

The Joy of Fourier

by Robert J. Marks II

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Dedication

“There is one God, the Father, ever-living, omnipresent, omniscient, almighty, the maker of heaven and earth, and one Mediator between God and man, the man Jesus Christ...” Isaac Newton [439] [Newton’s second law (page 1054), Newtonian physics (page 1057)].

“The divinity of Christ’s mission in this world cannot possibly be called into question.” “It is an established truth that Christ has risen from the grave.” “We can absolutely trust in all the promises given in the gospel.” Leonhard Euler [329]. [Eulers formula (page 31), Euler’s identity (page 281), Euler-Mascheroni constant (page 1133)] .

“I am a Christian, that is to say, I believe in the divinity of Jesus Christ.” Augustin-Louis Cauchy [329]. [Cauchy random variable (page 314), Cauchy principle value (page 316), Cauchy autocorrelation (page 514), Cauchy Schwarz inequality (page 1116)].

“I think men of science as well as other men need to learn from Christ, and I think Christians whose minds are scientific are bound to study science that their view of the glory of God may be as extensive as their being is capable.” James Clerk Maxwell [329]. [Maxwell-Boltzmann distribution (page 680), Maxwell random variable (page 1127), Maxwell’s equations (page 1072)]

“There is a God-shaped vacuum in the heart of every man, which only God can fill through His Son Jesus Christ.” Blaise Pascal [1197, 1548]. [Pascal distribution (page 306), Pascal random variable (page 362), Pascal’s triangle (page 1118)].

“Christ [is] the power of God and the wisdom of God. The Christian religion is a revelation and that revelation is the Word of God.” Michael Faraday [1129]. [Faraday’s law (page 1072)].

“For the invisible things of Him from the creation of the world are clearly seen, being understood by the things that are made, even His eternal power and Godhead; so that they are without excuse.” Romans 1:20.

Dedicated to the Christ Jesus who makes things clear.



0

Preface

“The last thing one knows when writing a book is what to put first.” Blaise Pascal

“Someone told me that each equation I included in the book [**A Brief History of Time**] would halve its sales.” Stephen Hawking. [638]

0.1 Audience

The emphasis of this text is the broad field of Fourier analysis and some of its immediate outgrowths including convolution, systems theory, Shannon sampling theory and the modelling of random variables and stochastic processes. More advanced material includes nonlinear system modelling such as the Volterra series and TIPP systems, the ambiguity function born of radar and sonar signal analysis, and Fourier transform theory applied to the theory of time scales. The book is written at the level of the advanced senior or first year graduate student who has an introductory foundation in Fourier analysis and stochastic processes. Rudimentary familiarity with probability and image processing is helpful but not necessary.

0.2 Exposition Philosophy

There are a number of features that distinguish this book from others [267, 436, 722, 1391, 1535] on the topics of

- Fourier series [252, 356, 398, 399, 633, 874, 1224, 1499, 1534, 1704, 1714, 1741],
- Fourier transforms [142, 215, 359, 632, 637, 780, 899, 1308, 1356, 1357, 1419, 1392], or
- Fourier analysis [169, 423, 496, 685, 689, 828, 835, 1096, 1260, 1261, 1390, 1448, 1514, 1543, 1544, 1599, 1631].

Consistent with goal of a handbook, the topical content is broad. Yet the presentation format is crafted to allow use as a text. Cross referencing is extensive, a comprehensive indexed bibliography with over 1500 references is provided, and over 400 figures illustrate the material.

This book is aimed at practitioners rather than mathematicians. Two classic texts aimed at practitioners were published in 1965: Athanasios Papoulis' *Probability, Random Variables, and Stochastic Processes* [1173], and Ronald N. Bracewell's *The Fourier Transform and its Applications* [164]. These books popularized a pedagogy that balanced rigor and intuition. The lucid style pioneered by Papoulis and Bracewell is used in this book. Doing so allows presentation of concepts without the obfuscation of unnecessary detail. For example, little attention is given to the status of the Dirac delta as a distribution rather than a function, or the need for measure theory in the formulation of Hilbert spaces. Likewise, absolute convergence in infinite sums (integrals) is a requirement for interchanging the order of summation (integration) but is not invoked in every instance. The question of "When can we interchange the order of integration?" has herein an answer of "always". Rigorously, this is of course not true. However, in the rare cases where such a switch is inappropriately made, the math, by becoming ludicrous or inconsistent, will often communicate the error. Although we point to the availability of mathematical rigor in most cases, meticulousness is not painstakingly applied. Doing so would mask recognition of the beautiful forest with the distraction of small pesky trees. In cases where a derivation is of monumental importance, steps can always be retraced with mathematical detail.

Like Papoulis' books [1172, 1173, 1174, 1175, 1176, 1180, 1186, 1187], this book cannot read casually. Illumination, rather, comes through familiarization and rumination. To assist in this process, solutions to selected exercises are included at the end of each chapter. The exercises are often not repetitive illustration of chapter contents, but contain insightful generalizations, alternate viewpoints and even new material. Ancillary problems on tangential albeit related material with a somewhat recreational bent are occasionally included. They are marked with a "§".

0.3 Curricular Considerations

This book can effectively serve as either a rich source of material for self study or as the primary text for at least 8 courses. All require the material in Chapter 2 at an undergraduate level. By undergraduate level, we mean sections marked with a ¶ in Chapter 2 can be skipped.

1. **Introduction to Fourier Analysis** Chapter 3 on *Fourier Analysis in Systems Theory* and Chapter 6 on *The Sampling Theorem*. The first half of the material in Chapter 12 on *Signal Recovery* is also appropriate.
2. **Multidimensional Signal Processing** Cover Chapter 9 on *Multidimensional Signal Analysis*¹ and Chapter 13 on *POCS: Alternating Projections Onto Convex Sets* [1461]. Section 15.2 provides an application of multidimensional signals and systems to *Fourier Transforms in Optics and Wave Propagation*.
3. **Systems Theory.** Chapter 3 on *Linear Systems Theory* and Chapter 4 on *Nonlinear Systems*.
4. **Introduction to Shannon Sampling and Interpolation Theory.** Cover Chapter 6 on *The Sampling Theorem*, Chapter 7 on *Generalizations of the Sampling Theorem* [1045, 1000], and Chapter 8 on *Noise and Error Effects*². Chapter 12 on *Signal Recovery* covers continuous sampling and the multidimensional sampling theorem is covered in Section 9.9.
5. *Signal Representations in Time and Frequency.* Chapter 10 covers time-frequency representations including spectrograms. Also, the ambiguity function in Chapter 11 is expressed on the time delay, Doppler (frequency) plane and is related to bilinear time-frequency distribution. Section 13.4.10 shows how bilinear time-frequency distributions can be synthesized using POCS.

¹ Chapter 5 on *Fourier Transforms in Probability, Random Variables and Stochastic Processes* contains the required background on stochastic processes.

² Prerequisite material on stochastic processes in Chapter 5 on *Fourier Transforms in Probability, Random Variables and Stochastic Processes* is required here.

6. *Signal Recovery*. Cover Chapter 6 on *The Sampling Theorem* as a prerequisite. Then Chapter 12 on *Signal Recovery* and Chapter 13 on *POCS: Alternating Projections Onto Convex Sets*.
7. *Probability & Random Processes*. Start with Chapter 5 on *Fourier Transforms in Random Variables and Stochastic Processes*. Use of supplemental material is advised. Chapter 8 on *Sampling Noise and Error Effects* provides example application but requires prerequisite material from Chapter 6 on *The Sampling Theorem* and Chapter 7 on *Generalizations of the Sampling Theorem*.
8. **Advanced Topics in Fourier Analysis**. Chapter 14 on *Fourier and Laplace Analysis on Time Scales*. The topics in Section 15.1 on *The Wave Equation, its Fourier Solution and Harmony in Western Music*, Section 15.3 on *Heisenberg's Uncertainty Principle*, and Section 15.4 on *Elementary Deterministic Finance* provide specific applications.

0.4 Tables

Tables of functional relationships are placed within chapters in context with content.

0.5 Errata

The author has taken great pains to keep the book error free, but is aware the goal has not been achieved. All errors herein are his responsibility. If you find errors in the text, please e-mail details to Robert_Marks@Baylor.edu.

0.6 On the Shoulders of Giants

From Pythagoras to Shannon, accomplishments of the great minds who have contributed to the the foundational material in this book should be held in jaw dropping awe. “The dwarf sees farther than the giant, when he has the giant’s shoulder to mount on.” Samuel Taylor Colerage (1772-1834) [339].

Much of the work presented in this volume was performed with friends and valued colleagues whose contributions, directly and indirectly, are gratefully acknowledged. They include Payman Arabshahi, Les E. Atlas, Charles Baylis, Walter L. Bradley, Kwan Fai Cheung, Paul S. Cho, Jai J. Choi, Lawrence Cohen, John M. Davis, William A. Dembski, Mohamed A. El-Sharkawi, Dylan Eustice, Matthew Fellows, Warren L.J. Fox, Marc H. Goldberg, Ian A. Gravagne, Marion O. Hagler, Douglas G. Haldeman, Michael W. Hall, Dmitry Kaplan, E. Lee Kral, Thomas F. Krile, H.G. Kuterdem, B. Randall Jean, John N. Larson, Loren Laybourn, Shinhak Lee, Joshua Martin, Michael J. Meyer, Hunter Miller, Robert T. Miyamoto, Matthew Moldovan, Alan C. Nelson, Seho Oh, Dong Chul Park, Jiho Park, Hal Philipp, James W. Pitton, Dmitry Radbel, Brian Ricci, Ceon Ramon, Dennis Sarr, David K. Smith, Michael J. Smith, Benjamin B. Thompson, Shiao-Min Tseng, John F. Walkup, John L. Whited, Gary L. Wise, Wen-Chung Stewart Wu, Donald C. Wunsch, and Yunxin Zhao. Thanks also to image models Lenore Marks, Robert (Jack) Marks, Connie Lynn J. Marks, Ray A. Marks, Jeremiah J. Marks, Joshua J. Marks, and Marilee M. Marks.



1

Introduction

“The profound study of nature is the most fertile source of mathematical discoveries.” Jean Baptiste Joseph Fourier [810].

About Fourier: “It was, no doubt, partially because of his very disregard for rigor that he was able to take conceptual steps which were inherently impossible to men of more critical genius.” Rudolph E. Langer [389]

“Fourier is a mathematical poem.” William Thomson (Lord Kelvin), (1824-1907) [1524].

1.1 Ubiquitous Fourier Analysis

Jean Baptiste Joseph Fourier’s powerful idea of decomposition of a signal into sinusoidal components has found application in almost every engineering and science field. An incomplete list includes

- acoustics [1641],
- array imaging [1429],
- audio [1414],
- biology [898],
- biomedical engineering [1211],
- chemistry [479, 1012],
- chromatography [1624],
- communications engineering [1057],
- control theory [832],
- crystallography [344, 542, 543, 779],
- electromagnetics [270],
- imaging [167],
- image processing [1351] including segmentation [1590],
- nuclear magnetic resonance (NMR) [478, 1103],
- optics [537, 559, 562, 1472],
- polymer characterization [706],
- physics [282],
- radar [170, 1660],

- remote sensing [94],
- signal processing [44, 170],
- structural analysis [420],
- spectroscopy [94, 287, 789, 1329, 1417, 1624, 1640],
- time series [139],
- velocity measurement [1590],
- tomography [104, 1354, 1355, 1455, 1458, 1453, 1459],
- weather analysis [498], and
- X-ray diffraction [1510].

Jean Baptiste Joseph Fourier's last name has become an adjective in the terms like

- Fourier series [432],
- Fourier transform [44, 54, 165, 170, 177, 478, 479, 489, 1013, 1057, 1103, 1640],
- Fourier analysis [167, 415, 661, 868, 1614, 1742],
- Fourier theory [1628],
- the Fourier integral [432, 205, 1532],
- Fourier inversion [1453],
- Fourier descriptors [898],
- Fourier coefficients [149],
- Fourier spectra [682, 683]
- Fourier reconstruction [1458],
- Fourier spectrometry [94, 390],
- Fourier spectroscopy [1329, 1417, 1574],
- Fourier array imaging [1429],
- Fourier transform nuclear magnetic resonance (NMR) [470, 1098],
- Fourier vision [1590],
- Fourier optics [458, 563, 1472], and
- Fourier acoustics [1641].

Applied Fourier analysis is ubiquitous simply because of the utility of its descriptive power. It is second only to the differential equation in the modelling of physical phenomena. In contrast with other linear transforms, the Fourier transform has a number of physical manifestations. Here is a short list of everyday occurrences as seen through the lens of the Fourier paradigm.

- Diffracting coherent waves in sonar and optics in the far field¹ are given by the two dimensional Fourier transform of the diffracting aperture². Remarkably, in free space, the physics of spreading light naturally forms a two dimensional Fourier transform.
- The sampling theorem³, born of Fourier analysis, tells us how fast to sample an audio waveform to make a discrete time CD or an image to make a DVD.
- Some audio equipment contains a number of adjacent vertical bars of LED's that, like the level in a mercury thermometer, bounce up and down in illumination as the audio is playing. The vertical bars on the left correspond to low frequencies and the bars on the right to high. The bars are capturing a spectrogram-like time-frequency representations⁴.
- Likewise, musical scores can be construed as notation for spectrogram-like time-frequency representations. The musical score tells the musician what note, *i.e.* frequency, to play at what time.
- The eyes decompose a portion of electromagnetic frequencies into a Fourier spectrum of color.
- When the neighbor has the stereo volume too loud, the throbbing bass notes come through the wall better than the high notes. We are experiencing a mechanical low pass filter as modelled by Fourier analysis.
- Our ear's cochlea is designed to decompose incident acoustic waves into its Fourier spectrum. We can therefore differentiate frequencies and enjoy music.
- Backwards rotating wagon wheels on old western movies are an example of temporal aliasing described through spectral overlap in the temporal Fourier transform.

¹a.k.a. the Fraunhofer diffraction region.

² See Section 15.2 on *Fourier Transforms in Optics and Wave Propagation*.

³ See Chapter 6 on *The Sampling Theorem*.

⁴See Chapter 10 on *Time-Frequency Representations*.

- In low resolution television, the large floating patterns on a shirt with a fine structured pattern is an example of spatial aliasing characterized by the spectral overlap in the spatial Fourier transform.
- JPEG image encoding, used to reduce the file size of an image, is based of the discrete cosine transform (DCT) - a close relative of the Fourier transform.

The Fourier transform in everyday occurrences is ubiquitous.

1.2 Jean Baptiste Joseph Fourier

Fourier analysis has its foundation in the paper *On the Propagation of Heat in Solid Bodies* [497]. Jean Baptiste Joseph Fourier (1768-1830) read it to the Paris Institute on 21 December 1807. Fourier's work is still in print [497].

Here are highlights of Fourier's life⁵.

- Fourier was born on March 21, 1768 in Auxerre, France. He was the ninth child Joseph Fourier, a tailer. Fourier's mother, Edmie Fourier, was the second wife of Joseph Senior.
- Fourier, named after Saint Joseph and John the Baptist, initially trained for the priesthood at the Benedictine abbey of Saint Benoît-sur-Loire. His love of mathematics, however, led him to abandon his plans to take religious vows. Fourier graduated with honors from the military school in Auxerre. He joined the staff of the École Normale and then the École Polytechnique in Paris. Fourier was recommended to the Bishop of Auxerre and, as a result this introduction, was educated by the Benvenistes
- In 1793, Fourier was attracted to politics and joined a local revolutionary committee. His political passion resulted in his arrest, imprisonment and release in 1794.
- In 1797, Fourier succeeded J.L. Lagrange in appointment to the École Polytechnique.

⁵ For the interested reader, numerous books [27, 593, 648] and articles [355, 592, 647, 1398, 1506, 1555, 1699] have been written on the life of Fourier.

- In 1798, Fourier travelled to Egypt with Napoleon, who made him Governor of Lower Egypt. Fourier returned to France in 1801 and returned to his post at the École Polytechnique. In 1807, Fourier completed his landmark work *On the Propagation of Heat in Solid Bodies*. The committee for his reading on December 21, 1807 consisted of esteemed mathematicians J.L. Lagrange, P.S. Laplace, Gaspard Monge and Sylvestre Lacroix. Fourier's presentation was received with skepticism. Both Laplace and Lagrange objected to Fourier's expansions of functions as trigonometrical series, what we now call Fourier series. They were skeptical the smooth sinusoid could be used to represent function discontinuities. They were wrong.
- Fourier was made a baron by Napoleon in 1808.
- Fourier was a major contributor to the 21 volumes of *Description de l'Égypte* written from 1808 to 1825. The work contained the cultural and scientific results of Napoleon's Egypt invasion. *Description de l'Égypte* established Egyptology as a discipline.
- Fourier died in Paris in 1830.

Fourier has another scientific claim to fame. He was the first to identify the greenhouse effect. Fourier wondered how the Earth stays warm. He hypothesized energy from the sun is trapped between the Earth's surface and the blanket of atmospheric gases.

In engineering, science and mathematics, Fourier will always be remembered as the first to represent temporal signals as superposition of sinusoids in the frequency domain.

1.3 This Book

No single volume can present all of the applications for Fourier's theory. The material, like a collection of the theory and applications of differential equations, is simply too voluminous. This book is written largely from the perspective of the engineer and the scientist with an eye towards application.



FIGURE 1.1: Jean Baptiste Joseph Fourier. (“Portraits et Histoire des Hommes Utiles, Collection de Cinquante Portraits,” Societe Montyon et Franklin, 1839-1840.)

1.3.1 SURVEYING THE CONTENTS

Chapter 1 contains a brief biographical sketch of Jean Baptiste Joseph Fourier, the transform that bears his name, and examples of the enormous impact of Fourier analysis in the fields of physics, medicine, engineering, finance, and music.

The foundations of Fourier analysis are recounted in Chapter 2 at a level appropriate for a review at an advanced level. Emphasis is placed on Fourier analysis, including to higher transcendental functions. Relationships between transforms of discrete and continuous time signals are firmly established. Some of the material in this chapter, as discussed in Section 2.1, can be skipped on a first reading.

Chapter 3 deals with application of Fourier analysis to system modelling. Systems are characterized as the response of a black box to a stimuli. For

mathematical traction, constraints must be placed on the black box system. Examples include causality, stability, linearity and time invariance. Fractional Fourier transforms, Goertzel's algorithm, and amplitude modulation are presented in Chapter 3 as examples of linear systems.

Use of the Fourier transform in probability, random variables and stochastic processes is the topic of Chapter 5. Emphasis on the utility of characteristic functions to define random variables is made as is use of the Fourier transform in establishing the central limit theorem. Foundational material on Fourier treatment of stochastic processes is also presented. A type of stochastic resonance is used to illustrate the weak law of large numbers. Foundational concepts of the modelling of stochastic processes are also introduced.

Shannon sampling and interpolation theory is among the most well developed topics in this book. Some of this material was contained in the author's previous book [999] on sampling theory. Included in Chapter 6 are foundational proofs and interpretation of the sampling theorem. Generalizations of the sampling theorem, including those of Papoulis, Kramer, and Lagrange, are the topic of Chapter 7. The consequences of noise on restoration from samples is analyzed in Chapter 8.

Chapter 9 contains an exposition on Fourier analysis of multidimensional signals including images. Emphasis is placed on multidimensional Fourier analysis that is not a straightforward extension of the one-dimensional counterpart. This includes the operations of separability, rotation, and multidimensional symmetry. Applications of multidimensional Fourier analysis include use of the discrete cosine transform for image compression, characterizations of signals from their tomographic projections, McClellan transformation for multidimensional filter design, restoring lost samples, and raster sampling. The multidimensional extension of the Shannon sampling theorem and its generalizations are also presented.

The most familiar example of the time-frequency representations, the topic of Chapter 10, is the musical score. Time flows from measure to measure. At each point in time, the musician is asked to play a certain note or, for our purposes, frequency. The musical score therefore contains a temporal sequence of frequency. The challenge of the time-frequency representation is the transformation of a temporal signal into a time-frequency representation, or musical score. The classic approach is generation of a spectrogram. This approach, though, suffers from a time versus frequency resolution

tradeoff. This problem is addressed, in part, by Cohen's *generalized time frequency representation* (GTFR). Properties and implementations of the GTFR are developed in Chapter 10.

Fourier analysis has a strong role in signal recovery. This is the topic of Chapter 12. Attention is restricted to restoration of continuously sampled signals and the Papoulis-Gerchberg algorithm. Likewise, Chapter 13 introduces the *alternating projection onto convex sets*, or POCS paradigm. Many important synthesis and recovery problems can be placed in the POCS rubric including solution of simultaneous equations, associative memory formation, recovery of lost blocks in JPG images, subpixel resolution, tomography, correcting quantization error, synthesizing time-frequency representations, and conformal radiotherapy.

Times scales is a theory which bridges continuous and discrete time signals and systems models. Continuous and discrete time are both special cases of time scales. After establishing foundational properties of mathematical morphology, an introduction to time scales is presented in Chapter 14. The relationship between time scale Fourier analysis, multidimensional convolution and certain operations in mathematical morphology is also established.

Chapter 15 contains discourses on applications of Fourier analysis to a plurality of selected disciplines. These include

- The role of the Fourier series in solution of boundary value problems and the establishment of the tempered scale and western music. (Section 15.1).
- The natural occurrence of the two-dimensional Fourier transform in diffraction phenomena. (Section 15.2).
- The role of the Fourier transform in establishment of Heisenberg's uncertainty principle. (Section 15.3).
- Convolution applications in elementary deterministic finance. (Section 15.4.)

Other applications are sprinkled throughout the text. Here is a partial list.

- *Stochastic resonance* wherein either too much or too little noise renders a process impotent. (Section 5.2.4.1).
- Lost sample restoration. (See Sections 7.2.2 for the one dimensional and 9.9.3 for the multi-dimensional case).

- Use of DCT's in image compression. (Section 9.7).
- Reconstruction of images from their projections, *i.e* tomography. (Sections 9.5.3 and 13.4.8).
- Foundations of reconstruction of multidimensional signals from their projections, *i.e* tomography. (Section 9.5, 9.5, and 13.4.8).
- Subpixel resolution. (Section 13.4.7).
- McClellan transform methods for the design of multidimensional digital filters. (Section 9.8).
- Restoration of linear motion blur. (Exercise 3.30).
- Correcting quantization error. (Section 13.4.9).
- Beam synthesis in conformal radiotherapy. (Section 13.4.11).
- Modulation. (Section 3.5).
- Beamforming. (Section 15.2.5).

For the book browser, here is a list some of the more fascinating material covered in this volume.

- The phase of a signal's Fourier transform is generally more important than its magnitude. See Section 9.6.3.2.
- High resolution pictures can be synthesized from images from a low resolution camera. See Section 13.4.7.
- The central limit theorem says convolution of a number of functions, under loose conditions, approaches a Gaussian. See Section 5.2.5.
- The Fourier transform is not only useful tool in signal analysis, it occurs naturally in nature. Coherent waves, for example, take on the form of the Fourier transform of the source in the far field. See Section 15.2.
- Western music's chromatic scale is a compromise between maintaining the integer ratios of Fourier harmonics and the ability to change keys. See Section 15.

- Fractional derivatives, such as $\left(\frac{d}{dt}\right)^{1/2} x(t)$, are well defined and arise in the modelling of the restoration of images from their projections. See Exercise 9.19.
- There are also fractional Fourier transforms. See Section 3.7.
- There is a unification theory, dubbed *time scales*, that include both the discrete and continuous time Fourier transforms as special cases. See Section 14.8.
- A bandlimited signal's samples can be connected by lines and placed through a filter to restore the original bandlimited signal. See Section 7.2.3.1.
- Heisenberg's uncertainty principle is expressed using Fourier analysis. See Section 15.3
- Simple personal finance equations, including mortgage payments, savings accrual and amortization schedules, can be derived using the solution to a simple first order difference equation. See Chapter 15.4.
- For example: (a) At 12% interest, a monthly penny deposit will accumulate to a million dollars in 116 years. See Exercise 15.10. (b) The monthly mortgage payment of a 5% interest mortgage over 100 years is reduced by less than one percent when paid over a period of 1000 years. The monthly payment over 10,000 years is, to the penny, the same as for 1000 years. See Section 15.4.4.3.
- In the absence of noise, knowledge of an arbitrarily short section of a bandlimited signal is sufficient to specify the signal everywhere. Presence of noise or other uncertainty, however, renders this extrapolation ill-posed. See Section 12.2.
- In the absence of noise, if a signal is sampled in excess of the Nyquist rate, an arbitrarily large but finite number of lost samples can be regained from those remaining. See Section 7.2.2.
- If a bandlimited signal is oversampled, the sinc is a viable interpolation function. So is the difference between two sinc² functions. See, *e.g.*, Exercise 7.2. So are a plethora of other functions. See Section 7.2.2.5.

- The real and imaginary parts of the Fourier transform of a causal signal are Hilbert transform pairs. See (2.99).
- If the integral over all time of a signal is finite, then the integral over all time of its derivative is zero. See (2.94).
- For continuously sampled signals, aliased data can be restored without ambiguity. See Section 12.2.
- The Fourier transform of Legendre polynomials are spherical Bessel functions. See (2.82).
- Weighed Hermite polynomials are their own Fourier transforms. See (2.90).
- The Fourier series and the sampling theorem are Fourier duals of each other. See Section 6.3.2.
- The coefficients of a Fourier series can be obtained by sampling the Fourier transform of a single period of the periodic function. See (2.17).
- If functions vary slowly enough, samples of position and velocity taken simultaneously at a fast enough rate can be used to restore both the continuous position and velocity as a function of time. If, though, the samples are taken alternately, the continuous functions can't be reconstructed. See Section 7.3.3.
- Shifted sinc functions form an orthogonal basis function for bandlimited signals. See (2.110).
- Sampling densities can lie below the Nyquist density in higher dimensions without imposing irreversible aliasing. The original multi-dimensional function can be recovered from the aliased samples. See Section 9.10.
- Sampling continuous white noise does not result in discrete white noise. See 5.4.3.
- $n!$ ends in about $\frac{5^n - 1}{4}$ zeros. See Exercise 2.7 in Chapter 2.
- No one has yet defined a real system that is additive but not homogeneous. No one has identified a homogeneous system that is not additive. See Sections 3.2.1.2 and 3.2.1.3 and Exercise 3.17.

- For Gibb's phenomenon in the Fourier series, the overshoot becomes smaller and smaller but never disappears. See Exercise 2.52 in Section 2.8.
- The geometric series gives rise to interesting *repunit* and *Mersenne numbers*. See Appendix 16.4.2.
- Dividing a uniform random variable by a second independent uniform random variable results in a random variable for whom all moments, including the mean, are infinite. See Appendix 16.6.11.

Two topics not covered in this book are

- (1) fast Fourier transforms (FFT's), [177, 178, 350, 351, 683, 1213], and
- (2) wavelets [104, 319, 346, 378, 565, 1363, 1492, 1601, 1610, 1668, 1742], except for filter banks [493, 877, 1068, 1476, 1565, 1566] in Section 10.3.



2

Fundamentals

“I have tried, with little success, to get some of my friends to understand my amazement that the abstraction of integers for counting is both possible and useful. Is it not remarkable that 6 sheep plus 7 sheep makes 13 sheep; that 6 stones plus 7 stones make 13 stones? Is it not a miracle that the universe is so constructed that such a simple abstraction as a number is possible? To me this is one of the strongest examples of the unreasonable effectiveness of mathematics. Indeed, I find it both strange and unexplainable.” Richard W. Hamming (1915-1998) [625].

“To the extent that there is some correspondence between [the natural world and its mathematical modelling] ... we have the miracle of modern science - the deepening understanding of our universe, and the bounty and ease of the technological society in which we live. A second-order miracle, little recognized or appreciated, is that this first miracle could arise from such a really ragged fit between the [natural world and its mathematical modeling].” David Slepian [1407].

“Finally, two days ago, I succeeded - not on account of my hard efforts, but by the grace of the Lord. Like a sudden flash of lightning, the riddle was solved. I am unable to say what was the conducting thread that connected what I previously knew with what made my success possible.” Karl Friedrich Gauss (1777-1855) [462].

“One cannot escape the feeling that these mathematical formulas have an independent existence and an intelligence of their own, that they are wiser than we are, wiser even than their discoverers, that we get more out of them than was originally put into them.” Heinrich Hertz (1857-1894) [99].

2.1 Introduction

This chapter contains foundational material for modelling of signals and systems. Section 2.2 introduces classes of functions useful in signal processing and analysis. The Fourier transform, in Section 2.3, begins with the Fourier integral and develops the Fourier series, the discrete time Fourier transform and the discrete Fourier transform as special cases.

The following material in this chapter can be skipped on a first reading.

‡ denotes material relevant to multidimensional signals in Chapters 9 and 13.

‡ denotes material relevant to probability and stochastic processes in Chapter 5.

¶ denotes material used in continuous sampling in Chapter 12.

2.2 Signal Classes

There are a number of signal classes to which we will make common reference. Continuous time signals are denoted with their arguments in parentheses, *e.g.* $x(t)$. Discrete time signals will be bracketed, *e.g.* $x[n]$.

(a) Periodic Signals

A continuous time signal, $x(t)$, is periodic if there exists a T such that

$$x(t) = x(t - T)$$

for all t . The function $x(t) = \text{constant}$ is periodic.

A discrete time signal, $x[n]$, is periodic if there exists a positive integer N such that

$$x[n] = x[n - N]$$

for all n . The function $x[n] = \text{constant}$ is periodic.

(b) Finite Energy Signals¹

If

$$E = \int_{-\infty}^{\infty} |x(t)|^2 dt < \infty, \quad (2.1)$$

then the continuous time signal, $x(t)$, is said to have finite en-

¹The classes of continuous time, finite energy, finite area, and bounded signals, when Lebesgue measurable, are recognized respectively as L_2 , L_1 and L_∞ signals.

Likewise, the respective discrete time signals are ℓ_2 , ℓ_1 and ℓ_∞ signals [932, 1116].

ergy², E . A discrete time signal, $x[n]$, has finite energy if

$$E = \sum_{n=-\infty}^{\infty} |x[n]|^2 < \infty. \quad (2.2)$$

(c) **Finite Area Signals**³

If,

$$A = \int_{-\infty}^{\infty} |x(t)| dt < \infty, \quad (2.3)$$

then the continuous time signal $x(t)$ is said to have finite area A . For discrete time signals, $x[n]$ has finite area if

$$A = \sum_{n=-\infty}^{\infty} |x[n]| < \infty.$$

(d) **Bounded Signals**⁴

If, for C a constant,

$$|x(t)| \leq C < \infty, \quad (2.4)$$

then the continuous time signal, $x(t)$, is said to be bounded. A discrete time signal, $x[n]$, is bounded if

$$|x[n]| \leq C < \infty.$$

(e) **Bandlimited Signals**

If there exists a finite *bandwidth*, B , such that

$$\int_{-\infty}^{\infty} x(t)e^{-j2\pi ut} dt = 0; |u| > B,$$

then the continuous time signal, $x(t)$, is said to be bandlimited in the low pass sense.⁵ A discrete time signal is bandlimited if

² Why is this quantity referred to as an *energy*? For a one ohm resistor, the instantaneous dissipated power is $|x(t)|^2$ if $x(t)$ is either a voltage or a current. The total energy used by the resistor is the integral of the power and is given by (2.1). There is no analogous interpretation for the discrete time finite energy signal. Dubbing (2.2) *energy* is a simple carryover from the continuous case.

³See Footnote 1.

⁴See Footnote 1.

⁵In disciplines such as circuit design, the bandwidth is alternately defined as the frequency interval over which the magnitude of the signal's spectrum exceeds $1/\sqrt{2}$, or 3 dB, of its maximum value. Our definition here is different.

there is a $B < \frac{1}{2}$ such that

$$\sum_{n=-\infty}^{\infty} x[n]e^{-j2\pi fn} = 0; \quad B < |f| \leq \frac{1}{2}. \quad (2.5)$$

For continuous time signals, where t has units of time, the bandwidth, B , has units of Hertz or, equivalently, cycles per second. For discrete time signals, the bandwidth B is unitless.

(f) **Analytic Signals**

If, for every finite complex number φ , we have equality in the Taylor series

$$x(z) = \sum_{n=0}^{\infty} \frac{x^{(n)}(\varphi) (z - \varphi)^n}{n!}$$

where the signal's n th derivative is

$$x^{(n)}(z) = \left(\frac{d}{dz} \right)^n x(z)$$

then $x(z)$ is said to be analytic everywhere in the closed z plane. Such signals are also called *entire*.

(g) **Causal Signals**

A signal is *causal* if it is identically zero for negative argument. Thus, $x(t)$ is causal if $x(t) = 0$ for all $t < 0$.

(h) **Symmetric Signals**

By *symmetric signals*, we mean signals that are either even or odd. A signal, $e(t)$, is even if

$$e(t) = e(-t) \quad (2.6)$$

and $o(t)$ is odd if

$$o(t) = -o(-t). \quad (2.7)$$

Every signal, $c(t)$, can be expressed as the sum of an even and odd function.

$$c(t) = e(t) + o(t).$$

The even component is

$$e(t) = \frac{1}{2} (c(t) + c(-t)) \quad (2.8)$$

and the odd component is

$$o(t) = \frac{1}{2}(c(t) - c(-t)). \quad (2.9)$$

A summary of properties of even and odd functions is in Table 2.1.

2.3 The Fourier Transform

In this section, we review the basic properties of continuous time Fourier transforms (CTFT), the Fourier series, the discrete time Fourier transform (DTFT), and the discrete Fourier transform (DFT).⁶

2.3.1 THE CONTINUOUS TIME FOURIER TRANSFORM

The CTFT of a continuous time signal, $x(t)$, is⁶

$$X(u) := \int_{-\infty}^{\infty} x(t) e^{-j2\pi ut} dt. \quad (2.10)$$

⁶When t has units of seconds, the frequency variable, u , has units of Hertz. The frequency variable u is used in this book over the more conventional $\omega = 2\pi u$ for the following reasons. (1) ω has units of radians-per-second and, relative to u , is opaque to interpretation, *e.g.* what is the physical meaning of $\omega = 377$ radians-per-second? One typically divides by 2π to obtain $u = 60$ Hertz which is a more straightforward and meaningful measure. (b) When using ω , dual Fourier transform theorems typically require correct placement of a factor of 2π . For example, the Fourier transform, $X(\omega) = \int_t x(t) \exp(-j\omega t) dt$ has as its (dual) inversion $x(t) = \frac{1}{2\pi} \int_\omega X(\omega) \exp(j\omega t) d\omega$. Using u , on the other hand, results in the transform in (2.10) and its inversion in (2.12). There is no troublesome placing of 2π . The same 2π trouble free expressions are manifest in numerous other Fourier transform theorem duals thereby reducing needless bookkeeping overhead in the manipulation of equations. The primary reasons for the continuing use of ω are (a) historical inertia, and (b) the less effort and space required to write ω than $2\pi u$.

(a)	$e + e = e$
(b)	$o + o = o$
(c)	$e \times e = e$
(d)	$o \times o = e$
(e)	$o \times e = o$
(f)	$\frac{d}{dt} e = o$
(g)	$\frac{d}{dt} o = e$
(h)	$\int_0^t o \, d\tau = e$
(i)	$\int_0^t e \, d\tau = o$
(j)	$\int_{-T}^T e \, dt = 2 \int_{t=0}^T e(t) \, dt$
(k)	$\int_{-T}^T o \, dt = 0$
(l)	$\sum_0^n o = o$
(m)	$\sum_0^n e = e$
(n)	$\sum_{-N}^N e = e[0] + 2 \sum_{n=1}^N e[n]$
(o)	$\sum_{-N}^N o = 0$
(p)	$e * e = e$
(q)	$o * o = e$
(r)	$e * o = o$
(s)	$e \leftrightarrow e$
(t)	$o \leftrightarrow j o$

TABLE 2.1: A summary of the properties of continuous and discrete time even and odd functions. The asterisk, $*$, denotes either continuous or discrete time convolution. (See entries in Tables 2.3 and 2.6 for convolution definitions.) The double arrow, \leftrightarrow denotes either continuous or discrete time Fourier transformation (See (2.11) and (2.112)). For proofs of these properties, see Exercise 2.22 and its solution.

Transform	time	→	frequency
CTFT	continuous	→	continuous
Fourier Series	continuous	→	discrete
DTFT	discrete	→	continuous
DFT	discrete	→	discrete

TABLE 2.2: Fourier transform types and their mappings. The entries are for (a) CTFT = continuous time Fourier transform, (b) the Fourier series, (c) the DTFT = discrete time Fourier transform, and (d) DFT = the discrete Fourier transform.

where the notation “:=” is read “is equal to by definition.” CTFT pairs will be denoted by⁷

$$x(t) \longleftrightarrow X(u). \quad (2.11)$$

The inverse Fourier transform is⁸

$$x(t) = \int_{-\infty}^{\infty} X(u) e^{j2\pi ut} du. \quad (2.12)$$

2.3.2 THE FOURIER SERIES

Periodic functions with period T can be expressed as a Fourier series,

$$x(t) = \sum_{n=-\infty}^{\infty} c_n e^{j2\pi nt/T}, \quad (2.13)$$

⁷Fourier transform pairs are unique at all points of continuity. A finite or countable infinite number of displaced points does not effect a transform. For example, if $x(t) = \Pi(t)$ for $t \neq 3$ and $x(3) = 100$, then the Fourier transform of $f(t)$ is still $\text{sinc}(u)$. Inverting $\text{sinc}(u)$ gives $\Pi(t)$ and the isolated displaced point is removed.

⁸Points of discontinuity are inverse transformed to the arithmetic mean. For example, the function $y(t) = \Pi(t)$ for $t \neq 1/2$ and $y(1/2) = 100$, when transformed and inverse transformed, will result in $\Pi(t)$ where the originally displaced point reemerges at the arithmetic mean. $\Pi(1/2) = \frac{1}{2} [\Pi(1/2+) + \Pi(1/2-)] = \frac{1}{2} [1 + 0] = \frac{1}{2}$. For this reason, we choose to define functions with discontinuities, such as the unit step in (2.49), the sgn function in (2.47) and the rectangle function in (2.45) using the arithmetic mean at points of discontinuity. The same property applies for the Fourier series. (See Problem 2.41.)

transform	$x(t)$	$\leftrightarrow X(u)$
scaling	$x(at)$	$\leftrightarrow \frac{1}{ a } X\left(\frac{u}{a}\right)$
shift	$x(t - \tau)$	$\leftrightarrow X(u)e^{-j2\pi u\tau}$
modulation	$x(t)e^{j2\pi vt}$	$\leftrightarrow X(u - v)$
scale then shift	$x\left(\frac{t-\tau}{a}\right)$	$\leftrightarrow \frac{1}{ a } X\left(\frac{u}{a}\right) e^{-j2\pi u\tau}$
shift then scale	$x\left(\frac{t}{a} - b\right)$	$\leftrightarrow \frac{1}{ a } X\left(\frac{u}{a}\right) e^{-j2\pi uab}$
derivative	$\left(\frac{d}{dt}\right)^n x(t)$	$\leftrightarrow (j2\pi u)^n X(u)$
integral	$\int_{-\infty}^t x(\tau)d\tau$	$\leftrightarrow \frac{X(u)}{j2\pi u} + \frac{1}{2}X(0)\delta(u)$
conjugate	$x^*(t)$	$\leftrightarrow X^*(-u)$
transpose	$x(-t)$	$\leftrightarrow X(-u)$
inversion	$\int_{-\infty}^{\infty} X(u)e^{j2\pi ut} du$	$\leftrightarrow X(u)$
duality	$X(t)$	$\leftrightarrow x(-u)$
linearity	$ax_1(t) + bx_2(t)$	$\leftrightarrow aX_1(u) + bX_2(u)$
convolution	$x(t) * h(t)$	$\leftrightarrow X(u)H(u)$
correlation	$x(t) \star h(t)$	$\leftrightarrow X(u)H^*(u)$
real signals	if $x(t)$ is real	$\leftrightarrow X(u) = X^*(-u),$ $\Rightarrow R(u) = R(-u), \quad I(u) = -I(-u)$ $ X(u) = X(-u) , \quad \angle\{X(u)\} = -\angle\{X(-u)\}.$
causal signals	$x(t) = x(t)\mu(t)$	$\leftrightarrow X(u) = \frac{-j}{\pi u} * X(u)$ $\Rightarrow I(u) = \frac{-1}{\pi u} * R(u), \quad R(u) = \frac{1}{\pi u} * I(u)$
Fourier series	$\sum_n c_n e^{j2\pi nt/T}$	$\leftrightarrow \sum_n c_n \delta\left(u - \frac{n}{T}\right)$
sampling theorem	$\sum_n x_n \text{sinc}(2Bt - n)$	$\leftrightarrow \sum_n x_n e^{-j\pi u/B} \Pi\left(\frac{u}{2B}\right)$

TABLE 2.3: Continuous time Fourier transform (CTFT) theorems. The Fourier transform, typically complex, can be expressed in rectangular (Cartesian) coordinates as $X(u) = R(u) + jI(u)$, or in polar coordinates, $X(u) = |X(u)|e^{j\angle X(u)}$. Convolution is defined by $x(t) * h(t) = \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau$. The deterministic correlation integral is $x(t) \star h(t) = \int_{-\infty}^{\infty} x(\tau) h^*(\tau - t) d\tau = x(t) * h^*(-t)$. When $x = h$, this operation is deterministic autocorrelation.

where the Fourier series coefficients are

$$c_n = \frac{1}{T} \int_T x(t) e^{-j2\pi nt/T} dt, \quad (2.14)$$

and integration is over any arbitrary single period. That is, for an arbitrary τ , we define

$$\int_T := \int_{t=\tau}^{\tau+T}. \quad (2.15)$$

We can use the arbitrary integration over a period in (2.14) for the following reason. For any periodic function, $y(t)$, with period T , the integral $\int_{t=\tau}^{\tau+T} y(t) dt$ is independent of τ . For any τ , the result is simply the area of a single period. The product of two periodic functions with period T results in a periodic function with period T . Since $x(t)$ has period T and $e^{-j2\pi nt/T}$ has period T , the product, $y(t) = x(t)e^{-j2\pi nt/T}$, has a period of T . Thus, integration over any period, independent of where the integration begins, gives the same value. The integration notation in (2.14) follows.

If we define $x_T(t)$ to be any single period of $x(t)$:

$$x_T(t) = \begin{cases} x(t) & ; \quad \tau < t \leq \tau + T \\ 0 & ; \quad \text{otherwise} \end{cases} \quad (2.16)$$

(τ is arbitrary), then (2.14) can be written

$$\begin{aligned} c_n &= \frac{1}{T} \int_{-\infty}^{\infty} x_T(t) e^{-j2\pi nt/T} dt \\ &= \frac{1}{T} X_T\left(\frac{n}{T}\right). \end{aligned} \quad (2.17)$$

where

$$x_T(t) \longleftrightarrow X_T(u). \quad (2.18)$$

The Fourier coefficients can thus be determined by sampling the CTFT of any period of the periodic function.

2.3.2.1 Parseval's Theorem for the Fourier Series

The energy in a single period of a periodic function is related to its Fourier coefficients via Parseval's theorem for the Fourier series.

$$\int_T |x(t)|^2 dt = T \sum_{n=-\infty}^{\infty} |c_n|^2. \quad (2.19)$$

Proof.

$$\begin{aligned}
 \int_T |x(t)|^2 dt &= \int_T x(t)x^*(t) dt \\
 &= \int_T \left[\sum_{n=-\infty}^{\infty} c_n e^{j2\pi nt/T} \sum_{m=-\infty}^{\infty} c_m^* e^{-j2\pi mt/T} \right] dt \\
 &= \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} c_n c_m^* \left[\int_T e^{j2\pi(n-m)t/T} dt \right] \\
 &= \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} c_n c_m^* [T \delta[n-m]] \\
 &= T \sum_{n=-\infty}^{\infty} |c_n|^2
 \end{aligned}$$

□

2.3.2.2 Convergence

The partial Fourier series sum is

$$x_N(t) = \sum_{n=-N}^N c_n e^{j2\pi nt/T}. \quad (2.20)$$

A single period of a truncated Fourier series with unit period is shown in Figure 2.1. On the interval $[-\frac{1}{2}, \frac{1}{2}]$, the signal is one for $|t| \leq \frac{1}{3}$ and zero otherwise. As the number of terms increases with N , the overshoot at discontinuity gets smaller and smaller but, in the limit, does not disappear⁹. (See Exercise 2.52.) This property, dubbed the *Gibb's phenomenon*, reveals that the Fourier series does not converge uniformly at every point. It, rather, converges in the mean square sense. Equation (2.13) is thus better written as

$$\lim_{N \rightarrow \infty} \int_T |x(t) - x_N(t)|^2 dt = 0 \quad (2.21)$$

⁹ Albert Michelson is most often associated with the 1881 Michelson-Morley experiment proving light travels at a constant speed in all inertial systems of reference. Michelson also designed a mechanical apparatus in 1898 to compute Fourier series. It performed well except when there were discontinuities. J. Willard Gibb's first explained the *Gibb's phenomenon* in 1899. As the Michelson-Morley experiment proved foundational to Einstein's development of relativity, Michelson's Fourier series machine motivated the theoretical establishment of the Gibb's phenomenon.

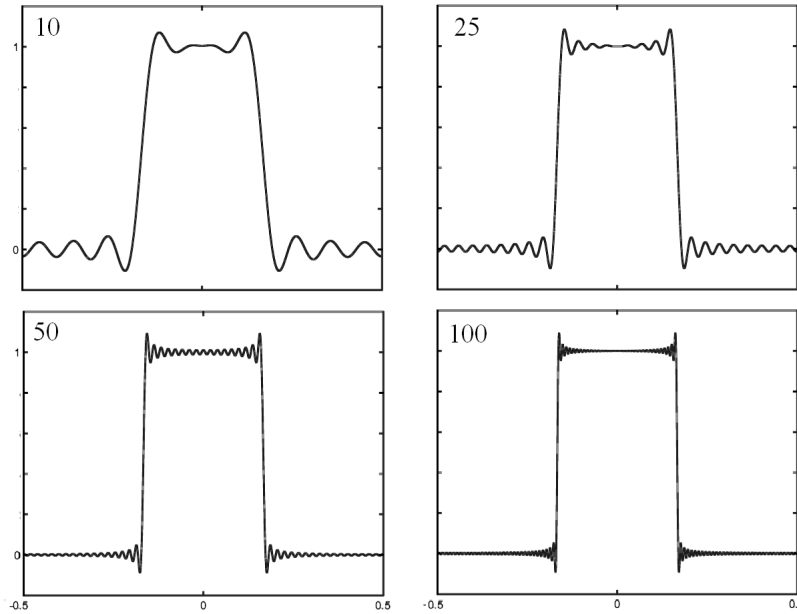


FIGURE 2.1: A truncated Fourier series in (2.20) for a square wave equal to one for $t \leq 0.2$. The coefficients are $c_n = \alpha \operatorname{sinc}(\alpha n)$ for $\alpha = 0.4$. Plots are shown for $N = 10, 25, 50$ and 100 .

Dirichlet Conditions. The Dirichlet conditions¹⁰ specify three sufficient conditions for a periodic function to have a Fourier series representation. They are

- (a) $x(t)$ must have a finite number of extrema on the interval $0 \leq t < T$. An example of a violating function is $x(t) = \sin(1/t)$.
- (b) $x(t)$ must have a finite number of discontinuities. Violating functions include (1) $x(t) = 1$ when t is rational and zero otherwise and (2) $x(t) = \operatorname{sgn}(\sin(1/t))$.
- (c) $x(t)$ must have a finite area on the interval $0 \leq t < T$. The function $x(t) = 1/t$ violates this.

The functions that fail the Dirichlet conditions are largely pathological.

¹⁰Named for Johann Peter Gustav Lejeune Dirichlet (1805-1859), a contemporary of Fourier's.

2.3.3 RELATIONSHIP BETWEEN FOURIER AND LAPLACE TRANSFORMS

A wealth of Fourier transform pairs can be obtained from *Laplace transforms* [6, 590]. The (unilateral) Laplace transform is defined as

$$X_L(s) := \int_0^{\infty} x(t)e^{-st} dt; \quad s = \sigma + j2\pi u. \quad (2.22)$$

If

- (1) $x(t)$ is *causal* (*i.e.* $x(t) = x(t)\mu(t)$), and
- (2) $X_L(s)$ converges for $\sigma = 0$,

then the Laplace transform evaluated at $\sigma = 0$ is the Fourier transform of $x(t)$. That is,

$$X_L(j2\pi u) = X(u). \quad (2.23)$$

A sufficient condition for the second criterion is for $x(t)$ to have finite area.

$$A = \int_{-\infty}^{\infty} |x(t)| dt < \infty.$$

This follows from the inequality

$$\left| \int_{-\infty}^{\infty} y(t) dt \right| \leq \int_{-\infty}^{\infty} |y(t)| dt \quad (2.24)$$

which, when applied to the Laplace transform in (2.22) yields

$$|X_L(j2\pi u)| = \left| \int_{-\infty}^{\infty} x(t)e^{-j2\pi ut} dt \right| \leq \int_{-\infty}^{\infty} |x(t)| dt < \infty.$$

2.3.4 SOME CONTINUOUS TIME FOURIER TRANSFORM THEOREMS

Here are some useful Fourier transform theorems.

2.3.4.1 The Derivative Theorem.

Performing a derivative in time corresponds to multiplying the Fourier transform by $j2\pi u$. More generally

$$\left(\frac{d}{dt} \right)^n x(t) \longleftrightarrow (j2\pi u)^n X(u).$$

Proof.

$$\begin{aligned} \left(\frac{d}{dt}\right)^n x(t) &= \int_{-\infty}^{\infty} X(u) \left(\frac{d}{dt}\right)^n e^{j2\pi ut} du \\ &= \int_{-\infty}^{\infty} (j2\pi u)^n X(u) e^{j2\pi ut} du. \end{aligned}$$

Thus

$$\left(\frac{d}{dt}\right)^n x(t) \longleftrightarrow (j2\pi u)^n X(u).$$

□

2.3.4.2 The Shift Theorem.

The spectrum of an audio signal played today will be the same as the spectrum of the signal played tomorrow except for a phase shift. This is expressed in the *shift theorem*:

$$x(t - \tau) \longleftrightarrow X(u) e^{-j2\pi u \tau}$$

Proof.

$$x(t - \tau) \longleftrightarrow \int_{\xi} x(\xi - \tau) e^{-j2\pi u \xi} d\xi.$$

Substituting $t = \xi - \tau$ gives

$$\begin{aligned} x(t - \tau) &\longleftrightarrow \int_t x(t) e^{-j2\pi u(t+\tau)} dt \\ &\longleftrightarrow e^{-j2\pi u \tau} \int_t x(t) e^{-j2\pi u t} dt \\ &e^{-j2\pi u \tau} X(u) \end{aligned}$$

□

2.3.4.3 The Convolution Theorem

Convolution in time corresponds to multiplication in the frequency domain.

$$x(t) * h(t) \longleftrightarrow X(u) H(u).$$

Proof. Convolution of the continuous time functions $x(t)$ and $h(t)$ is defined as

$$x(t) * h(t) := \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau. \quad (2.25)$$

Thus

$$x(t) * h(t) \longleftrightarrow \int_{-\infty}^{\infty} \left[\int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau \right] e^{-j2\pi ut} dt.$$

Reverse integration orders and applying the shift theorem gives

$$x(t) * h(t) \longleftrightarrow H(u) \int_{-\infty}^{\infty} x(t) e^{-j2\pi ut} dt$$

or, finally

$$x(t) * h(t) \longleftrightarrow X(u)H(u). \quad (2.26)$$

□

2.3.4.4 The Inversion Theorem.

To invert from the Fourier transform domain to the time domain, the inverse Fourier transform in (2.12) is used.

Proof.

$$\int_{-\infty}^{\infty} X(v) e^{j2\pi vt} dv \longleftrightarrow \int_{-\infty}^{\infty} \left[\int_{-\infty}^{\infty} X(v) e^{j2\pi vt} dv \right] e^{-j2\pi ut} du.$$

Reverse integration order and note

$$\int_{-\infty}^{\infty} e^{j2\pi \xi t} dt = \delta(\xi).$$

The proof concludes after application of the sifting property.

□

2.3.4.5 The Duality Theorem.

The forward and inverse Fourier transforms in (2.10) and (2.12) differ only in the sign of the exponential. This similarity leads to the duality theorem.

$$\{x(t) \leftrightarrow X(u)\} \rightarrow \{X(t) \leftrightarrow x(-u)\}$$

Proof.

$$\begin{aligned} X(t) &\longleftrightarrow \int_{-\infty}^{\infty} X(t) e^{j2\pi(-u)t} dt \\ &= x(-u). \end{aligned}$$

□

2.3.4.6 The Scaling Theorem.

Stretching a signal in the time domain corresponds to a reciprocal shrinking in the frequency domain.

$$x(at) \longleftrightarrow \frac{1}{|a|} X\left(\frac{u}{a}\right).$$

Proof.

$$\begin{aligned} x(at) &\longleftrightarrow \int_{-\infty}^{\infty} x(a\hat{t})e^{-j2\pi u\hat{t}}d\hat{t} \\ &= \begin{cases} \frac{1}{a} \int_{-\infty}^{\infty} x(t)e^{-j2\pi ut/a}dt & ; a > 0 \\ \frac{1}{a} \int_{\infty}^{-\infty} x(t)e^{-j2\pi ut/a}dt & ; a < 0 \end{cases} \\ &= \frac{1}{|a|} \int_{-\infty}^{\infty} x(t)e^{-j2\pi \frac{u}{a}t}dt. \\ &= \frac{1}{|a|} X\left(\frac{u}{a}\right). \end{aligned}$$

□

2.3.5 SOME CONTINUOUS TIME FOURIER TRANSFORM PAIRS

A list of CTFT pairs is in Table 2.4.

2.3.5.1 The Dirac Delta Function

For continuous time, the Dirac delta function¹¹, also called an impulse, denotes an infinite energy, unit area event of infinitesimal duration. It can be defined by its sifting property. If $x(t)$ is continuous at $\tau = t$, then¹²

$$x(t) = x(t) * \delta(t) = \int_{-\infty}^{\infty} x(\tau)\delta(t - \tau) d\tau. \quad (2.27)$$

¹¹ Rigorously, the Dirac delta, $\delta(t)$, is a distribution [174, 259, 677, 1264, 1733] and not a function.

¹² Use of Dirac deltas in engineering math is typically trouble free. An exception is when the Dirac delta sits on the end point of an interval. For example, the integral $\int_0^1 \delta(t)dt$ simply has no answer. Is $\delta(t)$ included in the interval, excluded, or partially included? There is no answer. The question must be answered either in context to the problem, or implied notation. The $0-$ in the notation $\int_{0-}^1 \delta(t)dt$ indicates, for example, inclusion of the delta in the interval of integration.

$x(t)$	\longleftrightarrow	$X(u)$
$\delta(t)$	\longleftrightarrow	1
$\exp(j2\pi t)$	\longleftrightarrow	$\delta(u - 1)$
$\cos(2\pi t)$	\longleftrightarrow	$\frac{1}{2} [\delta(u + 1) + \delta(u - 1)]$
$\sin(2\pi t)$	\longleftrightarrow	$\frac{j}{2} [\delta(u + 1) - \delta(u - 1)]$
$\Pi(t)$	\longleftrightarrow	$\text{sinc}(t)$
$\exp(-t)\mu(t)$	\longleftrightarrow	$(1 + j2\pi u)^{-1}$
$\cos(\pi t)\Pi(t)$	\longleftrightarrow	$\frac{1}{2} (\text{sinc}(u + \frac{1}{2}) + \text{sinc}(u - \frac{1}{2}))$
$\text{sinc}_k(t)$	\longleftrightarrow	$\Pi(u)/\text{sinc}^k(u)$
$\text{sinc}(t) \text{sgn}(t)$	\longleftrightarrow	$-\frac{j}{\pi} \log \left \frac{u+\frac{1}{2}}{u-\frac{1}{2}} \right $
$d_p(t) := \left(\frac{d}{dt}\right)^p \text{sinc}(t)$	\longleftrightarrow	$(j2\pi u)^p \Pi(u)$
$\text{sinc}(t)\mu(t)$	\longleftrightarrow	$\frac{1}{2}\Pi(u) - \frac{j}{2\pi} \log \left \frac{u+\frac{1}{2}}{u-\frac{1}{2}} \right $
$\Lambda(t)$	\longleftrightarrow	$\text{sinc}^2(u)$
$\Lambda(t) \text{sgn}(t)$	\longleftrightarrow	$\frac{1}{j\pi u} (1 - \text{sinc}(2u))$
$\text{sgn}(t)$	\longleftrightarrow	$-j/(\pi u)$
$\frac{1}{t}$	\longleftrightarrow	$-j\pi \text{sgn}(u)$
$\frac{1}{t} \Pi\left(\frac{t}{2}\right)$	\longleftrightarrow	$-j2 \text{Si}(2\pi u)$
$ t ^{-1/2}$	\longleftrightarrow	$- u ^{-1/2}$
$ t ^{-1/2} \text{sgn}(t)$	\longleftrightarrow	$-j u ^{-1/2} \text{sgn}(u)$
$t^{-1/2} \mu(t)$	\longleftrightarrow	$(-j2u)^{1/2}$
$\mu(t)$	\longleftrightarrow	$\frac{1}{2} (\delta(u) - \frac{j}{\pi u})$
$e^{- t }$	\longleftrightarrow	$2(1 + (2\pi u)^2)^{-1}$
$e^{- t } \text{sgn}(t)$	\longleftrightarrow	$-j4\pi u (1 + (2\pi u)^2)^{-1}$
$e^{-\pi t } \text{sinc}(t)$	\longleftrightarrow	$\frac{1}{\pi} \arctan\left(\frac{1}{2u^2}\right)$
$ t e^{-a t }$	\longleftrightarrow	$\sqrt{\frac{2}{\pi}} \frac{a^2 - (2\pi u)^2}{(a^2 + (2\pi u)^2)^2}$

TABLE 2.4: Some Fourier transform pairs. Additional Fourier transform pairs are in Tables 2.5, 5.1, 5.2 and 5.3. (Continued on the next page).

$x(t)$	\longleftrightarrow	$X(u)$
$\text{Si}(\pi t)$	\longleftrightarrow	$\frac{\Pi(u)}{j2u}$
$\cos(\pi t)/(\pi t)$	\longleftrightarrow	$j\mu(-u - \frac{1}{2}) - j\mu(u - \frac{1}{2})$
$J_0(2\pi t)$	\longleftrightarrow	$\Pi(\frac{u}{2})/\sqrt{1-u^2}$
$J_0(2\pi t)\text{sgn}(t)$	\longleftrightarrow	$\frac{j}{\pi\sqrt{u^2-1}}(\Pi(\frac{u}{2}) - 1)\text{sgn}(u)$
$\text{jinc}(t)$	\longleftrightarrow	$\sqrt{1-u^2}\Pi(\frac{u}{2})$
$\frac{J_\nu(2\pi t)}{(2t)^\nu}; \nu > -\frac{1}{2}$	\longleftrightarrow	$\frac{(\pi/2)^\nu}{\sqrt{\pi}\Gamma(\nu+\frac{1}{2})}(1-u^2)^{\nu-\frac{1}{2}}\Pi(\frac{u}{2})$
$\text{comb}(t)$	\longleftrightarrow	$\text{comb}(u)$
$\sum_{n=0}^{\infty} \delta(t-n)$	\longleftrightarrow	$\frac{1}{2}(1-j\cotan(\pi u))$
$\sum_{n=-N}^N \delta(t-n)$	\longleftrightarrow	$(2N+1)\text{array}_{2N+1}(u)$
$\exp(-\pi t^2)$	\longleftrightarrow	$\exp(-\pi u^2)$
$\exp(jat^2)$	\longleftrightarrow	$\sqrt{j\pi/a}\exp(-j(\pi u)^2/a)$
$\text{sech}(\pi t)$	\longleftrightarrow	$\text{sech}(\pi u)$
$\text{sech}(\pi t)\tanh(\pi t)$	\longleftrightarrow	$-j\pi u\text{sech}(\pi u)$
$\text{sech}^2(\pi t)$	\longleftrightarrow	$2u\text{cosech}(\pi u)$
$\tanh(\pi t)$	\longleftrightarrow	$-j\text{cosech}(\pi u)$
$t^{k-1}e^{-at}\mu(t); a > 0$	\longleftrightarrow	$\frac{\Gamma(k)}{(a+j2\pi u)^k}$
$J_n(2\pi t)$	\longleftrightarrow	$\frac{1}{\pi}\frac{j^{-n}}{\sqrt{1-u^2}}T_n(u)\Pi(\frac{u}{2})$
$j_n(2\pi t)$	\longleftrightarrow	$\frac{1}{2}j^{-n}P_n(u)\Pi(u/2)$
$e^{-\pi t^2}H_n(\sqrt{2\pi}t)$	\longleftrightarrow	$j^{-n}e^{-\pi u^2}H_n(\sqrt{2\pi}u)$

TABLE 2.5: Some Fourier transform pairs. (Continued from Table 2.4.)

(a) **Fourier transform**

From (2.27), the Fourier transform of a Dirac delta is

$$\begin{aligned}\delta(t) &\longleftrightarrow \int_{-\infty}^{\infty} \delta(t) e^{-j2\pi tu} dt \\ &= e^{-j2\pi tu} \Big|_{t=0} \\ &= 1.\end{aligned}$$

(b) **Dirac delta area**

The area of a Dirac delta can be found from the sifting property by setting $x(\tau) = 1$ and $t = 0$. Recognizing further that $\delta(t) = 0$ except at the origin leads us to conclude that for any $\varepsilon > 0$

$$\int_{-\varepsilon}^{\varepsilon} \delta(\tau) d\tau = 1. \quad (2.28)$$

The Dirac delta's area is thus one.

(c) **As a limit**

The Dirac delta can be viewed as the limit of any one of a number of unit area functions which approach zero width and infinite height at the origin. For example, as illustrated in Figure 2.2,

$$\delta(t) = \lim_{A \rightarrow \infty} A \Pi(At) \quad (2.29)$$

where the rectangle function is defined in (2.45). Alternately, using the definition of the sinc in (2.41)

$$\delta(t) = \lim_{A \rightarrow \infty} A \operatorname{sinc}(At).$$

(d) **Dirac delta scaling**

From the Dirac delta characterization in (2.29), the area of $\delta(at) = \lim_{A \rightarrow \infty} A \Pi(aAt)$ is $1/|a|$. This is also the area of $\delta(t)/|a|$. We therefore infer the scaling property of the Dirac delta function.

$$\delta(t) = |a| \delta(at).$$

(e) **Duality**

$$\lim_{A \rightarrow \infty} \left[\begin{array}{c} \text{A rectangle with height } A \text{ and width } \frac{1}{A} \\ \text{on a } t \text{-axis} \end{array} \right] = \delta(t)$$

FIGURE 2.2: The limit of this rectangle function as $A \rightarrow \infty$ is a Dirac delta function with zero width, infinite height and unit area.

From duality and the modulation theorem ,

$$\exp(j2\pi\xi t) \longleftrightarrow \delta(u - \xi). \quad (2.30)$$

From (2.13), we conclude that the spectrum of a periodic signal can be written as a string of weighted Dirac deltas.

$$X(u) = \sum_{n=-\infty}^{\infty} c_n \delta\left(u - \frac{n}{T}\right).$$

2.3.5.2 Trigonometric Functions

Euler's formula is

$$e^{j\theta} = \cos(\theta) + j \sin(\theta). \quad (2.31)$$

The even and odd components, from (2.8) and (2.9), are

$$\cos(\theta) = \frac{1}{2} (e^{j\theta} + e^{-j\theta}), \quad (2.32)$$

and

$$j \sin(\theta) = \frac{1}{2} (e^{j\theta} - e^{-j\theta}). \quad (2.33)$$

Equations (2.32) and (2.33) also follow immediately from adding and subtracting the conjugate of $e^{j\theta}$ from $e^{j\theta}$ in (2.31) respectively.

(a) Taylor series characterization.

To show Euler's formula in (2.31), consider the Taylor series

$$e^z = \sum_{n=0}^{\infty} \frac{z^n}{n!}. \quad (2.34)$$

Expand $e^{j\theta}$ in (2.31). All of the even terms ($n = 2k$) in this series are real¹³. The sum of the real components of the expansion is recognized as the Taylor series

$$\cos(\theta) = \sum_{k=0}^{\infty} \frac{(-1)^k \theta^{2k}}{(2k)!} \quad (2.35)$$

while the imaginary odd components ($n = 2k + 1$) sum to the Taylor series

$$\sin(\theta) = \sum_{k=0}^{\infty} \frac{(-1)^k \theta^{2k+1}}{(2k+1)!}. \quad (2.36)$$

Equation (2.31) follows as a consequence.

(b) **Fourier transforms of trigonometric functions**

For the Fourier transform of $\cos(2\pi t)$, we apply Euler's formula in (2.32) and apply the Fourier transform in (2.30) to obtain

$$\cos(t) \longleftrightarrow \frac{1}{2} (\delta(t-1) + \delta(t+1)).$$

Similarly

$$\sin(t) \longleftrightarrow \frac{1}{j2} (\delta(t-1) - \delta(t+1)).$$

(c) **Hyperbolic trig functions**

The hyperbolic cosine, sine, and tangent are

$$\begin{aligned} \cosh(z) &:= \cos(jz) \\ &= \frac{1}{2} (e^z + e^{-z}), \\ \sinh(z) &:= j \sin(-jz) \\ &= \frac{1}{2} (e^z - e^{-z}), \end{aligned}$$

and

$$\begin{aligned} \tanh(z) &:= \frac{\sinh(z)}{\cosh(z)}, \\ &= \frac{e^{2z}-1}{e^{2z}+1}. \end{aligned}$$

The hyperbolic secant and cosecant are

$$\operatorname{sech}(x) := \frac{1}{\cosh(x)},$$

¹³See Exercise 2.5 for a condition required for this discussion: absolute convergence.

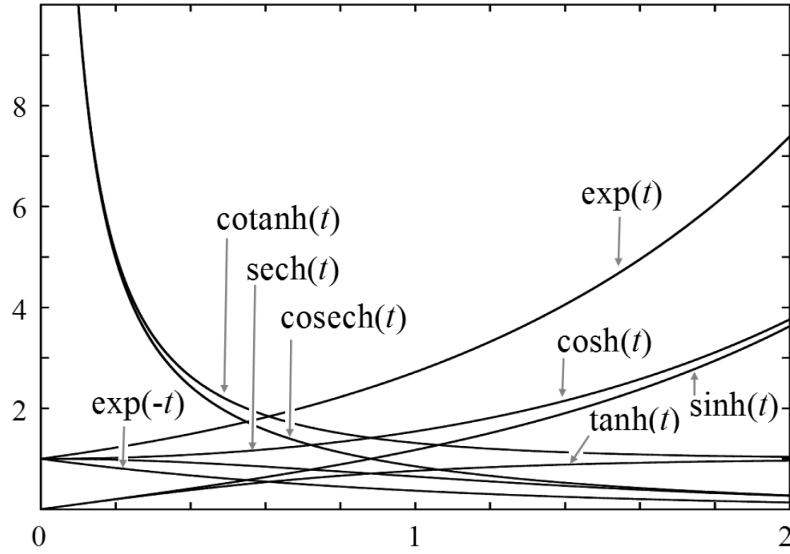


FIGURE 2.3: Plots of hyperbolic trig functions.

and

$$\operatorname{cosech}(x) := \frac{1}{\sinh(x)}.$$

A useful series is

$$\operatorname{sech}(x) = \pi \sum_{k=0}^{\infty} \frac{(-1)^k (2k+1)}{\pi^2 \left(k + \frac{1}{2}\right)^2 + x^2}. \quad (2.37)$$

Linear and logarithmic plots of the hyperbolic functions are shown in Figures 2.3 and 2.4.

(d) **Fourier transforms of some hyperbolic trig functions**

The hyperbolic secant is even and has a Fourier transform of

$$\begin{aligned} \operatorname{sech}(\pi t) &\longleftrightarrow \int_{-\infty}^{\infty} \operatorname{sech}(\pi t) e^{-j2\pi ut} dt \\ &= \int_{-\infty}^{\infty} \operatorname{sech}(\pi t) \cos(2\pi ut) dt \\ &= 2 \int_0^{\infty} \operatorname{sech}(\pi t) \cos(2\pi ut) dt \\ &= \Re \left(2 \int_0^{\infty} \operatorname{sech}(\pi t) e^{j2\pi ut} dt \right) \end{aligned} \quad (2.38)$$

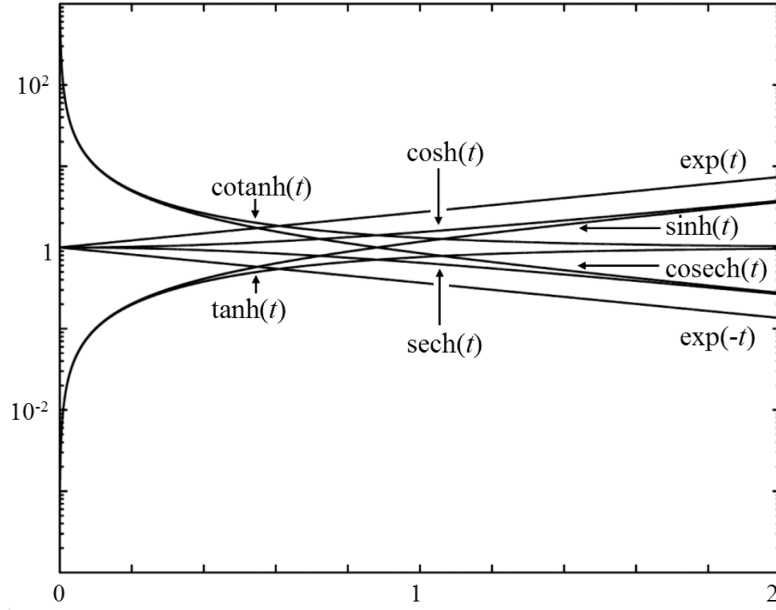


FIGURE 2.4: Logarithmic plots of hyperbolic trig functions.

where \Re denotes “the real part of”. Note that, for $t > 0$,

$$\begin{aligned}
 \operatorname{sech}(\pi t) &= \frac{2}{e^{\pi t} + e^{-\pi t}} \\
 &= \frac{2e^{-\pi t}}{1 + e^{-2\pi t}} \\
 &= 2e^{-\pi t} \lim_{\alpha \rightarrow 1^-} \left(\frac{1}{1 + \alpha e^{-2\pi t}} \right) \\
 &= 2e^{-\pi t} \lim_{\alpha \rightarrow 1^-} \left(\sum_{k=0}^{\infty} (-1)^k \alpha^k e^{-2k\pi t} \right)
 \end{aligned}$$

where, in the last step, we have used a convergence factor, α , and a geometric series¹⁴. The notation “ $\lim_{\alpha \rightarrow 1^-}$ ” means α approaches 1 from the left, *e.g.* as $0 \rightarrow 1$. Substituting into (2.38) gives

$$\begin{aligned}
 \operatorname{sech}(\pi t) &\longleftrightarrow 4 \lim_{\alpha \rightarrow 1^-} \left[\sum_{k=0}^{\infty} (-1)^k \alpha^k \Re \left(\int_0^{\infty} e^{-\pi(2k+1)t} e^{j2\pi u t} dt \right) \right] \\
 &= 4 \sum_{n=0}^{\infty} \Re \left[\lim_{\alpha \rightarrow 1^-} \left(\frac{\alpha^n (2n+1)}{\pi[(2n+1)^2 + (2u)^2]} \right) \right] \\
 &= \pi \sum_{k=0}^{\infty} \frac{(-1)^k (2k+1)}{\pi^2 \left(k + \frac{1}{2}\right)^2 + (\pi u)^2}.
 \end{aligned}$$

¹⁴See Appendix 16.4.2.

Comparing this with the series for the hyperbolic secant in (2.37) gives the result listed in Table 2.5.

$$\operatorname{sech}(\pi t) \longleftrightarrow \operatorname{sech}(\pi u). \quad (2.39)$$

Since

$$\frac{d}{dt} \operatorname{sech}(t) = -\operatorname{sech}(t) \tanh(t), \quad (2.40)$$

the Fourier transform entry for $\operatorname{sech}(\pi t) \tanh(\pi t)$ in Table 2.5 immediately follows.

2.3.5.3 The Sinc and Related Functions

We define the sinc function by

$$\operatorname{sinc}(t) := \frac{\sin(\pi t)}{\pi t}. \quad (2.41)$$

One advantage of this notation is that, for n an integer,

$$\operatorname{sinc}(n) = \delta[n], \quad (2.42)$$

where the *Kronecker delta* is

$$\delta[n] := \begin{cases} 1 & ; \quad n = 0 \\ 0 & ; \quad n \neq 0. \end{cases} \quad (2.43)$$

The sinc function is the $k = 0$ plot in Figure 2.6. For inverse filtering applications, we will find useful the following generalization of the sinc.

$$\operatorname{sinc}_k(t) := 2 \int_0^{\frac{1}{2}} \frac{\cos(2\pi ut)}{\operatorname{sinc}^k(t)} dt \quad (2.44)$$

Note that

$$\operatorname{sinc}_k(t) \longleftrightarrow \frac{1}{\operatorname{sinc}^k(u)} \Pi(u).$$

Plots are in Figures 2.5 and 2.6. The sinc is a special case since

$$\operatorname{sinc}_0(t) = \operatorname{sinc}(t).$$

2.3.5.4 The Rectangle Function

For continuous time,

$$\Pi(t) := \begin{cases} 1 & ; \quad |t| < \frac{1}{2} \\ 0 & ; \quad |t| > \frac{1}{2} \\ \frac{1}{2} & ; \quad |t| = \frac{1}{2}. \end{cases} \quad (2.45)$$

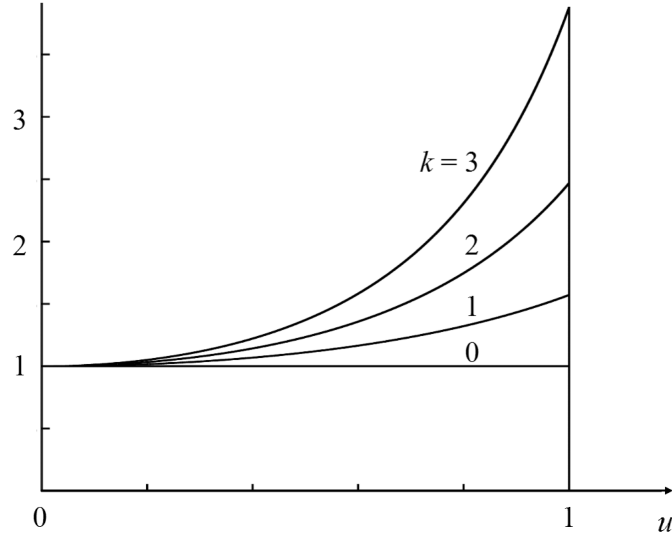


FIGURE 2.5: Plots of $\Pi(u)/\text{sinc}^k(u)$ for $k = 0, 1, 2, 3$. The Fourier transforms of these functions are $\text{sinc}_k(t)$ shown in Figure 2.6.

The Fourier transform of the rectangle function is

$$\begin{aligned} \Pi(t) &\longleftrightarrow \int_{t=-\frac{1}{2}}^{\frac{1}{2}} e^{-j2\pi ut} dt \\ &= \frac{1}{-j2\pi u} e^{-j2\pi ut} \Big|_{-\frac{1}{2}}^{\frac{1}{2}} \\ &= \text{sinc}(u) \end{aligned}$$

For discrete time, we adopt the definition

$$\Pi \left[\frac{n}{2L} \right] := \begin{cases} 1 & ; \quad |n| \leq L \\ 0 & ; \quad \text{otherwise.} \end{cases} \quad (2.46)$$

L need not be an integer.

2.3.5.5 The Signum Function

The function

$$\text{sgn}(t) := \begin{cases} -1 & ; \quad t < 0 \\ 0 & ; \quad t = 0 \\ 1 & ; \quad t > 0 \end{cases} \quad (2.47)$$

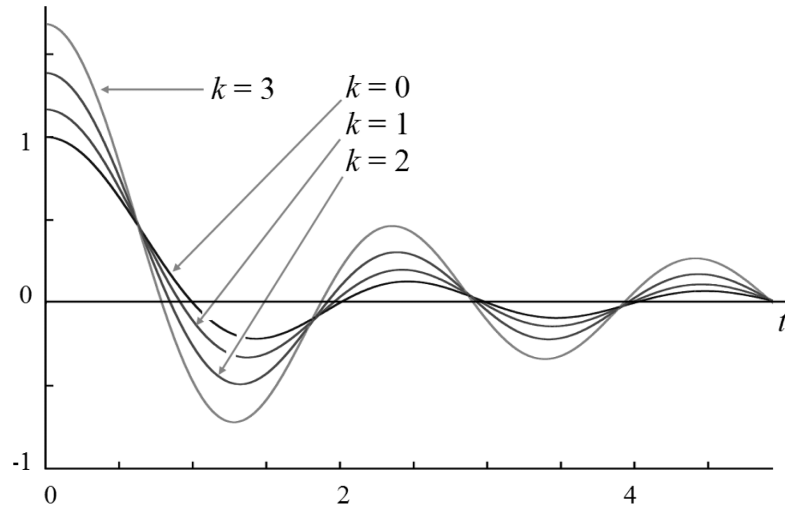


FIGURE 2.6: Plots of $\text{sinc}_k(t)$ for $k = 0, 1, 2, 3$. For $k = 0$, $\text{sinc}_k(t) = \text{sinc}(t)$.

is denoted by a contraction of the word *sign* and is pronounced *signum* to avoid confusion with the trigonometric *sin*.

(a) **Fourier transform of $\text{sgn}(t)$.**

As shown in Figure 2.7, the function $\text{sgn}(t)$ can be written as

$$\text{sgn}(t) = \lim_{\alpha \rightarrow 0} \text{sgn}(t)e^{-\alpha|t|}.$$

Discarding the odd component of the Fourier transform integral of $\text{sgn}(t)e^{-\alpha|t|}$ gives

$$\text{sgn}(t)e^{-\alpha|t|} \leftrightarrow -j \int_{-\infty}^{\infty} \text{sgn}(t)e^{-\alpha|t|} \sin(2\pi ut) dt$$

where we have expanded the exponential via Euler's formula and have recognized the odd component of the integrand integrates to zero. The evenness of the remaining integrand can be exploited to write

$$\begin{aligned} \text{sgn}(t)e^{-\alpha|t|} &\leftrightarrow -j2 \int_0^{\infty} \sin(2\pi ut) e^{-\alpha t} dt \\ &= -j2\Im \left[\int_0^{\infty} e^{j2\pi ut} e^{-\alpha t} dt \right] \\ &= -j2\Im \left[\frac{1}{\alpha - j2\pi u} \right] \end{aligned}$$

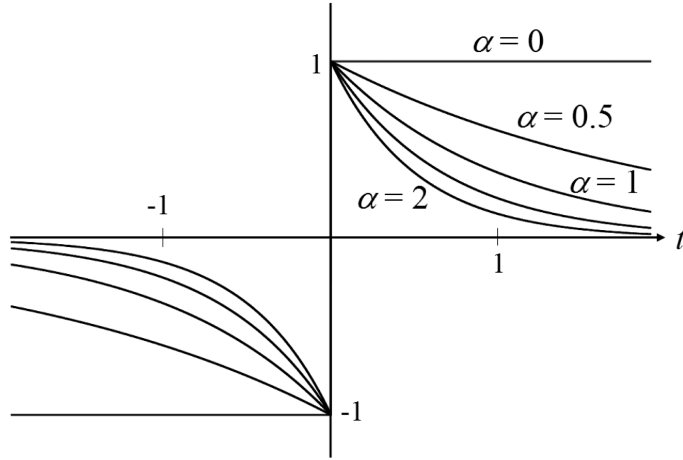


FIGURE 2.7: Plots of $\text{sgn}(t)e^{-\alpha|t|}$ for various values of α . For $\alpha = 0$, the function is $\text{sgn}(t)$. To evaluate the Fourier transform of $\text{sgn}(t)$, we evaluate the Fourier transform of $\text{sgn}(t)e^{-\alpha|t|}$ and take the limit as $\alpha \rightarrow 0$.

where \Im denotes the imaginary component operation. Evaluating in the limit as $a \rightarrow 0$ gives the desired result.

$$\text{sgn}(t) \leftrightarrow \frac{1}{j\pi u}. \quad (2.48)$$

(b) **The Unit Step Function.**

Note that the *unit step function* can be written for continuous time as

$$\mu(t) := \frac{1}{2}(\text{sgn}(t) + 1). \quad (2.49)$$

Its Fourier transform is thus

$$\mu(t) = \frac{1}{2}(\text{sgn}(t) + 1) \leftrightarrow \frac{1}{2} \left(\delta(t) - \frac{j}{\pi u} \right). \quad (2.50)$$

For discrete time, the unit step is

$$\mu[n] := \begin{cases} 1 & ; \quad n \geq 0 \\ 0 & ; \quad \text{otherwise.} \end{cases} \quad (2.51)$$

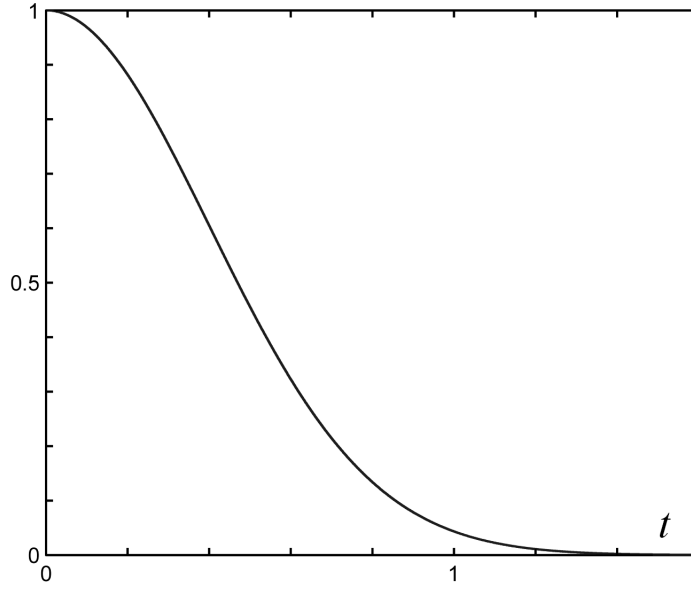


FIGURE 2.8: The Gaussian function, $e^{-\pi t^2}$, for $t \geq 0$.

2.3.5.6 The Gaussian

The Gaussian function, shown in Figure 2.8, is its own Fourier transform.

Proof. Differentiating the expression for the Fourier transform of the Gaussian, $x(t) = \exp(-\pi t^2)$, gives

$$\begin{aligned} \frac{dX(u)}{du} &= \int_{-\infty}^{\infty} (-j2\pi t) \exp[-\pi(t^2 + j2ut)] dt \\ &= -j \int_{-\infty}^{\infty} \pi(2t + j2u) \exp(-\pi(t^2 + j2ut)) dt - 2\pi u X(u). \end{aligned}$$

The resulting integral can be evaluated in closed form.

$$\frac{dX(u)}{du} = j \exp(-\pi(t^2 + j2ut)) \Big|_{-\infty}^{\infty} - 2\pi u X(u) = -2\pi u X(u)$$

or

$$\frac{dX(u)}{X(u)} = -2\pi u du.$$

Integrating both sides gives

$$\ln(X(u)) = -\pi u^2.$$

After exponentiation, we obtain the Fourier transform of the Gaussian¹⁵.

$$e^{-\pi t^2} \longleftrightarrow e^{-\pi u^2}. \quad (2.52)$$

□

2.3.5.7 The Comb Function

We define

$$\text{comb}(t) = \sum_{n=-\infty}^{\infty} \delta(t - n). \quad (2.53)$$

(a) **Use in characterization of periodic functions**

Any periodic function can be written as

$$x(t) = x_T(t) * \frac{1}{T} \text{comb}\left(\frac{t}{T}\right) \quad (2.54)$$

where $x_T(t)$ is any period of $x(t)$.

(b) **The comb function's Fourier series and Fourier transform.**

Since $\text{comb}(t)$ is periodic, it can be expressed in terms of a Fourier series in (2.13). From the expression for Fourier series coefficients in (2.14) and the sifting property of the Dirac delta, the coefficients are $c_n = 1$ for all n . Thus

$$\text{comb}(t) = \sum_{n=-\infty}^{\infty} e^{j2\pi n t}. \quad (2.55)$$

Since, from (2.30), the Fourier transform of a complex sinusoid is a shifted Dirac delta, we obtain the Fourier transform pair

$$\text{comb}(t) \longleftrightarrow \sum_{n=-\infty}^{\infty} \delta(u - n) = \text{comb}(u).$$

(c) **The causal comb.**

The *causal comb* is a string of integer spaced Dirac deltas for nonnegative time and is written $\sum_{n=0}^{\infty} \delta(t - n)$. The causal comb's Fourier

¹⁵ An alternate derivation is in Exercise 5.7.

transform can be derived using the following steps.

$$\begin{aligned}
& \sum_{n=0}^{\infty} \delta(t-n) \\
\leftrightarrow & \sum_{n=0}^{\infty} e^{-j2\pi nu} && ; \text{ Fourier transform} \\
= & \lim_{\alpha \rightarrow 0} \left[\sum_{n=0}^{\infty} e^{-\alpha n} e^{-j2\pi nu} \right] && ; \text{ convergence factor} \\
= & \lim_{\alpha \rightarrow 0} \left[1 - e^{-\alpha} e^{-j2\pi u} \right]^{-1} && ; \text{ geometric series} \\
= & \frac{1}{1 - e^{-j2\pi u}} && ; \text{ set } \alpha = 0 \\
= & \frac{e^{j\pi u}}{e^{j\pi u} - e^{-j\pi u}} && ; \text{ factor} \\
= & \frac{1}{j2} \frac{\cos(\pi u) + j \sin(\pi u)}{\sin(\pi u)} && ; \text{ Euler's formula} \\
= & \frac{1}{2} (1 - j \cotan(\pi u))
\end{aligned} \tag{2.56}$$

2.3.5.8 The Triangle Function

Define the triangle function as

$$\Lambda(t) := (1 - |t|) \Pi\left(\frac{t}{2}\right). \tag{2.57}$$

Note that, using the convolution theorem,

$$\Lambda(t) = \Pi(t) * \Pi(t) \longleftrightarrow \text{sinc}^2(u). \tag{2.58}$$

2.3.5.9 The Array Function

The *array function* of order M is defined by

$$\text{array}_M(t) := \frac{\sin(\pi M t)}{M \sin(\pi t)}. \tag{2.59}$$

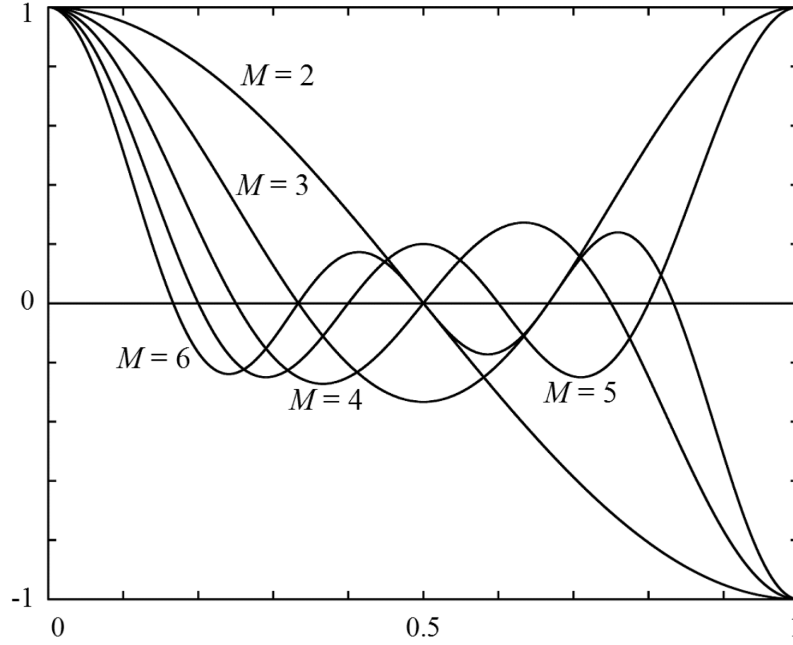
(a) Periodicity

The function $\text{array}_M(t)$ is periodic. When M is odd, its period is one. If M is even, its period is two.

Proof. From the definition,

$$\begin{aligned}
\text{array}_M(t+1) &= \frac{\sin(\pi M(t+1))}{M \sin(\pi(t+1))} \\
&= (-1)^{M-1} \text{array}_M(t).
\end{aligned}$$

□

FIGURE 2.9: Plots of $\text{array}_M(t)$.(b) **Maximum values**

The maximum of $|\text{array}_M(t)|$ is 1 and occur at integer arguments.

$$\text{array}_M(n) = (-1)^{(M+1)n}. \quad (2.60)$$

Proof. The proof follows from application of L'Hopital's rule to (2.59). \square

Note that, for odd indices, we have $\text{array}_{2N+1}(n) = 1$.

(c) **Zero crossings**

The array function in (2.59) is zero for all $t = n/M$ when n/M is not an integer. This occurs when the numerator in (2.59) is zero and the denominator isn't.

(d) **Relation to the sinc function**

In the limit, the array function approaches a sinc function.

$$\lim_{M \rightarrow \infty} \text{array}_M \left(\frac{t}{M} \right) = \text{sinc}(t). \quad (2.61)$$

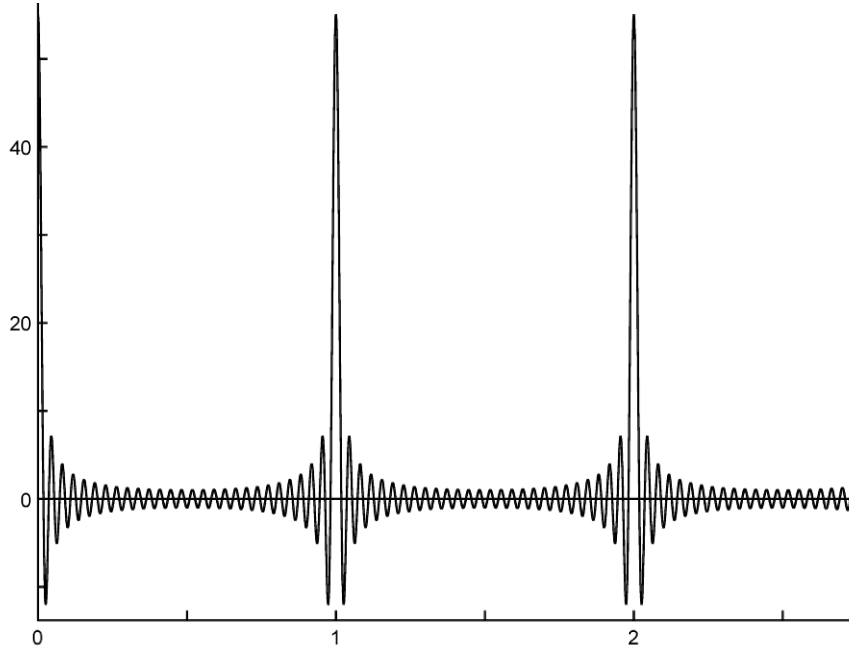


FIGURE 2.10: A plot of $\text{array}_{55}(55u)$, as predicted by (2.63), approaches $\text{comb}(u)$.

Proof. We note, from the definition in (2.59), that

$$\text{array}_M\left(\frac{t}{M}\right) = \frac{\sin(\pi t)}{M \sin\left(\frac{\pi t}{M}\right)}.$$

Equation (2.61) immediately follows after recognizing

$$\lim_{\theta \rightarrow 0} \sin(\theta) = \theta.$$

□

Equation (2.61) is illustrated in Figure 2.11.

(d) **The Fourier transform of the array function**

Using a geometric series¹⁶, we can generate the following Fourier

¹⁶See (16.8) in Appendix 16.4.2.

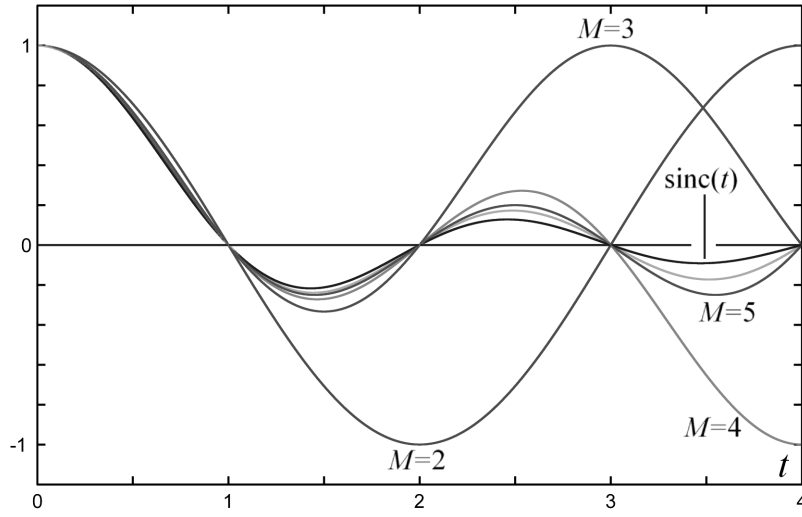


FIGURE 2.11: Plots of $\text{array}_M\left(\frac{t}{M}\right)$ that, according to (2.61), approaches $\text{sinc}(t)$.

transform pair.

$$\begin{aligned}
 \sum_{n=-N}^N \delta(t-n) &\longleftrightarrow \sum_{n=-N}^N \left(\int_{-\infty}^{\infty} \delta(t-n) e^{-j2\pi ut} dt \right) \\
 &= \sum_{n=-N}^N e^{-j2\pi nt} \\
 &= \sum_{n=-N}^N (e^{-j2\pi t})^n \\
 &= (2N+1) \text{array}_{2N+1}(u)
 \end{aligned} \tag{2.62}$$

(e) **Relation to the comb function**

In the limit,

$$\lim_{N \rightarrow \infty} (2N+1) \times \text{array}_{2N+1}(u) = \text{comb}(u). \tag{2.63}$$

Proof. The proof follows directly from (2.62) and the Fourier transform pair $\text{comb}(t) \leftrightarrow \text{comb}(u)$. \square

An illustration is in Figure 2.10.

2.3.5.10 The Gamma Function^{†‡}

The *gamma function* for real positive argument can be defined as

$$\Gamma(\xi) := \int_0^\infty \tau^{\xi-1} e^{-\tau} d\tau; \quad \Re \xi > 0. \quad (2.64)$$

The gamma function can be extended to include negative and complex arguments [590].

When $\xi = n$ is a non-negative integer, $\Gamma(n+1) = n!$. When $\xi = n + \frac{1}{2}$,

$$\Gamma\left(n + \frac{1}{2}\right) = \frac{(2n-1)!! \sqrt{\pi}}{2^n} \quad (2.65)$$

where the double factorial is defined as¹⁷

$$m!! := \prod_{\{k|k \geq 0, m-2k > 0\}} (m-2k). \quad (2.66)$$

For example 7 double factorial = $7!! = 7 \cdot 5 \cdot 3 \cdot 1$. Every other integer is skipped.

Equation (2.65) can be derived from the property

$$\Gamma(\xi+1) = \xi \Gamma(\xi) \quad (2.67)$$

and $\Gamma(\frac{1}{2}) = \sqrt{\pi}$. Linear and semi-log plots of the gamma function are shown in Figures 2.12 and 2.13.

2.3.5.11 The Beta Function[‡]

The *beta function* is

$$B(b, c) := \frac{\Gamma(b)\Gamma(c)}{\Gamma(b+c)}. \quad (2.68)$$

The beta function can be viewed as a continuous version of the *binomial coefficient*

$$\binom{n}{k} := \frac{n!}{k!(n-k)!}.$$

Indeed,

$$\begin{aligned} \frac{1}{B(k+1, n-k+1)} &= \frac{\Gamma(n+2)}{\Gamma(k+1)\Gamma(n-k+1)} \\ &= \frac{(n+1)!}{k!(n-k)!} = (n+1) \binom{n}{k}. \end{aligned}$$

¹⁷See Exercise 2.8 for an alternate definition.

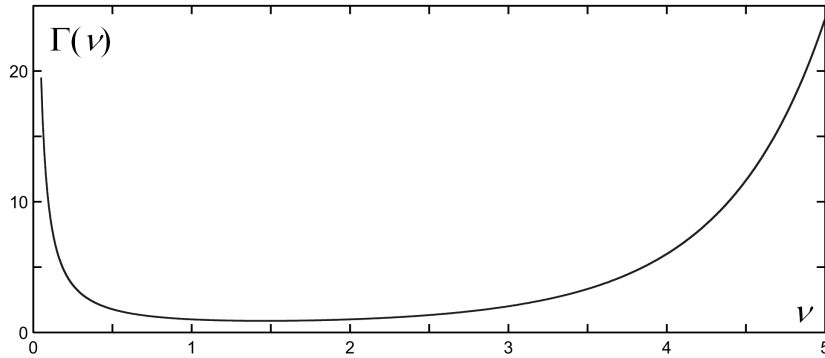


FIGURE 2.12: The gamma function, $\Gamma(\nu)$, as defined by (2.65). The gamma function is also defined for negative and complex arguments [6].

2.3.5.12 Bessel Functions^{†‡}

For $\nu > -\frac{1}{2}$, Bessel functions of the first kind can be defined by the integral [6]

$$J_\nu(z) := \frac{2(\frac{z}{2})^\nu}{\sqrt{\pi} \Gamma(\nu + \frac{1}{2})} \int_0^1 (1-u^2)^{\nu-\frac{1}{2}} \cos(zu) \, du. \quad (2.69)$$

Example plots are shown in Figure 2.15.

(a) Fourier transforms of Bessel functions

From Exercise 2.42, we have the transform pair

$$\frac{J_\nu(2\pi t)}{(2t)^\nu} \longleftrightarrow \frac{(\pi/2)^\nu}{\sqrt{\pi} \Gamma(\nu + \frac{1}{2})} (1-u^2)^{\nu-\frac{1}{2}} \Pi(u/2). \quad (2.70)$$

The functions $J_0(2\pi t)$ for $\nu = 0$ and $\text{jinc}(t)$ for $\nu = 1$ are special cases. A plot is in Figure 2.16.

For $\nu = 0$, (2.69) becomes

$$J_0(2\pi t) = \frac{2}{\pi} \int_0^1 \frac{\cos(2\pi ut)}{\sqrt{1-u^2}} \, du. \quad (2.71)$$

A plot is shown in Figure 2.16.

(b) The jinc function

We define [165]

$$\text{jinc}(t) := \frac{J_1(2\pi t)}{2t}. \quad (2.72)$$

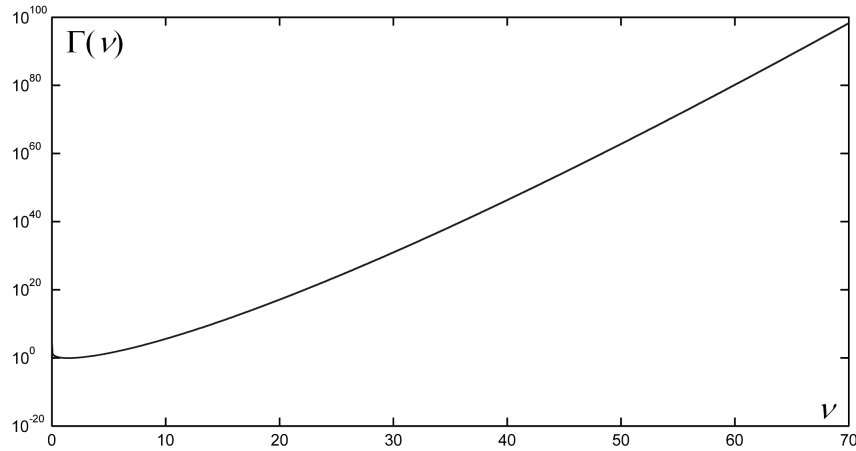


FIGURE 2.13: A semi-log plot of the gamma function, $\Gamma(\nu)$ as defined by (2.65).

Using (2.69) with $\nu = 1$ gives

$$\text{jinc}(t) = 2 \int_0^1 \sqrt{1-u^2} \cos(2\pi ut) \, du.$$

Since

$$2 \int \sqrt{1-u^2} \, du = u\sqrt{1-u^2} + \arcsin(u), \quad (2.73)$$

it follows that

$$\text{jinc}(0) = \frac{\pi}{2}.$$

The zero crossings of the jinc are identical to the well tabulated $t \neq 0$ zero crossings of $J_1(2\pi t)$.

(c) Spherical Bessel functions

Spherical Bessel functions of the first kind are Bessel functions with half integer argument¹⁸.

$$j_n(z) := \sqrt{\frac{\pi}{2z}} J_{n+\frac{1}{2}}(z). \quad (2.74)$$

Plots are shown in Figure 2.17. Spherical Bessel functions are finite energy bandlimited functions.

¹⁸ The Fourier transform of the spherical Bessel function is in (2.82).

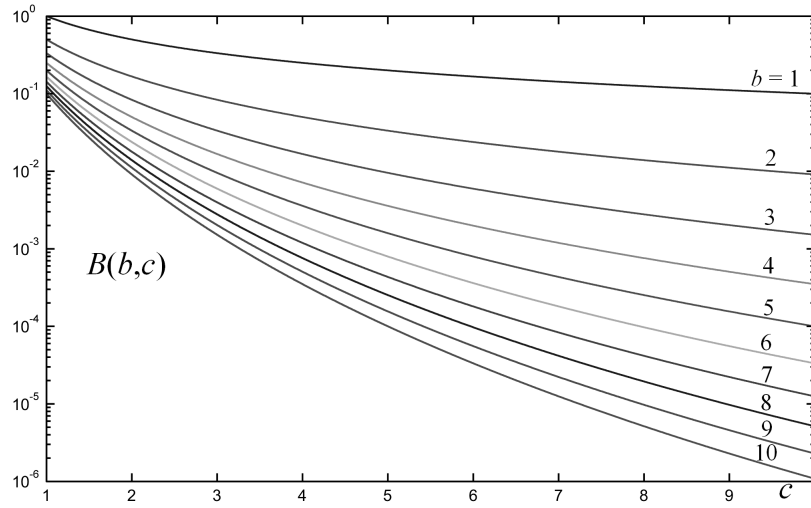


FIGURE 2.14: A semi-log plot of the beta function, $B(b, c)$. Since $\Gamma(0+) = \infty$, all of these curves peak to ∞ as $c \rightarrow 0$.

(d) **Modified Bessel functions**

An n th order modified Bessel function of the first kind can be defined as [6, 590]

$$I_n(z) = \frac{1}{\pi} \int_0^\pi e^{z \cos(\theta)} \cos(n\theta) d\theta. \quad (2.75)$$

Modified Bessel functions obey

$$I_n(t) := j^{-n} J_n(jt). \quad (2.76)$$

2.3.5.13 The Sine Integral

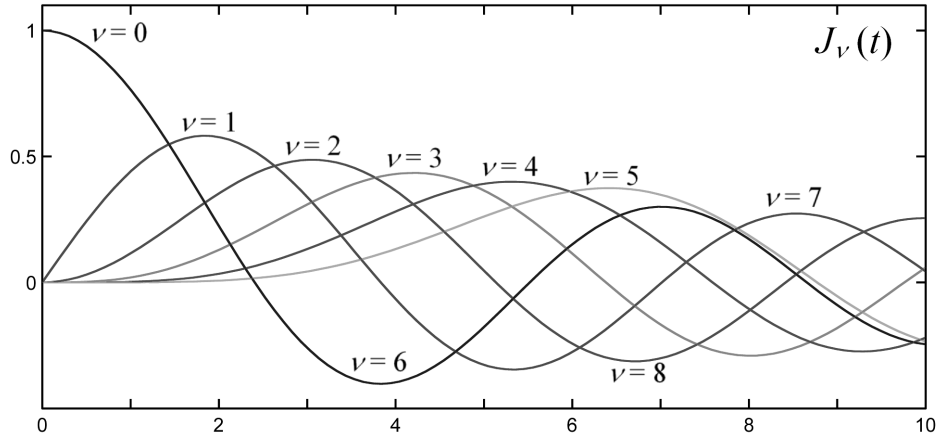
The *sine integral function* is

$$\text{Si}(t) := \int_0^t \frac{\sin(z)}{z} dz. \quad (2.77)$$

Equivalently

$$\text{Si}(\pi t) = \pi \int_0^t \text{sinc}(\tau) d\tau. \quad (2.78)$$

A plot of $\text{Si}(\pi t)$ is shown in Figure 2.19.

FIGURE 2.15: Plots of $J_\nu(t)$ for $\nu = 1$ through 8.

2.3.5.14 Orthogonal Polynomials[¶]

There exist numerous classes of orthogonal polynomials [6, 711, 590]. Here are three of them.

1. Legendre polynomials

Legendre polynomials on the interval $[-1,1]$ can be defined by

$$P_n(t) := \frac{1}{2^n n!} \left(\frac{d}{dt} \right)^n (t^2 - 1)^n. \quad (2.79)$$

- (a) **Properties.** With initializations $P_0(t) = \Pi\left(\frac{t}{2}\right)$ and $P_1(t) = t \Pi\left(\frac{t}{2}\right)$, Legendre polynomials obey the recursion relationship

$$(n+1)P_{n+1}(t) = (2n+1)tP_n(t) - nP_{n-1}(t). \quad (2.80)$$

The Legendre polynomials are orthogonal.

$$\int_{t=-1}^1 P_n(t)P_m(t) = \frac{2}{2n+1} \delta[n-m] \quad (2.81)$$

A plot of the first few Legendre polynomials are in Figure 2.20. The functions become more oscillatory with increasing index.

- (b) **The Fourier transform of the Legendre polynomial.** Legendre polynomials and spherical Bessel functions are Fourier transform pairs.

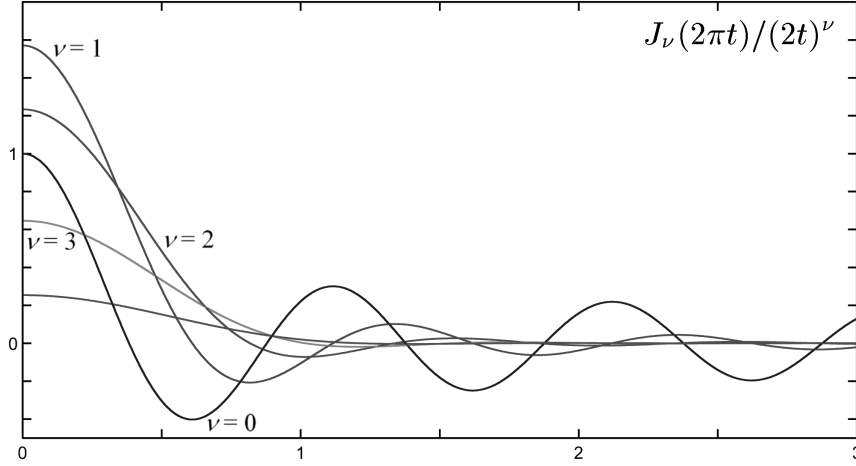


FIGURE 2.16: Plots of $J_\nu(2\pi t)/(2t)^\nu$ for $\nu = 0, 1, 2, 3$. The $\nu = 1$ plot is of $\text{jinc}(t)$ and $\nu = 0$ corresponds to $J_0(2\pi t)$.

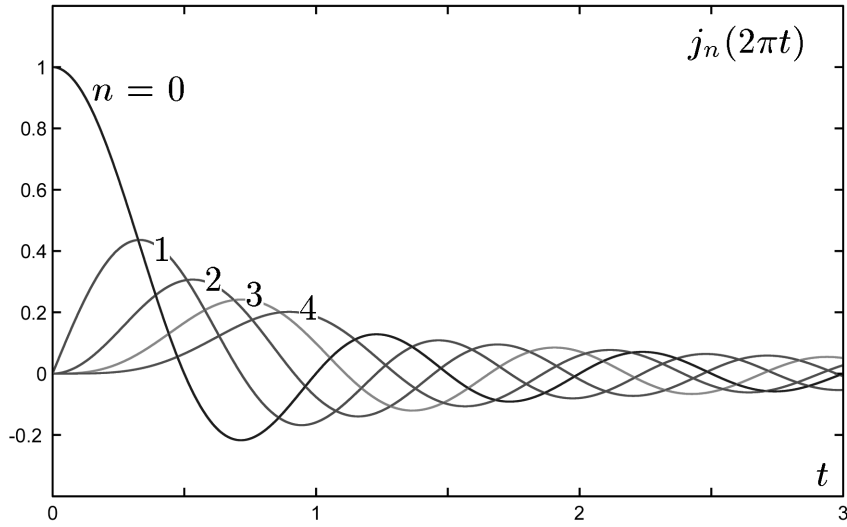
Proof. Using the definition of the spherical Bessel function in (2.74), the definition of the Bessel function in (2.69) and the definition of the Legendre polynomial in (2.79), we have

$$\begin{aligned}
 j_n(2\pi t) &= \frac{1}{2\sqrt{t}} J_{n+\frac{1}{2}}(2\pi t) \\
 &= \frac{1}{2\sqrt{t}} \left[\left(\frac{j}{\pi}\right)^n (2t)^{\frac{1}{2}} (-j2\pi t)^n \frac{J_{n+\frac{1}{2}}(2\pi t)}{(2t)^{n+\frac{1}{2}}} \right] \\
 &= \frac{1}{\sqrt{2}} \left(\frac{j}{\pi}\right)^n \left[(-j2\pi t)^n \frac{J_{n+\frac{1}{2}}(2\pi t)}{(2t)^{n+\frac{1}{2}}} \right] \\
 \longleftrightarrow & \frac{1}{\sqrt{2}} \left(\frac{j}{\pi}\right)^n \left(\frac{d}{du}\right)^n \left[\frac{(\pi/2)^{n+\frac{1}{2}}}{\sqrt{\pi n!}} (1-u^2)^n \right] \Pi(u/2) \\
 &= \frac{1}{2n!} \left(\frac{-j}{2}\right)^n \left(\frac{d}{du}\right)^n [(u^2-1)^n] \Pi(u/2) \\
 &= \frac{1}{2} j^{-n} P_n(u) \Pi(u/2)
 \end{aligned} \tag{2.82}$$

Thus,

$$j_k(2\pi t) \leftrightarrow \frac{1}{2} j^{-k} P_k(u) \Pi\left(\frac{u}{2}\right). \tag{2.83}$$

□

FIGURE 2.17: $j_n(2\pi t)$ for $n = 0, 1, 2, 3, 4$.

2. Chebyshev polynomials

Chebyshev polynomials of the first kind on the interval $[-1,1]$ are defined by

$$T_n(\cos \theta) := \cos n\theta. \quad (2.84)$$

The first few are shown in Figure 2.21.

- (a) **Recursion relationship.** Chebyshev polynomials obey the recurrence relationship

$$T_{n+1}(t) = 2tT_n(t) - T_{n-1}(t). \quad (2.85)$$

The polynomials can then be generated by this recursion initiated, from (2.84), $T_0(t) = \Pi\left(\frac{t}{2}\right)$ and $T_1(t) = t \Pi\left(\frac{t}{2}\right)$.

To show (2.85), we will assume it true and show it reduces to an identity. Applying (2.84) to (2.85) asks the question

$$\text{is } [\cos(n+1)\theta = 2 \cos \theta \cos n\theta - \cos(n-1)\theta] \text{ ?}$$

The affirmative answer follows immediately from recognizing the equation is the real part of

$$e^{j(n+1)\theta} = 2 \cos \theta e^{jn\theta} - e^{j(n-1)\theta}$$

which, when simplified, reduces to Euler's formula.

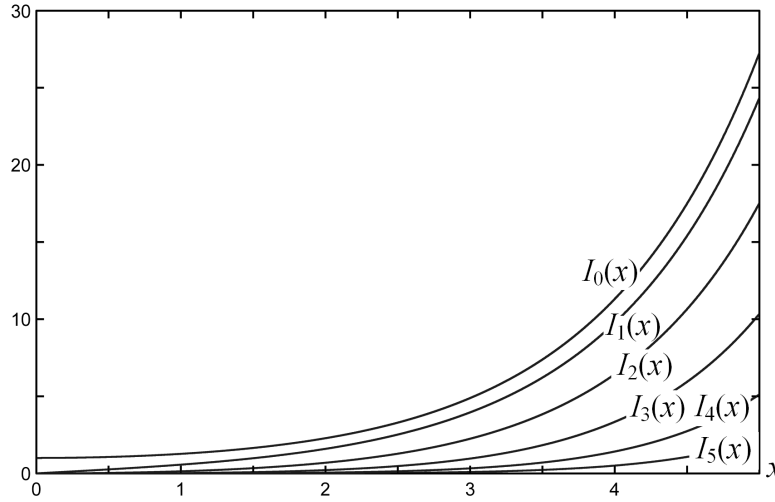


FIGURE 2.18: Modified Bessel functions of the first kind as defined in (2.75).

- (b) **Orthogonality.** Chebyshev polynomials are orthogonal with respect to the *weighting function*, $(1 - t^2)^{-1/2}$.

$$\int_{t=-1}^1 \frac{T_n(t)T_m(t)}{\sqrt{1-t^2}} dt = \begin{cases} \frac{1}{2} m \delta[n-m] & ; n \neq 0 \text{ and } m \neq 0 \\ m & ; n = m = 0 \end{cases} \quad (2.86)$$

- (c) **Fourier transform.** The Fourier transform of a Chebyshev polynomials on $[-1,1]$ is an n th order Bessel function

$$J_n(2\pi t) \longleftrightarrow \frac{1}{\pi} \frac{(-j)^n}{\sqrt{1-u^2}} T_n(u) \Pi\left(\frac{u}{2}\right). \quad (2.87)$$

3. Hermite polynomials

Hermite polynomials can be defined by

$$H_n(t) := (-1)^n e^{t^2} \left(\frac{d}{dt}\right)^n e^{-t^2} \quad (2.88)$$

The first few Hermite polynomials are shown in Figure 2.22.

- (a) **Recursion relationship.** Hermite polynomials obey the recursion relationship

$$H_{n+1}(t) = 2tH_n(t) - 2nH_{n-1}(t) \quad (2.89)$$

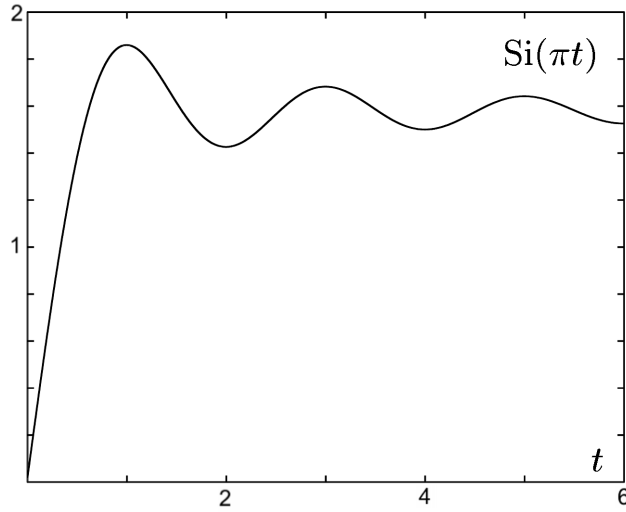


FIGURE 2.19: Plot of $\text{Si}(\pi t)$. As t becomes large, $\text{Si}(\pi t) \leftrightarrow \frac{\pi}{2}$. Also, $\text{Si}(\pi) = 1.851937$.

with initialization $H_0(t) = 1$ and $H_1(t) = 2t$.

- (b) **Orthogonality.** Hermite polynomials are orthogonal on the real line with respect to the weighting function, e^{-t^2} .

$$\int_{-\infty}^{\infty} H_n(t) H_m(t) e^{-t^2} dt = 2^n n! \sqrt{\pi} \delta[n - m].$$

- (c) **Fourier transform.** Weighted Hermite polynomials, called Hermite-Gaussian functions, are their own Fourier transforms.

$$e^{-\pi t^2} H_n(\sqrt{2\pi} t) \longleftrightarrow (-j)^n e^{-\pi u^2} H_n(\sqrt{2\pi} u) \quad (2.90)$$

Equivalently,

$$K_n(t) \longleftrightarrow (-j)^n K_n(u). \quad (2.91)$$

where the *Hermite-Gaussian function* is

$$K_n(t) := e^{-\pi t^2} H_n(\sqrt{2\pi} t). \quad (2.92)$$

The Fourier transform of the Gaussian in (2.52) is a special case corresponding to $K_0(t)$. Plots of $K_n(t)$ are in Figures 2.23 and 2.24.

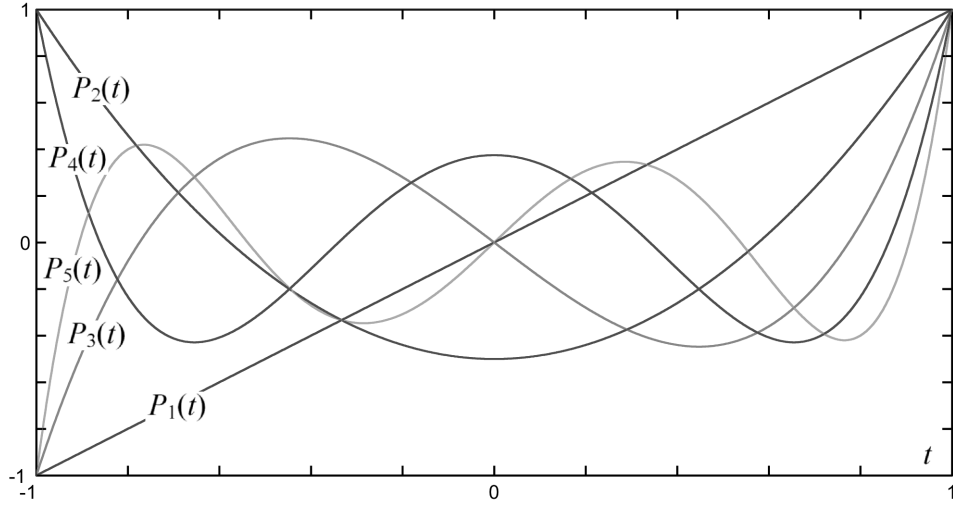


FIGURE 2.20: The first few Legendre polynomials.

2.3.6 OTHER PROPERTIES OF THE CONTINUOUS TIME FOURIER TRANSFORM

2.3.6.1 The Signal Integral Property

A useful property emerges from evaluating the inverse Fourier transform in (2.10) at $u = 0$.

$$X(0) = \int_{t=-\infty}^{\infty} x(t) dt. \quad (2.93)$$

The Fourier transform evaluated at the origin is equal to the definite integral over all time of the transformed signal.

Definite integration of derivatives property. The signal integral property can be used to show that, if the integral in (2.93) is finite, then

$$\int_{t=-\infty}^{\infty} \left(\frac{d}{dt} x(t) \right) dt = 0. \quad (2.94)$$

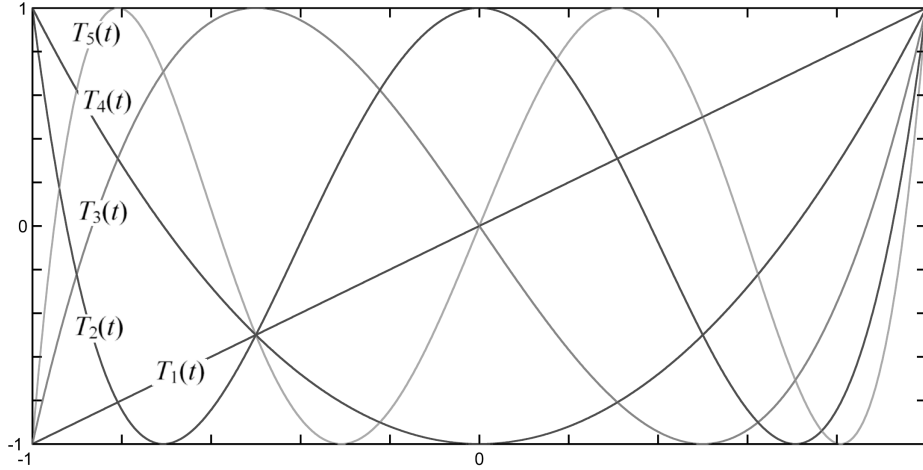
Proof. Let $y(t) = \frac{d}{dt} x(t)$. Then, according to the derivative theorem

$$y(t) \longleftrightarrow Y(u) = (j2\pi u)X(u). \quad (2.95)$$

According to the signal integral property in (2.93),

$$\int_{-\infty}^{\infty} y(t) dt = Y(0) = (j2\pi u)X(u)|_{u=0}.$$

Thus, assuming $X(0) < 0$, (2.94) follows. \square

FIGURE 2.21: The first few Chebyshev polynomials, $T_n(t)$.

2.3.6.2 Conjugate Symmetry of a Real Signal's Spectrum.

The continuous time Fourier transform of a real function is *conjugately symmetric*, (or Hermetian). That is, if $x(t)$ is real, then

$$X(u) = X^*(-u). \quad (2.96)$$

Proof. From the Fourier transform in (2.10), we write

$$X(-u) = \int_{-\infty}^{\infty} x(t) e^{j2\pi ut} dt.$$

Conjugating both sides and, recognizing a real $x(t)$ dictates $x(t) = x^*(t)$, reduces this equation to the Fourier transform in (2.10). \square

The spectrum can be separated into its real and imaginary components.

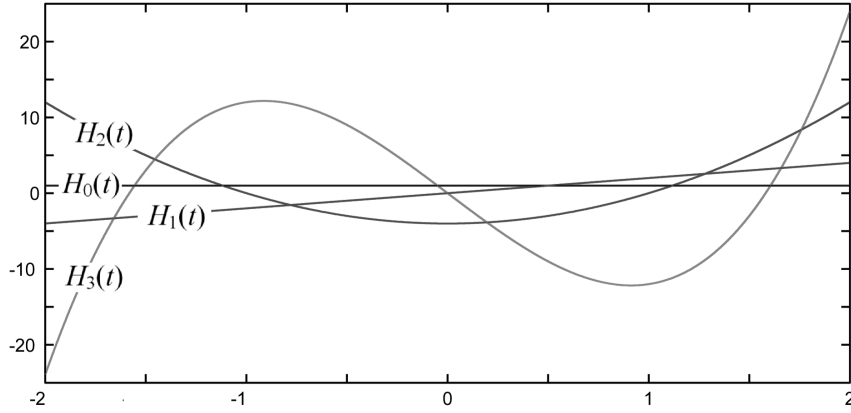
$$X(u) = R(u) + jI(u). \quad (2.97)$$

Equating the real and imaginary components of the Fourier transform of a real signal in (2.96) reveals the real part of the transform is an even function

$$R(u) = R(-u),$$

and the imaginary part is an odd function.

$$I(u) = -I(-u).$$

FIGURE 2.22: The first few Hermite polynomials, $H_n(t)$.

Similarly, the spectrum can be expressed in polar form as

$$X(u) = |X(u)|e^{j\angle X(u)}.$$

Using (2.96) and equating the magnitude reveals the magnitude of the Fourier transform is an even function.

$$|X(u)| = |X(-u)|,$$

whereas equating the argument gives an odd phase.

$$\angle X(u) = -\angle X(-u).$$

2.3.6.3 The Hilbert Transform

The Hilbert transform of a signal $z(t)$ is the convolution $\frac{-1}{\pi t} * z(t)$. Since¹⁹ $\frac{-1}{\pi t} \longleftrightarrow j \operatorname{sgn}(u)$, the Fourier transform of the Hilbert transform is

$$\mathcal{H}z(t) = \frac{-1}{\pi t} * z(t) \longleftrightarrow j \operatorname{sgn}(u) Z(u). \quad (2.98)$$

where \mathcal{H} is the Hilbert transform operator.

¹⁹ See, *e.g.* Table 2.4.

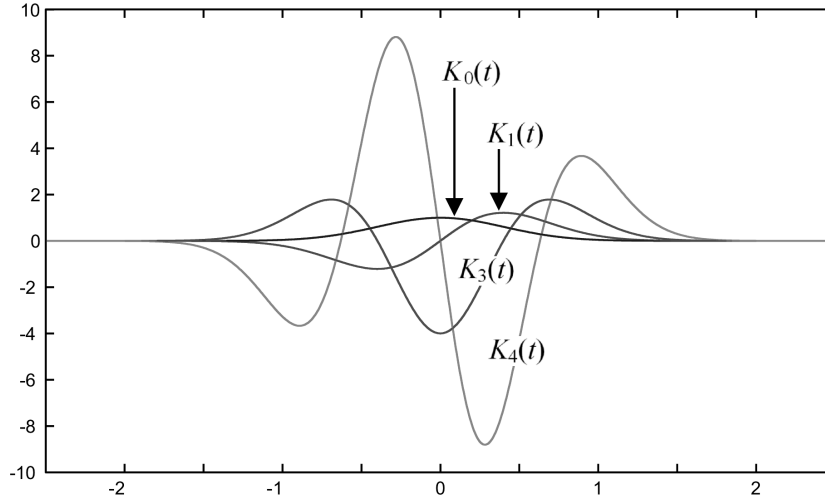


FIGURE 2.23: Hermite-Gaussian functions, $K_n(t)$, are their own Fourier transforms. See (2.91). Additional plots are in Figure 2.24.

2.3.6.4 Hilbert Transform Relationships Within a Causal Signals' Spectrum.

If a signal is causal, the real and imaginary components of its spectrum are Hilbert transform pairs. Specifically

$$I(u) = \mathcal{H}R(u) = \frac{-1}{\pi u} * R(u). \quad (2.99)$$

Proof. We start with the property of a causal signal

$$x(t) = x(t)\mu(t).$$

Since $\mu(t) \longleftrightarrow \frac{1}{2}(\delta(u) - \frac{j}{\pi u})$, Fourier transforming both sides gives

$$X(u) = \frac{1}{2}X(u) - \frac{j}{2\pi u} * X(u),$$

or

$$X(u) = -\frac{j}{\pi u} * X(u).$$

Substituting the real and imaginary component equation for the spectrum in (2.97) and equating the imaginary portions of both sides gives the promised result in (2.99). \square

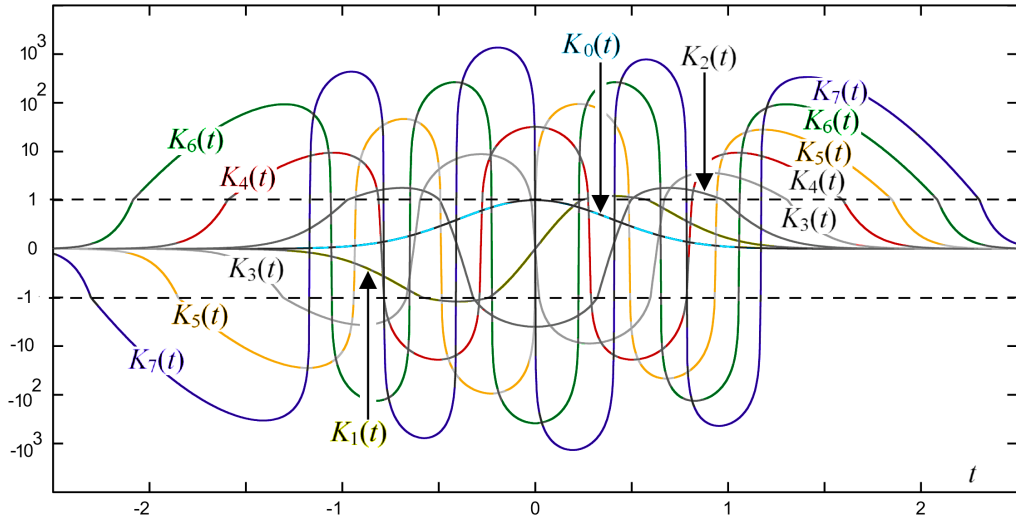


FIGURE 2.24: Hermite-Gaussian functions, $K_n(t)$, are their own Fourier transforms. See (2.91). These plots are linear for the range $(-1,1)$ and are, otherwise, logarithmic.

Likewise, equating the real parts gives the inverse Hilbert transform relation

$$R(u) = \frac{1}{\pi u} * I(u). \quad (2.100)$$

2.3.6.5 The Power Theorem.

The *power theorem* states that the inner product of two functions in time is equal to the inner product of their Fourier transforms in frequency.

$$\int_{-\infty}^{\infty} x(t)y^*(t) dt = \int_{-\infty}^{\infty} X(u)Y^*(u) du. \quad (2.101)$$

An important special case is *Parseval's theorem*²⁰ that states the energy of a signal in time is equal to the energy of its Fourier transform in frequency.

$$\int_{-\infty}^{\infty} |x(t)|^2 dt = \int_{-\infty}^{\infty} |X(u)|^2 du.$$

²⁰When applied to the Fourier transform, Parseval's theorem is also referred to as *Rayleigh's theorem* [165, 1267].

Proof. Using the definition of the inverse Fourier transform, we write

$$\int_{-\infty}^{\infty} x(t)y^*(t)dt = \int_{-\infty}^{\infty} \left[\int_{-\infty}^{\infty} X(u)e^{j2\pi ut} du \right] y^*(t) dt.$$

Reversing integration order and recognizing the resulting transform completes the proof. \square

2.3.6.6 The Poisson Sum Formula.

The *Poisson* sum formula is

$$T \sum_{n=-\infty}^{\infty} x(t - nT) = \sum_{n=-\infty}^{\infty} X\left(\frac{n}{T}\right) e^{j2\pi nt/T}. \quad (2.102)$$

The left side of (2.102) is periodic with period T , although $x(t)$ need not be a period. The right hand side is the Fourier series of this periodic function.

Proof.

$$\begin{aligned} \sum_{n=-\infty}^{\infty} x(t - nT) &= x(t) * \frac{1}{T} \text{comb}\left(\frac{t}{T}\right) \\ &= x(t) * \frac{1}{T} \sum_{n=-\infty}^{\infty} e^{j2\pi nt/T} \end{aligned}$$

where we have used (2.55). Recognizing

$$x(t) * e^{j2\pi \nu t} = X(\nu) e^{j2\pi \nu t} \quad (2.103)$$

completes the proof. \square

Note that, for $t = 0$, the Poisson sum formula directly relates the sum of the signal and spectral samples:

$$T \sum_{n=-\infty}^{\infty} x(nT) = \sum_{n=-\infty}^{\infty} X\left(\frac{n}{T}\right). \quad (2.104)$$

2.4 Orthogonal Basis Functions¶

The Fourier series is a special case of an orthogonal basis function expansion [932, 1116]. For a given interval, I , functions $x(t)$ and $y(t)$ are said to be *orthogonal* if

$$\int_I x(t)y^*(t)dt = 0. \quad (2.105)$$

The functions are said to be *orthonormal* if both $x(t)$ and $y(t)$ have unit energy on the interval I .

Each element in an orthonormal basis set, $\{\varphi_n(t) | -\infty < n < \infty; t \in I\}$ ²¹, has unit energy on the interval I and is orthogonal to every other element in the set.

$$\int_I \varphi_n(t) \varphi_m^*(t) dt = \delta[n - m]. \quad (2.106)$$

Corresponding to a given signal class, C , of finite energy functions, a basis set is said to be *complete* if, for every $x(t) \in C$, we can write

$$x(t) = \sum_{n=-\infty}^{\infty} \alpha_n \varphi_n(t); t \in I \quad (2.107)$$

where equality is at least in the mean square sense.

$$\lim_{N \rightarrow \infty} \int_I \left| x(t) - \sum_{n=-N}^N \alpha_n \varphi_n(t) \right|^2 dt = 0. \quad (2.108)$$

The expansion coefficients, α_n , can be found by multiplying both sides of (2.107) by $\varphi_m^*(t)$ and integrating over I . Using (2.106), we find that

$$\alpha_n = \int_I x(t) \varphi_n^*(t) dt. \quad (2.109)$$

2.4.1 PARSEVAL'S THEOREM FOR AN ORTHONORMAL BASIS[¶]

Parseval's theorem for a complete set of orthonormal basis functions relates the signal's energy to its expansion coefficients.

$$\int_I |x(t)|^2 dt = \sum_n |\alpha_n|^2.$$

²¹For certain orthogonal basis sets such as the prolate spheroidal wave functions the index n runs from 0 to ∞ . See Section 12.5.

Proof.

$$\begin{aligned}
 \int_I |x(t)|^2 dt &= \int_I x(t)x^*(t) dt \\
 &= \int_I [\sum_n \alpha_n \varphi_n(t) \sum_m \alpha_m^* \varphi_m^*(t)] dt \\
 &= \sum_n \alpha_n \sum_m \alpha_m^* \int_I [\varphi_n(t) \varphi_m^*(t)] dt \\
 &= \sum_n \alpha_n \sum_m \alpha_m^* \delta[n - m] \\
 &= \sum_n |\alpha_n|^2
 \end{aligned}$$

□

Parseval's theorem for the Fourier series in (2.19) and the sampling theorem in (6.34) are special cases.

2.4.2 EXAMPLES[¶]

In each of the following examples, C is subsumed in the class of finite energy (L_2) functions.

2.4.2.1 The Cardinal Series[¶]

The cardinal series, the topic of Chapter 6, is an orthonormal expansion for all signals whose Fourier transforms are bandlimited with bandwidth B . For

$$I = \{ t \mid -\infty < t < \infty \},$$

the orthonormal basis functions are

$$\varphi_n(t) = \sqrt{2B} \operatorname{sinc}(2Bt - n). \quad (2.110)$$

Note, then, that²²

$$\alpha_n = \frac{1}{\sqrt{2B}} x\left(\frac{n}{2B}\right). \quad (2.111)$$

As we will see in Chapter 6, the cardinal series displays uniform convergence which is stronger than that the mean square convergence in (2.108).

²²See Exercise 2.51 for details.

2.4.2.2 The Fourier Series[¶]

The Fourier series is an orthonormal expansion for signals over the interval

$$I = \left\{ t \mid -\frac{T}{2} < t < \frac{T}{2} \right\}.$$

The orthonormal basis functions here are:

$$\varphi_n(t) = \frac{1}{\sqrt{T}} \exp\left(\frac{j2\pi nt}{T}\right); t \in I.$$

It follows that $\alpha_n = \frac{1}{\sqrt{T}} X_T\left(\frac{n}{T}\right)$.

2.4.2.3 Prolate Spheroidal Wave Functions[¶]

The *prolate spheroidal wave functions* in Section 12.5 can be used to represent bandlimited functions.

2.4.2.4 Complex Walsh Functions[§]

Complex Walsh functions in Exercise 7.27 are also examples of orthogonal basis sets on a finite interval. Such sets will later prove useful in the understanding of interpolation from continuous samples and Kramer's generalization of the sampling theorem.

2.4.2.5 Orthogonal Polynomials[¶]

Orthogonal polynomials, including the Legendre in (2.79), the Chebyshev in (2.86) and the Hermite in (2.88), are, as indicated by the name, orthogonal.

2.4.2.6 Fourier Transforms of Orthonormal Functions are Orthonormal[¶]

If the set of functions, $\{x_n(t) \mid 0 \leq n < \infty\}$, are orthonormal, then the Fourier transforms of these functions, $\{X_n(u) \mid 0 \leq n < \infty\}$, are also orthonormal. The orthonormality of the functions can be expressed as

$$\int_{-\infty}^{\infty} x_n(t)x_m^*(t)dt = \delta[n - m].$$

From the power theorem in (2.101),

$$\int_{-\infty}^{\infty} x_n(t)x_m^*(t)dt = \int_{-\infty}^{\infty} X_n(u)X_m^*(u)du.$$

Therefore, orthonormality in t dictates orthonormality in u .

2.5 The Discrete Time Fourier Transform

The discrete time Fourier transform (DTFT) of a discrete time sequence, $x[n]$, is

$$X_D(f) := \sum_{n=-\infty}^{\infty} x[n]e^{-j2\pi n f}. \quad (2.112)$$

The frequency variable, f , is unitless. The DTFT is recognized as a Fourier series in f with unit period and Fourier coefficients $c_n = x[n]$. The inversion is therefore

$$x[n] = \int_1 X_D(f)e^{j2\pi n f} df \quad (2.113)$$

where \int_1 denotes integration over any unit interval.

2.5.1 RELATION OF THE DFT TO THE CONTINUOUS TIME FOURIER TRANSFORM

To relate discrete time Fourier transform to the continuous time Fourier transform, let the sequence $x[n]$ be the samples of a continuous time signal, $x(t)$ at intervals of T .

$$x[n] = x(nT).$$

Define the signal of samples as

$$s(t) = \sum_{n=-\infty}^{\infty} x[n] \delta(t - nT).$$

Note that

$$\begin{aligned} s(t) &= x(t) \sum_{n=-\infty}^{\infty} \delta(t - nT) \\ &= x(t) \frac{1}{T} \text{comb}\left(\frac{t}{T}\right). \end{aligned} \quad (2.114)$$

Using the Fourier transform for the comb in Table 2.4 and the convolution property²³ reveals that sampling replicates the spectrum.

$$\begin{aligned} s(t) \longleftrightarrow S(u) &= X(u) * \text{comb}(Tu) \\ &= X(u) * \frac{1}{T} \sum_{n=-\infty}^{\infty} \delta\left(u - \frac{n}{T}\right) \\ &= \frac{1}{T} \sum_{n=-\infty}^{\infty} X\left(u - \frac{n}{T}\right). \end{aligned}$$

²³ See Table 2.3.

This replication, pictured in Figure 2.25, is periodic in the frequency domain with a period of $\frac{1}{T}$. The Fourier series of this periodic function is obtained from the Fourier transform of (2.114). Equating gives

$$S(u) = \sum_{n=-\infty}^{\infty} x(nT)e^{-j2\pi nTu} = \frac{1}{T} \sum_{n=-\infty}^{\infty} X\left(u - \frac{n}{T}\right).$$

This is the Fourier dual of the Poisson sum formula in (2.102). Comparing to the DTFT in (2.112) gives the relation between the spectrum of the signal, $x(t)$, and the DTFT of its samples.

$$X_D(f) = S\left(\frac{f}{T}\right) = \sum_{n=-\infty}^{\infty} X\left(\frac{f-n}{T}\right).$$

If $X(u)$ is zero for $u > \frac{1}{2T}$, the spectra do not overlap and $x(t)$ can uniquely be reconstructed from $S(u)$ and therefore from $X_D(f)$.

2.6 The Discrete Fourier Transform

The discrete Fourier transform (DFT) [176, 1497] is ubiquitous in digital signal processing. The fast Fourier transform (FFT) is a computationally efficient algorithm to compute the DFT [177, 350, 351, 1747]. Goertzel's algorithm²⁴ can also be used.

The DFT is a special case of the sampled DTFT. The samples in the frequency domain need not be uniform [44]. Let $x[n]$ be defined only on the interval $0 \leq n < N$ and sample the frequency at locations f_k where k is the index of the sample. Then the sampled DTFT in (2.112) becomes

$$X_D(f_k) = \sum_{n=0}^{N-1} x[n]e^{-j2\pi n f_k}. \quad (2.115)$$

If, for example, a logarithmic plot of the spectrum is desired with 100 points per decade²⁵ we would use, for an appropriate range of k 's,

$$f_k = f_0 10^{\frac{k}{100}}.$$

where f_0 is a reference frequency. If the range of k is finite, the sampled DTFT in (2.115) can be evaluated using a matrix vector multiplication.

²⁴ See Section 3.6.

²⁵The frequency one decade above f_0 is $10f_0$.

transform	$x[n]$	$\leftrightarrow X_D(f) = \sum_{n=-\infty}^{\infty} x[n]e^{-j2\pi n f}$
periodicity		$= X_D(f - p); p = 0, \pm 1, \pm 2, \dots$
shift	$x[n - k]$	$\leftrightarrow X_D(f)e^{-j2\pi k f}$
modulation	$x[n]e^{j2\pi n v}$	$\leftrightarrow X_D(f - v)$
cumulative sum	$\sum_0^n x[k]; x[n]$ is causal	$\leftrightarrow \frac{X_D(u)}{e^{j2\pi f} - 1}$
conjugate	$x^*[n]$	$\leftrightarrow X_D^*(-f)$
transpose	$x[-n]$	$\leftrightarrow X_D(-f)$
inversion	$x[n] = \int_1 X(f)e^{j2\pi n f} df$	$\leftrightarrow X_D(f)$
linearity	$ax[n] + by[n]$	$\leftrightarrow aX_D(f) + bY_D(f)$
convolution	$x[n] * h[n]$	$\leftrightarrow X_D(f)H_D(f)$
circular convolution	$x[n]h[n]$	$\leftrightarrow \int_{-\infty}^{\infty} X_D(\nu)\Pi(\nu)H_D(f - \nu)d\nu$ $= \int_1 X_D(\nu)H_D(f - \nu)d\nu$
correlation	$x(t) \star h(t)$	$\leftrightarrow X_D(u)H_D^*(u)$

TABLE 2.6: Discrete time Fourier transform (DTFT) theorems. Discrete time convolution is defined by $x[n] * h[n] = \sum_{m=-\infty}^{\infty} x[m]h[n - m]$. Correlation is $x[n] \star h[n] = \sum_{m=-\infty}^{\infty} x[m]h^*[n - m] = x[n] * h^*[-n]$. The notation “ \int_1 ” means integration over any unit interval.

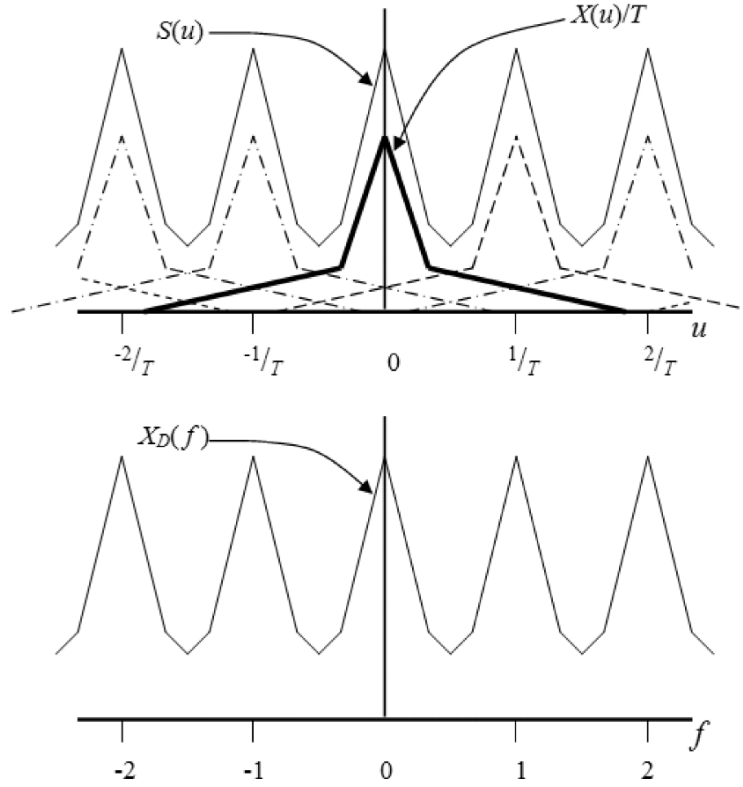


FIGURE 2.25: Replication of a spectrum when a signal is sampled.

The DFT with uniform spacing is a special case of the sampled DTFT where $f_k = \frac{k}{N}$. Using the notation

$$X[k] = X_D\left(\frac{k}{N}\right),$$

the DFT of a sequence of N values, $\{x[n] \mid n = 0, 1, 2, \dots, N-1\}$, is

$$X[k] = \sum_{n=0}^{N-1} x[n] e^{-j2\pi nk/N}. \quad (2.116)$$

Since $X[k] = X[k + N]$, the DFT is periodic with period N . Thus, only the first N samples require computing. The principle values for $\{k = 0, 1, 2, \dots, N-1\}$ are normally used. We will likewise assume the sequence $x[n]$ is periodic with period N . Unless otherwise specified, the DFT is assumed to be uniformly sampled in the frequency domain.

The inverse DFT is

$$x[n] = \frac{1}{N} \sum_{k=0}^{N-1} X[k] e^{j2\pi nk/N}. \quad (2.117)$$

2.6.1 CIRCULAR CONVOLUTION

Let

$$Y[k] = X[k]H[k] \quad (2.118)$$

where $X[k]$ and $H[k]$ are DFT's of signals $x[n]$ and $h[n]$ both of which are periodic with period N . Then the inverse DFT of $Y[k]$ is given by the *circular convolution*

$$y[n] = \sum_{m=0}^{N-1} x[m]h[n-m]. \quad (2.119)$$

Proof. Using the inverse DFT in (2.117) for $y[n]$ and (2.118) gives

$$y[n] = \frac{1}{N} \sum_{k=0}^{N-1} X[k]H[k]e^{j2\pi nk/N}.$$

Using the DFT expression in (2.116),

$$y[n] = \frac{1}{N} \sum_{k=0}^{N-1} \left[\sum_{m=0}^{N-1} x[m]e^{-j2\pi mk/N} \right] H[k]e^{j2\pi nk/N}$$

or, rearranging summation order

$$y[n] = \sum_{m=0}^{N-1} x[m] \left[\frac{1}{N} \sum_{k=0}^{N-1} H[k]e^{j2\pi(n-m)k/N} \right].$$

Applying the inverse DFT formula in (2.117) gives the promised circular convolution in (2.119). \square

The mechanics of circular convolution are treated in Section 3.3.3.3.

2.6.2 RELATION TO THE CONTINUOUS TIME FOURIER TRANSFORM

We explain the DFT's relationship to the continuous time Fourier transform using Figure 2.26. On the left are functions of time and, on the right,

their Fourier transforms. On the top row, we are reminded that the Fourier transform of a periodic signal is a string of Dirac delta functions in the frequency domain. The second row shows the Fourier dual. The Fourier transform of a string of equally spaced Dirac deltas has, as a Fourier transform, a periodic function. Indeed, when couched in discrete time, ($T = 1$), this is the discrete time Fourier transform. The discrete time Fourier transform has a spectrum that is periodic with a period of one.

The last row illustrates the DFT and makes use of the properties of the first two rows. The Fourier transform of a periodic string of Dirac deltas is a periodic string of Dirac deltas. Furthermore, the number of Dirac deltas in a period in both the time and frequency domains is N .

In the time domain, if the first N values are $x[n]$, then the first N samples in the frequency domain are $X[k]/(NT)$ where $X[k]$ is given by the DFT in (2.116).

To show this from the perspective of continuous time in Figure 2.26, recall, using (2.17), that the Fourier transform of a periodic function with period NT is

$$x(t) \leftrightarrow \frac{1}{NT} \sum_{k=-\infty}^{\infty} X_{NT} \left(\frac{k}{NT} \right) \delta \left(u - \frac{k}{NT} \right)$$

where $X_{NT}(u)$ is the Fourier transform of $x(t)$ over any single period. In our case, the duration of a temporal period is NT . For the periodic sequence of Dirac delta's,

$$\begin{aligned} X_{NT}(u) &= \int_{-\infty}^{\infty} \left[\sum_{n=0}^{N-1} x[n] \delta(t - nT) \right] e^{-j2\pi ut} dt \\ &= \sum_{n=0}^{N-1} x[n] e^{-j2\pi unT} \end{aligned}$$

and

$$X_{NT} \left(\frac{k}{NT} \right) = \sum_{n=0}^{N-1} x[n] e^{-j2\pi kn/N} := X[k].$$

Thus

$$x(t) \leftrightarrow \frac{1}{NT} \sum_{k=-\infty}^{\infty} X[k] \delta \left(u - \frac{k}{NT} \right).$$

Therefore, in continuous time, a periodic replication of N samples riding on a string of Dirac delta functions has a Fourier transform of a periodic replication of N values also riding on a string of Dirac deltas. The relationship between the N samples in the time domain and the N samples in the frequency domain is the DFT.

2.6.3 DFT LEAKAGE

The DFT reproduces the DTFT at the frequencies $f = \frac{k}{2N}$. At intermediate frequencies, however, there is leakage due to aliasing²⁶. This is illustrated in Figure 2.27 where the magnitude of an $N = 8$ DFT is shown for $x[n] = \exp(-j2\pi\eta/N)$ is shown for $7 \leq \eta \leq 8$. Points are linearly connected. At $\eta = 7$, the DFT gives a value at $k = 7$ and zero otherwise. As η is increased towards 8, the values of the DFT spread to adjacent bins. This is leakage. At $\eta = 8$, the DFT again returns to a single value for $k = 8$ and zero otherwise. A common approach to address leakage is the use of windows. The DFT for²⁷ $x[n] = \sin^2(\pi k/N) \exp(-j2\pi\eta/N)$ for the same range of η is shown in Figure 2.28. Use of the window diminishes the nonuniformity of the leakage as the cost of greater spread at the DFT points.

2.7 Related Transforms

There are many transforms closely related to the Fourier transform. In the introductory material to follow, transforms will be subscripted according to type. In later applications, the subscripts will be dropped and the transform type will be clear in the context of its use.

2.7.1 THE COSINE TRANSFORM[†]

The unilateral *cosine transform*, in continuous time, is²⁸

$$X_{\cos}(u) := 2 \int_0^{\infty} x(t) \cos(2\pi ut) dt. \quad (2.120)$$

The *discrete cosine transform* (DCT) [130, 1017, 1263] is

$$X_{\cos}[k] := \frac{C[k]}{2} \sum_{n=0}^{N-1} x[n] \cos\left(\frac{\pi(2n+1)k}{2N}\right) \quad (2.121)$$

where

$$C[k] = \begin{cases} 2^{-\frac{1}{2}} & ; \quad k = 0 \\ 1 & ; \quad \text{otherwise} \end{cases} \quad (2.122)$$

²⁶See Section 6.3.1.1.

²⁷This is a Hanning window. Other commonly used windows are in Table 10.1.

²⁸See Exercise 2.23 for the inverse.

The DCT is used in JPEG image compression²⁹.

The inverse DCT is

$$x[n] = \sum_{k=0}^{N-1} \frac{C[k]}{2} X_{\cos}[k] \cos\left(\frac{\pi(2n+1)k}{2N}\right). \quad (2.123)$$

2.7.2 THE SINE TRANSFORM[†]

The unilateral *sine transform*, in continuous time, is³⁰

$$X_{\sin}(u) := \int_0^{\infty} x(t) \sin(2\pi ut) dt. \quad (2.124)$$

2.7.3 THE HARTLEY TRANSFORM

The *Hartley transform* [166] of a signal is

$$X_{\text{hart}}(u) := \int_{-\infty}^{\infty} x(t) \text{cas}(2\pi ut) dt \quad (2.125)$$

where

$$\text{cas}(\zeta) = \cos(\zeta) - \sin(\zeta). \quad (2.126)$$

Note that

$$e^{-j\zeta} = \cos(\zeta) - j \sin(\zeta)$$

so the Hartley transform is closely related to the Fourier transform. Indeed, for the Fourier transform pair $x(t) \leftrightarrow X(u) = \Re X(u) + j \Im X(u)$, we have, when $x(t)$ is real,

$$X_{\text{hart}}(u) = \Re X(u) + \Im X(u). \quad (2.127)$$

The Hartley transform has the property that $X(u)$ is real when $x(t)$ is real. Its inverse is

$$x(t) = \int_{-\infty}^{\infty} X_{\text{hart}}(u) \text{cas}(2\pi ut) du. \quad (2.128)$$

²⁹See Section 9.7.

³⁰See Exercise 2.23 for the inverse.

2.7.4 THE z TRANSFORMS

The *unilateral* z -transform of a sequence $x[n]$ is³¹

$$X_z(z) := \sum_{n=0}^{\infty} x[n] z^{-n}. \quad (2.129)$$

The transform pair can be written in short hand as

$$x[n] \xleftrightarrow{z} X_z(z). \quad (2.130)$$

For example³²

$$a^n \mu[n] \xleftrightarrow{z} \frac{1}{1 - az^{-1}} \quad (2.131)$$

where $\mu[n] = 1$ for $n \geq 0$ and zero otherwise is the unit step.

The shift theorem for the unilateral z transform is

$$x[n+1] \xleftrightarrow{z} zX_z(z) - z x[0] \quad (2.132)$$

To prove this, we write

$$\sum_{k=0}^{\infty} x[k+1] z^{-k} = z \left\{ -x[0] + \sum_{n=0}^{\infty} x[n] z^{-n} \right\}$$

where we have made the variable substitution $n = k - 1$. Equation 2.132 follows.

When the Laplace transform in (2.22) converges on the imaginary axis of the s plane, the slice of the Laplace transform along the imaginary axis is the Fourier transform (see (2.23)). Similarly, if the z transform converges on the unit circle, $z = e^{j2\pi f}$, then the slice of the z transform along the circle is the DTFT of the discrete time signal. Specifically, from (2.129),

$$X_z(e^{j2\pi f}) = \sum_{n=0}^{\infty} x[n] e^{j2\pi n f} \quad (2.133)$$

From (2.112), we clearly have $X_z(e^{j2\pi f}) = X_D(f)$.

The z transform is useful in the characterization of *finite impulse response* (FIR) filters and *infinite impulse response* (IIR) filters³³. FIR filters

³¹ When the n summation is over the interval $(-\infty, \infty)$, the z transform is said to be *bilateral*.

³²In some applications, the region of convergence of the z transform is of significance. In (2.131), the region of convergence is for $|z| > |a|$.

³³ See, for example, Section 10.3.4.2.

contain no feedback, are always stable and have an impulse response equal to zero after some finite time interval. IIR filters have feedback and generally have impulse responses that last forever. The FIR and IIR filters can be represented via the difference equation

$$\sum_{p=0}^N b_p y[n-p] = \sum_{q=0}^N a_q x[n-q] \quad (2.134)$$

where x is the input and y the output. By convention, we set $b_0 = 1$. Then, equivalently, we can write

$$y[n] = \sum_{q=0}^N a_q x[n-q] - \sum_{p=1}^N b_p y[n-p]. \quad (2.135)$$

The order of the filter is N . The b_p 's are the coefficients of feedback for previous outputs contributing to the current output. If $\{b_p = 0 \mid 1 \leq p \leq N\}$, there is no feedback and the filter is FIR. Otherwise, the filter is IIR. A standard implementation of (2.135) is shown in Figure 2.29 [556, 1153, 1154].

With zero initial conditions, the z transform of (2.134) is

$$Y_z(z) \sum_{p=0}^N b_p z^{-p} = X_z(z) \sum_{q=0}^N a_q z^{-q}.$$

The corresponding transfer function of the filter, $H_z(z) = Y_z(z)/X_z(z)$, is

$$H_z(z) = \frac{\sum_{q=0}^N a_q z^{-q}}{\sum_{p=0}^N b_p z^{-p}}. \quad (2.136)$$

The frequency response of the filter follows as

$$H_z(e^{j2\pi f}) = \frac{\sum_{q=0}^N a_q e^{j2\pi f q}}{\sum_{p=0}^N b_p e^{j2\pi f p}}.$$

Application of the z transform to a simple difference equation in some elementary deterministic problems in finance is in Section 15.4.

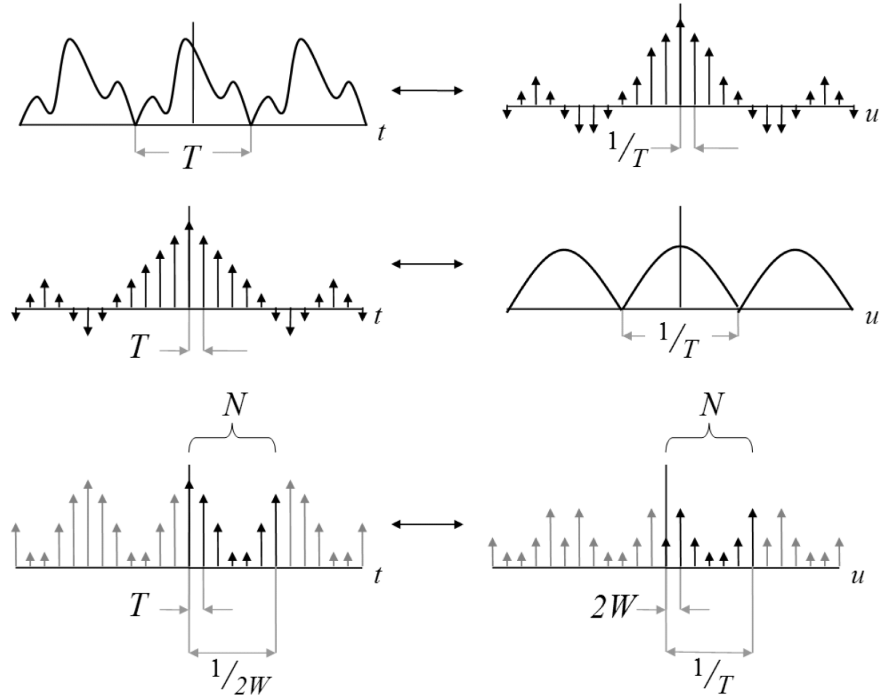


FIGURE 2.26: Top row: The Fourier transform of a periodic function is a sequence of Dirac deltas. Middle row: The Fourier transform of a string of Dirac deltas is a periodic function. This is the Fourier dual of the property of the property shown in the top row. Bottom row: If a function is both (a) periodic and (b) an equally spaced sequence of Dirac deltas, then its Fourier transform will be (a) an equally spaced sequence of Dirac deltas that is (b) periodic. The period in each domain consists of N Dirac deltas. The relation between the samples in each of the two domains is the DFT.

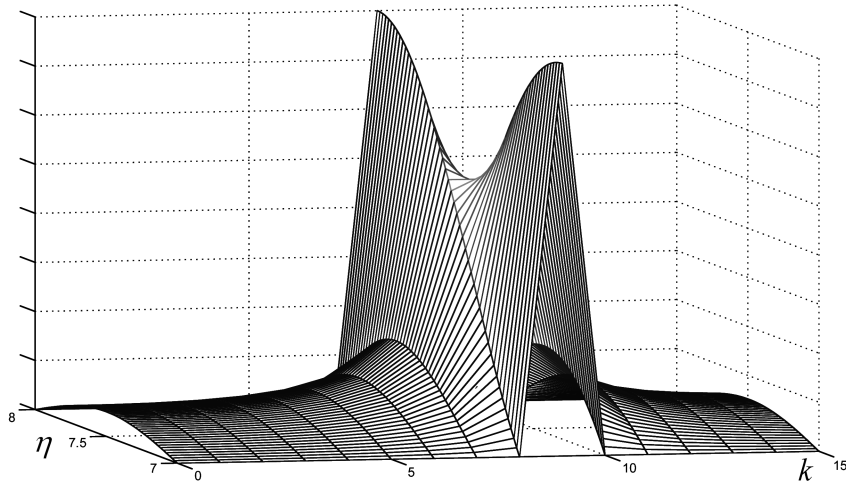


FIGURE 2.27: Illustration of leakage in a DFT.

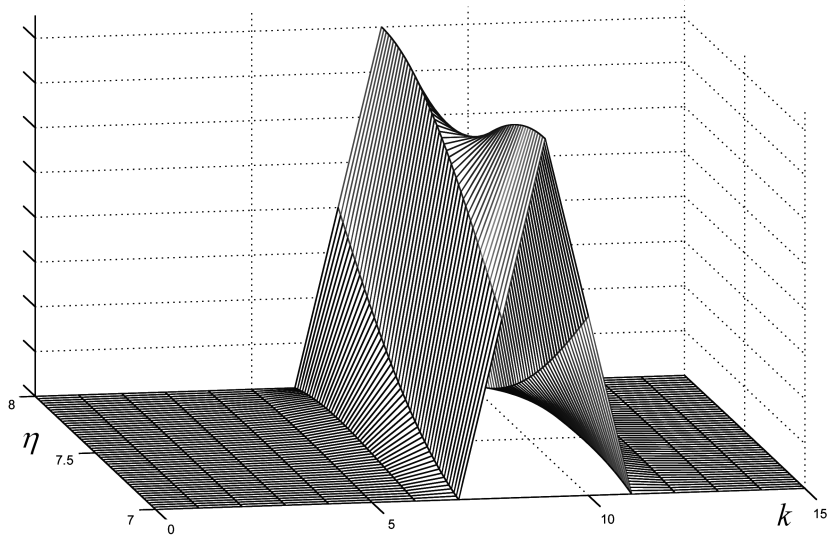


FIGURE 2.28: Illustration of leakage in a windowed DFT.

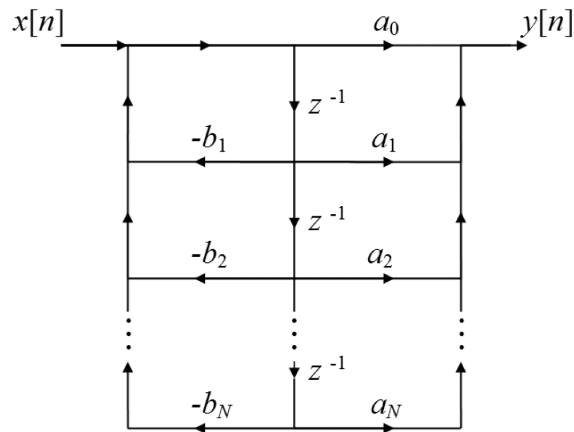


FIGURE 2.29: An implementation of the IIR filter of the difference equation in (2.135). If all of the b_n 's are zero, the filter is FIR. The graph is read as follows. A branch labelled as function of n , such as the input, $x[n]$, or output, $y[n]$, denotes the signal flowing on that branch. Branches labelled z^{-1} denote a unit delay. Other labelled branches, such as a_1 and $-b_N$, correspond to signal multiplies. An unlabelled branch corresponds to a unit multiply. When two branches merge, the signals are added. When a branch splits, duplicate versions of the signal are sent down each branch.

2.8 Exercises

2.1. Let the units of $x(t)$ be volts. Let $x[n] = x(nT)$. What are the units of

- (a) the CTFT, $X(u)$, in (2.10)?
- (b) the Fourier series coefficients, c_n , in (2.13)?
- (c) the DTFT transform, $X_D(f)$, in (2.112)?
- (d) the DFT, $X[k]$, in (2.116)?
- (e) the Hilbert transform of $x(t)$ using (2.98)?

2.2. For the signals in Section 2.2, specify any signal classes that are subsumed in any other signal class.

2.3. § Consider the following “proof” that $n = 2n$. Clearly

$$\frac{d}{dn}n^2 = 2n.$$

Also

$$\begin{aligned} \frac{d}{dn}n^2 &= \frac{d}{dn} n \times n \\ &= \frac{d}{dn} (n + n + \cdots n) \\ &= \frac{d}{dn} (1 + 1 + \cdots 1) \\ &= n. \end{aligned}$$

Equating gives $n = 2n$.

Specifically identify what is incorrect in *this* derivation of a nonsensical result.

2.4. Absolutely convergent sums I. A series

$$\sum_{m=0}^{\infty} a_m$$

is said to be *absolutely convergent* if the sum

$$S = \sum_{m=0}^{\infty} |a_m|$$

is finite. The terms in an absolutely convergent series can be arbitrarily rearranged without affecting the sum. The Taylor series expansion of $x(t)$ about the (real) number τ is

$$x(t) = \sum_{m=0}^{\infty} \frac{(t-\tau)^m}{m!} x^{(m)}(\tau).$$

Show that if $x(t)$ has finite energy and is bandlimited, then this series is absolutely convergent for all $|t| < \infty$.

Hint: Show that

$$S(t) < \sqrt{2BE} e^{2\pi B|t-\tau|}.$$

2.5. § Absolutely convergent sums II. For $z = e^{j\theta}$, Euler's formula uses the even and odd terms in (2.34) to generate the Taylor series for the cosine in (2.35) and the sine in (2.36). Consider doing a similar decomposition for the Taylor series expansion

$$\ln(2) = \sum_{n=1}^{\infty} \frac{(-1)^n}{n}. \quad (2.137)$$

Expanding and rearranging gives

$$\begin{aligned} \ln(2) &= 1 - \frac{1}{2} + \frac{1}{3} - \frac{1}{4} + \frac{1}{5} - \frac{1}{6} + \frac{1}{7} - \dots \\ &= \left(1 + \frac{1}{3} + \frac{1}{5} + \frac{1}{7} + \dots\right) - \left(\frac{1}{2} + \frac{1}{4} + \frac{1}{6} + \frac{1}{8} \dots\right) \\ &= \left(1 + \frac{1}{3} + \frac{1}{5} + \frac{1}{7} + \dots\right) + \left(\frac{1}{2} + \frac{1}{4} + \frac{1}{6} + \frac{1}{8} \dots\right) \\ &\quad - 2\left(\frac{1}{2} + \frac{1}{4} + \frac{1}{6} + \frac{1}{8} \dots\right). \end{aligned}$$

Adding the first two series gives

$$\begin{aligned} \ln(2) &= \left(1 + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} + \frac{1}{5} + \frac{1}{6} + \dots\right) \\ &\quad - 2\left(\frac{1}{2} + \frac{1}{4} + \frac{1}{6} + \frac{1}{8} \dots\right) \\ &= \left(1 + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} + \frac{1}{5} + \frac{1}{6} + \dots\right) \\ &\quad - \left(1 + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} + \frac{1}{5} + \frac{1}{6} + \dots\right) \\ &= 0. \end{aligned}$$

We therefore have the obviously incorrect result that $\ln(2)=0$. The reason is that, in order to rearrange the elements of an infinite summation without

changing the sum, such as $\sum_{n=0}^{\infty} a_n$, the sum must be *absolutely convergent*.

$$\sum_{n=0}^{\infty} |a_n| < \infty.$$

(a) Show that the Taylor series in (2.34) is absolutely convergent, therefore allowing the decomposition into the cosine and sine components in (2.35) and (2.36).

(b) Show that the Taylor series in (2.137) is not absolutely convergent.

2.6. § **The Pythagorean theorem.** The magnitude of a complex function is determined from its real and imaginary parts using the Pythagorean theorem. Prove the Pythagorean theorem.

2.7. § A review of the geometric series is given in Appendix 16.4.2.

(a) Show that $(5^n)!$ ends in exactly $(5^n - 1)/4$ zeros. For example

$(5^3)! = 125! = 18$
 826771768889260997437677024916008575954036487149242
 588759823150835315633161359886688293288949592313364
 640544593005774063016191934138059781888345755854705
 5524326375565007131770880000000000000000000000000000
 0000

ends in 31 zeros.

(b) Show that the number of zeros in $N!$ for arbitrary N is

$$Z[N] = \sum_{k=1}^{\lfloor \log_5 N \rfloor} \left\lfloor \frac{N}{5^k} \right\rfloor \quad (2.138)$$

where $\lfloor a \rfloor$ denotes “the largest integer not exceeding a ”. Thus, for example, $\lfloor \pi \rfloor = 3$.

(c) How many zeros are at the end of $2000!$?

(d) Derive an expression for the number of zeros at the end of $N!! = N$ double factorial.

(e) **Stirling’s formula** approximating the factorial is

$$n! \approx \sqrt{2\pi n} n^{n+\frac{1}{2}} e^{-n}.$$

or, equivalently,

$$\log n! = \frac{1}{2} \log(2\pi) + \left(n + \frac{1}{2}\right) \log n - n.$$

Is this a good approximation for the 50! ? For 2000! ?

2.8. Show that $m!!$ in (2.66) can also be written as

$$m!! = \begin{cases} 2^{m/2} \left(\frac{m}{2}\right)! & ; \text{ when } m \text{ is even} \\ \frac{m!}{2^{(m-1)/2} \left(\frac{m-1}{2}\right)!} & ; \text{ when } m \text{ is odd.} \end{cases}$$

2.9. Evaluate

$$\int_{t=-\infty}^{\infty} x(t) dt$$

when $x(t) =$

- (a) $\text{sinc}(t)$
- (b) $\text{jinc}(t)$
- (c) $J_0(2\pi t)$
- (d) $\frac{J_\nu(2\pi t)}{(2t)^\nu}$
- (e) $\text{sinc}_k(t)$
- (f) $\text{sinc}(t)\text{jinc}(t)$
- (g) $\text{sinc}(2t)\text{sinc}(t-1)$
- (h) $\cos(2\pi vt)$

2.10. Simplify

- (a) $x(t) = \sin\left(\frac{\pi}{2}\Pi(t)\right)$
- (b) $x(t) = \Pi(\sin^2(2\pi t))$
- (c) $x(t) = \Pi(\Pi(t))$
- (d) $x(t) = \text{sgn}(\sin(2\pi t))$
- (e) $x(t) = \sin\left(\frac{\pi}{2}\text{sgn}(t)\right)$
- (f) $x(t) = \Pi(\Lambda(t))$
- (g) $x[n] = \delta[\text{sinc}(n)]$
- (h) $x[n] = \delta[\delta[n]]$
- (i) $x[n] = \text{sinc}(\delta[n])$
- (j) $x[n] = \delta[\text{jinc}(n)]$

2.11. Consider the definite integration of derivatives property in (2.94) which applies when $X(0) < \infty$. Does this property apply when

- (a) $x(t) = e^{-t}\mu(t)$?
- (b) $x(t)$ is an odd function?
- (c) $x(t) = \delta(t)$?

2.12. Show that

$$\int_{-\infty}^{\infty} e^{-t^2} dt = 2 \int_{-\infty}^{\infty} t^2 e^{-t^2} dt.$$

Hint: Apply the definite integration of derivatives property in (2.94) to

2.13. Let $x(t) \leftrightarrow X(u)$.

1. If $x(t)$ is real, is $x(0)X^*(0)$ always real?
2. What about when $x(t)$ is complex? Is $x(0)X^*(0)$ always real?

2.14. Show that

$$\frac{f(0)}{\int_{-\infty}^{\infty} f(t)dt} = \frac{\int_{-\infty}^{\infty} F(u)du}{F(0)}. \quad (2.139)$$

2.15. Analytic signals. If $x(t) \longleftrightarrow X(u)$ then the inverse Fourier transform of $X(u)\mu(u)$ is called the *analytic signal*, $\hat{x}(t)$. That is

$$\hat{x}(t) \leftrightarrow X(u)\mu(u). \quad (2.140)$$

- (a) What is the analytic signal when $x(t) = \sin(2\pi f_0 t)$ where f_0 is a given frequency?
- (b) Express the analytic signal in terms of $x(t)$ and its Hilbert transform.
- (c) What is the connection between the analytic signal and the Hilbert transform relationship between the real and imaginary components of the Fourier transform of a causal signal as discussed in Section 2.3.6.4?

2.16. (a) Evaluate the Fourier transform of

$$x(t) = |\text{sinc}(t)|\mu(t)$$

Hint: $|\text{sinc}(t)|\mu(t) = \text{sinc}(t) \times \text{a square wave} \times \mu(t)$. The following Hilbert transform may prove useful.

$$\mathcal{H}\Pi(t) = \frac{-1}{\pi t} * \Pi(t) = \ln \left| \frac{t - \frac{1}{2}}{t + \frac{1}{2}} \right|. \quad (2.141)$$

- (b) Are the real and imaginary parts of this causal signal Hilbert transform pairs? If not, why?

2.17. Define the Dirac delta, $\delta(t)$, as the limit of a

- (a) triangle function.
- (b) jinc.
- (c) sinc squared.

(d) Gaussian

2.18. The function $X(u) = u \delta(u)$, when evaluated at $u = 0$, gives $0 \times \infty$. What is $X(u) = u \delta(u)|_{u=0}$?

2.19. Bilateral Laplace transform. The *bilateral Laplace transform* of a function $x(t)$ is defined as

$$X_L(s) := \int_{-\infty}^{\infty} x(t)e^{-st} dt.$$

(a) Show that a sufficient condition for $X(u) = X_L(j2\pi u)$ is that $x(t)$ has finite area.

(b) For $\Re(\nu + \frac{1}{2}) > 0$, the Laplace transform of

$$(1 - t^2)^{n-\frac{1}{2}} \Pi\left(\frac{t}{2}\right)$$

is [590]

$$X_L(s) = \left(\frac{2}{s}\right)^\nu \Gamma\left(\nu + \frac{1}{2}\right) \Gamma\left(\frac{1}{2}\right) I_n(s) \quad (2.142)$$

where $I_\nu(s)$ is a modified Bessel function of the first kind defined in (2.75). Can we use the Laplace transform in (2.142) to evaluate the Fourier transform of $x(t)$ by replacing s with $j2\pi u$?

2.20. Let $x(t)$ be causal.

(a) What are the even and odd function components of $x(t)$?

(b) Specify a function that is both causal and even. Causal and odd.

2.21. Is an odd function evaluated at the origin *always* zero?

2.22. Prove the properties of even and odd functions listed in Table 2.1.

2.23. (a) When $x(t)$ is causal, show that the inverse of the unilateral cosine transform in (2.120) is

$$x(t) = \left[2 \int_0^\infty X(u) \cos(2\pi ut) du \right] \mu(t).$$

(b) The bilateral cosine transform is

$$\hat{X}_{\cos}(u) = 2 \int_{-\infty}^{\infty} x(t) \cos(2\pi ut) dt.$$

Show this transform cannot be uniquely inverted.

(c) Repeat (a) and (b) for the unilateral sin transform in (2.124) and its inverse

$$x(t) = 2 \int_0^{\infty} X_{\sin}(u) \sin(2\pi ut) du, \quad (2.143)$$

and the bilateral sin transform.

(d) Show that the unilateral cosine and sin transforms are Hilbert transform pairs.

2.24. Derive the entries in Table 2.4 for

$$\begin{array}{lll} \text{(a) } \delta(t) & \text{(b) } \Pi(t) & \text{(c) } \Lambda(t) \\ \text{(d) } \mu(t) & \text{(e) } \text{jinc}(t) & \end{array}$$

2.25. The derivative of a discontinuity is a Dirac delta.

(a) Using the derivative theorem and the Fourier transform of $\text{sgn}(t)$, derive the Fourier transform of $\frac{d}{dt}\text{sgn}(t)$.

(b) Do the same for the unit step function.

2.26. Does the Dirac delta have (a) finite area? (b) finite energy?

2.27. The array function

(a) Derive the Fourier transform pair in Equation (2.62).

(b) Show that, when $N = QM$,

$$\begin{aligned} \text{array}_N(t) &= \text{array}_Q(Mt) \times \text{array}_M(t) \\ &= \text{array}_Q(t) \times \text{array}_M(Qt) \end{aligned}$$

(c) Show that the extrema of $\text{array}_{2N+1}(t)$ occur when t is a root of the equation

$$\frac{\text{array}_{2N+1}(t)}{\text{array}_{2N+1}\left(t + \frac{1}{2}\right)} = (-1)^N (2N + 1).$$

(d) **Pointwise versus mean square convergence.** Convergence in (2.61) is said to be *pointwise*. For any specified value of t , a value of M can be found to make the array function arbitrarily close to the sinc. A function $x_M(t)$ is said to converge to $y(t)$

- pointwise if

$$\lim_{M \rightarrow \infty} x_M(t) = y(t),$$

- in the mean square sense if

$$\lim_{M \rightarrow \infty} \int |y(t) - x_M(t)|^2 dt = 0.$$

- (i) Does $\text{array}_M\left(\frac{t}{M}\right)$ converge to $\text{sinc}(t)$ in the mean square sense?
- (ii) Does mean square convergence imply pointwise convergence or visa versa?
- (iii) Does $\lim_{M \rightarrow \infty} e^{-\pi(t-M)^2}$ converge to zero pointwise? In the mean square sense?

2.28. Since

$$e^{-\alpha t} \mu(t) \longleftrightarrow \frac{1}{\alpha + j2\pi u},$$

we can interpret α as a convergence factor and

$$\lim_{\alpha \rightarrow 0} e^{-\alpha t} \mu(t) = \mu(t) \longleftrightarrow \lim_{\alpha \rightarrow 0} \frac{1}{\alpha + j2\pi u} = \frac{1}{j2\pi u}. \quad (2.144)$$

But, according to (2.48), this is the Fourier transform of $\text{sgn}(t)$. Rather, from (2.50),

$$\mu(t) \longleftrightarrow \frac{1}{2} \left[\delta(t) - \frac{j}{2\pi u} \right]. \quad (2.145)$$

There is a contradiction between (2.144) and (2.145). What is wrong here?

2.29. Dirac deltas with functional arguments. Assume $g(t)$ has a zero crossing at $t = t_0$, i.e. $g(t_0) = 0$. Let $\frac{dg(t_0)}{dt} = a$.

- (a) Simplify the expression for $\delta(g(t))$.
- (b) Evaluate $\delta(\ln(t/b))$ for both t and b positive.
- (c) Evaluate $\pi\delta(\sin(\pi t))$.
- (d) Evaluate $\delta(at^2 + bt + c)$ where a , b and c are real coefficients.

2.30. Evaluate the following transforms listed in Table 2.5.

- (a) $\text{sinc}(t)$ (b) $\tanh(\pi t)$ (c) $\text{sech}^2(\pi t)$
 (d) $\text{Si}(\pi t)$ (e) $\sum_{n=0}^{\infty} \delta(t - n)$

2.31. Find the area of

- (a) $\text{sinc}^4(t)$ (b) $\text{jinc}^2(t)$ (c) $J_0^2(2\pi t)$

2.32. Evaluate

(a)

$$\int_{-\infty}^{\infty} j_n(2\pi t) dt.$$

(b)

$$\int_{-\infty}^{\infty} j_n(2\pi t) j_m(2\pi t) dt$$

(c)

$$\int_{-1}^1 \frac{T_n(t)}{\sqrt{1-t^2}} dt.$$

(d)

$$\sum_{n=-\infty}^{\infty} j_n(2\pi(t - nT)) \text{ for } T < 1.$$

2.33. Evaluate the series $\sum_{n=-\infty}^{\infty} a_n$ when $a_n =$

- (a) $\text{sinc}(t - n)$.
 (b) $\text{sinc}^2(t - n)$.
 (c) $\text{jinc}(t - n)$.
 (d) $\text{sinc}(a(t - n))$.
 (e) $\text{jinc}(2n)$.
 (f) $\text{jinc}^2(\frac{n}{4})$.
 (g) $n \exp[-\pi(nT)^2]$.

2.34. (a) Find the first few extrema of $\text{sinc}(t)$.

(b) For large t , find a good approximation for the extrema of $\text{sinc}(t)$.

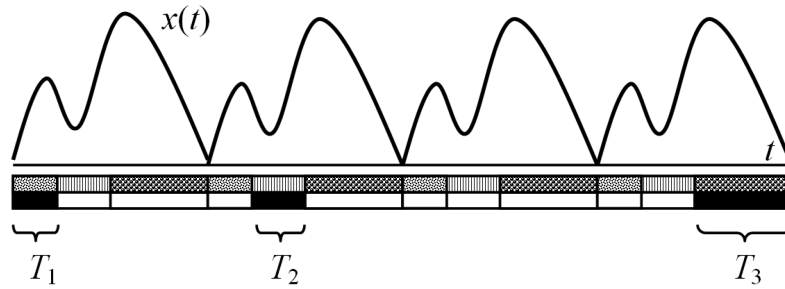


FIGURE 2.30: Illustration of a periodic function for Exercise 2.36.

2.35. For a continuous time periodic function, $x(t)$, with period T , the function $x_T(t)$ in (2.16) is a function of τ . Thus, so is its Fourier transform, $X_T(u)$. Show, however, that the sampled transform, $X_T\left(\frac{n}{T}\right)$, is not a function of τ .

2.36. As illustrated in Figure 2.30, each period of a periodic function, $x(t)$, is divided into three sections. We extract three intervals, T_1 , T_2 and T_3 from different periods but do so in such a manner that, together, they cover in entire period. Show that the Fourier series coefficients can be written as

$$c_n = \frac{1}{T} \left(\int_{T_1} + \int_{T_2} + \int_{T_3} \right) x(t) e^{-j2\pi nt/T} dt$$

where T is the signal's period.

2.37. Let $x(t)$ be periodic with period $T = 2$ such that

$$x(t) = \frac{\sin \frac{1}{t}}{t}; \quad -1 < t \leq 1.$$

Does $x(t)$ violate all three Dirichlet conditions.

2.38. Let $x(t)$ be periodic with a period of $T = 1$. Let $x(t) = \log(t)$ on the interval $0 < t \leq 1$. Does $x(t)$ satisfy the Dirichlet conditions? If so, graph the convergence of the truncated Fourier series in (2.20) for various values of N .

2.39. (a) Evaluate the Fourier series of the periodic function

$$x(t) = e^{z \cos(t)} \quad (2.146)$$

Hint: Use (2.75).

(b) Evaluate the Fourier series of

$$x(t) = e^{-jz \cos(t)}. \quad (2.147)$$

Hint: Use (2.76).

2.40. Frequency Modulation (FM). A bounded signal,

$$|x(t)| \leq 1, \quad (2.148)$$

is frequency modulated³⁴ on a carrier of frequency of f_0 Hertz as

$$y(t) = A \cos \left(2\pi \int_0^t [f_0 + f_\Delta x(\tau)] d\tau \right)$$

where $f_\Delta \ll f_0$ is the *frequency deviation*. The function

$$f(t) = f_0 + f_\Delta x(t)$$

is the *instantaneous frequency*. From (2.148), one might then expect $y(t)$ to be constrained to the frequency band $f_0 - f_\Delta \leq u \leq f_0 + f_\Delta$. This is not true.

(a) Compute the Fourier transform of $y(t)$ when the signal is a pure tone³⁵.

$$x(t) = \cos(2\pi\nu t)$$

where ν is a baseband (audio) frequency.

(b) Show that $y(t)$ in part (a) is not a bandlimited signal.

(c) What is the bandwidth of $y(t)$ as defined as the 3 dB down points of the spectrum as measured from its maximum?

2.41. At a finite discontinuity, a Fourier series converges to the arithmetic midpoint. To illustrate, let

$$y(t) = \sum_{n=-\infty}^{\infty} \Pi \left(\frac{t - nT}{\tau} \right).$$

Express $y(t)$ as a Fourier series and evaluate $y(\frac{\tau}{2})$ using that series. Let $\alpha = \tau/T < 1$.

³⁴Amplitude modulation (AM) is the topic of Section 3.5.

³⁵Hint: See Exercise 2.39.

2.42. Evaluate the Fourier transform of

$$\frac{J_\nu(2\pi t)}{(2t)^\nu}; \nu > -\frac{1}{2}.$$

Simplify your result for $\nu = 0$ and $\nu = 1$ thus deriving two of the entries in Table 2.4.

2.43. (a) Derive the recurrence relation in (2.89) for Hermite polynomials as defined in (2.88).

(b) Show the following recurrence relationship for Hermite polynomials

$$H'_n(t) = 2nH_{n-1}(t).$$

(c) Derive the Fourier transform in (2.90).

2.44. A function, $x(t)$, is zero for $|t| > 1$ and can be expressed as a Legendre polynomial expansion.

$$x(t) = \sum_{k=0}^{\infty} \alpha_k P_k(t) \Pi\left(\frac{t}{2}\right). \quad (2.149)$$

(a) Find the coefficients, α_k , for the Legendre polynomial expansion

(b) The Fourier series of this function, using (2.13), is

$$x(t) = \sum_{n=-\infty}^{\infty} c_n e^{j\pi n t} \Pi\left(\frac{t}{2}\right).$$

Express the Fourier coefficients, c_n , in terms of the Legendre polynomial coefficients, α_k . Your answers in (b) and (c) should be in terms of spherical Bessel functions.

(c) Express the Legendre polynomial coefficients, α_k , in terms of the Fourier coefficients, c_n .

(d) Substitute your answer in (b) into (c) to find an orthogonality expression for spherical Bessel function samples, $j_k(\pi n)$, with respect to k .

(e) Substitute your answer in (c) into (b) to find an orthogonality expression for spherical Bessel function samples, $j_k(\pi n)$, with respect to n .

2.45. Repeat Exercise 2.44 for Chebyshev polynomial expansions on $[-1,1]$.

$$x(t) = \sum_{k=0}^{\infty} \beta_k T_k(t) \Pi\left(\frac{t}{2}\right).$$

Instead of spherical Bessel functions, your answer will be in terms of n th order Bessel functions of the first kind.

2.46. For the Chebyshev polynomials, establish

- (a) the orthogonality condition in (2.86).
- (b) the Fourier transform pair in (2.87).

2.47. (a) Show that Legendre polynomials are evenly odd.

$$P_n(t) = (-1)^n P_n(-t).$$

- (b) Are Hermite polynomials evenly odd?
- (c) Chebyshev polynomials?
- (d) Spherical Bessel functions?
- (e) Bessel functions $J_n(t)$?

2.48. Chebyshev polynomials of the second kind, for $t = \cos \theta$, are defined as [6]

$$U_n(\cos \theta) := (n+1) \operatorname{array}_{n+1} \left(\frac{\theta}{\pi} \right). \quad (2.150)$$

- (a) Evaluate $U_n(x)$ for $n = 0$ and $n = 1$.
- (b) Establish the trig identity

$$\sin(n+2)\theta = 2 \cos \theta \sin(n+1)\theta - \sin n\theta. \quad (2.151)$$

- (c) Use the identity in (2.151) to establish the recurrence relationship

$$U_{n+1}(t) = 2tU_n(t) - U_{n-1}(t).$$

- (d) Using the recurrence relationship, plot the first few Chebyshev polynomials of the second kind on $[-1,1]$.

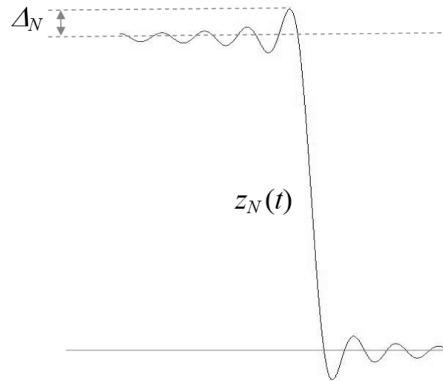


FIGURE 2.31: Illustration of Gibb's phenomenon. See Exercise 2.52.

2.49. Show that

$$J_m(t) = \sum_{n=0}^{\infty} \frac{(-1)^n \left(\frac{t}{2}\right)^{2n+m}}{n! (m+n)!}. \quad (2.152)$$

2.50. Show that, if $x(t)$ is a real periodic signal, then the corresponding Fourier coefficients are conjugately symmetric.

$$c_n = c_{-n}^*.$$

2.51. Show that the sincs in (2.110) are, indeed, orthogonal and that the expansion coefficients are given by the samples in (2.111).

2.52. Gibb's phenomenon

From the truncated Fourier series example in Figure 2.1, we see that the overshoot at discontinuities becomes smaller in duration, but does not disappear. This property is known as *Gibb's phenomenon*. To show this, from Exercise 2.41, let $\alpha = \frac{1}{2}$ and

$$z(t) = 2y\left(t - \frac{\tau}{2}\right) - 1.$$

The truncated Fourier series for $z(t)$ is $z_N(t)$ which will display overshoot, Δ_N , as shown in Figure 2.31. Compute this overshoot and its exact value as $N \rightarrow \infty$.

Hint: $\text{Si}(\pi) = 1.851937$ where the sine integral is defined in (2.77).

2.53. Show that

$$\text{comb}\left(t - \frac{1}{2}\right) \leftrightarrow \frac{1}{2} \left[\text{comb}\left(\frac{u}{2}\right) - \text{comb}\left(\frac{u-1}{2}\right) \right].$$

2.54. The generalized comb function [1118]

Let $h(t)$ be any function that integrates to A , so

$$\int_{-\infty}^{\infty} h(t) dt = A.$$

Define the generalized comb function

$$\text{comb}_h(t) := \sum_{n=-\infty}^{\infty} \frac{1}{|n|} h\left(\frac{t}{n}\right)$$

where we assume the $n = 0$ term in the sum is $A\delta(t)$.

(a) Show that

$$\text{comb}_h(t) \longleftrightarrow \text{comb}_K(u) \quad (2.153)$$

where

$$K(u) = \frac{1}{|u|} h\left(\frac{1}{u}\right). \quad (2.154)$$

HINT: First, show that

$$\text{comb}_h(t) = \int_{\xi=-\infty}^{\infty} h(\xi) \left[\frac{1}{|\xi|} \text{comb}\left(\frac{t}{\xi}\right) \right] d\xi. \quad (2.155)$$

(b) Identify a function for which the generalized comb function becomes a regular comb function.

2.55. (a) Let $x(t) = t^{-\frac{3}{4}}$. Compute both the area and energy of $x(t)$

(i) over the interval $(0, 1)$ and,

(ii) over the interval $(1, \infty)$.

(b) Use your result in (a) to show that finite area does not imply finite energy and vice versa.

(c) If a continuous time signal's area is finite, can we conclude its energy is also finite? What about the converse?

2.56. (a) If $x(t)$ has a spectrum with finite area, show that $x(t)$ is bounded.

Let

$$|x(t)| \leq C < \infty.$$

Express C in terms of

$$A = \int_{-\infty}^{\infty} |X(u)| du < \infty.$$

(b) Show that the converse of (a) is not true. That is, there exist bounded signals whose spectra do not have finite area.

2.57. Show that a finite energy bandlimited signal, $x(t)$, must be bounded. Specifically,

$$|x(t)|^2 \leq 2BE.$$

Hint: Apply Schwarz's inequality³⁶ to the inversion formula.

2.58. (a) A finite energy signal $x(t)$ is bandlimited. Is its p th derivative also a finite energy bandlimited function?

(b) Repeat part (a) substituting the word "area" for "energy".

(c) Substitute "bounded".

2.59. (a) Apply Schwarz's inequality³⁷ to the derivative theorem to show that, if $x(t)$ is bandlimited, its M^{th} derivative is bounded as

$$|x^{(M)}(t)|^2 \leq \frac{(2\pi B)^{2M+1}E}{2M+1}. \quad (2.156)$$

(b) Show that a bandlimited function is smooth in the sense that

$$|x(t+\tau) - x(t)|^2 \leq \frac{(2\pi B)^3 |\tau|^2 E}{3}. \quad (2.157)$$

2.60. Prove (2.103).

2.61. Consider the general linear integral transform

$$g(t) = \int_{-\infty}^{\infty} f(\tau)h(t, \tau)d\tau.$$

For a given t , assume that the kernel, $h(t, \tau)$, as a function of τ , has finite energy,

$$E_h(t) = \int_{-\infty}^{\infty} |h(t, \tau)|^2 d\tau.$$

If $f(t)$ has finite energy, show that $g(t)$ is bounded.

2.62. Prove the inverse DFT in (2.113) inverts.

2.63. Prove the inverse DCT in (2.117) correctly inverts the DCT in (2.121).

³⁶ See Appendix 16.1.

³⁷ See Appendix 16.1.

2.64. Prove that (2.128) inverts the Hartley transform.

2.65. Prove that relation between the Hartley and Fourier transforms in (2.127).

2.9 Solutions for Selected Chapter 2 Exercises.

2.3. Although there are many parallels between continuous and discrete time signals, there are also important differences. One of these differences is illustrated here. Differentiation is not defined for discrete time systems. Although derivatives can be approximated by, say, finite differences, the derivative,

$$\frac{dx(t)}{dt} = \lim_{\Delta t \rightarrow \infty} \frac{x(t) - x(t - \Delta t)}{\Delta t},$$

is simply meaningless when applied to discrete time signals. The foundational premise for this problem, differentiation of a discrete time signal, is therefore faulty.

2.4. Absolutely convergent sums I. The series converges absolutely if

$$S(t) \equiv \sum_{m=0}^{\infty} \frac{|t - \tau|^m}{m!} |x^{(m)}(\tau)| < \infty.$$

From the derivative theorem for Fourier transforms,

$$\begin{aligned} S(t) &= \sum_{m=0}^{\infty} \frac{|t - \tau|^m}{m!} \left| \int_{-B}^B (j2\pi u)^m X(u) e^{j2\pi u t} du \right| \\ &\leq \sum_{m=0}^{\infty} \frac{|t - \tau|^m}{m!} \left[\int_{-B}^B (2\pi u)^{2m} du \right]^{1/2} \\ &\quad \times \left[\int_{-B}^B |X(u)|^2 du \right]^{1/2} \end{aligned}$$

where, in the second step, we have used Schwarz's inequality³⁸. Since $x(t)$ has finite energy,

$$E = \int_{-B}^B |X(u)|^2 du$$

is finite. Thus

$$\begin{aligned} S(t) &\leq \sqrt{2B} E \sum_{m=0}^{\infty} \frac{(2\pi B |t - \tau|^2)^m}{m! \sqrt{2m+1}} \\ &< \sqrt{2B} E \sum_{m=0}^{\infty} \frac{(2\pi B |t - \tau|)^m}{m!} \\ &= \sqrt{2B} E e^{2\pi B |t - \tau|}. \end{aligned}$$

³⁸See Appendix 16.1.

where we have used the Taylor series expansion for e^z . This bound is finite for all finite t and τ .

2.5. Absolutely convergent sums II. Terms in a sum can be shuffled if the sum is an *absolutely convergent sum*.

(a) For $Z = \exp(j\theta)$ in (2.34),

$$e^{j\theta} = \sum_{n=0}^{\infty} \frac{(j\theta)^n}{n!}.$$

It follows that the sum of the corresponding absolute values is

$$\begin{aligned} \sum_{n=0}^{\infty} \frac{|(j\theta)^n|}{n!} &= \sum_{n=0}^{\infty} \frac{|\theta^n|}{n!} \\ &= e^{\theta}. \end{aligned}$$

(b) Since

$$\sum_{n=1}^{\infty} \frac{1}{n} = \infty,$$

the series is not absolutely convergent.

2.6. The Pythagorean theorem. One straightforward geometrical proof of the Pythagorean theorem is shown in Figure 2.32. A $c \times c$ square is placed inside an $(a+b) \times (a+b)$ square. The big square's area can be computed by adding the area of the small square plus the area of the four small triangles. The result is

$$(a+b)^2 = c^2 + 4 \left(\frac{1}{2} ab \right).$$

Solving gives the Pythagorean theorem: $c^2 = a^2 + b^2$.

2.7.

(a) A number ending in Z zeros is divisible by 10^Z . In computing a factorial, a factor of 10 occurs every time factors of 5 and 2 occur. The number of positive integers divisible by 5 that are less than N is about $\frac{N}{5}$ when N is large. Since the density of numbers divisible by two is much larger (50%), we conclude that every time we pass a number divisible by 5, we multiply the emerging factorial by 10 and add another zero to the end of the factorial. Every time we hit

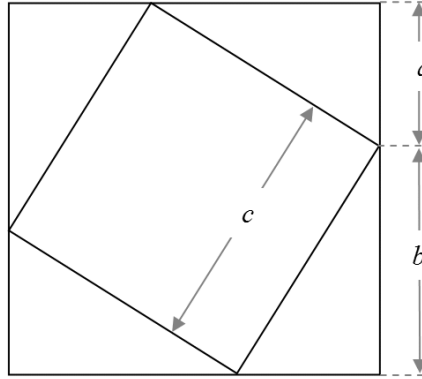


FIGURE 2.32: Geometry to illustrate the Pythagorean theorem.

numbers like $25 = 5^2$ and 50 that are divisible by 5 *twice*, we add two more zeros to the factorial. When $125 = 5^3$, 250 etc. are passed, three zeros are added, and so forth. For $N = 5^n$, the count of numbers divisible by 5 is 5^{n-1} , by 25 is 5^{n-2} , by $125 = 5^3$ is 5^{n-3} , etc. The total number of zeros is thus given by the geometric series³⁹

$$\sum_{k=0}^{n-1} 5^k = \frac{5^n - 1}{4}.$$

- (b) The number of integers below N divisible by 5 is $\lfloor \frac{N}{5} \rfloor$. The number of integers below N divisible by 5^2 is $\lfloor \frac{N}{5^2} \rfloor$, etc. The biggest value of n for which $5^n \leq N$ is $\lfloor \log_5 N \rfloor$. The number of 5 's in the factorizations of $N!$ is therefore given by (2.138).
- (c) As an example, let $N = 2000$. Then

$$\begin{aligned} Z[2000] &= \lfloor \frac{2000}{5} \rfloor + \lfloor \frac{2000}{25} \rfloor + \lfloor \frac{2000}{125} \rfloor + \lfloor \frac{2000}{625} \rfloor \\ &= 400 + 80 + 16 + 3 \\ &= 499 \end{aligned} \tag{2.158}$$

This is verified in Table 2.7.

- (d) $N!!$ never ends in a zero.

³⁹See Appendix 16.4.2.

(e) Stirling's formula for $n = 2000$ is

$$\begin{aligned}\log_{10} n! &= \left(\frac{1}{2} \log(2\pi) + \left(n + \frac{1}{2}\right) \log n - n\right) / \log 10 \\ &= 5,735.5206.\end{aligned}$$

The mantissa of the log is 0.5206 and the characteristic is 5,735. Since $10^{0.5206} = 0.3316$, we conclude that $n! \approx 0.3316 \times 10^{5,735}$. Comparing with the correct number in Table 2.7, the approximation is thus very good.

2.9.

(a) Since

$$X(0) = \int_{-\infty}^{\infty} x(t) dt,$$

the transforms in Table 2.4 can be used to solve this and the next few problems. For this problem,

$$\int_{-\infty}^{\infty} \text{sinc}(t) dt = \Pi(u) \Big|_{u=0} = 1.$$

(b) Similarly,

$$\int_{-\infty}^{\infty} \text{jinc}(t) dt = \sqrt{1-u^2} \Pi(u) \Big|_{u=0} = 1.$$

(c)

$$\int_{-\infty}^{\infty} J_0(2\pi t) dt = \frac{1}{\sqrt{1-u^2}} \Pi(u) \Big|_{u=0} = 1.$$

(d) We conclude from (2.164), that

$$\int_{-\infty}^{\infty} \frac{J_\nu(2\pi t)}{(2t)^\nu} dt = \frac{(\pi/2)^\nu}{\sqrt{\pi} \Gamma(\nu + \frac{1}{2})}.$$

(e) From (2.44),

$$\int_{-\infty}^{\infty} \text{sinc}_k(t) dt = \frac{\Pi(u)}{\text{sinc}^k(u)} \Big|_{u=0} = 1.$$

(f) These last problems are easily solved using the power theorem in (2.101).

(g)

$$\begin{aligned}
\int_{-\infty}^{\infty} \text{sinc}(2t)\text{sinc}(t-1)dt &= \int_{-\infty}^{\infty} \left[\frac{1}{2}\Pi\left(\frac{u}{2}\right)\right] \left[\Pi(u)e^{-j2\pi u}\right]^* du \\
&= \frac{1}{2} \int_{-\frac{1}{2}}^{\frac{1}{2}} e^{j2\pi u} du \\
&= 0.
\end{aligned}$$

(h) We have the Fourier transform pair

$$1 \leftrightarrow \delta(u).$$

In integral form

$$\int_{-\infty}^{\infty} e^{-j2\pi tv} dt = \delta(v).$$

Taking the real part of both sides gives the desired result.

$$\int_{-\infty}^{\infty} \cos(2\pi tv) dt = \delta(v).$$

2.10.

(a)

$$\begin{aligned}
\sin\left(\frac{\pi}{2}\Pi(t)\right) &= \begin{cases} \sin\left(\frac{\pi}{2}\right) & ; |t| < \frac{1}{2} \\ \sin\left(\frac{\pi}{4}\right) & ; |t| = \frac{1}{2} \\ \sin(0) & ; |t| > \frac{1}{2} \end{cases} \\
&= \begin{cases} 1 & ; |t| < \frac{1}{2} \\ \frac{1}{\sqrt{2}} & ; |t| = \frac{1}{2} \\ 0 & ; |t| > \frac{1}{2} \end{cases} \\
&= \sqrt{\Pi(t)}
\end{aligned}$$

(c) $\Pi(\Pi(t)) = 1 - \Pi(t)$.(d) $\text{sgn}(\sin(2\pi t))$ is a square wave.

(e)

$$\begin{aligned}
\sin\left(\frac{\pi}{2}\text{sgn}(t)\right) &= \begin{cases} \sin(-\pi/2) = -1 & ; t < 0 \\ \sin(0) = 0 & ; t = 0 \\ \sin(\pi/2) = 1 & ; t > 0 \end{cases} \\
&= \text{sgn}(t)
\end{aligned}$$

- (f) $\Pi(\Lambda(t)) = 1 - \Pi(t)$.
- (g) $\delta[\text{sinc}(n)] = 1 - \delta[n]$.
- (h) Since $\text{sinc}(n) = \delta[n]$, this is the same as (g).
- (i) $\text{sinc}(\delta[n]) = 1 - \delta[n]$.
- (j) $\delta[\text{jinc}(n)] = 0$ because $\text{jinc}(n) \neq 0$ for all n .

2.11. Using the signal integral property in (2.93) and its Fourier dual, the numerators of both sides of (2.139) are equal as are the denominators.

2.13. Let $x(t) \leftrightarrow X(u)$.

1. If $x(t)$ is real, is $x(0)X^*(0)$ always real? *Solution:* Yes. If $x(t)$ is real, so is $x(0)$. If $x(t)$ is real, then

$$X(0) = X^*(0) = \int_t x(t) dt$$

is also real. Thus, $x(0)X^*(0)$ is always real.

2. What about when $x(t)$ is complex. Is $x(0)X^*(0)$ always real? *Solution:* It is not true. Here is a simple counterexample. Since

$$e^{-t}\mu(t) \longleftrightarrow \frac{1}{1 + j2\pi u}$$

it follows that

$$x(t) = e^{-(t+\tau)}e^{j2\pi ft}\mu(t+\tau) \longleftrightarrow X(u) = \frac{e^{j2\pi u\tau}}{1 + j2\pi(u-f)}.$$

For $\tau > 0$, we have $x(0) = e^{-\tau}$ and $X(0) = \frac{1}{1 - j2\pi f}$. Thus

$$x(0)X^*(0) = \frac{e^{-\tau}}{1 + j2\pi f}$$

is not real for $\tau > 0$ and $f \neq 0$.

2.15. Analytic signals.

(a) Since

$$x(t) = \sin(2\pi f_0 t) \longleftrightarrow X(u) = \frac{1}{j2} (\delta(u - f_0) - \delta(u + f_0)),$$

it follows that $X(u)\mu(u) = \frac{1}{j2}\delta(u - f_0)$. The corresponding analytic signal is thus

$$\hat{x}(t) = \frac{1}{j2} e^{j2\pi f_0 t}.$$

(b) Since $\mu(u) = (\text{sgn}(u)+1)/2$ it follows that $X(u)\mu(u) = \frac{1}{2} [X(u) + X(u) \text{sgn}(u)]$.

Using the Fourier transform of the Hilbert transform in (2.98), we inverse Fourier transform to obtain a general expression for the analytic signal

$$\hat{x}(t) = \frac{1}{2} (x(t) - j\mathcal{H}x(t)).$$

(c) They are Fourier transform duals, *i.e.* one follows from the other from the duality theorem⁴⁰.

2.16.

$$|\text{sinc}(t)|\mu(t) = \text{sinc}(t) \left[-1 + 2 \sum_{k=0}^{\infty} \Pi \left(t - k - \frac{1}{2} \right) \right] \mu(t)$$

Thus

$$|\text{sinc}(t)|\mu(t) \leftrightarrow \Pi(u) * \left[-\delta(u) + 2 \text{sinc}(u) e^{-j\pi u} \sum_{k=0}^{\infty} e^{-j2\pi k u} \right].$$

The sum over k is recognized as the Fourier transform of the causal comb in (2.56). Thus

$$|\text{sinc}(t)|\mu(t) \leftrightarrow \Pi(u) * \left[-\delta(u) + \text{sinc}(u) e^{-j\pi u} (1 - j \cotan(\pi u)) \right].$$

or, equivalently,

$$\begin{aligned} |\text{sinc}(t)|\mu(t) &\leftrightarrow -\Pi(u) + \Pi(u) * \left[\frac{\sin(\pi u)}{\pi u} e^{-j\pi u} \left(1 - j \frac{\cos(\pi u)}{\sin(\pi u)} \right) \right] \\ &= -\Pi(u) - j\Pi(u) * \left[\frac{1}{\pi u} e^{-j\pi u} (\cos(\pi u) + j \sin(\pi u)) \right] \\ &= -\Pi(u) + j \left(\frac{-1}{\pi u} \right) * \Pi(u) \\ &= -\Pi(u) + j \ln \left(\left| \frac{t - \frac{1}{2}}{t + \frac{1}{2}} \right| \right) \end{aligned}$$

⁴⁰See Section 2.3.4.5.

where, in the last step, we have used the Hilbert transform in (2.141).

2.17.

(a) $\delta(t) = \lim_{A \rightarrow \infty} A\Lambda(At)$.

(b) $\delta(t) = \lim_{A \rightarrow \infty} A\text{jinc}(At)$.

(c) $\delta(t) = \lim_{A \rightarrow \infty} A\text{sinc}^2(At)$.

In each case, the limit of the transform approaches one. For example

$$\begin{aligned} A \text{jinc}(At) &\longleftrightarrow \sqrt{1 - (u/A)^2} \Pi\left(\frac{u}{2A}\right) \\ &\longrightarrow 1 \text{ as } A \rightarrow \infty. \end{aligned}$$

2.25.

(a)

$$\frac{d}{dt} \text{sgn}(t) = 2\delta(t) \leftrightarrow (j2\pi u) \frac{1}{j\pi u} = 2.$$

(b) Since

$$\begin{aligned} u\delta(u) &= 0, \\ \frac{d}{dt} \mu(t) = \delta(t) &\leftrightarrow (j2\pi u) \times \frac{1}{2} \left[\delta(u) + \frac{1}{j\pi u} \right] = 1. \end{aligned}$$

2.21. If $o(t) = -o(-t)$, then $o(0) = -o(0)$ always requires that $o(0) = 0$. So the answer is yes. An odd function evaluated at the origin must always be zero.

2.22. Here we prove the entries in Table 2.1 concerning even and odd functions.

(a) Let $e_3(t) = e_1(t) + e_2(t)$. Then

$$e_2(-t) = e_1(-t) + e_2(-t) = e_1(t) + e_2(t) = e_3(t).$$

(b) Let $o_3(t) = o_1(t) + o_2(t)$. Then

$$\begin{aligned} -o_3(-t) &= -[o_1(-t) + o_2(-t)] = -o_1(-t) - o_2(-t) \\ &= o_1(t) + o_2(t) = o_3(t). \end{aligned}$$

(c) Let $e_3(t) = e_1(t) e_2(t)$. Then

$$e_3(-t) = e_1(-t) e_2(-t) = e_1(t) e_2(t) = e_3(t).$$

(d) Let $e_3(t) = o_1(t) o_2(t)$. Then

$$\begin{aligned} e_3(-t) &= o_1(-t) o_2(-t) = [-o_1(-t) (-o_2(-t))] \\ &= -[o_1(t) o_2(t)] = e_3(t). \end{aligned}$$

(e) Let $o_3(t) = o_1(t) e_2(t)$. Then

$$-o_3(-t) = -o_1(-t) e_2(-t) = o_1(t) e_2(t) = o_3(t).$$

(f) Let $o(t) = \frac{d}{dt} e(t)$. Then

$$-o(-t) = -\frac{d}{d(-t)} e(-t) = \frac{d}{dt} e(t) = o(t).$$

(g) Let $e(t) = \frac{d}{dt} o(t)$. Then

$$e(-t) = \frac{d}{d(-t)} o(-t) = \frac{d}{dt} o(t) = e(t).$$

(h) Let $e(t) = \int_0^t o(\tau) d\tau$. Then

$$e(-t) = \int_0^{-t} o(\tau) d\tau = -\int_0^t o(-\tau) d\tau = \int_0^t o(\tau) d\tau = e(t).$$

(i) Let $o(t) = \int_0^t e(\tau) d\tau$. Then

$$o(-t) = \int_0^{-t} e(\tau) d\tau = -\int_0^t e(-\tau) d\tau = \int_0^t e(\tau) d\tau = o(t).$$

(j) Let $z = \int_{-T}^T e(t) dt$. Then

$$\begin{aligned} z &= \left[\int_{-T}^0 + \int_0^T \right] e(t) dt = -\int_0^T e(-t)(-dt) + \int_0^T e(t) dt \\ &= \int_0^T e(t) dt + \int_0^T e(t) dt = 2 \int_0^T e(t) dt. \end{aligned}$$

(k) Let $z = \int_{-T}^T o(t) dt$. Then

$$\begin{aligned} z &= \left[\int_{-T}^0 + \int_0^T \right] o(t) dt = -\int_0^T o(-t)(-dt) + \int_0^T o(t) dt \\ &= -\int_0^T o(t) dt + \int_0^T o(t) dt = 0. \end{aligned}$$

(l) Let $o_1[n] = \sum_{m=0}^n o[m]$. Then

$$-o_1[-n] = -\sum_{m=0}^{-n} o[m] = -\sum_{p=0}^n -o[-p] = \sum_{p=0}^n o[p] = o_1[n].$$

(m) Let $e_1[n] = \sum_{m=0}^n e[m]$. Then

$$e_1[-n] = \sum_{m=0}^{-n} e[m] = \sum_{p=0}^n e[-p] = \sum_{p=0}^n e[p] = e_1[n].$$

(n) Let $z = \sum_{n=-N}^N e[n]$. Then

$$\begin{aligned} z &= \sum_{n=-N}^{-1} e[n] + e[0] + \sum_{n=1}^N e[n] = \sum_{n=1}^N e[-n] + e[0] + \sum_{n=1}^N e[n] \\ &= \sum_{n=1}^N e[n] + e[0] + \sum_{n=1}^N e[n] = e[0] + 2 \sum_{n=1}^N e[n]. \end{aligned}$$

(o) Let $z = \sum_{n=-N}^N o[n]$. Then

$$\begin{aligned} z &= \sum_{n=-N}^{-1} o[n] + o[0] + \sum_{n=1}^N o[n] = \sum_{n=1}^N o[-n] + e[0] + \sum_{n=1}^N e[n] \\ &= \sum_{n=1}^N -o[n] + e[0] + \sum_{n=1}^N e[n] = 0. \end{aligned}$$

(p) Let $e_3 = e_2 * e_1$. We consider the continuous case where

$$e_3(t) = \int_{-\infty}^{\infty} e_2(\tau) e_1(t - \tau) d\tau.$$

Thus

$$e_3(-t) = \int_{\tau=-\infty}^{\infty} e_2(\tau) e_1(-t - \tau) d\tau.$$

Set $\xi = \tau$ and

$$\begin{aligned} e_3(-t) &= \int_{\xi=-\infty}^{\infty} e_2(-\xi) e_1(-t + \xi) d\xi \\ &= \int_{\xi=-\infty}^{\infty} e_2(\xi) e_1(t - \xi) d\xi = e_3(t). \end{aligned}$$

(q) Let $o_3 = o_1 * o_2$. We consider the continuous case where

$$o_3(t) = \int_{-\infty}^{\infty} o_1(\tau) o_2(t - \tau) d\tau.$$

Thus

$$o_3(-t) = \int_{\tau=-\infty}^{\infty} o_1(\tau) o_2(-t - \tau) d\tau.$$

Set $\xi = \tau$ and

$$\begin{aligned} o_3(-t) &= \int_{\xi=-\infty}^{\infty} o_1(-\xi) o_2(-t + \xi) d\xi \\ &= \int_{\xi=-\infty}^{\infty} (-o_1(\xi)) (-o_2(t - \xi)) d\xi \\ &= -o_3(t) \end{aligned}$$

(r) Let $e_1 = e * o$. For discrete time convolution,

$$e_1[n] = \sum_{k=-\infty}^{\infty} e[k] o[n - k].$$

Thus

$$e_1[-n] = \sum_{k=-\infty}^{\infty} e[k] o[-n - k].$$

Set $p = -k$ and

$$\begin{aligned} e_1[-n] &= \sum_{p=-\infty}^{\infty} e[-p] o[-n + p] \\ &= \sum_{p=-\infty}^{\infty} e[p] (-o[n - p]) \\ &= -e_1[n] \end{aligned}$$

(s) For the continuous case, we use the continuous time Fourier transform in (2.11) and write

$$\begin{aligned} e(t) &\longleftrightarrow E(u) \\ &= \int_{-\infty}^{\infty} e(t) e^{-j2\pi ut} dt \\ &= \int_{-\infty}^{\infty} e(t) (\cos(2\pi ut) + j \sin(2\pi ut)) dt. \end{aligned}$$

Since $\sin(2\pi ut)$ is an odd function of t and $e(t)$ is even, from (e), $e(t) \sin(2\pi ut)$ is odd and, using (k),

$$\int_{-\infty}^{\infty} e(t) \sin(2\pi ut) dt = 0$$

and

$$E(u) = \int_{-\infty}^{\infty} e(t) \cos(2\pi ut) dt.$$

Thus, setting $\xi = -t$,

$$\begin{aligned} E(-u) &= \int_{t=-\infty}^{\infty} e(t) \cos(2\pi ut) dt \\ &= \int_{\xi=-\infty}^{\infty} e(-\xi) \cos(2\pi u\xi) dt \\ &= \int_{\xi=-\infty}^{\infty} e(\xi) \cos(2\pi u\xi) dt \\ &= E(-u). \end{aligned}$$

Thus, the Fourier transform of a possibly complex even function is an even function.

(t) For the discrete case, using the DTFT in (2.112), let

$$o[n] \longleftrightarrow \Theta(f)$$

be DTFT pairs. Then

$$\begin{aligned} \Theta(f) &= \sum_{k=-\infty}^{\infty} o[k] e^{-j2\pi fk} dt \\ &= \sum_{k=-\infty}^{\infty} o[k] (\cos(2\pi fk) - j \sin(2\pi fk)). \end{aligned}$$

Since $\cos(2\pi fk)$ is an even function of t and $o[k]$ is odd, from (e), $o[k] \cos(2\pi fk)$ is odd and, using (o),

$$\sum_{k=-\infty}^{\infty} o[n] \cos(2\pi fk) = 0$$

and

$$\Theta(f) = -j \sum_{k=-\infty}^{\infty} o[n] \sin(2\pi ut) dt.$$

Thus, setting $p = -k$,

$$\begin{aligned} \Theta(-f) &= \sum_{k=-\infty}^{\infty} -j o[k] \sin(2\pi fk) \\ &= \sum_{p=-\infty}^{\infty} -j o[-p] \sin(2\pi f(-p)) \\ &= \sum_{p=-\infty}^{\infty} -j (-o[p]) (-\sin(2\pi fk)) \\ &= -j \Theta(f). \end{aligned}$$

Thus, the Fourier transform of a possibly complex odd function is an odd function.

2.23.

(a) Using the inverse Fourier transform of a Dirac delta, we can write

$$\begin{aligned}
 \delta(u) &= \int_{-\infty}^{\infty} e^{j2\pi ut} dt \\
 &= \lim_{\alpha \rightarrow 0} \int_{-\infty}^{\infty} e^{-\alpha|t|} e^{j2\pi ut} dt \quad ; \quad \text{convergence factor} \\
 &= \lim_{\alpha \rightarrow 0} \int_{-\infty}^{\infty} e^{-\alpha|t|} \cos(2\pi ut) dt \quad ; \quad \text{eliminate odd integrand} \\
 &= \lim_{\alpha \rightarrow 0} 2 \int_0^{\infty} e^{-\alpha t} \cos(2\pi ut) dt \quad ; \quad \text{even integrand} \\
 &= 2 \int_0^{\infty} \cos(2\pi ut) dt.
 \end{aligned}$$

Substituting the proposed inversion into the forward cosine transform gives

$$\begin{aligned}
 x(t) &\stackrel{?}{=} [2 \int_0^{\infty} X(u) \cos(2\pi ut) du] \mu(t) \\
 &= [2 \int_{u=0}^{\infty} [2 \int_{\tau=0}^{\infty} x(\tau) \cos(2\pi u\tau) d\tau] \cos(2\pi ut) du] \mu(t) \\
 &= [4 \int_{\tau=0}^{\infty} x(\tau) [\int_{u=0}^{\infty} \cos(2\pi u\tau) \cos(2\pi ut) du] dt] \mu(t) \\
 &= [2 \int_{\tau=0}^{\infty} x(\tau) [\int_{u=0}^{\infty} (\cos(2\pi u(t-\tau)) + \cos(2\pi u(t+\tau))) du] dt] \mu(t) \\
 &= [\int_{\tau=0}^{\infty} x(\tau) [\delta(t-\tau) + \delta(t+\tau)] dt] \mu(t) \\
 &= [x(t) + x(-t)] \mu(t) \\
 &= x(t).
 \end{aligned}$$

(b) Let $z_o(t)$ be any odd function of t . Then, since the bilateral cosine transform of $z_o(t)$ is zero, we see that the bilateral cosine transform of any $x(t)$ is the same as that of $x(t) + z_o(t)$. Many functions therefore map to $X_{\cos}(u)$ which cannot be uniquely inverted.

2.25.

(a)

$$\frac{d}{dt} \operatorname{sgn}(t) = 2\delta(t) \leftrightarrow (j2\pi u) \frac{1}{j\pi u} = 2.$$

(b) Since

$$u\delta(u) = 0,$$

we conclude that

$$\frac{d}{dt} \mu(t) = \delta(t) \leftrightarrow (j2\pi u) \times \frac{1}{2} \left[\delta(t) + \frac{1}{j\pi u} \right] = 1.$$

2.26. (a) The Dirac delta has finite area since

$$\int_{-\infty}^{\infty} \delta(t) dt = 1 < \infty.$$

(b) The Dirac delta has infinite energy. From the sifting property of in (2.27),

$$\int_{-\infty}^{\infty} \delta(\tau) \delta(t - \tau) d\tau = \delta(t).$$

Thus⁴¹, for $t = 0$,

$$\int_{-\infty}^{\infty} \delta^2(\tau) d\tau = \delta(0) = \infty.$$

2.29.

(a) $g(t) \approx a(t - t_0)$ around the neighborhood $t = t_0$ where $a = \frac{dg(t_0)}{dt}$. Since $\delta(t)$ is nonzero only when $\xi = 0$, we conclude

$$\begin{aligned} \delta(g(t)) &= \delta(a(t - t_0)) \\ &= \frac{1}{|a|} \delta(t - t_0). \end{aligned}$$

(b)

$$\begin{aligned} g(t) &= \ln(t/b); \quad t_0 = b \\ g'(t) &= 1/t \longrightarrow a = 1/b \end{aligned}$$

and

$$\delta(\ln(t/b)) = b\delta(t - b).$$

⁴¹Generating a *true* Dirac delta current or voltage waveform requires more power than is available from all of the world's power generation plants. Physically, the Dirac delta is a good approximation for a short high value waveform.

(c) The argument has an infinite number of zero crossings:

$$\sin(\pi t_n) = 0 \quad ; t_n = 0, \pm 1, \pm 2, \dots$$

Since

$$\begin{aligned} g'(t_n) &= \pi \cos(\pi t_n) \\ &= (-1)^n \pi \\ &= a_n, \end{aligned}$$

we have

$$\begin{aligned} \pi \delta(\sin(\pi t)) &= \pi \sum_{n=-\infty}^{\infty} \frac{1}{|a_n|} \delta(t - t_n) \\ &= \text{comb}(t). \end{aligned}$$

(d) From the quadratic formula, the quadratic equation

$$q(t) = at^2 + bt + c$$

has zeros at

$$t_{\pm} = \frac{1}{2a} \left(-b \pm \sqrt{b^2 - 4ac} \right).$$

there are three cases of interest, depending on the discriminant,

$$d = b^2 - 4ac.$$

(i) If $d < 0$, there are no real solutions of the quadratic and

$$\delta(at^2 + bt + c) = 0.$$

(ii) If $d > 0$, there are two zeros at

$$t_{\pm} = \frac{1}{2a} \left(-b \pm \sqrt{b^2 - 4ac} \right).$$

Then

$$q(t) = (t - t_-)(t - t_+).$$

The derivatives at these two points are

$$\frac{dq(t_-)}{dt} = t_- - t_+$$

and

$$\frac{dq(t_+)}{dt} = t_+ - t_-.$$

Thus

$$\delta(at^2 + bt + c) = \frac{\delta(t - t_+) + \delta(t - t_-)}{t_+ - t_-}. \quad (2.159)$$

(iii) If $d = 0$, there is a double zero at $t_+ = t_- = \frac{-b}{2a}$ and

$$q(t) = \left(t + \frac{b}{2a}\right)^2.$$

Thus

$$q\left(\frac{-b}{2a}\right) = 0$$

and

$$\frac{dq\left(\frac{-b}{2a}\right)}{dt} = 0.$$

The delta function with argument $q(t)$ is then not defined in the sense it has infinite area.

$$\delta(at^2 + bt + c) = \infty \times \delta\left(t + \frac{b}{2a}\right).$$

This is the same result we would obtain in (2.159) by letting $t_+ \rightarrow t_-$.

2.30.

(a) From duality

$$\text{sinc}(t) \longleftrightarrow \Pi(u).$$

(b) We have established (see (2.39))

$$\text{sech}(\pi t) \longleftrightarrow \text{sech}(\pi u) = \int_{-\infty}^{\infty} \text{sech}(\pi t) e^{-j2\pi ut} dt.$$

Thus

$$\begin{aligned} \psi(t) \equiv \text{sech}(\pi t) e^{\pi t} \longleftrightarrow \Psi(u) &= \int_{-\infty}^{\infty} \text{sech}(\pi t) e^{-j2\pi(u + \frac{j}{2})t} dt. \\ &= \text{sech}\left(\pi\left(u + \frac{j}{2}\right)\right). \\ &= \frac{2}{e^{\pi(u + \frac{j}{2})} + e^{-\pi(u + \frac{j}{2})}} \\ &= \frac{2}{j e^{\pi u} - j e^{-\pi u}} \\ &= -j \text{cosech}(\pi u). \end{aligned}$$

Since $\psi(-t) \longleftrightarrow \Psi(-u)$, sech is even, and cosech is odd, and

$$\psi(-t) = \text{sech}(\pi t) e^{-\pi t} \longleftrightarrow \Psi(-u) = j \text{cosech}(\pi u).$$

It follows that

$$\begin{aligned} \frac{1}{2} [\psi(t) - \psi(-t)] &= \frac{1}{2} (e^{\pi t} - e^{-\pi t}) \text{sech}(\pi t) \\ &= \sinh(\pi t) \text{sech}(\pi t) = \frac{\sinh(\pi t)}{\cosh(\pi t)} \\ &= \tanh(\pi t) \\ &\longleftrightarrow \frac{1}{2} [\Psi(u) - \Psi(-u)] \\ &= -j \text{cosech}(\pi u). \end{aligned}$$

(c) Recall that

$$\frac{d}{dt} \tanh(t) = \text{sech}^2(t).$$

Using the derivative theorem applied to the \tanh transform gives the desired result.

(d) For the sine integral, we first note, using the signal integral property, that

$$\int_{t=-\infty}^{\infty} \text{sinc}(t) = \Pi(0) = 1.$$

Using the integral theorem in Table 2.3 applied to the pair $\text{sinc}(t) \leftrightarrow \Pi(u)$ gives

$$\int_{-\infty}^t \text{sinc}(\tau) d\tau \longleftrightarrow \frac{\Pi(u)}{j2\pi u} + \frac{1}{2} \delta(u).$$

Thus, using (2.78),

$$\begin{aligned} \text{Si}(\pi t) &= \pi \int_0^t \text{sinc}(\tau) d\tau \\ &= \pi \left[-\frac{1}{2} + \int_{\tau=-\infty}^t \text{sinc}(\tau) d\tau \right] \\ &\longleftrightarrow \pi \left[-\frac{1}{2} \delta(u) + \left\{ \frac{\Pi(u)}{j2\pi u} + \frac{1}{2} \delta(u) \right\} \right] \\ &= \frac{\Pi(u)}{j2u}. \end{aligned}$$

(e) Using a convergence factor

$$\sum_{n=0}^{\infty} \delta(t-n) = \lim_{\alpha \rightarrow 1^-} \sum_{n=0}^{\infty} [\alpha^n \delta(t-n)].$$

Then

$$\begin{aligned}
 \lim_{\alpha \rightarrow 1^-} [\sum_{n=0}^{\infty} \alpha^n \delta(t-n)] &\leftrightarrow \lim_{\alpha \rightarrow 1^-} [\sum_{n=0}^{\infty} \alpha^n e^{-j2\pi nu}] \\
 &= \lim_{\alpha \rightarrow 1^-} \left[\frac{1}{1-\alpha e^{-j2\pi u}} \right] \\
 &= \frac{1}{1-e^{-j2\pi u}} \\
 &= \frac{e^{j\pi u}}{e^{j\pi u} - e^{-j\pi u}} \\
 &= \frac{1}{j2} \frac{e^{j\pi u}}{\sin(\pi u)} \\
 &= \frac{-j}{2} \frac{\cos(\pi u) + j \sin(\pi u)}{\sin(\pi u)} \\
 &= \frac{1}{2} [1 - j \cotan(\pi u)]
 \end{aligned}$$

where

$$\cotan(z) = \frac{1}{\tan(z)} = \frac{\cos(z)}{\sin(z)}.$$

2.31.

(a) Use Parseval's theorem with $x(t) = \text{sinc}^2(t)$,

$$\begin{aligned}
 \int_{-\infty}^{\infty} \text{sinc}^4(t) dt &= \int_{-1}^1 \Lambda^2(u) du \\
 &= 2 \int_0^1 (1-u)^2 du \\
 &= 2/3.
 \end{aligned}$$

(b) Same approach, but $x(t) = \text{jinc}(t)$:

$$\begin{aligned}
 \int_{-\infty}^{\infty} \text{jinc}^2(t) dt &= \int_{-1}^1 (1-u^2) du \\
 &= 4/3.
 \end{aligned}$$

(c) Parseval's theorem gives

$$\begin{aligned}
 \int_{-\infty}^{\infty} J_0^2(2\pi t) dt &= \frac{1}{\pi^2} \int_{-1}^1 \frac{du}{1-u^2} \\
 &= \infty.
 \end{aligned}$$

2.32.

(a) Using (2.83), we have

$$\int_{-\infty}^{\infty} j_n(2\pi t) dt = \frac{1}{2} j^{-n} P_n(0).$$

From (2.47), the Legendre polynomials are evenly odd. Thus $P_n(0) = 0$ when n is odd and

$$\int_{-\infty}^{\infty} j_n(2\pi t) dt = 0 \text{ when } n \text{ is odd.}$$

For even n , we use the recursion equation for the Legendre polynomial in (2.80). Assuming n is odd, we have

$$(n+1)P_{n+1}(0) = -nP_{n-1}(0)$$

or, for $m = n+1$ even,

$$P_m(0) = -\frac{m-1}{m} P_{m-2}(0). \quad (2.160)$$

Since $P_0(0) = 1$, the first few values are

$$\begin{aligned} P_2(0) &= -\frac{1}{2} P_0(0) = -\frac{1}{2}, \\ P_4(0) &= -\frac{3}{4} P_2(0) = \frac{3 \cdot 1}{4 \cdot 2}, \\ P_6(0) &= -\frac{5}{6} P_4(0) = -\frac{5 \cdot 3 \cdot 1}{6 \cdot 4 \cdot 2}. \end{aligned}$$

From this pattern, we deduce

$$P_{2m}(0) = (-1)^m \frac{(m-1)!!}{m!!}.$$

Thus

$$P_n(0) = \begin{cases} 0 & ; \quad n \text{ odd} \\ \frac{((n/2)-1)!!}{(n/2)!!} & ; \quad n \text{ even} \end{cases} \quad (2.161)$$

and

$$\int_{-\infty}^{\infty} j_n(2\pi t) dt = \begin{cases} 0 & ; \quad n \text{ odd} \\ \frac{1}{2} \frac{((n/2)-1)!!}{(n/2)!!} & ; \quad n \text{ even.} \end{cases}$$

- (b) Using the spherical Bessel function Fourier transform in (2.83) and the power theorem

$$\int_{-\infty}^{\infty} j_n(2\pi t) j_m(2\pi t) dt = j^{n-m} \int_{-1}^1 P_n(u) P_m(u) du.$$

Using the orthogonality property of the Legendre polynomial in (2.81) gives the final answer

$$\int_{-\infty}^{\infty} j_n(2\pi t) j_m(2\pi t) dt = \frac{2}{2n+1} \delta[n-m].$$

- (c) Using the Chebyshev polynomial Fourier transform in (2.87)

$$\int_{-1}^1 \frac{T_n(t)}{\sqrt{1-t^2}} dt = j^n J_n(0).$$

The series for the Bessel function in (2.152) is

$$J_m(t) = \frac{1}{m!} \left(\frac{t}{2}\right)^m - \frac{1}{(m+1)!} \left(\frac{t}{2}\right)^{m+1} + \dots$$

Clearly, $J_m(0) = 0$ for $m \neq 0$. For $m = 0$, we have $J_m(0) = 1$. Thus

$$J_m(0) = \delta[m].$$

This is graphically evident in Figure 2.15. In conclusion, we have

$$\int_{-1}^1 \frac{T_n(t)}{\sqrt{1-t^2}} dt = \delta[n].$$

- (d) Use the Fourier transform of the spherical Bessel function in (2.83) as applied to the Poisson sum formula in (2.102). The result is

$$T \sum_{n=-\infty}^{\infty} j_k(2\pi(t-nT)) = \sum_{n=-\infty}^{\infty} j^{-k} P_k\left(\frac{n}{T}\right) \Pi\left(\frac{n}{2T}\right) e^{j2\pi nt/T}. \quad (2.162)$$

If $T < 1$,

$$\Pi\left(\frac{n}{2T}\right) = \delta[n]$$

and (2.162) becomes

$$\sum_{n=-\infty}^{\infty} j_k(2\pi(t-nT)) = \frac{1}{T} P_k(0).$$

Using the equations for $P_k(0)$ in (2.161)

$$\sum_{n=-\infty}^{\infty} j_k(2\pi(t - nT)) = \begin{cases} 0 & ; \quad k \text{ odd} \\ \frac{(n/2-1)!!}{T(n/2)!!} & ; \quad k \text{ even.} \end{cases}$$

2.33.

(a) Use the Poisson sum formula.

$$\begin{aligned} \sum_{n=-\infty}^{\infty} \text{sinc}(t - n) &= \sum_{n=-\infty}^{\infty} \Pi(n) e^{j2\pi nt} \\ &= \sum_{n=-\infty}^{\infty} \delta[n] e^{j2\pi nt} \\ &= 1 \end{aligned}$$

since $\Pi(n) = \delta[n]$.

(b) Same result since $\Lambda(n) = \delta[n]$.

(c) Same result since $\sqrt{1 - n^2} \Pi(n/2) = \delta[n]$.

(d) $\text{sinc}(at) \longleftrightarrow \Pi(u/a)/a$. Thus

$$\begin{aligned} \sum_{n=-\infty}^{\infty} \text{sinc}(a(t - n)) &= \frac{1}{a} \sum_{n=-\infty}^{\infty} \Pi\left(\frac{n}{a}\right) e^{j2\pi nt} \\ &= \frac{1}{a} \sum_{n=-N}^N e^{j2\pi nt} \end{aligned}$$

where N is the greatest integer not exceeding $a/2$. Using a geometric series

$$\begin{aligned} \sum_{n=-\infty}^{\infty} \text{sinc}(a(t - n)) &= \frac{\sin[(2N+1)\pi t]}{a \sin(\pi t)} \\ &= \frac{2N+1}{a} \text{array}_{2N+1}(t). \end{aligned}$$

Part (a) is a special case for $a = 1$ ($N = 0$).

$$\sum_{n=-\infty}^{\infty} \text{sinc}(a(t - n)) = \frac{1}{a} \left[1 + 2 \sum_{n=1}^N \cos(2\pi nt) \right].$$

Part (a) is special case for $a = 1$ ($N = 0$).

(e) Use (2.104) with $T = 2$

$$\begin{aligned}\sum_{n=-\infty}^{\infty} \text{jinc}(2n) &= \frac{1}{2} \sum_{n=-\infty}^{\infty} \sqrt{1 - (n/2)^2} \Pi(n/4) \\ &= (1 + \sqrt{3})/2.\end{aligned}$$

(f) Use (2.104) with $T = 1/4$.

$$\sum_{n=-\infty}^{\infty} \text{jinc}^2(n/4) = 4 \sum_{n=-\infty}^{\infty} C(4n)$$

where

$$\begin{aligned}C(u) &= \sqrt{1 - u^2} \Pi(u/2) * \sqrt{1 - u^2} \Pi(u/2) \\ &= C(u)\Pi(u/4).\end{aligned}$$

Thus

$$\sum_{n=-\infty}^{\infty} \text{jinc}^2(n/4) = 4C(0)$$

where

$$\begin{aligned}C(0) &= \int_{-1}^1 (1 - u^2) du \\ &= 4/3.\end{aligned}$$

(g) The $n > 0$ and $n < 0$ terms cancel. The $n = 0$ term is zero.

2.34.

(a) $\frac{d}{dt} \text{sinc}(t) = 0 \implies \theta = \tan(\theta); \theta = \pi t$. The n^{th} extrema location, θ_n , can be founded iteratively by $\theta_n[m] \rightarrow \theta_n$ as $m \rightarrow \infty$ with

$$\theta_n[m+1] = n\pi + \arctan(\theta_n[m]) ; n = 0, \pm 1, \pm 2, \dots$$

The first few locations and the corresponding extrema are listed in the Table 2.8.

(b) $\theta_n \rightarrow n + 1/2$ as $n \rightarrow \infty$ and

$$\text{sinc}(t_n) \rightarrow \frac{(-1)^n}{\pi(n + \frac{1}{2})}.$$

To justify, simply compare plots of θ and $\tan(\theta)$ vs. θ .

n	θ_n	$\text{sinc}(\theta_n)$
1	4.4934	-0.21723
2	7.7253	0.12837
3	10.9041	-0.09133
4	14.0662	0.07091
5	17.2208	-0.05797
6	20.3713	0.04903
7	23.5194	-0.04248
8	26.6661	0.03747
9	29.8116	-0.03353
10	32.9564	0.03033
11	36.1006	-0.02769
12	39.2444	0.02547

TABLE 2.8: The first few extrema of $\text{sinc}(t)$.

2.35. Using (2.18), the Fourier transform of the periodic function, $x_T(t)$, is

$$X_T(u) = \int_{t=\tau}^{\tau+T} x(t)e^{-j2\pi ut} dt.$$

Thus

$$X_T\left(\frac{n}{T}\right) = \int_{t=\tau}^{\tau+T} x(t)e^{-j2\pi nt/T} dt.$$

Using Leibnitz's rule (see Appendix 16.2)

$$\begin{aligned} \frac{d}{d\tau} X_T\left(\frac{n}{T}\right) &= x(\tau+T)e^{-j2\pi n(\tau+T)/T} - x(T)e^{-j2\pi n\tau/T} \\ &= 0. \end{aligned}$$

Therefore, $X_T\left(\frac{n}{T}\right)$ is not a function of τ .

2.39.

- (a) The function in (2.146) is periodic with period 2π . Using (2.14), its Fourier coefficients are

$$c_n = \frac{1}{2\pi} \int_{-\pi}^{\pi} e^{z \cos(t)} e^{-jnt} dt.$$

Since $e^{z \cos(t)}$ is an even function of t ,

$$c_n = \frac{1}{2\pi} \int_{-\pi}^{\pi} e^{z \cos(t)} \cos(nt) dt.$$

The integrand is even, so

$$c_n = \frac{1}{\pi} \int_0^\pi e^{z \cos(t)} \cos(nt) dt.$$

Using (2.75), the Fourier coefficients are seen to be modified Bessel functions.

$$c_n = I_n(z).$$

The Fourier series is thus

$$e^{z \cos(t)} = \sum_{n=-\infty}^{\infty} I_n(z) e^{jnt}.$$

(b) From the Bessel function identity in (2.76), we find that

$$J_n(z) = j^n I_n(-jz).$$

The integral in defining the modified Bessel function in (2.75) becomes

$$J_n(z) = \frac{j^n}{\pi} \int_0^\pi e^{-jz \cos(\theta)} \cos(n\theta) d\theta. \quad (2.163)$$

The periodic function, $x(t) = e^{-jz \cos(t)}$ has a period of 2π and, from (2.14), has Fourier series coefficients

$$c_n = \frac{1}{2\pi} \int_{-\pi}^{\pi} e^{-jz \cos(\theta)} e^{-jn\theta} d\theta.$$

Since $e^{-jz \cos(\theta)}$ is an even function of θ , this is equivalent to

$$c_n = \frac{1}{2\pi} \int_{-\pi}^{\pi} e^{-jz \cos(\theta)} \cos(n\theta) d\theta.$$

The integrand is even. We can therefore write

$$c_n = \frac{1}{\pi} \int_0^\pi e^{-jz \cos(\theta)} \cos(n\theta) d\theta.$$

Using (2.163), we therefore conclude the Fourier series coefficients of the periodic function in (2.147) are

$$c_n = j^{-n} J_n(z).$$

2.41. The Fourier series is

$$y(t) = \alpha \sum_{n=-\infty}^{\infty} \text{sinc}(\alpha n) e^{j2\pi n t/T}.$$

Thus

$$y(\tau/2) = \alpha \sum_{n=-\infty}^{\infty} \text{sinc}(\alpha n) \cos(n\pi\alpha).$$

Write sinc as $\sin(\pi x)/(\pi x)$ and use a trigonometric identity

$$y(\tau/2) = \alpha \sum_{n=-\infty}^{\infty} \text{sinc}(2\alpha n).$$

We evaluate using (2.104) which, for $x(t) = \text{sinc}(t)$, can be written

$$\begin{aligned} \alpha \sum_{n=-\infty}^{\infty} \text{sinc}(2\alpha n) &= \frac{1}{2} \sum_{n=-\infty}^{\infty} \Pi\left(\frac{n}{2\alpha}\right) \\ &= 1/2. \end{aligned}$$

2.42. Since the integrand in (2.104) is even

$$\frac{J_\nu(2\pi t)}{(2t)^\nu} = \frac{(\pi/2)^\nu}{\sqrt{\pi}\Gamma(\nu + \frac{1}{2})} \int_{-1}^1 (1-u^2)^{\nu-\frac{1}{2}} \cos(2\pi ut) du.$$

Thus we have the transform pair

$$\frac{J_\nu(2\pi t)}{(2t)^\nu} \longleftrightarrow \frac{(\pi/2)^\nu}{\sqrt{\pi}\Gamma(\nu + \frac{1}{2})} (1-u^2)^{\nu-\frac{1}{2}} \Pi\left(\frac{u}{2}\right). \quad (2.164)$$

The entries in Table 2.4 for $\nu = 0, 1$ follow immediately using (2.65).

2.44.

- (a) We first find the coefficients, α_k , for the Legendre polynomial expansion. From (2.149),

$$P_i x(t) = \sum_{k=0}^{\infty} \alpha_k P_i(t) P_k(t) \Pi\left(\frac{t}{2}\right).$$

Thus

$$\begin{aligned} \int_{-1}^1 P_i(t) x(t) dt &= \sum_{k=0}^{\infty} \alpha_k \int_{-1}^1 P_i(t) P_k(t) dt \\ &= \sum_{k=0}^{\infty} \alpha_k \frac{2}{2k+1} \delta[i-k] \\ &= \frac{2\alpha_i}{2i+1}, \end{aligned}$$

or

$$\alpha_k = \left(k + \frac{1}{2}\right) \int_{-1}^1 x(t) P_k(t) dt. \quad (2.165)$$

(b) For a period of $T = 2$, the Fourier series coefficients are

$$\begin{aligned} c_n &= \frac{1}{2} \int_{-1}^1 x(t) e^{j\pi n t} dt \\ &= \frac{1}{2} \int_{-1}^1 \left[\sum_{k=0}^{\infty} \alpha_k P_k(t) \right] e^{j\pi n t} dt \\ &= \frac{1}{2} \sum_{k=0}^{\infty} \alpha_k \left[\int_{-1}^1 P_k(t) e^{j\pi n t} dt \right] \end{aligned} \quad (2.166)$$

From (2.83),

$$j_k(2\pi t) \leftrightarrow \frac{1}{2} j^{-k} P_k(u) \Pi\left(\frac{u}{2}\right) \quad (2.167)$$

so that the inverse Fourier transform is

$$\int_{-1}^1 P_k(u) e^{j2\pi u t} du = 2j^k j_k(2\pi t).$$

or, substituting $t \leftarrow u$ and $u \leftarrow \frac{n}{2}$ gives

$$\int_{-1}^1 P_k(t) e^{j\pi n t} dt = 2j^k j_k(\pi n). \quad (2.168)$$

Therefore, (2.166) becomes

$$c_n = \sum_{k=0}^{\infty} j^k \alpha_k j_k(\pi n). \quad (2.169)$$

(c) Here, we express the Legendre polynomial coefficients, α_k , in terms of the Fourier coefficients, c_n . From (2.165),

$$\begin{aligned} \alpha_k &= \left(k + \frac{1}{2}\right) \int_{-1}^1 x(t) P_k(t) dt \\ &= \left(k + \frac{1}{2}\right) \int_{-1}^1 \left[\sum_{n=-\infty}^{\infty} c_n e^{j\pi n t} \right] P_k(t) dt \\ &= \left(k + \frac{1}{2}\right) \sum_{n=-\infty}^{\infty} c_n \left[\int_{-1}^1 P_k(t) e^{j\pi n t} dt \right] \\ &= (2k+1) j^k \sum_{n=-\infty}^{\infty} c_n j_k(\pi n) \end{aligned} \quad (2.170)$$

where, in the last step, we have used (2.168).

(d) Substitute (2.169) into (2.170) gives

$$\begin{aligned}\alpha_k &= (2k+1)j^k \sum_{n=-\infty}^{\infty} \left(\sum_{p=0}^{\infty} j^p \alpha_p j_p(\pi n) \right) j_k(\pi n) \\ &= (2k+1)j^k \sum_{p=0}^{\infty} j^p \alpha_p \left(\sum_{n=-\infty}^{\infty} j_p(\pi n) j_k(\pi n) \right).\end{aligned}$$

For this to be an identity, we must have the following orthogonality condition for the spherical Bessel function with respect to the function's index.

$$(2k+1) \sum_{n=-\infty}^{\infty} j^{p+k} j_p(\pi n) j_k(\pi n) = \delta[k-p].$$

(e) Substitute (2.170) into (2.169) gives

$$\begin{aligned}c_n &= \sum_{k=0}^{\infty} j^k \left[(2k+1)j^k \sum_{m=-\infty}^{\infty} c_m j_k(\pi m) \right] j_k(\pi n) \\ &= \sum_{m=-\infty}^{\infty} c_m \left[\sum_{k=0}^{\infty} (-1)^k (2k+1) j_k(\pi m) j_k(\pi n) \right]\end{aligned}$$

We therefore have the following orthogonality condition for samples of the spherical Bessel function.

$$\sum_{k=0}^{\infty} (-1)^k (2k+1) j_k(\pi m) j_k(\pi n) = \delta[n-m].$$

2.47.

(a) Using the definition of the Legendre polynomial in (2.81), we have

$$\begin{aligned}P_n(-t) &= \frac{1}{2^n n!} \left(\frac{d}{d(-t)} \right)^n (t^2 - 1)^n \\ &= (-1)^n \frac{1}{2^n n!} \left(\frac{d}{dt} \right)^n (t^2 - 1)^n \\ &= (-1)^n P_n(t).\end{aligned}$$

(b) Using the definition of the Hermite polynomial in (2.88) gives

$$\begin{aligned}H_n(-t) &= (-1)^n e^{t^2} \left(\frac{d}{d(-t)} \right)^n e^{-t^2} \\ &= (-1)^n \left[(-1)^n e^{t^2} \left(\frac{d}{dt} \right)^n e^{-t^2} \right] \\ &= (-1)^n H_n(t).\end{aligned}$$

Yes, Hermite polynomials are evenly odd.

(c) The Chebyshev polynomials recursion in (2.85) is repeated here

$$T_{n+1}(t) = 2tT_n(t) - T_{n-1}(t). \quad (2.171)$$

We know $T_0(t) = 1$ is even and $T_1(t) = t$ is odd. When $T_n(t)$ is even, $2tT_n(t)$ in (2.171) is odd, and, for $T_{n-1}(t)$ odd, we see $T_{n+1}(t)$ in (2.171) is odd. A similar argument can be made for even recurrence, and we have established that Chebyshev polynomials are evenly odd.

2.48. Chebyshev polynomials of the second kind can be defined by

$$U_n(\cos \theta) = \frac{\sin(n+1)\theta}{\sin \theta}.$$

(a)

$$U_0(\cos \theta) = 1 \rightarrow U_0(t) = 1.$$

$$U_1(\cos \theta) = \frac{\sin 2\theta}{\sin \theta} \quad (2.172)$$

but

$$\begin{aligned} \sin 2\theta &= \Im e^{j2\theta} \\ &= \Im e^{j\theta} e^{j\theta} \\ &= \Im(\cos \theta + j \sin \theta)(\cos \theta + j \sin \theta) \\ &= 2 \cos \theta \sin \theta \end{aligned}$$

so that (2.172) becomes⁴²

$$U_1(\cos \theta) = \frac{2 \cos \theta \sin \theta}{\sin \theta} = 2 \cos \theta.$$

Thus

$$U_1(t) = 2t.$$

(b) Equation 2.151 is the imaginary part of the equation

$$e^{j(n+2)\theta} = 2 \cos \theta e^{j(n+1)\theta} - e^{jn\theta}.$$

Multiply through by $e^{-j(n+1)\theta}$ and this reduces to Euler's formula.

⁴²Alternately, we could have looked up a trig identity.

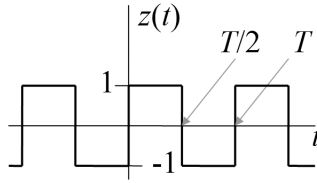


FIGURE 2.33: See Exercise 2.52.

(c) Divide (2.151) through by $\sin \theta$.

$$\frac{\sin(n+2)\theta}{\sin \theta} = 2 \frac{\cos \theta \sin(n+1)\theta}{\sin \theta} - \frac{\sin n\theta}{\sin \theta},$$

or, equivalently,

$$U_{n+1}(\cos \theta) = \cos \theta U_n(\cos \theta) - U_{n-1}(\cos \theta)$$

from which the recurrence relationship for Chebyshev polynomials of the second kind in (2.150) follows.

2.50. From (2.14), since $x(t)$ is real,

$$c_n^* = \frac{1}{T} \int_T x(t) e^{j2\pi nt/T} dt.$$

Thus

$$c_{-n}^* = \frac{1}{T} \int_T x(t) e^{-j2\pi nt/T} dt = c_n.$$

2.52. With attention to Figure 2.33:

$$z_T(t) = \Pi\left(\frac{t - \frac{T}{4}}{T/2}\right) - \Pi\left(\frac{t + \frac{T}{4}}{T/2}\right).$$

Thus

$$Z_T(u) = -j \operatorname{sinc}\left(\frac{Tu}{2}\right) \sin\left(\frac{\pi ut}{2}\right).$$

The Fourier coefficients follow as

$$\begin{aligned} c_n &= \frac{1}{T} Z_T(n/T) \\ &= -j \operatorname{sinc}(n/2) \sin(\pi n/2). \end{aligned}$$

Thus, since $z(t)$ is real,

$$\begin{aligned} z(t) &= \sum_{n=-\infty}^{\infty} -j \operatorname{sinc}(n/2) \sin(\pi n/2) e^{j2\pi nt/T} \\ &= \sum_{n=-\infty}^{\infty} \operatorname{sinc}(n/2) \sin(\pi n/2) \sin\left(\frac{2\pi nt}{T}\right). \end{aligned}$$

The truncated series is

$$z_N(t) = \sum_{n=-N}^N \operatorname{sinc}(n/2) \sin(\pi n/2) \sin\left(\frac{2\pi nt}{T}\right).$$

Extrema come from

$$\begin{aligned} 0 &= \frac{d}{dt} z_N(t) \\ &= \frac{2\pi}{T} \sum_{n=-N}^N \operatorname{sinc}(n/2) \sin(\pi n/2) n \cos\left(\frac{2\pi nt}{T}\right) \\ &= \frac{4}{T} \sum_{n=-N}^N \sin^2(\pi n/2) \cos\left(\frac{2\pi nt}{T}\right). \end{aligned}$$

But

$$\sin^2(\pi n/2) = \frac{1 - (-1)^n}{2}$$

and

$$\begin{aligned} 0 &= \frac{2}{T} \sum_{n=-N}^N [1 - (-1)^n] \cos\left(\frac{2\pi nt}{T}\right) \\ &= \frac{2}{T} \Re \sum_{n=-N}^N [1 - (-1)^n] e^{j2\pi nt/T}. \end{aligned}$$

Applying a geometric series⁴³ gives

$$0 = \frac{\sin(N + \frac{1}{2})\theta}{\sin(\theta/2)} - \frac{(-1)^N \cos(N + \frac{1}{2})\theta}{\cos(\theta/2)}$$

or, for N even,

$$\tan\left(N + \frac{1}{2}\right)\theta = \tan(\theta/2).$$

⁴³See Appendix 16.4.2.

Therefore

$$\left(N + \frac{1}{2}\right) \theta = \frac{\theta}{2} + p\pi ; \quad p = 0, \pm 1, \pm 2, \dots$$

or

$$\theta = \frac{2\pi t}{T} = \frac{p\pi}{N} \implies t = \frac{pT}{2N}.$$

The first extrema is at $p = 1$ corresponding to $t = T/2N$. Substituting gives

$$\begin{aligned} z_N \left(\frac{T}{2N} \right) &= \sum_{n=-N}^N \frac{\sin^2(\pi n/2)}{\pi n/2} \sin(\pi n/N) \\ &= 2 \sum_{n=1}^N \frac{\sin^2(\pi n/2)}{\pi n/2} \sin(\pi n/N) \\ &= \frac{2}{\pi} \sum_{n=1}^N \frac{1 - (-1)^n}{n} \sin(\pi n/N). \end{aligned}$$

Let $2m + 1 = n$

$$z_N \left(\frac{T}{2N} \right) = \frac{4}{\pi} \sum_{m=0}^{N/2} \frac{\sin \frac{\pi(2m+1)}{N}}{2m+1}.$$

Define

$$h(t) = \sum_{m=0}^M \frac{\sin(2m+1)t}{2m+1} ; \quad M = N/2$$

so that

$$z_N \left(\frac{T}{2N} \right) = \frac{4}{\pi} h(\pi/N).$$

Note that $h(0) = 0$. Now

$$\begin{aligned} \frac{dh(t)}{dt} &= \sum_{m=0}^M \cos(2m+1)t \\ &= \frac{\sin 2(M+1)t}{2 \sin(t)} \\ &= 2(M+1) \operatorname{array}_{2(M+1)}(t/\pi). \end{aligned}$$

Thus

$$h(t) = 2(M+1) \int_0^t \operatorname{array}_{2(M+1)} \left(\frac{\tau}{\pi} \right) d\tau$$

and

$$z_N \left(\frac{T}{2N} \right) = \frac{2(N+1)}{\pi} \int_0^{\pi/N} \operatorname{array}_{N+1} \left(\frac{\tau}{\pi} \right) d\tau.$$

Since the interval of integration gets smaller and smaller, $\sin \tau \rightarrow \tau$ and as $N \rightarrow \infty$

$$\begin{aligned} z_N \left(\frac{T}{2N} \right) &\rightarrow \frac{4}{\pi} \int_0^{\pi/N} \frac{\sin(N+2)\tau}{2\tau} d\tau \\ &= \frac{2}{\pi} \int_0^{\pi + \frac{2\pi}{N}} \frac{\sin(\xi)}{\xi} d\xi. \end{aligned}$$

Since $\text{Si}(\pi) = 1.8519370$, we conclude that, as $N \rightarrow \infty$,

$$\Delta \rightarrow 1 - \frac{2}{\pi} \text{Si}(\pi) = 0.1789797.$$

This is the Gibb's phenomenon overshoot of the Fourier series expansion of the square wave.

2.53. Using the shift theorem

$$\begin{aligned} \text{comb}(t - 1/2) &\longleftrightarrow \text{comb}(u) e^{-j\pi u} \\ &= \sum_{n=-\infty}^{\infty} \delta(u - n) e^{-j\pi n} \\ &= \sum_{n=-\infty}^{\infty} (-1)^n \delta(u - n) \\ &= \sum_{\text{even } n} \delta(u - n) - \sum_{\text{odd } n} \delta(u - n) \\ &= \sum_{m=-\infty}^{\infty} \delta(u - 2m) - \sum_{m=-\infty}^{\infty} \delta(u - (2m + 1)) \\ &= \frac{1}{2} \left[\sum_{m=-\infty}^{\infty} \delta\left(\frac{u}{2} - m\right) - \sum_{m=-\infty}^{\infty} \delta\left(\frac{u-1}{2} - m\right) \right] \\ &= \frac{1}{2} \left[\text{comb}\left(\frac{u}{2}\right) - \text{comb}\left(\frac{u-1}{2}\right) \right]. \end{aligned}$$

2.55. This problem illustrates that finite area does not dictate finite energy. Neither does finite energy dictate finite area.

- (a) See Table 2.9.
- (b) On the interval $(0, 1)$, $x(t)$ has finite area and infinite energy. On the interval $(0, \infty)$, the area is infinite and the energy is finite.
- (c) $A < \infty \implies F < \infty$. This follows from the proof that the space of ℓ_1 sequences is subsumed in l_2 [932, 1116]. The converse is not true. Consider

$$x(t) = \text{sinc}(Bt).$$

TABLE 2.9

	(0, 1)	(1, ∞)
A	4	∞
E	∞	2

TABLE 2.10: See the solution to Exercise 2.55.

Clearly, $E = 1/B$. However, since

$$\left| x\left(\frac{n}{2B}\right) \right| = \begin{cases} 1 & ; n = 0 \\ \frac{2}{\pi|n|} & ; \text{odd } n \\ 0 & ; \text{otherwise} \end{cases}$$

we have the divergent series

$$A = 1 + \frac{2}{\pi} \sum_{k=0}^{\infty} \frac{1}{2k+1} = \infty.$$

2.56.

- (a) A spectrum with finite area has a bounded inverse Fourier transform, but the converse is not true.

$$\begin{aligned} |x(t)| &= \left| \int_{-\infty}^{\infty} X(u) e^{j2\pi ut} du \right| \\ &\leq \int_{-\infty}^{\infty} |X(u)| du \\ &= A. \end{aligned}$$

Thus, $C = A$. Note, then, that $x(t)$ is bounded if $X(u)$ has finite area.

- (b) A counterexample is $x(t) = \text{sgn}(t)$. Since $|x(t)| \leq 1$, the function $x(t)$ is bounded. The Fourier transform of $x(t)$, though, does not have finite area.

2.57. To show all finite energy bandlimited functions are bounded, we write

$$\begin{aligned}
|x(t)|^2 &= \left| \int_{-B}^B X(u) e^{j2\pi ut} du \right|^2 \\
&\leq 2B \int_{-B}^B |X(u)|^2 du \\
&= 2BE.
\end{aligned}$$

2.58.

- (a) Yes, the p th derivative of a finite energy bandlimited function has finite energy and is bandlimited. Applying Parseval's theorem to the derivative theorem gives

$$\begin{aligned}
E_p &= \int_{-\infty}^{\infty} |x^{(p)}(t)|^2 dt \\
&= \int_{-B}^B |(j2\pi u)^p X(u)|^2 du.
\end{aligned}$$

Since $(u/B)^{2p} < 1$ over the interval $|u| < B$,

$$\begin{aligned}
E_p &= (2\pi B)^{2p} \int_{-B}^B (u/B)^{2p} |X(u)|^2 du \\
&\leq (2\pi B)^{2p} \int_{-B}^B |X(u)|^2 du \\
&= (2\pi B)^{2p} E
\end{aligned}$$

where E is the energy of $x(t)$. Also, $x^{(p)}(t)$ is clearly bandlimited.

- (c) Yes, the p th derivative of a bounded bandlimited function is bounded and bandlimited.

$$\begin{aligned}
|x^{(p)}(t)| &= \left| \int_{-B}^B (j2\pi u)^p X(u) e^{j2\pi ut} du \right| \\
&\leq \int_{-B}^B |2\pi u|^p |X(u)| du \\
&= (2\pi B)^p \int_{-B}^B |u/B|^p |X(u)| du \\
&\leq (2\pi B)^p A
\end{aligned}$$

where, in the last step, we have recognized $|u/B| \leq 1$ over the interval of integration, and A is the area of $X(u)$.

2.59.

(a) From the derivative theorem

$$\begin{aligned} |x^{(M)}(t)|^2 &= \left| \int_{-B}^B (j2\pi u)^M X(u) du \right|^2 \\ &\leq 2(2\pi)^{2M} E \int_{-B}^B u^{2M} du \end{aligned}$$

which, when evaluated, gives (2.156).

(b) Clearly

$$\begin{aligned} |x(t+\tau) - x(t)| &= \left| \int_t^{t+\tau} x'(\xi) d\xi \right| \\ &\leq \int_t^{t+\tau} |x'(\xi)| d\xi \\ &\leq \sqrt{\frac{(2\pi B)^3 E}{3}} \int_t^{t+\tau} d\xi \end{aligned}$$

which, when evaluated, gives (2.157).

2.61. Define

$$E_f = \int_{-\infty}^{\infty} |f(t)|^2 dt.$$

Then, applying Schwarz's inequality to the integral gives

$$|g(t)|^2 \leq E_f E_h(t).$$

2.62 To show the inversion of the DFT, substitute the DFT in (2.116) into the inverse DFT in (2.117).

$$\begin{aligned} \frac{1}{N} \sum_{k=0}^{N-1} X[k] e^{j2\pi nk/N} &= \frac{1}{N} \sum_{k=0}^{N-1} \left[\sum_{m=0}^{N-1} x[m] e^{j2\pi mk/N} \right] e^{j2\pi nk/N} \\ &= \frac{1}{N} \sum_{m=0}^{N-1} x[m] \left[\sum_{k=0}^{N-1} e^{j2\pi(n-m)k/N} \right] \\ &= \frac{1}{N} \sum_{m=0}^{N-1} x[m] \left[N e^{j\pi(N-1)(n-m)/N} \right. \\ &\quad \left. \times \text{array}_N \left(\frac{n-m}{N} \right) \right] \end{aligned} \tag{2.173}$$

where, in the last step, we have used (16.9). Since

$$\text{array}_N \left(\frac{n-m}{N} \right) = \delta[n-m] \text{ for } 0 \leq m \leq N-1,$$

(2.173) becomes $x[n]$.



3

Linear Systems Theory

“Nature laughs at the difficulties of integration” Pierre-Simon de Laplace
(1749-1827) [849].

“God does not care about our mathematical difficulties. He integrates
empirically.” Albert Einstein (1879-1955) [703].

“Does anyone believe that the difference between the Lebesgue and Riemann
integrals can have physical significance, and that whether say, an airplane would
or would not fly could depend on this difference? If such were claimed, I should
not care to fly in that plane.” Richard W. Hamming (1915-1998) [1297].

3.1 Introduction

In the most general sense, any process wherein a stimulus generates a cor-
responding response can be dubbed a *system*. For a temporal system with
single input, $f(t)$, and single output, $g(t)$, the relation can be written as

$$g(t) = S\{f(t)\} \tag{3.1}$$

where $S\{\cdot\}$ is the *system operator*. This is illustrated in Figure 3.1.

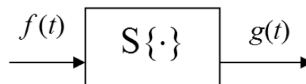


FIGURE 3.1: A temporal system with a single input and output.

3.2 System Classes

There exist numerous system types. We define them here in terms of con-
tinuous signals. The equivalents in discrete time are given as an exercise.¹

¹See Exercise 3.16

3.2.1 SYSTEM TYPES

3.2.1.1 Passive Systems

A passive system is one containing no stored energy. For an input of zero, the output will therefore be zero.

$$S\{0\} = 0$$

3.2.1.2 Homogeneous Systems

For homogeneous systems, amplifying or attenuating the input likewise amplifying or attenuating the output. For any constant, a ,

$$S\{af(t)\} = aS\{f(t)\} \quad (3.2)$$

This is illustrated in Figure 3.2.

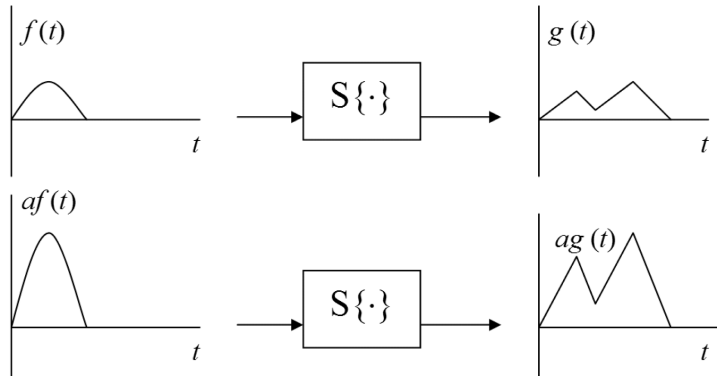


FIGURE 3.2: For homogeneous systems, amplifying the input corresponds to an equal amplification of the output.

3.2.1.3 Additive Systems

If the response of the sum is the sum of the responses, the system is said to be *additive*. Specifically,

$$S\{f_1(t) + f_2(t)\} = S\{f_1(t)\} + S\{f_2(t)\} \quad (3.3)$$

3.2.1.4 Linear Systems

Systems that are both homogeneous and additive are said to be *linear*. The criteria in (3.2) and (3.3) can be combined into a single necessary and sufficient condition for linearity.

$$S\{af_1(t) + bf_2(t)\} = aS\{f_1(t)\} + bS\{f_2(t)\} \quad (3.4)$$

where a and b are constants.

All linear systems produce a zero output when the input is zero.

$$S\{0\} = 0. \quad (3.5)$$

To show this, we use (3.4) with $a = -b$ and $f_1(t) = f_2(t)$.

Note that, because of (3.5), the system defined by

$$g(t) = bf(t) + c$$

where b and $c \neq 0$ are constants, is not linear. It is not homogeneous since

$$\begin{aligned} S\{af\} &= bf + c \\ &\neq aS\{f\} = a(bf + c). \end{aligned}$$

Neither is it additive since

$$\begin{aligned} S\{f_1 + f_2\} &= b(f_1 + f_2) + c \\ &\neq S\{f_1\} + S\{f_2\} = (bf_1 + c) + (bf_2 + c). \end{aligned}$$

3.2.1.5 Time-Invariant Systems

If, as illustrated in Figure 3.3, shifting any input by, say, τ results in the output being shifted by the same amount, the system is said to be *time-invariant*. Let D_τ be a delay operator so that

$$D_\tau\{f(t)\} := f(t - \tau).$$

The system is time-invariant if D_τ commutes with S . That is

$$D_\tau\{S\{f(t)\}\} = S\{D_\tau\{f(t)\}\}.$$

Time-invariance models systems that do not change with respect to time, *i.e.* all system parameters are fixed and do not change in time. A circuit

with a defined input and output that uses fixed parameter diodes, resistors, transistors, and capacitors is a time invariant system. Systems changing with respect to time are *time-variant* or *dynamic*. A circuit that contains a thermal resistor whose resistance changes with ambient temperature is time variant. For spatial systems, like imaging systems, the time-invariance property is dubbed *shift invariant* or *isoplanatic*.

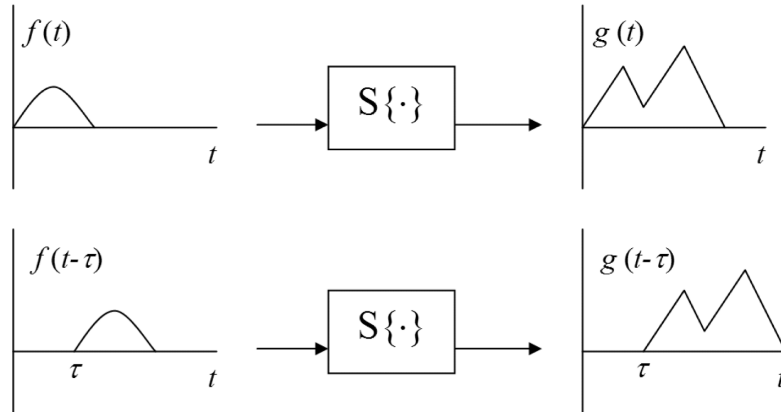


FIGURE 3.3: For time-invariant systems, shifting the input corresponds to an equal shift in the output. Thus, the response today will be the same as the response tomorrow. The system has not changed. It is *invariant* over time.

3.2.1.6 LTI Systems

Linear, time-invariant (LTI) systems, as their name indicates, are systems that are both time-invariant and linear. Thus, input signal superposition, amplification and shift results in equivalent superposition, amplification and shift of the output. Specifically, for shifts τ_1 and τ_2 ,

$$S\{af_1(t - \tau_1) + bf_2(t - \tau_2)\} = ag_1(t - \tau_1) + bg_2(t - \tau_2) \quad (3.6)$$

where $g_k(t) = S\{f_k(t)\}$, $k = 1, 2$.

3.2.1.7 Causal Systems

As is illustrated in Figure 3.4, the output of a causal system must be “caused” by the input. The output $g(\xi)$ at time ξ is due only from the input $f(t)$ for times $t \leq \xi$. Equivalently, the system output cannot be a

function of an input which has not yet been fed into the system. Causal systems are also referred to as *nonanticipatory* systems since the output cannot anticipate a future input.

Causality applies only to temporal systems and is nearly nonsensical when applied to spatial systems. In optical imaging, for example, requiring an image output at a point to a function of only points to the left and below the point is a property rarely if ever observed. A temporal signal, when stored in memory such as a CD or a WAV file on a hard drive, is transformed into a spatial signal.

Real time filters, both digital [626, 712, 1085, 1153] and analog [212, 1579], feed signals, as they are received, into the filter. Causality plays a monumental role in the synthesis of such systems. A low pass filter, for example, has an impulse response of a sinc function. The sinc is not a causal signal and thus can't serve as the impulse response of a causal filter. We can, however, shift the sinc down the positive time axis and accept a linear delay in the filter output. To insure causality, however, the portion of the shifted sinc for $t < 0$ must be set to zero thereby altering the desired rectangular shape of its Fourier transform. Therefore, a compromise must be made between the causality required by real time filters and the approximation to the shape of the ideal low pass filter's sinc function impulse response. Hamming, Chebyshev and other filters explore the tradeoffs of this compromise [1347, 1481, 1515, 1645]. When the signal is spatial, such as when stored in memory, a low pass filter is readily accomplished by truncation of a Fourier transform followed by inversion.

3.2.1.8 Memoryless Systems

A system is memoryless if the output at time t is determined only by the input at time t or, more generally, a diminishingly small neighborhood around time t such as required by a derivative. See Figure 3.4.

One class of memoryless system consists of signals represented by a Taylor series.

$$g(t) = \sum_{n=0}^{\infty} \alpha_n f^n(t) \quad (3.7)$$

3.2.1.9 Stable Systems

There are numerous ways to define a stable system. A commonly used definition is *bounded input - bounded output* (BIBO) stability. An input is

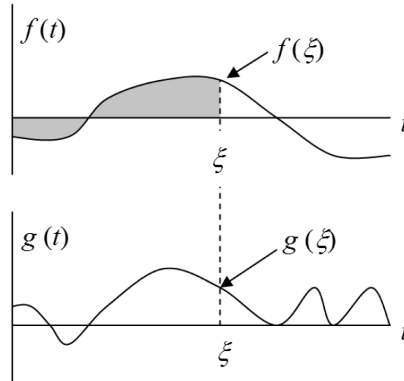


FIGURE 3.4: For a system to be causal, the output cannot anticipate the input. Thus, $g(\xi)$, the output at time $t = \xi$, is determined only by the input, $f(t)$, for $t \leq \xi$. This portion of the input is shaded. For a memoryless systems, the output at time $t = \xi$, denoted $g(\xi)$, is determined only by $f(\xi)$, the input at $t = \xi$. A more general definition, allowing derivatives to be memoryless operations, allows contribution of input around a diminishingly small neighborhood around $t = \xi$.

bounded if it is a bounded signal². If, for all such signals, there is a finite $D < \infty$, such that $|y(t)| \leq D$, then the system is said to be BIBO stable. In other words, all bounded inputs to the system produce bounded outputs.

Like causality, stability is a temporal property. An unstable spatial system, with no reference to time, is nearly conceptually nonsensical.

3.2.1.10 Invertible Systems

If a system is invertible, its input can be determined by its output. If $S\{f(t)\} = g(t)$ then there exists an operator S^{-1} such that $S^{-1}\{g(t)\} = f(t)$.

3.2.2 EXAMPLE SYSTEMS

We consider three example systems: the magnifier, the Fourier transformer, and convolution. Each is categorized according to its properties.

²See (2.4).

3.2.2.1 The Magnifier

The magnifier with magnification $M \neq 0$ is defined by the input-output relationship

$$g(t) = S\{f(t)\} = \frac{1}{M} f\left(\frac{t}{M}\right). \quad (3.8)$$

- The magnifier is homogeneous since

$$\begin{aligned} S\{a f(t)\} &= \frac{1}{M} [a f\left(\frac{t}{M}\right)] \\ &= a \left[\frac{1}{M} f\left(\frac{t}{M}\right)\right] \\ &= a S\{f(t)\} \end{aligned}$$

- The magnifier is additive since

$$\begin{aligned} S\{f_1(t) + f_2(t)\} &= \frac{1}{M} [f_1\left(\frac{t}{M}\right) + f_2\left(\frac{t}{M}\right)] \\ &= \frac{1}{M} f_1\left(\frac{t}{M}\right) + \frac{1}{M} f_2\left(\frac{t}{M}\right) \\ &= S\{f_1(t)\} + S\{f_2(t)\} \end{aligned}$$

- The magnifier is linear since it is both homogeneous and additive.
- The magnifier is not time-invariant since shifting a magnification is not the same as magnifying a shift. Shifting $f(t)$ to $f(t - \tau)$ followed by magnification gives $f\left(\frac{t}{M} - \tau\right)$. On the other hand, if we magnify to $f\left(\frac{t}{M}\right)$ followed by shifting, we obtain the different answer $f\left(\frac{t - \tau}{M}\right)$. The two results are equal only in the degenerate case of $M = 1$.
- Since the magnifier is not time-invariant, it is not an LTI system.
- The magnifier is not, in general, causal. If $M > 1$, then, as shown on the left in Figure 3.5, the function spreads. The output at time $t = \circ$ occurs before the corresponding input at $t = \bullet$. The relationship is not causal. When $M > 1$, as illustrated on the right in Figure 3.5, the operation is still not causal. The output at $t = \square$ occurs before the corresponding point on the input.

If a system is limited to causal inputs and $M > 1$, the input-output relationship of the magnifier is causal. The input at any time $t > 0$ dictates the output only at time $Mt > t$.

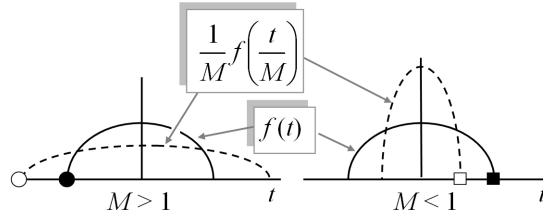


FIGURE 3.5: Examples of magnification for (left) $M > 1$ and (right) $0 < M < 1$.

- The magnifier is not memoryless for all $M \neq 1$.
- The magnifier is stable since, if $|x(t)| \leq C$, then $|y(t)| \leq C/M = D$.
- Solving for f in (3.8) gives

$$f(t) = M g(Mt).$$

Since the input can be uniquely determined from the output, the magnifier is invertible.

3.2.2.2 The Fourier Transform

The Fourier transform is defined by the input-output pair

$$g(t) = \mathcal{S}\{f(t)\} = \int_{-\infty}^{\infty} f(\tau) e^{-j2\pi t\tau} d\tau. \quad (3.9)$$

The operation is identical to the Fourier transform, except t is used in lieu of u in order to remain consistent with the systems notation we have established.

- The Fourier transform is homogeneous since

$$\begin{aligned} \mathcal{S}\{a f(t)\} &= \int_{-\infty}^{\infty} a f(\tau) e^{-j2\pi t\tau} d\tau \\ &= a \int_{-\infty}^{\infty} f(\tau) e^{-j2\pi t\tau} d\tau \\ &= a \mathcal{S}\{f(t)\} \end{aligned}$$

- The Fourier transform is additive since

$$\begin{aligned} \mathcal{S}\{f_1(t) + f_2(t)\} &= \int_{-\infty}^{\infty} [f_1(\tau) + f_2(\tau)] e^{-j2\pi t\tau} d\tau \\ &= \int_{-\infty}^{\infty} f_1(\tau) e^{-j2\pi t\tau} d\tau + \int_{-\infty}^{\infty} f_2(\tau) e^{-j2\pi t\tau} d\tau \\ &= \mathcal{S}\{f_1(t)\} + \mathcal{S}\{f_2(t)\} \end{aligned}$$

- The Fourier transformer is linear since it is both homogeneous and additive.
- The Fourier transformer is not time-invariant since shifting a Fourier transform is not the same as Fourier transforming a shift. Let $f(t) \leftrightarrow F(u)$. Shifting $f(t)$ to $f(t - \xi)$ followed by a Fourier transform gives $F(t) \exp(-j2\pi\xi t)$. On the other hand, if we Fourier transform to $F(t)$ followed by shifting, we obtain the different answer $F(t - \xi)$. The two results are equal only in the degenerate case of a zero shift corresponding to $\xi = 0$.
- Since the Fourier transformer is not time-invariant, it is not an LTI system.
- The Fourier transformer is not causal. Indeed, the value of the input at time t contributes to the output at all times.
- For the same reason, the Fourier transformer is not memoryless.
- The magnifier is not stable in the BIBO sense. Consider the bounded input, $x(t) = C \cos(2\pi t)$. Hence, $|x(t)| \leq C$. No matter how small we make C , the Fourier transform contains unbounded Dirac delta functions.
- Since the Fourier transform has an inverse, the Fourier transformer is invertible.

3.2.2.3 Convolution

For a given $h(t)$, we define the system operation of convolution, from (2.25), as

$$g(t) = f(t) * h(t) = \int_{-\infty}^{\infty} f(\tau) h(t - \tau) d\tau. \quad (3.10)$$

- Convolution is homogeneous since

$$\begin{aligned} \mathcal{S}\{a f(t)\} &= \int_{-\infty}^{\infty} a f(\tau) h(t - \tau) d\tau \\ &= a \int_{-\infty}^{\infty} f(\tau) h(t - \tau) d\tau \\ &= a \mathcal{S}\{f(t)\} \end{aligned}$$

- Convolution is additive since

$$\begin{aligned} S\{f_1(t) + f_2(t)\} &= \int_{-\infty}^{\infty} [f_1(\tau) + f_2(\tau)] h(t - \tau) d\tau \\ &= \int_{-\infty}^{\infty} f_1(\tau) h(t - \tau) d\tau + \int_{-\infty}^{\infty} f_2(\tau) h(t - \tau) d\tau \\ &= S\{f_1(t)\} + S\{f_2(t)\} \end{aligned}$$

- Convolution is linear since it is both homogeneous and additive.
- Convolution is time-invariant since shifting a convolution is the same as convolving a shift.

– *Shifting the convolution* by ξ gives

$$g(t - \xi) = \int_{-\infty}^{\infty} f(\hat{\tau}) h(t - \xi - \hat{\tau}) d\hat{\tau} \quad (3.11)$$

– *Convoluting the shift* by ξ gives

$$S\{f(t - \xi)\} = \int_{-\infty}^{\infty} f(\tau - \xi) h(t - \tau) d\tau.$$

Making the variable substitution $\hat{\tau} = \tau - \xi$ results in an expression identical to (3.11).

- Since the convolution operation is linear and time-invariant, it is an LTI system. Indeed, in Section 3.3.3 we will show the converse is also true. Any time-invariant system can be expressed as a convolution operation.
- The causality of convolution is determined by the specified value of $h(t)$. If $h(t)$ is a causal signal (*i.e.* $h(t) = h(t)\mu(t)$), then convolution corresponds to a causal system³ To show this, we substitute $h(t)\mu(t)$ for $h(t)$ in the convolution integral in (3.10)

$$\begin{aligned} g(t) &= f(t) * (h(t)\mu(t)) \\ &= \int_{-\infty}^{\infty} f(\tau) h(t - \tau)\mu(t - \tau) d\tau \\ &= \int_{-\infty}^t f(\tau) h(t - \tau) d\tau \end{aligned} \quad (3.12)$$

³ Because of this property, signals which are zero for negative time are dubbed *causal signals*.

where, in the last step, the unit step has been imposed explicitly in the integration limits. From (3.12) we see that the output $g(t)$ at time t is determined by an integral containing the input, $f(\tau)$, from $-\infty < \tau \leq t$. Thus, the output is determined by no future point of the input and the system is causal.

- Except for some specific choices of $h(t)$, convolution is not generally memoryless⁴.
- Convolution is stable in the BIBO sense when $h(t)$ has a finite area. To show this, we begin with the definition of convolution in (3.10) and use the inequality in (2.24).

$$\begin{aligned} |g(t)| &= \left| \int_{-\infty}^{\infty} f(\tau) h(t - \tau) d\tau \right| \\ &\leq \int_{-\infty}^{\infty} |f(\tau) h(t - \tau)| d\tau \\ &= \int_{-\infty}^{\infty} |f(\tau)| |h(t - \tau)| d\tau \end{aligned}$$

To establish BIBO stability, let $|f(t)| \leq C$. Then

$$\begin{aligned} |g(t)| &\leq C \int_{-\infty}^{\infty} |h(t - \tau)| d\tau \\ &= C \int_{-\infty}^{\infty} |h(\tau)| d\tau \end{aligned}$$

Thus, if the area $A = \int_{-\infty}^{\infty} |h(\tau)| d\tau$ is finite, then

$$|g(t)| \leq AC$$

and the convolution system is stable in the BIBO sense.

3.3 System Characterization

A system is characterized if, for any input, the corresponding output can be ascertained. In order to completely characterize the input-output relationship of a system of an unspecified type, every response to all possible inputs must be cataloged. If the system is linear, only the response to all impulsive inputs is required to uniquely specify the input-output relationship. If the system is both linear and time invariant, a single function, dubbed the *impulse response*, is required. The impulse response of linear time variant and

⁴ An memoryless counterexample is $h(t) = \delta(t)$.

linear time invariant system goes by other names. In optics and imaging, it is referred to as the *line spread function* or the *point spread function*. In electromagnetics, the impulse response is called the *Green's function*.

3.3.1 LINEAR SYSTEM CHARACTERIZATION

3.3.1.1 Continuous Time Systems

The input output relationship of a system can be written in terms of the sifting property of the Dirac delta in (2.27).

$$g(t) = S\{f(t)\} = S\left\{\int_{-\infty}^{\infty} f(\tau)\delta(t - \tau)d\tau\right\}.$$

Since the integral is a continuous sum, due to the additive property of the linearity, we can write

$$g(t) = S\{f(t)\} = \int_{-\infty}^{\infty} S\{f(\tau)\delta(t - \tau)\}d\tau.$$

The operator, $S\{\cdot\}$, operates only on functions of t . Thus, $x(\tau)$ and $d\tau$ can be extracted from operator due to the homogeneity property of linearity. The result is

$$g(t) = S\{f(t)\} = \int_{-\infty}^{\infty} f(\tau)S\{\delta(t - \tau)\}d\tau. \quad (3.13)$$

Define the impulse response, $h(t, \tau)$, as the system response to all Dirac delta inputs.

$$h(t, \tau) = S\{\delta(t - \tau)\}. \quad (3.14)$$

This is illustrated in Figure 3.6. When the input impulse is shifted to a different value of τ , the impulse response generally changes its shape.

Substituting (3.14) into (3.13) gives the *superposition integral*

$$g(t) = \int_{\tau=-\infty}^{\infty} f(\tau)h(t, \tau)d\tau. \quad (3.15)$$

Knowledge of the impulse response, $h(t, \tau)$, therefore suffices to totally characterize a linear system.

3.3.1.2 Discrete Time Systems

Discrete Time Systems have an analogous characterization. Let S be a linear operator. The steps for derivation of the *superposition sum* characterization

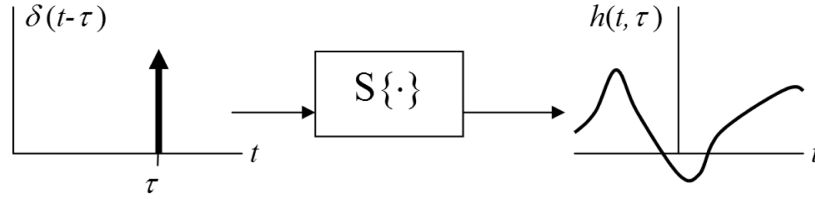


FIGURE 3.6: The linear system is totally characterized by its response to all Dirac delta inputs, $\{\delta(t - \tau) | -\infty < t < \infty, -\infty < \tau < \infty\}$, for all values of (t, τ) .

of discrete time linear systems follow the same steps as the continuous time case.

$$\begin{aligned}
 g[n] &= S\{f[n]\} \\
 &= S\{\sum_{m=-\infty}^{\infty} f[m]\delta[n - m]\} \quad ; \quad \text{Kronecker delta sifting property} \\
 &= \sum_{m=-\infty}^{\infty} S\{f[m]\delta[n - m]\} \quad ; \quad \text{additivity property} \\
 &= \sum_{m=-\infty}^{\infty} f[m]S\{\delta[n - m]\} \quad ; \quad \text{homogeneity property} \\
 &= \sum_{m=-\infty}^{\infty} f[m]h[n, m] \quad ; \quad \text{the } \textit{superposition sum}
 \end{aligned}$$

where the discrete time impulse response is

$$h[n, m] = S\{\delta[n - m]\} \quad (3.16)$$

3.3.2 CAUSAL LINEAR SYSTEMS

The impulse of a causal linear system is zero for $t < \tau$. Hence

$$h(t, \tau) = h(t, \tau)\mu(t - \tau). \quad (3.17)$$

To show this, we make use of the property that a zero input into a linear system produces a zero output. Thus, with reference to Figure 3.7, the input $\delta(t - \tau_1)$, zero from $-\infty < t < \tau_1$, produces an output which is zero on the same interval. No output can occur before a system stimulus is applied. Thus, $h(t, \tau_1)$ in Figure 3.7 is zero for $t < \tau_1$. Similarly, in Figure 3.7, with an input $\delta(t - \tau_2)$ (drawn with a broken line), the impulse response, $h(t, \tau_2)$ (also drawn with a broken line) of a causal linear system must be zero for $t < \tau_2$. These observations substantiate (3.17).

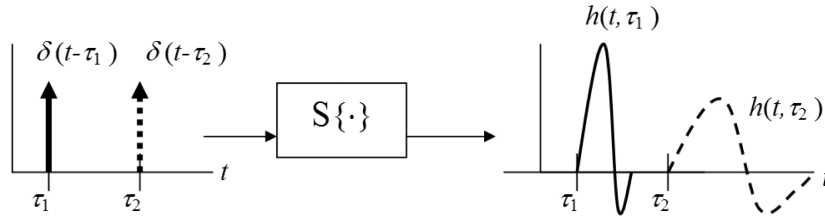


FIGURE 3.7: If a system is both linear and causal, the response to an input Dirac delta at $t = \tau$ must result in a response that is zero for $t < \tau$.

3.3.3 LINEAR TIME INVARIANT (LTI) SYSTEMS

Consider the linear time invariant system in Figure 3.8. Let an impulse, $\delta(t)$, applied at $t = 0$, have a system response of $h(t)$. Since the system is time invariant, shifting the input to $\delta(t - \tau_1)$ similarly shifts the output to $h(t - \tau_1)$. Similarly, $\delta(t - \tau_2)$ produces $h(t - \tau_2)$. Hence, if $S\{\delta(t)\} = h(t)$, then

$$S\{\delta(t - \tau)\} = h(t - \tau). \quad (3.18)$$

Comparing with (3.14), we see that the impulse response of an LTI system is only a function of the distance between t and τ . Specifically⁵

$$h(t, \tau) = h(t - \tau) \quad (3.19)$$

and only a single function, $h(t)$, is required to totally characterize the LTI system.

$$h(t) = S\{\delta(t)\}. \quad (3.20)$$

When the impulse response in (3.20) is used, the superposition integral in (3.15) becomes the *convolution integral*

$$g(t) = \int_{-\infty}^{\infty} f(\tau)h(t - \tau)d\tau. \quad (3.21)$$

A shorthand notation for convolution is

$$g(t) = f(t) * h(t). \quad (3.22)$$

⁵The relation in (3.19) is a common abuse of notation. A two dimensional function, $h(t, \tau)$, cannot be equated to a one dimensional function.

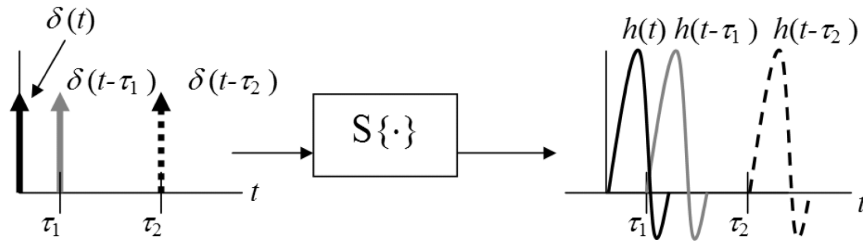


FIGURE 3.8: For a time invariant system, shifting the location of a Dirac delta input results in an equivalent shift in the response of the system.

For discrete time systems, the convolution sum is

$$\begin{aligned} g[n] &= \sum_{m=-\infty}^{\infty} f[m]h[n-m] \\ &= f[n] * h[n] \end{aligned}$$

where the discrete time LTI impulse response is

$$h[n] = S\{\delta[n]\}.$$

3.3.3.1 Convolution Algebra

Convolution algebra properties for continuous time and discrete time operations are in Tables (3.1) and (3.2). Using the definition of convolution and Fourier transformation, these properties are straightforward to show.

The *frequency response* property of convolution indicates a single frequency signal, expressed as a complex exponential, when placed through an LTI system, yields an output of the same frequency albeit with different magnitude and phase. The magnitude and phase are expressed by the frequency response as a complex number. The magnitude of the complex number indicated amplification of the input complex exponential and the angle of the complex number indicates the phase shift. Specifically, for an LTI system with impulse response $h(t)$,

$$S\{e^{j2\pi vt}\} = e^{j2\pi vt} * h(t) = H(v)e^{j2\pi vt}. \quad (3.23)$$

where the frequency response, $H(u)$, is the Fourier transform of the impulse response.

$$h(t) \longleftrightarrow H(u).$$

Property	Continuous
definition	$x(t) * h(t) = \int_{\tau=-\infty}^{\infty} x(\tau)h(t - \tau)d\tau$
identity element	$x(t) * \delta(t) = x(t)$
commutative	$x(t) * h(t) = h(t) * x(t)$
associative	$x(t) * \{y(t) * h(t)\} = \{x(t) * y(t)\} * h(t)$
distributive	$x(t) * \{y(t) + h(t)\} = \{x(t) * y(t)\} + \{x(t) * h(t)\}$
shift	$x(t - \tau) * h(t) = x(t) * h(t - \tau)$
frequency response	$h(t) * e^{j2\pi ut} = H(u)e^{j2\pi ut}$
Fourier transform	$x(t) * h(t) \leftrightarrow X(u)H(u)$
derivative	$\begin{aligned} \frac{d}{dt} [x(t) * h(t)] &= \frac{dx(t)}{dt} * h(t) \\ &= x(t) * \frac{dh(t)}{dt} \end{aligned}$

TABLE 3.1: Continuous time convolution algebra.

This property, illustrated in Figure 3.9, reveals the LTI system alters the amplitude and phase of each frequency, but otherwise does not alter the frequency. If a large mechanical body has a single component vibrating at a given frequency, then, if an LTI system, all vibrations in the body are of the same frequency, albeit at different phases and amplitudes. Likewise, in large LTI systems of arbitrarily connected resistors, inductors, capacitors and amplifiers, a single sinusoidal voltage source inserted at any part of the circuit will result in every current and voltage in the circuit oscillating at the same frequency. The phasor used in linear circuit analysis allows the magnitude and phase of these oscillations to be characterized [156, 1290].

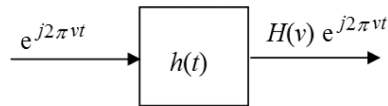


FIGURE 3.9: A sinusoidal input into an LTI system always results in a sinusoidal response of the same frequency. The magnitude change and phase shift are specified by the frequency response, $H(u)$.

The complex frequency response in (3.23) is physically interpreted by its real component. Taking the real part of both sides of (3.23) gives

$$\mathcal{S}\{\cos(2\pi vt)\} = \cos(2\pi vt) * h(t) = |H(v)| \cos(2\pi vt + \angle H(v)) \quad (3.24)$$

where

$$H(v) = |H(v)|e^{j\angle H(v)}.$$

keeps tally of the phase shift and amplitude scaling of an input cosine. This is illustrated in Figure 3.10.

3.3.3.2 Convolution Mechanics

The convolution integral in (3.21) can be interpreted using the “flip and shift” mechanics of convolution illustrated in Figure 3.11. The integral is a function of τ . To visualize the operation, we begin with the impulse response, $h(\tau)$, shown in the upper left corner in Figure 3.11. We transpose this function to form $k(\tau) = h(-\tau)$ as shown. As a function of τ for a fixed t , the expression $k(\tau - t)$ is recognized as $k(\tau)$ shifted from $\tau = 0$ to $\tau = t$. This is shown in the upper right of Figure 3.11. Clearly, $k(\tau - t) = h(t - \tau)$

Property	Discrete
definition	$x[n] * h[n] = \sum_{-\infty}^{\infty} x[m]h[n - m]$
identity element	$x[n] * \delta[n] = x[n]$
commutative	$x[n] * h[n] = h[n] * x[n]$
associative	$x[n] * \{y[n] * h[n]\} = \{x[n] * y[n]\} * h[n]$
distributive	$x[n] * \{y[n] + h[n]\} = \{x[n] * y[n]\} + \{x[n] * h[n]\}$
shift	$x[n - m] * h[n] = x[n] * h[n - m]$
frequency response	$h[n] * e^{j2\pi n f} = H_D(f)e^{j2\pi n f}$
Fourier transform	$x[n] * h[n] \leftrightarrow X_D(f)H_D(f)$

TABLE 3.2: Discrete time convolution algebra.

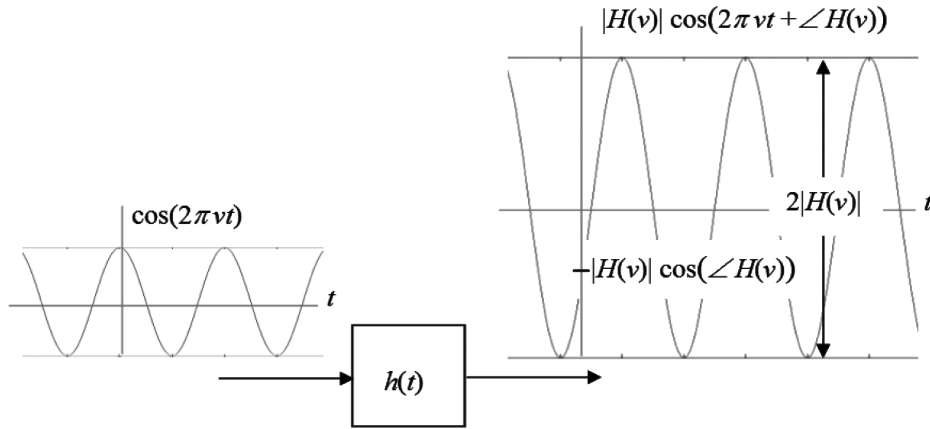


FIGURE 3.10: A cosine into an LTI system will emerge as a cosine of the same frequency with different magnitude and phase.

and $h(t-\tau)$ is the impulse response contribution to the convolution integral in (3.21). The function $h(t-\tau)$ is recognized as the “flip and shift” of $h(\tau)$.

As t increases, $h(\tau-t)$ moves down the τ axis. The mechanics of the convolution integral are now clearly seen. With $f(\tau)$ fixed, as illustrated on the bottom of Figure 3.11, $h(t-\tau)$ shifts to the right as t increases. For any fixed value of t , the area (integral) of the product $f(\tau)h(t-\tau)$ produces the output, $g(t)$, for the corresponding value of t .

The procedure for discrete time convolution is similar.

3.3.3.3 Circular Convolution Mechanics

Circular convolution is obtained by performing an inverse DFT on the product of two DFT's and is the topic of Section 2.6.1. For convenience, the circular convolution sum is repeated here from (2.119).

$$y[n] = \sum_{m=0}^{N-1} x[m]h[n-m]. \quad (3.25)$$

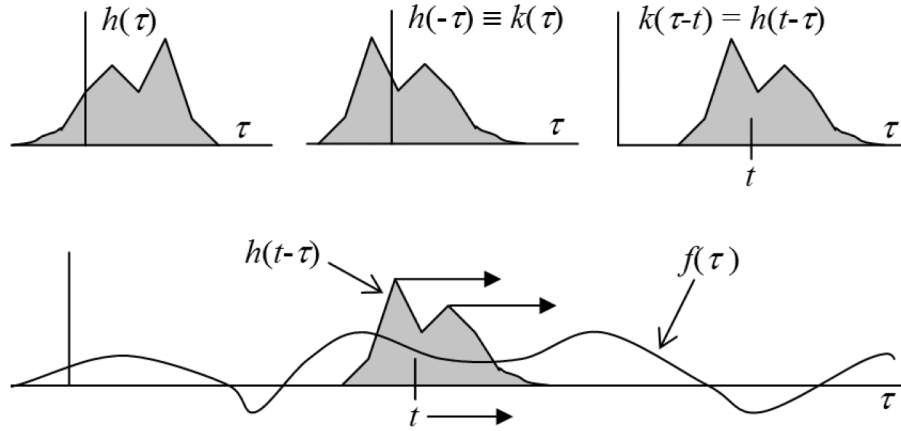


FIGURE 3.11: The “flip and shift” mechanics of convolution.

Relation to Linear Convolution. Circular convolution can be expressed as linear convolution if we define

$$x_N[n] = \begin{cases} x[n] & ; 0 \leq n < N \\ 0 & ; \text{otherwise.} \end{cases}$$

Then the circular convolution in (3.25) can be written in terms of linear convolution

$$y[n] = \sum_{m=-\infty}^{\infty} x_N[m]h[n-m] = x_N[n] * h[n]. \quad (3.26)$$

This is illustrated in Figure 3.12.

Circular Convolution Mechanics. The term “circular” in circular convolutions comes from the ability to interpret (3.25) by performing the “flip and shift” operations of convolution on a circle. The values of $x_N[n]$ are labelled [a,b,c,d] in Figure 3.12 where the period is $N = 4$. Likewise, the values of $h[n]$ for its first period are labelled [A,B,C,D]. Using these same letters, the convolution of $x_N[n]$ with $h[n]$ can be interpreted as shown in Figure 3.13. The letters [a,b,c,d] corresponding to $x_N[n]$ appear on the outer circle and do not move. The [A,B,C,D] letters of $h[n]$, shifted, rotate clockwise on the inner circle. At time $n = 0$, the circular convolution result is

$$y[0] = aA + bD + cC + dB.$$

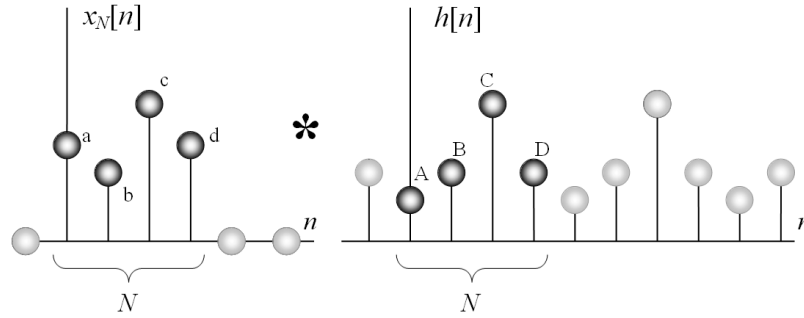


FIGURE 3.12: Illustration of performing circular convolution of two discrete time periodic signals with identical periods, N . One of the functions, $x[n]$, is truncated to a single period and forms $x_N[n]$. The linear convolution of $x_N[n]$ with $h[n]$ is the circular convolution of $x[n]$ and $h[n]$.

For time $n = 1$, the inner circle rotates one unit and

$$y[1] = aB + bA + cD + bC.$$

The circular shift continues one unit at a time. Since N shifts bring us back to the beginning, the output $y[n]$ is periodic with period N .

Continuous circular convolution⁶ is performed analogously.

3.3.3.4 Step and Ramp Response Characterization

An LTI system's impulse response can be determined from the system's step or ramp response. Define

$$h_n(t) = S\{r_n(t)\} \tag{3.27}$$

where

$$\left(\frac{d}{dt}\right)^n r_n(t) = \delta(t). \tag{3.28}$$

The general solution is, for $n \geq 1$,

$$r_n(t) = \frac{1}{n!} t^{n-1} \mu(t). \tag{3.29}$$

Clearly, $h_0(t) = h(t)$ is the system's impulse response. $h_1(t) = S\{\mu(t)\}$ is the system's step response and $h_2(t) = S\{t\mu(t)\}$ is the system's ramp response.

⁶*e.g.* See Table 2.6.

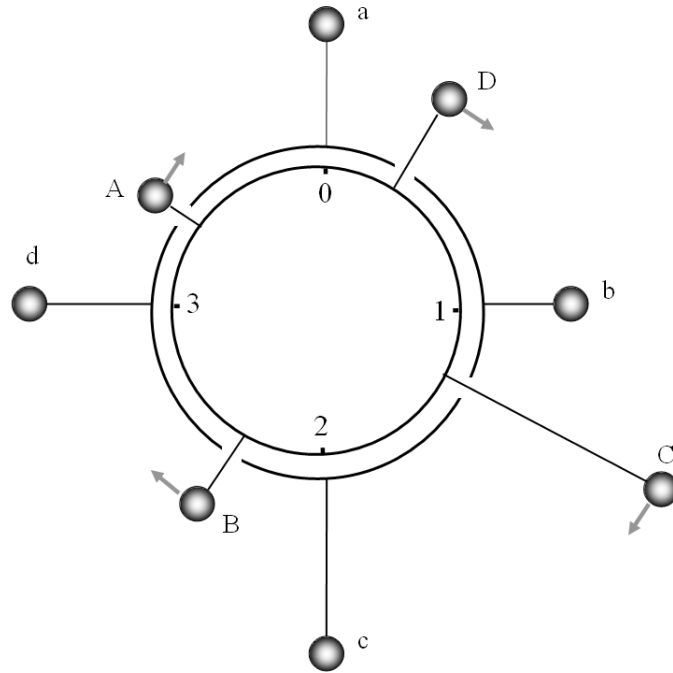


FIGURE 3.13: Illustration of the mechanics of circular convolution. The values $[a,b,c,d]$ and $[A,B,C,D]$ are the same as in Figure 3.12. The two figures illustrate two visualizations of the same circular convolution problem.

For LTI systems, differentiation is commutative with the system operator. Differentiating (3.27) and using (3.28), gives

$$\begin{aligned}
 \left(\frac{d}{dt}\right)^n h_n(t) &= \left(\frac{d}{dt}\right)^n (S\{r_n(t)\}) \\
 &= S\left\{\left(\frac{d}{dt}\right)^n r_n(t)\right\} \\
 &= S\{\delta(t)\} \\
 &= h(t)
 \end{aligned}
 \tag{3.30}$$

Thus, the impulse response, $h(t)$, can be obtained by differentiating the step response once or the ramp response twice. For continuous time systems, this characterization is particularly important due to the difficulty

of realization of an approximation of a Dirac delta⁷. The unit step, on the other hand, can be better realized experimentally without exposing the system under test to high power levels.

3.3.3.5 Characterizing an LTI System

An LTI system is characterized by its impulse response or, equivalently, its frequency response. The frequency response can be experimentally determined by repeated experiments of the type shown in Figure 3.10. The response of the system to a sinusoid is used to determine the magnitude and phase of the frequency response for a single frequency. Changing the frequency results in determination of a second magnitude and phase. Finding these points for all frequencies constitutes determination of the system's frequency response⁸.

Alternately, the impulse response of an LTI system can be determined from a single experiment either directly by application of a Dirac delta input or indirectly by appropriate differentiation of the system's step or ramp response. The Fourier transform of the impulse response is the system's frequency response.

3.3.3.6 Filters

Commonly used filters are LTI systems characterized by their frequency responses. They are illustrated in Figure 3.14. Ideally, they are zero phase filters in that the phase and, consequently, the imaginary part of the Fourier transform is zero. We will here treat the case for continuous time. The discrete time case is the topic of Exercise 3.21. For the continuous case, the filters are

- (a) **The low pass filter** with bandwidth B has a frequency response of

$$H(u) = \Pi\left(\frac{u}{2B}\right).$$

All frequencies components less than B are set to zero. The corresponding continuous time impulse response follows from the inverse

⁷A Dirac delta has infinite height and infinite power and “the infinite is nowhere to be found in reality” David Hilbert.

⁸For all real systems, negative frequency values follow as the result of the conjugate symmetry of the frequency response.

Fourier transform

$$h(t) = 2B \operatorname{sinc}(2Bt).$$

- (b) **The band pass filter** passes frequencies in a band of width B centered at f_0 . The frequency response of the band pass filter is

$$H(u) = \Pi\left(\frac{u - f_0}{B}\right) + \Pi\left(\frac{u + f_0}{B}\right).$$

It follows that the impulse response of the high pass filter is

$$h(t) = 2B \operatorname{sinc}(2Bt) \cos(2\pi f_0 t).$$

- (c) **The high pass filter** has a frequency response of

$$H(u) = 1 - \Pi\left(\frac{u}{2B}\right).$$

and an impulse response

$$h(t) = \delta(t) - 2B \operatorname{sinc}(2Bt).$$

- (d) **The band stop (or notch) filter** rids the signal of frequency components in a band of length B centered at frequency f_0 . The frequency response is

$$H(u) = 1 - \left[\Pi\left(\frac{u - f_0}{B}\right) + \Pi\left(\frac{u + f_0}{B}\right) \right]$$

and the corresponding impulse response follows as

$$h(t) = \delta(t) - 2B \operatorname{sinc}(2Bt) \cos(2\pi f_0 t).$$

3.4 Correlation and Detection

The correlation matched filter is the most commonly used method of detecting and extracting signals from noise and is a foundational signal processing tool in pattern recognition [851], radar [365, 902, 1280] and communication [1388, 1353]. The correlation between a signal $g(t)$ and $f(t)$ is related to convolution by

$$g(t) \star f(t) = g(t) * f^*(-t). \quad (3.31)$$

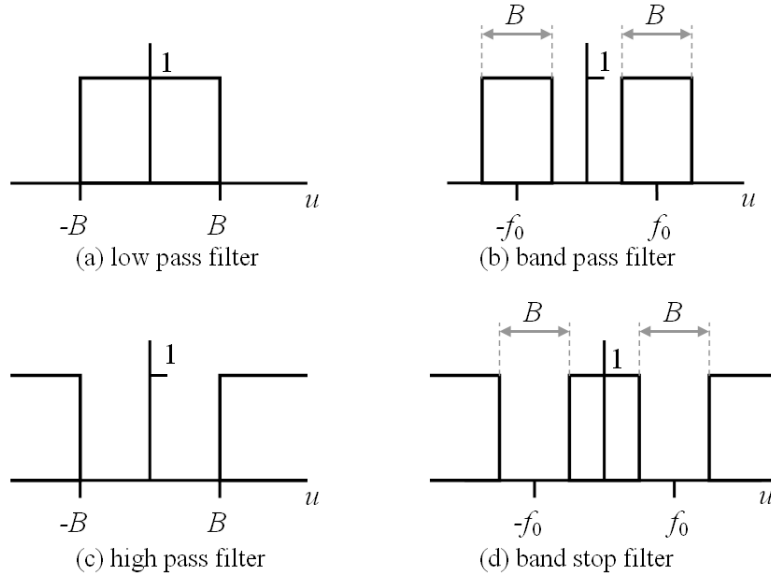


FIGURE 3.14: Commonly used ideal filters include (a) the low pass filter, (b) the band pass filter, (c) the high pass filter and (d) band stop filter. The band stop filter is also referred to as a *notch* filter.

3.4.1 MATCHED FILTER BANKS & CORRELATION

Detection using correlation has its roots in the *matched filter bank*.

Assume we have a library of N possibly complex signals

$$\{g_n(t) | 1 \leq n \leq N\} \quad (3.32)$$

all of whom have the same energy. That is, for all n ,

$$\|g_n(t)\|^2 = C \quad (3.33)$$

where $\|h(t)\|^2 := \int_t |h(t)|^2 dt$. For an arbitrary signal, $f(t)$, which of the signals in the library the best match? Closeness is a good criterion for best match. If we define *closest* in the mean square sense, we want to find the g_n that minimizes the distance $\|f(t) - g_n(t)\|^2$. The best match to $f(t)$ (we'll call it $g^\#(t)$) is then

$$g^\#(t) = \arg \min_n \|f(t) - g_n(t)\|^2. \quad (3.34)$$

Since $|w - z|^2 = |w|^2 + |z|^2 - 2\Re wz^*$, this is equivalent to

$$g^\#(t) = \arg \min_n \left(\|f(t)\|^2 + \|g_n(t)\|^2 - 2 \int_t \Re f(t) g_n^*(t) dt \right). \quad (3.35)$$

Using the equal energy criterion in (3.33) and recognizing $\|g(t)\|^2$ is con-

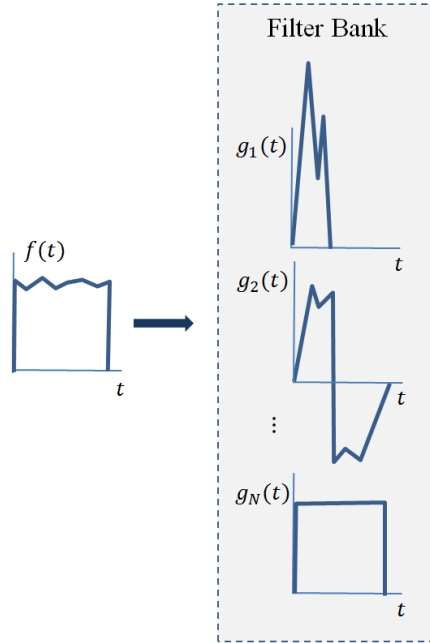


FIGURE 3.15: A matched filter bank.

stant for all considerations reveals the minimization occurs when $\Re f(t)g_n^*(t)$ is maximum. This recasts (3.35) as a maximization.

$$g^\#(t) = \arg \max_n \left(\Re \int_t f(t)g_n^*(t)dt \right).$$

The inner product between two signals $\alpha(t)$ and $\beta^*(t)$ is

$$\langle \alpha(t)|\beta(t) \rangle := \int_t \alpha(t)\beta^*(t)dt. \quad (3.36)$$

Therefore $f(t)$ will be closely related for $g_n(t)$ when $\Re \langle f(t)|g_n(t) \rangle$ is large. The optimization can now be written as

$$g^\#(t) = \arg \max_n \Re \langle f(t)|g_n(t) \rangle.$$

The collection of library signals g_n is called a matched filter bank. It is used to find the best *match* to a signal $f(t)$.

3.4.2 UNEQUAL ENERGY PROPERTY

What if the signals in the matched filter bank do not have equal energy as required in (3.33)? One answer is to simply replace the signals in the matched filter bank by

$$\hat{g}_n(t) := \frac{g_n(t)}{\|g_n(t)\|}. \quad (3.37)$$

In lieu of (3.34), the optimal signal is given by the minimization

$$\begin{aligned} g^\#(t) &= \arg \min_n \|f(t) - \hat{g}_n(t)\|^2 \\ &= \arg \min_n \left\| f(t) - \frac{g_n(t)}{\|g_n(t)\|} \right\|^2 \\ &= \arg \min_n \left\| f(t) - \frac{g_n(t)}{\|g_n(t)\|} \right\|^2 \end{aligned}$$

We therefore wish to minimize

$$\left\| f(t) - \frac{g_n(t)}{\|g_n(t)\|} \right\|^2 = \|f(t)\|^2 + 1 - 2\Re \frac{\int_t f(t)g_n^*(t)dt}{\|g_n(t)\|}$$

which is the same as maximizing

$$\Re \left(\frac{\int_t f(t)g_n(t)dt}{\|g_n(t)\|} \right).$$

The optimization can therefore equivalently be written as

$$g^\#(t) = \arg \max_n \Re \left(\frac{\langle f(t)|g_n(t)\rangle}{\|g_n(t)\|} \right) \quad (3.38)$$

3.4.2.1 The Correlation Integral

The elements in the library need not be isolated as is the case for the matched filter bank in Figure 3.15, but can be positioned sequentially on a timeline as shown at the top of Figure 3.16. The signal $f(t)$ can then be slid along the timeline so that the inner product is computed at every point. This is illustrated at the bottom of Figure 3.15. The inner product for a shift of τ is the *correlation integral*

$$\begin{aligned} g(\tau) \star f(\tau) &= \langle g(t)|f^*(t-\tau)\rangle \\ &= \int_{-\infty}^{\infty} g(t)f^*(t-\tau)dt. \end{aligned} \quad (3.39)$$

Correlation is related to convolution by the relationship in (3.31).⁹ Convolution is often described by ‘the phrase ‘flip and shift.’ Correlation can likewise be described as ‘conjugate and shift.’

To detect the the presence of $f(t)$ in the signal $g(t)$ we wish to find those points that maximize $\Re g(t) \star f(t)$.

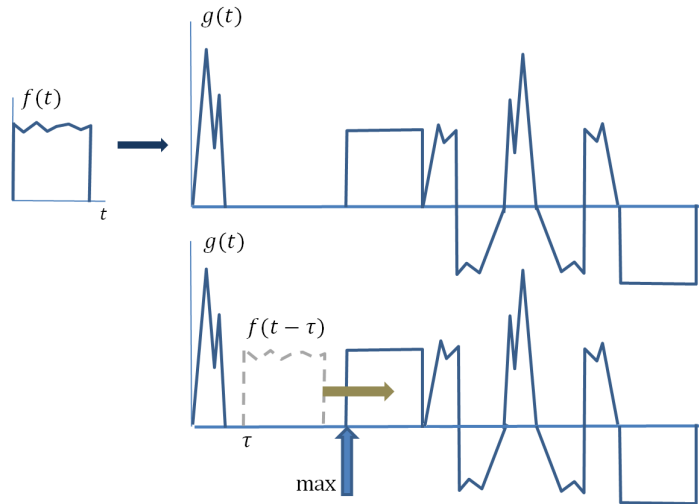


FIGURE 3.16: Sliding correlation.

Matched filter correlation is used extensively to detect signals in noise. An example is shown in Figure 3.17 where a unit height rectangular pulse is added to a Gaussian white noise with a standard deviation of one. The sum of the noise and the pulse is labeled $g(t)$. Examination of the $g(t)$ waveform does not clearly reveal the location of the pulse. From the correlation of the noisy signal with the rectangular pulse, the location of the pulse is clearly identified by the peak of the triangular waveform in the correlation $g(t) \star f(t)$ shown on the bottom of Figure 3.17.

An illustration of the ability of the correlation integral to extract binary signals from noise is shown in Figure 3.18. A sequence of ± 1 height rectangular pulses is added to white Gaussian noise with unit variance. The encoded binary sequence of length $L = 20$ is

$$S = [11000010110010010110]. \quad (3.40)$$

⁹ See Exercise 3.9

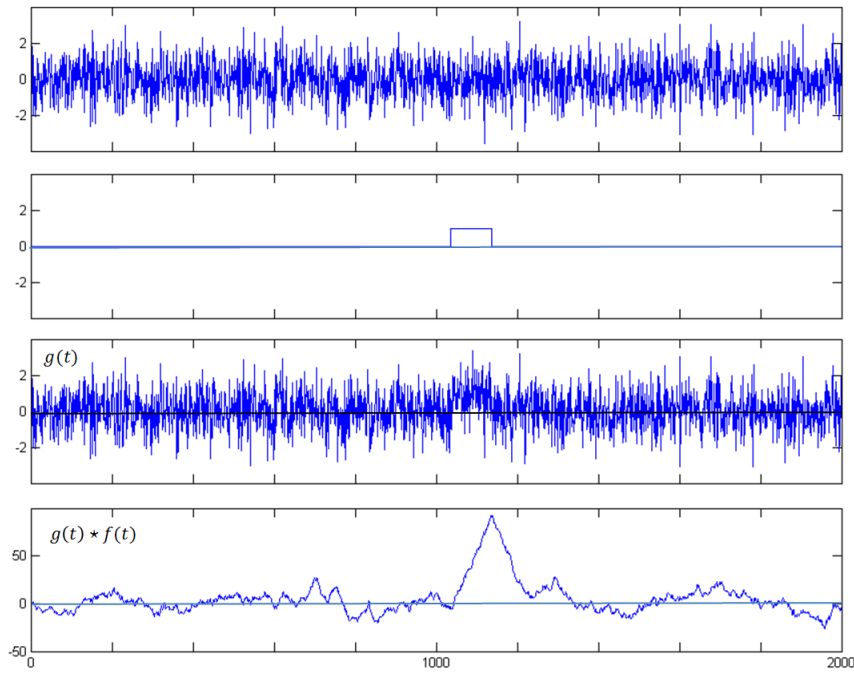


FIGURE 3.17: A rectangular pulse is added to white Gaussian noise to generate $g(t)$. Correlating $g(t)$ with a rectangular pulse gives $g(t) \star f(t)$ shown in the bottom plot. The correlation integral peaks at the location of the pulse.

A *bipolar* representation of a string of bits merely replaces all of the 0's with -1's. The bipolar form of S is thus

$$B = 2S - 1.$$

Denote the rectangular pulse *encoding function* by

$$f(t) = \Pi\left(\frac{t - \frac{a}{2}}{a}\right)$$

so the replication of pulses can be written as

$$x(t) = \sum_{\ell=1}^L B[\ell] f(t - \ell T) \quad (3.41)$$

where T is the pulse separation. In sequence, everywhere $B[\ell] = 1$, we place a $f(t)$ and everywhere $B[\ell] = -1$ we place $-f(t)$.

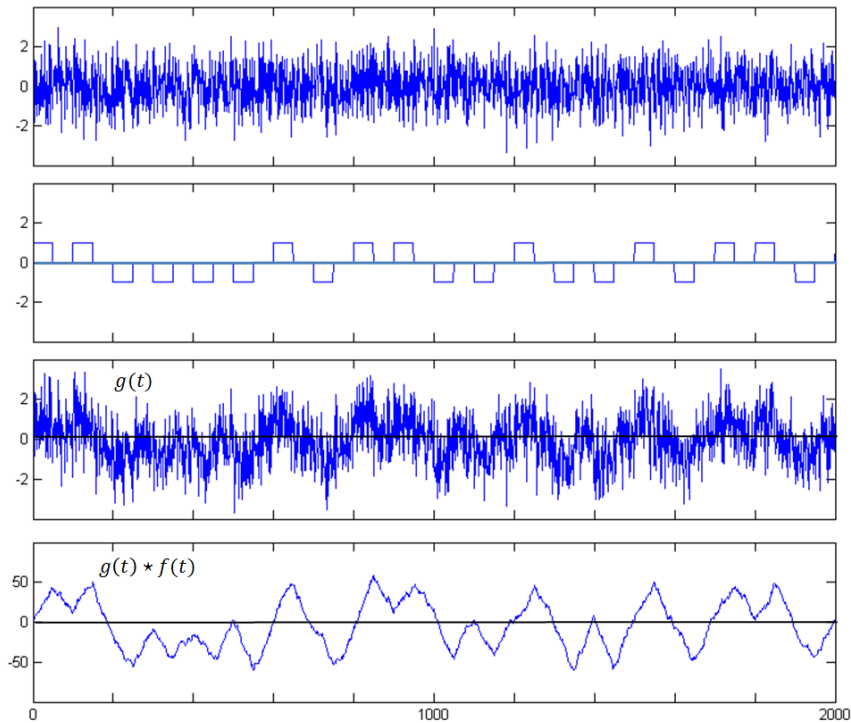


FIGURE 3.18: White noise is added to a bipolar rectangular pulse train to give $g(t)$. Correlation of $g(t)$ with the pulse gives a correlation which peaks at positive pulse locations and dips negative for negative pulses. The alignment is illustrated in more detail in Figure 3.19.

Let's obscure the pulse locations with noise. Let

$$g(t) = x(t) + \xi(t).$$

where we will assume $\xi(t)$ is zero mean white Gaussian noise. Correlating the encoding signal with the noisy rectangular pulses gives the plot shown at the bottom of Figure 3.18. Peak values in the correlation correspond to the pulse locations and polarity. This alignment is illustrated more clearly in Figure 3.19. The decoding is simple. If the correlation is positive at a sample location, we announce a one. If negative, a zero. As is illustrated in the Figure, we have successfully extracted the binary signal S in (3.40) using a matched filter correlation.

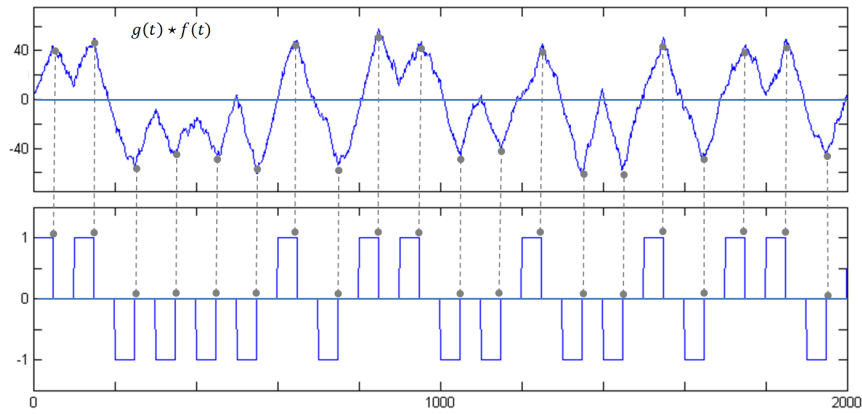


FIGURE 3.19: The two plots here are identical to the bipolar rectangular pulse train and correlation plots in Figure 3.18. The peaks and valleys of the correlation are seen to align with the pulse train. Polarity of ± 1 is also indicated. (The pulse $f(t)$ used in this example and Figure 3.18 has its right edge at $t = 0$.)

3.4.3 CHOICE OF SIGNALS

In Figures 3.18 and 3.19, a rectangular pulse is used for the encoding signal $f(t)$. If a rectangular coding pulse has amplitude A and duration a , the corresponding autocorrelation is

$$A\Pi\left(\frac{t}{a}\right) \star A\Pi\left(\frac{t}{a}\right) = A^2\Lambda\left(\frac{t}{a}\right) \quad (3.42)$$

Ideally, we would like to have an encoding signal $f(t)$ with a Dirac delta autocorrelation

$$f(t) \star f(t) = \delta(t) \quad (3.43)$$

In a fashion, (3.42) comes close since, for $A^2 = \frac{1}{a}$, we have $A^2\Lambda\left(\frac{t}{a}\right) \rightarrow \delta(t)$ as $a \rightarrow 0$. This, though, requires short high amplitude pulses with lots of energy.¹⁰ Here are some alternative less demanding signals with good correlation properties.

¹⁰ Bandwidth constraints of broadcast channels also prohibit such a choice.

3.4.3.1 Encoding With White Noise.

White noise is so named because the expectation of its autocorrelation function is a Dirac delta the Fourier transform of which is a constant in frequency. The presence of all components equally in an optical spectrum constitutes white light. From (3.43), the Dirac delta autocorrelation is the criteria we seek in an encoding function. We can, indeed, use white noise effectively in a matched filter [846, 847]. An example of a short instantiation of 25 points of white Gaussian noise and its autocorrelation are shown in Figure 3.20. The autocorrelation looks as if it is trying to look like a Dirac delta.

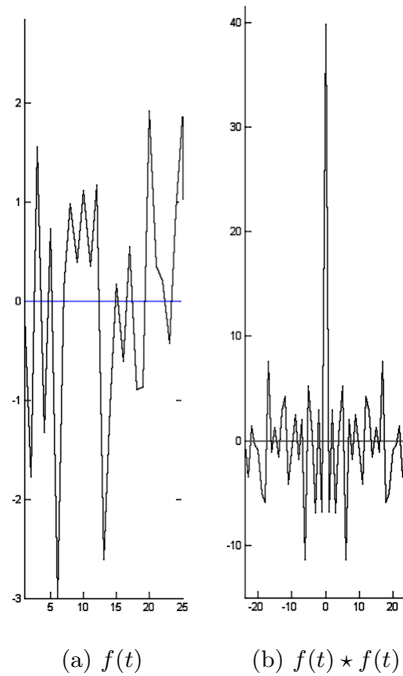


FIGURE 3.20: (a) An occurrence of zero mean white Gaussian noise, $f(t)$, with unit variance. There are 25 points. (b) The corresponding autocorrelation $f(t) \star f(t)$. The ideal correlation, from (3.43), is a Dirac delta.

Using the noise instantiation in Figure 3.20(a) as an encoding function $f(t)$, we code S in (3.40) using (3.41). This is shown in Figure 3.21(a) where

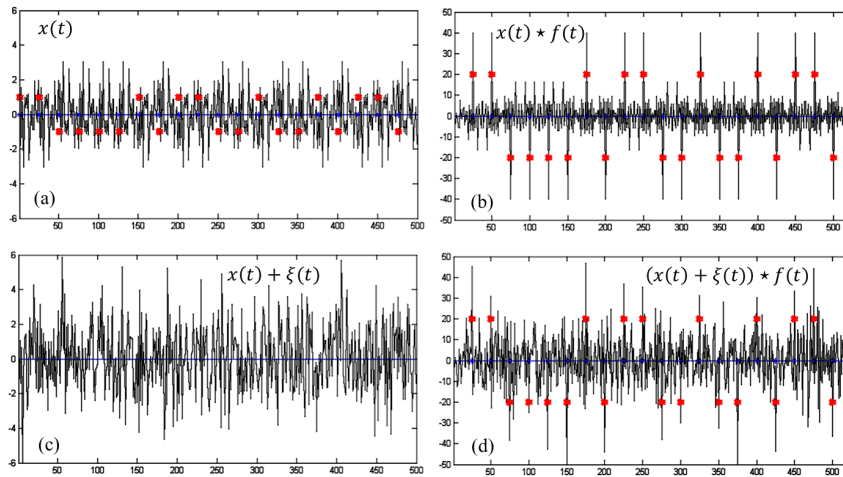


FIGURE 3.21: Illustration of regaining the binary sequence S using the Gaussian white noise instantiation in Figure 3.20(a) as an encoding signal. Both the encoding signal, $f(t)$, and the noise $\xi(T)$ are drawn from a unit variant distribution.

$f(t)$ in Figure 3.20(a) is replicated to form $x(t)$. At every red marker, the function f is placed when $S[\ell] = 1$ and $-f$ is placed when $S[\ell] = 0$. The replications in Figure 3.21(a) are correlated with $f(t)$ and the result is shown in Figure 3.21(b). A large positive spike occurs when $S[\ell] = 1$ and a negative spike when $S[\ell] = 0$.

More interesting is when the encoded sequence $x(t)$ is corrupted by unit variance white Gaussian noise, $\xi(t)$, as shown in Figure 3.21(c) to form $g(t) = x(t) + \xi(t)$. Correlation of $g(t)$ with the encoding signal $f(t)$ gives the result shown in Figure 3.21(d). As can be seen, the samples at the locations with red markers still give strong positive spikes thereby revealing the desired encoded bit stream corresponding to S .

3.4.3.2 Encoding With White Pulses.

The same encoding function is needed to encode and decode using correlation. An encoding signal simpler than white Gaussian noise is a bipolar string of pulses. Let the pulses have values of ± 1 . The pulse stream is white noise if the values are chosen by sequentially flipping a fair coin. An

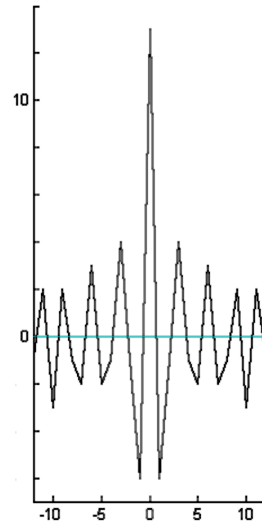


FIGURE 3.22: Autocorrelation, $f(t) \star f(t)$, of the bipolar version of the bit sequence in (3.44).

instantiation of such a binary sequence with a zero representing -1 is

$$f = [1010110010010] \quad (3.44)$$

The autocorrelation of this sequence, shown in Figure 3.22, has a rough resemblance to the Dirac delta requirement in (3.43). Its use in encoding the S sequence in (3.40) is shown in Figure 3.23. The two figures in the top row show the encoding signal on the left and the autocorrelation with f on the right. The autocorrelation peaks perfectly at the values of ± 1 values corresponding to S .

The bottom row of Figure 3.23 shows the same process in the presence of noise.

3.4.3.3 Barker Codes.

A carefully designed deterministic signal will outperform a randomly chosen signal every time. The randomly chosen pulse train on (3.44) is of length 13. Rather than using such a randomly designed sequence of bits, we could look at all of the possible $2^{13} = 8192$ binary sequences of length 13 and chosen the sequence with the best autocorrelation properties. Specifically,

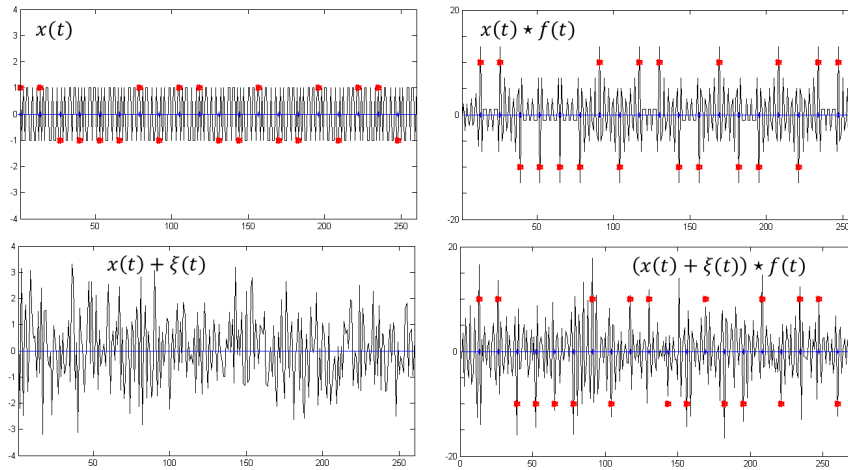


FIGURE 3.23: Encoding and decoding the bipolar bit sequence S in (3.40) using the instantiation of the white bipolar version of bit sequence in (3.44).

from (3.43). we seek an encoding signal with a high Dirac delta- like peak and low (ideally zero) off peak values.

There are a set of bit sequences called *Barker codes* [61] that are optimal in the sense that, besides the desired Dirac delta appearing peak at the origin, the value of the magnitude of the autocorrelation does not exceed one. Ideally, to resemble the Dirac delta, the off peak values should be zero - but this is the best we can do with a finite duration encoding signal. A few Barker codes are shown in Figure 3.24.¹¹ In all cases, the Barker code autocorrelation shown in the right column of Figures has a correlation whose off-peak absolute values do not exceed one.

The longest known Barker code is of length 13.¹²

Let's see how Barker codes work on our running problem. Encoding S using a Barker code of length 13 is illustrated in Figure 3.25. The same additive noise instantiation $\xi(t)$ used in Figure 3.23 is used here.

A side by side comparison of the decoded signal using the random encoder

¹¹ The Barker code of length 11 shown in Figure 3.24 is used in the IEEE 802.11b *wireless local area network* (WLAN) Standard [1077, 792].

¹² It has been proven that there are no further odd length Barker codes,[1558] nor even length codes less than 1022. [901]

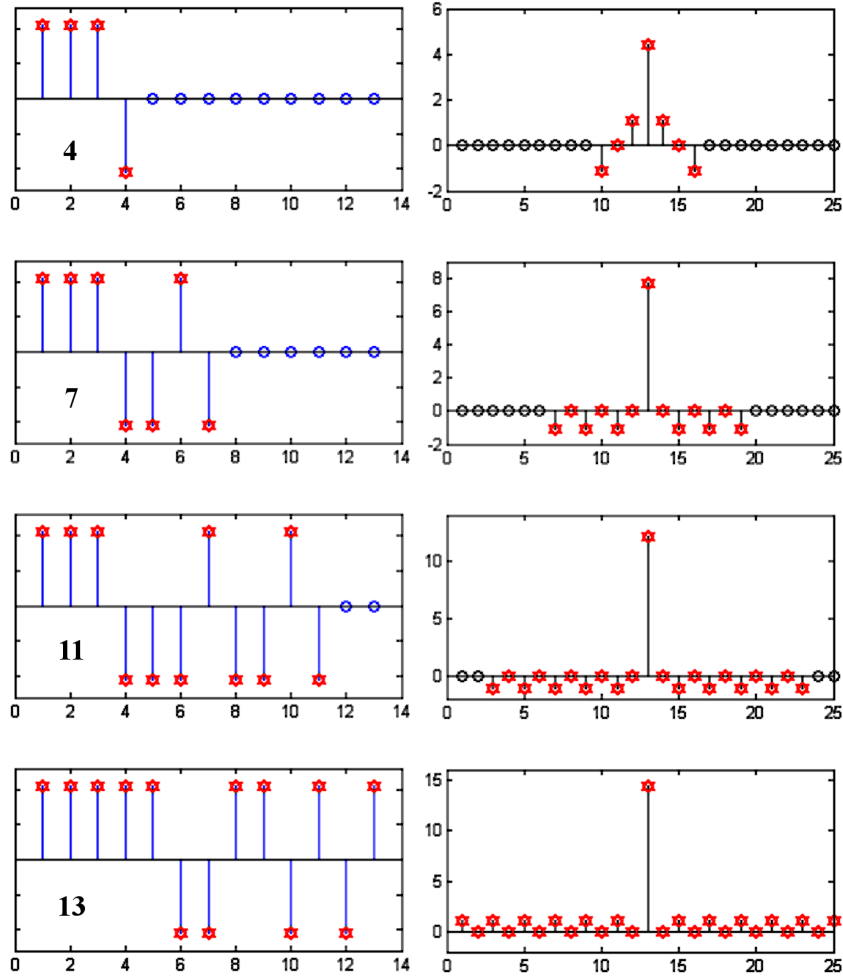
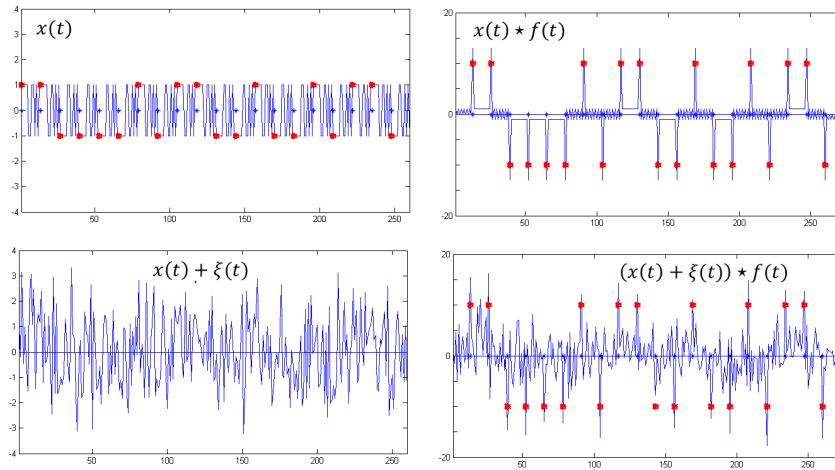


FIGURE 3.24: Barker codes of length 4, 7, 11 and 13. The Barker code is shown on the left. The autocorrelation of the corresponding Barker code is shown on the right.

FIGURE 3.25: Encoding and decoding S using a Barker code of length 13.

and the Barker code of length 13 is shown in Figure 3.26.¹³ Both use an encoding f of length 13 and the noise ξ is the same in both plots. Although both encoding functions identify the ± 1 's, the Barker code example has fewer peaked spikes that may cause false alarms. This follows from the low off-peak values of the Barker code autocorrelation seen in Figure 3.24 in comparison with the larger off peak values of the randomly chosen encoding function in Figure 3.22.

3.5 Amplitude Modulation

AM radio derives from *amplitude modulation* used to multiplex audio frequencies on the AM radio frequency band. The modulation process is shown in Figure 3.27. An audio baseband signal, $x(t)$, has bandwidth B . The signal is added to a bias, b . For coherent demodulation, the value of b is unimportant.

$$w(t) = x(t) + b \geq 0 \quad (3.45)$$

¹³ The comparison of performance here is cursory. Detailed performance analysis is available from the field of information and communication theory.

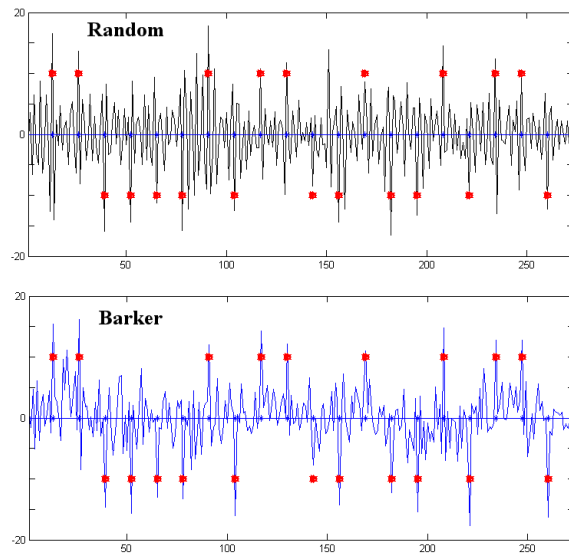


FIGURE 3.26: A side by side comparison of the correlation of a noisy signal encoding S with the random signal encoding signal in (3.44) (top) and a length 13 Barker code (bottom). These are copies of the bottom right hand plots in Figure 3.23 and Figure 3.25 respectively.

This signal is multiplied by a carrier frequency, f_0 , to form

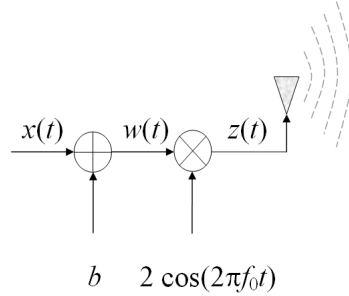


FIGURE 3.27: The process of amplitude modulation. A signal proportional to the modulated signal, $z(t)$, is broadcast by the antenna shown on the right.

$$z(t) = 2 w(t) \cos(2\pi f_0 t) \quad (3.46)$$

Using the convolution theorem, the spectrum of this signal is

$$Z(u) = W(u) * [\delta(u + f_0) + \delta(u - f_0)]$$

or

$$Z(u) = W(u + f_0) * W(u - f_0) \quad (3.47)$$

where, from (3.45),

$$W(u) = X(u) + b \delta(u) \quad (3.48)$$

As is illustrated in Figure 3.28, the baseband signal is shifted or *heterodyned* down the frequency axis. AM radio multiplexes a number of such baseband signals side by side on the AM frequency spectrum by using different carrier frequencies.

3.5.1 COHERENT DEMODULATION

Coherent demodulation of the amplitude modulated signal, $z(t)$, is illustrated in Figure 3.29. The coherent modulator regains the original baseband signal, $x(t)$. For reasons to become obvious, however, it is not used for commercial AM radio.

An antenna receives a broadband signal which is passed through a band-pass filter equal to one for $f_0 - B \leq |u| \leq f_0 + B$ and zero otherwise.

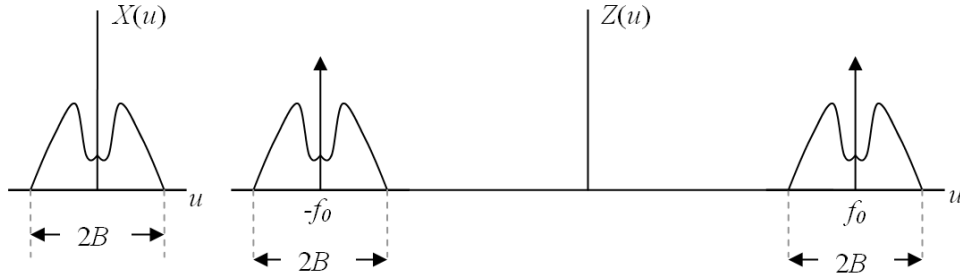


FIGURE 3.28: The spectrum, $X(u)$, of the baseband signal and the spectrum, $Z(u)$, resulting from the amplitude modulation performed in Figure 3.27. See (3.46).

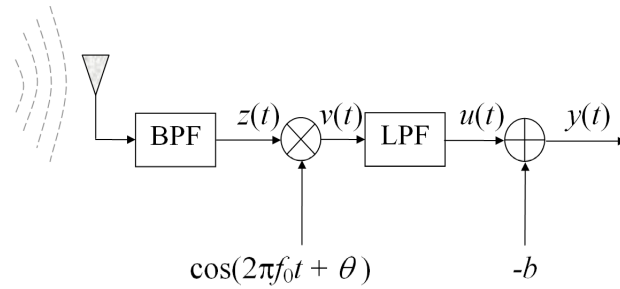


FIGURE 3.29: Coherent demodulation of an AM signal. The band pass filter (BPF) over the band $f_0 - B \leq |u| \leq f_0 + B$. The low pass filter (LPF) passes the band of frequencies $-B \leq u \leq B$.

From Figure 3.28, this is the band of frequencies over which we see the spectrum $Z(u)$. As shown in Figure 3.28, we will assume the output of the band pass filter is $z(t)$. This signal is then multiplied by a sinusoid with the same frequency, f_0 , as the carrier. If there is coherence (*i.e.* the phase is $\theta = 0$), then the filter output is

$$v(t) = z(t) \cos(2\pi f_0 t) \quad (3.49)$$

or, in the frequency domain

$$V(u) = Z(u) * \frac{1}{2} [\delta(u + f_0) + \delta(u - f_0)].$$

Using the expression for $Z(u)$ in (3.46) gives

$$V(u) = \frac{1}{2} W(u + 2f_0) + W(u) + \frac{1}{2} W(u - 2f_0). \quad (3.50)$$

The component of interest is $W(u)$. The other terms are high frequency components can be removed using the low pass filter (LPF) in Figure 3.29 which is one for $|u| \leq B$ and is otherwise one. The output of the low pass filter is therefore

$$u(t) = w(t)$$

or, from (3.45),

$$u(t) = x(t) + b.$$

Thus, after subtracting the bias in the last step shown in Figure 3.29, the output is the originally transmitted signal

$$y(t) = x(t). \quad (3.51)$$

The coherent demodulator has therefore regained the original signal from the heterodyned signal, $z(t)$.

3.5.1.1 Loss of Coherence and Fading

Coherent demodulation must maintain the carrier frequency phase $\theta = 0$ in Figure 3.29 and must therefore be synchronized with the phase of the transmitter carrier in Figure 3.27. To illustrate, suppose the phase in the coherent demodulator is $\theta = -\pi/2$. The carrier thus becomes $\cos(2\pi f_0 t - \theta) = \sin(2\pi f_0 t)$ and, instead of (3.49), we have

$$v(t) = z(t) \sin(2\pi f_0 t).$$

Its Fourier transform is

$$V(u) = Z(u) * \frac{1}{j2} [\delta(u - f_0) - \delta(u + f_0)]$$

or, using (3.46)

$$V(u) = \frac{1}{j2} W(u - 2f_0) - \frac{1}{j2} W(u + 2f_0).$$

Note, in comparison to (3.50), the spectrum of the low pass signal, $W(u)$, has been destroyed by destructive interference. The output of the coherent demodulator is thus

$$y(t) = 0. \quad (3.52)$$

Therefore, as θ changes from zero to $\pi/2$, we see *fading* of the original signal to zero. Greater details about fading are the topic of Exercise 3.11.

3.5.2 ENVELOPE DEMODULATION

To avoid the synchronization of the transmitter and receiver oscillators required by coherent demodulation, an envelope detector can be used to demodulate $z(t)$. Doing so requires that the bias, b , be chosen such that¹⁴,

$$w(t) = x(t) + b \geq 0 \quad (3.53)$$

The modulated signal, $z(t)$, in (3.46) then resembles that shown in Figure 3.30. The signal, $w(t)$, rides the upper *envelope* of $z(t)$. Roughly, the envelope can be found by connecting the relative maxima of the signal¹⁵.

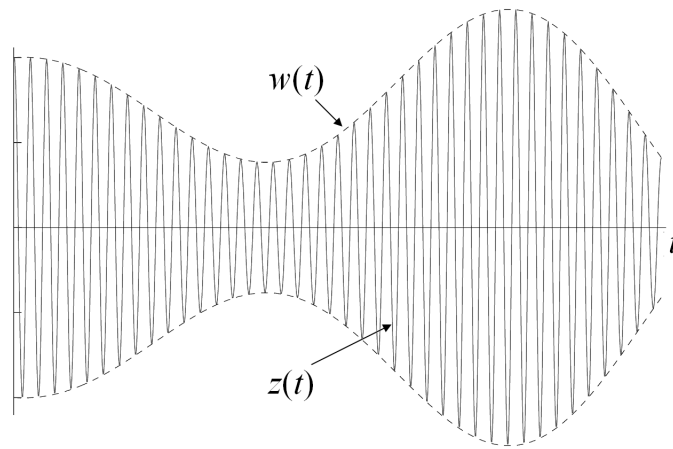


FIGURE 3.30: The modulated signal, $z(t)$ in (3.46) when the bias is sufficiently large to assure that $w(t) \geq 0$. The signal, $w(t)$, then rides the upper envelope of the amplitude varying sinusoid .

The necessity of requiring $w(t) \geq 0$ is apparent in Figure 3.31 where $w(t)$ is allowed to go negative. When the envelope hits zero, we are faced with the problem of whether to follow the envelope into negative territory, or to keep the envelope positive. The information is there to make this decision. Otherwise, coherent demodulation would not be possible for all values of bias. From the perspective of envelope detection, however, taking

¹⁴ Choosing the bias to minimize the average power required by the modulated signal is the topic of Exercise 5.26.

¹⁵ For details of recovering $x(t)$ from the envelope, see Exercise 7.15.

advantage of this information is difficult¹⁶.

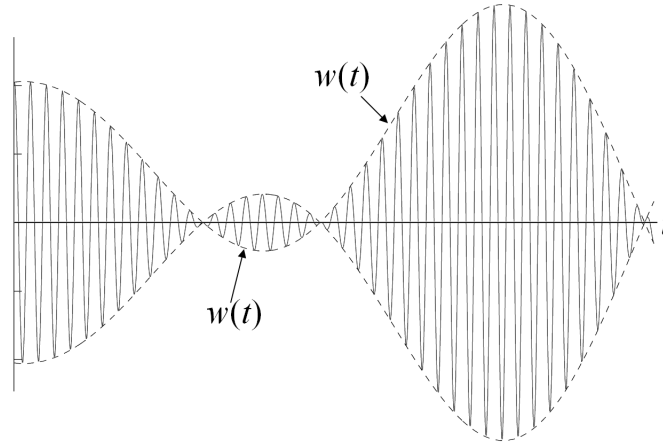


FIGURE 3.31: The modulated signal, $z(t)$ in (3.46) when the bias is too small to assure that $w(t) \geq 0$.

3.6 Goertzel's Algorithm for Computing the DFT

Goertzel's algorithm uses an LTI system to compute the discrete Fourier transform (DFT)¹⁷ of signal at a single value of k . The impulse response of the filter for Goertzel's algorithm is

$$h_G[n] = e^{j2\pi(n+1)k/N} \quad (3.54)$$

there N is the length of the DFT. The resulting convolution is

$$\begin{aligned} y[n] &= x[n] * h_G[n] \\ &= e^{j2\pi(n+1)k/N} \sum_{m=0}^n x[m] e^{-j2\pi mk/N}. \end{aligned} \quad (3.55)$$

The output signal at time $n = N - 1$ is

$$y[N - 1] = \sum_{m=0}^{N-1} x[m] e^{-j2\pi mk/N}.$$

¹⁶ See Exercise 3.12.

¹⁷See (2.116).

Thus, with reference to the DFT in (2.116), the output at this point in time is equal to the DFT of the input at the frequency corresponding to k .

$$y[N-1] = X[k].$$

This is illustrated in Figure 3.32.

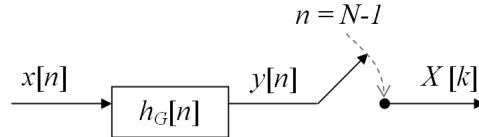


FIGURE 3.32: Illustration of Goertzel's algorithm for computing the DFT. A discrete time signal, $x[n]$, is placed into an LTI filter with an impulse response given by (3.54). The filter's output, $y[n]$, is equal to the DFT value $X[k]$ at time $n = N - 1$.

The Goertzel algorithm is more efficient than an FFT when only a few values of Fourier transform are required.

Implementation of Goertzel's algorithm and its use in generating short time Fourier transforms is the topic of Exercise 10.7.

3.7 Fractional Fourier Transforms

The *fractional Fourier transform* [265, 1166, 1202], a generalization of the Fourier transform [1730], was first presented by Namias [1110, 1058] and has subsequently found application in sonar [906], radar [723, 1489], beamforming [1697], signal recovery [277, 454], signal synthesis [1250], pattern recognition [1709, 768], time-frequency representations [18, 1164, 1165], ultrasound [106], speech recognition [1314], target detection [1489], quantum mechanics [1110], and optics [843, 1166]. The fractional Fourier transform is also called the *angular Fourier transform* [1058].

3.7.1 PERIODICITY OF THE FOURIER TRANSFORM OPERATOR

The Fourier transform operator, \mathcal{F} , is defined through the Fourier transformer relation in (3.9),

$$\mathcal{F} x(t) = X(t) = \int_{-\infty}^{\infty} x(\tau) e^{-j2\pi t\tau} d\tau, \quad (3.56)$$

where

$$x(t) \leftrightarrow X(u)$$

are Fourier transform pairs. From the duality theorem, application of the operator a second time gives transposition of the original signal

$$\mathcal{F}^2 x(t) = x(-t). \quad (3.57)$$

A third application gives

$$\mathcal{F}^3 x(t) = X(-t) \quad (3.58)$$

A fourth application returns to us the original signal.

$$\mathcal{F}^4 x(t) = x(t) \quad (3.59)$$

Additional applications of \mathcal{F} repeat the cycle.

The operations \mathcal{F}^n are linear for $n = 1, 2, 3, 4$ and therefore can be written using a superposition integral

$$\mathcal{F}^n x(t) = \int_{-\infty}^{\infty} x(\tau) \phi_n(t, \tau) d\tau \quad (3.60)$$

where the impulse kernel is

$$\phi_n(t, \tau) = \begin{cases} \delta(\tau - t) & ; \quad n = 0 \\ e^{-j2\pi t\tau} & ; \quad n = 1 \\ \delta(\tau + t) & ; \quad n = 2 \\ e^{j2\pi t\tau} & ; \quad n = 3 \end{cases} \quad (3.61)$$

The kernel $\phi_n(t, \tau)$ can be viewed as periodic in n with a period of four. Thus, for example, $\phi_9(t, \tau) = \phi_1(t, \tau)$.

3.7.2 FRACTIONAL FOURIER TRANSFORM CRITERIA

The fractional Fourier transform is motivated by a generalization of (3.60) to operations of the form $\mathcal{F}^a x(t)$ where a is a real number. We require the generalization to be linear. Thus the generalization can be expressed as a superposition integral of the form

$$\mathcal{F}^a x(t) = \int_{-\infty}^{\infty} x(\tau) \phi_a(t, \tau) d\tau \quad (3.62)$$

The generalization then corresponds to identifying the fractional Fourier transform kernel, $\phi_a(t, \tau)$. The solution must

- (a) meet the boundary conditions in (3.61) when $a = n$, and
- (b) be periodic in a with a period of four.

These criteria do not specify a unique generalization.

3.7.3 THE WEIGHTED FRACTIONAL FOURIER TRANSFORM

The *weighted fractional Fourier transform*, one of many possible definitions of the fractional Fourier transform meeting the boundary conditions in (3.61), is defined as [265]

$$\mathcal{F}^a x(t) = \iota_0(a) x(t) + \iota_1(a) X(t) + \iota_3(a) x(-t) + \iota_3(a) X(-t) \quad (3.63)$$

where the weights are

$$\iota_m(a) = \frac{1}{4} \frac{1 - e^{j2\pi a}}{1 - e^{j\pi(a-m)/2}}. \quad (3.64)$$

The kernel of the weighted fractional Fourier transform follows as

$$\phi_a(t, \tau) = \iota_0(a) \delta(\tau - t) + \iota_1(a) e^{-j2\pi t\tau} + \iota_3(a) \delta(\tau + t) + \iota_3(a) e^{j2\pi t\tau} \quad (3.65)$$

The plots of $\iota_m(a)$ in Figure 3.33 reveal that

$$\iota_m(n) = \delta[n - m],$$

a property we can also demonstrate analytically. At $n = m$, this Kronecker delta sifts the proper term in the kernel in (3.65) and the boundary conditions in (3.61) are satisfied. The weights in (3.64) thus smoothly interpolate

the fractional Fourier transform. For all values of a , the weights also sum to one¹⁸.

$$\sum_{m=0}^3 \iota_m(a) = 1 \quad (3.66)$$

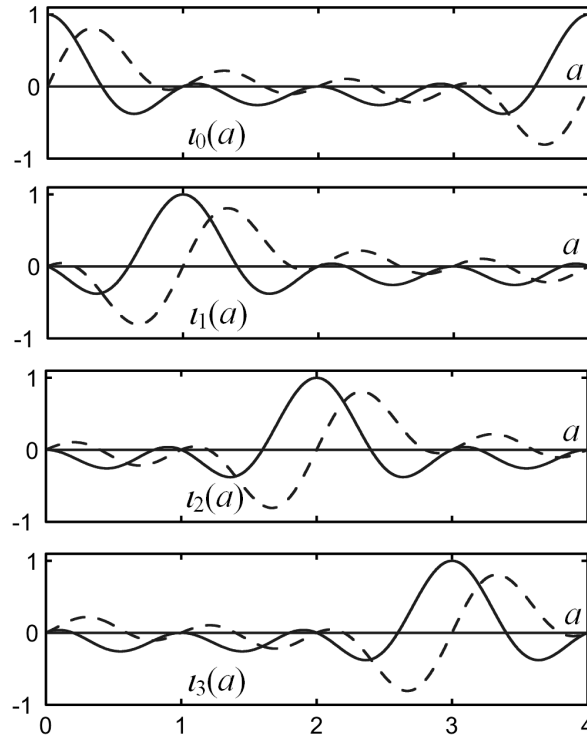


FIGURE 3.33: Plots of the real (solid line) and imaginary (dashed lines) components of $\iota_m(a)$ in (3.64).

An example of a weighted fractional Fourier transform is shown in Figure 3.34 for the case of $x(t) = \Pi(t)$.

¹⁸ See Exercise 3.33.

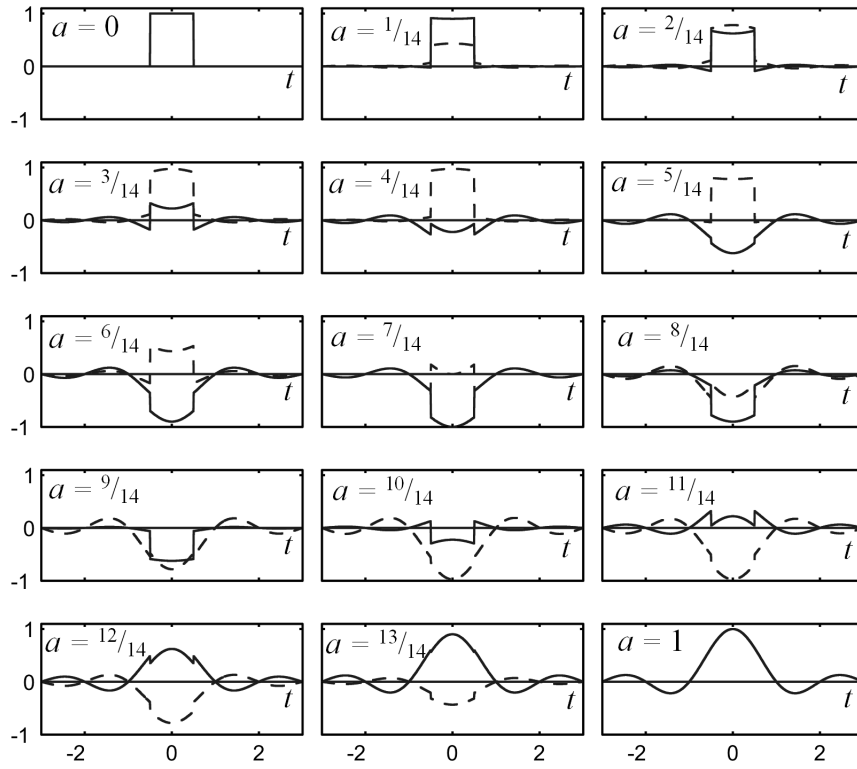


FIGURE 3.34: The weighted fractional Fourier transform of $x(t) = \Pi(t)$ for the parameter a between zero and one in steps of $\frac{1}{14}$. The real (solid line) and imaginary (dashed lines) components in each step show the transition from the rectangle ($a = 0$) function to the sinc ($a = 1$).

3.8 Approximating a Linear System with LTI Systems

A linear system response can be approximated by a superposition of LTI systems. Here is one way to perform this operation. Sample τ at points $\{\tau_n | -\infty < n < \infty\}$ such that $\tau_n < \tau_{n+1}$. Then the superposition integral in (3.15) can be written as

$$\begin{aligned}
 g(t) &= \int_{\tau=-\infty}^{\infty} f(\tau)h(t, \tau)d\tau. \\
 &= \sum_{n=-\infty}^{\infty} \int_{\tau=\tau_n}^{\tau_{n+1}} f(\tau)h(t, \tau)d\tau.
 \end{aligned} \tag{3.67}$$

The input, $f(\tau)$, can be chopped into intervals.

$$f_n(\tau) = \begin{cases} f(\tau) & ; \tau_n \leq \tau < \tau_{n+1} \\ 0 & ; \text{otherwise} \end{cases} \quad (3.68)$$

and (3.67) becomes

$$g(t) = \sum_{n=-\infty}^{\infty} \int_{\tau=-\infty}^{\infty} f_n(\tau) h(t, \tau) d\tau. \quad (3.69)$$

Choose a point s_n in each interval such that

$$\tau_n \leq s_n \leq \tau_{n+1}.$$

We would like to use the impulse response, $h(t, \tau)$ at $\tau = s_n$ to approximate an LTI system. If, indeed, the system is LTI, then $h(t, \tau) = k(t - \tau)$ where $k(t)$ is the LTI impulse response. Equivalently, for an LTI system, $h(t + \tau, \tau) = k(t)$. Motivated by this expression, we denote the impulse response assigned to the n th interval in τ by

$$k_n(t) = h(t + s_n, s_n) \quad (3.70)$$

or

$$k_n(t - \tau) = h(t - \tau + s_n, s_n). \quad (3.71)$$

The superposition integral in (3.69) is then approximated by

$$\begin{aligned} g(t) &\approx \sum_{n=-\infty}^{\infty} \int_{\tau=-\infty}^{\infty} f_n(\tau) k_n(t - \tau) d\tau \\ &= \sum_{n=-\infty}^{\infty} f_n(t) * k_n(t) \end{aligned} \quad (3.72)$$

The *piecewise invariant approximation*¹⁹ [964] in (3.72) is a summation of convolutions. As illustrated in Figure 3.35, the time variant linear system is approximated by a superposition of LTI systems. The piecewise invariant approximation meets the boundary condition of becoming exact when the linear system being approximated is time invariant²⁰.

¹⁹See Exercise 3.24 for the discrete time equivalent.

²⁰See Exercise 3.23.

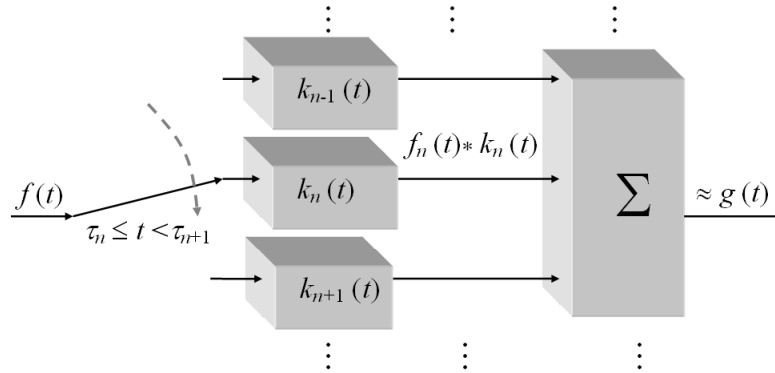


FIGURE 3.35: Block diagram visualization of the piecewise invariant approximation in (3.72). For the time interval, $\tau_n \leq t < \tau_{n+1}$, the input, $f(t)$, is fed into the LTI filter whose impulse response, $k_n(t)$, is determined from a sample of the time varying linear system impulse response, $h(t, \tau)$. The outputs of the LTI filters are summed to obtain an approximation of the linear system output, $g(t)$.

3.8.1 EXAMPLES OF THE PIECEWISE INVARIANT APPROXIMATION

3.8.1.1 The Magnifier.

For the linear time variant magnifier in Section 3.2.2.1, the impulse response from the input-output relationship in (3.8) follows as

$$h(t, \tau) = \delta(M\tau - t).$$

The operation is time variant. Choose $s_n = \tau_n$. Thus, from (3.70),

$$k_n(t) = \delta(M\tau_n - (t + \tau_n)) = \delta((M-1)\tau_n - t)$$

Using the piecewise invariant approximation in (3.72) gives

$$g(t) \approx \sum_n f_n(t - (M-1)\tau_n)$$

This is illustrated in Figure 3.36. The piecewise invariant approximation shifts the n th subinterval from the point $t = \tau_n$ to the point $t + (M-1)\tau_n = M\tau_n$.

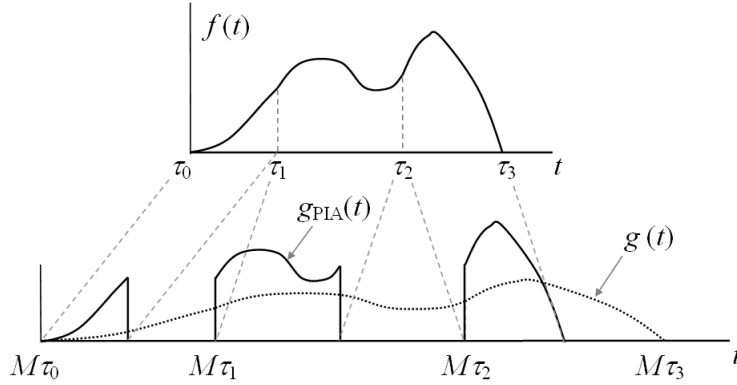


FIGURE 3.36: The piecewise invariant approximation, $g_{\text{PIA}}(t)$, of the linear time variant magnifier with an input-output relationship of $g(t) = \frac{1}{M}f\left(\frac{t}{M}\right)$. In this figure, $M = 2$.

3.8.1.2 The Fourier Transformer

The Fourier transformer in (3.9) has an impulse response of

$$h(t, \tau) = e^{-j2\pi t\tau}$$

Thus

$$h(t + \tau, \tau) = e^{-j2\pi(t+\tau)\tau}$$

and

$$k_n(t) = e^{-j2\pi(t+s_n)s_n}$$

Substituting into the piecewise invariant approximation in (3.72) gives

$$\begin{aligned} g(t) &\approx \sum_{n=-\infty}^{\infty} \int_{-\infty}^{\infty} f_n(\tau) e^{-j2\pi((t-\tau)+s_n)s_n} d\tau \\ &= \sum_{n=-\infty}^{\infty} e^{-j2\pi(t+s_n)s_n} \int_{-\infty}^{\infty} f_n(t) e^{j2\pi s_n \tau} d\tau \\ &= \sum_{n=-\infty}^{\infty} e^{-j2\pi(t+s_n)s_n} F_n(-s_n) \end{aligned} \quad (3.73)$$

where we use the Fourier transform pair

$$f_n(t) \longleftrightarrow F_n(u).$$

To illustrate, let $f(t) = \Pi(t)$. Divide the $[-\frac{1}{2}, \frac{1}{2}]$ interval into $2N + 1$ subintervals of length $\Delta = (2N + 1)^{-1}$ and center points $\{s_n = n\Delta \mid -N \leq$

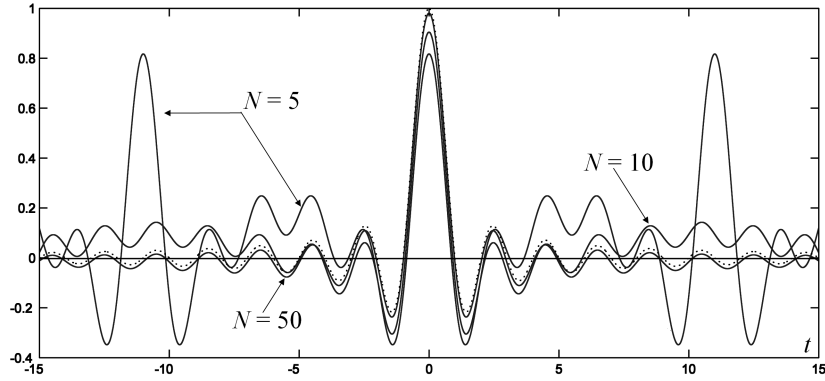


FIGURE 3.37: The piecewise invariant approximation to the Fourier transformer response to $f(t) = \Pi(t)$ given in (3.74) for $N = 5, 10$ and 50 . The $N = 50$ curve is close to the desired result of $g(t) = \text{sinc}(t)$ which is plotted with a dotted line.

$n \leq N\}$. Then

$$f_n(t) = \Pi\left(\frac{t - s_n}{\Delta}\right) \leftrightarrow F_n(u) = \Delta \text{sinc}(u\Delta)e^{-j2\pi s_n u}.$$

Substituting into (3.73) gives

$$\begin{aligned} g(t) &\approx \sum_{n=-N}^N e^{-j2\pi(t+s_n)s_n} \Delta \text{sinc}(s_n\Delta)e^{-j2\pi s_n^2} \\ &= \Delta \sum_{n=-N}^N \text{sinc}(s_n\Delta) e^{-j2\pi s_n t} \\ &= \Delta \left[1 + 2 \sum_{n=1}^N \text{sinc}(s_n\Delta) \cos(2\pi s_n t) \right] \end{aligned} \quad (3.74)$$

Plots of this piecewise invariant approximation are shown in Figure 3.37 for various values of N . The $N = 50$ plot is very close to the desired result of $\text{sinc}(t)$ which is plotted with a dotted line.

3.9 Exercises

3.1. Let's look at systems that are passive.

- (a) Show that all additive systems, homogeneous systems and all linear systems are passive.
- (b) Consider a memoryless nonlinear system characterized by a Taylor series.

$$y(t) = \sum_{n=0}^{\infty} \alpha_n x^n(t).$$

3.2. Evaluate the following convolutions.

- (a) $\text{jinc}(t) * \text{sinc}(at); a \geq 2$.
- (b) $\text{sech}(\pi t) * \text{cosech}(\pi t)$

3.3. (a) Evaluate the autoconvolution of $h(t) = \frac{1}{t}$.

- (b) Are the real and imaginary parts of the Fourier transform of the unit step, $\mu(t)$, Hilbert transform pairs?

3.4. Show that, if $x(t)$ is bandlimited in the sense that $X(u) = X(u)\Pi(u/2)$, then [522]

- (a) convolving $x(t)$ with the spherical Bessel function, $2j_0(2\pi t)$, is $x(t)$.
- (b) convolving $x(t)$ with the spherical Bessel function, $j_1(2\pi t)$, gives a result proportional to the derivative of $x(t)$.

3.5. Let $z(t)$ in (3.46) be a system output.

- (a) Do we have a linear system if $x(t)$ is the input? If $w(t)$ is the input?
- (b) If linear, what is the impulse response, $h(t, \tau)$?
- (c) Do we have a time invariant system if $x(t)$ is the input? If $w(t)$ is the input?
- (d) If LTI, what is the impulse response, $h(t)$?
- (e) Do we have a memoryless system if $x(t)$ is the input? If $w(t)$ is the input?

3.6. Repeat Exercise 3.5 except the system output is $v(t)$ in (3.49) rather than $w(t)$.

3.7. The inner product in (3.36) is not commutative. Show that

1. Switching orders results in conjugation, *i.e.*

$$\langle \beta(t) | \alpha(t) \rangle = \langle \alpha(t) | \beta(t) \rangle^* \quad (3.75)$$

2. The real portion of the inner product is commutative

$$\Re \langle \alpha(t) | \beta(t) \rangle = \Re \langle \beta(t) | \alpha(t) \rangle \quad (3.76)$$

3.8. When the signals in the matched filter bank, $g_n(t)$, are replaced by the normalized function $\tilde{g}_n(t)$ in (3.37) results in the maximization problem in (3.38). If we also replace $f(t)$ by

$$\tilde{f}(t) = \frac{f(t)}{\|f(t)\|}$$

show that minimization of mean square difference

$$g^\#(t) = \arg \min_n \left\| \tilde{f}(t) - \tilde{g}_n(t) \right\|^2 \quad (3.77)$$

gives the same result as when $f(t)$ is not normalized in (3.38).

3.9. Prove the correlation relationship to convolution in (3.31).

3.10. Prove the following properties of the correlation integral.

1. **Variation on the correlation integral.**

$$g(\tau) \star f(\tau) = \int_{-\infty}^{\infty} g(t + \tau) f^*(t) dt \quad (3.78)$$

2. **Fourier transform of the correlation integral.**

$$g(t) \star f(t) \longleftrightarrow G(u) F^*(u) \quad (3.79)$$

3. **Autocorrelation destroys spectral phase.**

$$g(t) \star g(t) \longleftrightarrow |G(u)|^2 \quad (3.80)$$

4. **Conjugate symmetry commutativity.**

$$f(t) \star g(t) = [g(\xi) \star f(\xi)]_{\xi=-t}^* \quad (3.81)$$

3.11. Fading. Evaluate the strength of the signal $y(t)$ in the coherent amplitude modulation demodulator in Figure 3.29 as a function of θ . From (3.51), the strength is one (the coefficient of $x(t)$) for $\theta = 0$ and, from (3.52), the strength is zero.

3.12. Consider use of an envelope detector on a signal where $w(t)$ dips below zero. An example of such a modulated signal is shown in Figure 3.31. When the envelope hits zero, explain how we can use the phase of $z(t)$ to decide whether to follow the envelope into negative territory, or whether to continue with a positive envelope.

3.13. Single side band suppressed carrier amplitude modulation (SSSC AM). Consider amplitude modulation of a real signal, $x(t)$. The spectrum, $Z(u)$, of the heterodyned signal in Figure 3.28 has symmetry in that knowledge of $Z(u)$ for $f_0 < |u| \leq f_0 + B$, called the upper sideband, can be used to construct $Z(u)$ over the lower sideband $f_0 - B \leq |u| < f_0$. If only the upper side band were broadcast, then the number of baseband signals multiplexed on an AM frequency band could be doubled. The signal $\tilde{z}(t)$ with spectrum²¹

$$\tilde{z}(t) \longleftrightarrow \tilde{Z}(u) = \begin{cases} X(u - f_0) & ; f_0 \leq |u| \leq f_0 + B \\ 0 & ; \text{otherwise} \end{cases}$$

is referred to as the *single side band suppressed carrier amplitude modulation* encoding of the baseband signal, $x(t)$. Using a bias of $b = 0$, the signal $\tilde{z}(t)$ can be generated as shown in Figure 3.27, except only the frequency band $f_0 < |u| \leq f_0 + B$ of $z(t)$ is broadcast.

- (a) Consider the coherent demodulation procedure in Figure 3.29 except that $\tilde{z}(t)$ emerges from the band pass filter instead of $z(t)$. Do we generate a form of $x(t)$ at the demodulator output when $\theta = 0$?
- (b) When $\theta \neq 0$?
- (c) Explain in words what happens to the demodulated signal when the oscillator frequency in Figure 3.29 is slightly greater than f_0 .
- (d) Slightly less than f_0 .

²¹ Note that $\tilde{z}(t)$ is the amplitude modulation of the analytic signal, $\hat{x}(t)$, corresponding to $x(t)$. See Exercise 2.15.

3.14. Mellin convolution. The Mellin transform of a signal $f(t)$ is

$$F_M(z) = \int_0^\infty f(t)t^{z-1}dt. \quad (3.82)$$

- (a) Evaluate the Mellin transform of $f\left(\frac{t}{\tau}\right)$ for $\tau > 0$ in terms of $F_M(z)$.
 (b) Define the Mellin convolution by

$$g(t) = \int_0^\infty f(\tau)h\left(\frac{t}{\tau}\right)\frac{d\tau}{\tau}. \quad (3.83)$$

Express the Mellin transform of $g(t)$ in terms of the Mellin transforms of $h(t)$ and $f(t)$.

3.15. Mellin transfer functions. Similar to the Mellin convolution in (3.83) is the convolution

$$g(t) = \int_0^\infty f(\tau)h(t\tau)d\tau. \quad (3.84)$$

- (a) Evaluate the Mellin transform of $f(t\tau)$ for $\tau > 0$ in terms of the Mellin transform in (3.82).
 (b) Show that

$$G_M(z) = F_M(1-z)H_M(z). \quad (3.85)$$

We will call $H_M(z)$ the *Mellin transfer function*.

- (c) The Laplace transform is a special case of Mellin convolution. What is its Mellin transfer function?
 (d) What is the Mellin transfer function of the Hankel transform²² given by

$$g(t) = 2\pi \int_0^\infty \tau f(\tau)J_0(2\pi t\tau)d\tau.$$

3.16. Let $g[n] = S\{f[n]\}$ denote a discrete time system. Define discrete time systems that are

- (a) homogeneous (see Section 3.2.1.2),
 (b) additive (see Section 3.2.1.3),

²² The Hankel transform is introduced in Chapter 9 in (9.41).

- (c) linear (see Section 3.2.1.4),
- (d) time-invariant (see Section 3.2.1.5),
- (e) LTI (see Section 3.2.1.6),
- (f) causal (see Section 3.2.1.7),
- (g) memoryless (see Section 3.2.1.8),
- (h) stable (see Section 3.2.1.9), and
- (1) invertible (see Section 3.2.1.10),

3.17. Specify a system that is

- (a) additive but not homogeneous.
- (b) homogeneous but not additive.

3.18. IIR Filters. An IIR (infinite impulse response) filter can be expressed as

$$\sum_{k=0}^Q a_k y[n-k] = \sum_{i=0}^P b_i x[n-i] \quad (3.86)$$

where $x[n]$ is the input and $y[n]$ is the outputs. The coefficients are fixed constants.

- (a) Is this system LTI?
- (b) If so, what is its impulse response and frequency response?

3.19. Linear differential equations with constant coefficients. Repeat Exercise 3.18 for the linear differential equation with constant coefficients.

$$\sum_{k=0}^Q a_k \left(\frac{d}{dt}\right)^k y(t) = \sum_{i=0}^P b_i \left(\frac{d}{dt}\right)^i x(t).$$

3.20. Show that the superposition integral in (3.15) can be written as

$$g(t) = \int_{-\infty}^{\infty} F(u)H(t,u)du. \quad (3.87)$$

where $f(t) \leftrightarrow F(u)$ and

$$H(t,u) = \int_{-\infty}^{\infty} h(t,\tau)e^{j2\pi u\tau} d\tau.$$

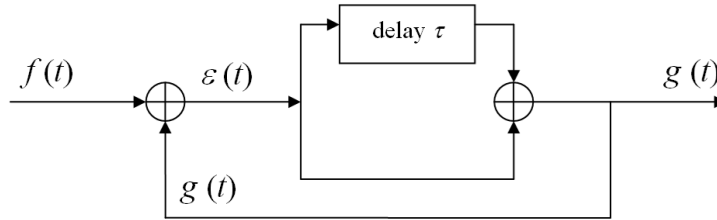


FIGURE 3.38: A system which is apparently noncausal. See Exercise 3.22.

3.21. The four continuous time filters presented in Section 3.3.3.6 are (a) the low pass filter, (b) the band pass filter, (c) the high pass filter and (d) band stop filter. Derive the impulse responses, $h[n]$, for these signals for the discrete time equivalent. Assume the frequency responses in Figure 3.14 are functions of f and show a single period of the frequency response on $[-\frac{1}{2}, \frac{1}{2}]$.

3.22. Unlike space, time only flows in one dimension. As a consequence, all temporal systems must be causal. The LTI system in Figure 3.38 seems to violate this property. The output is

$$g(t) = \varepsilon(t) + \varepsilon(t - \tau) \quad (3.88)$$

where

$$\varepsilon(t) = f(t) + g(t).$$

Substituting (3.88) gives

$$\varepsilon(t - \tau) = -f(t).$$

Thus,

$$\varepsilon(t) = -f(t + \tau).$$

Substituting the last two equations into (3.88) gives

$$g(t) = -f(t) - f(t + \tau).$$

Thus, the output at time t depends on the input *at a future time*, $t + \tau$. This appears to not be a causal system. Since all temporal systems must be causal, something here is wrong. What is it?

3.23. Show the piecewise invariant approximation in (3.72) becomes exact for LTI systems.

3.24. Derive the equivalent of the piecewise invariant approximation in (3.72) for discrete time systems.

3.25. Show that, when $s_n = nT$ for a fixed T , the piecewise invariant approximation for the Fourier transformer in (3.73) is periodic with period $1/T$.

3.26. Time variant linear systems a and b have impulse responses $h_a[n, m]$ and $h_b[n, m]$. A signal, $x[n]$, is placed into system a whose output is placed into system b .

- (a) Express the impulse response, $h[n, m]$, of the composite system in terms of $h_a[n, m]$ and $h_b[n, m]$.
- (b) Does the order of the cascade of the systems matter?
- (c) Under what sufficient condition does the cascade order of the systems not matter?
- (d) Can there exist two time variant systems that, when cascaded, results in a time invariant system?

3.27. The magnifier in (3.8) is subjected only to signals that are identically zero for $-\infty < t \leq 0$. If $M = -1$, does the input-output relationship display causality?

3.28. Consider the linear system defined by

$$g(t) = f(t) - \frac{1}{M} f\left(\frac{t}{M}\right) \quad (3.89)$$

Derive an expression to invert this system, *i.e.* given $g(t)$, find $f(t)$. A two dimensional illustration of this problem is shown in Figure 3.39.

3.29. The input to an LTI system is, for a fixed ξ ,

$$f(t) = \begin{cases} 0 & ; \quad t \leq 0 \\ t & ; \quad 0 \leq t \leq \xi \\ \xi & ; \quad t \geq \xi \end{cases}$$

Express the impulse response of the system, $h(t)$, as a series of derivatives of the output. HINT: Consider the solution methodology used in Exercise 3.28.

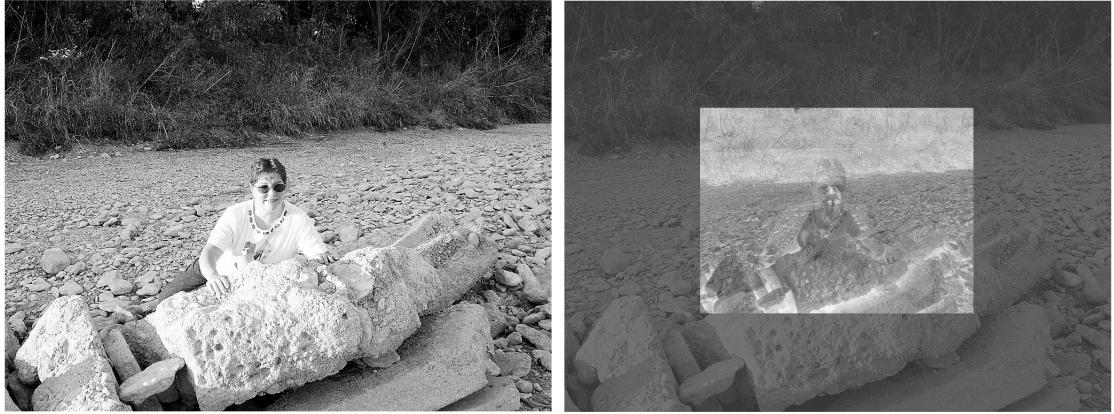


FIGURE 3.39: Illustration of (3.89) as an image for $M = \frac{1}{2}$. The image on the left, *Monika*, is degraded by superimposing a smaller brighter negative version of the image as shown on the right. (Gray scales are scaled for display purposes.) The restoration problem is to recover the original image from the degradation.

3.30. Linear Motion Blur [324]. A causal signal, $f(t)$ is subjected to uniform motion blur.

$$g(t) = f(t) * \Pi\left(\frac{t-T}{2T}\right) \quad (3.90)$$

where T is a known time duration. An image illustration of this linear motion blur, shown in Figure 3.40. Specify a procedure to invert the system, *i.e.* find $f(t)$ from knowledge of $g(t)$ and T . Hint: One might perform a Fourier transform of the convolution in (3.90) to obtain

$$G(u) = 2TF(u)\text{sinc}(2Tu) e^{-j2\pi uT}.$$

Then solve for $F(u)$ and inverse transform. The reciprocal of the sinc, however, contains undesirable poles and renders the procedure ill-posed. Here is an alternate approach. Differentiate $g(t)$ and apply the methodology used in Exercise 3.30.

3.31. Causal convolution. If both $x(t)$ and $h(t)$ are causal, show that the convolution integral can be written as

$$g(t) = \int_{\tau=0}^t x(\tau)h(t-\tau)d\tau.$$



FIGURE 3.40: The image on the left, *Modulo Man*, is degraded by a horizontal linear motion blur from left to right. The restoration problem is to find the original image from the smeared degradation on the right given by (3.90). See Exercise 3.29.

3.32. The following are examples of systems, $g(t) = S\{f(t)\}$. Categorize each as linear and/or time-invariant. Assume that ξ is a given number, p a given integer, and $h(t)$ or $h[n]$ is a specified function. If linear, determine the impulse response.

- (a) $g[n] = |f[n - p]|^2$.
- (b) $g[n] = h[n] f[n]$.
- (c) $g[n] = h(f[n])$.
- (d) $g[n] = n f[n]$.
- (e) $g[n] = f[n] - f[n - 1]$.

- (f) $g[n] = 3 f[n] - 2$.
- (g) $g[n] = \lfloor f[n] \rfloor$.
- (h) $g[n] = f[p] f[n]$.
- (i) $g[n] = f[2n]$.
- (j) $g[n] = f[n^2]$.
- (k) $g(t) = f(t) + \xi f(t - \xi) - \frac{d}{dt} f(t)$.
- (l) $g(t) = \delta(f(t))$
- (m) $g(t) = \int_{-\infty}^{\infty} f(\tau) d\tau$.
- (n) $g(t) = f(h(t))$.
- (o) $g(t) = f(f(t))$.
- (p) $g(t) = \int_0^{f(t)} h(\tau) d\tau$.
- (q) $g(t) = \frac{d}{dt} f(t)$.
- (r) $g(t) = 1$.
- (s) $g(t) = 0$.

3.33. Show that the sum of the weights in the weighted fractional Fourier transform sum to one as in (3.66).

3.34. Some functions are their own Fourier transforms.

- (a) Evaluate the weighted fractional Fourier transform for $x(t) = e^{-\pi t^2}$.
- (b) Evaluate the weighted fractional Fourier transform for $x(t) = K_n(t)$ where $K_n(t)$ is the Hermite-Gaussian function in (2.92). Hint: From Exercise 2.47, Hermite polynomials are evenly odd in the sense that

$$H_n(t) = (-1)^n H_n(-t).$$

- (c) What does the result in (b) say about weighted fractional Fourier transforms that are expressed as a series

$$x(t) = \sum_{n=0}^{\infty} \alpha_n K_n(t).$$

3.35. Let $x(t)$ be bandlimited with bandwidth B . Can the weighted fractional Fourier transform also be a bandlimited function?

3.36. Show that the weighted fractional Fourier transform, \mathcal{F}^a is periodic in a with a period of two when $x(t)$ is real and even.

3.37. [§] **Transfinite numbers and systems theory.** Georg Cantor (1845-1918), the creator of set theory, also developed the theory of transfinite numbers [8, 264, 526]. Basically, Cantor showed that some infinities are larger than others²³. An example of a set containing the smallest transfinite number of elements, \aleph_0 , is the set of nonnegative integers, $\{0, 1, 2, 3, \dots\}$. An example of the next largest transfinite number, \aleph_1 , is the number of elements in the set of all real numbers. An example of the next largest, \aleph_2 , is the set of all functions of a real variable. Interestingly, like comprehending a fourth or higher spatial dimension²⁴, comprehension of \aleph_3 or higher escapes the intuition [526]. Such sets, however, can be constructed mathematically. The set of all subsets of a set with \aleph_N elements contains \aleph_{N+1} elements²⁵.

Consider then, characterizing a continuous time system. If we know nothing about the system, we require the cataloging of every response to every input. Thus we require knowledge of \aleph_2 input-output relationships. If the system is linear and time variant, we require the response of the system to a Dirac delta at every instance in the input time domain, *i.e.* for all real numbers. Thus, we require the cataloging of \aleph_1 input-output relationships for complete system characterization. If the system is LTI, a single input-output relationship is required: the response of the system to an input impulse at time $t = 0$. For any given input, the output is given by the convolution with the impulse response thus generated.

- (a) What transfinite numbers analogously correspond to characterizing discrete time systems?
- (b) Specify a scenario where a continuous time linear system is completely characterized by \aleph_0 input-output relationships.

²³ $\aleph_0 \neq \infty$. The symbol ∞ , rather, is always used mathematically in terms of a limit.

²⁴ See Section 9.3.

²⁵ Possibilities of sets with \aleph_{\aleph_0} or even $\aleph_{\aleph_{\aleph_0}}$ elements etc., prompted Cantor to correspond with the Vatican on possible theological implications of his theory [360].

3.10 Solutions for Selected Chapter 3 Exercises.

?? Concerning passive systems:

(a) An additive system is passive since

$$S\{0\} = S\{f(t) - f(t)\} = S\{f(t)\} - S\{f(t)\} = 0.$$

For a homogenous system

$$S\{0\} = S\{0f(t)\} = 0S\{f(t)\} = 0.$$

Linear systems are both additive and homogeneous. Linear systems are therefore passive.

(b) With reference to the Taylor series in (3.7), simply set $\alpha_0 = 0$.**3.2. (a)**

$$\begin{aligned} \text{jinc}(t) * \text{sinc}(at) &\longleftrightarrow \sqrt{1-u^2} \Pi\left(\frac{u}{2}\right) \left[\frac{1}{a}\Pi\left(\frac{u}{a}\right)\right] \\ &= \frac{1}{a}\sqrt{1-u^2} \Pi\left(\frac{u}{2}\right); a \geq 2. \end{aligned}$$

Thus

$$\text{jinc}(t) * \text{sinc}(at) = \frac{1}{a} \text{jinc}(t).$$

(b) From Table 2.5 and the duality theorem

$$\text{cosech}(\pi t) \longleftrightarrow -j \tanh(\pi u).$$

Since $\text{sech}(\pi t) \longleftrightarrow \text{sech}(\pi u)$, we conclude

$$\text{sech}(\pi t) * \text{cosech}(\pi t) \longleftrightarrow -j \text{sech}(\pi u) \tanh(\pi u).$$

From Table 2.5 and duality, we also conclude

$$\pi u \text{sech}(\pi u) \longleftrightarrow -j \text{sech}(\pi u) \tanh(\pi u).$$

Hence

$$\text{sech}(\pi t) * \text{cosech}(\pi t) = \pi u \text{sech}(\pi u).$$

3.3. (a) Since

$$\frac{1}{t} \leftrightarrow j\pi \text{sgn}(t),$$

if follows that

$$\frac{1}{t} * \frac{1}{t} \leftrightarrow -\pi^2.$$

Thus

$$\frac{1}{t} * \frac{1}{t} = -\pi^2 \delta(t).$$

Note: Since Hilbert transformation is equivalent to convolving with $\frac{-1}{\pi t}$, this problem illustrates the Hilbert transforming a Hilbert transformation results in the negation of the original signal. Equivalently, an inverse Hilbert transform is obtained by convolving with $\frac{1}{\pi t}$.

(b) Yes. From (2.99) and (2.100), for a causal signal,

$$I(u) = \frac{-1}{\pi u} * R(u),$$

and

$$R(u) = \frac{1}{\pi u} * I(u).$$

For the unit step (see Table 2.4),

$$\mu(t) \longleftrightarrow X(u) = \frac{1}{2} \left(\delta(u) - \frac{j}{\pi u} \right). \quad (3.91)$$

For $X(u) = R(u) + jI(u)$, we have $I(u) = \frac{-j}{2\pi u}$. Clearly, from (2.99), we have, proceeding as in (a), the Hilbert transform

$$I(u) * \frac{-1}{2\pi u} = \frac{-1}{2\pi u} * \frac{-1}{2\pi u} = \frac{1}{2} \delta(u).$$

From (3.91) this is, indeed, $R(u)$.

3.4. (a) From the Fourier transform of the spherical Bessel function in (2.83),

$$2j_0(2\pi t) \leftrightarrow P_0(u)\Pi(u/2) = \Pi(u/2).$$

Therefore, the zeroth order spherical Bessel function is a sinc.

$$j_0(2\pi t) = 2 \operatorname{sinc}(2t),$$

Thus

$$x(t) * 2j_0(2\pi t) \leftrightarrow \left[X(u)\Pi\left(\frac{u}{2}\right) \right] \Pi\left(\frac{u}{2}\right) = X(u),$$

and, as was to be shown,

$$x(t) * 2j_0(2\pi t) = x(t).$$

(b) From (2.83),

$$-4\pi j_1(2\pi t) \leftrightarrow \frac{1}{2} j4\pi P_1(u)\Pi(u/2) = j2\pi u\Pi(u/2).$$

Then

$$-4\pi j_1(2\pi t) * x(t) \leftrightarrow [j2\pi u\Pi(u/2)] [X(u)\Pi(u/2)] = j2\pi uX(u).$$

From the derivative theorem, we therefore conclude

$$-4\pi j_1(2\pi t) * x(t) = \frac{d}{dt}x(t).$$

3.7.

1. Using the definition of the inner product from (3.36),

$$\begin{aligned} \langle \alpha(t) | \beta(t) \rangle^* &= \left[\int_t \alpha(t)\beta(t) dt \right]^* \\ &= \int_t \alpha^*(t)\beta(t) dt \\ &= \langle \beta(t) | \alpha(t) \rangle \end{aligned} \quad (3.92)$$

2. From (3.92),

$$\langle \alpha(t) | \beta(t) \rangle = \langle \beta(t) | \alpha(t) \rangle^*.$$

Since $\Re z = \Re z^*$, (3.76) follows, *i.e.*

$$\Re \langle \alpha(t) | \beta(t) \rangle = \Re \langle \beta(t) | \alpha(t) \rangle.$$

3.8.

Minimizing (3.77) requires minimization of

$$\begin{aligned} &\left\| \tilde{f}(t) - \tilde{g}_n(t) \right\|^2 \\ &= \left\| \frac{f(t)}{\|f(t)\|} - \frac{g_n(t)}{\|g_n(t)\|} \right\|^2 \\ &= 2 - 2\Re \frac{\int_t f(t)g_n^*(t) dt}{\|f(t)\| \|g_n(t)\|} \end{aligned}$$

which is the same as maximizing

$$\Re \frac{\langle f | g \rangle}{\|f(t)\| \|g_n(t)\|}$$

which, in turn, is equivalent to maximizing

$$\Re \frac{\langle f|g \rangle}{\|g_n(t)\|}$$

3.9. Using the correlation definition in (3.39)

$$\begin{aligned} g(t) * f^*(-t) &= \int_{-\infty}^{\infty} g(\tau) f^*(-(t-\tau)) d\tau \\ &= \int_{-\infty}^{\infty} g(\tau) f^*(\tau-t) dt \\ &= g(t) \star f(t) \end{aligned}$$

3.10.

1. **Variation on the correlation integral.** From (3.39),

$$g(\tau) \star f(\tau) = \int_{-\infty}^{\infty} g(\xi) f^*(\xi - \tau) d\xi.$$

Setting $t = \xi - \tau$ gives (3.78).

2. **Fourier transform of the correlation integral.** Consider the Fourier transform

$$\begin{aligned} f * (-t) &\longleftrightarrow \int_{-\infty}^{\infty} f * (-\xi) e^{-j2\pi u \xi} d\xi \\ &= \left[\int_{-\infty}^{\infty} f(-\xi) e^{j2\pi u \xi} d\xi \right]^* \\ &= \left[\int_{-\infty}^{\infty} f(t) e^{-j2\pi u t} dt \right]^* \\ &= F^*(u) \end{aligned} \tag{3.93}$$

where we have set $t = -\xi$. From (3.31)

$$g(t) \star f(t) = g(t) * f * (-t).$$

From which it follows that

$$g(t) \star f(t) \longleftrightarrow G(u) F^*(u)$$

3. **Autocorrelation destroys spectral phase.** (3.80) is a special case of (3.79) for $F = G$.

4. Conjugate symmetry commutativity.

$$c(t) = f(t) \star g(t) = \int_{-\infty}^{\infty} f(\tau)g * (\tau - t)d\tau$$

Set $\xi = \tau - t$.

$$\begin{aligned} c(t) = f(t) \star g(t) &= \int_{-\infty}^{\infty} f(\xi + t)g * (\xi)d\xi \\ &= \left[\int_{-\infty}^{\infty} g(\xi)f^*(\xi + t)d\xi \right]^* \end{aligned} \quad (3.94)$$

Thus

$$c^*(-t) = g(t) \star f(t)$$

which can equivalently be written as (3.81)

3.15. Mellin transfer functions.

(a) Setting $\xi = t\tau$ and using (3.82), the Mellin transform of $f(t\tau)$ is

$$\int_0^{\infty} f(t\tau)t^{z-1}dt = \int_0^{\infty} f(\xi) \left(\frac{\xi}{\tau}\right)^{z-1} \frac{d\xi}{\tau} = \tau^{-z}F_M(z).$$

(b) Applying this result to (3.84) gives

$$G_M(z) = \int_{\tau=0}^{\infty} f(\tau) [\tau^{-z}H_M(z)] d\tau = H_M(z) \int_{\tau=0}^{\infty} f(\tau)\tau^{(-z+1)-1}$$

from which the desired solution in (3.85) follows.

(c) For the Laplace transform, $h(t) = e^{-t}$. Using the definition of the gamma function in (2.64) gives the following Mellin transfer function for the Laplace transform.

$$H_M(z) = \int_0^{\infty} t^{z-1}e^{-t}dt = \Gamma(z) ; \Re z > 0.$$

3.16. The discrete time system is defined analogous to (3.1) as $g[n] = S\{f[n]\}$. The answers to this problem are straightforward restatements of continuous time counterparts.

- (a) From Section 3.2.1.2, a discrete time system is homogeneous if, analogous to (3.2),

$$S\{af[n]\} = aS\{f[n]\} \quad (3.95)$$

where a is a scalar.

- (b) From Section 3.2.1.3, a discrete time system is additive if, analogous to (3.3),

$$S\{f_1[n] + f_2[n]\} = S\{f_1[n]\} + S\{f_2[n]\} \quad (3.96)$$

- (c) From Section 3.2.1.4, a discrete time system is linear if it is both additive and homogeneous.
- (d) From Section 3.2.1.5, a discrete time system is time-invariant if the system operator, $S\{\cdot\}$, commutes with all shift operators.
- (e) From Section 3.2.1.6, a discrete time system is linear time-invariant (LTI) if it is both linear and time-invariant.
- (f) From Section 3.2.1.7, a discrete time system is causal if the response at $n = k$, $g[k]$, is determined only by the input $f[n]$ for $n \leq k$.
- (g) From Section 3.2.1.8, a discrete time system is memoryless if the response at $n = k$, $g[k]$, is determined only by the input at $n = k$, $f[k]$.
- (h) From Section 3.2.1.9, a discrete time system is stable in the BIBO sense if for all bounded inputs, $|f[n]| \leq N < \infty$, there exists a finite number $M < \infty$ such that $g[n] \leq M$.
- (i) From Section 3.2.1.10, a discrete time system invertible if its input can be determined uniquely by its output. If $S\{f[n]\} = g[n]$ then there exists an operator S^{-1} such that $S^{-1}\{g[n]\} = f[n]$.

3.17. (a) An example of a system that is additive but not homogeneous is the conjugation operation, $S\{f(t)\} = f^*(t)$ is additive since the sum of the conjugate is the conjugate of the sum. It is not, however, homogeneous since $S\{af(t)\} = a^*f^*(t) \neq af^*(t)$. There is no known example when the signals and systems are constrained to be real. (b) A system that is homogeneous but not additive has yet to be identified.

3.18. IIR Filters

- (a) Yes, the system is LTI.
- (b) Perform a DTFT in (2.112) on both sides of (3.86) and use the shift theorem²⁶ to give the frequency response

$$H_D(f) = \frac{Y_D(f)}{X_D(f)} = \frac{\sum_{k=0}^Q a_k e^{-j2\pi k f}}{\sum_{i=0}^P b_i e^{-j2\pi i f}}.$$

The corresponding impulse response is obtained by applying the inverse DTFT in (2.113). There is no closed form solution.

3.20. The power theorem in (2.101) can be written

$$\int_{-\infty}^{\infty} f(\tau) k^*(\tau) dt = \int_{-\infty}^{\infty} F(u) K^*(u) du. \quad (3.97)$$

Set $k^*(\tau) = h(t, \tau)$ for a fixed t . Then

$$\begin{aligned} K^*(u) &= \left[\int_{-\infty}^{\infty} h^*(t, \tau) e^{-j2\pi u \tau} d\tau \right]^* \\ &= \int_{-\infty}^{\infty} h(t, \tau) e^{j2\pi u \tau} d\tau \\ &\equiv H(u, t) \end{aligned}$$

Hence, (3.97) becomes (3.87).

3.25. When $s_n = nT$ for a fixed T , the piecewise invariant approximation for the Fourier transformer in (3.73) is

$$\begin{aligned} g(t) &\approx \sum_{n=-\infty}^{\infty} e^{-j2\pi(t+s_n)s_n} F_n(-s_n) \\ &= \sum_{n=-\infty}^{\infty} \left[F_n(-s_n) e^{-j2\pi s_n^2} \right] e^{-j2\pi n t T} \end{aligned}$$

This is a Fourier series with Fourier coefficients

$$c_n = F_n(-s_n) e^{-j2\pi s_n^2}.$$

The period is $1/T$.

3.26. (a)

$$\begin{aligned} y[n] &= \sum_{k=-\infty}^{\infty} h_b[n, k] \hat{x}[k] \\ &= \sum_{k=-\infty}^{\infty} h_b[n, k] \left[\sum_{m=-\infty}^{\infty} h_a[k, m] x[m] \right] \\ &= \sum_{m=-\infty}^{\infty} \left[\sum_{k=-\infty}^{\infty} h_b[n, k] h_a[k, m] \right] x[m] \\ &= \sum_{m=-\infty}^{\infty} \hat{h}[n, m] x[m] \end{aligned}$$

²⁶ See the entry in Table 2.6.

where the composite impulse response is

$$\hat{h}[n, m] = \sum_{k=-\infty}^{\infty} h_b[n, k]h_a[k, m].$$

The results are similar to that obtained by multiplying two matrices.

(b) As is the case with multiplying two matrices, order matters.

(c) Order does not matter when the linear systems are time invariant.²⁷

(d) Yes. A Fourier transformer followed by an inverse Fourier transformer, for example, gives the degenerate albeit valid counterexample of a time invariant identity operation.

3.27. Yes, the input-output relationship is causal. All (nonzero) response points are for $t \geq 0$ and occur after the stimuli for $t \leq 0$.

3.28. To solve (3.89), define the magnifier operator, \mathcal{M} , by

$$\mathcal{M}\{f(t)\} = \frac{1}{M}f\left(\frac{t}{M}\right)$$

so that (3.89) can be written

$$g(t) = (1 - \mathcal{M})f(t).$$

We will assume the operator is invertible and solve for $f(t)$.

$$f(t) = (1 - \mathcal{M})^{-1}g(t). \quad (3.98)$$

Expand the operator into a geometric series

$$(1 - \mathcal{M})^{-1} = \sum_{k=0}^{\infty} \mathcal{M}^k$$

so that (3.98) becomes

$$f(t) = \sum_{k=0}^{\infty} \mathcal{M}^k g(t) \quad (3.99)$$

or

$$f(t) = \sum_{k=0}^{\infty} \frac{1}{M^k} g\left(\frac{t}{M^k}\right). \quad (3.100)$$

²⁷There may be preferred ordering in certain cases. A low pass filter, for example, should precede a differentiator so that a smooth signal rather than a potentially spiky signal is differentiated.

This is our desired answer.

The steps in (3.98) through (3.100) lack a solid mathematical foundation. The problem under consideration, though, is of the type that can be verified by substitution of the result into the problem statement. If the answer works, there is no need to substantiate the steps leading to it.

The mechanics of the solution in (3.100) can be best be illustrated by truncating the series to K terms and letting K tend to infinity.

$$f_K(t) = \sum_{k=0}^K \frac{1}{M^k} g\left(\frac{t}{M^k}\right). \quad (3.101)$$

The first few terms are

$$\begin{aligned} f_0(t) &= g(t) = f(t) - \frac{1}{M} f\left(\frac{t}{M}\right), \\ f_1(t) &= \left[f(t) - \frac{1}{M} f\left(\frac{t}{M}\right) \right] + \left[\frac{1}{M} f\left(\frac{t}{M}\right) - \frac{1}{M^2} f\left(\frac{t}{M^2}\right) \right] \\ &= f(t) - \frac{1}{M^2} f\left(\frac{t}{M^2}\right), \\ f_2(t) &= \left[f(t) - \frac{1}{M^2} f\left(\frac{t}{M^2}\right) \right] + \left[\frac{1}{M^2} f\left(\frac{t}{M^2}\right) - \frac{1}{M^3} f\left(\frac{t}{M^3}\right) \right] \\ &= f(t) - \frac{1}{M^3} f\left(\frac{t}{M^3}\right). \end{aligned}$$

The pattern is now evident and we can show by induction that

$$f_K(t) = f(t) - \frac{1}{M^K} f\left(\frac{t}{M^K}\right).$$

The limit of the unwanted residual term is

$$\lim_{K \rightarrow \infty} \frac{1}{M^K} f\left(\frac{t}{M^K}\right) = \begin{cases} 0 & ; M > 1 \\ A \delta(t) & ; M < 1 \end{cases}$$

where²⁸

$$A = \int_{-\infty}^{\infty} f(t) dt.$$

The iteration therefore converges for $M > 1$ and converges with a Dirac delta artifact for $M < 1$. Thus, with reference to Figure 3.39, if we attempt

²⁸See, *e.g.*, Exercise 2.17.

to restore the larger signal by first demagnifying and subtracting, there will be an asymptotic delta in the middle of the restored image. If the smaller of the two images on the right side of Figure 3.39 is restored, there will be no artifact.

3.29. The input can be written as

$$f(t) = r(t) - r(t - \xi)$$

where the ramp is $r(t) = t \mu(t)$. From (3.30), we have

$$g'(t) = h(t) - h(t - \xi).$$

Define $w(t) := g'(t)$. Then, using the shift theorem

$$w(t) \longleftrightarrow W(u) = (1 - e^{j2\pi u \xi}) H(u).$$

Solving for $H(u)$ and using a geometric series gives

$$H(u) = \frac{W(u)}{1 - e^{j2\pi u \xi}} = \sum_{n=0}^{\infty} W(u) e^{j2\pi n u \xi}. \quad (3.102)$$

Inverse transforming gives

$$h(t) = \sum_{n=0}^{\infty} w(t - n\xi).$$

The accuracy of this solution becomes more evident when we define

$$h_N(t) := \sum_{n=0}^N g'(t - n\xi).$$

so that $h_N(t)$ approaches the impulse response, $h(t)$, as $N \rightarrow \infty$ in the following pointwise sense.

$$h_0(t) = h(t) ; 0 \leq t < \xi,$$

$$h_1(t) = h(t) ; 0 \leq t < 2\xi,$$

$$h_2(t) = h(t) ; 0 \leq t < 3\xi,$$

so that, in general

$$h_N(t) = h(t) ; 0 \leq t < (N + 1)\xi. \quad (3.103)$$

As is the case in the solution to Exercise 3.28, use of the geometric series in (3.102) should be questioned since

$$|e^{j2\pi u\xi}| \not\leq 1$$

as required²⁹. As is the case in the solution in Exercise 3.28, however, this questionable step becomes moot in light of the success of the solution in (3.103).

3.30. Linear Motion Blur [324]. Differentiate (3.90)

$$\frac{d}{dt}g(t) = f(t) * \frac{d}{dt}\Pi\left(\frac{t-T}{2T}\right).$$

or

$$\frac{d}{dt}g(t) = f(t) * [\delta(t) - \delta(t-2T)] = f(t) - f(t-2T). \quad (3.104)$$

The horizontal derivative of the right to left linear motion blur in Figure 3.40 is shown in Figure 3.41. A negative of the original image is shown to the right of the original image. Applying the methodology of the solution to Exercise 3.29 gives

$$f(t) = \sum_{n=0}^{\infty} g'(t-2nT).$$

If we define

$$f_N(t) = \sum_{n=0}^N g'(t-2nT) \quad (3.105)$$

we have, as in the solution to Exercise 3.29,

$$f_N(t) = f(t); \quad 0 \leq t < 2(N+1)T.$$

Thus, the image in Figure 3.41 is shifted and added to eliminate the negative image on the right. Doing so inserts another negative image farther to the right. The original image is shifted and added to eliminate this image, etc.

3.32. See Table 3.3.

²⁹ See (16.6).

	input-output relation	linear	TI	impulse response
(a)	$g[n] = f[n - p] ^2$	no	yes	
(b)	$g[n] = r[n] f[n]$	yes	no	$h[n, k] = r[n] \delta[n - k]$
(c)	$g[n] = r(f[n])$	no	no	
(d)	$g[n] = n f[n]$	no	no	
(e)	$g[n] = f[n] - f[n - 1]$	yes	yes	$h[n] = \delta[n] - \delta[n - 1]$
(f)	$g[n] = 3 f[n] - 2$	no	yes	
(g)	$g[n] = \lfloor f[n] \rfloor$	no	yes	
(h)	$g[n] = f[p] f[n]$	no	no	
(i)	$g[n] = f[2n]$	yes	no	$h[n, k] = \delta[k - 2n]$
(j)	$g[n] = f[n^2]$	yes	no	$h[n, k] = \delta[k - n^2]$
(k)	$g(t) = f(t) + \xi f(t - \xi) - \frac{d}{dt} f(t)$	yes	yes	$h(t) = \delta(t) + \xi \delta(t - \xi) + \delta'(t)$
(l)	$g(t) = \delta(f(t))$	no	yes	
(m)	$g(t) = \int_{-\infty}^{\infty} f(\tau) d\tau$	yes	yes	$h(t) = 1$
(n)	$g(t) = f(h(t))$	yes	no ⁴	$h(t, \tau) = \delta(\tau - h(t))$
(o)	$g(t) = f(f(t))$	no	no	
(p)	$g(t) = \int_0^{f(t)} h(\tau) d\tau$	no	yes	
(q)	$g(t) = \frac{d}{dt} f(t)$	yes	yes	$h(t) = \delta'(t)$
(r)	$g(t) = 1$	no	yes	
(s)	$g(t) = 0$	yes	yes	$h(t) = 0$

TABLE 3.3: Solution to Exercise 3.32.

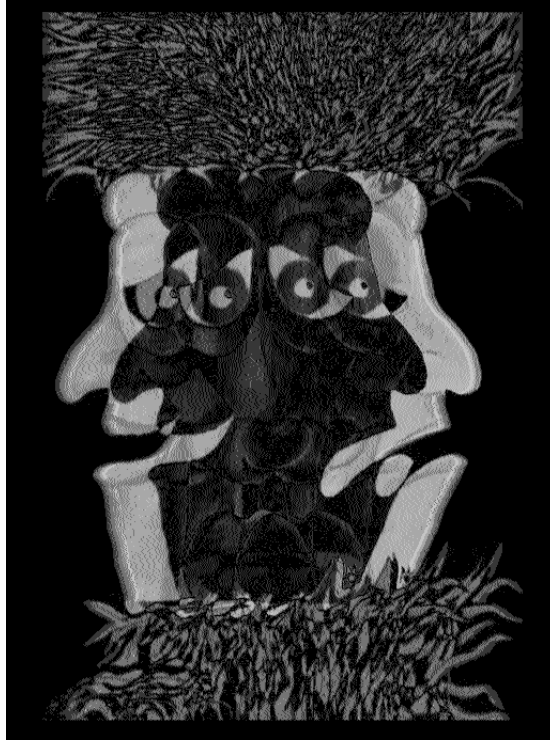


FIGURE 3.41: Illustration of the horizontal derivative of the linearly blurred image *Modulo Man* shown in Figure 3.40. This is an illustration of (3.104). To restore the original image according to the formula in (3.105), repeatedly shift this image to the right and add.

3.33. Substituting (3.64) into (3.66) gives

$$\begin{aligned}
 \sum_{m=0}^3 \iota_m(a) &= \frac{1-e^{j2\pi a}}{4} \sum_{m=0}^3 \frac{1}{1-e^{j\pi(a-m)/2}} \\
 &= \frac{1-e^{j2\pi a}}{4} \left[\frac{1}{1-e^{j\pi a/2}} + \frac{1}{1-e^{j\pi(a-1)/2}} \right. \\
 &\quad \left. + \frac{1}{1-e^{j\pi(a-2)/2}} + \frac{1}{1-e^{j\pi(a-3)/2}} \right] \\
 &= \frac{1-e^{j2\pi a}}{4} \left[\frac{1}{1-e^{j\pi a/2}} + \frac{1}{1+j e^{j\pi a/2}} + \frac{1}{1+e^{j\pi a/2}} + \frac{1}{1-j e^{j\pi a/2}} \right] \\
 &= \frac{1-e^{j2\pi a}}{4} \left[\frac{2}{(1-e^{j\pi a/2})(1+e^{j\pi a/2})} + \frac{2}{(1+j e^{j\pi a/2})(1-j e^{j\pi a/2})} \right] \\
 &= \frac{1-e^{j2\pi a}}{4} \left[\frac{2}{(1-e^{j\pi a})} + \frac{2}{1+e^{j\pi a}} \right] \\
 &= \frac{1-e^{j2\pi a}}{4} \left[\frac{4}{(1-e^{j\pi a})(1+e^{j\pi a})} \right] \\
 &= \frac{1-e^{j2\pi a}}{4} \left[\frac{4}{1-e^{j2\pi a}} \right] \\
 &= 1
 \end{aligned}
 \tag{3.106}$$

3.34.

- (a) For $x(t) = e^{-\pi t^2}$, we have $X(t) = x(-t) = X(-t) = e^{-\pi t^2}$. Thus, from (3.63), the weighted fractional Fourier transform is

$$\mathcal{F}^a e^{-\pi t^2} = e^{-\pi t^2} \sum_{m=0}^3 \iota_m(a)$$

Since, from (3.64), the sum of the weights is one, we see that the weighted fractional Fourier transform of the Gaussian is the same for all a .

$$\mathcal{F}^a e^{-\pi t^2} = e^{-\pi t^2}.$$

- (b) From (2.91), the Fourier transform of the Hermite-Gaussian function is

$$K_n(t) \longleftrightarrow (-j)^n K_n(u).$$

Thus, taking advantage of the evenly odd property of the Hermite polynomial

$$\begin{aligned} x(t) &= K_n(t), \\ X(t) &= j^{-n} K_n(t), \\ x(-t) &= (-1)^n K_n(t), \end{aligned}$$

and

$$X(-t) = j^n K_n(t),$$

The weighted fractional Fourier transform follows as

$$\mathcal{F}^a K_n(t) = \varpi_n K_n(t)$$

where

$$\begin{aligned} \varpi_n &= \iota_0(a) + j^{-n} \iota_1(a) + (-1)^n \iota_2(a) + j^n \iota_3(a) \\ &= \frac{1-e^{j2\pi}}{4} \left[\frac{1}{1-e^{j\pi a/2}} + \frac{j^{-n}}{1+j e^{j\pi a/2}} \right. \\ &\quad \left. + \frac{(-1)^n}{1+e^{j\pi a/2}} + \frac{j^n}{1-j e^{j\pi a/2}} \right]. \end{aligned}$$

The coefficients ϖ_n are periodic with period four, *i.e.* $\varpi_{n+4} = \varpi_n$. Algebraic manipulation similar to (3.106) gives

$$\begin{aligned} \varpi_n &= \frac{1}{4} \left[(1 + e^{j\pi a}) \left\{ (1 + e^{j\pi a/2}) + (-1)^n (1 - e^{j\pi a/2}) \right\} \right. \\ &\quad \left. + j^n (1 - e^{j\pi a}) \left\{ (1 + j e^{j\pi a/2}) + (-1)^n (1 - j e^{j\pi a/2}) \right\} \right] \end{aligned}$$

Simplifying gives

$$\varpi_n = \begin{cases} 1 & ; n = 0 \\ e^{j3\pi a/2} & ; n = 1 \\ e^{j2\pi a} & ; n = 2 \\ e^{j\pi a/2} & ; n = 3 \end{cases}$$

(c) If

$$x(t) = \sum_{n=0}^{\infty} \alpha_n K_n(t).$$

then

$$\mathcal{F}^a K_n(t) = \sum_{n=0}^{\infty} \alpha_n \varpi_n K_n(t).$$

3.35. When $x(t)$ is bandlimited, $X(t)$ has compact support and, therefore, cannot be bandlimited. Any weighted sum of $x(t)$ and $X(t)$ can therefore not be bandlimited. For $0 \leq a < 4$, the weighted fractional Fourier transform, $\mathcal{F}^a x(t)$, is bandlimited only for $a = 0$ and $a = 2$.

3.37. Transfinite numbers and systems theory

(b) The piecewise invariant approximation in Section 3.8 requires the cataloging of \aleph_0 impulse responses.

For a second example, consider a linear system whose inputs, $x(t)$ are limited to signals of the type [974]

$$x(t) = \sum_{n=0}^{\infty} a_n \phi_n(t) \quad (3.107)$$

where the $\phi_n(t)$'s form a (not necessarily orthogonal) basis of some sort. Examples include (1) periodic signals represented by a Fourier series and (2) bandlimited signals expressed as a superposition of sincs as in the cardinal series.

The output to a linear system when (3.107) is the input is

$$y(t) = S\{x(t)\} = \sum_{n=0}^{\infty} a_n \theta_n(t)$$

where

$$\theta_n(t) = \mathcal{S}\{\phi_n(t)\}.$$

Knowledge of the $\theta_n(t)$'s for $n = 0, 1, 2, \dots$ constitute a catalog of \aleph_0 input-output responses required to characterize the linear system.



4

Nonlinear Systems

Any system that is not linear is nonlinear. The variety of nonlinear systems is so vast that a single theory cannot address them all. In this Chapter, we deal specifically with systems that, in a loose sense, are smoothly nonlinear. We consider two theories of nonlinear approaches: Nonlinear time invariant periodicity preservation (TIPP) system theory and Volterra series.

4.1 Volterra Series

The Volterra series combines ideas from memoryless systems expressed as Taylor series and LTI systems to model weak nonlinear systems.

4.1.1 INTRODUCTION

The Taylor series for a function $g(x)$ can be written as a power series.

$$\begin{aligned} y(t) &= \sum_{n=0}^{\infty} \alpha_n x^n(t) \\ &= \alpha_0 + \alpha_1 x(t) + \alpha_2 x^2(t) + \alpha_3 x^3(t) + \dots \end{aligned} \quad (4.1)$$

A generalization of the Taylor series that provides memory is the Volterra series.

$$\begin{aligned} y(t) &= h_0(t) + \int_{\tau_1} x(t - \tau_1) h_1(\tau_1) d\tau_1 \\ &+ \int_{\tau_1} \int_{\tau_2} x(t - \tau_1) x(t - \tau_2) h_2(\tau_1, \tau_2) d\tau_1 d\tau_2 \\ &+ \int_{\tau_1} \int_{\tau_2} \int_{\tau_3} x(t - \tau_1) x(t - \tau_2) x(t - \tau_3) h_3(\tau_1, \tau_2, \tau_3) d\tau_1 d\tau_2 d\tau_3 + \dots \end{aligned} \quad (4.2)$$

The functions $h_n(\cdot)$ are *Volterra kernels*. Notice the relation to convolution. Indeed, the second term is a one dimensional convolution. The third term is the 2D convolution of $h(t_1, t_2)$ with $x(t_1)x(t_2)$. In the same sense, the final term in (4.16) is a three dimensional convolution.

Note that $h_1(\tau_1)$ is a one dimensional function, $h_2(\tau_1, \tau_2)$ is a two-dimensional function, $h_3(\tau_1, \tau_2, \tau_3)$ is a three dimensional function, etc. We will assume unless otherwise stated that the system is passive in the sense that a zero input ($x(t) = 0$) gives a zero output. This is assured in (4.16) when $h_0(t) = 0$.

We can write (4.16) as

$$y(t) = y_1(t) + y_2(t) + y_3(t) + \cdots \quad (4.3)$$

where the n th order term is

$$\begin{aligned} y_n(t) &= \int_{\tau_1} x(t - \tau_1) \int_{\tau_2} x(t - \tau_2) \cdots \int_{\tau_n} x(t - \tau_n) \\ &\quad \times h_n(\tau_1, \tau_1, \cdots, \tau_1) d\tau_1 d\tau_2 \cdots d\tau_n \end{aligned} \quad (4.4)$$

For example:

- for $n = 1$, we have conventional convolution

$$y_1(t) = \int_{\tau_1} x(t - \tau_1) h_1(\tau_1) d\tau_1$$

- for $n = 2$

$$y_2(t) = \int_{\tau_1} \int_{\tau_2} x(t - \tau_1) x(t - \tau_2) h_2(\tau_1, \tau_2) d\tau_1 d\tau_2 \quad (4.5)$$

- and for $n = 3$

$$\begin{aligned} y_3(t) &= \int_{\tau_1} \int_{\tau_2} \int_{\tau_3} x(t - \tau_1) x(t - \tau_2) x(t - \tau_3) \\ &\quad \times h_3(\tau_1, \tau_2, \tau_3) d\tau_1 d\tau_2 d\tau_3. \end{aligned} \quad (4.6)$$

4.1.1.1 Properties

- *Time Invariance:* The Volterra series is time invariant. If an input of $x(t)$ yields $y(t)$, then an input of $x(t - \xi)$ produces an output of $y(t - \xi)$.¹
- *Scaling:* If the input to the nonlinear system were $ax(t)$ rather than $x(t)$, then instead of (4.3), the output is²

$$y(t) = ay_1(t) + a^2y_2(t) + a^3y_3(t) + \cdots \quad (4.7)$$

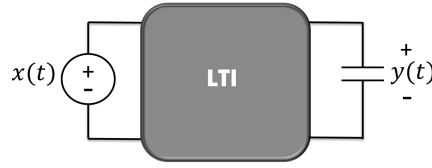


FIGURE 4.1: Simple LTI system.

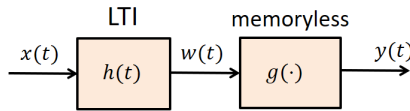


FIGURE 4.2: Cascaded LTI and memoryless system.

4.1.1.2 Example: Cascading LTI and Memoryless Systems

As an example of a Volterra series, consider a cascaded LTI and memoryless system shown in Figure 4.2. The output of the LTI system is

$$y(t) = x(t) * h(t)$$

where $h(t)$ is the impulse response of the LTI system. Using the Taylor series in (4.1) with $\alpha_0 = 0$, the output of the memoryless system is therefore

$$\begin{aligned} g(x(t)) &= \sum_{n=1}^{\infty} \alpha_n y^n(t) \\ &= \sum_{n=1}^{\infty} \alpha_n (x(t) * h(t))^n \\ &= \sum_{n=1}^{\infty} \alpha_n \left(\int_{\tau} h(\tau) x(t - \tau) d\tau \right)^n. \end{aligned}$$

But

$$\begin{aligned} \left(\int_{\tau} h(\tau) x(t - \tau) d\tau \right)^n &= \int_{\tau_1} \int_{\tau_2} \cdots \int_{\tau_n} h(\tau_1) h(\tau_2) \cdots h(\tau_n) \\ &\quad \times x(t - \tau_1) x(t - \tau_2) \cdots x(t - \tau_n) d\tau_1 d\tau_2 \cdots d\tau_n \end{aligned} \quad (4.8)$$

¹We assume $h_0(t) = 0$. See Exercise 4.2 on page 283.

²See Exercise 4.3 on page 283.

The cascaded system can therefore be modeled as a Volterra series with kernels

$$\begin{aligned} h_n(\vec{\tau}_n) &= h_n(\tau_1, \tau_2, \dots, \tau_n) \\ &= \alpha_n h(\tau_1) h(\tau_2) \cdots h(\tau_n) \end{aligned}$$

4.1.2 AVERAGED SYMMETRIC KERNELS

To facilitate discussion of symmetric Volterra kernels, consider the second order Volterra term in (4.5) which we repeat here.

$$y_2(t) = \int_{\tau_1} \int_{\tau_2} x(t - \tau_1) x(t - \tau_2) h_2(\tau_1, \tau_2) d\tau_1 d\tau_2 \quad (4.9)$$

It does not immediately follow that the second order Volterra kernel in (4.9) is either unique or symmetric even though switching dummy variables τ_1 and τ_2 does not effect the result.³ In other words, we can use $h_2(\tau_2, \tau_1)$ instead of $h_2(\tau_1, \tau_2)$ in (4.9) and, due to the symmetry of the integral, obtain the same result. That is,

$$y_2(t) = \int_{\tau_1} \int_{\tau_2} x(t - \tau_1) x(t - \tau_2) h_2(\tau_2, \tau_1) d\tau_1 d\tau_2.$$

If this equation is averaged with (4.9), we still get the same result

$$y_2(t) = \int_{\tau_1} \int_{\tau_2} x(t - \tau_1) x(t - \tau_2) \hat{h}_2(\tau_1, \tau_2) d\tau_1 d\tau_2$$

where the averaged second order Volterra kernel is

$$\hat{h}_2(t_1, t_2) = \frac{1}{2} \left(h_2(t_1, t_2) + h_2(t_2, t_1) \right). \quad (4.10)$$

Note that the averaged second order Volterra kernel is symmetric.

$$\hat{h}_2(t_1, t_2) = \hat{h}_2(t_2, t_1). \quad (4.11)$$

Averaged Volterra kernels, we will see, emerge naturally from nonlinear system analysis.

As is the case with the second order Volterra kernel, there are a number of different values of h_3 that satisfy (4.6). For example, for the Volterra kernel solution in (4.6), the kernels

$$h_3(\tau_2, \tau_1, \tau_3)$$

³ See Exercise 4.8 for an example.

and the kernel

$$h_3(\tau_1, \tau_3, \tau_2)$$

will give the same result as (4.6). There are $n!$ different ways to arrange the arguments of h_n when the arguments are different. For $n = 3$, for example, we would have $3! = 6$ combinations:

$$h(\tau_1, \tau_2, \tau_3), h(\tau_1, \tau_3, \tau_2), h(\tau_2, \tau_1, \tau_3), h(\tau_2, \tau_3, \tau_1), h(\tau_3, \tau_1, \tau_2), h(\tau_3, \tau_2, \tau_1).$$

As with the second order kernel, we'll average all of the $n!$ solutions into the averaged n th order Volterra kernel

$$\hat{h}_n(\tau_1, \tau_2, \dots, \tau_n) = \frac{1}{n!} \sum_{k=1}^{n!} h_n(\text{kth permutation of arguments}). \quad (4.12)$$

The kernel \hat{h}_n remains unchanged under any permutation of its arguments.

4.1.2.1 Multinomial Coefficients and Averaged Kernels

The expression in (4.12) is applicable when all arguments are distinct in the sense all of the τ_n 's are different variables. Not covered is averaging kernels with redundant arguments like $h_3(\tau_1, \tau_1, \tau_2)$ where τ_1 appears twice. In such cases the number of terms in the average is given by a multinomial coefficient.

To illustrate, suppose we had the sequence of four 1's, three 2's, three 3's and one 4.

$$\{11112223334\}. \quad (4.13)$$

These numbers correspond to the τ subscripts for

$$h_{11}(\tau_1, \tau_1, \tau_1, \tau_1, \tau_2, \tau_2, \tau_2, \tau_3, \tau_3, \tau_3, \tau_4).$$

There are numerous shuffles of the same terms, like $\{11112223343\}$ and $\{43331111222\}$. Let the total number of digits be n with k_1 one's, k_2 twos, etc. For (4.13), the values are $n = 13$ arguments in the Volterra kernel, $k_1 = 4$, $k_2 = 3$, $k_3 = 3$ and $k_4 = 1$. There are $m = 4$ different digits. Note that we require

$$\sum_{\ell=1}^m k_\ell = n.$$

In general, the number of possible distinct shuffles is the multinomial coefficient

$$\mu(n; k_1 \cdots k_m) := \binom{n}{k_1, k_2, \dots, k_m} = \frac{n!}{k_1! k_2! \cdots k_m!}. \quad (4.14)$$

The binomial coefficient is a special case for $m = 2$. For (4.13), the total number of unique shuffles is

$$\mu(11; 4, 3, 3, 1) = \frac{11!}{4!3!3!1!} = 46,200.$$

The average kernel is the average of all these 46,200 permutations.

$$\begin{aligned} & \hat{h}_{11}(\tau_1, \tau_1, \tau_1, \tau_1, \tau_2, \tau_2, \tau_2, \tau_3, \tau_3, \tau_3, \tau_4) \\ &= \frac{1}{46,200} \sum_{\text{all cases}} h_{11}(\text{four } \tau_1\text{'s, three } \tau_2\text{'s, three } \tau_3\text{'s, one } \tau_4) \end{aligned}$$

A special case of (4.14) is n distinct digits in an n th order kernel like

$$h_n(t_1, t_2, t_3, \dots, t_n).$$

In this case, the number of distinct shuffles is

$$\binom{n}{1, 1, \dots, 1} = n!.$$

We have already seen this special case in the kernel averaging in (4.12).

4.1.2.2 An Average of One

When all arguments are identical as in

$$h_n(t, t, t, \dots, t),$$

there is only one term in the averaged kernel. Hence

$$\hat{h}_n(t, t, t, \dots, t) = h_n(t, t, t, \dots, t). \quad (4.15)$$

4.1.3 EXPERIMENTAL CHARACTERIZATION USING THE IMPULSE RESPONSE

Consider a system modelled as the Volterra series. In practice, we limit the order of the series. For a second order system, then, only h_1 and h_2 are considered and $0 = h_3 = h_4 = \dots$.

- If the input stimulus is $x(t) = \delta(t)$, let the response be $z_1(t)$. Then the second order system response is

$$\begin{aligned} z_1(t) &= \int_{\tau_1} \delta(t - \tau_1) h(\tau_1) d\tau_1 \\ &+ \int_{\tau_1} \int_{\tau_2} \delta(t - \tau_1) \delta(t - \tau_2) h_2(\tau_1, \tau_2) d\tau_1 d\tau_2 \\ &= h_1(t) + h_2(t, t). \end{aligned} \quad (4.16)$$

We only have access to the sum and there is no way to separate the two terms shown from this experiment alone.

- Consider next a two impulse input

$$x(t) = \delta(t - T_1) + \delta(t - T_2), \quad (4.17)$$

so that the system response is

$$\begin{aligned} z_2(t) &= \int_{\tau_1} (\delta(\tau_1 - T_1) + \delta(\tau_1 - T_2)) h_1(t - \tau_1) d\tau_1 \\ &\quad + \int_{\tau_1} \int_{\tau_2} (\delta(\tau_1 - T_1) + \delta(\tau_1 - T_2)) \\ &\quad \times (\delta(\tau_2 - T_1) + \delta(\tau_2 - T_2)) h_2(t - \tau_1, t - \tau_2) d\tau_1 d\tau_2 \\ &= \int_{\tau_1} (\delta(\tau_1 - T_1) + \delta(\tau_1 - T_2)) h_1(t - \tau_1) d\tau_1 \\ &\quad + \int_{\tau_1} \int_{\tau_2} [\delta(\tau_1 - T_1)\delta(\tau_2 - T_1) + \delta(\tau_1 - T_1)\delta(\tau_2 - T_2) \\ &\quad + \delta(\tau_1 - T_2)\delta(\tau_2 - T_1) + \delta(\tau_1 - T_2)\delta(\tau_2 - T_2)] \\ &\quad \times h_2(t - \tau_1, t - \tau_2) d\tau_1 d\tau_2. \end{aligned}$$

Using the sifting property of the Dirac delta

$$\begin{aligned} z_2(t) &= h_1(t - T_1) + h_1(t - T_2) \\ &\quad + h_2(t - T_1, t - T_1) + h_2(t - T_1, t - T_2) \\ &\quad + h_2(t - T_2, t - T_1) + h_2(t - T_2, t - T_2) \\ &= [h_1(t - T_1) + h_2(t - T_1, t - T_1)] \\ &\quad + [h_1(t - T_2) + h_2(t - T_2, t - T_2)] \\ &\quad + [h_2(t - T_1, t - T_2) + h_2(t - T_2, t - T_1)] \quad (4.18) \end{aligned}$$

Note the natural emergence of the averaged Volterra kernel. We will see this again and again. Since

$$\hat{h}(t_1, t_2) = \frac{1}{2} \left(h(t_1, t_2) + h(t_2, t_1) \right)$$

we see that (4.18) can be written as

$$z_2(t) = z_1(t - T_1) + z_1(t - T_2) + 2\hat{h}_2(t - T_1, t - T_2)$$

where the single Dirac delta impulse response is given in (4.16). Therefore, for a second order system the second Volterra kernel can be found from the results of the single and the double impulse response.

$$\hat{h}_2(t - T_1, t - T_2) = \frac{1}{2} [z_2(t) - z_1(t - T_1) - z_1(t - T_2)].$$

4.1.4 FREQUENCY RESPONSES OF SIMPLE SYSTEMS

Interpretation of the Volterra series in the Fourier domain is more intuitive than in the time domain. Before going there, let's review the Fourier transform notation for two simple systems: LTI and memoryless. The Volterra series expressed in the frequency domain is a generalization of both.

4.1.4.1 LTI

A linear time invariant (LTI) system with impulse response $h(t)$ is characterized by the convolution

$$\begin{aligned} y(t) &= x(t) * h(t) \\ &= \int_{\tau} x(t - \tau)h(\tau)d\tau. \end{aligned}$$

When

$$x(t) = e^{j2\pi\nu t}, \quad (4.19)$$

the output is of the same frequency with different magnitude and phase.⁴ That is,

$$y(t) = H(\nu)e^{j2\pi\nu t} \quad (4.20)$$

where $h(t) \longleftrightarrow H(u)$ are Fourier transform pairs.

4.1.4.2 Memoryless

The (time invariant) memoryless system is characterized by

$$y(t) = g(x(t))$$

where $g(\cdot)$ is a function. Assume that g has a Taylor series in (4.1).

When the input to the nonlinearity is the complex exponential in (4.19), the output is periodic with frequency ν . The Fourier series of the output follows directly by substituting (4.19) into (4.1).

$$g(e^{j2\pi\nu t}) = \sum_{n=0}^{\infty} \alpha_n e^{j2\pi n\nu t}. \quad (4.21)$$

This is a Fourier series has a DC⁵ term, α_0 . If the system is passive then $g(0) = 0$ which requires that $\alpha_0 = 0$. The Fourier series has a fundamental frequency ν , and harmonics $n\nu$.

⁴See Exercise 4.1 on page 283.

⁵i.e zero frequency

Unfortunately, this convenient relationship does not apply in practice. It does not exist in reality since the complex exponential and the Fourier series it spawns is complex. Complex numbers are not real.

A more useful relationship is the response of the memoryless system to a sinusoid. The result for an N th order system is

$$g(\cos(2\pi\nu t)) = \beta_0 + 2 \sum_{k=0}^N \beta_k \cos(2\pi k\nu t) \quad (4.22)$$

where the Fourier series coefficients are related to the Taylor series coefficients by⁶

$$\beta_k = \sum_{\substack{n \\ n=|k| \\ +2}}^N \binom{n}{\frac{n-k}{2}} \frac{\alpha_n}{2^n} \quad (4.23)$$

and the +2 means increments of 2. For example

$$\sum_{\substack{n \\ n=4 \\ +2}}^{13} b_n = b_4 + b_6 + b_8 + b_{10} + b_{12}$$

4.1.4.3 Fourier Transforms in Higher Dimensions

As a tool in characterizing the response of a Volterra series to sinusoidal stimuli, we use the n dimensional Fourier transform of the n th order Volterra kernel

$$H_n(u_1, u_2, \dots, u_n) = \int_{t_1} \int_{t_2} \dots \int_{t_n} h_n(t_1, t_2, \dots, t_n) \times e^{-j2\pi(u_1 t_1 + u_2 t_2 + \dots + u_n t_n)} dt_1 dt_2, \dots dt_n. \quad (4.24)$$

In shorthand

$$H_n(\vec{u}) = \int_{\vec{t}} h_n(\vec{t}) e^{-j2\pi \vec{u}^T \vec{t}} d\vec{t}.$$

where

$$\int_{\vec{t}} = \int_{t_1} \int_{t_2} \int_{t_3} \dots \int_{t_n},$$

the superscript T denotes transposition,

$$\vec{u}^T = [u_1 \ u_2 \ u_3 \ \dots \ u_n],$$

and

$$d\vec{t} = dt_1 dt_2 dt_3 \dots dt_n.$$

⁶See Exercise 4.11 on page 284.

4.1.5 SYSTEM CHARACTERIZATION FREQUENCY RESPONSE USING COMPLEX SINUSOID STIMULI

Interpretation of the Volterra kernels in the frequency domain is more intuitive than in the time domain.

One way to characterize an LTI system is with a stimulus of $e^{j2\pi\mu_1 t}$. The response is $H_1(\nu_1)e^{j2\pi\nu_1 t}$ where H_1 is the LTI system's frequency response. The system's frequency response, $H_1(u)$, is the Fourier transform of the system's impulse response, $h_1(t)$. For repeated experiments using single sinusoids of different frequencies, the values of the frequency response can be found for frequencies over a desired band. To find the impulse response, $H_1(u)$ must be defined for all u . In many cases, however, knowledge of the frequency response over a limited band suffices for an engineering application.

Generalization of the frequency response definition of a system applies to characterization of Volterra systems. Instead of measuring the Volterra kernels using impulse stimuli, frequency stimuli are used. The system output is then used to define points in the Fourier transforms of the Volterra kernels. Generalization of a second order system requires simultaneous stimulation with two sinusoids, a third order system with three sinusoids, etc. There are cases where a higher order Volterra kernel need not be totally characterized and a response of a third order kernel to two sinusoidal stimuli might suffice for an engineering application.

In this section, we consider complex sinusoid stimuli. Even though complex sinusoids do not exist, the resulting analysis gives valuable insight into performance of real sinusoid stimuli which turns out to be a bit more mathematically difficult. Use of real sinusoidal input is the topic of a subsequent section.

4.1.5.1 First Order

A first order Volterra series is a conventional LTI system. The output is

$$y(t) = y_1(t) = \int_{\tau_1} x(\tau_1)h_1(t - \tau_1)d\tau_1.$$

For a system to be a first order Volterra, we require all higher order kernels to be zero.

$$0 = h_2 = h_3 = \dots$$

Let the stimulus be

$$x(t) = e^{j2\pi\nu_1 t}.$$

Then the sinusoidal response is

$$\begin{aligned} y(t) = y_1(t) &= \int_{\tau_1} e^{j2\pi\nu_1\tau_1} h_1(t - \tau_1) d\tau_1 \\ &= \int_{\tau_1} e^{j2\pi\nu_1(t-\tau_1)} h_1(\tau_1) d\tau_1 \\ &= H_1(\nu_1) e^{j2\pi\nu_1 t}. \end{aligned} \quad (4.25)$$

The corresponding Fourier transform gives

$$Y_1(u) = H_1(\nu_1) \delta(u - \nu_1).$$

This is a single line in the spectrum at the frequency $u = \nu_1$ with weight $H_1(\nu)$.

4.1.5.2 Second Order

A second order system is determined by the expression

$$y(t) = y_1(t) + y_2(t)$$

where

$$y_1(t) = \int_{\tau_1} x(\tau_1) h_1(t - \tau_1) d\tau_1 \quad (4.26)$$

and

$$y_2(t) = \int_{\tau_1} \int_{\tau_2} x(\tau_1) x(\tau_2) h_2(t - \tau_1, t - \tau_2) d\tau_1 d\tau_2. \quad (4.27)$$

We are assuming that higher order kernels are zero.

$$0 = h_3 = h_4 = \dots \quad (4.28)$$

Our job is to find $h_1(t_1)$ and $h_2(t_1, t_2)$ or, equivalently, their Fourier transforms $H_1(u_1)$ and $H_2(u_1, u_2)$. To do this, we excite with two complex sinusoids.

$$x(t) = e^{j2\pi\nu_1 t} + e^{j2\pi\nu_2 t}. \quad (4.29)$$

Computing $y_1(t)$ is easy.

$$\begin{aligned} y_1(t) &= \int_{\tau_1} \left(e^{j2\pi(t-\tau_1)\nu_1} + e^{j2\pi(t-\tau_1)\nu_2} \right) h_1(\tau_1) d\tau_1 \\ &= H_1(\nu_1) e^{j2\pi\nu_1 t} + H_1(\nu_2) e^{j2\pi\nu_2 t} \end{aligned}$$

The corresponding Fourier transform is

$$Y_1(u) = H_1(\nu_1)\delta(u - \nu_1) + H_1(\nu_2)\delta(u - \nu_2). \quad (4.30)$$

These two points in frequency are shown on the left in Figure 4.3.

Evaluating $y_2(t)$ is more complicated. Using (4.27), the response to the double complex sinusoidal input in (4.29) is

$$\begin{aligned} y_2(t) &= \int_{\tau_1} \int_{\tau_2} (e^{j2\pi\tau_1\nu_1} + e^{j2\pi\tau_1\nu_2}) (e^{j2\pi\tau_2\nu_1} + e^{j2\pi\tau_2\nu_2}) \\ &\quad \times h_2(t - \tau_1, t - \tau_2) d\tau_1 d\tau_2 \\ &= \int_{\tau_1} \int_{\tau_2} \left(e^{j2\pi(\tau_1\nu_1 + \tau_2\nu_1)} + e^{j2\pi(\tau_1\nu_1 + \tau_2\nu_2)} \right. \\ &\quad \left. + e^{j2\pi(\tau_1\nu_2 + \tau_2\nu_1)} + e^{j2\pi(\tau_1\nu_2 + \tau_2\nu_2)} \right) h_2(t - \tau_1, t - \tau_2) d\tau_1 d\tau_2 \\ &= H_2(\nu_1, \nu_1)e^{j2\pi(2\nu_1)t} + H_2(\nu_1, \nu_2)e^{j2\pi(\nu_1 + \nu_2)t} \\ &\quad + H_2(\nu_2, \nu_1)e^{j2\pi(\nu_1 + \nu_2)t} + H_2(\nu_2, \nu_2)e^{j2\pi(2\nu_2)t} \end{aligned} \quad (4.31)$$

This expression contains points on the 2D Fourier transform of the second order kernel. Note the emergence of the symmetric kernel.

$$\hat{H}_2(\nu_1, \nu_2) = \frac{1}{2} \left(H_2(\nu_1, \nu_2) + H_2(\nu_2, \nu_1) \right).$$

Thus (4.31) can be written as

$$y_2(t) = H_2(\nu_1, \nu_1)e^{j2\pi(2\nu_1)t} + 2\hat{H}_2(\nu_1, \nu_2)e^{j2\pi(\nu_1 + \nu_2)t} + H_2(\nu_2, \nu_2)e^{j2\pi(2\nu_2)t}.$$

The corresponding Fourier transform is

$$\begin{aligned} Y_2(u) &= H_2(\nu_1, \nu_1)\delta(u - 2\nu_1) + 2\hat{H}_2(\nu_1, \nu_2)\delta(u - (\nu_1 + \nu_2)) \\ &\quad + H_2(\nu_2, \nu_2)\delta(u - 2\nu_2) \end{aligned} \quad (4.32)$$

This second order term as a function of u is illustrated on the right in Figure 4.3. The total spectrum of the response is

$$\begin{aligned} Y(u) &= Y_1(u) + Y_2(u) \\ &= H_1(\nu_1)\delta(u - \nu_1) + H_1(\nu_2)\delta(u - \nu_2) \\ &\quad + H_2(\nu_1, \nu_1)\delta(u - 2\nu_1) + 2\hat{H}_2(\nu_1, \nu_2)\delta(u - (\nu_1 + \nu_2)) \\ &\quad + H_2(\nu_2, \nu_2)\delta(u - 2\nu_2) \end{aligned} \quad (4.33)$$

Note that the spectrum in Figure 4.3 allows individual separate measurement of $H_1(\nu_1)$, $H_1(\nu_2)$ and $\hat{H}_2(\nu_1, \nu_2)$. Varying the values of the two input frequencies, ν_1 and ν_2 , allows characterization of $\hat{H}_2(\nu_1, \nu_2)$ over any range of frequencies desired.

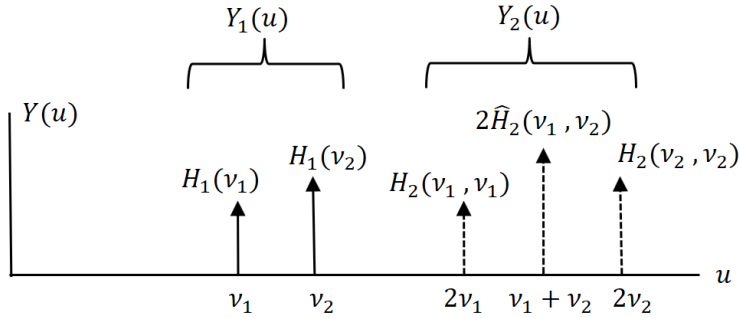


FIGURE 4.3: Spectrum of a two complex sinusoidal stimulus of a second order Volterra system.

4.2 Minkowski Addition Produces Convolution Domains

7

In Figure 4.3, note that autoconvolution⁸ of Dirac deltas at frequencies ν_1 and ν_2 result in Dirac deltas at frequencies $2\nu_1$, $\nu_1 + \nu_2$ and $2\nu_2$. The autoconvolution of the Dirac deltas in $Y_1(u)$ give the locations of the Dirac deltas in $Y_2(u)$. Simple math that tracks autoconvolutions of Dirac deltas is Minkowski arithmetic.

The Minkowski sum, or dilation, between two sets $\{a, b\}$ and $\{b, c, d\}$ is the set of all sums of elements of the first set with the elements from the second.

$$\{a, b\} \oplus \{b, c, d\} = \{a + b, a + c, a + d, b + b, b + c, b + d\}.$$

With reference to Figure 4.3, the Dirac delta values of $Y_1(u)$ are located at the frequencies

$$S_1 = \{\nu_1, \nu_2\}$$

The frequency location for Y_2 are at given by the Minkowski sum

$$S_2 = \{\nu_1, \nu_2\} \oplus \{\nu_1, \nu_2\} = \{\nu_1 + \nu_1, \nu_1 + \nu_2, \nu_2 + \nu_1, \nu_2 + \nu_2\}$$

⁷ Minkowski arithmetic is used in mathematical morphology as discussed in Chapter 14 on time scales. Specifically, see Section 14.7.1 on page 1000.

⁸Autoconvolution means convolution of a signal with itself.

So the location of the Dirac deltas in $Y_2(u)$ are at

$$(2\nu_1, \nu_1 + \nu_2, 2\nu_2).$$

There is a redundant term $\{\nu_1 + \nu_2, \nu_2 + \nu_1\}$ in S_2 which manifests itself, in combination, as the averaged kernel $2\hat{H}_2(\nu_1, \nu_2)$.

Note that the locations of the Dirac deltas indirectly dictate the values of the weights. For the first order kernel

- In S_1 , the delta at $u = \nu_1$ is $H_1(\nu_1)$.
- In S_1 , the delta at $u = \nu_2$ is $H_1(\nu_2)$.

Therefore

$$Y_1(u) = H_1(\nu_1)\delta(u - \nu_1) + H_1(\nu_2)\delta(u - \nu_2).$$

For the second order kernel

- In S_2 , the delta at $u = 2\nu_1$ has weight $H_2(\nu_1, \nu_1)$.
- In S_2 , the delta at $u = 2\nu_2$ has weight $H_2(\nu_2, \nu_2)$.
- In S_2 , the delta at $u = \nu_1 + \nu_2 = \nu_2 + \nu_1$ has weight $2\hat{H}_2(\nu_1, \nu_2)$ since the sum appears twice.

Adding these gives

$$Y_2(u) = H_2(\nu_1, \nu_1)\delta(u - 2\nu_1) + 2\hat{H}_2(\nu_2, \nu_2)\delta(u - (\nu_1 + \nu_2)) + H_2(\nu_2, \nu_2)\delta(u - 2\nu_2).$$

This is the same result as in (4.32).

Autoconvolution of Dirac deltas results in more deltas. The location of the convolution deltas is given by the Minkowski addition of the location of the two sets of deltas being convolved.

4.2.1 TWO COMPLEX SINUSOID AL RESPONSE FROM A THIRD ORDER SYSTEM

Our analysis has thusfar assumed a second order system. Let's apply the Minkowski sum to find the response from 2 complex sinusoid s if a system is third order. In lieu of (4.28), we now assume

$$0 = h_4 = h_5 = \dots \quad (4.34)$$

Following our analysis approach

$$\begin{aligned}
S_3 &= S_1 \oplus S_1 \oplus S_1 \\
&= S_1 \oplus S_2 \\
&= \{\nu_1, \nu_2\} \oplus \{\nu_1 + \nu_1, \nu_1 + \nu_2, \nu_2 + \nu_1, \nu_2 + \nu_2\} \\
&= \{\nu_1 + \nu_1 + \nu_1, \nu_1 + \nu_1 + \nu_2, \nu_1 + \nu_2 + \nu_1, \nu_1 + \nu_2 + \nu_2, \\
&\quad \nu_2 + \nu_1 + \nu_1, \nu_2 + \nu_1 + \nu_2, \nu_2 + \nu_2 + \nu_1, \nu_2 + \nu_2 + \nu_2, \\
&\quad \nu_3 + \nu_1 + \nu_1, \nu_3 + \nu_1 + \nu_2, \nu_3 + \nu_2 + \nu_1, \nu_3 + \nu_2 + \nu_2\}
\end{aligned}$$

We not combine sums of the same value. The following terms result. For each line, the τ subscript numbers are listed. For example, (213) corresponds to τ_2, τ_1, τ_3 .

- (111) At location $u = 3\nu_1$, the weight is

$$H_3(\nu_1, \nu_1, \nu_1).$$

- (112) At location $u = 2\nu_1 + \nu_2$, the weight is

$$3\hat{H}_3(\nu_1, \nu_1, \nu_2) = H_3(\nu_1, \nu_1, \nu_2) + H_3(\nu_1, \nu_2, \nu_1) + H_3(\nu_2, \nu_1, \nu_1)$$

- (122) At location $u = \nu_1 + 2\nu_2$, the weight is

$$3\hat{H}_3(\nu_1, \nu_2, \nu_2) = H_3(\nu_1, \nu_2, \nu_2) + H_3(\nu_2, \nu_1, \nu_2) + H_3(\nu_2, \nu_2, \nu_1)$$

- (222) At location $u = 3\nu_2$, the weight is

$$H_3(\nu_2, \nu_2, \nu_2).$$

Therefore, for the two complex sinusoid stimulus

$$\begin{aligned}
Y_3(u) &= H_3(\nu_1, \nu_1, \nu_1) \delta(u - 3\nu_1) + 3\hat{H}_3(\nu_1, \nu_1, \nu_2) \delta(u - (2\nu_1 + \nu_2)) \\
&\quad + 3\hat{H}_3(\nu_1, \nu_2, \nu_2) \delta(u - (\nu_1 + 2\nu_2)) + H_3(\nu_2, \nu_2, \nu_2) \delta(u - 3\nu_2)
\end{aligned} \tag{4.35}$$

The composite response for a third order Volterra series with the two sinusoid al stimulus in (4.29) is now completely calculated. It is

$$Y(u) = Y_1(u) + Y_2(u) + Y_3(u)$$

where the three component terms are given respectively in (4.30), (4.32) and (4.35).

4.2.1.1 Third Order System Total Characterization

For the more complicated third order system with three inputs, (4.34) still applies. For total Volterra series characterization, we require the response of the system to three sinusoids.

$$x(t) = e^{j2\pi\nu_1 t} + e^{j2\pi\nu_2 t} + e^{j2\pi\nu_3 t}$$

The first order response for the system has a spectrum of

$$Y_1(u) = H_1(\nu_1) \delta(u - \nu_1) + H_1(\nu_2) \delta(u - \nu_2) + H_1(\nu_3) \delta(u - \nu_3)$$

For the second order response, we look at the frequency combinations two at a time. To simplify bookkeeping, we'll only use the frequency subscripts. The first order Minkowski sum is

$$\{1, 2, 3\} \oplus \{1, 2, 3\} = \{11, 12, 13, 21, 22, 23, 31, 32, 33\}$$

Note that this is simply counting in base 3 with two digits. We combine similar terms that differ only in order. These terms when combined will give an averaged kernel.

$$(11, 12 + 21, 13 + 31, 22, 23 + 32, 33)$$

From this simple calculation, we can immediately write the second order result.

$$\begin{aligned} Y_2(u) &= H_2(\nu_1, \nu_1) \delta(u - 2\nu_1) + 2\hat{H}_2(\nu_1, \nu_2) \delta(u - (\nu_1 + \nu_2)) \\ &\quad + 2\hat{H}_2(\nu_1, \nu_3) \delta(u - (\nu_1 + \nu_3)) + H_2(\nu_2, \nu_2) \delta(u - 2\nu_2) \\ &\quad + 2\hat{H}_2(\nu_2, \nu_3) \delta(u - (\nu_2 + \nu_3)) + H_2(\nu_3, \nu_3) \delta(u - 2\nu_3) \end{aligned}$$

For the third order term, we calculate a three fold auto Minkowski sum.

$$\begin{aligned} &\{1, 2, 3\} \oplus \{1, 2, 3\} \oplus \{1, 2, 3\} \\ &= \{1, 2, 3\} \oplus \{11, 12, 13, 21, 22, 23, 31, 32, 33\} \\ &= \{111, 112, 113, 121, 122, 123, 131, 132, 133, \\ &\quad 211, 212, 213, 221, 222, 223, 231, 232, 233, \\ &\quad 311, 312, 313, 321, 322, 323, 331, 332, 333\} \end{aligned} \quad (4.36)$$

Note this sequence corresponds to counting in base 3 using three digits. To indicate how many times different order terms, e.g. 123 and 132, occur is

this list, we introduce a useful rule: make a list so that the three digits are arranged such that a smaller digit does not follow. This assures we have all combinations and don't write down two shuffled versions of the same term. For example, 123 and 112 are allowed by the rule, but not 132 because 3 is larger than 1. Applying the rule gives

$$\{1 \times 111, 3 \times 112, 3 \times 113, 3 \times 122, 6 \times 123, 3 \times 133, 1 \times 222, 3 \times 223, 3 \times 233, 1 \times 333\} \quad (4.37)$$

This is all we need to know to write $Y_3(u)$. For example the second term, 3×112 , corresponds to superposition of the three sequences $\{112, 121, 211\}$. The third order term in the Volterra series when excited by three complex sinusoids follows immediately as:

$$\begin{aligned} Y_3(u) = & H_3(\nu_1, \nu_1, \nu_1) \delta(u - 3\nu_1) + 3\hat{H}_3(\nu_1, \nu_1, \nu_2) \delta(u - (2\nu_1 + \nu_2)) \\ & + 3\hat{H}_3(\nu_1, \nu_1, \nu_3) \delta(u - (2\nu_1 + \nu_3)) \\ & + 6\hat{H}_3(\nu_1, \nu_2, \nu_3) \delta(u - (\nu_1 + \nu_2 + \nu_3)) \\ & + 3\hat{H}_3(\nu_1, \nu_3, \nu_3) \delta(u - (\nu_1 + 2\nu_3)) + H_3(\nu_2, \nu_2, \nu_2) \delta(u - 3\nu_2) \\ & + 3\hat{H}_3(\nu_2, \nu_2, \nu_3) \delta(u - (2\nu_2 + \nu_3)) \\ & + 3\hat{H}_3(\nu_2, \nu_3, \nu_3) \delta(u - (\nu_2 + 2\nu_3)) + H_3(\nu_3, \nu_3, \nu_3) \delta(u - 3\nu_3) \end{aligned}$$

A simpler approach for $Y_3(u)$ is the use of the multinomial coefficient in (4.14). For (223), we have no 1's, two 2's and three 3's. The multinomial coefficient is therefore

$$\mu(3; 0, 1, 2) = 3.$$

In (4.37), we therefore see the term 3×223 . Likewise, for (333) we have $\mu(3; 0, 0, 3) = 1$ corresponding to 1×333 in (4.37) and (1,2,3) produces $\mu(3; 1, 1, 1) = 6$ and the term 6×123 .

4.2.1.2 Examples

Low Q example: In Figure 4.4 stimulus frequency locations for the $\nu_1 = 1$, $\nu_2 = e \approx 2.71828$, and $\nu_3 = \pi \approx 3.14159$ are chosen as the three frequency lines shown in $Y_1(u)$ shown on top. These strange values are chosen to assure that no integer multiplication of one frequency will be an integer multiplication of another. In other words, there will be no overlap of any of the Volterra spectral terms.

The system is low Q because low frequencies are used. We later see that

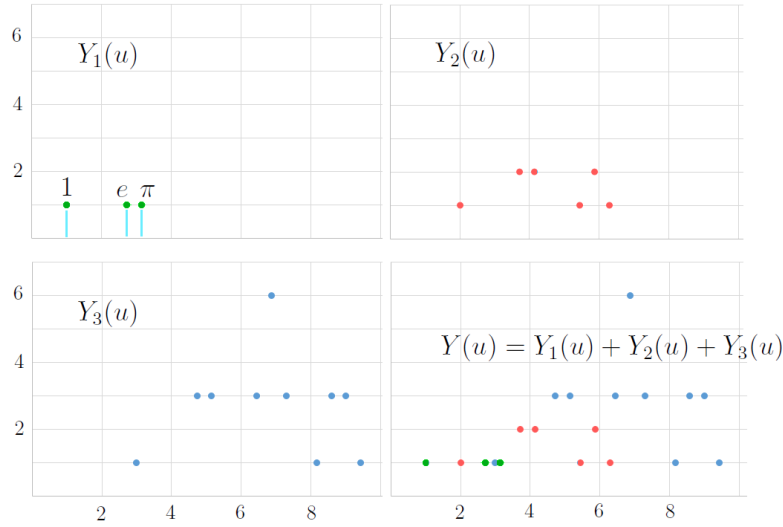


FIGURE 4.4: Third order Volterra spectra for a low Q frequency spread of a stimulus of three complex sinusoid s .

high Q frequencies, such as would be confined to an RF⁹ band used in radar and communications, have useful separation properties.

The location of the the three stimulating frequencies are shown in the upper left plot of $Y_1(u)$. All three complex sinusoid s have an amplitude of one. The autoconvolution of these three locations results in $Y_2(u)$ in the upper right plot. The Minkowski sum with like terms combined is

$$\begin{aligned} & (1, e, \pi) \oplus (1, e, \pi) \\ &= (1 \times (1, 1), 2 \times (1, e), 2 \times (1, \pi), 1 \times (e, e), 2 \times (e, \pi), 1 \times (\pi, \pi)) \end{aligned}$$

Adding each term pair gives the locations and the weight of each component of $Y_2(u)$.

$$(1 \times (2), 2 \times (1 + e), 2 \times (1 + \pi), 1 \times (e + e), 2 \times (e + \pi), 1 \times (\pi + \pi)).$$

The location of all six of these frequencies $Y_2(u)$ is plotted with its designated amplitude on the upper right plot in Figure 4.4.

⁹radio frequency

To obtain the plot of Y_3 on the bottom left of Figure 4.4, we compute the Minkowski sum

$$(1, e, \pi) \oplus (1, e, \pi) \oplus (1, e, \pi).$$

Doing so is left as an exercise. We'll point out a few components. The maximum value of $Y_3(u)$ is at the frequency $\mu = 1 + e + \pi$ and has an amplitude of six. The maximum frequency in $Y_3(u)$ is $3 \times \pi$ and has an amplitude of one.

To find the total response of the three sinusoid stimulus to the third order system, the results for Y_1 , Y_2 and Y_3 must be added. This is shown in the lower right plot in Figure 4.4. Note that components of Y_1 , Y_2 and Y_3 are shuffled together in Y . There is no separation in frequency. This is not the case for high Q signals.

High Q example: Terms are separated better when the Q of the three stimulus frequencies is larger. This is illustrated in Figure 4.5 where the frequencies in the previous example are all increased by 10. The frequencies are now at $11, e + 10$ and $\pi + 10$. The same Minkowski sums are used as before to compute Y_1 , Y_2 and Y_3 . Consider the bottom right plot where the three components are added. As can be seen, the terms Y_1 , Y_2 and Y_3 are now separated in frequency. This did not happen in the low Q example in Figure 4.4.

Imaginary numbers are not real: We again are reminded that the complex sinusoid s used in the previous two examples are not real. Real sinusoid s , as we will see, yield more interesting properties.

4.2.2 COHERENCE

The Fourier Volterra kernels, $\hat{H}_n(\nu_1, \nu_2, \dots, \nu_n)$'s are phasors - complex numbers that keep track of magnitude and phase. The phasor $H_1(\nu)$ phasor keeps track of the magnitude and phase of the response with respect to the stimulus $x(t) = e^{j2\pi\nu t}$. If the LTI system in Figure 4.1 has a stimulus of

$$x(t) = e^{j2\pi\nu_1 t} + e^{j2\pi\nu_2 t}$$

the response will be

$$x(t) = H_1(\nu_1)e^{j2\pi\nu_1 t} + H_2(\nu_2)e^{j2\pi\nu_2 t}.$$

The frequency response phasor $H_1(\nu_1)$ captures the magnitude and phase with respect to the ν_1 stimulus and $H_1(\nu_2)$ to the ν_2 stimulus. But what

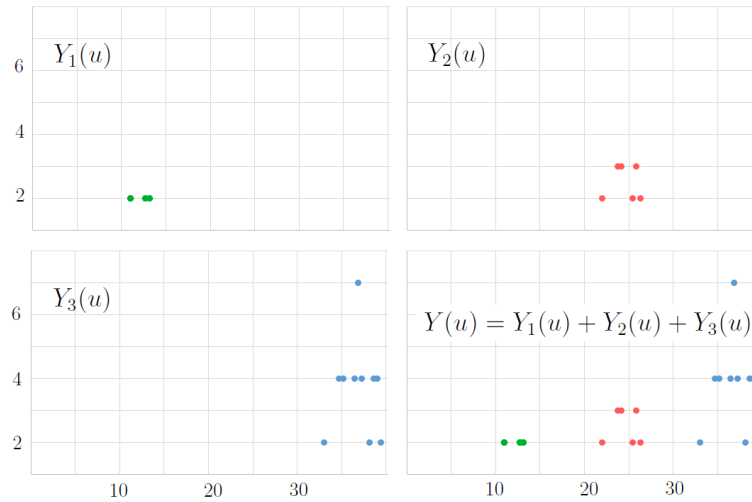


FIGURE 4.5: The same as Figure 4.4 except the frequency spread has a higher Q . Terms from the first, second and third Volterra kernel no longer overlap.

does the phasor $H_1(\nu_1)$ tell us about $H_1(\nu_2)$ and visa versa? As illustrated in Figure 4.6, the answer can be little to nothing.

Shown are plots of $\cos(\pi t)$ (solid line) and $\cos(et)$ (dashed line) where $e = 2.71828\dots$ is Euler's number. The two cosines start out at the point A in phase but they will never be in phase again. If we move the origin to either point B or C, the sinusoids start with a totally different phase. The two cosines are mutually incoherent with respect to each other.

4.2.2.1 Lissajous Patterns

Phasors at different frequencies have comparable phases if they are related via harmonics. A way to illustrate this is with a *Lissajous pattern* [917] where $\cos(2\pi\nu_1 t + \phi_1)$ is graphed against $\cos(2\pi\nu_2 t + \phi_2)$ in a parametric plot. If $\nu_1 = \nu_2$ and the phases are equal, the Lissajous pattern will be on a 45° line connecting the points (1,1) and (-1,-1). The Lissajous pattern for a phase difference of π , as is the case of a sin versus cosine plot, is a circle.

Harmonic Lissajous patterns for $\sin(2\pi\nu_1 t)$ and an n th harmonic, $\cos(2\pi n\nu_2 t)$, are shown in Figure 4.7. Harmonic sinusoids repeat every n cycles of the harmonic frequency so, as n increases in Figure 4.7, the Lissajous patterns

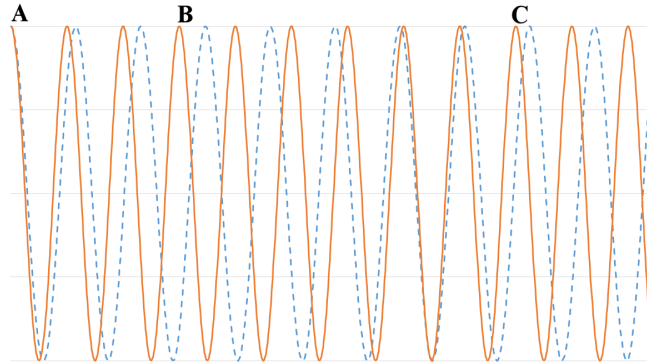


FIGURE 4.6: Plots of $\cos(\pi t)$ (solid line) versus $\cos(et)$ (dashed line).

are seen to wiggle more.

As two sinusoids become more incoherent, the Lissajous pattern's wiggle more. For the $\cos(\pi t)$ versus $\cos(et)$ example, the Lissajous pattern will never trace the same path and cumulatively will fill the entire box with corners at $(1,1)$ and $(-1,-1)$.

Here's a rule of thumb: a nice Lissajous pattern emerges when the ratio of frequencies can be expressed the ratio of small integers.¹⁰ This is illustrated in Figure 4.8 where Lissajous patterns are shown plotted using a reference of $\sin(2\pi \times 5000t)$ plotted against $\cos(2\pi\nu t)$ for various values on ν . For $\nu = 4000$, we get a nice Lissajous pattern because the ratio of frequencies is

$$\frac{4000}{5000} = \frac{4}{5}$$

and 4 and 5 are small integers. Likewise, for $\nu = 3000$,

$$\frac{3000}{5000} = \frac{3}{5}$$

and again, 3 and 5 are small integers. There are lots of wiggles for $\nu = 4500$.

Note that

$$\frac{4500}{5000} = \frac{9}{10}.$$

The integers are getting bigger.

¹⁰ Pythagorean music is based on the observation that two notes whose frequencies differ proportional to two small positive integers sound harmonically pleasing [1004, 1009]. See Section 15.1.3 on page 1056.

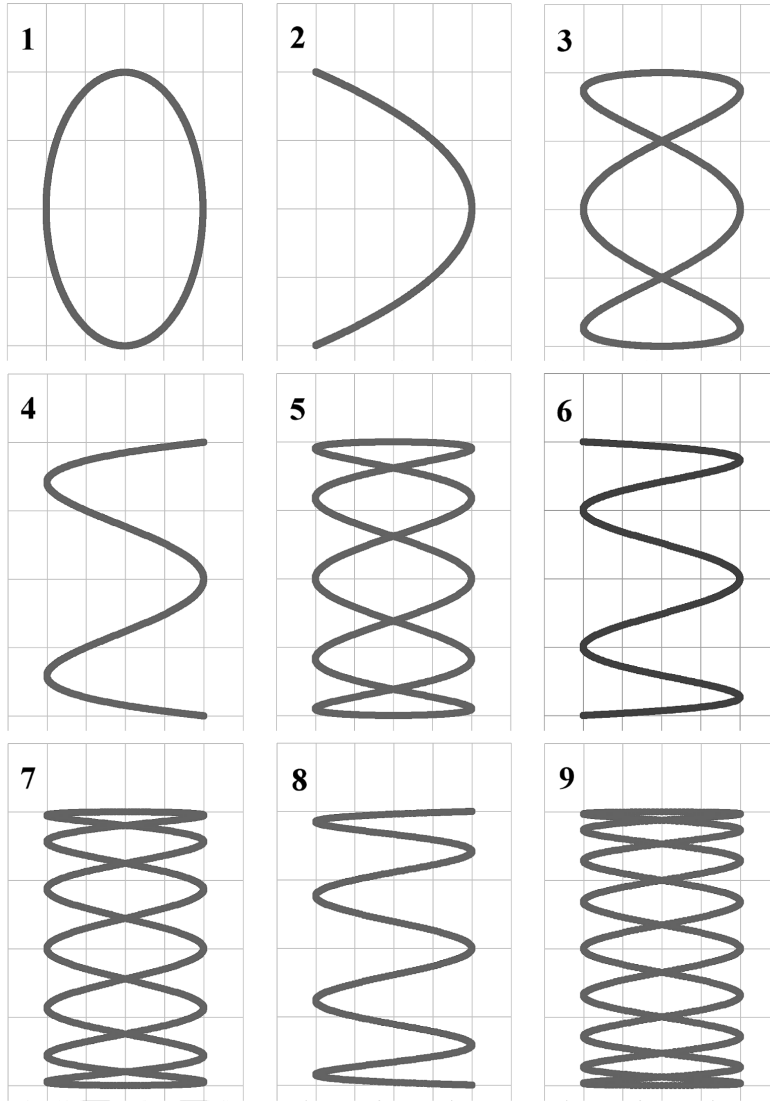


FIGURE 4.7: Lissajous patterns of $\sin(2\pi\nu t)$ versus $\cos(2\pi n\nu t)$ for various values of n .

When $\nu = 4900$, we have

$$\frac{4900}{5000} = \frac{49}{50}$$

and the integers are no longer small. As seen in Figure 4.8, the Lissajous pattern has so many wiggles, it appears as a solid block. The same is true for $\nu = 4007$. Since 4007 is a prime number, the frequency ratio cannot be reduced any further than

$$\frac{4007}{5000}.$$

These are not small integers.

When n and m are small integers, we will call the sinusoid s *coherent*. In the Volterra sense, coherence is not an absolute classification. Sinusoid s can be more or less coherent according to the wiggles in their Lissajous pattern. Sinusoid s pairs such as $\cos(\pi t)$ and $\cos(2t)$ are absolutely incoherent.

Where is the source of the small integer ratio rule of thumb for coherence? The answer is simple. Consider plotting $\cos(2\pi n\nu_1 t)$ versus $\cos(2\pi\nu_2 t)$. The two sinusoid s are in phase at $t = 0$ where

$$\cos(2\pi\nu_1 t)|_{t=0} = \cos(2\pi\nu_2 t)|_{t=0} = 1.$$

The periods of the sinusoid s , $T_1 = 1/\nu_1$ and $T_2 = 1/\nu_2$, will align again if there are integers n and m such that

$$nT_1 = mT_2 := T \tag{4.38}$$

where T is the period of phase realignment. Note that (4.38) is equivalent to saying the frequencies are related by n and m .

$$n\nu_2 = m\nu_1.$$

When (4.38) is true, we have

$$\begin{aligned} \cos(2\pi\nu_1 t)|_{t=nT_1} &= \cos(2\pi\nu_2 t)|_{t=mT_2} \\ &= \cos(2\pi n) = \cos(2\pi m) \\ &= 1 \end{aligned} \tag{4.39}$$

and the sinusoid s are again in phase. The Lissajous pattern repeats re-tracing the same path every T seconds. The smaller the integers n and m (assumed to have no common factors), the quicker this retrace and the fewer wiggles there are in the Lissajous pattern.

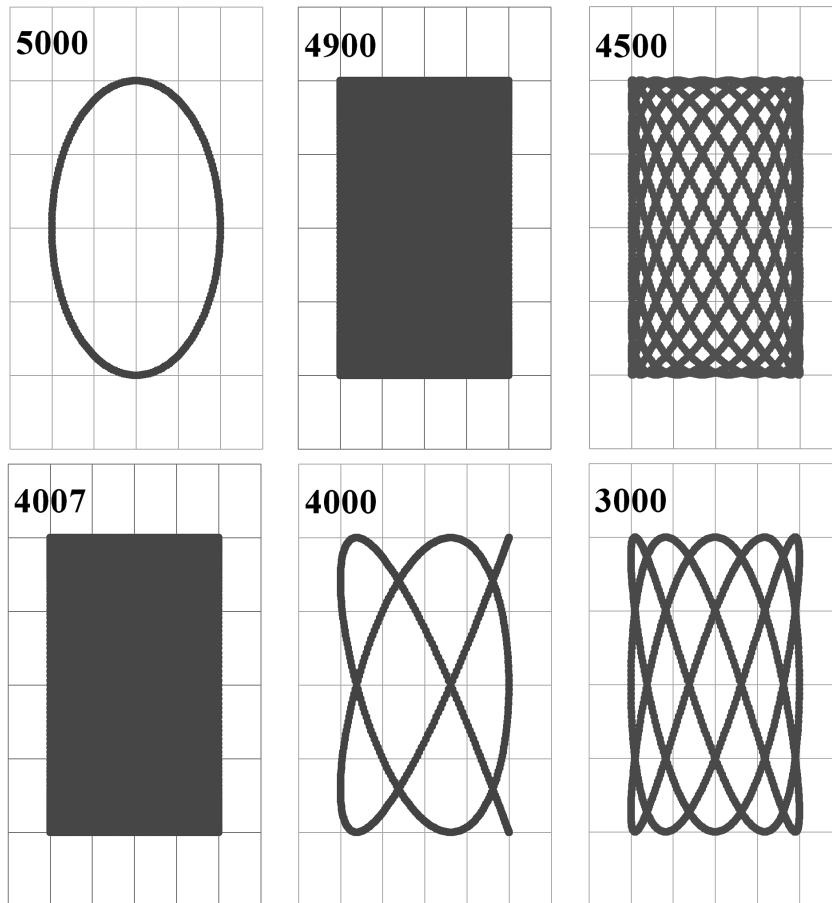


FIGURE 4.8: Lissajous patterns of $\sin(2\pi \times 5000t)$ versus $\cos(2\pi\nu t)$ for various values of ν .

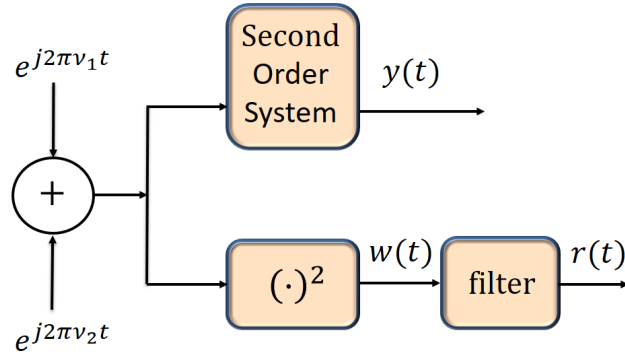


FIGURE 4.9: Generating the reference $r(t)$ in (4.40) for combined frequencies.

4.2.2.2 Interpreting the Meaning of Phase in Volterra Fourier Kernels

In practice, any uncoupled oscillator pair will never generate coherent sinusoids. Although $H_1(\nu_1)$ and $H_1(\nu_2)$ are related to the phase of the excitations at frequencies ν_1 and ν_2 , $H_1(\nu_1)$ tells us nothing about $H_1(\nu_2)$ and visa versa unless the frequencies ratio can be expressed as the ratio of two small integers.

Nevertheless, it is possible to give meaning to the phase of terms like $\hat{H}_2(\nu_1, \nu_2)$. An example is illustrated in Figure 4.9. Two sinusoids of frequency ν_1 and ν_2 are added. They are supplied as inputs into a second order system. The output is $y(t)$ whose Fourier transform is given by (4.33). One of the output terms has, as a phaser, $\hat{H}_2(\nu_1, \nu_2)$. To establish a reference to which the the phase of $\hat{H}_2(\nu_1, \nu_2)$ can be compared, we also square the sum of the sinusoids as shown in Figure 4.9. The result is

$$w(t) = (e^{j2\pi\nu_1 t} + e^{j2\pi\nu_2 t})^2 \\ e^{j4\pi\nu_1 t} + 2e^{j2\pi(\nu_1+\nu_2)t} + e^{j4\pi\nu_2 t}.$$

A filter is applied to $w(t)$ with magnitude $\frac{1}{2}$. Only the beat frequency term emerges. Specifically

$$r(t) = e^{j2\pi(\nu_1+\nu_2)t}. \quad (4.40)$$

This sinusoid serves as the reference to which the phase of $\hat{H}_2(\nu_1, \nu_2)$ can be compared.

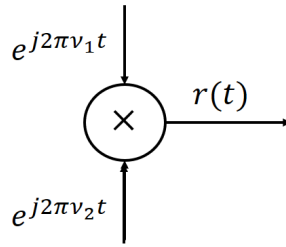


FIGURE 4.10: An alternative to the method in Figure 4.9 to generate the phase reference signal $r(t)$ in (4.40)

An alternative method to generate the reference signal in (4.40) is simply to multiply the two component sinusoids as shown in Figure 4.10.

4.2.3 SOME COMBINATORICS

This is a good place to establish some useful combinatorics applicable to the Volterra series.

4.2.3.1 Balls in Boxes

Suppose we have an N th order Volterra system stimulated by $k \leq n$ sinusoids with distinct frequencies $(\nu_1, \nu_2, \dots, \nu_k)$. The stimulus is thus

$$x(t) = \sum_{\ell=1}^k e^{j2\pi\nu_\ell t}.$$

What then is the total response

$$Y(u) = \sum_{n=1}^N Y_n(u)?$$

The first term is

$$Y_1(u) = \int_{\tau_1} \left(\sum_{\ell=1}^k e^{j2\pi\nu_\ell \tau_1} \right) h_1(t - \tau_1) d\tau_1.$$

The second term is

$$\begin{aligned} Y_2(u) &= \int_{\tau_1} \int_{\tau_2} \left(\sum_{\ell=1}^k e^{j2\pi\nu_\ell\tau_1} \right) \left(\sum_{\ell=1}^k e^{j2\pi\nu_\ell\tau_2} \right) h_2(t - \tau_1, t - \tau_2) d\tau_1 d\tau_2 \\ &= \int_{\tau_1} \int_{\tau_2} \left[\prod_{p=1}^2 \left(\sum_{\ell=1}^k e^{j2\pi\nu_\ell\tau_p} \right) \right] h_2(t - \tau_1, t - \tau_2) d\tau_1 d\tau_2 \end{aligned}$$

and the third term is

$$Y_3(u) = \int_{\tau_1} \int_{\tau_2} \int_{\tau_3} \left[\prod_{p=1}^3 \left(\sum_{\ell=1}^k e^{j2\pi\nu_\ell\tau_p} \right) \right] h_3(t - \tau_1, t - \tau_2, t - \tau_3) d\tau_1 d\tau_2 d\tau_3.$$

We see a pattern. The n th term is

$$Y_n(u) = \int_{\tau_1} \cdots \int_{\tau_n} \left[\prod_{p=1}^n \left(\sum_{\ell=1}^k e^{j2\pi\nu_\ell\tau_p} \right) \right] h(t - \tau_1, t - \tau_2, \dots, t - \tau_n) d\tau_1 \cdots d\tau_n$$

Expansion of the term

$$\prod_{p=1}^n \left(\sum_{\ell=1}^k e^{j2\pi\nu_\ell\tau_p} \right) \quad (4.41)$$

will give all possible n tuples of the original k frequencies.

As an example, consider $n = 2$ and $k = 6$ sinusoids. Expansion of (4.41) will give all 2-tuple combinations of frequencies as illustrated in Table ???. The table entries contain all of the solutions for which

$$\sum_{\ell=1}^6 k_\ell = 2.$$

In row $m = 2$, the entry is the tuple $\{\nu_1, \nu_2\}$. In the expansion, the two tuples $\{\nu_1, \nu_2\}$ and $\{\nu_2, \nu_1\}$ are both covered in row 2 giving a weighting of $\mu = 2$. Thus, the entry for the second row is

$$\mu(2; 1, 1, 0, 0, 0, 0)(H_2(\nu_1, \nu_2) + H_2(\nu_2, \nu_1)) = 2\hat{H}_2(\nu_1, \nu_2).$$

Each row in Table ??? corresponds to a different term in the expression for $Y_2(u)$. Row $m = 12$ corresponds to the term

$$\mu(2; 0, 0, 2, 0, 0, 0)H_2(\nu_3, \nu_3) = \hat{H}_2(\nu_3, \nu_3).$$

Note that Table ??? can be interpreted as the number of ways $n = 2$ balls can be placed into $k = 6$ boxes. In general, the number of ways n balls can be placed into k boxes is

$$\#(n \text{ balls in } k \text{ boxes}) = \binom{n+k-1}{k}. \quad (4.42)$$

m	ν_1	ν_2	ν_3	ν_4	ν_5	ν_6	μ
1	2	0	0	0	0	0	1
2	1	1	0	0	0	0	2
3	1	0	1	0	0	0	2
4	1	0	0	1	0	0	2
5	1	0	0	0	1	0	2
6	1	0	0	0	0	1	2
7	0	2	0	0	0	0	1
8	0	1	1	0	0	0	2
9	0	1	0	1	0	0	2
10	0	1	0	0	1	0	2
11	0	1	0	0	0	1	2
12	0	0	2	0	0	0	1
13	0	0	1	1	0	0	2
14	0	0	1	0	1	0	2
15	0	0	1	0	0	1	2
16	0	0	0	2	0	0	1
17	0	0	0	1	1	0	2
18	0	0	0	1	0	1	2
19	0	0	0	0	2	0	1
20	0	0	0	0	1	1	2
21	0	0	0	0	0	2	1

TABLE 4.1: Combinations of placing 2 balls in 6 boxes.

For Table ??, the number of items in the list is confirmed to be

$$\#(2 \text{ balls in } 6 \text{ boxes}) = \binom{7}{2} = 21.$$

Let's generate a longer table. Table 4.2 corresponds to $n = 6$ and $k = 3$ and contains all of solutions for

$$\sum_{\ell=1}^6 k_{\ell} = 3.$$

Using (4.42), we confirm the number of combinations (rows) in the table to be

$$\#(3 \text{ balls in } 6 \text{ boxes}) = \binom{8}{3} = 56.$$

There are thus 56 terms in the expansion of $Y_3(u)$ when there is stimulation by three complex sinusoids. The $m = 50$ th term in this expansion, from the 50th row in Table 4.2, is

$$\begin{aligned} & \mu(3; 0, 0, 0, 1, 2, 0) (H_3(\nu_4, \nu_5, \nu_5) + H_3(\nu_5, \nu_4, \nu_5) + H_3(\nu_5, \nu_5, \nu_4)) \\ & = 3\hat{H}_2(\nu_4, \nu_4, \nu_5). \end{aligned}$$

4.2.4 REAL SINUSOIDAL STIMULI

Now we repeat the bad news: Complex sinusoids used in the previous section do not exist. We must use real sinusoids. The methodology of the previous section, though, is still applicable. Let's illustrate with a second order system using a stimulus of¹¹

$$\begin{aligned} x(t) &= 2 \cos(2\pi\nu_1 t) + 2 \cos(2\pi\nu_2 t) \\ &= e^{j2\pi\nu_1 t} + e^{-j2\pi\nu_1 t} + e^{j2\pi\nu_2 t} + e^{-j2\pi\nu_2 t} \end{aligned} \quad (4.43)$$

Note we can represent the frequency coefficients as

$$S_1 = \{-2, -1, +1, +2\} \quad (4.44)$$

so that the first order term is

$$\begin{aligned} Y_1(u) &= H_1(-\nu_2) \delta(u + \nu_2) + H_1(-\nu_1) \delta(u + \nu_1) \\ &\quad + H_1(\nu_1) \delta(u - \nu_1) + H_1(\nu_2) \delta(u - \nu_2) \end{aligned}$$

For the second term, the Minkowski sum in (4.44) with itself is

$$\begin{aligned} S_2 &= S_1 \oplus S_1 \\ &= \{-2, -1, +1, +2\} \oplus \{-2, -1, +1, +2\} \\ &= \{-2 - 2, -2 - 1, -2 + 1, -2 + 2, \\ &\quad -1 - 2, -1 - 1, -1 + 1, -1 + 2, \\ &\quad +1 - 2, +1 - 1, +1 + 1, +1 + 2, \\ &\quad +2 - 2, +2 - 1, +2 + 1, +2 + 2\}. \end{aligned} \quad (4.45)$$

¹¹ The 2 multiplier in front of the cosines keeps us from keeping track of all of the $\frac{1}{2}$ terms.

m	ν_1	ν_2	ν_3	ν_4	ν_5	ν_6	μ
1	3	0	0	0	0	0	1
2	2	1	0	0	0	0	3
3	2	0	1	0	0	0	3
4	2	0	0	1	0	0	3
5	2	0	0	0	1	0	3
6	2	0	0	0	0	1	3
7	1	2	0	0	0	0	3
8	1	1	1	0	0	0	6
9	1	1	0	1	0	0	6
10	1	1	0	0	1	0	6
11	1	1	0	0	0	1	6
12	1	0	2	0	0	0	3
13	1	0	1	1	0	0	6
14	1	0	1	0	1	0	6
15	1	0	1	0	0	1	6
16	1	0	0	2	0	0	3
17	1	0	0	1	1	0	6
18	1	0	0	1	0	1	6
19	1	0	0	0	2	0	3
20	1	0	0	0	1	1	6
21	1	0	0	0	0	2	3
22	0	3	0	0	0	0	1
23	0	2	1	0	0	0	3
24	0	2	0	1	0	0	3
25	0	2	0	0	1	0	3
26	0	2	0	0	0	1	3
27	0	1	2	0	0	0	3
28	0	1	1	1	0	0	6
29	0	1	1	0	1	0	6
30	0	1	1	0	0	1	6
31	0	1	0	2	0	0	3
32	0	1	0	1	1	0	6
33	0	1	0	1	0	1	6
34	0	1	0	0	2	0	3
35	0	1	0	0	1	1	6
36	0	1	0	0	0	2	3
37	0	0	3	0	0	0	1
38	0	0	2	1	0	0	3
39	0	0	2	0	1	0	3
40	0	0	2	0	0	1	3
41	0	0	1	2	0	0	3
42	0	0	1	1	1	0	6
43	0	0	1	1	0	1	6
44	0	0	1	0	2	0	3
45	0	0	1	0	1	1	6
46	0	0	1	0	0	2	3
47	0	0	0	3	0	0	1
48	0	0	0	2	1	0	3
49	0	0	0	2	0	1	3
50	0	0	0	1	2	0	3
51	0	0	0	1	1	1	6
52	0	0	0	1	0	2	3
53	0	0	0	0	3	0	1
54	0	0	0	0	2	1	3
55	0	0	0	0	1	2	3
56	0	0	0	0	0	3	1

TABLE 4.2: Combinations of placing 3 balls in 6 boxes.

Collecting common terms for the averaged Volterra kernels gives

$$S_2 = \{(1 \times -2 - 2), (2 \times -2 - 1), (2 \times -2 + 1), (2 \times -2 + 2), \\ (1 \times -1 - 1), (2 \times -1 + 1), (2 \times -1 + 2), (1 \times +1 + 1), \\ (1 \times +2 + 2)\}.$$

The second order response can be immediately written as

$$Y_2(u) = H_2(-\mu_2, -\mu_2) \delta(u + 2\mu_2) + 2\hat{H}_2(-\mu_2, -\mu_1) \delta(u + (\mu_2 + \mu_1)) \\ + 2\hat{H}_2(-\mu_2, \mu_1) \delta(u + (\mu_2 - \mu_1)) + 2\hat{H}_2(-\mu_2, \mu_2) \delta(u) \\ + H_2(-\mu_1, -\mu_1) \delta(u + 2\mu_1) + 2\hat{H}_2(-\mu_1, \mu_1) \delta(u) \\ + 2\hat{H}_2(-\mu_1, \mu_2) \delta(u - (\mu_1 - \mu_2)) + H_2(\mu_1, \mu_1) \delta(u - 2\mu_1) \\ + H_2(\mu_2, \mu_2) \delta(u - 2\mu_2).$$

We finish by gathering the DC terms and placing them first. All other terms occur at distinct frequencies unless equal by coincidence.

$$Y_2(u) = 2 \left(\hat{H}_2(-\mu_2, \mu_2) + 2\hat{H}_2(-\mu_1, \mu_1) \right) \delta(u) \\ + H_2(-\mu_2, -\mu_2) \delta(u + 2\mu_2) + 2\hat{H}_2(-\mu_2, -\mu_1) \delta(u + (\mu_2 + \mu_1)) \\ + 2\hat{H}_2(-\mu_2, \mu_1) \delta(u + (\mu_2 - \mu_1)) \\ + H_2(-\mu_1, -\mu_1) \delta(u + 2\mu_1) \\ + 2\hat{H}_2(-\mu_1, \mu_2) \delta(u - (\mu_1 - \mu_2)) + H_2(\mu_1, \mu_1) \delta(u - 2\mu_1) \\ + H_2(\mu_2, \mu_2) \delta(u - 2\mu_2)$$

This is the final desired result.

Low Q example: Let's now look at the math for three real sinusoid s stimulating a third order Volterra system as shown in Figure 4.11. The frequencies of the real stimuli are chosen to be $\pm 1, \pm e$ and $\pm \pi$. These values are shown at the top of Figure 4.11. The autoconvolution of the Y_1 terms give Y_2 . The weights and the locations of the terms in Y_2 are shown in the second plot in Figure 4.11. The third order Y_3 , given by a three fold autoconvolution of Y_1 follows. The combination of the three terms is shown on the bottom of Figure 4.11. As can be seen, they are all shuffled together. This shuffling does not occur using high Q tones.

High Q example: Perhaps a higher Q set of frequencies will help separate terms as they did with complex sinusoid s . In Figure 4.12 we use frequencies $\pm 11, \pm(e + 10)$ and $\pm(\pi + 10)$. We see the terms are intermixed, but a

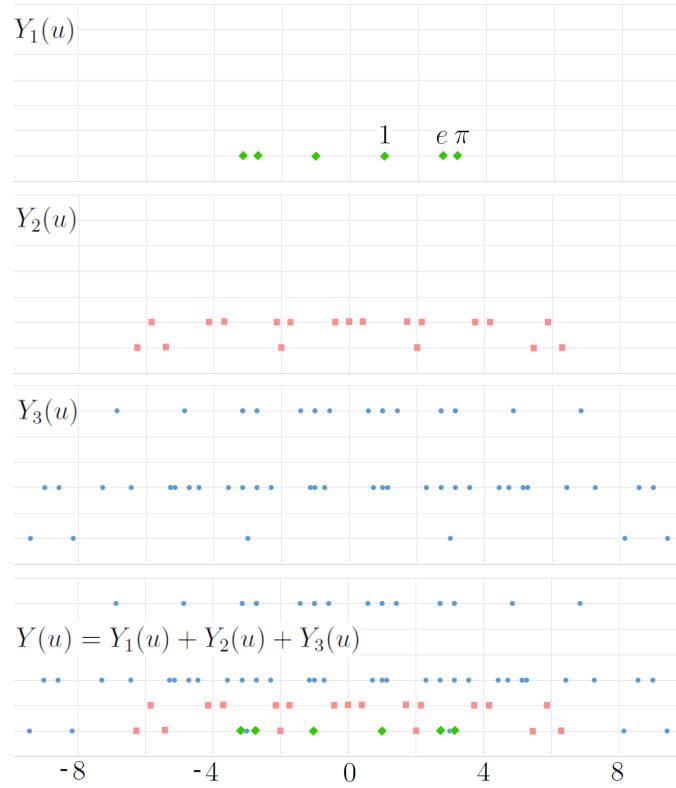


FIGURE 4.11: Third order system for a stimulus of three real sinusoid s . The frequency spacing of the sinusoid s has a low Q .

n	$-5f$	$-4f$	$-3f$	$-2f$	$-f$	0	$+f$	$+2f$	$+3f$	$+4f$	$+5f$
1	-	-	-	-	1	-	1	-	-	-	-
2	-	-	-	1	-	2	-	1	-	-	-
3	-	-	1	-	3	-	3	-	1	-	-
4	-	1	-	4	-	6	-	4	-	1	-
5	1	-	5	-	10	-	10	-	5	-	1

TABLE 4.3: Pascal's triangle tracks the n -fold autoconvolutions the first three lines of which are shown in Figure 4.13. The passband is the f column.

new useful property has emerged. The frequency lines at the bottom on Figure 4.12 are divided into seven distinct frequency bands. We are often interested only in the terms around the single frequency passband of the stimulating signal.

This warrants closer examination.

When the stimulating frequencies are close together in a high Q configurations, they can be thought of as a cluster about some frequency. The cluster locations can be tracked by viewing the cluster as a single delta centered at f . This is illustrated at the top of Figure 4.13. Denote the original cluster delta as $Y_1(u)$ corresponding to a single sinusoid stimulus. When autoconvolved, the clusters will be centered as shown in $Y_2(u)$ in Figure 4.13 and the clusters in $Y_3(u)$ will be shown as seen in $Y_3(u)$. The autoconvolution of the two delta functions in $Y_1(u)$ can be tracked using Pascal's triangle. This is shown in Table 4.3.

Although the Dirac deltas in are dispersed in each closely packed cluster, we note

- There are $n + 1$ clusters equally spaced in $Y_n(u)$.
- Only the odd order terms of $Y_n(u)$ have clusters around the frequency f . In Figure 4.13, only $Y_1(u)$ and $Y_3(u)$ make a contribution in the neighborhood of f . In Table 4.3, the contributions for even n are zero in the $+f$ column when n is even.

4.2.5 LIFE IN THE PASSBAND

If the output of a Volterra system is placed through a high pass filter centered at f , only the frequency components in that frequency band need

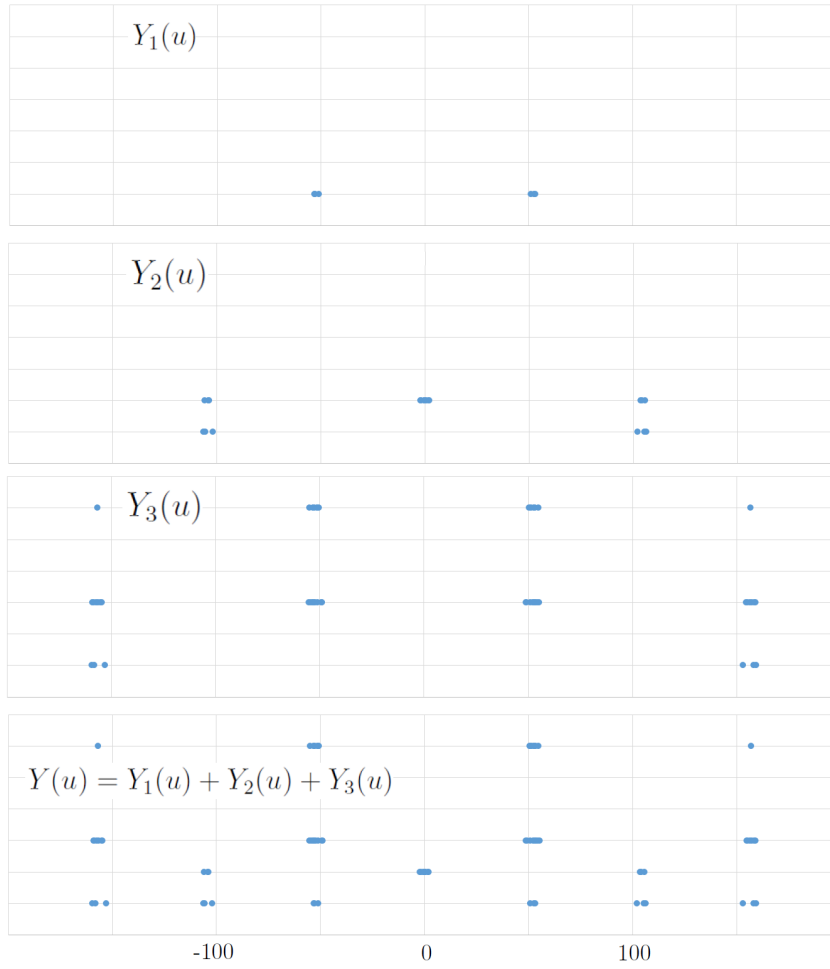


FIGURE 4.12: The same result as Figure 4.11 except the sinusoid s have a larger Q . The values of $Y(u)$ are in seven distinct frequency bands.

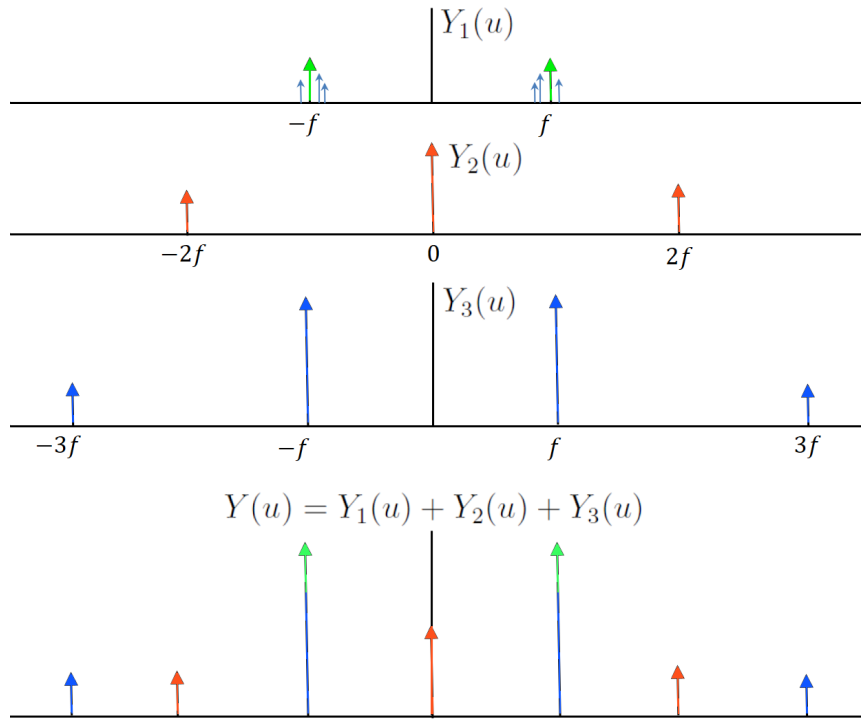


FIGURE 4.13: Illustration of the frequency band clustering seen in Figure 4.12. There are multiple frequencies in Y_1 but they fall into two distinct clusters. We denote all of the frequencies by a single bold Dirac delta. The Dirac deltas in Y_2 , Y_3 and Y all denote a representative frequency of a number of close by frequencies in a cluster. The accumulation follows Pascal's triangle in Table 4.3.

be examined. We assign the single value of f to the cluster of positive frequency terms.

Let's examine the cluster of frequencies around the passband defined by the high Q cluster of stimulating sinusoid s . We start with analysis in the frequency band for a two tone stimulus of a third order system. The frequencies of the sinusoid s are ν_1 and ν_2 . In the passband, the first term contributions are

$$Y_1^{PB}(u) = H(\nu_1) \delta(u - \nu_1) + H(\nu_2) \delta(u - \nu_2).$$

There is no contribution of the second order Volterra term. This is always true for even terms.

$$Y_2^{PB}(u) = 0.$$

More generally, even order terms will make no contributions to the pass band.

The third order term, $Y_3(u)$, has passband contributions of $2\nu_1 - \nu_2$ and $2\nu_2 - \nu_1$. Note that the sum of the three frequencies must yield an f rather than a $3f$ or a $-2f$.

4.2.5.1 A Fifth Order Volterra System.

To more clearly illustrate evaluation of passband terms, consider a two sinusoidal stimulus of a fifth order Volterra system. The passband frequencies of the stimuli from Y_1 are

$$\{\nu_1, \nu_2\}.$$

Thus

$$Y_1^{BP}(u) = H(\nu_1) \delta(u - \nu_1) + H(\nu_2) \delta(u - \nu_2)$$

The contribution from $Y_3(u)$ to the passband are at frequencies

$$\{\nu_1, \nu_2, 2\nu_1 - \nu_2, 2\nu_2 - \nu_1\}.$$

Since $\mu(3; 2, 1) = 3$, the contribution from $Y_3(u)$ to the passband is

$$Y_3^{PB}(u) = 6\hat{H}_3(\nu_1, \nu_2, -\nu_2) \delta(u - \nu_1) + 6\hat{H}_3(\nu_1, \nu_2, -\nu_1) \delta(u - \nu_2) \\ + 3\hat{H}_3(\nu_1, \nu_1, -\nu_2) \delta(u - (2\nu_1 - \nu_2)) + 3\hat{H}_3(\nu_2, \nu_2, -\nu_1) \delta(u - (2\nu_2 - \nu_1)).$$

For the fifth order kernel, to have a frequency in the passband, we must combine three positive and two negative frequencies from the stimulating frequencies, like $3\nu_1 - 2\nu_2$ or $(2\nu_1 + \nu_2) - (\nu_1 + \nu_2)$. Any other combination

of five terms, like $4\nu_2 - \nu_1$, will lie outside the passband. All of the possible combinations of two negative stimulating frequencies are listed in Table 4.4 on the left. On the right is a list of all possible ways the two positive stimulating frequencies can be listed in three ways.

The complete list of all possible combinations in the fifth order Volterra kernel is the Cartesian product of these two tables in Table 4.4. This is shown in Table 4.5 where we adopt the notation

$$\nu_\ell^- = -\nu_\ell.$$

Also tabulated in Table 4.5 is the multinomial coefficient μ for each row. The last two columns contain the sum of the frequencies arising from the Cartesian product. To illustrate for row $m = 2$, we have $2\nu_2^- + 2\nu_1 + \nu_2 = 2\nu_1 - \nu_2$. Therefore, the last two entries in row $m = 2$ are 2 and -1 corresponding to the aggregation $2\nu_1 - \nu_2$.

Since there are three rows and four rows in Table 4.4, there are $3 \times 4 = 12$ rows in Table 4.5. Therefore, $Y_5(u)$ will have 12 terms. Let's examine some of them.

1. The term corresponding to row $m = 1$ in Table 4.5 is

$$10 \hat{H}_5(\nu_1, \nu_1, \nu_1, -\nu_2, -\nu_2).$$

This will weight of the frequency line at $u = 3\nu_1 - 2\nu_2$. The term of $Y^{BP}(u)$ at this frequency is

$$10 \hat{H}_5(\nu_1, \nu_1, \nu_1, -\nu_2, -\nu_2) \delta(u - (3\nu_1 - 2\nu_2)).$$

2. Row $m = 2$ in Table 4.5 points to the frequency $u = 2\nu_1 - \nu_2$. The contributing weight is

$$A = 30 \hat{H}_5(\nu_1, \nu_1, \nu_2, \nu_2, -\nu_2).$$

But there is also a contribution to this same frequency from $Y_3^{BP}(u)$.

$$B = 3 \hat{H}_5(\nu_1, \nu_1, -\nu_2).$$

The total contribution to the frequency $u = 2\nu_1 - \nu_2$ is then

$$(A + B) \delta(u - (2\nu_1 - \nu_2)).$$

3. There are a number of rows in Table 4.5 corresponding to weights for $Y_5^{BP}(u)$ at $u = \nu_1$. There are also contributions of weights at this same frequency from $Y_3^{BP}(u)$ and $Y_1^{BP}(u)$. Evaluating the sum of these weights for the total weight of $Y^{BP}(u)$ at frequency $u = \nu_1$ is the topic of Exercise 4.17.

ν_2^-	ν_1^-
2	
1	1
	2

ν_1	ν_2
3	
2	1
1	2
	3

TABLE 4.4: On the left is all the ways the two frequencies can be combined in two ways. On the right is all the way two frequencies can be combined in three ways.

4.2.5.2 The Number of Terms in the Passband.

We can evaluate the number of terms in the passband of an n th order Volterra kernel when stimulated by k real sinusoid s.

Only odd kernels contribute to the passband, so let $n = 2i + 1$. Passband frequencies must be the sum of $i + 1$ positive frequency terms and i negative frequency terms. This is a “balls in a box” problem discussed in Section 4.2.3.1. For negative frequencies, we conclude from (4.42) that

$$\#(i \text{ balls in } k \text{ boxes for negative frequencies}) = \binom{i+k-1}{i}. \quad (4.46)$$

Thus, the number of rows in the left side of Table 4.4 has, for $n = 2$ boxes and $i = 2$ balls,

$$\binom{3}{2} = 3 \text{ rows.}$$

For positive frequencies

$$\#(i+1 \text{ balls in } k \text{ boxes for negative frequencies}) = \binom{i+k}{i+1}. \quad (4.47)$$

For the positive frequencies on the right entry in Table 4.4, there are

$$\binom{4}{3} = 4 \text{ rows.}$$

m	ν_2^-	ν_1^-	ν_1	ν_2	μ	ν_1	ν_2
1	2		3		10	3	-2
2	2		2	1	30	2	-1
3	2		1	2	30	1	
4	2			3	10		1
5	1	1	3		20	1	-2
6	1	1	2	1	60	1	
7	1	1	1	2	60		1
8	1	1		3	20	-1	2
9		2	3		10	1	
10		2	2	1	30		1
11		2	1	2	30	-1	2
12		2		3	10	-2	3

TABLE 4.5: The Cartesian product of the entries in Table 4.4.

In the Cartesian product of the entries in Table 4.5 there are

$$3 \times 4 = 12 \text{ rows.} \quad (4.48)$$

In general, the number of rows in the Cartesian product is the product of (4.46) and (4.47).

$$r_i[k] = \binom{i+k-1}{i} \binom{i+k}{i+1} = \binom{i+k}{i+1} \binom{i+k-1}{i}^2 \text{ rows.} \quad (4.49)$$

As seen in Table 4.5, more than one term can be assigned to the same passband frequency. Values of $r_i[k]$ are shown in Table 4.6 and plotted in a semilog plot in Figure 4.14.

In the fifth order Volterra kernel, $i = 2$. For $k = 2$ real sinusoid s, the number of terms in the passband is

$$r_2[2] = \frac{4}{3} \binom{3}{2}^2 = 12 \text{ rows}$$

which is the same number calculated in (4.48).

4.2.5.3 A Simple Rule for RF Signals

$i \downarrow, k \rightarrow$	1	2	3	4	5
1	1	6	18	40	75
2	1	12	60	200	525
3	1	20	150	700	2,450
4	1	30	315	1,960	8,820
5	1	42	588	4,704	26,460
6	1	56	1,008	10,080	69,300
7	1	72	1,620	19,800	163,350

TABLE 4.6: Some values of $r_i[k]$ from (4.49).

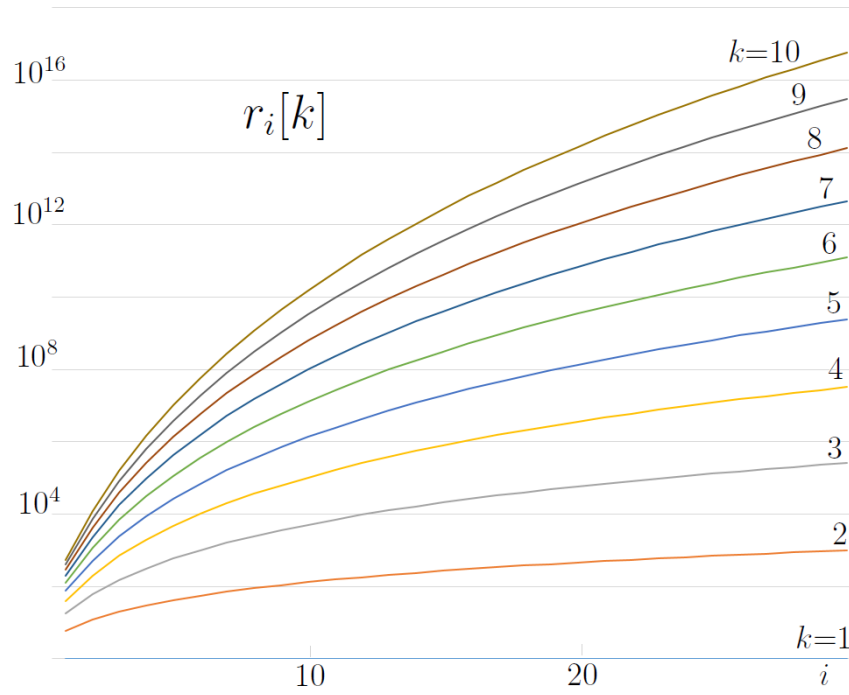


FIGURE 4.14: Plot of $r_i[k]$ from (4.49).

4.3 Nonlinear Time Invariant Periodicity Preservation (TIPP) Systems

In disciplines requiring amplifiers, such as wireless, aerospace [1385, 781, 1488], radar [207] commercial communications [261], and electronic devices [320, 89, 395] we can be required to operate in nonlinear regimes to provide adequate output power for required performance. As circuits are driven into nonlinear regions of operation, the signal spectrum expands based on the harmonic coupling characteristics of the system. Understanding the nonlinearities of the system, as manifested in the harmonic coupling, can be essential in understanding perturbations about the operating point. In the wireless area, for example, tighter regulatory constraints for the spectrum are being placed on both wireless communications and radar due to the increasing demand for bandwidth for broadband wireless systems and applications [1385]. The desire to conserve energy by operating amplifiers with higher efficiency decreases the linearity of the amplifier. As the amplifier becomes nonlinear, the harmonic transfer characteristics of the system cause expansion of the spectrum due to intermodulation. As a result, being able to predict the harmonic coupling of a nonlinear DUT is important in many applications. Harmonic distortion [1488, 786] including AM/AM and AM/PM distortion [1200] are examples. In power and energy systems, nonlinear power converters often create significant amounts of harmonic distortion, causing “dirty” power to be generated. Understanding the nonlinearities of the power converter systems can allow analysis and potential development of compensation methodologies for the nonlinearities, allowing cleaner power signals to be generated. In a variety of signal processing and waveform diversity applications, the ability to adjust a waveform to compensate for system nonlinearities is also an expected useful result from accurate characterization of nonlinear systems. Groundbreaking nonlinear system harmonic coupling characterizations [122, 705, 733, 1201, 1528] such as VIOMAP [1528], S-functions [1589, 1107, 1487, 1584, 1585], polyharmonic distortion (PHD) models [321, 322, 323, 1295, 1316, 1586], and X-parameters[®] [120, 610, 678, ?, 675, 1262, 1296, 1380, 1381, 1504, 1587, 1659] have been offered as approaches to the “black-box” modeling of nonlinear devices.

They differ from more traditional nonlinear models such as those of Volterra & Norbert Wiener [1342, 1337, 102, 1054, 1744, 1081] and Her-

mite [1519]. The *periodicity preservation* (PP) model is applicable to small periodic input perturbations and allows characterization using straightforward harmonic measurements that can be performed in the laboratory. These models have been shown to be effective tools for predicting the nonlinear behavior of RF front end systems in simulations. X-parameters[®] are measured by Agilent's PNA-X series of microwave network analyzers.

Our presentation of harmonic coupling uses a single input - single output system configuration. In the sense parameters can be viewed as consisting of two Thevinin circuits coupled with dependent voltage sources [163], the single port characterization can be extended straightforwardly to two or more ports [89].

Linear time-invariant (LTI) systems have a rich theoretical foundation from which insightful characterization can be extracted. Despite their widespread use, there exists no similar foundational, “from first principles” model from which the harmonic characterization of nonlinear systems are made. In this paper, we propose such a theory for one port networks where signal periodicity is preserved.

4.3.1 FOUNDATIONS

We denote a nonlinear system by the operator \mathcal{Z} so that

$$v(t) = \mathcal{Z}i(t) \quad (4.50)$$

where $i(t)$ is the stimulus and $v(t)$ is the response. The operator \mathcal{Z} is general in the sense that it can represent in principle, for example, a wideband system, a system with memory, time-variant systems, narrowband systems and even noncausal nonlinear systems.

Consider, then, the perturbation of a nonlinear system operation about the operating point in (4.50) to $v_{\Delta}(t) := \mathcal{Z}\{i(t) + \Delta i(t)\}$. If the nonlinear operator is sufficiently smooth about the operating point we can make the affine approximation

$$v_{\Delta}(t) \approx \mathcal{Z}\{i(t)\} + \int_{\tau} \frac{\partial v(t)}{\partial i(\tau)} \Delta i(\tau) d\tau = v(t) + v_{\Delta}(t) \quad (4.51)$$

where the partial derivative is taken at the operating point. The term $\partial v(t)/\partial i(\tau)$ can be viewed as the contribution of a differential stimulus, $\Delta i(t)$, at $t = \tau$ to an incremental change in the response. The weighted superposition of these contributions are then used to approximate the entire

perturbation response, i.e.,

$$\Delta v(t) = \int_{\tau} \frac{\partial v(t)}{\partial i(\tau)} \Delta i(\tau) d\tau \quad (4.52)$$

The term $\partial v(t)/\partial i(\tau)$ is the Jacobian of the transformation. Circuit Jacobians are commonly used to perform harmonic load balance [1054, 653, 717]

Define

$$V(u) = \mathcal{F}(v(t)) = \int_t v(t) e^{-j2\pi ut} dt \quad (4.53)$$

where \mathcal{F} denotes Fourier transformation. The inverse transform of (4.53) is

$$v(t) = \int_u V(u) e^{j2\pi ut} du \quad (4.54)$$

The superposition in (4.52) can be represented in different mixtures of time and frequency Jacobians.

$$\Delta v(t) = \int_{\nu} \frac{\partial v(t)}{\partial I(\nu)} \Delta I(\nu) d\nu \quad (4.55)$$

$$\Delta V(u) = \int_{\tau} \frac{\partial V(u)}{\partial i(\tau)} \Delta i(\tau) d\tau \quad (4.56)$$

$$= \int_{\nu} \frac{\partial V(u)}{\partial I(\nu)} \Delta I(\nu) d\nu \quad (4.57)$$

The four Jacobians above are related by Fourier transforms. The relationship among the Jacobians is shown in Figure 4.15.

Proof. Here is the derivation of (4.55) through (4.57) and the corresponding entries in Figure 4.15.

1. The Fourier transform of $i(t)$ is $I(u)$ and the inverse is

$$i(\tau) = \int_u I(u) e^{j2\pi u\tau} du. \quad (4.58)$$

Setting

$$\frac{\partial I(u)}{\partial I(\nu)} = \delta(\nu - u), \quad (4.59)$$

we have, using (4.58),

$$\frac{\partial i(\tau)}{\partial I(\nu)} = \int_u \frac{\partial I(u)}{\partial I(\nu)} e^{j2\pi u\tau} du = e^{j2\pi \nu\tau}.$$

Then

$$\frac{\partial v(t)}{\partial I(\nu)} = \int_{\tau} \frac{\partial v(t)}{\partial i(\tau)} \frac{i(\tau)}{\partial I(\nu)} d\tau = \int_{\tau} \frac{v(t)}{\partial i(\tau)} d\tau. \quad (4.60)$$

This corresponds to the leftmost vertical arrow in Figure 4.15. Typically, a negative sign is on the exponent of the time to frequency Fourier transformation. This is not the case here, so the arrow points up.

2. Using (4.60) we can write, in lieu of (4.52)

$$\Delta v(t) = \int_{\nu} \frac{\partial v(t)}{\partial I(\nu)} \Delta I(\nu) d\nu \quad (4.61)$$

and we have (4.55). From (4.53)

$$\frac{\partial V(u)}{\partial v(t)} = e^{-j2\pi ut}. \quad (4.62)$$

Fourier transforming $\partial v(t)/\partial i(\tau)$ gives

$$\int_t \frac{\partial v(t)}{\partial i(\tau)} e^{-j2\pi ut} dt = \int_t \frac{\partial v(t)}{\partial i(\tau)} \frac{\partial V(u)}{\partial v(t)} dt = \frac{\partial V(u)}{\partial i(\tau)}.$$

Therefore $\partial v(t)/\partial i(\tau)$ and $\partial V(u)/\partial i(\tau)$ are Fourier transform pairs as depicted in the top horizontal arrow in Figure 4.15.

3. We next Fourier transform both sides of (4.52) to obtain (4.56).

$$\begin{aligned} \Delta V(u) &= \int_{\tau} \left[\int_t \frac{\partial v(t)}{\partial i(\tau)} \right] \Delta i(\tau) d\tau \\ &= \int_{\tau} \frac{\partial V(u)}{\partial i(\tau)} \Delta i(\tau) d\tau. \end{aligned}$$

Applying (4.62) to the Fourier transform $\partial v(t)/\partial I(\nu)$ gives

$$\int_t \frac{\partial v(t)}{\partial I(\nu)} e^{-j2\pi ut} dt = \int_t \frac{\partial v(t)}{\partial I(\nu)} \frac{\partial V(u)}{\partial v(t)} dt = \frac{\partial V(u)}{\partial I(\nu)}$$

This corresponds to the bottom horizontal arrow in Figure 4.15. Fourier transforming both sides of (4.61) then gives (4.55).

4. Lastly, consider the Fourier transform

$$\int_{\nu} \frac{\partial V(u)}{\partial I(\nu)} e^{-j2\pi\nu\tau} d\nu = \int_{\nu} \frac{\partial V(u)}{\partial I(\nu)} \frac{\partial I(\nu)}{\partial i(\tau)} d\nu = \frac{\partial V(u)}{\partial i(\tau)}$$

This relationship corresponds to the rightmost vertical arrow in Figure 4.15.

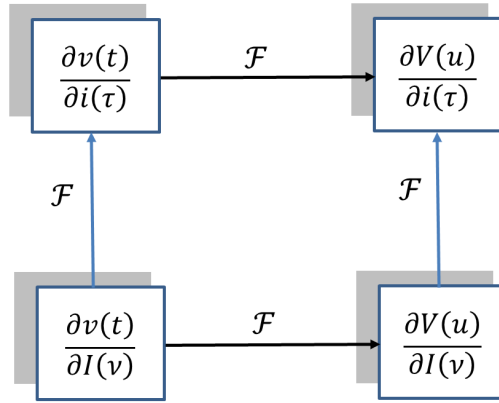


FIGURE 4.15: The four Jacobians in time and frequency and their relationships using Fourier transforms. The Fourier transform arrow depicts a negative sign on the exponent of the Fourier transform kernel as in (4.55).

□

Unconnected nodes in Figure 4.15 are related by a two dimensional Fourier transform. For example

$$\frac{\partial V(u)}{\partial i(\tau)} = \int_{\nu} \int_t \frac{\partial v(u)}{\partial I(\nu)} e^{-j2\pi(ut+\nu\tau)} dt d\nu$$

Theorem 4.3.1.

Linear Systems. For linear systems [976, 1007, 1009, 980], the Jacobian characterization in (4.52) and (4.55) through (4.57) are exact. Furthermore, for linear systems the Jacobian is equal to the impulse response of the possibly time-variant [965, 969, 846, 970] system, i.e.,

$$\frac{\partial v(t)}{\partial i(\tau)} = h(t, \tau) = \mathcal{Z} \{ \delta(t - \tau) \}$$

where $\delta(t)$ is the Dirac delta.

Proof. A linear system can be expressed as the superposition integral [?]

$$v(t) = \int_{\tau} i(\tau) h(t, \tau) d\tau.$$

where $h(t, \tau)$ is the impulse response of the system,

$$h(t, \tau) = \mathcal{Z}\{\delta(t - \tau)\}.$$

Thus,

$$\frac{\partial v(t)}{\partial i(\tau)} = h(t, \tau).$$

Therefore, we have the equality

$$\begin{aligned} \mathcal{Z}\{i(\tau) + \Delta i(\tau)\} &= \int_{\tau} (i(\tau) + \Delta i(\tau)) h(t, \tau) d\tau \\ &= v(t) + \Delta v(t) \end{aligned}$$

where $\Delta v(t)$ is given by precisely by

$$\begin{aligned} \Delta v(t) &= \mathcal{Z}\{\Delta i(t)\} \\ &= \int_{\tau} \Delta i(\tau) h(t, \tau) d\tau \end{aligned}$$

□

4.3.1.1 Special Cases

We now examine Jacobians for some specific system classes.

4.3.1.1.1 Linear Systems

Example 1: Let

$$v(t) = \int_{\xi=-\infty}^t i\left(\frac{\xi}{M}\right) e^{-(t\xi)^2} d\xi$$

where $M > 0$ is a scaling constant. The system is linear, time-variant, and

$$\frac{\partial v(t)}{\partial i(\tau)} = h(t, \tau) = M\mu(Mt - \tau)e^{-(Mt\tau)^2}$$

where the unit step is $\mu(t) = 1$ for $t \geq 0$ and is zero otherwise.

Although the system operator \mathcal{Z} is applicable to many nonlinearities, it takes on a convenient form when the system has no memory.

4.3.1.1.2 Memoryless Nonlinearities

Theorem 4.3.2.

Memoryless Nonlinearities. Consider the nonlinearity be defined by a memoryless nonlinearity $g(\cdot)$ i.e.,

$$v(t) = g(i(t)) \tag{4.63}$$

Then

$$\frac{\partial v(t)}{\partial i(\tau)} = \dot{g}(i(t)) \delta(t - \tau) \quad (4.64)$$

and

$$\Delta v(t) = \dot{g}(i(t)) \Delta i(t) \quad (4.65)$$

Proof: The result in (4.64) follows immediately from the chain rule of differential calculus using

$$\frac{\partial i(t)}{\partial i(\tau)} = \delta(t - \tau).$$

Then (4.65) follows from (4.52).

Example 2: Exponential Nonlinearity: To illustrate affine modeling of a memoryless nonlinear system in continuous time, let

$$g(x) = V_0 e^{\rho x} \quad (4.66)$$

so that

$$v(t) = \mathcal{Z}i(t) = g(t) = v_0 e^{\rho i(t)}$$

where ρ and V_0 are real constants. Since

$$\dot{g}(i(t)) \rho v(t),$$

(4.65) becomes

$$\Delta v(t) = \rho v(t) \Delta i(t) \quad (4.67)$$

An example of this affine approximation is shown in Figure 4.16. Even though the perturbation is a significant percentage of amplitude of the operating point signal, the affine approximation is seen graphically to give a fair characterization.

4.3.2 PERIODICITY PRESERVATION (PP) SYSTEMS

A linear time-invariant (LTI) system, when stimulated by a sinusoidal source will have all of its voltages and currents oscillating at the same frequency albeit at different magnitudes and phases. Phasor analysis, a staple of undergraduate engineering education, keeps track of these two quantities. A generalization of this class is *periodicity preservation* (PP) systems. When stimulated by a periodic stimulus every voltage and current within the system oscillates periodically with the same period as the stimulus.

A signal, $i(t)$, is periodic if there exists a period, T , such that $i(t) = i(t + T)$ for all t . The system defined in (4.50) is PP if the response, $v(t)$, is

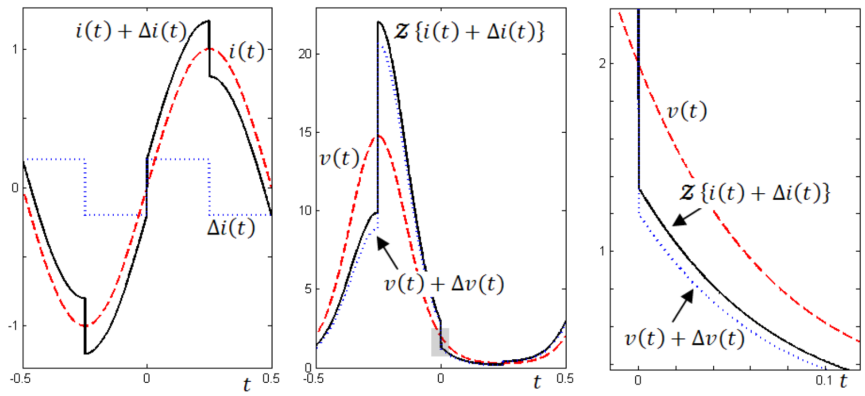


FIGURE 4.16: Affine approximation of the exponential nonlinearity in TrumpTIPP012 for $\rho = -2$, $V_0 = 2$, and $i(t)$ equal to the unit period sinusoid shown in the left plot with a dashed line. The perturbation, $\Delta i(t)$, is the square wave shown on the left as is the sum $i(t) + \Delta i(t)$. In the middle plot is shown the unperturbed output, $v(t)$, the true output, $v_{\Delta}(t) = \mathcal{Z}\{i(t) + \Delta i(t)\}$, and the affine approximation, $v(t) + \Delta v(t)$, where $\Delta v(t)$ is given in (4.66). On the right is a close-up of the shaded region in the middle plot.

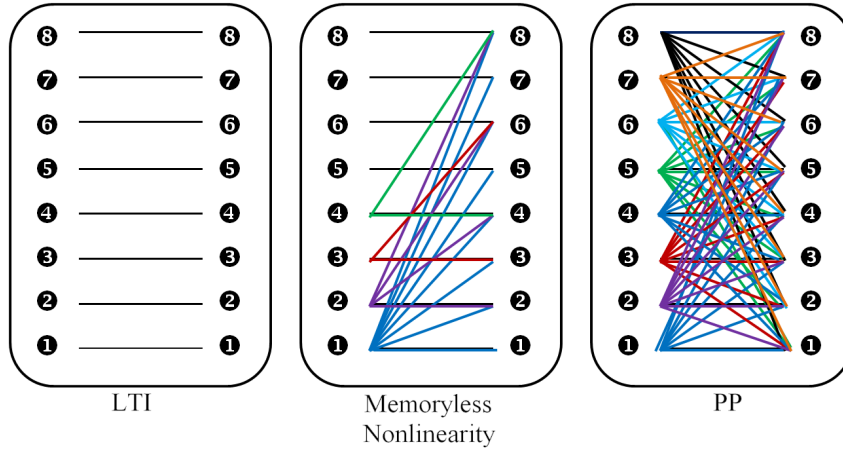


FIGURE 4.17: Saggital diagrams of cross harmonic coupling for the first 8 harmonics for (left) LTI systems, (middle) memoryless nonlinear systems, and (right) general PP systems. The left side denotes the harmonic count of the stimulus and the right the response harmonic to which contributions are made. In the most general PP case, shown on the right, the harmonic coupling can be exhaustive.

periodic with period, T , for all periodic stimuli with period, T . A system can be PP for all periods as is the case for a memoryless nonlinearity, or for a single period as is the case when the system contains an independent periodic source.

For small perturbations in the stimulus, the response perturbation can be estimated using experimentally generated *harmonic coupling weights* (HCWs). The Fourier series [1009] of a periodic signal $i(t)$ is

$$i(t) = \sum_m i_m e^{j2\pi mt/T} \quad (4.68)$$

where T is the signals period. The Fourier series coefficients are

$$i_m = \frac{1}{T} \int_T i(t) e^{-j2\pi mt/T} dt \quad (4.69)$$

and means \int_T integration over any period of $i(t)$.

Here are examples of some familiar systems that are PP and the relationship between the input and output Fourier series coefficients.

- **Addition.** Let $w(t)$ denote a periodic signal with the same period, T , and with Fourier coefficients w_n . If

$$v(t) = i(t) + w(t),$$

then has coefficients

$$v_n = i_n + w_n.$$

- **Linear Systems.** As we will show in Theorem 4.3.1 for time variant linear PP systems, the harmonic coupling weights can be derived from the knowledge of the system impulse response.
- **Filtering.** Let denote an arbitrary impulse response of an LTI system. If , then the Fourier coefficients of are multiplied by the system frequency response, i.e., they are equal to where is the Fourier transform [1342] as in (4). The harmonic coupling is then as shown on the left in Figure 4.17. There is no harmonic cross coupling. The system impulse response, which can be measured in a single experiment, therefore completely characterizes the harmonic coupling weights.
- **Memoryless Nonlinearity:** Let $g(\cdot)$ denote an arbitrary function. If then the Fourier coefficients of are

$$v_n = \frac{1}{T} \int_T g(i(t)) e^{-j2\pi mt/T} dt \quad (4.70)$$

Only higher integer harmonics are generated. The second harmonic of the input, for example, can contribute only to the even harmonics of the response. A sagittal diagram of the harmonic coupling in this case is represented in the middle of Figure 4.17.

- **Mixers:** If $v(t) = w(t)i(t)$, then the Fourier series coefficients of are the discrete convolution of the Fourier coefficients of the two signals

$$v_n = \sum_m i_m \omega_{n-m}$$

As shown on the right in Figure 4.17, mixing (multiplying) sinusoids can create harmonics and subharmonics. A cosine with frequency $3f_0$ multiplied by another with frequency $2f_0$, for example, will produce as a component a beat frequency sinusoid with lower frequency f_0 .

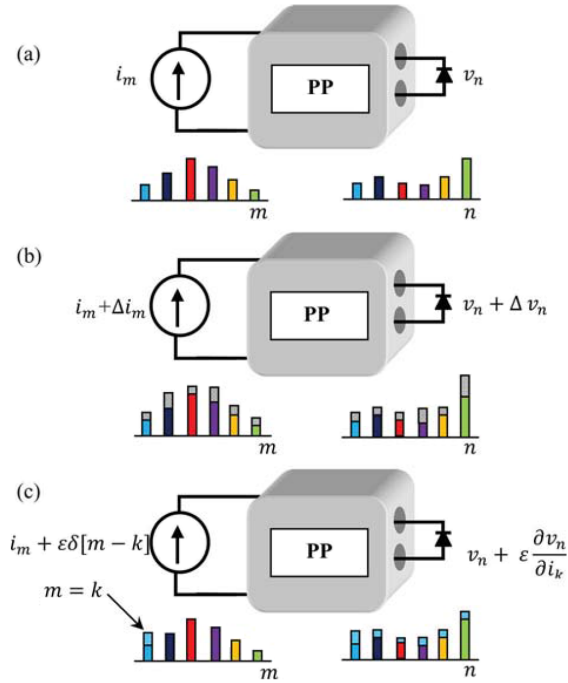


FIGURE 4.18: Harmonic coupling in periodicity preservation systems.

All cascading, multiplicative and additive combinations of PP operations likewise constitutes a PP system. Examples of linear time-variant mappings that are not PP systems include coordinate distortion, e.g.

$$v(t) = i(t^3),$$

and many integral transforms [1009, 980] e.g., a Laplace transform [1009, 386, 387],

$$v(t) = \int_{\tau=0}^{\infty} i(\tau) e^{-t\tau} d\tau$$

and the Mellin transform [1009, 972]

$$v(t) = \int_{\tau=0}^{\infty} i(\tau) \tau^{t-1} d\tau.$$

4.3.2.1 Harmonic Coupling in PP Systems

Harmonic coupling in PP systems addresses the manner in which the harmonics of stimulus perturbations contribute to the harmonic changes in the

response. A periodic stimulus with Fourier series coefficients, i_m , is shown in Figure 4.18(a). The response is a periodic signal with Fourier coefficients v_n . This defines the operating point of the nonlinear mapping. When the input is perturbed to a signal with Fourier series coefficients $i_m + \Delta i_m$ as shown in Figure 4.18(b), the response is periodic with coefficients $v_n + \Delta v_n$. Harmonic coupling determines the impact of the input perturbation Δi_m on the output perturbation Δv_n . For small perturbations, the harmonic coupling can be expressed through an affine approximation.

Affine modeling of perturbations of PP systems follows a Jacobian characterization similar to (4.51), except that mapping is considered only over a period, say $0 \leq t < T$. Perturbation of the PP system is limited to periodic signals that are the same period as the operating point. Instead of (4.51), for example, we have

$$v_{\Delta}(t) \approx \mathcal{Z}\{i(t)\} + \int_0^T \frac{\partial v(t)}{\partial i(\tau)} \Delta i(\tau) d\tau$$

$$v(t) + \Delta v(t)$$

so that (4.52) becomes

$$\Delta v(t) = \int_0^T \frac{\partial v(t)}{\partial i(\tau)} \Delta i(\tau) d\tau; \quad 0 \leq t < T. \quad (4.71)$$

Akin to (4.52) and (4.55) through (4.55), we summarize the affine PP approximations for estimating the output perturbations as a function of the input perturbations.

$$\Delta v(t) = \int_0^T \frac{\partial v(t)}{\partial i(\tau)} \Delta i(\tau) d\tau \Pi_T(t) \quad (4.72)$$

$$= \sum_m \frac{\partial v(t)}{\partial i_m} \Delta i_m \Pi_T(t) \quad (4.73)$$

$$\Delta v_n = \int_0^T \frac{\partial v_n}{\partial i(\tau)} \Delta i(\tau) d\tau \quad (4.74)$$

$$= \sum_m \frac{\partial v_n}{\partial i_m} \Delta i_m \quad (4.75)$$

The relations among the Jacobians are shown in Figure 4.19. Rather than Fourier transforms, the Jacobians are related by Fourier series relationships as in (4.68) and (4.69).

Here's the derivation of (4.73) though (4.75). The operating point input

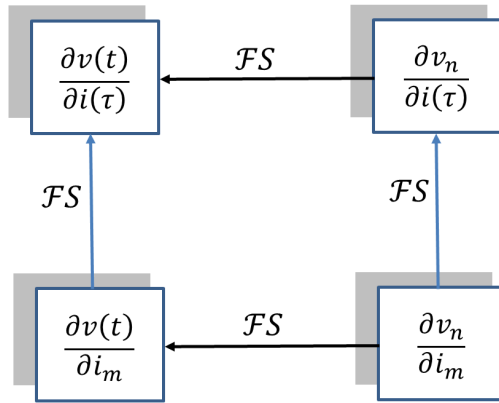


FIGURE 4.19: The four Jacobians in terms of time and Fourier series coefficients for PP systems. The notation DFS denotes Fourier series the synthesizing of continuous time periodic signals from their Fourier series coefficients.

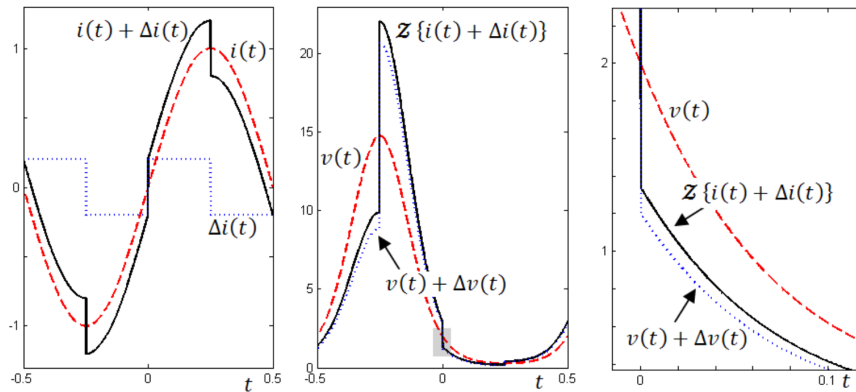


FIGURE 4.20: A specific instance of Example 4.3.1 using the nonlinearity in (4.78). Both the input, $i(t)$, and perturbation $\Delta i(t)$, over a single period are the square waves shown on the left for 100 harmonics, i.e., using $\{i_m | -100 \leq m \leq 100\}$. The unperturbed output of TIPP system, $v(t)$, is shown in the middle plot. The perturbed output, $v_\Delta(t)$, and the affine approximation, $v(t) + \Delta v(t)$, is shown in the middle Figure. On the right is a close up of the shaded area in the middle plots. In all cases, 100 harmonics are used.

for the entries in Figure 4.19. can be expressed by the Fourier series

$$i(\tau) = \sum_k i_k e^{j2\pi k\tau/T} \Pi_T(\tau)$$

so that

$$\frac{\partial i(t)}{\partial i_m} = e^{j2\pi m\tau/T} \Pi_T(\tau) \quad (4.76)$$

Using the Fourier series expansion of $\Delta i(\tau)$, (4.71) can be written as

$$\begin{aligned} \Delta v(t) &= \int_{\tau} \frac{\partial v(t)}{\partial i(\tau)} \left[\sum_m \Delta i_m e^{j2\pi m\tau/T} \Pi_T(\tau) \right] d\tau \\ &= \sum_m \left[\int_{\tau} \frac{\partial v(t)}{\partial i(\tau)} \Pi_T(\tau) d\tau \right]. \end{aligned} \quad (4.77)$$

But, using (4.76), we have

$$\begin{aligned} \int_{\tau} \frac{\partial v(t)}{\partial i(\tau)} e^{j2\pi m\tau/T} \Pi_T(\tau) d\tau &= \int_{\tau} \frac{\partial v(t)}{\partial i(\tau)} \frac{\partial i(\tau)}{\partial i_m} d\tau \\ &= \frac{\partial v(t)}{\partial i_m} \end{aligned}$$

This corresponds to the upper horizontal arrow in Figure 4.19 and, when substituted into (4.77) we obtain (4.73).

Of specific interest is (4.75) which is the linearization of the harmonic coupling of the perturbation. A small perturbation on the harmonic Δi_m makes contributions to all the response harmonics, Δv_n . The coupling is given by the Jacobian $\partial v_n / \partial i_m$. These are the HCWs. S-parameters [1009] [1589, 1107, 1487, 1584, 1585] and X-parameters[®] [120, 610, 678, ?, ?, 675, 1262, 1296, 1380, 1381, 1504, 1587, 1587] are HCWs.

A straightforward approach to estimate the HCWs is shown in Figure 4.18(c). The input is perturbed with a small amplitude *tickle tone*, Δi_k , at the k th input harmonic. In general, all of the output harmonics are perturbed from v_n to $v_n + \Delta v_n$. The ratio of the response perturbations to the stimulus perturbation can be used to estimate the HCWs

$$\frac{\partial v_n}{\partial i_k} \approx \frac{\Delta v_n}{\Delta i_k}.$$

The experiment is repeated for different values of k .

Example 4.3.1.

Mixed Squaring: As an example of an affine approximation among Fourier series coefficients, consider the PP operation

$$v(t) = [2 \cos(2\pi t) i(t)]^2 \quad (4.78)$$

The Fourier coefficients are given by the convolution

$$v_n = w_n * w_n,$$

where

$$w_n = i_{n-1} - i_{n+1}.$$

For a perturbation to $i(t) + \Delta i(t)$, the result is

$$\Delta v_n = 2(i_{n-1} - i_{n+1})(\Delta i_{n-1} - \Delta i_{n+1})$$

A specific example is shown in Figure 4.20. Details are in the caption.

Theorem 4.3.3. *Linear Systems.*

For linear PP systems, the characterization in (4.72) through (4.75) are exact. The HCWs are given by the impulse response of the (possibly time variant) linear system. Indeed, any linear system with impulse response can be made a PP system using (??) where for and is zero otherwise.

Proof. A PP system is linear if

$$v(t) = \int_{\tau} i(\tau) h(t, \tau) \Pi_T(\tau) d\tau \Pi_T(t)$$

Thus

$$\frac{\partial v(t)}{\partial i(\tau)} = h(t, \tau) \Pi_T(\tau) \Pi_T(t)$$

and the response to a perturbed operating point is

$$\begin{aligned} v_{\Delta}(t) &= \int_{\tau} (i(\tau) + \Delta i(\tau)) h(t, \tau) \Pi_T(\tau) d\tau \Pi_T(t) \\ &= v(t) + \Delta v(t) \end{aligned}$$

where $\Delta v(t)$ is given by (4.72). Equations (4.73)-(4.75) are alternate descriptions of the same identity. \square

Theorem 4.3.4.

Memoryless Nonlinearities. A special class of PP systems is characterized by a memoryless nonlinearity (see (4.72))

$$v(t) = g(i(t)) \quad (4.79)$$

Then the harmonic coupling weights are

$$\frac{\partial v_n}{\partial i_m} = \vartheta_{n-m} \quad (4.80)$$

where ϑ_n is the Fourier series coefficient of the periodic signal $\dot{g}(i(t))$.

$$\vartheta_n = \frac{1}{T} \int_0^T \dot{g}(i(t)) e^{-j2\pi nt/T} dt. \quad (4.81)$$

Proof. Given (4.79), the response Fourier series coefficient is

$$\begin{aligned} v_n &= \frac{1}{T} \int_t g(i(t)) \Pi_T(t) e^{-j2\pi nt/T} dt \\ &= \frac{1}{T} \int_t g \left(\sum_k i_k e^{j2\pi kt/T} \Pi_T(t) \right) e^{-j2\pi nt/T} \Pi_T(t) dt \end{aligned}$$

Therefore from the chain rule of differentiation

$$\begin{aligned} \frac{\partial v_n}{\partial i_m} &= \frac{1}{T} \int_t \dot{g} \left(\sum_k i_k e^{j2\pi kt/T} \Pi_T(t) \right) \\ &\quad \times e^{-j2\pi(n-m)t/T} \Pi_T(t) dt \\ &= \frac{1}{T} \int_t \dot{g}(i(t)) e^{-j2\pi(n-m)t/T} \Pi_T(t) dt \\ &= \vartheta_{n-m} \end{aligned}$$

where ϑ_n is defined in (4.81). □

As a consequence of Theorem 4.3.4, the harmonic coupling from a memoryless nonlinearity can always be expressed as a discrete convolution of Fourier series coefficients. Substituting (4.79) into (4.79) gives

$$\Delta v_n = \sum_m \vartheta_{n-m} \Delta i_m = \vartheta_n * \Delta i_n$$

and the asterisk denotes the discrete convolution operator. In the time domain, this is the same as the relationship in (4.65) when signals are periodic.

The Jacobian represented by (4.80) is Toeplitz. Knowledge of one row of the corresponding matrix for $m = 0$, i.e., ϑ_n , suffices to specify the entire Jacobian. This is of specific significance when the HCWs are determined experimentally. Determination of a single row (or column) of the Jacobian HCWs of a memoryless nonlinearity allows specification of all HCWs. The required number of experiments is therefore significantly reduced.

4.3.2.2 Nonanalyticity

An implicit assumption thus far is that the different manifestations of the signals and systems are analytic. In terms of the Fourier coefficients, the stimulus can be expressed in terms of i_m and does not require use of the conjugate, i_m^* . The necessity of consideration of the analyticity of PP type operators in affine approximations is well known [1487, ?].

Harmonic coupling, however, never requires nonanalytic treatment when the underlying signals and systems are real. There are common PP operators that are not analytic, for example $v(t) = |i(t)|^2$. The relationship in the Fourier domain in this case is the correlation [1009]

$$v_n = \sum_k i_k^* i_{n+k} \quad (4.82)$$

To generalize to such cases, Wirtinger calculus [?]-[?] can be used. The formalism emerging from Wirtinger calculus is that a variable and its conjugate, i.e., i_m and i_m^* , are treated as separate variables. In lieu of approximation in (4.75), for example, Wirtinger calculus uses Jacobians of the form

$$\Delta v_n = \left(\frac{\partial v_n}{\partial i_m} \Delta i_m + \frac{\partial v_n}{\partial i_m^*} \Delta i_m^* \right) \quad (4.83)$$

For the correlation in (4.82), for example,

$$\frac{\partial v_n}{\partial i_m} = i_{n+m}^*$$

and

$$\frac{\partial v_n}{\partial i_m^*} = i_{m-n}.$$

When not a function of the conjugate, i_m^* , the second term in (4.83) is zero and (4.83) becomes the conventional HCW relationship in (4.75).

However, when signals are real any expression that contains conjugate terms in the stimuli can be rearranged to not include conjugate terms. As a consequence, analyticity is assured and the use of Wirtinger calculus is

never required. If a periodic signal is real, its Fourier series coefficients are conjugately symmetric. For real $\Delta i(t)$ then, [1009]

$$\Delta i_{-m} = \Delta i_m^* \quad (4.84)$$

Any conjugate component in a series expression can be removed using this relationship. When $i(t)$ is real, for example, (4.82) can be written without the use of the conjugate as

$$v_n = \sum_k i_{-k} i_{n+k}.$$

In this form

$$\frac{\partial v_n}{\partial i_m} = 2i_{n-m}$$

and

$$\frac{\partial v_n}{\partial i_m^*} = 0.$$

Likewise, the conjugately symmetric property can be used to manipulate nonconjugate terms into conjugate terms in the case of real signals. The Fourier series in (4.51) can be written as

$$\Delta v_n = \frac{\partial v_n}{\partial i_0} + \sum_{m=1}^{\infty} \frac{\partial v_n}{\partial i_m} \Delta i_m + \sum_{m=-\infty}^{-1} \frac{\partial v_n}{\partial i_m} \Delta i_m$$

Reversing the summation order on the sum over negative arguments and using (4.84) gives

$$\Delta v_n = \frac{\partial v_n}{\partial i_0} + \sum_{m=1}^{\infty} \left(\frac{\partial v_n}{\partial i_m} \Delta i_m + \frac{\partial v_n}{\partial i_m^*} \Delta i_m^* \right)$$

Using this expression, the Jacobian expansions is no longer analytic and partials are required over conjugated variables. Wirtinger based relationships, for example, is used in X parameters [1487, 323, 120, 610, 678, ?, 675, 1262, 1296, 1380, 1381, 1504, 1587, 1659]. For real signals and systems, however, the analytic expression in (4.75) suffices.

4.3.3 CONNECTIVITY AND OPERATIONS

The inversion of the impedance relationship

$$v(t) = \mathcal{Z}i(t),$$

if it exists, is the admittance operator

$$\mathcal{Y} = \mathcal{Z}^{-1}$$

and

$$i(t) = \mathcal{Y}v(t).$$

A given \mathcal{Z} may not have a \mathcal{Y} , e.g., $v(t) = |i(t)|$. Likewise, a given \mathcal{Y} may not have an inverse.

A dimensionless dependent source PP operator, \mathcal{G} , maps equivalent units, i.e., $i_2(t) = \mathcal{G}i_1(t)$ and $v_2(t) = \mathcal{G}v_1(t)$.

Consider the following connections.

1. *Series.* If the same current, $i(t)$, passes through two TIPP operators, \mathcal{Z}_1 and \mathcal{Z}_2 , then the composite PP operator is $\mathcal{Z} = \mathcal{Z}_1 + \mathcal{Z}_2$.
2. *Parallel.* Let $v(t) = \mathcal{Z}_1 i_1(t)$ and $v(t) = \mathcal{Z}_2 i_2(t)$. Let

$$i(t) = i_1(t) + i_2(t) = [\mathcal{Z}_1^{-1} + \mathcal{Z}_2^{-1}] v(t)$$

and, assuming all inverses exist,

$$v(t) = \mathcal{Z}i(t)$$

where

$$\mathcal{Z} = [\mathcal{Z}_1^{-1} + \mathcal{Z}_2^{-1}]^{-1}.$$

3. *Cascade.* Two PP operators \mathcal{Z} and \mathcal{G} , are in cascade when the composite operator, \mathcal{T} , is

$$\mathcal{T} = \mathcal{Z}\mathcal{G}. \quad (4.85)$$

PP generalizations of familiar circuit operations follow, including Kirchhoffs law and current and voltage dividers.

4.3.3.1 Combining Cascade Operations

Consider the cascade operation in (4.85) Let

$$w(t) = \mathcal{Z}i(t).$$

Then

$$\Delta w(\xi) = \int_{\tau} \frac{\partial w(\xi)}{\partial i(\tau)} \Delta i(\tau) d\tau.$$

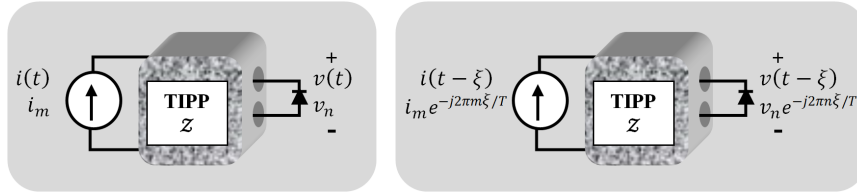


FIGURE 4.21: On the left, an TIPP system is stimulated by a sinusoidal source, $i(t)$. Its Fourier series coefficients are i_m . The response $v(t)$ is with Fourier series coefficients v_m . Since the system is time-invariant, an input shift of ξ results in the output being shifted by the same amount. As shown in the right hand figure, this corresponds to the Fourier series coefficients of both the stimulus and response being multiplied by the same exponential term.

Likewise, let

$$v(t) = \mathcal{G}w(t).$$

The linearization of the Fourier series coefficients of the cascade connection is

$$\begin{aligned} \Delta v(t) &= \int_{\xi} \frac{\partial v(t)}{\partial w(\xi)} \Delta w(\xi) d\xi. \\ &= \int_{\xi} \frac{\partial v(t)}{\partial w(\xi)} \left(\int_{\tau} \frac{\partial w(\xi)}{\partial i(\tau)} \Delta i(\tau) d\tau \right) d\xi \\ &= \int_{\tau} \frac{\partial v(t)}{\partial i(\tau)} \Delta i(\tau) d\tau \end{aligned}$$

where

$$\frac{\partial v(t)}{\partial i(\tau)} = \int_{\xi} \frac{\partial v(t)}{\partial w(\xi)} \frac{\partial w(\xi)}{\partial i(\tau)} d\xi$$

Similar relationships exist for the other forms of the Jacobian. For example, for harmonic coupling weights, The HCW matrices of cascaded PP systems therefore multiply.

$$\frac{\partial v_n}{\partial i_m} = \sum_k \frac{\partial v_n}{\partial w_k} \frac{\partial w_k}{\partial i_m}$$

4.3.4 TIME INVARIANCE

If a system operator is time-invariant, then any shift operator commutes with the \mathcal{Z} operator in (4.50). Thus, for all ξ , we have

$$\mathcal{Z} \{i(t - \xi)\} = v(t - \xi).$$

For any nonlinear system, from (4.52),

$$\Delta v(t - \xi) = \int_{\tau} \frac{\partial v(t - \xi)}{\partial i(\tau - \xi)} \Delta i(\tau - \xi) d\tau. \quad (4.86)$$

For a time-invariant system, the contribution of $\partial i(t - \xi)dt$ at $t = \tau + \xi$ to $\partial v(t - \xi)$ is the same as the contribution $\partial i(t)dt$ of at $t = \tau$ to $\partial v(t)$. Thus,

$$\frac{\partial v(t - \xi)}{\partial i(\tau - \xi)} = \frac{\partial v(t)}{\partial i(\tau)}$$

and (4.86) becomes, for time-invariant systems,

$$\Delta v(t - \xi) = \int_{\tau} \frac{\partial v(t)}{\partial i(\tau)} \Delta i(\tau - \xi) d\tau.$$

The Jacobian for unshifted signals thus also works for shifted signals.

With reference to Figure 4.21. Fourier transforming with respect to t gives

$$\Delta V(u)e^{-j2\pi u\xi} = \int_{\tau} \frac{\partial V(u)}{\partial i(\tau)} \Delta i(\tau - \xi) d\tau.$$

Also with reference to Figure 4.21, applying the power theorem of Fourier analysis [1009] gives

$$\Delta V(u)e^{-j2\pi u\xi} = \int_{\nu} \frac{\partial V(u)}{\partial I(\nu)} (\Delta I(\nu)e^{-j2\pi\nu\xi}) d\nu.$$

Perturbing the input spectrum by a linear phase factor therefore perturbs the response by the same factor.

For a TIPP system, the analysis is similar. The harmonic coupling relationship in (4.75) generalizes, for all ξ , to

$$\left(\Delta v_n e^{-j2\pi n\xi/T} \right) = \sum_m \frac{\partial v_n}{\partial i_m} \left(\Delta i_m - m e^{-j2\pi m\xi/T} \right).$$

Thus, when characterizing harmonic coupling in a TIPP system, the HCWs for unshifted periodic inputs can be used to find the HCWs for all shifted versions of the input. Both the operating point and the perturbation are shifted by the same amount. This is illustrated in Figure 4.20.

4.3.5 EXTENSION TO MULTI-PORT SYSTEMS

The extension from one port systems to two or more ports is straightforward. Through our choice of notation in (4.50), the system stimulus is a

current and the response is a voltage. The system mapping, \mathcal{Z} , therefore has the same units as impedance can be spectrally characterized by stimulus with a series of sinusoids at different frequencies and noting the amplitude and phase shift of the response. The \mathcal{Z} mapping, however, is more general than an impedance allowing, of course, nonlinearities but also dependent and independent sources. The operator is not constrained by the homogeneity property of linearity [1009]. A zero stimulus, for example, can yield a nonzero response. As an example of a familiar system that is not an impedance, consider a series RL circuit with an independent voltage source and a \mathcal{Z} mapping that can be written as

$$v(t) = \mathcal{Z}i(t) = Ri(t) + L\frac{di(t)}{dt} + v_0(t) \quad (4.87)$$

or, in the Fourier domain

$$V(u) = (R + j2\pi uL)I(u) + V_0(u).$$

Impedance is defined as the ratio between a voltage and a current phasor. Due to inclusion of the independent voltage source, $v_0(t)$, the ratio $V(u)/I(u)$ is not meaningful for this \mathcal{Z} . Indeed, \mathcal{Z} cannot be conventionally characterized by an impulse response. A sinusoidal stimulus does not generally result in a sinusoidal response due to the independent voltage source. In this sense, spectral characterization of \mathcal{Z} through mapping of response amplitude and phase variation to stimuli at various frequencies will also not work. If, however, $v_0(t)$ is periodic, then \mathcal{Z} is PP for periodic stimuli with the same period. Although not necessarily the best way, the system can be accurately characterized using HCWs.

The characterization of PP systems is similar to LTI except generalized to measuring coupling weights across the harmonic spectrum for varying input tickle tones of various frequencies. For a loaded two port, the cross port parameters are still characterized by a \mathcal{Z} mapping albeit the stimulus and response are not at the same ports.

Reformulating HCWs applied to circuits from current stimuli to voltage stimuli or dimensionless stimuli is also straightforward.

4.3.6 SUMMARY

We have shown the following.

1. A class of systems, dubbed periodicity preservation (PP) systems,

can be characterized for small stimulus perturbation using HCWs. The characterization requires no model of the PP system.

2. PP operations include addition, filtering, memoryless nonlinearity, shift, and mixing (multiplication).
3. For linear and possibly time-variant PP systems, the approximation of harmonic coupling weights gives exact results.
4. Cascade, series and parallel connections of PP operations result in a composite PP system. The composite harmonic coupling weights can be determined directly from the components harmonic coupling weights.
5. As LTI systems require a single stimulus-response pair for complete characterization (e.g., the impulse response), memoryless nonlinearity PP systems require only a single stimulus-response characterization. Other PP systems typically require more.
6. Any PP system with real stimuli and responses can be characterized without the use of Wirtinger calculus. Conversely, taking advantage of the conjugate symmetry of Fourier series coefficients of real signals, the harmonic coupling weights can be placed in a form using Wirtinger calculus.
7. For a time invariant PP (TIPP) system, the complex exponential weighting invoked on input Fourier coefficients results in the exact same weighting on the output Fourier coefficients. Thus, for example, the TIPP characterization for a cosine stimulus operating point can be used to evaluate the HCWs for the same system if the operating point were a sinusoid.
8. The HCWs corresponding to memoryless TIPP systems display Toeplitz symmetry.

The PP systems are a useful type system class that includes nonlinearities commonly encountered in practice, especially in nonlinear engineering circuit and system design. Both time-domain and Fourier-domain affine approximations can be used to model the behavior of certain PP systems. PP and TIPP systems show promise for modeling large classes of nonlinearities in many circuit design problems and nonlinear applications in other engineering disciplines.

4.4 Evaluation of Harmonic Coupling Weights in Nonlinear Periodicity Preservation Systems

When stimulated by a periodic stimulus, every component of a possibly nonlinear periodicity preservation system oscillates periodically with the same period as the stimulus. Changes in the harmonic structure of the the stimulus couples each input harmonic to, in general, every response harmonic. Knowledge of harmonic coupling weights (HCWs) allows model free characterization of effects of all small stimulus perturbation. This paper develops foundational methodology for experimentally measuring the HCWs. The on-frequency method uses small tickle tones at harmonic frequencies to do this. The off-frequency method places tickle tones adjacent to harmonic frequencies and is applicable to PP systems that are locally frequency invariant. Memoryless nonlinear PP systems are an example where the approach works exactly. The off-frequency method also requires fewer experiments. In some cases, the off-frequency method can be extended to measure numerous HCWs in a single experiment. Some system types such as the memoryless nonlinearity, require fewer experiments than general PP systems. Methods to experimentally measure the Hessian are also presented.

4.4.1 INTRODUCTION

Affine approximations to nonlinearities have found recent popularity as amplifiers are being driven into nonlinear operation to achieve greater efficiency. Of specific interest in coupling among harmonics imposed by the perturbations around nonlinearities [88, 89, 90, 122, 705, 733, 1201, 1528, 1659, 1381, 1589, 1107, 1487, 1584, 1585, 321, 323, 322, 1295, 1316, 1586, 1588, 1587, 120, ?].

In Section 4.3 we have outlined the affine approximation and the relationships among time, frequency, and mixed time frequency characterizations of affine approximations of nonlinear periodicity preservation (PP) systems. The methodology, developed for single port networks, was shown to be generalizable to multiport systems. In this section, we examine experimental procedures to measure harmonic coupling weights in a PP nonlinear system around an operating point. These weights are conventional phasors that contain the relationship between stimulus and response amplitudes

albeit at generally different harmonics.

In this section we show the following.

1. The harmonic coupling weights (HCWs), equal to the Fourier series Jacobian of the nonlinear transformation about the operating point, can be determined from the response of the PP system to small amplitude complex sinusoid tickle tones.
2. Real sine and cosine tickle tones can also be used to experimentally find the HCWs by superimposing the results of two experiments. The procedure requires calculating the perturbation differences in the stimulus and response.
3. When the PP system is a memoryless nonlinearity, a single set of coupling coefficients is required. Other HCWs are shifted versions. The response perturbation is determined by a discrete convolution of Fourier coefficients [3].
4. When the PP system is locally frequency invariant and there is no cross harmonic interference, an off-frequency experiment allows placement of the tickle tones adjacent rather than at the harmonic frequency. The amplitudes can be measured directly rather than as the difference between the original and perturbed response at a harmonic frequency. A single off-frequency experiment replaces the two required on-frequency experiments (sine and cosine).
5. More generally, tickle tones can be frequency multiplexed. Under local frequency invariance constraints and no cross coupling, a generalization of the off-frequency method allows experimental measurement of numerous HCWs in a single experiment.
6. All memoryless nonlinearities are globally frequency invariant and display no cross harmonic coupling or interference.
7. The tickle tone approach can be extended to measure higher order derivative measures such as the second order Hessian.

4.4.2 MEASURING THE HARMONIC COUPLING WEIGHTS: THE ON-FREQUENCY METHOD

Consider the PP circuit in Figure 4.22(a). The stimulus, with Fourier coefficients i_m give rise to a periodic response with coefficients v_n . In Fig-

ure 4.22(b), the k th stimulus harmonic is perturbed from i_k to one with Fourier coefficients $i_k + \Delta i_k$ where

$$\Delta i(t) = \varepsilon e^{j2\pi k f} \quad (4.88)$$

where ε is a small amplitude. The response to this small *tickle tone* is a perturbation from v_n to an affine approximation of $v_n + \delta v_n$. The single frequency tickle tone in (4.88) is complex and not realizable, but serves as a useful pedagogical introduction to experimental determination of HCWs. The segue into the use of real tickle tones follows smoothly.

The tickle tone in (4.88) has a single Fourier series coefficient, i.e.,¹²

$$\Delta i_m = \varepsilon \delta[m - k]. \quad (4.89)$$

Substituting into (4.75), the response perturbation is

$$\Delta v_n = \varepsilon \frac{\partial v_n}{\partial i_k}. \quad (4.90)$$

The outputs affine approximation follows as $v_n + \varepsilon \frac{\partial v_n}{\partial i_k}$. The HCWs, $\partial v_n / \partial i_k$, can therefore be measured for all by subtracting the Fourier series of the perturbed response from the Fourier coefficients at the operating point, v_n , and dividing by ε . All coupling weights from the k th input harmonic can be thereby determined. The process is repeated for every stimulus harmonic corresponding to different values of k and all HCWs are found. The result can then be used to estimate the response to any small stimulus perturbation around the operating point.

Since the tickle tone is applied directly on the harmonic, this approach and those similar are appropriately dubbed *on-frequency methods*.

4.4.2.1 Experiments Using Real Signals

The analysis in the previous section requires stimulus of the PP system with complex sinusoids in (4.88). Using real signals, the HCWs can be found from two experiments using two real tickle tone perturbations. The first perturbation of the inputs th harmonic uses the stimulus (17) and the second uses the quadrature signal (18). The Fourier series coefficients for these signals are, respectively, i_k and $-i_k$. The affine approximations of the system response from (12) follow as (19) and (20)

¹² Recall the Kronecker delta, $\delta[\ell]$, is one for $\ell = 0$ and is otherwise zero.

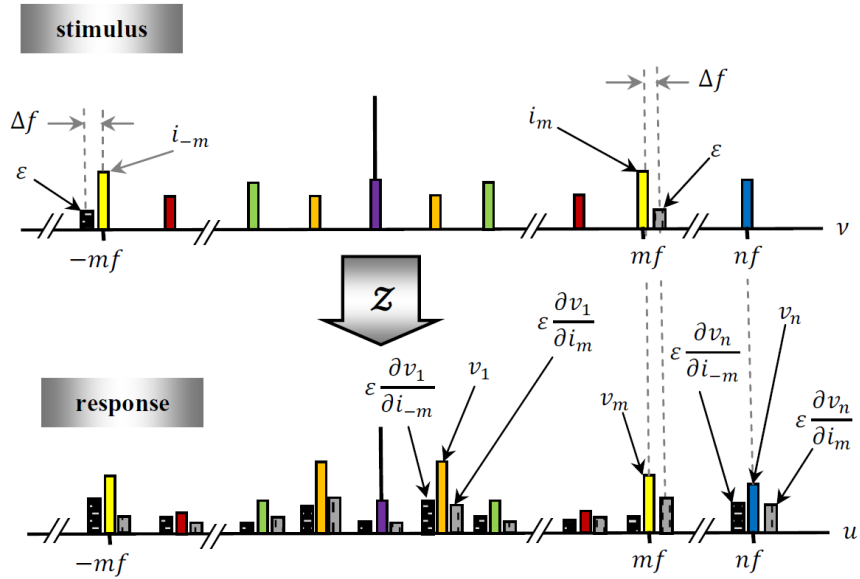


FIGURE 4.22: Illustration of the off-frequency method of determining harmonic coupling weights for a PP system. On top is the spectrum of the stimulus, $i(\tau)$, and the spectrum of the response, $v(t)$, is on the bottom. Both signals are periodic with period $T = 1/f$ and therefore have their harmonics at integer values of f . A tickle tone, $\Delta i(\tau) = 2\epsilon \cos(2\pi(mf + \Delta f)\tau)$, is added and appears in the stimulus spectrum with weight ϵ at the two frequencies $\pm(mf + \Delta f)$. If the PP system, \mathcal{Z} , obeys the harmonic noninterference and frequency invariant constraints, the harmonic coupling weights, $\epsilon \frac{\partial v_n}{\partial i_m}$ and $\epsilon \frac{\partial v_n}{\partial i_{-m}}$, can be read at the output at frequencies $nf + \Delta f$ and $nf - \Delta f$ for all values of n . ‘

These two values are measured experimentally. From the two measurements, we evaluate the HCWs (21) and (22). Measurements are repeated for all desired input harmonics corresponding to any values of ω and positive n . B. Harmonic Coupling for Harmonics With Negative Index For negative n , note that, for real signals, $H_{-n} = H_n^*$, and likewise, for real ω , so that therefore, negative indices on the output Fourier coefficients can be evaluated by conjugating the HCWs measured in (21) and (22) [3]. As we have previously noted [3], the use of Wirtinger calculus expressions as used, for example, in X parameters, is not necessitated.

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C. Memoryless Nonlinearities A memoryless nonlinearity is a special case of the PP system. We now show that experiments for a single sine and cosine stimulus suffice to completely specify all HCWs for a memoryless nonlinearity. Let (23) where \mathcal{N} is a memoryless nonlinearity. Using the expression for the Fourier series coefficient of the response results in (24) and differentiating gives (25) where (25) Then the HCW series in (12) becomes a discrete convolution. (26) where the asterisk denotes convolution. This is good news. Since the HCWs, H_n , are a function of ω , the expression in (24) reveals the HCW matrix for memoryless nonlinearities is Toeplitz and knowledge of one row suffices to define the entire matrix. Thus, only two single on-frequency measurements, one for sine and one for cosine, are required to define all HCWs from ω . 1) Example 1: Sigmoid Nonlinearity: Let the PP system be characterized by a sigmoid parameterized by a positive number α . (27) For a cosine input, as illustrated in Fig. 2(a), the effect is an attenuating of the cosine curve. The cosine, which is the input operating point, is perturbed by the small triangular wave shown in Fig. 2(a). The true perturbed output (continuous line) is favorably compared to the output estimated using HCWs (dashed line) in Fig. 2(b). Detail of the small shaded box in Fig. 2(b) is shown in Fig. 2(c). The absolute error between the actual output and the

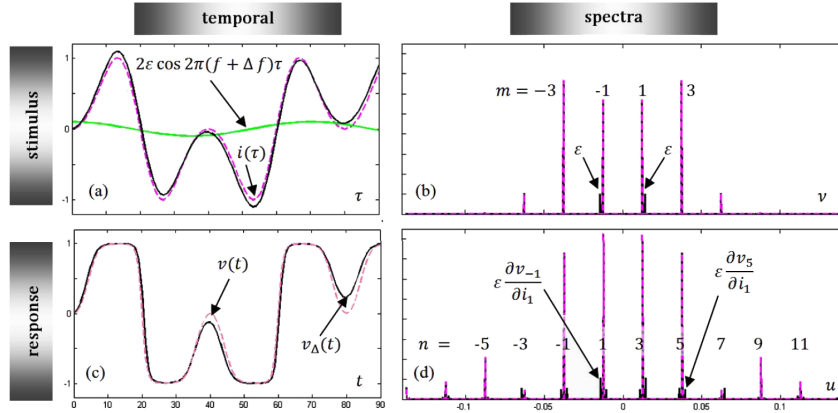


FIGURE 4.23: o 4

approximation is in Fig. 2(d). Further details are given in the caption of Fig. 2.

2) Example 2: Polynomial Nonlinearities: Polynomial nonlinearities, a special case of the memoryless nonlinearity in (23), have HCWs that can be characterized analytically. Define the n th order polynomial (28) where the s are real coefficients. Thus, and, for small input perturbations, (29) where we have discarded terms when ϵ^n . The approximation to the output perturbation follows as (30) In terms of Fourier series coefficients, an equivalent statement is (31) where the asterisk denotes discrete convolution and \circledast denotes the fold autoconvolution of the Fourier series coefficients of v . This is a special case of the convolution in (26) with (32) This example will be continued in the description of the off-frequency method of finding the affine approximation for purposes of illustrating frequency invariance.

IV. THE OFF-FREQUENCY METHOD Finding the HCWs by placing the tickle tone a bit off-frequency is dubbed, appropriately, the off-frequency method. Then, as shown in Fig. 3(c), the responses to determine the HCWs are likewise displaced in frequency. When a real cosine tickle tone is used, there is an additional advantage to the off-frequency approach. A single experiment suffices to determine all of the parameters for a specified input harmonic whereas the on-frequency method requires two. The off-frequency method works with locally frequency-invariant PP systems. If a system is frequency-invariant [27][31], then for all real values of ω , (33) A system is locally frequency-invariant if (33) is approximately true for small

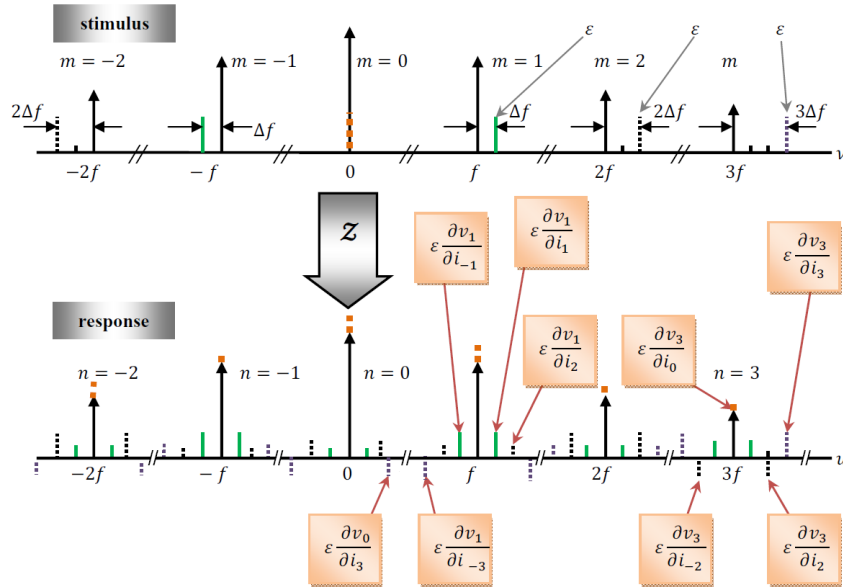


FIGURE 4.24: Illustration of the off-frequency method of determining harmonic coupling weights for a PP system. As is shown in the top figure, the stimulus, $i(t)$, has sinusoidal tickle tones applied at frequencies $M(f + \Delta f)$ where $T = 1/f$ is the period of the periodic signals $i(t)$ and $v(t)$. In this example, all of the amplitudes are ε . If the PP system conforms to frequency invariant and cross interference constraints, then numerous harmonic coupling weights can be measured from the response as shown in the bottom figure. At frequencies $u = nf \pm m\Delta f$ we measure $\varepsilon \frac{\partial v_n}{\partial i_m}$.

frequency shifts in the neighborhood about ω . Let a tickle tone be applied at ω_0 . Then (3) becomes (34) From (6), this can be written as (35)

Fourier transforming both sides gives [3] (36) Since, from (11), sampling the frequency domain gives Fourier series coefficients, we have, for n and m . (37) This is an alternate description of the on-frequency method. If the tickle tone, however, is moved to frequency $\omega_0 + \Delta\omega$, the tickle tone becomes (38) and attention is focused on the response frequencies ω_n . Then the off-frequency method assumes (39) This is true when the PP system is locally frequency-invariant. Alternately, a tickle tone can be placed slightly below a harmonic frequency. If then, following the same reasoning, we measure the HCWs at frequencies translated above each harmonic. (40) Likewise, the HCWs corresponding to input Fourier series coefficients with negative indices can be measured at intervals below each harmonic frequency. Specifically, if $\omega_0 - \Delta\omega$, then (41) Implementing the off-frequency technique is illustrated in Fig. 3. Theorem: Memoryless nonlinearities are frequency invariant in the sense of (33). Thus, for such systems, (39) is exact, i.e., (42) Thus, for memoryless nonlinearities, the off-frequency approach gives the same answer as the on-frequency method. Likewise, the approximations in (40) and (41) are replaced with equalities. The proof is in Appendix A. BAYLIS

Fig. 4. A simulation illustration the off-frequency method of finding harmonic coupling weights. A period of the stimulus, where ω_0 , is shown in (a) with the tickle tone where $\omega_0 + \Delta\omega$ and $\omega_0 - \Delta\omega$. The sum of the two signals is shown in (a) with the dark bold line. The magnitude of the Fourier transform (spectrum) of this signal, shown in (b), is graphically indistinguishable from the spectrum of ω_0 except for the tickle tones with weight w_n appearing at $\omega_0 \pm \Delta\omega$. (The signal has only odd harmonics.) Shown in (c) with the light dashed line is the response $y(t)$. The solid line is the response to the perturbation which is $x(t)$. The magnitude of the spectra of $x(t)$ and $y(t)$, shown in (d), are again graphically indistinguishable except for the small terms w_n at $\omega_0 \pm \Delta\omega$ from each harmonic. The amplitude of these terms are mined to (for positive frequencies) to obtain the harmonic coupling weights about the operating points of ω_0 and $\omega_0 \pm \Delta\omega$.

Fig. 4. A simulation illustration the off-frequency method of finding harmonic coupling weights. A period of the stimulus, where ω_0 , is shown in (a) with the tickle tone where $\omega_0 + \Delta\omega$ and $\omega_0 - \Delta\omega$. The sum of the two signals is shown in (a) with the dark bold line. The magnitude of the Fourier transform (spectrum) of this signal, shown in (b), is graphically indistinguishable from the spectrum of ω_0 except for the tickle tones with weight w_n appearing at $\omega_0 \pm \Delta\omega$. (The

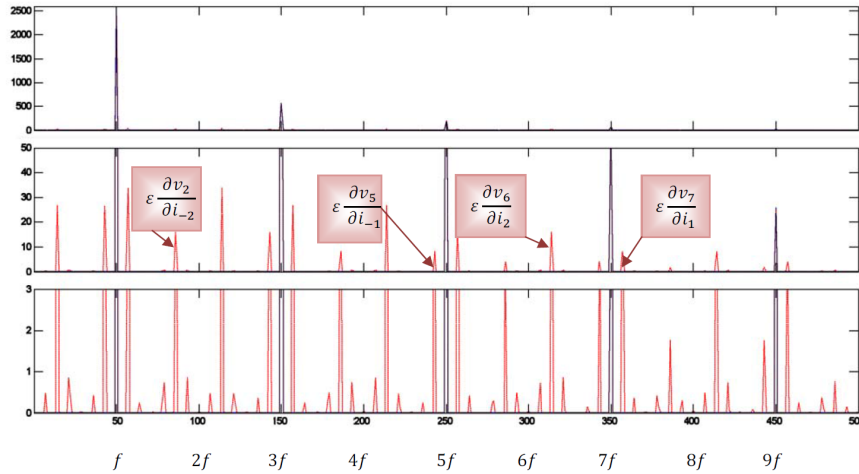


FIGURE 4.25: Blah

signal has only odd harmonics.) Shown in (c) with the light dashed line is the response \tilde{v} . The solid line is the response to the perturbation which is \tilde{v}_p . The magnitude of the spectra of \tilde{v} and \tilde{v}_p , shown in (d), are again graphically indistinguishable except for the small terms at ω_i from each harmonic. The amplitude of these terms are mined to \tilde{v}_p (for positive frequencies) to obtain the harmonic coupling weights about the operating points of \tilde{v} and \tilde{v}_p .

The off-frequency technique has the advantage of determining both the harmonic coupling weights and \tilde{v}_p with a single experiment. This is further illustrated in Fig. 3. A simulation illustration using a hyperbolic tangent to model an amplifier with saturation is shown in Fig. 4. Details are in the caption. 1) Off-Frequency Method for Polynomial PP Systems: We illustrate the off-frequency method for cases where the PP operator can be described by a polynomial in (28). Such systems, we show, strictly adhere to the harmonic noninterference constraint. We perturb the system with an i th order harmonic tickle tone at a frequency offset of ω_i . Using a binomial expansion about an operating point gives (43a) We show in Appendix B that (44) Therefore, from the single off-frequency experiment using a single cosine tickle tone, both \tilde{v}_p and \tilde{v} can be measured. For the on-frequency technique, two experiments were needed: one for a cosine tickle tone and another with a sine.

Fig. 5. Illustration of simultaneous multiplexed off-frequency measurement of numerous harmonic coupling weights. As is shown in the top fig-

ure, the stimulus, has cosinusoid tickle tones applied at frequencies there is the period of the periodic signals and . In this example, all of the amplitudes are . If the PP system conforms to frequency invariant and cross interference constraints, then numerous harmonic coupling weights can be measured from the response as shown in the bottom figure. At frequencies we measure . A simulation is shown in Fig. 6.

V. MULTIPLEXING OFF-FREQUENCY MEASUREMENTS Within the limitations of the model, numerous harmonic coupling weights can be measured simultaneously in a single measurement. Specifically, for some range of and , a single experiment suffices to measure and . Let where has a Fourier series in (10). The perturbation, is assumed to be a trigonometric polynomial [26] with fundamental frequency , i.e., (45) where is the number of harmonic coupling weights to be measured. For the special case where all of the perturbations are the same, i.e., , (45) becomes the superposition of tickle tones (46) where the array function is defined by [26] As , approaches a string of Dirac deltas [26]. Our goal is to use to determine When is real, . We assume all of the frequency components, as illustrated in Figs. 5 and 6, obey not only the frequency noninterference constraint, but a cross frequency noninterference constraint, e.g., the tickle tone components at, say, , are assumed to not effect the response perturbation for When this constraint is satisfied and the frequency invariant property is sufficiently present, then the stimulus component at with weight manifests itself at the response frequencies with amplitude . Likewise, the stimulus terms appear in the response with weight at frequencies . Thus, a single experiment suffices to measure numerous harmonic coupling weights. A. Polynomials The multiplexing off-frequency approach can be derived analytically for memoryless polynomials in (28) and shown to be exact.²For the polynomial in (28) we obtain the perturbed response linearity in (30). In Appendix C, we show the weight of the spectrum of at frequency due the perturbation in (45) is (47) Since can be measured from the tickle signal, a number of harmonic coupling weights can be generated from a single measurement. For polynomial nonlinearities, the multiplexing off-frequency approach is mathematically exact.

Fig. 6. A simulation demonstrating the multiplexing tickle tones illustrated in Fig. 5. The input operating point is where . The input is subjected to a nonlinearity, . Two tickle tones are added to the input equal to where and . The signal for is passed through the nonlinearity to give the

output, y . The magnitude of the Fourier transform (DFT) of the output, $|Y|$, is shown above. The three plots shown are of the same function, albeit over different ranges. Some harmonic coupling weights are labeled in the middle plot. Note also that the Toeplitz nature of the HCWs is illustrated in this simulation. Since $\omega_1 = \omega_2$, the HCWs h_{11} and h_{22} are the same in accordance to (24). Likewise, h_{12} and h_{21} are the same.

VI. ESTIMATION OF THE HESSIAN The accuracy of HCWs in assessing PP systems has been performed on a number of test cases [33]. A overarching theoretical measure of the extent to which the HCW approximation is accurate can be estimated by deviation from a second order fit at the operating point. Alternately, a Taylor series with a second order term will be more accurate than an affine approximation. Without elaboration, we note that higher order terms can be experimentally estimated generalizing the technique used for finding harmonic coupling coefficients. While the harmonic coupling coefficients represent the Jacobian of the operator, the second order measure is the Hessian with elements H_{ij} . This can be estimated by placing stimulus tickle tones simultaneously at frequencies ω_1 and ω_2 and measuring the perturbations at response frequencies ω_1 and ω_2 . Extensions to use of real tickle tones and off-frequency methods are possible. In practice, doing so is unnecessary because, for memoryless nonlinearities, a single set of measurements is needed to specify the defining function in (24). When the second order Hessian can be estimated from the difference between first order Jacobian derivatives using tickle tones with amplitudes A_1 and A_2 . Estimation of higher order derivatives becomes more susceptible to measurement uncertainty [26], [34].

VII. CONCLUSIONS The impulse response of an LTI system totally characterizes the system. The response to any stimuli can be found through a convolution of the impulse response with the stimulus signal. Likewise, the harmonic coupling weights (HCWs) of a PP system characterizes response to any small variation about a fixed point. The HWCs can be measured experimentally using either on-frequency or off-frequency methods.

APPENDIX Proof of (42) for Memoryless Nonlinearities: Using inverse Fourier transforms, the nonlinearity in (23) can be written as so that Let Y be the Fourier transform of y . Then for any ω . Therefore, when a PP system is a memoryless nonlinearity, (39) is true with no approximations Q.E.D. Proof of (44): From (43) we apply a binomial expansion If ϵ , we can discard terms containing ϵ^3 or higher. The result is the affine approximation Then using Eulers identity and the Fourier series expansion of $e^{j\omega t}$, Substitute

in the first sum over n and, in the second, over m . Interchanging sums gives $\sum_{m,n} c_m c_n e^{j(m+n)t}$. Thus, from (24) and (32), we obtain (44). The value of c_m can thus be determined at $t = 0$ by measuring the value at frequency m . Likewise, at the frequency $-m$ we can measure c_{-m} . Proof of (47): Substituting the off-frequency Fourier series in (45) into (30) gives $\sum_{m,n} c_m c_n e^{j(m+n)t}$. Substituting in the sum gives $\sum_{m,n} c_m c_n e^{j(m+n)t}$. The weights of this signal for exponential sinusoids at frequencies $m+n$ gives (47).

4.5 Exercises

4.1. LTI systems are not creative. Stimulation with a frequency of ν always results in a response with a frequency of ν albeit with different phase and magnitude. When the input to an LTI system is the complex sinusoid in (4.19), show that the output is given by (4.20).

4.2. Show that the Volterra series in (4.16) is time invariant when $h_0(t) = 0$.

4.3. Amplification effects in time. If the input into a passive Volterra system is $x(t)$. The output, from (4.3), is

$$y(t) = \sum_{n=1}^{\infty} y_n(t).$$

Show that when the input is amplified to $Ax(t)$, the output is

$$y(t) = \sum_{n=1}^{\infty} A^n y_n(t).$$

4.4. Consider again the two Dirac delta stimulus in (4.17) where the Dirac delta's are located at $t = T_1$ and $t = T_2$. Is there any loss of generality by doing the experiment where T_2 is always set to zero?

4.5. Consider the two Dirac delta response in (4.18) when $T_1 = T_2 = 0$. Then the two Dirac deltas overlap and the input is $2\delta(t)$. Compare this result to the single Dirac delta response in (4.16).

4.6. In (4.19), the second Volterra kernel can be found from stimulating a second order system with a single and a double Dirac delta stimulus. Does this result generalize to third and higher order systems?

4.7. Amplification effects in frequency. Let A be a constant.

1. Find $g(Ae^{j2\pi\nu t})$. Equation (4.21) is a special case when $A = 1$.
2. Find $g(A \cos(2\pi\nu t))$. Equation (4.22) is a special case when $A = 1$.

4.8. Consider

$$h_2(\tau_1, \tau_2) = f(\tau_1)g(\tau_2)$$

where f and g are some specified functions.

- (a) Is h_2 symmetric? In other words, does $h_2(\tau_1, \tau_2) = h_2(\tau_2, \tau_1)$?
- (b) Do we get the same $y(t)$ in (4.9) if we use $h_2(\tau_2, \tau_2)$ instead of $h_2(\tau_1, \tau_2)$?
- (c) What is the corresponding averaged second order Volterra kernel, $\hat{h}_2(t_1, t_2)$ in (4.10)?
- (d) Do we get the same $y(t)$ in (4.9) if we use averaged second order Volterra kernel in lieu of $\hat{h}_2(t_1, t_2)$?

4.9. Specify how the reference signal in (4.40) can be generated when we are constrained to real sinusoid s.

4.10. Discrete Volterra Series. For the discrete case, the Volterra series in (4.16) becomes

$$y[m] = \sum_{n=1}^N \sum_{p_1} \sum_{p_2} \sum_{p_2} \cdots \sum_{p_N} x[m-p_1]x[m-p_2] \cdots x[m-p_N] \\ \times h_n[p_1, p_2, \cdots p_N] \quad (4.91)$$

- (a) Show that we can write (4.91) matrix-vector form as

$$\vec{y} = \mathbf{X}\vec{h} \quad (4.92)$$

- (b) Solve for all of the h_n 's in (4.92) using a pseudo (Moore-Penrose) inverse.¹³

4.11. Prove the Fourier series coefficient relationship to the Taylor series coefficients in (4.23).

4.12. Show that the Volterra series is time invariant.

4.13. Show that, if the Volterra series is causal, then

$$h_n(\vec{t}) = 0 \text{ for } \vec{t} < \vec{0}.$$

4.14. How does the Volterra series for the system change when an LTI system is connected in parallel as shown in Figure 4.26? The impulse response of the new LTI system is $\hat{h}(t)$.

¹³ Estimation of Volterra kernels is computationally intensive and can overfit the kernel estimate.

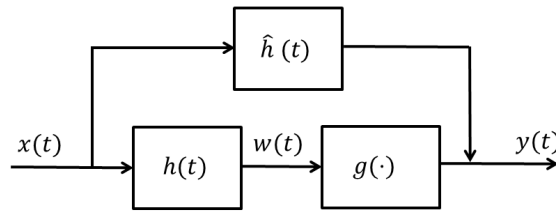


FIGURE 4.26: Parallel LTI and memoryless systems with a parallel LTI system. See Exercise 4.14.

4.15. Prove, as stated in (4.15), that the multinomial coefficient confirms the averaged kernel is the same as the unaveraged kernel when all of the kernel arguments are the same.

4.16. What happens when the two stimulating sinusoid s are not in phase? Explore this for a 2nd order system when the stimulus is $x(t) = 2 \cos(2\pi\nu_1 t) + 2 \cos(2\pi\nu_2 t + \varphi)$ rather than $x(t) = 2 \cos(2\pi\nu_1 t) + 2 \cos(2\pi\nu_2 t)$ in (4.43).

4.17. Consider a two real sinusoid stimulus of a fifth order system. One of the frequencies is $u = \nu_1$. For the system output, what is the total weight of the Dirac delta at this frequency?

4.18. Evaluate the passband components for a four real sinusoid stimulus to a fourth order system.

4.19. Prove the identity in (4.49).

4.20. With reference to the analysis in Section 4.2.5.1, consider the stimulus of three real sinusoid s to a fifth order Volterra system.

- (a) Evaluate the terms in $Y_1^{PB}(u)$.
- (b) Generate tables as in Tables 4.4 and 4.5 to find $Y_3^{PB}(u)$.
- (c) Do your tables in (b) satisfy (4.46), (4.47) and (4.49)?
- (d) Generate tables as in Tables 4.4 corresponding to $Y_5^{PB}(u)$ for a three sinusoid stimulus.
- (e) Do your tables in (d) satisfy (4.46) and (4.47)?
- (f) Generate the Cartesian product of the tables in (e).

(g) Does your result in (f) satisfy (4.49)?

4.6 Solutions for Selected Chapter ?? Exercises.

4.1. With an input $x(t) = e^{j2\pi\nu t}$ in (4.19), the output to the LTI system is given by the convolution

$$\begin{aligned} y(t) &= \int_{\tau} x(t - \tau)h(\tau)d\tau \\ &= \int_{\tau} e^{j2\pi\nu(t-\tau)}h(\tau)d\tau \\ &= e^{j2\pi\nu t} \int_{\tau} e^{-j2\pi\nu\tau}h(\tau)d\tau \\ &= e^{j2\pi\nu t}H(\nu) \end{aligned}$$

This is the result given in (4.20).

4.4. Because the system is time invariant, there is no loss of generality setting $T_2 = 0$ in (4.17).

4.5. When $T_1 = T_2 = 0$, (4.18) becomes

$$z_2(t) = 2h_1(t) + 2^2h_2(t, t).$$

Comparing with the first experiment result in (4.16), this is the result we should expect considering the scaling in .

4.8.

(a) This h_2 is generally not symmetric since

$$h_2(\tau_2, \tau_1) = f(\tau_2)g(\tau_1) \neq f(\tau_1)g(\tau_2) = h_2(\tau_1, \tau_2).$$

For example, if $f(\tau) = e^{-\tau^2}$ and $g(\tau) = \Pi(\tau)$, then

$$e^{-\tau_1^2}\Pi(\tau_2) \neq e^{-\tau_2^2}\Pi(\tau_1).$$

(b) Yes.

(c) The averaged second order Volterra kernel is

$$\hat{h}_2(\tau_1, \tau_2) = \frac{1}{2} \left(f(\tau_1)g(\tau_2) + f(\tau_2)g(\tau_1) \right).$$

For the example functions used in (a),

$$\hat{h}_2(\tau_1, \tau_2) = \frac{1}{2} \left[e^{-\tau_1^2} \Pi(\tau_2) + e^{-\tau_2^2} \Pi(\tau_1) \right].$$

(d) Yes.

4.10. Discrete Volterra Series.

(a) The vector \vec{h} has the form

$$\begin{aligned} \vec{h} = & [h_1[0] \ h_1[1] \ h_1[2] \ \cdots \\ & h_2[0, 0] \ h_2[0, 1] \ h_2[0, 2] \ \cdots \\ & h_2[1, 0] \ h_2[1, 1] \ h_2[1, 2] \ \cdots \\ & h_2[2, 1] \ h_2[2, 1] \ h_2[2, 2] \ \cdots \\ & \vdots \\ \cdots & h_3[0, 0, 0] \ h_3[0, 0, 1] \ h_3[0, 0, 2] \ \cdots \\ & h_3[0, 1, 0] \ h_3[0, 1, 1] \ h_3[0, 1, 2] \ \cdots \\ & h_3[0, 2, 0] \ h_3[0, 2, 1] \ h_3[0, 2, 2] \ \cdots \\ & \vdots \\ \cdots & h_4[0, 0, 0, 0] \ h_4[0, 0, 0, 1] \ h_4[0, 0, 0, 2] \ \cdots \\ & h_4[0, 0, 1, 0] \ h_4[0, 0, 1, 1] \ h_4[0, 0, 1, 2] \ \cdots \\ & h_4[0, 0, 2, 0] \ h_4[0, 0, 2, 1] \ h_4[0, 0, 2, 2] \ \cdots \\ & \vdots \\ \cdots & h_N[0, 0, \dots, 0, 0] \ h_N[0, 0, \dots, 0, 1] \ h_N[0, 0, \dots, 0, 2] \ \cdots \\ & h_N[0, 0, \dots, 1, 0] \ h_N[0, 0, \dots, 1, 1] \ h_N[0, 0, \dots, 1, 2] \ \cdots]^T \end{aligned}$$

The matrix \mathbf{X} contains the appropriate shifted versions of $x[m]$.

(b) The Volterra kernels can be estimated from (4.92). Since

$$\mathbf{X}^T \vec{y} = \mathbf{X}^T \mathbf{X} \vec{h}$$

it follows that Moore-Penrose inverse gives the estimate of the Volterra kernels from the output y as

$$\vec{h} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \vec{y}.$$

4.11. Including the zeroth order term

$$\begin{aligned}
 g(\cos(2\pi\nu t)) &= \sum_{n=0}^N \alpha_n \cos^n(2\pi\nu t) \\
 &= \sum_{n=0}^N \alpha_n \left(\frac{1}{2}\right)^n (e^{j2\pi\nu t} + e^{-j2\pi\nu t})^n \\
 &= \sum_{n=0}^N \alpha_n \left(\frac{1}{2}\right)^n \sum_{\ell=0}^n \binom{n}{\ell} e^{-j2\pi(n-2\ell)\nu t}.
 \end{aligned}$$

where we have used the binomial series expansion. Set $k = 2\ell - n$ in the sum over ℓ so that

$$g(\cos(2\pi\nu t)) = \sum_{n=0}^N \alpha_n \left(\frac{1}{2}\right)^n \sum_{\substack{k=-n \\ +2}}^n \binom{n}{\frac{n-k}{2}} e^{-j2\pi k\nu t} \tag{4.93}$$

We need to switch the order of summation. To figure out how, consider the following table of k 's for various n 's and $N = 5$.

$n = 0 \rightarrow$				0			
$n = 1 \rightarrow$			-1		1		
$n = 2 \rightarrow$			-2		0	2	
$n = 3 \rightarrow$		-3		-1		1	3
$n = 4 \rightarrow$	-4		-2		0	2	4
$n = 5 \rightarrow$	-5	-3		-1		1	3 5

From this table, we deduce

$$\sum_{n=0}^N \sum_{\substack{k=-n \\ +2}}^n = \sum_{k=-N}^N \sum_{\substack{n=|k| \\ +2}}^N.$$

and (4.93) becomes

$$\begin{aligned}
 g(\cos(2\pi\nu t)) &= \sum_{k=-N}^N e^{-j2\pi k\nu t} \sum_{\substack{n=|k| \\ +2}}^N \binom{n}{\frac{n-k}{2}} \frac{\alpha_n}{2^n} \\
 &= \sum_{k=-N}^N \beta_k e^{-j2\pi k\nu t} \tag{4.94}
 \end{aligned}$$

where β_k is given in (4.23). Note that

$$\binom{n}{\frac{n-k}{2}} = \frac{n!}{\left(\frac{n-k}{2}\right)! \left(\frac{n+k}{2}\right)!} = \binom{n}{\frac{n+k}{2}}$$

Inspecting (4.23) then reveals that

$$\beta_k = \beta_{-k}$$

and, as advertised, (4.94) becomes (4.22).

4.15. When all of the kernel arguments are the same,

$$k_1 = n, k_2 = k_3 = \cdots = k_n = 0$$

and (4.14) becomes

$$\mu(n; n, 0, 0, \cdots, 0) = \frac{n!}{n!0!0! \cdots 0!} = 1.$$

4.18. For $Y_1^{PB}(u)$ in the passband, the frequency lines are at $\{\nu_1, \nu_2, \nu_3, \nu_4\}$. Thus

$$Y_1^{PB}(u) = H_1(\nu_1) \delta(u-\nu_1) + H_1(\nu_2) \delta(u-\nu_2) + H_1(\nu_3) \delta(u-\nu_3) + H_1(\nu_4) \delta(u-\nu_4)$$

There are no passband contributions from the even order terms Y_2 and Y_4 . There never are from even terms.

For $Y_3^{PB}(u)$, there is a lot of bookkeeping. The lines are at frequencies

$$\left\{ \begin{array}{l} 2\nu_1 - \nu_2, 2\nu_2 - \nu_1, 2\nu_2 - \nu_4, \\ 2\nu_2 - \nu_1, 2\nu_2 - \nu_3, 2\nu_2 - \nu_4, \\ 2\nu_3 - \nu_1, 2\nu_3 - \nu_2, 2\nu_3 - \nu_4, \\ 2\nu_4 - \nu_1, 2\nu_4 - \nu_2, 2\nu_4 - \nu_3, \\ \nu_1 + \nu_2 - \nu_3, \nu_1 + \nu_2 - \nu_4, \\ \nu_1 + \nu_3 - \nu_2, \nu_1 + \nu_3 - \nu_4, \\ \nu_1 + \nu_4 - \nu_2, \nu_1 + \nu_4 - \nu_3, \\ \nu_2 + \nu_3 - \nu_1, \nu_2 + \nu_3 - \nu_4, \\ \nu_2 + \nu_4 - \nu_1, \nu_2 + \nu_4 - \nu_3, \\ \nu_3 + \nu_4 - \nu_1, \nu_3 + \nu_4 - \nu_2 \end{array} \right\}$$

Thus

$$\begin{aligned}
Y_3^{PB}(u) = & 3\hat{H}_3(\nu_1, \nu_1, -\nu_2) \delta(u - (2\nu_1 - \nu_2)) \\
& + 3\hat{H}_3(\nu_1, \nu_1, -\nu_3) \delta(u - (2\nu_1 - \nu_3)) \\
& + 3\hat{H}_3(\nu_1, \nu_1, -\nu_4) \delta(u - (2\nu_1 - \nu_4)) \\
& + 3\hat{H}_3(\nu_2, \nu_2, -\nu_1) \delta(u - (2\nu_2 - \nu_1)) \\
& + 3\hat{H}_3(\nu_2, \nu_2, -\nu_3) \delta(u - (2\nu_2 - \nu_3)) \\
& + 3\hat{H}_3(\nu_2, \nu_2, -\nu_4) \delta(u - (2\nu_2 - \nu_4)) \\
& + 3\hat{H}_3(\nu_3, \nu_3, -\nu_1) \delta(u - (2\nu_3 - \nu_1)) \\
& + 3\hat{H}_3(\nu_3, \nu_3, -\nu_2) \delta(u - (2\nu_3 - \nu_2)) \\
& + 3\hat{H}_3(\nu_3, \nu_3, -\nu_4) \delta(u - (2\nu_3 - \nu_4)) \\
& + 3\hat{H}_3(\nu_4, \nu_4, -\nu_1) \delta(u - (2\nu_4 - \nu_1)) \\
& + 6\hat{H}_3(\nu_1, \nu_2, -\nu_3) \delta(u - (\nu_1 + \nu_2 - \nu_3)) \\
& + 6\hat{H}_3(\nu_1, \nu_2, -\nu_4) \delta(u - (\nu_1 + \nu_2 - \nu_4)) \\
& + 6\hat{H}_3(\nu_1, \nu_3, -\nu_2) \delta(u - (\nu_1 + \nu_3 - \nu_2)) \\
& + 6\hat{H}_3(\nu_1, \nu_3, -\nu_4) \delta(u - (\nu_1 + \nu_3 - \nu_4)) \\
& + 6\hat{H}_3(\nu_1, \nu_4, -\nu_2) \delta(u - (\nu_1 + \nu_4 - \nu_2)) \\
& + 6\hat{H}_3(\nu_1, \nu_4, -\nu_3) \delta(u - (\nu_1 + \nu_4 - \nu_3)) \\
& + 6\hat{H}_3(\nu_2, \nu_3, -\nu_1) \delta(u - (\nu_2 + \nu_3 - \nu_1)) \\
& + 6\hat{H}_3(\nu_2, \nu_3, -\nu_4) \delta(u - (\nu_2 + \nu_3 - \nu_4)) \\
& + 6\hat{H}_3(\nu_2, \nu_4, -\nu_1) \delta(u - (\nu_2 + \nu_4 - \nu_1)) \\
& + 6\hat{H}_3(\nu_2, \nu_4, -\nu_3) \delta(u - (\nu_2 + \nu_4 - \nu_3)) \\
& + 6\hat{H}_3(\nu_2, \nu_4, -\nu_1) \delta(u - (\nu_2 + \nu_4 - \nu_1)) \\
& + 6\hat{H}_3(\nu_3, \nu_4, -\nu_1) \delta(u - (\nu_3 + \nu_4 - \nu_1)) \\
& + 6\hat{H}_3(\nu_3, \nu_4, -\nu_2) \delta(u - (\nu_3 + \nu_4 - \nu_2))
\end{aligned}$$

The final result is

$$Y^{PB}(u) = Y_1^{PB}(u) + Y_3^{PB}(u).$$

4.19. From (4.49),

$$\begin{aligned}
& = \frac{(i+k-1)!}{i!(k-1)!} \frac{(i+k)!}{(i+1)!(k-1)!} \\
& = \frac{(i+k-1)!}{i!(k-1)!} \frac{(i+k)(i+k-1)!}{(i+1)i!(k-1)!} \\
& = \binom{i+k}{i+1} \binom{i+k-1}{i}^2.
\end{aligned}$$

ν_3^-	ν_2^-	ν_1^-
1		
	1	
		1

ν_1	ν_2	ν_3
2		
1	1	
1		1
	2	
	1	1
		2

TABLE 4.7: Three sinusoid stimulus evaluation of $Y_3^{BP}(u)$.

4.20. We consider a fifth order system stimulated by three real sinusoid s.

- (a) The first order passband term, $Y_1^{PB}(u)$, has weight $H(\nu_1)$, $H(\nu_2)$ and $H(\nu_3)$ at frequencies ν_1 , ν_1 and ν_1 .
- (b) For $Y_3^{PB}(u)$, the simple negative and positive frequency tables are in Table 4.7.
- (c) The left entry in Table 4.7 has $n = 3$ and $k = 3$. Since $i = 1$, (4.46) becomes

$$\begin{aligned} & \#(i = 1 \text{ balls in } k = 3 \text{ boxes for negative frequencies}) \\ &= \binom{3}{1} = 3 \text{ rows.} \end{aligned}$$

This is the number of rows in the left hand entry in Table 4.7. The right hand entry has 6 rows confirmed by (4.47).

$$\begin{aligned} & \#(i + 1 = 2 \text{ balls in } k = 3 \text{ boxes for negative frequencies}) \\ &= \binom{4}{2} = 6 \text{ rows.} \end{aligned}$$

The outer product of the entries is in Table 4.8. There are 18 rows verified by:

- the product of $3 \times 6 = 18$ in the solution to (c), and
- equation (4.49) for $i = 1$ and $k = 3$, i.e.

$$r_1[3] = \frac{4}{2} \binom{3}{1}^2 = 18 \text{ rows}$$

m	ν_3^-	ν_2^-	ν_1^-	ν_1	ν_2	ν_3	μ	ν_1	ν_2	ν_3
1	1			2			3	2		-1
2	1			1	1		6	1	1	-1
3	1			1		1	6	1		
4	1				2		3		2	-1
5	1				1	1	6		1	
6	1					2	3			1
7		1		2			3	2	-1	
8		1		1	1		6	1		
9		1		1		1	6	1	-1	1
10		1			2		3		1	
11		1			1	1	6			1
12		1				2	3		-1	2
13			1	2			3	1		
14			1	1	1		6		1	
15			1	1		1	6			1
16			1		2		3	-1	2	
17			1		1	1	6	-1	1	1
18			1			2	3	-1		2

TABLE 4.8: Cartesian product of the entries in Table 4.7.

m	ν_3^-	ν_2^-	ν_1^-
1	2	0	0
2	1	1	0
3	1	0	1
4	0	2	0
5	0	1	1
6	0	0	2

m	ν_1	ν_2	ν_3
1	3	0	0
2	2	1	0
3	2	0	1
4	1	2	0
5	1	1	1
6	1	0	2
7	0	3	0
8	0	2	1
9	0	1	2
10	0	0	3

TABLE 4.9: Fifth order Volterra terms for passband frequencies. See Exercise 4.20(d).

(d) Tables as in Tables 4.4 corresponding to $Y_5^{PB}(u)$ for a three sinusoid stimulus are shown in Table 4.9

(e) The left entry in Table 4.9 satisfies (4.46) for $i = 2$ and $k = 3$:

$$\begin{aligned} \#(i = 2 \text{ balls in } k = 3 \text{ boxes for negative frequencies}) \\ = \binom{4}{2} = 6 \text{ rows.} \end{aligned}$$

Likewise, the right entry in Table 4.9 satisfies (4.47) since

$$\begin{aligned} \#(i + 1 = 3 \text{ balls in } k = 3 \text{ boxes for negative frequencies}) \\ = \binom{5}{3} = 10 \text{ rows.} \end{aligned}$$

(f) The Cartesian product of the entries in Table 4.9 is in Tables 4.10 and 4.11.

(g) Using the values of i and k in (e), the number of rows in Tables 4.10 and 4.11 is verified from (4.49) to be

$$r_2[3] = \binom{5}{3} \binom{4}{2}^2 = 60 \text{ rows.}$$

m	ν_3^-	ν_2^-	ν_1^-	ν_1	ν_2	ν_3	μ	ν_1	ν_2	ν_3
1	2			3			10	1		
2	1	1		3			20	2	-1	
3	1		1	3			20	2		-1
4		2		3			10	3	-2	
5		1	1	3			20	3	-1	-1
6			2	3			10	3		-2
7	2			2	1		30		1	
8	1	1		2	1		60	1		
9	1		1	2	1		60	1	1	-1
10		2		2	1		30	2	-1	
11		1	1	2	1		60	2		-1
12			2	2	1		30	2	1	-2
13	2			2		1	30			1
14	1	1		2		1	60	1	-1	1
15	1		1	2		1	60	1		
16		2		2		1	30	2	-2	1
17		1	1	2		1	60	2	-1	
18			2	2		1	30	2		-1
19	2			1	2		30	-1	2	
20	1	1		1	2		60	0	1	
21	1		1	1	2		60	0	2	-1
22		2		1	2		30	1		
23		1	1	1	2		60	1	1	-1
24			2	1	2		30	1	2	-2
25	2			1	1	1	60	-1	1	1
26	1	1		1	1	1	120			1
27	1		1	1	1	1	120		1	
28		2		1	1	1	60	1	-1	1
29		1	1	1	1	1	120	1		
30			2	1	1	1	60	1	1	-1

TABLE 4.10: Solution to Exercise 4.20(f). Continued in Table 4.11.

m	ν_3^-	ν_2^-	ν_1^-	ν_1^-	ν_2^-	ν_3	μ	ν_1	ν_2	ν_3
31	2			1		2	30	-1		2
32	1	1		1		2	60		-1	2
33	1		1	1		2	60			1
34		2		1		2	30	1	-2	2
35		1	1	1		2	60	1	-1	1
36			2	1		2	30	1		
37					3		20		3	
38					3		20		3	
39					3		20		3	
40					3		20		3	
41					3		20		3	
42					3		20		3	
43	2				2	1	30	-2	2	1
44	1	1			2	1	60	-1	1	1
45	1		1		2	1	60	-1	2	
46		2			2	1	30			1
47		1	1		2	1	60		1	
48			2		2	1	30		2	-1
49	2				1	2	30	-2	1	2
50	1	1			1	2	60	-1		2
51	1		1		1	2	60	-1	1	1
52		2			1	2	30		-1	2
53		1	1		1	2	60			1
54			2		1	2	30		1	
55	2					3	10	-2		3
56	1	1				3	20	-1	-1	3
57	1		1			3	20	-1		2
58		2				3	10		-2	3
59		1	1			3	20		-1	2
60			2			3	10			1

TABLE 4.11: Solution to Exercise 4.20(f). Continued from Table 4.10.



5

Probability, Random Variables & Stochastic Processes

“I am convinced that He (God) does not play dice.” Albert Einstein
(1879–1955) [1445].

“[Einstein]. Quit telling God what to do.” (1885-1962). Niels Henrik David
Bohr [1445].

“Not only does God play dice, but he sometimes throws them where they
cannot be seen.” Stephen Hawking [638].

Pascal’s Wager. “Let us weigh the gain and the loss in wagering that God is.
Let us consider the two possibilities. If you gain, you gain all; if you lose, you
lose nothing. Hesitate not, then, to wager that He is.” Blaise Pascal (1623-1662)
[1197].

5.1 Introduction

In this Chapter, we present application of Fourier analysis to probability,
random variables and stochastic processes [1188, 1196, 1519, 1457].

5.2 Random Variables

A random variable, X , is the assignment of a number to the outcome of a
random experiment. We can, for example, flip a coin and assign an outcome
of a heads as $X = 1$ and a tails $X = 0$. Often the number is equated to the
numerical outcome of the experiment, such as the number of dots on the
face of a rolled die or the measurement of a voltage in a noisy circuit. The
cumulative distribution function is defined by

$$F_X(x) = \Pr[X \leq x]. \quad (5.1)$$

The *probability density function* is the derivative $f_X(x) = \frac{d}{dx}F_X(x)$.

Our treatment of random variables focuses on use of Fourier analysis. Due to this viewpoint, the development we use is unconventional and begins immediately in the next section with discussion of properties of the probability density function.

5.2.1 PROBABILITY DENSITY FUNCTIONS, EXPECTATION, AND CHARACTERISTIC FUNCTIONS

The function, $f_X(x)$ is said to a probability density function of a random variable, X , if it is nonnegative¹ and has an area of one. That is,

$$\int_{-\infty}^{\infty} f_X(x) dx = 1, \quad (5.2)$$

and

$$f_X(x) \geq 0. \quad (5.3)$$

We define the *expected value* of a function, $g(X)$, by

$$E[g(X)] := \int_{-\infty}^{\infty} g(x) f_X(x) dx. \quad (5.4)$$

The over bar notation will be used interchangeably for expectation.

$$\overline{g(X)} := E[g(X)].$$

The expectation

$$\overline{X^k} = \int_{-\infty}^{\infty} x^k f_X(x) dx \quad (5.5)$$

is dubbed the k th moment of the random variable, X .

The function

$$\Phi_X(u) := E[e^{-j2\pi u X}] \quad (5.6)$$

is the *characteristic function* of the random variable, X . Clearly, we have the Fourier transform pair²

$$f_X(x) \longleftrightarrow \Phi_X(u) = \int_{-\infty}^{\infty} f_X(x) e^{-j2\pi u x} dx.$$

A table of commonly used probability density functions with corresponding characteristic functions, means and variances are in Tables 5.1 and 5.2.

¹Implying, then, that $f_X(x)$ is real.

² We do not use the capital F as the Fourier transform of f because (a) Φ is the universally used symbol for the characteristic function, and (b) F is reserved for the *cumulative distribution function*, $F_X(x) = \int_{-\infty}^x f_X(\xi) d\xi$.

5.2.1.1 Discrete Random Variables

A discrete random variable has a probability density function consisting of point masses

$$f_X(x) = \sum_{k=-\infty}^{\infty} p_k \delta(x - x_k).$$

The p_k 's denote the k th *probability mass*. To satisfy the conditions in (5.2) and (5.3), we require

$$\sum_{k=-\infty}^{\infty} p_k = 1$$

and

$$p_k \geq 0 \text{ for all } k.$$

The discrete random variable is said to be of the *lattice type* if the point probability masses are located at only integers. Then

$$f_X(x) = \sum_{k=-\infty}^{\infty} p_k \delta(x - k). \quad (5.7)$$

The characteristic function of such random variables is given by the discrete time Fourier transform

$$\begin{aligned} \Phi_X(u) &= E[e^{-j2\pi u X}] \\ &= \sum_{k=-\infty}^{\infty} p_k e^{-j2\pi u k}. \end{aligned} \quad (5.8)$$

Some commonly used discrete random variables and their characteristic functions are in Table 5.3.

5.2.1.2 Moments from the Characteristic Functions

Recall the derivative theorem.

$$\begin{aligned} \left(\frac{d}{du}\right)^k \Phi_X(u) &= \int_{-\infty}^{\infty} f_X(x) \frac{d^k}{du^k} e^{-j2\pi u x} dx \\ &= \int_{-\infty}^{\infty} (-j2\pi x)^k f_X(x) e^{-j2\pi u x} dx \end{aligned}$$

Thus, we can obtain the k th moment from the k th derivative of the characteristic function

$$\overline{X^k} = \frac{1}{(-j2\pi)^k} \left(\frac{d}{du}\right)^k \Phi_X(0). \quad (5.9)$$

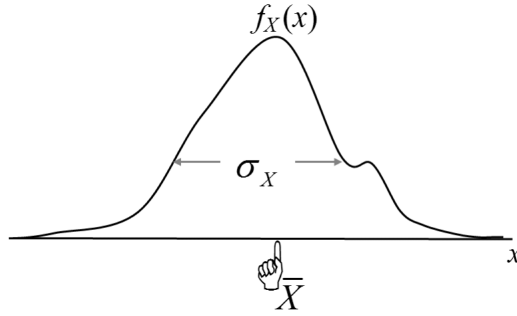


FIGURE 5.1: A probability density function, $f_X(x)$, its mean \bar{X} and standard deviation, $\sqrt{\text{var}(\bar{X})}$.

If the characteristic function can be expanded in a Taylor series about the origin, then the k th term of the Taylor series contains the k th moment³.

$$\begin{aligned} \Phi_X(u) &= \sum_{k=0}^{\infty} \Phi_X^{(k)}(0)u^k/k! \\ &= \sum_{k=0}^{\infty} (-j2\pi u)^k \bar{X}^k/k! \end{aligned} \tag{5.10}$$

The *second characteristic function* is the natural log of the first.

$$\Psi_X(u) := \ln \Phi_X(u). \tag{5.11}$$

Note that $\Phi_X(0) = 1$ and $\Psi_X(0) = 0$. Given $\Psi_X(u)$, $\Phi_X(u)$, or $f_X(x)$, we can find the other two functions.

The *mean* (a.k.a. *first moment*) of the random variable is \bar{X} and, as illustrated in Figure 5.1 is the center of mass of the probability density function, *i.e.* the point of balance⁴. The width or, more properly, the *dispersion* of the probability density function can be measured by σ_X where

$$\sigma_X^2 := E \left[(X - \bar{X})^2 \right] = \overline{X^2} - \bar{X}^2. \tag{5.12}$$

is dubbed the *variance* and σ_X the *standard deviation*.

³See, for example, Exercise 5.7.

⁴The other measures of *central tendency* of a probability density function are the *median* which is the point the density function is divided into equal areas and the *mode* which is the density function's mass. For the Gaussian, all are the same. For the density function $f_X(x) = e^{-x}\mu(x)$, the mean is one, the median is $\ln(2)$ and the mode is zero.

The mean and variance of a random variable can be determined immediately from the second characteristic function.

$$\begin{aligned}\frac{d}{du}\Psi_X(u) &= \frac{d}{du}\ln \Phi_X(u) \\ &= \Phi'_X(u)/\Phi_X(u).\end{aligned}\tag{5.13}$$

Thus

$$\begin{aligned}\frac{d}{du}\Psi_X(0) &= \Phi'_X(0)/\Phi_X(0) \\ &= -j2\pi\bar{X}.\end{aligned}$$

and the first moment is determined through the first derivative.

$$\bar{X} = \frac{1}{-j2\pi} \frac{d}{du}\Psi_X(0).\tag{5.14}$$

For the variance, we use the quotient rule for differentiation of (5.13) and write

$$\left(\frac{d}{du}\right)^2 \Psi_X(u) = \frac{\Phi_X(u)\Phi''_X(u) - (\Phi'_X(u))^2}{\Phi_X^2(u)},$$

and we have the variance directly from the second derivative of the second derivative function.

$$\sigma_X^2 = \frac{-1}{(2\pi)^2} \left(\frac{d}{du}\right)^2 \Psi_X(0).\tag{5.15}$$

Example 5.2.1. Let⁵

$$f_Y(x) = \frac{1}{S} f_X\left(\frac{x-a}{S}\right)\tag{5.16}$$

where $S > 0$ and a is real. If f_X has unit area, then so does f_Y . Our goal is to find the mean and standard deviation of Y in terms of the mean and standard deviation of X .

From the scaling theorem

$$\Phi_Y(u) = \Phi_X(Su)e^{-j2\pi au}$$

and

$$\Psi_Y(u) = \Psi_X(Su) - j2\pi au.$$

⁵ This relationship results from the random variable transformation $Y = SX + a$.

Thus

$$\frac{d}{du} \Psi_Y(u) = S\Psi'(Su) - j2\pi a,$$

and the mean of Y is related to the mean on X via

$$\bar{Y} = S\bar{X} + a.$$

For the variance, we have

$$\left(\frac{d}{du}\right)^2 \Psi_Y(u) = S^2\Psi''(Su)$$

and

$$\sigma_Y^2 = S^2\sigma_X^2. \quad (5.17)$$

Two random variables, X and Y , are said to be *independent*⁶ if, for all functions $g(\cdot)$ and $h(\cdot)$, assuming existence, the expected value of the probability density function product is equal to the product of the expected values.

$$E[g(X)h(Y)] = E[g(X)]E[h(Y)].$$

The random variables X and Y are *identically distributed* if, for all $g(\cdot)$,

$$E[g(X)] = E[g(Y)].$$

If X and Y are both independent and identically distributed, they are said to be *i.i.d.*

5.2.1.3 Chebyshev's Inequality

The variance is revealed as a measure of a probability density function's dispersion by *Chebyshev's inequality*⁷ which states

$$\int_{|x-\bar{X}|\leq a} f_X(x)dx \geq 1 - \left(\frac{\sigma_X}{a}\right)^2 \quad (5.18)$$

⁶ This definition of independence is not traditional, but serves our purposes. Traditionally, two random variables X and Y are said to be independent if their joint probability density function is separable, *i.e.* $f_{XY}(x, y) = f_X(x)f_Y(y)$. Our definition allows establishing independence without introducing the joint probability density function.

⁷Also spelled Tchebycheff.

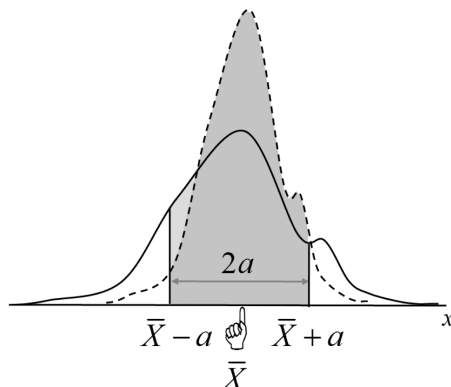


FIGURE 5.2: Illustration of Chebyshev's inequality. The probability density function with the small variance, shown by the dashed line, has a greater percentage of area around the mean, \bar{X} , than does the function with larger variance.

for any probability density function with defined mean and standard deviation and any⁸ $a > 0$. For a fixed a , as the standard deviation, σ_X , increases, the function spreads and the area of the density function in the interval about the mean, $\bar{X} - a \leq x \leq \bar{X} + a$, decreases. This is illustrated in Figure 5.2.

Proof. The definition of the variance is

$$\sigma_X^2 = \int_{-\infty}^{\infty} (x - \bar{X})^2 f_X(x) dx.$$

We break up the integration as

$$\sigma_X^2 = \left[\int_{-\infty}^{\bar{X}-a} + \int_{\bar{X}-a}^{\bar{X}+a} + \int_{\bar{X}+a}^{\infty} \right] (x - \bar{X})^2 f_X(x) dx.$$

Since the integrand is nonnegative, removal of the middle integral will result in the same or a smaller value. Thus

$$\sigma_X^2 \geq \left[\int_{-\infty}^{\bar{X}-a} + \int_{\bar{X}+a}^{\infty} \right] (x - \bar{X})^2 f_X(x) dx. \quad (5.19)$$

⁸ For $\sigma_X > a$, the right side of (5.18) is negative. Although the inequality still applies, the result has no use since we already know the probability density function, and thus its integral, is always nonnegative.

The integration is over the interval $x < \bar{X} - a$ and $x > \bar{X} + a$, or equivalently over all x for which

$$|x - \bar{X}| \geq a.$$

Therefore, over the integration limit we satisfy

$$(x - \bar{X})^2 \geq a^2. \quad (5.20)$$

Note that the term $(x - \bar{X})^2$ is explicitly in the integrand of (5.19). Substitution of a^2 for this term in (5.20) guarantees the result will, at worst, get larger. Thus, (5.19) becomes

$$\sigma_X^2 \geq a^2 \int_{|x - \bar{X}| > a} f_X(x) dx. \quad (5.21)$$

Since the probability density function integrates to one,

$$\int_{|x - \bar{X}| > a} f_X(x) dx = 1 - \int_{|x - \bar{X}| \leq a} f_X(x) dx.$$

substituting into (5.21) gives Chebyshev's inequality in (5.18). \square

We will later use Chebyshev's inequality to derive the weak law of large numbers.

5.2.2 EXAMPLE PROBABILITY FUNCTIONS, CHARACTERISTIC FUNCTIONS, MEANS AND VARIANCES

Some commonly used probability density functions are in Tables 5.1, 5.2 and 5.3. Derivation of some of these entries follows. Probability density functions for some other random variables are listed in Appendix 16.6.

5.2.2.1 The Uniform Random Variable

The uniform random variable with mean \bar{X} and variance

$$\sigma_X^2 = \frac{R^2}{12}$$

has a probability density function of

$$f_X(x) = \frac{1}{R} \Pi\left(\frac{x - \bar{X}}{R}\right).$$

name	parameters	$f_X(x)$	$\Phi_X(u)$	\bar{X}	σ_X^2
Uniform	$\bar{X}, R > 0$	$\frac{1}{R}\Pi\left(\frac{x-\bar{X}}{R}\right)$	$\text{sinc}(Ru)e^{-j2\pi u\bar{X}}$	\bar{X}	$\frac{R^2}{12}$
Triangle	$\bar{X}, R > 0$	$\frac{1}{R}\Lambda\left(\frac{x-\bar{X}}{R}\right)$	$\text{sinc}^2(Ru)e^{-j2\pi u\bar{X}}$	\bar{X}	$\frac{R^2}{6}$
Gaussian	\bar{X} $\sigma_X > 0$	$\frac{1}{\sqrt{2\pi}\sigma_X}e^{-\frac{(x-\bar{X})^2}{2\sigma_X^2}}$	$e^{-j2\pi u\bar{X}}$ $\times e^{-2(\pi u\sigma_X)^2}$	\bar{X}	σ_X^2
Exponential	$\lambda > 0$	$\lambda e^{-\lambda x}\mu(x)$	$\frac{\lambda}{\lambda+j2\pi u}$	$\frac{1}{\lambda}$	$\frac{1}{\lambda^2}$
Laplace	\bar{X} $\alpha > 0$	$\frac{\alpha}{2}e^{-\alpha x-\bar{X} }$	$\frac{\alpha^2}{(2\pi u)^2+\alpha^2}$ $\times e^{-j2\pi u\bar{X}}$	\bar{X}	$\frac{2}{\alpha^2}$
Sech	$\alpha > 0$	$\alpha \text{sech}(\pi\alpha x)$	$\text{sech}(\pi u/\alpha)$	0	$\frac{1}{4\alpha^2}$
Pearson III	$\alpha, \beta > 0$ $p \in \mathbb{N}$	$\frac{1}{\beta\Gamma(p)}\left(\frac{x-\alpha}{\beta}\right)^{p-1}$ $\times e^{-\frac{x-\alpha}{\beta}}\mu(x-\alpha)$	$\left(\frac{\beta}{\beta+j2\pi u}\right)^p$ $\times e^{-j2\pi u\alpha}$	$\alpha + \frac{p}{\beta}$	$p\beta^2$

TABLE 5.1: (Continued in Table 5.2.) The probability density functions, characteristic functions, means and variance of some common continuous random variables are listed here. The characteristic function, $\Phi_X(u)$, is the Fourier transform of $f_X(x)$.

name	parameters	$f_X(x)$	$\Phi_X(u)$	\overline{X}	σ_X^2
Gamma	$\lambda > 0, \alpha > 0$	$\frac{\lambda(\lambda x)^{\alpha-1} e^{-\lambda x} \mu(x)}{\Gamma(\alpha)}$	$\frac{1}{(1+j2\pi u/\lambda)^\alpha}$	$\frac{\alpha}{\lambda}$	$\frac{\alpha}{\lambda^2}$
Erlang ¹	$\lambda > 0, m \in \mathbb{N}$	$\frac{\lambda(\lambda x)^{m-1} e^{-\lambda x} \mu(x)}{(m-1)!}$	$\left(\frac{\lambda}{\lambda+j2\pi u}\right)^m$	$\frac{m}{\lambda}$	$\frac{m}{\lambda^2}$
Chi-Square ²	$k \in \mathbb{N}$	$\frac{x^{-1+k/2} e^{-x/2} \mu(x)}{2^{k/2} \Gamma(k/2)}$	$\left(\frac{1}{1+j4\pi u}\right)^{k/2}$	k	$2k$
Beta ³	$a, b > 0$	$\frac{x^b(1-x)^c}{B(b+1, c+1)}$ $\times \Pi\left(x - \frac{1}{2}\right)$	$(b+c+1)$ $\times \Upsilon_{a,b}(u)$	$\frac{b+1}{b+c+2}$	$\frac{b+1}{(b+c+2)^2}$ $\times \frac{b+2}{b+c+3}$
Cauchy ⁴	$\alpha > 0$	$\frac{\alpha/\pi}{x^2+\alpha^2}$	$e^{-2\pi\alpha u }$	no	no

TABLE 5.2: Continued from Table 5.1. Notes. (1) The Erlang random variable (See Figure 5.5) is a special case of the gamma random variable with $\alpha = m \in \mathbb{N}$. (2) The chi-square (χ^2) random variable (See Figure 5.4) is also a special case of the gamma with $\alpha = k/2, k \in \mathbb{N}$ and $\lambda = 1/2$. (3) $\Upsilon_{a,b}(u) = {}_1F_1(b+1, b+c+2, -j2\pi u)$. See Exercise 5.11 for the derivation. (4) The Cauchy random variable has undefined mean and variance.

name	parameter(s)	p_k	$\Phi_X(u)$	\bar{X}	σ_X^2
Deterministic	a	$\delta[x - a]$	$e^{-j2\pi au}$	a	0
Bernoulli ¹	p	$p \delta[k] + q \delta[k - 1]$	$p + qe^{-j2\pi u}$	p	pq
Uniform discrete	$N \in \mathbb{N}$	$\frac{1}{N}; 0 \leq n < N$	$e^{-j\pi(N-1)u}$ $\times \text{array}_N(u)$	$\frac{N-1}{2}$	$\frac{(N-1)(N+1)}{12}$
Binomial ^{1,2}	$n > 0, p$	$\binom{n}{k} p^k q^{n-k};$ $0 \leq k \leq n$	$(q + pe^{-j2\pi u})^n$	np	npq
Geometric ¹	p	$pq^k \mu[k]$	$\frac{p}{1 - qe^{-j2\pi u}}$	$\frac{1}{p}$	$\frac{q}{p^2}$
Poisson	$\alpha > 0$	$\frac{\alpha^k e^{-\alpha} \mu[k]}{k!}$	$e^{\alpha(e^{-j2\pi u} - 1)}$	α	α
Negative binomial ^{1,2,3}	p, r	$\binom{k-1}{r-1} p^r q^{k-r} \mu[k - r]$	$\left(\frac{p}{e^{j2\pi u} - q}\right)^r$	$\frac{r}{p}$	$\frac{rq}{p^2}$

TABLE 5.3: Probability mass functions for common discrete random variables. The probability density function for discrete random variables of the lattice type are in (5.7). The characteristic function is in (5.8). The characteristic function, $\Phi_X(u)$, is the discrete time Fourier transform of p_k . Notes: (1) $0 \leq p \leq 1$ and $q := 1 - p$, (2) $\binom{n}{k} = \frac{n!}{k!(n-k)!}$ (3) See Exercise 5.14. The negative binomial is stated more generally in some sources with probability mass $p_k = \Gamma(\rho + k)p^\rho(1 - p)^k/(k! \Gamma(\rho))$ for $\rho > 0$. This is also referred to as the *Pólya distribution*. The entry in this table is then relegated to the status of a special case for $\rho = r =$ a positive integer and is called the *Pascal distribution*.

This uniform random variable is said to be

$$\text{“uniform on } \left[\bar{X} - \frac{R}{2}, \bar{X} + \frac{R}{2} \right].\text{”}$$

A randomly chosen angle is oft modelled as a uniform random variable on $[0, 2\pi]$ or $[-\pi, \pi]$.

The characteristic function of the uniform random variable is

$$\Phi_X(x) = \text{sinc}(Ru) e^{-j2\pi u \bar{X}}.$$

5.2.2.2 The Triangle Random Variable

The triangle (or uniform difference) random variable with mean \bar{X} and variance

$$\sigma_X^2 = \frac{R^2}{6}$$

has a probability density function of

$$f_X(x) = \frac{1}{R} \Lambda \left(\frac{x - \bar{X}}{R} \right).$$

A triangle random variable results from adding two independent random variables uniform on $\left[\frac{\bar{X}-R}{2}, \frac{\bar{X}+R}{2} \right]$ or, equivalently, subtracting a random variable uniform on $\left[-\frac{\bar{X}+R}{2}, -\frac{\bar{X}-R}{2} \right]$ from another uniform on $\left[\frac{\bar{X}-R}{2}, \frac{\bar{X}+R}{2} \right]$. The characteristic function of the triangular random variable is

$$\Phi_X(u) = \text{sinc}^2(Ru) e^{-j2\pi u \bar{X}}.$$

5.2.2.3 The Gaussian Random Variable

The probability density function of the Gaussian random variable is commonly referred to as the *bell shaped curve*⁹. The Gaussian random variable is often chosen to be the underlying random variable in experiments - an assumption which can be inappropriate. The central limit theorem¹⁰ has the Gaussian random variable as the limiting model of the sums and averages of many random variables.

⁹ See Figure 5.8.

¹⁰ See Section 5.2.5.

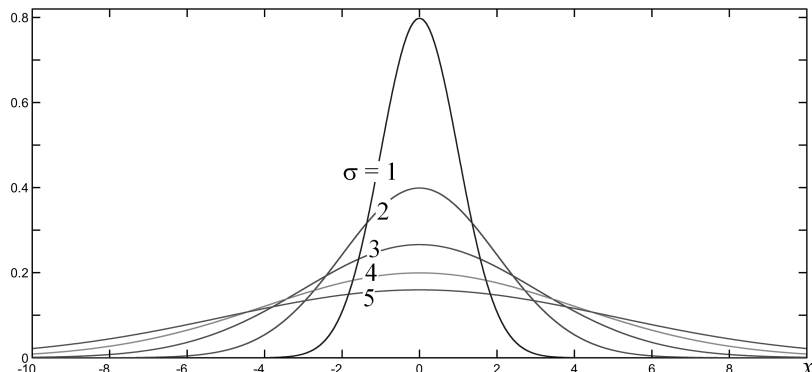


FIGURE 5.3: The Gaussian probability density function for various values of σ .

The Gaussian random variable is also referred to as the *normal* random variable.

The probability density function with mean \bar{X} and variance σ_X^2 is

$$f_X(x) = \frac{1}{\sqrt{2\pi} \sigma_X} e^{-\frac{(x-\bar{X})^2}{2\sigma_X^2}}.$$

Some plots are in Figure 5.3.

The characteristic function of the Gaussian follows directly from the Gaussian's Fourier transform¹¹. From Table 5.1, the second characteristic function for the Gaussian random variable is

$$\Psi_X(u) = \ln \Phi_X(u) = -j2\pi u \bar{X} - 2(\pi u \sigma_X)^2.$$

The first and second derivatives using (5.14) and (5.15) reveals that the mean of the Gaussian random variable is \bar{X} and its variance is σ_X^2 .

5.2.2.4 The Exponential Random Variable

The exponential random variable has many uses, including in the fields of queuing theory and reliability. A time of failure of a light bulb whose operation begins at time zero is often modelled as an exponential random variable. The time from receipt of a given bit packet to the arrival of the next bit packet is often modelled as an exponential random variable.

¹¹ See Section 2.3.5. An alternate derivation is in Exercise 5.7.

The exponential random variable with parameter $\lambda > 0$ has a probability density function of

$$f_X(x) = \lambda e^{-\lambda x} \mu(x).$$

Straightforward integration gives the corresponding characteristic function.

$$\Phi_X(u) = \frac{\lambda}{\lambda + j2\pi u}. \quad (5.22)$$

The exponential random variable is a special case of the gamma random variable and the generalized Gaussian random variable.

5.2.2.5 The Laplace Random Variable

With mean \bar{X} and scale parameter α , the Laplace random variable has a probability density function of

$$f_X(x) = \frac{\alpha}{2} e^{-\alpha|x-\bar{X}|}.$$

Laplace noise is used to measure impulsive disturbances such as lightning [971]. From the Fourier transform in Table 2.4 and the scaling theorem, the corresponding characteristic function follows as

$$\Phi_X(u) = \frac{\alpha^2}{(2\pi u)^2 + \alpha^2} e^{-j2\pi u \bar{X}}.$$

The second characteristic function is therefore

$$\Psi_X(u) = 2 \ln(\alpha) - \ln((2\pi u)^2 + \alpha^2) - j2\pi u \bar{X}.$$

The first derivative is then

$$\frac{d}{du} \Psi_X(u) = -\frac{2(2\pi)^2 u}{(2\pi u)^2 + \alpha^2} - j2\pi \bar{X}$$

which dictates, unsurprisingly, that the mean is \bar{X} . Differentiating again gives

$$\left(\frac{d}{du}\right)^2 \Psi_X(u) = -2(2\pi)^2 \frac{[(2\pi u)^2 + \alpha^2] - 2(2\pi u)^2}{[(2\pi u)^2 + \alpha^2]^2}.$$

Hence

$$\sigma_X^2 = \frac{2}{\alpha^2}.$$

5.2.2.6 The Hyperbolic Secant Random Variable

Hyperbolic secant noise has tails that decay in the same manner as those in Laplace noise and is used to model similar phenomena. With scale parameter, α , its probability density function is

$$f_X(x) = \alpha \operatorname{sech}(\pi\alpha x). \quad (5.23)$$

From the list of Fourier transforms in Table 2.5, we find the following characteristic function.

$$\Phi_X(x) = \operatorname{sech}\left(\frac{\pi u}{\alpha}\right).$$

The second characteristic function is

$$\Psi_X(x) = -\ln\left(\cosh\left(\frac{\pi u}{\alpha}\right)\right).$$

Thus

$$\begin{aligned} \frac{d}{du} \Psi_X(u) &= -\frac{\pi}{\alpha} \frac{\sinh\left(\frac{\pi u}{\alpha}\right)}{\cosh\left(\frac{\pi u}{\alpha}\right)} \\ &= -\frac{\pi}{\alpha} \tanh\left(\frac{\pi u}{\alpha}\right) \end{aligned}$$

Since the probability density function in (5.23) is even, we are not surprised to see the mean is equal to zero. Since

$$\frac{d}{d\theta} \tanh(\theta) = 1 - \tanh^2(\theta),$$

the second derivative of the second characteristic function is

$$\left(\frac{d}{du}\right)^2 \Psi_X(u) = -\left(\frac{\pi}{\alpha}\right)^2 \left[1 - \tanh^2\left(\frac{\pi u}{\alpha}\right)\right].$$

Using (5.15), the corresponding variance of the hyperbolic secant random variable is

$$\sigma_X^2 = \frac{1}{4\alpha^2}.$$

5.2.2.7 The Gamma Random Variable

The gamma random variable with parameters of λ and α has a probability density function

$$f_X(x) = \frac{\lambda(\lambda x)^{\alpha-1} e^{-\lambda x}}{\Gamma(\alpha)} \mu(x) \quad (5.24)$$

Special cases of the gamma probability density function are as follows.

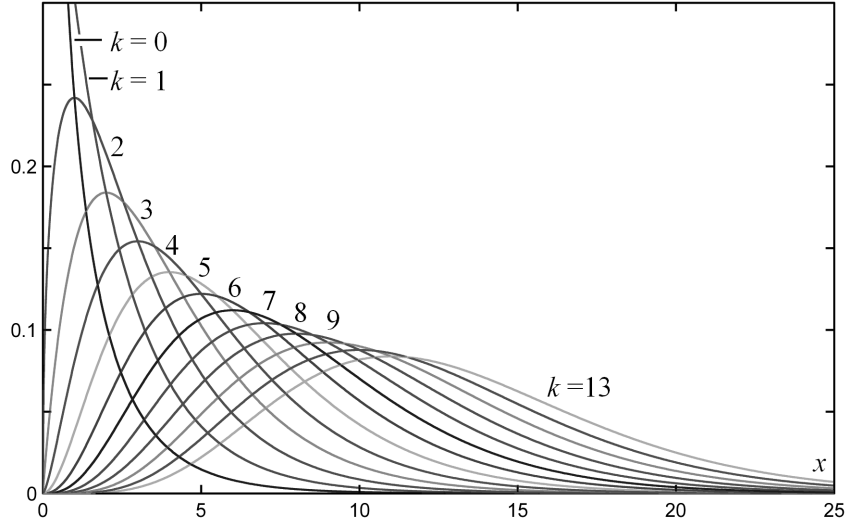


FIGURE 5.4: The χ^2 (chi-square) probability density function with k degrees of freedom. $f_X(x) = (x/2)^{-1+k/2} e^{-x/2} \mu(x) / \Gamma(k/2)$.

1. *The chi-squared random variable*, also written as the χ^2 -random variable, is the special case of the gamma random variable for $\lambda = \frac{1}{2}$. The sum of the squares of k i.i.d. zero mean unit variance Gaussian random variables is a chi-squared random random variable. Probability density function plots are shown in Figure 5.4.
2. *The Erlang random variable* is a special case of the gamma random variable for $\alpha = k$. The sum of k i.i.d. exponential random variables is an Erlang random variable. Probability density functions, are shown in Figure 5.5.

To derive the characteristic function for the gamma random variable in Table 5.1, we explicitly parameterize its characteristic function by α .

$$\Phi_X(u, \alpha) = \int_0^\infty \frac{\lambda(\lambda x)^{\alpha-1} e^{-\lambda x}}{\Gamma(\alpha)} e^{-j2\pi u t} dt.$$

Integrate by parts.

$$\begin{aligned} \hat{u} &= (\lambda x)^{\alpha-1} / \Gamma(\alpha) & ; & \quad d\hat{v} = e^{-\lambda x} e^{-j2\pi u x} dx \\ d\hat{u} &= (\alpha - 1) \lambda^{\alpha-1} x^{\alpha-2} dx / \Gamma(\alpha) & ; & \quad \hat{v} = -e^{-\lambda x} e^{-j2\pi u x} / (\lambda + j2\pi u) . \\ &= \lambda(\lambda x)^{\alpha-2} dx / \Gamma(\alpha - 1) \end{aligned}$$

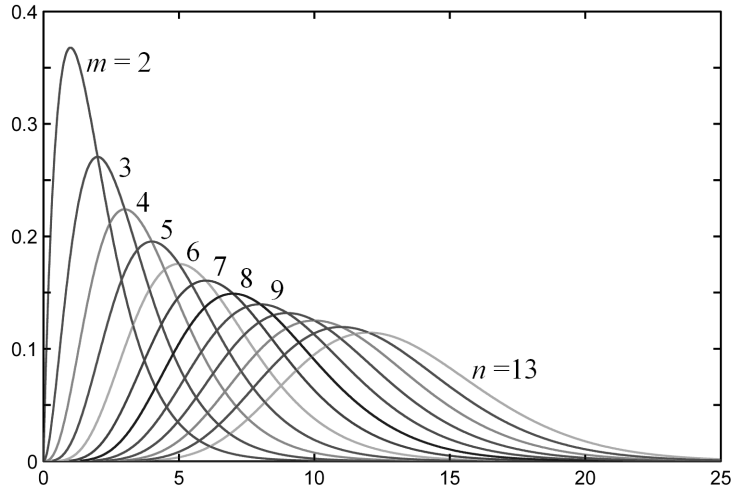


FIGURE 5.5: The normalized probability density function for the Erlang random variable, $f_X(x/\lambda)/\lambda = x^{m-1}e^{-x}\mu(x)/(m-1)!$.

Thus

$$\begin{aligned}\Phi_X(u, \alpha) &= \frac{-\lambda x^{\alpha-1}}{(\lambda + j2\pi u)\Gamma(\alpha)} e^{-\lambda x} e^{-j2\pi u x} \Big|_0^\infty \\ &\quad + \int_0^\infty \frac{(\lambda x)^{\alpha-2}}{\Gamma(\alpha-1)} e^{-\lambda x} e^{-j2\pi u x} dx \frac{1}{1 + j2\pi u/\lambda} \\ &= 0 + \frac{1}{1 + j2\pi u/\lambda} \Phi_X(u, \alpha - 1).\end{aligned}$$

or

$$\Phi_X(u, \alpha) = \frac{\Phi_X(u, \alpha - 1)}{1 + j2\pi u/\lambda}.$$

A solution of this recursion is the entry in Table 5.1 which we rewrite here.

$$\Phi_X(u, \alpha) = \left(\frac{1}{1 + j2\pi u/\lambda} \right)^\alpha. \quad (5.25)$$

The gamma random variable for $\alpha = 1$ is the exponential random variable. The characteristic function in (5.22) verifies a boundary condition and therefore the validity of the solution in (5.25) is established.

The second characteristic for the gamma random variable follows as

$$\Psi_X(u) = -\alpha \ln \left(1 + \frac{j2\pi u}{\lambda} \right).$$

The first derivative follows as

$$\frac{d}{du} \Psi_X(u) = \frac{-j2\pi\alpha/\lambda}{1 + j2\pi u/\lambda},$$

and the second derivative is

$$\left(\frac{d}{du}\right)^2 \Psi_X(u) = \frac{-\alpha(2\pi/\lambda)^2}{(1 + j2\pi u/\lambda)^2}.$$

From (5.14) and (5.15), the mean and variance of the gamma random variable follow as

$$\bar{X} = \frac{\alpha}{\lambda} \quad (5.26)$$

and

$$\sigma_X^2 = \frac{\alpha}{\lambda^2}. \quad (5.27)$$

The mean and variance of the exponential, Erlang and chi-squared random variable follow as special cases.

5.2.2.8 The Beta Random Variable

The beta random variable with parameters b and c has a probability density function of

$$f_X(x) = \frac{x^b(1-x)^c}{B(b+1, c+1)} \Pi\left(x - \frac{1}{2}\right) \quad (5.28)$$

where $B(b, c)$ is the beta function defined in (2.68). The uniform random variable on $[0, 1]$ is a special case for $b = c = 1$.

Since (5.28) is a probability density function that must integrate to one, we have

$$\int_0^1 x^b(1-x)^c dx = B(b+1, c+1).$$

Thus

$$\int_0^1 x^{b+n}(1-x)^c dx = B(b+n+1, c+1)$$

and the n th moment of the beta random variable follows as

$$\begin{aligned} \bar{X}^n &= \int_0^1 \frac{x^{b+n}(1-x)^c}{B(b+1, c+1)} dx \\ &= \frac{B(b+n+1, c+1)}{B(b+1, c+1)} = \frac{\Gamma(b+n+1)}{\Gamma(b+1)} \frac{\Gamma(b+c+2)}{\Gamma(b+n+c+2)} \end{aligned} \quad (5.29)$$

Using the gamma function recursion in (2.67) gives the mean as

$$\bar{X} = \frac{b+1}{b+c+2}$$

and the second moment is

$$\bar{X}^2 = \frac{(b+2)(b+1)}{(b+c+3)(b+c+2)}.$$

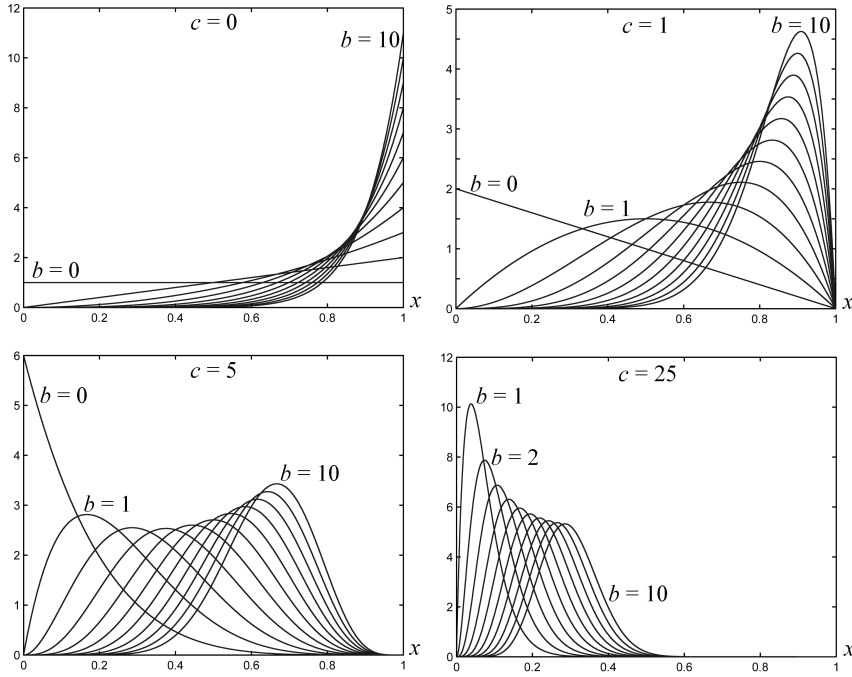


FIGURE 5.6: The probability density function for the beta random variable in (5.28). The beta probability density function has symmetry in the sense that $f_X(x; b, c) = f_X(1 - x; c, b)$.

The variance follows as

$$\sigma_X^2 = \frac{(b + 1)(c + 1)}{(b + c + 3)(b + c + 2)^2}$$

5.2.2.9 The Cauchy Random Variable

The Cauchy probability density function is

$$f_X(x) = \frac{\alpha/\pi}{x^2 + \alpha^2} \tag{5.30}$$

The ratio of two independent zero mean Gaussian random variables is a Cauchy random variable. For this reason, the Cauchy random variable is also referred to as the *Gaussian ratio* random variable.

The Cauchy probability density function has much larger tails than the Gaussian probability density function. This is shown in Figure 5.8.

The mean of the Cauchy random variable in Table 5.1 is not defined. We can show this in two ways. The first is through use of its characteristic

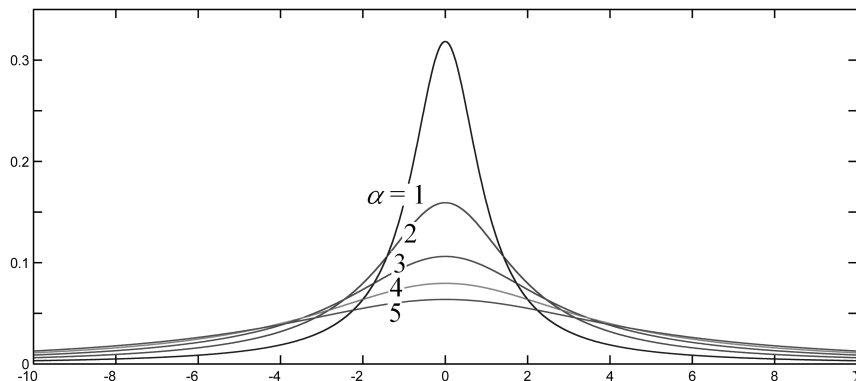


FIGURE 5.7: The probability density function for the Cauchy random variable in (5.30) for various values of α .

function in Table 5.1. We take the log to find the second characteristic function.

$$\Psi_X(u) = -2\pi\alpha|u|.$$

The derivative follows as

$$\frac{d}{du} \Psi_X(u) = -2\pi\alpha \operatorname{sgn}(u).$$

Using (5.14) to find the mean of the Cauchy random variable necessitates the dangerous practice of evaluating a continuous function at a discontinuity, namely $\operatorname{sgn}(0)$. In this sense, the mean of the Cauchy random variable is undefined.

Alternately, we can examine the integral in (5.5) for $k = 1$. First, let's consider some background. Since $1/x$ is an odd function, one might suppose

$$\int_{-1}^1 \frac{1}{x} dx = 0 \quad \leftarrow ? \tag{5.31}$$

Since, however

$$\int_0^1 \frac{1}{x} dx = \infty,$$

we are, in (5.31), making the dangerous assumption that

$$\infty - \infty = 0.$$

We can, though, accurately write

$$\lim_{\epsilon \rightarrow 0} \left[\int_{-1}^{-\epsilon} + \int_{\epsilon}^1 \right] \frac{1}{x} dx = 0.$$

This is referred to as the *Cauchy principle value*.

A similar problem occurs in evaluating the first moment of the Cauchy random variable. Using the probability density function in Table 5.1 and (5.5) for $k = 1$ gives,

$$\overline{X} = \int_{-\infty}^{\infty} x \frac{\alpha/\pi}{x^2 + \alpha^2} dx. \quad (5.32)$$

Like (5.31), we might suppose that, since the integrand is odd, this integral goes to zero. Note, though, that (1) since, for large x ,

$$x \frac{\alpha/\pi}{x^2 + \alpha^2} \rightarrow \frac{\alpha/\pi}{x}$$

and (2) the tail of the curve $1/x$ has infinite area, we conclude

$$\int_0^{\infty} x \frac{\alpha/\pi}{x^2 + \alpha^2} dx = \infty.$$

Thus, like (5.31), we are left with an $\infty - \infty$ situation in evaluating (5.32).

All positive even moments of the Cauchy random variable are infinite. The positive even moments of the Cauchy random variable are, for $k = 1, 2, 3, \dots$

$$\overline{X^{2k}} = \int_{-\infty}^{\infty} x^{2k} \frac{\alpha/\pi}{x^2 + \alpha^2} dx. \quad (5.33)$$

As $x \rightarrow \pm\infty$, the integrand approaches $\alpha x^{2(k-1)}/\pi$. For $k = 1, 2, 3, \dots$, this corresponds to an integrand with infinite area.

There is an alternative explanation for the infinite second moment of the Cauchy random variable. The second derivative of the Cauchy characteristic function contains a Dirac delta at the origin and the second moment is proportional to $\delta(0) = \infty$.

5.2.2.10 The Deterministic Random Variable

The phrase *deterministic random variable* seems to be an oxymoron. It is not. A model of randomness must contain deterministic events as a special case. The probability density function for a deterministic random variable with parameter a is

$$f_X(x) = \delta(x - a).$$

All of the probability mass of the density function is at $x = a$. The characteristic function of the deterministic random variable is

$$\Phi_X(u) = e^{-j2\pi au}.$$

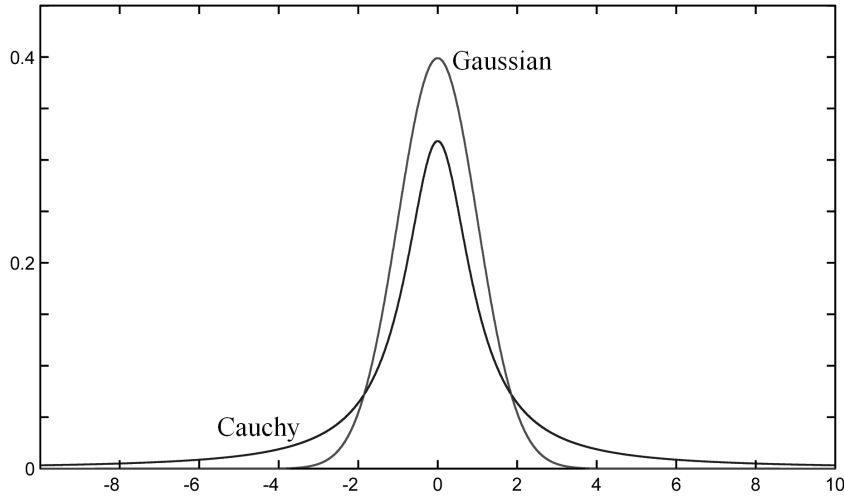


FIGURE 5.8: The Cauchy probability density function with parameter $\alpha = 1$ and the Gaussian probability density function with zero mean and unit variance..

Thus

$$\Psi_X(u) = -j2\pi au.$$

The mean and variance of the deterministic random variable are

$$\bar{X} = a$$

and

$$\sigma_X^2 = 0.$$

Let $f_Y(x)$ denote the probability density function of a random variable, Y . Then¹²

$$\lim_{r \rightarrow \infty} r f_Y(rx) = \delta(x).$$

To see this, Let $Z = Y/r$. The probability density function of Z is

$$f_Z(x) = r f_Y(rx).$$

Independent of the distribution of Y , the random variable Z approaches the deterministic value of zero as $r \rightarrow \infty$.

¹² A similar problem is addressed in Exercise 2.17.

5.2.2.11 The Bernoulli Random Variable

A Bernoulli random variable has success with probability p and failure with probability $q = 1 - p$. A zero is assigned to a failure and one to a success. The probability density function follows as

$$f_X(x) = (1 - p)\delta(x) + p\delta(x - 1).$$

The corresponding characteristic function is

$$\Phi_X(x) = (1 - p) + pe^{-j2\pi ux}.$$

The performance of an experiment to generate a Bernoulli random variable, *e.g.* the flipping of a fair coin, $p = \frac{1}{2}$, or getting 3 dots on the rolling of a fair die, $p = \frac{1}{6}$, is dubbed a *Bernoulli trial*.

5.2.2.12 The Discrete Uniform Random Variable

The discrete uniform random variable, with parameter N , has probability mass of $\frac{1}{N}$ for $0 \leq k < N$. Its probability density function follows as

$$f_X(x) = \frac{1}{N} \sum_{k=0}^{N-1} \delta(t - n)$$

The Bernoulli random variable is a special case for $N = 2$.

The corresponding characteristic function is obtained using a trigonometric geometric series¹³. The result is

$$\Phi_X(u) = e^{-j\pi(N-1)u} \text{array}_N(u).$$

The mean and variance of the discrete uniform random variable is best calculated directly rather than through manipulation of the characteristic function. Since

$$\sum_{n=0}^{N-1} n = \frac{1}{2}(N-1)N,$$

The mean follows as

$$\bar{X} = \frac{N-1}{2}.$$

Similarly, since

$$\sum_{n=0}^{N-1} n^2 = \frac{1}{6}(N-1)N(2N-1),$$

¹³See Section 16.4.2.2.

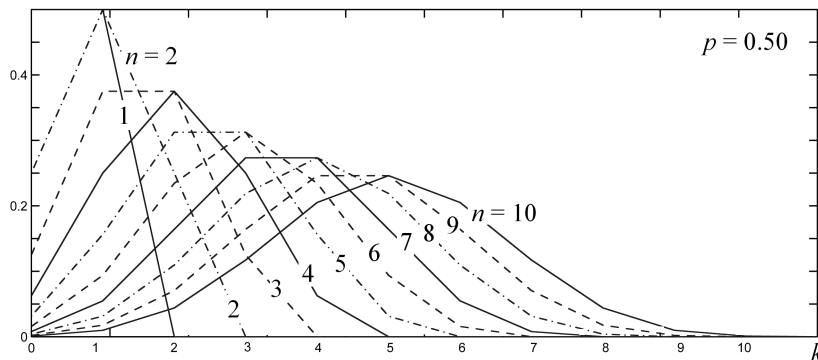


FIGURE 5.9: The binomial probability mass function with for $p = \frac{1}{2}$. Points are connected linearly. See Figure 5.10 for the case of $p = 0.75$. A waterfall plot of the same data is in Figure 5.23.

the second moment is

$$\overline{X^2} = \frac{1}{6}(N-1)(2N-1).$$

The variance of the discrete uniform random variable follows as

$$\sigma_X^2 = \overline{X^2} - \overline{X}^2 = \frac{1}{12}(N-1)(N+1).$$

5.2.2.13 The Binomial Random Variable

The probability density function for the binomial random variable with parameters n and p is

$$f_X(x) = \sum_{k=0}^n \binom{n}{k} p^k (1-p)^{n-k} \delta(t-k).$$

The binomial random variable is a discrete random variable of the lattice type. It models the number of successes, k , in n repeated i.i.d. Bernoulli trials with probability of success, p . The probability mass functions are shown in Figures 5.9 and 5.10. (See also Figures 5.23, 5.24, and 5.25.)

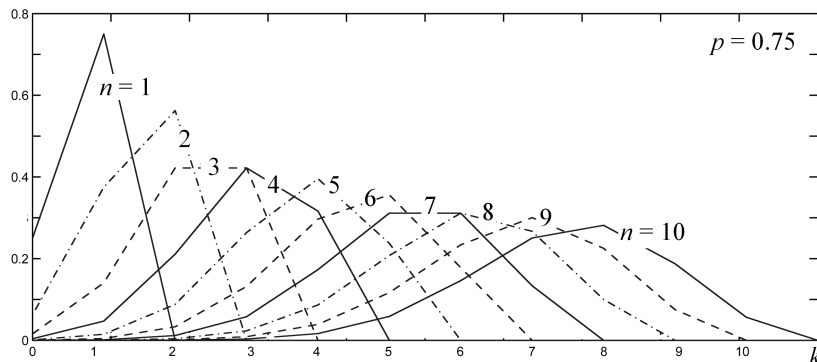


FIGURE 5.10: The binomial probability mass function with for $p = \frac{3}{4}$. Points are connected linearly. See Figure 5.9 for the case of $p = \frac{1}{2}$. A waterfall plot of the same data is in Figure 5.24.

The characteristic function of the binomial random variable follows as

$$\begin{aligned}
 \Phi_X(u) &= \int_{-\infty}^{\infty} f_X(x) e^{-j2\pi ux} dx \\
 &= \sum_{k=0}^n \binom{n}{k} p^k q^{n-k} e^{-j2\pi uk} \\
 &= \sum_{k=0}^n \binom{n}{k} (p e^{-j2\pi u})^k q^{n-k} \\
 &= (p e^{-j2\pi u} + q)^n
 \end{aligned}$$

where $q = 1 - p$ and, in the last step, we have used the binomial series¹⁴.

For the mean of the binomial random variable, we evaluate

$$\frac{d}{du} \Phi_X(u) = -j2\pi np e^{-j2\pi u} (p e^{-j2\pi u} + q)^{n-1}.$$

Thus, using (5.9),

$$\bar{X} = np.$$

Differentiating again

$$\left(\frac{d}{du} \right)^2 \Phi_X(u) = (-j2\pi)^2 e^{-j2\pi u} (p e^{-j2\pi u} + q)^{n-2} [(p e^{-j2\pi u} + q) + (n-1)p].$$

Again using (5.9) gives

$$\bar{X}^2 = np + (n-1)np^2.$$

¹⁴ See Appendix 16.4.1.

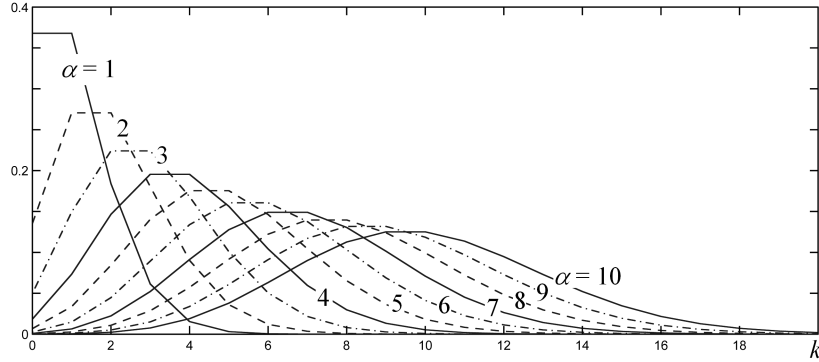


FIGURE 5.11: The Poisson probability mass function for various values of α . (Points are connected linearly. A waterfall plot of the same data is in Figure 5.26.)

The variance of the binomial random variable is thus

$$\sigma_X^2 = \overline{X^2} - (\overline{X})^2 = np(1 - p).$$

5.2.2.14 The Poisson Random Variable

The Poisson random variable with parameter $\alpha > 0$ is a discrete random variable of the lattice type. Its probability density function is

$$f_X(x) = e^{-\alpha} \sum_{n=0}^{\infty} \frac{\alpha^k}{k!} \delta(x - k).$$

Example plots of the corresponding probability mass functions are shown in Figure 5.11. The corresponding characteristic function is

$$\Phi_X(x) = e^{-\alpha} \sum_{n=0}^{\infty} \frac{(\alpha e^{-j2\pi u})^k}{k!}.$$

Using the exponential Taylor series in (2.34) gives the desired result.

$$\Phi_X(x) = e^{-\alpha} \exp(\alpha e^{-j2\pi u}).$$

The second characteristic function is then

$$\Psi_X(u) = -\alpha + \alpha e^{-j2\pi u}.$$

Since

$$\frac{d}{du} \Psi_X(u) = -j2\pi\alpha e^{-j2\pi u},$$

the mean of the Poisson random variable, using (5.14), is

$$\bar{X} = \alpha. \quad (5.34)$$

Differentiating again gives

$$\left(\frac{d}{du}\right)^2 \Psi_X(u) = -(2\pi)^2 \alpha e^{-j2\pi u},$$

and the variance follows from (5.15) as

$$\sigma_X^2 = \alpha. \quad (5.35)$$

Interestingly, then, the Poisson random variable's mean is equal to its variance.

The Poisson Approximation. The probability mass of the binomial random variable can, under certain constraints, be approximated by the probability mass of the Poisson random variable. The binomial random variable's probability mass is

$$p_k = \binom{n}{k} p^k (1-p)^{n-k}. \quad (5.36)$$

The approximation criteria are

$$p \ll 1 \quad (5.37)$$

and

$$n \gg 1. \quad (5.38)$$

Therefore, we expect

$$k \ll n. \quad (5.39)$$

As a consequence

$$\begin{aligned} \binom{n}{k} &= \frac{n!}{k!(n-k)!} \\ &= \frac{1}{k!} \frac{n(n-1)\cdots(n-k+1)(n-k)(n-k-1)\cdots}{(n-k)(n-k-1)\cdots} \\ &\approx \frac{n^k}{k!} \end{aligned} \quad (5.40)$$

Also, since $n \gg k$, we have $(1-p)^{n-k} \approx (1-p)^n$. For $p \ll 1$, we can approximate $(1-p) \approx e^{-p}$. In summary,

$$(1-p)^{n-k} \approx (1-p)^n \approx (e^{-p})^n = e^{-np}.$$

This and the approximation in (5.40) when substituted into (5.36), give

$$p_k = \binom{n}{k} p^k (1-p)^{n-k} \approx e^{-np} \frac{(np)^k}{k!} \quad (5.41)$$

The binomial probability mass can therefore be approximated by a Poisson probability mass.

5.2.3 DISTRIBUTIONS OF SUMS OF RANDOM VARIABLES

We now examine distributions of the sum

$$S_n = \sum_{k=1}^n X_k. \quad (5.42)$$

For continuous random variables, the probability density function of the sum is a continuous function. For discrete time, the probability density function is of the form

$$f_{S_n}(x) = \sum_{k=-\infty}^{\infty} p_{S_n}[k] \delta(x - x_k)$$

where $p_{S_n}[k]$ is the probability mass. In either case, the characteristic function of the sum is

$$\begin{aligned} \Phi_{S_n}(u) &= E[e^{-j2\pi u S_n}] \\ &= E[\exp(-j2\pi u \sum_{k=1}^n X_k)] \\ &= E[\prod_{k=1}^n \exp(-j2\pi u X_k)] \end{aligned}$$

5.2.3.1 The Sum of Independent Random Variables

If the random variables are independent, the characteristic function of the sum is

$$\begin{aligned} \Phi_{S_n}(u) &= \prod_{k=1}^n E[\exp(-j2\pi u X_k)] \\ &= \prod_{k=1}^n \Phi_{X_k}(u). \end{aligned} \quad (5.43)$$

The corresponding second characteristic function follows.

$$\Psi_{S_n}(u) = \sum_{k=1}^n \Psi_{X_k}(u). \quad (5.44)$$

Differentiating both sides and applying (5.14) reveals that the mean of the sum of independent random variables is the sum of the means.

$$\overline{S_n} = \sum_{k=1}^n \overline{X_k}. \quad (5.45)$$

Similarly, differentiating (5.44) twice and applying (5.15) shows that the variance of the sum of independent random variables is equal to the sum of the random variables' variances.

$$\sigma_{S_n}^2 = \sum_{k=1}^n \sigma_{X_k}^2. \quad (5.46)$$

These results indicate how functions shift and spread when they are convolved. Taking the inverse Fourier transform of (5.43) gives

$$f_{S_n}(x) = f_{X_1}(x) * f_{X_2}(x) * \cdots * f_{X_k}(x) * \cdots * f_{X_n}(x)$$

The center of mass of $f_{S_n}(x)$ is the sum of the means in (5.45). The dispersion of the convolution, σ_{S_n} , becomes larger, as indicated by the sum in (5.46), *i.e.* the operation of convolution spreads.

5.2.3.2 Distributions Closed Under Independent Summation

We say a random variable is closed under independent summation if the summation of independent random variables in a class results in random variable in that same class. The sum of independent Gaussian random variables, for example, is a Gaussian random variable. Exponential, uniform, Laplace and geometric random variables are not closed under independent summation. Here are some random variables that are¹⁵.

- *Gaussian Random Variables.* If n independent Gaussian random variables with parameters $\overline{X_k}$ and $\sigma_{X_k}^2$ are added, the characteristic func-

¹⁵The Pearson III random variable is treated in Exercise 5.12 and the negative binomial random variable is analyzed in Exercise 5.14. Both are closed under independent summation.

tion of their sum is

$$\begin{aligned}\Phi_{S_n}(u) &= \prod_{k=1}^n e^{-j2\pi u \overline{X_k}} e^{-(2\pi u \sigma_{X_k})^2} \\ &= \exp(-j2\pi u \sum_{k=1}^n \overline{X_k}) \exp(-(2\pi u)^2 \sum_{k=1}^n \sigma_{X_k}^2) \\ &= e^{-j2\pi u \overline{S_n}} e^{-(2\pi u)^2 \sigma_{S_n}^2}.\end{aligned}$$

Therefore, the sum is also distributed as a Gaussian random variable with mean

$$\overline{S_n} = \sum_{k=1}^n \overline{X_k}$$

and variance

$$\sigma_{S_n} = \sum_{k=1}^n \sigma_{X_k}^2.$$

- *Gamma Random Variables.* If n independent Gamma random variables with parameters λ and α_k are added, the characteristic function of their sum is that of a gamma random variable. Specifically,

$$\Phi_{S_n}(u) = \frac{1}{(1 + j2\pi u/\lambda)^{\alpha_{S_n}}}$$

where

$$\alpha_{S_n} = \sum_{k=1}^n \alpha_k.$$

The result extends to Erlang and chi-square random variables which are special cases of the gamma random variable.

- *Cauchy Random Variables.* We add n independent Cauchy random variables. The characteristic function of the sum is

$$\begin{aligned}\Phi_{S_n}(u) &= \prod_{k=1}^n e^{-2\pi|u|\alpha_k} \\ &= \exp(-2\pi|u| \sum_{k=1}^n \alpha_k) \\ &= e^{-2\pi\alpha_{S_n}|u|}\end{aligned}$$

The result is a Cauchy random variable with parameter

$$\alpha_{S_n} = \sum_{k=1}^n \alpha_k.$$

- *Poisson Random Variables.* The sum of n independent Poisson random variables with parameter α_k is

$$\begin{aligned}\Phi_{S_n}(u) &= \prod_{k=1}^n \exp(\alpha_k (e^{-j2\pi u} - 1)) \\ &= \exp\left(\sum_{k=1}^n \alpha_k (e^{-j2\pi u} - 1)\right) \\ &= \exp(\alpha_{S_n} (e^{-j2\pi u} - 1))\end{aligned}$$

The sum is a Poisson random variable with parameter

$$\alpha_{S_n} = \sum_{k=1}^n \alpha_k.$$

5.2.3.3 The Sum of i.i.d. Random Variables

We now examine the specific case of the density function of the sum when all components are identically distributed. If, in addition to being independent, the random variables are identically distributed, then all of the characteristic functions of the random variables in the sum are identical and

$$\Phi_{X_k}(u) = \Phi_X(u) \text{ for } 1 \leq k \leq n.$$

The characteristic function of the sum in (5.43) then becomes

$$\Phi_{S_n}(u) = \Phi_X^n(u).$$

The mean and variance of the sum, from (5.45) and (5.46), are

$$\overline{S_n} = n \overline{X}$$

and

$$\sigma_{S_n}^2 = n \sigma_X^2.$$

5.2.3.4 The Average of i.i.d. Random Variables

The *average*, or *sample mean*, of n i.i.d. random variables is

$$A_n = \frac{1}{n} \sum_{k=1}^n X_k = \frac{1}{n} S_n. \quad (5.47)$$

Following the same procedure as for the sum, we obtain

$$\Phi_{A_n}(u) = \Phi_X^n\left(\frac{u}{n}\right). \quad (5.48)$$

The second characteristic function of the average is

$$\Psi_{A_n}(u) = n \Psi_X\left(\frac{u}{n}\right). \quad (5.49)$$

Differentiating once gives the mean of the average as

$$\begin{aligned} \overline{A_n} &= \frac{1}{-j2\pi} \frac{d}{du} \Psi_{A_n}(0) \\ &= \frac{n}{-j2\pi} \frac{d}{du} \Psi_X\left(\frac{u}{n}\right) \Big|_{u=0} \\ &= \overline{X}. \end{aligned} \quad (5.50)$$

The average is used to estimate the mean. Therefore, the expected value of the average should be equal to the mean. We have here showed that it, indeed, is.

As the number, n , of samples increases, the accuracy of the average in estimation of the mean should increase. The uncertainty of the average in estimating the mean is the standard deviation, σ_{A_n} . This can be obtained by taking the second derivative of (5.49).

$$\begin{aligned} \sigma_{A_n}^2 &= \frac{-n}{(2\pi)^2} \left(\frac{d}{du}\right)^2 \Psi_X\left(\frac{u}{n}\right) \Big|_{u=0} \\ &= \sigma_X^2/n. \end{aligned} \quad (5.51)$$

The dispersion, σ_{A_n} , therefore decreases by a factor $1/\sqrt{n}$ and, as $n \rightarrow \infty$, goes to zero. Thus, not only does the expected value of the average equal the mean, but the uncertainty of this measure goes to zero as n tends to ∞ . Recall the deterministic random variable has zero variance¹⁶. The result is better stated using a law of large numbers.

5.2.4 THE LAW OF LARGE NUMBERS

The law of large numbers states that, as the number of samples used to compute the average in (5.48) increases, the average approaches the mean. Thus, as the number of rolls of a fair die increase without number, the percentage of instances where six dots show will approach $\frac{1}{6}$.

Theorem 5.2.1. *The weak law of large numbers¹⁷ states for a random*

¹⁶See Section 5.2.2.10.

¹⁷The strong law of large numbers is that, if $\overline{X} < \infty$, then $\lim_{n \rightarrow \infty} \Pr[A_n = \overline{X}] = 1$, i.e., the average converges *almost surely* to the mean.

variable with finite mean and variance, for any $\epsilon > 0$, that

$$\lim_{n \rightarrow \infty} \int_{x=\bar{X}-\epsilon}^{\bar{X}+\epsilon} f_{A_n}(x) dx = 1. \tag{5.52}$$

Thus, all of the probability mass of the density function for the average squeezes into the interval $\bar{X} \pm \epsilon$. In the limit, the density function resembles that of a deterministic random variable. This is illustrated in Figure 5.12 for the uniform random variable.

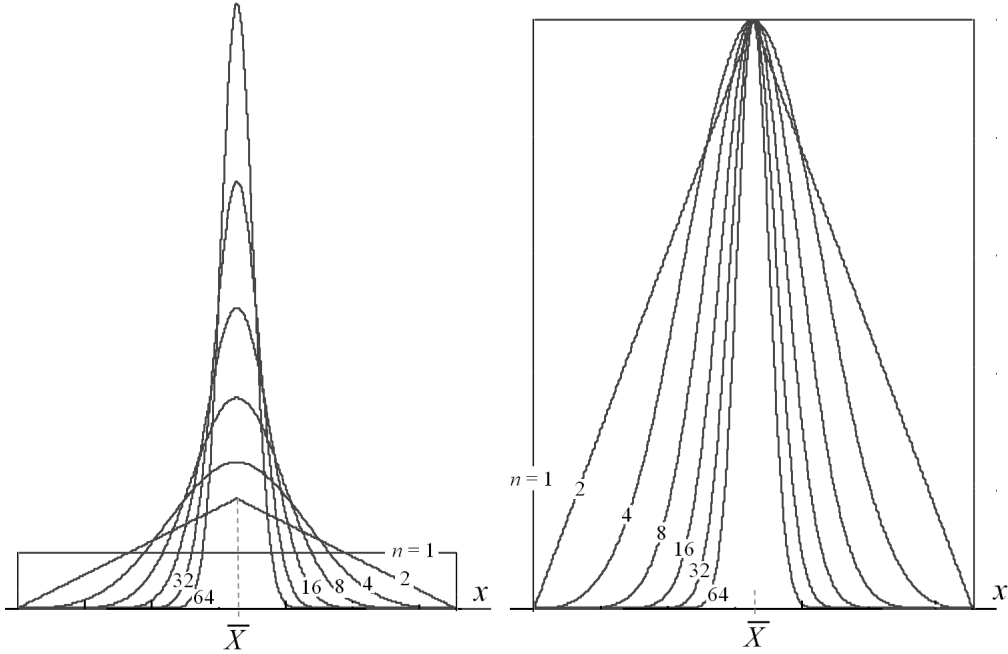


FIGURE 5.12: An illustration of the law of large numbers in (5.52) for a uniform random variable. As the number, n , of samples used in the average increases, the probability density function, as shown on the left, approaches a Dirac delta centered on the mean, \bar{X} . An arbitrarily large percentage of the probability mass can thus be contained in any fixed neighborhood around \bar{X} . On the left are shown the probability density functions, $f_{A_n}(x)$, for various values of n . The plots on the right are of the same functions, but each has been normalized to have the same maximum value. Note also, as required by the central limit theorem, a Gaussian shape emerges.

Proof. To show the weak law of large numbers, we use the Chebyshev

inequality in (5.18).

$$\int_{|x-\bar{A}_n|\leq a} f_{A_n}(x)dx \geq 1 - \left(\frac{\sigma_{A_n}}{a}\right)^2.$$

From (5.50), the expected value of the average is equal to the random variable's expected value. If we also apply the variance relationship in (5.51), Chebyshev's inequality becomes

$$\int_{|x-\bar{X}|\leq a} f_{A_n}(x)dx \geq 1 - \frac{1}{n} \left(\frac{\sigma_X}{a}\right)^2.$$

As $n \rightarrow \infty$, the right side of the inequality approaches one and the weak law of large numbers in (5.52) follows. \square

5.2.4.1 Stochastic Resonance

The law of large number establishes that the average converges to the mean. We present an example of *stochastic resonance* that illustrates the law of large numbers [1005]. Stochastic resonance is loosely defined as the phenomenon in a detection process wherein the addition of just the right amount and type of noise improves performance. Too little or too much noise result in degraded performance. The phenomena has numerous manifestations [23, 521, 1005, 1082, 1273, 1749]

Pictures of the type illustrated in Figure 5.13 are used to illustrate a type of stochastic resonance when a simple threshold detector is used [1005]. A gray level image is subjected to noise and is then subjected to a threshold. Too little noise renders the picture unrecognizable as does too much noise. When just the right amount of noise is added, a semblance of the original image is evident. The $\alpha = 0.5$ image from the right is at stochastic resonance.

Let a pixel in the image be denoted by x where x is a gray level between zero and one. We choose to corrupt the pixel by noise Ξ with a uniform random variable with probability density function

$$f_{\Xi}(\xi) = \frac{1}{2\alpha} \Pi\left(\frac{\xi}{2\alpha}\right). \quad (5.53)$$

The pixel now has a value of $Y = x + \Xi$. We threshold this at a level T to obtain either a value of zero (black) or one (white). This value is the random variable

$$W(x) = \mu(Y - T) = \mu(x + \Xi - T).$$

W must either be one or zero. Its expected value is

$$\begin{aligned}\overline{W}(x) &= \frac{1}{2\alpha} \int_{\xi=-\alpha}^{\alpha} \mu(x + \xi - T) d\xi \\ &= \begin{cases} 1 & ; \quad T - x \leq -\alpha \\ \frac{1}{2\alpha} \int_{\xi=T-x}^{\alpha} d\xi = \frac{\alpha - T + x}{2\alpha} & ; \quad -\alpha \leq T - x \leq \alpha \\ 0 & ; \quad T - x \geq \alpha \end{cases}\end{aligned}$$

For

$$\alpha = T = \frac{1}{2}, \quad (5.54)$$

we are at stochastic resonance because, at these values, the expected value of the threshold is equal to the pixel's value.

$$\overline{W}(x) = x.$$

For α and T at any other values, we are not at resonance. Indeed, from simply a visual grading, the $\alpha = 0.5$ image in Figure 5.13 can be argued to be the best representation of the original.

At resonance, the law of large numbers states that the average of a number of W 's will approach x in the sense of (5.52). This is illustrated in Figure 5.15 for an image at stochastic resonance. As the number of images used in the average increases, the average looks more and more like the original. The average using 1024 images is indistinguishable from the original.

Figure 5.18 illustrates what happens at noise levels other than resonance. The original of the image *Brother Ray* is shown in the upper left corner. Each of the remaining images is for 1024 averaged images subjected to noise at a level α and then clipped. As in the previous example, resonance occurs at $\alpha = \frac{1}{2}$. $\alpha = 0, \frac{1}{4}$ is too little noise, and $\alpha = \frac{3}{4}, 1$ in is too much noise. They do not faithfully reconstruct the original image.

Stochastic resonance, in another context, is the topic of Exercise 5.23.

5.2.5 THE CENTRAL LIMIT THEOREM

The central limit theorem states that, under loose conditions, the sum of random variables will be a Gaussian random variable. For independent random variables, the central limit theorem results from the property that convolution of a number of functions, under mild conditions, will approach

a Gaussian shaped curve. We will illustrate this for the sum of i.i.d. random variables. Define the normalized random variable

$$Z_n = \frac{A_n - \overline{A_n}}{\sigma_{A_n}}. \quad (5.55)$$

It follows that

$$\overline{Z_n} = 0$$

and

$$\sigma_{Z_n} = 1.$$

Our derivation will be made simpler by assuming $\overline{X} = 0$. This is done without loss of generality since shifting a probability density function to the origin to give a zero mean followed by autoconvolution is equivalent to autoconvolving first and then shifting. Since $\overline{X} = 0$, we have $\overline{A_n} = 0$, and the characteristic function of (5.55) is

$$\begin{aligned} \Phi_{Z_n}(u) &= E[e^{-j2\pi u Z_n}] \\ &= E\left[\exp\left(-j2\pi u \frac{A_n - \overline{A_n}}{\sigma_{A_n}}\right)\right] \\ &= E\left[\exp\left(-j2\pi u \frac{A_n}{\sigma_{A_n}}\right)\right] \\ &= \Phi_{A_n}\left(\frac{u}{\sigma_{A_n}}\right) \end{aligned}$$

Using the characteristic function of the average in (5.48) and (5.51) gives

$$\begin{aligned} \Phi_{Z_n}(u) &= \Phi_{A_n}\left(\frac{u}{n\sigma_{A_n}}\right) \\ &= \Phi_X^n\left(\frac{u}{\sqrt{n}\sigma_X}\right). \end{aligned}$$

Use the Taylor series of the characteristic function for the random variable X in (5.10) gives

$$\begin{aligned} \Phi_{Z_n}(u) &= \left(\sum_{k=0}^{\infty} \frac{1}{k!} \left(\frac{-j2\pi u}{\sqrt{n}\sigma_X}\right)^k \overline{X^k}\right)^n \\ &= \left(1 - \frac{j2\pi u}{\sqrt{n}\sigma_X} \overline{X} - \frac{(2\pi u)^2}{n\sigma_X^2} \frac{\overline{X^2}}{2} + \dots\right)^n \\ &= \left(1 - \frac{(2\pi u)^2}{n\sigma_X^2} \frac{\overline{X^2}}{2} + \dots\right)^n && \text{; since } \overline{X} = 0 \\ &= \left(1 - \frac{2(\pi u)^2}{n} + \dots\right)^n && \text{; since } \overline{X^2} = \sigma_X^2 \end{aligned}$$

The higher order terms have powers of n that will tend to zero as n increases. We can now make use of the limit¹⁸ for large n

$$\Phi_{Z_n}(u) \rightarrow \exp(-2(\pi u)^2)$$

From Table 5.1, this is recognized as the characteristic function of a Gaussian random variable with zero mean and unit variance. Note that this derivation of the central limit theorem for the sum of i.i.d. random variables makes the assumption that the mean and variance of the random variable X exist. Such is not the case, for example, with the Cauchy random variable and certain cases of the Pareto random variable.

5.2.5.1 The Central Limit Theorem Applied to Randomly Generated Probability Density Functions

- Adding i.i.d. uniform random variables together results in a probability density function equal to the convolutional concatenation of N rectangle functions. This is illustrated in Figure 5.19. The result is becoming graphically indistinguishable from the Gaussian as N increases.
- The central limit theorem is also applicable when the probability density functions are not identical. This is illustrated in Figure 5.20 where six randomly generated probability density functions are shown. The convolution of these functions is shown in Figure 5.21. The Gaussian with the same mean and variance is shown with dashed lines. The curves are similar. An example of the cumulative convergence is shown in Figure 5.22 where, in each step, a new randomly generated probability density function is added. Graphically, we have close convergence to the Gaussian using six functions.

5.2.5.2 Random Variables That Are Asymptotically Gaussian

Many of the distributions discussed herein that are closed under addition approach Gaussian random variables. We adopt the following shorthand notation for the Gaussian random variable.

$$N(\bar{X}, \sigma_X^2; x) := \frac{1}{\sqrt{2\pi}\sigma_X} \exp\left(-\frac{(x - \bar{X})^2}{2\sigma_X^2}\right).$$

¹⁸ See (16.3) in Appendix 16.3.

The sum of many i.i.d. random variables asymptotically approaches a Gaussian. We need only identify the mean and variance of the random variable sum. This becomes the mean and variance of the Gaussian. Here is a partial list.

- *Gaussian random variable.*

$$f_{S_n}(x) = \frac{1}{\sqrt{2\pi}\sqrt{n}\sigma_X} \exp\left(-\frac{(x - n\bar{X})^2}{2n\sigma_X^2}\right) = N(n\bar{X}, n\sigma_X^2; x)$$

- *Gamma random variable.*

$$f_{S_n}(x) = \frac{\lambda(\lambda x)^{n\alpha-1} e^{-\lambda x}}{\Gamma(n\alpha)} \rightarrow N\left(\frac{n\alpha}{\lambda}, \frac{n\alpha}{\lambda^2}; x\right)$$

- *Erlang random variable.*

$$f_{S_n}(x) = \frac{\lambda(\lambda x)^{nm-1} e^{-\lambda x}}{(nm-1)!} \rightarrow N\left(\frac{nm}{\lambda}, \frac{nm}{\lambda^2}; x\right)$$

Indeed, note the $n = 13$ plot of the Erlang probability density function in Figure 5.5 resembles a Gaussian curve.

- *Chi-square random variable.*

$$f_{S_n}(x) = \frac{x^{(nk-2)/2} e^{-x/2}}{2^{nk/2} \Gamma(nk/2)} \rightarrow N(k, 2k; x).$$

The $k = 13$ plot for the chi-squared probability density function in Figure 5.4 closely resembles a Gaussian curve.

- *Binomial random variable.* For notational clarity, let the random variable parameters be p and m . As always, $q = 1 - p$.

$$p_{S_n}[k] = \binom{nm}{k} p^k q^{nm-k} \rightarrow N(nmp, nmpq; x).$$

The binomial graphically approaching a Gaussian curve is graphically evident, for $p = \frac{1}{2}$, in Figure 5.23 and, for $p = 0.75$, in Figure 5.24. The central limit theorem applies to the binomial random variable for $p = 0.95$ but, as evident in Figure 5.24, convergence takes longer. Application of the central limit theorem to the binomial random variable is oft called the *deMoivre-Laplace theorem*.

- *Poisson random variable.*

$$p_{S_n}[k] = \frac{(n\alpha)^k e^{-n\alpha}}{k!} \rightarrow N(n\alpha, n\alpha; x).$$

The approach of the Poisson random variable to the Gaussian is graphically evident in Figure 5.26.

- *The negative binomial random variable's* probability density function approaches a Gaussian as $r \rightarrow \infty$. See Exercise 5.14.
- *The Pearson III random variable's* probability density function as the parameter $p \rightarrow \infty$. See Exercise 5.12.

5.3 Uncertainty in Wave Equations

A function, $\psi_X(x)$, possibly complex, is said to be a *wave function* if $f_X(x) = |\psi_X(x)|^2$ is a probability function. Let $\Psi_V(v)$ be the Fourier transform of $\psi_X(x)$. Then, from Parseval's theorem,

$$\int_{-\infty}^{\infty} |\psi_X(x)|^2 dx = \int_{-\infty}^{\infty} |\Psi_V(v)|^2 dv = 1$$

and $f_V(v) = |\Psi_V(v)|^2$ can also be considered a probability density function. Thus, $\Psi_V(v)$ is also a wave function. The scaling theorem states that, as a function is stretched in one domain, it is squeezed in the other. We thus expect that, as the variance in one domain is increased, the variance in the other will decrease. This property is expressed via the *uncertainty relationship*

$$\sigma_V \sigma_X \geq \frac{1}{4\pi}. \quad (5.56)$$

The uncertainty relationship is used in Section 15.3 to derive Heisenberg's uncertainty principle from Schrödinger's equation.

Proof. To show the uncertainty relationship in (5.56), we will assume, with no loss of generality, that both \bar{X} and \bar{V} are zero¹⁹. Then $\sigma_X^2 = \overline{X^2}$ and

¹⁹For arbitrary \bar{V} , the new wave function $\hat{\psi}_X(x) = \psi_X(x)e^{j2\pi x\bar{V}}$ will give a $\hat{\Psi}_V(v)$ with a zero mean.

$$\sigma_V^2 = \overline{V^2}.$$

$$\begin{aligned} \sigma_X^2 \sigma_V^2 &= \int_{-\infty}^{\infty} x^2 f_X(x) dx \int_{-\infty}^{\infty} v^2 f_V(v) dv \\ &= \int_{-\infty}^{\infty} x^2 |\phi_X(x)|^2 dx \int_{-\infty}^{\infty} v^2 |\Phi_V(v)|^2 dv \quad (5.57) \\ &= \int_{-\infty}^{\infty} |x\phi_X(x)|^2 dx \frac{1}{(2\pi)^2} \int_{-\infty}^{\infty} \left| \frac{d\psi_X(x)}{dx} \right|^2 dx \end{aligned}$$

where, in the last step, we have used the power and derivative theorems. Schwarz's inequality²⁰ is

$$\left| \Re \int_{-\infty}^{\infty} g(x)h^*(x)dx \right|^2 \leq \int_{-\infty}^{\infty} |g(x)|^2 dx \int_{-\infty}^{\infty} |h(x)|^2 dx$$

We apply this to (5.57) with

$$g(x) = x\psi_X(x)$$

and

$$h(x) = \frac{d\psi_X(x)}{dx}.$$

The result is

$$\begin{aligned} \sigma_X^2 \sigma_V^2 &\geq \frac{1}{(2\pi)^2} \left| \Re \int_{-\infty}^{\infty} \left(x\psi_X^*(x) \frac{d\psi_X(x)}{dx} \right) dx \right|^2 \\ &= \frac{1}{(2\pi)^2} \left| \Re \int_{-\infty}^{\infty} \frac{1}{2} x \frac{d}{dx} (\psi_X(x)\psi_X^*(x)) dx \right|^2 \quad (5.58) \\ &= \frac{1}{(4\pi)^2} \left| \int_{-\infty}^{\infty} x \frac{d}{dx} f_X(x) dx \right|^2 \end{aligned}$$

If \overline{X} is finite, then²¹

$$xf_X(x)|_{x=\pm\infty} = 0.$$

Integrating by parts

$$\begin{aligned} \int_{-\infty}^{\infty} x \frac{d}{dx} f_X(x) dx &= xf_X(x)|_{x=\pm\infty} + \int_{-\infty}^{\infty} f_X(x) dx \\ &= 1 \end{aligned}$$

Substituting into (5.58) gives

$$\sigma_X^2 \sigma_V^2 \geq \frac{1}{(4\pi)^2}$$

which is the desired result. \square

²⁰See Appendix 16.1.

²¹ Since $\overline{X} = \int_{-\infty}^{\infty} xf_X(x)dx$, the integrand must go to zero at $\pm\infty$ if the integral is finite.

5.4 Stochastic Processes

A stochastic process can be either discrete or continuous time signal and can be used to model either noise or a signal. In many applications, the first and second order statistics of a stochastic process suffice for a description.

Example 5.4.1. Poisson Point Processes. The Poisson approximation in (5.41) is valuable for modelling random points on a line. Consider the interval $[0, t]$ and a subsumed subinterval of duration T . If a point is placed randomly on $[0, t]$, the probability it lands in the subinterval T is

$$p = \frac{T}{t}.$$

Repeat the trial n times, The number of successes is a binomial random variable with parameters n and p . Keep T constant and let t and n be large keeping constant their ratio

$$\lambda = \frac{n}{t}.$$

The criteria in (5.37, 5.38,5.39) for the Poisson approximation are fulfilled and, using (5.41), we have

$$p_k \approx e^{-\lambda T} \frac{(\lambda T)^k}{k!} \quad (5.59)$$

As n and t grow without bounds, the approximation becomes exact. The $n = \infty$ points on the interval from zero to ∞ are said to be a *Poisson point process* with parameter λ . This stochastic process is used to measure, for example, random arrival of photons on a photodetector and arrival of messages at a router. It is also a good model for the pops heard when popping popcorn and the audible hits of rain on a metal roof. The cumulative spotting of a sidewalk by light rain is an example of a spatial Poisson process.

5.4.1 FIRST AND SECOND ORDER STATISTICS

The mean of a continuous time stochastic process, $\xi(t)$, is

$$\overline{\xi(t)} = E[\xi(t)]$$

where E denotes the expected value operator. The *noise level* is the variance of the process:

$$\begin{aligned}\text{var } \xi(t) &= E[|\xi(t) - \overline{\xi(t)}|^2] \\ &= \overline{|\xi(t)|^2} - |\overline{\xi(t)}|^2.\end{aligned}$$

If a process is *zero mean*, then $\overline{\xi(t)}$ is zero and the noise level is $\overline{|\xi(t)|^2}$. If a process is a signal, this is called the *signal level*.

Both the mean and noise (signal) level are first order statistics since they are only concerned about the process at a single point in time. Second order statistics are concerned about the process at two different points in time. The *autocorrelation*, for example, is

$$R_\xi(t, \tau) = E[\xi(t)\xi^*(\tau)]. \quad (5.60)$$

Note that

$$R_\xi(t, t) = \overline{|\xi(t)|^2}. \quad (5.61)$$

Similarly, the cross correlation between two processes, $\xi(t)$ and $\eta(t)$, is defined as

$$R_{\xi\eta}(t, \tau) = E[\xi(t)\eta^*(\tau)].$$

Example 5.4.2. *Poisson Point Process Mean and Autocorrelation.*

Using the Poisson point process in Example 5.4.1 for a given λ , define the *Poisson counting process* by

$$X(t) = \{k \mid k = \text{the number of point on the interval } (0, t)\}.$$

For a given t , the process $X(t)$ is a Poisson random variable with parameter $\alpha = \lambda t$. Thus

$$E[X(t)] = \lambda t$$

and

$$\sigma_{X(t)}^2 = \lambda t. \quad (5.62)$$

It follows that

$$\overline{X^2(t)} = \lambda t (1 + \lambda t)$$

For the autocorrelation, we write

$$R_X(t, \tau) = E[X(t)X(\tau)].$$

Choose, for now, $t \geq \tau$ so that the number of Poisson points on $(0, \tau)$ is independent of the number of points on (τ, t) . Then

$$\begin{aligned} E[X(\tau) (X(t) - X(\tau))] &= E[X(\tau)] E[X(t) - X(\tau)] \\ &= \lambda\tau \lambda(t - \tau) \end{aligned} \quad (5.63)$$

Since

$$X(t)X(\tau) = X(\tau) [X(\tau) + X(t) - X(\tau)]$$

we have

$$\begin{aligned} R_X(t, \tau) &= E[X(\tau) (X(\tau) + X(t) - X(\tau))] \\ &= E[X(\tau) (X(t) - X(\tau)) + X^2(\tau)] \end{aligned}$$

Using (5.62) and (5.63), we therefore have

$$\begin{aligned} R_X(t, \tau) &= \lambda\tau \lambda(t - \tau) + \lambda\tau (1 + \lambda\tau) \\ &= \lambda^2 t\tau + \lambda\tau \end{aligned}$$

This, however, is valid only for $t \geq \tau$. For the general case, the autocorrelation for the Poisson counting process is

$$R_X(t, \tau) = \lambda^2 t\tau + \lambda \min[t, \tau] \quad (5.64)$$

5.4.1.1 Stationary Processes

A process that does not change its character with respect to time is said to be *stationary*. A process is said to be *wide sense stationary* (or *stationary in the wide sense*) if it meets two conditions. First, the mean of the process must be a constant for all time.

$$\overline{\xi(t)} = \bar{\xi}.$$

Secondly, the autocorrelation is only a function of the distance between the two points of interest.

$$E[\xi(t)\xi^*(\tau)] = R_\xi(t - \tau). \quad (5.65)$$

For such processes, the autocorrelation can thus be described by a one dimensional rather than a two dimensional function²².

²² For stationary processes, the two dimensional autocorrelation function becomes one dimensional. The autocorrelation therefore becomes invariant to shifts.

Example 5.4.3. Let $\xi(t)$ be the current or voltage through a one ohm resistor. The instantaneous power is a stochastic process, $P(t) = \xi^2(t)$. If $\xi(t)$ is stationary, the average power dissipated by the resistor is

$$\overline{P(t)} = \overline{\xi^2}. \quad (5.66)$$

Therefore, the second moment of a stochastic process is associated with power.

Properties of the autocorrelation for a real signal include

(a) *Relation to second moment.* For stationary processes, (5.61) becomes²³

$$R_\xi(0) = \overline{\xi^2}. \quad (5.67)$$

Similarly, in discrete time

$$R_\xi[0] = \overline{\xi^2}.$$

(b) *Hermetian property.* The autocorrelation obeys the symmetry constraint

$$R_\xi(t) = R_\xi^*(-t). \quad (5.68)$$

Similarly, in discrete time

$$R_\xi[n] = R_\xi^*[-n].$$

(c) *Bounded by the second moment.* The autocorrelation is bounded by the second moment of the process²⁴.

$$|R_\xi(\tau)| \leq \overline{\xi^2}. \quad (5.69)$$

The property is also true in discrete time

$$|R_\xi[n]| \leq \overline{\xi^2}$$

This is similar to the linear system wherein, if the impulse response becomes a function of one variable, the system is dubbed time invariant. In a thesaurus, the words *stationary* and *time invariant* could appear as synonyms. Indeed, stationary stochastic processes are processes whose character does not change with respect to time. A time invariant system is a system whose parameters do not change with time.

²³ See Exercise 5.25.

²⁴ See Exercise 5.24 for a proof.

5.4.2 POWER SPECTRAL DENSITY

The *power spectral density*, $S_\xi(u)$, of a wide sense stationary process can be defined in continuous time as the Fourier transform of the autocorrelation.

$$R_\xi(t) \longleftrightarrow S_\xi(u).$$

The power spectral density measures the power content of the process at each frequency component.

For a wide sense stationary discrete process, the autocorrelation is

$$R_\xi[n - m] = E \{ \xi[n] \xi^*[m] \}. \quad (5.70)$$

The power spectral density for such processes is given by a Fourier series.

$$S_\xi(f) = \sum_{n=-\infty}^{\infty} R_\xi[n] e^{-j2\pi n f}. \quad (5.71)$$

For discrete time stochastic processes, the power spectral density is therefore periodic with a period of one.

5.4.3 SOME STATIONARY NOISE MODELS

Here we list some commonly used autocorrelation functions. For continuous stochastic processes, the power spectrum's inverse transform is the autocorrelation function with

$$\overline{|\xi(t)|^2} = \int_{-\infty}^{\infty} S_\xi(u) du \quad (5.72)$$

or, for a discrete stochastic process,

$$\overline{|\xi[n]|^2} = \int_{-\frac{1}{2}}^{\frac{1}{2}} S_\xi(f) df. \quad (5.73)$$

5.4.3.1 Stationary Continuous White Noise

Real stationary white noise has an autocorrelation of

$$R_\xi(\tau) = \overline{\xi^2} \delta(\tau). \quad (5.74)$$

Only for white noise does the notation $\overline{|\xi|^2}$ *not* correspond to the second moment of the process. Indeed, the noise level for this process is infinite. White noise is so named because its power spectral density

$$S(u) = \overline{\xi^2} \quad (5.75)$$

has the same energy level at every frequency.

Because continuous white noise requires an infinite amount of power, it does not physically exist. A physical noise which closely approximates continuous white noise is *thermal noise* (or *Johnson-Nyquist noise*). The noise, in volts, associated with resistor R ohms has power spectral density

$$S_{\xi}(u) = 2RkT \frac{\vartheta u}{e^{\vartheta u} - 1}$$

where

$$\vartheta = \frac{h}{kT},$$

k is Boltzmann's constant²⁵, h is Planck's constant²⁶, and T is temperature in degrees Kelvin. For $\vartheta u \ll 1$, we approximate $e^{\vartheta u} \simeq 1 + \vartheta u$ and

$$S_{\xi}(u) \simeq 2RkT = \text{constant}; |\vartheta u| \ll 1.$$

Over this interval, thermal noise is therefore approximately white.

5.4.3.2 Stationary Discrete White Noise

This is a discrete process with autocorrelation

$$R_{\xi}[n] = \overline{\xi^2} \delta[n]. \quad (5.76)$$

Note that one does not obtain a discrete white sequence by sampling a continuous white noise process. Here, for example, the noise level is finite.

5.4.3.3 Laplace Autocorrelation

For a given positive parameter λ , the Laplace autocorrelation of a real process is

$$R_{\xi}(\tau) = \overline{\xi^2} e^{-\lambda|\tau|}. \quad (5.77)$$

It follows that

$$S_{\xi}(u) = \frac{2\lambda \overline{\xi^2}}{\lambda^2 + (2\pi u)^2}. \quad (5.78)$$

²⁵ $k = 1.3807 \times 10^{-16} \text{ J K}^{-1}$

²⁶ $h = 6.626068 \times 10^{-34} \text{ m}^2 \text{ kg /sec}^2$

5.4.3.4 Ringing Laplace Autocorrelation

A special case of the Laplace autocorrelation is the *ringing Laplace autocorrelation* where

$$R_\xi(\tau) = \overline{\xi^2} e^{-\lambda|\tau|} \cos(2\pi v\tau)$$

where v is a given frequency. The corresponding power spectral density is

$$S_\xi(u) = \lambda \overline{\xi^2} \left[\frac{1}{\lambda^2 + (2\pi(u-v))^2} + \frac{1}{\lambda^2 + (2\pi(u+v))^2} \right].$$

5.4.4 LINEAR SYSTEMS WITH STATIONARY STOCHASTIC INPUTS

A stochastic process, $\xi(t)$, is placed through an LTI system with deterministic impulse response $h(t)$. The system output is given by the convolution

$$\eta(t) = \xi(t) * h(t). \quad (5.79)$$

Then the cross correlation between input and output is²⁷

$$R_{\eta\xi}(\tau) = R_\xi(\tau) * h(\tau) \quad (5.80)$$

or, in terms of the power spectral densities,

$$S_{\eta\xi}(u) = S_\xi(u)H(u).$$

The output's autocorrelation is

$$R_\eta(t) = h(t) * h^*(-t) * R_\xi(t) = [h(t) \star h(t)] * R_\xi(t) \quad (5.81)$$

or, in the frequency domain,

$$S_\eta(u) = |H(u)|^2 S_\xi(u). \quad (5.82)$$

The same relationship holds for discrete time.

Example 5.4.4. Poisson point processes and shot noise. Extend the Poisson counting process in Example 5.4.2 to $(-\infty, \infty)$ and differentiate.

²⁷See Exercise 5.22 for proofs of (5.80) and (5.81).

The example is a sequence of Dirac deltas located at Poisson point locations

$$Y(t) = \sum_{n=-\infty}^{\infty} \delta(t - t_n). \quad (5.83)$$

The autocorrelation is²⁸ [1175]

$$R_Y(\tau) = \lambda^2 + \lambda \delta(\tau). \quad (5.84)$$

The mean is

$$\begin{aligned} \overline{Y(t)} &= E \left[\frac{d}{dt} X(t) \right] \\ &= \frac{d}{dt} E[X(t)] \\ &= \frac{d}{dt} \lambda t \\ &= \lambda \end{aligned}$$

Since the mean is constant and the autocorrelation is a function of only τ , the process is therefore wide sense stationary. The power spectral density is the Fourier transform of (5.84).

$$S_Y(u) = \lambda^2 \delta(u) + \lambda.$$

Shot noise, for a given $h(t)$, is defined as

$$Z(t) = \sum_{n=-\infty}^{\infty} h(t - t_n).$$

Shot noise can therefore be obtained by placing $Y(t)$ in (5.83) through an LTI filter with impulse response $h(t)$. From (5.82), the power spectral density of shot noise is thus

$$\begin{aligned} S_Z(u) &= |H(u)|^2 S_Y(u) \\ &= \lambda^2 \delta(u) |H(0)|^2 + \lambda |H(u)|^2 \end{aligned}$$

5.4.5 PROPERTIES OF THE POWER SPECTRAL DENSITY

The term *power spectral density* contains three words. From (5.85) and Example 5.4.3, integration of $S_\xi(u)$ gives units of power. Thus, $S_\xi(u)$ is a *power density*. Because integration is over frequency, it is a *power spectral density*.

²⁸See Exercise 5.19.

5.4.5.1 Second Moment.

We can now substantiate (5.72) and (5.73). From the signal integral property in (2.93) and (5.67), the area of the power spectral density is the second moment of the stochastic process.

$$\overline{\xi^2} = \int_{-\infty}^{\infty} S_{\xi}(u) du \quad (5.85)$$

For discrete time stochastic processes, we use Parseval's theorem for the Fourier series in (2.19) and conclude

$$\overline{\xi^2} = \int_{-1/2}^{1/2} S_{\xi}(f) df$$

5.4.5.2 Realness.

The power spectral density is real. To show this for continuous time, we write the inverse Fourier transform

$$R_{\xi}(\tau) = \int_{-\infty}^{\infty} S_{\xi}(u) e^{j2\pi u\tau} du.$$

It follows that

$$R_{\xi}^*(-\tau) = \int_{-\infty}^{\infty} S_{\xi}^*(u) e^{j2\pi u\tau} du.$$

Because of the Hermetian property in (5.68), we require that $S_{\xi}(u) = S_{\xi}^*(u)$ which dictates that $S_{\xi}(u)$ is real.

The autocorrelation for discrete stochastic processes is also conjugately symmetric.

5.4.5.3 Nonnegativity.

The power spectral density is nonnegative. To show this for continuous time, we pass $\xi(t)$ through an LTI system with a frequency response equal to one in the interval $B - \epsilon \leq u \leq B + \epsilon$ and otherwise zero. The output is $\eta(t)$. Using (5.82), the second moment of the filter's output is

$$\begin{aligned} \overline{\eta^2} &= \int_{-\infty}^{\infty} S_{\eta}(u) du \\ &= \int_{B-\epsilon}^{B+\epsilon} S_{\xi}(u) du \\ &\approx 2\epsilon S_{\xi}(B) \end{aligned}$$

The approximation becomes exact as $\epsilon \rightarrow 0$. Since $\overline{\eta^2} \geq 0$, we therefore must conclude $S_{\xi}(B) \geq 0$. This must be true for all B . Thus, $S_{\xi}(u) \geq 0$ for all u .



FIGURE 5.13: (Continued in Figure 5.14.) An example of stochastic resonance. The picture, *Jeremiah*, at the upper left is subjected to additive noise in (5.53) for various values of α and is then thresholded at the mid of the gray scale range. Values greater than 1 are pictured as white and those below zero are set to zero. The $\alpha = 0$ image is simply the original image thresholded. The $\alpha = 0$ corresponds to too little noise and $\alpha = 1.75$ is too much. The optimal amount of noise, corresponding to *stochastic resonance*, lies somewhere in between. As shown in (5.54), $\alpha = 0.5$ gives the best stochastic representation of the original image.

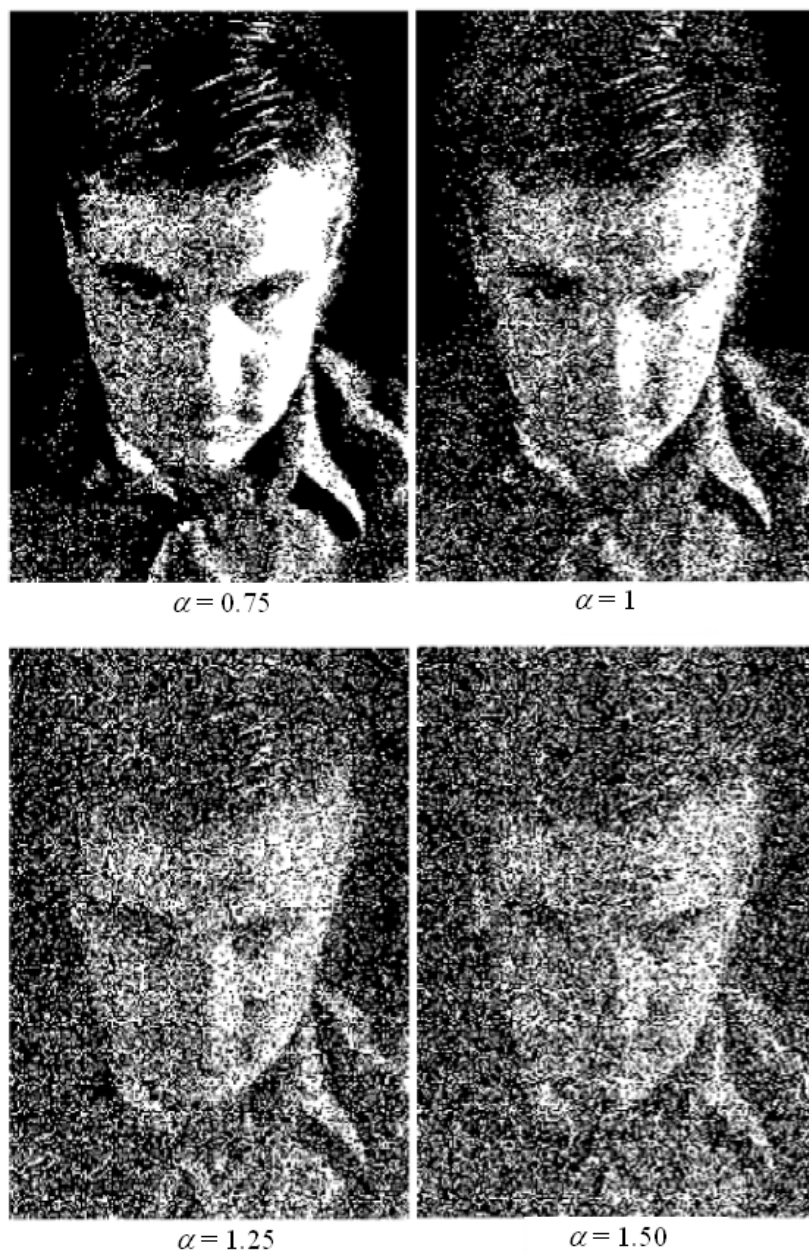


FIGURE 5.14: Continuation of Figure 5.13.

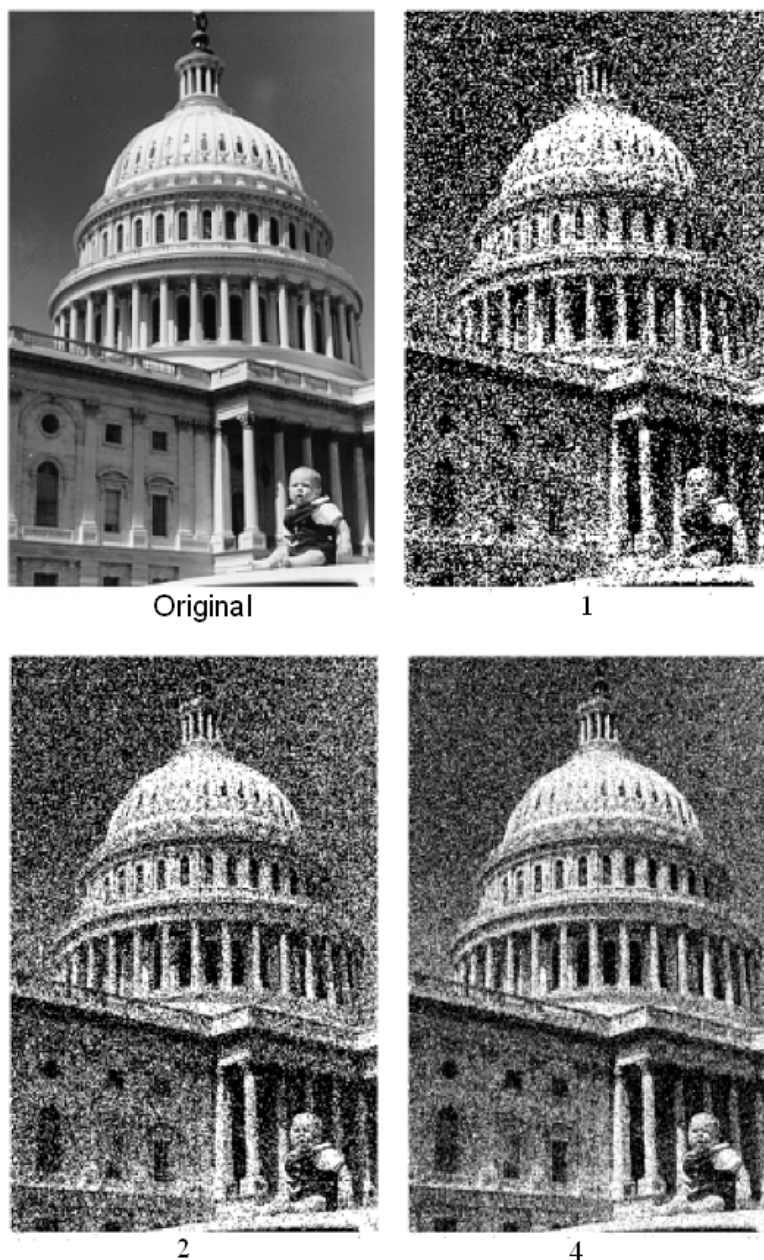


FIGURE 5.15: (Continued in Figures 5.16 and 5.17.) The average of a number of binary realizations of an image, *Baby Senator*, at stochastic resonance. The original image is shown at the top left. The averages of a number of binary realizations is shown. For the average of 1024 noisy images, the result is nearly indistinguishable from the original image.

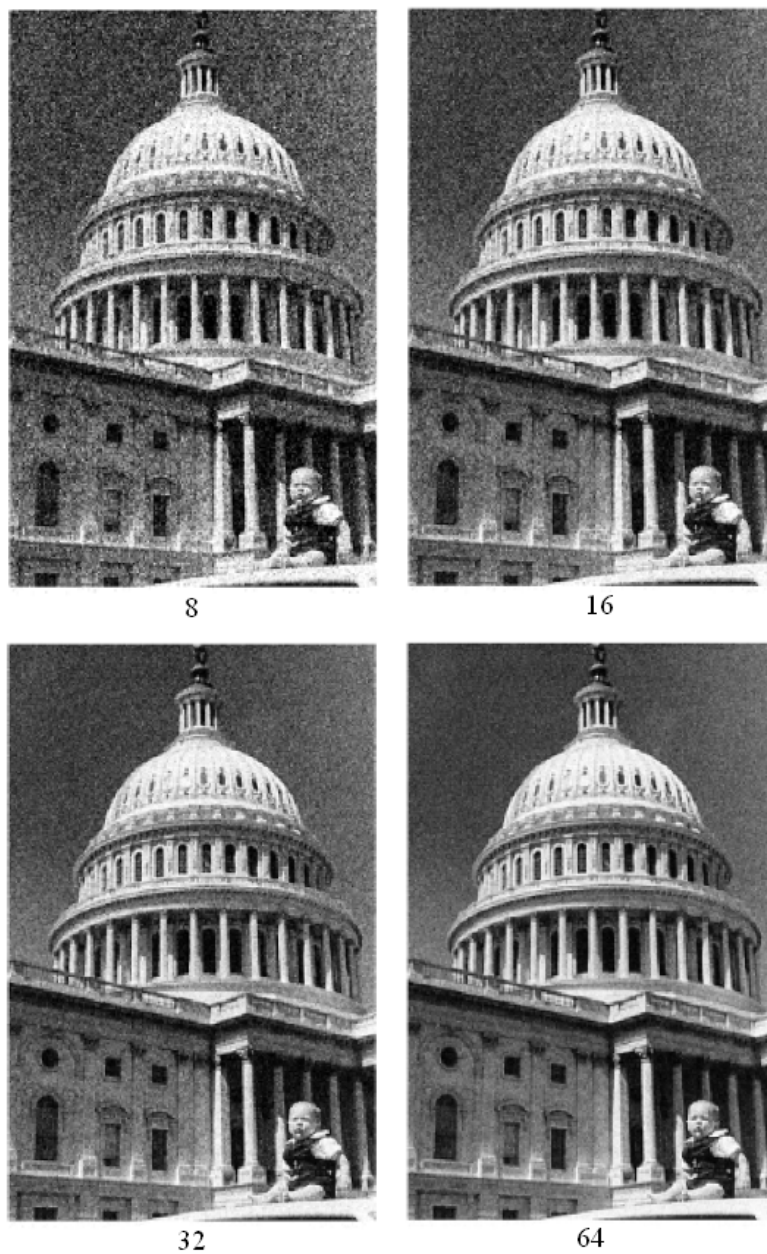


FIGURE 5.16: Continuation of Figure 5.15. Continued in Figure 5.17.

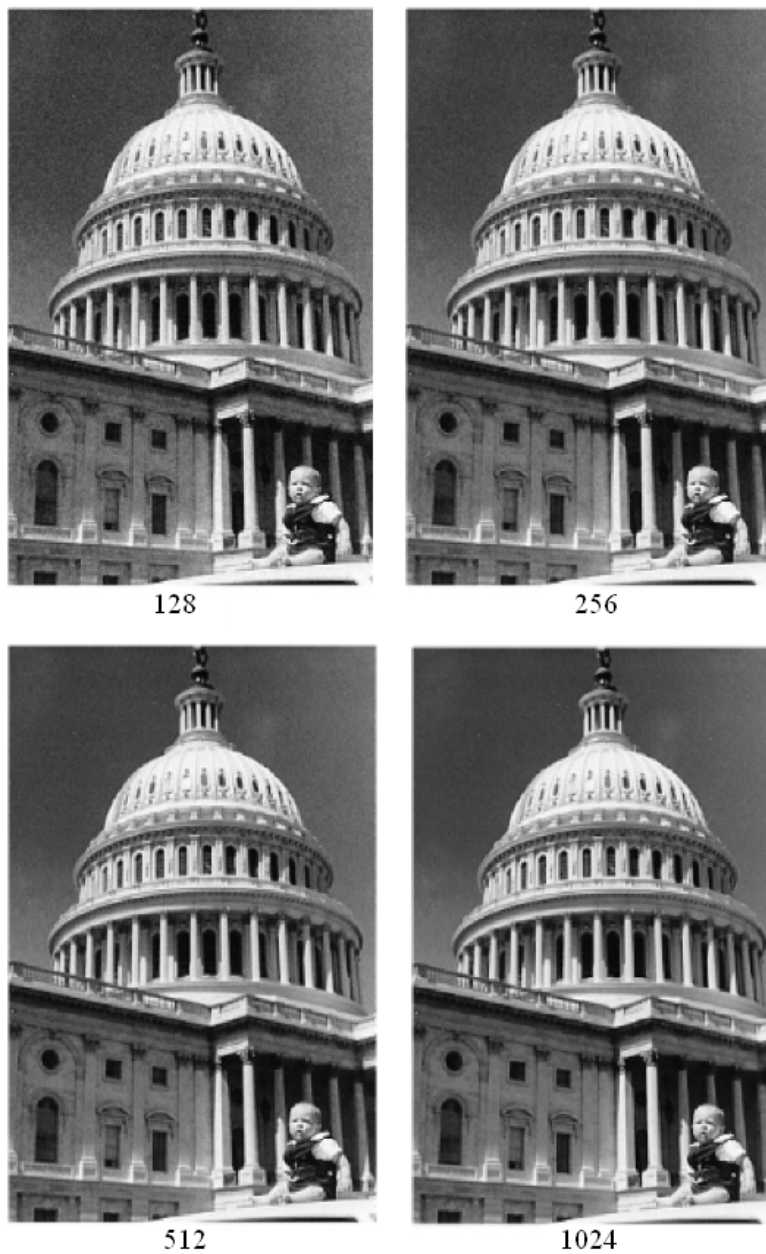


FIGURE 5.17: Continuation of Figures 5.15 and 5.16.

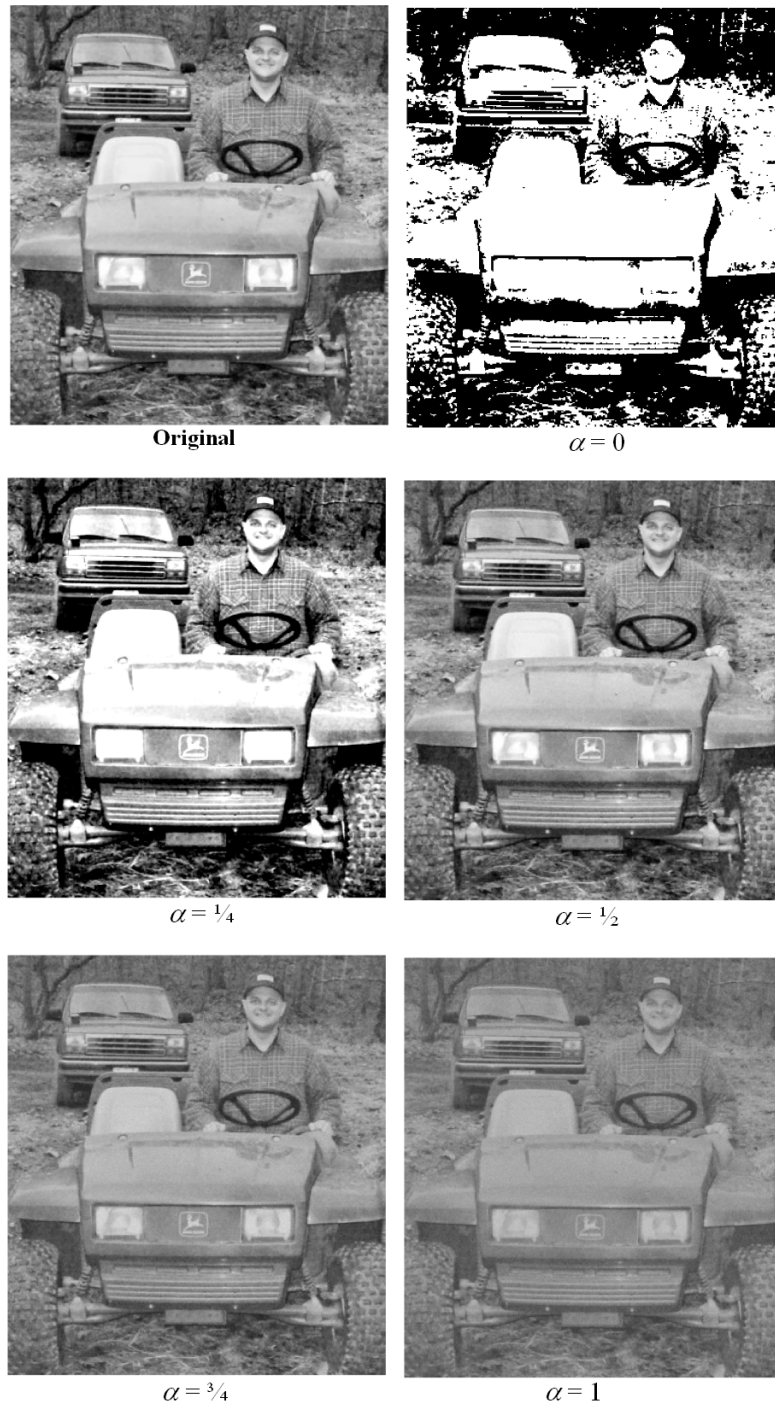


FIGURE 5.18: Image from averaging 1024 clipped noisy images of *Brother Ray* at different noise levels. The $\alpha = 0$ image is simply the original image thresholded at mid gray level. Resonance occurs at $\alpha = \frac{1}{2}$.

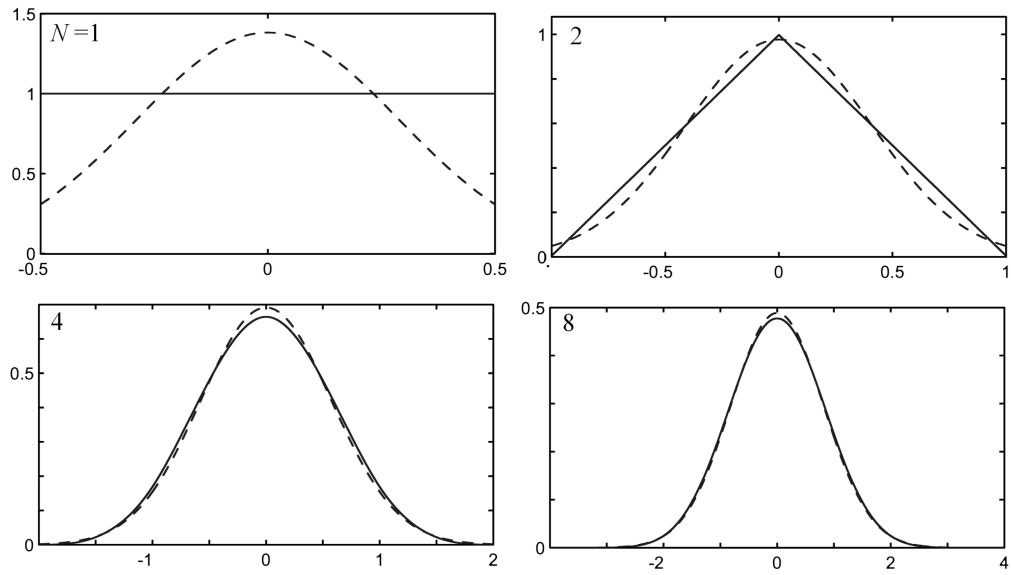


FIGURE 5.19: Illustration of the central limit theorem. Each figure shows the convolution of N rectangles, $\Pi(t)$. Shown with dashed lines is the Gaussian density function with the same mean and variance as the convolutions. In accordance to the central limit theorem, the successive convolutions approach a Gaussian as N increases. The result for $N = 4$ is the Parzen window.

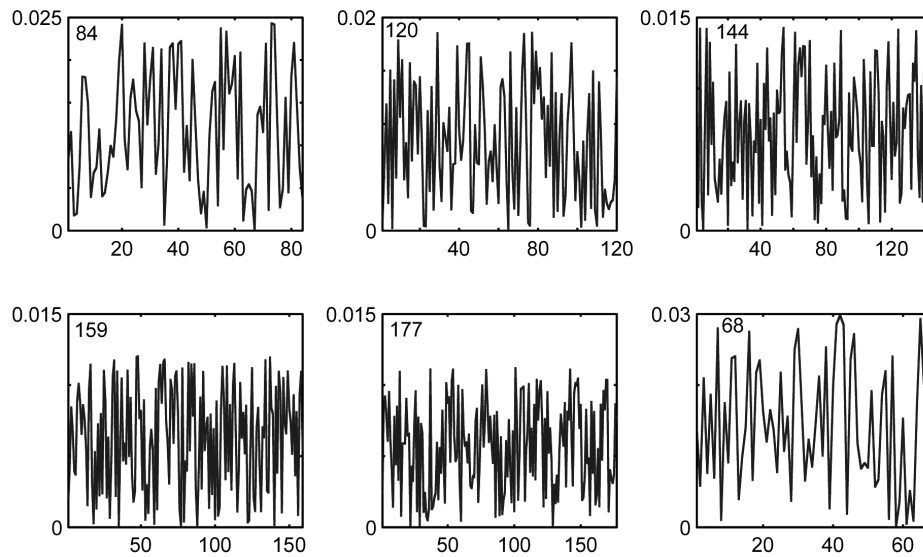


FIGURE 5.20: Six randomly generated probability density functions. The length of each function was chosen randomly on the interval $[1, 200]$. Over this interval, numbers are chosen randomly on the unit interval for each point. The function is then normalized to unit area. The convolution of these six functions is shown in Figure 5.21.

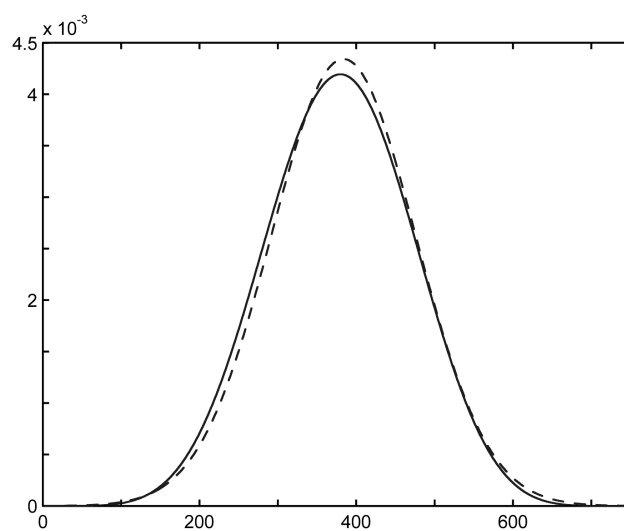


FIGURE 5.21: An illustration of the central limit theorem. Shown is the convolution of the six randomly generated probability density functions in Figure 5.20. The Gaussian with the same mean and variance is shown with the dashed lines.

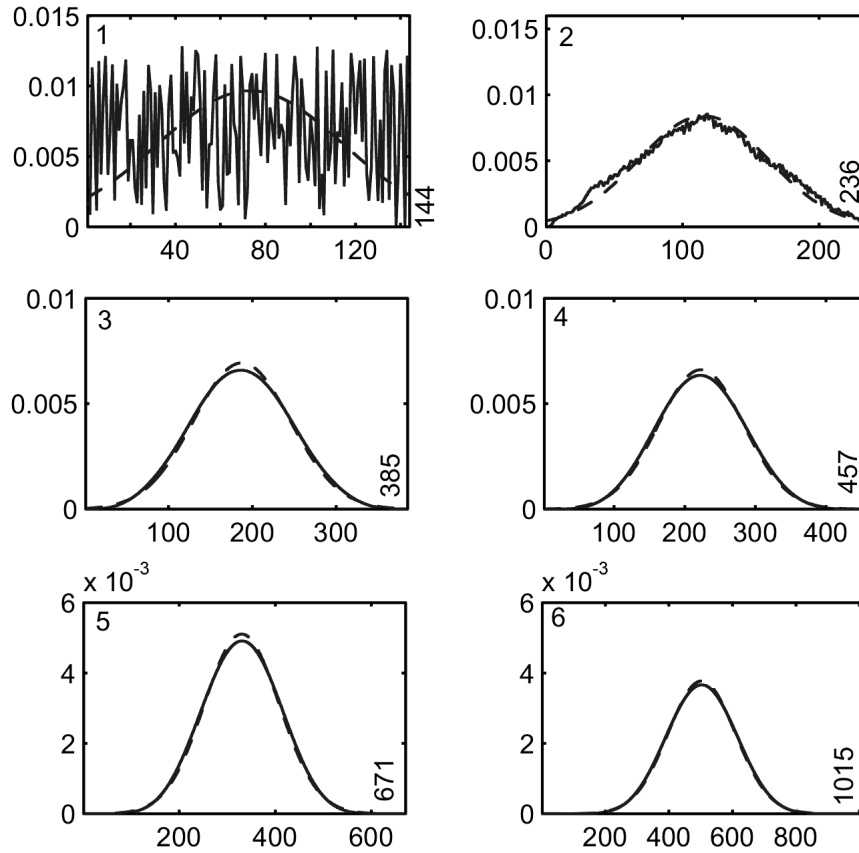


FIGURE 5.22: An illustration of the cumulative convergence of the central limit theorem. In each step, a randomly generated probability density function is added. Each density function is generated in the manner explained in the caption of Figure 5.20. The corresponding Gaussian in each case is shown with dashed lines. Graphically, we have close convergence for six component functions.

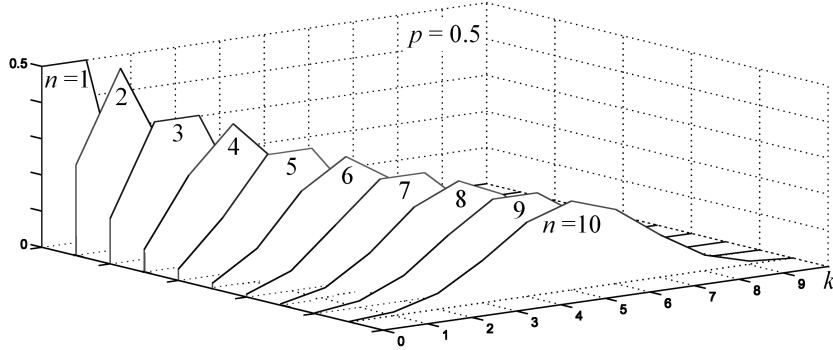


FIGURE 5.23: A waterfall plot of the binomial probability mass function, $\binom{n}{k}p^kq^{n-k}$, for various values of n . In accordance to the central limit theorem, the binomial probability mass function for $p = \frac{1}{2}$ is seen to approach a Gaussian as n increases. For $p = 0.75$, see Figure 5.24 and, for $p = 0.95$, see Figure 5.25. (Points here are connected linearly. A plot of the same data in a different format is shown in Figure 5.25.)

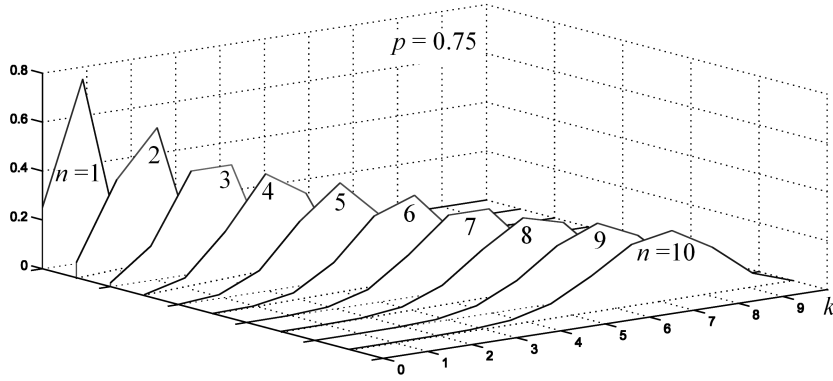


FIGURE 5.24: Continuation of Figure 5.23. Here, $p = 0.75$ The same plot in a different format is shown in Figure 5.10.)

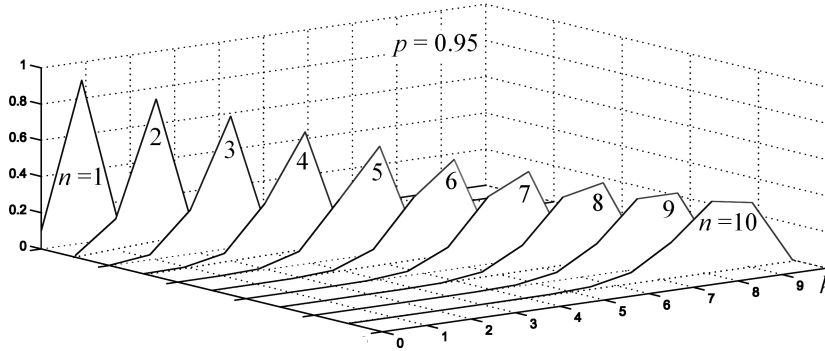


FIGURE 5.25: Continuation of Figure 5.24. Here, $p = 0.95$ will approach a Gaussian as n increases. Compared to the $p = \frac{1}{2}$ plot in Figure 5.23 and the $p = 0.75$ plot in Figure 5.24, a clear Gaussian shape has not yet emerged. The value of n needs to be larger than considered here.

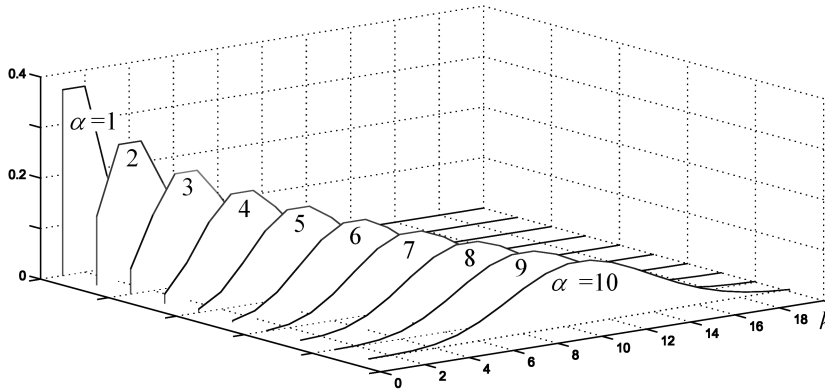


FIGURE 5.26: According to the central limit theorem, the Poisson probability mass function will approach a Gaussian as α increases. This is evident in this waterfall plot. (Points are connected linearly. A plot of the same data in a different format is in Figure 5.11.)

5.5 Exercises

5.1. Probability. Let's assume a man wearing a boy scout leader's uniform has a son. In a conversation, you learn that he has two children.

1. What is the probability that the man has two sons?²⁹ (Hint: It is not $\frac{1}{2}$.)
2. In addition to the this information, the man says his son was born between noon and midnight.³⁰ Show that this additional information³¹ changes the probability the both of the man's sons are male.
3. We can continue. The son was born during an even hour, *e.g.* between midnight to 1AM or 2AM to 3AM or 4AM to 5AM etc. Or, assuming we knew the percentages, the son is right handed. The son's birth was cesarean, etc. Does each new piece of information better the probability? If so, what is the limit?

5.2. Envelope Probability.

1. You are given three envelopes. Inside each is a slip of paper with a number written on it. All three numbers are different. The way the three numbers are chosen is unknown. You examine the envelope contents one at a time and can stop any time. When you stop, you are stuck with the number in the last envelope you opened. You can stop after looking at the contents of one, two or all three envelopes. You win if the last number is the largest of the three numbers. Devise an algorithm where you are guaranteed to win with probability $p = \frac{2}{3}$.
2. You are given two envelopes. Inside each is a slip of paper with numbers written on them. The two numbers are not the same. The way the numbers are chosen is unknown. You chose one of the envelopes at random. You open it and look at the number. You must make a choice. Either the number you hold is the largest number or the number in unopened envelope is and you have to make a decision. If you choose the largest of the two numbers, you get a million dollars. If

²⁹ Assume the chances of having a boy or a girl at 50-50.

³⁰ We assume the chances of being born between noon and midnight is $\frac{1}{2}$.

³¹ If he has two sons, we interpret this to mean that at least one of his sons was born between noon and midnight. Maybe both.

it isn't, you get nothing. At first, it looks like anything you do won't help you win beyond a 50-50 chance. But is this true? Can you always make a decision that gives you a strictly better than a 50-50 chance of winning? Consider the following algorithm. Here are the steps.

- (a) Choose any squashing function $g(x)$ that maps $(-\infty, \infty)$ to the interval $(0,1)$. As shown in Figure 5.27, the function must be strictly increasing but is otherwise arbitrary. Examples are the sigmoid

$$F(x) = \frac{1}{1 + e^{-\alpha x}}; \alpha > 0$$

or

$$g(x) = \frac{1}{2} + \frac{1}{\pi} \arctan\left(\frac{x - \mu}{\sigma}\right); \sigma > 0, \mu \text{ real.}$$

- (b) Choose an envelope at random and open it. The contents is the number C . Let $c = g(C)$. Note that $0 < c < 1$.
- (c) Use a random number generator, like on MATLAB, to produce a uniform random variable X between zero and one. This random number tells you what to do.
- i. If $X < c$, then keep C . Do not open the other envelope.
 - ii. Otherwise, open the other envelope.

Here is a proof that this will result in a win with a chance greater than 50-50.

- (a) Let the two envelopes be marked \mathbb{A} and \mathbb{B} . Assume with no loss of generality, that envelope \mathbb{B} contains the biggest number so that $B > A$. Thus, since $g(x)$ is strictly increasing, $g(B) > g(A)$. Thus

$$b > a \tag{5.86}$$

where $b = g(B)$ and $a = g(A)$.

- (b) Let p denote your probability of success. Since choosing envelopes \mathbb{A} or \mathbb{B} are mutually exclusive events,

$$\begin{aligned} p &= \Pr[(\text{choose } \mathbb{B} \text{ and don't switch envelopes}) \text{ OR } (\text{choose } \mathbb{A} \text{ and switch envelopes})] \\ &= \Pr(X < b \text{ and you first chose envelope } \mathbb{B}.) + \Pr(X > a \text{ and you first chose envelope } \mathbb{A}). \end{aligned}$$

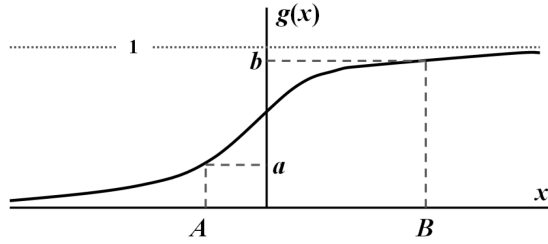


FIGURE 5.27: Figure for Problem 5.2.

- (c) Given that each envelope is chosen with a 50-50 chance and X is uniform, it follows that

$$\begin{aligned} p &= \frac{1}{2}b + \frac{1}{2}(1-a) \\ &= \frac{1}{2} + \frac{1}{2}(b-a) \end{aligned}$$

From (5.86), $b - a > 0$ which means that the chances of winning using this algorithm are greater than 50-50. That is

$$p > \frac{1}{2}.$$

Is this analysis correct?

- (a) If so, illustrate convincingly using Monte Carlo simulations.
- (b) If not, identify the location of the faulty reasoning in the proof and explain why it is wrong.

5.3. Let X denote a random variable with units of volts.

- (a) What are the units of the mean and variance of X ?
- (b) Since the units of the mean and variance are different, how can the mean and variance of the Poisson random variable in (5.34) and (5.35) both be equal to α ?

5.4. If $f_X(x)$ is a probability density function, show that

$$\int_{-\infty}^{\infty} \left(\frac{d}{dx} f_X(x) \right) dx = 0.$$

5.5. Gamma random variable moments.

- (a) Using the characteristic function of the gamma random variable, evaluate the expression for the m th moment of the gamma random variable. Simplify the expression for the special cases of the Erlang and the chi-square random variables.
- (b) Using *only* the definition of the gamma random variable probability density function in (5.24) and the moment definition in (5.5), derive the n th moment of the gamma random variable.
- (c) Verify the mean and variance in (5.26) and (5.27) using the result in (b).

5.6. With reference to (5.55), show that an alternate expression is

$$Z_n = \frac{S_n - \overline{S}_n}{\sigma_{S_n}}. \quad (5.87)$$

5.7. Gaussian random variable moments

Consider the Gaussian probability density function with zero mean and variance σ^2 .

- (a) Set

$$\alpha = \frac{1}{2\sigma^2}$$

so that

$$\sqrt{\frac{\pi}{\alpha}} = \int_{-\infty}^{\infty} e^{-\alpha x^2} dx.$$

Note, then,

$$\left(\frac{d}{d\alpha}\right)^k \sqrt{\frac{\pi}{\alpha}} = \int_{-\infty}^{\infty} (-x^2)^k e^{-\alpha x^2} dx. \quad (5.88)$$

Use this to expression to evaluate all the moments of the Gaussian random variable.

- (b) Use the moments in (a) in a Taylor series expansion to derive the characteristic function for the Gaussian random variable. Compare your result to the entry in Table 5.1.

5.8. § Reliability. The *reliability* of a random variable, X , is defined as $R_X(x) = \Pr[X > x]$. Note that $R_X(x) = 1 - F_X(x)$ where $F_X(x)$ is the

cumulative distribution function of the random variable X . Consider the reliability defined by the transcendental relationship

$$R_X(x) = \begin{cases} e^{-xR_X(x)} & ; \quad x \geq 0 \\ 1 & ; \quad x < 0 \end{cases} \quad (5.89)$$

- Provide a plot of $R_X(x)$.
- Prove that the corresponding probability density function is bounded.
- Show that all of the moments of the random variable X are infinite.
- Are there any other random variables with all moments equal to infinity?

5.9. Show that the uncertainty relationship in (5.56) is, for a Gaussian probability density function, an identity.

5.10. Show that the maximum of

- the gamma random variable in (5.24) is at

$$x = \frac{\alpha - 1}{\lambda}.$$

- the beta probability density function in (5.28) is at

$$x = \frac{b}{b + c}.$$

5.11. Confluent hypergeometric functions

The *confluent hypergeometric function of the first kind* can be defined by

$${}_1F_1(\alpha, \beta; z) = \frac{\Gamma(\beta)}{\Gamma(\beta - \alpha)\Gamma(\alpha)} \int_0^1 e^{zx} x^{\alpha-1} (1-x)^{\beta-\alpha-1} dx. \quad (5.90)$$

- Use this definition to derive the characteristic function of the beta random variable.
- Using the Taylor series for the characteristic function in (5.10), derive a Taylor series for the confluent hypergeometric function of the first kind.

5.12. The Pearson III random variable is defined in Table 5.1.

- (a) Derive the characteristic function shown in Table 5.1 for the Pearson III random variable.
- (b) Verify the mean and variance for the Pearson III random variable listed in Table 5.1.
- (c) Is the sum of i.i.d. Pearson III random variables a Pearson III random variable?
- (d) Evaluate the central limit theorem approximation of the probability density function of sum of i.i.d. Pearson III random variables as the number in the sum becomes large.

5.13. The Von Mises random variable. Show that the characteristic function for the Von Mises random variable in (16.16) can be expressed as a sampling theorem expansion using the modified Bessel functions, $I_n(b)$, in the samples. Hint: See Exercise 2.39.

5.14. Negative binomial random variable. From Table 5.3, the *negative binomial* or *Pascal* random variable is discrete with probability mass

$$p_k = \binom{k-1}{r-1} p^r q^{k-r} \mu[k-r]$$

where $0 < p < 1$ and $r \in \mathbb{N}$ are given parameters.

- (a) Show that the characteristic function is

$$\Phi_X = \left(\frac{p}{e^{j2\pi u} - q} \right)^r.$$

- (b) Show that the mean is

$$\bar{X} = \frac{r}{p},$$

and the variance is

$$\sigma_X^2 = \frac{rq}{p^2}.$$

- (c) Does the negative binomial random variable result from the addition of n geometric random variables? Assume each has parameter p .
- (d) What is the characteristic function of the sum of n independent negative binomial random variables?

- (e) What is the characteristic function of the sum of n i.i.d. independent negative binomial random variables?
- (f) Using the central limit theorem, approximate the probability mass function of the sum of n negative binomial random variables as a Gaussian.

5.15. Show that Chebyshev's inequality in holds for the following pdf's by plotting the inequality in (5.18) as a function of a .

1. Uniform,
2. Exponential,
3. The log pdf,

$$f_X(x) = -\log(x); 0 < x \leq 1 \quad (5.91)$$

and zero otherwise.

5.16. Identify a case where Chebyshev's inequality is an equality. In other words, cases when the \geq in (5.18) is an equals sign.

5.17. Mixed random variables. A traffic light is red for R seconds and green for G seconds. Let X be the time waiting at the light.

1. What is the probability density function for X ? Since it contains both a delta function and a rectangle function, X is a mixed random variable.
2. What is the mean and variance of X when $R = 0$? We can't let $G = 0$ or we'd wait forever, but we can make G arbitrarily small. What is the mean and variance when $G = 0+$?
3. What is the characteristic function for X ?
4. What is the mean of X ? Is your answer in Part 2 a special case?
5. The variance? Is your answer in Part 2 a special case?

5.18. Mixed random variables.

A mixed random variable, with both continuous and discrete components, is

$$f_X(x) = \frac{1}{2}\delta(x+T) + \frac{1}{4}e^{-(x+T)/2}\Pi\left(\frac{x}{2T}\right) + \frac{1}{2}e^{-T}\delta(x-T). \quad (5.92)$$

where $T > 0$ is a given parameter.

(a) Show that the corresponding characteristic function is

$$\Phi_X(u) = e^{-T/2} \left[\cosh(\theta) + \frac{T}{2\theta} \sinh(\theta) \right] \quad (5.93)$$

where

$$\theta = \left(\frac{1}{2} + j2\pi u \right) T.$$

(b) The n -fold autoconvolution of the mixed probability density function has an important application in optimal detection theory. Marks *et al.* [971] used it to derive the performance of the optimal detector for signals corrupted by Laplace noise [372]. Except for the case of Gaussian noise, it remains the only known closed form optimal detector performance solution.

Evaluate the n -fold autoconvolution of (5.92). Hint: Expand the characteristic function into a binomial expansion. Then expand the sinh and cosh, expressed as exponentials, into binomial series. Use the following Fourier transform pair from Table 2.5.

$$\frac{t^{\ell-1} e^{-at} \mu(t)}{(\ell-1)!} \leftrightarrow \frac{1}{(a + j2\pi u)^\ell} \quad (5.94)$$

5.19. (a) Show that if a stochastic process, $X(t)$, has autocorrelation $R_X(t, \tau)$, then the autocorrelation of

$$Y(t) = \frac{d}{dt} X(t),$$

if it exists, is

$$R_Y(t, \tau) = \frac{\partial^2}{\partial t \partial \tau} R_X(t, \tau).$$

(b) Show that, the autocorrelation of the Poisson counting process, $X(t)$ in (5.64), results in the autocorrelation in (5.84) for $Y(t) = \frac{d}{dt} X(t)$.

5.20. Evaluate the autocorrelation for the wide sense stationary stochastic process

$$\xi(t) = \sqrt{2 \xi^2} \cos(2\pi f_0 t - \Theta) \quad (5.95)$$

where f_0 is given and the random variable Θ is uniform on $[-\pi, \pi]$. If the process is wide sense stationary, determine its power spectral density.

5.21. (a) Derive the bound for the autocorrelation in (5.72).

(b) Derive a similar expression for a discrete stochastic process.

5.22. Prove the cross correlation and autocorrelation relationships in (5.80) and (5.81) for a stochastic process being fed through an LTI system.

5.23. Stochastic resonance, in another context than presented in Section 5.2.4.1 [1174], occurs in the filtering of stochastic processes. Consider the high pass filter

$$H(u) = \frac{1}{(j2\pi u + \alpha)(j2\pi u + \beta)}. \quad (5.96)$$

where $\alpha, \beta > 0$. Let $\xi(t)$ denote the class of wide sense stationary stochastic processes with fixed second moment, $\overline{\xi^2}$.

- (a) What stochastic process in this class generates a filter output with maximum power?
- (b) What is the maximum power output of the filter?

5.24. Prove the bounding property of the autocorrelation in (5.69).

5.25. Show that the Hermetian symmetry of the autocorrelation in (5.68) is valid.

5.26. Consider amplitude modulation as discussed in Section 3.5. Assume the baseband signal, $x(t)$, is a zero mean bounded wide sense stationary stochastic process with second moment $\overline{x^2}$. Assume $|x(t)| \leq A$. To use envelope detection demodulation³², we must keep $w(t) = x(t) + b \geq 0$.

- (a) What value of bias minimizes the average power required to transmit $x(t)$ using the amplitude modulation procedure illustrated in Figure 3.27?
- (b) What is this average power?

³² See Section 3.5.2.

5.6 Solutions for Selected Chapter 5 Exercises.

5.1. Probability.

- (a) There are four possibilities for girls and boys: GG,GB,BG,BB. By saying he has a boy, the man is telling you that GG is eliminated and the possibilities become GB,BG,BB. The chance his second child is a boy is thus $\frac{1}{3}$. Note: If the man had said his *oldest* child was a boy, the chances the second child is a boy becomes 50-50.
- (b) For E = born between noon and midnight an O otherwise, we now have the possibilities of first and second child being

$ME * ME$	$ME * MO$	$ME * FE$	$ME * FO$
$MO * ME$	$MO * MO$	$MO * FE$	$MO * FO$
$FE * ME$	$FE * MO$	$FE * FE$	$FE * FO$
$FO * ME$	$FO * MO$	$FO * FE$	$FO * FO$

From these, only keep the ones with ME.

$ME * ME$	$ME * MO$	$ME * FE$	$ME * FO$
$MO * ME$	§	§	§
$FE * ME$	§	§	§
$FO * ME$	§	§	§

There are seven of these. Next, keep only those cases where there are two boys.

$ME * ME$	$ME * MO$	‡	‡
$MO * ME$	§	§	§
	‡	§	§
	‡	§	§

So of the seven, three of the cases correspond to two boys. The chance of two boys with this new information is now $p = \frac{3}{7} > \frac{1}{3}$

- 5.3.** (a) If X is a random variable with units of volts, then its mean and standard deviation have units of volts. Its variance has units of volts squared. (b) The Poisson random variable is only applicable only to unitless quantities, *e.g* the *number* of hits on a web site in a given hour.

- 5.4.** See the definite integration of derivatives property in (2.94).

5.5. Gamma random variable moments. Our goal is derivation of the moments of the gamma random variable in two ways and verify the mean and variance in (5.26) and (5.27) that were derived using the second characteristic function.

- (a) The first few derivatives of the characteristic function for the gamma random variable are

$$\begin{aligned} \Phi(u) &= \frac{1}{(1+j2\pi u/\lambda)^\alpha} \\ \frac{d}{du} \Phi(u) &= \left(\frac{-j2\pi}{\lambda}\right) \frac{\alpha}{(1+j2\pi u/\lambda)^{\alpha+1}} \\ \left(\frac{d}{du}\right)^2 \Phi(u) &= \left(\frac{-j2\pi}{\lambda}\right)^2 \frac{\alpha(\alpha+1)}{(1+j2\pi u/\lambda)^{\alpha+2}} \\ \left(\frac{d}{du}\right)^3 \Phi(u) &= \left(\frac{-j2\pi}{\lambda}\right)^3 \frac{\alpha(\alpha+1)(\alpha+2)}{(1+j2\pi u/\lambda)^{\alpha+3}} \\ \left(\frac{d}{du}\right)^4 \Phi(u) &= \left(\frac{-j2\pi}{\lambda}\right)^4 \frac{\alpha(\alpha+1)(\alpha+2)(\alpha+3)}{(1+j2\pi u/\lambda)^{\alpha+4}} \end{aligned}$$

We deduce the pattern

$$\left(\frac{d}{du}\right)^m \Phi(u) = \left(\frac{-j2\pi}{\lambda}\right)^m \frac{1}{(1+j2\pi u/\lambda)^{\alpha+m}} \prod_{q=0}^{m-1} (\alpha+q)$$

which can be firmly established by induction. Thus, from (5.9)

$$\overline{X^m} = \lambda^{-m} \prod_{q=0}^{m-1} (\alpha+q) \tag{5.97}$$

For the Erlang random variable, $\alpha = k$ and

$$\prod_{q=0}^{m-1} (k+q) = k(k+1)(k+2)\cdots(k+m-1) = \frac{k!}{(k+m)!}.$$

Equation (5.97) becomes

$$\overline{X^m} = \frac{(k+m-1)!}{(k-1)!} \lambda^{-m}.$$

The mean and variance of the Erlang random variable follow as

$$\overline{X} = \frac{\alpha}{\lambda}$$

and

$$\begin{aligned} \sigma_X^2 &= \overline{X^2} - (\overline{X})^2 \\ &= \frac{\alpha(\alpha+1)}{\lambda^2} - \left(\frac{\alpha}{\lambda}\right)^2 \\ &= \frac{\alpha}{\lambda^2} \end{aligned}$$

These are the same results derived in (5.26) and (5.26) which were derived using the second characteristic function.

For the chi-square random variable, $\alpha = k/2$ and $\lambda = \frac{1}{2}$. Then

$$\begin{aligned}\prod_{q=0}^{m-1} \left(\frac{k}{2} + q\right) &= \frac{k}{2} \left(\frac{k}{2} + 1\right) \left(\frac{k}{2} + 2\right) \left(\frac{k}{2} + 3\right) \cdots \left(\frac{k}{2} + m - 1\right) \\ &= 2^m k(k+2)(k+4)(k+6) \cdots (k+2(m-1)) \\ &= 2^m (k+2(m-1))!! / (k-2)!!\end{aligned}$$

where the double factorial is defined in (2.66). Thus, using (5.97),

$$\overline{X^m} = 4^m \frac{(k+2(m-1))!!}{(k-2)!!}.$$

- (b) The n th moment of the gamma random variable follows from (5.24) and (5.5) as

$$\overline{X^n} = \int_0^\infty \frac{\lambda x^n (\lambda x)^{\alpha-1} e^{-\lambda x}}{\Gamma(\alpha)} dx$$

which we can also write as

$$\overline{X^n} = \frac{\Gamma(\alpha+n)}{\lambda^n \Gamma(\alpha)} \int_0^\infty \frac{\lambda (\lambda x)^{\alpha+n-1} e^{-\lambda x}}{\Gamma(\alpha+n)} dx.$$

The integration is over a gamma probability density function with parameter $\hat{\alpha} = \alpha + n$ and therefore integrates to one. This leaves

$$\overline{X^n} = \frac{\Gamma(\alpha+n)}{\lambda^n \Gamma(\alpha)}. \quad (5.98)$$

- (c) From (5.98),

$$\overline{X} = \frac{\Gamma(\alpha+1)}{\lambda \Gamma(\alpha)} = \frac{\alpha \Gamma(\alpha)}{\lambda \Gamma(\alpha)} = \frac{\alpha}{\lambda}$$

which is the same as the gamma random variable mean calculated in (5.26). Similarly

$$\overline{X^2} = \frac{\Gamma(\alpha+2)}{\lambda^2 \Gamma(\alpha)} = \frac{\alpha(\alpha+1)}{\lambda^2}.$$

Thus

$$\sigma_X^2 = \overline{X^2} - \overline{X}^2 = \frac{\alpha(\alpha+1)}{\lambda^2} - \left(\frac{\alpha}{\lambda}\right)^2 = \frac{\alpha}{\lambda^2}$$

which is identical to the variance computed in (5.27).

5.6. Beginning with (5.87).

$$\begin{aligned} Z_n &= \frac{S_n - \overline{S_n}}{\sigma_{S_n}} \\ &= \frac{S_n/n - \overline{S_n}/n}{\sigma_{S_n}/n} \\ &= \frac{A_n - \overline{A_n}}{\sigma_{A_n}} \end{aligned}$$

This is (5.55).

5.7. Gaussian random variable moments.

(a) The first few derivatives are

$$\begin{aligned} \frac{d}{d\alpha} \alpha^{-1/2} &= -\frac{1}{2} \alpha^{-3/2}, \\ \left(\frac{d}{d\alpha}\right)^2 \alpha^{-1/2} &= \frac{1}{2} \frac{3}{2} \alpha^{-5/2}, \\ \left(\frac{d}{d\alpha}\right)^3 \alpha^{-1/2} &= -\frac{1}{2} \frac{3}{2} \frac{5}{2} \alpha^{-7/2}, \\ \left(\frac{d}{d\alpha}\right)^4 \alpha^{-1/2} &= \frac{1}{2} \frac{3}{2} \frac{5}{2} \frac{7}{2} \alpha^{-9/2}. \end{aligned}$$

From this pattern, we deduce

$$\left(\frac{d}{d\alpha}\right)^k \alpha^{-1/2} = (-1)^k \frac{1}{2} \frac{3}{2} \dots \frac{2k-1}{2} \alpha^{-(2k+1)/2}$$

or, equivalently,

$$\left(\frac{d}{d\alpha}\right)^k \alpha^{-1/2} = \frac{(2k-1)!!}{(-2)^k} \alpha^{-(2k+1)/2}$$

Thus, (5.88) becomes

$$\sqrt{\pi} \frac{(2k-1)!!}{2^k} \alpha^{-(2k+1)/2} = \int_{-\infty}^{\infty} (-x^2)^k e^{-\alpha x^2} dx.$$

Substituting $\alpha = 1/(2\sigma^2)$ and manipulating gives

$$(2k-1)!! \sigma^{2k} = \frac{1}{\sqrt{2\pi} \sigma} \int_{-\infty}^{\infty} x^{2k} e^{-\frac{x^2}{2\sigma^2}} dx$$

Thus

$$\overline{X^{2k}} = (2k-1)!! \sigma^{2k}.$$

Since the probability density function is even, all of the odd moments are zero. Thus

$$\overline{X^k} = (k-1)!! \sigma^k \delta[k - \text{even}]. \tag{5.99}$$

(b) Substituting (5.99) in the Taylor series expansion in (5.10) gives the characteristic function

$$\Phi_X(u) = \sum_{k=0}^{\infty} (-j2\pi u)^k (k-1)!! \sigma^k \delta[k - \text{even}] / k!. \quad (5.100)$$

Since

$$\frac{(k-1)!!}{k!} = \frac{(k-1)(k-3)(k-5)\cdots}{k(k-1)(k-2)(k-3)\cdots} = \frac{1}{k!!},$$

(5.100) becomes

$$\Phi_X(u) = \sum_{k=0}^{\infty} \frac{(-j2\pi u \sigma)^k}{k!!} \sigma^k \delta[k - \text{even}].$$

Setting $k = 2n$ and noting that

$$(2n)!! = 2n(2n-2)(2n-4)\cdots = 2^n n(n-1)(n-2)\cdots = 2^n n!$$

gives

$$\Phi_X(u) = \sum_{n=0}^{\infty} \frac{(-2(\pi u \sigma)^2)^n}{n!}.$$

From the Taylor series for the exponential in (2.34), we conclude

$$\Phi_X(u) = e^{-2(\pi u \sigma)^2}.$$

Applying the shift theorem for a nonzero mean gives the Gaussian entry in Table 5.1.

5.8. Reliability. Note that, for a range of values of y , the operation $y_{n+1} = e^{-xy_n}$ corresponds to a contractive operator (see Section 13.5.2) and will converge to $y_{\infty} = e^{-xy_{\infty}}$. This, however, is not the most straightforward method to generate the data to plot $R_X(x)$.

(a) Rather, we can solve for the inverse of (5.89) to obtain

$$x = \frac{-\ln(R_X(x))}{R_X(x)}.$$

The inverse can be easily plotted and then appropriately rotated and flipped to give $R_X(x)$. The result is shown in Figure 5.28.

- (c) Since $f_X(x) = -\frac{d}{dx} R_X(x)$, the k th moment in (5.5) can be written as

$$\overline{X^k} = -\int_0^\infty x^k \frac{dR_X(x)}{dx} dx$$

Administer the variable substitution $y = R_X(x)$ to obtain

$$\overline{X^k} = \int_0^1 \left(\frac{-\ln(y)}{y} \right)^k dy.$$

Since the integrand is positive, we have

$$\overline{X^k} \geq \int_0^{e^{-1}} \left(\frac{-\ln(y)}{y} \right)^k dy.$$

Over the interval $0 < y < e^{-1}$ we have $-\ln(y) > 1$ and, for $k \geq 1$,

$$\overline{X^k} \geq \int_0^{e^{-1}} \frac{1}{y^k} dy = \infty.$$

All of the moments of X are therefore infinite.

- (d) Let $f_W(x)$ denote the probability density function of a Cauchy random variable. Then all of the moments of the random variable $Z = |W|$, with a probability density function of $f_Z(x) = 2f_W(x)\mu(x)$, are infinite. There are other examples.

5.11. Confluent hypergeometric functions.

- (a) To massage the integrand of confluent hypergeometric function definition in (5.90) into the probability density function of the beta random variable in (5.28), we set ‘

$$b = \alpha - 1$$

and

$$c = \beta - \alpha - 1.$$

Thus

$$\alpha = b + 1$$

and

$$\beta = b + c + 2.$$

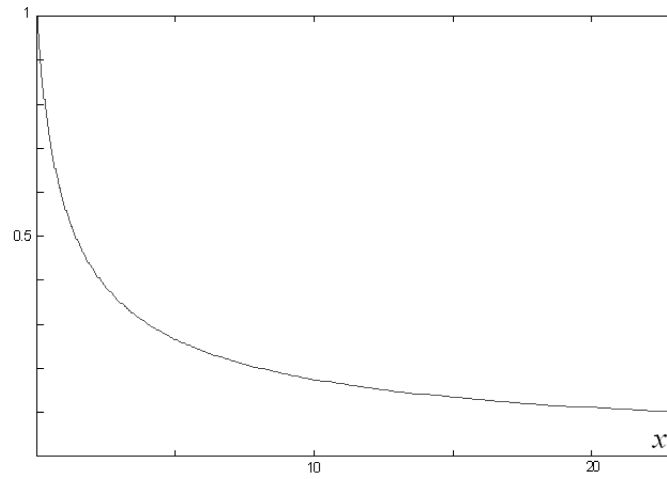


FIGURE 5.28: The plot of the reliability function, $R_X(x)$, defined by (5.89) in Exercise 5.8.

The integral in (5.90) can then be written as

$${}_1F_1(b+1, b+1; z) = \frac{\Gamma(b+c+1)}{\Gamma(c+1)\Gamma(b+1)} \int_0^1 e^{zx} x^b (1-x)^c dx. \quad (5.101)$$

The characteristic function for the beta random variable is the Fourier transform of the probability density function in (5.28).

$$\Phi_X(u) = \int_0^1 \frac{x^b (1-x)^c}{B(b+1, c+1)} e^{-j2\pi ux} dx.$$

Simplifying using (5.101) gives

$$\Phi_X(u) = (b+c+1) {}_1F_1(b+1, b+c+2, -j2\pi u) \quad (5.102)$$

- (b) Substituting the expression for the moments of the beta random variable in (5.29) into the characteristic function Taylor series expansion in (5.10) gives

$$\begin{aligned} & (b+c+1) {}_1F_1(b+1, b+c+2, -j2\pi u) \\ &= \sum_{n=0}^{\infty} (-j2\pi u)^n \frac{\Gamma(b+n+1)}{\Gamma(b+1)} \frac{\Gamma(b+c+2)}{\Gamma(b+n+c+2)}. \end{aligned}$$

5.12. The Pearson III random variable.

- (a) Use the Pearson III random variable defined in Table 5.1 with $\alpha = 0$. We will add in the shift after performing a Fourier transform. From Table 2.5,

$$t^{k-1}e^{-at}\mu(t) \longleftrightarrow \frac{\Gamma(k)}{(a + j2\pi u)^k}$$

Thus, we have

$$\frac{1}{\beta\Gamma(p)} \left(\frac{x}{\beta}\right)^{p-1} e^{-x/\beta}\mu(x) \leftrightarrow \left(\frac{\beta}{\beta + j2\pi u}\right)^p$$

and, after application of the shift theorem, the characteristic function of the Pearson III random variable is that entered in Table 5.1.

- (b) The second characteristic function for the Pearson III random variable is

$$\Psi_X(u) = p \ln \beta - p \ln(\beta + j2\pi u) - j2\pi\alpha u.$$

Thus

$$\frac{d}{du}\Psi_X(u) = -j2\pi \left(\frac{p}{\beta + j2\pi u} + \alpha\right)$$

and

$$\bar{X} = \frac{1}{-j2\pi} \frac{d}{du}\Psi_X(0) = \frac{p}{\beta} + \alpha.$$

Continuing with the second derivative

$$\left(\frac{d}{du}\right)^2 \Psi_X(u) = \frac{(-j2\pi)^2 p}{(\beta + j2\pi u)^2}$$

and the variance of the Pearson III random variable is

$$\sigma_X^2 = \frac{1}{-(2\pi)^2} \left(\frac{d}{du}\right)^2 \Psi_X(0) = p\beta^2.$$

- (c) The characteristic function of the sum of N i.i.d. Pearson III random variable's with parameters α , β and p is

$$\Psi_S(u) = \Psi_X^N(u) = \left(\frac{\beta}{\beta + j2\pi u}\right)^{Np} p e^{-j2\pi u N\alpha}.$$

The sum is therefore a Pearson III random variable with parameters $N\alpha$, β and Np .

- (d) Since the mean of the Pearson random variable is $\bar{X} = \alpha + \frac{p}{\beta}$ and its variance $\sigma_X^2 = p\beta^2$, we expect, from the central limit theorem, the sum to approach a Gaussian probability function for large N with a mean of $N\bar{X}$ and variance $N\sigma_X^2$.

5.15. Chebyshev’s inequality. Here is the solution for the log pdf in (5.91) which we repeat here.

$$f_X(x) = -\log(x); 0 < x \leq 1. \tag{5.103}$$

Since

$$\bar{X} = -\int_0^1 x \log(x) dx = \frac{1}{4}$$

and

$$\bar{X}^2 = -\int_0^1 x^2 \log(x) dx = \frac{1}{9}$$

we conclude

$$\sigma_X^2 = \frac{7}{144}.$$

The Chebyshev inequality³³ is

$$\int_{|x-\bar{X}| \leq a} f_X(x) dx \geq 1 - \frac{\sigma_X^2}{a^2}.$$

The right hand of the inequality becomes

$$1 - \frac{\sigma_X^2}{a^2} = 1 - \frac{7}{144a^2}. \tag{5.104}$$

Now for the left hand side. Since, for $0 < x \leq 1$,

$$\begin{aligned} F_X(x) &= \int_{-\infty}^x f_X(t) dt \\ &= \begin{cases} 0 & ; \quad x \leq 0 \\ x(1 - \log(x)) & ; \quad 0 < x \leq 1 \\ 1 & ; \quad x > 0 \end{cases} \end{aligned} \tag{5.105}$$

We therefore have

$$\int_{|x-\bar{X}| \leq a} f_X(x) dx = F_X\left(\frac{1}{4} - a\right) - F_X\left(\frac{1}{4} + a\right) \tag{5.106}$$

The plot is shown in Figure 5.29 as a function of a .

5.17. Mixed random variables.

1. The pdf for the wait at the traffic light is

$$f_X(x) = \frac{G}{R+G} \delta(x) + \frac{1}{R+G} \Pi\left(\frac{x - \frac{R}{2}}{R}\right) \tag{5.107}$$

³³ Repeated here from (5.18).

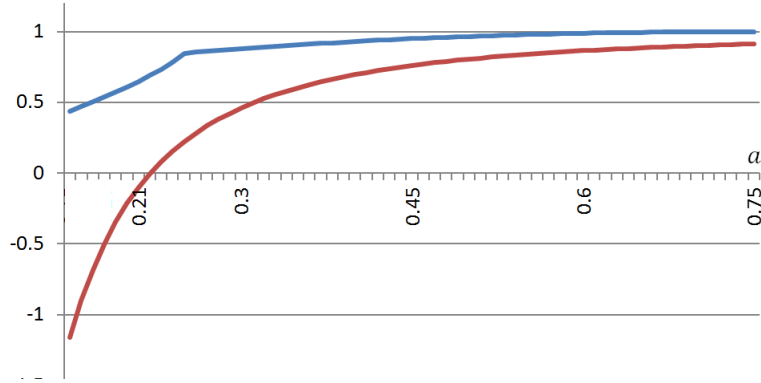


FIGURE 5.29: Chebyshev’s inequality for the log pdf in (5.103) as a function of a . The top curve is (5.106) and the bottom (5.104) thereby satisfying the Chebyshev’s inequality.

2. Here are the special cases.

- When the green light is always on, $R = 0$ and $\bar{X} = \sigma_X^2 = 0$.
- When the red light is almost always on, $G = 0+$ and $\bar{X} = \frac{R}{2}$ and, from the variance of a uniform random variable, $\sigma_X^2 = \frac{R^2}{12}$.

3. The corresponding characteristic function is the Fourier transform of (5.107).

$$\Phi(u) = \frac{G}{R + G} + \frac{R}{R + G} \text{sinc}(Ru) e^{-j\pi Ru}$$

4. It looks easiest to compute the mean and variance from (5.107) rather than the characteristic function. The mean is

$$\begin{aligned} \bar{X} &= \int_x x \left(\frac{G}{R + G} \delta(x) + \frac{1}{R + G} \Pi \left(\frac{x - \frac{R}{2}}{R} \right) \right) dx \\ &= \frac{1}{R + G} \frac{1}{2} x^2 \Big|_0^R \\ &= \frac{1}{2} \frac{R^2}{R + G} \end{aligned} \tag{5.108}$$

Note, as a check, $\bar{X} = 0$ when $R = 0$ and $\bar{X} = \frac{R}{2}$ when $G = 0+$.

5. Continuing

$$\begin{aligned}
 \overline{X^2} &= \int_x x^2 \left(\frac{G}{R+G} \delta(x) + \frac{1}{R+G} \Pi \left(\frac{x - \frac{R}{2}}{R} \right) \right) dx \\
 &= \frac{1}{R+G} \frac{1}{3} x^3 \Big|_0^R \\
 &= \frac{1}{3} \frac{R^3}{R+G}
 \end{aligned} \tag{5.109}$$

so that

$$\begin{aligned}
 \sigma_X^2 &= \overline{X^2} - \overline{X}^2 \\
 &= \frac{1}{3} \frac{R^3}{R+G} - \frac{1}{4} \frac{R^4}{(R+G)^2} \\
 &= \left(\frac{4(R+G)}{R} - 3 \right) \frac{R^4}{12(R+G)^2} \\
 &= \frac{R+4G}{R} \frac{R^4}{12(R+G)^2} \\
 &= \frac{(R+4G)R^3}{12(R+G)^2}
 \end{aligned} \tag{5.110}$$

Note, as a check, $\sigma_X^2 = 0$ when $R = 0$ and $\sigma_X^2 = \frac{R^2}{12}$ when $G = 0+$.

5.18. Mixed random variables.

(a) The characteristic function for the mixed probability density in (5.92) is

$$\begin{aligned}
 \Phi_X(x) &= \frac{1}{2} e^{j2\pi u T} + \frac{1}{4} e^{-T/2} \int_{x=-T}^T e^{-x/2} e^{-j2\pi u x} dx \\
 &\quad + \frac{1}{2} e^{-T} e^{j2\pi u T}. \\
 &= e^{-T/2} \left[\left(\frac{1}{2} e^{T/2} e^{j2\pi u T} + \frac{1}{2} e^{-T/2} e^{-j2\pi u T} \right) \right. \\
 &\quad \left. + \left(\frac{1}{2} e^{T/2} e^{j2\pi u T} - \frac{1}{2} e^{-T/2} e^{-j2\pi u T} \right) / (1 + j4\pi u) \right]
 \end{aligned}$$

Simplifying gives (5.93).

(b) We raise (5.93) to the n th power to obtain

$$\begin{aligned}
 \Phi_{S_n}(u) &= \Phi_X^n(u) \\
 &= e^{-nT/2} \left[\cosh(\theta) + \frac{T}{2\theta} \sinh(\theta) \right]^n \\
 &= e^{-nT/2} \sum_{k=0}^n \binom{n}{k} \left(\frac{T}{2\theta} \right)^k \sinh^k(\theta) \cosh^{n-k}(\theta) \\
 &= e^{-nT/2} \sum_{k=1}^n \binom{n}{k} \left(\frac{T}{2\theta} \right)^k \sinh^k(\theta) \cosh^{n-k}(\theta) \\
 &\quad + e^{-nT/2} \cosh^n(\theta).
 \end{aligned}$$

Express the cosh and sinh as exponentials and expand again using a binomial expansion.

$$\begin{aligned}
 \Phi_{S_n}(u) &= \frac{1}{2^n} e^{-nT/2} (e^\theta + e^{-\theta})^n \\
 &\quad + e^{-nT/2} \sum_{k=1}^n \binom{n}{k} \left(\frac{T}{2\theta} \right)^k \\
 &\quad \times \frac{1}{2^k} (e^\theta - e^{-\theta})^k \frac{1}{2^{n-k}} (e^\theta + e^{-\theta})^{n-k} \\
 &= \frac{1}{2^n} e^{-nT/2} \sum_{m=0}^n \binom{n}{m} e^{m\theta} (e^{-\theta})^{n-m} \\
 &\quad + e^{-nT/2} \sum_{k=1}^n \binom{n}{k} \left(\frac{T}{2\theta} \right)^k \\
 &\quad \times \sum_{p=0}^k \binom{k}{p} (-1)^p (e^{-\theta})^p e^{(k-p)\theta} \\
 &\quad \times \frac{1}{2^{n-k}} \sum_{q=0}^{n-k} \binom{n-k}{q} (e^{-\theta})^q e^{(n-k-q)\theta} \\
 &= \frac{1}{2^n} e^{-nT/2} \sum_{m=0}^n \binom{n}{m} e^{(2m-n)\theta} \\
 &\quad + \frac{1}{2^n} e^{-nT/2} \sum_{k=1}^n \binom{n}{k} \left(\frac{T}{2} \right)^k \\
 &\quad \times \sum_{p=0}^k (-1)^p \binom{k}{p} \sum_{q=0}^{n-k} \binom{n-k}{q} e^{(n-2(p+q))\theta} / \theta^k.
 \end{aligned} \tag{5.111}$$

Since

$$\theta = \left(\frac{1}{2} + j2\pi u \right) T.$$

and, from (5.94),

$$\frac{t^{\ell-1} e^{-at} \mu(t)}{(\ell-1)!} \leftrightarrow \frac{1}{(a + j2\pi u)^\ell},$$

we then conclude from the shift theorem that

$$\frac{(x + \ell T)^{k-1} e^{-x/2} \mu(x + \ell T)}{T^k (k-1)!} \leftrightarrow \frac{e^{\ell T(\frac{1}{2} + j2\pi u)}}{[T(\frac{1}{2} + j2\pi u)]^k}.$$

Thus, with $\ell = n - 2(p + q)$, the inverse Fourier transform of (5.111) is our final answer

$$\begin{aligned} f_{S_n}(x) &= \frac{1}{2^n} e^{-nT} \sum_{m=0}^n \binom{n}{m} e^{mT} \delta(x + (2m - n)T) \\ &+ \frac{1}{2^n} e^{-(x+nT)/2} \sum_{k=1}^n \binom{n}{k} \frac{1}{2^k (k-1)!} \\ &\times \sum_{p=0}^k (-1)^p \binom{k}{p} \\ &\times \sum_{q=0}^{n-k} (x + (n - 2(p + q))T)^{k-1} \\ &\times \mu(x + (n - 2(p + q))T) \end{aligned} \tag{5.112}$$

The computational complexity of this probability density function can be simplified dependent on the value of x [372].

5.19. (a) Since, for real $X(t)$,

$$R_X(t, \tau) = E[X(t)X(\tau)],$$

and

$$Y(t) = \frac{d}{dt} X(t),$$

we have

$$\begin{aligned} R_Y(t, \tau) &= E[Y(t)Y(\tau)] \\ &= E\left[\frac{d}{dt} X(t) \frac{d}{d\tau} X(\tau)\right] \\ &= E\left[\frac{\partial^2}{\partial t \partial \tau} X(t)X(\tau)\right] \\ &= \frac{\partial^2}{\partial t \partial \tau} E[X(t)X(\tau)] \\ &= \frac{\partial^2}{\partial t \partial \tau} R_X(t, \tau) \end{aligned}$$

(b) Using (5.64) for $Y(t) = \frac{d}{dt} X(t)$,

$$\begin{aligned} R_Y(t, \tau) &= \frac{\partial^2}{\partial t \partial \tau} [\lambda^2 t \tau + \lambda \min [t, \tau]] \\ &= \frac{\partial^2}{\partial t \partial \tau} [\lambda^2 t \tau + \lambda \tau \mu(t - \tau) + \lambda t \mu(\tau - t)] \\ &= \frac{\partial}{\partial \tau} [\lambda^2 \tau + \lambda \tau \delta(t - \tau) - \lambda t \delta(t - \tau) + \lambda \mu(\tau - t)]. \end{aligned}$$

Since

$$\tau \delta(t - \tau) = t \delta(t - \tau)$$

we have

$$\begin{aligned} R_Y(t, \tau) &= \frac{\partial}{\partial \tau} [\lambda^2 \tau + \lambda \mu(\tau - t)] \\ &= \lambda^2 + \lambda \delta(t - \tau) \end{aligned}$$

This is equivalent to (5.84)

5.20. First, since Θ is uniform on $[-\pi, \pi]$,

$$\overline{\xi(t)} = \frac{1}{2\pi} \sqrt{2\xi^2} \int_{-\pi}^{\pi} \cos(2\pi f_0 t - \theta) d\theta = 0.$$

The expected value of the process is thus identically zero and meets the first of two criteria for being stationary in the wide sense.

The autocorrelation of the stochastic process in (5.95) is

$$R_\xi(t, \tau) = 2\overline{\xi^2} E [\cos(2\pi f_0 t - \Theta) \cos(2\pi f_0 \tau - \Theta)].$$

Using a trig identity³⁴

$$R_\xi(t, \tau) = \overline{\xi^2} (\cos(2\pi f_0(t - \tau)) + E [\cos(2\pi f_0(t + \tau) - 2\Theta)]).$$

But, since

$$E [\cos(2\pi f_0(t + \tau) - 2\theta)] = \frac{1}{2\pi} \int_{-\pi}^{\pi} \cos(2\pi f_0(t + \tau - 2\theta)) d\theta = 0$$

and

$$R_\xi(t, \tau) = \overline{\xi^2} \cos(2\pi f_0(t - \tau)).$$

The stochastic process is therefore stationary with autocorrelation

$$R_\xi(\tau) = \overline{\xi^2} \cos(2\pi f_0 \tau).$$

³⁴ Here is a derivation of the trig identity. $\cos(\alpha) \cos(\beta) = \Re [e^{j\alpha} \cos(\beta)] = \frac{1}{2} \Re [e^{j\alpha} (e^{j\beta} + e^{-j\beta})]$. Thus $\cos(\alpha) \cos(\beta) = \frac{1}{2} [\cos(\alpha + \beta) + \cos(\alpha - \beta)]$.

Its power spectral density follows as

$$S_\xi(u) = \frac{\overline{\xi^2}}{2} [\delta(u - f_0) + \delta(u + f_0)].$$

5.21. (a) $\overline{\xi^2} = R_\xi(0) = \int_{-\infty}^{\infty} S_\xi(u) du$.

(b) $\overline{\xi^2} = R_\xi[0]$. Note that (5.71) is a Fourier series with period 1. Thus

$$\overline{\xi^2} = \int_1 S_\xi(u) du$$

where integration is over any period.

5.23. Stochastic resonance.

(a) The magnitude squared of (5.96) is maximum when

$$\frac{1}{|H(u)|^2} = (v + a)(v + b)$$

is minimum where $v = (2\pi u)^2$, $a = \alpha^2$, $b = \beta^2$. This occurs when

$$v = \frac{a + b}{2}$$

or

$$u = u_r = \frac{1}{2\pi} \sqrt{\frac{\alpha^2 + \beta^2}{2}}.$$

The maximum filter output occurs when all the power spectral density is concentrated at the maximum of $|H(u)|$. This occurs when $X(t)$ has a power spectral density with all of its mass at the resonant frequency, u_r , *i.e.*

$$S_X(u) = \frac{\overline{X^2}}{2} [\delta(u + u_r) + \delta(u - u_r)].$$

A candidate is the stochastic process in Exercise 5.20 with $f_0 = u_r$.

(b) Let $\eta(t)$ be the filter output. Since

$$|H(u_r)|^2 = \frac{4}{\alpha^2 + \beta^2},$$

we have, using (5.82), the average power of the filter output as

$$\overline{\eta^2} = \frac{4\overline{\xi^2}}{(\alpha^2 + \beta^2)^2}.$$

5.25. (a) From (5.65)

$$\begin{aligned} R_{\xi}^*(\tau - t) &= E[\xi(\tau) \xi^*(t)]^* \\ &= R_{\xi}(t - \xi). \end{aligned}$$

(b)

$$\begin{aligned} S_{\xi}^*(u) &= \int_{-\infty}^{\infty} R_{\xi}^*(t) e^{j2\pi ut} dt \\ &= \int_{-\infty}^{\infty} R_{\xi}^*(-\tau) e^{-j2\pi u\tau} d\tau \\ &= \int_{-\infty}^{\infty} R_{\xi}(\tau) e^{-j2\pi u\tau} d\tau \\ &= S_{\xi}(u). \end{aligned}$$

5.26. (a) The bias, b , is the only free parameter. The minimum average power results by minimizing the bias. To keep $w(t) = x(t) + b \geq 0$, we choose $b = A$. Then the modulated signal envelope will touch zero but not go negative. This is illustrated in Figure 5.30

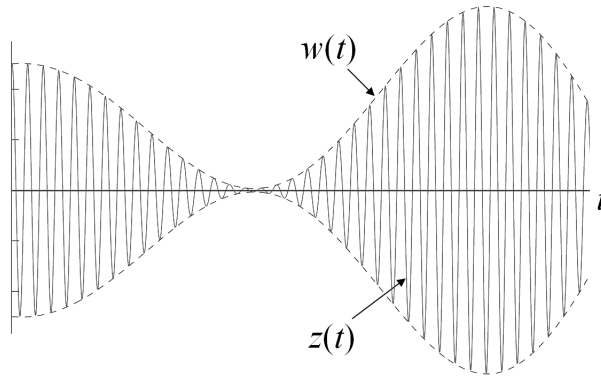


FIGURE 5.30: Full modulation using minimum average power.



6

The Sampling Theorem

“When I am violently beset with temptations, or cannot rid myself of evil thoughts, [I resolve] to do some Arithmetic, or Geometry, or some other study, which necessarily engages all my thoughts, and unavoidably keeps them from wandering.” Jonathon Edwards (1703-1758) [945].

“I tell them that if they will occupy themselves with the study of mathematics they will find in it the best remedy against the lusts of the flesh.” Thomas Mann (1875-1955) [950].

“Life is good for only two things, discovering mathematics and teaching mathematics.” Siméon Poisson [512].

“If I feel unhappy, I do mathematics to become happy. If I am happy, I do mathematics to keep happy.” Alfréd Rényi (1921-1970) [1553].

“I just wondered how things were put together.” Claude Shannon

6.1 Introduction

Much of that which is ordinal is modelled as analog. Most computational engines, on the other hand, are digital. Transforming from analog to digital is straightforward: we simply sample. Regaining the original signal from these samples or assessing the information lost in the sampling process are the fundamental questions addressed by sampling and interpolation theory.

This chapter deals with understanding, generalizing and extending the cardinal series of Shannon sampling theory. The fundamental form of this series states, remarkably, that a bandlimited signal is uniquely specified by its sufficiently close equally spaced samples.

The cardinal series has many names, including the *Whittaker-Shannon sampling theorem* [559], the *Whittaker-Shannon-Kotelnikov sampling theorem* [742], and the *Whittaker-Shannon-Kotelnikov-Kramer sampling theorem* [742]. For brevity, we will use the terms *sampling theorem* and *cardinal series*.

6.1.1 THE CARDINAL SERIES

If a signal has finite energy, the minimum sampling rate is equal to two samples per period of the highest frequency component of the signal. Specifically, if the highest frequency component of the signal is B hertz, then the signal, $x(t)$, can be recovered from the samples by

$$x(t) = \frac{1}{\pi} \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B}\right) \frac{\sin(\pi(2Bt - n))}{2Bt - n}.$$

The frequency B is also referred to as the signal's bandwidth and, if B is finite, $x(t)$ is said to be bandlimited [1407].

6.1.2 HISTORY

The history of Shannon sampling theory and the cardinal series is intriguing. A summary of key events in the development of the cardinal series is listed in Table 6.1.

Luke [934] credits Lagrange for deriving the sampling theorem for the special case of periodic bandlimited signals in 1765.

H.S. Black[133] credits Cauchy for recognition of the mechanics of bandlimited signal sampling in 1841 and even offers the following translation from Cauchy's original French text [272].

IF A SIGNAL IS A MAGNITUDE-TIME FUNCTION, AND IF TIME IS DIVIDED INTO EQUAL INTERVALS SUCH THAT EACH SUBDIVISION COMPRISES AN INTERVAL T SECONDS LONG WHERE T IS LESS THAN HALF THE PERIOD OF THE HIGHEST SIGNIFICANT FREQUENCY COMPONENT OF THE SIGNAL, AND IF ONE INSTANTANEOUS SAMPLE IS TAKEN FROM EACH SUBINTERVAL IN ANY MANNER; THEN A KNOWLEDGE OF THE INSTANTANEOUS MAGNITUDE OF EACH SAMPLE PLUS A KNOWLEDGE OF THE INSTANT WITHIN EACH SUBINTERVAL AT WHICH THE SAMPLE IS TAKEN CONTAINS ALL THE INFORMATION OF THE ORIGINAL SIGNAL.

In a later historical overview, Higgins [658], however, notes that such a quote was not included in the paper by Cauchy that was cited by Black. Higgins, rather, credits Emile Borel [151] in 1897 for the initial recognition of the cardinal series and cites the following passage translated from the original French.

CONSIDER

$$f(z) = \int_{-\pi}^{\pi} \Psi(x) e^{jzx} dx$$

AND SUPPOSE THAT THE FUNCTION $\Psi(x)$ SATISFIES THE CONDITIONS OF DIRICHLET. IF ONE KNOWS THE VALUES OF THE FUNCTION, $f(z)$, AT THE POINTS $z = 0, \pm 1, \pm 2, \dots$, THEN THE FUNCTION $\Psi(x)$ IS COMPLETELY DETERMINED AND, CONSEQUENTLY, THE ENTIRE FUNCTION $f(z)$ IS KNOWN WITHOUT AMBIGUITY.

This connection of the Fourier series to the sampling theorem was the same tool of explanation later used by Shannon in his classic paper [1370].

E. T. Whittaker published his highly cited paper on the sampling theorem in 1915 [1625]. In his work, if one function had the same uniformly spaced samples as another, the functions were said to be *cotabular*. The sampling theorem interpolation from these samples resulted in what Whittaker called the *cardinal function*. The interpolation formula was later dubbed the *cardinal series* by Whittaker's son, J. M. Whittaker [1627]. Among other things, the senior Whittaker showed the functions, $x(t)$, to which the cardinal series applied were bandlimited and entire on the finite t plane. He also noted that applicability of the cardinal series to a function was independent of the choice of sampling phase.

The sampling theorem was reported in the Soviet literature in a paper by Kotelnikov in 1933. Shannon [1370] used the sampling theorem to demonstrate that an analog bandlimited signal was equivalent in an information sense to the series of its samples taken at the Nyquist rate. He was aware of the work of Whittaker which he cited. Other noted historical generalizations and extensions of the sampling theorem are listed chronologically in Table 6.1.

Marks published the first volume dedicated entirely to the sampling theorem in 1991 [999]. Other texts have followed [660, 661, 1000, 1045].

A signal is bandlimited in the low pass sense if there is a $B > 0$ such that

$$X(u) = X(u) \Pi\left(\frac{u}{2B}\right). \quad (6.1)$$

That is, the spectrum is identically zero for $|u| > B$. The B parameter is

1765 - Lagrange derives the sampling theorem for the special case of periodic bandlimited signals [934].

1841 - Cauchy's recognition of the Nyquist rate [272]¹.

1897 - Borel's recognition of the feasibility of regaining a bandlimited signal from its samples [151].

1915 - E.T. Whittaker's publishes his highly cited paper on the cardinal series [1625].

1928 - H. Nyquist establishes the time-bandwidth product of a signal [1131].

1929 - J.M. Whittaker coins the term *cardinal series*.

1933 - A. Kotelnikov publishes the sampling theorem in the Soviet literature .

1948 - C.E. Shannon publishes a paper which establishes the field of information theory. The sampling theorem is included [1370].

1959 - H.P. Kramer generalizes the sampling theorem to functions that are bandlimited in other than the Fourier sense [840].

1962 - D.P. Peterson and D. Middleton extend the sampling theorem to higher dimensions [1076].

1977 - A. Papoulis publishes his generalization of the sampling theorem [1185]. A number of previously published extension are shown to be special cases.

TABLE 6.1: Key events in the development of the cardinal series.

referred to as the signal's *bandwidth*. It then follows that

$$x(t) = \int_{-B}^B X(u) e^{j2\pi ut} du. \quad (6.2)$$

In most cases, the signal can be expressed by the cardinal series

$$x(t) = \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B}\right) \text{sinc}(2Bt - n). \quad (6.3)$$

The ability to thus express a continuous signal in terms of its samples is the fundamental statement of the sampling theorem.

At other than sample locations, a more computationally efficient form of (6.3) requiring evaluation of only a single trigonometric function is

$$x(t) = \frac{1}{\pi} \sin(2\pi Bt) \sum_{n=-\infty}^{\infty} \frac{(-1)^n x\left(\frac{n}{2B}\right)}{2Bt - n}. \quad (6.4)$$

6.2 Interpretation

The sampling theorem reduces the normally continuum infinity of ordered pairs required to specify a continuous time function to a countable - although still infinite - set. Remarkably, these elements are obtained directly by sampling.

Bandlimited functions are smooth. Any behavior deviating from "smooth" results in high frequency components which in turn invalidate the required property of being bandlimited. The smoothness of the signal between samples precludes arbitrary variation of the signal there.

Let's examine the cardinal series more closely. Evaluation of (6.3) at $t = m/2B$ and using (2.42) reduces (6.3) to an identity. Thus, only the sample at $t = m/2B$ contributes to the interpolation at that point. This is illustrated in Figure 6.1 where the reconstruction of a signal from its samples using the cardinal series is shown. The value of $x(t)$ at a point other than a sample location (*e.g.* $t = (m + \frac{1}{2})/2B$) is determined by all of the sample values.

6.3 Proofs

We now present three proofs of the conventional sampling theorem. The first is used most commonly in texts. The second, due to Shannon, exposes

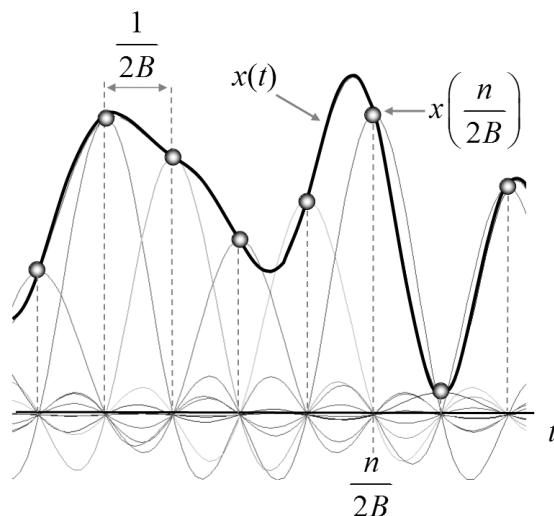


FIGURE 6.1: Illustration of the manner by which $x(t)$ is regained from its samples using the cardinal series. Note that the sinc for a given sample is zero at all other sample locations.

the sampling theorem as the Fourier transform dual of the Fourier series. Finally, an eloquently compact form of proof due to Papoulis [1186] is presented.

6.3.1 Using Comb Functions

In this section we present the standard textbook proof of the sampling theorem. Since it can be nicely illustrated, the proof is quite instructive. It requires only an introductory knowledge of Fourier analysis.

In presenting this proof, we will repeatedly refer to Figure 6.2 where five functions and their Fourier transforms are shown. In (a) is pictured a signal which, as is seen from its transform, is bandlimited with bandwidth B . The sampling is performed by multiplying the signal by the sequence of Dirac deltas shown in (b). The result, shown in (c) is

$$s(t) = x(t) 2B \operatorname{comb}(2Bt) \quad (6.5)$$

$$= \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B}\right) \delta\left(t - \frac{n}{2B}\right). \quad (6.6)$$

Our goal is to recover $x(t)$ from $s(t)$ which is specified only by the signal's samples.

Let's examine what happens in the frequency domain when we sample. Multiplication in the time domain corresponds to convolution in the frequency domain. Since

$$2B \operatorname{comb}(2Bt) \longleftrightarrow \operatorname{comb}\left(\frac{u}{2B}\right),$$

we conclude that the transform of (6.5) is

$$S(u) = X(u) * \operatorname{comb}\left(\frac{u}{2B}\right).$$

Because convolving a function with $\delta(u - a)$ centers that function at a ,

$$F(u) * \delta(u - a) = F(u - a),$$

we conclude that

$$S(u) = 2B \sum_{n=-\infty}^{\infty} X(u - 2nB). \quad (6.7)$$

These replications do not overlap.

6.3.1.1 Aliasing

If $X(u)$ was not truly bandlimited or if the sampling rate were below $2B$, then the spectra would overlap. This phenomena is referred to as *aliasing*. Here, the low frequency components of the signal can still be regained although the high frequency components are irretrievably lost. Clearly, sampling can be performed at a rate greater than $2B$ without aliasing. The minimum sampling rate resulting in no aliasing (in this case $2B$) is referred to as the *Nyquist rate*. Sampling above the Nyquist rate can relax interpolation formula requirements and improve noise sensitivity. If there are Dirac deltas in the signal's spectrum, sampling a bit above twice the signal's bandwidth may be required.

6.3.1.2 The Resulting Cardinal Series

Sampling is performed in Figure 6.2 by multiplying lines (a) and (b) in time to obtain line (c). Clearly, if there is no aliasing, multiplication of $S(u)$ on line (c) by the low pass filter on line (d) will result in the original spectrum, $X(u)$. That is

$$X(u) = S(u) \frac{1}{2B} \Pi\left(\frac{u}{2B}\right).$$

The corresponding time domain operation is convolution:

$$x(t) = s(t) * \text{sinc}(2Bt).$$

Substituting (6.6) and evaluating gives the sampling theorem in (6.3).

6.3.2 FOURIER SERIES PROOF

Since $X(u)$ is identically zero for $|u| > B$, we can replicate it to form a periodic function in the frequency domain with period $2B$. This periodic function can be expressed as a Fourier series. The result of the series for $|u| < B$ is $X(u)$. The Fourier series

$$X(u) = \sum_{n=-\infty}^{\infty} c_n e^{-j\pi nu/B} \Pi\left(\frac{u}{2B}\right) \quad (6.8)$$

has Fourier coefficients

$$\begin{aligned} c_n &= \frac{1}{2B} \int_{-B}^B X(u) e^{j\pi nu/B} du \\ &= \frac{1}{2B} x\left(\frac{n}{2B}\right). \end{aligned} \quad (6.9)$$

Substituting into (6.8) and inverse transforming gives the sampling theorem series in (6.3) which, as we see here, is the Fourier transform dual of the Fourier series.

6.3.3 Papoulis' Proof

A eloquent proof [1186] of the sampling theorem begins with the Fourier series expansion of a periodic function with period $2B$ that is equal to $\exp(j2\pi ut)$ for $|u| < B$:

$$e^{j2\pi ut} = \sum_{n=-\infty}^{\infty} \text{sinc}(2Bt - n) e^{j2\pi(n/2B)u}. \quad (6.10)$$

Substituting into the inversion formula in (6.2) gives

$$x(t) = \sum_{n=-\infty}^{\infty} \int_{-B}^B X(u) e^{j\pi nu/B} du \text{sinc}(2Bt - n)$$

Evaluating the integral by again using (6.2) gives the cardinal series in (6.3).

6.4 Properties

We now present some properties of the cardinal series.

6.4.1 Convergence

Although there are exceptions, the cardinal series generally converges uniformly. That is

$$\lim_{N \rightarrow \infty} |x(t) - x_N(t)| = 0 \quad (6.11)$$

where the truncated cardinal series is

$$x_N(t) = \sum_{n=-N}^N x\left(\frac{n}{2B}\right) \operatorname{sinc}(2Bt - n). \quad (6.12)$$

The validity of (6.11) is obvious at the sample locations ($t = \frac{m}{2B}$) since contributions from adjacent points are zero. Uniform convergence is stronger than, say, the mean square convergence characteristic of Fourier series expansions of functions with discontinuities.

6.4.1.1 For Finite Energy Signals

We first will prove (6.11) for the case where $x(t)$, and therefore $X(u)$, has finite energy [522]. Note that

$$x(t) - x_N(t) = \int_{-B}^B [X(u) - X_N(u)] e^{j2\pi ut} du \quad (6.13)$$

where

$$\begin{aligned} x_N(t) &\longleftrightarrow X_N(u) \\ &= \frac{1}{2B} \sum_{n=-N}^N x\left(\frac{n}{2B}\right) e^{-j\pi nu/B} \Pi\left(\frac{u}{2B}\right). \end{aligned}$$

Schwarz's inequality² can be written

$$\left| \int_{-\infty}^{\infty} A(u) C(u) du \right|^2 \leq \int_{-\infty}^{\infty} |A(u)|^2 du \int_{-\infty}^{\infty} |C(u)|^2 du. \quad (6.14)$$

Application to (6.13) yields

$$|x(t) - x_N(t)|^2 \leq 2B \int_{-B}^B |X(u) - X_N(u)|^2 du. \quad (6.15)$$

²See Appendix 16.1.

The right side approaches zero if $X_N \rightarrow X$ in the mean square sense. Since the limit of X_N is the Fourier series of X and the Fourier series displays mean square convergence³, the right side of (6.15) tends to zero and our proof is complete.

6.4.1.2 For Bandlimited Functions with Finite Area Spectra

We now present an alternate proof of the cardinal series' uniform convergence for the case where $X(u)$ has finite area:

$$\int_{-B}^B |X(u)| du < \infty. \quad (6.16)$$

From Exercise 2.19, this constraint requires that $x(t)$ be bounded. Our proof will, for example, allow cardinal series representation for $J_0(2\pi t)$ and $x(t) = \text{constant}$ both of which, due to infinite energy, are excluded in the conditions of the previous proof.

We begin our proof by defining

$$e_N(u; t) = \sum_{n=-N}^N \text{sinc}(2Bt - n) e^{j\pi n u / B}. \quad (6.17)$$

From (6.10), we recognize that $e_N(u; t)$ is a truncated Fourier series of $\exp(j2\pi ut)$ for $|u| < B$. Since, for a fixed t , $\exp(j2\pi ut)$ is continuous for $|u| < B$, the Fourier series in (6.10) converges pointwise on this interval. Define the error magnitude

$$\varepsilon_N(u; t) = |e^{j2\pi ut} - e_N(u; t)|.$$

Let Δ_N denote the maximum (or supremum) of $\varepsilon_N(u; t)$ for $|u| < B$. Then we are guaranteed that

$$\lim_{N \rightarrow \infty} \Delta_N = 0. \quad (6.18)$$

Next, note that the truncated cardinal series in (6.12) can be written as

$$\begin{aligned} x_N(t) &= \sum_{n=-N}^N \int_{-B}^B X(u) e^{j\pi n u / B} du \text{sinc}(2Bt - n) \\ &= \int_{-B}^B X(u) e_N(u; t) du. \end{aligned}$$

³ See Section 2.3.2.2.

Using the inequality

$$\left| \int Y(u) du \right| \leq \int |Y(u)| du \quad (6.19)$$

we find that

$$\begin{aligned} |x(t) - x_N(t)| &= \left| \int_{-B}^B X(u) [e^{j2\pi ut} - e_N(u; t)] du \right| \\ &\leq \int_{-B}^B |X(u)| \varepsilon_N(u; t) du. \end{aligned}$$

Since the integrand is positive,

$$|x(t) - x_N(t)| \leq \Delta_N \int_{-B}^B |X(u)| du.$$

From (6.16), the integral is finite. Use of (6.18) results in (6.11) and the proof is complete.

The uniform convergence result for the cardinal series should not be surprising. Because of limited frequency constraints, bandlimited functions are inherently smooth. The sinc interpolation function is similarly smooth. There is thus no mechanism by which deviations such as Fourier series' *Gibb's phenomena* can occur⁴.

6.4.2 Trapezoidal Integration

6.4.2.1 Of Bandlimited Functions

Clearly, if $x(t) \leftrightarrow X(u)$, then

$$X(0) = \int_{-\infty}^{\infty} x(t) dt.$$

Using (6.8) with (6.9), we thus conclude the integral of a bandlimited function can be written directly in terms of its samples:

$$\int_{-\infty}^{\infty} x(t) dt = \frac{1}{2B} \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B}\right).$$

Thus, as illustrated in Figure 6.3, trapezoidal integration of bandlimited signals contains no error due to the piecewise linear approximation of the

⁴ See Exercise 2.52.

signal if sampling is at or above the Nyquist rate. Since integration is over all of t , trapezoidal integration gives the same result as piecewise constant (rectangular) integration.

Accurate integration results from a signal's samples can also be obtained when sampling below the Nyquist rate⁵.

6.4.2.2 Of Linear Integral Transforms

Consider numerical evaluation of the linear integral transform

$$g(t) = \int_{-\infty}^{\infty} u(\tau) h(t; \tau) d\tau \quad (6.20)$$

where $u(\tau)$ is the input, $g(t)$ is the transform and $h(t; \tau)$ is the transform kernel. Special cases are numerous and include correlation, convolution, and Laplace, Abel, Mellin, Hilbert and Hankel transforms [165].

One popular approach is to evaluate (6.20) by trapezoidal integration:

$$g(t) \approx g_{\Delta}(t) = \Delta \sum_{n=-\infty}^{\infty} u(n\Delta) h(t; n\Delta) \quad (6.21)$$

where Δ is the input sampling interval. If the output is sampled, (6.21) can be expressed simply as a matrix-vector product.

We will show that by a simple alteration of the transform kernel, the expression in (6.21) can be made exact in the spirit of the sampling theorem [980]. Certain linear operations that cannot be directly evaluated by use of (6.21) because of singularities can be evaluated through this sampling theorem characterization.

6.4.2.3 Derivation of the Low Passed Kernel

Let $u(\tau)$ be bandlimited in the low pass sense with bandwidth B . Let $W > B$. Then $u(\tau)$ is unaffected by low-pass filtering.

$$u(\tau) = 2W \int_{-\infty}^{\infty} u(\eta) \operatorname{sinc}(2W(\tau - \eta)) d\eta.$$

Substituting into the expression for the linear integral transform in (6.20) gives

$$g(t) = \int_{-\infty}^{\infty} u(\eta) k(t; \eta) d\eta \quad (6.22)$$

⁵ See Exercise 6.3.

where the *low-passed kernel* (LPK) is

$$k(t; \eta) = 2W \int_{-\infty}^{\infty} h(t; \tau) \operatorname{sinc}(2W(\tau - \eta)) d\tau. \quad (6.23)$$

Even though the kernel in (6.22) is altered, it yields the same result as in (6.20).

Since both the input and the LPK are bandlimited in η , they can be expressed by the cardinal series:

$$u(\eta) = \sum_{n=-\infty}^{\infty} u(n\Delta) \operatorname{sinc}\left(n - \frac{\eta}{\Delta}\right) \quad (6.24)$$

and

$$k(t; \eta) = \sum_{m=-\infty}^{\infty} k(t; m\Delta) \operatorname{sinc}\left(m - \frac{\eta}{\Delta}\right) \quad (6.25)$$

where the input sampling interval must be chosen such that

$$\Delta \leq \frac{1}{2W} \leq \frac{1}{2B}.$$

Substituting (6.24) and (6.25) into (6.22) gives

$$g(t) = \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} u(n\Delta) k(t; m\Delta) \quad (6.26)$$

$$\times \int_{-\infty}^{\infty} \operatorname{sinc}\left(n - \frac{\eta}{\Delta}\right) \operatorname{sinc}\left(m - \frac{\eta}{\Delta}\right) d\eta \quad (6.27)$$

$$= \Delta \sum_{n=-\infty}^{\infty} u(n\Delta) k(t; n\Delta). \quad (6.28)$$

This is the desired result. Comparing it with (6.21), we conclude that the inaccuracy that is due to trapezoidal integration can be totally eliminated if the LPK is used in lieu of the original linear integral transform kernel.

Example Transforms

To illustrate use of (6.28), we now present example applications for the cases of Laplace and Hilbert transformation.

Laplace Transform. The (unilateral) Laplace transform, from (2.22), can be written as

$$g(t) = \int_0^{\infty} u(\tau) e^{-t\tau} d\tau.$$

Comparing with (6.20) and (6.22), we have

$$h(t; \tau) = e^{-t\tau} \mu(\tau)$$

and

$$k(t; \eta) = \int_0^\infty e^{-t\tau} \operatorname{sinc}(\tau - \eta) d\tau$$

where $\mu(\cdot)$ denotes the unit step and we have chosen $2W = 1$.

Consider the Laplace transform of $u(t) = \operatorname{sinc}(t)$. We evaluate the resulting Laplace transform integral in three ways.

- DIRECTLY.

The Laplace integral becomes

$$g(t) = \int_0^\infty \operatorname{sinc}(\tau) e^{-t\tau} d\tau. \quad (6.29)$$

To evaluate this integral, consider

$$\gamma = \int_0^\infty \frac{\sin(a\tau)}{\tau} e^{-t\tau} d\tau.$$

Clearly

$$\begin{aligned} \frac{\partial \gamma}{\partial a} &= \int_0^\infty \cos(a\tau) e^{-t\tau} d\tau \\ &= \frac{t}{t^2 + a^2}. \end{aligned}$$

Thus, using the boundary condition that $a = 0 \rightarrow \gamma = 0$, we conclude that $\gamma = \arctan\left(\frac{a}{t}\right)$, and the Laplace transform of $\operatorname{sinc}(\tau)$ is

$$g(t) = \frac{1}{\pi} \arctan\left(\frac{\pi}{t}\right).$$

- USING TRAPEZOIDAL INTEGRATION

Applying trapezoidal integration to the integral in (6.29) with a step size of Δ gives ⁶

$$\begin{aligned} g(t) \approx g_\Delta(t) &= \frac{\Delta}{2} + \Delta \sum_{n=1}^{\infty} \operatorname{sinc}(n\Delta) e^{-tn\Delta} \\ &= \frac{\Delta}{2} + \frac{1}{\pi} \Im \sigma \end{aligned} \quad (6.30)$$

⁶The $\frac{\Delta}{2}$ term is replaced by Δ for rectangular integration.

where \Im is the imaginary operator,

$$\sigma = \sum_{n=1}^{\infty} \frac{1}{n} Z^n,$$

and $Z = \exp[-(t - j\pi)\Delta]$. From the geometric series⁷,

$$\begin{aligned} \frac{\partial \sigma}{\partial Z} &= \sum_{m=0}^{\infty} Z^m \\ &= \frac{1}{1 - Z} \end{aligned}$$

we conclude, since $Z = 0 \rightarrow \sigma = 0$, that

$$\sigma = -\ln(1 - Z).$$

For $Z = |Z|e^{j\angle(Z)}$, recall that $\Im \ln Z = \angle(Z)$. Thus, after some substitution, (6.30) becomes

$$g_{\Delta}(t) = \frac{\Delta}{2} + \frac{1}{\pi} \arctan \left(\frac{\sin(\pi\Delta)}{e^{t\Delta} - \cos(\pi\Delta)} \right). \quad (6.31)$$

Note that, as $\Delta \rightarrow 0$,

$$\frac{\sin(\pi\Delta)}{e^{t\Delta} - \cos(\pi\Delta)} \rightarrow \frac{\pi}{t}.$$

Thus, as we would expect,

$$\lim_{\Delta \rightarrow 0} g_{\Delta}(t) = g(t).$$

A plot of $g_{\Delta}(t)$ for various Δ 's is shown in Figure 6.4 along with $g(t)$. Recall that for $\Delta = 1$, the LPK approach, in the spirit of the cardinal series, gives exact results.

- USING THE LPK

For $u(\tau) = \text{sinc}(\tau)$ and $2W = 2B = 1/\Delta = 1$, the LPK expression in (6.28) becomes

$$g(t) = k(t; 0)$$

where we have used the property that $\text{sinc}(n) = \delta[n]$. Using (6.23) with $\eta = 0$ gives

$$g(t) = \int_{-\infty}^{\infty} h(t; \tau) \text{sinc}(\tau) d\tau$$

⁷ See Appendix 16.4.2

which is the integral we wished to evaluate in the first place. The LPK, when applied to $\text{sinc}(t)$, therefore reduces to an identity for Laplace transformation or, for that matter, any other linear transform.

Hilbert Transform

The Hilbert transform

$$g(t) = -\frac{1}{\pi} \int_{-\infty}^{\infty} \frac{u(\tau) d\tau}{t - \tau} \quad (6.32)$$

cannot be accurately evaluated by direct trapezoidal integration because of the singularity at $\tau = t$. Fourier transform analysis, rather, is commonly used. We will now show, however, that through application of the LPK, an accurate matrix-vector characterization of the Hilbert transform is possible. From (6.32)

$$h(t; \tau) = \frac{-1}{\pi(t - \tau)}.$$

If we choose $W = B$, the corresponding LPK is

$$\begin{aligned} k(t; \eta) &= \int_{-B}^B \left[-\frac{1}{\pi} \int_{-\infty}^{\infty} \frac{\exp(-j2\pi u\tau)}{t - \tau} d\tau \right] e^{j2\pi u\eta} du \\ &= -j \int_{-B}^B \text{sgn}(u) e^{-j2\pi u(t-\eta)} du \\ &= -2B \sin \pi B(t - \eta) \text{sinc} B(t - \eta). \end{aligned} \quad (6.33)$$

A further simplification arises after we note that Hilbert transformation is a shift-invariant operation. Thus, if $u(\tau)$ is bandlimited, so then is the output, $g(t)$. This being true, we need to know g only at the points where $t = m/2B$. Substituting (6.33) into (6.28) with $\Delta = 1/2B$ gives

$$g(m\Delta) = \sum_{n=-\infty}^{\infty} u(n\Delta) \sin \left(\frac{\pi}{2}(m - n) \right) \text{sinc} \left(\frac{1}{2}(m - n) \right).$$

Noting that every other term is zero yields the final desired result.

$$g(m\Delta) = -\frac{2}{\pi} \sum_{m-n \text{ odd}} \frac{u(n\Delta)}{m - n}.$$

This discrete convolution version of the Hilbert transform contains no singularities and is exact for all band-limited inputs.

6.4.2.4 Parseval's Theorem for the Cardinal Series

The energy of a signal is

$$E = \int_{-\infty}^{\infty} |x(t)|^2 dt.$$

For a bandlimited signal, we substitute the cardinal series in (6.3) and write

$$E = \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} x\left(\frac{n}{2B}\right) x^*\left(\frac{m}{2B}\right) I_{nm}$$

where

$$I_{nm} = \int_{-\infty}^{\infty} \text{sinc}(2Bt - n) \text{sinc}(2Bt - m) dt.$$

Using the power theorem

$$\begin{aligned} I_{nm} &= \frac{1}{(2B)^2} \int_{-B}^B e^{-j\pi(n-m)u/B} du \\ &= \frac{1}{2B} \delta[n - m]. \end{aligned}$$

This gives Parseval's theorem for the sampling theorem:

$$E = \frac{1}{2B} \sum_{n=-\infty}^{\infty} \left| x\left(\frac{n}{2B}\right) \right|^2. \quad (6.34)$$

The signal's energy can thus be determined by summing the square of the magnitude of each sample.

6.4.3 THE TIME-BANDWIDTH PRODUCT

The cardinal series requires an infinite number of samples. Since all bandlimited functions are analytic, they cannot be identically zero over any finite subinterval except for the degenerate case $x(t) \equiv \text{zero}$. Thus, the number of nonzero samples taken from almost every band-limited function is finite. The only exceptions are signals that can be expressed as the sum of a finite number of uniformly spaced sinc functions.

We can, however, have a "good" representation of the function using a finite number of samples. If a signal has either finite area or finite energy, it must asymptotically approach zero at $t = \pm\infty$. In such cases, there is always an interval of duration T outside of which the samples are negligibly

small. If we sample over this interval at the Nyquist rate, $2B$, then a total of

$$S = 2BT \quad (6.35)$$

samples are needed to characterize the signal. This quantity, the *time-bandwidth product*, measures the number of degrees of freedom of the signal. It has also been termed the *Shannon number* [1540].

Choice of T is dictated by the *truncation error* one can tolerate. This topic is treated in Section 8.5.

6.5 Application to Spectra Containing Distributions

The cardinal series is applicable in certain cases where $X(u)$ contains distributions such as the Dirac delta. Indeed $x(t) = 1$ is bandlimited in the sense of (6.1) for all $B > 0$ and falls into the category of bandlimited signals with finite area spectra. The corresponding cardinal series is

$$\sum_{n=-\infty}^{\infty} \text{sinc}(2Bt - n) = 1. \quad (6.36)$$

Similarly, $\cos(2\pi Bt - \phi)$ has a transform containing two Dirac delta functions at $u = \pm B$. To insure both deltas are contained in the replicated sample spectrum, the sampling rate, $\frac{1}{T}$, must *exceed* $2B$ and

$$\cos(2\pi Bt - \phi) = \sum_{n=-\infty}^{\infty} \cos(\pi r n - \phi) \text{sinc}\left(\frac{t}{T} - n\right)$$

where

$$r = 2BT < 1. \quad (6.37)$$

If $r = 1$, the bandwidth interval begins and ends at delta function locations. We are confronted with the unanswerable question of what percentage of each delta should be included in the bandwidth interval. Requiring (6.37) to be a strict inequality avoids this problem. Note, also, for $r = 1$, it is possible to have every sample be zero. The resulting interpolation clearly would be identically zero and therefore incorrect.

A distribution whose inverse transform does not have a valid cardinal series is the *unit doublet*—the derivative of the Dirac delta:

$$\delta^{(1)}(u) = \left(\frac{d}{du}\right) \delta(u).$$

From the dual of the derivative theorem,

$$-j2\pi t \longleftrightarrow \delta^{(1)}(u).$$

Thus, $x(t) = t$ is bandlimited in the sense of (6.1). Using the form of the cardinal series in (6.4), we ask the question

$$t \stackrel{?}{=} \frac{1}{\pi} \sin(2\pi Bt) \sum_{n=-\infty}^{\infty} (-1)^n \frac{(n/2B)}{(2Bt - n)}.$$

For a fixed $t \neq m/2B$, the answer is clearly “no” since the n^{th} term in the sum approaches $(-1)^{n+1}$ – an oscillatory and thus divergent series. The truncated cardinal series thus does not asymptotically approach the desired value.

6.6 Application to Bandlimited Stochastic Processes

A real wide sense stationary stochastic process, $f(t)$, is said to be bandlimited if its power spectral density obeys

$$S_f(u) = S_f(u) \Pi\left(\frac{u}{2B}\right).$$

As a consequence, the autocorrelation is a bandlimited function. We will use this observation to show mean square convergence of the cardinal series for $f(t)$. Specifically, define

$$\hat{f}(t) = \sum_{n=-\infty}^{\infty} f\left(\frac{n}{2B}\right) \text{sinc}(2Bt - n).$$

Then $\hat{f}(t)$ is equal to $f(t)$ in the mean square sense:

$$E\left[\{f(t) - \hat{f}(t)\}^2\right] = 0. \quad (6.38)$$

Proof. Expand the mean square error expression to give

$$\begin{aligned} E[\{f(t) - \hat{f}(t)\}^2] &= \overline{f^2} \\ &+ \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} R_f\left(\frac{n-m}{2B}\right) \text{sinc}(2Bt - n) \text{sinc}(2Bt - m) \\ &- 2 \sum_{n=-\infty}^{\infty} R_f\left(t - \frac{n}{2B}\right) \text{sinc}(2Bt - n) \\ &= \overline{f^2} + T_2 + T_3. \end{aligned} \quad (6.39)$$

In the second term, we make the variable substitution $k = n - m$:

$$T_2 = \sum_{k=-\infty}^{\infty} R_f\left(\frac{k}{2B}\right) \sum_{n=-\infty}^{\infty} \text{sinc}(2Bt - n + k) \text{sinc}(2Bt - n).$$

Application of the cardinal series yields, for arbitrary τ ,

$$\sum_{n=-\infty}^{\infty} \text{sinc}(2B\tau - n) \text{sinc}(2Bt - n) = \text{sinc } 2B(t - \tau). \quad (6.40)$$

Using the result of substituting $\tau = t + \frac{k}{2B}$ in (6.40) gives

$$\begin{aligned} T_2 &= \sum_{k=-\infty}^{\infty} R_f\left(\frac{k}{2B}\right) \delta[k] \\ &= \overline{f^2}. \end{aligned} \quad (6.41)$$

To evaluate the third term, we recognize that $R_f(\tau - t)$ is bandlimited and can be written as a cardinal series:

$$R_f(\tau - t) = \sum_{n=-\infty}^{\infty} R_f\left(\tau - \frac{n}{2B}\right) \text{sinc}(2Bt - n).$$

Evaluation at $t = \tau$ gives

$$T_3 = -2\overline{f^2}.$$

Substituting this and (6.41) into (6.39) yields (6.38) and our proof is complete. □

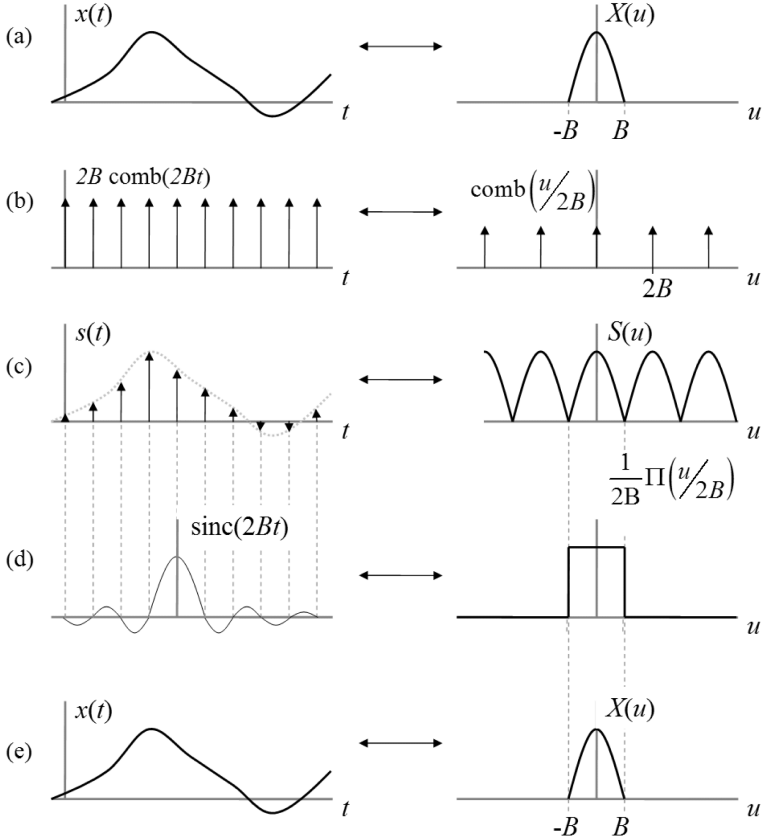


FIGURE 6.2: Illustration of Shannon’s proof of the sampling theorem. Sampling is performed by multiplying lines (a) and (b) in time to obtain line (c). The signal is regained by multiplying lines (c) and (d) in frequency to obtain line (e).

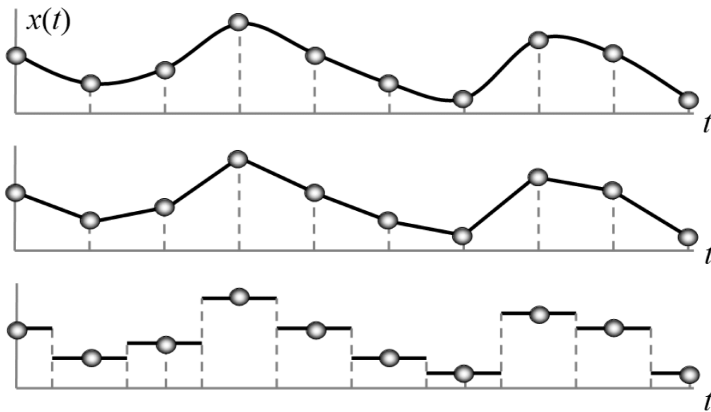


FIGURE 6.3: When sampling is performed at or above the Nyquist rate, the integration of $x(t)$ over all t (top) gives the same result as integrating over a piecewise linear interpolation of the samples, *i.e.* trapezoidal integration (middle) and a piecewise constant representation of the signal (bottom).

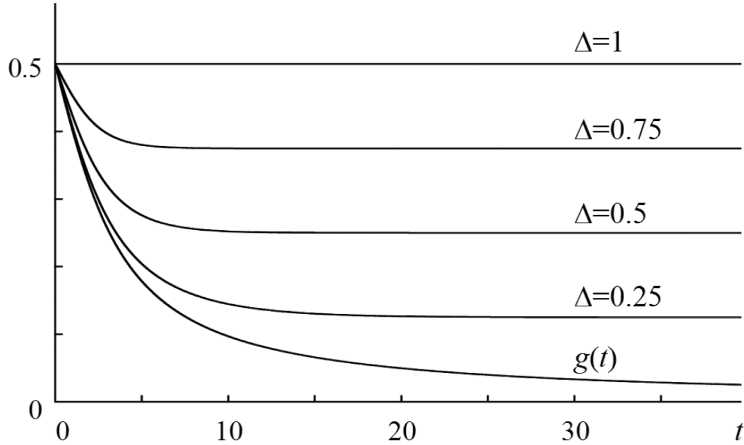


FIGURE 6.4: Evaluation of the Laplace transform of $\text{sinc}(t)$ by trapezoidal integration. Shown is $g_{\Delta}(t)$ for $\Delta = 1, 0.5$ and 0.25 . Use of the low passed kernel will converge to the desired $g(t)$ for step sizes, Δ , less than or equal to one.

6.7 Exercises

6.1. A mono audio recording lasts for 5 minutes. Assume the frequency range for human hearing is 20 Hertz to 20,000 Hertz.

- (a) If 20,000 Hertz is the highest frequency in the audio signal, estimate the minimum number of samples required to characterize the signal.
- (b) Assume the audio recording is a duet between a tuba and a flute. Describe what happens if the recording is reproduced from samples taken below the Nyquist rate.

6.2. The derivation of the Poisson sum formula closely parallels Shannon's proof of the sampling theorem. Starting with the Fourier dual of the Poisson sum formula, derive the sampling theorem series.

6.3. The integral of a bandlimited signal

$$I = \int_{-\infty}^{\infty} x(t) dt$$

can be determined from signal samples taken *below* the Nyquist rate. Find I from $\{x(nT) | n = 0, \pm 1, \pm 2, \dots\}$ when $B < 1/T < 2B$ and $X(u) = X(u)\Pi\left(\frac{u}{2B}\right)$.

6.4. Assume $x(t)$ can be expressed by the cardinal series.

- (a) Show that, for any real α ,

$$x(t) = \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B} + \alpha\right) \operatorname{sinc}(2B(t - \alpha) - n) \quad (6.42)$$

- (b) Since $x(t)$ does not depend on α , is

$$\frac{d}{d\alpha} x(t) = 0 ?$$

6.5. Investigate application of the cardinal series to a signal whose spectrum is an m^{th} -let:

$$\delta^{(m)}(u) = \left(\frac{d}{du}\right)^m \delta(u).$$

When, if ever, is the cardinal series applicable here? Assume $m > 1$.

6.6. Let $y(t)$ be any well behaved (not necessarily bandlimited) function. We sample $y(t)$ at a rate of $\frac{1}{T}$ and, in the spirit of (6.5), define

$$\hat{s}(t) = y(t) \frac{1}{T} \text{comb} \left(\frac{t}{T} \right).$$

Show that

$$T \int_{-1/T}^{1/T} \hat{S}(u) du = \int_{-\infty}^{\infty} Y(u) du.$$

6.7. Let $x(t)$ and $y(t)$ denote two finite energy bandlimited functions with bandwidth B . How is the series

$$\sum_{n=-\infty}^{\infty} x \left(\frac{n}{2B} \right) y^* \left(\frac{n}{2B} \right)$$

related to

$$\int_{-\infty}^{\infty} x(t) y^*(t) dt?$$

6.8. The spectrum of a real signal is Hermetian or *conjugately symmetric*, i.e. it is equal to the conjugate of its transpose. Thus, if we know the spectrum for positive frequencies, we know it for negative frequencies. Visualize setting the negative frequency components to zero and shifting the remaining portion of the spectrum to be centered about the origin. Clearly, we have reduced the bandwidth by a factor of one half yet have lost no information. Explain, however, why the sampling density of this new signal is the same as that required by the original.

6.9. Squaring a bandlimited function at least doubles its bandwidth and therefore the signal's Nyquist rate.

- (a) Are there finite energy nonbandlimited signals that, when squared, become bandlimited?
- (b) Given a complex bandlimited signal, $x(t)$, show that the same number of samples per time interval is required as for the signal $|x(t)|^2$.
- (c) Is the converse of squaring a bandlimited function doubling its bandwidth true? Does the square root of a positive bandlimited signal result in a signal with half the original signal's bandwidth?⁸

⁸ Here is some supporting evidence for the truth of the converse. The square root of any positive number approaches one in the limit. Thus, if $x(t) > 0$,

6.10. Apply the low passed kernel technique to Fourier inversion of a bandlimited function. Let $f(t)$ have a bandwidth of B and use the Fourier kernel

$$h(u; t) = \exp(-j2\pi ut).$$

Comment on the usefulness of the result.

6.11. Upsampling. Let a bandlimited function, $x(t)$, have a bandwidth B . From knowledge of the samples, $x\left(\frac{n}{2B}\right)$, we wish to upsample to M samples per sample interval. Denote these samples by the discrete time signal

$$x[n] = x\left(\frac{n}{2B}\right)$$

and the upsampled signal by

$$y[m] = x\left(\frac{n}{M2B}\right).$$

- (a) Show the upsampled signal can be characterized by the discrete time convolution

$$y[m] = x[n] * \text{sinc}\left(\frac{m}{M}\right). \quad (6.43)$$

- (b) Zero pad the original samples and let

$$\hat{x}[m] = \begin{cases} x[n] & ; \quad m = nM \\ 0 & ; \quad \text{otherwise} \end{cases}$$

Show that $y[m]$ results from placing $\hat{x}[m]$ through a discrete time low pass filter,

$$H(f) = M \Pi(Mu).$$

- (c) Assume $x[-1] = 2$, $x[0] = 5$, $x[1] = 3$ and all other samples are zero. The global maximum of $x(t)$ apparently lies in the interval $(0, \frac{1}{2B})$. Numerically determine the location and maximum by upsampling and identifying the resulting maximum value.

repeated application of positive square roots to any function, in the limit, approaches one. If n denotes the number of square root operations, then

$$\lim_{n \rightarrow \infty} (x(t))^{2^{-n}} = 1.$$

In the limit, therefore, the bandwidth of the signal approaches zero.

6.8 Solutions for Selected Chapter 6 Exercises.

6.1. (a) Use the Shannon number (or time-bandwidth product) in (6.35) with $B = 20,000$ Hertz and $T = 5$ minutes.

(b) The high frequencies will be aliased.

6.2. The Fourier dual of the Poisson sum formula is

$$2B \sum_{n=-\infty}^{\infty} X(u - 2nB) = \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B}\right) e^{-j\pi nu/B}.$$

Since $X(u) = X(u) \Pi(u/2B)$, we multiply both sides by $\Pi(u/2B)$ and inverse transform. The sampling theorem series results.

6.3. Use the Fourier dual of the Poisson sum formula again:

$$\sum_{n=-\infty}^{\infty} X\left(u - \frac{n}{T}\right) = T \sum_{n=-\infty}^{\infty} x(nT) e^{-j2\pi nuT}.$$

For $B < 1/T < 2B$, the sum on the left will be the overlapping aliased version in Figure 6.5. Note that no spectra overlap the zeroth order spectrum at $u = 0$. Thus

$$\sum_{n=-\infty}^{\infty} X\left(u - \frac{n}{T}\right) \Big|_{u=0} = X(0) ; B < 1/T < 2B$$

and

$$\int_{-\infty}^{\infty} x(t) dt = T \sum_{n=-\infty}^{\infty} x(nT) ; T < 1/B.$$

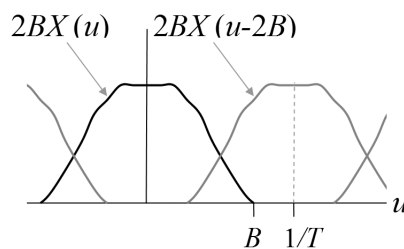


FIGURE 6.5: Samples taken below the Nyquist rate can still be used to compute the area of a signal. See Exercise 6.3.

6.4. If $x(t)$ is bandlimited, so is $x(t + \alpha)$. Thus

$$x(t + \alpha) = \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B} + \alpha\right) \operatorname{sinc}(2Bt - n).$$

(a) Substitute $t - \alpha$ for t and we're done.

(b) We have

$$\begin{aligned} \frac{dx(t)}{d\alpha} &= \sum_{n=-\infty}^{\infty} x'\left(\frac{n}{2B} + \alpha\right) \operatorname{sinc}(2B(t - \alpha) - n) \\ &+ \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B} + \alpha\right) (-2B) \operatorname{sinc}'(2B(t - \alpha) - n). \end{aligned} \quad (6.44)$$

If $x(t)$ is bandlimited, so is $x'(t + \alpha)$ and

$$x'(t + \alpha) = \sum_{n=-\infty}^{\infty} x'\left(\frac{n}{2B} + \alpha\right) \operatorname{sinc}(2Bt - n).$$

or, setting t to $t - \alpha$,

$$x'(t) = \sum_{n=-\infty}^{\infty} x'\left(\frac{n}{2B} + \alpha\right) \operatorname{sinc}(2B(t - \alpha) - n). \quad (6.45)$$

Differentiating (6.42) with respect to t gives

$$x'(t) = \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B} + \alpha\right) 2B \operatorname{sinc}'(2B(t - \alpha) - n). \quad (6.46)$$

Substituting (6.45) and (6.46) into (6.44) reveals that

$$\frac{dx(t)}{d\alpha} = x'(t) - x'(t) = 0.$$

6.5. Since

$$(-j2\pi t)^m \longleftrightarrow \delta^{(m)}(t)$$

we use (6.4) and ask the question

$$t^m \stackrel{?}{=} \frac{1}{\pi(2B)^m} \sin(2\pi Bt) \sum_{n=-\infty}^{\infty} \frac{(-1)^n n^m}{2Bt - n}.$$

The result is clearly a divergent series for $m \geq 1$.

6.6.

$$\hat{s}(t) = \sum_{n=-\infty}^{\infty} y(nT) \delta(t - nT).$$

Thus

$$\hat{S}(u) = \sum_{n=-\infty}^{\infty} y(nT) e^{-j2\pi nuT}$$

$\hat{S}(u)$ is periodic with Fourier coefficients

$$y(nT) = T \int_{-1/T}^{1/T} \hat{S}(u) e^{j2\pi nuT} du.$$

Thus

$$T \int_{-1/T}^{1/T} \hat{S}(u) du = y(0).$$

From the inversion formula

$$y(t) = \int_{-\infty}^{\infty} Y(u) e^{j2\pi ut} du.$$

Thus

$$y(0) = \int_{-\infty}^{\infty} Y(u) du$$

and our exercise is complete.

6.7.

$$\int_{-\infty}^{\infty} x(t) y^*(t) dt = \frac{1}{2B} \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B}\right) y^*\left(\frac{n}{2B}\right).$$

6.8. The new signal's spectrum is no longer Hermetian. The signal, therefore, is complex. Although the sampling rate is reduced by a factor of a half, each sample now requires two numbers.

6.9.

- (a) Yes. An example is $|\text{sinc}(t)|$.
- (b) For the complex signal, $x(t)$, there are $4B$ samples per time interval because each sample consists of two numbers: the real and the imaginary portions of the signal. The signal $|x(t)|^2$ has a bandwidth of $2B$ and therefore requires a sampling rate of $4B$. Only one number per sample is needed. Therefore, the number of samples per time interval is the same for $x(t)$ and $|x(t)|^2$.

- (c) Squaring a bandlimited function at least doubles its bandwidth. The converse is not true. Taking the square root of a positive bandlimited function does not reduce the bandwidth by a factor of a half. Before showing this, the problem statement needs to be further refined. There is an inherent problem in the original statement. The square root of a positive signal has two values: plus and minus. Therefore, the square root of $\text{sinc}^2(t)$ can be $\text{sinc}(t)$, or, if the positive square root is always taken, the rectified signal, $\text{sinc}(t) \times \text{sgn}[\text{sinc}(t)]$, results. This problem is removed if the bandlimited signal, $x(t)$, is strictly positive. An example of a strictly positive finite energy bandlimited signal is

$$x(t) = \text{sinc}^2\left(t + \frac{1}{3}\right) + \text{sinc}^2\left(t - \frac{1}{3}\right). \quad (6.47)$$

Every place the first sinc^2 goes to zero, the second sinc^2 is positive and visa versa. Let $x_n(t)$ be the result of application of the square root operator n times. Then

$$x_n(t) = [x(t)]^{2^{-n}}. \quad (6.48)$$

Clearly

$$x_0(t) = x(t).$$

A log plot of $x_n(t)$ is shown in Figure 6.6 for $n = 0, 1, 2$. Let

$$x_n(t) \longleftrightarrow X_n(u).$$

Note that

$$X(u) = X_0(u) = 2\Lambda(u) \cos\left(\frac{2\pi u}{3}\right). \quad (6.49)$$

Normalized numerically evaluated linear and log plots of $X_n(u)$ for $n = 0, 1, 2$ are in Figures 6.7 and 6.8. The plots are of $\frac{X_n(u)}{X_n(0)}$. For the $n = 0$ case, the plot corresponding to $X(u) = X_0(u)$, as expected, is identically zero for $u > 1$. For the square root and the fourth root, this is not the case.

Thus, we have empirically shown that the square root of a strictly positive finite energy bandlimited function not only doesn't produce a bandlimited signal with half of the bandwidth, it does not even produce a bandlimited signal.

Note, interestingly, that as n increased, the spectra in Figure 6.7 becomes more and more impulsive. This is because

$$\lim_{n \rightarrow \infty} x_n(t) = 1 \longleftrightarrow \lim_{n \rightarrow \infty} X_n(u) = \delta(u).$$

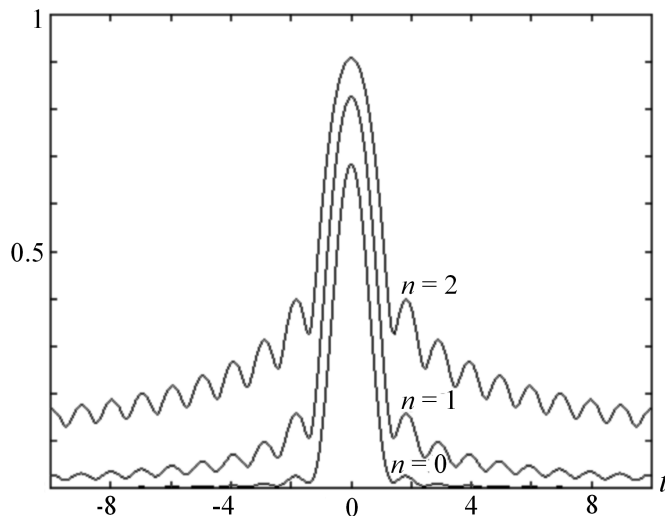


FIGURE 6.6: Plots of $x_n(t)$ in (6.48) for $n = 0, 1, 2$. The $n = 0$ signal is the strictly positive finite energy bandlimited function, $x(t)$, in (6.47).

The signal thus clearly approaches a signal with bandwidth zero, but not in a manner wherein intermediate functions are strictly bandlimited.

6.10. The resulting low pass kernel is

$$k(u; t) = \exp(-j2\pi ut) \Pi\left(\frac{u}{2B}\right).$$

We are thus assured that $g(u)$, the Fourier transform of $f(t)$, is zero outside of the interval $|u| \leq B$. Since this is the definition of a bandlimited function, the result is of little use. Note that Fourier inversion of (6.23), as we would expect, results in the cardinal series.

6.11. Equation (6.43) results from evaluation of the cardinal series at the points

$$t = \frac{m}{2MB}.$$

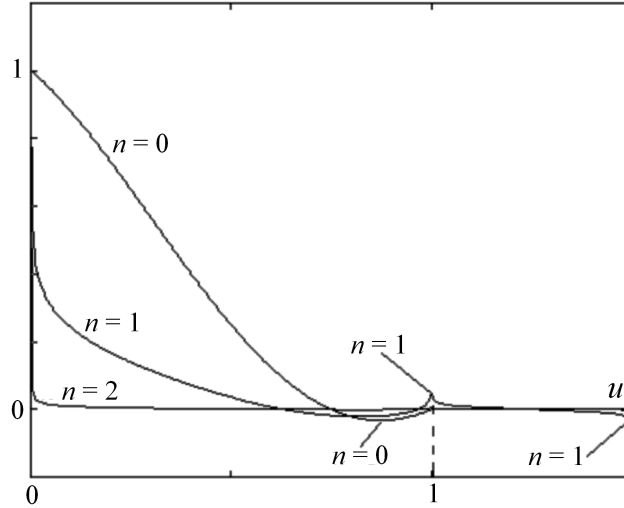


FIGURE 6.7: Plots of $\frac{X_n(u)}{X_n(0)}$ for $n = 0, 1, 2$. $X_n(u)$, the Fourier transforms of $x_n(t)$ in (6.48), are shown. The plot for $n = 0$ is zero for $u > 1$. A log plot is shown in Figure 6.8.

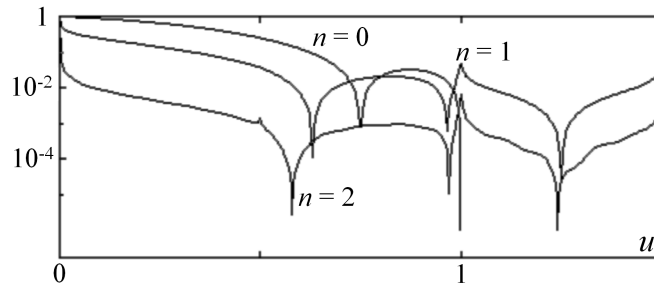


FIGURE 6.8: Log plots of $\frac{X_n(u)}{X_n(0)}$ for $n = 0, 1, 2$. The linear plots are shown in Figure 6.7.



7

Generalizations of the Sampling Theorem

“One should always generalize.” Carl Gustav Jakob Jacobi (1804-1851) [389].

“Each problem that I solved became a rule which served afterwards to solve other problems.” Rene Descartes (1596-1650) [401].

“In mathematics you don’t understand things. You just get used to them.”
Johann von Neumann (1903-1957) [1750].

7.1 Introduction

There have been numerous interesting and useful generalizations of the sampling theorem. Some are straightforward variations on the fundamental cardinal series. Oversampling, for example, results in dependent samples and allows much greater flexibility in the choice of interpolation functions. In Chapter 8, we will see that it can also result in better performance in the presence of sample data noise.

Bandlimited signal restoration from samples of various filtered versions of the signal is the topic addressed in Papoulis’ generalization [1185, 1186] of the sampling theorem. Included as special cases are recurrent nonuniform sampling and simultaneously sampling a signal and one or more of its derivatives.

Kramer [840] generalized the sampling theorem to signals that were bandlimited in other than the Fourier sense. We also demonstrate that the cardinal series is a special case of Lagrangian polynomial interpolation. Sampling in two or more dimensions is the topic of Section 9.9.

7.2 Generalized Interpolation Functions

There are a number of functions other than the sinc which can be used to weight a signal’s samples in such a manner as to uniquely characterize

the signal. Use of these *generalized interpolation functions* allows greater flexibility in dealing with sampling theorem type characterizations.

7.2.1 OVERSAMPLING

If a bandlimited signal has bandwidth B , then it can also be considered to have bandwidth $W \geq B$. Thus,

$$x(t) = \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2W}\right) \text{sinc}(2Wt - n). \quad (7.1)$$

Note, however, since

$$x(t) = x(t) * 2B \text{sinc}(2Bt)$$

we can write

$$\begin{aligned} x(t) &= \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2W}\right) \text{sinc}(2Wt - n) * 2B \text{sinc}(2Bt) \\ &= r \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2W}\right) \text{sinc}(2Bt - rn) \end{aligned} \quad (7.2)$$

where the *sampling rate parameter* is

$$r = B/W \leq 1. \quad (7.3)$$

Equation (7.2) reduces to the conventional cardinal series for $r = 1$. Oversampling can be used to reduce interpolation noise level.

7.2.2 RESTORATION OF LOST SAMPLES

7.2.2.1 Sample Dependency

When a bandlimited signal is oversampled, its samples become dependent. Indeed, in this section we will show that in the absence of noise, any finite number of lost samples can be regained from those remaining. First, using intuitively straightforward arguments, we will illustrate the feasibility of lost sample recovery. Then, an alternate expression with better convergence properties will be derived.

7.2.2.2 Restoring a Single Lost Sample

Consider a finite energy bandlimited signal $x(t)$ and its spectrum as shown at the top of Figure 7.1. From (6.5) and (6.7) the spectrum of the signal of

samples

$$s(t) = x(t) 2W \operatorname{comb}(2Wt) \quad (7.4)$$

is

$$S(u) = 2W \sum_{n=-\infty}^{\infty} X(u - 2nW). \quad (7.5)$$

As is shown in Figure 7.1, there are intervals identically equal to zero in $S(u)$ when we oversample.

In Figure 7.1a, the sample of $x(t)$ at the origin has been set to zero. We can view this as the subtraction of $x(0)\delta(t)$ in Figure 7.1c from $s(t)$.

$$\hat{s}(t) = s(t) - x(0) \delta(t).$$

Given $\hat{s}(t)$, we can regain $x(0)$. Indeed, transforming gives

$$\hat{S}(u) = S(u) - x(0). \quad (7.6)$$

Since $S(u) \equiv 0$ on the interval $B < |u| < 2W - B$,

$$\hat{S}(u) = -x(0) \quad ; \quad B < |u| < 2W - B.$$

This is illustrated in Figure 7.1d. An appropriate point to sample in this interval is $u = W$. Thus

$$x(0) = -\hat{S}(W). \quad (7.7)$$

Therefore, the lost sample at the origin can be regained from those samples remaining.

Samples from oversampled signals display an interesting zero sum property. Writing (7.4) in terms of delta functions and transforming gives

$$S(u) = \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2W}\right) e^{-j\pi nu/W}.$$

Since $S(W) = 0$, we conclude that

$$\sum_{n=-\infty}^{\infty} (-1)^n x\left(\frac{n}{2W}\right) = 0 \quad ; \quad r < 1. \quad (7.8)$$

Thus, for example,

$$x(0) = - \sum_{n \neq 0} (-1)^n x\left(\frac{n}{2W}\right). \quad (7.9)$$

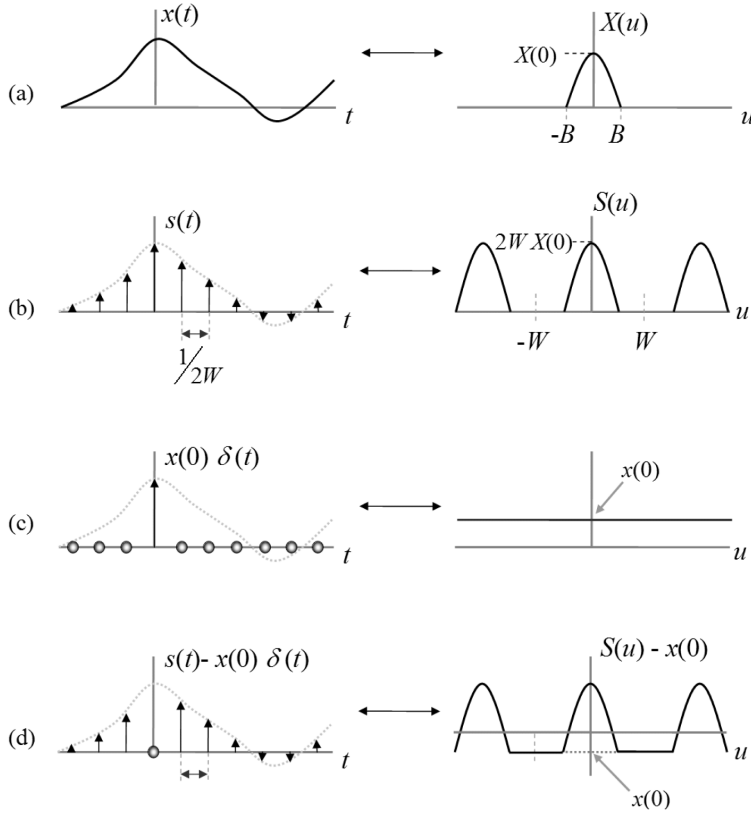


FIGURE 7.1: Geometrical illustration of restoring a single lost sample from an oversampled bandlimited signal.

An alternate formula for restoring a lost sample (with better convergence properties) results directly from inspection of (7.2). Note that, unlike the conventional ($r = 1$) cardinal series, (7.2) does not reduce to an identity when $t = n/2W$. For example, at $t = 0$ we have

$$x(0) = r \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2W}\right) \text{sinc}(rn). \tag{7.10}$$

Isolating the $n = 0$ term in (7.10) and solving for $x(0)$ gives

$$x(0) = \frac{r}{1-r} \sum_{n \neq 0} x\left(\frac{n}{2W}\right) \text{sinc}(rn). \tag{7.11}$$

The sample at the origin is thus completely specified by the remaining samples if $r < 1$. The convergence here is better than in (7.9) due to the $1/n$ decay of the summand from the sinc term. Equation (7.8), on the other hand, does not require knowledge of r .

From the cardinal series, we have

$$x(t) = x(0) \operatorname{sinc}(2Wt) + \sum_{n \neq 0} x\left(\frac{n}{2W}\right) \operatorname{sinc}(2Wt - n).$$

Substituting (7.11) and simplifying gives an interpolation formula not requiring knowledge of the sample at the origin¹.

$$x(t) = \sum_{n \neq 0} x\left(\frac{n}{2W}\right) \left[\operatorname{sinc}(2Wt - n) + \frac{r}{1-r} \operatorname{sinc}(rn) \operatorname{sinc}(2Wt) \right]. \quad (7.12)$$

Both sides can be low pass filtered to give the corresponding low passed filter expression².

7.2.2.3 Restoring M Lost Samples

The single sample restoration result can be generalized to restoring an arbitrarily large but finite number of lost samples. Let \mathcal{M} denote a set of M integers corresponding to the locations of M lost samples. From the data set $\{x(\frac{n}{2W}) \mid n \notin \mathcal{M}\}$ we wish to find the lost samples, $\{x(\frac{n}{2W}) \mid n \in \mathcal{M}\}$.

To do this, we write (7.2) as

$$x(t) = r \left[\sum_{n \in \mathcal{M}} + \sum_{n \notin \mathcal{M}} \right] x\left(\frac{n}{2W}\right) \operatorname{sinc}(2Bt - rn). \quad (7.13)$$

Evaluating this expression at the M points $\{t = \frac{m}{2W} \mid m \in \mathcal{M}\}$ and rearranging gives

$$\sum_{n \in \mathcal{M}} x\left(\frac{n}{2W}\right) \{\delta[n-m] - r \operatorname{sinc}(r(n-m))\} = g\left(\frac{m}{2W}\right) ; \quad m \in \mathcal{M} \quad (7.14)$$

where

$$g(t) = r \sum_{n \notin \mathcal{M}} x\left(\frac{n}{2W}\right) \operatorname{sinc}(2Bt - rn) \quad (7.15)$$

can be computed from the known samples.

¹ The noise sensitivity and truncation error for this interpolation is explored in Section 8.2.2.1.

² See Exercise 7.23.

Equation (7.14) consists of M equations and M unknowns. In matrix form

$$\mathbf{H} \vec{x} = \vec{g} \quad (7.16)$$

where $\{g_m = g(\frac{m}{2W}) \mid m \in \mathcal{M}\}$, $\{x_n = x(\frac{n}{2W}) \mid n \in \mathcal{M}\}$ and $\mathbf{H} = \mathbf{I} - \mathbf{S}$ where \mathbf{S} has elements

$$\{s_{nm} = s_{n-m} = r \operatorname{sinc}(r(n-m)) \mid (n, m) \in \mathcal{M} \times \mathcal{M}\}. \quad (7.17)$$

Clearly, we can determine the lost samples if \mathbf{H} is not singular. The matrix is singular when $r = 1$.

7.2.2.4 Direct Interpolation From M Lost Samples

Here we address direct generation of $x(t)$ from the samples $\{x(n/2W) \mid n \notin \mathcal{M}\}$. Using (7.15) the solution of (7.14) can be written as

$$\begin{aligned} x\left(\frac{q}{2W}\right) &= \sum_{p \in \mathcal{M}} a_{pq} g\left(\frac{p}{2W}\right) \\ &= r \sum_{n \notin \mathcal{M}} x\left(\frac{n}{2W}\right) \sum_{p \in \mathcal{M}} a_{pq} \operatorname{sinc}(r(p-n)); \\ &\quad q \in \mathcal{M} \end{aligned} \quad (7.18)$$

where $\{a_{pq} \mid (p, q) \in \mathcal{M} \times \mathcal{M}\}$ are elements of the inverse of \mathbf{H} . The cardinal series can be written:

$$x(t) = \sum_{n \notin \mathcal{M}} x\left(\frac{n}{2W}\right) \operatorname{sinc}(2Wt - n) + \sum_{q \in \mathcal{M}} x\left(\frac{q}{2W}\right) \operatorname{sinc}(2Wt - q).$$

Substituting (7.18) gives

$$x(t) = \sum_{n \notin \mathcal{M}} x\left(\frac{n}{2W}\right) k_n(2Wt) \quad (7.19)$$

where the interpolation function is

$$k_n(t) = \operatorname{sinc}(t - n) + r \sum_{p \in \mathcal{M}} \sum_{q \in \mathcal{M}} a_{pq} \operatorname{sinc}(r(n - p)) \operatorname{sinc}(t - q). \quad (7.20)$$

Alternately, we can pass (7.19) through a filter unity for $|u| < B$ and zero elsewhere. The result is

$$x(t) = \sum_{n \notin \mathcal{M}} x\left(\frac{n}{2W}\right) k_n^{(r)}(2Bt) \quad (7.21)$$

where

$$k_n^{(r)}(2Bt) = k_n(2Wt) * 2B \operatorname{sinc}(2Bt).$$

It is straightforward to show that

$$k_n^{(r)}(t) = r \operatorname{sinc}(t - rn) + r^2 \sum_{p \in \mathcal{M}} \sum_{q \in \mathcal{M}} a_{pq} \operatorname{sinc}(r(n - p)) \operatorname{sinc}(t - rq). \quad (7.22)$$

For \mathcal{M} empty, (7.19) reduces to the cardinal series and (7.22) to the oversampled restoration formula in (7.10).

In the absence of noise we can, in general, restore an arbitrarily large number of lost samples if $r < 1$. In Chapter 8, we demonstrate that restoration becomes more and more unstable as M increases and/or r approaches one. The algorithm is extended to higher dimensions in Chapter 9 where we show restoration of lost samples may be possible even when sampling is performed below the Nyquist density.

7.2.2.5 Relaxed Interpolation Formulae

Here we show oversampled signals can tolerate rather significant perturbations in the interpolation function. Consider (7.5). If $x(t)$ has a bandwidth of W , then the replicated spectra will be separated as is shown in Fig.4.2. Define

$$K_r(u) = \begin{cases} \frac{1}{2W} & ; |u| < B \\ \text{anything convenient} & ; B < |u| < 2W - B \end{cases}$$

where the subscript r is for “relaxed.” Clearly, since $S(u) = 0$ for $B < |u| < 2W - B$.

$$X(u) = S(u) K_r(u).$$

Inverse transforming gives

$$\begin{aligned} x(t) &= s(t) * k_r(t) \\ &= \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2W}\right) k_r\left(t - \frac{n}{2W}\right) \end{aligned} \quad (7.23)$$

where we have used (7.4). Both the cardinal series and (7.2) are subsumed in this expression. Also, in practice, we can relax the roll-off in the spectrum of the generalized interpolation function, $k_r(t)$, with no error cost in restoration (in the absence of data noise and truncation error).

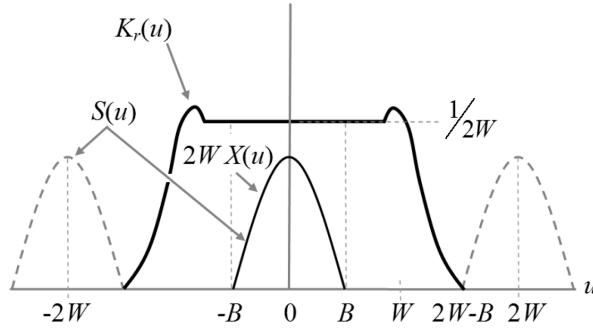


FIGURE 7.2: Replicated spectra for an oversampled signal allows flexibility in interpolation function choice.

7.2.3 CRITERIA FOR GENERALIZED INTERPOLATION FUNCTIONS

Let $k(t)$ now be an arbitrary function and define

$$g(t) = \sum_{n=-\infty}^{\infty} f\left(\frac{n}{2B}\right) k(2Bt - n). \quad (7.24)$$

If $f(t)$ has a bandwidth of B , under what condition can we recover $f(t)$ from $g(t)$?

Transforming (7.24) gives

$$\begin{aligned} G(u) &= \frac{1}{2B} \sum_{n=-\infty}^{\infty} f\left(\frac{n}{2B}\right) e^{-j\pi n u / B} K\left(\frac{u}{2B}\right) \\ &= \sum_{n=-\infty}^{\infty} F(u - 2nB) K\left(\frac{u}{2B}\right) \end{aligned}$$

where we have used the Fourier dual of the Poisson sum formula. The function, $G(u)$, is recognized as the replicated signal spectrum weighted by $K(u/2B)$. Define the transfer function

$$H(u) = \frac{\Pi(u)}{K(u)}. \quad (7.25)$$

Then the signal spectrum can be regained by

$$F(u) = G(u) H\left(\frac{u}{2B}\right).$$

Thus, $f(t)$ can be generated by passing $g(t)$ through a filter with impulse response $h(t)$. The cardinal series is the special case when $H(u) = \Pi(u)$.

Clearly, $H(u)$ does not exist if $K(u)$ is identically zero over any subinterval of $|u| < 1/2$. If $K(u)$ passes through zero for $|u| < B$, then restoration is still possible but may be ill-posed.

7.2.3.1 Interpolation Functions

The function $k(t)$ in (7.24) is said to be an *interpolation function* if the resulting interpolation passes through the samples. For (7.24), this is equivalent to requiring that

$$k(n) = \delta[n]. \quad (7.26)$$

This condition assures that the resulting interpolation passes through the sample points. Specifically, for $t = m/2B$, (7.24) reduces to an identity when (7.26) is valid.

Some commonly used interpolation functions follow:

- (a) For $k(t) = \text{sinc}(t)$, (7.24) becomes the cardinal series.
- (b) **Zeroth order sample and hold.** Consider the interpolation function

$$k(t) = \Pi(t).$$

The resulting interpolation is referred to as a zeroth order *sample and hold*. An example is shown in Figure 7.3. To restore $f(t)$ from this interpolation, we pass the zero order sample and hold data through a filter with frequency response $H(u/2B)$ where

$$H(u) = \frac{\Pi(u)}{\text{sinc}(u)}.$$

Note that $H(u)$ is bounded. It follows that the inverse Fourier transform is³

$$h(t) = \text{sinc}_1(t).$$

- (c) **Piecewise linear interpolation** uses the interpolation function

$$k(t) = \Lambda(t).$$

³As defined in (2.44).

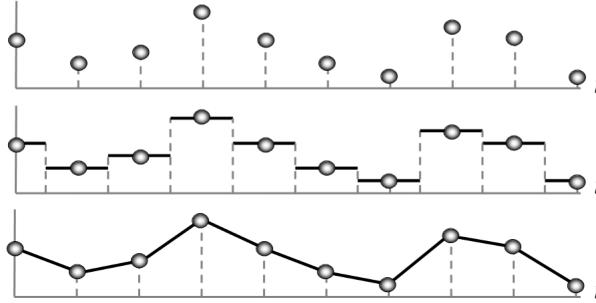


FIGURE 7.3: Sample data (top) with zeroth order sample and hold (middle) and piecewise linear (bottom) interpolation.

The result, as is shown in Figure 7.3, is that the sample points are linearly connected. The signal $x(t)$ can be regained by passing this waveform through a filter with frequency response $H(u/2B)$ where

$$H(u) = \frac{\Pi(u)}{\text{sinc}^2(u)}. \quad (7.27)$$

Again, $H(u)$ is bounded. The inverse Fourier transform is

$$h(t) = \text{sinc}_2(t).$$

7.2.4 RECONSTRUCTION FROM A FILTERED SIGNAL'S SAMPLES

Here we consider reconstruction of a bandlimited signal $f(t)$ from samples of

$$g(t) = f(t) * h(t)$$

taken at the Nyquist rate. Let

$$2B K(u) = \frac{\Pi(\frac{u}{2B})}{H(u)} \quad (7.28)$$

If $K(u)$ is bounded, we can write

$$F(u) = 2B G(u) K(u) \Pi\left(\frac{u}{2B}\right).$$

Using this and

$$G(u) = \frac{1}{2B} \sum_{n=-\infty}^{\infty} g\left(\frac{n}{2B}\right) e^{-j\pi nu/B} \Pi\left(\frac{u}{2B}\right)$$

in the inversion formula gives

$$\begin{aligned} f(t) &= \int_{-B}^B F(u) e^{j2\pi ut} du \\ &= \sum_{n=-\infty}^{\infty} g\left(\frac{n}{2B}\right) k\left(t - \frac{n}{2B}\right) \end{aligned} \quad (7.29)$$

where

$$k(t) = \frac{1}{2B} \int_{-B}^B \frac{e^{j2\pi ut}}{H(u)} du \longleftrightarrow K(u). \quad (7.30)$$

As we will see in Chapter 8, (7.29) is ill posed when $K(u)$ contains a pole.

The signal samples can be regained from (7.29) with the discrete time convolution

$$f\left(\frac{m}{2B}\right) = \sum_{n=-\infty}^{\infty} g\left(\frac{n}{2B}\right) k\left(\frac{m-n}{2B}\right).$$

7.2.4.1 Restoration of Samples from an Integrating Detector

The *integrating detector* is shown in Figure 7.4. Digital cameras capture images using an array integrating detectors. The axis is divided into bins of duration T . A function, $f(t)$, is integrated in each bin to generate the samples

$$g\left(\frac{n}{T}\right) = \int_{t=(n-\frac{1}{2})T}^{t=(n+\frac{1}{2})T} f(t) dt. \quad (7.31)$$

Our problem is to restore the signal $f(t)$ from these samples. To do so, define

$$\begin{aligned} g(t) &= f(t) * \Pi\left(\frac{t}{T}\right) \\ &= \int_{-\infty}^{\infty} f(\tau) \Pi\left(\frac{t-\tau}{T}\right) d\tau \\ &= \int_{t-\frac{T}{2}}^{t+\frac{T}{2}} f(\tau) d\tau \end{aligned}$$

Sampling $g(t)$ at $t = \frac{n}{T}$ gives the samples of the integrating detector in (7.31). Using

$$h(t) = \Pi\left(\frac{t}{T}\right)$$

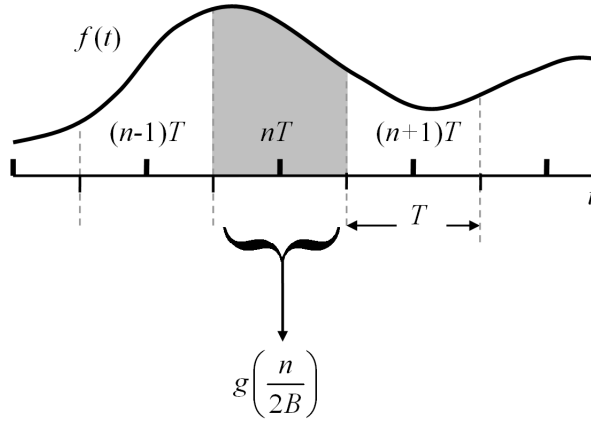


FIGURE 7.4: An integrating detector. The area of $f(t)$ over intervals of duration T are available as the only information from which to regain the bandlimited signal, $f(t)$.

gives the Fourier transform

$$H(u) = T \operatorname{sinc}(Tu)$$

and (7.30) gives

$$k(t) = \frac{1}{2TB} \int_{-B}^B \frac{e^{j2\pi ut}}{\operatorname{sinc}(Tu)} du$$

At the Nyquist rate, $T = \frac{1}{2B}$ and

$$k(t) = 2B \operatorname{sinc}_1(2Bt).$$

The original samples can therefore be regained through the discrete time convolution

$$f\left(\frac{n}{2B}\right) = g\left(\frac{n}{2B}\right) * 2B \operatorname{sinc}_1(2B(m-n)).$$

7.3 Papoulis' Generalization

There are a number of ways to generalize the manner in which data can be extracted from a signal and still maintain sufficient information to reconstruct the signal. Shannon [1370], for example, noted that one could

sample at half the Nyquist rate without information loss if, at each sample location, two sample values were taken: one of the signal and one of the signal's derivative. The details were later worked out by Linden [914] who generalized the result to restoring from a signal sample and samples of its first $N - 1$ derivatives taken every N Nyquist intervals.

Alternately, one can choose any N distinct points within N Nyquist intervals. If signal samples are taken at these locations every N Nyquist intervals, we address the question of restoration from *interlaced* or *bunched* samples [1695].

Another problem encountered is restoration of a signal from samples taken at half the Nyquist rate along with samples of the signal's Hilbert transform taken at the same rate.

Remarkably, all of these cases are subsumed in a generalization of the sampling theorem developed by Papoulis [1185, 1186]. The generalization concerns restoration of a signal given data sampled at $1/N^{\text{th}}$ the Nyquist rate from the output of N filters into which the signal has been fed. The result is a generalization of the reconstruction from the filtered signal's samples.

In this section, we first present a derivation of *Papoulis' Generalized Sampling Theorem* [1185, 1186]. Specific attention is then given to interpolation function evaluation. Lastly, specific applications of the problems addressed at the beginning of this section are given.

7.3.1 Derivation

Let $\{H_p(u) \mid p = 1, 2, \dots, N\}$ be a set of N given filter frequency responses and let $f(t)$ have bandwidth B . As is shown in Figure 7.5, $f(t)$ is fed into each filter. The outputs are

$$g_p(t) = f(t) * h_p(t) ; 1 \leq p \leq N \quad (7.32)$$

Each output is sampled at $1/N^{\text{th}}$ the Nyquist rate. Define

$$B_N = B/N$$

The signal of samples obtained from the p^{th} filter are

$$\begin{aligned} s_p(t) &= g_p(t) 2B_N \text{comb}(2B_N t) \\ &= \sum_{n=-\infty}^{\infty} g_p(nT_N) \delta(t - nT_N) \end{aligned} \quad (7.33)$$

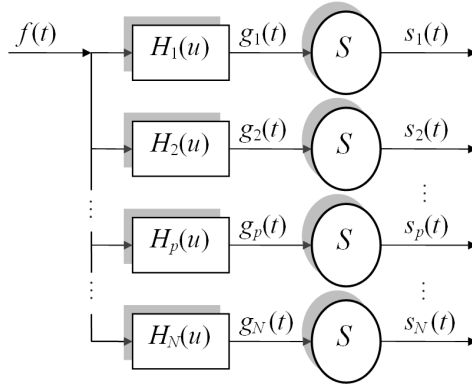


FIGURE 7.5: Generation of sample data from Papoulis' generalized sampling theorem. The encircled S is a sampler.

where $T_N = 1/2B_N$. Our problem is to restore $f(t)$ from this set of functions or, equivalently, the sample set

$$\{g_p(nT_N) \mid 1 \leq p \leq N, -\infty < n < \infty\}.$$

We will show that

$$f(t) = \sum_{p=1}^N \sum_{n=-\infty}^{\infty} g_p(nT_N) k_p(t - nT_N) \tag{7.34}$$

where

$$k_p(t) = \int_{B-2B_N}^B K_p(u; t) e^{j2\pi ut} du \tag{7.35}$$

and the $K_p(u; t)$'s, if they exist, are the solutions of the simultaneous set of equations

$$2B_N \sum_{p=1}^N K_p(u; t) H_p(u - 2mB_N) = \exp(-j2\pi mt/T_N); \tag{7.36}$$

$0 \leq m \leq N$

over the parameter set $0 \leq m < N$, $B - B_N < u < B$ and $-\infty < t < \infty$. Note that $K_p(u; t)$ and $k_p(t)$ are not Fourier transform pairs.

Proof. From (7.32)

$$G_p(u) = F(u)H_p(u).$$

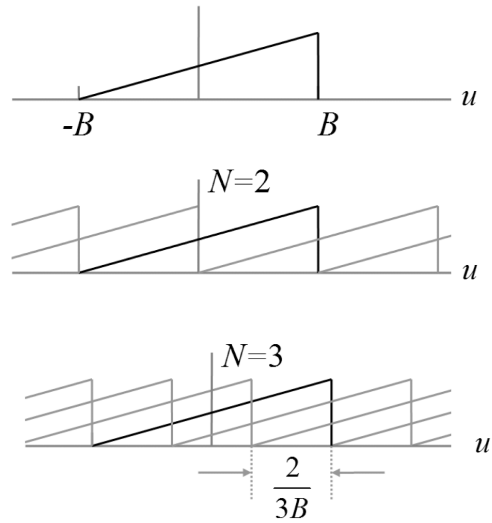


FIGURE 7.6: For the spectrum shown at the top, we have illustration of first order (middle) and second order (bottom) aliasing.

Fourier transforming (7.33) and using the Fourier dual of the Poisson sum formula gives

$$S_p(u) = 2B_N \sum_{n=-\infty}^{\infty} G_p(u - 2nB_N). \tag{7.37}$$

Clearly, each $S_p(u)$ is periodic with period $2B_N$. Since $G_p(u)$ has finite support, *i.e.*

$$G_p(u) = G_p(u)\Pi\left(\frac{u}{2B}\right),$$

we conclude (7.37) is simply an aliased replication of $G_p(u)$. Example replications for $N = 2$ and 3 are shown in Figure 7.6.

Note that on the interval $|u| < B$, there are $2N - 1$ portions of shifted $G_p(u)$'s. Equivalently, there are $M = N - 1$ spectra overlapping the zeroth order spectrum on both sides of the origin. Accordingly, M is referred to as the *degree of aliasing*. Over the interval

$$B - 2B_N < u < B, \tag{7.38}$$

corresponding to one period of $S_p(u)$, there are a total of N portions of replicated spectra. If we have N varied forms of N^{th} order aliased data,

it makes sense that our signal can be recovered. Indeed, on the interval in (7.38),

$$S_p(u) = 2B_N \sum_{n=0}^{N-1} G_p(u - 2nB_N) \quad (7.39)$$

$$= 2B_N \sum_{n=0}^{N-1} H_p(u - 2nB_N)F(u - 2nB_N) \quad (7.40)$$

Here we have N equations and N unknowns. This may be made clearer by viewing (7.40) in matrix form:

$$2B_N \begin{bmatrix} H_1(u) & \cdots & H_1(u - 2nB_N) & \cdots & H_1(u - 2(N-1)B_N) \\ H_2(u) & \cdots & H_2(u - 2nB_N) & \cdots & H_2(u - 2(N-1)B_N) \\ \vdots & & \vdots & & \vdots \\ \vdots & & \vdots & & \vdots \\ H_p(u) & \cdots & H_p(u - 2nB_N) & \cdots & H_p(u - 2(N-1)B_N) \\ \vdots & & \vdots & & \vdots \\ \vdots & & \vdots & & \vdots \\ H_N(u) & \cdots & H_N(u - 2nB_N) & \cdots & H_N(u - 2(N-1)B_N) \end{bmatrix} \times \begin{bmatrix} F(u) \\ F(u - 2B_N) \\ \vdots \\ \vdots \\ F(u - 2nB_N) \\ \vdots \\ \vdots \\ F(u - 2(N-1)B_N) \end{bmatrix} = \begin{bmatrix} S_1(u) \\ S_2(u) \\ \vdots \\ \vdots \\ S_p(u) \\ \vdots \\ \vdots \\ S_N(u) \end{bmatrix}$$

or, in short hand notation,

$$2B_N \mathbf{H} \vec{F} = \vec{S} \quad (7.41)$$

Thus, assuming the \mathbf{H} matrix is not singular, we can solve for $F(u)$ with knowledge of the set:

$$\{F(u - 2nB_N) \mid B - 2B_N < u < B ; 0 \leq n < N\}.$$

Indeed, each $F(u - 2nB_N)$ over the interval $B - 2B_N < u < B$ is a displaced section of $F(u)$. This is illustrated in Figure 7.7 for $N = 3$. The sections $F(u - 2nB_3)$ for $-2B_3 < u < B$ are shown there for $n = 0, 1$ and 2 .

Our purpose now is to appropriately put these pieces of $F(u)$ together and inverse transform. Towards this end, let the inverse of the matrix $2B_N\mathbf{H}$ be \mathbf{Z} with elements

$$\{Z_p(u; n) \mid B - 2B_N < u < B; 1 \leq p \leq N, 0 \leq n < N\}.$$

That is

$$2B_N \sum_{p=1}^N Z_p(u; n) H_p(u - 2mB_N) = \delta[n - m]; B - 2B_N < u < B, 0 \leq n, m < N.$$

The solution of (7.40) is thus

$$F(u - 2nB_N) = \sum_{p=1}^N S_p(u) Z_p(u; n). \tag{7.42}$$

Consider, then

$$f(t) = \int_{-B}^B F(\nu) e^{j2\pi\nu t} d\nu. \tag{7.43}$$

To facilitate use of (7.42), we divide the integration into N intervals of width $2B_N$:

$$\begin{aligned} \int_{-B}^B &= \int_{B_N - 2B_N}^{B_N} + \int_{B - 4B_N}^{B - 2B_N} + \cdots + \int_{-B}^{-B + 2B_N} \\ &= \sum_{n=0}^{N-1} \int_{B - 2(n+1)B_N}^{B - 2nB_N}. \end{aligned}$$

Substitute into (7.43) and make the variable substitution $\nu = u - 2nB_N$.

$$f(t) = \sum_{n=0}^{N-1} \int_{B - 2B_N}^B F(u - 2nB_N) e^{j2\pi t(u - 2nB_N)} du. \tag{7.44}$$

Define

$$K_p(u; t) = \sum_{n=0}^{N-1} Z_p(u; n) \exp(-j4\pi nB_N t). \tag{7.45}$$

Then substitution of (7.42) into (7.44) gives

$$f(t) = \sum_{p=1}^N \int_{B - 2B_N}^B S_p(u) K_p(u; t) e^{j2\pi t u} du. \tag{7.46}$$

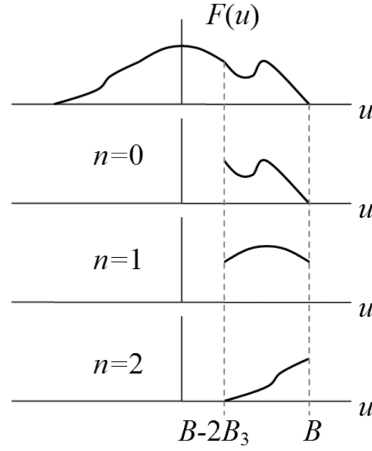


FIGURE 7.7: Illustration of $F(u - 2nB_N)$ on $B - 2B_N < u < B$ for various n .

Directly transforming (7.33) yields

$$S_p(u) = \sum_{n=-\infty}^{\infty} g_p(nT_N) \exp(-j\pi nu/B_N).$$

Substituting into (7.46) produces Papoulis' generalized sampling theorem.

$$f(t) = \sum_{p=1}^N \sum_{n=-\infty}^{\infty} g_p(nT_N) k_p(t - nT_N) \tag{7.47}$$

where

$$k_p(t) = \int_{B-2B_N}^B K_p(u; t) e^{j2\pi tu} du. \tag{7.48}$$

Equation (7.47) generates $f(t)$ from the undersampled outputs of each of the N filters.

□

7.3.2 Interpolation Function Computation

In order to find the k_p 's required for interpolation in (7.47), for a given set of frequency responses, we need not invert the \mathbf{H} matrix in (7.41). Rather, we need only to solve N simultaneous equations.

To derive this set of equations, we rewrite (7.45) as

$$\vec{K} = \mathbf{Z} \vec{E} \quad (7.49)$$

where the vector \vec{K} has elements

$$K_p(u; t) ; \quad B - 2B_N < u < B, \quad 1 \leq p \leq N$$

and \vec{E} has elements

$$\exp(-j4\pi n B_N t) ; \quad -\infty < t < \infty, \quad 0 \leq n < N.$$

Multiplying both sides of (7.49) by $2B_N \mathbf{H} = \mathbf{Z}^{-1}$ gives

$$2B_N \mathbf{H} \vec{K} = \vec{E}$$

or, equivalently

$$2B_N \sum_{p=1}^N K_p(u; t) H_p(u - 2mB_N) = \exp(-j4\pi m B_N t) \quad (7.50)$$

where $0 \leq m < N$, $B - 2B_N < u < B$ and t is arbitrary. The $K_p(u; t)$'s can be determined from this set of equations and the corresponding interpolation functions from (7.48).

7.3.3 EXAMPLE APPLICATIONS

7.3.3.1 Recurrent Nonuniform Sampling

As is shown in Figure 7.8, let $\{\alpha_p \mid p = 1, 2, \dots, N\}$ denote N distinct locations in N Nyquist intervals. A signal is sampled at these points every N Nyquist intervals. We thus have knowledge of the data

$$\left\{ f \left(\alpha_p + \frac{m}{2B_N} \right) \mid 1 \leq p \leq N, \quad -\infty < m < \infty \right\}$$

Such sampling is also referred to as *bunched* or *interlaced* sampling.

The generalized sampling theorem is applicable here if we choose for filters

$$H_p(u) = \exp(j2\pi\alpha_p u); \quad 1 \leq p \leq N. \quad (7.51)$$

The corresponding equations in (7.50) can be solved in closed form using Cramer's rule and the Vandermonde determinant⁴ [624]. On the interval

⁴ See Exercise 7.9.

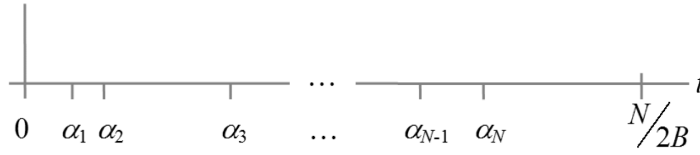


FIGURE 7.8: Illustration of N^{th} order recurrent nonuniform sampling. In each N Nyquist intervals, samples are taken at these same relative locations.

$(0, T_N)$, the resulting interpolation functions are

$$k_p(t) = \text{sinc}(2B_N(t - \alpha_p)) \prod_{\substack{q=1 \\ q \neq p}}^N \frac{\sin(2\pi B_N(t - \alpha_q))}{\sin(2\pi B_N(\alpha_p - \alpha_q))}. \quad (7.52)$$

Note that $k_p(t)$ is a true interpolation function in the sense that

$$k_p(\alpha_n) = \delta[p - n].$$

7.3.3.2 Interlaced Signal-Derivative Sampling

Consider the $N = 2$ case where

$$H_1(u) = e^{j2\pi\alpha u} \quad (7.53)$$

$$H_2(u) = (j2\pi u)^M. \quad (7.54)$$

The output of filter #1 is $f(t + \alpha)$ and that of #2 is the M^{th} derivative of $f(t)$. The resulting sampling geometry is shown in Fig. 7.9 We will derive the spectra of the two corresponding interpolation functions.

The output of the two filters is sampled at a rate of $2B_N = B$. From (7.40), the desired signal spectrum, $F(u)$, satisfies the set of equations

$$\begin{bmatrix} S_1(u) \\ S_2(u) \end{bmatrix} = B \begin{bmatrix} e^{j2\pi\alpha u} & e^{j2\pi\alpha(u-B)} \\ (j2\pi u)^M & [j2\pi(u-B)]^M \end{bmatrix} \begin{bmatrix} F(u) \\ F(u-B) \end{bmatrix} \\ ; 0 \leq u \leq B.$$

The determinant of the \mathbf{H} matrix here is

$$\Delta(u) = -(j2\pi)^M e^{j2\pi\alpha u} [u^M e^{-j2\pi\alpha B} - (u-B)^M]. \quad (7.55)$$

Solving the two simultaneous equations results in

$$F(u) = \frac{j2\pi(u-B)\}^M S_1(u) - e^{j2\pi\alpha(u-B)} S_2(u)}{B\Delta(u)} ; 0 < u < B$$

and

$$F(u-B) = -\frac{(j2\pi u)^M S_1(u) - e^{j2\pi\alpha u} S_2(u)}{B\Delta(u)} ; 0 < u < B.$$

Shifting the second term to the interval $(-B, 0)$ and recognizing that both $S_1(u)$ and $S_2(u)$ are periodic with period B gives:

$$F(u) = K_1(u)S_1(u) + K_2(u)S_2(u),$$

where the spectra of the interpolation functions are

$$K_1(u) = \frac{(j2\pi)^M}{B} \left[-\frac{(u-B)^M}{\Delta(u)} \Pi\left(\frac{u}{B} - \frac{1}{2}\right) + \frac{(u+B)^M}{\Delta(u+B)} \Pi\left(\frac{u}{B} + \frac{1}{2}\right) \right] \quad (7.56)$$

and

$$K_2(u) = \frac{e^{j2\pi\alpha u}}{B} \left[\frac{e^{-j2\pi\alpha B}}{\Delta(u)} \Pi\left(\frac{u}{B} - \frac{1}{2}\right) - \frac{e^{j2\pi\alpha B}}{\Delta(u+B)} \Pi\left(\frac{u}{B} + \frac{1}{2}\right) \right]. \quad (7.57)$$

We will use these results in Chapter 8 to show that interpolation here becomes unstable (ill-posed) when

- (a) M is even and $\alpha = 0$, or
- (b) M is odd and $\alpha = \frac{1}{2B}$.

Otherwise, interpolation can be tolerant of data noise.

Reconstruction from the $M = 1, \alpha = 0$ data was first addressed by Shannon [1370] and derived by Linden [914]. Inverse transforming (7.56) and (7.57) for this case gives the interpolation functions

$$k_1(t) = \text{sinc}^2(Bt) \quad (7.58)$$

and

$$k_2(t) = t \text{sinc}^2(Bt) \quad (7.59)$$

These are pictured in Figure 7.10 It follows that

$$f(t) = \frac{\sin^2(\pi Bt)}{\pi^2} \sum_{n=-\infty}^{\infty} \left[\frac{f\left(\frac{n}{B}\right)}{(Bt-n)^2} + \frac{f'\left(\frac{n}{B}\right)}{B(Bt-n)} \right]. \quad (7.60)$$

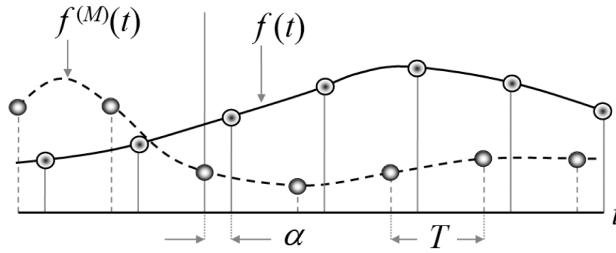


FIGURE 7.9: Interlaced signal - derivative sampling. The signal $f(t)$, and its M th derivative are both sampled at half the Nyquist rate.

7.3.3.3 Higher Order Derivative Sampling

Consider sampling a signal and its first $N - 1$ derivatives every N Nyquist intervals [914]. We can show that, as $N \rightarrow \infty$, the interpolation functions for the restoration approach those used in a Taylor series expansion.

The filters required for our problem are

$$H_p(u) = (j2\pi u)^{p-1} ; 1 \leq p \leq N. \tag{7.61}$$

The solution for the interpolation function for the $N = 1$ case is clearly

$$k_1(t) = \text{sinc}(2Bt) ; N = 1.$$

For $N = 2$, the interpolation functions are given by (7.58) and (7.59) which we rewrite here as

$$\begin{aligned} k_1(t) &= \text{sinc}^2\left(\frac{2Bt}{2}\right) \\ k_2(t) &= t \text{sinc}^2\left(\frac{2Bt}{2}\right) \end{aligned}$$

In Exercise 7.26, we show that, for $N = 3$

$$\begin{aligned} k_1(t) &= \text{sinc}^3\left(\frac{2Bt}{3}\right) \\ k_2(t) &= t \text{sinc}^3\left(\frac{2Bt}{3}\right) \\ k_3(t) &= \frac{1}{2} t^2 \text{sinc}^3\left(\frac{2Bt}{3}\right). \end{aligned} \tag{7.62}$$

From this pattern, we deduce that, in general,

$$k_p(t) = \frac{t^{p-1} \text{sinc}^N\left(\frac{2Bt}{N}\right)}{(p-1)!} ; 1 \leq p \leq N.$$

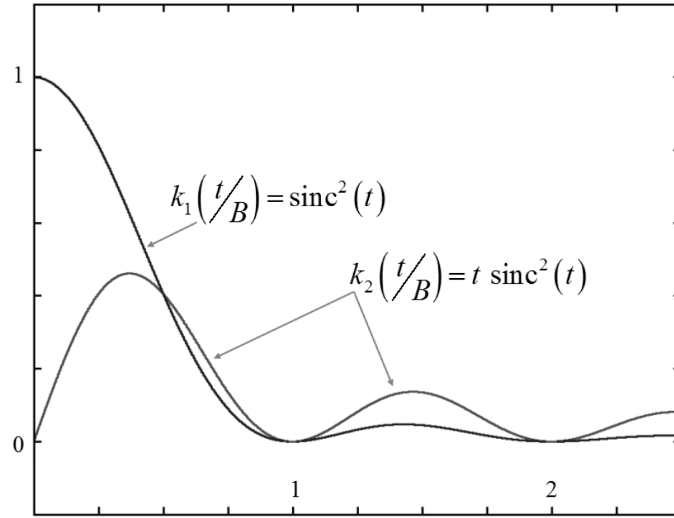


FIGURE 7.10: The functions for interpolating a signal from its samples and samples of its derivatives each taken simultaneously at half the Nyquist rate. The function $k_1(t/B)$ is used for the samples and $k_2(t/B)$ for the derivative samples.

Substituting into (7.47) gives the interpolation series

$$f(t) = \sum_{p=1}^N \sum_{n=-\infty}^{\infty} \frac{(t - \frac{nN}{2B})^{p-1}}{(p-1)!} f^{(p-1)}\left(\frac{nN}{2B}\right) \text{sinc}^N\left(\frac{2Bt}{N} - n\right).$$

Since

$$\lim_{N \rightarrow \infty} \text{sinc}^N\left(\frac{2Bt}{N} - n\right) = \delta[n],$$

we conclude that

$$\lim_{N \rightarrow \infty} f(t) = \sum_{p=1}^{\infty} \frac{t^{p-1}}{(p-1)!} f^{(p-1)}(0)$$

which is recognized as the Taylor series expansion of $f(t)$ about $t = 0$.

7.3.3.4 Effects of Oversampling in Papoulis' Generalization

Suppose $f(t)$ has bandwidth B and is sampled at a rate of $2W > 2B$. Redefine $T_N = N/2W$. Then the transform of (7.47) becomes

$$F(u) = \sum_{p=1}^N K_p(u) \sum_{n=-\infty}^{\infty} g_p(nT_N) e^{-j2\pi n u T_N} \Pi\left(\frac{u}{2W}\right).$$

Multiplying both sides by $\Pi(u/2B)$ leaves the result unaltered.

$$F(u) = \sum_{p=1}^N K_p(u) \sum_{n=-\infty}^{\infty} g_p(nT_N) e^{-j2\pi nuT_N} \Pi\left(\frac{u}{2B}\right). \quad (7.63)$$

In the time domain, this is equivalent to using the interpolation function set $\{\hat{k}_p(t)\}$ in place of $\{k_p(t)\}$ where

$$\begin{aligned} \hat{k}_p(t) &= \int_{-B}^B K_p(u) e^{j2\pi ut} du \\ &= k_p(t) * 2B \operatorname{sinc}(2Bt). \end{aligned} \quad (7.64)$$

Inverse transforming (7.63) then gives us the oversampled version of (7.47).

$$f(t) = \sum_{p=1}^N \sum_{n=-\infty}^{\infty} g_p(nT_N) \hat{k}_p(t - nT_N). \quad (7.65)$$

As we shall demonstrate in Section 8.2.1, oversampling can reduce interpolation noise level due to noisy data. Thus, with all other factors equal, (7.65) should be used in lieu of (7.47) for interpolating oversampled signals.

7.4 Derivative Interpolation

Interpolation formulae for generating the derivative of a bandlimited signal can be obtained by direct differentiation of the cardinal series [982]. The result is

$$\begin{aligned} x^{(p)}(t) &= \left(\frac{d}{dt}\right)^p x(t) \\ &= (2B)^p \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B}\right) d_p(2Bt - n) \end{aligned} \quad (7.66)$$

where

$$d_p(t) = \left(\frac{d}{dt}\right)^p \operatorname{sinc}(t) \quad (7.67)$$

is the derivative kernel. From the derivative theorem of Fourier analysis, we can equivalently write

$$\begin{aligned} d_p(t) &= \int_{-1/2}^{1/2} (j2\pi u)^p e^{j2\pi ut} du \\ &= \frac{(-1)^p p!}{\pi t^{p+1}} \left[\sin(\pi t) \cos_{p/2}(\pi t) - \cos(\pi t) \sin_{\frac{p-1}{2}}(\pi t) \right] \end{aligned} \tag{7.68}$$

where the incomplete sine and cosine are defined, respectively, as

$$\cos_a(z) = \sum_{n=0}^{\lfloor a \rfloor} \frac{(-1)^n z^{2n}}{(2n)!} \tag{7.69}$$

and

$$\sin_a(z) = \sum_{n=0}^{\lfloor a \rfloor} \frac{(-1)^n z^{2n+1}}{(2n+1)!}. \tag{7.70}$$

The notation $\lfloor a \rfloor$ denotes “the greatest integer less than or equal to a ”. To allow for $p = 0$ in (7.68), we set $\sin_{-1/2}(t) = 0$. Then $d_0(t) = \text{sinc}(t)$. In the evaluation of (7.68), we used the identity [590]

$$\int x^n e^{ax} dx = (-1)^n e^{ax} \sum_{k=0}^n (-1)^k \frac{(n-k)!}{k!} \frac{x^k}{a^{n-k+1}}.$$

7.4.1 PROPERTIES OF THE DERIVATIVE KERNEL

This section will be devoted to exploring properties of the derivative kernel. For large t and even p , the $\cos_{p/2}(\pi t)$ term in (7.68) dominates. For odd p , $\sin_{(p-1)/2}(\pi t)$ dominates. This observation leads to the following asymptotic relation for $d_p(t)$ for large t .

$$\lim_{t \rightarrow \infty} d_p(t) = \begin{cases} (-1)^{p/2} \pi^p \text{sinc}(t) & ; \quad p \text{ even} \\ (-1)^{(p-1)/2} \pi^p \cos(\pi t) / (\pi t) & ; \quad p \text{ odd.} \end{cases}$$

Convolution of $(2B)^{p+1} d_p(2Bt)$ with any bandlimited $x(t)$ yields $x^{(p)}(t)$.

To show this, we write

$$\begin{aligned}
& (2B)^{p+1} \int_{-\infty}^{\infty} x(\tau) d_p(2B(t-\tau)) d\tau \\
&= (-1)^p \int_{-\infty}^{\infty} x(\tau) \left(\frac{d}{d\tau}\right)^p \operatorname{sinc}(2B(t-\tau)) d\tau \\
&= \int_{-B}^B X(u) (j2\pi u)^p e^{j2\pi u t} du \\
&= x^{(p)}(t)
\end{aligned} \tag{7.71}$$

where, in the second step, we have used the power theorem of Fourier analysis. This result is a generalization of that of Gallagher and Wise [522] who noted that the first derivative of a bandlimited signal can be achieved by a convolution with an appropriately scaled first-order spherical Bessel function $j_1(t) = -\frac{d}{dt} \operatorname{sinc}(t/\pi)$.

Using $d_q(t)$ as the signal in (7.71) gives the recurrence relation

$$d_{p+q}(t) = \int_{-\infty}^{\infty} d_q(\tau) d_p(t-\tau) d\tau. \tag{7.72}$$

Thus, higher order kernels can be generated by convolution of lower ordered kernels.

A second obvious recurrence relation is

$$d_{p+q}(t) = \left(\frac{d}{dt}\right)^p d_q(t).$$

Using this expression with $q = 1$ and the relations

$$\begin{aligned}
\frac{d}{dt} \cos_n(t) &= -\sin_{n-1}(t) \\
\frac{d}{dt} \sin_n(t) &= \cos_n(t)
\end{aligned}$$

gives, via (7.68), a third recurrence formula:

$$\begin{aligned}
\frac{d}{dt} d_p(t) &= d_{p+1}(t) \\
&= \begin{cases} \frac{-(p+1)}{t} d_p(t) + \frac{(-1)^{p/2} \pi^p}{t} \cos(\pi t); & \text{even } p \\ \frac{-(p+1)}{t} d_p(t) - \frac{(-1)^{\frac{p-1}{2}} \pi^p}{t} \sin(\pi t); & \text{odd } p. \end{cases}
\end{aligned} \tag{7.73}$$

Alternate derivative interpolation can be achieved by recognizing that if $x(t)$ is bandlimited, so is $x^{(p)}(t)$. Therefore

$$x^{(p)}(t) = \sum_{m=-\infty}^{\infty} x^{(p)}\left(\frac{m}{2B}\right) \operatorname{sinc}(2Bt - m).$$

Thus, the signal derivative is uniquely specified by its sample values which, from (7.66) can be computed by the discrete time convolution

$$x^{(p)}\left(\frac{m}{2B}\right) = (2B)^p \sum_{n=-\infty}^{\infty} x^{(p)}\left(\frac{n}{2B}\right) d_p(m-n) \quad (7.74)$$

where, from (7.68)⁵

$$d_p(m) = \begin{cases} \frac{-(-1)^{m+p} p!}{\pi m^{p+1}} \sin \frac{p-1}{2}(\pi m) & ; m \neq 0 \\ (-1)^p \frac{\pi^p}{p+1} \delta[p - \text{even}] & ; m = 0. \end{cases}$$

Note that the discrete derivative kernel is independent of the signal bandwidth. Plots of $|d_p(m)|$ are shown in Figs. 7.11 and 7.12.

Using (7.70), the asymptotic behavior for $d_p(m)$ for large m is found to be

$$d_p(m) \rightarrow \begin{cases} (-1)^{m+\frac{p}{2}} p \pi^{p-2} / m^2 & ; \text{even } p \\ \frac{(-1)^{m+\frac{p-1}{2}} \pi^{p-1}}{m} & ; \text{odd } p. \end{cases}$$

A recurrence relation for the discrete derivative kernel follows from the use of $d_q(n)$ as the signal in (7.74)

$$d_{p+q}(m) = \sum_{n=-\infty}^{\infty} d_q(n) d_p(m-n).$$

This is the discrete equivalent of (7.72).

A second recurrence relation immediately follows from (7.73) for $m \neq 0$:

$$d_{p+1}(m) = \begin{cases} \frac{-(p+1)}{m} d_p(m) + \frac{(-1)^{m+\frac{p}{2}} \pi^p}{m} & ; \text{even } p \\ \frac{-(p+1)}{m} d_p(m) & ; \text{odd } p. \end{cases}$$

⁵To derive the $m = 0$ case, it is easiest to use the integral in (4.66) with $t = m = 0$.

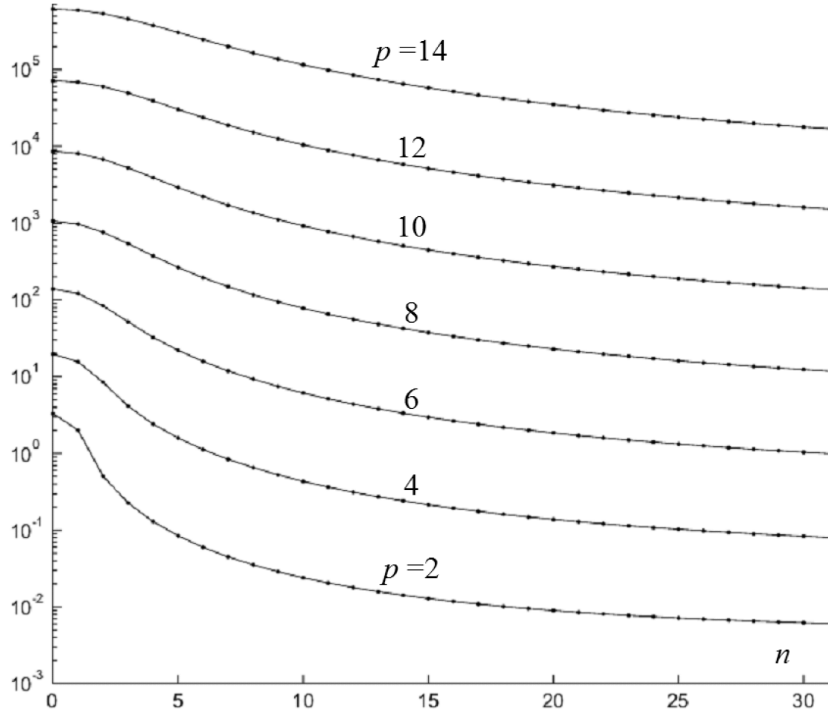


FIGURE 7.11: Plots of $|d_p(n)|$ for even p . Points are connected for clarity.

The discrete derivative kernel is square summable. Since $d_p(m)$ is simply the m^{th} Fourier coefficient of $(j2\pi u)^m$ for $|u| < 1/2$, we have

$$\begin{aligned} \sum_{m=-\infty}^{\infty} |d_p(m)|^2 &= \int_{-\infty}^{\infty} |d_p(t)|^2 dt \\ &= \int_{-1/2}^{1/2} |(j2\pi u)^p|^2 du \\ &= \frac{\pi^{2p}}{2p+1}. \end{aligned}$$

The sensitivity of derivative interpolation to additive sample noise is examined in Chapter 8. There, we show that the interpolation noise level increases significantly with p .

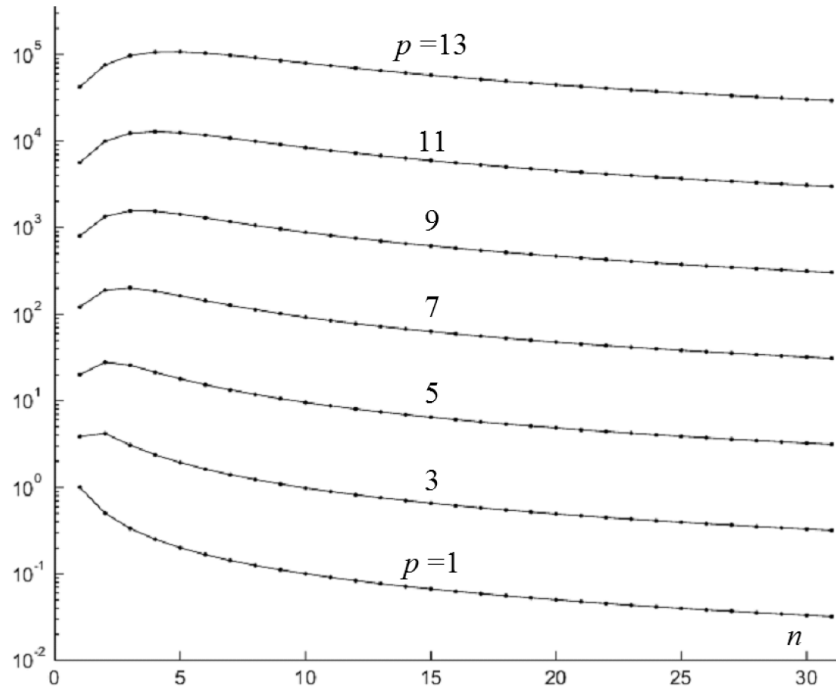


FIGURE 7.12: Plots of $|d_p(n)|$ for odd p . Points are connected for clarity.

7.5 A Relation Between the Taylor and Cardinal Series

The discrete derivative kernel can be utilized to couple a bandlimited signal's Taylor series and sampling theorem expansion. If $x(t)$ is bandlimited, it is analytic everywhere. Thus, its Taylor series about $t = m/2B$,

$$x(t) = \sum_{p=0}^{\infty} \frac{(t - \frac{m}{2B})^p}{p!} x^{(p)}\left(\frac{m}{2B}\right),$$

converges for all t . Substituting (7.74) gives

$$x(t) = \sum_{p=0}^{\infty} \frac{(2Bt - m)^p}{p!} \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B}\right) d_p(m - n).$$

Since the series is absolutely convergent⁶, we can interchange the summation order

$$x(t) = \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B}\right) \sum_{p=0}^{\infty} \frac{(2Bt-m)^p d_p(m-n)}{p!}. \quad (7.75)$$

The sum over p is recognized as the Taylor series expansion of $\text{sinc}(2Bt-n)$ about $t = m/2B$. Thus (7.75) reduces to the cardinal series.

7.6 Sampling Trigonometric Polynomials

A trigonometric polynomial is a bandlimited periodic function with a finite number of nonzero Fourier coefficients. A low pass trigonometric polynomial with period T can be written as

$$x(t) = \sum_{m=-N}^N c_m e^{-j2\pi mt/T}. \quad (7.76)$$

This function is uniquely determined by $2N + 1$ coefficients. We therefore would expect that $2N + 1$ samples taken within a single period would suffice to uniquely specify $x(t)$. We will show that

$$x(t) = \sum_{q=1}^P x(qT_p) k\left(\frac{t}{T_p} - q\right) \quad (7.77)$$

where $T_p = T/P$ is the sampling interval, P (assumed odd) is the number of samples per period and the interpolation function is

$$k(t) = \text{array}_P\left(\frac{t}{P}\right) \quad (7.78)$$

We require that $P > 2N + 1$.

Proof. The cardinal series for $x(t)$ can be written as

$$x(t) = \sum_{p=-\infty}^{\infty} x(pT_p) \text{sinc}\left(\frac{t}{T_p} - p\right) \quad (7.79)$$

where the sampling interval is

$$T_p = \frac{T}{P}; \quad P = 2M + 1 > 2N + 1. \quad (7.80)$$

⁶ See Exercise 2.5.

We have assumed, for simplicity, that the odd number of samples taken in each period are the same. We can partition the sum in (7.79) as

$$\begin{aligned} \sum_{p=-\infty}^{\infty} &= \dots + \sum_{p=1+P}^{2P} + \sum_{p=1}^P + \sum_{p=1-P}^0 + \dots \\ &= \sum_{n=-\infty}^{\infty} \sum_{p=1-nP}^{(1-n)P} \\ &= \sum_{n=-\infty}^{\infty} \sum_{q=1}^P \end{aligned}$$

where $q = p + nP$. Using this, and recognizing that $x((q - nP)T_p) = x(qT_p)$ reduces (7.79) to

$$x(t) = \sum_{q=1}^P x(qT_p) i_q(t)$$

where the interpolation function is

$$i_q(t) = \sum_{n=-\infty}^{\infty} \operatorname{sinc}\left(\frac{t + nT}{T_p} - q\right). \quad (7.81)$$

Using the Poisson sum formula

$$i_q(t) = \frac{1}{2M+1} \sum_{n=-M}^M e^{-j2\pi n(\frac{t}{P} - \frac{t}{T})}$$

and the geometric series in (16.8) gives

$$\begin{aligned} i_q(t) &= \frac{\sin\left(\pi\left(\frac{t}{T_p} - q\right)/P\right)}{\sin\left(\pi\left(\frac{t}{T_p} - q\right)/P\right)} \\ &= \operatorname{array}_P\left(\frac{\frac{t}{T_p} - q}{P}\right) \end{aligned}$$

and our proof is complete. \square

7.7 Sampling Theory for Bandpass Functions

A signal $x(t)$ is said to be bandpass with center frequency f_0 and bandwidth B if

$$X(u) \equiv 0; \quad 0 < |u| < f_L, \quad f_U < |u| < \infty$$

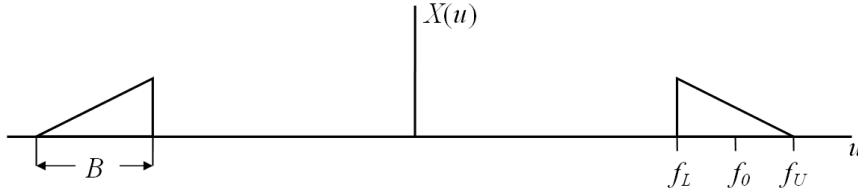


FIGURE 7.13: Parameters for the support of the Fourier transform of a bandpass signal.

where the upper and lower frequencies are $f_L = f_0 - B/2$ and $f_U = f_0 + B/2$ respectively. An example spectrum is shown in Fig. 7.13. The signal is assumed to be real so that $X(u)$ is Hermetian.

We will discuss two techniques to characterize a bandpass function by its samples. The first requires preprocessing prior to sampling. The second uses samples taken directly from $x(t)$ at a rate of $2B$. A hybrid approach is left as an exercise.

7.7.1 Heterodyned Sampling

A bandpass signal can be heterodyned down to baseband by using the standard (coherent) upper sideband amplitude demodulation technique illustrated in Figure 7.14. The bandpass signal is first multiplied by a sinusoid to obtain

$$y(t) = x(t) \cos(2\pi f_L t)$$

or, in the frequency domain

$$\begin{aligned} Y(u) &= X(u) * \frac{1}{2} [\delta(u - f_L) + \delta(u + f_L)] \\ &= \frac{1}{2} X(u - f_L) + \frac{1}{2} X(u + f_L). \end{aligned}$$

The result is illustrated in Figure 7.15. The signal $y(t)$ is then low pass filtered to yield the baseband signal $z(t)$, which can be sampled by conventional means. If sampling is performed at the Nyquist rate, then the baseband samples are

$$z\left(\frac{n}{2B}\right) = 2B \int_{-\infty}^{\infty} x(t) \cos(2\pi f_L t) \operatorname{sinc}(2Bt - n) dt.$$

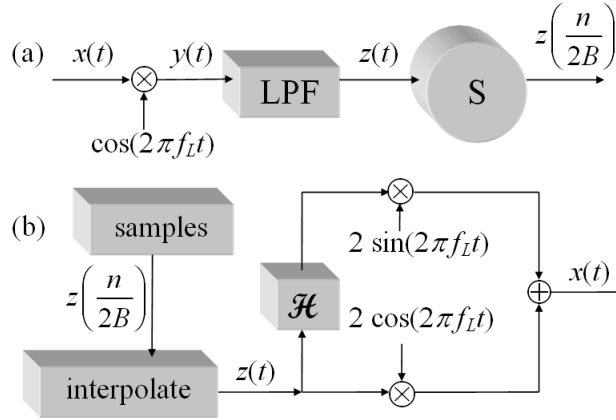


FIGURE 7.14: (a) Heterodyning a bandpass signal to baseband in order to apply conventional sampling. The encircled **S** is a sampler. (b) Restoration of the bandpass signal from the baseband signal’s samples.

Postprocessing is also required to regenerate $x(t)$ from samples of $z(t)$. We partition $Z(u)$ as

$$Z(u) = U(u) + L(u)$$

where

$$U(u) = Z(u) \mu(u)$$

and

$$L(u) = Z(u) \mu(-u).$$

Then, clearly

$$\begin{aligned} \frac{1}{2}X(u) &= L(u + f_L) + U(u - f_L) \\ &= Z(u + f_L)\mu(-u - f_L) + Z(u - f_L)\mu(u - f_L). \end{aligned}$$

The inverse transform of the first term is the conjugate of the inverse transform of the second. Thus

$$\frac{1}{2}x(t) = 2\Re w(t)$$

where

$$w(t) = \{z(t) \exp(-j2\pi f_L t)\} * \left\{ \left(\frac{1}{2}\delta(t) - \frac{j}{2\pi t} \right) \exp(-j2\pi f_L t) \right\},$$

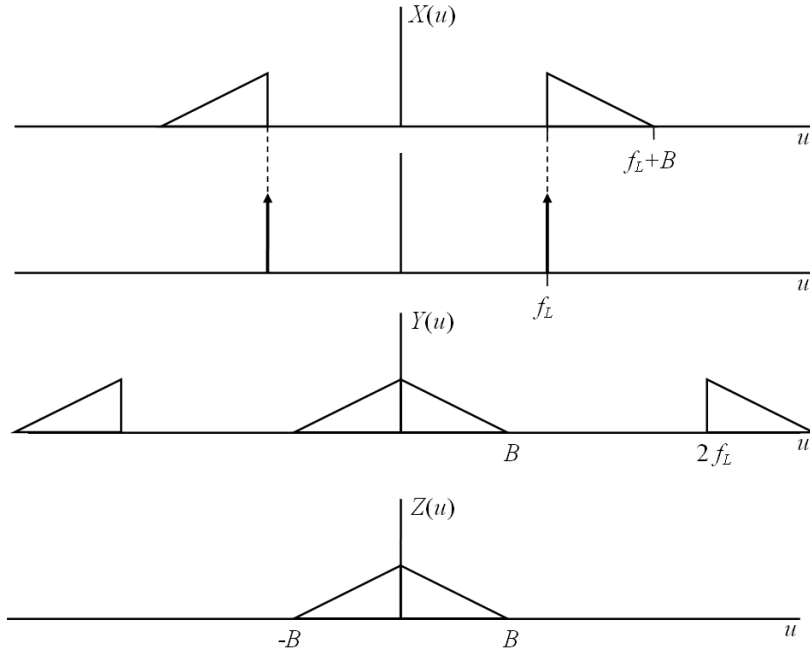


FIGURE 7.15: Illustration of heterodyning down to baseband.

and \Re is the real operator. Simplifying gives

$$x(t) = 2z(t) \cos(2\pi f_L t) + 2z_H(t) \sin(2\pi f_L t)$$

where the *Hilbert transform* of $z(t)$ is

$$z_H(t) = -\frac{1}{\pi} \int_{-\infty}^{\infty} \frac{z(\tau) d\tau}{t - \tau}.$$

7.7.2 DIRECT BANDPASS SAMPLING

A bandpass signal can also be reconstructed by samples taken directly from the signal. With reference to Fig. 7.11, assume that f_L is an integer multiple of B .

$$f_L = 2NB. \tag{7.82}$$

This relation can always be achieved by artificially increasing f_U , resulting in an equal incremental increase in B .

The reason for requiring (7.82) is made evident in Fig. 7.13. When the bandpass signal is sampled at a rate of $2B$, the replicated spectra do not

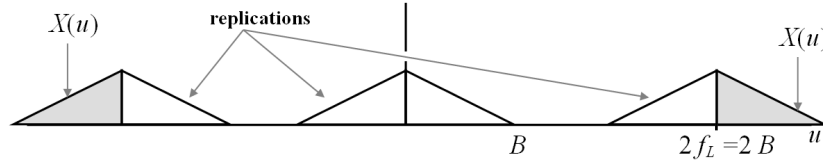


FIGURE 7.16: When f_L is an integer multiple of B , the spectral replications corresponding to a sampling rate of $2B$ do not overlap the original spectrum. Note, in this example, we had to artificially increase B to meet the integer multiplication criterion.

overlap with $X(u)$ (shown with solid lines). Therefore, $X(u)$ can be regained from the sample data with the use of a bandpass filter. Let's derive the specifics. Let

$$\begin{aligned} s(t) &= \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B}\right) \delta\left(t - \frac{n}{2B}\right) \\ &= x(t) 2B \text{comb}(2Bt) \end{aligned} \quad (7.83)$$

so that

$$\begin{aligned} S(u) &= X(u) * \text{comb}(u/2B) \\ &= 2B \sum_{n=-\infty}^{\infty} X(u - 2nB). \end{aligned}$$

The signal is regained with a bandpass filter.

$$X(u) = \frac{1}{2B} S(u) \left[\Pi\left(\frac{u + f_0}{B}\right) + \Pi\left(\frac{u - f_0}{B}\right) \right].$$

Inverse transforming gives

$$x(t) = s(t) * (\text{sinc}(Bt) \cos(2\pi f_0 t)).$$

Substituting (7.83) and simplifying leaves

$$x(t) = \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2B}\right) k(2Bt - n). \quad (7.84)$$

where the interpolation function is

$$k(t) = \text{sinc}\left(\frac{t}{2}\right) \cos\left(\frac{\pi(2N+1)t}{2}\right). \quad (7.85)$$

Plots of $k(t)$ for various N are shown in Fig. 7.17.

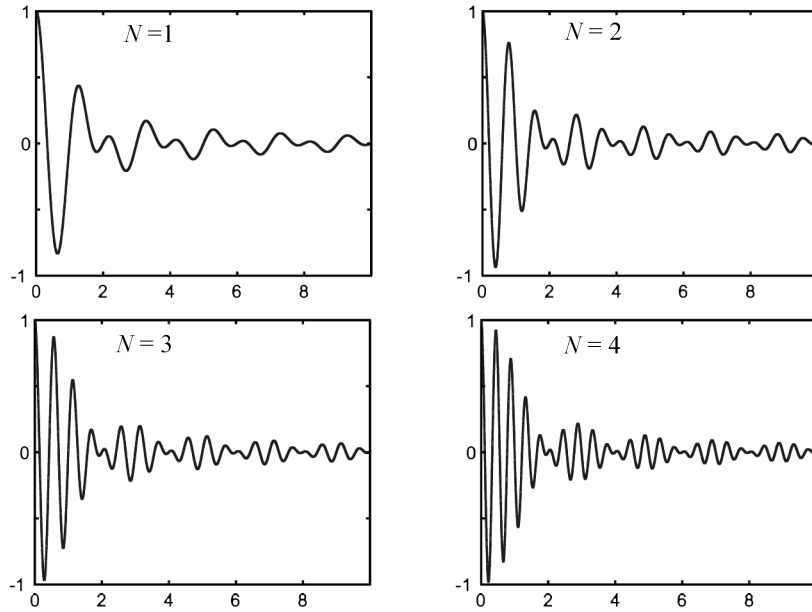


FIGURE 7.17: Interpolation functions in (7.85) for direct bandpass signal sampling for various N .

7.8 A Summary of Sampling Theorems for Directly Sampled Signals

A number of the sampling theorems discussed in this chapter can be written as

$$x(t) = \sum_{n \in S} x(t_n) k_n(t) \quad (7.86)$$

where S is a set of integers. A list of some applicable sampling theorems are in Table 7.1. The signal $x(t)$ is assumed to be (low pass or high pass) bandlimited with bandwidth B . The sampling rate $2W$ exceeds the Nyquist rate. Note that, in each case, the function used for interpolation can itself be sampled and interpolated as

$$k_m(t) = \sum_{n \in S} k_m(t_n) k_n(t). \quad (7.87)$$

Excluded from this generalization are interpolations requiring samples of a signal's derivative or Hilbert transform. Derivative interpolation is likewise not included.

(Eq)/Section	sample domain S	sample locations t_n	interpolation function $k_n(t)$
Cardinal Series (6.3)/ 6.1	$-\infty < n < \infty$	$\frac{n}{2B}$	$\text{sinc}(2Bt - n)$
Over-sampling (7.2)/7.2.1	$-\infty < n < \infty$	$\frac{n}{2W}$	$r \text{sinc}(2Bt - rn)$
Lost sample at $t = 0$ (7.94)/7.11	$n \neq 0$	$\frac{n}{2W}$	$r \text{sinc}(2Bt - rn) + \frac{r^2}{(1-r)} \text{sinc}(rn) \text{sinc}(2Bt)$
Recurrent nonuniform ^(a) (7.52)/7.3.3	$1 \leq p \leq P$ $-\infty < n < \infty$	$t_{np} = \frac{n}{2B_N} + \alpha_p$	$\text{sinc}(2B_N(t - t_{np})) \times \prod_{\substack{q=1 \\ q \neq p}}^N \frac{\sin(2\pi B_N(t - t_{nq}))}{\sin(2\pi B_N(t_{np} - t_{nq}))}$
Bandpass signals (7.85)/7.7.2	$-\infty < n < \infty$	$\frac{n}{2B}$	$\text{sinc}\left(Bt - \frac{n}{2}\right) \times \cos\left(\pi(2N + 1)\left(Bt - \frac{n}{2}\right)\right)$
Trigonometric polynomials ^(b) (7.78)/7.6	$1 \leq n \leq P$	$\frac{n}{2W}$	$\text{array}_P\left(\frac{t - t_n}{P}\right)$

TABLE 7.1: Direct sample interpolation following the formula in (7.86). (a) The sum is over both n and p . (b) $2W = P/T$ where T is the signal's period and P is an odd integer. Parameter comments: (1) $B =$ signal's bandwidth $W > B$. (2) $r = B/W =$ sampling rate parameter, (3) $B_N = B/N$, (4) $\alpha_p =$ sample locations in recurrent nonuniform sampling.

7.9 Lagrangian Interpolation

There exists a unique N th order polynomial passing through any $N + 1$ samples. Lagrangian interpolation identifies that polynomial. Lagrangian interpolation, when applied to an infinite number of uniformly spaced samples, is equivalent to cardinal series interpolation.

In general, let $\{t_n\}$ denote a set of sample locations for a function $x(t)$. The corresponding Lagrangian interpolation from these samples is [1259]

$$y(t) = \sum_n x(t_n)k_n(t) \quad (7.88)$$

where

$$k_n(t) = \prod_{m \neq n} \frac{t - t_m}{t_n - t_m}.$$

Note that this function meets the interpolation function criterion

$$k_n(t_m) = \delta[n - m].$$

In other words, $y(t)$ passes through all the sample points.

We now show that if $\{t_n = nT | -\infty < n < \infty\}$, then (7.88) becomes the cardinal series. Under this assumption, the interpolation function clearly takes on the same form at every sample location. Thus

$$k_n(t) = k(t - nT).$$

Analysis of the $n = 0$ case therefore suffices. There,

$$k(t) = \prod_{m \neq 0} \left[1 - \left(\frac{t}{mT} \right) \right].$$

Separating the product into its positive and negative m portions followed by a multiplicative combination gives

$$k(t) = \prod_{m=1}^{\infty} \left[1 - \left(\frac{t}{mT} \right)^2 \right].$$

Since [6]

$$\sin(z) = z \prod_{m=1}^{\infty} \left[1 - \left(\frac{z}{\pi m} \right)^2 \right] \quad (7.89)$$

we conclude that

$$k(t) = \operatorname{sinc} \left(\frac{t}{T} \right)$$

and our equivalence demonstration is complete.

7.10 Kramer's Generalization

The generalization of the sampling theorem by Kramer (1959) [840] can best be explained by a review of the conventional sampling theorem derivation in followed by a parallel generalized derivation.

Consider the inverse Fourier transform expression of a bandlimited function in (6.2). We can evaluate this expression without loss of information at the points $t = n/2B$ because the functions $\{\exp(-j\pi nu/B) | -\infty < n < \infty\}$ form a complete orthogonal basis set on the interval $-B < u < B$. Therefore, as explained in Section 2.4, the inner products expressed in (6.9) are sufficient for an orthogonal series expansion for $X(u)$ and therefore $x(t)$.

Consider, then, the generalized integral transform⁷

$$y(t) = \int_I Y(u)C(t;u)du \quad (7.90)$$

where $C(t;u)$ is a given kernel, and I a given interval⁸. Assume that over the interval I , the functions $\{C(t_n;u) | -\infty < n < \infty\}$ form a complete orthonormal basis set which can be used to express $Y(u)$. Then $Y(u)$ can be expressed in an orthonormal expansion using samples of $y(t)$ as coefficients.

$$Y(u) = \sum_{n=-\infty}^{\infty} y(t_n) C^*(t_n;u).$$

Substituting into (7.90) gives a generalization of the cardinal series

$$y(t) = \sum_{n=-\infty}^{\infty} y(t_n) k_n(t) \quad (7.91)$$

where the n^{th} interpolation function is

$$k_n(t) = \int_I C^*(t_n;u)C(t;u)du. \quad (7.92)$$

Equations (7.91) and (7.92) constitute Kramer's generalization.

⁷ In this section, $y(t)$ and $Y(u)$ are *not* Fourier transform pairs.

⁸For the specific case of Fourier series, $C(t;u) = \exp(j2\pi ut) / \sqrt{2B}$ and $I = \{u | -B < u < B\}$.

7.11 Exercises

7.1. Fill in the details between the two equations in (7.2).

7.2. Let $x(t)$ have a bandwidth of B . Let $r = B/W \leq 1$. Consider the sinc squared interpolation:

$$y(t; A) = D \sum_{n=-\infty}^{\infty} x(nT) [A \operatorname{sinc}(A(t - nT))]^2$$

where D is a constant and $T = 1/2W$. Let C be such that

$$B \leq C \leq 2W - B.$$

(a) Find D such that

$$y(t; C) - y(t; B) = x(t).$$

(b) Find a filter $H(\frac{u}{2B})$ that gives $x(t)$ as an output when $y(t; C)$ is input.

7.3. (a) Let

$$k(2Bt) = \frac{1}{2B} e^{-at} \mu(t).$$

Restore the resulting generalized interpolation in (7.24) using a differentiator, a low pass filter and an amplifier.

(b) Same except

$$k(2Bt) = \frac{1}{2B} e^{-a|t|}.$$

Here, you are allowed an inverter, two amplifiers, two differentiators and a low pass filter for restoration.

7.4. A signal's Hilbert transform can be obtained by passing the signal through a filter with frequency response

$$H(u) = -j \operatorname{sgn}(u).$$

Let $f(t)$ be a bandlimited signal with bandwidth B and let $g(t)$ be its Hilbert transform. Find $f(t)$ from $\{g(\frac{n}{2B}) \mid -\infty < n < \infty\}$.

7.5. A bandlimited signal, $f(t)$, and its Hilbert transform are both sampled in phase at half their Nyquist rates. Generate the interpolation functions required to regain $f(t)$.

7.6. Generate an alternate method for restoring lost samples by evaluating (7.13) at the points $\{t = \frac{n}{2W} \mid n \notin \mathcal{M}\}$.

7.7. A signal's samples are

$$f(nT) = \begin{cases} \frac{4(-1)^{n/2}}{\pi(1-n^2)} & ; \quad n \text{ even} \\ ? & ; \quad n = \pm 1 \\ 0 & ; \quad \text{otherwise.} \end{cases}$$

Given $r = 1/2$, find $f(\pm T)$.

7.8. Except for $n = 0$, a signal's samples are

$$f(nT) = \begin{cases} \frac{2}{n}(-1)^{n/2} & ; \quad \text{even } n \neq 0 \\ \frac{4(-1)^{(n+1)/2}}{\pi n^2} & ; \quad \text{odd } n \end{cases}.$$

The signal is known to be oversampled, but the value of r is uncertain. Find $f(0)$.

7.9. Vandermonde determinants

The determinant of the matrix

$$\begin{bmatrix} 1 & x_1 & x_1^2 & \dots & x_1^{N-1} \\ 1 & x_2 & x_2^2 & \dots & x_2^{N-1} \\ \vdots & \vdots & \vdots & \dots & \vdots \\ 1 & x_N & x_N^2 & \dots & x_N^{N-1} \end{bmatrix}$$

is called the *Vandermonde determinant* and is equal to

$$\Delta = \prod_{1 \leq j < k \leq N} (x_k - x_j).$$

For example, for $N = 4$,

$$\begin{aligned} \Delta &= (x_4 - x_3)(x_4 - x_2)(x_4 - x_1) \\ &\quad \times (x_3 - x_2)(x_2 - x_1) \\ &\quad \times (x_2 - x_1). \end{aligned}$$

Use this result to derive (7.52) by using (7.51) in (7.50) with Cramer's rule.

7.10. Let $f(t)$ have bandwidth B . The signals $f(t - \alpha)$ and $f(t + \alpha)$ are sampled uniformly at a rate of B . Show that [1186]

$$\begin{aligned} f(t) &= \frac{\cos(2\pi B\alpha) - \cos(2\pi Bt)}{2\pi B \sin(2\pi B\alpha)} \\ &\quad \times \sum_{n=-\infty}^{\infty} \frac{f(\frac{n}{B} + \alpha)}{B(t - \alpha) - n} - \frac{f(\frac{n}{B} - \alpha)}{B(t + \alpha) - n}. \end{aligned}$$

7.11. (a) Derive the interpolation functions in (4.53) and (4.54).

(b) Show that the formula in (7.60) not only interpolates the signal samples properly, but also interpolates the derivative samples.

7.12. Consider the case where the integrating detector bins in Section 7.2.4.1 are separated by gaps and, in lieu of (7.31), we are given

$$g\left(\frac{n}{T}\right) = \int_{t=(n-\frac{1}{2})\Upsilon}^{t=(n+\frac{1}{2})\Upsilon} f(t) dt.$$

where $\Upsilon < T$. Assuming $1/T$ equals or exceeds the Nyquist rate, craft a procedure to find the samples of $f(t)$.

7.13. Why can't we allow $M = N$ in (7.80) ?

7.14. Show that the Fourier coefficients of a trigonometric polynomial can be generated directly from the signal's samples by the matrix equation

$$\vec{c} = \mathbf{A} \vec{x}$$

where \vec{x} contains the P signal samples, \vec{c} contains the $2N + 1$ Fourier coefficients and the nq^{th} element of \mathbf{A} is

$$a_{nq} = \int_{-\frac{1}{2}}^{\frac{1}{2}} \text{array}_P \left(t - \frac{q}{P} \right) e^{j2\pi nt} dt$$

7.15. Envelope detection

In this problem, we consider the amplitude modulation process in Section 3.5. A bandlimited signal, $x(t)$, has bandwidth B is used to form the signal

$$z(t) = 2 w(t) \cos(2\pi f_0 t)$$

where f_0 is the carrier frequency and

$$w(t) = x(t) + b.$$

The bias, b , is chosen such that $w(t) \geq 0$. Then, as illustrated in Figure 3.30, the signal $w(t)$ rides the envelope of the modulating sinusoid. The signal $z(t)$ touches $w(t)$ when $t = n/f_0$. We therefore have access to the samples $w\left(\frac{n}{f_0}\right)$ and therefore the samples

$$x\left(\frac{n}{f_0}\right) = w\left(\frac{n}{f_0}\right) - b$$

- (a) Are the maxima of $z(t)$ in Figure 3.30 equal to the samples $w\left(\frac{n}{f_0}\right)$?
Hint: See Exercise 2.34.
- (b) Under what conditions can we regain the baseband signal, $x(t)$, from the samples $x\left(\frac{n}{f_0}\right)$ using the sampling theorem?
- (c) Form a signal by linearly connecting the points of $x\left(\frac{n}{f_0}\right)$. Can the baseband signal be recovered from this piecewise linear signal?

7.16. Let $v(t)$ denote a real baseband signal with a maximum frequency component of $B/2$. The signal

$$x(t) = v(t) \cos(2\pi f_0 t)$$

is bandpass. We showed that $x(t)$, when heterodyned to baseband, required a minimum sampling rate of $2B$. Show a technique whereby a down heterodyned version of $x(t)$ requires a sampling rate of half that much ($f_0 > B$).

7.17. Implicit sampling of a function $x(t)$ is illustrated in Fig. 7.18. A sample is taken when $x(t)$ crosses a predetermined level. Assume that the levels are each separated by an interval of Δ and that one of the levels is at zero. Show that not all finite energy bandlimited signals are determined uniquely by their implicit samples for any finite value of Δ . Hint: Assume an average sampling density of $2B$ is necessary to uniquely specify the signal and consider the function

$$y(t) = \text{sinc}^2(t) + \text{sinc}^2(t - a)$$

which is strictly positive when a is not an integer.

7.18. Does (7.85) satisfy the criterion for an interpolation function? If not, why?

7.19. What class of functions does Lagrangian interpolation always interpolate exactly using only N samples?

7.20. Derive a closed form expression for the interpolation function for recurrent nonuniform sampling using Lagrangian interpolation. Is it the same as (7.52)?

7.21. Does Lagrangian interpolation result in the expression in (7.2) for oversampled bandlimited signals?

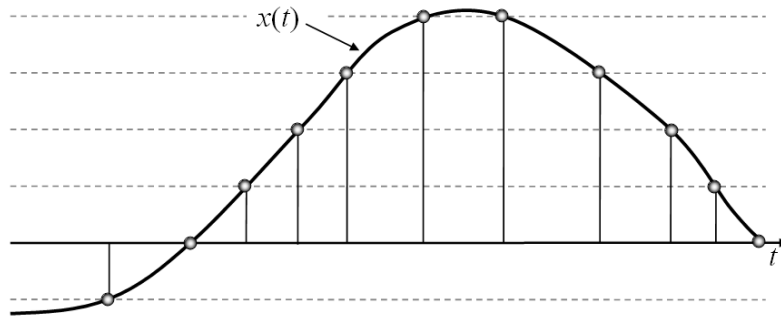


FIGURE 7.18: Implicit sampling.

7.22. An oversampled bandlimited function can be interpolated using the oversampled cardinal series as

$$x(t) = r \sum_{n=0}^{\infty} x\left(\frac{rn}{2B}\right) \text{sinc}(2Bt - rn) \quad (7.93)$$

where the sampling rate parameter, r , has been explicitly placed in the argument of $x(\cdot)$. For finite energy signals, this is true for $0 < r \leq 1$. Thus, as r changes in this range, $x(t)$ should not change and

$$\frac{d}{dr} x(t) = 0.$$

Show that, indeed, this is true. Hint: If $x(t)$ is bandlimited, so is $tx(t)$ and $tx'(t)$.

7.23. Show that for any oversampled finite energy bandlimited function that

$$x(t) = r \sum_{n \neq 0} x\left(\frac{n}{2W}\right) \left(\text{sinc}(2Bt - rn) + \frac{r}{(1-r)} \text{sinc}(rn) \text{sinc}(2Bt) \right). \quad (7.94)$$

7.24. The lost sample formula in (7.11) works for finite energy signals. Does it work for $x(t) = \cos(2\pi Bt)$ when $r = 0.5$? In other words, can the sample at the origin, $x(0) = 1$ be expressed using the other samples?

7.25. A bandpass function with bandwidth B is directly sampled at a rate $2B$ where B is an integer multiple of f_L . The samples are interpolated using the conventional cardinal series. Outline the processing required to

regain the original signal from this interpolation. Does it make a difference whether the integer multiple is odd or even?

7.26. For the filters in (7.61), derive the corresponding interpolation functions for $N = 3$.

7.27. Complex Walsh functions

For a given B , let $I = \{u \mid -B < u < B\}$. Let

$$C(t; u) = \{\operatorname{sgn}(\cos(2\pi ut)) + j \operatorname{sgn}[\sin(2\pi ut)]\} / \sqrt{2B}.$$

The set of functions, $\{C(\frac{n}{2B}; u) \mid -\infty < n < \infty\}$, known as *complex Walsh functions*, form a complete orthonormal basis set for finite energy functions on the interval I . Evaluate the interpolation functions, $k_n(t)$, corresponding to Kramer's generalization of the sampling theorem for this basis set.

7.12 Solutions for Selected Chapter 7 Exercises.

7.2.

(a)

$$\begin{aligned}
 y(t; C) &= D C^2 \sum_{n=-\infty}^{\infty} x(nT) \operatorname{sinc}^2(C(t - nT)) \\
 y(t; W) &= D W^2 \sum_{n=-\infty}^{\infty} x(nT) \operatorname{sinc}^2(W(t - nT)) \\
 x(t) &= \sum_{n=-\infty}^{\infty} x(nT) k_r(t - n/2W)
 \end{aligned}$$

where

$$\begin{aligned}
 k_r(t) &= D [C^2 \operatorname{sinc}^2(Ct) - B^2 \operatorname{sinc}^2(Bt)] \\
 \longleftrightarrow K_r(u) &= D [C\Lambda(u/C) - B\Lambda(u/B)].
 \end{aligned}$$

For $|u| \leq B$,

$$\begin{aligned}
 K_r(u) &= D \left[C \left(1 - \frac{|u|}{C} \right) - B \left(1 - \frac{|u|}{B} \right) \right] \\
 &= T ; \quad D = \frac{1}{2W(C - B)}
 \end{aligned}$$

and $x(t)$ is recovered.

(b) Here

$$\begin{aligned}
 k_r(t) &= D C^2 \operatorname{sinc}(Ct) \\
 \longleftrightarrow K_r(u) &= K \left(\frac{u}{2B} \right) = D C \Lambda \left(\frac{u}{C} \right)
 \end{aligned}$$

and

$$\begin{aligned}
 H \left(\frac{u}{2B} \right) &= \Pi \left(\frac{u}{2B} \right) / K \left(\frac{u}{2B} \right) \\
 &= \frac{1}{D(C - |u|)} \Pi \left(\frac{u}{2B} \right).
 \end{aligned}$$

Notice, for $|u| \leq B$

$$\frac{1}{DC} \leq H \left(\frac{u}{2B} \right) \leq \frac{1}{D(C - B)}.$$

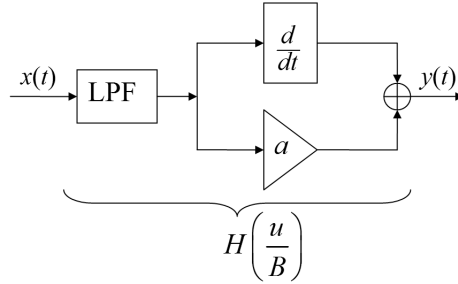


FIGURE 7.19: See Exercise 7.3a.

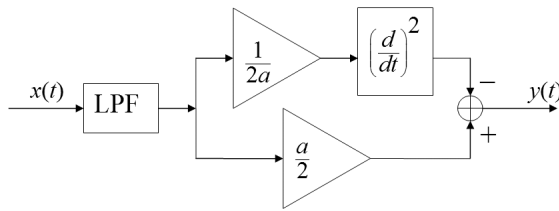


FIGURE 7.20: See Exercise 7.3b.

7.3.

- (a) $K\left(\frac{u}{2B}\right) = 1/(a + j2\pi u)$ and

$$H\left(\frac{u}{2B}\right) = (a + j2\pi u) \Pi\left(\frac{u}{2B}\right).$$

This inverse filter is shown in Figure 7.19.⁹

- (b)

$$K\left(\frac{u}{2B}\right) = \frac{2a}{a^2 - (j2\pi u)^2}$$

and

$$H\left(\frac{u}{2B}\right) = \left[\frac{a}{2} - \frac{1}{2a} (j2\pi u)^2 \right] \Pi\left(\frac{u}{2B}\right).$$

The inverse filter is shown in Figure 7.20.

7.4.

⁹Note: the LPF should be used first to avoid differentiating discontinuities.

(b) $H(u) = -j \operatorname{sgn}(u)$. Since $1/\operatorname{sgn}(u) = \operatorname{sgn}(u)$,

$$K(u) = \frac{j}{2B} \operatorname{sgn}(u) \Pi\left(\frac{u}{2B}\right)$$

and

$$\begin{aligned} k(t) &= \frac{j}{2B} \int_{-B}^B \operatorname{sgn}(u) (j \sin(2\pi ut)) du \\ &= \frac{-1}{B} \int_0^B \sin(2\pi ut) du \\ &= -\pi Bt \operatorname{sinc}^2(Bt). \end{aligned}$$

Thus, if $g(t)$ is the Hilbert transform of $f(t)$ with bandwidth B , then

$$f(t) = \frac{1}{\pi} \sum_{n=-\infty}^{\infty} g\left(\frac{n}{2B}\right) \frac{(-1)^n \cos(2\pi Bt) - 1}{2Bt - n}.$$

7.5.

(a) For $M = 1$ and $\alpha = 0$, (7.55) becomes

$$\Delta(u) = j2\pi B.$$

Equation (7.56) becomes

$$\begin{aligned} K_1(u) &= \frac{1}{j2\pi B^2} \left[\Pi\left(\frac{u}{B} - \frac{1}{2}\right) - \Pi\left(\frac{u}{B} + \frac{1}{2}\right) \right] \\ &= \frac{1}{j2\pi B^2} \Pi\left(\frac{u}{B}\right) * \left(\delta\left(u - \frac{B}{2}\right) - \delta\left(u + \frac{B}{2}\right) \right). \end{aligned}$$

Thus

$$\begin{aligned} k_1(t) &= \frac{1}{\pi B} \operatorname{sinc}(Bt) \sin(\pi Bt) \\ &= \frac{\sin^2(\pi Bt)}{\pi^2 B^2 t} \\ &= t \operatorname{sinc}^2(Bt). \end{aligned}$$

Equation (7.57) becomes

$$\begin{aligned} K_2(u) &= \frac{1}{B^2} \left[-(u - B) \Pi\left(\frac{u}{B} - \frac{1}{2}\right) + (u + B) \Pi\left(\frac{u}{B} + \frac{1}{2}\right) \right] \\ &= \frac{1}{B} \Lambda\left(\frac{u}{B}\right). \end{aligned}$$

Thus

$$\begin{aligned} k_2(t) &= \operatorname{sinc}^2(Bt) \\ &= \frac{\sin^2(\pi Bt)}{(\pi Bt)^2} \\ &= \operatorname{sinc}^2(Bt). \end{aligned}$$

(b) The interpolation is

$$f(t) = \sum_{n=-\infty}^{\infty} \left[f\left(\frac{n}{B}\right) k_1\left(t - \frac{n}{B}\right) + f'\left(\frac{n}{B}\right) k_2\left(t - \frac{n}{B}\right) \right].$$

Since $k_1(p/B) = \delta[n]$ and $k_2(p/B) = 0$, the equation reduces to an identity at $t = m/B$.

Differentiate

$$f'(t) = \sum_{n=-\infty}^{\infty} \left[f\left(\frac{n}{B}\right) k_1'\left(t - \frac{n}{B}\right) + f'\left(\frac{n}{B}\right) k_2'\left(t - \frac{n}{B}\right) \right].$$

Clearly

$$\begin{aligned} k_1'(t) &= \frac{d}{dt} \operatorname{sinc}^2(Bt) \\ &= 2B \operatorname{sinc}(Bt) d_1(Bt) \end{aligned}$$

and

$$k_1'\left(\frac{n}{B}\right) = 0$$

since $d_1(0) = 0$ and $\operatorname{sinc}(n)$ is zero everywhere else. Note that

$$k_2(t) = t k_1(t),$$

Thus

$$k_2'(t) = t k_1'(t) + k_1(t)$$

and

$$\begin{aligned} k_2'\left(\frac{n}{B}\right) &= \operatorname{sinc}^2(n) \\ &= \delta[n]. \end{aligned}$$

The interpolation therefore also interpolates the derivative samples.

7.6. Doing so gives

$$\sum_{n \notin \mathcal{M}} [\delta[n-m] - r \operatorname{sinc}(r(n-m))] x\left(\frac{n}{2W}\right) = r \sum_{n \in \mathcal{M}} x\left(\frac{n}{2W}\right) \operatorname{sinc}(r(n-m))$$

or

$$\vec{\hat{g}} = \mathbf{S} \vec{x}$$

where $\vec{\hat{g}}$ has elements $\{\hat{g}\left(\frac{n}{2B}\right) \mid n \in M\}$ and

$$\hat{g}(nT) = \sum_{n \notin \mathcal{M}} [\delta[n-m] - r \operatorname{sinc}(r(n-m))] x\left(\frac{n}{2W}\right)$$

can be found from the known data.

7.7.

$$f(nT) = \begin{cases} \frac{4(-1)^{n/2}}{\pi(1-n^2)} & ; \text{ even } n \\ 0 & ; \text{ odd } n, n \neq \pm 1 \end{cases}.$$

Therefore, for $T = 1/2W$,

$$g(\pm T) = \frac{1}{2} \sum_{\text{even } n} \frac{4(-1)^{n/2}}{\pi(1-n^2)} \operatorname{sinc}\left(\frac{\pm 1-n}{2}\right).$$

Note $g(T) = g(-T)$. Using the + gives

$$\operatorname{sinc}\left(\frac{n-1}{2}\right) = \frac{2(-1)^{n/2}}{\pi(1-n)} ; \text{ even } n$$

and

$$\begin{aligned} g(\pm T) &= \left(\frac{2}{\pi}\right)^2 \sum_{\text{even } n} \frac{1}{(1-n^2)(1-n)} \\ &= \left(\frac{2}{\pi}\right)^2 \left[1 + 2 \sum_{m=1}^{\infty} \frac{1}{(1-(2m)^2)^2} \right] \end{aligned}$$

where we have let $2m = n$. Numerically,

$$g(\pm T) = \frac{1}{2}.$$

Now,

$$\mathbf{H} = \begin{bmatrix} -1/2 & 0 \\ 0 & 1/2 \end{bmatrix}.$$

Thus

$$f(\pm T) = 1.$$

Note: The function these samples were taken from is

$$f(t) = \operatorname{sinc}\left(2Bt - \frac{1}{2}\right) + \operatorname{sinc}\left(2Bt + \frac{1}{2}\right).$$

7.8. The samples are taken from the signal

$$f(t) = \frac{d}{dt} \operatorname{sinc}(t) = \frac{\cos(\pi t) - \operatorname{sinc}(t)}{t}.$$

Thus $f(0) = 0$. (Note $r = 1/2$). Using (7.8) :

$$\begin{aligned} x(0) &= -2 \sum_{\substack{\text{even } n \\ n \neq 0}} \frac{(-1)^{n/2}}{n} - \frac{4}{\pi} \sum_{\text{odd } n} \frac{(-1)^{\frac{n+1}{2}}}{n^2} \\ &= 0 \end{aligned}$$

since both summands are odd.

7.13. We have implicitly assumed that $C_{\pm N} = 0$. If $P = 2N + 1$ then, in the spectral replication, the Dirac delta at $u = N/T$ would be aliased by the shifted Dirac delta originally at $u = -N/T$. We evaluate the Fourier coefficients in (7.76) with the familiar formula

$$c_n = \frac{1}{T} \int_{-T/2}^{T/2} x(\tau) e^{j2\pi n\tau/T} d\tau.$$

Substituting (7.77) followed by manipulation completes the problem.

7.16. Since $v(t)$ is real, $V(u)$ is Hermitian. Thus, as illustrated in Figure 7.21, $X(u)$ has a four fold symmetry. We can, therefore, heterodyne the center frequency f_0 (rather than the lower frequency f_L to the origin). Let

$$\begin{aligned} y(t) &= x(t) \cos(2\pi f_0 t) \\ &= v(t) \cos^2(2\pi f_0 t) \\ &= \frac{1}{2}v(t) + \frac{1}{2}v(t) \cos(\pi f_0 t). \end{aligned}$$

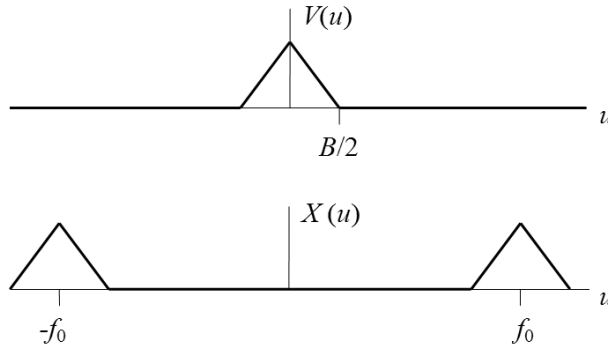


FIGURE 7.21: See Exercise 7.16.

A lowpass filter gives

$$z(t) = \frac{1}{2}v(t)$$

which can be sampled at the Nyquist rate of B .

7.17. Since $y(t) > 0$ and approaches zero for large $|t|$, no matter how small Δ , there exists some value of $|t|$ above which there will be no more samples. Thus, the number of samples is finite and the signal is not uniquely determined.

7.18. Clearly

$$k(n) = \text{sinc}(n/2) \cos(\pi(2N + 1)n/2).$$

Except for $n = 0$, $\text{sinc}(n/2)$ is zero for even n . The cosine term is always zero for odd n . Therefore, (7.26) is satisfied.

7.19. Real N^{th} order polynomials.

7.20. We wish to compute the interpolation function corresponding to α_p . The Lagrangian kernel in (7.88) can be partitioned as

$$k_p(t) = a_p(t) b_p(t)$$

where

$$a_p(t) = \prod_{m \neq 0} \frac{t - (mT_N + \alpha_p)}{\alpha_p - (mT_N + \alpha_p)}$$

is due to sample locations located distances mT from α_p and the contribution due to the remaining terms is

$$b_p(t) = \prod_{\substack{q=1 \\ q \neq p}} \prod_{m=-\infty}^{\infty} \frac{t - (mT_N + \alpha_p)}{\alpha_p - (mT_N + \alpha_p)}.$$

Using the product formula for $\sin(z)$ in (7.89) gives

$$a_p(t) = \text{sinc}(2B_N(t - \alpha_p)).$$

After factoring out the zero term, the m product in $b_p(t)$ can be written as

$$\frac{t + \alpha_q}{\alpha_p - \alpha_q} \prod_{m \neq 0} \frac{1 - \frac{t - \alpha_q}{mT_N}}{1 - \frac{\alpha_p - \alpha_q}{mT_N}}.$$

Expressing both products as sincs and simplifying reveals the resulting interpolation function to be identical to that in (7.52).

7.21. No. Lagrangian interpolation would result in the conventional cardinal series. Recall that Lagrangian interpolation results in an interpolation where only the sample value contributes to the interpolation at that point. Equation(7.2), on the other hand, usually has every sample value contributing to the sample at $t = m/2W$.

7.22. Differentiating (7.93) gives

$$\begin{aligned} \frac{d}{dr} x(t) &= \frac{d}{dr} \left(r \sum_{n=0}^{\infty} x\left(\frac{rn}{2B}\right) \text{sinc}(2Bt - rn) \right) \\ &= \sum_{n=0}^{\infty} x\left(\frac{rn}{2B}\right) \text{sinc}(2Bt - rn) \\ &\quad + r \sum_{n=0}^{\infty} \left(\frac{n}{2B}\right) x'\left(\frac{rn}{2B}\right) \text{sinc}(2Bt - rn) \\ &\quad - r \sum_{n=0}^{\infty} n x\left(\frac{rn}{2B}\right) \text{sinc}'(2Bt - rn) \end{aligned} \tag{7.95}$$

The first of the three terms is recognized as $x(t)/r$ and (7.95) becomes

$$\begin{aligned} \frac{d}{dr} x(t) &= \frac{1}{r} x(t) + r \sum_{n=0}^{\infty} \left(\frac{n}{2B}\right) x'\left(\frac{rn}{2B}\right) \text{sinc}(2Bt - rn) \\ &\quad - r \sum_{n=0}^{\infty} n x\left(\frac{rn}{2B}\right) \text{sinc}'(2Bt - rn) \end{aligned} \tag{7.96}$$

For the second term, we use the hint and expand $tx'(t)$ into an oversampled cardinal series

$$tx'(t) = r \sum_{n=0}^{\infty} \left(\frac{rn}{2B}\right) x'\left(\frac{rn}{2B}\right) \text{sinc}(2Bt - rn).$$

Equation (7.96) thus becomes

$$\frac{d}{dr}x(t) = \frac{1}{r}x(t) + \frac{1}{r}t x'(t) - r \sum_{n=0}^{\infty} n x\left(\frac{rn}{2B}\right) \text{sinc}'(2Bt - rn) \quad (7.97)$$

Using the hint and expanding $tx(t)$ into an oversampled cardinal series gives

$$tx(t) = r \sum_{n=0}^{\infty} \left(\frac{rn}{2B}\right) x\left(\frac{rn}{2B}\right) \text{sinc}(2Bt - rn).$$

Thus

$$\frac{d}{dt}tx(t) = r \sum_{n=0}^{\infty} (rn) x\left(\frac{rn}{2B}\right) \text{sinc}'(2Bt - rn)$$

and (7.97) becomes

$$\begin{aligned} \frac{d}{dr}x(t) &= \frac{1}{r}x(t) + \frac{1}{r}t x'(t) - \frac{1}{r} \frac{d}{dt}tx(t) \\ &= \frac{1}{r} [x(t) + t x'(t) - (x(t) + t x'(t))] \\ &= 0 \end{aligned}$$

7.23. We write (7.2) as

$$x(t) = rx(0)\text{sinc}(2Bt) + r \sum_{n \neq 0} x(n/2B) \text{sinc}(2Bt - rn).$$

Substitute (7.11) and simplify. The same result can be obtained by filtering (7.12).

7.24.

$$x\left(\frac{n}{2W}\right) = \cos(\pi rn).$$

For $r = 0.5$, (7.11) becomes

$$x(0) = \sum_{n \neq 0} x\left(\frac{n}{2W}\right) \text{sinc}\left(\frac{n}{2}\right).$$

But $x\left(\frac{n}{2W}\right) = 0$ for odd values of n and $\text{sinc}\left(\frac{n}{2}\right) = 0$ for even values of $n \neq 0$. The series is thus equal to zero rather than the desired value of one. The lost sample restoration procedure clearly does not work in this case.

7.26. The matrix to solve is (for $\frac{B}{3} < u < B$)

$$\begin{bmatrix} S_1(u) \\ S_2(u) \\ S_3(u) \end{bmatrix} = \frac{2B}{3} \begin{bmatrix} 1 & 1 & 1 \\ j2\pi u & j2\pi(u - \frac{2B}{3}) & j2\pi(u - \frac{4B}{3}) \\ (j2\pi u)^2 & [j2\pi(u - \frac{2B}{3})]^2 & [j2\pi(u - \frac{4B}{3})]^2 \end{bmatrix}$$

$$\times \begin{bmatrix} F(u) \\ F(u - \frac{2B}{3}) \\ F(u - \frac{4B}{3}) \end{bmatrix}.$$

Using the third order Vandermonde determinant

$$\Delta(u) = j2 \left(\frac{4\pi B}{3} \right)^3$$

and Cramer's rule, we have

$$\begin{aligned} F(u) &= \frac{1}{2} \left(\frac{3}{2B} \right)^3 \left[\left(u - \frac{2B}{3} \right) \left(u - \frac{4B}{3} \right) S_1(u) \right. \\ &\quad + j \left(\frac{1}{2\pi} \right) \left(\frac{3}{2B} \right)^2 (u - B) S_2(u) \\ &\quad \left. - \left(\frac{1}{8\pi^2} \right) \left(\frac{3}{2B} \right)^3 S_3(u) \right] ; \quad \frac{B}{3} < u < B \\ F\left(u - \frac{2B}{3}\right) &= - \left(\frac{3}{2B} \right)^3 u \left(u - \frac{4B}{3} \right) S_1(u) \\ &\quad - j \left(\frac{1}{\pi} \right) \left(\frac{3}{2B} \right)^3 \left(u - \frac{2B}{3} \right) S_2(u) \\ &\quad + \left(\frac{1}{4\pi^2} \right) \left(\frac{3}{2B} \right)^3 S_3(u) ; \quad \frac{B}{3} < u < B \\ F\left(u - \frac{4B}{3}\right) &= \frac{1}{2} \left(\frac{3}{2B} \right)^3 u \left(u - \frac{2B}{3} \right) S_1(u) \\ &\quad + j \left(\frac{1}{2\pi} \right) \left(\frac{3}{2B} \right)^3 \left(u - \frac{B}{3} \right) S_2(u) \\ &\quad - \left(\frac{1}{8\pi^2} \right) \left(\frac{3}{2B} \right)^3 S_3(u) ; \quad \frac{B}{3} < u < B. \end{aligned}$$

To construct $F(u)$, we evaluate the equation

$$F(u) = K_1(u) S_1(u) + K_2(u) S_2(u) + K_3(u) S_3(u) ; -B < u < B.$$

Solving gives

$$\begin{aligned}
 K_1(u) &= \frac{1}{2} \left(\frac{3}{2B}\right)^3 \left[\left(u - \frac{2B}{3}\right) \left(u - \frac{4B}{3}\right) \Pi\left(\frac{3u}{2B} - 1\right) \right. \\
 &\quad - 2 \left(u - \frac{2B}{3}\right) \left(u + \frac{2B}{3}\right) \Pi\left(\frac{3u}{2B}\right) \\
 &\quad \left. + \left(u + \frac{2B}{3}\right) \left(u + \frac{4B}{3}\right) \Pi\left(\frac{3u}{2B} + 1\right) \right], \\
 K_2(u) &= j \left(\frac{1}{2\pi}\right) \left(\frac{3}{2B}\right)^2 \left[(u - B) \Pi\left(\frac{3u}{2B} - 1\right) \right. \\
 &\quad \left. - 2u \Pi\left(\frac{3u}{2B}\right) + (u + B) \Pi\left(\frac{3u}{2B} + 1\right) \right]
 \end{aligned}$$

and

$$\begin{aligned}
 K_3(u) &= - \left(\frac{1}{8\pi^2}\right) \left(\frac{3}{2B}\right)^3 \left[\Pi\left(\frac{3u}{2B} - 1\right) \right. \\
 &\quad \left. - 2 \Pi\left(\frac{3u}{2B}\right) + \Pi\left(\frac{3u}{2B} + 1\right) \right].
 \end{aligned}$$

With a bit of work we inverse Fourier transform to the interpolation functions in (4.57).



8

Sampling Noise and Error Effects

“As far as the laws of mathematics refer to reality, they are not certain; and as far as they are certain, they do not refer to reality.” Albert Einstein

“In theory, theory and reality are the same. In reality, they’re not.”

“It is not certain that everything is uncertain.”

Blaise Pascal (1623-1662) [1197].

8.1 Introduction

Exact interpolation using the cardinal series from unaliased samples assumes that (a) the values of the samples are known exactly, (b) the sample locations are known exactly (c) an infinite number of terms are used in the series, and (d) sampling is performed at a sufficiently fast rate. Deviation from these requirements results in interpolation error due to (a) data noise (b) jitter (c) truncation and (d) aliasing respectively. The perturbation to the interpolation from these sources of error is the subject of this chapter.

8.2 Effects of Additive Data Noise

If noise is superimposed on sample data, the corresponding interpolation will be perturbed. In this section, the nature of this perturbation is examined. The effect of data noise on continuous sampling interpolation is treated in Section 12.3.1.2. The multidimensional case is the topic of Section 9.9.3.2.

8.2.1 ON CARDINAL SERIES INTERPOLATION

Suppose that the signal we sample is corrupted by real additive zero mean wide sense stationary noise, $\xi(t)$. Then, instead of sampling the determin-

istic bandlimited signal, $x(t)$, we would be sampling the signal

$$y(t) = x(t) + \xi(t). \quad (8.1)$$

From these samples, we form the series

$$z(t) = \sum_{n=-\infty}^{\infty} y\left(\frac{n}{2W}\right) \text{sinc}(2Wt - n) \quad (8.2)$$

where the sampling rate, $2W$, equals or exceeds twice the bandwidth, B , of $x(t)$. Recall the sampling rate parameter

$$r = \frac{B}{W} \leq 1.$$

In general, $z(t)$ will equal $y(t)$ only at the sample point locations.

Substituting (8.1) into (8.2) reveals that

$$z(t) = x(t) + \eta(t) \quad (8.3)$$

where

$$\eta(t) = \sum_{n=-\infty}^{\infty} \xi\left(\frac{n}{2W}\right) \text{sinc}(2Wt - n). \quad (8.4)$$

Therefore, $\eta(t)$ is the stochastic process generated by the samples of $\xi(t)$ alone and is independent of the signal. Note that, since $\xi(t)$ is zero mean, so is $\eta(t)$. Hence, expectating both sides of (8.3) leads us to the desirable conclusion that the expected value of the noisy interpolation is the noiseless signal.

$$\overline{z(t)} = x(t).$$

8.2.1.1 Interpolation Noise Level

A meaningful measure of the cardinal series' noise sensitivity is the *interpolation noise level* which, since $\xi(t)$ is zero mean, is, $\overline{\eta^2(t)}$. Towards this end, we will first find the autocorrelation for $\eta(t)$. From (8.4)

$$\begin{aligned} R_{\eta}(t - \tau) &= E [\eta(t)\eta(\tau)] \\ &= \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} R_{\xi}\left(\frac{n-m}{2W}\right) \text{sinc}(2Wt - n) \text{sinc}(2W\tau - m) \\ &= \sum_{k=-\infty}^{\infty} R_{\xi}\left(\frac{k}{2W}\right) \sum_{n=-\infty}^{\infty} \text{sinc}(2W\tau - n + k) \text{sinc}(2Wt - n) \end{aligned} \quad (8.5)$$

where our assumption of the wide sense stationarity of $\eta(t)$ will shortly be justified and, in the second step, we have let $k = n - m$. The n sum in (8.5) is the cardinal series applied to $x(t) = \text{sinc}(2W(\tau - t) + k)$. Then

$$R_{\eta}(t) = \sum_{k=-\infty}^{\infty} R_{\xi} \left(\frac{k}{2W} \right) \text{sinc}(2Wt - k). \quad (8.6)$$

Thus, the interpolation noise autocorrelation is found from the cardinal series interpolation using sample values from the data noise autocorrelation.

To find the interpolation noise level, we simply evaluate (8.6) at $t = 0$. The remarkable result is

$$\overline{\eta^2} = \overline{\xi^2}. \quad (8.7)$$

That is, the cardinal series interpolation results in a noise level equal to that of the original signal before sampling [165].

8.2.1.2 Effects of Oversampling and Filtering

In many cases, one can reduce the interpolation noise level by oversampling and filtering. If, for example, we place $z(t)$ in (8.3) through a filter that is one for $|u| < B$ and zero otherwise, then the output is

$$\begin{aligned} z_r(t) &= z(t) * 2B \text{sinc}(2Bt) \\ &= x(t) + \eta_r(t) \end{aligned}$$

where the stochastic process, $\eta_r(t)$, is defined as

$$\eta_r(t) = \eta(t) * 2B \text{sinc}(2Bt).$$

We now will show that

$$\overline{\eta_r^2} \leq \overline{\eta^2} = \overline{\xi^2}. \quad (8.8)$$

That is, filtering reduces or maintains the interpolation noise level since power due to the high frequency components of the noise is eliminated.

Using the appropriate form of (5.82) with $h(t) = 2B \text{sinc}(2Bt)$ gives

$$S_{\eta_r}(u) = S_{\eta}(u) \Pi \left(\frac{u}{2B} \right).$$

From (5.72),

$$\overline{\eta_r^2} = \int_{-B}^B S_{\eta}(u) du \quad (8.9)$$

whereas

$$\overline{\eta^2} = \int_{-W}^W S_{\eta}(u) du. \quad (8.10)$$

Since power spectral densities are nonnegative, comparison of (8.9) and (8.10) immediately reveals that the noise level is maintained or reduced as was advertised in (8.8).

We now investigate this reduction more specifically for two types of noise autocorrelations.

(a) Discrete White Noise

Here, we assume that

$$R_\xi\left(\frac{u}{2W}\right) = \bar{\xi}^2 \delta[n].$$

Then, from (8.6):

$$R_\eta(t) = \bar{\xi}^2 \text{sinc}(2Wt).$$

Thus

$$S_\eta(u) = \frac{\bar{\xi}^2}{2W} \Pi\left(\frac{u}{2W}\right)$$

and, from (8.9)

$$\begin{aligned} \bar{\eta}_r^2 &= \frac{\bar{\xi}^2}{2W} \int_{-B}^B \Pi\left(\frac{u}{2W}\right) du \\ &= r\bar{\xi}^2. \end{aligned} \quad (8.11)$$

The noise level is reduced by the ratio of the Nyquist to the sampling rate.

(b) Laplace Autocorrelation

If the data noise has a Laplace autocorrelation with parameter λ as in (5.77), then the Fourier transform of (8.6) is

$$\begin{aligned} S_\eta(u) &= \frac{\bar{\xi}^2}{2W} \sum_{n=-\infty}^{\infty} e^{\frac{-\lambda|n|}{2W}} e^{-j\pi nu/W} \Pi\left(\frac{u}{2W}\right) \\ &= \frac{\bar{\xi}^2}{2W} \sum_{n=-\infty}^{\infty} e^{\frac{-\lambda|n|}{2W}} \cos(\pi nu/W) \Pi\left(\frac{u}{2W}\right) \end{aligned}$$

where, in the second step, we have recalled that S_η is real. Continuing,

$$\begin{aligned} S_\eta(u) &= \frac{\bar{\xi}^2}{2W} \left[1 + 2 \sum_{n=1}^{\infty} e^{\frac{-\lambda n}{2W}} \cos(\pi nu/W) \right] \Pi\left(\frac{u}{2W}\right) \\ &= \frac{\bar{\xi}^2}{2W} \left[1 + 2\Re \sum_{n=1}^{\infty} e^{\frac{-n(\lambda + j2\pi u)}{2W}} \right] \Pi\left(\frac{u}{2W}\right). \end{aligned} \quad (8.12)$$

Applying the geometric series¹ to (8.12) and simplifying gives the (unfiltered) interpolation noise power spectral density [986]

$$S_{\eta}(u) = \frac{\overline{\xi^2}}{2W} \frac{\sinh\left(\frac{\lambda}{2W}\right) \Pi\left(\frac{\pi r}{2}\right)}{\cosh\left(\frac{\lambda}{2W}\right) - \cos(\pi u/W)}.$$

The power spectral density for $\eta_r(t)$ is the same, but is only nonzero over the interval $|u| < B$. The filtered interpolation noise level, from (8.9), follows as

$$\overline{\eta_r^2} = \overline{\xi^2} \sinh\left(\frac{\lambda}{2W}\right) \int_0^r \left[\cosh\left(\frac{\lambda}{2W}\right) - \cos(\pi\nu) \right]^{-1} d\nu \quad (8.13)$$

where we have made the variable substitution $\nu = 2uT$ and have recognized the integrand is even. Since [590]

$$\int \frac{d\gamma}{a + b \cos(\gamma)} = \frac{2}{\sqrt{a^2 - b^2}} \arctan\left(\frac{\sqrt{a^2 - b^2} \tan(\gamma/2)}{a + b}\right); a^2 > b^2$$

equation (8.13) can be evaluated as

$$\overline{\eta_r^2} = \frac{2\overline{\xi^2}}{\pi} \arctan\left(\frac{\sinh\left(\frac{\lambda}{2W}\right) \tan\left(\frac{\pi r}{2}\right)}{\cosh\left(\frac{\lambda}{2W}\right) - 1}\right). \quad (8.14)$$

Since the principle value of the arctan is strictly less than $\pi/2$, it is clear that the filtered interpolation noise level is less than the data noise level.

Note that for large λ , the Laplace autocorrelation approaches the autocorrelation of discrete white noise. This follows from

$$\lim_{\rho \rightarrow \infty} \frac{\sinh(\rho)}{\cosh(\rho) - 1} = 1.$$

The corresponding limiting case of (8.14) is thus the same as that for white noise in (8.11). Note also for $r = 1$ and η replacing η_r , that (8.14) reduces to (8.7).

Plots of $\overline{\eta_r^2}/\overline{\xi^2}$ are shown in Figure 8.1 as a function of r for various values of $\lambda/2W$. The higher the correlation between adjacent noise samples, the higher the filtered interpolation noise level.

¹See (16.6) in the Appendix.

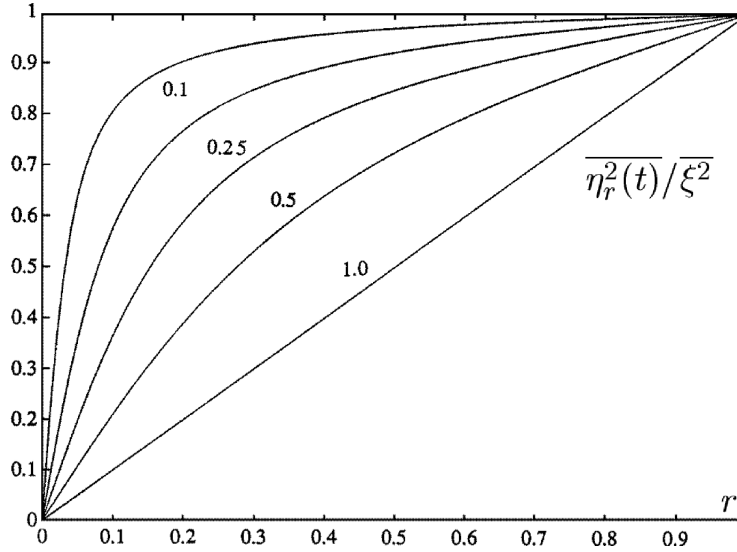


FIGURE 8.1: Plots of interpolation noise variance for additive data for various values of $\lambda/2W$ where λ is the parameter of the Laplace autocorrelation.

8.2.2 Interpolation Noise Variance for Directly Sampled Signals

The results of the previous section can be nicely generalized to the sampling theorems listed in Table 7.1, all of which can be written as

$$x(t) = \sum_{n \in S} x(t_n) k_n(t) \quad (8.15)$$

where S is a set of integers. Suppose the data were corrupted by real additive zero mean stationary noise $\xi(t)$. Then $x(t_n) + \xi(t_n)$ would appear in the summand of (8.15) rather than just $x(t_n)$. The result is clearly $x(t) + \eta(t)$ where the interpolation noise is

$$\eta(t) = \sum_{n \in S} \xi(t_n) k_n(t). \quad (8.16)$$

Our noisy interpolated signal is then

$$z(t) = x(t) + \eta(t). \quad (8.17)$$

Since $\xi(t)$ is zero mean, we have the desirable property that

$$\overline{z(t)} = x(t).$$

The second order statistics of $\eta(t)$ reveal the uncertainty of our estimate. Using (8.16), we have

$$\begin{aligned} R_\eta(t; \tau) &= E[\eta(t)\eta(\tau)] \\ &= \sum_{n \in S} \sum_{m \in S} R_\xi(t_n - t_m) k_n(t) k_m(\tau). \end{aligned} \quad (8.18)$$

The interpolation noise variance follows as

$$\overline{\eta^2(t)} = R_\eta(t; t). \quad (8.19)$$

If there is oversampling, the signal, once interpolated, can be filtered to remove noise components not in the pass band. If the signal is low pass with bandwidth B , the result is

$$\begin{aligned} z_r(t) &= z(t) * 2B \operatorname{sinc}(2Bt) \\ &= x(t) + \eta_r(t) \end{aligned} \quad (8.20)$$

where

$$\eta_r(t) = \eta(t) * 2B \operatorname{sinc}(2Bt).$$

Discrete White Noise. The expressions for the second order statistics simplify significantly if the noise samples $\{\xi(t_n) \mid n \in S\}$ are uncorrelated (white). Then

$$R_\xi(t_n - t_m) = \overline{\xi^2} \delta[n - m], \quad (8.21)$$

and (8.18) reduces to a single sum:

$$R_\eta(t; \tau) = \overline{\xi^2} \sum_{n \in S} k_n(t) k_n(\tau), \quad (8.22)$$

and the *normalized interpolation noise variance* (NINV) becomes

$$\overline{\eta^2(t)} / \overline{\xi^2} = \sum_{n \in S} k_n^2(t). \quad (8.23)$$

If the interpolated signal is filtered, the resulting NINV is

$$\overline{\eta_r^2(t)} / \overline{\xi^2} = \sum_{n \in S} [k_n^{(r)}(t)]^2 \quad (8.24)$$

where, if the signal is low pass with bandwidth B ,

$$k_n^{(r)}(t) = k_n(t) * 2B \operatorname{sinc}(2Bt). \quad (8.25)$$

The general results of this section will now be applied to some specific cases.

8.2.2.1 Interpolation with Lost Samples

We here consider the NINV resulting from interpolation in the presence of lost samples [988]. We will demonstrate that the NINV increases when (a) the $r < 1$ sampling rate becomes close to that of Nyquist, (b) the number of lost samples increases and/or (c) the lost sample locations are “close” to each other. Analysis will be restricted to additive white noise as in (8.21).

(a) One Lost Sample

For one lost sample at the origin, we use the corresponding interpolation function in (7.12):

$$k_n(t) = \operatorname{sinc}(2Wt - n) + \frac{r}{1-r} \operatorname{sinc}(rn)\operatorname{sinc}(2Wt). \quad (8.26)$$

Substituting into (8.23) gives

$$\begin{aligned} \overline{\eta^2(t)/\xi^2} &= \sum_{n \neq 0} \left[\operatorname{sinc}(2Wt - n) + \frac{r}{1-r} \operatorname{sinc}(rn)\operatorname{sinc}(2Wt) \right]^2 \\ &= \sum_{n=-\infty}^{\infty} \left[\operatorname{sinc}^2(2Wt - n) + \left(\frac{r}{1-r}\right)^2 \operatorname{sinc}^2(rn)\operatorname{sinc}^2(2Wt) \right. \\ &\quad \left. + \frac{2r}{1-r} \operatorname{sinc}(2Wt - n)\operatorname{sinc}(rn)\operatorname{sinc}(2Wt) \right] \\ &\quad - \frac{1}{(1-r)^2} \operatorname{sinc}^2(2Wt). \end{aligned} \quad (8.27)$$

Each of the three infinite sums can be evaluated in closed form. For the first term, we set $\tau = t$ in the cardinal series expansion

$$\operatorname{sinc}(2W(t - \tau)) = \sum_{n=-\infty}^{\infty} \operatorname{sinc}(2W\tau - n) \operatorname{sinc}(2Wt - n).$$

The cardinal series applied to

$$\operatorname{sinc}(2Bt) = \sum_{n=-\infty}^{\infty} \operatorname{sinc}(rn) \operatorname{sinc}(2Wt - n) \quad (8.28)$$

lets us evaluate the third sum, and the series in (7.2) can similarly be applied to

$$\text{sinc}(2Bt) = r \sum_{n=-\infty}^{\infty} \text{sinc}(rn) \text{sinc}(2Bt - rn). \quad (8.29)$$

Setting $t = 0$ gives the second sum. Alternately, (8.29) is a low passed version of (8.28). Collecting terms and simplifying leaves

$$\begin{aligned} \overline{\eta^2(t)}/\overline{\xi^2} &= 1 + \frac{2r}{1-r} \text{sinc}(2Wt) \text{sinc}(2Bt) \\ &\quad - \frac{1}{1-r} \text{sinc}^2(2Wt). \end{aligned} \quad (8.30)$$

Note that, for large t , the NINV approaches one. This is consistent with (8.7) since, far removed from the origin, the effect of the lost sample is negligible.

The noise at the origin follows from (8.30) as

$$\overline{\eta^2(0)}/\overline{\xi^2} = \frac{r}{1-r}. \quad (8.31)$$

The result is monotonically increasing on $0 < r \leq 1$. Interestingly, for $r < 1/2$, the normalized interpolation noise level in (8.31) is less than one which is less than the noise level of the known sample data. Note, however, that we have yet to filter the high-frequency components of the discrete white noise.

For the filtered case for one lost sample, the interpolation function, from Table 7.1, is

$$k_n^{(r)}(t) = r \text{sinc}(2Bt - rn) + \frac{r^2}{1-r} \text{sinc}(rn) \text{sinc}(2Bt).$$

From (8.23), the corresponding NINV is:

$$\overline{\eta_r^2}/\overline{\xi^2} = r^2 \sum_{n \neq 0} \left[\text{sinc}(2Bt - rn) + \frac{r}{1-r} \text{sinc}(rn) \text{sinc}(2Bt) \right]^2.$$

Proceeding in a manner similar to that for the unfiltered case above, we obtain

$$\overline{\eta_r^2}/\overline{\xi^2} = \frac{r}{1-r} [1 - r\{1 - \text{sinc}^2(2Bt)\}]. \quad (8.32)$$

For large t , the noise level goes to the no lost sample filtered equivalent in (8.11). Note, in particular, from (8.31) that

$$\overline{\eta_r^2(0)} = \overline{\eta^2(0)}.$$

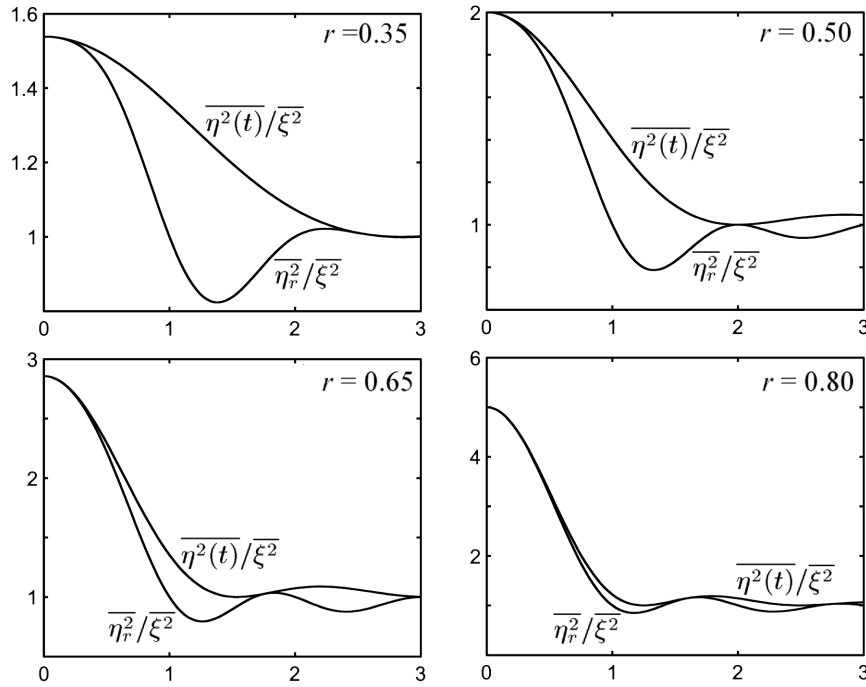


FIGURE 8.2: Plots of the normalized interpolation noise variance (NINV) for the case of a single lost sample vs. $t/2W$ for four different values of r . In all cases, the curve with the largest values are for $\overline{\eta^2(t)}/\xi^2$ in (8.30) and the lower curves are the filtered case, $\overline{\eta_r^2}/\xi^2$, in (8.32). As expected, the NINV increases with r . In all cases, for both the filtered and unfiltered cases, the NINV asymptotically approaches one.

Hence, filtering the interpolation does not improve the uncertainty of the restoration of the lost sample. As we would expect from (8.7) and (8.11) respectively,

$$\overline{\eta^2(\pm\infty)} = \xi^2$$

and

$$\overline{\eta_r^2(\pm\infty)} = r\xi^2.$$

Plots of (8.30) and (8.32) are shown in Figure 8.2.

(b) Two Lost Samples

Let $M = 2$ and let the lost samples be located at the origin and at $x = k/2B$ for some specified positive integer k . The 2×2 matrix, \mathbf{A} ,

discussed in direct interpolation from M lost samples in Section 7.2.1 has elements

$$a_{11} = a_{22} = \frac{1-r}{\Delta}$$

and

$$a_{12} = a_{21} = \frac{r \operatorname{sinc}(rk)}{\Delta}$$

where

$$\Delta = (1-r)^2 - r^2 \operatorname{sinc}^2(rk).$$

The corresponding interpolation functions in (7.20) and (7.22) are substituted into (8.23) and (8.24), respectively. After straightforward yet tedious calculations, we obtain

$$\begin{aligned} \overline{\eta^2(t)/\xi^2} &= 1 - (\alpha^2 + \beta^2) + 2r [a_{11}(\alpha\tau + \beta\rho) + a_{12}(\alpha\rho + \beta\tau)] \\ &\quad + r^2 [(a_{11}^2 + a_{12}^2)(\alpha^2\lambda + 2\alpha\beta\gamma + \beta^2\lambda) \\ &\quad + 2a_{11}a_{12}(\alpha^2\gamma + 2\alpha\beta\lambda + \beta^2\gamma)] \end{aligned} \quad (8.33)$$

and

$$\begin{aligned} \overline{\eta_r^2(t)/\xi^2} &= r - r^2(\alpha_1^2 + \beta_1^2) \\ &\quad + 2r^3 [a_{11}(\alpha_1\tau_1 + \beta_1\rho_1) + a_{12}(\alpha_1\rho_1 + \beta_1\tau_1)] \\ &\quad + r^4 [(a_{11}^2 + a_{12}^2)(\alpha_1^2\lambda + 2\alpha_1\beta_1\gamma + \beta_1^2\lambda) \\ &\quad + 2a_{11}a_{12}(\alpha_1^2\gamma + 2\alpha_1\beta_1\lambda + \beta_1^2\gamma)] \end{aligned} \quad (8.34)$$

where

$$\begin{aligned} \alpha &= \operatorname{sinc}(2Wt - k), & \alpha_1 &= \operatorname{sinc}(2Bt - rk) \\ \beta &= \operatorname{sinc}(2Wt), & \beta_1 &= \operatorname{sinc}(2Bt) \end{aligned}$$

and

$$\begin{aligned}\rho &= \sum_{p \neq 0, k} \operatorname{sinc}(rp) \operatorname{sinc}(2Wt - p) \\ &= \beta_1 - \beta - \alpha \operatorname{sinc}(rk),\end{aligned}$$

$$\begin{aligned}\rho_1 &= \sum_{p \neq 0, k} \operatorname{sinc}(rp) \operatorname{sinc}(2Bt - rp) \\ &= \left(\frac{1-r}{r}\right) \beta_1 - \alpha_1 \operatorname{sinc}(rk),\end{aligned}$$

$$\begin{aligned}\tau &= \sum_{p \neq 0, k} \operatorname{sinc}(r(p-k)) \operatorname{sinc}(2Wt - p) \\ &= \alpha_1 - \alpha - \beta \operatorname{sinc}(rk),\end{aligned}$$

$$\begin{aligned}\tau_1 &= \sum_{p \neq 0, k} \operatorname{sinc}(r(p-k)) \operatorname{sinc}(2Bt - rp) \\ &= \left(\frac{1-r}{r}\right) \alpha_1 - \beta_1 \operatorname{sinc}(rk),\end{aligned}$$

$$\begin{aligned}\lambda &= \sum_{p \neq 0, k} \operatorname{sinc}^2(rp) \\ &= \sum_{p \neq 0, k} \operatorname{sinc}^2(r(p-k)) \\ &= \frac{1}{r} - 1 - \operatorname{sinc}^2(rk),\end{aligned}$$

$$\begin{aligned}\gamma &= \sum_{p \neq 0, k} \operatorname{sinc}(rp) \operatorname{sinc}(r(p-k)) \\ &= \left(\frac{1}{r} - 2\right) \operatorname{sinc}(rk).\end{aligned}$$

Numerical examples of the NINV's in (8.33) and (8.34) are shown in Figures 8.3 and 8.4 for $k = 1$ and various r . The samples are lost at times $t = 0$ and 1. The asymptotic value of the unfiltered restoration approaches one and that of the filtered case, r . As the sampling rate becomes closer to the Nyquist rate, the problem of restoration of the two lost samples becomes more ill-conditioned².

²See Section 16.5 in the Appendix.

For $r = 0.5$, the NINV in (8.33) and (8.34) is shown in Figure 8.5 for various k . For separation by $k = 1$ sample (upper left), the NINV for both the filtered and unfiltered cases is higher. For $k = 2, 3, 4$, the NINV's are commensurate. One might expect that, for large k , the NINV's would become the same as that as for a single lost sample. In essence, each point is sufficiently separated from the other so neither knows the other is there. This is illustrated in Figure 8.6 where NINV's for two lost samples are shown for $k = 4, 8$. The shapes of the curves are nearly identical.

The NINV at the filtered and unfiltered lost sample locations are identical. Examining the filtered and unfiltered NINV at the lost sample point locations yields

$$\begin{aligned} \overline{\eta^2(0)} &= \overline{\eta^2\left(\frac{k}{2B}\right)} = \overline{\eta_r^2(0)} = \overline{\eta_r^2\left(\frac{k}{2B}\right)} \\ &= r^2 \overline{\xi^2} [(a_{11}^2 + a_{12}^2)\lambda + 2a_{11}a_{12}\gamma]. \end{aligned} \quad (8.35)$$

As the separation, k , between the two lost samples increases, the NINV approaches that for a single lost sample. From (8.31), we have

$$\lim_{k \rightarrow \infty} \overline{\eta^2(0)} = \lim_{k \rightarrow \infty} \overline{\eta^2\left(\frac{k}{2B}\right)} = \lim_{k \rightarrow \infty} \overline{\eta_r^2(0)} = \lim_{k \rightarrow \infty} \overline{\eta_r^2\left(\frac{k}{2B}\right)} = \frac{r \overline{\xi^2}}{1-r} \quad (8.36)$$

(c) A Sequence of Lost Samples

For an even greater number of lost samples, the obtaining of a closed form solution for the NINV using the previous methods becomes nearly intractable. Evaluation of the infinite series numerically becomes more attractive. Alternately, a concise matrix approach to the problem developed by Tseng [1547] can be used. We will not, however, review it here.

Numerically evaluated plots of the filtered NINV for three samples in a row are shown in Figure 8.8 for $r = 0.5$ and 0.8 . The NINV at the lost sample locations is shown in Figure 8.9 for M lost samples in a row. The noise level increases drastically with respect to the number of adjacent lost samples and sampling rate parameter. Correspondingly, the condition number of the $\mathbf{A} = [\mathbf{I} - \mathbf{S}]^{-1}$ matrix increases greatly with larger M and r .

8.2.2.2 Bandpass Functions

The NINV for bandpass function interpolation follows from Table 7.1 and (8.23) as

$$\overline{\eta^2(t)/\xi^2} = \sum_{n=-\infty}^{\infty} \operatorname{sinc}^2\left(Bt - \frac{n}{2}\right) \cos^2\left(\pi(2N+1)\left(Bt - \frac{n}{2}\right)\right). \quad (8.37)$$

Expanding the bandpass function

$$x(t) = \operatorname{sinc}B(t - \tau) \cos(\pi(2N+1)B(t - \tau))$$

in the bandpass sampling theorem in (7.84) and (7.85) gives

$$\begin{aligned} & \operatorname{sinc}B(t - \tau) \cos(\pi(2N+1)B(t - \tau)) \\ &= \sum_{n=-\infty}^{\infty} \operatorname{sinc}\left(B\tau - \frac{n}{2}\right) \cos\left(\pi(2N+1)\left(B\tau - \frac{n}{2}\right)\right) \\ & \quad \times \operatorname{sinc}\left(Bt - \frac{n}{2}\right) \cos\left(\pi(2N+1)\left(Bt - \frac{n}{2}\right)\right). \end{aligned}$$

Evaluating this expression at $\tau = t$ reduces (8.37) to

$$\overline{\eta^2(t)/\xi^2} = 1.$$

Therefore, as in the cardinal series, the interpolation noise variance is the same as the variance of the data noise.

8.2.3 NOISE SENSITIVITY OF PAPOULIS'

GENERALIZATION: THE CHEUNG-MARKS THEOREM

Papoulis' generalization of the sampling theorem was presented in Section 7.3. Here, we will explore the effects of additive white noise superimposed on the sample data. We will expose the *ill-posedness* of a number of innocent appearing sampling theorems [306]. Interpolation is here defined to be ill-posed if the NINV cannot be bounded. Clearly, such sampling theorems should be avoided.

An example of an ill-posed sampling theorem is a special case of signal-derivative sampling. Shannon was the first to note that one could sample at half the Nyquist rate if at each sample location two samples were taken: one of the signal and one of the signal's derivative. Consider the seemingly innocent alteration of sampling at the Nyquist rate with interlaced signal and first derivative samples taken at each Nyquist interval. As we will

demonstrate, restoration here is ill-posed. Indeed, subjecting the samples to sample-wise white noise renders the restoration unstable. Hence, one would wish to sample an odometer and speedometer simultaneously, rather than sequentially, to determine position.

Let $\{\xi_p(nT_N) \mid p = 1, 2, \dots, N; -\infty < n < \infty\}$ denote a zero mean discrete stochastic noise sequence. If $g_p(nT_N) + \xi_p(nT_N)$ is used in (7.47) instead of $g_p(nT_N)$, the output is $f(t) + \eta(t)$ where

$$\eta(t) = \sum_{p=1}^N \sum_{n=-\infty}^{\infty} \xi_p(nT_N) k_p(t - nT_N). \quad (8.38)$$

We will assume that the discrete noise is stationary and white:

$$E[\xi_k(nT_N)\xi_p(mT_N)] = \bar{\xi}_p^2 \delta[k - p] \delta[n - m]$$

where $\bar{\xi}_p^2 = E[|\xi_p(nT_N)|^2]$ is the data noise variance of the p^{th} sampled signal. The interpolation noise level then follows as

$$\overline{\eta^2(t)} = \sum_{p=1}^N \bar{\xi}_p^2 \sum_{n=-\infty}^{\infty} |k_p(t - nT_N)|^2.$$

Clearly, $\overline{\eta^2(t)}$ is periodic with period T_N . Application of the Poisson sum formula yields

$$\overline{\eta^2(t)} = \frac{1}{T_N} \sum_{p=1}^N \bar{\xi}_p^2 \sum_{n=-\infty}^{\infty} W_p(2nB_N) e^{j4\pi n B_N t} \quad (8.39)$$

where

$$|k_p(t)|^2 \longleftrightarrow W_p(u) = \int_{-B}^B K_p(\beta) K_p^*(\beta - u) d\beta.$$

Note that (8.39) is simply a Fourier series with coefficients

$$C_n = \frac{1}{T_N} \sum_{p=1}^N \bar{\xi}_p^2 W_p(2nB_N). \quad (8.40)$$

We accordingly define the average interpolation noise variance by

$$\begin{aligned} C_0 &= \frac{1}{T_N} \sum_{p=1}^N \bar{\xi}_p^2 W_p(0) \\ &= \frac{1}{T_N} \sum_{p=1}^N \bar{\xi}_p^2 \int_{-B}^B |K_p(u)|^2 du \end{aligned} \quad (8.41)$$

or, using Parseval's theorem,

$$C_0 = \frac{1}{T_N} \sum_{p=1}^N \overline{\xi_p^2} \int_{-\infty}^{\infty} |k_p(t)|^2 dt. \quad (8.42)$$

Thus the average interpolation noise variance is infinite if any one of the N interpolation functions has unbounded energy. Equivalently, if, for any $p = 1, 2, \dots, N$,

$$\int_{-\infty}^{\infty} |k_p(t)|^2 dt = \int_{-B}^B |K_p(u)|^2 du = \infty \quad (8.43)$$

then the restoration is ill-posed. This result was dubbed the *Cheung-Marks theorem* by Brown and Cabrera [204].

8.2.3.1 Examples

1. Derivative Sampling. Consider the $N = 1$ case corresponding to M th-order derivative sampling

$$H_1(u) = (j2\pi u)^M$$

We can, in principle, regain all frequency components other than zero. Note, however, that (8.42) becomes

$$\begin{aligned} C_0 &= \frac{\overline{\xi_1^2}}{(2\pi)^{2M} T_N} \int_{-B}^B u^{-2M} du \\ &= \infty. \end{aligned}$$

The corresponding sampling theorem is thus ill-posed.

2. Interlaced Signal-Derivative Sampling. A less obvious ill-posed sampling theorem occurs when we nonuniformly interlace M th order derivative samples with signal samples. The sampling theorem for this problem was addressed in Sec. 4.2.3.2. The spectra of the interpolation functions $K_1(u)$ and $K_2(u)$ have real poles when $\Delta(u) = 0$ or $\Delta(u + B) = 0$ on the intervals $(0, B)$ and $(-B, 0)$ respectively. The former occurs when

$$u^M e^{-j2\pi(\alpha B + n)} = (u - B)^M; 0 \leq n < M$$

or

$$u = \frac{B}{2} \left[1 - j \cotan \left(\frac{\pi(\alpha B + n)}{M} \right) \right].$$

One of these roots is real when (a) $\alpha = 0$ and M is even, or (b) $\alpha = \frac{1}{2B}$ and M is odd (corresponding to $n = M/2$ and $n = (M - 1)/2$, respectively.) In

either case, the real pole generated by $\Delta(u)$ is at $B/2$ and that generated by $\Delta(u+B)$ is at $-B/2$. Clearly, application of (8.41) exposes these sampling theorems as ill-posed. Plots of the spectra of the interpolation functions are shown in Figure 8.10 for $M = 1$ for various values of α . Figure 8.11 illustrates the same process for $M = 2$.

8.2.3.2 Notes

1. Sample Contributions in the Ill-Posed Sampling Theorems.

Insight into the ill-posedness of the sampling theorems can be gained by inspection of the interpolation functions. Consider, for example, $N = 1$ derivative sampling with $M = 1$. It follows that

$$\begin{aligned} k_1(t) &= \frac{1}{4\pi B} \int_{-B}^B \frac{e^{j2\pi ut}}{ju} du \\ &= \frac{1}{2\pi B} \text{Si}(2\pi Bt) \end{aligned}$$

where $\text{Si}(\cdot)$ is the sine integral³. Since $\text{Si}(\pm\infty) = \pm\pi/2$, interpolation at any point is affected significantly by every sample value, no matter how distant.

A similar contribution occurs for the ill-posed cases of interlaced signal-derivative sampling. We can invert (7.56) and (7.57). For $M = 2$ and $\alpha = 0$, the results are

$$k_1(t) = \frac{1}{2} (\sin(\pi Bt)\text{Si}(\pi Bt) + \cos(\pi Bt) \text{sinc}(Bt) + \text{sinc}^2(Bt))$$

and

$$k_2(t) = \frac{1}{2} \frac{\sin(\pi Bt)\text{Si}(\pi Bt)}{(\pi B)^2}.$$

Again, the occurrence of the sine integrals makes possible equally significant contributions from all sample values, no matter how far removed from the point of interpolation. The weighted noise levels from each sample value thus add to a random variable with unbounded variance.

2. Effects of Oversampling. If we sample at a rate $2W > 2B$ and do not take advantage of the oversampling, the average interpolation noise level in (8.41) becomes

$$C_0 = \frac{\bar{\xi}^2}{T_N} \sum_{p=1}^N \int_{-W}^W |K_p(u)|^2 du$$

³Defined in (2.77).

where, now, $T_N = N/2W$. If, however, the filtered interpolation formula in (7.65) is used, then one can easily show that the average noise variance reduces to

$$C_0^{(r)} = \frac{\overline{\xi^2}}{T_N} \sum_{p=1}^N \int_{-B}^B |K_p(u)|^2 du. \quad (8.44)$$

Clearly

$$C_0^{(r)} \leq C_0.$$

Thus, as we have seen before, oversampling can reduce interpolation noise variance by allowing suppression of high frequency noise components.

As an example, consider the ill-posed interlaced signal derivative sampling theorem. If we sample at a rate greater than twice the Nyquist rate, the integral in (8.44) will not include the poles at $u = \pm W/2$ and the resulting sampling theorem becomes well-posed. At exactly twice the Nyquist rate, the integration limits in (8.44) are at the pole locations. Thus $C_0^{(r)} = \infty$. We can, however, discard the derivative samples and use the conventional (well-posed) sampling theorem to restore the signal. Thus we are confronted with the curious task of discarding the derivative samples to improve the interpolation noise level.

8.2.4 On Derivative Interpolation

Hamming [624] notes that “the estimation of derivatives from computed or tabulated values is dangerous.” This is largely due to data uncertainty. We will show especially that, even when the noise is bandlimited, NINV’s for high order differentiation interpolation can be significantly high [982].

Recall from Section 7.4 on derivative interpolation that derivatives of bandlimited signals can be computed via

$$x^{(p)}(t) = (2W)^p \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2W}\right) d_p(2Wt - n) \quad (8.45)$$

where the derivative kernel is

$$d_p(t) = \left(\frac{d}{dt}\right)^p \text{sinc}(t).$$

Since $x^{(p)}(t)$ is bandlimited, it is unaltered by low-pass filtering. Passing (8.45) through a filter unity on $|u| < B$ and zero elsewhere gives

$$x^{(p)}(t) = r(2B)^p \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2W}\right) d_p(2Bt - rn). \quad (8.46)$$

If the noise samples, $\xi(\frac{n}{2B})$, are added to the signal samples in (8.46), the result is $x^{(p)}(t) + \eta^{(p)}(t)$ where

$$\eta^{(p)}(t) = r(2B)^p \sum_{n=-\infty}^{\infty} \xi\left(\frac{n}{2W}\right) d_p(2Bt - rn).$$

Thus

$$\begin{aligned} R_{\eta_p}(t - \tau) &= E \left[\eta^{(p)}(t) \eta^{(p)}(\tau) \right] \\ &= r^2 (2B)^{2p} \sum_{m=-\infty}^{\infty} R_{\xi}\left(\frac{m}{2W}\right) \sum_{n=-\infty}^{\infty} d_p(2B\tau - (n - m)r) d_p(2Bt - rn). \end{aligned}$$

Since $x(t) = d_p(2B(\tau - t) + mr)$ is bandlimited, we can use (8.46) to evaluate the n sum above. Furthermore, since

$$d_p(t) = (-1)^p d_p(-t)$$

and

$$\left(\frac{d}{dt}\right)^p d_p(t) = d_{2p}(t)$$

it follows that

$$R_{\eta_p}(\tau) = (-1)^p r (2B)^{2p} \sum_{m=-\infty}^{\infty} R_{\xi}\left(\frac{m}{2W}\right) d_{2p}(2B\tau - rm). \quad (8.47)$$

Since $\eta_p(t)$ is zero mean, the interpolation noise is wide sense stationary. The corresponding interpolation noise variance is

$$\begin{aligned} \overline{\eta_p^2} &= R_{\eta_p}(0) \\ &= (-1)^p r (2B)^{2p} \sum_{m=-\infty}^{\infty} R_{\xi}\left(\frac{m}{2W}\right) d_{2p}(rm). \end{aligned} \quad (8.48)$$

A spectral density description of the process can be obtained by first transforming (8.47).

$$\begin{aligned} R_{\eta_p}(t) &\leftrightarrow S_{\eta_p}(u) \\ &= \frac{(2\pi u)^{2p}}{2W} \sum_{m=-\infty}^{\infty} R_{\xi}\left(\frac{m}{2W}\right) e^{-j\pi mu/W} \Pi\left(\frac{u}{2B}\right). \end{aligned}$$

Application of the Poisson sum formula to the m sum gives

$$S_{\eta_p}(u) = (2\pi u)^{2p} \sum_{n=-\infty}^{\infty} S_{\xi}(u - 2nW) \Pi\left(\frac{u}{2B}\right)$$

where $R_\xi(t) \leftrightarrow S_\xi(u)$ and $S_\xi(u)$ is the input noise power spectral density.

An alternate expression for the output noise level follows as

$$\begin{aligned}\overline{\eta_p^2} &= \int_{-\infty}^{\infty} S_{\eta_p}(u) du \\ &= (2\pi)^{2p} \sum_{n=-\infty}^{\infty} \int_{-B}^B u^{2p} S_\xi(u - 2nW) du.\end{aligned}\quad (8.49)$$

For the unfiltered case ($r = 1$), the integration interval in (8.49) is over $|u| \leq W$. Since $S_\xi(u) \geq 0$, filtering always results in a noise level equal to or better than the unfiltered case.

8.2.5 A LOWER BOUND ON THE NINV

Consider $\xi(t)$ input into the cascaded low-pass filter and p^{th} -order differentiator in Figure 8.12. Let $\theta_p(t)$ denote the output. Recall that, in general, the output spectral density $S_\theta(u)$ due to a spectral density input $S_i(u)$ into a system with transfer function $H(u)$ is:

$$S_\theta(u) = |H(u)|^2 S_i(u).$$

Thus

$$S_\theta(u) = (2\pi u)^{2p} S_\xi(u) \Pi\left(\frac{u}{2B}\right)$$

and

$$\overline{\theta_p^2} = (2\pi)^{2p} \int_{-B}^B u^{2p} S_\xi(u) du.\quad (8.50)$$

Compare this to (8.49). Since $S_\xi(u) \geq 0$, it follows that $\overline{\theta_p^2}$ is a lower bound for the output noise level

$$\overline{\eta_p^2} \geq \overline{\theta_p^2}.$$

Equality is achieved when $\xi(t)$ has band-limited spectral density (say over the interval $|u| < \Omega$) and the sampling rate is sufficiently high to avoid aliasing (*i.e.* $2W - \Omega > B$). A lower sampling rate would result in aliasing and a higher output noise level.

For finite $\overline{\xi^2}$, $S_\xi(u) \rightarrow 0$ as $|u| \rightarrow \infty$. We see from (8.49) that $\overline{\eta_p^2} \rightarrow \overline{\theta_p^2}$ as $2W \rightarrow \infty$. Hence, the bound can be approached arbitrarily closely by an appropriate increase in sampling rate. Note that we can guarantee from (8.49) that $\overline{\eta_p^2}$ strictly decreases with r if $S_\xi(u)$ strictly decreases with $u > 0$. This spectral density property is applicable to a Laplace autocorrelation. It is, however, not applicable to triangular autocorrelation.

8.2.5.1 Examples

(a) Triangular Autocorrelation. Consider the triangle autocorrelation parameterized by $a > 0$.

$$R_\xi(\tau) = \bar{\xi}^2 \Lambda\left(\frac{\tau}{a}\right). \quad (8.51)$$

Substituting into (8.48) gives the normalized error.

$$\frac{\bar{\eta}_p^2}{\bar{\xi}^2} = (-1)^p r (2B)^{2p} \left[d_{2p}(0) + 2 \sum_{m=1}^N \left(1 - \frac{m}{T}\right) d_{2p}(rm) \right] \quad (8.52)$$

where

$$T = 2Wa$$

and $N = \lfloor T \rfloor$. Plots of (8.52) are shown in Figure 8.13 for $2B = 1$ and $a = 0.5$ and 0.1 .

Of specific interest is the case where sampling is performed such that $T < 1$. The noise samples are then white. That is,

$$R_\xi\left(\frac{n}{2W}\right) = \bar{\xi}^2 \delta[n]. \quad (8.53)$$

Since

$$\begin{aligned} d_{2p}(0) &= \int_{-\frac{1}{2}}^{\frac{1}{2}} (j2\pi u)^{2p} du \\ &= \frac{(-1)^p \pi^{2p}}{2p+1}, \end{aligned} \quad (8.54)$$

we have for white samples

$$\frac{\bar{\eta}_p^2}{\bar{\xi}^2} = \frac{r(2\pi B)^{2p}}{2p+1}. \quad (8.55)$$

For the conventional sampling theorem, $p = 0$ and the noise level is improved by a factor of r . This result is also in (8.11).

Since $2B = 1$ in Figure 8.13, the plots there are equivalent to (8.55) for $r > a$. Note that (8.55) is independent of the a parameter - thus the merging of the $a = 0.1$ and 0.5 plots at $r = 0.5$. For the domain shown, all of the $a = 0.1$ samples are white.

Note also that (a) the NINV increases dramatically with the order of differentiation and (b) there can exist a point whereupon a further increase of sampling rate results in an insignificant improvement in the interpolation noise level.

Since $\Lambda(t) \leftrightarrow \text{sinc}^2 u$, from (8.50), the normalized lower bound for the triangle autocorrelation is

$$\overline{\theta_p^2}/\overline{\xi^2} = 2a(2\pi)^{2p} \int_0^B u^{2p} \text{sinc}^2(au) du. \quad (8.56)$$

To place this in more palatable form, we rewrite it as

$$\overline{\theta_p^2}/\overline{\xi^2} = \frac{(2\pi)^{2p}}{\pi^2 a} \int_0^B u^{2p-2} [1 - \cos(2\pi au)] du. \quad (8.57)$$

For even index

$$\begin{aligned} d_{2q}(t) &= \int_{-\frac{1}{2}}^{\frac{1}{2}} (j2\pi\nu)^{2q} e^{-j2\pi\nu t} d\nu \\ &= 2(2\pi)^{2q} (-1)^q \int_0^{\frac{1}{2}} \nu^{2q} \cos(2\pi\nu t) d\nu. \end{aligned}$$

For $u = 2W\nu$, it follows from (8.57) that for $p > 1$

$$\overline{\theta_p^2}/\overline{\xi^2} = \frac{2(2B)^{2p}(-1)^p}{a} [d_{2p-2}(0) - d_{2p-2}(2aB)].$$

The $p = 0$ case follows immediately from (8.56) using integration by parts. Thus, using (8.54),

$$\overline{\theta_p^2}/\overline{\xi^2} = \begin{cases} \frac{4^p B^{2p-1}}{a} \left[\frac{\pi^{2p-2}}{2p-1} + (-1)^p d_{2p-2}(2aB) \right] & ; p > 0 \\ \frac{2}{\pi} [\text{Si}(2\pi aB) - \sin(\pi aB) \text{sinc}(aB)] & ; p = 0. \end{cases}$$

Lower bounds for each of the plots in Figure 8.13 are graphically indistinguishable from the $r = 0.1$ values.

(b) Laplace Autocorrelation. A second tractable solution results from the Laplace autocorrelation parameterized by λ .

$$R_\xi(\tau) = \overline{\xi^2} e^{-\lambda|\tau|}. \quad (8.58)$$

is considered here. Rewriting (8.48) as

$$\overline{\eta_p^2} = \frac{(2\pi)^{2p}}{2W} \int_{-B}^B u^{2p} \sum_{n=-\infty}^{\infty} R_\xi\left(\frac{n}{2W}\right) e^{-j\pi n u/W} du,$$

we can show in a manner similar to that in Section 8.2.1 that the NINV can be written as

$$\overline{\eta_p^2}/\overline{\xi^2} = (2\pi W)^{2p} \sinh\left(\frac{\lambda}{2W}\right) \int_0^r \frac{u^{2p} du}{\cosh(\frac{\lambda}{2W}) - \cos(\pi u)}. \quad (8.59)$$

The well-behaved (strictly increasing) integrand in (8.59) provides for straightforward digital integration. Sample plots of (8.59) are shown in Figure 8.14 for $2B = 1$. As with the previous example, the NINV increases significantly with p .

Two special cases of (8.59) are worthy of note.

- a) The $p = 0$ case as plotted in Figure 8.13 simply corresponds to conventional sampling theorem interpolation followed by filtering. For this case, (8.59) becomes the integral in (8.13) whose solution is (8.14).

- b) If

$$\frac{\lambda}{2W} \gg 1 \quad (8.60)$$

then (8.59) approaches

$$\begin{aligned} \overline{\eta_p^2}/\xi^2 &= (2\pi W)^{2p} \int_0^r u^{2p} du \\ &= \frac{r(2\pi B)^{2p}}{2p+1} \end{aligned} \quad (8.61)$$

which is the same result as the discrete white noise case in (8.54). Indeed, when (8.60) is applicable, the noise samples are very nearly white and the plots for white samples in Figure 8.13 can be used as excellent approximations.

Here, as in the previous example, one must be cautioned on comparing equally parameterized interpolation noise levels for differing p . If we are dealing with temporal functions, the units of $\overline{\eta_p^2}/\xi^2$ are (seconds) $^{-2p}$.

For a lower bound for the Laplace autocorrelation, we transform (8.58) and substitute into (8.50). The result is

$$\overline{\theta_p^2}/\xi^2 = \frac{4(2\pi)^{2p}}{\lambda} \int_0^B \frac{\nu^{2p} d\nu}{1 + (\frac{2\pi\nu}{\lambda})^2}. \quad (8.62)$$

Setting $u = 2\pi\nu/\lambda$ gives

$$\overline{\theta_p^2}/\xi^2 = \frac{2}{\pi} \lambda^{2p} \int_0^\varepsilon \frac{u^{2p} du}{1 + u^2} \quad (8.63)$$

where $\varepsilon = 2\pi B/\lambda$. The $p = 0$ case follows immediately. For $p > 0$, consider first the case where $\varepsilon < 1$. With $z = -u^2$, the denominator in (8.63) can be expanded via the geometric series in (16.6).

$$\sum_{m=0}^{\infty} z^m = (1 - z)^{-1}; |z| < 1. \tag{8.64}$$

The resulting integral is evaluated to give

$$\overline{\theta_p^2}/\overline{\xi^2} = \frac{2}{\pi} \lambda^{2p} \sum_{m=0}^{\infty} (-1)^m \frac{\varepsilon^{2m+2p+1}}{2m + 2p + 1}.$$

Set $n = m + p$ and recall the Taylor series

$$\arctan z = \sum_{n=0}^{\infty} \frac{(-1)^n z^{2n+1}}{2n + 1}. \tag{8.65}$$

Thus, for $\varepsilon < 1$,

$$\overline{\theta_p^2}/\overline{\xi^2} = \frac{2}{\pi} (-1)^p \lambda^{2p} \left(\arctan \varepsilon - \sum_{n=0}^{p-1} (-1)^n \frac{\varepsilon^{2n+1}}{2n + 1} \right).$$

For $\varepsilon > 1$ we rewrite (8.63) as

$$\begin{aligned} \overline{\theta_p^2}/\overline{\xi^2} &= \frac{2}{\pi} \lambda^{2p} \left[\int_0^{1-} + \int_{1+}^{\varepsilon} \right] \frac{u^{2p} du}{1 + u^2} \\ &= \frac{2}{\pi} \lambda^{2p} \left[(-1)^p \left(\frac{\pi}{4} - \sum_{n=0}^{p-1} \frac{(-1)^n}{2n + 1} \right) + \int_{1+}^{\varepsilon} \frac{u^{2p} du}{1 + u^2} \right]. \end{aligned}$$

From (8.64), it follows that

$$-\sum_{n=0}^{\infty} z^{-n} = \frac{z}{1 - z} \quad ; |z| > 1.$$

Again, with $z = -u^2$, we obtain

$$\overline{\theta_p^2}/\overline{\xi^2} = \frac{2}{\pi} \lambda^{2p} \left[(-1)^p \left(\frac{\pi}{4} - \sum_{n=0}^{p-1} \frac{(-1)^n}{2n + 1} \right) + \sum_{m=0}^{\infty} (-1)^m \frac{\varepsilon^{2p-2m-1} - 1}{2p - 2m - 1} \right].$$

Set $n = m - p$ in the m sum and use (8.65). Recognizing $\pi/2 - \arctan(1/\varepsilon) = \arctan \varepsilon$ for $\varepsilon > 0$ again yields (8.66). Placing these results in recursive form

gives

$$\frac{\overline{\theta_p^2}}{\xi^2} = \begin{cases} \frac{2}{\pi} \arctan \varepsilon & ; p = 0 \\ \frac{2\lambda^2}{\pi} [\varepsilon - \arctan \varepsilon] & ; p = 1 \\ \frac{2\lambda(2\pi B)^{2p-1}}{\pi(2p-1)} - \lambda^2 \frac{\overline{\theta_{p-1}^2}}{\xi^2} & ; p > 1 \end{cases} \quad (8.66)$$

where

$$\varepsilon = \frac{2\pi B}{\lambda}.$$

Graphically, these bounds are also indistinguishable from the corresponding smallest values on the plots in Figure 8.14.

8.3 Jitter

Jitter occurs when samples are taken near to but not exactly at the desired sample locations. We here consider only the case of direct uniform sampling [1177]. Instead of the sample set $x(n/2W)$, we have the sample set

$$\left\{ x \left(\frac{n}{2W} - \sigma_n \right) \mid -\infty < n < \infty \right\}$$

where σ_n is the jitter offset of the n^{th} sample. We assume that the jitter offsets are unknown. If they are known, then sampling theorems for irregularly spaced samples can be used [1039].

In this section, we will show that cardinal series interpolation of jittered samples yields a biased estimate of the original signal. Although the bias can be corrected with an inverse filter, the resulting interpolation noise variance is increased.

8.4 Filtered Cardinal Series Interpolation

We know that

$$x(t) = r \sum_{n=-\infty}^{\infty} x \left(\frac{n}{2W} \right) \text{sinc}(2Bt - rn)$$

and thus may be motivated to estimate $x(t)$ directly from the jittered data as

$$y(t) = r \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2W} - \sigma_n\right) \operatorname{sinc}(2Bt - rn). \quad (8.67)$$

The interpolation error is obtained by subtracting these two expressions.

$$\begin{aligned} \eta(t) &= y(t) - x(t) \\ &= r \sum_{n=-\infty}^{\infty} \xi_n \operatorname{sinc}(2Bt - rn) \end{aligned} \quad (8.68)$$

where

$$\xi_n = x\left(\frac{n}{2W} - \sigma_n\right) - x\left(\frac{n}{2W}\right). \quad (8.69)$$

If the jitter deviations $\{\sigma_n\}$ are identically distributed random variables, then the interpolation in (8.67), does not give an unbiased estimate of $x(t)$. That is

$$\overline{y(t)} = \widetilde{x(t)} \neq x(t) \quad (8.70)$$

where, for any function $v(t)$, we define

$$\widetilde{v(t)} = v(t) * f_\sigma(t) \quad (8.71)$$

and $f_\sigma(t)$ is the probability density function describing each σ_n . To show this, we first note that if $x(t)$ is bandlimited with bandwidth B , then so is $\widetilde{x(t)}$. Hence

$$\widetilde{x(t)} = r \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2W}\right) \operatorname{sinc}(2Bt - rn).$$

The expectation of a single jittered sample is

$$\begin{aligned} \overline{x\left(\frac{n}{2W} - \sigma_n\right)} &= \int_{-\infty}^{\infty} f_\sigma(\tau) x\left(\frac{n}{2W} - \tau\right) d\tau \\ &= x\left(\frac{n}{2W}\right). \end{aligned} \quad (8.72)$$

Substituting this into the expected version of (8.67) substantiates our claim in (8.70).

8.4.1 Unbiased Interpolation from Jittered Samples

Equation (8.70) reveals that cardinal series interpolation from jittered samples results in a biased estimate of the original signal. Motivated by our

analysis in the previous section and Section 7.2.4 on reconstruction from a filtered signal's samples, we propose the interpolation formula

$$z(t) = \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2W} - \sigma_n\right) k\left(t - \frac{n}{2W}\right) \quad (8.73)$$

where

$$k(t) \longleftrightarrow \frac{1}{2W} \frac{\Pi\left(\frac{u}{2B}\right)}{\Phi_{\sigma}(u)} \quad (8.74)$$

and the jitter offset's characteristic function. $\Phi_{\sigma}(u)$, is the Fourier transform of its probability density function.

$$f_{\sigma}(t) \longleftrightarrow \Phi_{\sigma}(u).$$

We claim that $z(t)$ is an unbiased estimate of $x(t)$.

$$\overline{z(t)} = x(t). \quad (8.75)$$

Furthermore, the interpolation noise variance is given by

$$\begin{aligned} \text{var } z(t) &= E \left[\{z(t) - \overline{z(t)}\}^2 \right] \\ &= \sum_{n=-\infty}^{\infty} \left[x^2\left(\widetilde{\frac{n}{2W}}\right) - x\left(\widetilde{\frac{n}{2W}}\right)^2 \right] k^2\left(t - \frac{n}{2W}\right) \end{aligned} \quad (8.76)$$

when the jitter offsets are independent. As jitter becomes less and less pronounced,

$$f_{\sigma}(t) \rightarrow \delta(t).$$

From (8.72), we thus expect to see the interpolation noise variance in (8.76) correspondingly approach zero.

Proof. Expectating (8.73) and substituting (8.72) gives

$$\overline{z(t)} = \sum_{n=-\infty}^{\infty} x\left(\widetilde{\frac{n}{2W}}\right) k\left(t - \frac{n}{2W}\right).$$

Fourier transforming and using (8.74) gives

$$\begin{aligned} \overline{z(t)} &\leftrightarrow \frac{1}{2W} \sum_{n=-\infty}^{\infty} x\left(\widetilde{\frac{n}{2W}}\right) e^{-j\pi n u/W} \frac{\Pi\left(\frac{u}{2B}\right)}{\Phi_{\sigma}(u)} \\ &= X(u) \Phi_{\sigma}(u) \frac{\Pi\left(\frac{u}{2B}\right)}{\Phi_{\sigma}(u)} \\ &= X(u) \end{aligned} \quad (8.77)$$

where we have recognized from (8.71) that

$$\widetilde{x(t)} \longleftrightarrow X(u) \Phi_\sigma(u).$$

Inverse transforming (8.77) completes our proof of (8.75).

To show (8.76), we first compute the autocorrelation

$$R_z(t; \tau) = \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} \overline{x\left(\frac{n}{2W} - \sigma_n\right) x\left(\frac{m}{2W} - \sigma_m\right)} k\left(t - \frac{n}{2W}\right) k\left(\tau - \frac{m}{2W}\right). \quad (8.78)$$

Since the σ_n 's are independent

$$\overline{x\left(\frac{n}{2W} - \sigma_n\right) x\left(\frac{m}{2W} - \sigma_m\right)} = \begin{cases} x^2\left(\frac{n}{2W}\right) & ; n = m \\ \widetilde{x\left(\frac{n}{2W}\right)} \widetilde{x\left(\frac{m}{2W}\right)} & ; n \neq m. \end{cases}$$

Substituting into (8.78) gives

$$\begin{aligned} R_z(t; \tau) &= \sum_{n=-\infty}^{\infty} x^2\left(\frac{n}{2W}\right) k\left(t - \frac{n}{2W}\right) k\left(\tau - \frac{n}{2W}\right) \\ &\quad + \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} \widetilde{x\left(\frac{n}{2W}\right)} \widetilde{x\left(\frac{m}{2W}\right)} k\left(t - \frac{n}{2W}\right) k\left(\tau - \frac{m}{2W}\right) \\ &\quad - \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2W}\right)^2 k\left(t - \frac{n}{2W}\right) k\left(\tau - \frac{n}{2W}\right) \\ &= \sum_{n=-\infty}^{\infty} \left[x^2\left(\frac{n}{2W}\right) - x\left(\frac{n}{2W}\right)^2 \right] k\left(t - \frac{n}{2W}\right) k\left(\tau - \frac{n}{2W}\right) + x(t)x(\tau). \end{aligned}$$

Using the relationship

$$\text{var } z(t) = R_z(t; t) - x^2(t)$$

gives our desired result. \square

8.4.2 EFFECTS OF JITTER IN STOCHASTIC BANDLIMITED SIGNAL INTERPOLATION

Our analysis in this section will show that the use of an inverse filter to obtain an unbiased interpolated estimate from jittered samples will increase the variance of the estimate. Instead of a deterministic signal, $x(t)$, we

consider the analysis of the previous section as applied to a wide sense stationary stochastic signal, $\chi(t)$, with mean $\bar{\chi}$ and autocorrelation $R_\chi(\tau)$.

We assume that jitter locations (which we will express in vector form as $\vec{\sigma}$) are independent of $\chi(t)$. Thus, the joint probability density function for $\vec{\sigma}$ and $\chi(t)$ can be expressed as the product of the probability density of $\vec{\sigma}$ with that of $\chi(t)$. Thus, the expectation of any function $w[\vec{\sigma}; \chi(t)]$ can be written

$$Ew[\vec{\sigma}; \chi(t)] = E_\chi E_{\vec{\sigma}} w[\vec{\sigma}; \chi(t)] \quad (8.79)$$

where E_χ and $E_{\vec{\sigma}}$ denote expectation with respect to $\chi(t)$ and $\vec{\sigma}$ respectively. Thus, if (8.73) is used to interpolate jittered samples from the stochastic process $\chi(t)$, we conclude from (8.75) that

$$E_{\vec{\sigma}} z(t) = \chi(t).$$

In accordance with (8.79) we expectate both sides with respect to $\chi(t)$ and conclude that

$$Ez(t) = \overline{\chi(t)}. \quad (8.80)$$

If $v(t)$ is any stochastic signal with constant expectation \bar{v} , we conclude from (8.71) that

$$E\widetilde{v(t)} = \int_{-\infty}^{\infty} \overline{v(\tau)} f_\sigma(t - \tau) d\tau = \bar{v}.$$

Reinterpret (8.76) as

$$E_{\vec{\sigma}} \left[z(t) - \overline{z(t)} \right]^2 = \sum_{n=-\infty}^{\infty} \left[\chi^2 \left(\frac{n}{2W} \right) - \chi \left(\frac{n}{2W} \right)^2 \right] k^2 \left(t - \frac{n}{2W} \right).$$

Expectation of both sides with respect to χ therefore gives

$$\text{var } z(t) = \text{var} (\chi(t)) \sum_{n=-\infty}^{\infty} k^2 \left(t - \frac{n}{2W} \right)$$

where

$$\text{var } \chi(t) = \overline{\chi^2} - \bar{\chi}^2$$

is a constant. Applying the Poisson sum formula gives

$$\text{var } z(t) = 2W \text{var} [\chi(t)] \sum_{n=-\infty}^{\infty} \wp(2nW) e^{-j4\pi nWt}$$

where

$$\wp(u) = K(u) \star K(u)$$

and \star denotes deterministic autocorrelation⁴. Since $K(u) = 0$ for $|u| > B$, we conclude that $\wp(u) = 0$ for $|u| > 2B$. Thus

$$\wp(2nW) = \wp(0)\delta[n].$$

Since

$$\wp(0) = \frac{1}{(2W)^2} \int_{-B}^B |\Phi_\sigma(u)|^{-2} du$$

we conclude that

$$\frac{\text{var } z(t)}{\text{var } \chi(t)} = \frac{1}{2W} \int_{-B}^B |\Phi_\sigma(u)|^{-2} du. \quad (8.81)$$

This and equation (8.80) are our desired results.

8.4.2.1 NINV of Unbiased Restoration

Using the filtered cardinal series in (8.67) on the stochastic signal $\chi(t)$ results in a now unbiased estimate

$$\overline{y(t)} = \bar{\chi}$$

where, now

$$\frac{\text{var } y(t)}{\text{var } \chi(t)} = r. \quad (8.82)$$

Since density functions are non-negative, the characteristic function obeys the inequality

$$|\Phi_\sigma(u)| \leq \Phi_\sigma(0) = 1. \quad (8.83)$$

Thus, (8.81) always equals or exceeds r . The price of an unbiased estimate is a higher NINV. This price can be measured in the ratio of (8.81) to (8.82):

$$\rho = \frac{\text{var } z(t)}{\text{var } y(t)} = 2 \int_0^{1/2} |\Phi_\sigma(2Bv)|^{-2} dv \geq 1.$$

8.4.2.2 Examples

In the following specific examples of unbiased restoration from jittered samples, s is the standard deviation of the jitter density. We will also find useful the parameter

$$\kappa = 2\pi Bs.$$

In all cases, we will see ρ increase with increasing κ .

1 **Gaussian Jitter.** If

$$f_\sigma(t) = \frac{1}{\sqrt{2\pi}s} \exp\left(\frac{-t^2}{2s^2}\right)$$

then

$$\Phi_\sigma(u) = \exp\left(-2(\pi s u)^2\right).$$

Thus

$$\rho = 2 \int_0^{1/2} e^{(2\kappa v)^2} dv.$$

A plot is shown in Figure 8.15 versus κ .

2 **Laplace Jitter.** Let

$$f_\sigma(t) = \frac{1}{\sqrt{2}s} \exp\left(\frac{-\sqrt{2}|t|}{s}\right).$$

Then

$$\Phi_\sigma(u) = \frac{2/s^2}{(2/s^2) + (2\pi u)^2}$$

and we obtain the closed form solution

$$\rho = 1 + \frac{1}{3}\kappa^2 + \frac{1}{2\sigma}\kappa^4.$$

A plot is shown in Figure 8.15.

3 **Uniform Jitter.** Uniform jitter is characterized by the density

$$f_\sigma(t) = \frac{1}{\varphi} \Pi(t/\varphi) \leftrightarrow \text{sinc}(\varphi u)$$

where $\varphi = \sqrt{12}s$. The density function is thus zero for

$$|t| > \frac{\varphi}{2} = \frac{\sqrt{12}s}{2}.$$

⁴See Table 2.3.

Therefore

$$\rho = 2 \int_0^{1/2} \frac{dv}{\text{sinc}^2\left(\frac{\sqrt{12} \kappa v}{\pi}\right)}.$$

A plot is shown in Figure 8.15. Note that there is a singularity in the integrand when any zero of the sinc lies within the interval of integration. This occurs when

$$\varphi \geq \frac{1}{B}$$

or, in other words, when the temporal locations of two adjacent samples have a finite probability of interchanging their position in time. The value of ρ in such cases is unbounded. This case reveals that obtaining an unbiased estimate by inverse filtering can be an unstable undertaking.

8.5 Truncation Error

The cardinal series requires an infinite number of terms to exactly interpolate a bandlimited signal from its samples. In practice, only a finite number of terms can be used. We will examine the resulting *truncation error* for both deterministic and stochastic bandlimited signals.

8.5.1 An Error Bound

We can write the truncated cardinal series approximation of $x(t)$ as

$$x_N(t) = \sum_{n=-N}^N x\left(\frac{n}{2B}\right) \text{sinc}(2Bt - n).$$

The error resulting from using a finite number of terms is referred to as truncation error:

$$e_N(t) = |x(t) - x_N(t)|^2. \quad (8.84)$$

We will show that [1177]

$$\begin{aligned} e_N(t) &\leq 2B(E - E_N) [\text{sinc}(2Bt + N) - \text{sinc}(2Bt - N)] (-1)^n \frac{\sin(2\pi Bt)}{\pi} \\ &= (E - E_N) \frac{4NB/\pi^2}{N^2 - (2Bt)^2} \sin^2(2\pi Bt); |t| < \frac{N}{2B} \end{aligned} \quad (8.85)$$

where E is the energy of $x(t)$ and E_N is the energy of $x_N(t)$. Using Parseval's theorem in (6.34) applied to $x_N(t)$ gives,

$$E_N = \frac{1}{2B} \sum_{n=-N}^N \left| x\left(\frac{n}{2B}\right) \right|^2.$$

From (8.85), as we would expect,

a) since $E_\infty = E$, the error bound tends to zero as $N \rightarrow \infty$.

b) for $|n| \leq N$, the error $e_N(\frac{n}{2B})$ is zero.

A plot of

$$\frac{e_N(\tau/2B)}{2B(E - E_N)} = \frac{2N \sin^2(\pi t)}{\pi^2 (N^2 - t^2)}$$

is shown in Figure 8.16 for $N = 10$. Also shown is the curve's envelope

$$\frac{2N/\pi^2}{N^2 - \tau^2}.$$

The envelope for $N = 50$ is shown in Figure 8.17. Note that, at $\tau = N - 1$, the envelope has a value, for large N , of about $1/\pi^2 \approx 0.10$.

Proof. Using the cardinal series expansion in (3.4), we have

$$e_N(t) = \frac{1}{\pi^2} \sin^2(2\pi Bt) \left| \sum_{|n|>N} \frac{(-1)^n x(\frac{n}{2B})}{2Bt - n} \right|^2$$

applying Schwarz's inequality⁵ gives

$$e_N(t) \leq \frac{\sin^2(2\pi Bt)}{2B\pi^2} (E - E_N) \sum_{|n|>N} \left(t - \frac{n}{2B}\right)^{-2} \quad (8.86)$$

where we have recognized that

$$\frac{1}{2B} \sum_{|n|>N} \left| x\left(\frac{n}{2B}\right) \right|^2 = E - E_N.$$

We can write (8.86) as

$$e_N(t) \leq \frac{\sin^2(2\pi Bt)}{2B\pi^2} (E - E_N) \left[\sum_{n=-\infty}^{-N-1} + \sum_{n=N+1}^{\infty} \right] \left(t - \frac{n}{2B}\right)^{-2}. \quad (8.87)$$

⁵ See Appendix 16.1.

Motivated by Figure 8.18, we can write, for $t < N/2B$,

$$\begin{aligned} \sum_{n=N+1}^{\infty} \left(t - \frac{n}{2B}\right)^{-2} &\leq 2B \int_{N/2B}^{\infty} (t - \tau)^{-2} d\tau \\ &= 2B \left(\frac{N}{2B} - t\right)^{-1}. \end{aligned} \quad (8.88)$$

Similarly, for $t > N/2B$,

$$\sum_{n=N+1}^{\infty} \left(t + \frac{n}{2B}\right)^{-2} \leq 2B \left(\frac{N}{2B} + t\right)^{-1}.$$

Substitution of these two inequalities into (8.87) followed by simplification yields our desired result in (8.85). \square

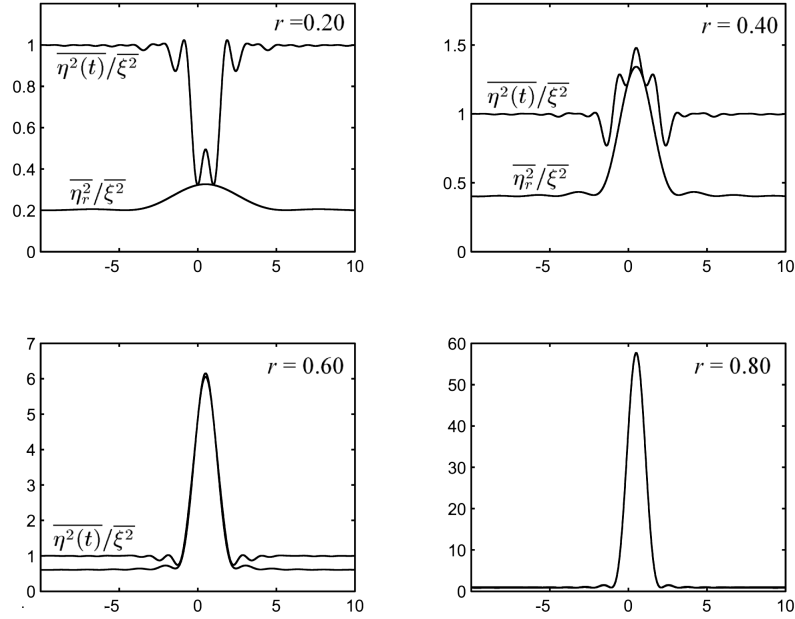


FIGURE 8.3: NINV in (8.33) and (8.34) for two adjacent lost samples (at $t = 0$ and $t = 1$) corresponding to, on the top row, $r = 0.2$ and 0.4 and, on the bottom row, $r = 0.6$ and 0.8 . In all cases, the unfiltered NINV, $\overline{\eta^2(t)}/\xi^2$ is the top curve, *i.e.* $\overline{\eta^2(t)}/\xi^2 \geq \overline{\eta_r^2(t)}/\xi^2$ where $\overline{\eta_r^2(t)}/\xi^2$ is the filtered NINV. The unfiltered NINV always asymptotically approaches one whereas the filtered NINV approaches r . For the $r = 0.8$ curve (bottom right), the filtered and unfiltered NINV's are graphically indistinguishable. The $r = 0.8$ curve is shown using a logarithm plot in the upper left of Figure 8.4.

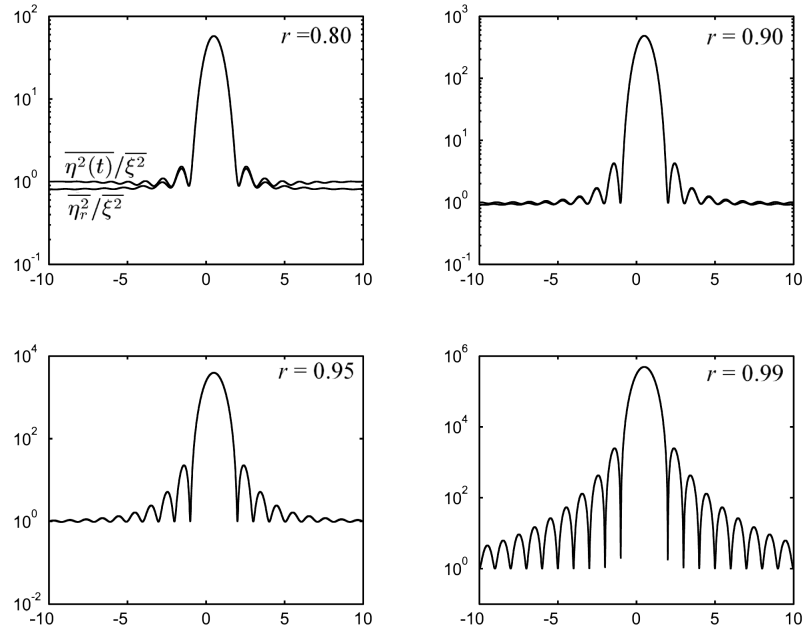


FIGURE 8.4: NINV in (8.33) and (8.34) for two adjacent lost samples (at $t = 0$ and $t = 1$) corresponding to, in the top row, $r = 0.8$ and 0.9 and, in the bottom row, $r = 0.95$ and 0.99 . For all but the $r = 0.8$ case, the curves are graphically indistinguishable. The unfiltered NINV, $\overline{\eta^2(t)/\xi^2}$ always exceeds the unfiltered case, *i.e.* $\overline{\eta^2(t)/\xi^2} \geq \overline{\eta_r^2(t)/\xi^2}$ where $\overline{\eta_r^2(t)/\xi^2}$ is the filtered NINV. Since the NINV becomes larger as the sampling rate becomes closer to the Nyquist rate, whereat it becomes infinite, the restoration of the two lost samples becomes more ill-conditioned. As we move farther from the lost sample, $\overline{\eta^2(t)/\xi^2} \rightarrow 1$ and $\overline{\eta_r^2(t)/\xi^2} \rightarrow r$

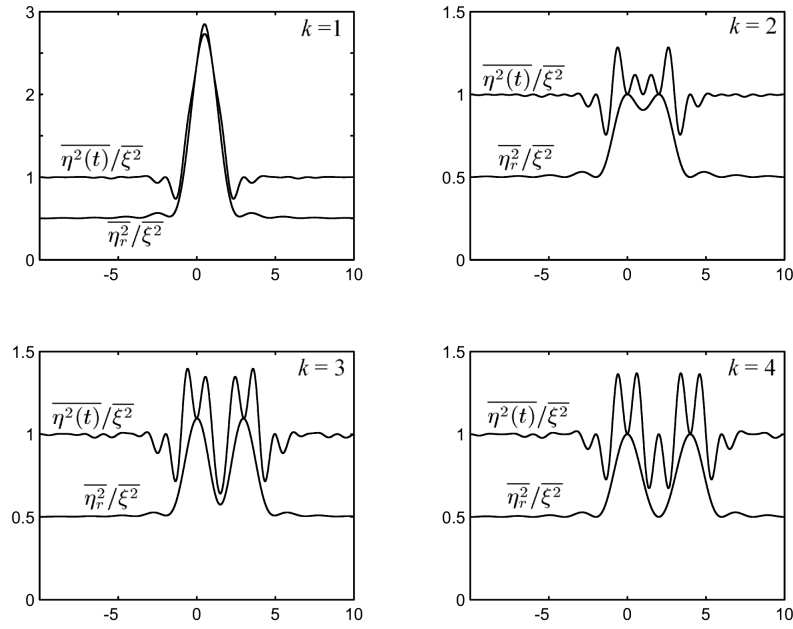


FIGURE 8.5: NINV in (8.33) and (8.34) for $r = 0.5$ and various k . The lost samples are at $(0, k)$. The unfiltered NINV, $\eta^2(t)/\xi^2$ is the top curve in all four plots. As we move farther from the lost sample, $\eta^2(t)/\xi^2 \rightarrow 1$ and $\eta_r^2(t)/\xi^2 \rightarrow r$.

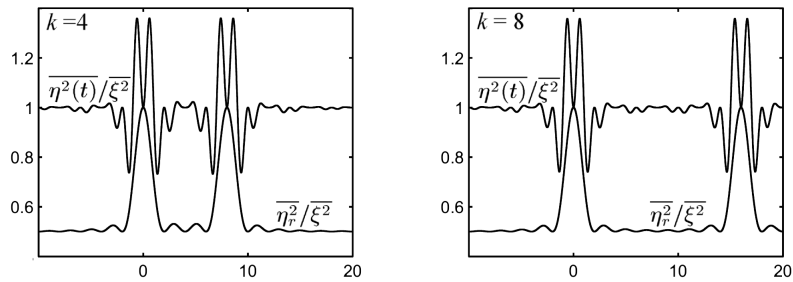


FIGURE 8.6: NINV in (8.33) and (8.34) for $r = 0.5$ and $k = 4$ and $k = 8$. The locations of the lost samples are sufficiently separated so that the NINV's around the lost samples are nearly the same. The unfiltered NINV, $\eta^2(t)/\xi^2$ is the top curve in both plots. As we move farther from the lost sample, $\eta^2(t)/\xi^2 \rightarrow 1$ and $\eta_r^2(t)/\xi^2 \rightarrow r$.

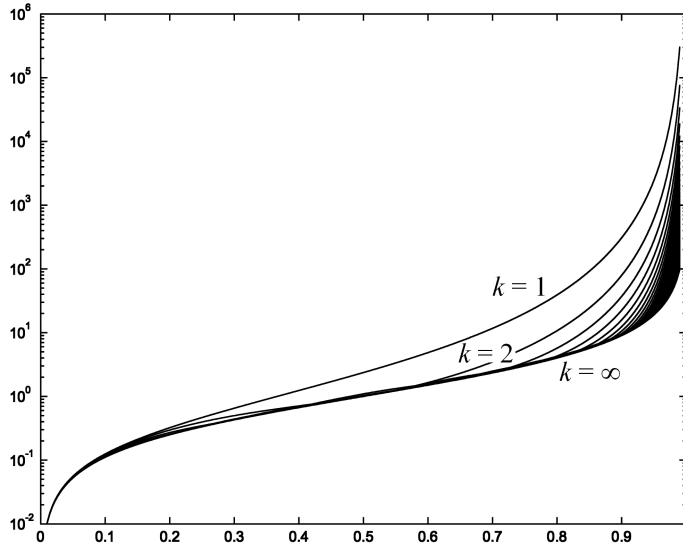


FIGURE 8.7: Log plot of the NINV for two lost samples at the sample point locations in (8.35). The top curve corresponds to lost sample separation $k = 1$. The next curve is for $k = 2$, etc. As $k \rightarrow \infty$, the curves, as predicted in (8.36), approach $r/(1 - r)$.

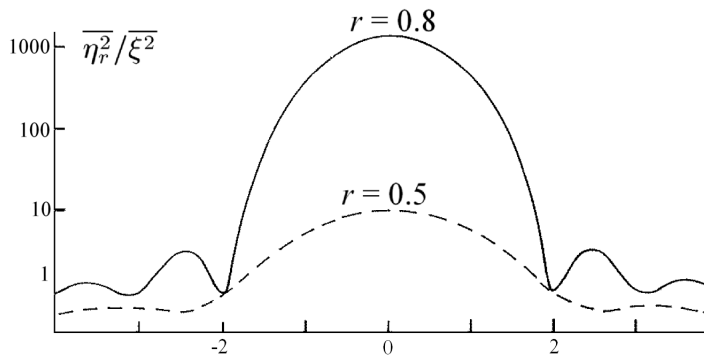


FIGURE 8.8: Filtered NINV for three lost samples at 0, +1, and -1 as a function of $2Wt$.

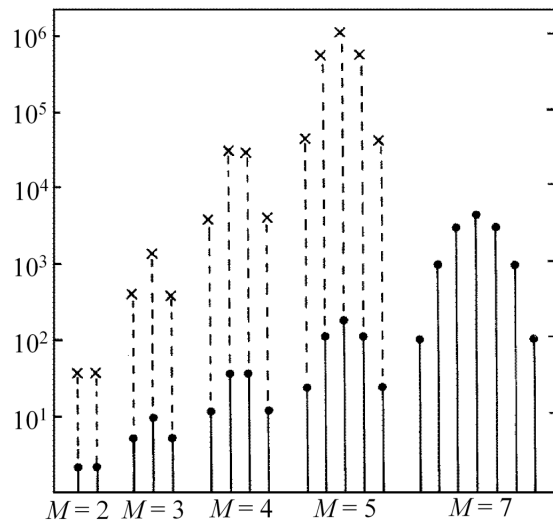


FIGURE 8.9: NINV of M lost samples in a row at the lost sample locations. The lower dot values in each case correspond to $r = 0.5$ and the upper \times 's to $r = 0.8$.

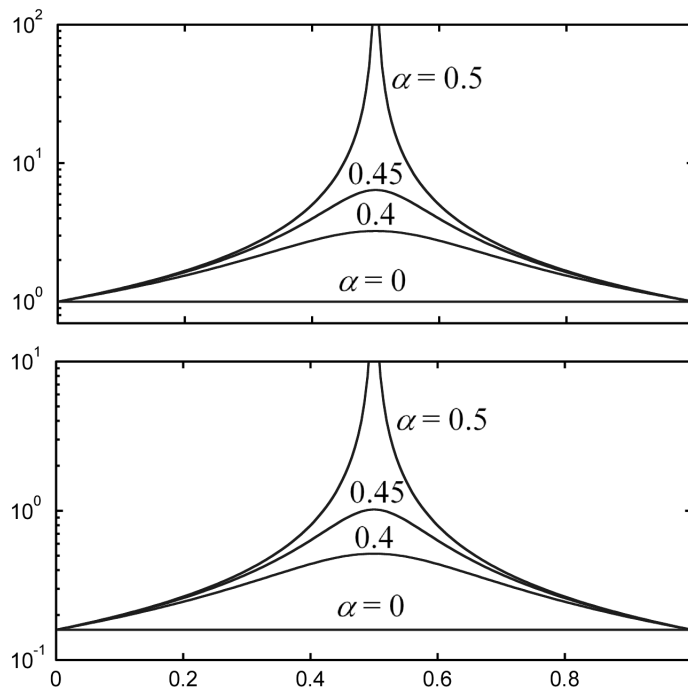


FIGURE 8.10: Illustration of the manner in which the interpolation functions in (7.56) and (7.57) approach poles for $M = 1$ as $\alpha \rightarrow 1/2B$. On top is a plot of $|K_1(u)|$ for different values of α . $|K_2(u)|$ is shown on the bottom. The bandwidth, B , is normalized to one.

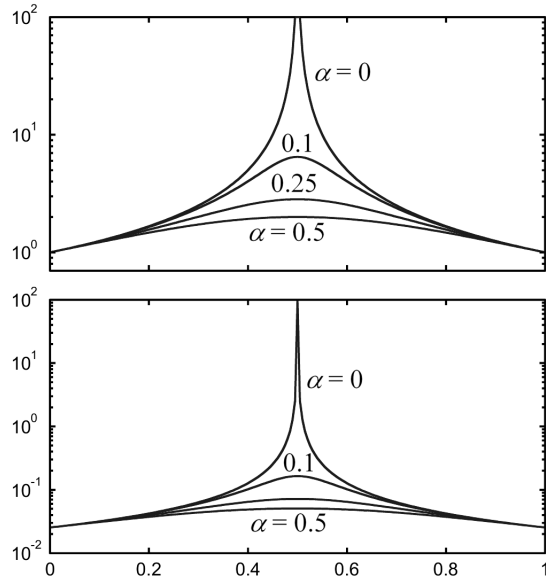


FIGURE 8.11: Same as Figure 8.10, except $M = 2$.

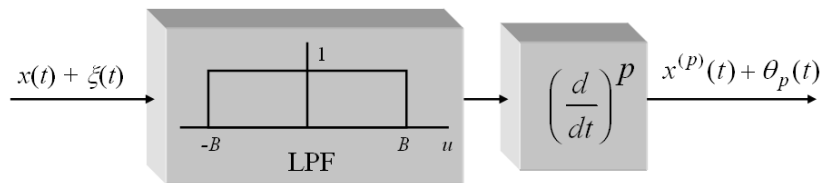


FIGURE 8.12: Cascaded low-pass filter and p^{th} order differentiator. The output noise level, $\bar{\theta}_p^2$, is a lower bound for p^{th} order derivative interpolation from the input samples.

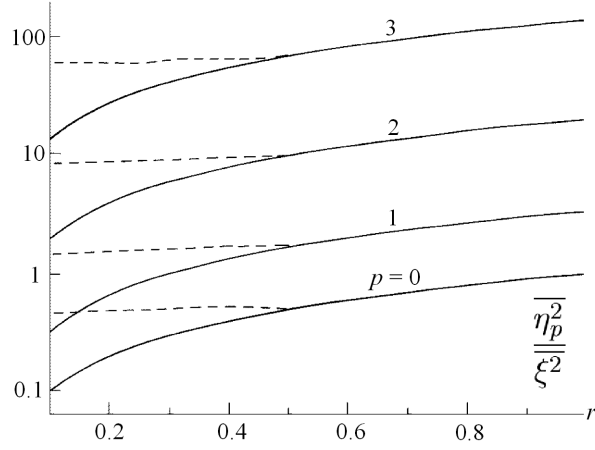


FIGURE 8.13: NINV for the triangle autocorrelation with $2B = 1$. The solid curve is for $a = 0.1$ and the dashed curve for $a = 0.5$. The curves are identical for $r > 1/2$ where the noise samples are white. For $a = 0.1$, the noise samples are white for $r > 0.1$.

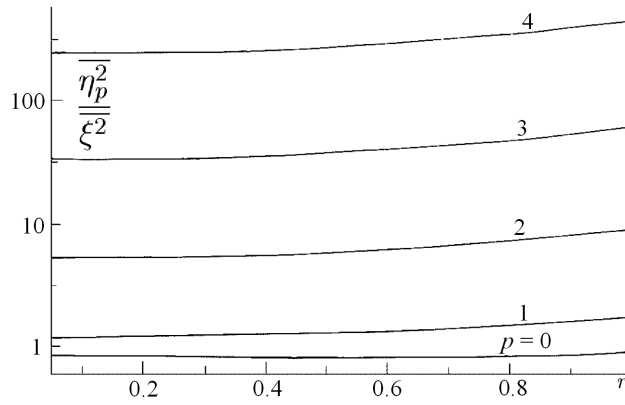


FIGURE 8.14: NINV for Laplace autocorrelation with $\lambda = 2B = 1$.

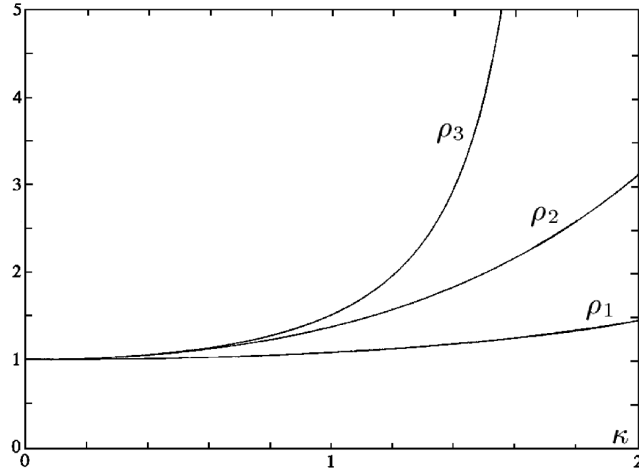


FIGURE 8.15: A plot of ρ for Gaussian (ρ_1), Laplace (ρ_2) and uniform (ρ_3) jitter as a function of $\kappa = 2\pi Bs$.

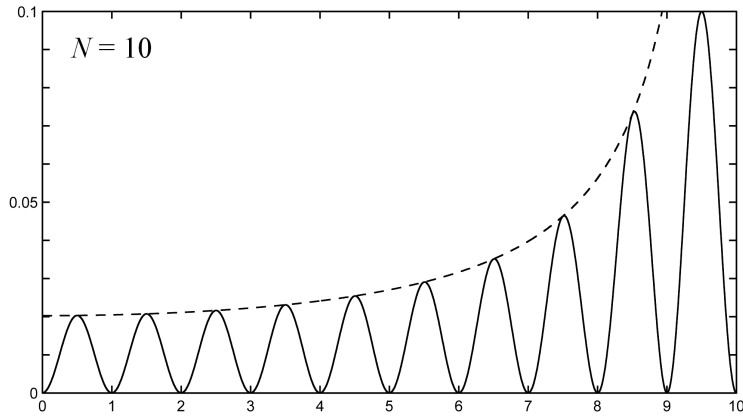


FIGURE 8.16: Truncation error bound and it's envelope for $N = 10$.

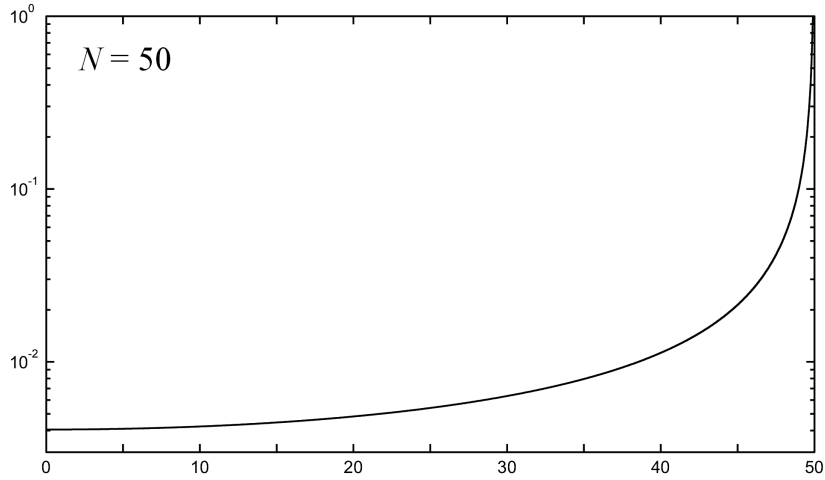


FIGURE 8.17: Truncation error envelope for $N = 50$.

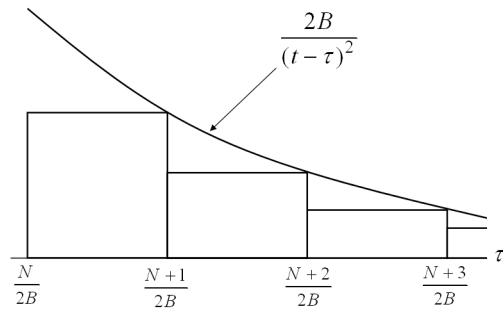


FIGURE 8.18: The left side of the inequality in (8.88) is the area under the rectangles. The right side of the inequality is the area under the $2B(t-\tau)^{-2}$ curve over the interval $(N/2B, \infty)$.

8.6 Exercises

8.1. According to (8.11), the filtered interpolation noise level can be made arbitrarily small by simply increasing the sampling rate. Why is this result intuitively not satisfying as $r \rightarrow \infty$? Explain why we can not make the noise level arbitrarily small in practice.

8.2. The interpolation function for trigonometric polynomials has infinite energy. Thus, application of either (8.23) or (8.24) results in an infinite NINV classifying the interpolation as ill-posed. Explain why this reasoning is faulty. Derive the filtered and unfiltered NINV using (7.77) assuming additive discrete white noise on the P data points.

8.3. The stochastic process in (8.38) is wide sense *cyclostationary* [1174, 1457]. Define the stochastic process

$$\Psi(t) = \eta(t - \Theta)$$

where Θ is a uniform random variable on the interval $(0, T_N)$ and $\eta(t)$ is given by (8.38).

(a) Show that $\Psi(t)$ is wide sense stationary.

(b) Evaluate $\overline{\Psi^2}$ in terms of the Fourier coefficients in (8.40).

8.4. In both Figures 8.13 and 8.14, colored noise always produces a worse NINV than white noise. Is this always true? If not, specify a noise for which the statement is not true.

8.5. Using the result of Exercise 2.23, show that the interpolation noise variance due to jitter in (8.68) can be bounded as

$$\overline{\eta^2(t)} \leq (2\pi B)^3 E\sigma_{max}/(3\pi)$$

where the jitter deviation is bounded by

$$\sigma_{max} \geq |\sigma_n|$$

and we have assumed sampling at the Nyquist rate.

8.6. Using (8.76), let

$$E_z = \int_{-\infty}^{\infty} \text{var } z(t) dt.$$

Similarly, let

$$E_y = \int_{-\infty}^{\infty} \text{var } y(t) dt.$$

Show that $E_z \geq E_y$.

8.7. Show that the interpolation noise in (8.68) is not zero mean.

8.8. Compute the NINV in (8.9) when the additive noise has a Cauchy autocorrelation with parameter γ .

$$R_\xi(\tau) = \frac{\overline{\xi^2}}{(\tau/\gamma)^2 + 1}.$$

8.9. Consider restoring a single lost sample at the origin when $r \leq 1/2$. We could use (7.11) or delete every other sample and use the filtered cardinal series in (7.2). Contrast the corresponding NINV's.

8.10. A bandlimited signal, $x(t)$, with nonzero finite energy, can be characterized by a finite number of samples if there exists a T such that $x(t) \equiv 0$ for $|t| > T$. Show, however, that no such class of signals exists.

8.11. Show that

$$\int_{-\infty}^{\infty} e_N(t) dt = E - E_N$$

where $e_N(t)$ is the truncation error in (8.84).

8.7 Solutions for Selected Chapter 8 Exercises.

8.1. The explanation is unreasonable because the noise level on a bandlimited signal could, in the limit, be reduced to zero. The resolution is that any physical continuous noise has a finite correlation length. Thus, as the samples are taken closer and closer, the noise eventually must become correlated and the white noise assumption is violated. For continuous white noise, all noise samples are uncorrelated. But the noise level is infinite.

8.3. $\overline{\Psi^2} = c_0$.

8.4. Consider a power spectral density that is nonzero only over the interval $B < |u| < W$. Interpolating and filtering would yield a zero NINV.

8.6. Clearly

$$E_z = \sum_{n=-\infty}^{\infty} \left[x^2(\widetilde{n/2W}) - x(\widetilde{n/2W})^2 \right] \int_{-\infty}^{\infty} k^2(t) dt.$$

From (8.74) and Parseval's theorem,

$$\int_{-\infty}^{\infty} k^2(t) dt = \frac{1}{(2W)^2} \int_{-B}^B |\Phi_\theta(u)|^{-2} du.$$

The case of $y(t)$ can be obtained by $k(t) = r \operatorname{sinc}(2Bt)$. Since

$$\begin{aligned} r^2 \int_{-\infty}^{\infty} \operatorname{sinc}^2(2Bt) dt &= \frac{1}{(2W)^2} \int_{-B}^B du \\ &= \frac{r}{2W} \leq \int_{-\infty}^{\infty} k^2(t) dt, \end{aligned}$$

We conclude that $E_z \geq E_y$.

8.7. Clearly

$$\overline{\eta(t)} = \widetilde{x(t)} - x(t) \neq 0.$$

8.8. The power spectral density of the noise follows from the transform of (8.6);

$$S_\eta(u) = 2W \gamma^2 \bar{\xi}^2 \left[\frac{1}{(2W\gamma)^2} + 2 \sum_{n=1}^{\infty} \frac{\cos(\pi n u / W)}{n^2 + (2W\gamma)^2} \right] \Pi\left(\frac{u}{2W}\right).$$

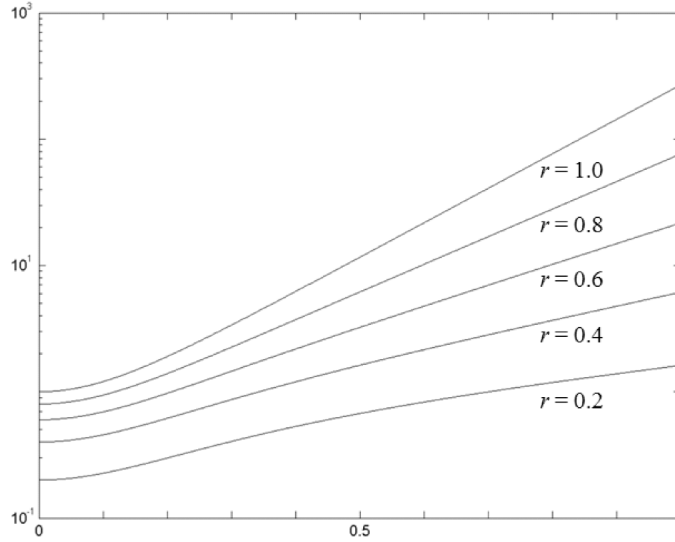


FIGURE 8.19: NINV for noise with Cauchy autocorrelation. See Exercise 8.8.

Since [590]

$$\sum_{k=1}^{\infty} \frac{\cos(kx)}{k^2 + a^2} = \frac{\pi}{2a} \frac{\cosh(a(\pi - x))}{\sinh(a\pi)} - \frac{1}{2a^2} ; 0 < x \leq 2\pi,$$

we conclude that

$$S_{\eta}(u) = \gamma\pi\overline{\xi^2} \frac{\cosh(2\pi\gamma(W - u))}{\sinh(2\pi\gamma W)} \Pi\left(\frac{u}{2W}\right).$$

Substituting into (8.9) and evaluating gives

$$\begin{aligned} \overline{\eta_r^2}/\overline{\xi^2} &= \sinh(2\pi\gamma B) \coth(2\pi\gamma W) \\ &= \sinh(2\pi r\gamma W) \coth(2\pi\gamma W). \end{aligned}$$

A semilog plot of the NINV is shown in Figure A.8.19 as a function of γW for various values of r .

8.9. By deleting every other sample, the sampling rate parameter becomes $2r$. The NINV for a single sample is $r/(1 - r)$. Since

$$2r < r/(1 - r) ; r < 1/2,$$

we conclude that (7.11) yields a smaller NINV.

8.10. Since $x(t)$ is bandlimited, it is analytic. Thus, its Taylor series expanded about any given point converges everywhere. We choose an interval for which $x(t)$ is identically zero. The resulting Taylor series, however, converges to $x(t) \equiv 0$ everywhere.



9

Multidimensional Signals

“Most people never think about dimensions, except in geometry and architecture classes, for the simple reason that our dimensional realm never changes. Since birth we have lived in the four dimensions of length, width, height, and time... The laws of physics God designed for physical life require that all the matter and energy of the universe be situated on (and confined to) the manifold, or ‘envelope’ of these four dimensions.” Hugh Ross [1301].

We must admit with humility that, while number is purely a product of our minds, space has a reality outside our minds, so that we cannot completely prescribe its properties a priori.” Karl Friedrich Gauss (1777-1855), Letter to Bessel, 1830.

“But my Lord has shewn me the intestines of all my countrymen in the Land of Two Dimensions by taking me with him into the Land of Three. What therefore more easy than now to take his servant on a second journey into the blessed region of the Fourth Dimension, where I shall look down with him once more upon this land of Three Dimensions, and see the inside of every three-dimensional house, the secrets of the solid earth, the treasures of the mines in Spaceland, and the intestines of every solid living creature, even of the noble and adorable Spheres.” Edwin A. Abbott in **Flatland** (1884) [3].

9.1 Introduction

N dimensional signals are characterized as values in an N dimensional space. Each point in the space is assigned a value, possibly complex. Each dimension in the space can be discrete, continuous, or on a time scale¹. A black and white movie can be modelled as a three dimensional signal. A color picture can be modelled as three signals in two dimensions, one each, for example, for red, green and blue.

This chapter explores Fourier characterization of different types of multidimensional signals and corresponding applications. Some signal characterizations are straightforward extensions of their one dimensional counterparts. Others, even in two dimensions, have properties not found in one

¹ See Chapter 14 on time scales. ²

dimensional signals. We are fortunate to be able to visualize structures in two, three, and sometimes four dimensions. It assists in the intuitive generalization of properties to higher dimensions.

Fourier characterization of multidimensional signals allows straightforward modelling of reconstruction of images from their tomographic projections. Doing so is the foundation of certain medical and industrial imaging, including CAT (for *computed axial tomography*) scans.

Multidimensional Fourier series are based on models found in nature in periodically replicated crystal Bravais lattices [1080, 1294]. As in one dimension, the Fourier series components can be found from sampling the Fourier transform of a single period of the periodic signal.

The multidimensional cosine transform, a relative of the Fourier transform, is used in image compression such as JPG images.

Multidimensional signals can be filtered. The McClellan transform is a powerful method for the design of multidimensional filters, including generalization of the large catalog of zero phase one dimensional FIR filters into higher dimensions.

As in one dimension, the multidimensional sampling theorem is the Fourier dual of the Fourier series. Unlike one dimension, sampling can be performed at the Nyquist density with a resulting dependency among sample values. This property can be used to reduce the sampling density of certain images below that of Nyquist, or to restore lost samples from those remaining.

Multidimensional signal and image analysis is also the topic of Chapter 10 on time frequency representations, and Chapter 13 where POCS is applied signals in higher dimensions.

9.2 Notation

A continuous multidimensional function is denoted $x(\vec{t})$ where the coordinates of the N dimensional space be expressed by the vector

$$\vec{t} := [t_1 \ t_2 \ t_3 \ \cdots \ t_n \ \cdots \ t_N]^T. \quad (9.1)$$

and $-\infty < t_n < \infty$ for $1 \leq n \leq N$. The superscript T denotes transposition. The ℓ_m vector norm of \vec{t} is

$$\|\vec{t}\|_m := \left[\sum_{n=1}^N |t_n|^m \right]^{1/m}. \quad (9.2)$$

The ℓ_2 norm of this vector, \vec{t} , is thus determined by the expression³

$$\|\vec{t}\|_2^2 = \vec{t}^T \vec{t} = \sum_{n=1}^N t_n^2.$$

Geometrically, the ℓ_2 vector norm is the Euclidean length of the vector. The ℓ_1 norm, also dubbed the *city block metric*, is

$$\|\vec{t}\|_1 = \sum_{n=1}^N |t_n|.$$

The ℓ_∞ norm is determined solely by the dominate term in the vector.

$$\|\vec{t}\|_\infty = \max_{n=1}^N |t_n|.$$

For discrete signals, a multidimensional signal is denoted using square brackets as in $x[\vec{m}]$ where

$$\vec{m} = [m_1 \ m_2 \ m_3 \ \cdots \ m_n \ \cdots \ m_N]^T.$$

and $m_n = \dots, -2, -1, 0, 1, 2, \dots$ for $1 \leq n \leq N$.

Multidimensional signals can be mixed, with a continuous domain in one dimension and a discrete or time scale domain in another. An example is a black and white celluloid movie where a sequence of continuous two dimensional images is presented in discrete time steps.

9.3 Visualizing Higher Dimensions

Conceptual extrapolation to higher dimensions is often straightforward. A two dimensional circle becomes a sphere in three dimensions and, in N

³In the absence of a subscript for $\|\cdot\|$, we assume the ℓ_2 norm. That is

$$\|\cdot\| := \|\cdot\|_2.$$

dimensions, a hypersphere. The equation describing the locus of points on an N dimensional hypersphere is

$$\|\vec{t}\|_2 = r$$

where r is the radius of the sphere. If the points internal to the hypersphere are included, we have an N dimensional hyperball that includes all points satisfying $\|\vec{t}\|_2 \leq r$. Similarly, a two dimensional box becomes a three dimensional cube and, in N dimensions, a hypercube. The locus of points on the hypercube are described by all the points satisfying $\|\vec{t}\|_\infty \leq r^2$.

The mathematical extensions to higher dimensions are often straightforward, but can mislead the intuition. As an example, consider a unit radius circle imbedded in a square. The Euclidean distance from the middle of the circle to a point on the circle is one. The distance from the center to a vertex of the square is $\sqrt{2}$. In three dimensions, we have a unit radius sphere imbedded in a box. The distance from the center to the surface of the sphere is one. The distance to a vertex of the box is $\sqrt{3}$. Thus, in general, for N dimensions, a unit radius hypersphere embedded in a hypercube has one unit to the surface of the sphere and \sqrt{N} units to the vertex of the box. Hence, for $N = 10,000$ dimensions, we traverse one unit to arrive at the hypersphere surface and 99 more units to arise at the vertex of the hypercube. Geometric visualization of such properties in higher dimensions is beyond our ability. Hilbert spaces⁴ can have an infinite number of dimensions.

9.3.1 N DIMENSIONAL TIC TAC TOE

Higher dimensions can be pictured in lower dimensions. In Figure 9.1, a three dimensional tic tac toe cube on the left is shown as three matrices of two dimensions on the right. The object of the the game is to colinearly align four X's or O's in three dimensions. The 5×5 matrix of 5×5 matrices in Figure 9.2 is a two dimensional representation of a tic tac toe game in four dimensions. Each linear sequence of five matrices represents a three dimensional cube. A line through any three dimensional cube wins. The four dimensional game can be played in two dimensions on a sheet of paper. As is seen in Figure 9.3, this is also true of the game in five dimensions. There is a 6×6 matrix of 6×6 matrices of 6×6 matrices. The visualization of winning tic tac toe lines clearly becomes more difficult as the dimensions

⁴ See Section 13.3.1.

increase.

9.3.2 VECTORIZATION

The tic tac toe example aids in understanding *vectorization*: the reduction of higher dimensional linear mappings into lower dimensions. Consider the two dimensional superposition sum

$$y[n_1, n_2] = \sum_{k_1=1}^{K_1} \sum_{k_2=1}^{K_2} h[n_1, n_2; k_1, k_2] x[k_1, k_2]; 1 \leq n_l \leq N_l \text{ and } 1 \leq k_l \leq K_l. \quad (9.3)$$

Here, $y[n_1, n_2]$ is the system output of a linear system with point spread function $h[n_1, n_2; k_1, k_2]$ corresponding to an input $x[k_1, k_2]$. Inversion of this mapping, *i.e.* finding the input from the output, can be achieved through mapping of (9.3) to a one dimensional mapping. We unwrap the $K_1 \times K_2$ matrix row by row and let $\ell = (K_1 - 1)k_2 + k_1$. Similarly, let $m = (N_1 - 1)n_2 + n_1$. The superposition sum in (9.3) then becomes

$$y[m] = \sum_{\ell=1}^L h[m, \ell] x[\ell]; 1 \leq m \leq M \quad (9.4)$$

where $M = N_1 N_2$ and $L = K_1 K_2$. The two dimensional mapping in (9.3) is revealed as a sequence of simultaneous equations that, in the case of inversion, can be solved using conventional tools for solving simultaneous equations in one dimension.

9.4 Continuous Time Multidimensional Fourier Analysis

The Fourier transform of $x(\vec{t})$ is defined by the integral

$$X(\vec{u}) := \int_{\vec{t}} x(\vec{t}) \exp(-j2\pi \vec{u}^T \vec{t}) d\vec{t} \quad (9.5)$$

where

$$\int_{\vec{t}} := \int_{t_1=-\infty}^{\infty} \int_{t_2=-\infty}^{\infty} \cdots \int_{t_N=-\infty}^{\infty} \quad (9.6)$$

and

$$d\vec{t} := dt_1 dt_2 \cdots dt_N. \quad (9.7)$$

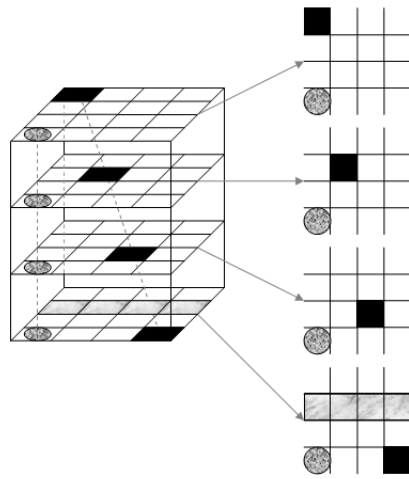


FIGURE 9.1: Tic tac toe in three dimensions can be characterized in two dimensions. Four in a row in any direction wins. Three winning combinations are shown.

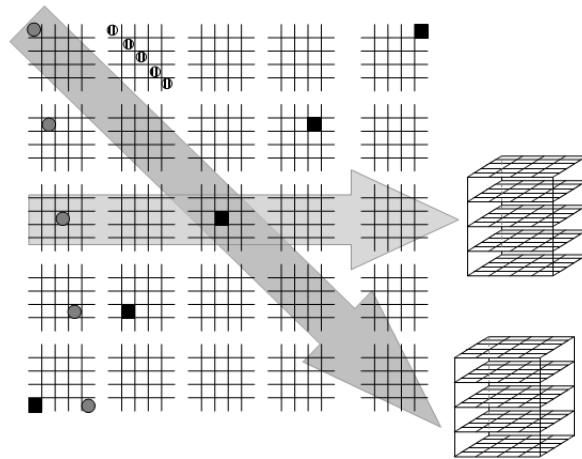


FIGURE 9.2: Tic tac toe in four dimensions can be characterized in two dimensions. Five in a row in any direction wins. Three winning combinations of five in a row are shown.

A short hand notation for a Fourier transform pair in (9.5), as was the case in one dimension, is

$$x(\vec{t}) \longleftrightarrow X(\vec{u}).$$

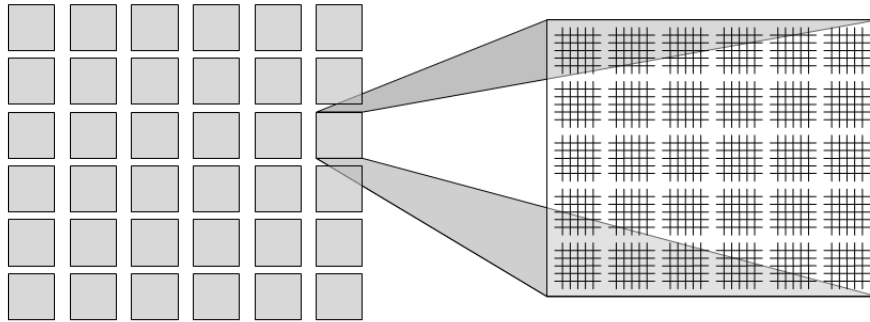


FIGURE 9.3: Tic tac toe in five dimensions can also be characterized in two dimensions.

The inverse of the N dimensional Fourier transform is

$$x(\vec{t}) = \int_{\vec{u}} X(\vec{u}) \exp(j2\pi\vec{u}^T \vec{t}) d\vec{u} \tag{9.8}$$

Table 9.1 contains a list of properties of multidimensional Fourier transforms theorems.

The Fourier transform in $N = 2$ dimensions can be written

$$X(u_1, u_2) = \int_{-\infty}^{\infty} x(t_1, t_2) e^{-j2\pi(u_1 t_1 + u_2 t_2)} dt_1 dt_2 \tag{9.9}$$

9.4.1 LINEARITY

The Fourier transform in (9.5) is linear⁵.

9.4.2 THE SHIFT THEOREM

A function $x(\vec{t})$ is shifted by the fixed vector $\vec{\tau}$ to form the shifted function $x(\vec{t} - \vec{\tau})$. The process can be interpreted as repositioning the origin to the point $\vec{t} = \vec{\tau}$. This is illustrated in Figure 9.4 in $N = 3$ dimensions. On the left, a function $x(\vec{t})$ is one inside the cube and zero outside. The cube is shifted by the vector $\vec{\tau}$ on the right. The cube has been shifted so that its previous value at the origin is now positioned at the position $\vec{t} = \vec{\tau}$.

⁵ See Exercise 9.5.

TABLE 9.1

1. Transform

$$x(\vec{t}) \longleftrightarrow X(\vec{u}) = \int_{\vec{t}} x(\vec{t}) \exp(-j2\pi\vec{u}^T\vec{t}) d\vec{t}$$

2. Linearity

$$\sum_k a_k x_k(\vec{t}) \longleftrightarrow \sum_k a_k X_k(\vec{u})$$

3. Inversion

$$x(\vec{t}) = \int_{\vec{u}} X(\vec{u}) \exp(j2\pi\vec{u}^T\vec{t}) d\vec{u} \longleftrightarrow X(\vec{u})$$

4. Shift

$$x(\vec{t} - \vec{\tau}) \longleftrightarrow X(\vec{u}) \exp(-j2\pi\vec{u}^T\vec{\tau})$$

5. Separability

$$\prod_{n=1}^N x_n(t_n) \longleftrightarrow \prod_{n=1}^N X_n(u_n)$$

6. Rotation, Scale and Transposition

$$x(\mathbf{A}\vec{t}) \longleftrightarrow \frac{X(\mathbf{A}^{-T}\vec{u})}{|\det\mathbf{A}|}$$

7. Convolution

$$x(\vec{t}) * h(\vec{t}) = \int_{\vec{\tau}} x(\vec{\tau}) h(\vec{t} - \vec{\tau}) d\vec{\tau} \longleftrightarrow X(\vec{u}) H(\vec{u})$$

8. Modulation

$$x(\vec{t}) h(\vec{t}) \longleftrightarrow X(\vec{u}) * H(\vec{u})$$

Table 9.1: Properties of the multi-dimensional Fourier transform.

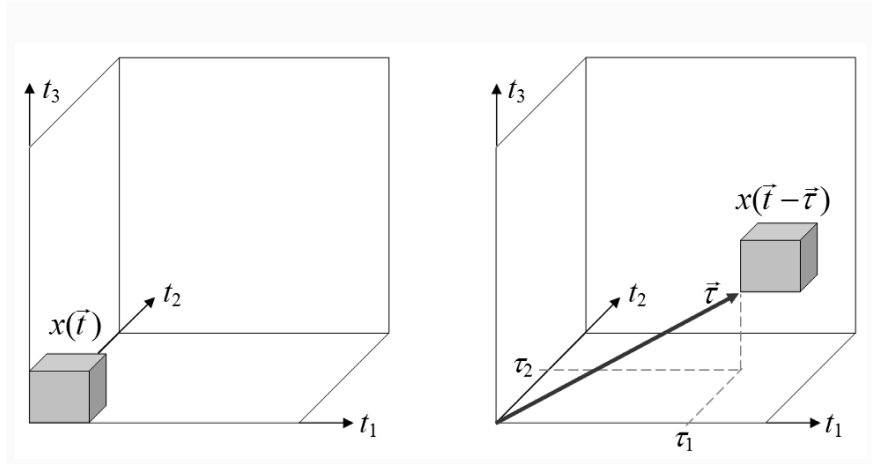


FIGURE 9.4: Illustration of a shift operation in $N = 3$ dimensions. The function is shown on the left. The function, shifted by the vector $\vec{\tau}$, is shown on the right.

If the cube, starting as shown at the left in Figure 9.4, moves with component velocities given by the vector $\vec{v} = [v_1 \ v_2 \ v_3]^T$, then the position of the cube at time s is the shift $x(\vec{t} - \vec{v}s)$.

The shift theorem in Table 9.1 is a straightforward generalization of the one dimensional counterpart.

$$\begin{aligned}
 x(\vec{t} - \vec{\tau}) &\leftrightarrow \int_{\vec{\xi}} x(\vec{\xi} - \vec{\tau}) \exp(-j2\pi\vec{u}^T \vec{\xi}) d\vec{\xi} \\
 &= \int_{\vec{t}} x(\vec{t}) \exp(-j2\pi\vec{u}^T (\vec{t} + \vec{\tau})) d\vec{t} \\
 &= X(\vec{u}) \exp(-j2\pi\vec{u}^T \vec{\tau})
 \end{aligned}$$

9.4.3 MULTIDIMENSIONAL CONVOLUTION

The multidimensional convolution integral is

$$\begin{aligned}
 y(\vec{t}) &= x(\vec{t}) * h(\vec{t}) \\
 &= \int_{\vec{\tau}} x(\vec{\tau}) h(\vec{t} - \vec{\tau}) d\vec{\tau}
 \end{aligned} \tag{9.10}$$

In one dimension, the kernel h is referred to as the system *impulse response* or, in optics, as the system *line spread function*. In higher dimensions, h is also termed the system *point spread function* or *Green's function*. In one dimension, systems that can be characterized by convolution integrals are

said to be *time invariant*. In higher dimensions, they are *shift invariant* or, in the case of optics, *isoplanatic*.

Proof of the convolution theorem in Table 9.1 follows.

$$\begin{aligned}
 Y(\vec{u}) &= \int_{\vec{t}} y(\vec{t}) e^{-j2\pi\vec{u}^T \vec{t}} d\vec{t} \\
 &= \int_{\vec{t}} \left[\int_{\vec{\tau}} x(\vec{\tau}) h(\vec{t} - \vec{\tau}) d\vec{\tau} \right] e^{-j2\pi\vec{u}^T \vec{t}} d\vec{t} \\
 &= \int_{\vec{\tau}} x(\vec{\tau}) \left[\int_{\vec{t}} h(\vec{t} - \vec{\tau}) e^{-j2\pi\vec{u}^T \vec{t}} d\vec{t} \right] d\vec{\tau} \\
 &= \int_{\vec{\tau}} x(\vec{\tau}) \left[H(\vec{u}) e^{-j2\pi\vec{u}^T \vec{\tau}} \right] d\vec{\tau} \\
 &= \left[\int_{\vec{\tau}} x(\vec{\tau}) e^{-j2\pi\vec{u}^T \vec{\tau}} d\vec{\tau} \right] H(\vec{u}) \\
 &= X(\vec{u}) H(\vec{u})
 \end{aligned}$$

Between the third and fourth lines we have applied the shift theorem.

9.4.3.1 The Mechanics of Two Dimensional Convolution.

In one dimension, convolution mechanics consists of the operations of “flip and shift”. Similar mechanics hold in higher dimensions.

In two dimensions, the convolution integral in (9.10) is

$$y(t_1, t_2) = \int_{\tau_1=-\infty}^{\infty} \int_{\tau_2=-\infty}^{\infty} x(\tau_1, \tau_2) h(t_1 - \tau_1, t_2 - \tau_2) d\tau_1 d\tau_2. \quad (9.11)$$

For two dimensions, the mechanics of convolution are illustrated in Figure 9.5. In Figures 9.5(1) and 9.5(2) are pictured the functions, $x(t_1, t_2)$ and $h(t_1, t_2)$, to be convolved. Since the integral in (9.11) is with respect to τ_1 and τ_2 , we show, in Figure 9.5(3), the function $h(\tau_1, \tau_2)$. For a fixed (t_1, t_2) , we shift in Figure 9.5(4) to form the function

$$k(\tau_1, \tau_2) = h(\tau_1 - t_1, \tau_2 - t_2).$$

The transposition of k in both variables, as shown in Figure 9.5(5), gives

$$k(-\tau_1, -\tau_2) = h(t_1 - \tau_1, t_2 - \tau_2).$$

Note that the argument of h here is exactly to the form required in the convolution integral in (9.11). Therefore, in lieu of the one dimensional “flip and shift”, two dimensional convolution requires a “transposition and shift” of the impulse response. The “transposition and shift” manipulates the impulse response in Figure 9.5(3) into that in Figure 9.5(5). Evaluation

of the two dimensional convolution integral in (9.11) is now straightforward. The function $h(t_1 - \tau_1, t_2 - \tau_2)$ is multiplied by $x(\tau_1, \tau_2)$ and the product integrated. The result is the output $y(t_1, t_2)$ for the value of (t_1, t_2) used in the shift. For our running example, the output is equal to the overlapping area, shown as black, in Figure 9.5(6).

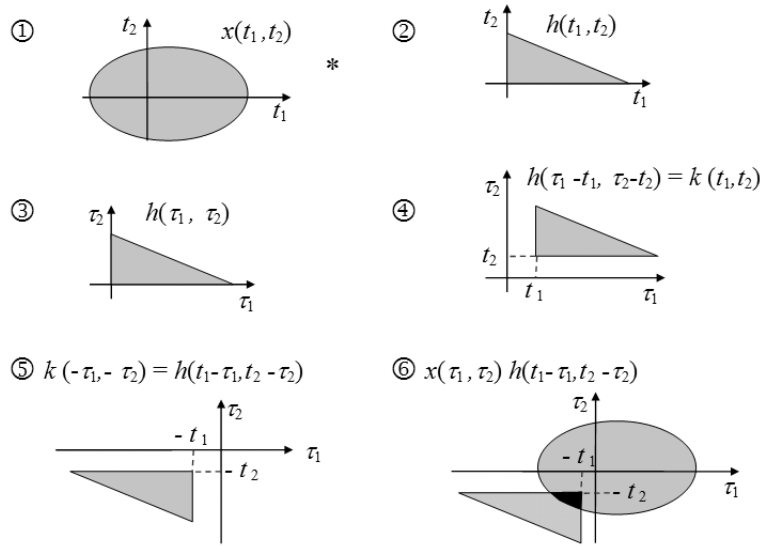


FIGURE 9.5: Convolution mechanics. The functions are one in the shaded areas and are otherwise zero.

9.4.4 SEPARABILITY

A function $x(\vec{t})$ is said to be separable if it can be written as the product of one dimensional functions:

$$x(\vec{t}) = \prod_{n=1}^N x_n(t_n) \tag{9.12}$$

The separability theorem states that the corresponding multidimensional Fourier transform is the product of the one dimensional Fourier transforms of the one dimensional signals.

$$x(\vec{t}) \leftrightarrow X(\vec{u}) = \prod_{n=1}^N X_n(u_n)$$

where

$$x_n(t_n) \leftrightarrow X_n(u_n) = \int_{-\infty}^{\infty} x_n(t_n) \exp(-j2\pi u_n t_n) dt_n$$

is a one dimensional transform pair.

Proof. Substitute (9.12) into (9.5) and separate integrals. \square

Example 9.4.1. *Example of a Sum of Separable Functions.* The separability theorem allows evaluation of certain multidimensional transforms using one dimensional transforms. Consider the $N = 2$ dimensional example in Figure 9.6 where a function is one inside the two symmetrically spaced

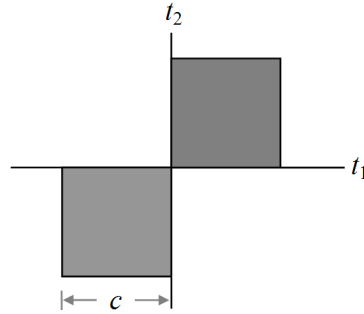


FIGURE 9.6: A two dimensional signal is equal to one inside the two squares and is otherwise zero.

squares and is zero outside. We can write

$$x(t_1, t_2) = \Pi\left(\frac{t_1}{c} - \frac{1}{2}\right) \Pi\left(\frac{t_2}{c} - \frac{1}{2}\right) + \Pi\left(\frac{t_1}{c} + \frac{1}{2}\right) \Pi\left(\frac{t_2}{c} + \frac{1}{2}\right) \quad (9.13)$$

From the separability theorem

$$\Pi\left(\frac{t_1}{c} \pm \frac{1}{2}\right) \Pi\left(\frac{t_2}{c} \pm \frac{1}{2}\right) \leftrightarrow c^2 \text{sinc}(cu_1) \text{sinc}(cu_2) e^{\pm j\pi c(u_1 + u_2)} \quad (9.14)$$

Superimposing the + and - components of (9.14) and using the linearity property of Fourier transformation gives us the transform of (9.13):

$$x(t_1, t_2) \leftrightarrow 2c^2 \text{sinc}(cu_1) \text{sinc}(cu_2) \cos(\pi c(u_1 + u_2)) \quad (9.15)$$

The above example is a case where a function is the difference of two separable functions. One can establish that, for any two dimensional function, we can always find one dimensional functions such that

$$x(t_1, t_2) = \sum_{m=-\infty}^{\infty} x_m^{(1)}(t_1)x_m^{(2)}(t_2)$$

That is, any two dimensional function can be expressed as the superposition of separable functions. More generally, in N dimensions,

$$x(\vec{t}) = \sum_{m=-\infty}^{\infty} \prod_{n=1}^N x_m^{(n)}(t_n). \quad (9.16)$$

The choices of the one dimensional functions are not unique.

Example 9.4.2. Fourier Series. As a two dimensional example of (9.16), consider the set of functions, $x(t_1, t_2)$, that are zero outside the interval $0 \leq t_1 \leq T$. For a fixed t_2 , we can write the Fourier series

$$x(t_1, t_2) = \sum_{m=-\infty}^{\infty} \alpha_m(t_2)e^{j2\pi mt_1/T}; \quad 0 \leq t_1 \leq T$$

where

$$\alpha_m(t_2) = \frac{1}{T} \int_{t_1=0}^T x(t_1, t_2)e^{-j2\pi mt_1/T} dt_1.$$

Comparing with (9.16),

$$x_m^{(1)}(t_1) = e^{j2\pi mt_1/T}; \quad 0 \leq t_1 \leq T,$$

and

$$x_m^{(2)}(t_2) = \alpha_m(t_2).$$

Application of the linearity and separability properties of the multidimensional Fourier transform to (9.16) gives

$$x(\vec{t}) \leftrightarrow \sum_{m=-\infty}^{\infty} \prod_{n=1}^N X_m^{(n)}(u_n) \quad (9.17)$$

where

$$x_m^{(n)}(t) \longleftrightarrow X_m^{(n)}(u).$$

9.4.5 ROTATION, SCALE AND TRANSPOSITION

For any nonsingular matrix \mathbf{A} , the function $x(\mathbf{A}\vec{t})$ can be envisioned as a rotation, scaling, and/or transposition⁶ of the function $x(\vec{t})$. All operations are performed about a stationary origin, since $\vec{t} = \vec{0} \rightarrow \mathbf{A}\vec{t} = \vec{0}$.

We can illustrate simple linear distortion with the unit square at the right side of Figure 9.7. The (t_1, t_2) axis on the right are distorted to $\mathbf{A}\vec{t}$ on the left, where

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}.$$

The $t_1 = \text{constant}$ axis is now along the line $a_{11}t_1 + a_{12}t_2 = \text{constant}$. Likewise, the $t_2 = \text{constant}$ axis is now along the line $a_{21}t_1 + a_{22}t_2 = \text{constant}$. This is illustrated in Figure 9.7. The unit square on the left is thus distorted into the parallelogram on the right. The more general mapping of two dimensional functions for the matrix \mathbf{A} is evident in Figure 9.8. Each small square on the left is mapped to a parallelogram on the right.

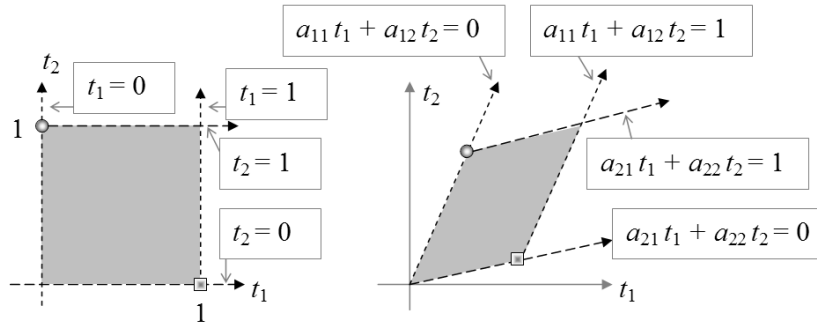


FIGURE 9.7: Illustration in two dimensions of the effect of the coordinate transfer of \vec{t} to $\mathbf{A}\vec{t}$.

The examples in Figures 9.7 and 9.8 assume the elements of \mathbf{A} are positive.

⁶In multidimensions, transposition occurs when the function is reversed in one or more axes. For $x(t_1, t_2, t_3)$, for example, $x(t_1, -t_2, t_3)$, $x(-t_1, t_2, -t_3)$ and $x(-t_1, -t_2, -t_3)$ are all referred to as transpositions.

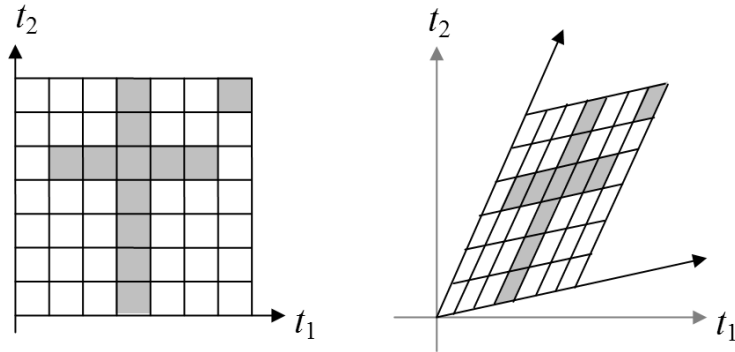


FIGURE 9.8: Mapping of a two dimensional function from coordinates \vec{t} to coordinates $\mathbf{A}\vec{t}$.

9.4.5.1 Transposition.

Negative elements in the \mathbf{A} matrix impose transposition. For the matrix,

$$\mathbf{A} = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix},$$

the t_1 axis is reversed corresponding to a horizontally flipped coordinate system.

9.4.5.2 Scale.

Scaling the unit square, shown at the left of Figure 9.7, is performed by $\mathbf{S}\vec{t}$ where the *scaling matrix* is

$$\mathbf{S} = \begin{bmatrix} \frac{1}{M_1} & 0 \\ 0 & \frac{1}{M_2} \end{bmatrix}. \quad (9.18)$$

The horizontal scaling replaces t_1 by t_1/M_1 . The coordinate $(t_1, t_2) = (1, 0)$ is therefore replaced by $(t_1, t_2) = (M_1, 0)$ thereby effecting a magnification of M_1 in the horizontal direction.

More generally, in N dimensions, multidimensional scaling is performed using

$$\mathbf{S} = \text{diag} \left[\frac{1}{M_1} \frac{1}{M_2} \cdots \frac{1}{M_N} \right] \quad (9.19)$$

where diag denotes a diagonal matrix.

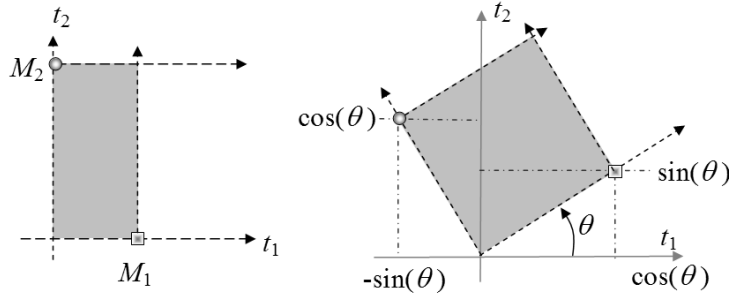


FIGURE 9.9: Illustration in two dimensions of (left) scaling by magnification factors M_1 and M_2 , and (right) counterclockwise rotation by an angle of θ .

9.4.5.3 Rotation.

To rotate a function counterclockwise by an angle of θ , we use the *rotation matrix*

$$\mathbf{R} = \begin{bmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{bmatrix} \quad (9.20)$$

Note that $\mathbf{R}^{-1} = \mathbf{R}^T$.

9.4.5.4 Sequential Combination of Operations.

Care must be taken in sequential application of rotation, scale, transposition and shift operations. One might suppose that a rotation followed by a scale operation would be accomplished by $\mathbf{SR}\vec{t}$. The proper operation is, however, $\mathbf{RS}\vec{t}$. We illustrate with an example.

Example 9.4.3. Sequential Operations. The mechanics of sequential application of linear distortions and shifts is illustrated in Figure 9.10. Beginning with the function $x(\vec{t}) = \Pi(t_1)\Pi(t_2)$ on the left, we desire to generate the function $z(\vec{t})$ on the right. The shaded areas correspond to values of one while unshaded areas are zero.

In the first operation, we rotate the function 45° to form $w(\vec{t}) = x(\mathbf{R}\vec{t})$ where the rotation matrix, \mathbf{R} , uses $\theta = 45^\circ$. Next, to form $y(\vec{t})$, the w function is scaled and

$$\begin{aligned} y(\vec{t}) &= w(\mathbf{S}\vec{t}) \\ &= x(\mathbf{RS}\vec{t}). \end{aligned}$$

Thus, for rotation followed by scale, the proper sequence of matrix operations is **RS**. Lastly, we form

$$\begin{aligned} z(t) &= y(\vec{t} - \vec{\tau}) \\ &= w(\mathbf{S}(\vec{t} - \vec{\tau})) \\ &= x(\mathbf{RS}(\vec{t} - \vec{\tau})). \end{aligned}$$

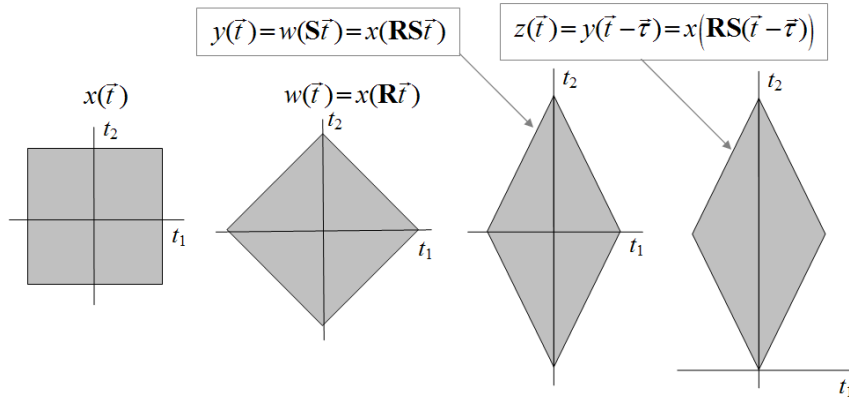


FIGURE 9.10

9.4.5.5 Rotation in Higher Dimensions.

The rotation matrix in (9.20) is for two dimensions. Sequential application of two dimensional rotations in planes, however, can be applied to effect rotations in higher dimensions. An illustration for extension to three dimensions is shown in Figure 9.11. A three dimensional function, $x(\vec{t}) = x(t_1, t_2, t_3)$, is shown in the left hand of the figure. We first rotate counterclockwise in the (t_1, t_2) plane to form $y(\vec{t}) = x(\mathbf{R}_\theta \vec{t})$ where, keeping the t_3 coordinate fixed and, in accordance to the rotation matrix in (9.20),

$$\mathbf{R}_\theta = \begin{bmatrix} \cos(\theta) & \sin(\theta) & 0 \\ -\sin(\theta) & \cos(\theta) & 0 \\ 0 & 0 & 1 \end{bmatrix}.$$

Next, we rotate $y(\vec{t})$ in Figure 9.11 in the (t_3, t_1) plane to form

$$z(\vec{t}) = y(\mathbf{R}_\phi \vec{t})$$

where

$$\mathbf{R}_\phi = \begin{bmatrix} -\sin(\phi) & 0 & \cos(\phi) \\ 0 & 1 & 0 \\ \cos(\phi) & 0 & \sin(\phi) \end{bmatrix}.$$

Therefore, we conclude that $z(\vec{t}) = x(\mathbf{R}\vec{t})$ where

$$\mathbf{R} = \mathbf{R}_\theta \mathbf{R}_\phi = \begin{bmatrix} -\cos(\theta)\sin(\phi) & \sin(\theta) & \cos(\theta)\cos(\phi) \\ \sin(\theta)\sin(\phi) & \cos(\theta) & -\sin(\theta)\cos(\phi) \\ \cos(\phi) & 0 & \sin(\phi) \end{bmatrix}. \quad (9.21)$$

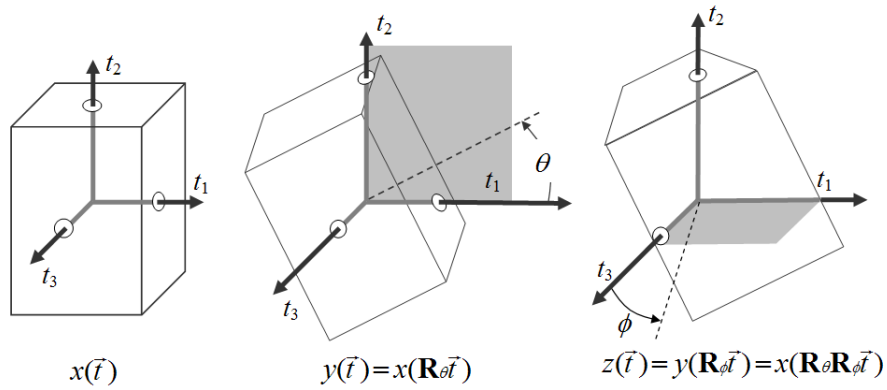


FIGURE 9.11

9.4.5.6 Effects of Rotation, Scale and Transposition on Fourier Transformation.

To determine the effects of rotation and scale on a function's Fourier transform, we evaluate

$$\begin{aligned} x(\mathbf{A}\vec{t}) &\longleftrightarrow \int_{\vec{t}} x(\mathbf{A}\vec{t}) \exp(-j2\pi\vec{u}^T\vec{t}) d\vec{t} \\ &= \frac{1}{|\det \mathbf{A}|} \int_{\vec{\tau}} x(\vec{\tau}) \exp(-j2\pi(\mathbf{A}^{-T}\vec{u})^T\vec{\tau}) d\vec{\tau} \\ &= \frac{X(\mathbf{A}^{-T}\vec{u})}{|\det \mathbf{A}|} \end{aligned} \quad (9.22)$$

where we have made the substitution $\vec{\tau} = \mathbf{A}\vec{t}$ and $|\det \mathbf{A}|$ is the transformation Jacobian. We assume \mathbf{A} is not singular. The superscript $-T$ denotes inverse transposition, *i.e.* $\mathbf{A}^{-T} = (\mathbf{A}^{-1})^T = (\mathbf{A}^T)^{-1}$.

Example 9.4.4. Scaling. For the scaling matrix in (9.18), we conclude

$$x\left(\frac{t_1}{M_1}, \frac{t_2}{M_2}\right) \longleftrightarrow M_1 M_2 X(M_1 u_1, M_2 u_2)$$

More generally, if \mathbf{S} is the diagonal matrix in (9.19), we have

$$x(\mathbf{A}\vec{t}) \longleftrightarrow M_1 M_2 \cdots M_N X(M_1 u_1, M_2 u_2, \dots, M_N u_N)$$

Example 9.4.5. Rotation. For the rotation matrix in (9.20),

$$\mathbf{R}^{-1} = \mathbf{R}^T. \quad (9.23)$$

Therefore,

$$x(\mathbf{R}\vec{t}) \leftrightarrow X(\mathbf{R}\vec{u}) \quad (9.24)$$

and, in two dimensions, rotating a function simply rotates its transform by the same angle. This is also true in higher dimensions.

The rotated square in Figure 9.10 is $w(\vec{t}) = x(\mathbf{R}\vec{t})$ where the rotation angle is 45° . Then, if $x(\vec{t}) = \Pi(t_1)\Pi(t_2) \leftrightarrow \text{sinc}(u_1)\text{sinc}(u_2)$,

$$\begin{aligned} w(\vec{t}) &= x(\mathbf{R}\vec{t}) \\ &\longleftrightarrow X(\mathbf{R}^{-1}\vec{u}) \\ &= X(\mathbf{R}^T\vec{u}) \\ &= X\left(\frac{u_1 - u_2}{\sqrt{2}}, \frac{u_1 + u_2}{\sqrt{2}}\right) \\ &= \text{sinc}\left(\frac{u_1 - u_2}{\sqrt{2}}\right) \text{sinc}\left(\frac{u_1 + u_2}{\sqrt{2}}\right) \end{aligned}$$

Example 9.4.6. Sequential Operation. The rotated square is shown on the right of Figure 9.9, call it $z(\vec{t})$, can be obtained from $x(\vec{t}) = \Pi(t_1)\Pi(t_2)$ by (1) first translating to the first quadrant to form $y(\vec{t}) = x(\vec{t} - \vec{\tau})$ where $\vec{\tau} = [\frac{1}{2} \ \frac{1}{2}]^T$, and then (2) rotating to form $z(\vec{t}) = y(\mathbf{R}\vec{t}) = x(\mathbf{R}\vec{t} - \vec{\tau})$. Applying the shift theorem

$$y(\vec{t}) \leftrightarrow X(\vec{u})e^{-j2\pi\vec{u}^T\vec{\tau}}.$$

Step (2) gives

$$\begin{aligned} z(\vec{t}) &\leftrightarrow Y(\mathbf{R}^T\vec{u}) \\ &= X(\mathbf{R}^T\vec{u})e^{-j2\pi(\mathbf{R}^T\vec{u})^T\vec{\tau}}. \end{aligned}$$

Since

$$\mathbf{R}^T \vec{u} = \begin{bmatrix} u_1 \cos(\theta) - u_2 \sin(\theta) \\ u_1 \sin(\theta) - u_2 \cos(\theta) \end{bmatrix},$$

and

$$(\mathbf{R}^T \vec{u})^T \vec{\tau} = [u_1 \cos(\theta) - u_2 \sin(\theta)] \tau_1 + [u_1 \sin(\theta) - u_2 \cos(\theta)] \tau_2$$

then, since $X(\vec{u}) = \text{sinc}(u_1)\text{sinc}(u_2)$, we conclude

$$\begin{aligned} Z(\vec{u}) &= \text{sinc}(u_1 \cos(\theta) - u_2 \sin(\theta)) \text{sinc}(u_1 \sin(\theta) - u_2 \cos(\theta)) \\ &\quad \times \exp(-j\pi \{(u_1 (\cos(\theta) + \sin(\theta)) + u_2 (\cos(\theta) - \sin(\theta)))\}) \end{aligned} \quad (9.25)$$

The results of the above examples illustrate visualization of the effects of rotation and scaling on a function's transform. Rotation in the time domain corresponds to an equivalent rotation in the transform domain whereas, for scaling, a compression in one dimension in the time domain is countered by an expansion along the corresponding frequency dimension.

9.4.6 FOURIER TRANSFORMATION OF CIRCULARLY SYMMETRIC FUNCTIONS

A function is said to be *circularly symmetric* or, in higher dimensions, *spherically symmetric*, if

$$x(\vec{t}) = f(r) \quad (9.26)$$

where

$$r = \|\vec{t}\| = \sqrt{\vec{t}^T \vec{t}}. \quad (9.27)$$

That is, the multidimensional function varies only with the radial variable, r . An illustration in two dimensions is in Figure 9.12.

The two dimensional polar equivalent of the multidimensional Fourier transform in (9.9) can be obtained by the variable substitutions

$$t_1 = r \cos(\theta); \quad t_2 = r \sin(\theta)$$

$$dt_1 dt_2 = r dr d\theta$$

and the polar frequency coordinates, (ρ, ϕ) , related by

$$u_1 = \rho \cos(\phi); \quad u_2 = \rho \sin(\phi). \quad (9.28)$$

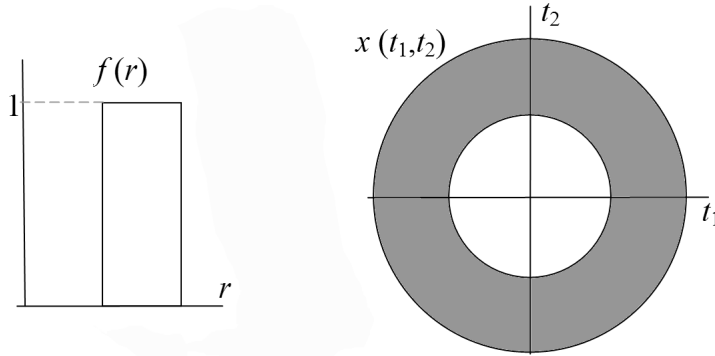


FIGURE 9.12: On the left is the one dimensional function $f(r) = \Pi(r - \frac{3}{2})$. The annulus $x(t_1, t_2) = f(\|\vec{t}\|)$ is shown on the right.

We will interchangeably write $r = \|\vec{t}\|$ and $\rho = \|\vec{u}\|$. It follows that

$$x(\vec{t}) = f(r) \longleftrightarrow \int_{\theta=0}^{2\pi} \int_{r=0}^{\infty} f(r) \exp(j2\pi r \rho \cos(\theta - \phi)) r dr d\theta$$

where we have used a trigonometric identity. Note that the integrand in θ is a periodic function of θ with period of 2π . Since the integral over any period of a periodic function independent of the the starting point of the integration,

$$x(\vec{t}) \longleftrightarrow \int_{\theta=0}^{2\pi} \int_{r=0}^{\infty} f(r) \exp(j2\pi r \rho \cos(\theta)) r dr d\theta. \tag{9.29}$$

From this expression, we see the two dimensional Fourier transform of a circularly symmetric function is also circularly symmetric, *i.e.* (9.29) is not a function of ϕ . Hence, we can write the two dimensional Fourier transform property

$$x(\vec{t}) = f(r) \longleftrightarrow X(\vec{u}) = F(\rho). \tag{9.30}$$

A useful Bessel function identity here is⁷

$$J_n(z) = \frac{1}{2\pi} \int_{-\pi}^{\pi} e^{jnt} e^{jz \sin(t)} dt. \tag{9.31}$$

Application of the $n = 0$ case to (9.29) gives our desired result for the

⁷This integral is that used to find the Fourier series coefficients of a periodic function, in this case $e^{jz \sin(t)}$ with period 2π

transform for two dimensional circularly symmetric functions in (9.30) as

$$f(r) \longleftrightarrow F(\rho) = 2\pi \int_{r=0}^{\infty} r f(r) J_0(2\pi r \rho) dr. \quad (9.32)$$

This relation is named a *Fourier-Bessel* or (zeroth order) *Hankel* transforms. The transform is commonly written as

$$\mathcal{H}f(r) = F(\rho) \quad (9.33)$$

where \mathcal{H} is the Hankel transform operator.

In summary, given a circularly symmetric function, $f(r)$, we can compute the two dimensional Fourier transform using (9.9) and evaluating

$$\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f\left(\sqrt{t_1^2 + t_2^2}\right) e^{-j2\pi(u_1 t_1 + u_2 t_2)} dt_1 dt_2$$

or we can use the Hankel transform in (9.32). The results will be the same. Use of the Hankel transform is usually more straightforward. An exception is the Gaussian in Exercise 9.14(a).

Hankel transform theorems are the topics of Exercise 9.13.

9.4.6.1 The Two Dimensional Fourier Transform of a Circle

Consider the unit radius circle

$$f(r) = \Pi\left(\frac{r}{2}\right). \quad (9.34)$$

Substituting into (9.32) gives

$$F(\rho) = 2\pi \int_0^1 r J_0(2\pi r \rho) dr$$

Since

$$\frac{d}{d\alpha} \alpha J_1(\alpha) = \alpha J_0(\alpha)$$

we conclude that

$$F(\rho) = 2 \text{jinc}(\rho) \quad (9.35)$$

A plot of $F(\rho)$ is in Figures 9.13.

9.4.6.2 Generalization to Higher Dimensions

In N dimensions, spherically symmetric functions still obey (9.26) and (9.27). The N dimensional Fourier transform of $x(\vec{t}) = f(r)$ is spherically symmetric with radial variable $\rho = \|\vec{u}\|$. Hence, in N dimensions,

$$x(\vec{t}) = f(r) \longleftrightarrow X(\vec{u}) = F(\rho).$$

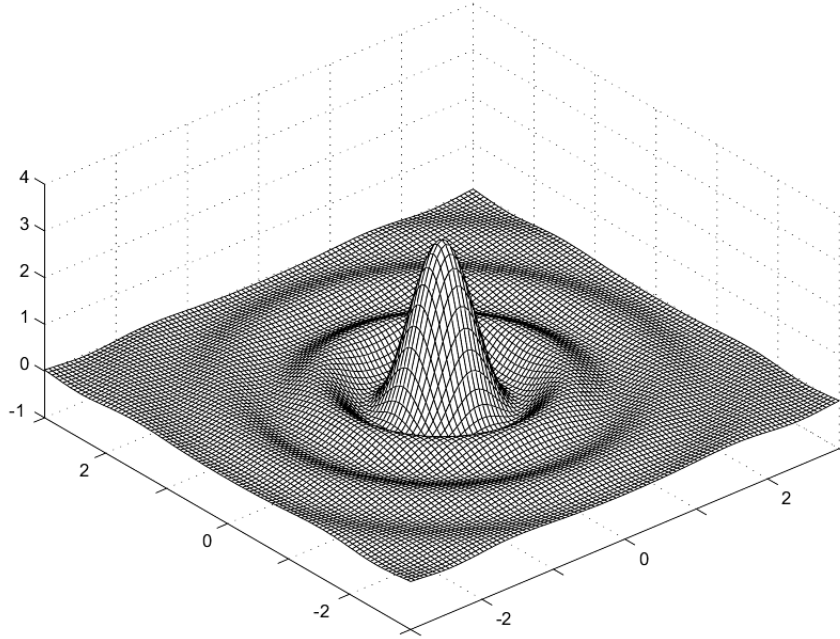


FIGURE 9.13: A plot of $2 \operatorname{jinc}(\rho)$. An optically generated jinc is shown in Figure 15.19.

In lieu of computing the N dimensional transform in (9.5), we can evaluate the Hankel transform generalized to N dimensions [165].

$$F(\rho) = \frac{2\pi}{\rho^{\frac{N}{2}-1}} \int_0^\infty f(r) r^{\frac{N}{2}} J_{\frac{N}{2}-1}(2\pi\rho r) dr. \quad (9.36)$$

9.4.6.3 Polar Representation of Two Dimensional Functions that are Not Circularly Symmetric

Any two dimensional function can be expressed in polar coordinates as $x(r, \theta)$. The two dimensional function is periodic in θ with a period of 2π and can therefore be represented as a Fourier series

$$x(r, \theta) = \sum_{n=-\infty}^{\infty} c_n(r) e^{jn\theta} \quad (9.37)$$

where

$$c_n(r) = \frac{1}{2\pi} \int_0^{2\pi} x(r, \theta) e^{-jn\theta} d\theta \quad (9.38)$$

are referred to as *circular harmonics*.

As in the circularly symmetric case, we express the two dimensional Fourier transform in (9.5) in polar form. The result is

$$X(\rho, \phi) = \int_{\theta=0}^{2\pi} \int_{r=0}^{\infty} x(r, \theta) \exp(j2\pi r \rho \cos(\theta - \phi)) r dr d\theta. \quad (9.39)$$

Substituting the circular harmonic expansion in (9.37) and using the Bessel function identity in (9.31), we obtain after some manipulation,

$$X(\rho, \phi) = \sum_{n=-\infty}^{\infty} j^n e^{jn\phi} \mathcal{H}_n[c_n(r)] \quad (9.40)$$

where the n th order Hankel transform is defined by

$$\mathcal{H}_n[f(r)] = 2\pi \int_0^{\infty} r f(r) J_n(2\pi r \rho) dr \quad (9.41)$$

Note, in particular, that (9.40) is a polar Fourier series of the spectrum of $X(\rho, \phi)$ with circular harmonics $(-j)^n \mathcal{H}_n[c_n(r)]$. The n th order Hankel transform of an image's n th circular harmonic therefore gives the n th circular harmonic of the image's two dimensional Fourier transform.

The special case of the zeroth order Hankel in (9.33) is $\mathcal{H}_0 = \mathcal{H}$. Indeed, the circularly symmetric Fourier-Bessel transform in (9.33) is a special case of the nonsymmetric transform in (9.40). This follows from the observation that, for circularly symmetric functions, the spherical harmonics are such that

$$c_n(r) = f(r) \delta[n].$$

There are no circular harmonics except for the zero frequency component $n = 0$.

9.5 Characterization of Signals from their Tomographic Projections

In tomography, information of an image's *tomographic projections* is used to reconstruct the image. The mathematics for doing this from planar projections using the inverse Radon transform is the topic of this section.

9.5.1 THE ABEL TRANSFORM AND ITS INVERSE

An illustration of the tomographic projection of a circularly symmetric object, $f(r)$, is in Figure 9.14. For each fixed t_2 , the area of the one dimensional slice as a function of t_2 is computed. The result is the tomographic projection, $p(t_2)$. Specifically,

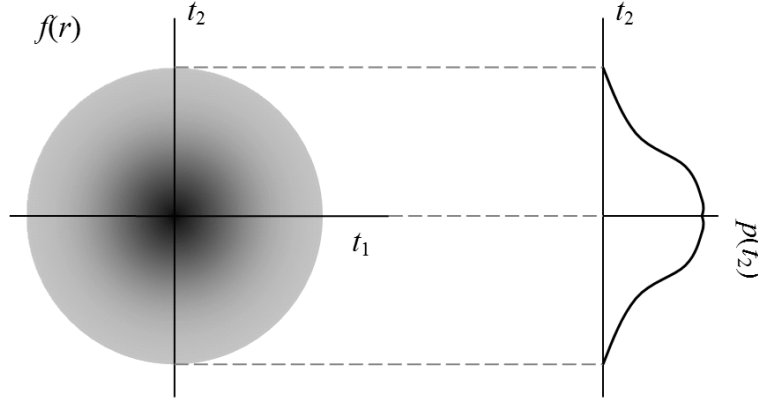


FIGURE 9.14: The Abel transform, $p(t_2)$, is the projection of a circularly symmetric function, $f(r)$.

$$\begin{aligned} p(t_2) &= \int_{-\infty}^{\infty} f(r) dt_1 \\ &= 2 \int_0^{\infty} f(r) dt_1 \end{aligned}$$

where, in the second step, we have recognized that the integrand is an even function. To change the integration to a function of r , we make the variable substitution

$$t_1 = \sqrt{r^2 - t_2^2} \text{ for } r \geq t_2 \rightarrow dt_1 = \frac{r dr}{\sqrt{r^2 - t_2^2}}.$$

Then, abandoning the subscript on t_2 , we have

$$p(t) = 2 \int_{r=t}^{\infty} \frac{f(r) dr}{\sqrt{r^2 - t^2}} \quad (9.42)$$

This, the *Abel transform*, is simply the tomographic projection of a circularly symmetric function. The inverse problem is finding the function, $f(r)$, from its tomographic projection, $p(t)$. This is the *inverse Abel transform*.

To invert the Abel transform in (9.42), we will first massage the forward Abel transform into a convolution integral [164]. The first step is to explicitly place the the integration limits in the integrand as a unit step

$$p(t) = 2 \int_{-\infty}^{\infty} \frac{f(r)\mu(r-t)dr}{\sqrt{r^2-t^2}}.$$

Making the variable substitutions

$$\rho = r^2 \rightarrow r = \sqrt{\rho} \rightarrow dr = \frac{d\rho}{2\sqrt{\rho}} \quad (9.43)$$

$$\tau = t^2 \rightarrow t = \sqrt{\tau}$$

Since $\mu(\sqrt{\rho} - \sqrt{\tau}) = \mu(\rho - \tau)$, the result of the substitution is

$$\begin{aligned} p(\sqrt{\tau}) &= 2 \int_{-\infty}^{\infty} \frac{f(\sqrt{\rho})\sqrt{\rho}\mu(\rho-\tau)}{\sqrt{\rho-\tau}} \frac{d\rho}{2\sqrt{\rho}} \\ &= \int_{-\infty}^{\infty} \frac{\mu(\rho-\tau)}{\sqrt{\rho-\tau}} f(\sqrt{\rho}) d\rho. \end{aligned}$$

We have therefore expressed the Abel transform as the convolution

$$p(\sqrt{\tau}) = \frac{\mu(-\tau)}{\sqrt{-\tau}} * f(\sqrt{\tau}). \quad (9.44)$$

We will find it useful to use the variable ρ in lieu of τ in this convolution.

$$p(\sqrt{\rho}) = \frac{\mu(-\rho)}{\sqrt{-\rho}} * f(\sqrt{\rho}). \quad (9.45)$$

Let \mathcal{F} denote the Fourier transform operator that maps the variable ρ into the frequency variable, u . From the Fourier transforms listed in Table 2.4, we find

$$\rho^{-1/2}\mu(\rho) \longleftrightarrow (j2u)^{-1/2}.$$

Imposing the transpose theorem (see Table 2.3), we have

$$(-\rho)^{-1/2}\mu(-\rho) \leftrightarrow (-j2u)^{-1/2} \quad (9.46)$$

and, applying the convolution theorem, (9.45) becomes

$$\mathcal{F}[p(\sqrt{\rho})] = (-j2u)^{-1/2}\mathcal{F}[f(\sqrt{\rho})].$$

Multiplying both sides by $j2\pi u$ and applying the derivative theorem gives

$$\mathcal{F}\left[\frac{d}{d\rho}p(\sqrt{\rho})\right] = -\pi\sqrt{-j2u}\mathcal{F}[f(\sqrt{\rho})].$$

Solving gives

$$\mathcal{F}[f(\sqrt{\rho})] = -\frac{1}{\pi}(-j2u)^{-1/2}\mathcal{F}\left[\frac{d}{d\rho}p(\sqrt{\rho})\right].$$

Inverse transforming and again using (9.46) gives

$$f(\sqrt{\rho}) = -\frac{1}{\pi}\frac{\mu(-\rho)}{\sqrt{-\rho}} * \frac{d}{d\rho}p(\sqrt{\rho}). \quad (9.47)$$

From the chain rule of differentiation,

$$\frac{d}{d\rho}p(\sqrt{\rho}) = \frac{1}{2\sqrt{\rho}}p'(\sqrt{\rho}),$$

and the convolution can be written as

$$f(\sqrt{\rho}) = -\frac{1}{2\pi}\int_{-\infty}^{\infty}\frac{\mu(\tau-\rho)}{\sqrt{\tau(\tau-\rho)}}p'(\sqrt{\tau})d\tau$$

To make this expression in terms of its original variables, we apply the substitutions in (9.43). Since $d\tau = 2tdt$ and $\mu(t^2 - \rho^2) = \mu(t - \rho)$, we obtain the inverse Abel transform.

$$f(r) = -\frac{1}{\pi}\int_{t=r}^{\infty}\frac{p'(t)dt}{\sqrt{t^2-r^2}}. \quad (9.48)$$

This is the inverse Abel transform. Equivalently, integrating by parts gives

$$f(r) = -\frac{1}{\pi}\int_{t=r}^{\infty}\sqrt{t^2-r^2}\frac{d}{dt}\left(\frac{p'(t)}{t}\right)dt. \quad (9.49)$$

9.5.1.1 The Abel Transform in Higher Dimensions

To extend the Abel transform to higher dimensions, define the radial variable $r_N = \|\vec{t}_N\|$ where $\vec{t}_N = [t_1 \ t_2 \ t_3 \ \cdots \ t_N]^T$. The projection of the function $f_N(r_N)$ to one dimension is

$$f_1(r_1) = \int_{t_2} \int_{t_3} \int_{t_4} \cdots \int_{t_N} f_N(r_N) dt_N \cdots dt_4 dt_3 dt_2. \quad (9.50)$$

This integration can be done in stages, the n th of which is

$$\begin{aligned} f_{n-1}(r_{n-1}) &= \int_{t_n} f_n(r_n) dt_n \\ &= \int_{t_n} f_n\left(\sqrt{r_{n-1}^2 + t_n^2}\right) dt_n \end{aligned}$$

Clearly, $f_{n-1}(r_{n-1})$ is the Abel transform of $f_n(r_n)$. Multidimensional Abel transforms can therefore be performed as sequential one dimensional Abel transforms. The same is true for the inverse Abel transform.

9.5.2 THE CENTRAL SLICE THEOREM

The *central slice theorem* says that the one dimensional Fourier transform of a tomographic projection of a two dimensional function is equal to a slice of the function's two dimensional Fourier transform along a line. Consequently, knowledge of all projections at all angles suffices to fill in all values in the frequency plane. Since the Fourier transform of the image is known, the image is thus totally defined by its projections. This property, illustrated in Figure 9.15, will now be derived.

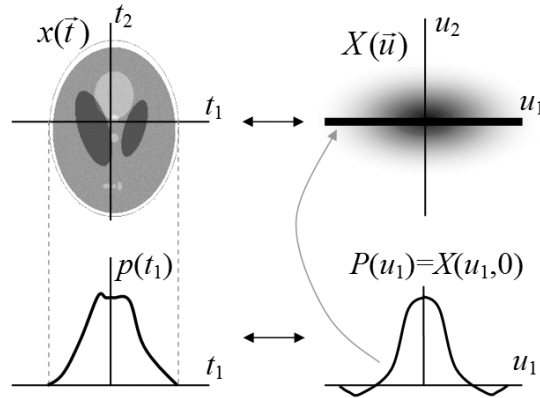


FIGURE 9.15: Illustration of the central slice theorem.

The projection, $p(t_1)$, in Figure 9.15 is obtained by vertical line integrals of the image $x(\vec{t})$. Thus

$$p(t_1) = \int_{-\infty}^{\infty} x(t_1, t_2) dt_2.$$

The one dimensional Fourier transform of the projection is

$$\begin{aligned} P(u_1) &= \int_{-\infty}^{\infty} p(t_1) e^{-j2\pi u_1 t_1} dt_1 \\ &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} x(t_1, t_2) e^{-j2\pi u_1 t_1} dt_1 dt_2 \end{aligned} \tag{9.51}$$

The two dimensional Fourier transform of the image is

$$X(u_1, u_2) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} x(t_1, t_2) e^{-j2\pi(u_1 t_1 + u_2 t_2)} dt_1 dt_2.$$

Comparing with (9.51) yields the central slice theorem.

$$X(u_1, 0) = P(u_1).$$

Thus, as illustrated in Figure 9.15, the Fourier transform of the projection is equal to the slice of X along the u_1 axis.

Information about X along the u_2 axis is obtained by Fourier transforming a horizontal projection of the image. To find X along a 45° line, we Fourier transform the image projection at a 45° angle. The value of X at and point (u_1, u_2) can therefore be obtained by Fourier transforming an appropriate projection. The central slice theorem clearly illustrates sufficient information exists in the tomographic projections of an image to reconstruct the image.

9.5.3 THE RADON TRANSFORM AND ITS INVERSE

The central slice theorem convinces us that an image can be reconstructed from its projections. The inverse Radon transform gives us the algorithm to do so.

Geometry illustrating the Radon transform is in Figure 9.16. As was the case in Figure 9.15, we perform a projection except the image is now rotated clockwise by an angle of θ . Recall, from (9.24), rotation of an image in two dimensions is equivalent to rotating its Fourier transform by the same angle. Let the projection parallel to t_2 be

$$p_\theta(t_1) = \int_{-\infty}^{\infty} x(\mathbf{R}_\theta \vec{t}) dt_2. \quad (9.52)$$

This mapping of the two dimensional image, $x(\vec{t})$, to the two dimensional function, $p_\theta(t)$ is the Radon transform. An image and its Radon transform are shown in Figure 9.17. The reconstruction problem is finding the two dimensional image from its projections. This is the inverse Radon transform.

The Fourier transform, $P_\theta(u_1)$, is, by the central slice theorem, equal to the horizontal slice on the Fourier transform plane. Rotating back to the original coordinate system, shown on the rightmost figure in Figure 9.16, we find that

$$P_\theta(u_1) = X(u_1 \cos(\theta), u_1 \sin(\theta)). \quad (9.53)$$

Note

$$\begin{aligned} P_{\phi+\pi}(\rho) &= X(\rho \cos(\theta + \pi), \rho \sin(\theta + \pi)) \\ &= X(-\rho \cos(\theta), -\rho \sin(\theta)) \\ &= P_\phi(-\rho). \end{aligned} \quad (9.54)$$

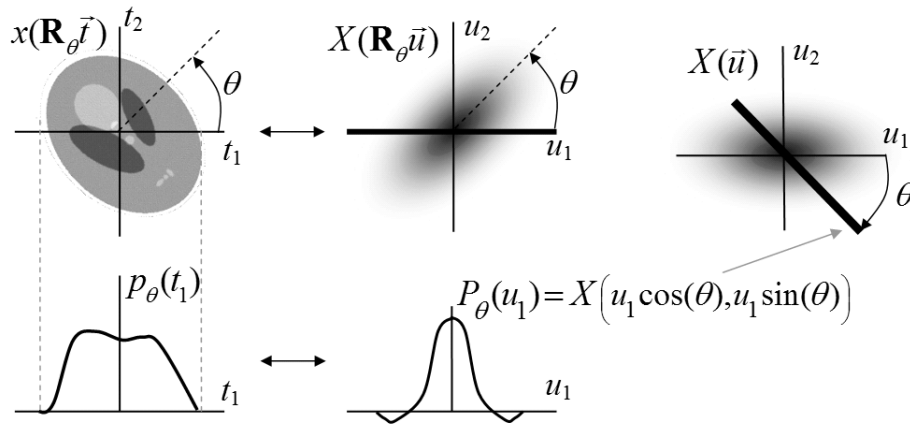


FIGURE 9.16: Illustration of the geometry behind the Radon transform.

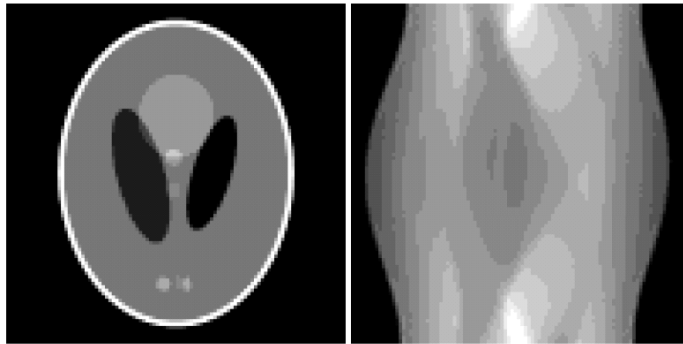


FIGURE 9.17: An image (left - the Shepp-Logan phantom) and its Radon transform.

Consider, then, the inverse Fourier transform using the polar coordinates in (9.28).

$$x(t_1, t_2) = \int_{\phi=0}^{2\pi} \int_{\rho=0}^{\infty} X(\rho \cos(\phi), \rho \sin(\phi)) e^{-j2\pi\rho(t_1 \cos(\phi) + t_2 \sin(\phi))} \rho d\rho d\phi.$$

Substitute (9.53),

$$\begin{aligned}
 x(t_1, t_2) &= \int_{\phi=0}^{2\pi} \int_{\rho=0}^{\infty} P_{\phi}(\rho) e^{-j2\pi\rho(t_1 \cos(\phi) + t_2 \sin(\phi))} \rho d\rho d\phi \\
 &= \left[\int_{\phi=0}^{\pi} + \int_{\phi=\pi}^{2\pi} \right] \int_{\rho=0}^{\infty} P_{\phi}(\rho) e^{-j2\pi\rho(t_1 \cos(\phi) + t_2 \sin(\phi))} \rho d\rho d\phi.
 \end{aligned} \tag{9.55}$$

Using (9.54) applied to the integral from $\phi = \pi$ to π gives

$$\begin{aligned}
 &\int_{\phi=\pi}^{2\pi} \int_{\rho=0}^{\infty} P_{\phi}(\rho) e^{-j2\pi\rho(t_1 \cos(\phi) + t_2 \sin(\phi))} \rho d\rho d\phi \\
 &= \int_{\phi=0}^{\pi} \int_{\rho=0}^{\infty} P_{\phi}(-\rho) e^{-j2\pi\rho(t_1 \cos(\phi+\pi) + t_2 \sin(\phi+\pi))} \rho d\rho d\phi \\
 &= \int_{\phi=0}^{\pi} \int_{\rho=0}^{\infty} P_{\phi}(-\rho) e^{j2\pi\rho(t_1 \cos(\phi) + t_2 \sin(\phi))} \rho d\rho d\phi \\
 &= \int_{\phi=0}^{\pi} \int_{\rho=-\infty}^0 P_{\phi}(\rho) e^{-j2\pi\rho(t_1 \cos(\phi) + t_2 \sin(\phi))} (-\rho) d\rho d\phi.
 \end{aligned}$$

Then (9.55) becomes

$$\begin{aligned}
 x(t_1, t_2) &= \int_{\phi=0}^{\pi} \int_{\rho=0}^{\infty} P_{\phi}(\rho) e^{-j2\pi\rho(t_1 \cos(\phi) + t_2 \sin(\phi))} \rho d\rho d\phi \\
 &\quad + \int_{\phi=0}^{\pi} \int_{\rho=-\infty}^0 P_{\phi}(\rho) e^{-j2\pi\rho(t_1 \cos(\phi) + t_2 \sin(\phi))} (-\rho) d\rho d\phi \\
 &= \int_{\phi=0}^{\pi} \left[\int_{\rho=-\infty}^{\infty} |\rho| P_{\phi}(\rho) e^{-j2\pi\rho(t_1 \cos(\phi) + t_2 \sin(\phi))} d\rho \right] d\phi
 \end{aligned} \tag{9.56}$$

Define the filtered projection by the Fourier transform pair

$$\hat{p}(t) \leftrightarrow |u| P_{\phi}(u) \tag{9.57}$$

where

$$p_{\phi}(t) \leftrightarrow P_{\phi}(u).$$

The function $\hat{p}(t)$ is therefore obtained by passing the projection through a filter with a frequency response of $|u|$. It is therefore appropriately dubbed a *filtered projection*. Equation (9.56) can be expressed in terms of the filtered projection.

$$x(t_1, t_2) = \int_{\phi=0}^{\pi} \hat{p}(t_1 \cos(\phi) + t_2 \sin(\phi)) d\phi. \tag{9.58}$$

This is the inverse Radon transform.

Since

$$|u| = \frac{\text{sgn}(u)(j2\pi u)}{j2\pi},$$

and

$$\frac{j}{\pi t} \leftrightarrow \text{sgn}(u),$$

the filtered projection in (9.57) can then be expressed as the convolution

$$\hat{p}_\phi(t) = \frac{1}{2\pi^2 t} * \frac{dp_\phi(t)}{dt}.$$

Equivalently, in terms of the Hilbert transform, the filtered projection can be written as

$$\hat{p}_\phi(t) = -\frac{1}{2\pi} \mathcal{H} \left(\frac{dp_\phi(t)}{dt} \right) = -\frac{1}{2\pi} \frac{d}{dt} \mathcal{H} p_\phi(t).$$

The inverse Radon transform in (9.58) requires knowledge of projections at all angles. In practice, only a finite number of projections is known and we approximate (9.58) by N projections.

$$x(t_1, t_2) \approx \sum_{n=0}^{N-1} \hat{p}(t_1 \cos(\phi_n) + t_2 \sin(\phi_n)) \Delta\phi, \quad (9.59)$$

where $\phi_n = n\Delta\phi$ and $\Delta\phi = \pi/N$. Each projection is filtered and smeared back into two dimensions along the angle where the original projection was obtained. This process is referred to as *back projection*. All of the back projected filtered projections are summed to obtain an approximation to the original image. The reconstruction process is appropriately termed *filtered back projection*.

Tomography variations and modelling are developed extensively beyond the introductory treatment given here [774].

9.6 Fourier Series

Multidimensional periodic functions can be expanded in a multidimensional generalization of the Fourier series. First, we must establish some formality for characterizing multidimensional periodicity.

9.6.1 MULTIDIMENSIONAL PERIODICITY

The geometry of multidimensional periodicity in N dimensions can be dictated by N *periodicity vectors*, $\{\vec{p}_n | 1 \leq n \leq N\}$ that map the set of all N dimensional vector of integers, \vec{m} , to a grid of points. This is illustrated in two dimensions in Figure 9.18 for the vectors $\vec{p}_1 = [1, 1]^T$ and $\vec{p}_2 = [2, 0]^T$. The integer vector $\vec{m}_1 = [2, -1]^T$, marked (2,-1) in Figure 9.18, corresponds

to the point $\vec{t} = 2\vec{p}_1 - \vec{p}_2$. Likewise, each of the points in Figure 9.18 is assigned a vector of integers in accordance to the the multiplicity of times each vector contributes to the point.

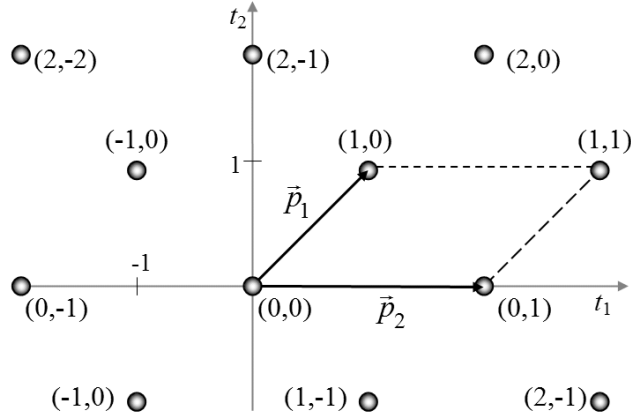


FIGURE 9.18: Illustration of how periodicity vectors generate a grid of points such that each point is assigned a vector of integers.

The matrix comprised of the columns equal to the periodicity vector,

$$\mathbf{P} = [\vec{p}_1 | \vec{p}_2 | \cdots | \vec{p}_N],$$

is referred to as the *periodicity matrix*. For the example in Figure 9.18, the periodicity matrix is

$$\mathbf{P} = \begin{bmatrix} 1 & 2 \\ 1 & 0 \end{bmatrix}. \quad (9.60)$$

Requiring that the \vec{p}_n 's not be collinear is equivalent to requiring that \mathbf{P} not be singular ($\det \mathbf{P} \neq 0$). The set of all points can be written as

$$\{\mathbf{P}\vec{m} | \vec{m} = \text{all vectors of integers}\}.$$

A given replication geometry does not have a unique periodicity matrix. Besides the periodicity vectors shown in Figure 9.18, any of the periodicity vector pairs in Figure 9.19 will generate the same replication geometries. The \mathbf{P} vector's in this figure are

$$\mathbf{P}_1 = \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix}; \quad \mathbf{P}_2 = \begin{bmatrix} 2 & -1 \\ 0 & 1 \end{bmatrix}$$

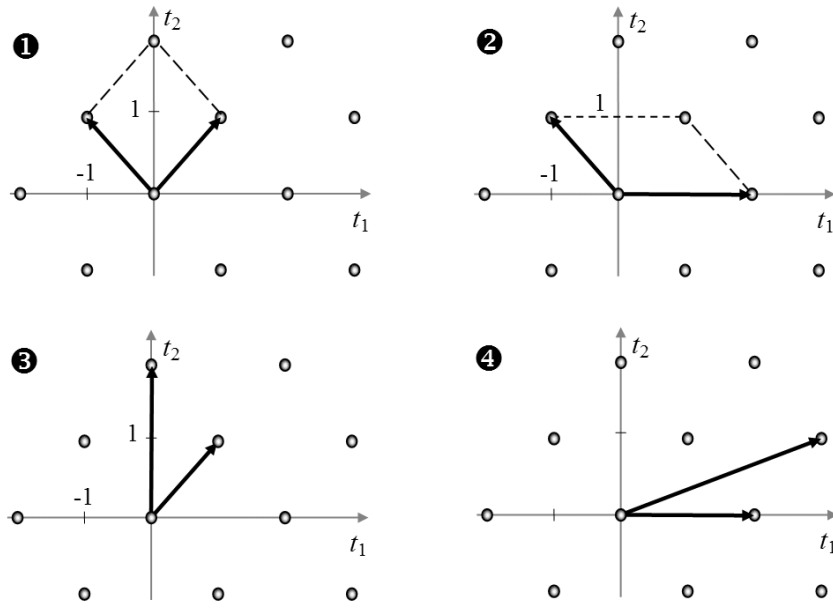


FIGURE 9.19

$$\mathbf{P}_3 = \begin{bmatrix} 1 & 0 \\ 1 & 2 \end{bmatrix}; \quad \mathbf{P}_4 = \begin{bmatrix} 2 & 3 \\ 0 & 1 \end{bmatrix} \tag{9.61}$$

The area, T , of the multidimensional parallelogram defined by periodicity vectors is $T = |\det \mathbf{P}|$. For the example in Figure 9.18, evaluating the parallelogram, and computing the magnitude of the determinate of (9.60), both yield an area of $T = 2$. This is also the area of all the parallelograms in Figure 9.19 as defined by the periodicity matrices. The determinants of the four matrices in (9.61) is likewise, in each case, equal to 2.

Definition 9.6.1. Multidimensional Periodicity. An N dimensional function, $S(\vec{u})$, is said to be periodic if there exists a set of N non-collinear vectors, $\{\vec{p}_n | 1 \leq n \leq N\}$, such that, for all \vec{u} ,

$$S(\vec{u}) = S(\vec{u} - \vec{p}_1) = S(\vec{u} - \vec{p}_2) = \dots = S(\vec{u} - \vec{p}_N). \tag{9.62}$$

Alternately, if

$$S(\vec{u}) = S(\vec{u} - \mathbf{P}\vec{m})$$

for all vectors of integers, \vec{m} , the function is periodic.

A periodic $N = 2$ signal with the periodicity matrix in (9.60) is shown in Figure 9.20.

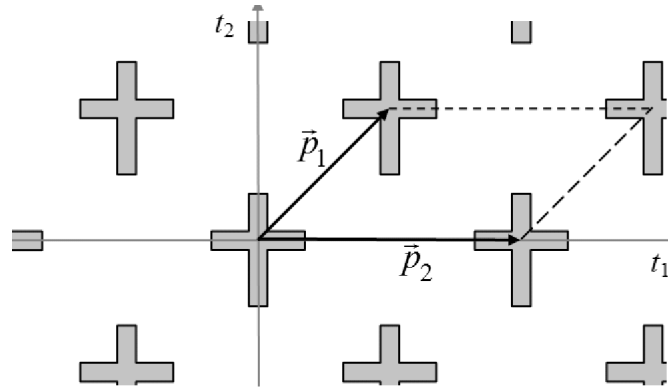


FIGURE 9.20: A periodic function in two dimensions with the periodicity matrix in (9.60). The function is one inside the shaded area and it otherwise zero.

The concept of a *period* is not as straightforward as in one dimension since we now must deal with geometrical forms rather than with simple intervals. A *tile* is any region that, when replicated in accordance with the periodicity matrix, will fill the entire space without gaps. Parallelograms defined by the periodicity vectors always generates a tile. The example, illustrated in Figure 9.21 for the two dimensional periodic replication of crosses in Figure 9.20, generalizes straightforwardly into higher dimensions. Rectangular and hexagonal tiles for the same periodic are shown in Figures 9.22 and 9.23. Tiles, as illustrated in Figure 9.24, can even be disjoint. For a given periodicity matrix, the choices for tiles shapes is endless. As we will shortly show, however, all tiles share the property of equal area.⁸

Note that there exists one replication point per tile. The number of periods per unit area, T , is thus equal to the area of a cell which can be calculated from the parallelogram configuration as

$$T = |\det \mathbf{P}|$$

⁸In this chapter, area means, in general, multidimensional area, *e.g.*, for $N = 3$, volume.

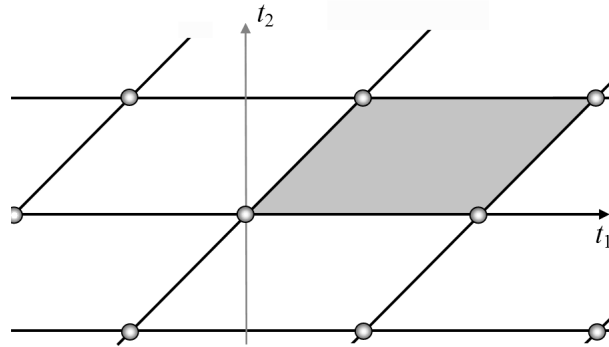


FIGURE 9.21: Completing the parallelogram using the periodicity vectors as legs always generates a tile. The shaded parallelogram is a tile for the periodic replication of crosses in Figure 9.20.

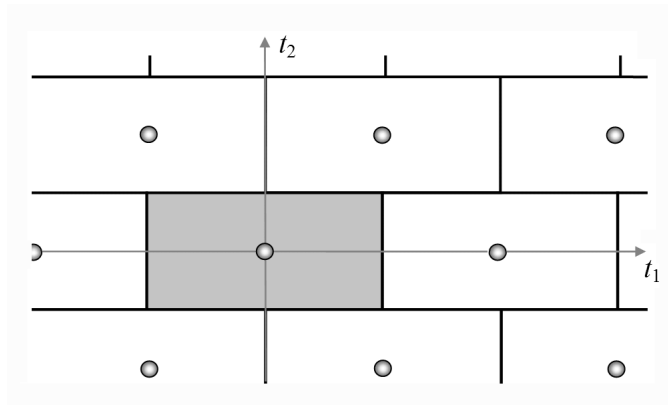


FIGURE 9.22: The shaded rectangle is a tile for the periodic replication of crosses in Figure 9.20.

The periodicity in Figure 9.21, for example, has an area of 2 units.

9.6.2 THE MULTIDIMENSIONAL FOURIER SERIES EXPANSION

In this section, we derive the Fourier series for a periodic function, $S(\vec{u})$, with given periodicity matrix \mathbf{P} . The periodic function will be assumed to exist in the \vec{u} domain for reasons that will become obvious shortly. First,

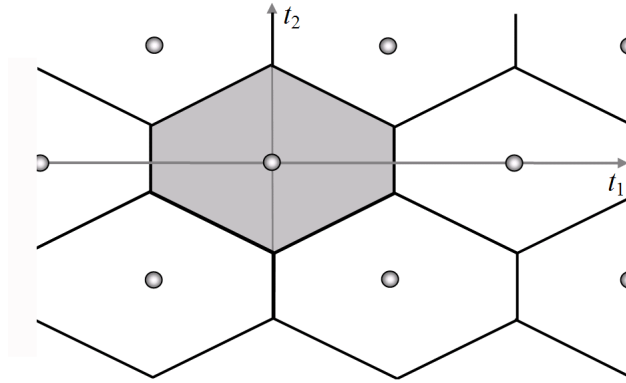


FIGURE 9.23: The shaded hexagon is a tile for the periodic replication of crosses in Figure 9.20.

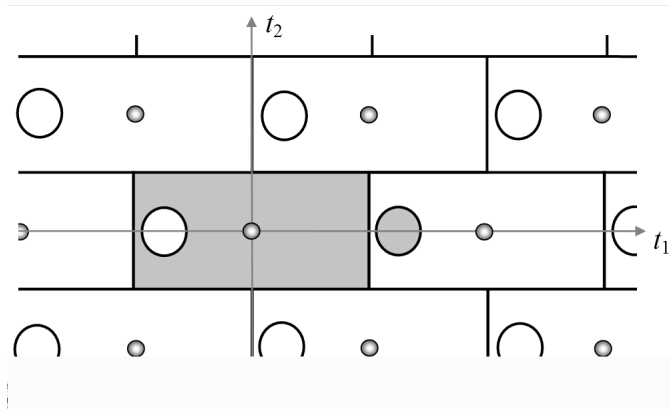


FIGURE 9.24: The shaded area, a rectangle minus the circle plus the circle in the adjacent rectangle, is a tile for the periodic replication of crosses in Figure 9.20.

we establish the following.

Theorem 9.6.1. Multidimensional Comb Lemma.

$$\sum_{\vec{m}} \delta(\vec{t} - \mathbf{Q}\vec{m}) \leftrightarrow |\det \mathbf{P}| \sum_{\vec{m}} \delta(\vec{u} - \mathbf{P}\vec{m}) \tag{9.63}$$

where

$$\mathbf{Q}^T = \mathbf{P}^{-1} \tag{9.64}$$

and the multidimensional Dirac delta is

$$\delta(\vec{t}) = \delta(t_1)\delta(t_2) \cdots \delta(t_N)$$

Proof. If we define

$$\lambda(\vec{t}) = \sum_{\vec{m}} \delta(\vec{t} - \mathbf{Q}\vec{m})$$

then

$$\lambda(\mathbf{Q}\vec{t}) = \frac{\sum_{\vec{m}} \delta(\vec{t} - \vec{m})}{|\det \mathbf{Q}|} = |\det \mathbf{P}| \prod_{n=1}^N \text{comb}(t_n)$$

where we have used the identities

$$|\det \mathbf{P}| = \frac{1}{|\det \mathbf{Q}|}$$

and

$$\delta(\mathbf{A}\vec{t}) = \frac{\delta(\vec{t})}{|\det \mathbf{A}|}. \quad (9.65)$$

Using the last entry in Table 2.4 and the separability theorem, we conclude that

$$\lambda(\mathbf{Q}\vec{t}) \leftrightarrow |\det \mathbf{P}| \prod_{n=1}^N \text{comb}(u_n) = |\det \mathbf{P}| \sum_{\vec{m}} \delta(\vec{u} - \vec{m})$$

Using the rotation and scale theorem, we find that

$$\lambda(\vec{t}) \leftrightarrow \sum_{\vec{m}} \delta(\mathbf{Q}^T \vec{u} - \vec{m})$$

from which (9.63) immediately follows. \square

Using (9.63), we can now show that a periodic function, $S(\vec{u})$ with periodicity matrix \mathbf{P} can be expressed via the Fourier series expansion

$$S(\vec{u}) = \sum_{\vec{m}} c[\vec{m}] \exp(-j2\pi \vec{u}^T \mathbf{Q}\vec{m}) \quad (9.66)$$

where the Fourier coefficients are

$$c[\vec{m}] = |\det \mathbf{Q}| \int_{\vec{u} \in \mathcal{C}} S(\vec{u}) \exp(j2\pi \vec{u}^T \mathbf{Q}\vec{m}) d\vec{u} \quad (9.67)$$

and \mathcal{C} is any tile.

Proof. Let $X(\vec{u}) = S(\vec{u})/|\det \mathbf{P}|$ over any tile and be zero elsewhere. This function $X(\vec{u})|\det \mathbf{P}|$ is a period of $S(\vec{u})$. We can therefore replicate it to form $S(\vec{u})$.

$$S(\vec{u}) = |\det \mathbf{P}|X(\vec{u}) * \sum_{\vec{m}} \delta(\vec{u} - \mathbf{P}\vec{m}) \quad (9.68)$$

Using the modulation theorem in Table 9.1, and the multidimensional comb lemma in (9.63), we conclude

$$s(\vec{t}) = x(\vec{t}) \sum_{\vec{m}} \delta(\vec{t} - \mathbf{Q}\vec{m}) = \sum_{\vec{m}} x(\mathbf{Q}\vec{m})\delta(\vec{t} - \mathbf{Q}\vec{m})$$

where

$$x(\vec{t}) \leftrightarrow X(\vec{u}) \quad (9.69)$$

and

$$s(\vec{t}) \leftrightarrow S(\vec{u}).$$

Transforming gives

$$S(\vec{u}) = \sum_{\vec{m}} x(\mathbf{Q}\vec{m})\exp(-j2\pi\vec{u}^T\mathbf{Q}\vec{m}) \quad (9.70)$$

and, after noting that $c[\vec{m}] = x(\mathbf{Q}\vec{m})$ our proof is complete. \square

Example 9.6.1. Consider the periodic function, $S(\vec{u})$, shown in Figure 9.25.

The function is zero in the circles and one outside. A periodicity matrix for this function is

$$\mathbf{P} = \begin{bmatrix} 6 & 3 \\ 0 & 5 \end{bmatrix}$$

We choose the rectangular periodicity cells shown with the dashed lines. To find the Fourier coefficients, we choose the cell centered at $(3, 0)$. Correspondingly,

$$|\det \mathbf{P}|X(\vec{u}) = \Pi\left(\frac{u_1 - 3}{6}\right)\Pi\left(\frac{u_2}{5}\right) - \Pi\left(\frac{\sqrt{(u_1 - 3)^2 + u_2^2}}{4}\right).$$

Therefore

$$|\det \mathbf{P}|x(\vec{t}) = [30 \operatorname{sinc}(6t_1) \operatorname{sinc}(5t_2) - 8 \operatorname{jinc}(2\sqrt{t_1^2 + t_2^2})] \exp(-j6\pi t_1)$$

and, since

$$\mathbf{Q}\vec{m} = \begin{bmatrix} \frac{m_1}{6} \\ -\frac{m_1}{10} + \frac{m_2}{5} \end{bmatrix}$$

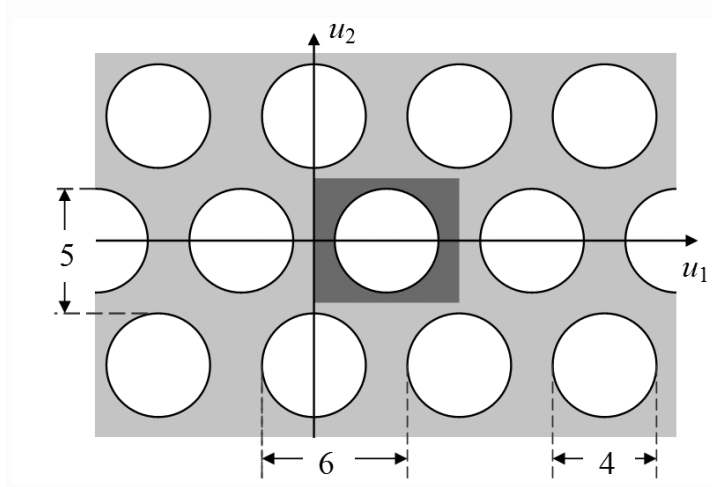


FIGURE 9.25: A periodic function equal to one within the circles and zero without.

we conclude that our desired Fourier series coefficients are

$$c[m_1, m_2] = (-1)^{m_1} \left\{ \delta[m_1] \operatorname{sinc} \left(\frac{m_1}{2} - m_2 \right) - \frac{4}{15} \operatorname{jinc} \left(2 \sqrt{\left(\frac{m_1}{6} \right)^2 + \left(\frac{m_1}{10} - \frac{m_2}{5} \right)^2} \right) \right\}.$$

The resulting Fourier series using these coefficients is

$$S(u_1, u_2) = \sum_{m_1=-\infty}^{\infty} \sum_{m_2=-\infty}^{\infty} c[m_1, m_2] \exp \left[-j2\pi \left(\frac{m_1 u_1}{6} - \frac{m_1 u_2}{10} + \frac{m_2 u_2}{5} \right) \right]$$

9.6.2.1 § Expanding Kernels in a Fixed Periodic Array

9

Expanding a function on a periodic array can generate interesting and commonly used tiling patterns. Consider the circles on an infinite hexagonal grid shown in Figure 9.34(a). The function is set to one inside the circle and zero outside. Expand the circles until they touch as shown in Figure 9.34(b). This is the hexagonal pattern generated by placing a number

⁹Recall that § denotes exercises or sections on tangential albeit related material.

of pennies on a table and positioning them as closely as possible. Sphere packing in higher dimensions is foundational in communications theory [559]. In mathematics, the pattern corresponds to the sample spectrum for an image whose spectrum has circular support [1009]. Images formed by either coherent or incoherent light using lenses all have this property [559].

We continue expanding the circles so they overlap. Whenever the circles overlap, they add. The replicated three petal pattern shown in Figure 9.34(c) results. In the darker areas of this figure, the two dimensional function is equal to two. There is no overlap in the lighter shaded areas where the functional value is one. The replicated three petal pattern in Figure 9.34(c) has been used to represent the trinity in Christianity [1384].

Further expansion shown in Figure 9.34(d) results in replicated hexagons. The flower-of-life tiling shown [1071] in Figure 9.34(e) emerges from further expansion.

The flower-of-life tiling, as shown in Figure 9.35, has a rich history in art and architecture. The following are shown:¹⁰ Figure 9.34(f) shows an additional circle kernel expansion beyond the flower-of-life.

Expanding kernels naturally occur in electromagnetic. Periodically spaced antenna [488, 707, 963] and sensor arrays [589, 1498] can display diverse and complex patterns depending on source excitation and range. A large (we assume infinite) periodic array of transmitters simultaneously boosting

¹⁰All images from Wikipedia.

- TOP LEFT: One of Leonardo da Vinci's drawings.
- TOP MIDDLE: The center of this cup contains a version of the flower-of-life geometrical pattern. Cypro-Archaic I (8th7th centuries BC). From Idalion, Cyprus.
- TOP RIGHT: Crop circles.
- BOTTOM LEFT: Paw of a gilded lion in front of the Hall of Mental Cultivation at the Forbidden City in Beijing.
- BOTTOM RIGHT: Threshold from a door of a palace of Ashurbanipal about 645 BC. Drawing by Jules Bourgoïn (1838-1907), professor at the École des Beaux-Arts, Paris [1208].

power will display patterns associated with our expanding cones example if interference is coherent and broadcast range is assumed to decay with distance from the transmitters. Indeed, any decay model can be treated in the context of the model.

What happens when the circles are expanded further? Results are shown in Figure 9.36 starting with the flower-of-life in the upper left. Assume the original radius of the circles in the flower-of-life is $R = 1$. Shown are tilings corresponding to the circle radii of 5, 10, 25, 50 and 100. The interesting behavior achievable by expanding kernels at each point in the expansion are available as online videos [1134]. Figure 9.36 shows screen shots of this behavior.

Different kernels and periodicity generate different emergent tile structures. Depending on the kernel and periodicity, detrended expanding kernel tiling can:

1. asymptotically approach oscillation as function of the kernel expands,
2. asymptotically approach a fixed point periodic function,
3. asymptotically approach a mean of zero, or
4. most interestingly, generate a never repeating pattern of fascinating shapes giving rise to the use of the term *efflorescent*.

Tiling is periodic. This suggests use of a Fourier series representation for purposes of analysis. We now do so and establish criteria for the above four behaviours.

The hexagonally shaped tile in Figure 9.39b has a periodicity matrix of

$$\mathbf{Q} = \frac{R}{2} \begin{bmatrix} 1 & -1 \\ \sqrt{3} & \sqrt{3} \end{bmatrix} \quad (9.71)$$

and an area of

$$|\det \mathbf{Q}| = \frac{\sqrt{3} R^2}{2}. \quad (9.72)$$

For a given periodicity structure defined by the periodicity matrix \mathbf{Q} , a periodic signal with a kernel of $g(\vec{t})$ can be written in a space with coordinates \vec{t} as

$$z(\vec{t}) = \sum_{\vec{m}} g(\vec{t} - \mathbf{Q}\vec{m}). \quad (9.73)$$

Note that

- the kernel is not constrained to be zero outside of a tile and can even extend over the entire \vec{t} space, and
- many kernels can generate the same periodic function, $z(\vec{t})$.

The corresponding multidimensional Fourier series of the periodic function in (9.102) is [1009, 1186]

$$z(\vec{t}) = |\det \mathbf{P}| \sum_{\vec{m}} G(\mathbf{P}\vec{m}) \exp(j2\pi\vec{t}^T \mathbf{P}\vec{m}) \quad (9.74)$$

where $\mathbf{P} = \mathbf{Q}^{-T}$.

Definition 9.6.2. The *expanding kernel periodic function*, $x_\sigma(\vec{t})$, generated by a kernel $g(\vec{t})$ is

$$x_\sigma(\vec{t}) = \sum_{\vec{m}} g\left(\frac{\vec{t} - \mathbf{Q}\vec{m}}{\sigma}\right) \quad (9.75)$$

As σ increases, the kernels expand.

From (9.103), the corresponding Fourier series of the expanding kernel is

$$x_\sigma(\vec{t}) = |\det \mathbf{P}| \sigma^2 \sum_{\vec{m}} G(\sigma\mathbf{P}\vec{m}) \exp(j2\pi\vec{t}^T \mathbf{P}\vec{m}). \quad (9.76)$$

Theorem 9.6.2. The mean value of the expanding kernel function, $x_\sigma(\vec{t})$, is

$$\begin{aligned} \langle x_\sigma \rangle &:= \frac{1}{|\det \mathbf{Q}|} \int_{\vec{t} \in \mathcal{C}} x_\sigma(\vec{t}) d\vec{t} \\ &= \sigma^2 |\det \mathbf{P}| \int_{\vec{t}} g(\vec{t}) d\vec{t} \\ &= \sigma^2 |\det \mathbf{P}| G(\vec{0}) \end{aligned} \quad (9.77)$$

where \mathcal{C} is any region in the \vec{t} space covering a tile.

Proof. Equation (9.106) as the mean of $x_\sigma(\vec{t})$ follows from the $\vec{m} = \vec{0}$ term in the Fourier series in (9.105). Equation (9.106) follows from (??).

$$G(\vec{0}) = \int_{\vec{t}} g(\vec{t}) d\vec{t}.$$

□

9.6.2.1.1 § Periodic efflorescent functions: detrending the expanding kernels

Definition 9.6.3. The periodic *efflorescent function*, $\zeta_\sigma(\vec{t})$, is the detrended expanding kernel function, i.e. $x_\sigma(\vec{t})$ minus its mean.

$$\zeta_\sigma(\vec{t}) = x_\sigma(\vec{t}) - \langle x_\sigma \rangle.$$

The corresponding Fourier series of $\zeta_\sigma(\vec{t})$ is simply the Fourier series of $x_\sigma(\vec{t})$ in (9.105) with the $\vec{m} = \vec{0}$ term removed

$$\zeta_\sigma(\vec{t}) = |\det \mathbf{P}| \sigma^2 \sum_{\vec{m} \neq \vec{0}} G(\sigma \mathbf{P} \vec{m}) \exp(j2\pi \vec{t}^T \mathbf{P} \vec{m}). \quad (9.78)$$

The Fourier series coefficients for the efflorescent function are

$$c_\sigma[\vec{m}] = \begin{cases} |\det \mathbf{P}| \sigma^2 G(\sigma \mathbf{P} \vec{m}) & ; \vec{m} \neq \vec{0} \\ 0 & ; \vec{m} = \vec{0} \end{cases}. \quad (9.79)$$

- *Convergence.* The periodic efflorescent function can most interestingly generate a never repeating pattern of fascinating shapes giving rise to the use of the term *efflorescent*. Expanding kernels can also asymptotically approach

- oscillation as function of σ ,
- a fixed point periodic function or
- a mean of zero.

- *Periodicity in σ*

Efflorescent functions can be periodic as a function of σ . We will first look at a one dimensional example and then extend it to two.

- *Periodicity in One Dimension.* Define the rectangle function by

$$\Pi(t) := \begin{cases} 1 & ; |t| < \frac{1}{2} \\ \frac{1}{2} & ; |t| = \frac{1}{2} \\ 0 & ; |t| > \frac{1}{2}. \end{cases}$$

Theorem 9.6.3. Using the scalar periodicity matrix $\mathbf{Q} = T$, the one dimensional kernel

$$g(t) = \Pi(t)$$

results in a efflorescent function periodic in σ with a period of $T_\sigma = 2T$.

Proof. The efflorescent function is

$$\zeta_{\sigma}(t) = \frac{\sigma}{T} \sum_{m \neq 0} \operatorname{sinc}\left(\frac{\sigma m}{T}\right) e^{j2\pi m t/T}. \quad (9.80)$$

where

$$\operatorname{sinc}(t) := \frac{\sin(\pi t)}{\pi t}.$$

For $m \neq 0$, the m th Fourier series coefficient is

$$\begin{aligned} c_{\sigma}[m] = \sigma G\left(\frac{\sigma m}{T}\right) &= \frac{\sigma}{T} \operatorname{sinc}\left(\frac{\sigma m}{T}\right) \\ &= \frac{1}{T} \frac{\sin\left(\frac{\pi m \sigma}{T}\right)}{\pi m} \end{aligned}$$

Because of the sin term, $c_{\sigma}[m]$ is periodic with respect to σ with period $2T$.

$$c_{\sigma+2T}[m] = c_{\sigma}[m]$$

Since all of the Fourier series coefficients in (9.109) are similarly periodic, we conclude that

$$\zeta_{\sigma+2T}(t) = \zeta_{\sigma}(t).$$

and the efflorescent function oscillates as a function of σ . \square

The periodicity of $\zeta_{\sigma}(t)$ is illustrated in Figure 9.40. The function is bounded by $|\zeta_{\sigma}(t)| \leq 1$ and is plotted over a single period. The Figure begins with an all zero function marked with the number 0. σ increases a bit. For the function marked 1, there is now a short positive pulse and the remainder of the function is zero. Since $\langle \zeta_{\sigma} \rangle = 0$, all of the functions shown have zero area. The pulse at the origin begins to spread as σ increases as is seen in the functions marked 2 through 7. Then, at 8, the function returns to being identically zero. The second phase is shown in Figure 9.40b. We begin with the zero function marked 8 in Figure 9.40a which is also marked 8 in Figure 9.40b. σ increases a bit. The function marked 9 is a short negative pulse. As σ increases, the negative pulse widens as is seen in the functions marked 9 through 15. Function 16 is identically zero and is the same as the function marked 0 in Figure 9.40a. One period is complete and, as σ increases, the next identical period begins.

- *Periodicity in Two Dimensions.* Periodicity in more than one variable requires consideration of a generalization of relative primes.

Definition 9.6.4. For our purposes, we say that integers k and ℓ are *relatively prime* if, for both $|k| > 1$ and $|\ell| > 1$, there is no common prime factor. To include 0 and ± 1 ,

- * only ± 1 is “relatively prime” to 0, and
- * all integers are “relatively prime” to ± 1 .

Theorem ?? showed that linear kernel distortion can be absorbed into a change in the periodicity matrix. Thus, when there is flexibility in the sampling matrix, we can consider without loss of generality only the undistorted 2D kernel

$$g(\vec{t}) = \Pi(t_1)\Pi(t_2). \quad (9.81)$$

Theorem 9.6.4. σ Periodicity: *The efflorescent function corresponding to the kernel in (9.110) and periodicity matrix \mathbf{Q} is periodic in σ if two conditions are met.*

1. *The first and second rows of \mathbf{P} are relatively prime. That is¹¹*

$$\frac{p_{11}}{p_{12}} = \frac{k_1}{\ell_1}, \quad \frac{p_{21}}{p_{22}} = \frac{k_2}{\ell_2} \quad (9.82)$$

where the (k, ℓ) pairs are relatively prime integer pairs.

2. *The periods*

$$T_1 = \frac{2k_1}{p_{11}}; T_2 = \frac{2k_2}{p_{21}} \quad (9.83)$$

are relatively prime, i.e.

$$\frac{T_1}{T_2} = \frac{K}{L} \quad (9.84)$$

where K and L are relatively prime integers. Then the period of oscillation in σ is

$$T_\sigma = T_1 L = K T_2 \quad (9.85)$$

¹¹ If, for example, $p_{12} = 0$, evaluate the reciprocal $\frac{p_{12}}{p_{11}} = \frac{\ell_1}{k_1}$ for which $\ell_1 = 0$ and $k_1 = \pm 1$.

The efflorescent function then has a period of

$$T_\sigma = KT_2 = \frac{2k_2K}{p_{21}} \quad (9.86)$$

The proof is given in Exercise 9.6.10. An online video shows the oscillation in 2D when \mathbf{Q} is the identity matrix [1134](c). The corresponding periodicity is therefore on a square grid.

Example 9.6.2. If

$$\mathbf{P} = \frac{1}{\sqrt{2}} \begin{bmatrix} \frac{8}{3} & \frac{3}{2} \\ -\frac{1}{6} & \frac{5}{6} \end{bmatrix}$$

then $k_1 = 16$, $\ell_1 = 9$, $k_2 = -1$ and $\ell_2 = 5$.¹² It follows that $T_1 = 12\sqrt{2}$, $T_2 = -12\sqrt{2}/5$ and the period in σ of the efflorescent function is $T_\sigma = -12\sqrt{2}$.

Corollary 9.6.1. Consequences of Theorem 9.6.10: *When the assumptions of Theorem 9.6.10 apply:*

1. All element pairs of the \mathbf{P} matrix are relatively prime. For the first and second columns,

$$\frac{p_{11}}{p_{21}} = \frac{k_3}{\ell_3}; \frac{p_{12}}{p_{22}} = \frac{k_4}{\ell_4} \quad (9.87)$$

2. All elements of the \mathbf{Q} matrix are relatively prime.
3. Equivalent expressions for the periods in (9.112) are

$$T_1 = \frac{2\ell_1}{p_{12}}; T_2 = \frac{2\ell_2}{p_{22}} \quad (9.88)$$

4. Equivalent expressions for T_σ in (9.115) are

$$T_\sigma = \frac{2Lk_1}{p_{11}} = \frac{2L\ell_1}{p_{12}} = \frac{2Kk_2}{p_{21}} = \frac{2K\ell_2}{p_{22}} \quad (9.89)$$

The proof is in Exercise 9.29.

Example 9.6.3. If

$$\mathbf{P} = \begin{bmatrix} 4 & -2 \\ 0 & 3 \end{bmatrix}$$

¹² We could also have taken $k_2 = 1$ and $\ell_2 = -5$ with the consequent that $T_\sigma = +12\sqrt{2}$. This is a difference without a consequence.

then, from (9.111), $k_1 = 2$, $\ell_1 = -1$, $k_2 = 0$ and $\ell_2 = 1$. We can't use the T_2 expression in (9.112) because $k_2 = p_{21} = 0$. Applying the alternate expressions in (9.117) to the ratio in (9.113) gives $\frac{K}{L} = \frac{p_{22}\ell_1}{p_{12}k_2}$ so that $K = 3$ and $L = 2$. We can't use (9.115) to evaluate T_σ because of a repeat of the zero over zero problem. Using the alternate expression appearing first in (9.118) gives $T_\sigma = \frac{2Lk_1}{p_{11}} = 2$.

- *Convergence to the mean.*

We here establish where the detrended expanding kernel approaches a constant.

Theorem 9.6.5. Sufficient condition for converging to the mean. *If*

$$\lim_{\sigma \rightarrow \infty} \sigma^2 G(\sigma \mathbf{P}\vec{m}) = \sigma^M G(\vec{0})\delta[\vec{m}] \tag{9.90}$$

then $x_\sigma(\vec{t})$ converges to its mean.

$$x_\sigma(\vec{t}) \xrightarrow{\sigma \rightarrow \infty} \langle x_\sigma \rangle.$$

As a consequence,

$$\zeta_\sigma(\vec{t}) \xrightarrow{\sigma \rightarrow \infty} 0.$$

Proof. As $\sigma \rightarrow \infty$, all terms $\sigma^2 G(\sigma \mathbf{P}\vec{m})$ in (9.105) tend to zero when (9.119) is true except when $\vec{m} = \vec{0}$. Then (9.105) becomes

$$\begin{aligned} \lim_{\sigma \rightarrow \infty} x_\sigma(\vec{t}) &= \sigma^2 |\det \mathbf{P}| G(\vec{0}) \\ &= \langle x_\sigma \rangle \end{aligned}$$

□

- *A sufficient smoothness criterion.*

Convergence of an expanding kernel periodic function to its mean of zero is assured when the kernel adheres to smoothness and integrability properties.

Theorem 9.6.6. Convergence to the mean: *The M dimensional function, $x_\sigma(\vec{t})$, converges to its mean if its kernel, $g(\vec{t})$, obeys the*

following property.¹³

$$\int_{\vec{t}} \left| \left(\prod_{k=1}^M \frac{\partial^{i_k}}{\partial t_k^{i_k}} \right) g(\vec{t}) \right| d\vec{t} = A < \infty \tag{9.91}$$

where the nonnegative integers $\{i_k | 1 \leq k \leq M\}$ obey

$$\sum_{k=1}^M i_k > M \tag{9.92}$$

The choice of $\vec{i} = [i_1 \ i_2 \ i_3 \ \dots \ i_M]^T$ is arbitrary so long as (9.120) and (9.121) are satisfied.

The proof is given in Exercise 9.30.

Example 9.6.4. For $M = 1$, Theorem 9.6.12 says there will be convergence to the mean if

$$\int_t \left| \frac{d^2}{dt^2} g(t) \right| dt = A < \infty$$

Example 9.6.5. Figure 9.40 illustrates the one dimensional efflorescent function with kernel $\Pi(t)$ is a periodic function of σ . However, the two dimensional kernel

$$g(\vec{t}) = \Pi(t_1)e^{-t_2^2},$$

even though it contains a $\Pi(\cdot)$ term, converges to a constant. Specifically, [1652]

$$\begin{aligned} \int_{\vec{t}} \left| \frac{\partial^3}{\partial t_2^3} g(\vec{t}) \right| d\vec{t} &= \int_{t_1=-\infty}^{\infty} \Pi(t_1) dt_1 \int_{t_2=-\infty}^{\infty} \left| \frac{d^3}{dt_2^3} e^{-t_2^2} \right| dt_2 \\ &= 4 \left(1 + 4e^{-3/2} \right) = A < \infty \end{aligned}$$

and $i_1 + i_2 = 0 + 3 > M = 2$. The criteria in Theorem 9.6.12 are met and convergence to the mean is assured.

¹³ For $M = 3$ and $\vec{i} = [4 \ 0 \ 1]^T$, for example,

$$\left(\prod_{k=1}^M \frac{\partial^{i_k}}{\partial t_k^{i_k}} \right) g(\vec{t}) = \frac{\partial^5}{\partial t_1^4 \partial t_3} g(\vec{t}).$$

9.6.2.1.2 § Convergence to a non-zero fixed point.

As the following theorem shows, the efflorescent function can converge to a fixed point other than identically zero.

Theorem 9.6.7. *Convergence of $\zeta_\sigma(\vec{t})$ to a fixed periodic function:*

For the one dimensional kernel

$$g(t) = e^{-t} \mu(t) \quad (9.93)$$

where $\mu(t)$ is the Heaviside step function, $\zeta_\sigma(\vec{t})$ converges in steady state to the solid red sawtooth waveform shown in Figure 9.41.

$$\lim_{\sigma \rightarrow \infty} \zeta_\sigma(t) = \frac{1}{2} - \frac{t}{T}; \quad 0 < t < T \quad (9.94)$$

A proof is given in Exercise 9.31.

9.6.2.2 § Efflorescent Examples

The most interesting of efflorescent functions are those that are neither periodic in σ nor approach a fixed point. In two dimensions, efflorescent functions continually bloom in a nonrepeating manner. The reader is encouraged to view the online videos [1134] (especially the expanding cone and circle videos) to fully appreciate this emergence. Screen shots for expanding circle and cone shaped kernels are shown in Figures 9.36, 9.37 and 9.38. We now analyze properties of these two kernel types.

9.6.2.2.1 § Expanding Circle Example

The expanding circles example is a special case of (9.104) for $M = 2$ dimensions where the kernel $g(\vec{t})$ is a one inside a circle of unit radius and is otherwise zero.

$$g(\vec{t}) = \Pi\left(\frac{r}{2}\right) \quad (9.95)$$

Then $G(\vec{0})$ is simply the area of a unit radius circle.

$$G(\vec{0}) = \int_{\vec{t}} \Pi\left(\frac{r}{2}\right) d\vec{t} = \pi.$$

For expanding circles, the expanding kernel function is

$$x_\sigma(\vec{t}) = \sum_{\vec{m}} \Pi\left(\frac{\|\vec{t} - \mathbf{Q}\vec{m}\|}{2\sigma}\right)$$

so that $g\left(\frac{\vec{t} - \mathbf{Q}\vec{m}}{\sigma}\right)$ is a circle of radius σ centered at $\mathbf{Q}\vec{m}$.

The 2D Fourier transform of a unit radius circle in (9.124) is [?]

$$G(\vec{u}) = \frac{J_1(2\pi\rho)}{2\rho}$$

where $J_1(\cdot)$ is a first order Bessel function of the first kind. Asymptotically [6]

$$\frac{J_1(2\pi\rho)}{2\rho} \xrightarrow{\rho \rightarrow \infty} \frac{\rho^{-3/2}}{2\pi} \cos\left(2\pi\rho - \frac{3}{4}\pi\right) \tag{9.96}$$

so that, for $\vec{m} \neq \vec{0}$,

$$\begin{aligned} \sigma^2 G(\sigma \mathbf{P} \vec{m}) &= \sigma^2 \frac{J_1(2\pi\sigma \|\mathbf{P} \vec{m}\|)}{2\sigma \|\mathbf{P} \vec{m}\|} \\ &\xrightarrow{\sigma \rightarrow \infty} \frac{1}{2\pi} \sqrt{\frac{\sigma}{\|\mathbf{P} \vec{m}\|^3}} \cos\left(2\pi\sigma \|\mathbf{P} \vec{m}\| - \frac{3}{4}\pi\right) \end{aligned}$$

The condition of Theorem 9.6.11 for convergence to the mean is therefore not met, *i.e.* for any fixed \mathbf{P} and $\vec{m} \neq \vec{0}$, the limit does not approach zero as σ increases without bound.

§ *On a hexagonal grid.* We have yet to specify a periodicity for the expanding circles. Assume the circle centers are spaced hexagonally in accordance with the periodicity matrix in (9.100). From (9.101) we see that

$$|\det \mathbf{P}| = \frac{1}{|\det \mathbf{Q}|} = \frac{2}{\sqrt{3}R^2}. \tag{9.97}$$

The expanding kernel function's mean, from (9.106), is therefore

$$\langle x_\sigma \rangle = \sigma^2 \left(\frac{2}{\sqrt{3}R^2}\right) \pi = \frac{2\pi\sigma^2}{\sqrt{3}R^2}$$

Screen shots for the efflorescent function is shown in Figure 9.36 from the video available online [1134](a).

9.6.2.3 § Expanding Cones

Set the two dimensional kernel to a circular cone of unit height.

$$g(\vec{t}) = (1-r)\Pi\left(\frac{r}{2}\right)$$

For circularly symmetric functions, the 2D Fourier transform becomes the Hankel transform [?] so that [1652] becomes

$$\begin{aligned} G(\vec{u}) &= 2\pi \int_0^1 r(1-r)J_0(2\pi r\rho)dr \\ &= \frac{H_0(2\pi\rho)J_1(2\pi\rho) - H_1(2\pi\rho)J_0(2\pi\rho)}{4\rho^2} \end{aligned} \tag{9.98}$$

where $H_n(\cdot)$ are *Struve functions* [1654] and $J_n(\cdot)$ are Bessel functions of the first kind. In Appendix 9.32, we show that

$$\sigma^2 G(\sigma \mathbf{P} \vec{m}) \xrightarrow{\sigma \rightarrow \infty} -\frac{2}{\pi^2} \sqrt{\frac{\sigma^3}{\|\mathbf{P} \vec{m}\|}} \cos\left(2\pi\sigma\|\mathbf{P} \vec{m}\| - \frac{\pi}{4}\right) \quad (9.99)$$

As is the case with the expanding circles, the condition of Theorem 9.6.11 for convergence to the mean for the expanding cones is therefore not met. For any fixed \mathbf{P} and $\vec{m} \neq \vec{0}$, the limit does not approach zero as σ increases without bound.

9.6.2.3.1 § On a hexagonal grid

Assume the cone centers are spaced hexagonally in accordance with the periodicity matrix in (9.100). Thus we can use (9.126). Since $J_0(0) = 1$, the volume of a cone with a unit circle base and unit height is, from (9.127),

$$G(\vec{0}) = 2\pi \int_0^1 r(1-r)dr = \frac{\pi}{3}.$$

The expanding kernel function's mean, from (9.106), is then

$$\langle x_\sigma \rangle = \sigma^2 \left(\frac{2}{\sqrt{3}R^2} \right) \frac{\pi}{3} = \frac{2\sqrt{3}\pi\sigma^2}{R^2}$$

Screen shots for the cone's efflorescent function are shown in Figures 9.37 and 9.38 from the video available online [1134](b).

The proof of (9.128) is in Exercise 9.32.

9.6.2.4 Expanding Kernels in a Fixed Periodic Array

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Expanding a function on a periodic array can generate interesting and commonly used tiling patterns. Consider the circles on an infinite hexagonal grid shown in Figure 9.34(a). The function is set to one inside the circle and zero outside. Expand the circles until they touch as shown in Figure 9.34(b). This is the hexagonal pattern generated by placing a number of pennies on a table and positioning them as closely as possible. Sphere packing in higher dimensions is foundational in communications theory [559]. In mathematics, the pattern corresponds to the sample spectrum for

¹⁴Recall that § denotes exercises or sections on tangential albeit related material.

an image whose spectrum has circular support [1009]. Images formed by either coherent or incoherent light using lenses all have this property [559].

We continue expanding the circles so they overlap. Whenever the circles overlap, they add. The replicated three petal pattern shown in Figure 9.34(c) results. In the darker areas of this figure, the two dimensional function is equal to two. There is no overlap in the lighter shaded areas where the functional value is one. The replicated three petal pattern in Figure 9.34(c) has been used to represent the trinity in Christianity [1384].

Further expansion shown in Figure 9.34(d) results in replicated hexagons. The flower-of-life tiling shown [1071] in Figure 9.34(e) emerges from further expansion.

The flower-of-life tiling, as shown in Figure 9.35, has a rich history in art and architecture. The following are shown:¹⁵ Figure 9.34(f) shows an additional circle kernel expansion beyond the flower-of-life.

Expanding kernels naturally occur in electromagnetic. Periodically spaced antenna [488, 707, 963] and sensor arrays [589, 1498] can display diverse and complex patterns depending on source excitation and range. A large (we assume infinite) periodic array of transmitters simultaneously boosting power will display patterns associated with our expanding cones example if interference is coherent and broadcast range is assumed to decay with distance from the transmitters. Indeed, any decay model can be treated in

¹⁵All images from Wikipedia.

- TOP LEFT: One of Leonardo da Vinci's drawings.
- TOP MIDDLE: The center of this cup contains a version of the flower-of-life geometrical pattern. Cypro-Archaic I (8th7th centuries BC). From Idalion, Cyprus.
- TOP RIGHT: Crop circles.
- BOTTOM LEFT: Paw of a gilded lion in front of the Hall of Mental Cultivation at the Forbidden City in Beijing.
- BOTTOM RIGHT: Threshold from a door of a palace of Ashurbanipal about 645 BC. Drawing by Jules Bourgoïn (1838-1907), professor at the École des Beaux-Arts, Paris [1208].

the context of the model.

What happens when the circles are expanded further? Results are shown in Figure 9.36 starting with the flower-of-life in the upper left. Assume the original radius of the circles in the flower-of-life is $R = 1$. Shown are tilings corresponding to the circle radii of 5, 10, 25, 50 and 100. The interesting behavior achievable by expanding kernels at each point in the expansion are available as online videos [1134]. Figure 9.36 shows screen shots of this behavior.

Different kernels and periodicity generate different emergent tile structures. Depending on the kernel and periodicity, detrended expanding kernel tiling can:

1. asymptotically approach oscillation as function of the kernel expands,
2. asymptotically approach a fixed point periodic function,
3. asymptotically approach a mean of zero, or
4. most interestingly, generate a never repeating pattern of fascinating shapes giving rise to the use of the term *efflorescent*.

Tiling is periodic. This suggests use of a Fourier series representation for purposes of analysis. We now do so and establish criteria for the above four behaviours.

The hexagonally shaped tile in Figure 9.39b has a periodicity matrix of

$$\mathbf{Q} = \frac{R}{2} \begin{bmatrix} 1 & -1 \\ \sqrt{3} & \sqrt{3} \end{bmatrix} \quad (9.100)$$

and an area of

$$|\det \mathbf{Q}| = \frac{\sqrt{3} R^2}{2}. \quad (9.101)$$

For a given periodicity structure defined by the periodicity matrix \mathbf{Q} , a periodic signal with a kernel of $g(\vec{t})$ can be written in a space with coordinates \vec{t} as

$$z(\vec{t}) = \sum_{\vec{m}} g(\vec{t} - \mathbf{Q}\vec{m}). \quad (9.102)$$

Note that

- the kernel is not constrained to be zero outside of a tile and can even extend over the entire \vec{t} space, and

- many kernels can generate the same periodic function, $z(\vec{t})$.

The corresponding multidimensional Fourier series of the periodic function in (9.102) is [1009, 1186]

$$z(\vec{t}) = |\det \mathbf{P}| \sum_{\vec{m}} G(\mathbf{P}\vec{m}) \exp(j2\pi\vec{t}^T \mathbf{P}\vec{m}) \quad (9.103)$$

where $\mathbf{P} = \mathbf{Q}^{-T}$.

Definition 9.6.5. The *expanding kernel periodic function*, $x_\sigma(\vec{t})$, generated by a kernel $g(\vec{t})$ is

$$x_\sigma(\vec{t}) = \sum_{\vec{m}} g\left(\frac{\vec{t} - \mathbf{Q}\vec{m}}{\sigma}\right) \quad (9.104)$$

As σ increases, the kernels expand.

From (9.103), the corresponding Fourier series of the expanding kernel is

$$x_\sigma(\vec{t}) = |\det \mathbf{P}| \sigma^2 \sum_{\vec{m}} G(\sigma\mathbf{P}\vec{m}) \exp(j2\pi\vec{t}^T \mathbf{P}\vec{m}). \quad (9.105)$$

Theorem 9.6.8. The mean value of the expanding kernel function, $x_\sigma(\vec{t})$, is

$$\begin{aligned} \langle x_\sigma \rangle &:= \frac{1}{|\det \mathbf{Q}|} \int_{\vec{t} \in \mathcal{C}} x_\sigma(\vec{t}) d\vec{t} \\ &= \sigma^2 |\det \mathbf{P}| \int_{\vec{t}} g(\vec{t}) d\vec{t} \\ &= \sigma^2 |\det \mathbf{P}| G(\vec{0}) \end{aligned} \quad (9.106)$$

where \mathcal{C} is any region in the \vec{t} space covering a tile.

Proof. Equation (9.106) as the mean of $x_\sigma(\vec{t})$ follows from the $\vec{m} = \vec{0}$ term in the Fourier series in (9.105). Equation (9.106) follows from (??).

$$G(\vec{0}) = \int_{\vec{t}} g(\vec{t}) d\vec{t}.$$

□

9.6.2.4.1 *Periodic efflorescent functions: detrending the expanding kernels* §

Definition 9.6.6. The periodic *efflorescent function*, $\zeta_\sigma(\vec{t})$, is the detrended expanding kernel function, i.e. $x_\sigma(\vec{t})$ minus its mean.

$$\zeta_\sigma(\vec{t}) = x_\sigma(\vec{t}) - \langle x_\sigma \rangle.$$

The corresponding Fourier series of $\zeta_\sigma(\vec{t})$ is simply the Fourier series of $x_\sigma(\vec{t})$ in (9.105) with the $\vec{m} = \vec{0}$ term removed

$$\zeta_\sigma(\vec{t}) = |\det \mathbf{P}| \sigma^2 \sum_{\vec{m} \neq \vec{0}} G(\sigma \mathbf{P} \vec{m}) \exp(j2\pi \vec{t}^T \mathbf{P} \vec{m}). \quad (9.107)$$

The Fourier series coefficients for the efflorescent function are

$$c_\sigma[\vec{m}] = \begin{cases} |\det \mathbf{P}| \sigma^2 G(\sigma \mathbf{P} \vec{m}) & ; \vec{m} \neq \vec{0} \\ 0 & ; \vec{m} = \vec{0} \end{cases}. \quad (9.108)$$

- *Convergence.* The periodic efflorescent function can most interestingly generate a never repeating pattern of fascinating shapes giving rise to the use of the term *efflorescent*. Expanding kernels can also asymptotically approach

- oscillation as function of σ ,
- a fixed point periodic function or
- a mean of zero.

- *Periodicity in σ*

Efflorescent functions can be periodic as a function of σ . We will first look at a one dimensional example and then extend it to two.

- *Periodicity in One Dimension.* Define the rectangle function by

$$\Pi(t) := \begin{cases} 1 & ; |t| < \frac{1}{2} \\ \frac{1}{2} & ; |t| = \frac{1}{2} \\ 0 & ; |t| > \frac{1}{2}. \end{cases}$$

Theorem 9.6.9. Using the scalar periodicity matrix $\mathbf{Q} = T$, the one dimensional kernel

$$g(t) = \Pi(t)$$

results in a efflorescent function periodic in σ with a period of $T_\sigma = 2T$.

Proof. The efflorescent function is

$$\zeta_\sigma(t) = \frac{\sigma}{T} \sum_{m \neq 0} \operatorname{sinc}\left(\frac{\sigma m}{T}\right) e^{j2\pi m t/T}. \quad (9.109)$$

where

$$\operatorname{sinc}(t) := \frac{\sin(\pi t)}{\pi t}.$$

For $m \neq 0$, the m th Fourier series coefficient is

$$\begin{aligned} c_\sigma[m] = \sigma G\left(\frac{\sigma m}{T}\right) &= \frac{\sigma}{T} \operatorname{sinc}\left(\frac{\sigma m}{T}\right) \\ &= \frac{1}{T} \frac{\sin\left(\frac{\pi m \sigma}{T}\right)}{\pi m} \end{aligned}$$

Because of the sin term, $c_\sigma[m]$ is periodic with respect to σ with period $2T$.

$$c_{\sigma+2T}[m] = c_\sigma[m]$$

Since all of the Fourier series coefficients in (9.109) are similarly periodic, we conclude that

$$\zeta_{\sigma+2T}(t) = \zeta_\sigma(t).$$

and the efflorescent function oscillates as a function of σ . \square

The periodicity of $\zeta_\sigma(t)$ is illustrated in Figure 9.40. The function is bounded by $|\zeta_\sigma(t)| \leq 1$ and is plotted over a single period. The Figure begins with an all zero function marked with the number 0. σ increases a bit. For the function marked 1, there is now a short positive pulse and the remainder of the function is zero. Since $\langle \zeta_\sigma \rangle = 0$, all of the functions shown have zero area. The pulse at the origin begins to spread as σ increases as is seen in the functions marked 2 through 7. Then, at 8, the function returns to being identically zero. The second phase is shown in Figure 9.40b. We begin with the zero function marked 8 in Figure 9.40a which is also marked 8 in Figure 9.40b. σ increases a bit. The function marked 9 is a short negative pulse. As σ increases, the negative pulse widens as is seen in the functions marked 9 through 15. Function 16 is identically zero and is the same as the function marked 0 in Figure 9.40a. One period is complete and, as σ increases, the next identical period begins.

- *Periodicity in Two Dimensions.* Periodicity in more than one variable requires consideration of a generalization of relative primes.

Definition 9.6.7. For our purposes, we say that integers k and ℓ are *relatively prime* if, for both $|k| > 1$ and $|\ell| > 1$, there is no common prime factor. To include 0 and ± 1 ,

- * only ± 1 is “relatively prime” to 0, and
- * all integers are “relatively prime” to ± 1 .

Theorem ?? showed that linear kernel distortion can be absorbed into a change in the periodicity matrix. Thus, when there is flexibility in the sampling matrix, we can consider without loss of generality only the undistorted 2D kernel

$$g(\vec{t}) = \Pi(t_1)\Pi(t_2). \quad (9.110)$$

Theorem 9.6.10. σ Periodicity: *The efflorescent function corresponding to the kernel in (9.110) and periodicity matrix \mathbf{Q} is periodic in σ if two conditions are met.*

1. *The first and second rows of \mathbf{P} are relatively prime. That is¹⁶*

$$\frac{p_{11}}{p_{12}} = \frac{k_1}{\ell_1}, \quad \frac{p_{21}}{p_{22}} = \frac{k_2}{\ell_2} \quad (9.111)$$

where the (k, ℓ) pairs are relatively prime integer pairs.

2. *The periods*

$$T_1 = \frac{2k_1}{p_{11}}; T_2 = \frac{2k_2}{p_{21}} \quad (9.112)$$

are relatively prime, i.e.

$$\frac{T_1}{T_2} = \frac{K}{L} \quad (9.113)$$

where K and L are relatively prime integers. Then the period of oscillation in σ is

$$T_\sigma = T_1 L = K T_2 \quad (9.114)$$

¹⁶ If, for example, $p_{12} = 0$, evaluate the reciprocal $\frac{p_{12}}{p_{11}} = \frac{\ell_1}{k_1}$ for which $\ell_1 = 0$ and $k_1 = \pm 1$.

The efflorescent function then has a period of

$$T_\sigma = KT_2 = \frac{2k_2K}{p_{21}} \quad (9.115)$$

The proof is given in Appendix 9.28. An online video shows the oscillation in 2D when \mathbf{Q} is the identity matrix [1134](c). The corresponding periodicity is therefore on a square grid.

Example 9.6.6. If

$$\mathbf{P} = \frac{1}{\sqrt{2}} \begin{bmatrix} \frac{8}{3} & \frac{3}{2} \\ -\frac{1}{6} & \frac{5}{6} \end{bmatrix}$$

then $k_1 = 16$, $\ell_1 = 9$, $k_2 = -1$ and $\ell_2 = 5$.¹⁷ It follows that $T_1 = 12\sqrt{2}$, $T_2 = -12\sqrt{2}/5$ and the period in σ of the efflorescent function is $T_\sigma = -12\sqrt{2}$.

Corollary 9.6.2. Consequences of Theorem 9.6.10: *When the assumptions of Theorem 9.6.10 apply:*

1. All element pairs of the \mathbf{P} matrix are relatively prime. For the first and second columns,

$$\frac{p_{11}}{p_{21}} = \frac{k_3}{\ell_3}; \frac{p_{12}}{p_{22}} = \frac{k_4}{\ell_4} \quad (9.116)$$

2. All elements of the \mathbf{Q} matrix are relatively prime.
3. Equivalent expressions for the periods in (9.112) are

$$T_1 = \frac{2\ell_1}{p_{12}}; T_2 = \frac{2\ell_2}{p_{22}} \quad (9.117)$$

4. Equivalent expressions for T_σ in (9.115) are

$$T_\sigma = \frac{2Lk_1}{p_{11}} = \frac{2L\ell_1}{p_{12}} = \frac{2Kk_2}{p_{21}} = \frac{2K\ell_2}{p_{22}} \quad (9.118)$$

The proof is in Appendix 9.29.

Example 9.6.7. If

$$\mathbf{P} = \begin{bmatrix} 4 & -2 \\ 0 & 3 \end{bmatrix}$$

¹⁷ We could also have taken $k_2 = 1$ and $\ell_2 = -5$ with the consequent that $T_\sigma = +12\sqrt{2}$. This is a difference without a consequence.

then, from (9.111), $k_1 = 2$, $\ell_1 = -1$, $k_2 = 0$ and $\ell_2 = 1$. We can't use the T_2 expression in (9.112) because $k_2 = p_{21} = 0$. Applying the alternate expressions in (9.117) to the ratio in (9.113) gives $\frac{K}{L} = \frac{p_{22}\ell_1}{p_{12}\ell_2}$ so that $K = 3$ and $L = 2$. We can't use (9.115) to evaluate T_σ because of a repeat of the zero over zero problem. Using the alternate expression appearing first in (9.118) gives $T_\sigma = \frac{2Lk_1}{p_{11}} = 2$.

- *Convergence to the mean.*

We here establish where the detrended expanding kernel approaches a constant.

Theorem 9.6.11. Sufficient condition for converging to the mean. *If*

$$\lim_{\sigma \rightarrow \infty} \sigma^2 G(\sigma \mathbf{P}\vec{m}) = \sigma^M G(\vec{0})\delta[\vec{m}] \tag{9.119}$$

then $x_\sigma(\vec{t})$ converges to its mean.

$$x_\sigma(\vec{t}) \xrightarrow{\sigma \rightarrow \infty} \langle x_\sigma \rangle.$$

As a consequence,

$$\zeta_\sigma(\vec{t}) \xrightarrow{\sigma \rightarrow \infty} 0.$$

Proof. As $\sigma \rightarrow \infty$, all terms $\sigma^2 G(\sigma \mathbf{P}\vec{m})$ in (9.105) tend to zero when (9.119) is true except when $\vec{m} = \vec{0}$. Then (9.105) becomes

$$\begin{aligned} \lim_{\sigma \rightarrow \infty} x_\sigma(\vec{t}) &= \sigma^2 |\det \mathbf{P}| G(\vec{0}) \\ &= \langle x_\sigma \rangle \end{aligned}$$

□

- *A sufficient smoothness criterion.*

Convergence of an expanding kernel periodic function to its mean of zero is assured when the kernel adheres to smoothness and integrability properties.

Theorem 9.6.12. Convergence to the mean: *The M dimensional function, $x_\sigma(\vec{t})$, converges to its mean if its kernel, $g(\vec{t})$, obeys*

the following property.¹⁸

$$\int_{\vec{t}} \left| \left(\prod_{k=1}^M \frac{\partial^{i_k}}{\partial t_k^{i_k}} \right) g(\vec{t}) \right| d\vec{t} = A < \infty \tag{9.120}$$

where the nonnegative integers $\{i_k | 1 \leq k \leq M\}$ obey

$$\sum_{k=1}^M i_k > M \tag{9.121}$$

The choice of $\vec{i} = [i_1 \ i_2 \ i_3 \ \dots \ i_M]^T$ is arbitrary so long as (9.120) and (9.121) are satisfied.

The proof is given in Appendix 9.30.

Example 9.6.8. For $M = 1$, Theorem 9.6.12 says there will be convergence to the mean if

$$\int_t \left| \frac{d^2}{dt^2} g(t) \right| dt = A < \infty$$

Example 9.6.9. Figure 9.40 illustrates the one dimensional efflorescent function with kernel $\Pi(t)$ is a periodic function of σ . However, the two dimensional kernel

$$g(\vec{t}) = \Pi(t_1)e^{-t_2^2},$$

even though it contains a $\Pi(\cdot)$ term, converges to a constant. Specifically, [1652]

$$\begin{aligned} \int_{\vec{t}} \left| \frac{\partial^3}{\partial t_2^3} g(\vec{t}) \right| d\vec{t} &= \int_{t_1=-\infty}^{\infty} \Pi(t_1) dt_1 \int_{t_2=-\infty}^{\infty} \left| \frac{d^3}{dt_2^3} e^{-t_2^2} \right| dt_2 \\ &= 4 \left(1 + 4e^{-3/2} \right) = A < \infty \end{aligned}$$

and $i_1 + i_2 = 0 + 3 > M = 2$. The criteria in Theorem 9.6.12 are met and convergence to the mean is assured.

¹⁸ For $M = 3$ and $\vec{i} = [4 \ 0 \ 1]^T$, for example,

$$\left(\prod_{k=1}^M \frac{\partial^{i_k}}{\partial t_k^{i_k}} \right) g(\vec{t}) = \frac{\partial^5}{\partial t_1^4 \partial t_3} g(\vec{t}).$$

9.6.2.4.2 § Convergence to a non-zero fixed point.

As the following theorem shows, the efflorescent function can converge to a fixed point other than identically zero.

Theorem 9.6.13. *Convergence of $\zeta_\sigma(\vec{t})$ to a fixed periodic function:*

For the one dimensional kernel

$$g(t) = e^{-t} \mu(t) \quad (9.122)$$

where $\mu(t)$ is the Heaviside step function, $\zeta_\sigma(\vec{t})$ converges in steady state to the solid red sawtooth waveform shown in Figure 9.41.

$$\lim_{\sigma \rightarrow \infty} \zeta_\sigma(t) = \frac{1}{2} - \frac{t}{T}; \quad 0 < t < T \quad (9.123)$$

A proof is given in Appendix 9.13.

9.6.2.5 § Efflorescent Examples

The most interesting of efflorescent functions are those that are neither periodic in σ nor approach a fixed point. In two dimensions, efflorescent functions continually bloom in a nonrepeating manner. The reader is encouraged to view the online videos [1134] (especially the expanding cone and circle videos) to fully appreciate this emergence. Screen shots for expanding circle and cone shaped kernels are shown in Figures 9.36, 9.37 and 9.38. We now analyze properties of these two kernel types.

9.6.2.5.1 § Expanding Circle Example

The expanding circles example is a special case of (9.104) for $M = 2$ dimensions where the kernel $g(\vec{t})$ is a one inside a circle of unit radius and is otherwise zero.

$$g(\vec{t}) = \Pi\left(\frac{r}{2}\right) \quad (9.124)$$

Then $G(\vec{0})$ is simply the area of a unit radius circle.

$$G(\vec{0}) = \int_{\vec{t}} \Pi\left(\frac{r}{2}\right) d\vec{t} = \pi.$$

For expanding circles, the expanding kernel function is

$$x_\sigma(\vec{t}) = \sum_{\vec{m}} \Pi\left(\frac{\|\vec{t} - \mathbf{Q}\vec{m}\|}{2\sigma}\right)$$

so that $g\left(\frac{\vec{t} - \mathbf{Q}\vec{m}}{\sigma}\right)$ is a circle of radius σ centered at $\mathbf{Q}\vec{m}$.

The 2D Fourier transform of a unit radius circle in (9.124) is [?]

$$G(\vec{u}) = \frac{J_1(2\pi\rho)}{2\rho}$$

where $J_1(\cdot)$ is a first order Bessel function of the first kind. Asymptotically [6]

$$\frac{J_1(2\pi\rho)}{2\rho} \xrightarrow{\rho \rightarrow \infty} \frac{\rho^{-3/2}}{2\pi} \cos\left(2\pi\rho - \frac{3}{4}\pi\right) \tag{9.125}$$

so that, for $\vec{m} \neq \vec{0}$,

$$\begin{aligned} \sigma^2 G(\sigma\mathbf{P}\vec{m}) &= \sigma^2 \frac{J_1(2\pi\sigma\|\mathbf{P}\vec{m}\|)}{2\sigma\|\mathbf{P}\vec{m}\|} \\ &\xrightarrow{\sigma \rightarrow \infty} \frac{1}{2\pi} \sqrt{\frac{\sigma}{\|\mathbf{P}\vec{m}\|^3}} \cos\left(2\pi\sigma\|\mathbf{P}\vec{m}\| - \frac{3}{4}\pi\right) \end{aligned}$$

The condition of Theorem 9.6.11 for convergence to the mean is therefore not met, *i.e.* for any fixed \mathbf{P} and $\vec{m} \neq \vec{0}$, the limit does not approach zero as σ increases without bound.

§ *On a hexagonal grid* . We have yet to specify a periodicity for the expanding circles. Assume the circle centers are spaced hexagonally in accordance with the periodicity matrix in (9.100). From (9.101) we see that

$$|\det \mathbf{P}| = \frac{1}{|\det \mathbf{Q}|} = \frac{2}{\sqrt{3}R^2}. \tag{9.126}$$

The expanding kernel function's mean, from (9.106), is therefore

$$\langle x_\sigma \rangle = \sigma^2 \left(\frac{2}{\sqrt{3}R^2}\right) \pi = \frac{2\pi\sigma^2}{\sqrt{3}R^2}$$

Screen shots for the efflorescent function is shown in Figure 9.36 from the video available online [1134](a).

9.6.2.6 § Expanding Cones

Set the two dimensional kernel to a circular cone of unit height.

$$g(\vec{t}) = (1-r)\Pi\left(\frac{r}{2}\right)$$

For circularly symmetric functions, the 2D Fourier transform becomes the Hankel transform [?] so that [1652] becomes

$$\begin{aligned} G(\vec{u}) &= 2\pi \int_0^1 r(1-r)J_0(2\pi r\rho)dr \\ &= \frac{H_0(2\pi\rho)J_1(2\pi\rho) - H_1(2\pi\rho)J_0(2\pi\rho)}{4\rho^2} \end{aligned} \tag{9.127}$$

where $H_n(\cdot)$ are *Struve functions* [1654] and $J_n(\cdot)$ are Bessel functions of the first kind. In Appendix 9.32, we show that

$$\sigma^2 G(\sigma \mathbf{P} \vec{m}) \xrightarrow{\sigma \rightarrow \infty} -\frac{2}{\pi^2} \sqrt{\frac{\sigma^3}{\|\mathbf{P} \vec{m}\|}} \cos\left(2\pi\sigma\|\mathbf{P} \vec{m}\| - \frac{\pi}{4}\right) \quad (9.128)$$

As is the case with the expanding circles, the condition of Theorem 9.6.11 for convergence to the mean for the expanding cones is therefore not met. For any fixed \mathbf{P} and $\vec{m} \neq \vec{0}$, the limit does not approach zero as σ increases without bound.

9.6.2.6.1 § On a hexagonal grid

Assume the cone centers are spaced hexagonally in accordance with the periodicity matrix in (9.100). Thus we can use (9.126). Since $J_0(0) = 1$, the volume of a cone with a unit circle base and unit height is, from (9.127),

$$G(\vec{0}) = 2\pi \int_0^1 r(1-r)dr = \frac{\pi}{3}.$$

The expanding kernel function's mean, from (9.106), is then

$$\langle x_\sigma \rangle = \sigma^2 \left(\frac{2}{\sqrt{3}R^2} \right) \frac{\pi}{3} = \frac{2\sqrt{3}\pi\sigma^2}{R^2}$$

Screen shots for the cone's efflorescent function are shown in Figures 9.37 and 9.38 from the video available online [1134](b).

9.6.3 MULTIDIMENSIONAL DISCRETE FOURIER TRANSFORMS

The DTFT of an M dimensional discrete signal, $x[\vec{n}]$, is

$$X(\vec{f}) = \sum_{\vec{n}} x[\vec{n}] e^{-j2\pi\vec{f}^T \vec{n}}$$

This is recognized as a Fourier series with an identity matrix as the periodicity matrix. The inverse is thus

$$x[\vec{n}] = \int_{box} X(\vec{f}) e^{j2\pi\vec{f}^T \vec{n}} d\vec{f}$$

where¹⁹

$$\int_{box} := \int_{f_1=-\frac{1}{2}}^{\frac{1}{2}} \int_{f_2=-\frac{1}{2}}^{\frac{1}{2}} \cdots \int_{f_M=-\frac{1}{2}}^{\frac{1}{2}} .$$

¹⁹Alternately, integration can be over any unit interval tile cube.

Let $x[\vec{n}]$ be defined in a rectangular box with length N_m in the m th dimension, *i.e.* $\{0 \leq n_m \leq N_m; 1 \leq m \leq M\}$. The DFT of the multidimensional signal follows as

$$X[\vec{k}] = \sum_{\vec{n} \in \text{box}} x[\vec{n}] e^{-j2\pi \vec{k}^T \mathbf{N}^{-1} \vec{n}}$$

where the $M \times M$ diagonal matrix is

$$\mathbf{N} := \text{diag}[N_1 \ N_2 \ \cdots \ N_M].$$

and

$$\sum_{\vec{n} \in \text{box}} = \sum_{n_1=0}^{N_1-1} \sum_{n_2=0}^{N_2-1} \cdots \sum_{n_M=0}^{N_M-1}.$$

Equivalently

$$X[\vec{k}] = \sum_{\vec{n}} x[\vec{n}] \prod_{m=1}^M e^{-j2\pi k_m n_m / N_m}.$$

The inverse DFT follows as

$$x[\vec{n}] = \frac{1}{\det \mathbf{N}} \sum_{\vec{k} \in \text{box}} X[\vec{k}] e^{-j2\pi \vec{k}^T \mathbf{N}^{-1} \vec{n}}.$$

In the special case of $M = \text{two dimensions}$, the DFT and inverse DFT are

$$X[k_1, k_2] = \sum_{n_1=0}^{N_1} \sum_{n_2=0}^{N_2} x[n_1, n_2] e^{-j2\pi \left(\frac{n_1 k_1}{N_1} + \frac{n_2 k_2}{N_2} \right)} \quad (9.129)$$

and

$$x[n_1, n_2] = \frac{1}{N_1 N_2} \sum_{k_1=0}^{N_1} \sum_{k_2=0}^{N_2} X[k_1, k_2] e^{j2\pi \left(\frac{n_1 k_1}{N_1} + \frac{n_2 k_2}{N_2} \right)}.$$

9.6.3.1 Evaluation

The FFT (fast Fourier transform) [177, 350, 351, 683, 1213] is an efficient method for evaluating the one dimensional DFT. It can be used to efficiently evaluate higher order DFT's. For two dimensions, we can take the FFT of each of the rows of $x[n_1, n_2]$ to form the $N_1 \times N_2$ matrix

$$\tilde{x}[k_1, n_2] = \sum_{n_1=0}^{N_1} x[n_1, n_2] e^{-j2\pi n_1 k_1 / N_1}$$

Evaluating the FFT of each column of $\tilde{x}[k_1, n_2]$ gives the 2D DFT in (9.129). More generally, sequential application of a one dimensional DFT or FFT to a multidimensional function one dimension at a time will result in a multidimensional DFT.

9.6.3.2 The Role of Phase in Image Characterization

In this section, we explore the role of the magnitude and phase of a 2D DFT in the characterization of an image. We will see that the phase of the DFT of an image is more important than the magnitude of the DFT.

Two images are shown at the top of Figure 9.42. We will call them *Josh* and *Family*. Both images were Fourier transformed and the magnitude of the transform was set to one. The inverse transform of the phase only functions is shown in the second row of Figure 9.42²⁰. The nature of the original images is still present. Indeed, the phase images are akin to high pass filtered versions of the original images. This is because the magnitude of the Fourier transform of the images have much of their mass around the low frequencies. By setting the magnitude to one, the high frequencies are essentially amplified as they would be by a high pass filter.

In the third row of Figure 9.42 is the inverse Fourier transform when the transform phase is set to zero²¹. Close examination reveals no relationship to the original images.

In the bottom row, the magnitudes and phases are swapped. On the left, the magnitude of the Fourier transform of *Family* and the phase of the transform of *Josh* was mixed and inverse transformed. The *Josh* picture clearly emerges. On the right is the mixture of the phase of the Fourier transform of *family* with the magnitude of the transform of *Josh*. The *Family* picture emerges.

The images in Figure 9.42 clearly demonstrate the dominant importance of the phase of the Fourier transform over magnitude in preservation of the original image.

²⁰The inverse transform is normalized to fit in the $[0, 1]$ interval to allow display as an image.

²¹No normalization was applied here. When a pixel value exceeded one (white), it is displayed as one.

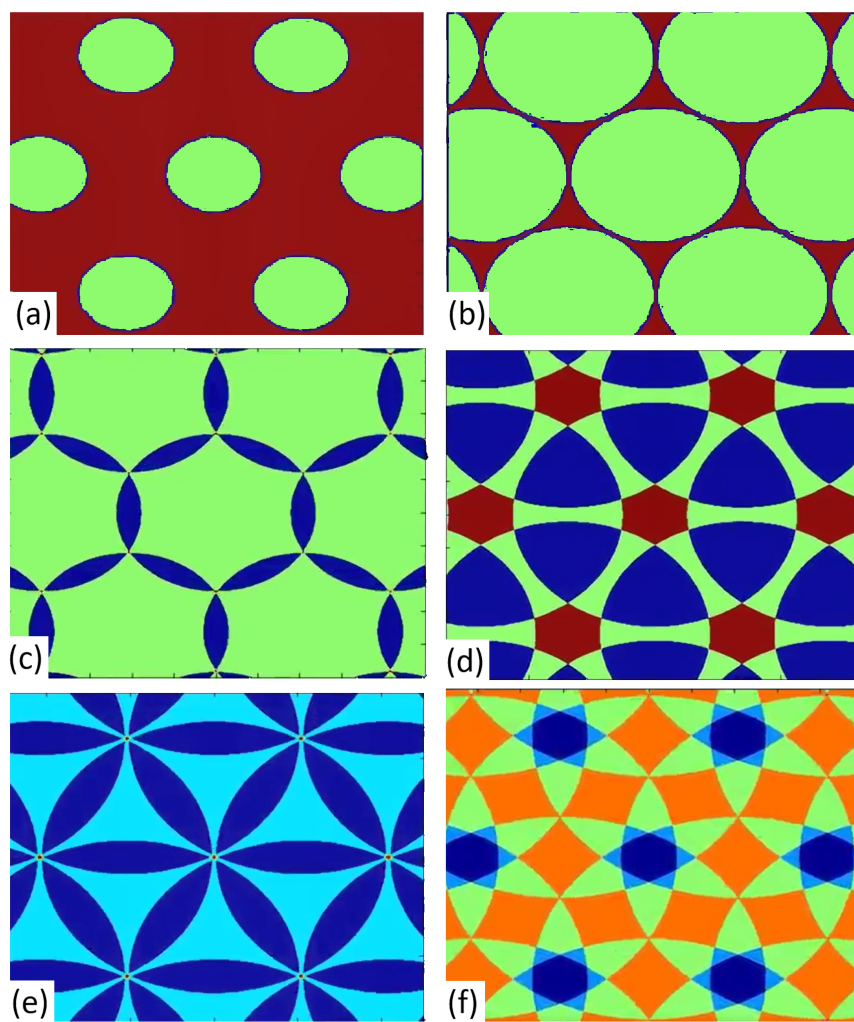


FIGURE 9.26: Expanding circles on a hexagonal grid. (Colours denote regions equal to a constant and are used only for differentiating among the different regions of the figure.)

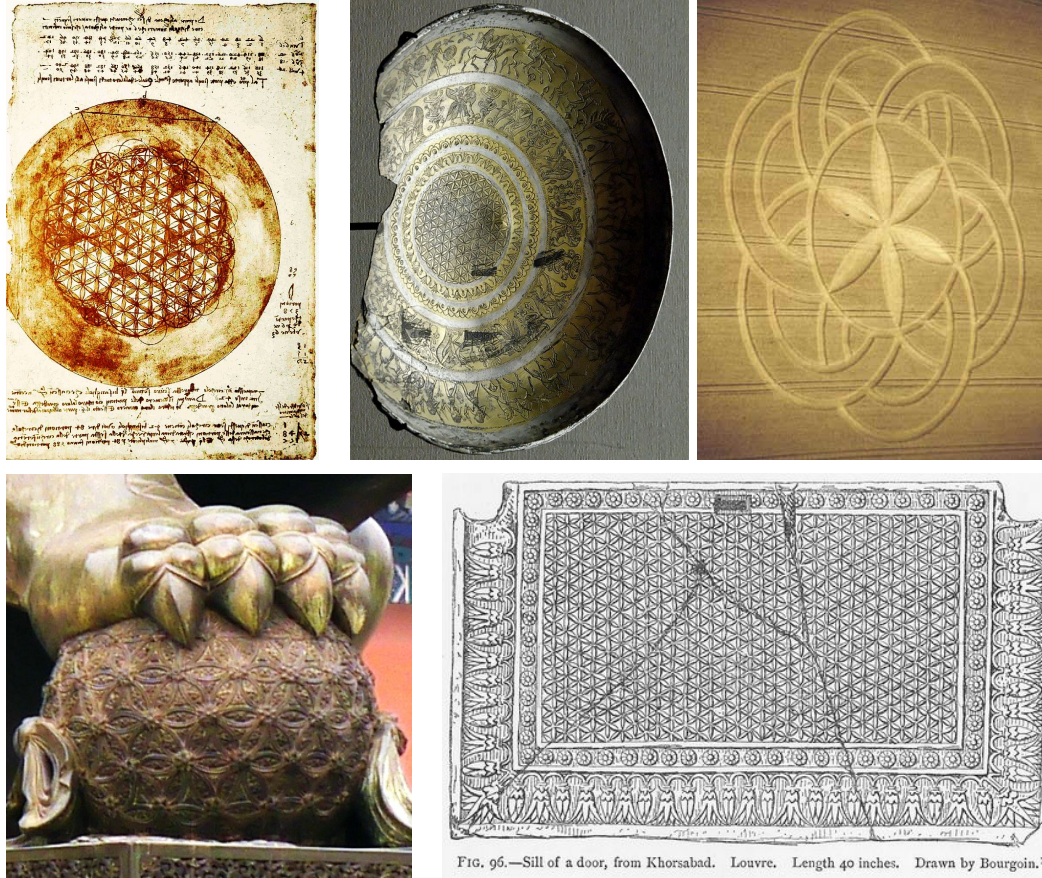


FIG. 96.—Sill of a door, from Khorasabad. Louvre. Length 40 inches. Drawn by Bourgoïn.¹

FIGURE 9.27: The flower-of-life in architecture and art.

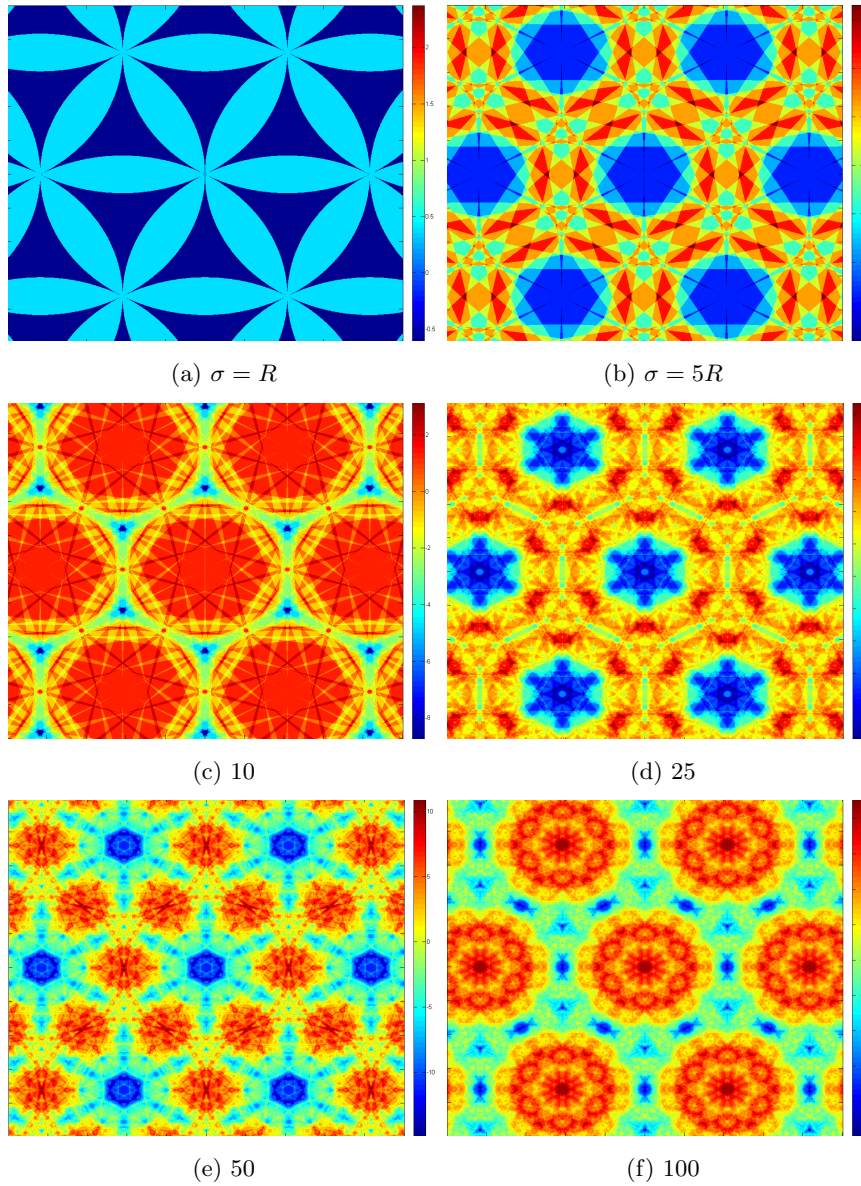


FIGURE 9.28: Heat map plots of expanding circle efflorescent function. As the circle expands, the tiling patterns have more texture because higher and higher spatial frequencies are introduced.

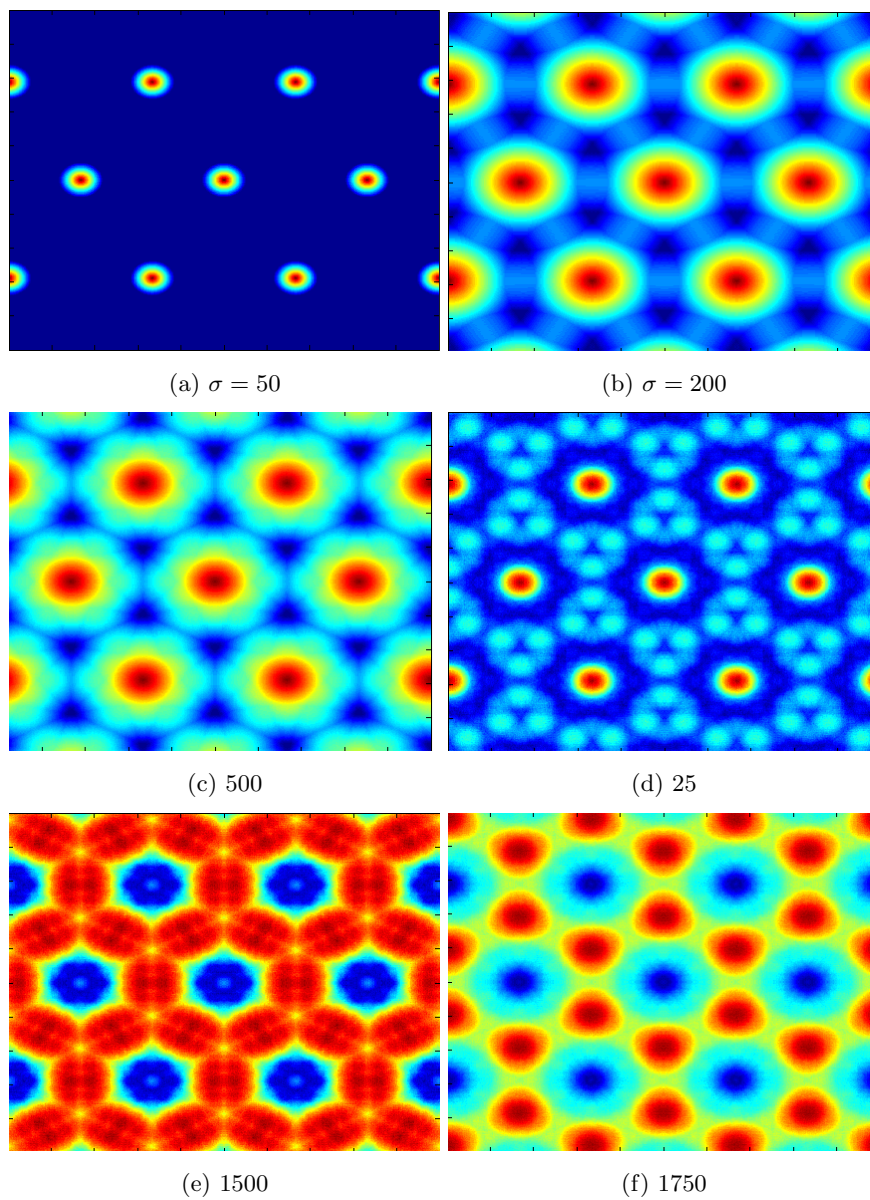


FIGURE 9.29: Heat map plots of expanding cone efflorescent function. The nonoverlapping small cones are seen in (a). (Continued in Figure 9.38.)

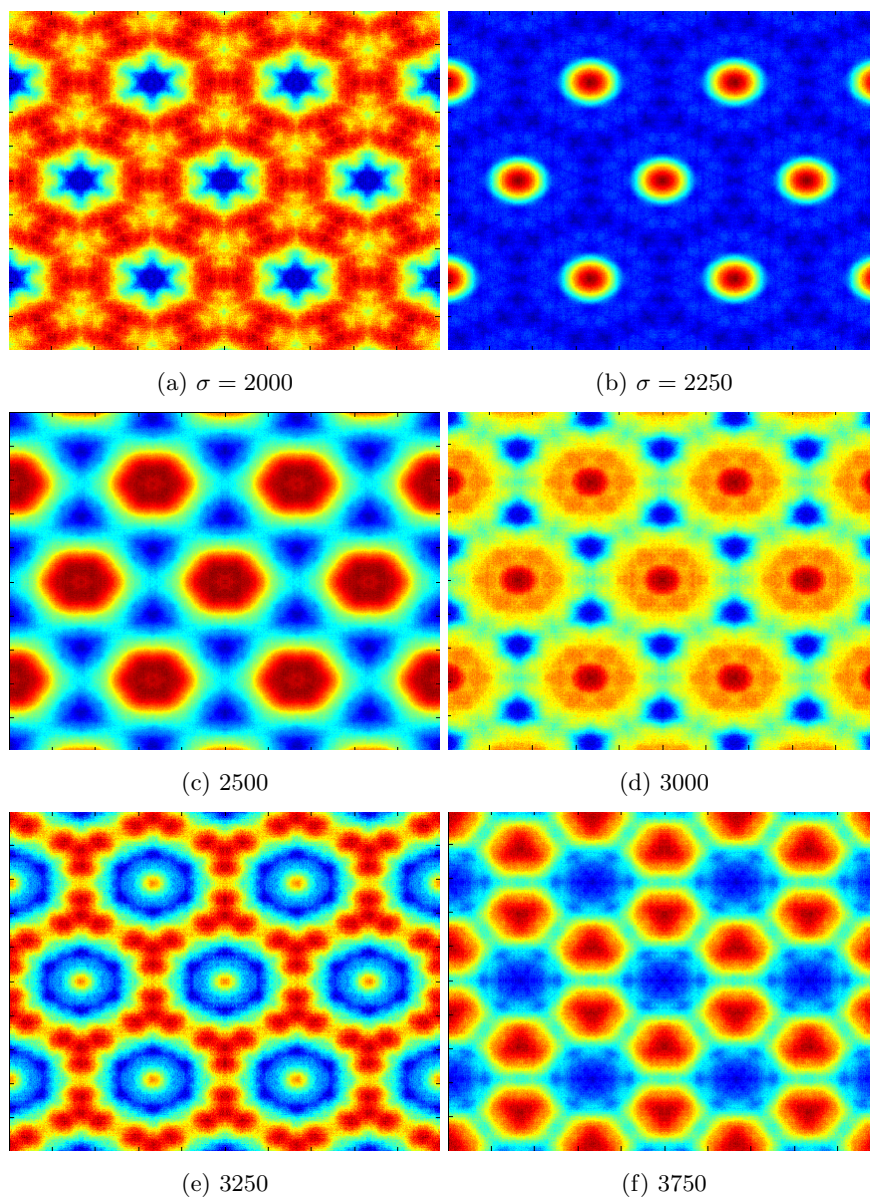
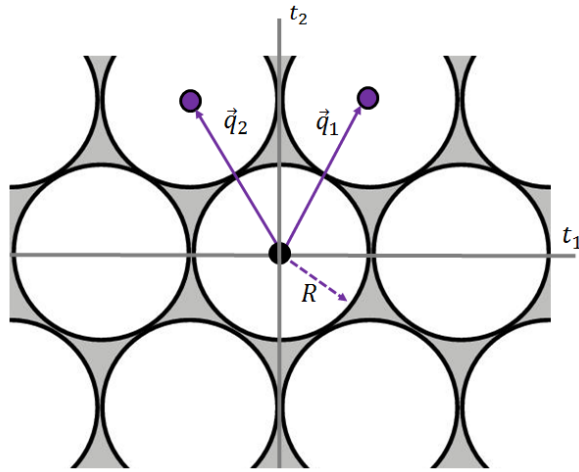
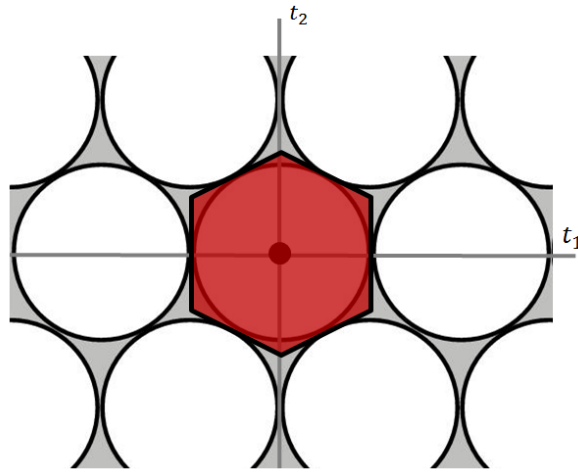


FIGURE 9.30: Heat map plots of expanding cone efflorescent function.
(Continued from Figure 9.37.)

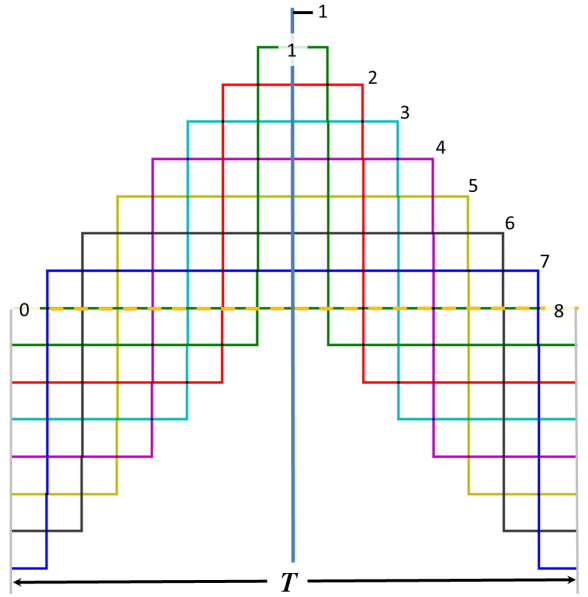


(a) Maximally packed circles.

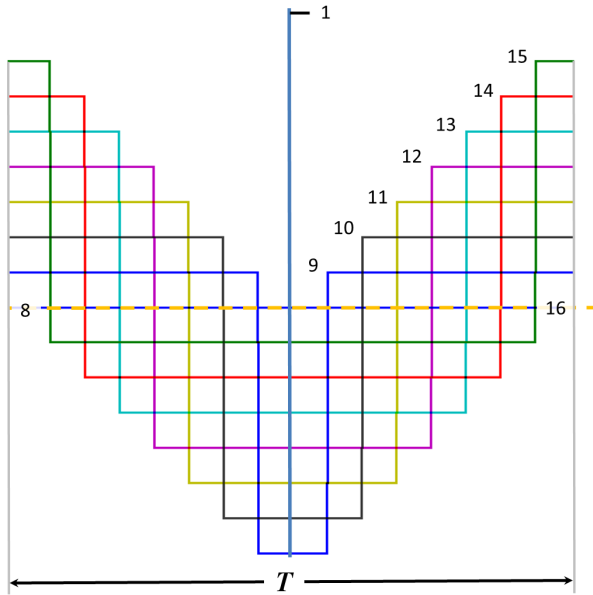


(b) A hexagonal tile.

FIGURE 9.31: Maximally packed circles and a hexagonal tile.



(a) The first part of the periodicity in σ .



(b) The second part.

FIGURE 9.32: The periodicity in σ of $\zeta_\sigma(t)$ for expanding rectangular kernels in (9.109). The period in σ is $2T$. The function $\zeta_\sigma(t)$ is also periodic in t with period T .

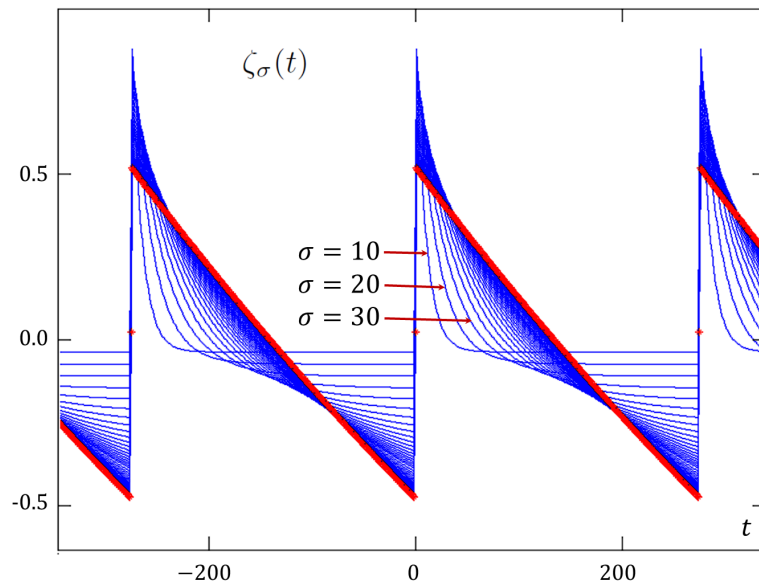


FIGURE 9.33: Using the exponential decay kernel in (9.122) results in the $\zeta_\sigma(t)$'s shown. As $\sigma \rightarrow \infty$, the function approaches the sawtooth shown by the thick red line given by (9.123). (For this plot, $T = 275$.)

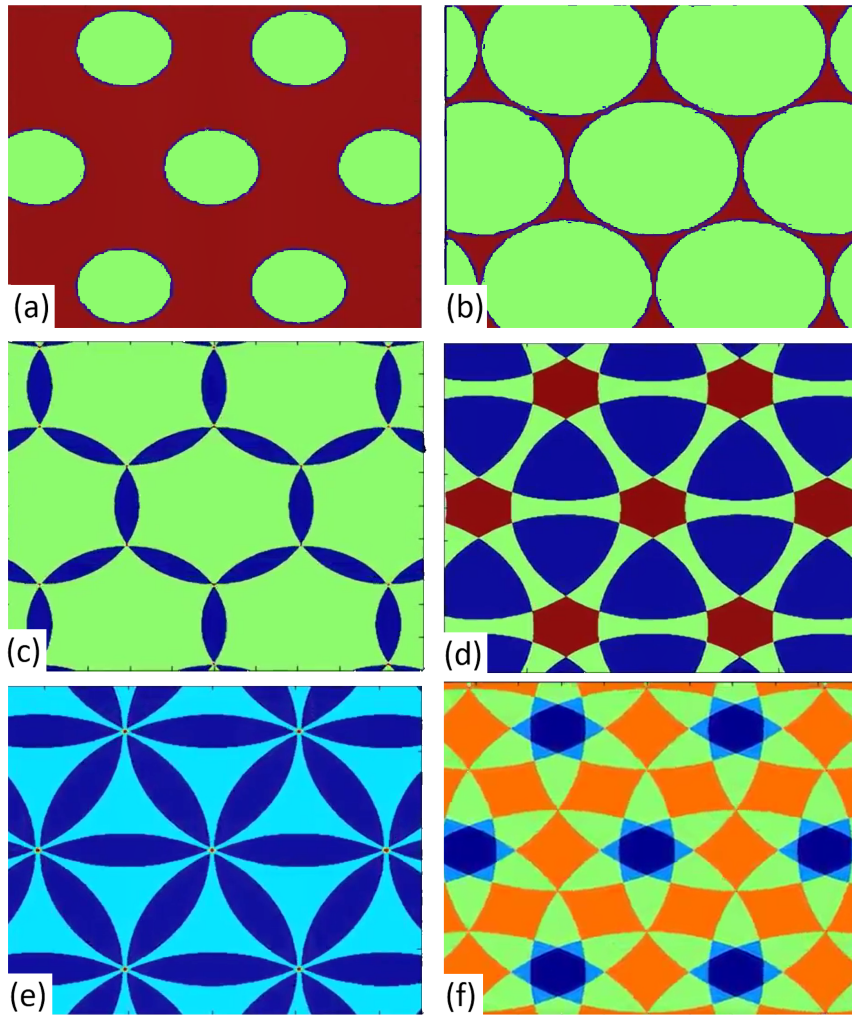


FIGURE 9.34: Expanding circles on a hexagonal grid. (Colours denote regions equal to a constant and are used only for differentiating among the different regions of the figure.)

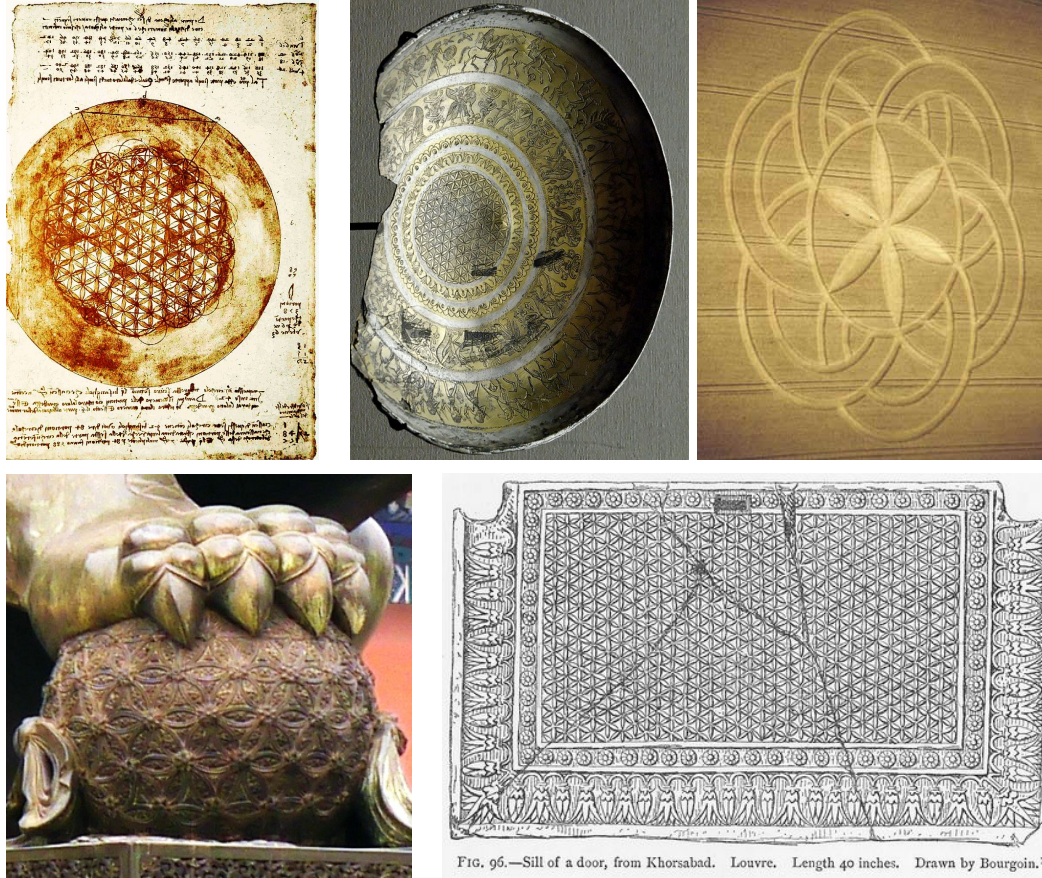


FIG. 96.—Sill of a door, from Khorasabad. Louvre. Length 40 inches. Drawn by Bourgoin.¹

FIGURE 9.35: The flower-of-life in architecture and art.

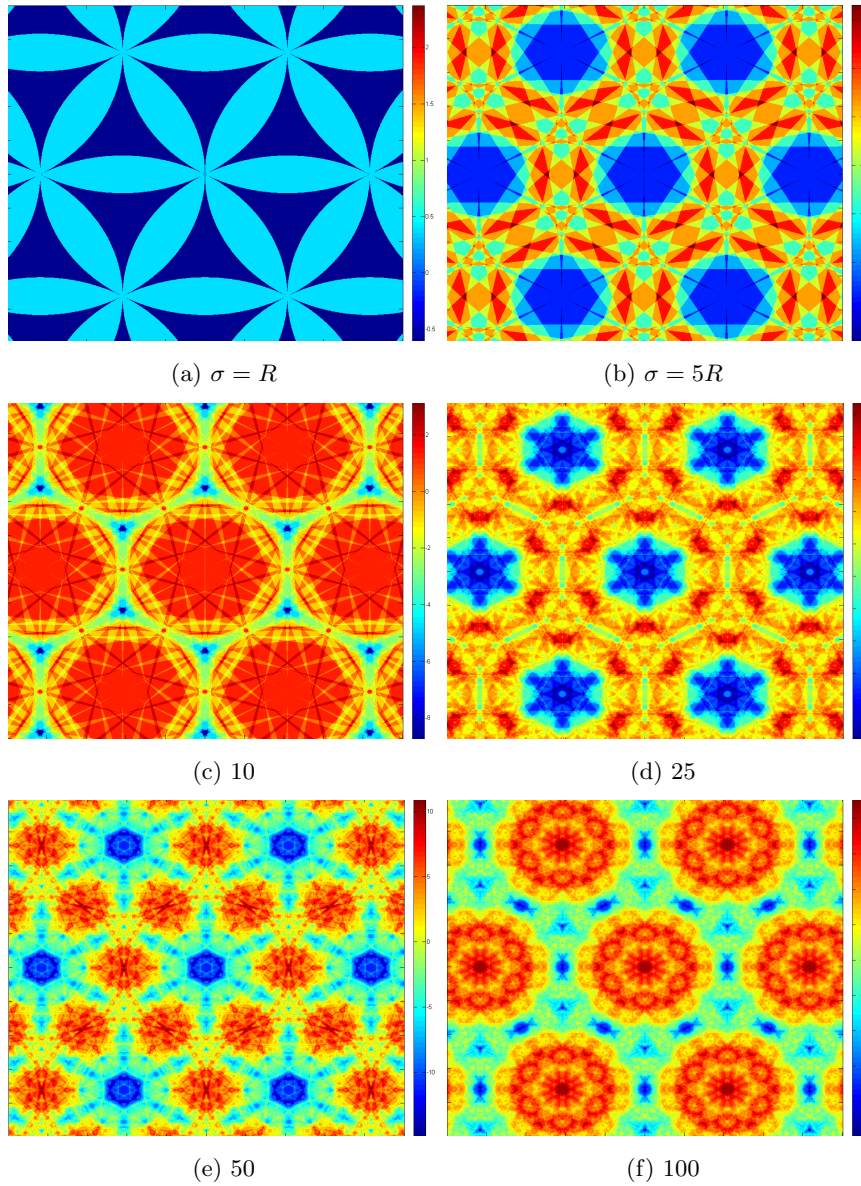


FIGURE 9.36: Heat map plots of expanding circle efflorescent function. As the circle expands, the tiling patterns have more texture because higher and higher spatial frequencies are introduced.

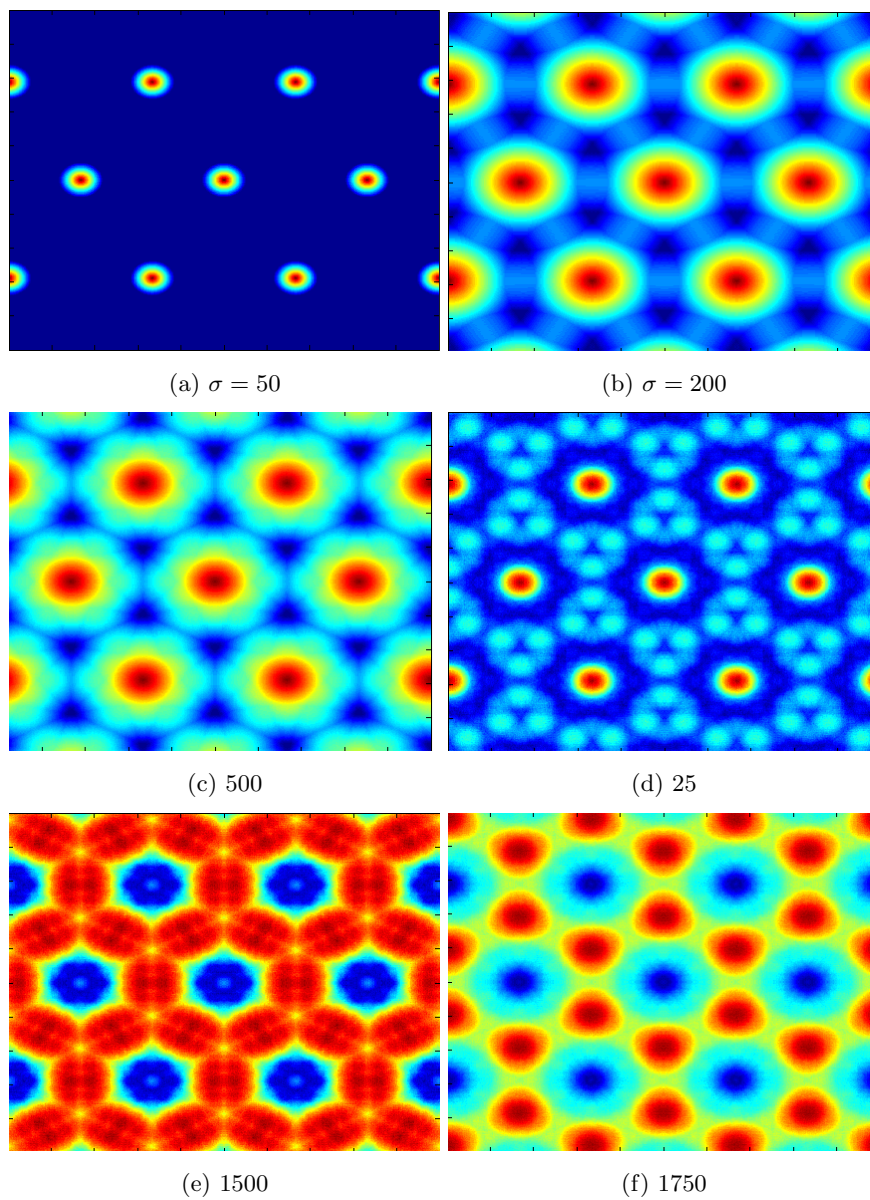


FIGURE 9.37: Heat map plots of expanding cone efflorescent function. The nonoverlapping small cones are seen in (a). (Continued in Figure 9.38.)

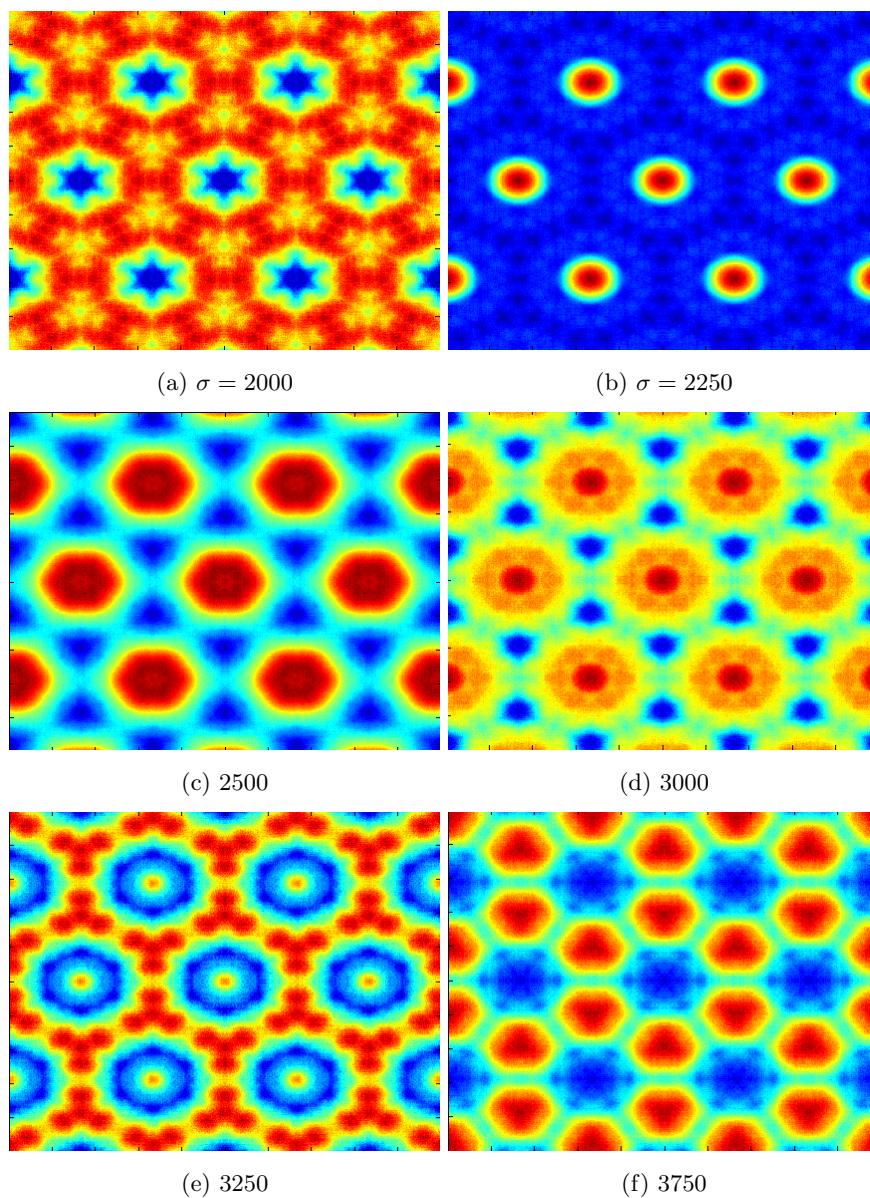
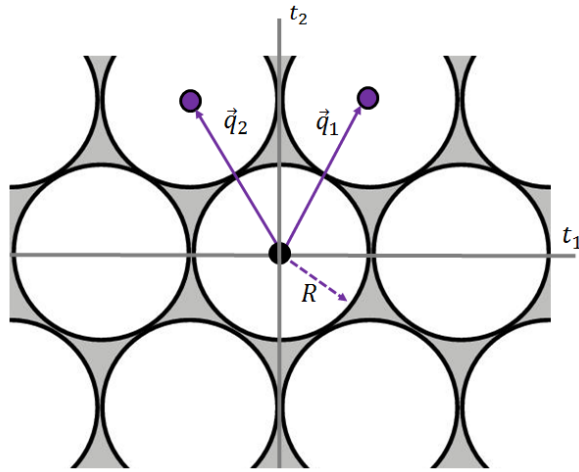
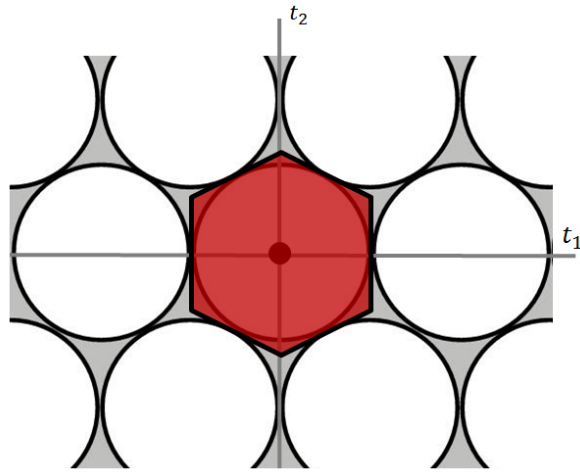


FIGURE 9.38: Heat map plots of expanding cone efflorescent function. (Continued from Figure 9.37.)

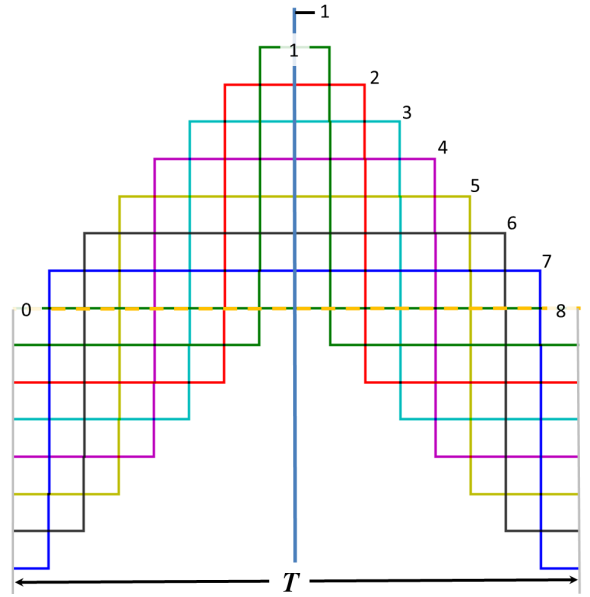


(a) Maximally packed circles.

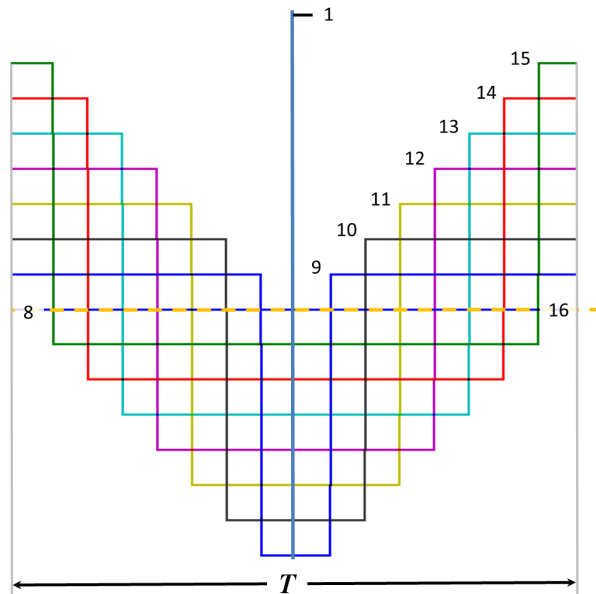


(b) A hexagonal tile.

FIGURE 9.39: Maximally packed circles and a hexagonal tile.



(a) The first part of the periodicity in σ .



(b) The second part.

FIGURE 9.40: The periodicity in σ of $\zeta_\sigma(t)$ for expanding rectangular kernels in (9.109). The period in σ is $2T$. The function $\zeta_\sigma(t)$ is also periodic in t with period T .

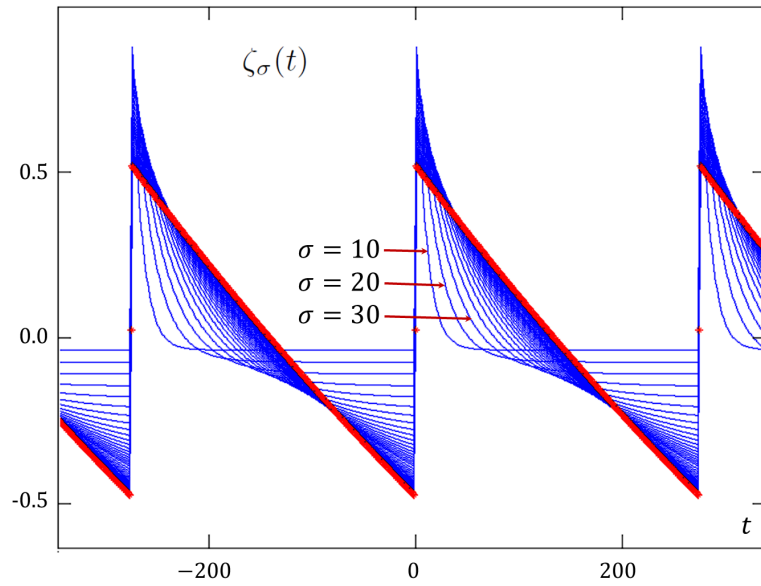


FIGURE 9.41: Using the exponential decay kernel in (9.122) results in the $\zeta_\sigma(t)$'s shown. As $\sigma \rightarrow \infty$, the function approaches the sawtooth shown by the thick red line given by (9.123). (For this plot, $T = 275$.)

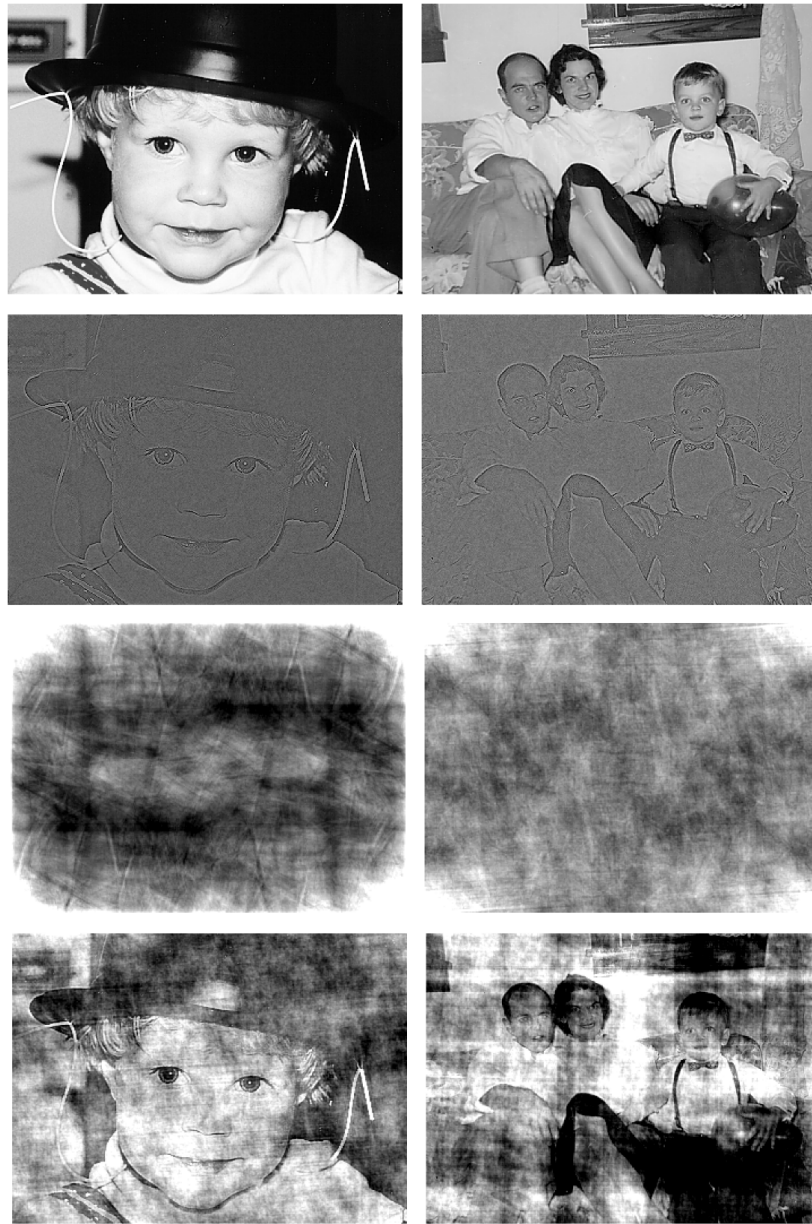


FIGURE 9.42: Illustration of the importance of amplitude and phase in a two dimensional Fourier transform. *Josh* is shown in the upper left and *Family* in the upper right. The phase of the Fourier transform *Josh* using the magnitude of the Fourier transform of *Family* is shown at the bottom left. On the bottom right is the result of using the phase of *Family* and the magnitude of *Josh*. This illustrates the phase of transform has more of an effect on the image than the magnitude.

9.7 Discrete Cosine Transform-Based Image Coding

The two dimensional discrete cosine transform (DCT) is a common tool in image compression. The two dimensional DCT [130] on an $N \times N$ array is the straightforward generalization of the one dimensional DCT case of (2.121) in Section 2.7.

$$\begin{aligned} X_{\cos}[k_1, k_2] &= \frac{1}{4} C[k_1]C[k_2] \sum_{n_1=0}^{N-1} \sum_{n_2=0}^{N-1} x[n_1, n_2] \\ &\times \cos\left(\frac{\pi(2n_1+1)k_1}{2N}\right) \cos\left(\frac{\pi(2n_2+1)k_2}{2N}\right); \quad (9.130) \\ &0 \leq k_1 \leq N, 0 \leq k_2 \leq N \end{aligned}$$

where, for convenience, we rewrite (2.122)

$$C[k] = \begin{cases} 2^{-\frac{1}{2}} & ; k = 0 \\ 1 & ; \text{otherwise.} \end{cases} \quad (9.131)$$

The inverse 2-D DCT is

$$\begin{aligned} x[n_1, n_2] &= \frac{1}{4} \sum_{k_1=0}^{N-1} \sum_{k_2=0}^{N-1} C[k_1]C[k_2] X_{\cos}[k_1, k_2] \\ &\times \cos\left(\frac{\pi(2n_1+1)k_1}{2N}\right) \cos\left(\frac{\pi(2n_2+1)k_2}{2N}\right); \quad (9.132) \\ &0 \leq n_1 \leq N, 0 \leq n_2 \leq N. \end{aligned}$$

9.7.1 DCT BASIS FUNCTIONS

The 2-D DCT is used in image compression, including JPEG²² (a.k.a. JPG) image compression. Images are separated into 8×8 square blocks of pixels. An example 8×8 block is shown in the gray scale image in Figure 9.43. Each of these blocks is subjected to an $N = 8$ DCT using (9.130). The basis functions for the DCT are the orthogonal basis functions

²²Joint Photographic Experts Group



FIGURE 9.43: An 8×8 block of pixels in this 345×363 pixel is shown on the left as black square. A zoomed version of the image is shown on the right.

$$\phi_{k_1, k_2}[n_1, n_2] = \cos\left(\frac{\pi(2n_1+1)k_1}{2N}\right) \cos\left(\frac{\pi(2n_2+1)k_2}{2N}\right);$$

$$0 \leq n_1 \leq N, \quad 0 \leq n_2 \leq N,$$

$$0 \leq k_1 \leq N, \quad 0 \leq k_2 \leq N.$$

These 64 functions are shown in Figure 9.44.

9.7.2 THE DCT IN IMAGE COMPRESSION

DCT coding is effective for image encoding. If the image across the 8×8 block, for example, is constant, then only one entry in the DCT is nonzero.

Here is an example of lossy image compression for gray scale images.

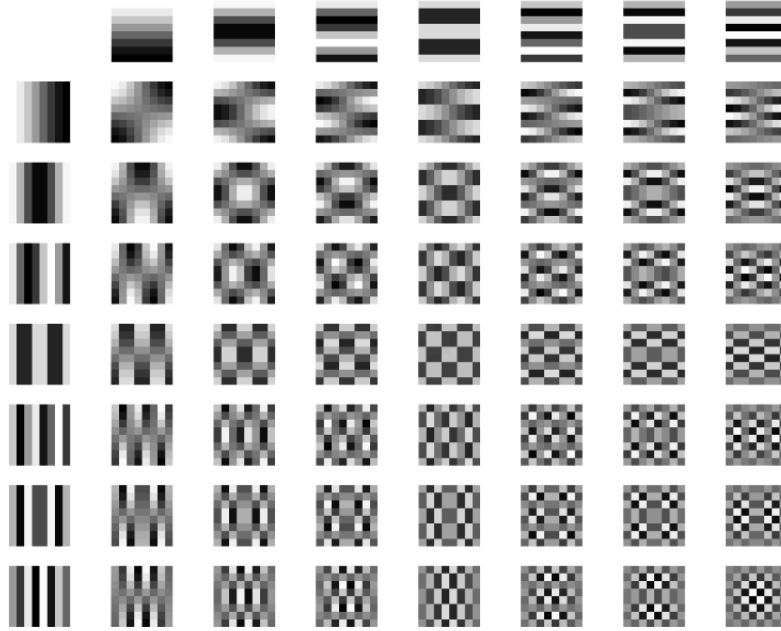


FIGURE 9.44: The 64 orthogonal basis functions used in DCT image encoding.

Consider the 8×8 block from a one byte per pixel image²³

$$\mathbf{X} = \begin{bmatrix} 9 & 11 & 58 & 37 & 26 & 39 & 188 & 212 \\ 13 & 15 & 69 & 45 & 23 & 36 & 185 & 215 \\ 50 & 54 & 87 & 37 & 38 & 52 & 196 & 216 \\ 53 & 56 & 81 & 37 & 45 & 59 & 198 & 216 \\ 62 & 60 & 38 & 48 & 116 & 129 & 210 & 216 \\ 50 & 49 & 32 & 71 & 151 & 159 & 213 & 216 \\ 24 & 24 & 47 & 127 & 188 & 192 & 215 & 216 \\ 34 & 34 & 65 & 141 & 193 & 196 & 213 & 214 \end{bmatrix} \quad (9.133)$$

The gray level block for this matrix is shown on the left in Figure 9.45. The typical DCT encoding process consists of the following steps.

1. **Subtraction.** 128 is subtracted from each of the elements in the

²³ One byte=8 bits suffices to specify 2^8 grey levels from black (0) to white (255).

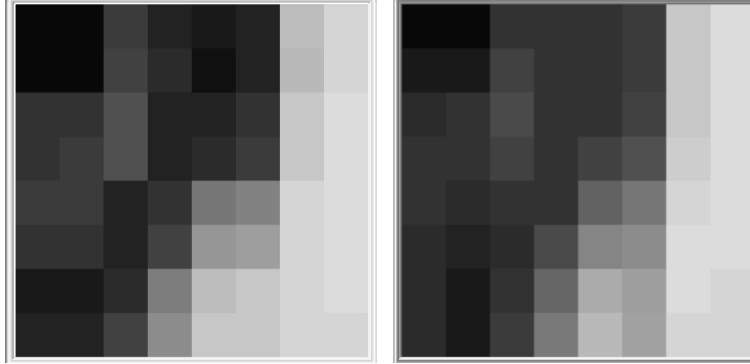


FIGURE 9.45: Example of DCT encoding of a gray scale image. On the left is the original 8×8 block and, on the right, the result of encoding.

block in (9.133). The result is

$$\mathbf{X}_- = \begin{bmatrix} -119 & -117 & -70 & -91 & -102 & -89 & 60 & 84 \\ -115 & -113 & -59 & -83 & -105 & -92 & 57 & 87 \\ -78 & -74 & -41 & -91 & -90 & -76 & 68 & 88 \\ -75 & -72 & -47 & -91 & -83 & -69 & 70 & 88 \\ -66 & -68 & -90 & -80 & -12 & 1 & 82 & 88 \\ -78 & -79 & -96 & -57 & 23 & 31 & 85 & 88 \\ -104 & -104 & -81 & -1 & 60 & 64 & 87 & 88 \\ -94 & -94 & -63 & 13 & 65 & 68 & 85 & 86 \end{bmatrix} \quad (9.134)$$

2. **Perform DCT.** The DCT of \mathbf{X}_- , rounded to the nearest integer, is

$$DCT(\mathbf{X}_-) = \begin{bmatrix} -199 & -177 & 5 & -10 & -1 & -2 & 9 & 17 \\ -487 & 65 & -42 & -31 & 10 & 1 & 12 & -5 \\ 153 & 143 & -77 & -3 & 11 & -2 & 15 & -8 \\ -74 & -134 & -9 & 42 & -1 & -13 & 8 & 17 \\ 10 & -37 & 22 & 9 & -4 & -3 & -6 & 2 \\ 40 & 46 & 16 & -17 & 0 & 6 & -7 & -6 \\ -48 & 1 & 9 & -10 & -1 & 2 & -2 & -1 \\ 64 & 33 & -15 & -6 & 2 & 3 & 5 & -2 \end{bmatrix} \quad (9.135)$$

3. **Quantization.** The image compression occurs at this, the quantization step. A fixed quantization matrix \mathbf{Q} is used. An example quan-

tization matrix is

$$\mathbf{Q} = \begin{bmatrix} 16 & 11 & 10 & 16 & 24 & 40 & 51 & 61 \\ 12 & 12 & 14 & 19 & 26 & 58 & 60 & 55 \\ 14 & 13 & 16 & 24 & 40 & 57 & 69 & 56 \\ 14 & 17 & 22 & 29 & 51 & 87 & 80 & 62 \\ 18 & 22 & 37 & 56 & 68 & 109 & 103 & 77 \\ 24 & 35 & 55 & 64 & 81 & 104 & 113 & 92 \\ 49 & 64 & 78 & 87 & 103 & 121 & 120 & 101 \\ 72 & 92 & 95 & 98 & 112 & 100 & 103 & 99 \end{bmatrix} \quad (9.136)$$

Each matrix element in (9.135) is divided by the corresponding matrix element in the quantization matrix. The larger the element in the quantization matrix, the more quantization and, hence, the more information loss. If each element of \mathbf{Q} is one, there is no quantization.

The result of quantization in our running example, rounded, is

$$\mathbf{D} = [DCT(\mathbf{X}_-)] ./ \mathbf{Q} = \begin{bmatrix} -12 & -16 & 1 & -1 & 0 & 0 & 0 & 0 \\ -41 & 5 & -3 & -2 & 0 & 0 & 0 & 0 \\ 11 & 11 & -5 & 0 & 0 & 0 & 0 & 0 \\ -5 & -8 & 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & -2 & 1 & 0 & 0 & 0 & 0 & 0 \\ 2 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \quad (9.137)$$

where the notation “./” denotes element by element matrix division. It is this matrix in which the image block is encoded. Due, in part, to the preponderance of zeros, the information in this matrix requires less transmission time than that of the original image block, \mathbf{X} . The cost of this property is information loss in the original image block. The block \mathbf{X} in (9.133) cannot be reconstructed with precision from \mathbf{D} , but, as outlined in the following steps, can be done so approximately.

4. **Coding, Transmission, Receiving and Decoding.** The matrix is encoded and transmitted. Huffman coding, for example, encodes each number as a binary string according to their frequency of occurrence. The coded signal is received and decoded at the receiver end to reconstruct the \mathbf{D} matrix in (9.137) [130].
5. **Inverse quantization.** At the receiver, each element of the \mathbf{D} matrix is multiplied by the corresponding element in the quantization

matrix, \mathbf{Q} . For our running example, this inverse quantization results in

$$\mathbf{B} = \mathbf{Q} .* \mathbf{D} = \begin{bmatrix} -192 & -176 & 10 & -16 & 0 & 0 & 0 & 0 \\ -492 & 60 & -42 & -38 & 0 & 0 & 0 & 0 \\ 154 & 143 & -80 & 0 & 0 & 0 & 0 & 0 \\ -70 & -136 & 0 & 29 & 0 & 0 & 0 & 0 \\ 18 & -44 & 37 & 0 & 0 & 0 & 0 & 0 \\ 48 & 35 & 0 & 0 & 0 & 0 & 0 & 0 \\ -49 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 72 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}. \quad (9.138)$$

where the notation “.*” denotes element by element matrix multiplication.

6. **Inverse DCT.** The received matrix is subjected to an inverse DCT. Since 128 was subtracted from each pixel in Step 1, 128 is now added to each pixel. For our example, the result is

$$\mathbf{Y} = DCT^{-1}\mathbf{B} = \begin{bmatrix} 13 & 15 & 53 & 50 & 51 & 63 & 193 & 219 \\ 26 & 31 & 64 & 52 & 48 & 61 & 192 & 218 \\ 44 & 49 & 73 & 51 & 50 & 67 & 194 & 217 \\ 53 & 54 & 68 & 50 & 66 & 87 & 203 & 217 \\ 53 & 44 & 54 & 55 & 96 & 116 & 213 & 216 \\ 47 & 32 & 47 & 73 & 134 & 143 & 219 & 216 \\ 42 & 27 & 53 & 100 & 168 & 158 & 217 & 215 \\ 40 & 28 & 62 & 120 & 187 & 163 & 213 & 214 \end{bmatrix} \quad (9.139)$$

This is our final decoded image block which should be close to the original image block \mathbf{X} in (9.133). The ratio of the absolute error as a percent of the full pixel range of 255 is

$$\%E = \frac{100|\mathbf{Y} - \mathbf{X}|}{255} = \begin{bmatrix} 2 & 2 & 2 & 5 & 10 & 9 & 2 & 3 \\ 5 & 6 & 2 & 3 & 10 & 10 & 3 & 1 \\ 2 & 2 & 5 & 5 & 5 & 6 & 1 & 0 \\ 0 & 1 & 5 & 5 & 8 & 11 & 2 & 0 \\ 4 & 6 & 6 & 3 & 8 & 5 & 1 & 0 \\ 1 & 7 & 6 & 1 & 7 & 6 & 2 & 0 \\ 7 & 1 & 2 & 11 & 8 & 13 & 1 & 0 \\ 2 & 2 & 1 & 8 & 2 & 13 & 0 & 0 \end{bmatrix} \quad (9.140)$$

The maximum error is thus 13% of the full gray scale range²⁴. More important than numerical values is the perception of the decoded

²⁴ A more commonly used measure of goodness of one byte image restoration

image to the eye. The matrix \mathbf{Y} is shown in gray scale form on the right in Figure 9.45 next to the original image block, \mathbf{X} . Although the reproduction is not perfect, it is close.

is the *peak signal-to-noise ratio* (PSNR) in (13.35) of Section 13.4.6. The higher the PSNR, the better the match. For our example, $PSNR = 25$ dB.

9.8 McClellan Transformation for Filter Design

There are a wealth of designs available for one dimensional FIR filter design [712, 1085, 1154]. The McClellan transform [424, 1059, 1060, 1072, 1067] allows extension and variation in these designs to higher dimensions [290, 297, 910, 1097, 1132, 1133, 1248, 1249, 1426, 1546].

The DFT of the impulse response, $h[n]$, of an FIR filter of can be written²⁵

$$H(f) = \sum_{n=-N}^N h[n]e^{-j2\pi fn}.$$

We restrict attention to zero phase filters, *i.e.* filters where the frequency response is real. This imposes Hermetian symmetry on the impulse response.

$$h[n] = h^*[-n].$$

If we further assume the impulse response is real, then the frequency response becomes

$$\begin{aligned} H(f) &= \sum_{m=-N}^{-1} h[m]e^{-j2\pi fm} + h[0] + \sum_{n=1}^N h[n]e^{-j2\pi fn} \\ &= \sum_{n=1}^N h[-n]e^{j2\pi fm} + h[0] + \sum_{n=1}^N h[n]e^{-j2\pi fn} \\ &= h[0] + \sum_{n=1}^N h[n] (e^{j2\pi fm} + e^{-j2\pi fn}) \\ &= h[0] + 2 \sum_{n=1}^N h[n] \cos(2\pi fn). \end{aligned}$$

Equivalently, we can write the frequency response of the zero phase filter as

$$H(f) = \sum_{n=0}^N a[n] \cos(2\pi fn) \quad (9.141)$$

where

$$a[n] = \begin{cases} h[0] & ; \quad n = 0 \\ 2h[n] & ; \quad 1 \leq n \leq N \end{cases}$$

In the McClellan transform, we dub $H(f)$ the *prototype filter*. The choice of the $a[n]$'s and the constraint on the size of N dictate the frequency response of the filter.

²⁵ This impulse response is not causal but can be easily made so by a shift. It is used in this form to avoid unnecessarily complicated notation.

The McClellan transform maps one dimensional filter designs into higher dimensions. It makes use of Chebyshev polynomials of the first kind defined in (2.84) which, for reference, we rewrite here

$$T_n(\cos \theta) = \cos n\theta. \quad (9.142)$$

The frequency response in (9.141) can then be written as

$$H(f) = \sum_{n=0}^N a[n] T_n(\cos(2\pi f)) \quad (9.143)$$

We now introduce the *transformation function*, $\Phi(f_1, f_2)$, for the McClellan transform. The transformation function is typically realized with a small, *e.g.* 3×3 , impulse response. The McClellan transform of the one dimensional to two dimensional filter with frequency response, $H(f_1, f_2)$, is

$$H(f_1, f_2) = \sum_{n=0}^N a[n] T_n(\Phi(f_1, f_2)). \quad (9.144)$$

The transformation is therefore

$$\cos(2\pi f) = \Phi(f_1, f_2). \quad (9.145)$$

A 3×3 transformation function impulse response, pictured in Figure 9.46, is

$$\begin{aligned} \phi[n_1, n_2] &= A \delta[n_1] \delta[n_1] + \frac{1}{2} B (\delta[n_1 - 1] + \delta[n_1 + 1]) \delta[n_2] \\ &\quad + \frac{1}{2} C \delta[n_1] (\delta[n_2 - 1] + \delta[n_2 + 1]) \\ &\quad + \frac{1}{2} D (\delta[n_1 - 1] \delta[n_2 + 1] + \delta[n_1 + 1] \delta[n_2 - 1]) \\ &\quad + \frac{1}{2} E (\delta[n_1 + 1] \delta[n_2 + 1] + \delta[n_1 - 1] \delta[n_2 - 1]) \end{aligned}$$

The transformation function follows as

$$\begin{aligned} \Phi(f_1, f_2) &= A + B \cos(2\pi f_1) + C \cos(2\pi f_2) \\ &\quad + D \cos(2\pi(f_1 - f_2)) + E \cos(2\pi(f_1 + f_2)) \end{aligned} \quad (9.146)$$

The choice of the parameters, $\{A, B, C, D, E\}$ dictate the shape of the transformation function. Parameters initially proposed by McClellan [1059] are

$$A = -\frac{1}{2}, \quad B = C = \frac{1}{2}, \quad D = E = \frac{1}{4}. \quad (9.147)$$

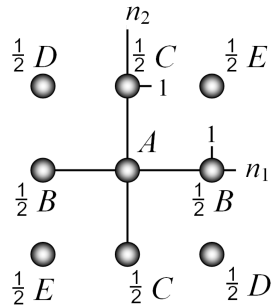


FIGURE 9.46: The impulse response for a 3×3 transformation function.

Then

$$\Phi(f_1, f_2) = \frac{1}{2} (-1 + \cos(2\pi f_1) + \cos(2\pi f_2) + \cos(2\pi f_1) \cos(2\pi f_2)). \tag{9.148}$$

As with the 2-D DTFT of any signal, this function is rectangularly periodic with unit periodicity in both dimensions. The contour plot of (9.148), shown in Figure 9.47 on the $(-\frac{1}{2}, \frac{1}{2}) \times (-\frac{1}{2}, \frac{1}{2})$ square, is nearly circular near the origin and grows more and more square away from the origin. This structure proves to be very important in the McClellan transform design of numerous 2-D filters.

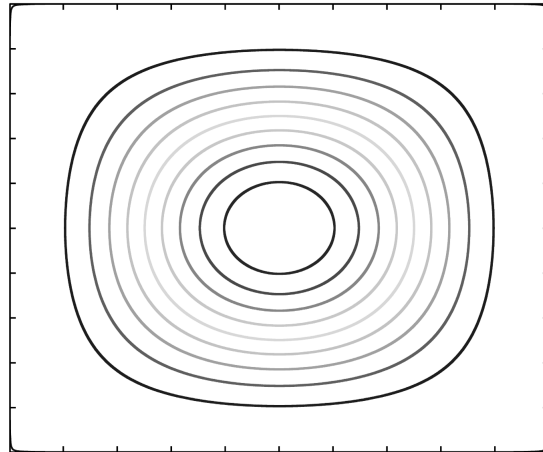


FIGURE 9.47: Contour plot of the transformation function in (9.148).

An important characteristic of multidimensional signals is the *conservation of contours* property. The contour plot of Φ in Figure 9.47 is the

same as the contour plots of Φ^2 , e^Φ and $\Phi^2 + e^\Phi$. The values assigned to the contours change, but the contour shapes remain the same. The contour corresponding to $\Phi = \frac{1}{2}$, for example, will be the contour for $\Phi^2 = \frac{1}{4}$. Thus, the contours of $\Phi(f_1, f_2)$ will generally²⁶ be the same as for the function $g(\Phi(f_1, f_2))$. A key observation in the McClellan transform in (9.144) is that the contours of the transformation function, $\Phi(f_1, f_2)$, are the same as the contours of the frequency response, $H(f_1, f_2)$.

Thus, the key points about the McClellan transform are

1. The contours of the transformation function, Φ , are the same as the contours of the filter, $H(f_1, f_2)$.
2. The values along these contours are determined solely by the coefficients, $a[n]$.

Example 9.8.1. For proper choices of $a[n]$ coefficients, the transformation function, Φ , with the contours in Figure 9.47 can be used to design 2-D

1. low pass filters equal to one inside a specified contour and zero outside,
2. high pass filters with a frequency response equal to the complement of the low pass filter,
3. band pass filters equal to one between two of the contours and zero otherwise, and
4. band stop filters, equal to the complement of the band pass filter.

A remarkable property of the transformation function in (9.148) is

$$\Phi(f_1, 0) = \cos(2\pi f_1). \quad (9.149)$$

With attention to (9.143) and (9.141), along the f_1 axis, the McClellan transform in (9.144) then becomes

$$\begin{aligned} H(f_1, 0) &= \sum_{n=0}^N a[n] T_n(\Phi(f_1, 0)) \\ &= \sum_{n=0}^N a[n] T_n(\cos(2\pi f_1)) \\ &= \sum_{n=0}^N a[n] \cos(2\pi n f_1) \\ &= H(f_1) \end{aligned} \quad (9.150)$$

²⁶ There are counterexamples. $g(\Phi) = 1$, for example, has no defined contours.

Thus, the slice of $H(f_1, f_2)$ along the f_1 axis is the prototype filter, $H(f_1)$. The values of along this slice will follow the contours of the transformation function in Figure 9.47. Hence, if we design $H(f)$ to be a low pass filter and use the coefficients $a[n]$ in the McClellan transform, then, as described above, $H(f_1, f_2)$ will be a low pass filter. The same is true for high pass, band pass and band stop filters.

An example of a low pass filter from the McClellan transform is shown in Figure 9.48. A simple Fourier series for $X(f) = \Pi(f/\alpha)$ on the interval $|f| \leq \frac{1}{2}$ is used. The corresponding Fourier series coefficients are $h[n] = \alpha \text{sinc}(\alpha n)$. The 1-D prototype filter is shown in Figure 2.1 for $\alpha = \frac{1}{3}$ and $N = 10, 25, 50$ and 100. The corresponding McClellan transform filters are shown in Figure 9.48.

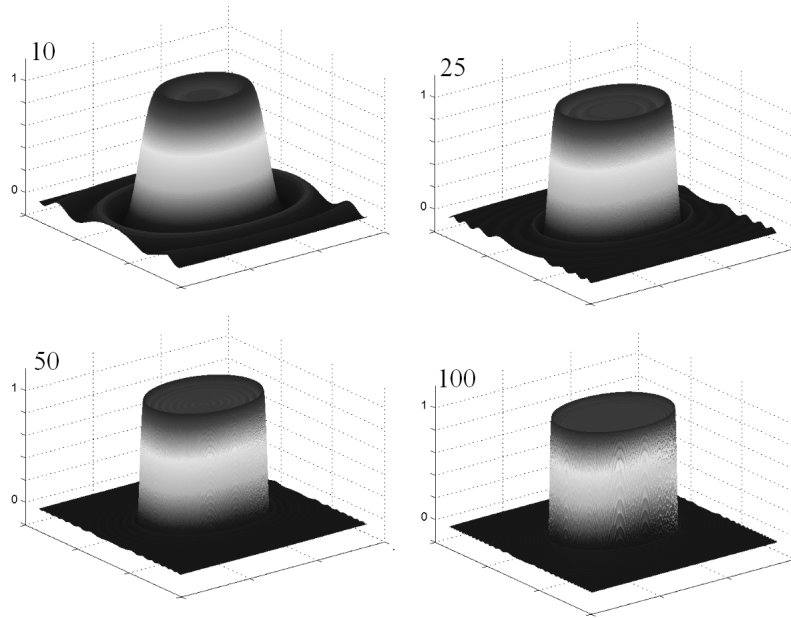


FIGURE 9.48: McClellan transform low pass filter design for $N = 10, 25, 50$ and 100.

A 2-D bandpass filter designed using the McClellan transform is shown in Figure 9.49. Cutoff frequencies are $\alpha_1 = 0.2$ and $\alpha_2 = 0.4$. Again, a simple Fourier series filter with Fourier coefficients of $h[n] = \alpha_2 \text{sinc}(\alpha_2 n) -$

$\alpha_1 \text{sinc}(\alpha_1 n)$ are used. Filters corresponding to $N = 10$ and 25 are shown.

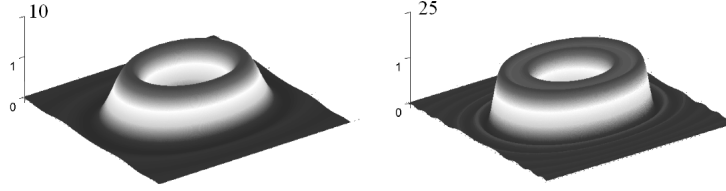


FIGURE 9.49: McClellan transform band pass filter design for $N = 10$ and 25.

The coefficients in (9.147) giving rise to the transformation function contours correspond to only one case where prototype filters can be applied. There are numerous other possibilities, many much more subtle.

Example 9.8.2. Two Dimensional Hilbert transform.

We seek a McClellan transform that generates a frequency response

$$\begin{aligned}
 H(f_1, f_2) &= \text{sgn}(f_1)\text{sgn}(f_2); |f_1| \leq \frac{1}{2}; |f_2| \leq \frac{1}{2} \\
 &= \begin{cases} 1 & ; (f_1, f_2) \in \text{quadrants I and II in the unit square} \\ -1 & ; (f_1, f_2) \in \text{quadrants III and IV in the unit square} \end{cases} \tag{9.151}
 \end{aligned}$$

We choose a transformation function corresponding to $A = B = C = 0$, $D = -E = \frac{1}{2}$. From (9.146), we have

$$\begin{aligned}
 H(f_1, f_2) &= \frac{1}{2} \cos(2\pi(f_1 - f_2)) - \frac{1}{2} \cos(2\pi(f_1 + f_2)) \\
 &= \sin(2\pi f_1) \sin(2\pi f_2)
 \end{aligned}$$

The contour plot of this transformation function is shown in Figure 9.50. It is positive in quadrants I and III and negative in quadrants II and IV. To find an appropriate prototype filter, we examine the McClellan transform which, from (9.145), is

$$\cos(2\pi f) = \sin(2\pi f_1) \sin(2\pi f_2). \tag{9.152}$$

On the interval $[-\frac{1}{2}, \frac{1}{2}]$, the cosine term is positive if $|f| < \frac{1}{2}$ and -1 otherwise. Therefore, the prototype filter desired is one for $|f| < \frac{1}{4}$ and -1 otherwise. Using a Fourier series, let $h[n] = 0$ for $n = 0$ and $2 \text{sinc}(n/2)$ otherwise. The McClellan transform using these parameters is shown in Figure 9.51 for $N = 10, 25, 50$ and 100.

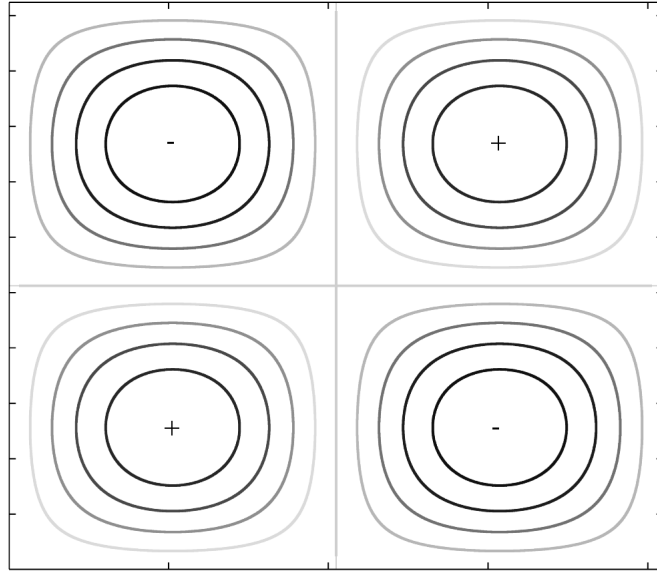


FIGURE 9.50: Contour plot of the 3×3 prototype with transformation function $\Phi(f_1, f_2) = \sin(2\pi f_1) \sin(2\pi f_2)$.

9.8.1 MODULAR IMPLEMENTATION OF THE MCCLELLAN TRANSFORM

The McClellan representation in (9.144) contains Chebyshev polynomials that obey the recurrence relation in (2.85) which, for convenience, we repeat her.

$$T_{n+1}(t) = 2tT_n(t) - T_{n-1}(t). \quad (9.153)$$

This recursion relationship can be used to characterize the sum in (9.144) in the modular form shown in Figure 9.52. The first two terms in the sum, $T_0(\Phi) = 1$ and $T_1(\Phi) = \Phi$, are multiplied, respectively, by $h[0]$ and $2h[1]$ and are fed to the summing bus at the bottom. The term $T_2(\Phi) = 2\Phi T_1(\Phi) - T_0(\Phi)$ is formed from the the first two stages and has a tap of $2h[3]$. $T_3(\Phi)$ through $T_5(\Phi)$ are similarly formed.

9.8.2 IMPLEMENTATION ISSUES

There are alternative methods to perform filtering. For a low pass filter, for example, applying a two dimensional FFT to an image, multiplying

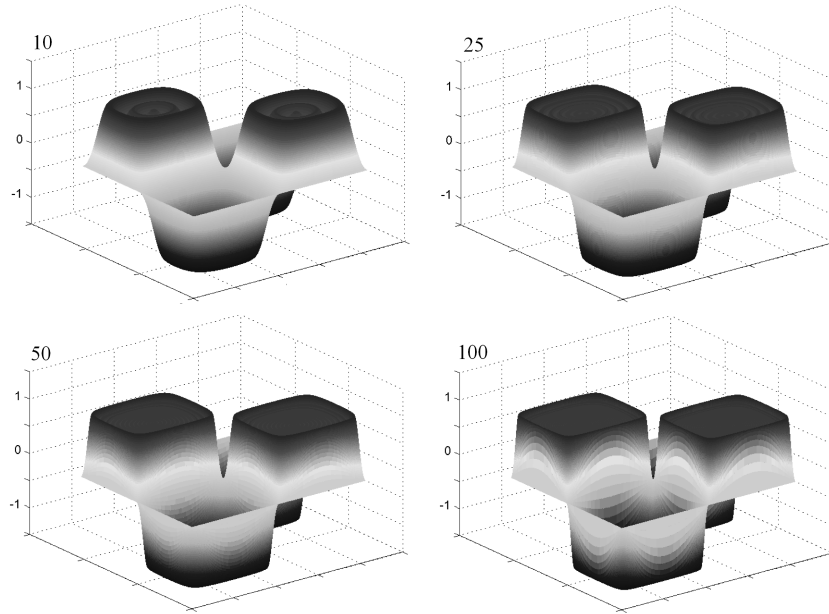


FIGURE 9.51: Synthesis of the two dimensional Hilbert transform frequency response in (9.151) using a McClellan transform for $N = 10, 25, 50$ and 100 .

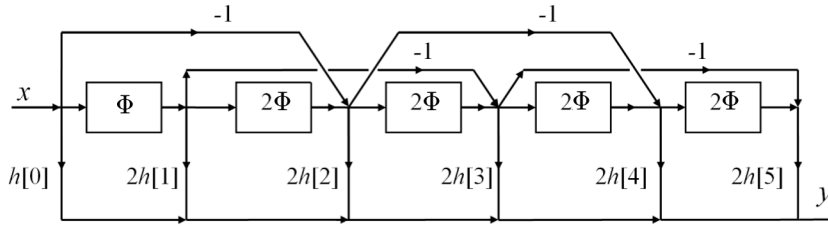


FIGURE 9.52: Modular implementation of the McClellan transform based on the recurrence relationship of the Chebyshev polynomials in (9.153).

be the low pass filter, and performing an inverse FFT, can also achieve the filtering operation. For certain implementations, polynomial synthesis of filters using transformation functions, such as the McClellan transform, can be very sensitive to small computational perturbations [424].

9.9 The Multidimensional Sampling Theorem

The sampling theorem in higher dimensions was first proposed by Peterson and Middleton in 1962 [1214].

We have established in one dimension that the Shannon sampling theorem is the Fourier dual of a Fourier series²⁷. The same is true in higher dimensions. Indeed, we can glean important insight into the multidimensional sampling theorem from our development of the Fourier series in Section 9.6.

The sampling theorem will be developed in N dimensions and illustrated in two dimensions in Figure 9.53 and 9.54. In the left column in Figure 9.53 is pictured functions in \vec{t} and the right their corresponding Fourier transforms are shown in the right column as a function of \vec{u} . For the left column, row (1) times row (2) equals row (3). This means that on the right column, row (3) is the convolution of rows (1) and (2). Row (3) at the bottom of Figure 9.53 is repeated on the top of 9.54. In the right column, row (3) is multiplied by row (4) to obtain row (5). This means that, in the left column, row (5) is the convolution of rows (3) and (4). Let's look at these operations more closely to see how the multidimensional sampling theorem emerges.

In row (1) of Figure 9.53, a function $x(\vec{t})$ has a Fourier transform $X(\vec{u})$ that is zero outside a tile \mathcal{C} . The tile shape is arbitrary. All that is required is existence of a periodicity matrix, \mathbf{P} , such that replication of the tile fills the entire \vec{u} space. In row (2), in the \vec{t} space on the left, Dirac deltas are placed periodically in accordance with the matrix $\mathbf{Q} = \mathbf{P}^{-T}$. In the placement of the Dirac deltas, the \mathbf{Q} matrix acts as a periodicity matrix. We repeat the results of the multidimensional comb lemma in (9.63) which relates this array of Dirac deltas on the left in row (2) to its Fourier transform on the right.

$$\sum_{\vec{m}} \delta(\vec{t} - \mathbf{Q}\vec{m}) \leftrightarrow |\det \mathbf{P}| \sum_{\vec{m}} \delta(\vec{u} - \mathbf{P}\vec{m}). \quad (9.154)$$

Let the function $s(\vec{t})$ be the product of the signal with the array of Dirac deltas.

$$\begin{aligned} s(\vec{t}) &= x(\vec{t}) \sum_{\vec{m}} \delta(\vec{t} - \mathbf{Q}\vec{m}) \\ &= \sum_{\vec{m}} x(\mathbf{Q}\vec{m}) \delta(\vec{t} - \mathbf{Q}\vec{m}) \end{aligned} \quad (9.155)$$

²⁷See Section 6.3.2.

The function $s(\vec{t})$ therefore is a function only of the sample points of $x(\vec{t})$. Its Fourier transform, using (9.154), is

$$\begin{aligned} S(\vec{u}) &= |\det \mathbf{P}| X(\vec{u}) * \sum_{\vec{m}} \delta(\vec{u} - \mathbf{P}\vec{m}) \\ &= |\det \mathbf{P}| \sum_{\vec{m}} X(\vec{u} - \mathbf{P}\vec{m}) \end{aligned}$$

Therefore, the signal's spectrum, $X(\vec{u})$, is replicated in the \vec{u} space on tiles with a periodicity matrix \mathbf{P} . This is illustrated in row (3) of Figure 9.53. We have assumed that $X(\vec{u})$ is zero outside of the tile. If this were not the case, the sampling would be aliased. Thus, from $S(\vec{u})$ we can regain the original signal spectrum by

$$X(\vec{u}) = \frac{S(\vec{u})\Pi_{\mathcal{C}}(\vec{u})}{|\det \mathbf{P}|} \quad (9.156)$$

where

$$\Pi_{\mathcal{C}}(\vec{u}) = \begin{cases} 1 & ; \quad \vec{u} \in \mathcal{C} \\ 0 & ; \quad \text{otherwise} \end{cases}$$

The function $S(\vec{u})$ is clearly periodic with periodicity matrix \mathbf{P} . Its Fourier series is obtained by the Fourier transform of (9.155).

$$S(\vec{u}) = \sum_{\vec{m}} x(\mathbf{Q}\vec{m}) e^{-j2\pi\vec{u}^T \mathbf{Q}\vec{m}}.$$

Thus, from (9.156),

$$X(\vec{u}) = \frac{1}{|\det \mathbf{P}|} \sum_{\vec{m}} x(\mathbf{Q}\vec{m}) e^{-j2\pi\vec{u}^T \mathbf{Q}\vec{m}} \Pi_{\mathcal{C}}(\vec{u}).$$

Inverse Fourier transformation gives the desired expression for the multidimensional sampling theorem.

$$x(\vec{t}) = \sum_{\vec{m}} x(\mathbf{Q}\vec{m}) f_{\mathcal{C}}(\vec{t} - \mathbf{Q}\vec{m}) \quad (9.157)$$

where the interpolation function, $f_{\mathcal{C}}(\vec{t})$, is defined by by the transform pair

$$f_{\mathcal{C}}(\vec{t}) \longleftrightarrow \frac{\Pi_{\mathcal{C}}(\vec{u})}{|\det \mathbf{P}|}. \quad (9.158)$$

Equivalently

$$f_{\mathcal{C}}(\vec{t}) = |\det \mathbf{Q}| \int_{\vec{u} \in \mathcal{C}} e^{-j2\pi\vec{u}^T \vec{t}} d\vec{t}. \quad (9.159)$$

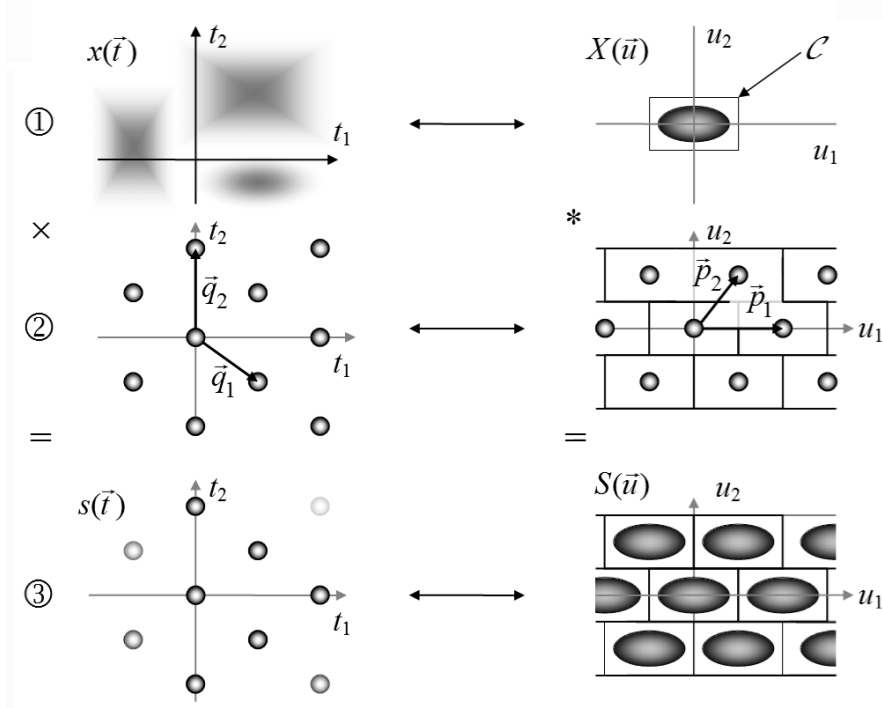


FIGURE 9.53: Illustration of multidimensional sampling. Continued in Figure 9.54.

The \mathbf{Q} matrix is called the *sampling matrix* and dictates the geometry of the uniform sampling. We decompose \mathbf{Q} into vector columns.

$$\mathbf{Q} = [\vec{q}_1 | \vec{q}_2 | \cdots | \vec{q}_N] \tag{9.160}$$

As with the periodicity matrix, each component vector is a basis vector for sampling. An example is shown in Figure 9.55 for $N = 2$ with

$$\mathbf{Q} = \frac{1}{24} \begin{bmatrix} 4 & 0 \\ -3 & 6 \end{bmatrix}; \quad \mathbf{P} = \begin{bmatrix} 6 & 3 \\ 0 & 4 \end{bmatrix}$$

Consider the parallelogram defined by the column vectors of \mathbf{Q} . Visualize replication to fill the entire space. Clearly, there is a one to one correspondence of a sample to a parallelogram. Since the area of the parallelogram is $|\det \mathbf{Q}|$, we conclude that the *sampling density* corresponding to \mathbf{Q} is

$$\text{SD} = \frac{1}{|\det \mathbf{Q}|} = |\det \mathbf{P}| \text{ samples/unit area}$$

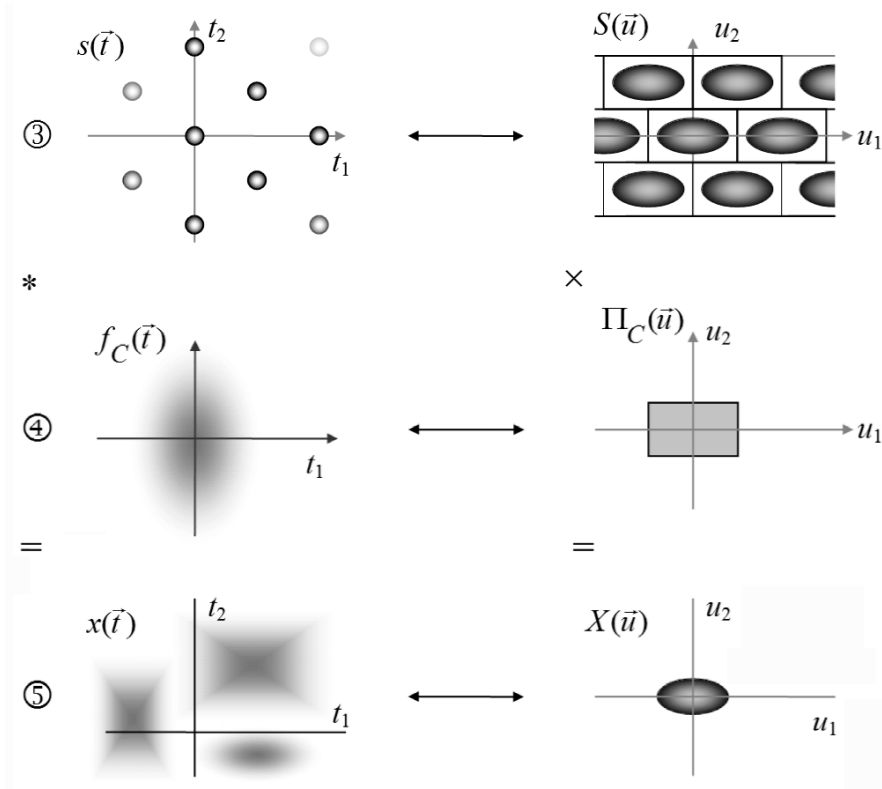


FIGURE 9.54: Illustration of restoration from multidimensional samples. The top row, (3), is the same as the bottom row in Figure 9.53.

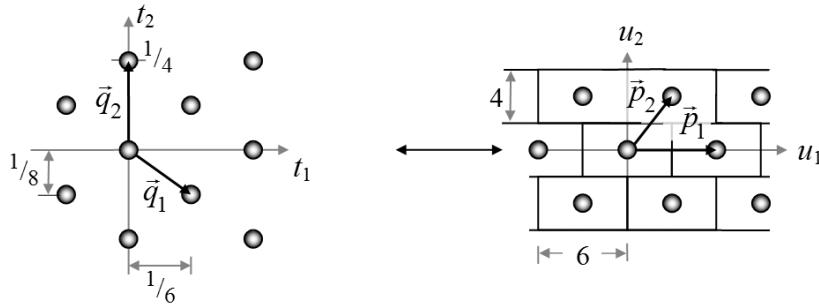


FIGURE 9.55: An example of a sampling matrix, \mathbf{Q} and its corresponding periodicity matrix, $\mathbf{P} = \mathbf{Q}^{-T}$.

The sampling geometry in Figure 9.55, for example, has a density of 24 samples per unit area.

We call the region \mathcal{A} , over which a spectrum $X(\vec{u})$ is not identically zero, the spectral *support*. In order for $x(\vec{t})$ to follow our definition of bandlimitedness, \mathcal{A} must be totally contained within an N dimensional sphere of finite radius.

9.9.1 THE NYQUIST DENSITY

The lowest rate at which a temporal bandlimited signal can be sampled without aliasing is the *Nyquist rate*. This measure can be generalized to higher dimensions. For a given spectral support, \mathcal{A} , the *Nyquist density* is that density resulting from maximally packed unaliased replication of the signal's spectrum. Equivalently, for a given spectral support, the Nyquist density corresponds to the replication tile with minimum area.

For some spectral supports, numerous sampling geometries can achieve the Nyquist density. An example is shown in Figure 9.56. A rectangular spectral support is shown in the upper left of the figure. Three different tilings are shown that achieve the Nyquist density. Periodicity vectors are shown as bold arrows.

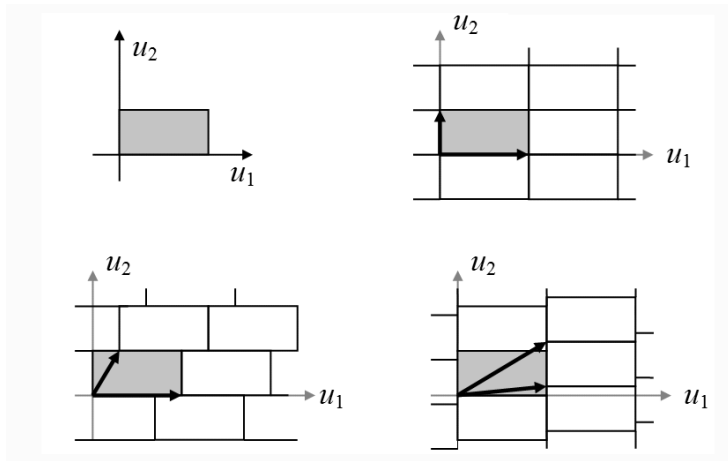


FIGURE 9.56: An example of a rectangular support (upper left) and three different sets of periodicity vectors that will achieve the Nyquist density.

In other cases, there is a single sampling geometry to achieve the Nyquist density. An example is when the support is an equilateral hexagon as shown

in Figure 9.57.

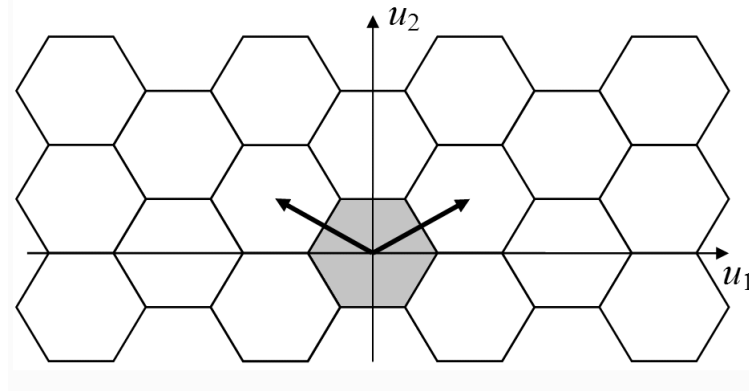


FIGURE 9.57: The spectral support is a hexagon. Only one periodicity vector allows sampling at the Nyquist density.. The periodicity vectors are shown as bold arrows.

9.9.1.1 Circular and Rectangular Spectral Support

Any imaging system that uses lenses with circular pupils will generate images the spectra of which have a circular spectral region of support if the monochromatic illumination is either coherent or incoherent [537, 563]. Consider, then, the case where the support of an $N = 2$ dimensional spectrum is a circle of radius W . If we limit ourselves to rectangular sampling (*i.e.*, restrict \mathbf{Q} to be a diagonal matrix), then the closest we can pack circles is in Figure 9.58.

The periodicity and sampling matrices are, respectively,

$$\mathbf{P} = \begin{bmatrix} 2W & 0 \\ 0 & 2W \end{bmatrix}$$

$$\mathbf{Q} = \begin{bmatrix} T & 0 \\ 0 & T \end{bmatrix}$$

where

$$T = \frac{1}{2W}$$

The tile, \mathcal{C} , corresponding to rectangular sampling is the square shown on the left of Figure 9.61.

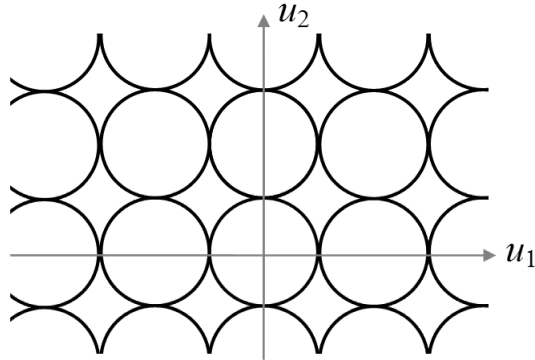


FIGURE 9.58: A rectangular array of circles.

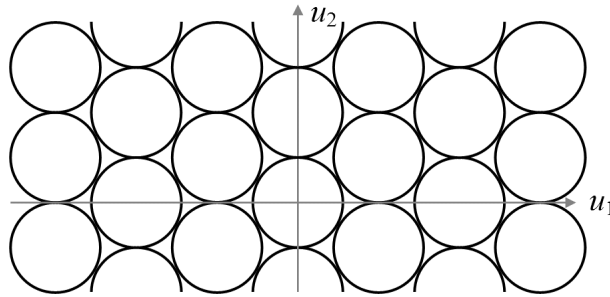


FIGURE 9.59: Maximally packed circles, shown here, achieve the Nyquist density. The hexagonal tile for this optimal periodic replication is shown at the right of Figure 9.61.

Rectangular packed circles, however, do not achieve the Nyquist density. This, rather, is achieved by the packing shown in Figure 9.91.

The corresponding periodicity matrix is

$$\mathbf{P} = \begin{bmatrix} W & -W \\ \sqrt{3}W & \sqrt{3}W \end{bmatrix} \tag{9.161}$$

The sampling matrix for (9.161) follows as

$$\mathbf{Q} = \begin{bmatrix} T & -T \\ \frac{T}{\sqrt{3}} & \frac{T}{\sqrt{3}} \end{bmatrix} \tag{9.162}$$

The tiles for the hexagonal geometries for the periodicity matrix in and the sampling matrix in (9.162) are shown in Figure 9.60. Note the rotation of

the hexagons. On the left hand side of Figure 9.60, the pointed ends of the hexagons point up and down. On the right, they point left to right.

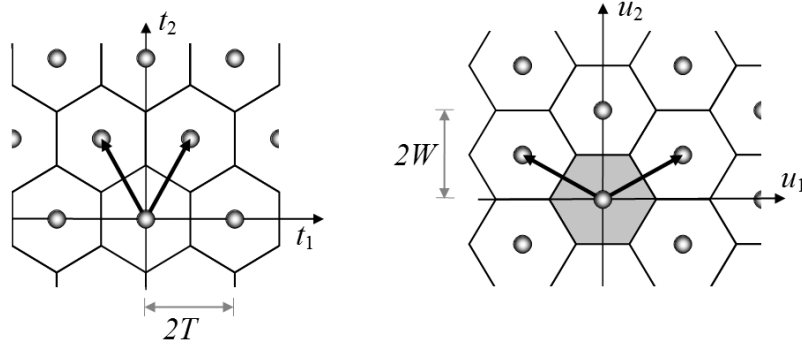


FIGURE 9.60: An optimal sampling strategy achieving the Nyquist density when an image's spectral support is a circle with radius W . The hexagonal tiling on the right is achieved with the periodicity matrix in (9.161). This dictates the hexagonal sampling shown on the left. The corresponding sampling matrix is given in (9.162).

9.9.1.2 Sampling Density Comparisons.

What is the savings in sampling density of the hexagonal geometry in over the rectangular sampling geometry? For hexagonal sampling, the (Nyquist) sampling density is equal to the area of the hexagon shaded on the right of Figure 9.61 which in turn, is equal to the determinant magnitude of (9.161).

$$SD_{nyq} = 2\sqrt{3}W^2 \quad (9.163)$$

The corresponding density for rectangular sampling is clearly

$$SD_{rect} = 4W^2$$

The ratio of these densities is

$$r_2 = \frac{SD_{nyq}}{SD_{rect}} = 0.866$$

where the subscript denotes $N = 2$ dimensions. Thus, use of hexagonal sampling reduces the sampling density by 13.4% over rectangular sampling.

This result has been extended to higher dimensions for an N dimensional hypersphere of radius W [424, 1076]. The minimum rectangular sampling

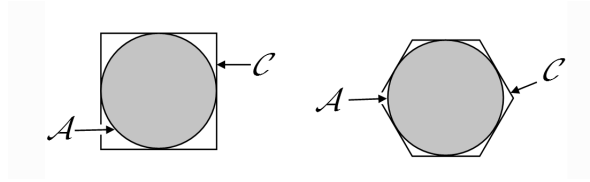


FIGURE 9.61: On the left is the tile \mathcal{C} corresponding to the circular support \mathcal{A} when the circles are packed rectangularly as shown at the left in Figure 9.58. On the right, maximally packed circles, as shown on the right in Figure 9.58, require a hexagonal tile.

density is $SD_{rect} = (2W)^N$. The Nyquist density, SD_{nyq} , can be evaluated from the geometry of maximally packed spheres. The ratio

$$r_N = \frac{SD_{nyq}}{SD_{rect}}$$

is plotted in Figure 9.62 up to eight dimensions.

N	r_N
1	1.000
2	0.866
3	0.705
4	0.499
5	0.353
6	0.217
7	0.125
8	0.062

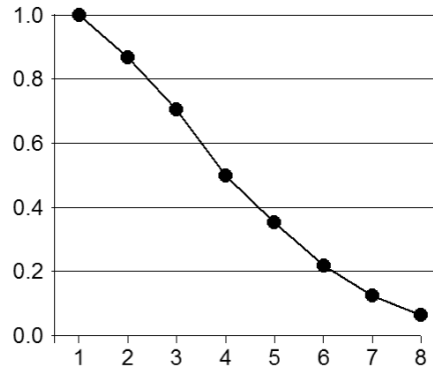


FIGURE 9.62: For maximally packed spheres of radius W in N dimensions, the table of the left is the ratio of area of the multidimensional tiles to $(2W)^N$ = the tile area is the spheres were packed rectangularly. On the right is a plot of these numbers.

9.9.2 GENERALIZED INTERPOLATION FUNCTIONS

In this section, we extend some of the results of Section 7.2 on generalized interpolation functions to higher dimensions.

9.9.2.1 Tightening the Integration Region

If the spectral support of a signal, when replicated, has regions that are identically zero, then there exists alternate interpolation functions than $f_{\mathcal{C}}(\vec{t})$ in (9.159). Furthermore, we will later show forms of these alternate interpolation functions, in comparison to $f_{\mathcal{C}}(\vec{t})$, can have greater immunity to noise in the interpolation process.

In the sampling mechanics illustrated in Figure 9.54, a single spectrum is extracted from the replicated spectra by multiplying the replicated spectra by a function constant within a tile and zero otherwise. The choice of a tile, however, may not be necessary if the replications leave regions that are identically zero. Tighter integration regions may be possible.

To illustrate interpolation functions with tighter integration regions, consider a spectral replication in accordance to the rotated rectangle tile on the left of Figure 9.63. A single tile is shown in the left. The region covered by the tile is denoted by \mathcal{C} . Within the tile on the right is the spectral support of the replicated spectra. It is shown shaded and is assumed to be identically zero outside of a region \mathcal{A} . Also shown by a dashed line is the boundary of a region, \mathcal{B} , that encloses the spectral support (*i.e.* $\mathcal{A} \in \mathcal{B}$, but excludes higher order spectra. Although not shown in Figure 9.63, the \mathcal{B} region can extend beyond the tile region. Multiplication of the replicated spectra by a function equal to one inside \mathcal{B} and zero outside will yield the isolated spectrum. Clearly, both \mathcal{A} and \mathcal{C} are special cases of \mathcal{B} .

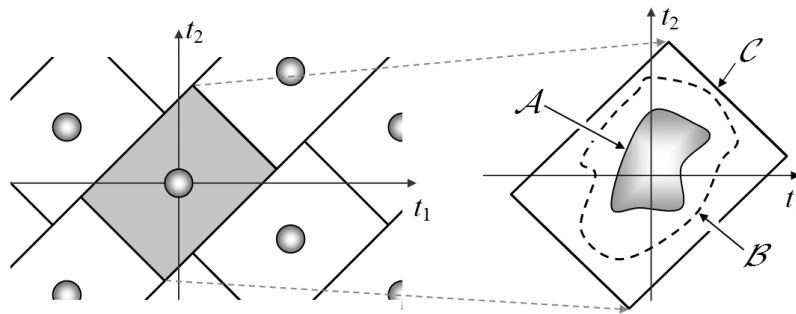


FIGURE 9.63: Illustration of three regions in a spectral replication. \mathcal{B} is any region that isolates the spectral support. Special cases are the tile region, \mathcal{C} and the spectral support region, \mathcal{A} .

Thus, in lieu of the multidimensional sampling theorem in (9.157), we

have

$$x(\vec{t}) = \sum_{\vec{m}} x(\mathbf{Q}\vec{m}) f_{\mathcal{B}}(\vec{t} - \mathbf{Q}\vec{m}) \quad (9.164)$$

where the interpolation function with a tighter integration region is

$$f_{\mathcal{B}}(\vec{t}) = |\det \mathbf{Q}| \int_{\vec{u} \in \mathcal{B}} e^{-j2\pi \vec{u}^T \vec{t}} d\vec{t} \leftrightarrow \frac{\Pi_{\mathcal{B}}(\vec{u})}{|\det \mathbf{P}|}. \quad (9.165)$$

Note that, in one dimension, $\mathcal{A} = \mathcal{B} = \mathcal{C}$ at the Nyquist rate. In higher dimensions, such an equality is not assured at the Nyquist density.

9.9.2.2 Allowing Slower Roll Off

In one dimension, we were able to allow the spectrum of the interpolation function to be any desired function over those intervals where the signal's spectrum was identically zero. This allowed use of interpolation functions whose spectra had a slower roll off (see Figure 7.2). An analogous freedom occurs in higher dimensions. We can write, for example

$$x(\vec{t}) = \sum_{\vec{m}} x(\mathbf{Q}\vec{m}) f_{\mathcal{B}}^+(\vec{t} - \mathbf{Q}\vec{m}) \quad (9.166)$$

where

$$f_{\mathcal{B}}^+(\vec{t}) = f_{\mathcal{B}}(\vec{t}) + \int_{\mathcal{B} \cap \bar{\mathcal{A}}} \Re(\vec{u}) \exp(j2\pi \vec{u}^T \vec{t}) d\vec{u} \quad (9.167)$$

where $\Re(\vec{u})$ is any convenient function and \cap denotes intersection. $\mathcal{B} \cap \bar{\mathcal{A}}$ denotes any region, \mathcal{B} , with the spectral support, \mathcal{A} region excluded. Thus, integration is over all points in \mathcal{B} not contained in \mathcal{A} . Equivalently,

$$f_{\mathcal{B}}^+(\vec{t}) \leftrightarrow |\det \mathbf{P}| \Pi_{\mathcal{A}}(\vec{u}) + [\Pi_{\mathcal{B}}(\vec{u}) - \Pi_{\mathcal{A}}(\vec{u})] \Re(\vec{u}).$$

9.9.3 RESTORING LOST SAMPLES

In this section, we will show that an arbitrarily large but finite number of lost samples can be regained from those remaining for certain band-limited signals even when sampling is performed at the Nyquist density [993].

9.9.3.1 Restoration Formulae

Let \mathcal{M} denote a set of M integer vectors corresponding to the M lost-sample locations in an N -dimensional bandlimited signal sampled in accordance with a sampling matrix, \mathbf{Q} . As an example, consider Figure 9.64 where the sampling matrix is

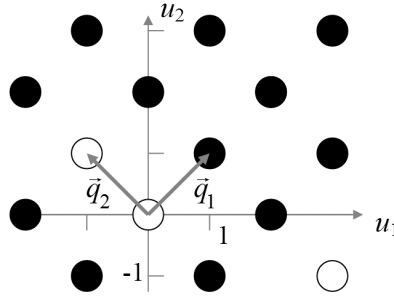


FIGURE 9.64: Illustration of the three lost samples in the set $\mathcal{M} = \{\vec{m}_1, \vec{m}_2, \vec{m}_3\}$. The location of the three lost samples is $\mathbf{Q}\vec{m}_k$; $k = 1, 2, 3$.

$$\mathbf{Q} = \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix}$$

A total of $M = 3$ lost samples are shown by hollow dots. It follows that

$$\mathcal{M} = \left\{ \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \end{bmatrix} \right\}$$

9.9.3.1.1 Lost Sample Restoration Theorem

If $x(\vec{t})$ is a bandlimited signal and the sampling matrix, \mathbf{Q} , is chosen to ensure that there is no aliasing, then the missing samples can be regained from solution of the M equations

$$\begin{aligned} \sum_{\vec{n} \notin \mathcal{M}} x(\mathbf{Q}\vec{n}) \left[\delta[\vec{k} - \vec{n}] - f_{\mathcal{B}}(\mathbf{Q}(\vec{k} - \vec{n})) \right] \\ = \sum_{\vec{n} \in \mathcal{M}} x(\mathbf{Q}\vec{n}) f_{\mathcal{B}}(\mathbf{Q}(\vec{k} - \vec{n})); \quad \vec{k} \in \mathcal{M} \end{aligned} \quad (9.168)$$

assuming that the solution is not singular. The left-hand side of (9.168) contains the unknown samples. The right-hand side can be found from the known data.

Proof. We can write (9.165) as

$$x(\vec{t}) = \left[\sum_{\vec{n} \notin \mathcal{M}} + \sum_{\vec{n} \in \mathcal{M}} \right] x(\mathbf{Q}\vec{n}) f_{\mathcal{B}}(\vec{t} - \mathbf{Q}\vec{n})$$

This expression can be evaluated at M points, and we can solve for the sample set $\{x(\mathbf{Q}\vec{n} | \vec{n} \in \mathcal{M})\}$. Let these M points be the $\vec{t} = \mathbf{Q}\vec{k}$, where

$\vec{k} \in \mathcal{M}$:

$$x(\mathbf{Q}\vec{k}) = \left[\sum_{\vec{n} \notin \mathcal{M}} + \sum_{\vec{n} \in \mathcal{M}} \right] x(\mathbf{Q}\vec{n}) f_{\mathcal{B}}\{\mathbf{Q}(\vec{k} - \vec{n})\}; \quad \vec{k} \in \mathcal{M}$$

Rearranging gives (9.168). \square

9.9.3.1.2 Restoration of a Single Lost Sample

For a single lost sample at the origin, if $f_{\mathcal{B}}(\vec{0}) \neq 1$, then

$$x(\vec{0}) = \left[1 - f_{\mathcal{B}}(\vec{0}) \right]^{-1} \sum_{\vec{n} \neq \vec{0}} x(\mathbf{Q}\vec{n}) f_{\mathcal{B}}(-\mathbf{Q}\vec{n}) \quad (9.169)$$

This follows from (9.168) for $M = 1$ and \mathcal{M} containing only the origin. Note that the signal's interpolation can then be written directly void of the sample at the origin.

$$x(\vec{t}) = \sum_{\vec{n} \neq \vec{0}} x(\mathbf{Q}\vec{n}) \left(f_{\mathcal{B}}(\vec{t} - \mathbf{Q}\vec{n}) + \left[1 - f_{\mathcal{B}}(\vec{0}) \right]^{-1} f_{\mathcal{B}}(-\mathbf{Q}\vec{n}) f_{\mathcal{B}}(\vec{t}) \right)$$

A Sufficient Condition for Singularity. A sufficient condition for (9.168) to be singular is when the integration region, \mathcal{B} , is over a tile, \mathcal{C} .

Proof. On a tile, the functions $\{\exp(j2\pi\vec{u}^T \mathbf{Q}\vec{n})\}$ form an orthogonal basis set. From (9.157) with $\mathcal{B} = \mathcal{C}$ we have

$$f_{\mathcal{B}}(\mathbf{Q}\vec{n}) = |\det \mathbf{Q}| \int_{\mathcal{C}} \exp(j2\pi\vec{u}^T \mathbf{Q}\vec{n}) d\vec{u} = \delta[\vec{n}]$$

The left-hand side of (9.168) is thus zero and the resulting set of equations singular. \square

9.9.3.2 Noise Sensitivity

Our purpose here is investigation of the lost sample restoration algorithm's performance when inaccurate data are used. In general, the algorithm becomes more unstable when (1) M increases and/or (2) the area corresponding to \mathcal{B} increases with respect to that of the area of the tile \mathcal{C} . Indeed, restoration is no longer possible when $\mathcal{B} = \mathcal{C}$.

The restoration algorithm in (9.168) is linear. Let $\xi(\vec{t})$ denote a zero mean stochastic process. If $x(\vec{t})$ is uncorrelated with $\xi(\vec{t})$, then the use of $\{x(\mathbf{Q}\vec{n}) + \xi(\mathbf{Q}\vec{n}) | \vec{n} \notin \mathcal{M}\}$ in (9.168) instead of $\{x(\mathbf{Q}\vec{n}) | \vec{n} \notin \mathcal{M}\}$ will result

in $\{x(\mathbf{Q}\vec{n}) + \eta(\mathbf{Q}\vec{n}) | \vec{n} \in \mathcal{M}\}$, where $\{\eta(\mathbf{Q}\vec{n}) | \vec{n} \in \mathcal{M}\}$ is the response to $\{\xi(\mathbf{Q}\vec{n}) | \vec{n} \notin \mathcal{M}\}$ alone.

$$\begin{aligned} \sum_{\vec{n} \notin \mathcal{M}} \eta(\mathbf{Q}\vec{n}) \{ \delta[\vec{k} - \vec{n}] - f_{\mathcal{B}}\{\mathbf{Q}(\vec{k} - \vec{n})\} \} \\ = \sum_{\vec{n} \in \mathcal{M}} \xi(\mathbf{Q}\vec{n}) f_{\mathcal{B}}\{\mathbf{Q}(\vec{k} - \vec{n})\} \vec{k} \in \mathcal{M}. \end{aligned} \quad (9.170)$$

The restoration noise, η , depends linearly on the data noise, ξ . Thus the cross correlation between these two processes and the autocorrelation of η can be determined from a given input data noise autocorrelation.

Our treatment will be limited to the case when a single sample is lost and the data noise is white indexwhite noise, *i.e.*,

$$\mathbb{E}[\xi(\mathbf{Q}\vec{n})\xi^*(\mathbf{Q}\vec{m})] = \bar{\xi}^2 \delta[\vec{n} - \vec{m}] \quad (9.171)$$

where $\bar{\xi}^2$ is the data noise level (variance) and \mathbb{E} denotes expectation. With no loss in generality, we place the lost sample at the origin, and (9.170) becomes

$$\eta(\vec{0}) = [1 - f_{\mathcal{B}}(\vec{0})]^{-1} \sum_{\vec{n} \neq \vec{0}} \xi(\mathbf{Q}\vec{n}) f_{\mathcal{B}}(-\mathbf{Q}\vec{n}).$$

Taking the square of the magnitude, expectating, and using (9.171) gives

$$\frac{\overline{\eta^2(\vec{0})}}{\bar{\xi}^2} = [1 - f_{\mathcal{B}}(\vec{0})]^{-2} \sum_{\vec{n} \neq \vec{0}} |f_{\mathcal{B}}(-\mathbf{Q}\vec{n})|^2 \quad (9.172)$$

where the restoration noise level is then

$$\overline{\eta^2(\vec{0})} = \mathbb{E}[|\eta^2(\vec{0})|]$$

The sum in (9.172) can be evaluated through (9.169) with $x(\vec{t}) = f^*(-\vec{t})$. Since $F_{\mathcal{B}}(\vec{u})$ is real, $f^*(-\vec{t}) = f(\vec{t})$. The result is

$$\frac{\overline{\eta^2(\vec{0})}}{\bar{\xi}^2} = \frac{f_{\mathcal{B}}(\vec{0})}{1 - f_{\mathcal{B}}(\vec{0})} \quad (9.173)$$

The result has a fascinating geometrical interpretation. From (9.165)

$$f_{\mathcal{B}}(\vec{0}) = |\det \mathbf{Q}| \int_{\mathcal{B}} d\vec{u}$$

But, with an illustration in Figure 9.63,

$$B = \int_{\mathcal{B}} d\vec{u} = \text{area of integration, } \mathcal{B}.$$

and

$$C = \int_{\mathcal{C}} d\vec{u} = |\det \mathbf{P}| = \text{area of a tile},$$

Thus (9.173) can be written as

$$\frac{\overline{\eta^2(\vec{0})}}{\xi^2} = \left(\frac{C}{B} - 1\right)^{-1} \quad (9.174)$$

The restoration noise level is thus directly determined by the area of the integration region for $f_{\mathcal{B}}(\vec{t})$ and the area of a tile. Equation (9.174) is a strictly increasing function of B . Thus, for minimum restoration noise level, we choose $B = A$ = the region of support of the signal $x(\vec{t})$.

For Nyquist density sampling in one dimension, $\mathcal{A} = \mathcal{B} = \mathcal{C}$. In this case oversampling is required to restore lost samples. For higher dimensions, the restoration capability is dependent on the region of support of the signal's spectrum. If the support is in the shape of a tile (*e.g.*, rectangular, hexagonal), then restoration is not possible at the Nyquist density.

9.9.3.2.1 Filtering

Discrete white noise has a uniform spectral density and thus significant high-frequency energy. Once lost data have been restored, the data noise level can be reduced by filtering the result through B assuming that $B < C$. The noise level at the lost sample location remains the same. The noise level at locations far removed from the lost-sample locations will asymptotically be the same as that for the filtered noisy samples if no data were lost. If $\xi(\mathbf{Q}\vec{n})$ is zero mean and stationary, then after filtering, the process $\Psi(\mathbf{Q}\vec{n})$ is also stationary. If the data noise is white as in (9.171), its spectral density is uniform in \mathcal{C} . Thus if we filter the noise through \mathcal{B} , the resulting normalized noise level is

$$\frac{\overline{\Psi^2}}{\xi^2} = \frac{B}{C} \quad (9.175)$$

To minimize, we clearly would choose $B = A$.

For a single lost sample in discrete white noise, the ratio of the restoration noise level to that of data far removed is, after filtering through \mathcal{B} ,

$$\frac{\overline{\eta^2(\vec{0})}}{\overline{\Psi^2}} = \left(1 - \frac{B}{C}\right)^{-1} \quad (9.176)$$

where we have used (9.174) and (9.175). To minimize, we again would choose $B = A$. Note that (9.176) exceeds both one and (9.174). Indeed,

elementary manipulation reveals

$$\frac{\overline{\eta^2(\vec{0})}}{\overline{\Psi^2}} = \frac{\overline{\eta^2(\vec{0})}}{\xi^2} + 1.$$

9.9.3.2.2 Deleting Samples from Optical Images

The Nyquist sampling density for images whose spectra have circular support is achieved when the circles in the frequency domain are densely packed as is shown on in Figure 9.91.

Note, as is shown at the right in Figure 9.61, the area of \mathcal{A} is less than that of \mathcal{C} . Thus, in the absence of noise, an arbitrary number of lost image samples can be restored from those (infinite number) remaining. For $B = A$, the interpolation function here is

$$f_A(t_1, t_2) = 2W^2 |\det \mathbf{Q}| \text{jinc}(Wr) = \frac{\text{jinc}(Wr)}{\sqrt{3}}$$

We can numerically illustrate the effects of discrete white noise on restoring a lost sample from an image that has a spectrum with circular support. Suboptimal rectangular sampling is considered first, followed by the optimal hexagonal case. Both cases are extended to higher dimensions.

Rectangular Sampling

If limited to rectangular sampling, the restoration noise level from (9.174) follows as

$$\frac{\overline{\eta^2(\vec{0})}}{\xi^2} = \left(\frac{4}{\pi} - 1 \right)^{-1} \approx 3.66 \quad (9.177)$$

After filtering through the \mathcal{A} circle, the ratio of the restoration noise level to the data noise level at points far removed from the origin is

$$\frac{\overline{\eta^2(\vec{0})}}{\overline{\Psi^2}} = \left(1 - \frac{\pi}{4} \right)^{-1} \approx 4.66 \quad (9.178)$$

where we have used (9.176) with $B = A = \pi W^2$. The lost-sample noise is thus 6.7 dB above the filtered data noise at infinity.

The results can easily be extended to higher dimensions. Assume that the spectrum has support within an N -dimensional hypersphere of radius W . The sphere area (volume) is [1664]

$$A_{\text{sphere}}(N) = \begin{cases} \frac{2^N \pi^{\frac{N-1}{2}} (\frac{N-1}{2})! W^N}{N!} & ; \text{ odd } N \\ \frac{\pi^{\frac{N}{2}} W^N}{(\frac{N}{2})!} & ; \text{ even } N \end{cases} \quad (9.179)$$

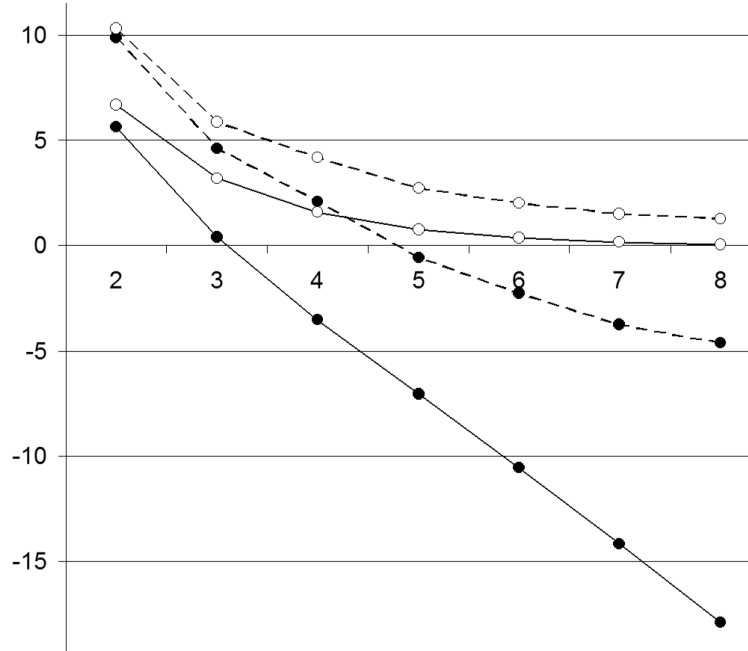


FIGURE 9.65: Plots of $\overline{\eta^2}/\overline{\xi^2}$ (filled circles) and $\overline{\eta^2}/\overline{\Psi^2}$ (open circles) in dB [$10\log_{10}(\cdot)$]. The solid lines are for minimum density rectangular sampling and the dashed for Nyquist (hexagonal) sampling.

For rectangular sampling, $C = (2W)^N$. The corresponding plots of $\overline{\eta^2(\vec{0})}/\overline{\xi^2}$ and $\overline{\eta^2(\vec{0})}/\overline{\Psi^2}$ are shown as solid lines in Figure 9.65.

A single hexagonal tile is shown on the right Figure 9.61 for minimum density sampling. If the radius of the inscribed circle is W , the area of the hexagon is

$$C = 2\sqrt{3}W^2$$

Thus, from (9.174) for $B = A = \pi W^2$

$$\frac{\overline{\eta^2(\vec{0})}}{\overline{\xi^2}} = \left[\frac{2\sqrt{3}}{\pi} - 1 \right]^{-1} \approx 9.74$$

and, similarly, from (9.176)

$$\frac{\overline{\eta^2(\vec{0})}}{\overline{\Psi^2}} = \left[1 - \frac{\pi}{2\sqrt{3}} \right]^{-1} \approx 10.74$$

As one would expect, these values (≈ 10 dB) are greater than those of the corresponding rectangular sampling cases in (9.177) and (9.178).

In higher dimensions, Nyquist sampling corresponds to densely packing hyperspheres in the frequency domain. We use the table in Figure 9.62 in conjunction with (9.179) to generate the restoration noise level plots in Figure 9.65 for Nyquist density sampling when the signal's spectrum support is a hypersphere. The plots are shown with broken lines and, as we would expect, exceed the corresponding rectangular sampling results.

9.10 Periodic Sample Decimation and Restoration

In the previous section, we showed that if gaps exist in the replication of spectra, then an arbitrarily large but finite number of lost samples can be regained from those remaining. In this section, we show that under the same circumstances, certain periodic sample decimation can be reversed from knowledge of the remaining samples. Thus, an infinite number of lost samples can be restored in certain scenarios. This procedure is applicable in certain cases even at the Nyquist density. The overall sampling density can thus be reduced to below the Nyquist density.

Fundamentally, we will distinguish between the Nyquist and *minimum sampling* densities which, in one dimension, are the same. The Nyquist density is the area of a tile when the replicated spectra are most densely packed. The minimum sampling density, we will show, is equal to the area of the support of a signal's spectrum. With reference to the right side of Figure 9.61, we showed, for example, that the Nyquist density for a signal with a circular spectrum is, $2\sqrt{3}W^2$. We will show that the minimum sampling density is the area of the circle, πW^2 , a sampling density reduction of over 9%. In practice, this reduction can be achieved by the decimation procedure described in this section.

9.10.1 PRELIMINARIES

Before a discussion of the procedure to restore decimated samples, we need to establish a formality for decimation notation. Consider sampling geometry at the top of Figure 9.66 with sampling matrix

$$\mathbf{Q} = \begin{bmatrix} T & -T \\ T & T \end{bmatrix}$$

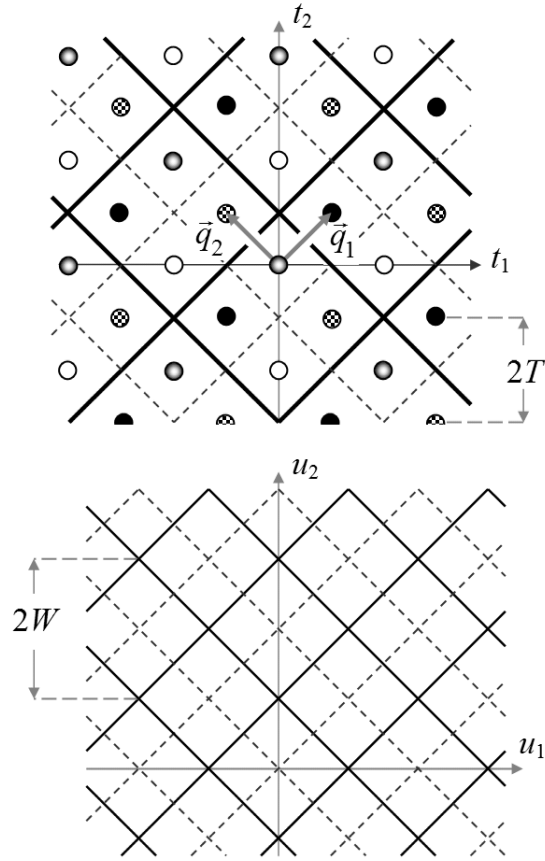


FIGURE 9.66: (Top) Samples are divided into four subgroups. (Bottom) A tile for all the samples is the large square diamond. Each diamond contains four subtiles. A subtile is a tile for any one sample subgroup.

As shown, the samples are divided into four groups labelled one through four. The sampling matrix for the group of solid dots is clearly

$$\mathbf{D} = \begin{bmatrix} 2T & -2T \\ 2T & 2T \end{bmatrix}.$$

Each of the other subgroups has the same sampling matrix, but with a different offset vector. Rather than the origin, replication is centered about the offset vector. Using the four samples in the bold square diamond, these

offset vectors are

$$\mathbf{Q}\vec{e}_1 = \begin{bmatrix} T \\ -T \end{bmatrix}; \quad \mathbf{Q}\vec{e}_2 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\mathbf{Q}\vec{e}_3 = \begin{bmatrix} -T \\ -T \end{bmatrix}; \quad \mathbf{Q}\vec{e}_4 = \begin{bmatrix} 0 \\ -2T \end{bmatrix}.$$

Correspondingly, we define the offset matrix

$$\mathbf{E} = [\vec{e}_1 \mid \vec{e}_2 \mid \vec{e}_3 \mid \vec{e}_4] = \begin{bmatrix} 0 & 0 & -1 & -1 \\ -1 & 0 & 0 & -1 \end{bmatrix}.$$

Let's examine the frequency domain periodicity generated by these sampling geometries. The periodicity matrix for all of the samples is

$$\mathbf{P} = \mathbf{Q}^{-T} = \begin{bmatrix} W & -W \\ W & W \end{bmatrix}$$

The large square diamonds shown at the bottom of Figure 9.66 are corresponding tile. (Each contains four smaller square diamonds.) For any one of the sample subgroups, the periodicity matrix is

$$\mathbf{P}_D = \mathbf{D}^{-T} = \begin{bmatrix} \frac{W}{2} & -\frac{W}{2} \\ \frac{W}{2} & \frac{W}{2} \end{bmatrix}$$

The smaller square diamonds at the bottom of Figure 9.66 outlined by broken lines can serve as periodicity *subtiles* for a sample subgroup. A tile, \mathcal{C} , and subtile, \mathcal{C}_D , for this example are shown in Figure 9.67.

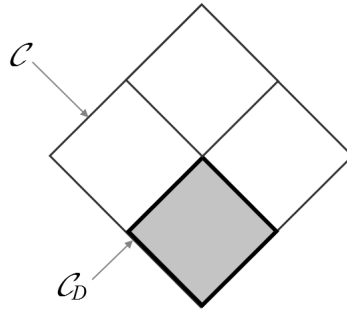


FIGURE 9.67: A diamond shaped tile divided into four subtiles.

We can generalize our observations. For a given \mathbf{Q} , we have

$$\mathbf{D} = \mathbf{QM}$$

where \mathbf{M} is a nonsingular matrix of integers. For our previous example

$$\mathbf{M} = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}.$$

The \mathbf{E} matrix of offset vectors is obtained through examination of any period of sample subgroups. There are

$$L = |\det \mathbf{M}|$$

subgroups and L subtiles per tile.

The spectrum of all of the samples is

$$\begin{aligned} s(\vec{t}) &= \sum_{\vec{n}} x(\mathbf{Q}\vec{n})\delta(\vec{t} - \mathbf{Q}\vec{n}) \\ \leftrightarrow S(\vec{u}) &= \sum_{\vec{n}} x(\mathbf{Q}\vec{n}) \exp(-j2\pi\vec{u}^T \mathbf{Q}\vec{n}) \end{aligned}$$

The samples can be recovered via

$$x(\mathbf{Q}\vec{n}) = |\det \mathbf{M}| \int_{\mathcal{C}} S(\vec{u}) \exp(j2\pi\vec{u}^T \mathbf{Q}\vec{n}) d\vec{u}$$

where \mathcal{C} is any tile.

The i^{th} sample subgroup has a spectrum of

$$s_i(\vec{t}) = \sum_{\vec{n}} x(\mathbf{D}\vec{n} - \mathbf{Q}\vec{e}_i)\delta(\vec{t} - \mathbf{D}\vec{n} + \mathbf{Q}\vec{e}_i) \leftrightarrow$$

$$\begin{aligned} S_i(\vec{u}) &= \exp(-j2\pi\vec{u}^T \mathbf{Q}\vec{e}_i) \sum_{\vec{n}} x(\mathbf{D}\vec{n} - \mathbf{Q}\vec{e}_i) \exp(-j2\pi\vec{u}^T \mathbf{D}\vec{n}); \\ & \qquad \qquad \qquad 1 \leq i \leq L \end{aligned} \quad (9.180)$$

A sample subgroup can be obtained from

$$x(\mathbf{D}\vec{n} - \mathbf{Q}\vec{e}_i) = |\det \mathbf{D}| \int_{\mathcal{C}_D} S_i(\vec{u}) \exp(j2\pi\vec{u}^T (\mathbf{D}\vec{n} - \mathbf{Q}\vec{e}_i)) d\vec{u} \quad (9.181)$$

where \mathcal{C}_D is any subtile. Clearly

$$S(\vec{u}) = \sum_{i=1}^L S_i(\vec{u}) \quad (9.182)$$

9.10.2 FIRST ORDER DECIMATED SAMPLE RESTORATION

Consider unaliased replication of a spectrum in such a manner that gaps occur. As we have seen, this can even occur at Nyquist densities. We will show that if a subtile is totally subsumed in a gap contained within a tile, then any sample subgroup can be expressed as a linear combination of those sample subgroups remaining. Thus, a sample subgroup can be lost and the signal can still be interpolated from those samples remaining.

Proof. If a subtile, \mathcal{C}_D , lies in a gap, then $S(\vec{u})$ is identically zero there. Thus, for \vec{u} within the subtile we have from (9.182)

$$S(\vec{u}) = 0 = S_L(\vec{u}) + \sum_{i=1}^{L-1} S_i(\vec{u})$$

or

$$S_L(\vec{u}) = - \sum_{i=1}^{L-1} S_i(\vec{u})$$

Substituting into (9.181) and simplifying gives

$$x(\mathbf{D}\vec{n} - \mathbf{Q}\vec{e}_L) = -|\det \mathbf{D}| \sum_{i=1}^{L-1} \int_{\mathcal{C}_D} S_i(\vec{u}) \exp(j2\pi\vec{u}^T(\mathbf{D}\vec{n} - \mathbf{Q}\vec{e}_L)) d\vec{u}$$

Substituting (9.180) and simplifying gives

$$x(\mathbf{D}\vec{n} - \mathbf{Q}\vec{e}_L) = - \sum_{i=1}^{L-1} \sum_{\vec{m}} x(\mathbf{D}\vec{n} - \mathbf{Q}\vec{e}_i) f(\mathbf{D}(\vec{n} - \vec{m}) + \mathbf{Q}(\vec{e}_i - \vec{e}_L)) \quad (9.183)$$

where

$$f(\vec{t}) = -|\det \mathbf{D}| \int_{\mathcal{C}_D} \exp(j2\pi\vec{u}^T\vec{t}) d\vec{u} \quad (9.184)$$

is the interpolation kernel. Equation (9.183) shows the manner by which the L^{th} sample subgroup can be recovered from the remaining $L-1$ subgroups. \square

Example 9.10.1. We reconsider the minimum regular rectangular sampling density of $N = 2$ dimensional signals whose spectrum has a circular support. The spectral replication of Figure 9.58 is redrawn in Figure 9.68 with a bold outlined tilted rectangle shown as a tile. We divide the tile into eight identical square diamond subtiles. One of the tiles clearly falls into

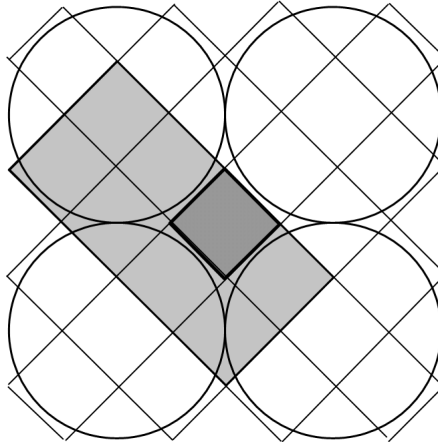


FIGURE 9.68: A tile for the replicated circles shown is the bold outlined tilted rectangle. The rectangle can be divided into eight square diamond subtiles one of which, shown shaded, lies within a gap among the circles.

the gap among the replications. Using the periodicity matrix in (9.160), we find such subtiles can be generated by using

$$\mathbf{M} = \begin{bmatrix} 2 & -2 \\ 2 & 2 \end{bmatrix}$$

A sample grouping that will achieve these subtiles is shown in Figure 9.69. The deleted samples are shown as solid dots.

The interpolation function for this example follows from (9.184) using the square diamond in Figure 9.68 as the integration period, \mathcal{C}_D . The result is

$$f(t_1, t_2) = -\text{sinc}\left(\frac{t_1 + t_2}{4T}\right) \text{sinc}\left(\frac{t_1 - t_2}{4T}\right) e^{\frac{j\pi(t_1 + t_2)}{T}}$$

This decimation geometry reduces the sampling rate to $\frac{7}{8}(2W)^2 = 3.50W^2$ which is still higher than the Nyquist density of $2\sqrt{3}W^2 \approx 3.46W^2$.

9.10.3 SAMPLING BELOW THE NYQUIST DENSITY

If there are gaps among spectral replications at the Nyquist density, then first order sample decimations can always be applied thereby reducing the overall sampling density below that of Nyquist [305, 310, 1000]. We offer two examples.

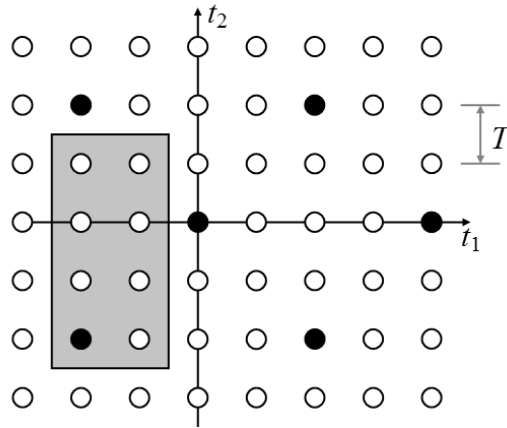


FIGURE 9.69: The decimation shown with solid dots achieves the periodicity subtile structure shown in Figure 9.68. Therefore, the samples at the locations of the solid dots can be deleted and restored as a linear combination of those remaining.

9.10.3.1 The Square Doughnut

A spectral support is shown in Figure 9.70 that is zero inside the small square and zero outside the large square.

The Nyquist density is clearly $(2W)^2$. The large square, however, can be divided into a three by three array of smaller squares, the center one of which falls within an identically zero region. We may therefore decimate every ninth sample as shown in Figure 9.71.

The decimated samples can be recovered using (9.184) with \mathcal{C}_D as the small square in Figure 9.70. The required interpolation function follows as

$$f(t_1, t_2) = -\text{sinc}\left(\frac{2Wt_1}{3}\right) \text{sinc}\left(\frac{2Wt_2}{3}\right)$$

The resulting sampling density is 8/9 that of Nyquist and, since the sampling density is equal to the spectral support of the square doughnet, the minimum sampling density has been achieved.

9.10.3.2 Sub-Nyquist Sampling of Optical Images

We return to the example of maximally packed circles as illustrated in Figure 9.91. A tile for this replication follows from choosing midpoints at four gaps and forming the parallelogram shown in Figure 9.72.

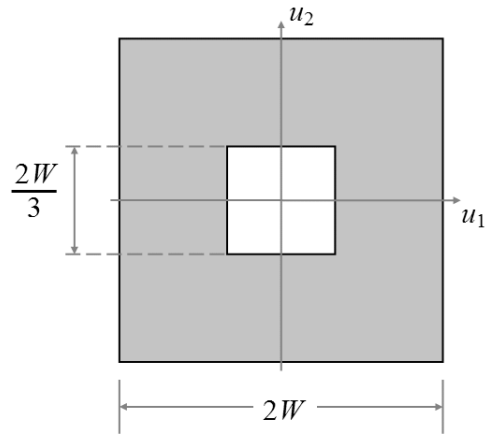


FIGURE 9.70: A “square doughnut” spectral support for which a sub-Nyquist sampling density is possible. Indeed, we show how to achieve the minimum sampling density.

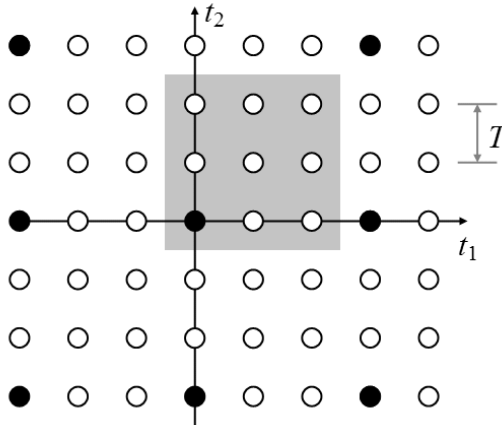


FIGURE 9.71: If a signal has the spectral support shown in Figure 9.70, then every ninth sample can be decimated as shown here. The composite sampling density is the minimum sampling density and is sub-Nyquist.

The tile is divided into four congruent parallelogram subtiles. The upper right parallelogram is divided into four smaller parallelograms. The process is repeated one final time. A small parallelogram, shown in black, is totally contained in a gap among the circles. Using this as a subtile, we see that

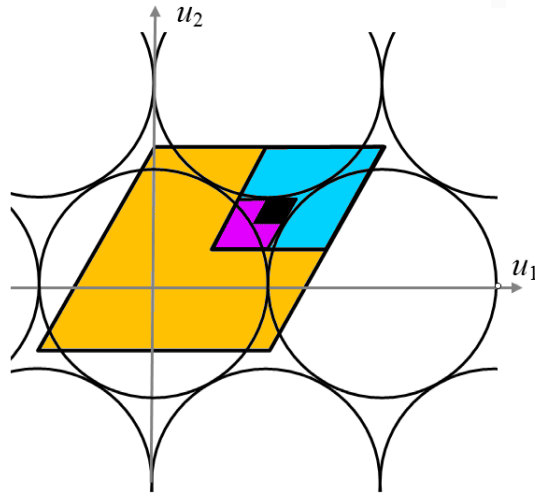


FIGURE 9.72: The small black parallelogram subtile lies totally in the gap among maximally packed circles. Since the subtile is $\frac{1}{64}$ the area of the larger parallelogram tile, the (Nyquist)sampling density can be reduced by a factor of $\frac{63}{64}$. A corresponding sample decimation strategy is shown in Figure 9.73

we can reduce the overall sampling density to $\frac{63}{64}$ that of Nyquist. A sample decimation procedure to achieve this is shown in Figure 9.73.

9.10.3.3 Higher Order Decimation: the Papoulis-Marks-Cheung Approach in Multidimensional Sampling.

First order decimation restoration can be straightforwardly generalized.

Higher order decimation, first called the Papoulis-Marks-Cheung (PMC) approach by Prelee and Neuhoff [1243], can be used to establish that the minimum sampling density for a bandlimited signal is equal to the area of its support. In Figure 9.74, for example, we have replication of circular support resulting from rectangular sampling.

If $M < L$ nonoverlapping subtiles lie in a gap within one tile, then M sample subgroups can be represented as linear combinations of the remaining $L - M$. The analysis procedure is identical to that in the previous section, except that one solves for the M sample subgroups' spectra corresponding to M functional equations. The analysis is similar to a multidi-

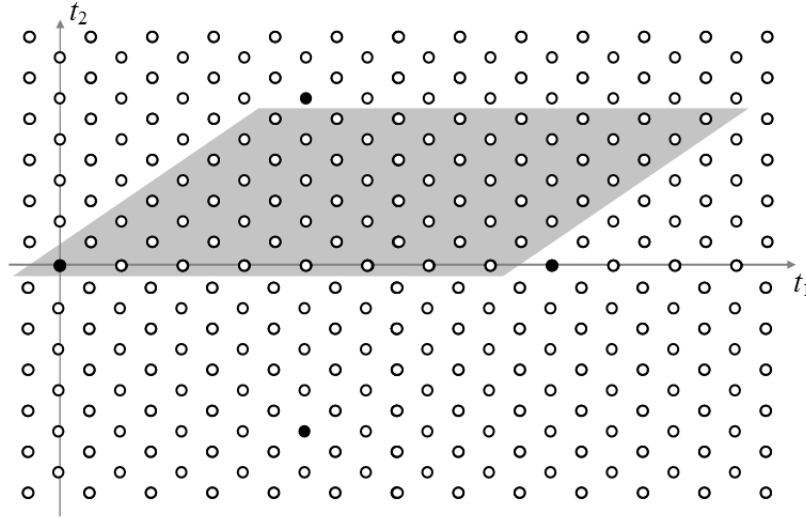


FIGURE 9.73: A sampling decimation procedure that will achieve the subtile structure shown in Figure 9.72. The solid dots represent the decimation locations.

mensional extension of Papoulis' generalization as presented in Section 7.3. Details are given elsewhere [305, 309, 310].

Each large square tile is divided into 441 square subtiles. In each tile, 68 of these subtiles (shown shaded) lie in a gap. Thus, if the circular radius is W , the sampling rate is reduced from $(2W)^2$ to $\frac{373}{441}(2W)^2 = 3.38W^2$, which is below the Nyquist density of $3.46W^2$. Ultimately, by increasing the number of subtiles, the sampling density can be reduced to $3.46W^2$, the area of the circular support and, for the circular spectral support, the minimum sampling density.

9.10.4 TILE BRICK ROTATION AND FOLDING

An alternative to the PMC approach is applicable when the support of the signal's spectrum is a *tile brick*. The tile brick shape, when rotated, translated and/or flipped, results in a plane filling tile. The signal in the composite tile is sampled at its Nyquist density. The composite signal can have symmetric redundancies that allow reduction of the sampling density to the area of the tile brick.

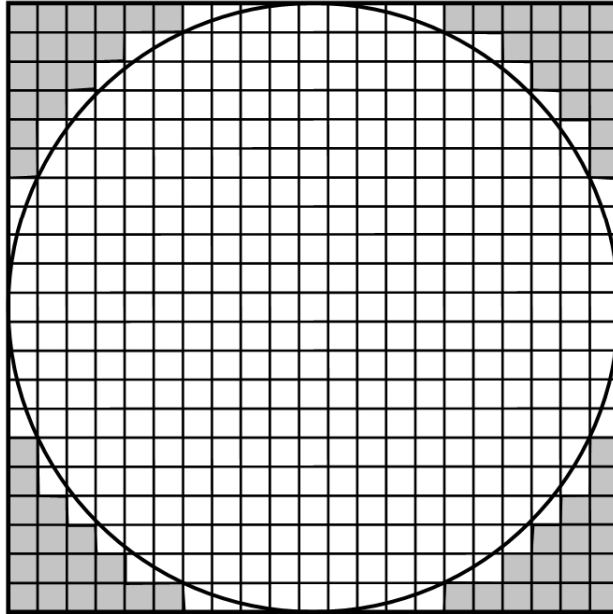


FIGURE 9.74: Higher order decimation can be used to illustrate that the sampling density for a bandlimited image can be reduced to the area of its spectral support and, therefore, the minimum sampling density.

Tile bricks composing plane filling tiles are called *anisohedral tiles* [603]. We find the term *brick tiles* more friendly.

9.10.4.1 Preliminaries

Let's walk through a quick refreshment of notation from Section 9.9.

Let \mathbf{P} denote a 2×2 periodicity matrix with periodicity vectors \vec{p}_1 and \vec{p}_2 .

$$\mathbf{P} = [\vec{p}_1 \ \vec{p}_2].$$

The Poisson sum formula is

$$\sum_{\vec{n}} X(\vec{u} - \mathbf{P}\vec{n}) = |\det \mathbf{Q}| \sum_{\vec{n}} x(\mathbf{Q}\vec{n}) e^{j2\pi\vec{u}^T \mathbf{Q}\vec{n}} \quad (9.185)$$

where the sampling matrix is

$$\mathbf{Q} = \mathbf{P}^{-T} = [\vec{q}_1 \ \vec{q}_2].$$

and \vec{n} denotes a pair of integers.

When rotated counterclockwise about the origin by an angle of θ , the function $X(\vec{u})$ becomes $X(\mathbf{R}\vec{u})$ where the rotation matrix is

$$\mathbf{R} = \begin{bmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{bmatrix}$$

To avoid aliasing, classic sampling theory requires choice of a periodicity matrix, \mathbf{P} , that results in no overlap among the replicated spectra. A tile is defined as a shape that, when replicated, fills the plane without spaces. Example tiles are rectangles, parallelograms and equilateral hexagons. A commonly used shape that does not fill the plane is the circle. Every nonoverlapping replication of a circle results in gaps.

Another gap example is a spectrum confined to an equilateral triangle. Each side of the triangle is of length $2W$. A replication is shown in Figure 9.75. No matter what chosen method of replication, there are significant gaps when no overlapping is prohibited. (As we will see, the equilateral triangle is a tile brick.) If the triangle is of width $2W$ on all three sides, the hexagonal periodicity matrix for the replication in Figure 9.75 is

$$\mathbf{P} = \frac{W}{2} \begin{bmatrix} 3 & -3 \\ \sqrt{3} & \sqrt{3} \end{bmatrix}.$$

The corresponding hexagonal sampling density on the \vec{t} plane in samples per unit area is therefore

$$|\det \mathbf{P}| = \frac{3\sqrt{3}W^2}{2}. \quad (9.186)$$

The Papoulis-Marks-Cheung (PMC) approach [?] shows that nonuniform sampling can reduce the overall sampling density to the area of the support of the image spectra. Thus if the support of an image's spectrum is identically zero outside a circle of radius W , then a sampling density of the corresponding image is πW^2 samples per unit area is possible.

An alternate approach to the PMC approach can apply when the image spectral support is a tile brick. A tile brick is a shape whose multiple copies can be rotated, shifted and transposed into the shape of a tile. These versions of the original image are correspondingly added and sampled. Redundancy of samples of the summed images allows the equivalent of sample

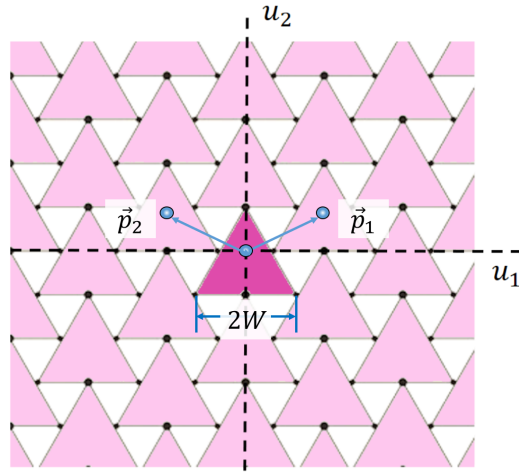


FIGURE 9.75: The spectrum of a two dimensional signal is zero outside an equilateral triangle. For unaliased sampling, the spectrum must be replicated so there is no overlap. There exists no technique for such replication without gaps.

decimation. The original tile brick image can be reconstructed from the samples remaining.

Examples of tiles with point reflection symmetry are shown in Figure 9.76. Tile bricks are shaded. Rotating the tile brick 180° about the origin completes the tile.

9.10.4.2 Two-Fold Tile Bricks With Point Reflection Symmetry

The equilateral triangle is an example of a tile brick of a parallelogram. An equilateral triangle, shown shaded in Figure 9.77 is marked t on top

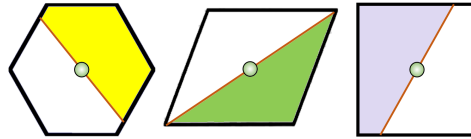


FIGURE 9.76: Tiles with point reflection symmetry: hexagon, parallelogram and rectangle. Tile bricks are shown shaded.

and ℓ and r on the left and the right. The triangle is a tile brick since it can be flipped to form the parallelogram tile outlined with a bold line. If the image spectrum inside of the shaded triangle is $X(\vec{u})$, then the rotated triangle can be written as $X(\mathbf{R}\vec{u})$ where the 180° rotation matrix is

$$\mathbf{R} = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} = -\mathbf{I}. \quad (9.187)$$

As is the case with any of the point reflection tiles, a tile is formed by a 180° rotation of the tile brick. The image spectrum inside the tile is then

$$Y(\vec{u}) = X(\vec{u}) + X(-\vec{u}) \quad (9.188)$$

Outside the tile $Y(\vec{u}) = 0$.

The completed tile can now be replicated over the entire \vec{u} plane with no gaps. Fourier transforming the Poisson sum formula in (9.185) gives

$$\sum_{\vec{n}} y(\mathbf{Q}\vec{n}) \delta(\vec{t} - \mathbf{Q}\vec{n}) \longleftrightarrow |\det \mathbf{P}| \sum_{\vec{n}} Y(\vec{u} - \mathbf{P}\vec{n})$$

where $|\det \mathbf{P}| = 1/|\det \mathbf{Q}|$ and $\delta(\vec{t}) = \delta(t_1)\delta(t_2)$ where $\delta(t)$ is the Dirac delta. The sum $\sum_{\vec{n}} Y(\vec{u} - \mathbf{P}\vec{n})$ is the unaliased replication over the entire \vec{u} plane. Multiply in the frequency domain by the filter $F_C(\vec{u}) = |\det \mathbf{Q}|$ inside the tile brick and zero outside. The corresponding convolution in the \vec{t} domain gives the formula for regaining the image whose spectrum is in the tile brick.

$$x(\vec{t}) = \sum_{\vec{n}} y(\mathbf{Q}\vec{n}) f_C(\vec{t} - \mathbf{Q}\vec{n}) \quad (9.189)$$

where

$$f_C(\vec{t}) \longleftrightarrow F_C(\vec{u}).$$

is the interpolation function.

9.10.4.3 Sample Redundancy

To reduce the sampling density, advantage is taken of the redundancy of the samples of y . Since

$$x(-\vec{t}) \longleftrightarrow X(-\vec{u})$$

the inverse transform of (9.188) is

$$y(\vec{t}) = x(\vec{t}) + x(-\vec{t}).$$

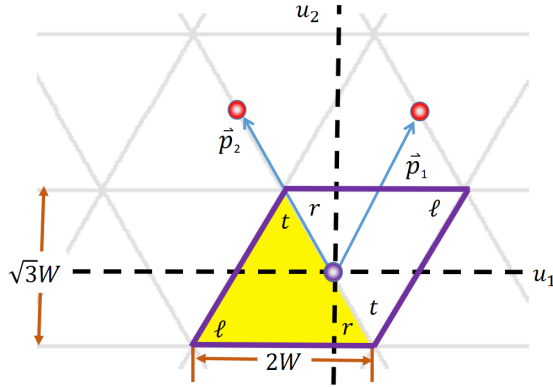


FIGURE 9.77: The triangle is a tile brick in the parallelogram tile.

The y image is therefore formed by rotating x by 180° and adding the images. The sum is redundant in the sense that

$$y(\mathbf{Q}\vec{n}) = y(-\mathbf{Q}\vec{n}). \quad (9.190)$$

Because of the symmetry of y , only half the samples are therefore required to define $y(\vec{t})$ and therefore $x(\vec{t})$.

9.10.4.3.1 Equilateral Triangle Example

For the equilateral triangle tile brick shown shaded in Figure 9.77, the completed spectrum tile has the support of a parallelogram with periodicity matrix

$$\mathbf{P} = \begin{bmatrix} 1 & -1 \\ \sqrt{3} & \sqrt{3} \end{bmatrix} W. \quad (9.191)$$

The corresponding sampling matrix is

$$\mathbf{Q} = \mathbf{P}^{-T} = \frac{1}{2W} \begin{bmatrix} 1 & -1 \\ \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{3}} \end{bmatrix}. \quad (9.192)$$

Because of the symmetry of the samples in (9.190), only half the samples $y(\mathbf{Q}\vec{n})$ need be stored. Two obvious sampling geometries are shown on Figure 9.78. Four less obvious geometries are in Figure 9.79. Since only half the samples are used, the sampling density is reduced by a factor of a half to $\sqrt{3}W^2$ which is the area of shaded triangle in Figure 9.77.

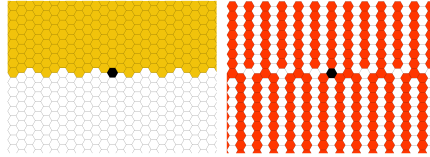


FIGURE 9.78: Two obvious sampling geometries when $y(\mathbf{Q}\vec{n}) = y(-\mathbf{Q}\vec{n})$ where \mathbf{Q} is given in (9.192). Left: half plane sampling. Right: vertical sampling. Here and in similar subsequent figures, samples are taken in the middle of each small shaded shape, in this case a hexagon. The origin is colored solid black. The t_1 axis goes to the right and the t_2 axis up.

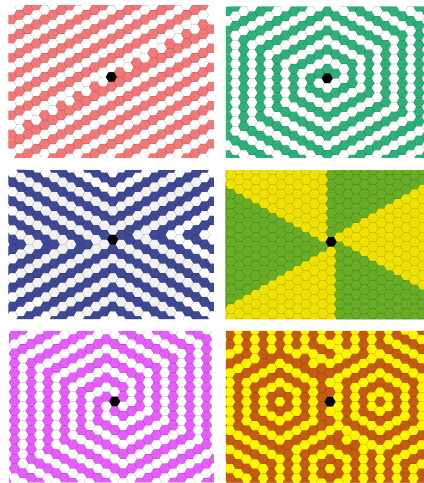


FIGURE 9.79: Six additional sampling geometries when $y(\mathbf{Q}\vec{n}) = y(-\mathbf{Q}\vec{n})$ where \mathbf{Q} is given in (9.192). Clockwise from upper left: diagonal, spiral, pie slice, flowers, triple spiral, X geometry.

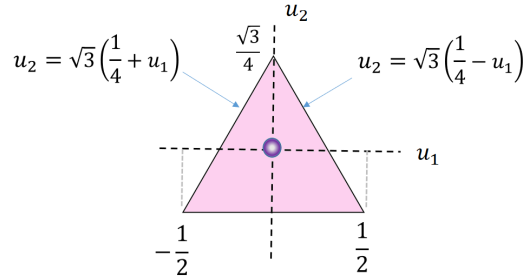


FIGURE 9.80: The unit equilateral triangle. $R(\vec{u})$ is equal to one inside the triangle and zero outside.

To find the interpolation function to reconstruct $x(\vec{t})$ from the samples $y(\mathbf{Q}\vec{n})$, consider the inverse transform of the unit equilateral triangle in Figure 9.80. The equilateral triangle function, which we call $R(\vec{u})$, is one inside the triangle and zero outside. Let

$$r(\vec{t}) \longleftrightarrow R(\vec{u}).$$

Then with attention to the line equations in Figure 9.80, we evaluate the inverse Fourier transform.

$$\begin{aligned} r(\vec{t}) &= \int_{u_1=-\frac{1}{2}}^{\frac{1}{2}} \left[\int_{u_2=\sqrt{3}(\frac{1}{4}-u_1)}^{\sqrt{3}(\frac{1}{4}+u_1)} e^{j2\pi u_2 t_2} du_2 \right] e^{j2\pi u_1 t_1} du_1 \\ &= \frac{e^{j\pi\sqrt{3}t_2/2}}{j2\pi t_2} \left(\text{sinc}\left(t_1 + \sqrt{3}t_2\right) - \text{sinc}\left(t_1 - \sqrt{3}t_2\right) \right) \end{aligned}$$

The signal of samples,

$$s(\vec{t}) = \sum_{\vec{n}} y(\mathbf{Q}\vec{n}) \delta(\vec{t} - \mathbf{Q}\vec{n}),$$

is passed through a filter equal to $|\det \mathbf{Q}| = (2\sqrt{3}W^2)^{-1}$ in the shaded equilateral triangle in Figure 9.77. The inverse transform of this is the interpolation function

$$f_{\mathcal{C}}(\vec{t}) = \frac{1}{2\sqrt{3}} r(2W\vec{t}) e^{j\pi W t_1} \longleftrightarrow |\det \mathbf{Q}| R\left(\frac{\vec{u} - \begin{bmatrix} W/2 \\ 0 \end{bmatrix}}{2W}\right). \quad (9.193)$$

The original image is regained from the interpolation formula

$$\begin{aligned} x(\vec{t}) &= s(\vec{t}) * f_c(\vec{t}) \\ &= \sum_{\vec{n}} y(\mathbf{Q}\vec{n}) f_c(\vec{t} - \mathbf{Q}\vec{n}). \end{aligned}$$

where $*$ denotes two dimensional convolution.

9.10.4.4 Conjugate Tile Brick Sampling

Consider again the same equilateral triangle example where, instead of (9.188), the *conjugate* if the tile brick signal is rotated. In lieu of (9.188), define

$$Z(\vec{u}) = X(\vec{u}) + X^*(-\vec{u}) \quad (9.194)$$

The function Z is now conjugately symmetric.

$$Z(\vec{u}) = Z^*(-\vec{u}).$$

Consequently, $z(\vec{t})$ is real [1009]. Since

$$x^*(t) \longleftrightarrow X^*(-\vec{u})$$

the inverse Fourier transform of (9.194) is

$$z(\vec{t}) = x(\vec{t}) + x^*(\vec{t}) = 2x_{\Re}(\vec{t})$$

where $x_{\Re}(\vec{t})$ is the real part of $x(\vec{t})$. There is no longer redundancy in samples of $z(\vec{t})$. All samples are needed.

We note, though, that in the nonconjugated rotation samples were complex. Therefore each sample required two numbers, i.e. the real and imaginary components. In the current example real samples are taken using the sampling matrix \mathbf{Q} in (9.192) and every sample is required. But since only a single number is required for each real sample, the sampling densities for the two equilateral triangle sampling examples are the same.²⁸

²⁸ An converse analysis answers a common sampling theorem question concerning real signals. If a one dimensional signal is real, its Fourier transform is conjugately symmetric. Since knowing the spectrum for positive frequencies defines the negative frequencies, why not discard the negative frequency component of the signal and sample the signal corresponding to only the positive frequencies? The bandwidth will be half therefore halving the sampling rate. The lower sampling frequency, however, results in complex samples. Two numbers for each sample are required for each sample. The original real signal has real samples. Thus, in terms of counting the required numbers per unit area, both sampling densities are the same. (This was posed in Exercise 6.8 on page 405.)

The original image $x(\vec{t})$ is regained from samples of $z(\vec{t})$ using

$$\begin{aligned} x(\vec{t}) &= \sum_{\vec{n}} z(\mathbf{Q}\vec{n}) f_C(\vec{t} - \mathbf{Q}\vec{n}) \\ &= 2 \sum_{\vec{n}} x_{\Re}(\mathbf{Q}\vec{n}) f_C(\vec{t} - \mathbf{Q}\vec{n}) \end{aligned}$$

where the interpolation function $f_C(\vec{t})$ is given in (9.193).

9.10.4.5 Two-Fold tile bricks With Mirror Symmetry

Another class of tiles are those that display mirror symmetry. Five examples of tiles with mirror symmetry are shown in Figure 9.81. If the spectrum $X(\vec{u})$ is totally contained in the tile brick where the u_2 axis acts as the mirror, the completed tile is

$$Y(\vec{u}) = X(u_1, u_2) + X(-u_1, u_2).$$

The inverse Fourier transform is

$$y(t_1, t_2) = x(t_1, t_2) + x(-t_1, t_2).$$

Note the symmetry

$$y(t_1, t_2) = y(-t_1, t_2).$$

A sample of y taken from the right half plane is identical to the mirror sample in the left half plane. Because of the redundancy, only one of the samples needs to be stored. Some possible sampling geometries are shown in Figure 9.82.

9.10.4.6 The Sampling and Restoration Steps

When file segment manipulation gives sample redundancy as we saw in the case of tile bricks with point reflection symmetry in Section 9.10.4.2 and the mirror symmetry in Section 9.10.4.5, the sampling procedure follows the following steps.

1. Add the folded/rotated 2D functions in accordance to the rotation matrices used to reconstruct the tile from the tile brick.
2. Identify the points where there are redundancies.
3. Store a complete set of nonredundant samples.

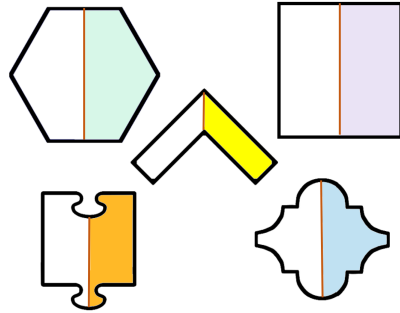


FIGURE 9.81: Four example tiles with mirror symmetry. The tile brick for each is shaded.

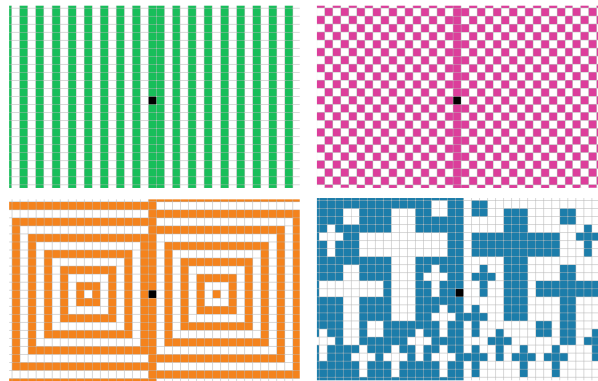


FIGURE 9.82: Four sampling sceneries for two-fold mirror symmetry. The bottom right best illustrates the mirroring nature of the sampling geometry.

To restore the original function whose spectral support is on the tile brick:

1. Use the stored nonredundant samples to fill in all the samples.
2. Pass the signal of samples through a filter with the shape of the tile brick.

9.10.4.7 Four-Fold Symmetry Tile Bricks

The puzzle piece shown shaded in the first quadrant of Figure 9.83 is a four-fold symmetric tile brick of a square tile. (The hexagon and the lower right form in Figure 9.82 also display four fold symmetry.) Call the function within this puzzle tile brick $X(\vec{u})$. A square tile is formed by adding four versions of the puzzle piece to form

$$Y(\vec{u}) = X(\vec{u}) + X(\mathbf{R}_2\vec{u}) + X(\mathbf{R}_3\vec{u}) + X(\mathbf{R}_4\vec{u}) \quad (9.195)$$

where the rotation matrices, subscripted by quadrants, are

$$\mathbf{R}_2 = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}; \quad \mathbf{R}_3 = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}; \quad \mathbf{R}_4 = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}. \quad (9.196)$$

The periodicity matrix for the square tile in Figure 9.83 is rectangular,

$$\mathbf{P} = 2W \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

and the sampling matrix is

$$\mathbf{Q} = \frac{1}{2W} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}. \quad (9.197)$$

Equivalently, we can write (9.195) as

$$Y(u_1, u_2) = X(u_1, u_2) + X(u_2, -u_1) + X(-u_1, -u_2) + X(-u_2, u_1). \quad (9.198)$$

There is four-fold symmetry in Y

$$Y(u_1, u_2) = Y(-u_1, u_2) = Y(u_1, -u_2) = Y(-u_1, -u_2).$$

The corresponding inverse transform of (9.198) preserves this symmetry

$$y(t_1, t_2) = x(t_1, t_2) + x(t_2, -t_1) + x(-t_1, -t_2) + x(-t_2, t_1).$$

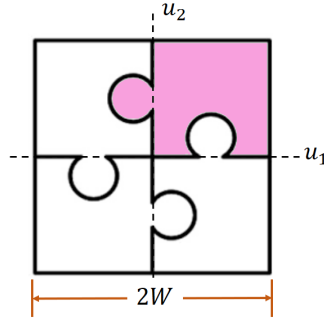


FIGURE 9.83: Four puzzle pieces form a four-fold symmetry.

Specifically,

$$y(t_1, t_2) = y(-t_1, t_2) = y(t_1, -t_2) = y(-t_1, -t_2).$$

Only a fourth of the samples of y are therefore needed. Sampling in a single quadrant is an obvious solution. Other sampling geometries are shown in Figure 9.84.

The sampling and restoration steps in Section 9.10.4.6 apply here.

9.11 Raster Sampling

Raster sampling of a two dimensional signal, $x(t_1, t_2)$, is illustrated in Figure 9.85. The most familiar application of raster scanning is in analog (CRT) television images. The set of functional slices, $\{x(nT, t_2) | \infty < n < \infty\}$, serve as the raster sample set. The problem is, from this set, to reconstruct the original signal.

The sampled function of one dimensional vertical slices can be expressed via

$$\begin{aligned} s(t_1, t_2) &= x(t_1, t_2) \times \frac{1}{T} \text{comb}\left(\frac{t_1}{T}\right) \\ &= \sum_{n=-\infty}^{\infty} x(nT, t_2) \delta(t_1 - nT) \end{aligned} \quad (9.199)$$

where T is the sampling interval. From the separability theorem, in two dimensions,

$$f(t_1) = f(t_1) \times 1 \leftrightarrow F(u_1) \delta(u_2).$$

Thus, in two dimensions,

$$\text{comb}(t_1) \leftrightarrow \text{comb}(u_1) \delta(u_2)$$

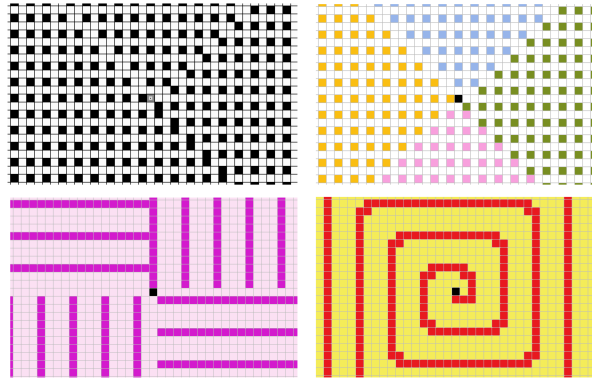


FIGURE 9.84: Some sampling sceneries for the puzzle piece tile brick problem in Figure 9.83. Samples are taken in the center of the darker or shaded square areas. The origin is shown as a black square. The upper left shows a sampling geometry. The upper right shows the corresponding geometry color coded. The bottom left shows a piecewise linear sampling approach and the bottom right is a spiral sampling pattern. The sampling matrix for these geometries used the sampling matrix \mathbf{Q} in (9.197).

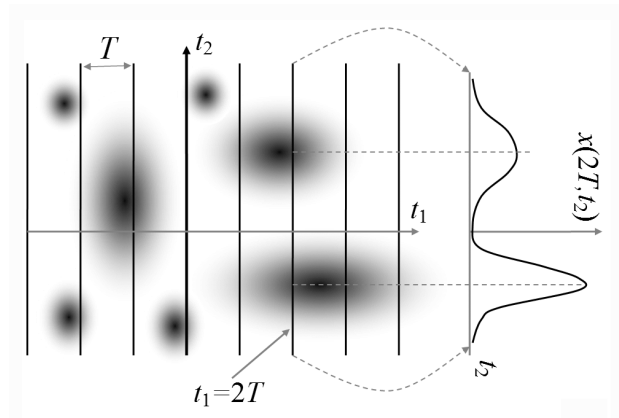


FIGURE 9.85: Illustration of raster sampling. Shown on the right is the one dimensional sample, $x(2T, t_2)$, taken from the slice of $x(t_1, t_2)$ along the line $t_1 = 2T$.

and the Fourier transform of (9.199) gives

$$\begin{aligned} S(u_1, u_2) &= X(u_1, u_2) * [\text{comb}(Tu_1)\delta(u_2)] \\ &= \frac{1}{T} \sum_{n=-\infty}^{\infty} X\left(u_1 - \frac{n}{T}, u_2\right) \end{aligned}$$

This is illustrated in Figure 9.86. The spectrum on the left is replicated in one dimension at intervals of $\frac{1}{T}$. Let the width of the spectrum, as illustrated in Figure 9.86, be B_2 . In order for there to be no aliasing in the raster sampled signal, the signal spectra must not overlap. To do so, we make the familiar requirement

$$T \leq \frac{1}{2B_2}.$$

The Nyquist rate for raster sampling is thus

$$2B_2 = \frac{1}{2T}.$$

Note, in Figure 9.86, the spectral support need not be finite in the u_2 direction.

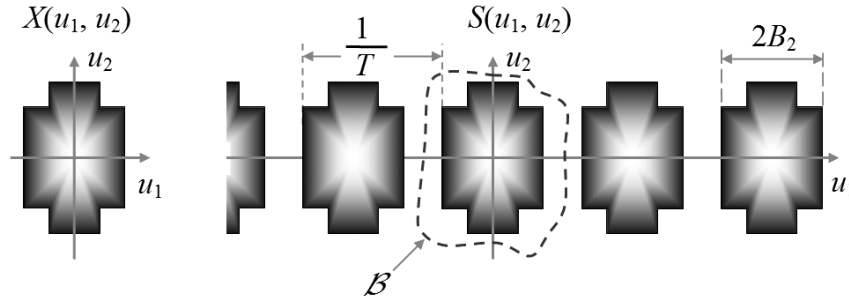


FIGURE 9.86: Spectral replication as a consequence of raster sampling.

Assuming no aliasing, to interpolate the original signal from the raster samples, the sampled signal must be run through a filter that isolates the zeroth order spectrum in the replication. This can be, for example, the region \mathcal{B} shown in Figure 9.86. Then

$$X(u_1, u_2) = S(u_1, u_2) \times T\Pi_{\mathcal{B}}(u_1, u_2).$$

Choices for $\Pi_{\mathcal{B}}(u_1, u_2)$ are $\Pi(T\vec{u})$ and $\mathcal{B} = \mathcal{A}$ = the spectral support. The interpolation follows as as

$$x(t_1, t_2) = \sum_{n=-\infty}^{\infty} x(nT, t_2) f_{\mathcal{B}}(t_1 - nT, t_2)$$

where the interpolation function is found by

$$f_{\mathcal{B}}(t_1, t_2) \leftrightarrow T\Pi_{\mathcal{B}}(u_1, u_2).$$

9.11.1 BANDWIDTH EQUIVALENCE OF LINE SAMPLES

Here we establish the interestingly property that, if $x(t_1, t_2)$ is bandlimited, all of its one dimensional parallel slices have the same bandwidth. As a consequence, every slice in a raster scan has the same bandwidth. We can establish this by inspection of Figure 9.87 where the support of a bandlimited signal, $X(u_1, u_2)$, is shown in the bottom right corner. Its inverse, $x(t_1, t_2)$, is in the upper left. The function, $\chi(t_1, u_2)$ shown in the lower left corner. It can be computed as the one dimensional inverse Fourier transform of each horizontal slice of $X(u_1, u_2)$.

$$\chi(t_1, u_2) = \int_{u_1=-\infty}^{\infty} X(u_1, u_2) e^{j2\pi u_2 t_2} du_1.$$

Since $X(u_1, u_2) = 0$ for $|u_2| > B_2$, it follows that $\chi(t_1, u_2)$ is also zero for $|u_2| > B_2$. The χ function can also be determined by the one dimensional Fourier transformation of each vertical slice of $x(t_1, t_2)$

$$\chi(t_1, u_2) = \int_{t_2=-\infty}^{\infty} x(t_1, t_2) e^{-j2\pi u_2 t_2} dt_2,$$

For a fixed slice $t_1 = \tau$, this is a one dimensional Fourier transform.

$$x(\tau, t) \longleftrightarrow \chi(\tau, u).$$

Clearly, the slice $x(\tau, t_2)$ is bandlimited with bandwidth B_2 . This is true for any choice of τ . We thus conclude *any two parallel slices of a two dimensional bandlimited function have the same spectral support (e.g. bandwidth).*

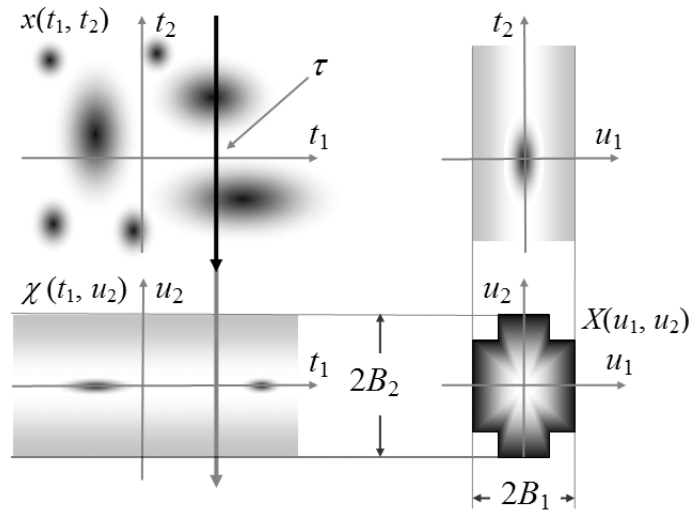


FIGURE 9.87: A two dimensional signal, $x(t_1, t_2)$, can be Fourier transformed by first transforming each vertical slice to form $\chi(t_1, u_2)$ in the bottom left corner. Each horizontal slice of $\chi(t_1, u_2)$ can be Fourier transformed to form the two dimensional Fourier transform, $X(u_1, u_2)$, in the bottom right hand corner. This perspective helps establish that all parallel one dimensional slices of two dimensional functions have the same bandwidth.

9.12 Exercises

9.1. What is a one dimensional sphere? What is a one dimensional cube?

9.2. § In Figure 9.88, the distance from point A to B on the unit square is $\sqrt{2}$. If we travel, as shown on the left, horizontally to the southeast corner, and then north, we travel a total of two units. If the trip is broken as shown in the middle figure, yet all steps are either horizontal or vertical, the distance is still two units. This is even true when, as shown on the right, the steps are made smaller. The distance travelled from A to B is still two units. Take this to the limit as the step size approaches zero. We then have the diagonal connecting A to B and the distance travelled is still two, not $\sqrt{2}$. Expose the faulty reasoning here.

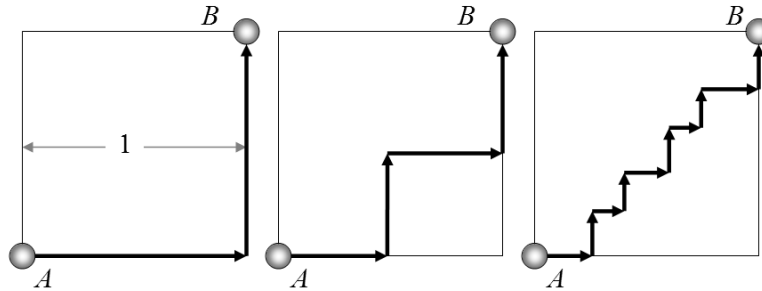


FIGURE 9.88: An flawed illustration that $\sqrt{2} = 2$.

9.3. The superposition integral in two dimensions mapping the contents in a $\Lambda_1 \times \Lambda_2$ region to a $T_1 \times T_2$ region is

$$y(t_1, t_2) = \int_{\tau_1=0}^{\Lambda_1} \int_{\tau_2=0}^{\Lambda_2} h(t_1, t_2; \tau_1, \tau_2) x(\tau_1, \tau_2) d\tau_1 d\tau_2$$

$$; 0 \leq t_1 \leq T_1 \text{ and } 0 \leq t_2 \leq T_2.$$

This is a continuous version of the superposition sum in (9.3). For the discrete case, the two dimensional mapping can be expressed as the one dimensional mapping in (9.4). Explore a similar dimensional reduction for the continuous case.

9.4. § In the game of three dimensional tic tac toe in Figure 9.1, is it possible to have a tie game? If so, illustrate one.

- 9.5.** Show that the multidimensional Fourier transform in (9.5) is linear.
- 9.6.** Equation (9.23) states the inverse of a rotation matrix is the transposition of the rotation matrix. Verify this for the rotation matrix in (9.21).
- 9.7.** For a given $x(\vec{t})$, interpret $x(\mathbf{A}\vec{t})$ when \mathbf{A} is singular.
- 9.8. Pitch, roll and yaw.** The pitch, roll and yaw of an aircraft is illustrated in Figure 9.89. The roll is the angular displacement of the aircraft on the (t_1, t_2) plane rotated about the t_3 axis. Pitch and yaw are analogously defined.

1. Evaluate the three rotation matrices for pitch, roll and yaw angles of, respectively, θ_p , θ_r and θ_y .
2. Compute the composite rotation matrix. Scaling matrices generally do not commute. Do these matrices commute?
3. If $x(t_1, t_2, t_3) = 1$ inside the plane and zero outside at time zero with no rotation, compute the function at time s assuming speed c with $\theta_p = \theta_r = \theta_y = 45^\circ$,

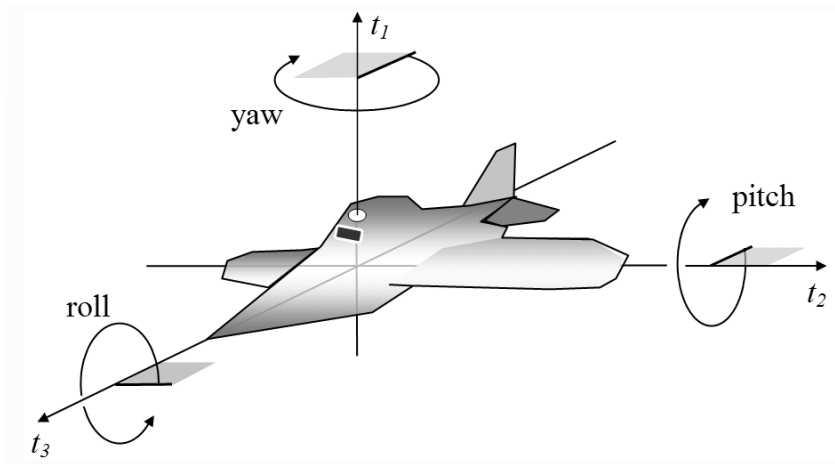


FIGURE 9.89: Illustration of the angular variable definitions for pitch, roll and yaw.

- 9.9.** On the (t_1, t_2) plane, form the line connecting $t_2 = 2$ on the t_2 axis to the point $t_1 = 1$ on the t_1 axis. Let the right triangle defined by this

segment and portions of the two positive axes form a triangle in the first quadrant. Let $x(\vec{t})$ be equal to one inside this triangle and zero outside. Also, let $\vec{\tau} = [1 \ 2]^T$ and \mathbf{R}_θ be a rotation matrix for $\theta = \pi/4$. Let \mathbf{S} be a scaling matrix with diagonal elements $[\frac{1}{2} \ \frac{2}{3}]^T$. Provide detailed sketches of

- (a) $x(\vec{t})$
- (b) $x(\vec{t} - \vec{\tau})$
- (c) $x(\mathbf{R}_\theta \vec{t})$
- (d) $x(\mathbf{S} \vec{t})$
- (e) $x(\mathbf{S} \mathbf{R}_\theta \vec{t})$
- (f) $x(\mathbf{R}_\theta \mathbf{S} \vec{t})$
- (g) $x(\mathbf{S} \mathbf{R}_\theta (\vec{t} - \vec{\tau}))$
- (h) $x(\mathbf{S} \mathbf{R}_\theta \vec{t} - \vec{\tau})$
- (i) $x(\mathbf{S} (\mathbf{R}_\theta \vec{t} - \vec{\tau}))$
- (j) $x(\mathbf{R}_\theta \mathbf{S} (\vec{t} - \vec{\tau}))$
- (k) $x(\mathbf{R}_\theta \mathbf{S} \vec{t} - \vec{\tau})$
- (l) $x(\mathbf{R}_\theta (\mathbf{S} \vec{t} - \vec{\tau}))$

9.10. Consider three points on the (t_1, t_2) plane.

$$\vec{t}_1 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}; \quad \vec{t}_2 = \begin{bmatrix} 0 \\ 2 \end{bmatrix}; \quad \vec{t}_3 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}.$$

Using a “+” for \vec{t}_1 , a “o” for \vec{t}_2 and an “x” for \vec{t}_3 , plot the location of the following points.

- (a) \vec{t}
- (b) $\vec{t} - \vec{\tau}$
- (c) $\mathbf{R}_\theta \vec{t}$
- (d) $\mathbf{S} \vec{t}$
- (e) $\mathbf{S} \mathbf{R}_\theta \vec{t}$

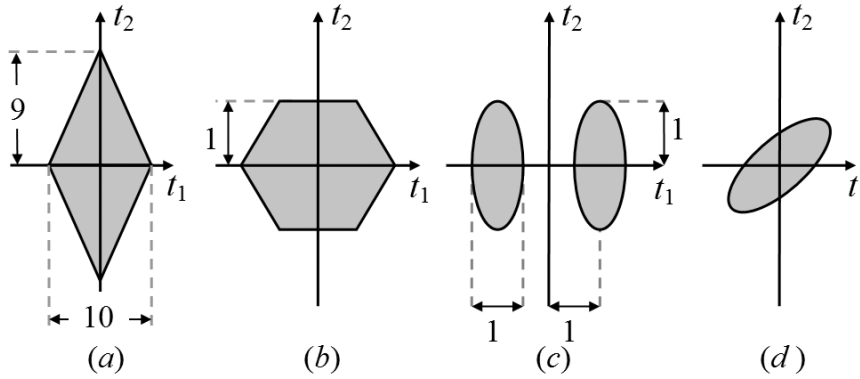


FIGURE 9.90: The ellipse in (d) is rotated 45° and had the same dimension as the ellipses in (c).

- (f) $\mathbf{R}_\theta \mathbf{S} \vec{t}$
- (g) $\mathbf{S} \mathbf{R}_\theta (\vec{t} - \vec{\tau})$
- (h) $\mathbf{S} \mathbf{R}_\theta \vec{t} - \vec{\tau}$
- (i) $\mathbf{S} (\mathbf{R}_\theta \vec{t} - \vec{\tau})$
- (j) $\mathbf{R}_\theta \mathbf{S} (\vec{t} - \vec{\tau})$
- (k) $\mathbf{R}_\theta \mathbf{S} \vec{t} - \vec{\tau}$
- (l) $\mathbf{R}_\theta (\mathbf{S} \vec{t} - \vec{\tau})$

The matrices and vectors are defined in Exercise 9.9. The transformations here correspond to those in Exercise 9.9.

9.11. Evaluate the areas of the triangles

- (a) in Exercise 9.10.
- (b) in Exercise 9.9.

9.12. Compute the Fourier transform of the two dimensional functions shown in Figure 9.90. All are one inside and zero outside the curves shown. The ellipses in (c) and (d) are identical.

9.13. Let $f(r) \leftrightarrow F(\rho)$ denote Hankel transform pairs. Prove the following theorems.

- (a) Linearity.
 (b) Scaling

$$f(ar) \longleftrightarrow \frac{1}{|a|^2} F\left(\frac{\rho}{a}\right).$$

- (c) Inversion

$$f(r) = 2\pi \int_0^\infty \rho F(\rho) J_0(2\pi r \rho) d\rho. \quad (9.200)$$

9.14. Compute the Hankel transform of

- (a) $f(r) = \exp(-\pi r^2)$.
 (b) the function $f(r)$ illustrated in Figure 9.12.

9.15. Show that the Hankel transform in N dimensions in (9.36) reduces to the one dimensional Fourier transform when $N = 1$ and the two dimensional Hankel transform when $N = 2$. Hint: For the $N = 1$ case, consider using a lower order spherical Bessel functions.

9.16. What is the relation between the Abel transform and the Hankel transform of a circularly symmetric function, $f(r)$? HINT: Apply the central slice theorem.

9.17. Consider the three dimensional probability density function, $f_{V_1, V_2, V_3}(v_1, v_2, v_3)$, describing the equilibrium velocity of particles in an ideal gas. The particle velocity in any one dimension is not dependent on the velocity in any perpendicular direction. Thus, V_1 , V_2 , and V_3 are independent random variables and the density function is separable.

$$f_{V_1, V_2, V_3}(v_1, v_2, v_3) = f_{V_1}(v_1) f_{V_2}(v_2) f_{V_3}(v_3).$$

The marginal densities will be identical so

$$f_{V_1}(v) = f_{V_2}(v) = f_{V_3}(v) = f_V(v).$$

Since the statistics of the probability density function are independent of direction, the probability density function will also be spherically symmetric so that the density can be written as

$$f_{V_1, V_2, V_3}(\rho) = f_V(v_1) f_V(v_2) f_V(v_3).$$

where

$$\rho^2 = v_1^2 + v_2^2 + v_3^2.$$

There only exists one function type, $f_V(v)$, that can satisfy both the required separability and spherical symmetric properties for this problem. What is it?

9.18. Show that the magnitudes of the circular harmonics of $x(r, \theta)$ are the same as those for the rotated image $x(r, \theta - \phi)$.

9.19. Fractional derivatives. The inverse Abel transform touches on the idea of fractional derivatives. The derivative theorem states

$$\left(\frac{d}{dt}\right)^n x(t) \leftrightarrow (j2\pi u)^n X(u).$$

If n is not an integer, we have a fractional derivative. Express the fractional derivative

$$\left(\frac{d}{dt}\right)^{1/2} x(t)$$

as a convolution integral.

9.20. Derive the inverse Abel transform expression in (9.48) using (9.49).

9.21. (a) If a projection, $p(t)$, is zero for $|t| > T$, show that the inverse Abel transform in (9.49) can be written as

$$f(r) = \frac{1}{\pi} \int_{t=r}^{\infty} \sqrt{t^2 - r^2} \frac{d}{dt} \left(\frac{p'(t)}{t}\right) dt - \frac{p'(T)}{\pi T} \sqrt{T^2 - r^2} \quad (9.201)$$

(b) Evaluate the inverse Abel transform of the Parzen window in Table 10.2.

9.22. In the Radon transform, the function $p_\theta(t_1)$ in (9.52) is referred to as a *sinogram*. To show why, evaluate the Radon transform of a single point.

$$x(t_1, t_2) = \delta(t_1 - \tau_1)\delta(t_2 - \tau_2).$$

9.23. Starting with the inverse Radon transform, simplify when the object is known to be circularly symmetric. This will result in an alternative derivation of the Abel transform.

9.24. Compute the Fourier series coefficients for the periodic function $S(u_1, u_2) = \cos[2\pi(\sin u_1 + \sin u_2)]$

9.25. Prove the multidimensional generalization of the Poisson sum formula.

$$\sum_{\vec{m}} g(\vec{t} - \mathbf{P}\vec{m}) = |\det Q| \sum_{\vec{m}} G(\mathbf{Q}\vec{m}) \exp(j2\pi\vec{t}^T \mathbf{Q}\vec{m})$$

9.26. Maximally packed circles are shown in Figure 9.91. Inside the circles, the function $x(\vec{t})$ is one and is zero otherwise. Assume each circle has a radius of one.

1. Derive the explicit formula of the Fourier series for this function. Your answer should be real.
2. The two dimensional Fourier series can be written in the form of a double summation.

$$\sum_{m_1=-\infty}^{\infty} \sum_{m_2=-\infty}^{\infty} . \quad (9.202)$$

The truncated Fourier series has the finite sums

$$\sum_{m_1=-M}^M \sum_{m_2=-M}^M . \quad (9.203)$$

Illustrate convergence with plots of the truncated Fourier series for various M .

3. What is the explicit Fourier series of the function in in Figure 9.91 if $x(\vec{t})$ is α inside the circles and β otherwise?

9.27. The *flower-of-life* is shown in Figure 9.92. As seen Figure 9.35, the flower is a ubiquitous pattern in historical art. The construction of the flower-of-life, shown in Figure 9.93, is seen to be from overlapping circles.²⁹ In the shaded petal areas, four circles overlap. Otherwise, three circles overlap. So, in Figure 9.92, assume the two dimensional periodic function, $x(\vec{t})$, is equal to four in the shaded petal regions and is otherwise three.

Repeat the steps in Exercise 9.26 for THE flower-of-life periodic function. Specifically

1. Derive the explicit Fourier series for the flower-of-life function assuming all circles have a radius of one. Your final answer should be real.
2. The two dimensional Fourier series can be of the form of a double summation in (9.202). The truncated Fourier series has the finite sums shown in (9.203). Illustrate convergence with plots of the truncated Fourier series for various M .

²⁹ Using a compass, the construction is simple. Draw a circle. Put the needle of the compass at any point on the first circle and draw another. Henceforth, draw circles with centers at intersections of other circles. The flower-of-life emerges.

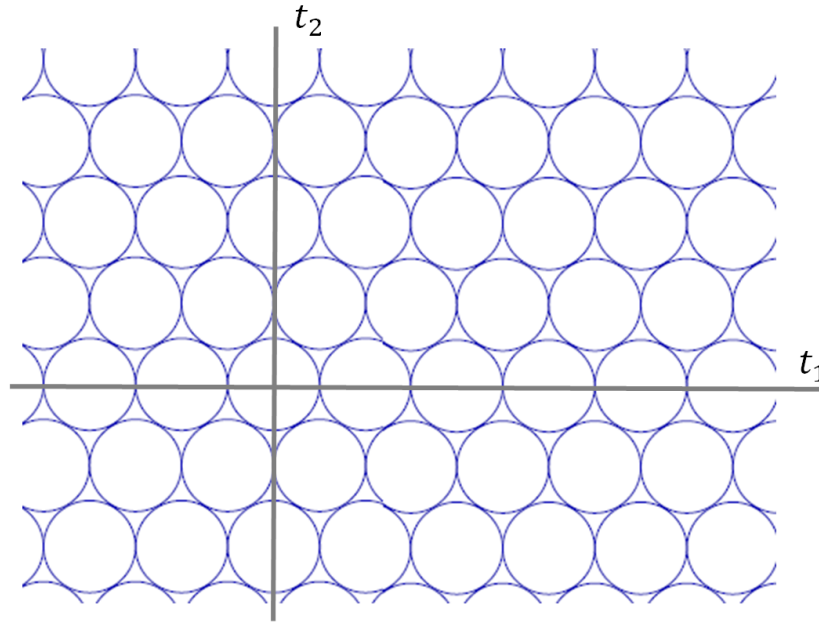


FIGURE 9.91: Maximally packed circles.

3. What is the explicit Fourier series of the same function if $x(\vec{t})$ is α inside the petals and is β otherwise?

9.28. Prove Theorem 9.6.10: σ Periodicity

9.29. Prove Corollary 9.6.2: Consequences of Theorem 9.6.10.

9.30. Prove Theorem 9.6.12: Convergence to the mean.

9.31. Prove Theorem 9.6.13: Convergence to a fixed periodic function

9.32. Prove (9.128): Cone convergence.

9.33. What is the frequency response, $H(f_1, f_2)$, for the transformation function in (9.8.2) when the prototype filter, on the interval $|f| \leq \frac{1}{2}$, is

- (a) $H(f) = \Pi(4f)$,
- (b) $H(f) = \Lambda(2f)$,
- (c) $H(f) = \Lambda(4f)$,
- (d) $H(f) = \Lambda(3f)$,

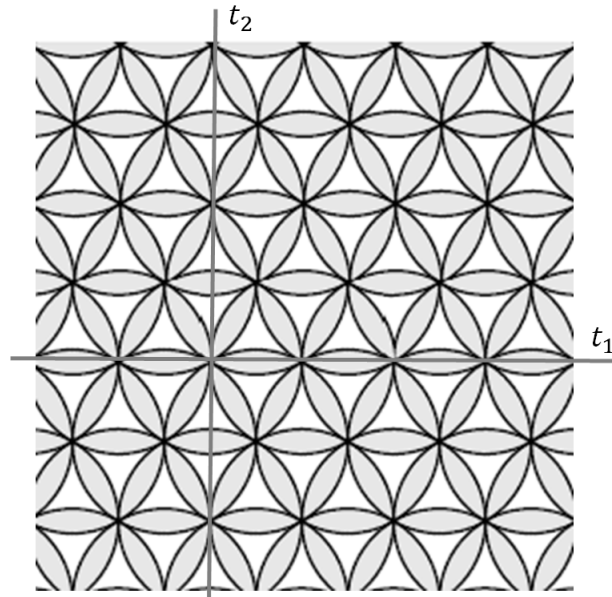


FIGURE 9.92: The *flower-of-life*. Petals (lens shaped structures) are shown shaded.

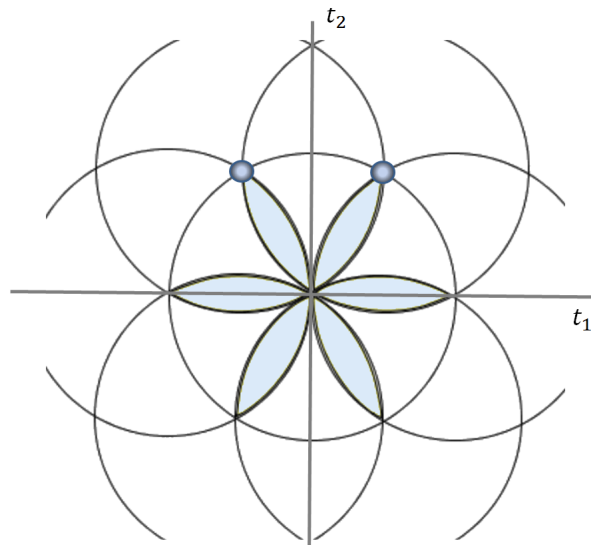


FIGURE 9.93: Construction of the *flower-of-life*. The two small circles mark possible location of the periodicity vectors.

9.34. A sampling geometry is denoted by \mathbf{Q} . Show that \mathbf{QM} produces the same geometry when \mathbf{M} is a matrix of integers and $|\det \mathbf{M}| = 1$.

9.35. Replace the multidimensional sample data, $x(\mathbf{Q}\vec{m})$, by the noisy data $x(\mathbf{Q}\vec{m}) + \xi(\mathbf{Q}\vec{m})$. The interpolation result is $x(\vec{t}) + \Psi(\vec{t})$. Assume that $\xi(\mathbf{Q}\vec{m})$ is zero mean and wide sense stationary with variance $\overline{\xi^2}$.

1. Show for $B = C$, that $\overline{\Psi^2(\vec{t})} = \overline{\xi^2}$. Thus the interpolation noise level is the same as the data noise level.
2. Show that when the data noise is discrete white noise, that the interpolation noise level is given by (9.175).

9.36. The Fourier transform of a two dimensional signal is known to be zero outside of the shaded area in Figure 9.94.

1. What is the minimum Nyquist sampling density of this image?
2. What is a periodicity matrix in (u_1, u_2) corresponding to this density? What is the corresponding sampling matrix in (t_1, t_2) ?
3. What is the interpolation function for these samples?

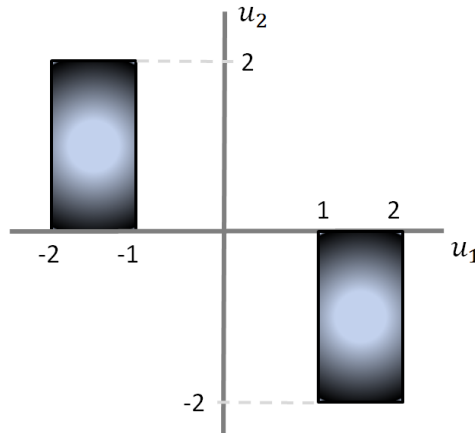


FIGURE 9.94: The support of a spectrum for Exercise 9.36.

9.37. A signal $x(t_1, t_2)$ is known to have a spectrum that is identically zero outside of a circle of finite radius in the (u_1, u_2) plane. The signal is

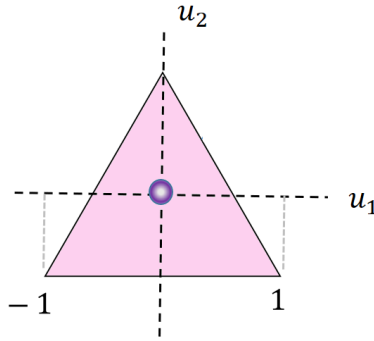


FIGURE 9.95: Geometry of an equilateral triangle on the (u_1, u_2) plane with each side equal to 2. The function $D(u_1, u_2)$ is one inside the triangle and zero outside. (For Exercise 9.38.)

sampled at its Nyquist density corresponding to this circle and the sample at the origin is lost. If all of the known samples are zero, what is the value of the lost sample?

- 9.38.** (a) A signal $x(t_1, t_2)$ is known to have a spectrum that is identically equal to zero outside of an equilateral triangle. If a side of the triangle is B , what is a sampling matrix that we can use to minimize the sampling density? Draw the replicated spectra resulting from this sampling geometry.
- (b) Let $D(u_1, u_2)$ be identically one inside a pointy-side-up equilateral triangle centered on the (u_1, u_2) plane. Show that its inverse Fourier transform when each side is of length $B = 2$ is

$$d(t_1, t_2) = \frac{e^{j\pi\sqrt{3}t_2}}{j\pi t_2} \left(\text{sinc} \left(2(t_1 + \sqrt{3}t_2) \right) - \text{sinc} \left(2(t_1 - \sqrt{3}t_2) \right) \right). \tag{9.204}$$

Simplify the expressions for $d(0, t_2)$ and $d(t_1, 0)$.

9.38. To work part (b), consider the equilateral triangle in Figure 9.95. From the figure, we can see that the inverse Fourier transform of $D(u_1, u_2)$ is

$$d(t_1, t_2) = \int_{u_1=-1}^1 \int_{u_2=\sqrt{3}(\frac{1}{2}-u_1)}^{\sqrt{3}(\frac{1}{2}+u_1)} e^{j2\pi(u_1 t_1 + u_2 t_2)} du_2 du_1. \tag{9.205}$$

The interval of the integration over u_2 can be written as

$$\sqrt{3} \left(\frac{1}{2} - u_1 \right) \leq u_2 \leq \sqrt{3} \left(\frac{1}{2} + u_1 \right)$$

which, after some algebra, can be written as

$$-\frac{1}{2} \leq \frac{u_2 - \frac{\sqrt{3}}{2}}{2\sqrt{3}u_1} \leq \frac{1}{2}.$$

This is the interval over which

$$\Pi \left(\frac{u_2 - \frac{\sqrt{3}}{2}}{2\sqrt{3}u_1} \right)$$

is nonzero. Thus (9.205) can be written as

$$\begin{aligned} d(t_1, t_2) &= \int_{u_1=-1}^1 \left(\int_{u_2} \Pi \left(\frac{u_2 - \frac{\sqrt{3}}{2}}{2\sqrt{3}u_1} \right) e^{j2\pi u_2 t_2} du_2 \right) e^{j2\pi u_1 t_1} du_1. \\ &= \int_{u_1=-1}^1 \left(2\sqrt{3}u_1 \operatorname{sinc} \left(2\sqrt{3}u_1 t_2 \right) e^{j\pi\sqrt{3}t_2} \right) e^{j2\pi u_1 t_1} du_1 \\ &= \frac{e^{j\pi\sqrt{3}t_2}}{\pi t_2} \int_{u_1=-1}^1 \sin \left(2\pi\sqrt{3}u_1 t_2 \right) e^{j2\pi u_1 t_1} du_1 \\ &= \frac{e^{j\pi\sqrt{3}t_2}}{\pi t_2} \int_{u_1} \Pi \left(\frac{u_1}{2} \right) \sin \left(2\pi\sqrt{3}u_1 t_2 \right) e^{j2\pi u_1 t_1} du_1 \end{aligned}$$

Using Euler's formula gives the desired result in (9.204).

$$\begin{aligned} d(t_1, t_2) &= \frac{e^{j\pi\sqrt{3}t_2}}{j2\pi t_2} \int_{u_1} \Pi \left(\frac{u_1}{2} \right) \left(e^{j2\pi\sqrt{3}u_1 t_2} - e^{-j2\pi\sqrt{3}u_1 t_2} \right) e^{j2\pi u_1 t_1} du_1 \\ &= \frac{e^{j\pi\sqrt{3}t_2}}{j2\pi t_2} \int_{u_1} \Pi \left(\frac{u_1}{2} \right) \left(e^{j2\pi u_1 (t_1 + \sqrt{3}t_2)} - e^{j2\pi u_1 (t_1 - \sqrt{3}t_2)} \right) du_1 \\ &= \frac{e^{j\pi\sqrt{3}t_2}}{j\pi t_2} \left(\operatorname{sinc} \left(2(t_1 + \sqrt{3}t_2) \right) - \operatorname{sinc} \left(2(t_1 - \sqrt{3}t_2) \right) \right). \end{aligned}$$

Note that along the t_2 axis

$$d(0, t_2) = 0.$$

9.39. For what dimension is the volume of a hypersphere in (9.179), for fixed radius, W , maximum? What happens to the volume of a hypersphere for fixed W as $N \rightarrow \infty$?

9.40. For a fixed $x(\vec{t})$ and \mathbf{Q} , numerically investigate the convergence rate of (9.169) for various B 's.

9.41. Instead of $x(\mathbf{D}\vec{m} - \mathbf{Q}\vec{e}_i)$ on the right side of (9.183), suppose we had $x(\mathbf{D}\vec{m} - \mathbf{Q}\vec{e}_i) + \xi(\mathbf{D}\vec{m} - \mathbf{Q}\vec{e}_i)$ where ξ is zero mean discrete white noise with variance $\overline{\xi^2}$. Thus

$$\mathbb{E}[\xi(\mathbf{D}\vec{m} - \mathbf{Q}\vec{e}_i)\xi(\mathbf{D}\vec{n} - \mathbf{Q}\vec{e}_j)] = \overline{\xi^2}\delta[\vec{n} - \vec{m}]\delta[i - j]$$

Let the response to this noisy data be

$$x(\mathbf{D}\vec{m} - \mathbf{Q}\vec{e}_L) + \eta(\vec{n})$$

Clearly, $\eta(\vec{n})$ is zero mean and has the same variance,

$$\mathbb{E}[|\eta(\vec{n})|^2] = \overline{\eta^2}$$

for all \vec{n} . Find a closed form expression for the NINV, $\overline{\eta^2}/\overline{\xi^2}$.

9.42. Consider the parallelogram periodicity cell for maximally packed circles pictured in Figure 9.96. The parallelogram can be divided into two equilateral triangles. One triangle is positioned, as shown, with its three vertices centered in gaps. The triangle is divided into four smaller equilateral triangles. The center triangle is again divided. Note that the small equilateral triangle falls completely in a gap.

- (a) Using this observation, describe a second order decimation scheme to reduce sampling below the Nyquist rate. (Note: as shown, the periodicity cell can be oriented as to contain these two gaps.)
- (b) What is the overall density of this decimation scheme?
- (c) For your choice of subgroup decimation, derive the required interpolation functions.

9.43. *Three fold symmetry in tile bricks.* An interesting three fold symmetry tiling from the art of T.C. Escher [434] is in Figure 9.97. The green, red and yellow lizard brick tiles form a tile that can be replicated to fill the plane without gaps.

A somewhat less interesting three fold symmetry is shown in Figure 9.98. The upper irregularly shaped hexagon tile brick is shaded. Assuming the hexagon tile is centered, the other two tile bricks are formed by rotations of 120° and -120° .

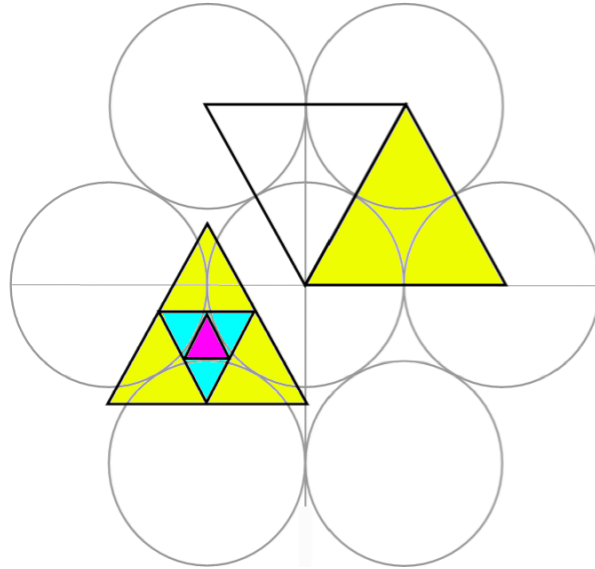


FIGURE 9.96

1. Establish sample redundancy and propose a corresponding sampling geometry.
2. Of historical interest is pentagon tiling in response to Hilbert's eighteenth problem [1063]. Cairo pentagonal tiling, so-called because several streets in Cairo are paved in this design [20, 1014], is shown in Figure 9.99. Four tile bricks are seen to form a hexagonal tile. Reinhardt, in 1918, discovered five classes of pentagons that tile the plane [603]. R. B. Kershner [795] found three more in 1968 [795]. Richard James found another in 1975 [721]. Amateur mathematician Marjorie Rice added four [1338]. Using a computer search, Mann, McLoud and Von Derau recently discovered the 15th pentagon tiling [949]. Their tiling is shown in Figure 9.100.

The tiling in Figure 9.99 has four fold symmetry. Give reasons why the tile brick approach might work³⁰ here but will not work with such brick tilings of the sort shown in Figure 9.100.

9.44. *Four fold symmetry using conjugate symmetry in tile brick sampling.*

³⁰No one has yet solved this problem.



FIGURE 9.97: Three fold brick tile segment symmetry in the art of T.C. Escher [434].

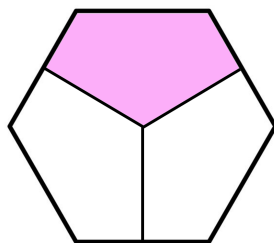


FIGURE 9.98: Three fold tile brick segment symmetry in a hexagon. The brick tiles are pentagons.

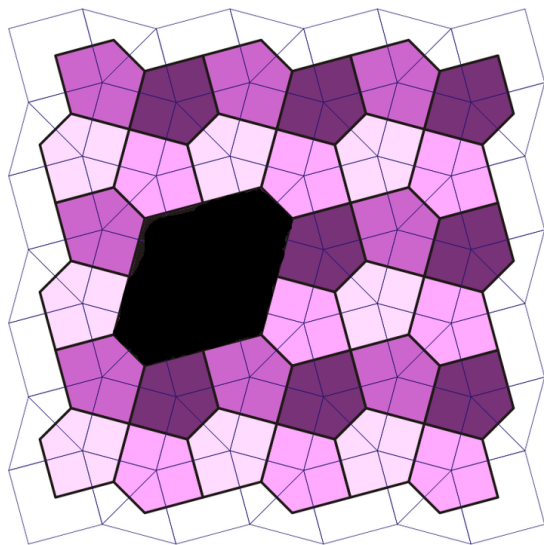


FIGURE 9.99: Cairo pentagonal tiling has a four fold symmetry. A single hexagonal tile is blackened. Image from: TED-43 - Own work, CC BY 3.0, <https://commons.wikimedia.org/w/index.php?curid=8633432>

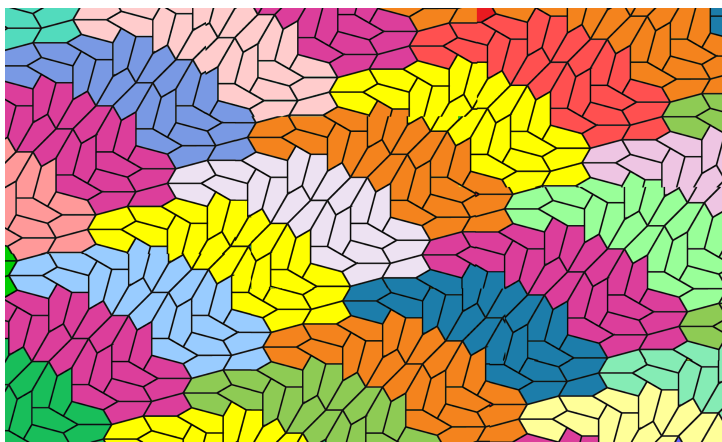


FIGURE 9.100: Twenty four identically shaped pentagon brick tile segments form a single tile [949].

Reconsider the same puzzle piece problem in Figure 9.83 except conjugation is used to assure conjugate symmetry and therefore a real image.

In lieu of (9.195), define

$$Z(\vec{u}) = X(\vec{u}) + X(\mathbf{R}_2\vec{u}) + X^*(\mathbf{R}_3\vec{u}) + X^*(\mathbf{R}_4\vec{u}) \quad (9.206)$$

where the rotation matrices are given in (9.196). Note that

$$Z(\vec{u}) = Z^*(-\vec{u})$$

so that $z(t)$ is real. We can rewrite (9.206) as

$$Z(u_1, u_2) = X(u_1, u_2) + X(u_2, -u_1) + X^*(-u_1, -u_2) + X^*(-u_2, u_1). \quad (9.207)$$

Since

$$x(t_2, -t_1) \longleftrightarrow X(u_2, -u_1)$$

we see that

$$2x_{\Re}(t_2, -t_1) \longleftrightarrow X(u_2, -u_1) + X^*(-u_2, u_1)$$

so that the inverse Fourier transform of (9.207) is

$$z(t_1, t_2) = 2x_{\Re}(t_1, t_2) + 2x_{\Re}(t_2, -t_1). \quad (9.208)$$

There is no immediately obvious useful symmetry as before. But note that (9.208) can recursively be written as

$$\begin{bmatrix} z(t_1, t_2) \\ z(t_2, -t_1) \\ z(-t_1, -t_2) \\ z(-t_2, t_1) \end{bmatrix} = 2 \begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_{\Re}(t_1, t_2) \\ x_{\Re}(t_2, -t_1) \\ x_{\Re}(-t_1, -t_2) \\ x_{\Re}(-t_2, t_1) \end{bmatrix}. \quad (9.209)$$

1. Identify the redundancy in (9.209)?
2. Propose a corresponding sampling geometry based on this redundancy.
3. Can we reduce the sampling density to be equal to the area of a tile brick?

9.45. Assume that functions in Figure 9.90 are functions of (u_1, u_2) rather than (t_1, t_2) . We wish to raster sample $N = 2$ dimensional signals that have spectra with supports illustrated in Figure 9.90(a), (b) and (d). We have the freedom to choose the sense of sampling. All sample slices, for example, can be horizontal, all can be at 45° or 30° , etc.

- (a) In each case, specify a sampling sense that produces the minimum number of line samples per unit interval. Also, give this minimum rate.
- (b) Sketch the resulting spectral replication.

9.46. Multidimensional system theory is a straightforward generalization of the one dimensional systems theory presented in Section 3. The response to an input $x(t_1, t_2)$ is $\mathcal{S}[x(t_1, t_2)] = y(t_1, t_2)$. Classify each system below as isoplanatic and/or linear. If linear, specify its point-spread function, $h(t_1, t_2; \tau_1, \tau_2)$. If linear and isoplanatic, specify $h(t_1, t_2)$.

- (a) Magnifier.

$$y(t_1, t_2) = \frac{1}{M^2} x\left(\frac{t_1}{M}, \frac{t_2}{M}\right); 0 \neq M \neq 1$$

- (b) Let $f(z)$ be a nonlinear function.

$$y(t_1, t_2) = f[x(t_1, t_2)].$$

- (c) Rotation by an angle θ .

$$y(t_1, t_2) = x(t_1 \cos \theta + t_2 \sin \theta, t_2 \cos \theta - t_1 \sin \theta).$$

- (d) Translation.

$$y(t_1, t_2) = x(t_1 - \xi_1, t_2 - \xi_2).$$

- (e) Fourier transform.

$$y(t_1, t_2) = \int_{\tau_1=-\infty}^{\infty} \int_{\tau_2=-\infty}^{\infty} x(\tau_1, \tau_2) e^{-j2\pi(t_1\tau_1 + t_2\tau_2)} d\tau_1 d\tau_2.$$

9.13 Solutions for Selected Chapter 9 Exercises.

9.1. In one dimension, both a cube and a sphere are line segments.

9.2. The distance of two is the ℓ_1 norm between A and B . The diagonal measure of $\sqrt{2}$ is the ℓ_2 or Euclidian norm.

9.4. An example of a tie game in three dimensional tic tac toe is shown in Figure 9.101.

O	X	O	X	X	O	X	O	X	O	X	O	X	O	X	O
O	X	O	X	O	X	O	X	X	O	X	O	O	X	O	X
X	O	X	O	O	X	O	X	O	X	O	X	O	X	O	X
X	O	X	O	X	O	X	O	O	X	O	X	X	O	X	O

FIGURE 9.101: A tie game.

9.8. From (9.21), $\mathbf{R} = \mathbf{R}_\theta \mathbf{R}_\phi$. Hence, $\mathbf{R}^T = \mathbf{R}_\phi^t \mathbf{R}_\theta^T$ and

$$\begin{aligned}
 \mathbf{R}\mathbf{R}^T &= [\mathbf{R}_\theta \mathbf{R}_\phi] [\mathbf{R}_\phi^t \mathbf{R}_\theta^T] \\
 &= \mathbf{R}_\theta [\mathbf{R}_\phi \mathbf{R}_\phi^t] \mathbf{R}_\theta^T \\
 &= \mathbf{R}_\theta \mathbf{I} \mathbf{R}_\theta^T \\
 &= \mathbf{I}
 \end{aligned}$$

verifying

$$\mathbf{R}^T = \mathbf{R}^{-1}.$$

9.9. See Figure 9.102.

9.10 See Figure 9.103.

9.11 In two dimensions, the area of a parallelogram formed by vectors \vec{t}_1 and \vec{t}_2 is the determinate

$$\left| \begin{bmatrix} \vec{t}_1 & \vec{t}_2 \end{bmatrix} \right|.$$

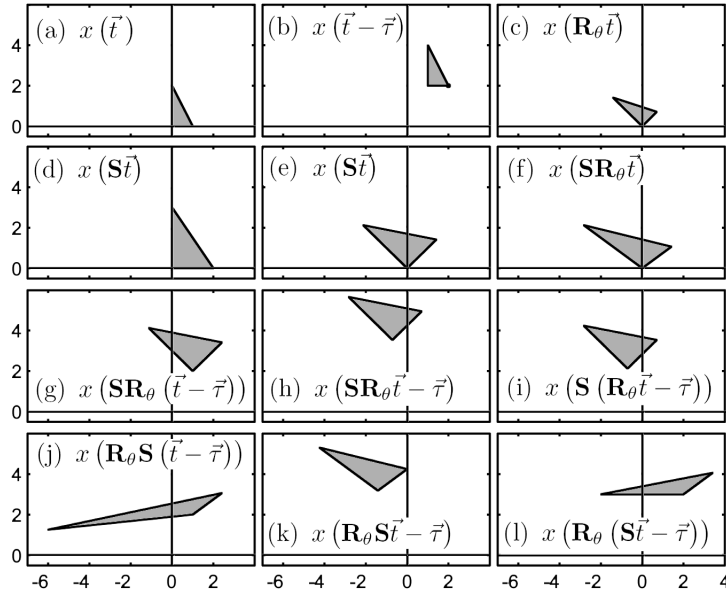


FIGURE 9.102: The solution to Exercise 9.9.

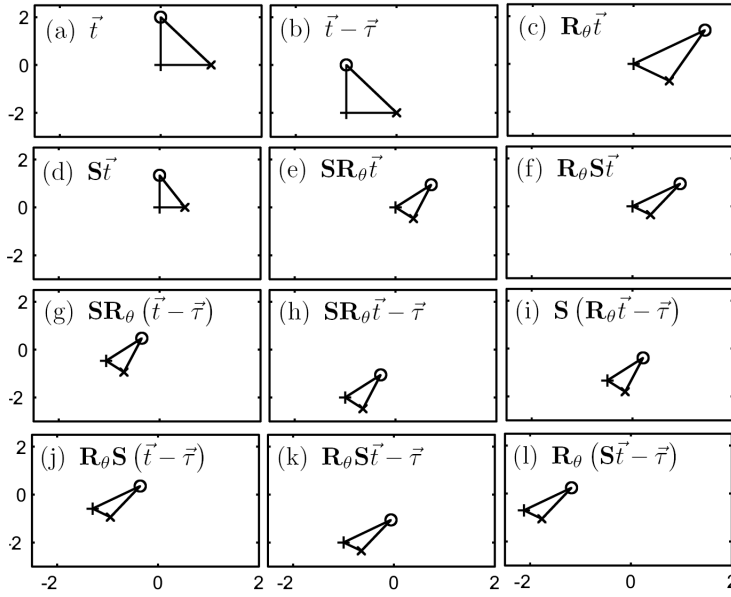


FIGURE 9.103: The solution to Exercise 9.10.

For two square matrices, \mathbf{A} and \mathbf{B} , we have the identity

$$|\mathbf{AB}| = |\mathbf{A}||\mathbf{B}|.$$

Since

$$|\mathbf{S}| = \frac{1}{3},$$

$$|\mathbf{R}_\theta| = 1,$$

and the area of the original triangle is one, it is straightforward to show in Exercise 9.10 that each transformation not containing \mathbf{S} (cases (a) through (c)) resulted in triangles with unit area, whereas all transformations containing \mathbf{R}_θ (cases (d) through (l)) resulted in triangles with an area of $\frac{1}{3}$. The areas of the triangles in Exercise 9.9 are the reciprocal. In cases (a) through (c), the area is one. In cases (d) through (l), the area is

$$|\mathbf{S}^{-1}| = \frac{1}{|\mathbf{S}|} = 3.$$

9.13. (b) The scaling theorem for the Hankel transform follows directly from the scaling theorem applied to the two dimensional Fourier transform.

(c) The most obvious approach to derive the inverse Hankel transform is substitution of the inversion formula into the Hankel transform and manipulate the mathematics to obtain an identity. Although correct, the approach requires use of Bessel function identities. A more straightforward approach begins with writing the inverse Fourier transform in two dimensions using (9.8).

$$x(t_1, t_2) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} X(u_1, u_2) e^{j2\pi(u_1 t_1 + u_2 t_2)} du_1 du_2$$

Following steps analogous to Section 9.4.6 immediately results in the inversion formula for the Hankel transform given in (9.200).

9.14. (a) In two dimensions, we know from the separability theorem that

$$e^{-\pi r^2} = e^{-\pi(t_1^2 + t_2^2)} = e^{-\pi t_1^2} e^{-\pi t_2^2} \longleftrightarrow e^{-\pi u_1^2} e^{-\pi u_2^2} = e^{-\pi \rho^2}.$$

Thus, the Hankel transform of $e^{-\pi r^2}$ is $e^{-\pi \rho^2}$.

(b) The function $f(r)$ in Figure 9.12 is the difference between two circles. Its Hankel transform will thus be the difference between two jinc's.

9.16. The Abel transform is the projection of $f(r)$. From the central slice theorem, we know that the Fourier transform of a tomographic projection is a slice of the two dimensional Fourier transform. Since the two dimensional Fourier transform of $f(r)$ is circularly symmetric and all slices are identical, we conclude that the one dimensional Fourier transform of the Abel transform is the Hankel transform of $f(r)$. Equivalently, the inverse Hankel transform of the one dimensional Fourier transform of the Abel transform returns the original function. In other words [165]

$$f(y) = \int_0^\infty \left\{ \int_{x=-\infty}^\infty \left[\left(\int_{\xi=x}^\infty \frac{2\xi f(\xi)}{(\xi^2 - x^2)^{\frac{1}{2}}} d\xi \right) e^{-j2\pi\rho x} dx \right] \rho J_0(2\pi\rho y) \right\} d\rho.$$

9.17. Since, for c and C constants,

$$C e^{-cv_1^2} e^{-cv_2^2} e^{-cv_3^2} = C e^{-c\rho^2},$$

our answer is the Gaussian random variable. Details of the constants are determined by the mass of the particle, m , and temperature, T . The result is the Maxwell-Boltzmann velocity distribution for ideal gases.

$$f_{V_1, V_2, V_3}(v_1, v_2, v_3) = \sqrt{\left(\frac{1}{2\pi mkT}\right)^3} e^{-\frac{m(v_1^2 + v_2^2 + v_3^2)}{2kT}}.$$

where k is Boltzmann's constant³¹.

9.19.

$$\begin{aligned} \left(\frac{d}{dt}\right)^{1/2} x(t) &\leftrightarrow (j2\pi u)^{1/2} X(u) \\ &= \frac{j}{(-j2\pi u)^{1/2}} (j2\pi u) X(u) \\ &= \frac{j}{\sqrt{\pi}} (-j2u)^{-1/2} (j2\pi u) X(u) \end{aligned}$$

Using (9.46),

$$\left(\frac{d}{dt}\right)^{1/2} x(t) = \frac{1}{\sqrt{\pi}} \left(t^{-1/2} \mu(-t)\right) * \frac{d}{dt} x(t)$$

9.20. Integrate the inverse Abel transform in (9.48) by parts. Using standard notation

$$\begin{aligned} u &= \frac{p'(t)}{t} & dv &= \frac{t}{\sqrt{t^2 - r^2}} dt \\ du &= \frac{d}{dt} \left(\frac{p'(t)}{t}\right) dt & v &= \sqrt{t^2 - r^2}. \end{aligned}$$

³¹See Section 5.4.3.1.

Equation (9.49) follows directly.

9.21. (b) The inverse Abel transform of the Parzen window is, for $T = 1$ [1666],

$$f(r) = \begin{cases} f_1(r) & ; \quad 0 \leq r \leq \frac{1}{2} \\ f_2(r) & ; \quad \frac{1}{2} \leq r \leq 1 \end{cases}$$

where

$$f_1(r) = \frac{9}{\pi} \left(\frac{b}{2} - r^2 \ln \left(\frac{\frac{1}{2} - b}{r} \right) \right) + \frac{6}{\pi} \left(\frac{9b}{4} - \frac{3a}{2} + c \ln \left(\frac{1+a}{\frac{1}{2}+b} \right) \right),$$

$$f_2(r) = \frac{6}{\pi} \left(\frac{-3a}{2} + c \ln \left(\frac{1+a}{4} \right) \right),$$

and

$$a = \sqrt{1 - r^2},$$

$$b = \sqrt{\frac{1}{4} - r^2},$$

$$c = 1 + \frac{r^2}{2}.$$

9.23. Simplify the inverse Radon transform when the object is known to be circularly symmetric.

Solution: A good place to start is (9.55) on page 548.

$$x(t_1, t_2) = \int_{\phi=0}^{2\pi} \int_{\rho=0}^{\infty} \rho P_{\phi}(\rho) \exp(-j2\pi\rho(t_1 \cos(\phi) + t_2 \sin(\phi))) d\rho d\phi$$

For circularly symmetric objects, the projection and its transform are not a function of angle. Thus $P_{\phi}(\rho) = P(\rho)$ and

$$\begin{aligned} x(t_1, t_2) &= \int_{\rho=0}^{\infty} \rho P(\rho) \left[\int_{\phi=0}^{2\pi} \exp(-j2\pi\rho(t_1 \cos(\phi) + t_2 \sin(\phi))) d\phi \right] d\rho \\ &= \int_{\rho=0}^{\infty} \rho P(\rho) \left[\int_{\phi=0}^{2\pi} \exp(-j2\pi\rho r(\cos(\phi) \cos(\theta) + \sin(\phi) \sin(\theta))) d\phi \right] d\rho \end{aligned}$$

where

$$P(u) = \int_t p(t) e^{-j2\pi ut} dt$$

and $p(t)$ is the projection which is the same at all angles. The math parallels that of the derivation of the Hankel transform. Continuing as on page 342

$$\begin{aligned}
 x(t_1, t_2) &= \int_{\rho=0}^{\infty} \rho P(\rho) \left[\int_{\phi=0}^{2\pi} \exp(-j2\pi\rho r(\cos(\phi - \theta))) d\phi \right] d\rho \\
 &= \int_{\rho=0}^{\infty} \rho P(\rho) \left[\int_{\phi=0}^{2\pi} \exp(-j2\pi\rho r(\sin(\phi))) d\phi \right] d\rho \\
 &= 2\pi \int_{\rho=0}^{\infty} \rho P(\rho) J_0(2\pi r\rho) d\rho \\
 &= f(r)
 \end{aligned} \tag{9.210}$$

Spin $P(u)$ around the frequency plane to form $P(\rho)$ and to find the circularly symmetric object. Then, from the inverse Hankel transform in (9.210),

$$\begin{aligned}
 f(r) &= 2\pi \int_{\rho=0}^{\infty} \rho \left[\int_t p(t) e^{-j2\pi\rho t} dt \right] J_0(2\pi r\rho) d\rho \\
 &= -j \int_t p(t) \left[\int_{u=0}^{\infty} (j2\pi u) J_0(2\pi r u) e^{-j2\pi u t} du \right] dt.
 \end{aligned}$$

Using the derivative theorem,

$$f(r) = -j \int_t p(t) \frac{d}{dt} \zeta_r(t) dt \tag{9.211}$$

where

$$\zeta_r(t) \longleftrightarrow J_0(2\pi r u) \mu(t). \tag{9.212}$$

Note that

$$J_0(2\pi r u) \mu(u) = \frac{1}{2} [J_0(2\pi r u) + J_0(2\pi r u) \operatorname{sgn}(u)] \tag{9.213}$$

From the scaling theorem applied to Table 2.4 on page 28, we see that

$$J_0(2\pi r t) \longleftrightarrow \frac{\Pi\left(\frac{u}{2r}\right)}{\pi r \sqrt{1 - \left(\frac{u}{r}\right)^2}}$$

and

$$J_0(2\pi r t) \operatorname{sgn}(t) \longleftrightarrow \frac{j \left(1 - \Pi\left(\frac{u}{2r}\right)\right) \operatorname{sgn}(u)}{\pi r \sqrt{\left(\frac{u}{r}\right)^2 - 1}}.$$

Using the duality theorem with (9.212) and (9.213) then gives

$$\begin{aligned}
 \zeta_r(t) &= \frac{1}{2\pi r \sqrt{1 - \left(\frac{t}{r}\right)^2}} \Pi\left(\frac{t}{2r}\right) \\
 &\quad + \frac{j \operatorname{sgn}(t)}{2\pi r \sqrt{\left(\frac{t}{r}\right)^2 - 1}} \left(1 - \Pi\left(\frac{t}{2r}\right)\right).
 \end{aligned} \tag{9.214}$$

Since

- the first term in (9.214) is an even function of t , and
- the second term is odd,

we conclude

- the first term's derivative is an odd function of t , and
- the second term's derivative is even.

Since $p(t)$ is even and the symmetric integration of an odd function is zero, only the even derivative makes a contribution to (9.211) and

$$\begin{aligned} f(r) &= -j \int_{t=-\infty}^{\infty} p(t) \frac{d}{dt} \left[\frac{j \operatorname{sgn}(t)}{2\pi r \sqrt{\left(\frac{t}{r}\right)^2 - 1}} \left(1 - \Pi\left(\frac{t}{2r}\right) \right) \right] dt \\ &= \frac{1}{\pi} \int_{t=r}^{\infty} p(t) \frac{d}{dt} \left[\frac{1}{\sqrt{t^2 - r^2}} \right] dt. \end{aligned}$$

The final answer follows as

$$f(r) = \frac{1}{\pi} \int_{t=r}^{\infty} \frac{t p(t) dt}{(t^2 - r^2)^{3/2}}. \quad (9.215)$$

This is an alternate expression for the inverse Abel transform in (9.48) on page 544.

Sanity check: Are the inverse Abel transform expressions in (9.48) and (9.215) the same? Integrate (9.215) by parts.

$$u = p(t) \quad dv = \frac{t dt}{\pi(t^2 - r^2)^{3/2}}$$

$$du = p'(t) dt \quad v = \frac{1}{\pi\sqrt{t^2 - r^2}}$$

Then (9.215) becomes

$$\begin{aligned} f(r) &= \left. \frac{p(t)}{\pi\sqrt{t^2 - r^2}} \right|_r^{\infty} - \frac{1}{\pi} \int_{t=r}^{\infty} \frac{p'(t)}{\sqrt{t^2 - r^2}} dt \\ &= -\frac{1}{\pi} \int_{t=r}^{\infty} \frac{p'(t)}{\sqrt{t^2 - r^2}} dt \end{aligned}$$

which is identical to (9.48).

9.25. Poisson sum formula: From the multidimensional comb lemma on page ??,

$$\sum_{\vec{m}} \delta(\vec{t} - \mathbf{P}\vec{m}) \longleftrightarrow |\det Q| \sum_{\vec{m}} \delta(\vec{u} - \mathbf{Q}\vec{m})$$

Thus, for a given function $g(\vec{t}) \longleftrightarrow G(\vec{u})$,

$$g(\vec{t}) * \sum_{\vec{m}} \delta(\vec{t} - \mathbf{P}\vec{m}) \longleftrightarrow G(\vec{u}) |\det Q| \sum_{\vec{m}} \delta(\vec{u} - \mathbf{Q}\vec{m})$$

or, equivalently

$$\sum_{\vec{m}} g(\vec{t} - \mathbf{P}\vec{m}) \longleftrightarrow |\det Q| \sum_{\vec{m}} G(\mathbf{Q}\vec{m}) \delta(\vec{u} - \mathbf{Q}\vec{m})$$

Since

$$\sum_{\vec{m}} G(\mathbf{Q}\vec{m}) \exp(j2\pi\vec{t}^T \mathbf{Q}\vec{m}) \longleftrightarrow \sum_{\vec{m}} G(\mathbf{Q}\vec{m}) \delta(\vec{u} - \mathbf{Q}\vec{m})$$

we obtain the Fourier series in the form of the multidimensional generalization of the Poisson sum formula.

$$x(\vec{t}) := \sum_{\vec{m}} g(\vec{t} - \mathbf{P}\vec{m}) = |\det Q| \sum_{\vec{m}} G(\mathbf{Q}\vec{m}) \exp(j2\pi\vec{t}^T \mathbf{Q}\vec{m}) \quad (9.216)$$

9.26. See the solution to Exercise 9.27.

9.27. We can do Exercise 9.26 on maximal circle packing and the flower-of-life problem in Exercise 9.27 using a the same analysis and computer code.

Figure 9.104 shows a hexagonal replication of circles the centers of which are separated by a distance D . We'll assume all the circles have a radius of one. The periodicity matrix is defined by the $30^\circ - 60^\circ - 90^\circ$ triangle shown. Two periodicity vectors, corresponding to the white dots therefore generate a periodicity matrix of

$$\mathbf{P} = \frac{D}{2} \begin{bmatrix} 1 & -1 \\ \sqrt{3} & \sqrt{3} \end{bmatrix}$$

The maximally packed circles in Figure 9.91 correspond to $D = 2$ and the flower-of-life replication in Figure 9.92 to $D = 1$.

1. Derive the explicit formula of the Fourier series. Your answer should be real.

Solution:

- (a) We can apply the multidimensional generalization of the Poisson sum formula in Exercise 9.25.

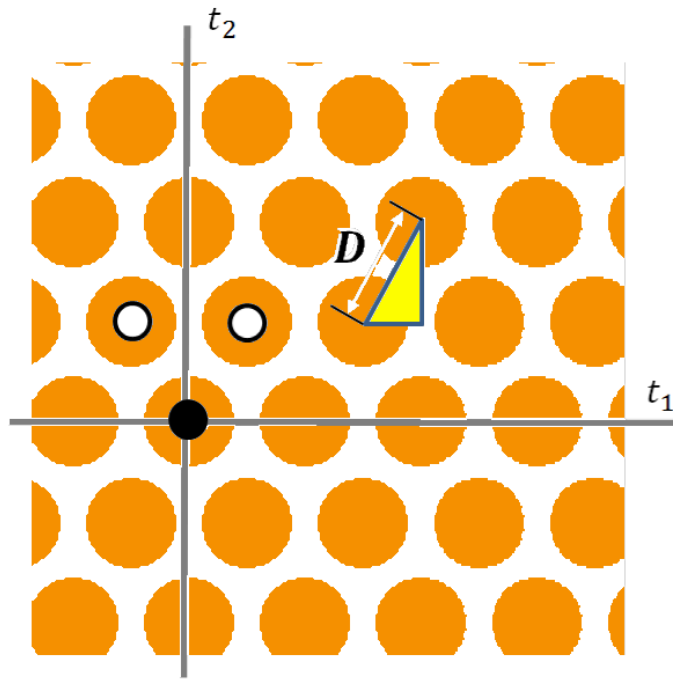


FIGURE 9.104: A hexagonal replication of unit radius circles parameterized by the circle separation distance, D . The packed circles in Figure 9.91 are a special case for $D = 2$ and the flower-of-life in Figure 9.92 corresponds to $D = 1$.

(b) *Fourier series*: For our problem,

$$g(\vec{t}) = \Pi\left(\frac{r}{2}\right)$$

and

$$G(\vec{u}) = 2 \operatorname{jinc}(\rho) = \frac{J_1(2\pi\rho)}{\rho}. \quad (9.217)$$

Since \mathbf{P} is given by (9.217) and

$$\mathbf{P}^{-1} = \frac{1}{\sqrt{3}D} \begin{bmatrix} \sqrt{3} & 1 \\ -\sqrt{3} & 1 \end{bmatrix},$$

we have

$$\mathbf{Q} = \mathbf{P}^{-T} = \frac{1}{\sqrt{3}D} \begin{bmatrix} \sqrt{3} & -\sqrt{3} \\ 1 & 1 \end{bmatrix}.$$

Therefore

$$\mathbf{Q}\vec{m} = \frac{1}{\sqrt{3}D} \begin{bmatrix} \sqrt{3}(m_1 - m_2) \\ m_1 + m_2 \end{bmatrix}.$$

From (9.230), it therefore follows that

$$\begin{aligned} G(\mathbf{Q}\vec{m}) &= 2 \operatorname{jinc}\left(\frac{1}{D}\sqrt{(m_1 - m_2)^2 + \frac{1}{3}(m_1 + m_2)^2}\right) \\ &= 2 \operatorname{jinc}\left(\frac{2}{D}\sqrt{\frac{m_1^2 - m_1m_2 + m_2^2}{3}}\right). \end{aligned}$$

Then, since

$$|\det Q| = \frac{2}{\sqrt{3}D^2}$$

and

$$\vec{t}^T \mathbf{Q}\vec{m} = \frac{1}{\sqrt{3}D} \left(\sqrt{3}(m_1 - m_2)t_1 + (m_1 + m_2)t_2 \right)$$

(9.217) becomes

$$\begin{aligned} x(\vec{t}) &= \frac{4}{\sqrt{3}D^2} \sum_{m_1=-\infty}^{\infty} \sum_{m_2=-\infty}^{\infty} \operatorname{jinc}\left(\frac{2}{D}\sqrt{\frac{m_1^2 - m_1m_2 + m_2^2}{3}}\right) \\ &\quad \times \exp\left(\frac{j2\pi}{D} \left((m_1 - m_2)t_1 + \frac{1}{\sqrt{3}}(m_1 + m_2)t_2 \right)\right) \end{aligned}$$

Finally, since we know $x(\vec{t})$ is real, we can take the real part of both sides and obtain

$$x(\vec{t}) = \frac{4}{\sqrt{3} D^2} \sum_{m_1=-\infty}^{\infty} \sum_{m_2=-\infty}^{\infty} \text{jinc} \left(\frac{2}{D} \sqrt{\frac{m_1^2 - m_1 m_2 + m_2^2}{3}} \right) \times \cos \left(\frac{2\pi}{D} \left((m_1 - m_2)t_1 + \frac{1}{\sqrt{3}}(m_1 + m_2)t_2 \right) \right) \quad (9.218)$$

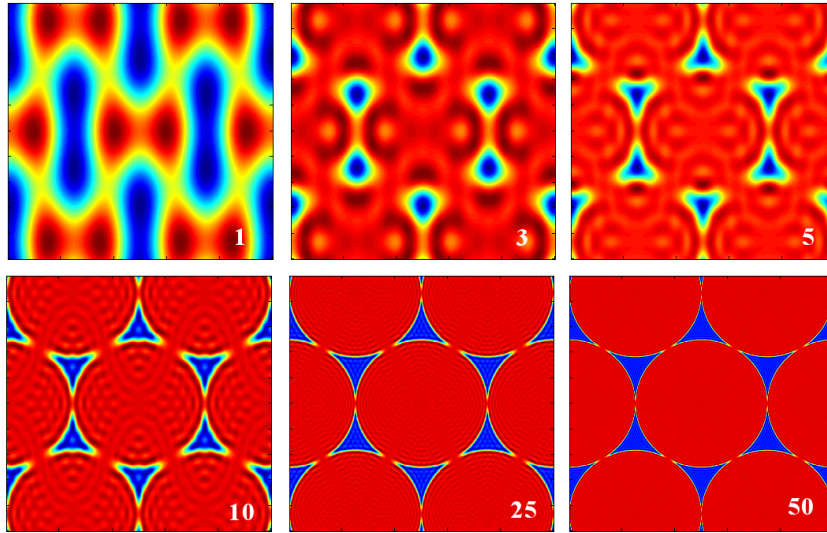


FIGURE 9.105: The truncated Fourier series convergence to the maximally packed circles shown in Figure 9.91. This is a display of (9.219) for $D = 2$ and, for each image, the indicated value of M .

2. Illustrate convergence with plots of the truncated Fourier series for various M .

Solution: The finite sum version of (9.218) is

$$x_M(\vec{t}) = \frac{4}{\sqrt{3} D^2} \sum_{m_1=-M}^M \sum_{m_2=-M}^M \text{jinc} \left(\frac{2}{D} \sqrt{\frac{m_1^2 - m_1 m_2 + m_2^2}{3}} \right) \times \cos \left(\frac{2\pi}{D} \left((m_1 - m_2)t_1 + \frac{1}{\sqrt{3}}(m_1 + m_2)t_2 \right) \right) \quad (9.219)$$

The convergence of the Fourier series can then be calculated and

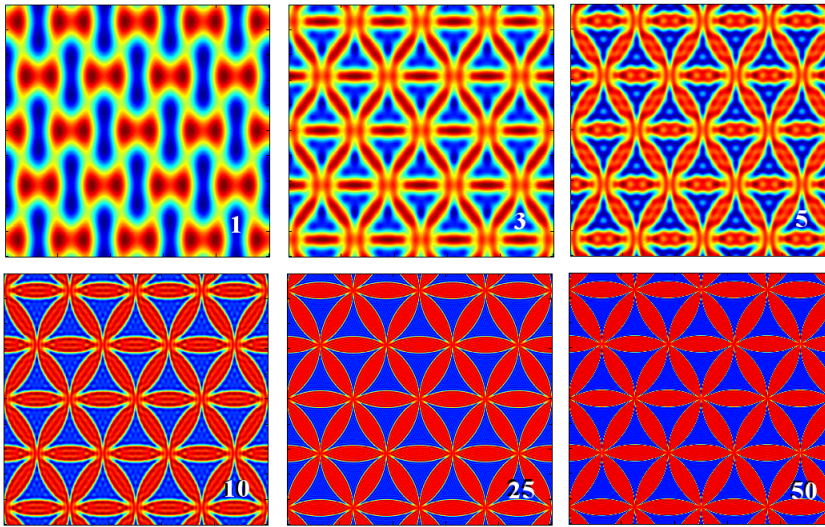


FIGURE 9.106: The truncated Fourier series convergence to the flower-of-life shown in Figure 9.92. This is a display of (9.219) for $D = 1$ and, for each image, the indicated value of M .

displayed³² for various values of M and D .

- (a) *Packed circles*. The convergence of (9.219) for $D = 2$ is shown in Figure 9.105 for various M .
- (b) *Flower-of-life*. The convergence of (9.219) for $D = 1$ is shown in Figure 9.106.

3. What is the explicit Fourier series of the function in Figure 9.91 if $x(\vec{t})$ is α inside the circles and β otherwise?

Solution: Any function $x(\vec{t})$ can be affinely scaled to

$$z(\vec{t}) = B + Cx(\vec{t}) \quad (9.220)$$

For Fourier series, doing so simply multiplies all of the non DC Fourier coefficients by C and adjusts the DC coefficient of $x(\vec{t})$ from $c_x[0, 0]$

³² The images in Figures 9.105, 9.106 and ?? are each individually scaled to maximize contrast for display purposes, e.g. for the $D = 1$ case in Figure ??, the maximum value is about 4 while, for $D = 2$, the maximum value is about 1. The $D = 1$ and $D = 2$ plots can therefore be compared only for structure.

(in two dimensions) to $c_z[0, 0] = (B + C)c_x[0, 0]$. That is

$$c_z[m_1, m_2] = \begin{cases} (B + C)c_x[0, 0] & ; \quad m_1 = m_2 = 0 \\ Cc_x[m_1, m_2] & ; \quad \text{otherwise} \end{cases} \quad (9.221)$$

- (a) What is the explicit Fourier series of the function of the packed circles in Figure 9.91 if $x(\vec{t})$ is α inside the circles and β otherwise?

Solution: The Fourier series of the packed circles are given by (9.218) for $D = 2$.

$$x(\vec{t}) = \frac{1}{\sqrt{3}} \sum_{m_1=-\infty}^{\infty} \sum_{m_2=-\infty}^{\infty} \text{jinc} \left(\sqrt{\frac{m_1^2 - m_1 m_2 + m_2^2}{3}} \right) \times \cos \left(\pi \left((m_1 - m_2)t_1 + \frac{1}{\sqrt{3}}(m_1 + m_2)t_2 \right) \right)$$

The Fourier series coefficients are

$$c_x[m_1, m_2] = \begin{cases} \frac{1}{\sqrt{3}} \text{jinc}(0) = \frac{\pi}{2\sqrt{3}} & ; \quad m_1 = m_2 = 0 \\ \frac{1}{\sqrt{3}} \text{jinc} \left(\sqrt{\frac{m_1^2 - m_1 m_2 + m_2^2}{3}} \right) & ; \quad \text{otherwise} \end{cases}$$

From (9.220), $z(x) = B + Cx$. Since inside the circles $z(1) = B + C = \alpha$ and, outside, $z(0) = B = \beta$, we see that $C = \alpha - \beta$. The Fourier series coefficients for $z(\vec{t})$ are

$$c_z[m_1, m_2] = \begin{cases} \alpha c_x[0, 0] & ; \quad m_1 = m_2 = 0 \\ \beta c_x[m_1, m_2] & ; \quad \text{otherwise} \end{cases} \\ = \begin{cases} \frac{\alpha\pi}{2\sqrt{3}} & ; \quad m_1 = m_2 = 0 \\ \frac{\beta}{\sqrt{3}} \text{jinc} \left(\sqrt{\frac{m_1^2 - m_1 m_2 + m_2^2}{3}} \right) & ; \quad \text{otherwise} \end{cases}$$

and the desired Fourier series is

$$z(\vec{t}) = \sum_{m_1=-\infty}^{\infty} \sum_{m_2=-\infty}^{\infty} c_z[m_1, m_2] \cos \left(\pi \left((m_1 - m_2)t_1 + \frac{1}{\sqrt{3}}(m_1 + m_2)t_2 \right) \right)$$

- (b) What is the explicit Fourier series of the flower-of-life in Figure 9.91 if $x(\vec{t})$ is α inside the circles and β otherwise?

Solution: The Fourier series of the flower-of-life is given by (9.218) for $D = 1$.

$$x(\vec{t}) = \frac{4}{\sqrt{3}} \sum_{m_1=-\infty}^{\infty} \sum_{m_2=-\infty}^{\infty} \text{jinc} \left(2\sqrt{\frac{m_1^2 - m_1 m_2 + m_2^2}{3}} \right) \times \cos \left(2\pi \left((m_1 - m_2)t_1 + \frac{1}{\sqrt{3}}(m_1 + m_2)t_2 \right) \right) \quad (9.222)$$

The corresponding Fourier series coefficients are

$$c_x[m_1, m_2] = \begin{cases} \frac{4}{\sqrt{3}} \text{jinc}(0) = \frac{2\pi}{\sqrt{3}} & ; \quad m_1 = m_2 = 0 \\ \frac{4}{\sqrt{3}} \text{jinc} \left(2\sqrt{\frac{m_1^2 - m_1 m_2 + m_2^2}{3}} \right) & ; \quad \text{otherwise} \end{cases}$$

We know that

$$x(\vec{t}) = \begin{cases} 4 & ; \quad \text{inside the petals} \\ 3 & ; \quad \text{otherwise} \end{cases}$$

For $z(x) = B + Cx$, we want $z(4) = \alpha = B + 4C$ and $z(3) = \beta = B + 3C$. Thus

$$C = \alpha - \beta,$$

$$B = -3\alpha + 4\beta,$$

and

$$B + C = -2\alpha + 3\beta.$$

and (9.221) becomes

$$\begin{aligned} c_z[m_1, m_2] &= \begin{cases} (-2\alpha + 3\beta)c_x[0, 0] & ; \quad m_1 = m_2 = 0 \\ (\alpha - \beta)c_x[m_1, m_2] & ; \quad \text{otherwise} \end{cases} \\ &= \begin{cases} \frac{2\pi(-2\alpha + 3\beta)}{\sqrt{3}} & ; \quad m_1 = m_2 = 0 \\ \frac{4(\alpha - \beta)}{\sqrt{3}} \text{jinc} \left(2\sqrt{\frac{m_1^2 - m_1 m_2 + m_2^2}{3}} \right) & ; \quad \text{otherwise} \end{cases} \end{aligned}$$

and, using these coefficients, the Fourier series for the modified flower-of-life is

$$z(\vec{t}) = \sum_{m_1=-\infty}^{\infty} \sum_{m_2=-\infty}^{\infty} c_z[m_1, m_2] \cos \left(2\pi \left((m_1 - m_2)t_1 + \frac{1}{\sqrt{3}}(m_1 + m_2)t_2 \right) \right)$$

?. The Fourier transform of (9.110) is

$$G(\vec{u}) = \text{sinc}(u_1)\text{sinc}(u_2).$$

Thus

$$\begin{aligned} \sigma^2 G(\sigma \mathbf{P} \vec{m}) &= \sigma^2 \text{sinc}(\sigma(p_{11}m_1 + p_{12}m_2)) \text{sinc}(\sigma(p_{21}m_1 + p_{22}m_2)) \\ &= [\pi^2(p_{11}m_1 + p_{12}m_2)(p_{21}m_1 + p_{22}m_2)]^{-1} \quad (9.223) \\ &\quad \times \sin(\pi\sigma(p_{11}m_1 + p_{12}m_2)) \text{sinc}(\pi\sigma(p_{21}m_1 + p_{22}m_2)). \end{aligned}$$

The first sinusoid need not be a periodic function of σ for all \vec{m} , *e.g.* $p_{11} = 1$ and $p_{12} = \sqrt{2}$. It is periodic, though, when

$$\frac{p_{11}}{p_{12}} = \frac{k_1}{\ell_1} \quad (9.224)$$

where k_1 and ℓ_1 are relatively prime. Then the first sinusoid in (9.223) is

$$\begin{aligned} \sin(\pi\sigma(p_{11}m_1 + p_{12}m_2)) &= \sin\left(\pi\sigma\frac{p_{11}}{k_1}(k_1m_1 + \ell_1m_2)\right) \\ &= \sin\left(\pi\sigma\frac{p_{12}}{\ell_1}(k_1m_1 + \ell_1m_2)\right) \end{aligned}$$

Since $k_1m_1 + \ell_1m_2$ is an integer, a period common to all \vec{m} is

$$T_1 = \frac{2k_1}{p_{11}} = \frac{2\ell_1}{p_{12}}. \quad (9.225)$$

Thus

$$\sin\left(\pi(\sigma + T_1)\frac{p_{12}}{\ell_1}(k_1m_1 + \ell_1m_2)\right) = \sin\left(\pi\sigma\frac{p_{12}}{\ell_1}(k_1m_1 + \ell_1m_2)\right)$$

Likewise, the second sin term in (9.223) is periodic when

$$\frac{p_{21}}{p_{22}} = \frac{k_2}{\ell_2}. \quad (9.226)$$

The period is

$$T_2 = \frac{2k_2}{p_{21}} = \frac{2\ell_2}{p_{22}}. \quad (9.227)$$

The product of the two sins in (9.223) forms a periodic function of σ when

$$\frac{T_1}{T_2} = \frac{K}{L} \quad (9.228)$$

and the overall period in σ is

$$T_\sigma = LT_1 = KT_2.$$

9.29. The proof:

1. All element pairs of the \mathbf{P} matrix are relatively prime. Taking the ratio of the first equality in (9.229) and (9.227) gives

$$\frac{T_1}{T_2} = \frac{k_1 p_{21}}{k_2 p_{11}}.$$

Equating with (9.228) gives

$$\frac{p_{11}}{p_{21}} = \frac{k_1 L}{k_2 K}$$

which, since the right side is a ratio of integers, can be written as the first entry in (9.116). Doing the same for the second equality in (9.229) and (9.227) gives

$$\frac{T_1}{T_2} = \frac{\ell_1 p_{22}}{\ell_2 p_{12}}.$$

Equating with (9.228) gives

$$\frac{p_{12}}{p_{22}} = \frac{\ell_1 L}{\ell_2 K}$$

which results in the second entry in (9.116).

The relatively prime relationship of the diagonal and off diagonal terms can be established by combinations. For example

$$\frac{p_{11}}{p_{22}} = \frac{p_{11} p_{21}}{p_{21} p_{22}} = \frac{k_3 k_2}{\ell_3 \ell_2}$$

2. All elements of the \mathbf{Q} matrix are relatively prime. This follows immediately from

$$\mathbf{Q} = \mathbf{P}^{-T} = \frac{1}{|\det \mathbf{P}|} \begin{bmatrix} p_{22} & -p_{21} \\ -p_{12} & p_{11} \end{bmatrix}$$

3. The equivalent expressions for the periods T_1 and T_2 are in (9.229) and (9.227).
4. There are two expressions for T_1 in (9.229) and two expressions for T_2 in (9.227). Therefore, there are four different combinations to substitute into (9.114). The result is (9.118).

9.30. The derivative theorem of Fourier analysis indicates

$$\left(\prod_{k=1}^M \frac{\partial^{i_k}}{\partial t_k^{i_k}} \right) g(\vec{t})$$

has a Fourier transform of

$$\left(\prod_{k=1}^M (j2\pi u_k)^{i_k} \right) G(\vec{u})$$

Thus

$$G(\vec{u}) = \frac{\int_{\vec{t}} \left[\left(\prod_{k=1}^M \frac{\partial^{i_k}}{\partial t_k^{i_k}} \right) g(\vec{t}) \right] e^{-j2\pi \vec{t}^T \vec{u}} d\vec{t}}{\prod_{k=1}^M (j2\pi u_k)^{i_k}}.$$

and

$$\begin{aligned} |G(\vec{u})| &= \frac{\left| \int_{\vec{t}} \left[\left(\prod_{k=1}^M \frac{\partial^{i_k}}{\partial t_k^{i_k}} \right) g(\vec{t}) \right] e^{-j2\pi \vec{t}^T \vec{u}} d\vec{t} \right|}{(2\pi)^{\tilde{M}} \prod_{k=1}^M |u|_k^{i_k}} \\ &\leq \frac{\int_{\vec{t}} \left| \left(\prod_{k=1}^M \frac{\partial^{i_k}}{\partial t_k^{i_k}} \right) g(\vec{t}) \right| d\vec{t}}{(2\pi)^{\tilde{M}} \prod_{k=1}^M |u|_k^{i_k}} \\ &= \frac{A}{(2\pi)^{\tilde{M}} \prod_{k=1}^M |u|_k^{i_k}} \end{aligned}$$

where

$$\tilde{M} = \sum_{k=1}^M i_k. \quad (9.229)$$

Continuing

$$\sigma^M |G(\sigma \vec{u})| \leq \frac{A \sigma^M}{(2\pi \sigma)^{\tilde{M}} \prod_{k=1}^M |u|_k^{i_k}}$$

and

$$\sigma^M |G(\sigma \mathbf{P} \vec{m})| \leq \frac{A \sigma^{M-\tilde{M}}}{(2\pi)^{\tilde{M}} \prod_{k=1}^M |(\mathbf{P})_k \vec{m}|^{i_k}}.$$

With all other parameters fixed, this expression tends to zero for increasing σ when

$$M - \tilde{M} < 0$$

or, using (9.229),

$$\sum_{k=1}^M i_k > M$$

9.31. Applying the exponential kernel in (9.122) to (9.104) for scalar $\mathbf{Q} = T$

gives

$$\begin{aligned} x_\sigma(t) &= \sum_{m=-\infty}^{\infty} \exp\left(-\frac{t-mT}{\sigma}\right) \mu(t-mT) \\ &= e^{-t/\sigma} \sum_{m=-\infty}^{\infty} e^{mT/\sigma} \mu(t-mT) \end{aligned}$$

Over the period $0 < t < T$,

$$x_\sigma(t) = e^{-t/\sigma} \sum_{m=-\infty}^0 e^{mT/\sigma}.$$

Using a geometric series

$$x_\sigma(t) = \frac{e^{-t/\sigma}}{1 - e^{-T/\sigma}}$$

and

$$\zeta_\sigma(t) = x_\sigma(t) - \frac{\sigma}{T}.$$

Express the exponentials as a truncated Taylor series.

$$\zeta_\sigma(t) = \frac{1 - \frac{t}{\sigma} + \frac{t^2}{2\sigma^2}}{\frac{T}{\sigma} - \frac{T^2}{2\sigma^2}} - \frac{\sigma}{T}.$$

After some manipulation

$$\begin{aligned} \zeta_\sigma(t) &\xrightarrow{\sigma \rightarrow \infty} \frac{\sigma(t - \frac{T}{2}) + \frac{t^2}{2}}{T(\sigma - \frac{T}{2})} \\ &\xrightarrow{\sigma \rightarrow \infty} \frac{1}{2} - \frac{t}{T} \end{aligned}$$

which is the desired result in (9.123).

9.32. The Struve functions used in (9.128) can be defined by their Taylor series [1654]

$$H_0(z) = \frac{2}{\pi} \sum_{k=0}^{\infty} \frac{(-1)^k z^{2k+1}}{[(2k+1)!!]^2}$$

and

$$H_1(z) = \frac{2}{\pi} \sum_{k=0}^{\infty} \frac{(-1)^{k+1} z^{2k}}{(2k-1)!!(2k+1)!!}.$$

They have the following asymptotic behavior [1655]

$$H_0(z) \xrightarrow{|z| \rightarrow \infty} \sqrt{\frac{2}{\pi z}} \sin\left(z - \frac{\pi}{4}\right) \left(1 + O\left(\frac{1}{z^2}\right)\right)$$

and

$$H_1(z) \xrightarrow{|z| \rightarrow \infty} \frac{2}{\pi} \left(1 + O\left(\frac{1}{z^2}\right) \right).$$

Likewise, the Bessel function have asymptotic behavior [1653]

$$J_0(z) \xrightarrow{|z| \rightarrow \infty} \sqrt{\frac{2}{\pi z}} \cos\left(z - \frac{\pi}{4}\right) \left(1 + O\left(\frac{1}{z^2}\right) \right)$$

and

$$J_1(z) \xrightarrow{|z| \rightarrow \infty} \sqrt{\frac{2}{\pi z}} \cos\left(z - \frac{3\pi}{4}\right) \left(1 + O\left(\frac{1}{z^2}\right) \right)$$

In light of these behaviors, inspection of (9.128) reveals the $H_1(z)J_0(z)$ term asymptotically dominates the $H_0(z)J_1(z)$ term and

$$H_1(2\pi\rho)J_0(2\pi\rho) \xrightarrow{|z| \rightarrow \infty} \frac{2}{\pi^2} \rho^{-\frac{1}{2}} \cos\left(2\pi\rho - \frac{\pi}{4}\right).$$

Thus

$$\sigma^2 G(\sigma\vec{u}) \xrightarrow{\sigma \rightarrow \infty} -\frac{2}{\pi^2} \sqrt{\frac{\sigma^3}{\rho}} \cos\left(2\pi\sigma\rho - \frac{\pi}{4}\right)$$

from which (9.128) follows.

9.33. In all figures in this exercise, $N = 25$.

- (a) For $H(f) = \Pi(4f)$, see Figure 9.107.
- (b) For $H(f) = \Lambda(2f)$, see Figure 9.108.
- (c) For $H(f) = \Lambda(4f)$, see Figure 9.109.
- (d) For $H(f) = \Lambda(3f)$, a plot of $-H(f_1, f_2)$ is shown in Figure 9.109.

9.36. The Fourier transform of a two dimensional signal is known to be zero outside of the shaded area in Figure 9.94.

1. What is the minimum Nyquist sampling density of this image?

Solution: As can be seen in Figure 9.111, a periodicity matrix is

$$\mathbf{P} = \begin{bmatrix} rr1 & 0 \\ 0 & 4 \end{bmatrix}$$

The Nyquist density is thus

$$|\det \mathbf{P}| = 4 \text{ samples per unit area.}$$

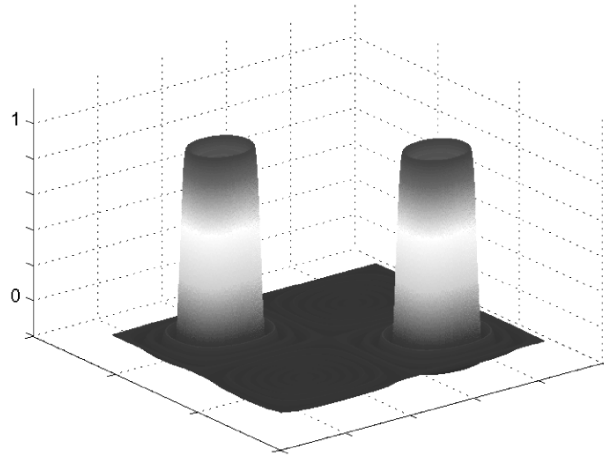


FIGURE 9.107: Solution to Exercise 9.33 (a) A Fourier series was used with $h[n] = \alpha \operatorname{sinc}(\alpha n)$ for $\alpha = \frac{1}{4}$.

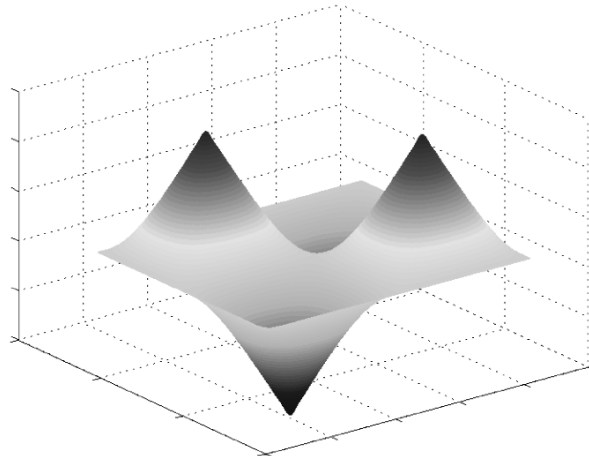


FIGURE 9.108: Solution to Exercise 9.33 (b) A Fourier series was used with $h[n] = \alpha \operatorname{sinc}^2(\alpha n)$ for $\alpha = \frac{1}{2}$.

2. What is a periodicity matrix in (u_1, u_2) corresponding to this density? What is the corresponding sampling matrix in (t_1, t_2) ?

Solution: See (9.230) for \mathbf{P} . The sampling matrix is then

$$\mathbf{Q} = \mathbf{P}^{-T} = \frac{1}{4} \begin{bmatrix} rr4 & 0 \\ 0 & 1 \end{bmatrix}$$

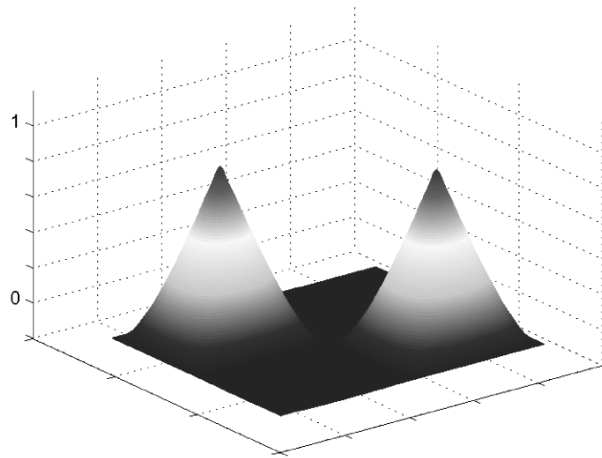


FIGURE 9.109: Solution to Exercise 9.33 (c) A Fourier series was used with $h[n] = \alpha \operatorname{sinc}^2(\alpha n)$ for $\alpha = \frac{1}{4}$.

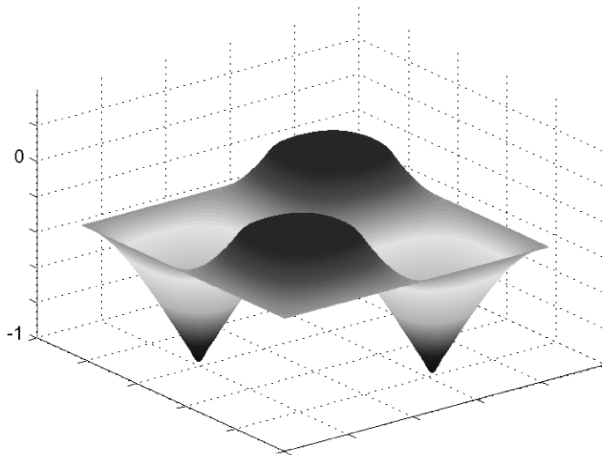


FIGURE 9.110: Solution to Exercise 9.33 (d) The negative of $H(f_1, f_2)$ is plotted. A Fourier series was used with $h[n] = \alpha \operatorname{sinc}^2(\alpha n)$ for $\alpha = \frac{1}{3}$.

3. What is the interpolation function for these samples?

Solution: The tile \mathcal{C} is shown in Figure 9.94. The interpolation func-

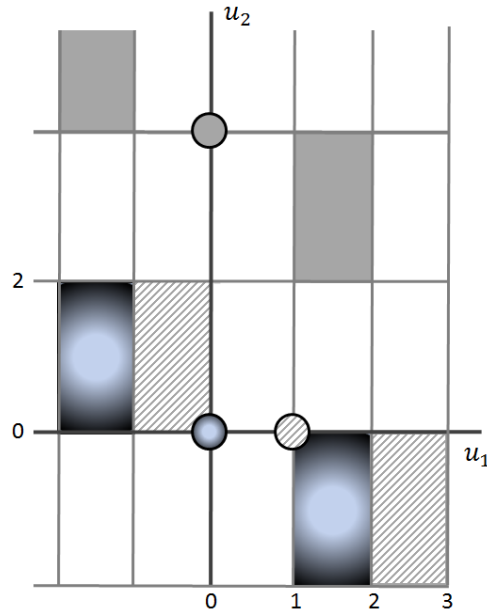


FIGURE 9.111: Periodicity vectors for the unaliased replication of the spectrum in Figure 9.94.

tion follows as

$$\begin{aligned}
 f_{\mathcal{C}}(\vec{t}) &= |\det \mathbf{P}| \int_{\vec{u} \in \mathcal{C}} \exp(j2\pi \vec{u}^T \vec{t}) d\vec{u} \\
 &= 4 \int_{\vec{u}} \left[\delta\left(u_1 - \frac{3}{2}\right) \delta(u_2 + 1) + \delta\left(u_1 + \frac{3}{2}\right) \delta(u_2 - 1) \right] \\
 &\quad * \left[\Pi(u_1) \Pi\left(\frac{u_2}{2}\right) \right] \exp(j2\pi \vec{u}^T \vec{t}) d\vec{u} \\
 &= \left[\exp\left(j2\pi \left(\frac{3}{2}t_1 - t_2\right)\right) + \exp\left(-j2\pi \left(\frac{3}{2}t_1 - t_2\right)\right) \right] \\
 &\quad \times 2\text{sinc}(t_1)\text{sinc}(2t_2) \\
 &= 4\text{sinc}(t_1)\text{sinc}(2t_2) \cos\left(2\pi \left(\frac{3}{2}t_1 - t_2\right)\right)
 \end{aligned}$$

9.39. A plot of the volume of a unit radius hypersphere given by (9.179) is shown in Figure 9.112. The maximum of 5.263789014 occurs at $N = 5$ dimensions. Clearly, as the dimension N increases, the volume approaches zero.

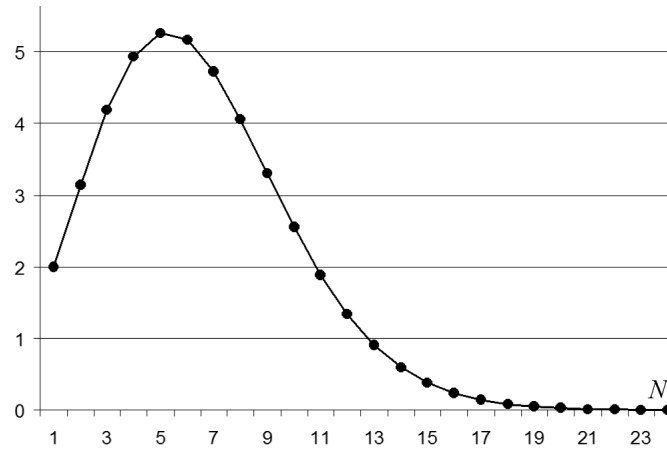


FIGURE 9.112: The volume of a unit radius hypersphere as a function of dimension, N .

9.43. A feature of the tile bricks considered is the invariance of the sampling geometry to the tile segment rotations and reflections. A hexagonal sampling geometry, when rotated 180° , or $\pm 120^\circ$ coincides with itself. So does rectangular sampling. The same is true for mirror reflected hexagonal and rectangular sampling. Pentagon and other tile segment geometries do not look to conform to this useful property. More thought is needed here.

9.44. Solution to the problem on four fold symmetry using conjugate symmetry in tile brick sampling.

1. We have redundancy in (9.209). For example

$$z(-t_2, t_1) = z(t_1, t_2) - z(t_2, -t_1) + z(-t_1, -t_2). \quad (9.230)$$

2. Any given sample can then be found from a linear combination of three other samples. One possible sampling geometry is shown in Figure 9.113.
3. The sampling density for the rectangular grid is $S = 1/(2W)^2$. The sampling geometry for the conjugate puzzle as exemplified in Figure 9.113 reduces the sampling density $3S/4$ real numbers per unit area. For the non-conjugated example, each sample is complex and the sampling density is $2S$ real numbers per unit interval. Sampling

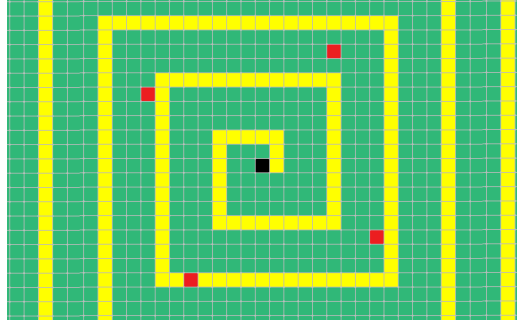


FIGURE 9.113: Samples in the light yellow region can be found from a linear combination of three other samples. The three red boxes show four samples. The sample in any one of the red boxes can be found from a linear combination of the other three.

schemes of the type illustrated in Figure 9.84 reduce the number of samples by a factor of a quarter. The overall density is therefore $S/2$ real numbers per unit interval. This is a lower density than the conjugate case considered in this Exercise.

9.45.

- (a) The minimum raster sampling rate occurs when sampling with parallel lines with a slope of $9/5$ (or $-9/5$). The resulting minimum sampling rate is equal to the shortest distance between two parallel sides of the parallelogram which can be shown, after a bit of work, to be $1/T = 2\sqrt{56}$.
- (b) Use horizontal lines at a sampling interval $T = 1/2$.
- (c) Sample with lines of unit slope separated by $T = 1$ intervals. Corresponding spectral replications are shown in Figure 9.114.

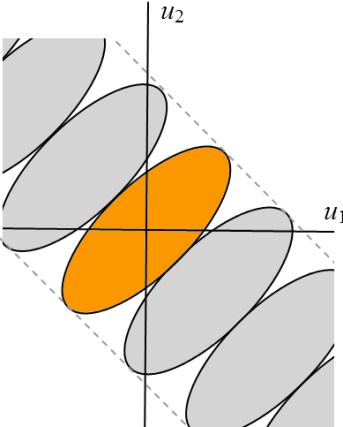


FIGURE 9.114: See the solution to Exercise 9.45.



10

Time-Frequency Representations

“God exists since mathematics is consistent, and the Devil exists since we cannot prove it.” Andre Weil (1906-1998) [463].

“Medicine makes people ill, mathematics makes them sad, and theology makes them sinful.” Martin Luther (1483-1546) [1411].

“The good Christian should beware of mathematicians, and all those who make empty prophecies. The danger already exists that the mathematicians have made a covenant with the devil to darken the spirit and confine man in the bonds of Hell¹.” Saint Augustine [41].

10.1 Introduction

The Fourier transform is not particularly conducive in the illustration of the evolution of frequency with respect to time. A representation of the temporal evolution of the spectral content of a signal is referred to as a *time-frequency representation* (TFR). The TFR, in essence, attempts to measure the instantaneous spectrum of dynamic signal at each point in time.

Musical scores, in their most fundamental interpretation, are TFR's. The fundamental frequency of the note is represented by the vertical location of the note on the staff. Time progresses as we read notes from left to right. The musical score shown in Fig. 10.1 is an example. Temporal assignment is given by the note types. The 120 next to the quarter note indicates the piece should be played at 120 beats per minute. Thus, the duration of a quarter note is one half second.

The frequency of the A above middle C is, by international standards, 440 Hertz. Adjacent notes have a ratio of $2^{1/12}$. The note, $A\sharp$, for example, has a frequency of $440 \times 2^{1/12} = 466.1637615$ Hertz. Middle C, nine

¹ During the fourth century, mathematicians were often equated with astrologers.

half tones (a.k.a. semitones or chromatic steps) below A, has a frequency of $440 \times 2^{-9/12} = 261.6255653$ Hertz. The interval of an octave doubles the frequency. The frequency of an octave above A is twelve half tones, or, $440 \times 2^{12/12} = 880$ Hertz². The frequency spacings in the time-frequency representation of musical scores such as Figure 10.1 are thus logarithmic. This is made more clear in the alternate representation of the musical score in Figure 10.2 where time is on the horizontal axis and frequency on the vertical. At every point in time where there is no rest, a frequency is assigned. To make chords, numerous frequencies can be assigned to a point in time. Further discussion of the technical theory of western harmony is in Section 15.1.

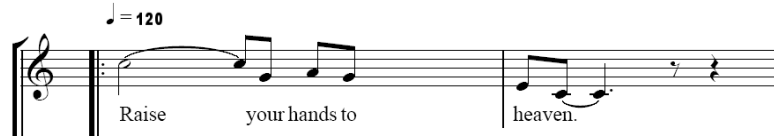


FIGURE 10.1: A simple musical score is a TFR.

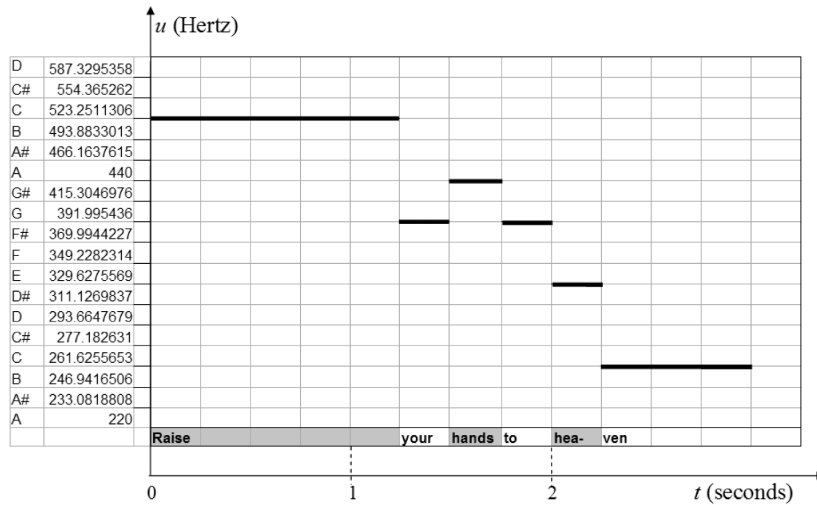


FIGURE 10.2: A representation of the musical score in Figure 10.1 as a function of time and frequency.

²For more details, see Section 15.1.

If each of the notes in the musical score were represented by a sinusoid, the corresponding signal, $x(t)$, will consist of a sequence of sinusoids of the form

$$x(t) = \begin{cases} \sin(2\pi \times 523.2511306t) & ; \quad 0 \leq t < 1.25 \\ \sin(2\pi \times 391.995436t) & ; \quad 1.25 \leq t < 1.5 \\ \sin(2\pi \times 440t) & ; \quad 1.5 \leq t < 1.75 \\ \sin(2\pi \times 391.995436t) & ; \quad 1.75 \leq t < 2.0 \\ \sin(2\pi \times 329.6275569t) & ; \quad 2.0 \leq t < 2.25 \\ \sin(2\pi \times 261.6255653t) & ; \quad 2.25 \leq t < 2.75 \end{cases} \quad (10.1)$$

How do we transform a one dimensional temporal waveform of the type in (10.1) to a TFR of the type in Figure 10.2? Doing so is the fundamental problem addressed in TFR synthesis. The signals are generally much more complex than sinusoids and consist of numerous frequency components at each point in time.

10.2 Short Time Fourier Transforms and Spectrograms

TFR's can be computed at every instance in time or at specified intervals of time. For the case of specified intervals, the TFR is said to be *decimated*³ *in time*. Decimation is appropriate when the TFR is either not changing quickly in time, or the TFR is unable to track rapid changes.

One way to generate an undecimated TFR display of a temporal signal,

³ The *deci* prefix in *decimate* has long been abandoned to mean one tenth, as it does in the measure decibel (dB) meaning one tenth of a bell. The term has its origin in the Roman empire where, in a regiment of soldiers to be disciplined, one soldier in ten was chosen for punishment. In battle, soldiers had the choice between engaging in spirited battle or being disciplined after. The Greek historian Polybius of Megalopolis describes the procedure [1235] “The tribune assembles the legion, and brings up those guilty of leaving the ranks, reproaches them sharply, and finally chooses by lots sometimes five, sometimes eight, sometimes twenty of the offenders, so adjusting the number thus chosen that they form as near as possible the tenth part of those guilty of cowardice. Those on whom the lot falls are bastinadoed [beating of the soles of the feet with a stick as a form of torture or punishment] mercilessly.”

$x(t)$, is by placing the signal into a bank of bandpass filters, each filter being tuned to a different frequency. It is in this spirit that the *short time Fourier transform* is formulated. The short time Fourier transform, $S(t; f)$, of a signal, $x(t)$, is defined as

$$S(t; u) = \int_{-\infty}^{\infty} w(\tau)x(t - \tau)e^{-j2\pi u\tau} d\tau \quad (10.2)$$

where $w(t)$ is a *sliding window*.

The discrete time equivalent of the short time Fourier transform is

$$S[n; f] = \sum_{-\infty}^{\infty} w[k]x[n - k]e^{-j2\pi fk} \quad (10.3)$$

where $w[n]$ is the discrete time window and f is the discrete time frequency. Typically, the window is assumed to be of finite duration and is zero, say, for $|n| > L$.

10.3 Filter Banks

A filter bank [493, 877, 1068, 1476, 1565, 1566] can be used to generate short time Fourier transforms for specific frequency values of the form $S(t, f_n)$ for some set of f_n .

A linearly calibrated filter bank using ideal band pass filters is illustrated in Figure 10.3. The center frequencies are separated as $f_n = f_{n+1} + 2B$ and are of width $2B$. We can show this is a sampled version of the short time Fourier transform in (10.2). For an input $x(t) \longleftrightarrow X(u)$, the output of the n th filter is

$$S(t, f_n) = \int_{u=f_n-B}^{f_n+B} X(u)e^{j2\pi ut} du$$

or, equivalently

$$S(t, f_n) = \int_{-\infty}^{\infty} X(u)\Pi\left(\frac{u - f_n}{2B}\right) e^{j2\pi ut} du.$$

Using the convolution theorem

$$S(t, f_n) = x(t) * 2B \operatorname{sinc}(2Bt) e^{-j2\pi f_n t},$$

or

$$S(t, f_n) = \int_{-\infty}^{\infty} 2B \operatorname{sinc}(2Bt)x(t - \tau) e^{-j2\pi f_n t} d\tau. \quad (10.4)$$

Comparing with (10.2), we see this is the short time Fourier transform of $x(t)$ sampled at $u = f_n = f_0 + 2nB$ with window

$$w(t) = 2B \operatorname{sinc}(2Bt).$$

Our choice of block orthogonal⁴ filters assures that the sum of the signals $S(t, f_n)$ over n will give the signal $x(t)$ over the band of frequencies considered.

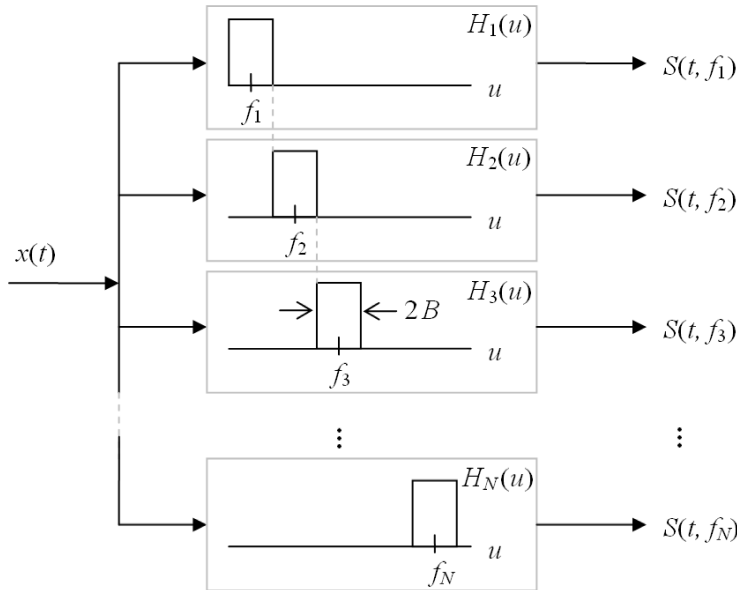


FIGURE 10.3: A filter bank for generating linearly spaced frequency samples the short time Fourier transform.

Filter banks need not be linearly calibrated. If, for example, we desire 10 equally spaced samples per decade, we would generate samples of the type

$$S(t, f_n) = \int_{u=f_n}^{10^{1/10} f_n} X(u) e^{j2\pi ut} du \tag{10.5}$$

in reference to a fundamental frequency, f_0 . Equivalently, $f_n = f_0 10^{n/10}$. Likewise, if we would like twelve notes per octave as is the case in music⁵,

⁴Two functions $\Theta(u)$ and $\Phi(u)$ are *block orthogonal* if $\Theta(u)\Phi(u) = 0$.

⁵See Section 15.1.

then for some reference frequency, f_0 ,

$$S(t, f_n) = \int_{u=f_n}^{2^{1/12} f_n} X(u) e^{j2\pi ut} du. \quad (10.6)$$

Thus $f_n = f_0 2^{n/12}$.

The filter banks in (10.5) and (10.6), however, are not special cases of the short time Fourier transform in (10.2)⁶.

10.3.1 COMMONLY USED WINDOWS

Typically, $w(t)$ is of finite duration

$$w(t) = w(t) \Pi\left(\frac{t}{2T}\right) \quad (10.7)$$

We will also assume a normalization of $w(0) = 1$. Some commonly used windows are listed in Table 10.1.

Windows are chosen for their leakage-resolution tradeoff⁸. This is illustrated in Figure 10.4 for the case of a continuous time window, $w(t)$. A log plot of the normalized Fourier transform of a typical window is shown. Ideally, we would $\frac{W(u)}{W(0)} = \delta(u)$. Since, however, $w(t)$ is of finite duration, this is not possible. The best we can do is design the window to minimize the size of its main lobe, Δ . To avoid the leaching of adjacent frequencies, we also desire to keep the height of the first side lobe, δ , as small as possible. For a fixed window length, however, decreasing Δ increases δ and visa versa. The boxcar window, for example, has superb resolution but terrible leakage. For the windowing approach, we are left with choosing a tradeoff⁹.

10.3.2 SPECTROGRAMS

We refer to the function $|S(t; u)|^2$ as the *spectrogram*.

$$|S(t; u)|^2 = \left| \int_{-\infty}^{\infty} w(\tau) x(t - \tau) e^{-j2\pi u\tau} d\tau \right|^2 \quad (10.8)$$

⁶They are, however, constant Q filter banks. See Exercises 10.3 and 10.4.

⁸In optics, windowing is referred to as apodization. See Section 15.2.5.

⁹The same tradeoff is encountered in beamforming with a finite aperture. See Section 15.2.5.1.

boxcar	$\Pi(\hat{t})$
Bartlett	$(1 - \hat{t}) \Pi\left(\frac{\hat{t}}{2}\right)$
Parzen	$(1 - 6\hat{t}^2 + 6 \hat{t} ^3) \Pi\left(\frac{\hat{t}}{2}\right) + 2[1 - \hat{t} ^3] \Pi\left(2\hat{t} - \frac{3}{2} \right)$
Hanning ⁷	$\cos^2(\pi\hat{t}/2) \Pi\left(\frac{\hat{t}}{2}\right)$
Hamming	$[0.54 + 0.46\cos(\pi\hat{t})] \Pi\left(\frac{\hat{t}}{2}\right)$
Blackman	$[0.42 + 0.5\cos + 0.08\cos(2\pi\hat{t})] \Pi\left(\frac{\hat{t}}{2}\right)$
Lanczos	$\text{sinc}(\hat{t}) \Pi\left(\frac{\hat{t}}{2}\right)$
Welch	$(1 - \hat{t} ^2) \Pi\left(\frac{\hat{t}}{2}\right)$
Kaiser	$\frac{I_0(\pi\beta(1-\hat{t})^{\frac{1}{2}})}{I_0(\pi\beta)} \Pi\left(\frac{\hat{t}}{2}\right)$

TABLE 10.1: Some commonly used windows. $\hat{t} = t/T$ and I_0 denotes a modified Bessel function of the first kind. (See Exercise 2.19.) The number β is a parameter of the Kaiser window.

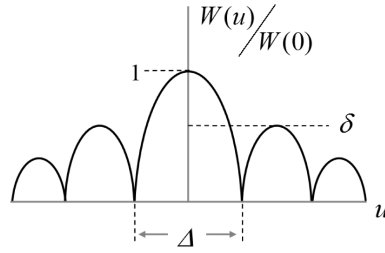


FIGURE 10.4: Illustration of the leakage-resolution tradeoff in a window.

Note that the spectrogram can be written as

$$|S(t; u)|^2 = \left| \int_{-\infty}^{\infty} w(\tau) x(t - \tau) e^{-j2\pi u(\tau - \varphi)} d\tau \right|^2 \quad (10.9)$$

where φ is an arbitrary phase. The arbitrariness of the choice of φ allows for simplification in some computational architectures for the spectrogram.

Similarly, for discrete time signals, the spectrogram may be defined by

$$|S[n; f]|^2 = \left| \sum_{k=-\infty}^{\infty} x[k] w[n - k] e^{-j2\pi f(k - \phi)} \right|^2 \quad (10.10)$$

where ϕ is arbitrary.

10.3.3 THE MECHANICS OF SHORT TIME FOURIER TRANSFORMATION

The mechanics of the short time Fourier transform are pictured in Fig. 10.5. Illustrated is a window, $w(\tau)$, and a signal $x(\tau)$. Motivated by (10.2), we picture the functions $w(\tau)$ and $x(t - \tau)$ for a specific value of t . The product of these two functions, zero outside of the window, is Fourier transformed. This transform is the spectral representation used for $x(t)$ at time $t = \tau$. As t increases, the function slides to the right and the spectrum is generated for each point in time. In a relative sense, the signal can alternately be considered stationary and the window moving. This observation makes clear why the short time Fourier transform is also referred to as a *sliding window Fourier transform*.

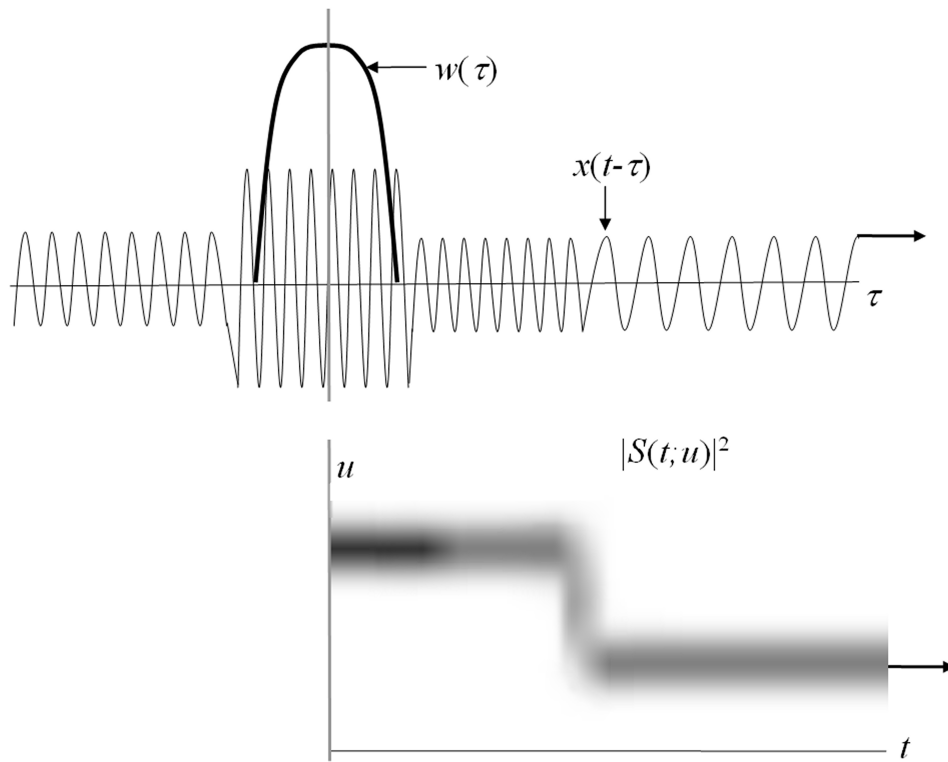


FIGURE 10.5: Mechanics for generating the short time Fourier transformation and spectrogram of a signal.

10.3.3.1 The Time Resolution Versus Frequency Resolution Trade Off

The traditional scaling theorem of Fourier analysis states that coordinate compression in the time domain corresponds to inverse expansion in the frequency domain and visa versa. In the short time Fourier transform, this theorem unfortunately manifests itself as a time resolution versus frequency resolution trade off¹⁰. We can have good resolution in time but not frequency with the spectrogram, or good frequency resolution at the cost of poorer time resolution.

¹⁰ In the context of this section, the time resolution versus frequency resolution trade off differs from Heisenberg's uncertainty principle with which it is sometimes confused. See Section 15.3.

Visualize a sinusoid of one frequency abruptly changing to a sinusoid of another frequency. Far from the transition point, we best estimate the frequency of either sinusoid with the use of a long window corresponding to a large value of T . A long window will contain a large number of cycles and will Fourier transform into a very sharp and narrow frequency band. Using a long window, however, does not allow us to readily identify the point of transition. In its sliding, the long window contains this portion of the signal for a significantly long period of time. The preponderance of the signal within the window during the attempt to measure the signal, in effect, clouds identification from the short time Fourier transform of the exact time the frequency transition occurs. The answer, of course, is to shorten the duration of the window. This, however, increases the time resolution but at the cost of the frequency resolution. This, as illustrated in Figure 10.6, is the time resolution versus frequency resolution trade off. This limitation is one of the motivations for investigation of other time-frequency distributions such as Cohen's *generalized time-frequency representations* (GTRF's) [337, 338, 340].

10.3.4 COMPUTATIONAL ARCHITECTURES

There are a number of useful computational architectures for short time Fourier transforms. In most cases, the approach can be used effectively on both discrete time and continuous time signals.

10.3.4.1 Modulated Inputs

Generation of the short time Fourier transform using a modulated version of the signal is best introduced by rewriting (10.2) as

$$S(t; u) = \{[x(t)e^{j2\pi ut}] * w(t)\}e^{-j2\pi u\tau} \quad (10.11)$$

where $*$ denotes convolution. The straightforward implementation of (10.11) is shown in Figure 10.7. For purposes of discussion, assume that $x(t)$ is a signal with significant spectral content at the frequency f . The Fourier transform of $x(t)\exp(j2\pi u\tau)$ translates the u component of the spectrum of $x(t)$ to be shifted to the origin. The window filter acts as a low pass filter to extract this low frequency component which, by multiplication by $\exp(j2\pi u\tau)$, is modulated back into a bandpass signal.

In order to generate a TFR across the frequency spectrum, a number of

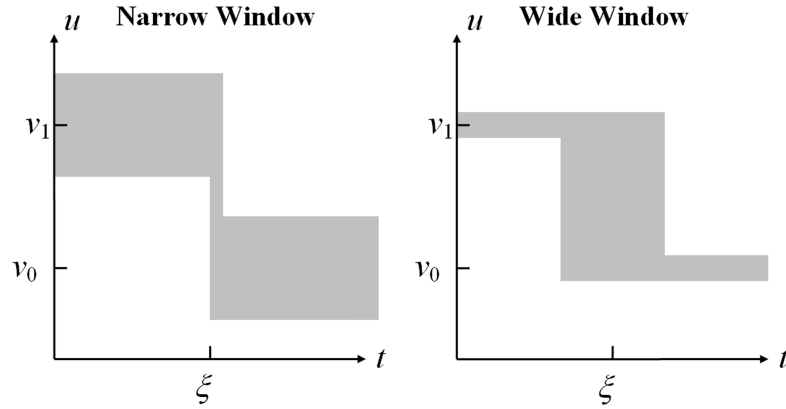


FIGURE 10.6: Illustration of the time resolution versus frequency resolution trade off for the short time Fourier transform and the spectrogram. A sinusoid with frequency v_1 makes a transition to a sinusoid of frequency v_0 at time $t = \xi$. For a window of short duration, as shown on the left, the frequency resolution will be poor since, for good frequency resolution, a large number of cycles must be present within the window. The thick horizontal swaths centered around v_1 and v_0 indicate a high uncertainty of the frequency values. If the window is narrow, on the other hand, the time resolution is high. The narrow window contains the transition point, $t = \xi$, for only a short period of time. Time resolution, indicated by the short vertical swath centered at $t = \xi$ on the left hand figure, is therefore high for a narrow window. The converse is true for a window of long duration. This is shown on the right side. Wide windows contain a larger number of cycles thereby allowing high frequency resolution. The horizontal swaths centered about v_1 and v_0 in the right hand figure, are therefore narrow. Time resolution, on the other hand, is poor. The transition at $t = \xi$ is contained in the wide window for a long period of time. Therefore, there is a large vertical swath on the right centered at $t = \xi$.

processors of the type in Figure 10.7 can be used, each with the multiplicative oscillator tuned to a different frequency.

The discrete implementation, shown in Figure 10.8, is identical in concept. We rewrite (10.3) as

$$S[n; f] = \{(x[n]e^{j2\pi fn}) * w[n]\}e^{-j2\pi fn} \quad (10.12)$$

When the window filter, $w[n]$, is of finite duration, it can be implemented

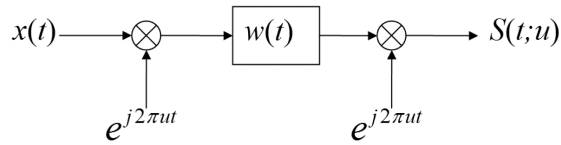


FIGURE 10.7: A system to evaluate the short-time Fourier transform of a continuous time signal at frequency u . The impulse response of the LTI filter is the window, $w(t)$.

using a standard finite impulse response (FIR) filter [1252].

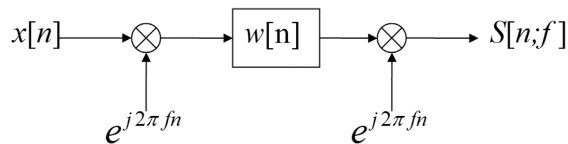


FIGURE 10.8: A system to evaluate the short-time Fourier transform of a discrete time signal at frequency f . The impulse response of the LTI filter is the window, $w[N]$ which, for finite duration windows, can be implemented with an FIR filter.

The spectrogram is achieved by simply performing the magnitude squared of the short time Fourier transform. Thus, since $|\exp(j\theta)| = 1$, the output sinusoid multiplication is not needed in Figures 10.7 and 10.8. Furthermore, the phase of the multiplicative complex exponential is no longer important when computing the spectrogram.

10.3.4.2 Window Design Using Truncated IIR Filters

Convolution of rectangles. A truncated IIR filter is an IIR filter configured with additional circuitry to require the composite impulse response to be of finite extent [1003]. An example is shown in Figure 10.9. The first stage of the filter, from $x[n]$ to $v[n]$, is an IIR filter with an impulse response of a unit step. The second filter, from $v[n]$ to $y[n]$, is an FIR filter with impulse response $\delta[n] - \delta[n - (L + 1)]$. The composite impulse response is a convolution of the two component impulse responses, and is equal to one for $0 \leq n \leq L$ and is otherwise zero - a shifted boxcar window of length

$L + 1$.

When filters are cascaded, their impulse responses are convolved. Since the triangular Bartlett window is the convolution of two rectangles, cascading two of the filters in Figure 10.9 and a multiplier of $\frac{1}{L+1}$ will implement a Bartlett window of length $2L + 1$. Similarly, the Parzen window, equal to the auto-convolution of four rectangles, can be implemented by cascading four of the boxcar windows shown in Figure 10.9. Generating a spectrogram at frequency f using a Parzen window is shown in Figure 10.10.

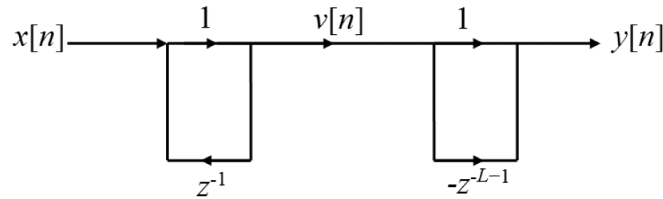


FIGURE 10.9: A boxcar window implemented as a truncated IIR filter. Cascading two of these windows gives a Bartlett window. Cascading four of them gives a Parzen window. (See Figure 10.10.)

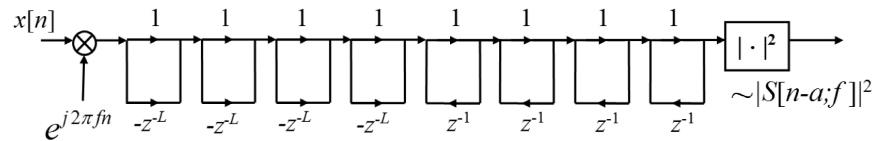


FIGURE 10.10: Using the architecture in Figure 10.5 with four cascaded boxcar windows depicted in Figure 10.9 generates a spectrogram of a signal $x[n]$ at frequency f with a Parzen window of length $2a = 2(L - 3)$. (The output is proportional to the spectrogram because the window was not normalized.)

Truncated Sinusoid Impulse Responses. Sinusoid impulse responses can also be used in truncated IIR filters. If a causal sine wave is added to the the same wave shifted by half a period, only the first hump of the original sine wave remains. An number of such filters can be placed in parallel to implement windows with multiple cosine components. In principal, any window can be thus implemented since any even function of finite duration can be characterized by a Fourier series of cosines. In practice, the number

type	function	q_0	q_1	q_2
boxcar	1	1		
Hanning	$\frac{1}{2} [1 - \cos(\frac{2\pi n}{L})]$	$\frac{1}{2}$	$-\frac{1}{2}$	
Hamming	$0.54 - 0.46 \cos(\frac{2\pi n}{L})$	0.54	-0.46	
Blackman	$0.42 - 0.5 \cos(\frac{2\pi n}{L}) + 0.08 \cos(\frac{4\pi n}{L})$	0.42	-0.5	0.08

TABLE 10.2: Cosine component decomposition of some commonly used causal windows, $w[n]$, of length $L + 1$.

of cosine components should be small. Three such windows are the Hanning, Hamming and Blackman windows. These are summarized in Table 10.2. The windows each have a duration of L and have been shifted into positive time territory to allow for causal implementation.

Each of the filters in Table 10.2 can be expressed as a special case of the following causal window¹¹ of length $L + 1$.

$$w[n] = \begin{cases} \beta_0 + \sum_{q=1}^Q \beta_q \cos(\frac{2\pi n q}{L}) & ; \quad 0 \leq n \leq L \\ 0 & ; \quad \text{otherwise} \end{cases} \quad (10.13)$$

The term with the constant β_0 can be implemented using a truncated IIR boxcar window of the type in Figure 10.9. In order to synthesize the other terms in (10.13), we will use filters with a marginally stable impulse response of

$$h[n] = \cos(n\theta)\mu[n]. \quad (10.14)$$

¹¹ A discrete time causal window is zero for $n < 0$. Any window can be made causal by shifting it into positive territory.

The z transform of this cosine filter is

$$\begin{aligned}
 H_z(z) &= \sum_{n=0}^{\infty} h[n]z^{-n} \\
 &= \sum_{n=0}^{\infty} \cos(n\theta)z^{-n} \\
 &= \Re \sum_{n=0}^{\infty} e^{jn\theta} z^{-n} \\
 &= \Re \sum_{n=0}^{\infty} (e^{j\theta} z^{-1})^n \\
 &= \Re \frac{1}{1-e^{j\theta} z^{-1}} \frac{1-e^{-j\theta} z^{-1}}{1-e^{-j\theta} z^{-1}} \\
 &= \Re \frac{1-e^{-j\theta} z^{-1}}{1-2z^{-1} \cos(\theta)+z^{-2}} \\
 &= \frac{1-\cos(\theta)z^{-1}}{1-2z^{-1} \cos(\theta)+z^{-2}}
 \end{aligned}$$

Review the general transfer function in (2.136) and the IIR schematic in Figure 2.29. We can implement the impulse response in (10.14) as shown on the left hand side of Figure 10.11. The left hand side filter, from $x[n]$ to $v[n]$, has the impulse response of (10.14).

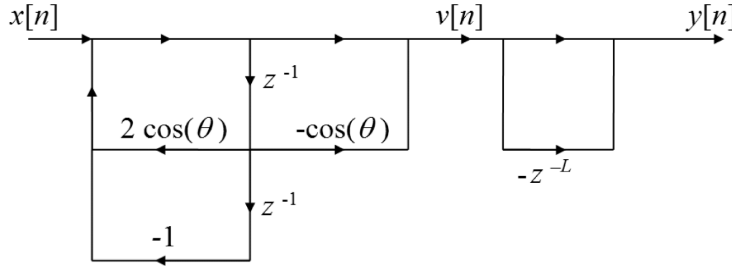


FIGURE 10.11: A truncated IIR filter for implementing a finite duration sinusoid impulse response.

The second portion of the filter in Figure 10.11, from $v[n]$ to $y[n]$, subtracts $v[n-L]$ from $v[n]$. To effect truncation of the sinusoid impulse response, we set

$$\theta = \frac{2\pi q}{L}.$$

The composite impulse response and z transform transfer function of the filter in Figure 10.11 is then

$$\begin{aligned}
 h_q[n] &= k[n] - k[n-L] \\
 &= \begin{cases} \cos\left(\frac{2\pi qn}{L}\right) & ; 0 \leq n < L \\ 0 & ; \text{otherwise} \end{cases} \quad (10.15)
 \end{aligned}$$

and

$$\begin{aligned}
 H_q(z) &= \sum_{n=0}^{\infty} h_q[n]z^{-n} \\
 &= \frac{z^{-1} \cos\left(\frac{2\pi q}{L}\right) (1 - z^{-2L})}{1 - 2z^{-1} \cos\left(\frac{2\pi q}{L}\right) + z^{-2}} \quad (10.16)
 \end{aligned}$$

Thus, filters of the type in (10.15) can be connected in parallel to achieve cosine series type windows. An example is shown in Figure 10.12 where the short time Fourier transform is performed at frequency f . It follows the architecture in Figure 10.8 with a truncated IIR filter inserted. The filter implements windows of the type in (10.13) for $Q \leq 2$, including, for appropriate choices of the β 's in Table 10.2, the Blackman window. For the Hanning and Hamming windows, only $Q = 1$ is required. They can therefore be implemented by deleting the bottom (β_2) filter component and appropriate choices of β_0 and β_1 .

The parallel connection of $-z^{-L}$ and a unit gain, common to all of the filters, can be factored from the filters. Only one such circuit is needed and is in the upper right of the circuit in Figure 10.12. Additional circuitry is added for end point correction of the window. In (10.15), the cosine filter is implemented for $0 \leq n < L$ rather than the desired $0 \leq n \leq L$. The window at the end point, $w[L]$, is therefore not included in the implementation and is added explicitly in Figure 10.12. For the Hanning window, $w[L] = 0$ and this portion of the circuit is not required.

10.3.4.3 Modulated Windows

The short time Fourier transform in (10.3) can also be written as

$$\begin{aligned}
 S[n; f] &= \sum_{k=-L}^L x[n-k]\omega[k; f] \\
 &= x[n] * \omega[n; f] \quad (10.17)
 \end{aligned}$$

where the *modulated window* is

$$\omega[n; f] = w[n]e^{-j2\pi n f}.$$

First, consider the case where the window is a causal boxcar window of length L . Then

$$\omega[n; f] = \begin{cases} e^{-j2\pi n f} & ; 0 \leq n < L \\ 0 & ; \text{otherwise} \end{cases} \quad (10.18)$$

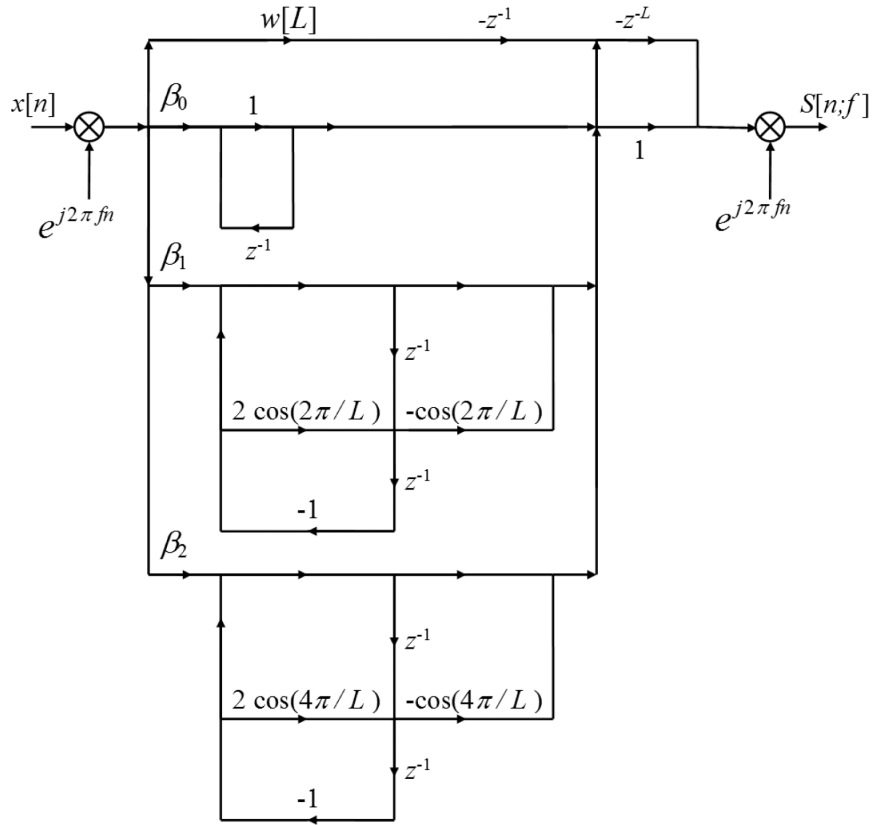


FIGURE 10.12: Generating the short time Fourier transform of a signal, $x[n]$ at the frequency f . For appropriate choices of the β 's, any of the filters in Table 10.2 can be implemented. If a β is zero, the stage can be omitted.

We can implement this as a truncated IIR filter. The transfer function of the impulse response of

$$k[n] = e^{-j2\pi fn} \mu[n]$$

has a z transform of

$$K_z(z) = \frac{1}{1 - z^{-1}e^{j2\pi f}}.$$

This can be implemented by the simple IIR filter shown on the left of Figure 10.13, from $x[n]$ to $v[n]$. To cancel the impulse response at times L and after, the right stage is used. The impulse response is delayed L units

and multiplied by $e^{-j2\pi Lf}$. After time L , the composite impulse response of the filter is the difference

$$\begin{aligned} k[n] - e^{-j2\pi Lf} k[n-L] &= e^{-j2\pi fn} \mu[n] - e^{-j2\pi Lf} (e^{-j2\pi f(n-L)} \mu[n-L]) \\ &= e^{-j2\pi fn} (\mu[n] - \mu[n-L]) \\ &= \begin{cases} e^{-j2\pi fn} & ; \quad 0 \leq n < L \\ 0 & ; \quad \text{otherwise} \end{cases} \\ &= \omega[n; f] \end{aligned}$$

and we have the modulated boxcar window in (10.18).

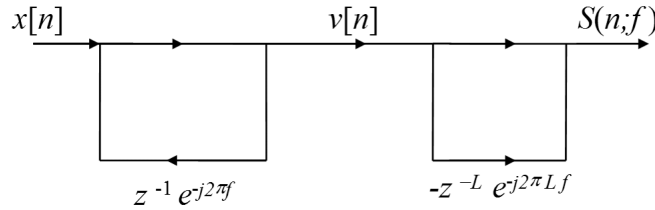


FIGURE 10.13: Modulated boxcar window implementation.

More generally, the modulated window using a cosine series is

$$\omega[k; f] = \begin{cases} \sum_{q=0}^Q \beta_q \cos(2\pi\nu_q n) e^{-j2\pi n f} & ; \quad 0 \leq n \leq [T] \\ 0 & ; \quad \text{otherwise} \end{cases} \quad (10.19)$$

Where T is an arbitrary rational time and the ν_q 's arbitrary frequencies. To emulate the cosine series in (10.13), we would choose $T = L$ and $\nu_q = q/L$. For $0 \leq n \leq [T]$, (10.19) can be written as

$$\omega[k; f] = \beta_0 e^{-j2\pi n f} + \frac{1}{2} \sum_{q=1}^Q \beta_q \left[e^{-j2\pi n(f-\nu_q)} + e^{-j2\pi n(f+\nu_q)} \right] \quad (10.20)$$

The β_0 term can be implemented as in Figure 10.13. Each other q term can be implemented using two filters of the type in Figure 10.13 connected in parallel. Details are left as an exercise.

10.4 Generalized Time Frequency Representations

Improvement of the performance of the spectrogram has a long history dating back to the work of Gabor [518]. Leon Cohen [337, 338, 340] intro-

duced the analytically appealing *generalized time-frequency representation* (GTFR) of a temporal signal. The GTFR is a bilinear characterization meaning that a signal is multiplied by a time shifted version of the same function. The ambiguity function in Chapter 11 is bilinear. Forms of the GTFR have been applied to

- bioengineering [291, 292, 293, 429, 1078],
- biomedical signal processing [132, 147, 690, 1066, 1303, 1642],
- fault diagnosis [1680],
- feature extraction [922],
- geophysics [285],
- music [1222, 1223],
- neurophysiology, [109],
- nondestructive testing [1189],
- parameter estimation [1299],
- radar [539],
- signal detection [876],
- sonar [1227, 539],
- speech [888, 1115, 1738],
- tomography [1674],
- ultrasound [1010, 1126, 1127, 1302], and
- vibration analysis [296, 930, 1117, 1447, 1740].

The GTFR of a signal, $x(t)$, is [301, 444, 445, 601, 602, 834, 877, 931, 1115, 1165, 1606, 1623, 1673, 1735, 1736]

$$C(t, u) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \hat{\phi}(t - \xi, \tau) x\left(\xi - \frac{\tau}{2}\right) x^*\left(\xi + \frac{\tau}{2}\right) e^{-j2\pi u\tau} d\xi d\tau \quad (10.21)$$

where $\hat{\phi}(t, \tau)$ is the kernel of the GTFR and u is the frequency variable. The choice of the kernel dictates the performance of the GTFR, akin to the

effect of a window in the spectrogram. Constraints are placed on the kernel in order to enhance various characteristics of the GTFR [69, 70, 326, 315, 316, 337, 338, 340, 1738].

The discrete equivalent of (10.21) is

$$C[n, u] = \sum_{k=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} \hat{\phi}[n - m, k] x \left[m - \frac{|k|}{2} \right] x^* \left[m + \frac{|k|}{2} \right] e^{-j2\pi uk} \quad (10.22)$$

We can define Fourier transforms on the kernel. The variables t and f denote time and frequency in a Fourier transform relation. So do τ and u .¹² The kernel forms are

$$\phi(f, \tau) = \int_{t=-\infty}^{\infty} \hat{\phi}(t, \tau) e^{-j2\pi ft} dt, \quad (10.23)$$

$$\hat{\Phi}(t, u) = \int_{\tau=-\infty}^{\infty} \hat{\phi}(t, \tau) e^{-j2\pi u\tau} d\tau,$$

and

$$\begin{aligned} \Phi(f, u) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \hat{\phi}(t, \tau) e^{-j2\pi(u\tau + ft)} dt d\tau \\ &= \int_{-\infty}^{\infty} \phi(f, \tau) e^{-j2\pi u\tau} d\tau \\ &= \int_{-\infty}^{\infty} \hat{\Phi}(t, u) e^{-j2\pi ft} dt \end{aligned}$$

Note that $\hat{\phi}(t, \tau)$ and $\Phi(f, u)$ are two dimensional Fourier transform pairs¹³.

The various forms of the kernel are summarized in Table 10.3. Alternate albeit equivalent expressions for the GTFR using these different kernel forms are¹⁴

$$\begin{aligned} C(t, u) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \phi(f, \tau) \\ &\quad \times x \left(\xi - \frac{\tau}{2} \right) x^* \left(\xi + \frac{\tau}{2} \right) e^{j2\pi(ft - \tau u - f\xi)} d\xi d\tau df \end{aligned} \quad (10.24)$$

and¹⁵

$$C(t, u) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \Phi(f, u - \nu) X \left(\nu - \frac{f}{2} \right) X^* \left(\nu + \frac{f}{2} \right) e^{j2\pi ft} d\nu df \quad (10.25)$$

¹²This notation temporarily departs from our convention of using f as a frequency variable for discrete time and u for continuous time.

¹³Multidimensional Fourier transforms are discussed Section 9.4.

¹⁴See Exercise 10.12b.

¹⁵See Exercise 10.12b.

	t	f
τ	$\hat{\phi}(t, \tau)$	$\phi(f, \tau)$
	↓	↓
u	$\hat{\Phi}(t, u)$	$\Phi(f, u)$

TABLE 10.3: Fourier transform relationships among the various GTFR kernel forms.

10.4.1 GTFR MECHANICS

A geometrical interpretation of the continuous time GTFR in (10.21) is shown in Figure 10.14. The signal $x\left(\xi - \frac{\tau}{2}\right)$ on the (ξ, τ) plane is the signal $x(t)$ “smeared” along the line $\xi = \frac{\tau}{2}$. Similarly, $x^*\left(\xi + \frac{\tau}{2}\right)$ is $x^*(t)$ “smeared” along the line $\xi = -\frac{\tau}{2}$. The two smears are multiplied to give $x\left(\xi - \frac{\tau}{2}\right)x^*\left(\xi + \frac{\tau}{2}\right)$ on the (ξ, τ) . This shown on the left in Figure 10.14.

For a fixed t , the kernel $\hat{\phi}(\xi - t, \tau)$ can be visualized on the (ξ, τ) plane. The notation dictates that, as t increases, the kernel moves along the ξ axis and, at time t , is centered on $\xi = t$. This is pictured on the right side of Figure 10.14.

To implement the GTFR in (10.21), the product of the smeared signals on the left of Figure 10.14 is multiplied, at time t , by the kernel on the right. This product is projected onto a one dimensional signal on the τ axis by integrating over all ξ . This projection at time t is

$$c(t, \tau) = \int_{\xi=-\infty}^{\infty} \hat{\phi}(t - \xi, \tau) x\left(\xi - \frac{\tau}{2}\right) x^*\left(\xi + \frac{\tau}{2}\right) d\xi$$

The Fourier transform of this function with respect to τ gives the signal’s GTFR in (10.21).

10.4.2 KERNEL PROPERTIES

Using the kernels summarized in Table 10.3, we can straightforwardly state some of the commonly used constraints imposed on the GTFR and their corresponding interpretation as kernel constraints. These constraints are

GTFR	kernel: $\phi(f, \tau)$	$C(t, u) =$
Cohen's GTFR [337]	$\phi(f, \tau)$	$\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \phi(f, \tau)$ $\times \exp(j2\pi(ft - \tau u - f\xi))$ $\times x\left(\xi - \frac{\tau}{2}\right) x^*\left(\xi + \frac{\tau}{2}\right) d\xi d\tau df$
Wigner distribution [1634]	1	$\int_{-\infty}^{\infty} x\left(t - \frac{\tau}{2}\right) x^*\left(t + \frac{\tau}{2}\right)$ $\times \exp(-j2\pi u\tau) d\tau$
Spectrogram See Section 10.2	$\int_{-\infty}^{\infty} w\left(\xi + \frac{\tau}{2}\right) w^*\left(\xi - \frac{\tau}{2}\right)$ $\times \exp(-j2\pi\xi f) d\xi$	$\left \int_{-\infty}^{\infty} x(\tau) w(t - \tau) \right.$ $\times \exp(-j2\pi\tau u) d\tau \left. \right ^2$
Born-Jordan [337]	$\text{sinc}(f\tau)$	$\int_{-\infty}^{\infty} \frac{1}{ \tau } \exp(-j2\pi\tau u)$ $\times \left[\int_{-\infty}^{\infty} x\left(\xi - \frac{\tau}{2}\right) x^*\left(\xi + \frac{\tau}{2}\right) d\xi \right] d\tau$
Cone Kernel [1738]	$g(\tau) \tau \text{sinc}(2af\tau)$	$\int_{-\infty}^{\infty} g(\tau) \exp(-j2\pi\tau u)$ $\times \left[\int_{t-\frac{ \tau }{2}}^{t+\frac{ \tau }{2}} x\left(\xi + \frac{\tau}{2}\right) x^*\left(\xi - \frac{\tau}{2}\right) d\xi \right] d\tau$

TABLE 10.4: Examples of some special cases of Cohen's GTFR. Others include [340] the Margenau-Hill distribution [958] ($\phi(f, \tau) = \cos(\pi u f)$), the Kirkwood-Rihaczek distribution [808, 1284] ($\phi(f, \tau) = \exp(j\pi f \tau)$) the Choi-Williams distribution [326] ($\phi(f, \tau) = \exp(-(2\pi f \tau)^2/\sigma)$) and the Page distribution [1168] ($\phi(f, \tau) = \exp(j2\pi f |\tau|)$).

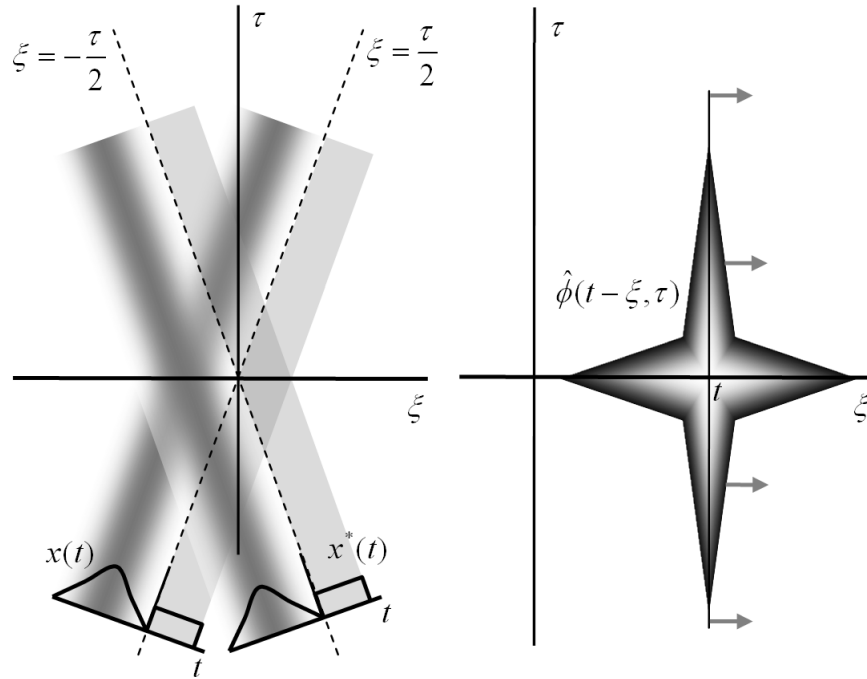


FIGURE 10.14: Illustration of the mechanics of computing a GTFR using (10.21).

used in Section 13.4.10 to synthesize GTFR kernels under different design criteria. Oh *et al.* have shown no GTFR can simultaneously obey all constraints¹⁶ [1136, 1142]. Therefore, use of the GTFR requires the adopting of performance tradeoffs.

10.4.3 MARGINALS

Cohen reasoned that a valid TFR should have meaningful marginals. If we integrate over frequency, we should obtain the signal power.

$$\int_{-\infty}^{\infty} C(t, u) du = |x(t)|^2. \tag{10.26}$$

¹⁶This is the topic of Section 13.4.10

Integrating over time should result in the signal's power spectral density.

$$\int_{-\infty}^{\infty} C(t, u) dt = S_x(u) \quad (10.27)$$

where

$$R_x(t) \longleftrightarrow S_x(u) \quad (10.28)$$

and the signal's autocorrelation is

$$R_x(\tau) = \int_{-\infty}^{\infty} x\left(\xi - \frac{\tau}{2}\right) x^*\left(\xi + \frac{\tau}{2}\right) d\xi. \quad (10.29)$$

Substituting (10.29) and (10.28) into (10.27) gives

$$\int_{-\infty}^{\infty} C(t, u) dt = \int_{\tau=-\infty}^{\infty} \left[\int_{\xi=-\infty}^{\infty} x\left(\xi - \frac{\tau}{2}\right) x^*\left(\xi + \frac{\tau}{2}\right) d\xi \right] e^{-j2\pi u\tau} d\tau. \quad (10.30)$$

Equations 10.26 and 10.30 are known, respectively, as the *time marginal* and *frequency marginal* constraints of the GTFR. These constraints are satisfied if the GTFR kernel has certain properties. Establishing these properties is our next task.

For the time marginal constraint, we integrate (10.21) over u and obtain

$$\begin{aligned} \int_{-\infty}^{\infty} C(t, u) du &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \hat{\phi}(t - \xi, \tau) x\left(\xi - \frac{\tau}{2}\right) x^*\left(\xi + \frac{\tau}{2}\right) \delta(\tau) d\xi d\tau \\ &= \int_{\xi=-\infty}^{\infty} \hat{\phi}(t - \xi, 0) |x(\xi)|^2 d\xi. \end{aligned} \quad (10.31)$$

The time marginal constraint in (10.26) is therefore satisfied if the kernel has the property

$$\hat{\phi}(t, 0) = \delta(t). \quad (10.32)$$

For the frequency marginal, we similarly have

$$\begin{aligned} \int_{-\infty}^{\infty} C(t, u) dt &= \int_{\tau=-\infty}^{\infty} \int_{\xi=-\infty}^{\infty} \left[\int_{t=-\infty}^{\infty} \hat{\phi}(t - \xi, \tau) dt \right] \\ &\quad \times x\left(\xi - \frac{\tau}{2}\right) x^*\left(\xi + \frac{\tau}{2}\right) e^{-j2\pi u\tau} d\xi d\tau. \end{aligned} \quad (10.33)$$

The frequency marginal in (10.30) is then satisfied if

$$\int_{t=-\infty}^{\infty} \hat{\phi}(t, \tau) dt = 1. \quad (10.34)$$

10.4.3.1 Kernel Constraints

There are many constraints that can be imposed on the kernel of the GTFR. We begin with restatement of the time and frequency marginal constraints.

1. Time Marginal Constraint

The time marginal constraint in (10.26) is satisfied when the kernel satisfies (10.32). From the Fourier transform in (10.23), this is true when

$$\phi(f, 0) = 1 \quad (10.35)$$

2. Frequency Marginal Constraint

Evaluating (10.23) at $f = 0$ reveals that satisfying the frequency marginal constraint in (10.34) is equivalent to requiring that

$$\phi(0, \tau) = 1 \quad (10.36)$$

3. Time Resolution Constraint

The requirement that the input on the interval $-T \leq t - \xi \leq T$ contribute to the GTFR only on the same interval can be cast as a *cone constraint* [1738]. This requires that $\hat{\phi}(t, \tau)$ be identically zero outside of the cone shown on the left in Figure 10.15. In other words,

$$\hat{\phi}(t, \tau) = \hat{\phi}(t, \tau) \Pi\left(\frac{t}{\tau}\right) \Pi\left(\frac{\tau}{2T}\right) \quad (10.37)$$

4. Frequency Resolution Constraint

Comparing (10.25) with (10.21) immediately suggests a frequency resolution constraint that is the dual of the cone constraint in (10.37).

$$\Phi(f, u) = \Phi(f, u) \Pi\left(\frac{f}{u}\right) \Pi\left(\frac{f}{2B}\right) \quad (10.38)$$

where B is the frequency dual of T . This constraint is shown on the right hand side of Figure 10.15.

For finite B and T , the constraints in (10.37) and (10.38) cannot be satisfied simultaneously. We are therefore motivated to formulate the

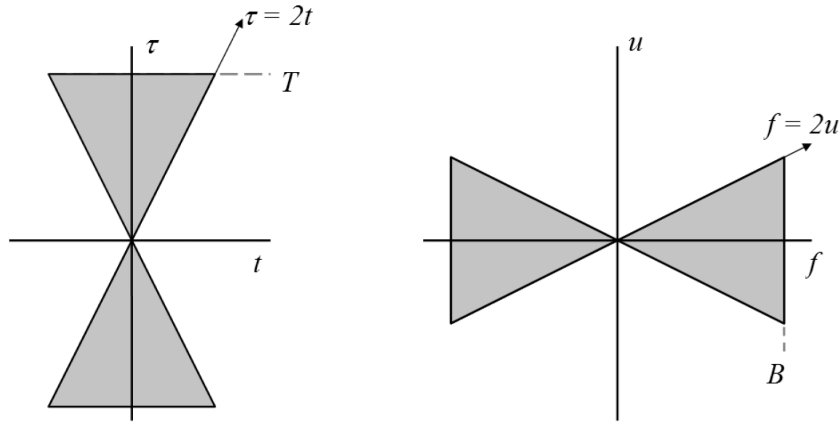


FIGURE 10.15: LEFT: The signal, $x(t)$, on the interval $-T \leq t - \xi \leq T$ should contribute to the GTFR only on the same interval. When the GTFR kernel $\hat{\phi}(t, \tau)$ lies within the shaded cone area, this constraint is satisfied. RIGHT: The dual *bow tie* constraint applied in the frequency domain. The cone kernel GTFR is discussed in Section 10.4.4.4.

following relaxed version of (10.38)

$$0 \leq \Phi(f, u) \leq \alpha(f, u) \quad (10.39)$$

where $\alpha(f, u)$ is a given positive function such as

$$\alpha(f, u) = \alpha(0, 0) \exp(-\beta|f| + \gamma|u|) \quad (10.40)$$

where β and γ are given constants. The bandwidth, B , can here be interpreted as the point 3dB from the maximum, or $B = \frac{\ln 2}{\beta}$. Note, also, that the interference constraint in (10.45) can be imposed by the bound in (10.39), possibly in a relaxed form.

5. Interference Suppression Constraint

The GTFR contains the product of the signal with itself. When the signal is sinusoidal, there will be undesirable beat frequencies. A proper choice of GTFR kernel can reduce these beat frequencies. To see this, consider a signal consisting of two sinusoids of frequencies f_1 and f_2 .

$$x(t) = \exp(j2\pi f_1 t) + \exp(j2\pi f_2 t). \quad (10.41)$$

The GTFR of this signal is¹⁷

$$\begin{aligned} C(t, u) = & \Phi(0, u - f_1) + \Phi(0, u - f_2) \\ & + \Phi\left(f_1 - f_2, u - \frac{f_1 + f_2}{2}\right) e^{j2\pi(f_1 - f_2)t} \\ & + \Phi\left(f_2 - f_1, u - \frac{f_1 + f_2}{2}\right) e^{j2\pi(f_2 - f_1)t}. \end{aligned} \quad (10.42)$$

The first two terms are those desired. The first, $\Phi(0, u - f_1)$, is a function centered at $u = f_1$ for all time, t , and the desired TFR for $\exp(j2\pi f_1 t)$. Likewise for $\Phi(0, u - f_2)$. The two remaining terms are at the beat frequency $(f_1 + f_2)/2$ and requires suppression. Assuming $\Phi(f, u) = \Phi^*(-f, u)$, the beat frequency is suppressed when

$$\Phi\left(f_1 - f_2, u - \frac{f_1 + f_2}{2}\right) = 0. \quad (10.43)$$

With attention focused on the u variable of $\Phi(f, u)$, this constraint is met if

$$\Phi(f, u) = \Theta(u)\delta(f)$$

where $\Theta(u)$ is an arbitrary one dimensional function and $\delta(f)$ is the Dirac delta. This is equivalent to requiring that $\hat{\phi}$ not be a function of t .

$$\hat{\phi}(t, \tau) = \theta(\tau). \quad (10.44)$$

A relaxed interference constraint is

$$\Phi(f, u) = \Phi(f, u)\Pi\left(\frac{f}{2\Delta}\right) \quad (10.45)$$

where Δ is the *interference bandwidth*.

6. Realness Constraint

A sufficient condition for $C(t, u)$ to be real is that the kernel be conjugately symmetric.

$$\phi(f, \tau) = \phi^*(-f, -\tau). \quad (10.46)$$

This is equivalent to requiring that $\hat{\Phi}(t, u)$ is real.

$$\Re\hat{\Phi}(t, u) = \hat{\Phi}(t, u) \quad (10.47)$$

where \Re denotes *the real part of*.

¹⁷See Exercise 10.13.

7. Time Symmetry Constraint

At a given point temporal point, past and future time are symmetrically treated if

$$\phi(f, \tau) = \phi^*(f, -\tau) \quad (10.48)$$

Note that, assuming differentiability, it follows that

$$\left. \frac{\partial \phi(f, \tau)}{\partial \tau} \right|_{\tau=0} = 0$$

This and (10.35) constitute the *instantaneous frequency* constraint.'

8. Frequency Symmetry Constraint

Similarly, for frequency symmetry, we impose the constraint

$$\phi(f, \tau) = \phi^*(-f, \tau). \quad (10.49)$$

Again, assuming differentiability, this requires that

$$\left. \frac{\partial \phi(f, \tau)}{\partial f} \right|_{f=0} = 0 \quad (10.50)$$

Note that imposition of any two of the previous three constraints imposes the third. Equation (10.50) and (10.36) constitute the *group delay* constraint.

9. Non-negativity Constraint

We may wish to require that the kernel is positive in the sense that

$$\hat{\phi}(t, \tau) = \Re \hat{\phi}(-t, \tau) \mu[\Re \hat{\phi}(-t, \tau)] \quad (10.51)$$

where $\mu(\cdot)$ is the unit step. In other words, the real part of $\hat{\phi}(f, \tau)$ is non-negative.

10. Finite Area Constraint

A property that is useful in the iterative synthesis procedure is

$$\Phi(0, 0) = \gamma > 0 \quad (10.52)$$

or, equivalently,

$$\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \hat{\phi}(t, \tau) dt d\tau = \gamma$$

10.4.4 EXAMPLE GTFR'S

The literature on GTFR's is vast [340]. Some special cases are summarized in Table 10.4.

We here present a select few examples.

10.4.4.1 The Spectrogram

Although not obvious by inspection of the equation, the spectrogram in (10.8) is a GTFR with a diamond shaped kernel. To show this, we expand (10.8) into

$$\begin{aligned} |S(t, u)|^2 &= \int_{\alpha=-\infty}^{\infty} w(\alpha)x(t-\alpha)e^{-j2\pi\alpha u}d\alpha \\ &\times \int_{\beta=-\infty}^{\infty} w(\beta)x^*(t-\beta)e^{-j2\pi\beta u}d\beta \\ &= \int_{\alpha=-\infty}^{\infty} \int_{\beta=-\infty}^{\infty} w(\alpha)w(\beta) \\ &\times x(t-\alpha)x^*(t-\beta)e^{-j2\pi(\alpha-\beta)u}d\alpha d\beta. \end{aligned}$$

where we assume the window is real. Fixing α and setting $\tau = \alpha - \beta$ in the β integral produces

$$|S(t, u)|^2 = \int_{\alpha=-\infty}^{\infty} \left[\int_{\tau=-\infty}^{\infty} w(\alpha)w(\alpha-\tau)e^{j2\pi u\tau}d\tau \right] d\alpha.$$

Reversing integration order and setting

$$\xi = \alpha - \frac{\tau}{2}$$

gives, assuming an even window,

$$\begin{aligned} |S(t, u)|^2 &= \int_{\tau=-\infty}^{\infty} \int_{\xi=-\infty}^{\infty} w\left(t-\xi-\frac{\tau}{2}\right)w\left(t-\xi+\frac{\tau}{2}\right) \\ &\times x\left(\xi-\frac{\tau}{2}\right)x^*\left(\xi+\frac{\tau}{2}\right)e^{-j2\pi u\tau}d\xi d\tau. \end{aligned}$$

Comparing with the GTFR in (10.21) reveals the spectrogram is a GTFR with a kernel

$$\hat{\phi}(t, \tau) = w\left(t-\frac{\tau}{2}\right)w\left(t+\frac{\tau}{2}\right).$$

If $w(t)$ is zero for $-T \leq t \leq T$, then $w(t) = w(t)\Pi\left(\frac{t}{2T}\right)$ and

$$\hat{\phi}(t, \tau) = \hat{\phi}(t, \tau) d(t, \tau)$$

where

$$d(t, \tau) = \Pi\left(\frac{t - \frac{\tau}{2}}{2T}\right) \Pi\left(\frac{t + \frac{\tau}{2}}{2T}\right).$$

This support is one inside the diamond shown on the left in Figure 10.16 and zero otherwise. The spectrogram therefore has a diamond shaped kernel.

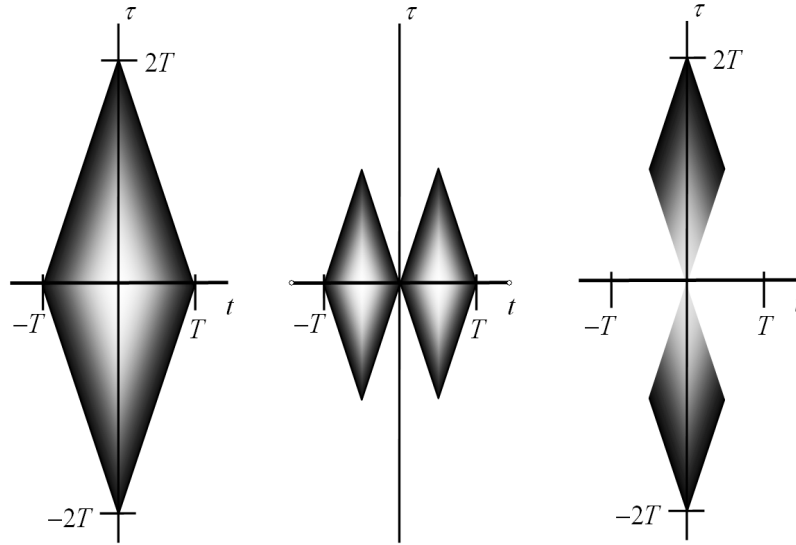


FIGURE 10.16: The diamond kernel on the left is that of a spectrogram using a window zero outside the interval $-T \leq t \leq T$. The two diamonds in the middle are generated using spectrograms of the same signal on $(-T, 0)$ and $(0, T)$. For judicious choice of windows, the subtraction of the two shorter duration spectrograms from the longer results in the double diamond kernel GTFR on the right.

Two chirps with linear increasing and decreasing frequencies have a spectrogram as shown in Figure 10.17. The spectrogram of on-off sinusoids of various frequencies is illustrated in Figure 10.18.

10.4.4.2 The Wigner Distribution

As defined in Table 10.4, the Wigner distribution is a special case of Cohen's GTFR. It has better resolution than the spectrogram but, as illustrated in Figures 10.19 and 10.20, at the cost of cross frequency interference.

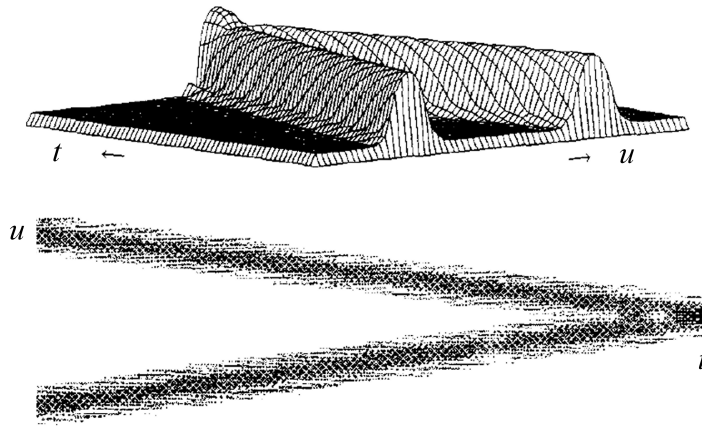


FIGURE 10.17: The spectrogram of two chirps. A waterfall plot is on the top and a gray level plot on the bottom. (From Oh *et al.* [1142].)

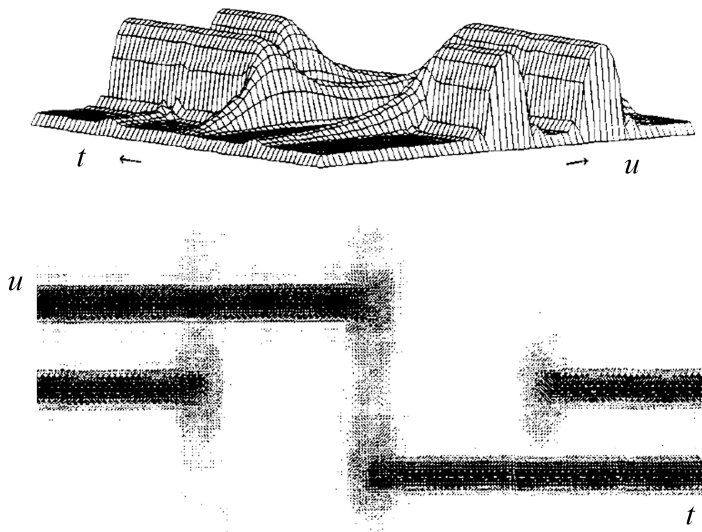


FIGURE 10.18: The spectrogram of simultaneous switching tones. A waterfall plot is on the top and a gray level plot on the bottom. (From Oh *et al.* [1142].)

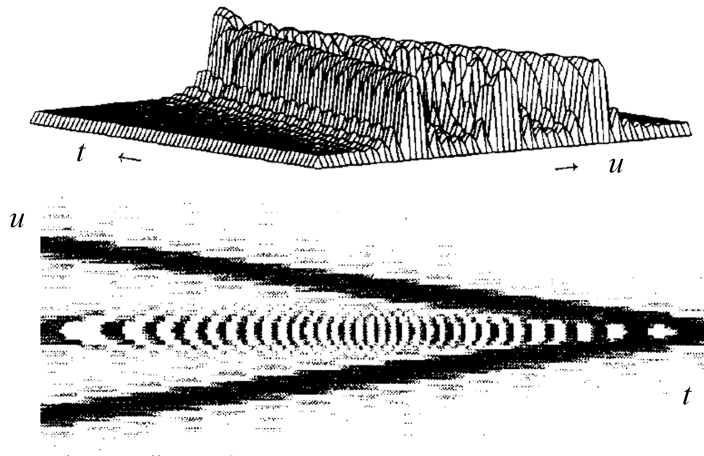


FIGURE 10.19: The Wigner distribution of two chirps. A waterfall plot is on the top and a gray level plot on the bottom. Compare with the spectrogram in Figure 10.18. (From Oh *et al.* [1142].)

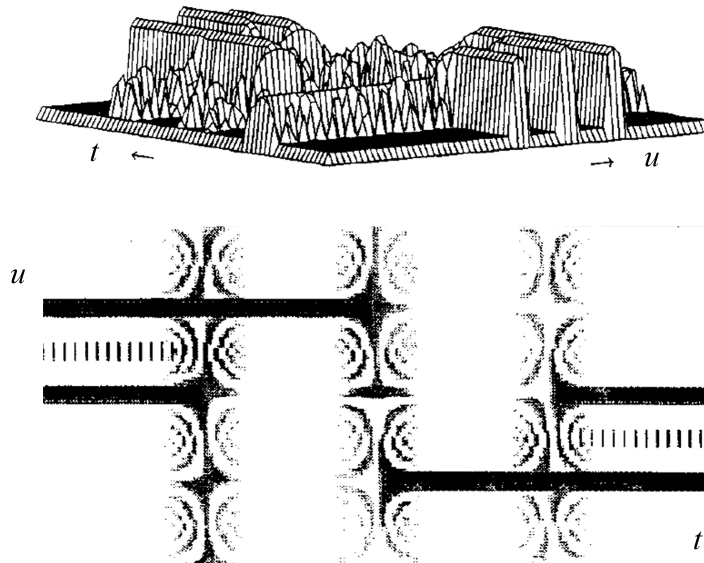


FIGURE 10.20: The Wigner distribution of simultaneous switching tones. A waterfall plot is on the top and a gray level plot on the bottom. There is high interference. Compare with the spectrogram in Figure 10.18. (From Oh *et al.* [1142].)

10.4.4.3 Kernel Synthesis Using Spectrogram Superposition

Easily computed spectrograms can be superimposed to synthesize GTFR's with various kernels¹⁸. We illustrate synthesis of the double diamond kernel [1137] shown on the right in Figure 10.16. The diamond kernel, shown on the left in Figure 10.16, is the support of a spectrogram over $-T \leq t \leq T$. Next, a spectrogram is generated on $-T \leq t \leq 0$. This has a support in the small diamond on the left in the middle of Figure 10.16. A spectrogram on $0 \leq t \leq T$ is the small triangle on the right. If the windows are chosen properly, the shorter duration spectrograms can be subtracted from the spectrogram over the longer interval to form the double diamond kernel on the right.

10.4.4.4 The Cone Shaped Kernel

The continuous time GTFR with a cone shaped kernel [368, 369, 536, 767, 1010, 1137, 1141, 1142, 1228, 1593, 1738] has been applied to bioengineering [291, 292, 293, 429, 1078], biomedical signal processing [690, 1066], geophysics [285], nondestructive testing [1189], sonar [1227], speech [1738], ultrasound [1010, 1302], and vibration analysis [296]. It is defined as

$$C(t; u) = \int_{\tau=-T}^T \int_{\xi=t-\frac{|\tau|}{2}}^{t+\frac{|\tau|}{2}} \varphi(\tau) x\left(\xi - \frac{\tau}{2}\right) x^*\left(\xi + \frac{\tau}{2}\right) e^{-j2\pi u\tau} d\xi d\tau \quad (10.53)$$

where $\varphi(t)$ is a window that is zero outside of the interval $-T \leq t \leq T$. The kernel is said to be cone shaped because the integration in (10.53) is over the cone shown on the left of Figure 10.15.

The discrete time equivalent is

$$C[n, f] = \sum_{k=-L}^L \sum_{m=n-\frac{|k|}{2}}^{n+\frac{|k|}{2}} \varphi[k] x\left[m - \frac{k}{2}\right] x^*\left[m + \frac{k}{2}\right] e^{-j2\pi kf} \quad (10.54)$$

where $\varphi[n]$ is a discrete window that is zero outside of the interval $-L \leq k \leq L$. We will assume the window is real and even

$$\varphi[k] = \varphi[-k]. \quad (10.55)$$

Examples of spectrograms versus a cone shaped kernel are shown in Figures 10.21 and 10.22. The time and frequency resolutions are much better, but beat frequency artifacts appear [340, 1141].

¹⁸ Doing so is an unpublished idea of Seho Oh.

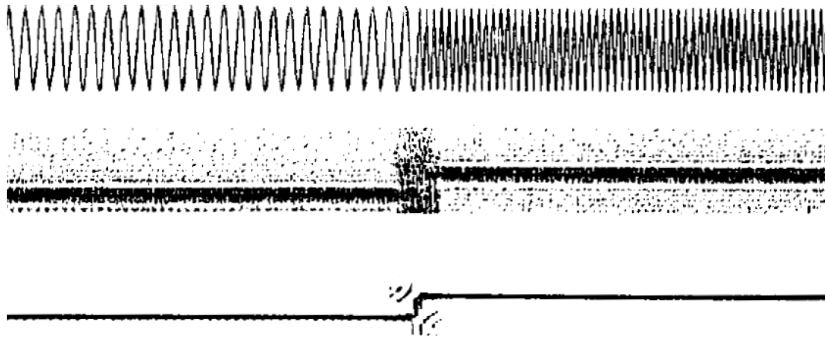


FIGURE 10.21: The spectrogram and cone kernel GTFR for a frequency transition. The cone kernel GTFR is on the bottom and the spectrogram is immediately above. The frequency transition for the cone kernel GTFR is remarkably better, but artifacts are apparent in the transition. For the spectrogram, better frequency resolution corresponds to thinner horizontal lines. This can be achieved by making the window longer. Doing so, though, will make the interval of frequency transition longer. This illustrates the frequency versus time resolution tradeoff in spectrograms. (From Zhao *et al.*[1738].)

10.4.4.5 Cone Kernel GTFR Implementation Using Short Time Fourier Transforms.

One advantage of the cone kernel GTFR¹⁹ is its ease in computing for undecimated time²⁰. For the discrete case, the cone kernel GTFR can be computed as illustrated in Figure 10.23 for real signals. This nonlinear filter produces the GTFR at a single frequency. The short time Fourier transform can be generated straightforwardly using an FFT or using the methods described in Section 10.2.

To show the validity of Figure 10.23, we begin by defining the difference

$$\Delta C[n, f] = C[n, f] - C[n - 1, f].$$

¹⁹Also called the ZAM GTFR using the initials of the last name of the three authors who initially proposed the cone kernel GTFR [296, 796, 1066, 1141, 1738].

²⁰The temporal resolution was so good, decimation of the cone kernel GTFR in Figure 10.22 resulted in the missing of transitions.

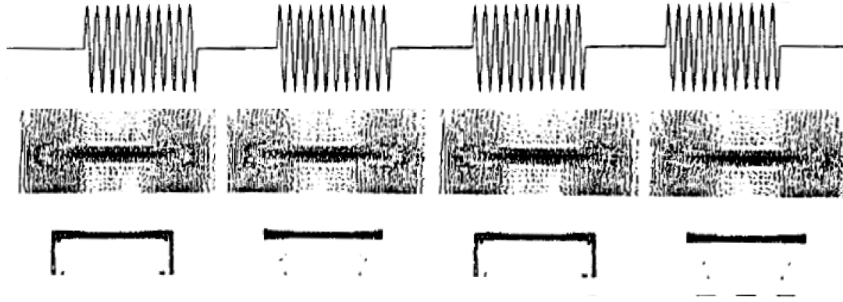


FIGURE 10.22: The spectrogram and cone kernel GTFR for a switched frequency pulses. The cone kernel GTFR is on the bottom and the spectrogram is immediately above. The frequency transition for the cone kernel GTFR is remarkably better. The GTFR is decimated. The frequency transition apparent in the GTFR of the first and third pulses are not in the second and fourth. The transition times in the second and fourth frequency pulses skipped due to decimation. (From Zhao *et al.*[1738].)

If we can evaluate $\Delta C[n, f]$, the GTFR can be easily updated using the recursion

$$C[n, f] = C[n - 1, f] + \Delta C[n, f]. \quad (10.56)$$

Using (10.54),

$$\begin{aligned} \Delta C[n, f] &= \sum_{k=-L}^L \left[\sum_{m=n-\frac{|k|}{2}}^{n+\frac{|k|}{2}} - \sum_{m=n-1-\frac{|k|}{2}}^{n-1+\frac{|k|}{2}} \right] \varphi[k] \\ &\quad \times x \left[m - \frac{k}{2} \right] x^* \left[m + \frac{k}{2} \right] e^{-j2\pi kf}. \end{aligned} \quad (10.57)$$

Since

$$\sum_{m=P}^Q (z[m] - z[m - 1]) = z[Q] - z[P - 1]$$

the sum in (10.57) becomes

$$\begin{aligned} \Delta C[n, f] &= \sum_{k=-L}^L \varphi[k] \left\{ x \left[n + \frac{|k|}{2} - \frac{k}{2} \right] x^* \left[n + \frac{|k|}{2} + \frac{k}{2} \right] \right. \\ &\quad \left. - x \left[(n - 1) - \frac{|k|}{2} - \frac{k}{2} \right] x^* \left[(n - 1) - \frac{|k|}{2} + \frac{k}{2} \right] \right\} e^{-j2\pi kf}. \end{aligned}$$

Breaking the sum into $k = 0$, $k > 0$ and $k < 0$ components allows simplification.

$$\begin{aligned} \Delta C[n, f] &= \varphi[0] (|x[n]|^2 - |x[n-1]|^2) \\ &+ \sum_{k=1}^L \varphi[k] \{x[n]x^*[n+k] - x[(n-1)-k]x^*[n-1]\} e^{-j2\pi kf} \\ &+ \sum_{k=-L}^{-1} \varphi[k] \{x[n-k]x^*[n] - x[n-1]x^*[(n-1)+k]\} e^{-j2\pi kf}. \end{aligned} \quad (10.58)$$

In the third line, replace k by $-k$. Using (10.55), the second and third lines of (10.58) are then recognized as complex conjugates of each other. Thus, (10.58) becomes

$$\begin{aligned} \Delta C[n, f] &= \varphi[0] (|x[n]|^2 - |x[n-1]|^2) \\ &+ 2\Re x[n] \sum_{k=1}^L \varphi[k] x^*[n-k] e^{-j2\pi kf} \\ &- 2\Re x^*[n-1] \sum_{k=1}^L \varphi[k] x^*[(n-1)-k] e^{-j2\pi kf}. \end{aligned} \quad (10.59)$$

The sums here are recognized as short time Fourier transforms that can be generated using FFT's or the filtering methods discussed in Section 10.2.

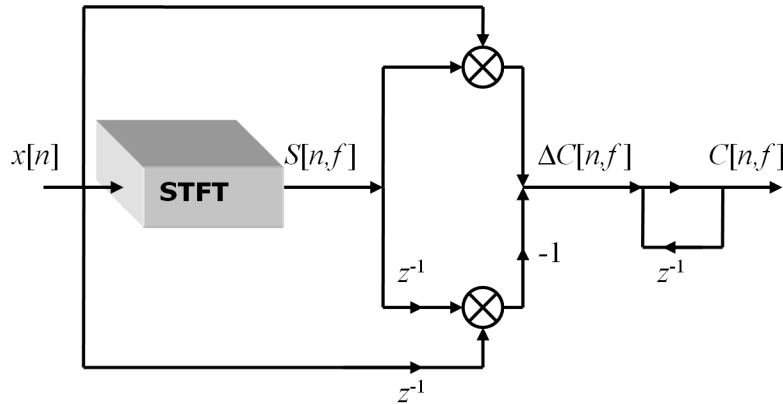


FIGURE 10.23: Evaluation of the GTFR for a cone shaped kernel for frequency f .

10.4.4.6 Cone Kernel GTFR Implementation for Real Signals.

We will now demonstrate the architecture in Figure 10.23 for computing the cone kernel GTFR when the signal and the window, $\varphi[k]$, are real. In such a case, (10.59) becomes

$$\begin{aligned}\Delta C[n, f] &= \varphi[0] (|x[n]|^2 - |x[n-1]|^2) \\ &\quad + 2x[n] \sum_{k=1}^L \varphi[k] x[n-k] \cos(2\pi k f) \\ &\quad - 2x[n-1] \sum_{k=1}^L \varphi[k] x[(n-1)-k] \cos(2\pi k f).\end{aligned}$$

or, equivalently,

$$\Delta C[n, f] = x[n] S[n, f] - x[n-1] S[n-1, f] \quad (10.60)$$

where the short time Fourier transform is

$$S[n, f] = \sum_{k=0}^L \hat{\varphi}[k] x[n-k] \cos(2\pi k f)$$

and the window, $\hat{\varphi}$, is

$$\hat{\varphi}[k] = \begin{cases} \varphi[0] & ; \quad k = 0 \\ 2\varphi[k] & ; \quad 1 \leq k \leq L \\ 0 & ; \quad \text{otherwise.} \end{cases}$$

The cone kernel GTFR is implemented in Figure 10.23 using (10.56) where (10.60) generates $\Delta C[n, f]$.

10.4.4.7 Kernel Synthesis Using POCS

Signal synthesis using alternating projection onto convex sets (POCS) is the topic of Chapter 13. Kernel synthesis for Cohen's GTFR using POCS is the topic of Section 13.4.10.2.

10.5 Exercises

10.1. Let $x(t)$ have units of volts. What are the units of the short time Fourier transform? Of the GTFR?

10.2. Compute the short time Fourier transform of the signal

$$x(t) = \cos(2\pi f_- t)\mu(-t) + \cos(2\pi f_+ t)\mu(t).$$

Explore the time resolution versus frequency resolution tradeoff as a function of the window parameter, $2T$.

10.3. Filter Banks.

- (a) Show that, unlike the linearly calibrated filter bank in (10.4), the nonlinearly calibrated filter banks in (10.5) and (10.6) do *not* reduce to the sampled short time Fourier transform in (10.2).
- (b) If windows are allowed to vary for different values of frequency, we can generalize (10.2) to

$$S(t; u) = \int_{-\infty}^{\infty} w(\tau, u)x(t - \tau)e^{-j2\pi u\tau} d\tau. \quad (10.61)$$

Show the the nonlinearly calibrated filter banks in (10.5) and (10.6) reduce to frequency samples from this generalized form of the sampled short time Fourier transform. What are the sampled windows?

- (c) The sum of the filter outputs from the filter bank in (10.4) give the signal $x(t)$ over the band of frequencies considered. Is the same true of (10.5) and (10.6)?
- (d) Is the generalized spectrogram $|S(t; u)|^2$ using $S(t; u)$ in (10.61) a GTFR?

10.4. Constant Q Filter Banks. The Q or *quality factor* of a band pass filter is

$$Q = \frac{u_0}{2B}.$$

where u_0 is the resonant frequency and the bandwidth is $2B$. If all of the filter Q 's in a filter bank are identical, the filter bank is called *constant Q* [418, 1561].

- (a) Show that the linearly calibrated filter bank in (10.4) is not constant Q . Assume the resonant frequency is the arithmetic mean (*i.e.* the average) of the upper and lower limits of the frequency band.
- (b) Show that the nonlinearly calibrated filter banks in (10.5) and (10.6) are constant Q filter banks. Assume the resonant frequency is the geometric mean (*i.e.* the root of the product) of the upper and lower limits of the frequency band. What is the constant Q of these two filter banks?

10.5. Chirp Fourier Transform. A signal, $x[n]$, is multiplied by $e^{j\pi n^2 v}$ and is passed through a linear time-invariant filter the output of which is multiplied by $e^{-j\pi n^2 v}$. This is shown in Figure 10.24.

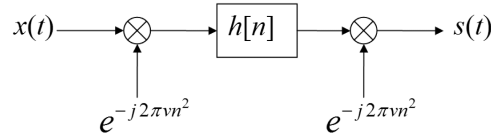


FIGURE 10.24: See Exercise 10.5.

- (a) When²¹

$$h[n] = e^{j\pi n^2 v} \quad (10.62)$$

show that

$$s[n] = \left[\left(x[n] e^{-j\pi n^2 v} \right) * e^{j\pi n^2 v} \right] e^{-j\pi n^2 v}$$

reduces to a Fourier transform.

- (b) For real time implementation, the filter in Figure 10.24 must be causal. Redefine

$$h[n] = \begin{cases} e^{j\pi n^2 v} & ; \quad n \geq 0 \\ 0 & ; \quad n < 0 \end{cases}$$

Does the system still perform a Fourier transform?

²¹ Signals like $\cos(2\pi f_0 t)$ have a constant frequency, f_0 . Thus, $\cos(2\pi \nu t^2)$ can be thought of as having a linearly increasing frequency νt . For this reason, signals like (10.62) are called *chirps* in accordance to its sound in the audio band. Since the frequency in (10.62) increases linearly, this is a *linear chirp*.

- (c) Let $x[n]$ be zero outside of the interval $0 \leq n \leq L - 1$. Using the impulse response in (10.62) and $v = 1/L$, demonstrate how the system in Figure 10.24 can compute the discrete Fourier transform of $x[n]$.

$$X[k] = \sum_{n=0}^{L-1} x[n] e^{-j2\pi kn/L}. \quad (10.63)$$

10.6. Alter the discrete time processor shown in Figure 10.7 as follows. Replace the input sinusoid by $\exp(j2\pi\{n - \phi\}u + \varphi)$ where ϕ and φ are arbitrary and the output sinusoid multiplication stage by a modulus squared operation. Show that the result is the spectrogram of the input signal.

10.7. Consider the impulse response of the LTI system implementing Goertzel's algorithm in Section 3.6 which we repeat here.

$$h_G[n] = e^{j2\pi(n+1)k/N} \quad (10.64)$$

- (a) Evaluate the transfer function for this impulse response.
 (b) Design an IIR filter to implement this transfer function.

10.8. We have not allowed for the required causality of the filters in Figure 10.8. The $w[n]$ filter at time n , for example, requires information about the input data L units into the future to compute the current output. For real time implementation, the fastest short time Fourier transform that we can compute is $S[n - L; u]$. Alter the architecture in Figure 10.8 so that the required filter is causal and the output of the processor is $S[n - L; u]$.

10.9. (a) Derive the following bound for the spectrogram in (10.9).

$$|S(t; u)|^2 \leq E_w \int_{\tau=t-T}^{t+T} |x(\tau)|^2 d\tau. \quad (10.65)$$

where E_w is the energy of $w(t)$. Use Schwarz's inequality²².

- (b) Derive the dual expression for (10.65) for the discrete time spectrogram in (10.10).

10.10. The window in Figures 10.11, 10.12, and 10.13 are marginally stable. Implement the windows and note any stability issues. Will the marginal stability impact implementation? If so, what are some variations that will address these problems?

²²See Appendix 16.1.

10.11. Draw the modulated window implementation of a $Q = 2$ filter in (10.20) for $T = L$ and $\nu_q = q/L$. Simplify the circuit including factoring out filter components common to each stage. Make certain end point correction is addressed.

10.12. There are numerous alternate forms in which the GTFR can be written.

- (a) Show that the alternate GTFR expression in (10.24) reduces to (10.21).
- (b) Derive the frequency domain representation of the GTFR in (10.25) from the definition in (10.21).

10.13. Show that the GTFR of the two sinusoids in (10.41) is (10.42).

10.14. Derive a similar expression for computing the continuous time cone kernel GTFR that was derived in Section 10.4.4.4 for the discrete case. Specifically, when $\varphi(\tau)$ is real and even, show the derivative of the continuous time cone kernel GTFR in (10.53) is

$$\frac{dC(t, u)}{dt} = 2\Re x(t) \int_{-T}^T \tilde{\varphi}(\tau) x^*(t + \tau) e^{-j2\pi u\tau} d\tau \quad (10.66)$$

where

$$\tilde{\varphi}(\tau) = \varphi(\tau) \operatorname{sgn}(\tau). \quad (10.67)$$

The integral in (10.66) is recognized as a continuous short time Fourier transform. The cone kernel GTFR can be obtained by running $\frac{dC(t, u)}{dt}$ through an analog integrator. Note that, when $x(t)$ is real, (10.66) becomes

$$\frac{dC(t, u)}{dt} = 2 x(t) \int_{-T}^T \tilde{\varphi}(\tau) x^*(t + \tau) \cos(2\pi u\tau) d\tau.$$

10.6 Solutions for Selected Chapter 10 Exercises.

10.7.

(a) The transfer function is

$$\begin{aligned} H(z) &= \sum_{n=0}^{\infty} h_G[n] z^{-n} \\ &= \sum_{n=0}^{\infty} e^{j2\pi(n+1)k/N} z^{-n} \\ &= e^{j2\pi k/N} \sum_{n=0}^{\infty} (z^{-1} e^{j2\pi k/N})^n. \end{aligned}$$

Using the geometric series,

$$\begin{aligned} H(z) &= e^{j2\pi k/N} \frac{1}{1 - z^{-1} e^{j2\pi k/N}} \\ &= e^{j2\pi k/N} \frac{1}{1 - z^{-1} e^{j2\pi k/N}} \frac{1 - z^{-1} e^{-j2\pi k/N}}{1 - z^{-1} e^{-j2\pi k/N}} \quad (10.68) \\ &= e^{j2\pi k/N} \frac{1 - z^{-1} e^{-j2\pi k/N}}{1 - 2 \cos(2\pi k/N) z^{-1} + z^{-2}}. \end{aligned}$$

(b) See Figure 10.25.

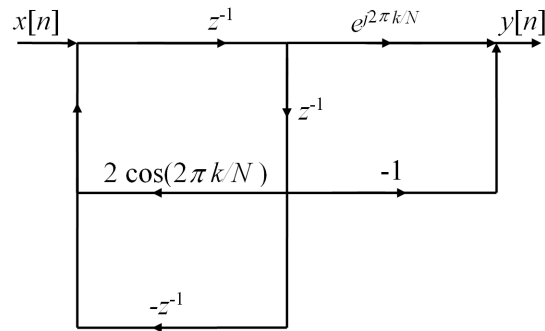


FIGURE 10.25: IIR filter implementing the Goertzel's algorithm transfer function in (10.68) in Exercise 10.7.

10.9.

(a)

$$\begin{aligned} |S(t; u)|^2 &= \left| \int_{-\infty}^{\infty} w(\tau) x(t - \tau) e^{-j2\pi u(\tau - \theta)} d\tau \right|^2 \\ &= E_w \int_{\tau=t-T}^{t+T} |x(\tau)|^2 d\tau. \end{aligned}$$

10.12.

$$\begin{aligned}
 C(t, u) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \phi(f, \tau) e^{j2\pi(ft - \tau u - f\xi)} \\
 &\quad \times x\left(\xi + \frac{\tau}{2}\right) x^*\left(\xi - \frac{\tau}{2}\right) d\xi d\tau df \\
 &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \left[\int_{-\infty}^{\infty} \phi(f, \tau) e^{j2\pi f(t - \xi)} df \right] \\
 &\quad \times x\left(\xi + \frac{\tau}{2}\right) x^*\left(\xi - \frac{\tau}{2}\right) e^{-j2\pi\tau u} d\xi d\tau
 \end{aligned} \tag{10.69}$$

The inverse Fourier transform of (10.23) is

$$\hat{\phi}(t, \tau) = \int_{t=-\infty}^{\infty} \phi(f, \tau) e^{j2\pi ft} df.$$

Application to (10.69) gives the desired result in (10.21)

10.13. The GTFR in (10.25) can be written as

$$C(t, u) = \int_{f=-\infty}^{\infty} \left[\Phi(f, u) \overset{u}{*} X\left(u + \frac{f}{2}\right) X^*\left(u - \frac{f}{2}\right) \right] e^{j2\pi ft} df \tag{10.70}$$

where

$$\overset{u}{*}$$

indicates convolution with respect to u . Given $x(t)$ in (10.41), we have

$$X(u) = \delta(u - f_1) + \delta(u - f_2)$$

and

$$\begin{aligned}
 X\left(u + \frac{f}{2}\right) X^*\left(u - \frac{f}{2}\right) &= \delta\left(u - \frac{f}{2} + f_1\right) \delta\left(u + \frac{f}{2} - f_1\right) \\
 &\quad + \delta\left(u - \frac{f}{2} + f_1\right) \delta\left(u + \frac{f}{2} - f_2\right) \\
 &\quad + \delta\left(u - \frac{f}{2} + f_2\right) \delta\left(u + \frac{f}{2} - f_1\right) \\
 &\quad + \delta\left(u - \frac{f}{2} + f_2\right) \delta\left(u + \frac{f}{2} - f_2\right).
 \end{aligned} \tag{10.71}$$

Since

$$\Phi(f, u) \overset{u}{*} \delta(u - \theta_1) \delta(u - \theta_2) = \Phi(f, u - \theta_1) \delta(\theta_2 - \theta_1),$$

substituting (10.71) into (10.70) gives

$$\begin{aligned}
 C(t, u) &= \int_f \Phi \left(f, u + \frac{f}{2} - f_1 \right) \delta(f) e^{j2\pi f t} df \\
 &+ \int_f \Phi \left(f, u + \frac{f}{2} - f_1 \right) \delta(f - (f_1 - f_2)) e^{j2\pi f t} df \\
 &+ \int_f \Phi \left(f, u + \frac{f}{2} - f_2 \right) \delta(f - (f_2 - f_1)) e^{j2\pi f t} df \\
 &+ \int_f \Phi \left(f, u + \frac{f}{2} - f_2 \right) \delta(f) e^{j2\pi f t} df.
 \end{aligned}$$

Equation(10.42) follows immediately from the Dirac delta's sifting property.

10.14. Using Liebnitz' rule²³, the derivative of the cone kernel GTFR in (10.53) is

$$\begin{aligned}
 \frac{dC(t, u)}{dt} &= \int_{\tau=-T}^T \frac{d}{dt} \left\{ \int_{\xi=t-\frac{|\tau|}{2}}^{t+\frac{|\tau|}{2}} \varphi(\tau) x \left(\xi - \frac{\tau}{2} \right) x^* \left(\xi + \frac{\tau}{2} \right) d\xi \right\} \\
 &\quad \times e^{-j2\pi u \tau} d\tau \\
 &= \int_{-T}^T \varphi(\tau) \left[x \left(t + \frac{|\tau|}{2} - \frac{\tau}{2} \right) x^* \left(t + \frac{|\tau|}{2} + \frac{\tau}{2} \right) \right. \\
 &\quad \left. - x \left(t - \frac{|\tau|}{2} - \frac{\tau}{2} \right) x^* \left(t - \frac{|\tau|}{2} + \frac{\tau}{2} \right) \right] e^{-j2\pi u \tau} d\tau.
 \end{aligned}$$

Breaking the integration into $\tau < 0$ and $\tau > 0$ sections gives

$$\begin{aligned}
 \frac{dC(t, u)}{dt} &= \int_{\tau=0}^T \varphi(\tau) \{x(t)x^*(t+\tau) - x(t-\tau)x^*(t)\} e^{-j2\pi u \tau} d\tau \\
 &+ \int_{\tau=-T}^0 \varphi(\tau) \{x(t-\tau)x^*(t) - x(t)x^*(t+\tau)\} e^{-j2\pi u \tau} d\tau
 \end{aligned}$$

The integrands are similar and the integral can be recombined, using (10.67), into

$$\frac{dC(t, u)}{dt} = \int_{-T}^T \tilde{\varphi}(\tau) \{x(t)x^*(t+\tau) - x(t-\tau)x^*(t)\} e^{-j2\pi u \tau} d\tau.$$

²³See Appendix 16.2.

Equivalently

$$\begin{aligned} \frac{dC(t, u)}{dt} &= x(t) \int_{-T}^T \tilde{\varphi}(\tau) x^*(t + \tau) e^{-j2\pi u\tau} d\tau \\ &\quad - x^*(t) \int_{-T}^T \tilde{\varphi}(\tau) x(t - \tau) e^{-j2\pi u\tau} d\tau. \end{aligned}$$

In the second integral, substitute $-\tau$ for τ . If $\varphi(\tau)$ is even, $\tilde{\varphi}(\tau)$ is odd and

$$\begin{aligned} \frac{dC(t, u)}{dt} &= x(t) \int_{-T}^T \tilde{\varphi}(\tau) x^*(t + \tau) e^{-j2\pi u\tau} d\tau \\ &\quad + x^*(t) \int_{-T}^T \tilde{\varphi}(\tau) x(t + \tau) e^{j2\pi u\tau} d\tau. \end{aligned}$$

Since $\tilde{\varphi}(\tau)$ is real, the terms are complex conjugates of each other and

$$\frac{dC(t, u)}{dt} = 2\Re x(t) \int_{-T}^T \tilde{\varphi}(\tau) x^*(t + \tau) e^{-j2\pi u\tau} d\tau$$

which is the desired result in (10.66).



11

The Ambiguity Function

Woodward's ambiguity function [1660, 1661] describes the ability of a radar waveform to uniquely specify the range and Doppler of a target. The literature is rich with application [66, 1144], synthesis [627, 966, 975, 1009, 1393] and analysis [175, 437]. The topic is a staple in most radar texts [365, 851, 861, 902, 1280, 1353, 1386, 1389].

Although there have been a number of tutorials on the topic [303, 1065, 1503], there remains significant deviation in the manner the ambiguity function is presented in the literature. There are, for example, a number of different definitions of the ambiguity function [461]. There are also unfortunate erroneous statements in the literature, including that the ambiguity function is not invertable (it is) and the magnitude of the ambiguity function (rather than its real part) determines Doppler and range [461].

Our goal is to develop in detail the ambiguity function from fundamentals and illustrate its proper interpretation. We derive the ambiguity function from basic principles. The function is shown to stem from intuitive minimum mean square error nearest neighbor principles. Tables of ambiguity function examples and properties are given. Finally, two dimensional Fourier analysis reveals interesting and useful properties of the ambiguity function in different domains.

The ambiguity of a possibly complex signal $x(t)$ can be defined as as [472, 861, 966, 975, 1620]:

$$\chi(\tau, u) = \int_t g(t)g^*(t - \tau)e^{-j2\pi ut} dt \quad (11.1)$$

where τ and u are the range and Doppler ambiguity relative to the actual range and Doppler of a measured target.

Here are two properties that will soon be useful to us.

1. The origin of the ambiguity function is the signal's energy.

$$\chi(0, 0) = \int_t |g(t)|^2 dt = \|g(t)\|^2. \quad (11.2)$$

This follows immediately from substituting $\tau = 0$ and $u = 0$ in (11.1).

2. The ambiguity function magnitude at the origin is a maximum.

$$|\chi(\tau, u)| \leq \chi(0, 0) = \|g(t)\|^2 \quad (11.3)$$

Proof. Apply Schwarz's inequality¹ to the ambiguity function in (11.1).

$$\begin{aligned} |\chi(\tau, u)|^2 &= \left| \int_t g(t)g^*(t-\tau)e^{-j2\pi ut} dt \right|^2 \\ &\leq \int_t |g(t)|^2 dt \int_t |g^*(t-\tau)e^{-j2\pi ut}|^2 dt \\ &= \|g(t)\|^4. \end{aligned}$$

Using (11.2) gives the desired result in (11.3). □

11.1 The Ambiguity Function as a Matched Filter

The ambiguity function is an instantiation of the matched filter discussed in Section 3.4.1.

11.1.1 ENERGY RELATIONSHIP OF NARROWBAND RF AND BASEBAND SIGNALS

We are given a possibly complex baseband signal, $g(t)$, with bandwidth B . In other words,

$$g(t) \longleftrightarrow G(u) = 0 \text{ for } |u| > B$$

Define the narrowband radio frequency (RF) signal

$$\begin{aligned} s_W(t) &= \Re g(t)e^{j2\pi Wt} \\ &= |g(t)| \cos(2\pi Wt + \angle g(t)) \end{aligned} \quad (11.4)$$

where W is a carrier frequency such that

$$W \gg B \quad (11.5)$$

Under this condition

$$\|s_W(t)\|^2 = \frac{1}{2} \|g(t)\|^2. \quad (11.6)$$

¹ See Section 16.1 on page 1116

The narrowband signal therefore has twice the energy of the baseband signal.

Proof. From (11.4), the squared norm of $s_W(t)$ is

$$\begin{aligned}\|s_W(t)\|^2 &= \int_t |s_W(t)|^2 dt \\ &= \int_t |g(t)|^2 \cos^2(2\pi Wt + \angle g(t)) dt\end{aligned}$$

Using a trig identity

$$\begin{aligned}\|s_W(t)\|^2 &= \frac{1}{2} \int_t |g(t)|^2 [1 + \cos(4\pi Wt + 2\angle g(t))] dt \\ &= \frac{1}{2} \|g(t)\|^2 + \frac{1}{2} \int_t |g(t)|^2 \cos(4\pi Wt + 2\angle g(t)) dt \\ &= \frac{1}{2} \|g(t)\|^2 + \frac{1}{2} \Re \int_t |g(t)|^2 e^{j(4\pi Wt + 2\angle g(t))} dt \\ &= \frac{1}{2} \|g(t)\|^2 + \frac{1}{2} \Re \int_t g^2(t) e^{j4\pi Wt} dt\end{aligned}\quad (11.7)$$

From the modulation theorem of Fourier analysis [1009],

$$g^2(t) \longleftrightarrow \int_t g^2(t) e^{j2\pi ut} dt = G(u) * G(u)$$

we conclude

$$\int_t g^2(t) e^{j2\pi(2W)t} dt = [G(u) * G(u)] \Big|_{u=2W}.\quad (11.8)$$

Since $g(t)$ has bandwidth B , we see that $G(u) * G(u) = 0$ for $|u| > 2B$. From (11.5), since $2W > 2B$, (11.8) is therefore zero and (11.7) becomes, as promised, (11.6). \square

11.1.2 TRANSMITTED AND RECEIVED RADAR SIGNALS

As illustrated in Figure 11.1, a transmitted signal $s_W(t)$ is reflected from a target and is received as

$$\begin{aligned}s_{W+\Delta W}(t - \Delta t) &= \Re g(t - \Delta t) e^{j2\pi(W+\Delta W)(t-\Delta t)} \\ &= |g(t - \Delta t)| \cos(2\pi(W + \Delta W)(t - \Delta t) + \angle g(t - \Delta t))\end{aligned}$$

where the unknown Doppler shift is ΔW and the unknown time delay is Δt . To find Δt and ΔW , we compare this signal to

$$s_{W-\nu}(t - \tau) = |g(t - \tau)| \cos(2\pi(W - \nu)(t - \tau) + \angle g(t - \tau))\quad (11.9)$$

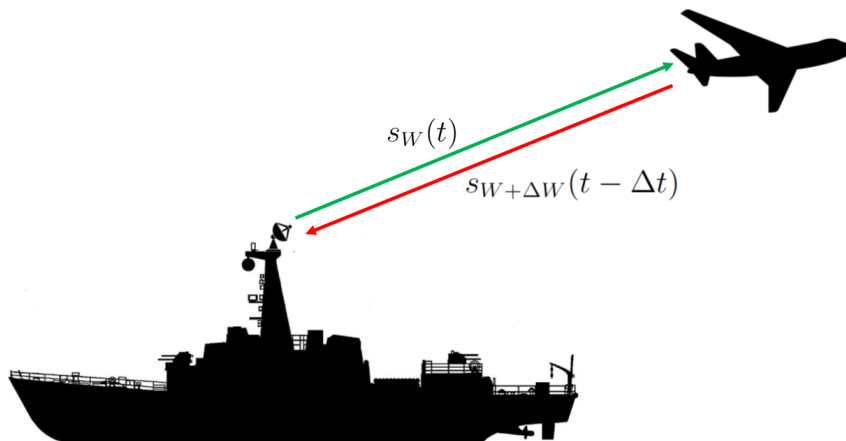


FIGURE 11.1: Radar launches a signal $s_W(t)$. The return signal is $s_{W+\Delta W}(t - \Delta t)$. The range of the target is determined by the time delay Δt and the speed by the Doppler shift ΔW .

for all possible τ and ν using a matched filter. The entries in the matched filter bank discussed in Section 3.4.1² are indexed by n . The equivalent of the matched filter bank in (11.9) is, on the other hand, indexed by continuous variables τ and ν . To identify both the unknown Doppler shift ΔW and time delay Δt with a matched filter, we calculate the mean square difference between the received signal in (11.9) and (11.9) for all τ and ν and see which gives the smallest value. Like the derivation of the matched filter, finding τ and ν to minimize the error

$$\min_{\tau, \nu} \|s_{W-\Delta W}(t - \Delta t) - s_{W-\nu}(t - \tau)\|^2$$

is the same as finding τ and ν to maximize the real component of the inner product

$$\eta(\tau, u) = 2\Re e^{-j2\pi(W+\nu)(\Delta t-\tau)} \chi(\tau - \Delta t, \nu - \Delta W) \quad (11.10)$$

In other words,

$$\begin{aligned} (\Delta t, \Delta W) &= \arg \min_{\tau, \nu} \|s_{W+\Delta W}(t - \Delta t) - s_{W+\nu}(t - \tau)\|^2 \\ &= \arg \max_{\tau, \nu} \eta(\tau, u) \end{aligned} \quad (11.11)$$

² On page 153

where χ_g is the ambiguity function of g as defined in (11.1). The ambiguity function, χ_g , therefore arises naturally in the matched filtering operation when identifying both range and Doppler.

Although not immediately apparent, $\eta(\tau, u)$ in (11.10) a matched filter comparison of the received signal with all possible time delays, τ , and Doppler shifts, u .

Note that (11.11) only establishes the matched filter problem solution in terms of the ambiguity function. We still need to minimize it.

Proof. Let's now prove the identity in (11.11). We wish to find

$$\begin{aligned} & \min_{\tau, \nu} \|s_{W+\Delta W}(t - \Delta t) - s_{W+\nu}(t - \tau)\|^2 \\ &= \min_{\tau, \nu} \left[\|s_{W+\Delta W}(t - \Delta t)\|^2 + \|s_{W+\nu}(t - \tau)\|^2 \right. \\ & \quad \left. - 2\Re \int_t s_{W+\Delta W}(t - \Delta t) s_{W+\nu}^*(t - \tau) dt \right] \end{aligned} \quad (11.12)$$

From (11.6),

$$\|s_{W+\Delta W}(t - \Delta t)\|^2 = \|s_{W+\nu}(t - \tau)\|^2 = \frac{1}{2} \|g(t)\|^2.$$

so that

$$\min_{\tau, \nu} \|s_{W+\Delta W}(t - \Delta t) - s_{W+\nu}(t - \tau)\|^2 = \min_{\tau, \nu} \left[\|g(t)\|^2 - 2\vartheta(\tau, \nu) \right]. \quad (11.13)$$

where the matched filter output is

$$\eta(\tau, \nu) = \Re \int_t s_{W+\Delta W}(t - \Delta t) s_{W+\nu}^*(t - \tau) dt \quad (11.14)$$

We will show that this expression is identical to that in (11.10).

The quantity $\|g(t)\|^2$ in (11.13) is not a function of either τ or ν and therefore has no effect on the minimization. The minimization in (11.13) therefore is equivalent to maximization of $\vartheta(\tau, \nu)$.

This can be expressed using the ambiguity function. Since

$$z + z^* = 2\Re z, \quad (11.15)$$

the narrowband RF signal (11.4) can be written as the conjugate sum

$$s_W(t) = \frac{1}{2} g(t) e^{j2\pi W t} + \frac{1}{2} g^*(t) e^{-j2\pi W t}$$

and

$$\begin{aligned}
 \eta(\tau, \nu) &= \frac{1}{4} \int_t \left[g(t - \Delta t) e^{j2\pi(W + \Delta W)(t - \Delta t)} + g^*(t - \Delta t) e^{-j2\pi(W + \Delta W)(t - \Delta t)} \right] \\
 &\quad \times \left[g^*(t - \tau) e^{-j2\pi(W + \nu)(t - \tau)} + g(t - \tau) e^{j2\pi(W + \nu)(t - \tau)} \right] dt \\
 &= \frac{1}{4} \int_t g(t - \Delta t) g^*(t - \tau) e^{j2\pi(W + \Delta W)(t - \Delta t)} e^{-j2\pi(W + \nu)(t - \tau)} dt \\
 &\quad + \frac{1}{4} \int_t g^*(t - \Delta t) g(t - \tau) e^{-j2\pi(W + \Delta W)(t - \Delta t)} e^{j2\pi(W + \nu)(t - \tau)} dt \\
 &\quad + \frac{1}{4} \int_t g(t - \Delta t) g(t - \tau) e^{j2\pi(W + \Delta W)(t - \Delta t)} e^{j2\pi(W + \nu)(t - \tau)} dt \\
 &\quad + \frac{1}{4} \int_t g^*(t - \Delta t) g^*(t - \tau) e^{-j2\pi(W + \Delta W)(t - \Delta t)} e^{-j2\pi(W + \nu)(t - \tau)} dt
 \end{aligned}$$

In the above four terms, the first two are complex conjugate pairs as are the last two. Using (11.15)

$$\begin{aligned}
 \eta(\tau, \nu) &= \frac{1}{2} \Re e \left[\left(e^{-j2\pi(W + \Delta W)\Delta t} e^{j2\pi(W + \nu)\tau} \int_t g(t - \Delta t) g^*(t - \tau) e^{-j2\pi((W + \nu) - (W + \Delta W))t} dt \right) \right. \\
 &\quad \left. + \left(e^{-j2\pi(W + \Delta W)\Delta t} e^{-j2\pi\nu\tau} \int_t g(t - \Delta t) g(t - \tau) e^{j2\pi((W + \nu) + (W + \Delta W))t} dt \right) \right] \\
 &= \frac{1}{2} \Re e^{-j2\pi(W + \Delta W)\Delta t} \left[\left(e^{j2\pi(W + \nu)\tau} \int_t g(t - \Delta t) g^*(t - \tau) e^{-j2\pi(\nu - \Delta W)t} dt \right) \right. \\
 &\quad \left. + \left(e^{-j2\pi(\nu - \Delta W)\tau} \int_t g(t - \Delta t) g(t - \tau) e^{j2\pi(2W + \nu + \Delta W)t} dt \right) \right] \quad (11.16)
 \end{aligned}$$

The product $g(t - \Delta t)g(t - \tau)$ with τ and Δt fixed has a Fourier transform that is zero for $|u| > 2B$. Thus, for

$$2W + \nu + \Delta W > 2B,$$

the second integral in (11.16) is zero because the Fourier transform of the product, from the Fourier kernel $e^{j2\pi(2W + \nu + \Delta W)t}$, is evaluated at the frequency $2W + \nu + \Delta W$. Thus (11.16) becomes

$$\begin{aligned}
 \eta(\tau, \nu) &= \frac{1}{2} \Re e^{-j2\pi(W + \Delta W)\Delta t} e^{j2\pi(W + \nu)\tau} \int_t g(t - \Delta t) g^*(t - \tau) e^{-j2\pi(\nu - \Delta W)t} dt \\
 &= \frac{1}{2} \Re e^{-j2\pi(W + \Delta W)\Delta t} e^{j2\pi(W + \nu)\tau} \int_t g(t) g^*(t - (\tau - \Delta t)) e^{-j2\pi(\nu - \Delta W)(t + \Delta t)} dt \\
 &= \frac{1}{2} \Re e^{-j2\pi(\nu - \Delta W)\Delta t} e^{j2\pi(W + \nu)\tau} \int_t g(t) g^*(t - (\tau - \Delta t)) e^{-j2\pi(\nu - \Delta W)t} dt \\
 &= \frac{1}{2} \Re e^{-j2\pi(W + \nu)(\Delta t - \tau)} \chi_g(\tau - \Delta t, \nu - \Delta W)
 \end{aligned}$$

The equivalence of the matched filter in (11.14) and the ambiguity function in (11.10) is now established. It follows that

$$(\Delta t, \Delta W) = \arg \max_{\tau, \nu} \Re \left[e^{-j2\pi(W+\nu)(\Delta t-\tau)} \chi_g(\tau - \Delta t, \nu - \Delta W) \right], \quad (11.17)$$

we have proven (11.11). □

11.1.3 AMBIGUITY FUNCTION AND ENVELOPE MAXIMIZATION ARE THE SAME THING.

To find the Doppler shift and range of the target, (11.11) must be solved. Expanding, we wish to maximize the function⁴

$$\begin{aligned} \eta(\tau, u) &= \Re \left[e^{-j2\pi(W+\nu)(\Delta t-\tau)} \chi_g(\tau - \Delta t, \nu - \Delta W) \right] \\ &\quad \times |\chi_g(\tau - \Delta t, \nu - \Delta W)| \\ &\quad \times \cos(2\pi(W + \nu)(\Delta t - \tau) - \angle(\chi_g(\tau - \Delta t, \nu - \Delta W))) \end{aligned} \quad (11.18)$$

This is a signal with envelope $|\chi_g(\tau - \Delta t, \nu - \Delta W)|$ modulated by a high frequency RF sinusoid. As illustrated in (11.2), maximizing the signal $\eta(\tau, u)$ should be almost the same as maximizing the envelope. Interestingly, in the case under examination, the two are the same.

From (11.3), we know the ambiguity function reaches its maximum at the origin, i.e. $|\chi_g(\xi, f)| \leq \chi_g(0, 0) = \|g(t)\|^2$. The envelope $|\chi_g(\tau - \Delta t, \nu - \Delta W)|$ is therefore maximum and equal to $\|g(t)\|^2$ when $\tau = \Delta t$ and $\nu = \Delta W$. This is the obvious desired result.

But maximizing the envelope is not necessarily the same as maximizing the highly oscillatory $\eta(\tau, u)$. For $\tau = \Delta t$ and $\nu = \Delta W$,

$$\eta(\Delta t, \Delta W) = |\chi_g(0, 0)| \cos(\angle(\chi_g(0, 0))) \quad (11.19)$$

From (11.2), $\chi(0, 0) = \|g(t)\|^2$ so that $\angle(\chi_g(0, 0)) = 0$ so that

$$\eta(\Delta t, \Delta W) = |\chi_g(0, 0)| = \|g(t)\|^2$$

Therefore, the maximum of $\eta(\tau, u)$ is the same as the maximum as its envelope.

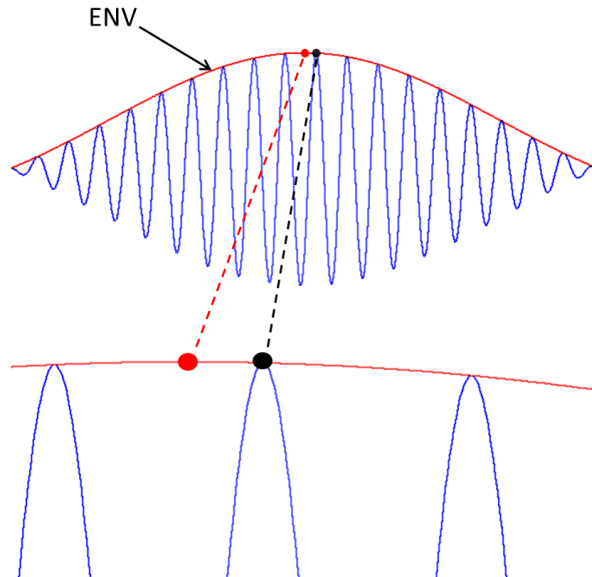


FIGURE 11.2: Illustration that maximizing the highly oscillatory function is approximately the same as maximizing its envelope. In the top figure, the red curve marked ENV corresponds to $|\chi|$ in whereas the oscillation corresponds to the $\Re(e^{j \text{shift}} e^{-j \text{frequency } t} \chi)$. The maximum of the envelope, denoted by the red dot, is close to the maximum of the oscillatory signal. The bottom figure zooms in on these points. The maxima are separated by no more than a period of the oscillation. At radio frequencies, this period is very short and the two maxima are equivalent for all practical purposes.

11.1.4 THE AMBIGUITY FUNCTION AS A CORRELATION REMNANT

Perhaps the most exciting property of the solution in (11.17) is not that the function peaks at the desired optimal solution $(\Delta t, \Delta W)$, but that, no matter where the optimal solution lies on the (τ, ν) plane, the matched filter for the narrowband signal, s_W , specified uniquely by the baseband signal, g , and carrier frequency, W , is totally defined by the ambiguity function χ_g . This is illustrated in Figure 11.3. Note the following properties.

1. $|\chi_g|$ will be centered at the optimal solution in the (τ, ν) plane but does not change shape with respect to the measured Doppler and range, *i.e.* with ΔW and Δt ,
2. $|\chi_g|$ is not a function of the carrier frequency, W , and
3. $|\chi_g|$ is only a function of g .

Thus, the properties of the ambiguity function χ_g spawned from a g are worthy of study. Of particular interest is the case where there are other peaks in $|\chi_g|$ that may have values close to ideal. Such false maxima can occur when the returned signal is accompanied by noise and clutter. When another peak has a value close to that which is optimal, there is *ambiguity* at which point the optimal occurs. For this reason, χ_g and sometimes $|\chi_g|$ are referred to as *ambiguity functions*.

11.2 Ambiguity Function Examples

The ambiguity function obeys many interesting and useful properties. To facilitate discussion, we will adopt the notation of the mapping of a signal to an ambiguity function in (11.1) by

$$x(t) \Rightarrow \chi(\tau, u).$$

In some instances, specific reference to the signal will be made using a subscript, *i.e.*

$$x(t) \Rightarrow \chi_x(\tau, u).$$

or even more explicitly,

$$x(t) \Rightarrow \chi_{x(t)}(\tau, u).$$

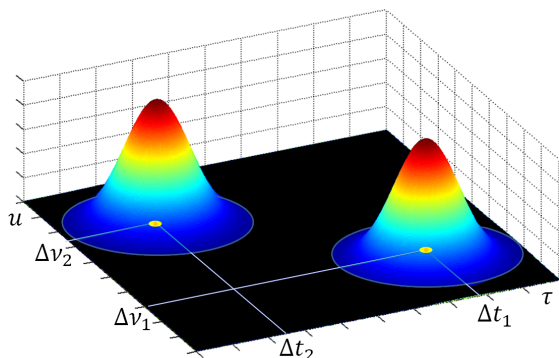


FIGURE 11.3: The correlation for all range values, τ and all Doppler shifts, u , gives a matched filter output that peaks at the target's true range, Δt and Doppler ΔW . Shown here are the results of two cases. Independent of the measured range and Doppler, the function centered around the measured values always has the same shape as shown here. This invariant shape, when shifted to the origin, is the ambiguity function, $\chi(\tau, u)$. The shape of the ambiguity function is determined solely by the signal g [92].

11.2.1 AMBIGUITY FUNCTION IN TERMS OF FOURIER TRANSFORMS

The ambiguity function can be written in terms of a signal's Fourier transform.

$$\chi(\tau, u) = \int_{-\infty}^{\infty} X(f + u)X^*(f)e^{j2\pi f\tau} df \quad (11.20)$$

where $x(t) \longleftrightarrow X(u)$ or, equivalently by setting $\nu = f + u$,

$$\chi(\tau, u) = e^{-j2\pi u\tau} \int_{-\infty}^{\infty} X(\nu)X^*(\nu - u)e^{j2\pi\nu\tau} d\nu \quad (11.21)$$

Proof. The ambiguity function in (11.20) can be written as

$$\chi(\tau, u) = \int_{-\infty}^{\infty} (x(t)e^{-j2\pi ut}) (x(t - \tau))^* dt \quad (11.22)$$

Let f denote the Fourier transform variable for t . From the modulation theorem of Fourier analysis [1009],

$$x(t)e^{-j2\pi ut} \longleftrightarrow X(f + u).$$

Signal	$x(t) \Rightarrow \chi_x(\tau, u)$
Dirac delta	$\delta(t - \lambda) \Rightarrow \delta(\tau) e^{j2\pi\lambda u}$
complex sinusoid	$e^{j2\pi W t} \Rightarrow \delta(u - W)$
rectangular pulse	$\Pi\left(\frac{t}{2T}\right) \Rightarrow e^{-j\pi u \tau} 2T - \tau \operatorname{sinc}((2T - \tau)u) \Pi\left(\frac{\tau}{4T}\right)$
sinc pulse	$\operatorname{sinc}(2Bt) \Rightarrow e^{-j\pi u \tau} \left(\frac{a}{2B}\right)^2 2B - u \times \operatorname{sinc}((2B - u)\tau) \Pi\left(\frac{u}{4B}\right)$
real sinusoid	$\cos(2\pi W t) \Rightarrow \frac{1}{4} [2 \cos(2\pi W \tau) \delta(u) + e^{-j2\pi W \tau} \delta(u - 2W) + e^{j2\pi W \tau} \delta(u + 2W)]$
complex chirp	$e^{j\pi\alpha t^2} \Rightarrow e^{-j\pi\alpha\tau^2} \delta(u - \alpha\tau)$
Gaussian	$e^{-\pi(\varphi t)^2} \Rightarrow \frac{1}{\sqrt{2} \varphi } e^{-\frac{\pi(\varphi\tau)^2}{2}} e^{-\frac{\pi}{2}\left(\frac{u}{\varphi}\right)^2} e^{-j\pi u \tau}$

TABLE 11.1: A table of some signals and their corresponding ambiguity functions derived in Section 11.2.2. λ , α and φ are real (*i.e.* $\in \mathbb{R}$), whereas T , W and B are positive.

and from the shift theorem [1009],

$$x(t - \tau) \longleftrightarrow X(f) e^{-j2\pi f \tau}.$$

Applying these relationships to (11.22) and applying the power theorem [1009] gives the expression in (11.20). \square

11.2.2 THE AMBIGUITY FUNCTIONS OF SOME SIGNALS

A short table of ambiguity functions is in Table 11.1. Most can be derived using the properties and theorems of the Fourier transform [1009].

11.2.3 DIRAC DELTA

When

$$x(t) = \delta(t - \xi),$$

application of (11.1) using the sifting property of the Dirac delta gives

$$\begin{aligned} \delta(t - \xi) \Rightarrow \chi(\tau, u) &= \int_{-\infty}^{\infty} \delta(t - \xi) \delta((t - \xi) - \tau) e^{j2\pi t u} dt \\ &= \delta(\tau) e^{j2\pi \xi u} \end{aligned}$$

which is a Dirac delta sheet along the u axis.

11.2.4 COMPLEX SINUSOID

Let

$$x(t) = e^{j2\pi Wt}.$$

Then (11.1) gives

$$\begin{aligned} e^{j2\pi Wt} \Rightarrow \chi(\tau, u) &= \int_{-\infty}^{\infty} e^{j2\pi Wt} e^{-j2\pi W(t-\tau)} e^{-j2\pi ut} dt \\ &= \int_{-\infty}^{\infty} e^{-j2\pi(u-W)t} dt \\ &= \delta(u - W) \end{aligned}$$

which is a Dirac delta sheet for $u = W$ independent of τ .

11.2.5 REAL SINUSOID

To evaluate the ambiguity function for the real sinusoid we first take the Fourier transform

$$x(t) = \cos(2\pi Wt) \longleftrightarrow X(f) = \frac{1}{2} [\delta(f - W) + \delta(f + W)].$$

Substituting into (11.20) gives

$$\begin{aligned} \chi(\tau, u) &= \frac{1}{4} \int_{-\infty}^{\infty} [\delta(f + u - W) + \delta(f + u + W)] \\ &\quad [\delta(f - W) + \delta(f + W)] e^{j2\pi f\tau} df \\ &= \frac{1}{4} [2 \cos(2\pi W\tau) \delta(u) + e^{-j2\pi W\tau} \delta(u - 2W) \\ &\quad + e^{j2\pi W\tau} \delta(u + 2W)] \end{aligned}$$

which is the result in Table 11.1.

11.2.6 GAUSSIAN

To prove the entry for the Gaussian $x(t) = e^{-\pi(\varphi t)^2}$ in Table 11.1, we begin by substituting into the ambiguity function expression in (11.1).

$$\begin{aligned} \chi(\tau, u) &= \int_{-\infty}^{\infty} e^{-\pi(\varphi t)^2} e^{-\pi(\varphi(t-\tau))^2} e^{-j2\pi ut} dt \\ &= e^{-\pi(\varphi\tau)^2} \int_{-\infty}^{\infty} e^{-2\pi\varphi^2(t^2-t\tau)} e^{-j2\pi ut} dt \end{aligned} \tag{11.23}$$

Completing the square

$$t^2 - t\tau + \left(\frac{\tau}{2}\right)^2 = \left(t - \frac{\tau}{2}\right)^2$$

gives

$$\begin{aligned}\chi(\tau, u) &= e^{-\pi(\varphi\tau)^2} \int_{-\infty}^{\infty} e^{-2\pi\varphi^2\left(t-\frac{\tau}{2}\right)^2 - \frac{\tau^2}{4}} e^{-j2\pi ut} dt \\ &= e^{-\frac{\pi}{2}(\varphi\tau)^2} \int_{-\infty}^{\infty} e^{-2\pi\varphi^2\left(t-\frac{\tau}{2}\right)^2} e^{-j2\pi ut} dt\end{aligned}\quad (11.24)$$

Recall that the Fourier transform of a Gaussian is a Gaussian [1009]: $e^{-\pi t^2} \leftrightarrow e^{-\pi u^2}$. Thus, applying the scaling theorem [1009]

$$\begin{aligned}e^{-2\pi(\varphi t)^2} &\longleftrightarrow \int_{-\infty}^{\infty} e^{-2\pi\varphi^2 t^2} e^{-j2\pi ut} dt \\ &= \frac{1}{\sqrt{2}\varphi} e^{-\frac{\pi}{2}\left(\frac{u}{\varphi}\right)^2}.\end{aligned}$$

and then the shift theorem [1009] gives

$$e^{-2\pi\varphi^2\left(t-\frac{\tau}{2}\right)^2} \longleftrightarrow \frac{1}{\sqrt{2}\varphi} e^{-\frac{\pi}{2}\left(\frac{u}{\varphi}\right)^2} e^{-j\pi\tau u}.$$

Applying to (11.24) gives the entry in Table 11.1.

$$\chi(\tau, u) = \frac{1}{\sqrt{2}\varphi} e^{-\frac{\pi(\varphi\tau)^2}{2}} e^{-\frac{\pi u^2}{2\varphi}} e^{-j\pi u\tau}$$

The contours for $|\chi(\tau, u)|$ are concentric ellipses corresponding to the family of curves

$$(\varphi\tau)^2 + \left(\frac{u}{\varphi}\right)^2 = \text{constant}.\quad (11.25)$$

11.2.7 RECTANGULAR PULSE

For the rectangular pulse, $x(t) = \Pi\left(\frac{t}{2T}\right)$, the ambiguity function is

$$\begin{aligned}\chi(\tau, u) &= \int_{-\infty}^{\infty} \Pi\left(\frac{t}{2T}\right) \Pi\left(\frac{t-\tau}{2T}\right) e^{-j2\pi ut} dt \\ &= \int_{-T}^T \Pi\left(\frac{t-\tau}{2T}\right) e^{-j2\pi ut} dt\end{aligned}$$

For $0 \leq \tau \leq 2T$,

$$\begin{aligned}\chi(\tau, u) &= \int_{-T+\tau}^T e^{-j2\pi ut} dt \\ &= \int_{-\infty}^{\infty} \Pi\left(\frac{t - \frac{\tau}{2}}{2T - \tau}\right) e^{-j2\pi ut} dt \\ &= |2T - \tau| \operatorname{sinc}((2T - \tau)u) e^{-j\pi u\tau}; 0 \leq \tau \leq 2T\end{aligned}\quad (11.26)$$

Similarly, for $-2T \leq \tau \leq 0$,

$$\begin{aligned}\chi(\tau, u) &= \int_{-T}^{\tau+T} e^{-j2\pi ut} dt \\ &= |2T + \tau| \operatorname{sinc}((2T + \tau)u) e^{-j\pi u\tau}; -2T \leq \tau \leq 0\end{aligned}\quad (11.27)$$

and we get the corresponding entry in the result in Table 11.1. A heat map plot of the magnitude of the ambiguity function in (11.27) is shown in Figure 11.4. The corresponding zero locus plot (where (11.27) is equal to zero) is shown in Figure 11.5.

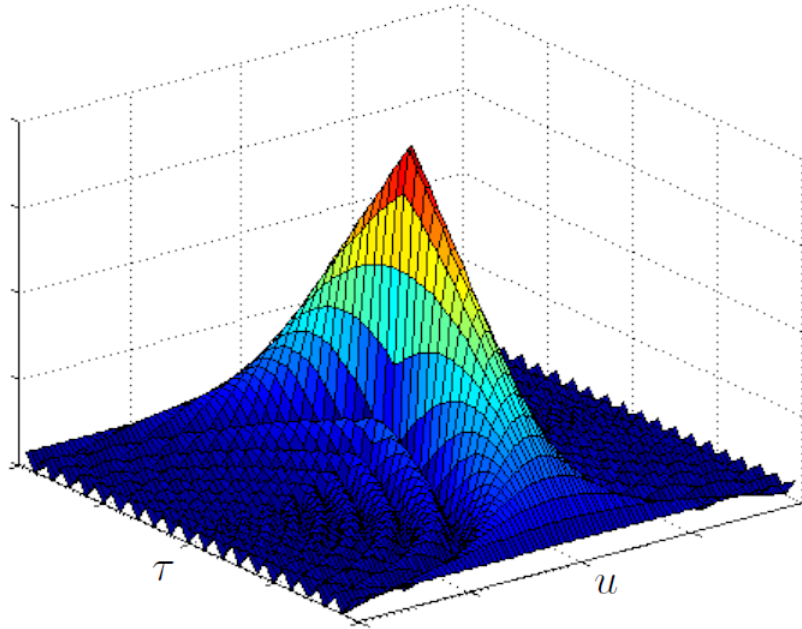


FIGURE 11.4: The magnitude of the ambiguity function in (11.27) of a rectangular pulse [1635].

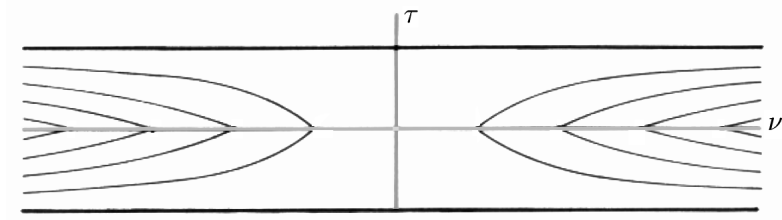


FIGURE 11.5: The zero locus plot for the ambiguity function of a single rectangular pulse [966].

11.3 Ambiguity Function Properties

Some properties of the ambiguity function are summarized in Table 11.2. Here are derivations of some of the less obvious entries.

11.3.1 TEMPORAL CORRELATION

Along the τ axis, the ambiguity function is the autocorrelation of $x(t)$.

$$\begin{aligned}\chi(\tau, 0) &= x(\tau) \star x(\tau) \\ &= \int_{-\infty}^{\infty} x(t)x^*(t - \tau)dt\end{aligned}\quad (11.28)$$

This follows from setting $u = 0$ in the ambiguity function in (11.1).

11.3.1.1 Spectral Correlation.

Likewise, along the u axis, the ambiguity function is the autocorrelation of the spectrum of $x(t)$.

$$\begin{aligned}\chi(0, u) &= X(u) \star X(u) \\ &= \int_{-\infty}^{\infty} X(\nu)X^*(\nu - u)d\nu\end{aligned}\quad (11.29)$$

This follows from setting $\tau = 0$ in the ambiguity function expression in (11.21).

Property	Ambiguity Function Properties
Definition	$x(t) \Rightarrow \chi_x(\tau, u)$
Quadratic Homog.	$ax(t) \Rightarrow a ^2 \chi_x(\tau, u)$
Conjugate	$x^*(t) \Rightarrow \chi_x^*(\tau, -u)$
Transpose	$x(-t) \Rightarrow \chi_x(\tau, -u)$
Conjugate Transpose	$x^*(-t) \Rightarrow \chi_x^*(\tau, u)$
Shift	$x(t - T) \Rightarrow e^{-j2\pi u T} \chi_x(\tau, u)$
Scale	$x\left(\frac{t}{S}\right) \Rightarrow S \chi_x\left(\frac{\tau}{S}, Su\right)$
Temporal Corr.	$\chi(\tau, 0) = x(\tau) \star x(\tau)$
Spectral Corr.	$\chi(0, u) = X(u) \star X(u)$
AF Area	$\int_{\tau} \int_u \chi_x(\tau, u) d\tau du = x(0)X^*(0)$
AF Energy	$\int_{\tau} \int_u \chi_x(\tau, u) ^2 d\tau du = \chi_x(0, 0) ^2$
Symmetry (General)	$\chi^*(-\tau, u) = \chi(\tau, -u)e^{-j2\pi u \tau}$
Symmetry (Real $x(t)$)	$\chi(\tau, u) = \chi^*(\tau, -u)$
Preservation Frequency	$x(t)e^{j2\pi W t} \Rightarrow \chi_x(\tau, u)e^{j2\pi W \tau}$

TABLE 11.2: Properties of the ambiguity function. Homog = Homogeneity, Corr = Correlation, AF = Ambiguity Function. “ \star ” means convolution with respect to η . (Continued in Table 11.3.)

Property	Ambiguity Function Properties
Duality	if $x(t) \longleftrightarrow X(u)$, then $\chi_{X(t)}(\tau, u) = e^{j2\pi u\tau} \chi_{x(t)}(-u, \tau)$.
Chirped Signals	$w(t) = x(t)e^{j\pi\alpha t^2} \Rightarrow e^{-j\pi\alpha\tau^2} \chi(\tau, u - \alpha\tau)$
Chirped Spectral	$W(u) \star W(u) = X(u) \star X(u)$
Siebert's theorem	$\int_{\tau} \int_u \chi(\tau, u) ^2 e^{-j2\pi(\tau f - ut)} d\tau du = \chi(f, t) ^2$
Moyal's Identity	$ \chi_x(0, 0) ^2 = \int_{\tau} \int_u \chi_x(\tau, u) ^2 du$
Maxima	$\chi_x(0, 0) \geq \ \chi_{x \cdot k}(\tau, u)\ $
Product	$\chi_{x \cdot k}(\tau, u) = \chi_g(\tau, u) \underset{u}{*} \chi_k(\tau, u)$
Convolution	$\chi_{x \star h}(\tau, u) = \chi_x(\tau, u) \underset{\tau}{*} \chi_h(\tau, u)$

TABLE 11.3: Properties of the ambiguity function. (Continued from Table 11.3.) Homog = Homogeneity, Corr = Correlation, AF = Ambiguity Function. “ $\underset{\eta}{*}$ ” means convolution with respect to η .

11.3.2 AMBIGUITY FUNCTION ORIGIN

The origin of the ambiguity function is the signal energy.

$$\chi(0,0) = \|x(t)\|^2 = \int_{-\infty}^{\infty} |x(t)|^2 dt \quad (11.30)$$

$$= \|X(u)\|^2 = \int_{-\infty}^{\infty} |X(u)|^2 du. \quad (11.31)$$

Equation (11.30) follows from (11.28) and (11.31) from (11.29) for $u = 0$.³

11.3.3 AMBIGUITY FUNCTION AREA

$$\int_{\tau} \int_u \chi(\tau, u) d\tau du = x(0)X^*(0) \quad (11.32)$$

Proof. Using the ambiguity function definition in (11.1),

$$\begin{aligned} & \int_{\tau} \int_u \chi(\tau, u) d\tau du \\ &= \int_{\tau} \int_u \left[\int_t x(t)x^*(t-\tau)e^{-j2\pi ut} dt \right] d\tau du \\ &= \int_{\tau} \int_t x(t)x^*(t-\tau) \left[\int_u e^{-j2\pi ut} du \right] dt d\tau \\ &= \int_{\tau} \left[\int_t x(t)x^*(t-\tau) \delta(t) dt \right] d\tau \\ &= \int_{\tau} x(0)x^*(-\tau) d\tau \\ &= x(0)X^*(0) \end{aligned}$$

□

11.3.4 AMBIGUITY FUNCTION SYMMETRY

11.3.4.1 General.

For an arbitrary complex signal, the ambiguity function has the following symmetry.

$$\chi^*(-\tau, u) = \chi(\tau, -u)e^{-j2\pi u\tau} \quad (11.33)$$

³ Equivalently, (11.31) follows from (11.30) and Parseval's theorem.

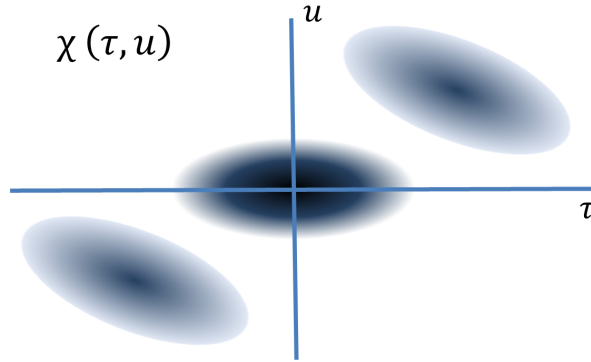


FIGURE 11.6: Illustration of the symmetry of the ambiguity function of an arbitrary signal as described in (11.33) and (11.34).

from which it follows that

$$|\chi^*(-\tau, u)| = |\chi(\tau, -u)|. \quad (11.34)$$

This symmetry is illustrated in Figure 11.6.

Proof. From the definition of the ambiguity function in (11.1),

$$\chi^*(-\tau, u) = \int_{-\infty}^{\infty} x^*(\xi)x(\xi + \tau)e^{j2\pi u\xi} d\xi.$$

Setting $t = \xi + \tau$ gives

$$\begin{aligned} \chi^*(-\tau, u) &= \int_{-\infty}^{\infty} x^*(t - \tau)x(t)e^{j2\pi u(t - \tau)} dt \\ &= e^{-j2\pi u\tau} \int_{-\infty}^{\infty} x(t)x^*(t - \tau)e^{j2\pi ut} dt \end{aligned}$$

which gives the desired answer in (11.33). \square

11.3.4.2 For Real Signals

If $x(t)$ is real, then

$$\chi(\tau, u) = \chi^*(\tau, -u). \quad (11.35)$$

This is the same conjugate symmetric relationship characteristic of the Fourier transform of real signals and is illustrated in Figure 11.7. Combined

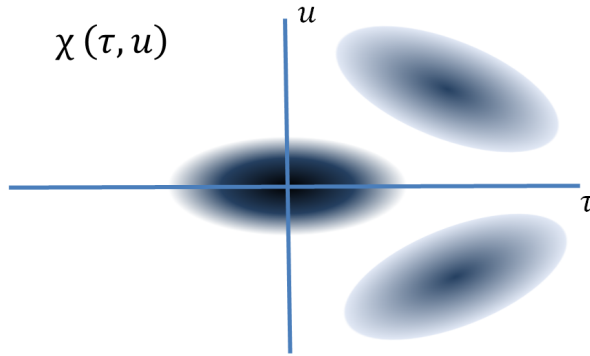


FIGURE 11.7: Illustration of the symmetry of the ambiguity function of real signals as described in (11.35).

with the general symmetry illustrated in Figure 11.6, real signals therefore have the four fold symmetry illustrated in Figure 11.8.

$$|\chi(\tau, u)| = |\chi(\tau, -u)| = |\chi(-\tau, -u)| = |\chi(-\tau, u)| \quad (11.36)$$

Proof. When $x(t)$ is real, the ambiguity function in (11.1) becomes

$$\chi(\tau, u) = \int_{-\infty}^{\infty} x(t)x(t-\tau)e^{-j2\pi ut} dt.$$

Thus

$$\chi^*(\tau, u) = \int_{-\infty}^{\infty} x(t)x(t-\tau)e^{j2\pi ut} dt$$

from which (11.35) follows. \square

11.3.5 COMPLEX HETERODYNED SIGNALS

If

$$y(t) = x(t)e^{j2\pi Wt},$$

then the ambiguity functions of the two signals are related by

$$\chi_y(\tau, u) = \chi_x(\tau, u - W).$$

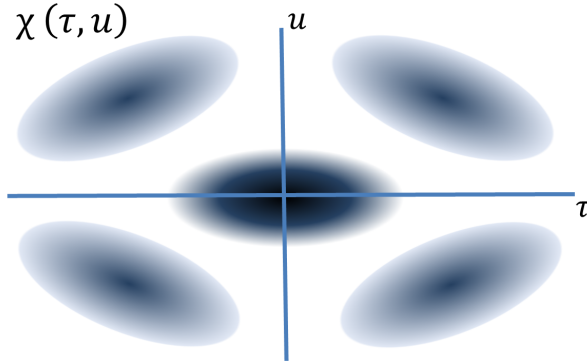


FIGURE 11.8: Illustration of the four fold symmetry of the ambiguity function of real signals summarized in (11.36).

Proof.

$$\begin{aligned}
 \chi_y(\tau, u) &= \int_t y(t)y^*(t-\tau)e^{-j2\pi ut} dt \\
 &= \int_t x(t)x^*(t-\tau)e^{-j2\pi(u-W)t} dt \\
 &= \chi_x(\tau, u-W)
 \end{aligned}$$

□

11.3.6 FREQUENCY PRESERVATION

The linear time invariant (LTI) system [965, 969, 1009] has the property of preserving frequency in the sense that a complex sinusoid input of frequency W outputs a complex sinusoid with the same frequency with a different amplitude and phase. Specifically, if an LTI system has impulse response $h(t)$ and $h(t) \leftrightarrow H(u)$ then the system's response to an input of $e^{j2\pi Wt}$ is

$$h(t) * e^{j2\pi Wt} = H(W)e^{j2\pi Wt}$$

The ambiguity function has a similar property in that, if $x(t) \Rightarrow \chi_x(\tau, u)$, then

$$x(t)e^{j2\pi Wt} \Rightarrow \chi_x(\tau, u)e^{j2\pi W\tau}. \quad (11.37)$$

Proof. By definition

$$\begin{aligned} x(t)e^{j2\pi Wt} &\Rightarrow \int_t (x(t)e^{j2\pi Wt}) \\ &\quad \times \left(x^*(t-\tau)e^{-j2\pi W(t-\tau)} \right) e^{-j2\pi ut} dt \\ &= e^{j2\pi W\tau} \int_t x(t)x^*(t-\tau)e^{-j2\pi ut} dt \end{aligned}$$

which gives (11.37). \square

11.3.7 CHIRPED SIGNALS

Chirping a signal is equivalent to a time dependent frequency shift in the ambiguity plane. Specifically,

$$x(t)e^{j\pi\alpha t^2} \Rightarrow e^{-j\pi\alpha\tau^2} \chi(\tau, u - \alpha\tau) \quad (11.38)$$

Proof.

$$\begin{aligned} x(t)e^{j\pi\alpha t^2} &\Rightarrow \int_{-\infty}^{\infty} [x(t)e^{j\pi\alpha t^2}] \\ &\quad h2 \times \left[x^*(t-\tau)e^{-j\pi\alpha(t-\tau)^2} \right] e^{-j2\pi ut} dt \\ &= e^{-j\pi\alpha\tau^2} \int_{-\infty}^{\infty} x(t)x^*(t-\tau)e^{-j2\pi t(u-\alpha\tau)} dt \\ &= e^{-j\pi\alpha\tau^2} \chi(\tau, u - \alpha\tau) \end{aligned} \quad (11.39)$$

\square

A geometric visualization of the chirped signal theorem is in Figure 11.9 where, on the left, we see⁴

$$\vartheta(\tau, u) = \Pi\left(\frac{\tau}{2T}\right) \Pi\left(\frac{u}{2B}\right) \quad (11.40)$$

Then

$$\vartheta(\tau, u - \alpha\tau) = \Pi\left(\frac{\tau}{2T}\right) \Pi\left(\frac{u - \alpha\tau}{2B}\right) \quad (11.41)$$

is illustrated on the right hand side. The function $\Pi\left(\frac{u - \alpha\tau}{2B}\right)$ is $\Pi\left(\frac{u}{2B}\right)$ centered on the line $u = \alpha\tau$.

⁴ The function in (11.40) and pictured in Figure 11.9 cannot be an ambiguity function and is used only for purposes of illustrating the functional relationship in the chirped signal theorem in (11.38).

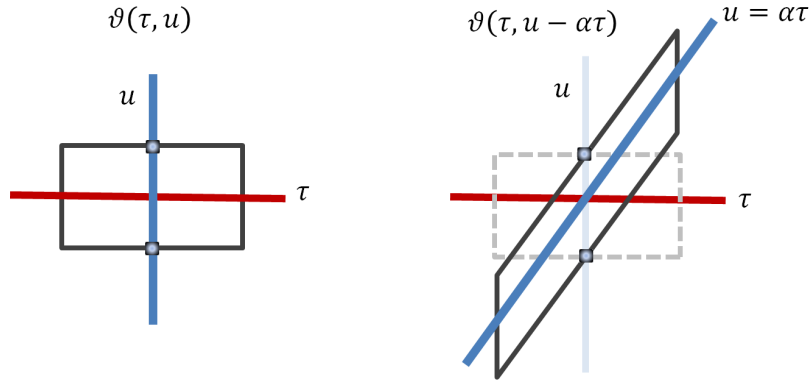


FIGURE 11.9: Illustration of the effect on an ambiguity function by chirping. (See (11.39).) The rectangle in on the left from (11.40) has a width of $2T$ and a height of $2B$. The time shift in (11.41) is shown on the right.

11.3.7.1 The Ambiguity Function of an Infinite Chirp

The ambiguity function for $x(t) = 1$, from (11.1), is

$$\chi(\tau, u) \Rightarrow \int_t e^{-j2\pi ut} dt = \delta(u)$$

From (11.39), it follows that the ambiguity of an infinity duration chirp is

$$e^{j\pi\alpha t^2} \Rightarrow e^{-j\pi\alpha\tau^2} \delta(u - \alpha\tau)$$

11.3.7.1.1 The Ambiguity Function of a Finite Chirp

The ambiguity function for a chirp on the interval $-T \leq t \leq T$ follows from the ambiguity function of the rectangle in Table 11.1 and the chirp theorem in (11.39).

$$\begin{aligned} e^{j\pi\alpha t^2} \Pi\left(\frac{t}{2T}\right) &\Rightarrow e^{-j\pi\alpha\tau} |2T - |\tau|| \\ &\times \text{sinc}((2T - |\tau|)(u - \alpha\tau)) \Pi\left(\frac{\tau}{4T}\right) \end{aligned}$$

11.3.7.2 Chirped Spectral Correlation

The spectral correlation of a chirped signal is the same as the spectral correlation of the unchirped signal. If the chirped signal be

$$w(t) = x(t)e^{j\pi\alpha t^2}.$$

then

$$W(u) \star W(u) = X(u) \star X(u). \quad (11.42)$$

Proof. Using the chirp ambiguity function relationship in (11.38)

$$\chi_w(0, u) = \chi_x(0, u)$$

Using the spectral correlation in (11.29) immediately gives (11.42). \square

11.3.8 DUALITY

Fourier transform duality [1009] says that if

$$x(t) \longleftrightarrow X(u),$$

then

$$X(t) \longleftrightarrow x(-u).$$

We can use this property to find the ambiguity function of $X(t)$ if we know the ambiguity function of $x(t)$.

The ambiguity function for $X(t)$ is

$$\chi_{X(t)}(\tau, u) = \int_{-\infty}^{\infty} X(t)X^*(t - \tau)e^{-j2\pi tu} dt \quad (11.43)$$

and is related to $\chi_{x(t)}$ by

$$\chi_{X(t)}(\tau, u) = e^{-j2\pi u\tau} \chi_{x(t)}(-u, \tau). \quad (11.44)$$

Proof. Reverse τ and u in (11.43).

$$\chi_{X(t)}(u, \tau) = \int_{-\infty}^{\infty} X(\xi)X^*(\xi - u)e^{-j2\pi\xi\tau} d\xi. \quad (11.45)$$

Using (11.45) we can write (11.21) as

$$\begin{aligned} \chi_{x(t)}(\tau, u) &= e^{-j2\pi u\tau} \int_{-\infty}^{\infty} X(\xi)X^*(\xi - u)e^{j2\pi\xi\tau} d\xi \\ &= e^{-j2\pi u\tau} \chi_{X(t)}(u, -\tau) \end{aligned} \quad (11.46)$$

or

$$\chi_{X(t)}(u, -\tau) = e^{j2\pi u\tau} \chi_{x(t)}(\tau, u).$$

Replacing $\tau \rightarrow -\tau$ gives

$$\chi_{X(t)}(u, \tau) = e^{-j2\pi u\tau} \chi_{x(t)}(-\tau, u).$$

Switching τ and u results in

$$\chi_{X(t)}(\tau, u) = e^{-j2\pi u\tau} \chi_{x(t)}(-u, \tau)$$

which is (11.44). \square

11.3.8.1 Example: Duality for a Rectangular Pulse is a Sinc Pulse

For $x(t) = \Pi\left(\frac{t}{2\Upsilon}\right)$ in Table 11.1⁵

$$\chi_{x(t)}(\tau, u) = e^{-j\pi u\tau} |2\Upsilon - |\tau|| \operatorname{sinc}((2\Upsilon - |\tau|)u) \Pi\left(\frac{\tau}{4\Upsilon}\right).$$

The duality zero can be applied to this result to generate the ambiguity function for a sinc.

Reversing u and τ ,

$$\chi_{x(t)}(u, \tau) = e^{-j\pi u\tau} |2\Upsilon - |u|| \operatorname{sinc}((2\Upsilon - |u|)\tau) \Pi\left(\frac{u}{4\Upsilon}\right).$$

and, setting $u \rightarrow -u$,

$$\chi_{x(t)}(-u, \tau) = e^{j\pi u\tau} |2\Upsilon - |u|| \operatorname{sinc}((2\Upsilon - |u|)\tau) \Pi\left(\frac{u}{4\Upsilon}\right). \quad (11.47)$$

Using symmetry

$$\chi_{X(t)}(\tau, u) = e^{-j\pi u\tau} |2\Upsilon - |u|| \operatorname{sinc}((2\Upsilon - |u|)\tau) \Pi\left(\frac{u}{4\Upsilon}\right). \quad (11.48)$$

If we multiply (11.47) by $e^{-j2\pi u\tau}$, we obtain (11.48) thereby verifying the duality theorem in (11.44) and the corresponding entry in Table 11.1 for the sinc function.

11.3.9 PRODUCT

$$\chi_{g \cdot k}(\tau, u) = \chi_g(\tau, u) \underset{u}{*} \chi_k(\tau, u). \quad (11.49)$$

In other words, if

$$x(t) = g(t)k(t),$$

then

$$\chi_x(\tau, u) = \chi_g(\tau, u) \underset{u}{*} \chi_k(\tau, u).$$

⁵ We will use Υ for both T and B to avoid comparative confusion.

Proof.

$$\begin{aligned}\chi_{g \cdot k}(\tau, u) &= \int_t g(t)k(t)g^*(t-\tau)k^*(t-\tau)e^{-j2\pi ut} dt \\ &= \int_t p(t)q^*(t) dt\end{aligned}\quad (11.50)$$

where

$$p(t) = g(t)g^*(t-\tau)$$

and

$$q(t) = k^*(t)k(t-\tau)e^{j2\pi ut}.$$

Applying the power theorem [1009] to (11.50).

$$\chi_{g \cdot k}(\tau, u) = \int_f P(f)Q^*(f)df. \quad (11.51)$$

Since

$$\begin{aligned}P(f) &= \int_t g(t)g^*(t-\tau)e^{-j2\pi ft} dt \\ &= \chi_g(\tau, f)\end{aligned}\quad (11.52)$$

and

$$\begin{aligned}Q(f) &= \int_t k^*(t)k(t-\tau)e^{-j2\pi(f-u)t} dt \\ &= \left[\int_t k(t)k^*(t-\tau)e^{-j2\pi(u-f)t} dt \right]^* dt \\ &= \chi_k^*(\tau, u-f).\end{aligned}\quad (11.53)$$

Substituting (11.52) and (11.53) into (11.51) gives

$$\chi_{g \cdot k}(\tau, u) = \int_f \chi_g(\tau, f)\chi_k(\tau, u-f)df$$

which can be written as (11.49). \square

11.3.10 CONVOLUTION

Let $x(t)$ be passed through a filter with impulse response $h(t)$. The filter output is

$$z(t) = x(t) * h(t). \quad (11.54)$$

Then

$$\chi_z(\tau, u) = \chi_x(\tau, u) *_{\tau} \chi_h(\tau, u). \quad (11.55)$$

or

$$\chi_{x*h}(\tau, u) = \chi_x(\tau, u) *_{\tau} \chi_h(\tau, u). \quad (11.56)$$

Proof. The ambiguity function for $z(t)$ in (11.54) is

$$\begin{aligned} \chi_z(\tau, u) &= \int_t z(t)z^*(t-\tau)e^{-j2\pi ut} dt \\ &= \int_t \left\{ \left[\int_{\alpha} x(\alpha)h(t-\alpha)d\alpha \right] \right. \\ &\quad \left. \left[\int_{\beta} x^*(\beta)h^*(t-\beta-\tau)d\beta \right] e^{-j2\pi ut} \right\} dt \\ &= \int_{\alpha} \int_{\beta} h(\alpha)h^*(\beta) \left[\int_t x(t-\alpha)x^*(t-\tau-\beta) \right. \\ &\quad \left. \times e^{-j2\pi ut} dt \right] d\alpha d\beta \end{aligned}$$

Set $\xi = t - \alpha$ so that $t = \xi + \alpha$. Then

$$\begin{aligned} \chi_z(\tau, u) &= \int_{\alpha} \int_{\beta} h(\alpha)h^*(\beta) \left[\int_{\xi} x(\xi)x^*(\xi+\alpha-\tau-\beta) \right. \\ &\quad \left. \times e^{-j2\pi u(\xi+\alpha)} d\xi \right] d\alpha d\beta \\ &= \int_{\alpha} \int_{\beta} h(\alpha)h^*(\beta) \\ &\quad \times [\chi_x(\tau - (\alpha - \beta), u)e^{-j2\pi u\alpha}] d\alpha d\beta \end{aligned}$$

Set $\gamma = \alpha - \beta$ so that $\beta = \alpha - \gamma$.

$$\begin{aligned} \chi_z(\tau, u) &= \int_{\alpha} \int_{\gamma} h(\alpha)h^*(\alpha-\gamma)\chi_x(\tau-\gamma, u) \\ &\quad \times e^{-j2\pi u\alpha} d\alpha d\gamma \\ &= \int_{\gamma} \left[\int_{\alpha} h(\alpha)h^*(\alpha-\gamma)e^{-j2\pi u\alpha} d\alpha \right] \\ &\quad \times \chi_x(\tau-\gamma, u) d\gamma \\ &= \int_{\gamma} \chi_h(\gamma, u)\chi_x(\tau-\gamma, u) d\gamma \\ &= \chi_h(\tau, u) *_{\tau} \chi_x(\tau, u) \end{aligned} \quad (11.57)$$

which is the desired result in (11.55). □

11.3.11 SIEBERT'S THEOREM

Siebert's theorem [1387] shows that the two dimensional Fourier transform of the squared magnitude of the ambiguity function is the same function rotated 90° . Specifically

$$\int_{\tau} \int_u |\chi(\tau, u)|^2 e^{-j2\pi(\tau f - ut)} d\tau du = |\chi(f, t)|^2 \quad (11.58)$$

Proof. From Figure 11.11 and (11.69), we can discern the 2D Fourier transform of the ambiguity function.

$$\begin{aligned} \int_{\tau} \int_u \chi(\tau, u) e^{-j2\pi(\tau f - ut)} d\tau du &= \Psi(f, t) \\ &= x(t)X^*(f)e^{-j2\pi ft} \end{aligned}$$

Therefore the integral in (11.58) is a two dimensional autocorrelation

$$\begin{aligned} &\int_{\tau} \int_u |\chi_x(\tau, u)|^2 e^{-j2\pi(\tau f - ut)} d\tau du \\ &= \Psi(f, t) \star \Psi(f, t) \\ &= \int_{\tau} \int_u [x(\tau)X^*(u)e^{-j2\pi u\tau}] \\ &\quad \times [x(\tau - t)X^*(u - f)e^{-j2\pi(u-f)(\tau-t)}]^* dud\tau \\ &= \int_{\tau} \int_u [x(\tau)X^*(u)e^{-j2\pi u\tau}] \\ &\quad \times [x^*(\tau - t)X(u - f)e^{j2\pi(u-f)(\tau-t)}] dud\tau \\ &= \int_u \left\{ \left[\int_{\tau} x(\tau)x^*(\tau - t)e^{-j2\pi u\tau} e^{j2\pi(u-f)\tau} d\tau \right] \right. \\ &\quad \left. \times X^*(u)X(u - f)e^{-j2\pi(u-f)t} \right\} du \\ &= \int_{\tau} x(\tau)x^*(\tau - t)e^{-j2\pi f\tau} d\tau \\ &\quad \times \int_u X^*(u)X(u - f)e^{-j2\pi(u-f)t} du \\ &= \chi_x(f, t) \left[e^{-j2\pi f} \int_u X(u)X^*(u - f)e^{j2\pi u} du \right]^* \end{aligned}$$

Using the ambiguity expression in (11.21) gives

$$\int_{\tau} \int_u |\chi_x(\tau, u)|^2 e^{-j2\pi(\tau f - ut)} d\tau du = \chi_x(f, t)\chi_x^*(f, t) \quad (11.59)$$

which is Siebert's Theorem in (11.58). \square

11.3.12 MOYAL'S IDENTITY

The area of the magnitude squared of the ambiguity function is equal to the magnitude squared of the origin [467].

$$|\chi_x(0,0)|^2 = \int_{\tau} \int_u |\chi_x(\tau,u)|^2 du$$

This follows immediately from Siebert's theorem in (11.59) for $f = t = 0$.

$$\int_{\tau} \int_u |\chi(\tau,u)|^2 d\tau du$$

11.4 Ambiguity Functions of Narrowband Signals

The ambiguity function of a baseband signal differs from the ambiguity of the signal modulated by an RF signal. Consider again the RF signal in (11.4)

$$s_W(t) = \Re [g(t)e^{j2\pi Wt}] \quad (11.60)$$

where

$$g(t) = |g(t)|e^{j\angle g(t)} \quad (11.61)$$

$$= i(t) + jq(t). \quad (11.62)$$

$g(t)$ is a complex baseband signal with bandwidth B . Then $s_W(t)$ is a narrowband signal with carrier frequency $W > B$. The real part of $g(t)$ is $i(t)$ and is referred to as the *in phase* component while the imaginary part, $q(t)$, is the *quadrature* signal.

11.4.1 GENERATING THE NARROWBAND SIGNAL

Substituting (11.62) in (11.60) gives

$$\begin{aligned} s_W(t) &= \Re (i(t) + jq(t)) (\cos(2\pi Wt) + j \sin(2\pi Wt)) \\ &= i(t) \cos(2\pi Wt) - q(t) \sin(2\pi Wt) \end{aligned} \quad (11.63)$$

Generation of $s_W(t)$ is shown in Figure 11.10.

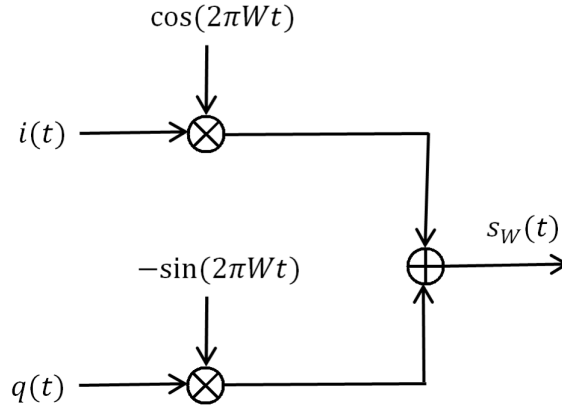


FIGURE 11.10: Generation of the narrowband signal in (11.63). The sin and cos can be generated by a single oscillator using a phase shift.

11.4.2 BASEBAND VS. NARROWBAND AMBIGUITY

Since the narrowband signal $s_W(t)$ is uniquely defined by the baseband signal, $g(t)$, it makes sense that the ambiguity function of s_W should be able to be expressed in terms of the ambiguity function of g . The relationship of the ambiguity functions of $g(t)$ and $s_W(t)$ is

$$\begin{aligned} \chi_{s_w}(\tau, u) &= \frac{1}{4} [e^{j2\pi W\tau} \chi_g(\tau, u) + e^{-j2\pi W\tau} \chi_g^*(\tau, -u)] \\ &\quad + \frac{1}{4} [e^{-j2\pi W\tau} \psi_g(\tau, u + 2W) \\ &\quad + e^{j2\pi W\tau} \psi_g^*(\tau, -(u + 2W))] \end{aligned} \quad (11.64)$$

where

$$\psi_g(\tau, u) = \int_t g(t)g(t - \tau)e^{-j2\pi ut} dt \quad (11.65)$$

The ψ_g terms are sufficiently shifted on the frequency axis to be of little or no concern.

Proof. To prove the relationship between narrow band and baseband am-

biguity function in (11.64), first consider

$$\begin{aligned}\chi_{s_w}(\tau, u) &= \int_t s_w(t) s_w(t - \tau) e^{-j2\pi ut} dt \\ &= \int_t (\Re g(t) e^{j2\pi Wt}) \Re(g(t - \tau) \\ &\quad \times e^{j2\pi W(t - \tau)}) e^{-j2\pi ut} dt\end{aligned}$$

Since $\Re z = \frac{1}{2}(z + z^*)$,

$$\begin{aligned}&\chi_{s_w}(\tau, u) \\ &= \frac{1}{4} \int_t (g(t) e^{j2\pi Wt} + g^*(t) e^{-j2\pi Wt}) \\ &\quad \times (g(t - \tau) e^{j2\pi W(t - \tau)} + g^*(t - \tau) e^{-j2\pi W(t - \tau)}) \\ &\quad \times e^{-j2\pi ut} dt \\ &= \frac{1}{4} \int_t [g(t) e^{j2\pi Wt} g^*(t - \tau) e^{-j2\pi W(t - \tau)} \\ &\quad + g^*(t) e^{-j2\pi Wt} g(t - \tau) e^{j2\pi W(t - \tau)} \\ &\quad + g(t) e^{j2\pi Wt} g(t - \tau) e^{j2\pi W(t - \tau)} \\ &\quad + g^*(t) e^{-j2\pi Wt} g^*(t - \tau) e^{-j2\pi W(t - \tau)}] e^{-j2\pi ut} dt \\ &= \frac{1}{4} \left[e^{j2\pi W\tau} \int_t g(t) g^*(t - \tau) e^{-j2\pi ut} dt \right. \\ &\quad + e^{-j2\pi W\tau} \int_t g^*(t) g(t - \tau) e^{-j2\pi ut} dt \\ &\quad + e^{-j2\pi W\tau} \int_t g(t) g(t - \tau) e^{-j2\pi(u - 2W)t} dt \\ &\quad \left. + e^{j2\pi W\tau} \left(\int_t g(t) g(t - \tau) e^{j2\pi(u + 2W)t} dt \right)^* \right] \\ &= \frac{1}{4} [e^{j2\pi W\tau} \chi_g(\tau, u) + e^{-j2\pi W\tau} \chi_g^*(\tau, -u)] \\ &\quad + \frac{1}{4} [e^{-j2\pi W\tau} \psi_g(\tau, u + 2W) \\ &\quad + e^{j2\pi W\tau} \psi_g^*(\tau, -(u + 2W))] \end{aligned}$$

where $\psi_g(\tau, u)$ is given in (11.65).

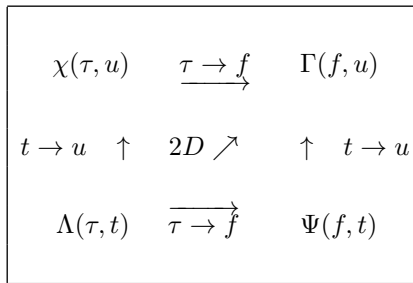
□

11.5 2D Fourier Analysis

The ambiguity function is a two dimensional function and is therefore subject to 2D Fourier analysis. The Fourier time-frequency variable pairs are (τ, f) and (t, u) and we adopt the notation

$$\begin{aligned} \mathcal{F}_{\tau \rightarrow f} \chi(\tau, u) &:= \Lambda(f, u) \\ &= \int_{-\infty}^{\infty} \chi(\tau, u) e^{-j2\pi\tau f} d\tau \end{aligned} \tag{11.66}$$

Here are the mappings between all of the possible frequency and time variables.



These Fourier mappings are pictured in Figure 11.11 in more detail. The ambiguity function is on the top left in Figure 11.11. The arrows denote the direction of a one-dimensional Fourier transform along either rows or columns.

11.5.1 ON THE (τ, u) PLANE

Using (11.20), the projection [1009, 1111] of $\chi(\tau, u)$ on u is

$$\begin{aligned} \int_{\tau} \chi_x(\tau, u) d\tau &= \int_{\beta} X(\beta + u) X^*(\beta) \left[\int_{\tau} e^{j2\pi\beta\tau} d\tau \right] d\beta \\ &= \int_{\beta} X(\beta + u) X^*(\beta) \delta(\beta) d\beta \\ &= X(u) X^*(0) \end{aligned} \tag{11.67}$$

Likewise, on τ ,

$$\begin{aligned} \int_u \chi(\tau, u) du &= \int_{\beta} \left[\int_u X(\beta + u) du \right] X^*(\beta) e^{j2\pi\beta\tau} d\beta \\ &= x(0) \left[\int_{\beta} X(\beta) e^{-j2\pi\beta\tau} \right]^* d\beta \\ &= x(0) x^*(-\tau) \end{aligned} \tag{11.68}$$

The axes and projection properties are illustrated in the upper left figure in Figure 11.11.

11.5.2 ON THE (f, u) PLANE

The expression in (11.66) is the transform of the top left function to the top right in Figure 11.11. We can show that $\Lambda(f, u)$ is simply the product of two functions.

$$\Lambda(f, u) = X^*(f)X(u + f).$$

Proof. The ambiguity function in (11.20) is recognized as the inverse Fourier transform of $\Lambda(f, u)$. \square

The value along the u and f axes are $X^*(0)X(u)$ and $|X(f)|^2$ as shown in Figure 11.11. Note that the projection on u of $\Lambda(f, u)$ is

$$\begin{aligned} \int_{f=-\infty}^{\infty} \Lambda(f, u) du &= \int_{f=-\infty}^{\infty} X^*(f)X(u + f) df \\ &= \int_{\xi=-\infty}^{\infty} X(\xi)X^*(\xi - u) \\ &= X(u) \star X(u) \end{aligned}$$

This is shown in the upper right in Figure 11.11.

Likewise, the projection on f is

$$\begin{aligned} \int_{u=-\infty}^{\infty} \Lambda(f, u) du &= X^*(f) \int_{u=-\infty}^{\infty} X(u + f) du \\ &= X^*(f) \int_{u=-\infty}^{\infty} X(u) du \\ &= x(0)X^*(f) \end{aligned}$$

This projection is also shown in the upper right in Figure 11.11.

11.5.3 ON THE (f, t) PLANE

Define, as shown on the bottom right of Figure 11.11,

$$\Psi_x(f, t) := x(t)X^*(f)e^{-j2\pi ft}, \quad (11.69)$$

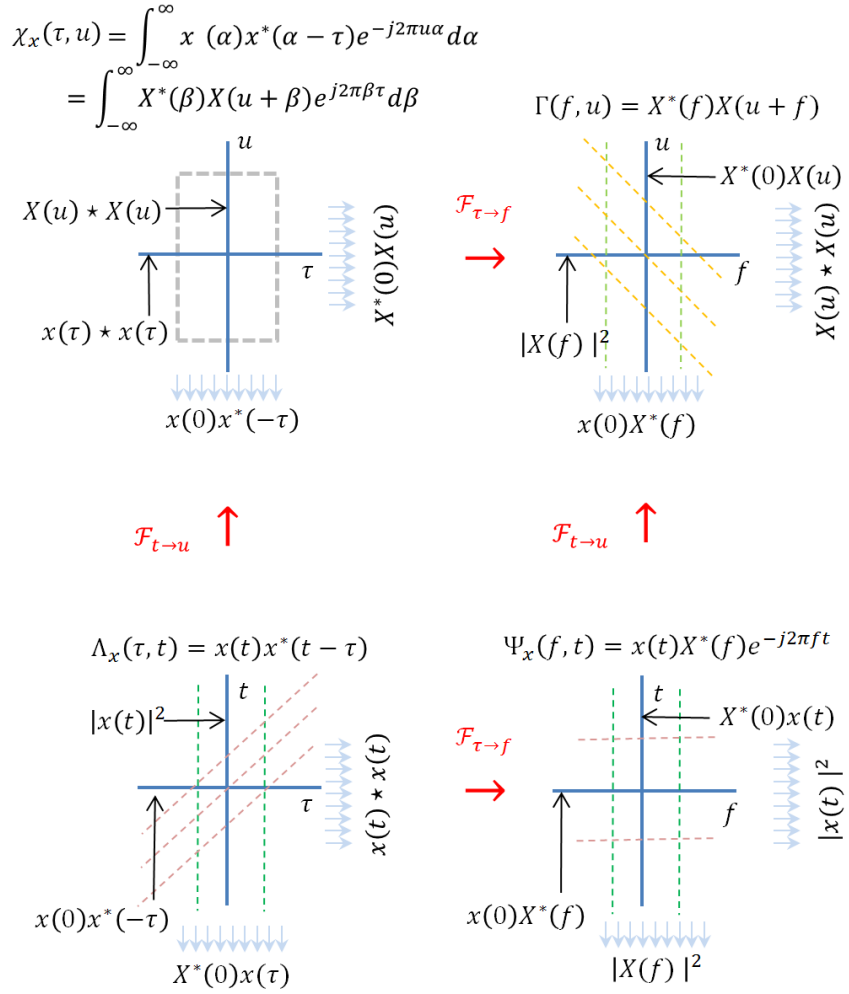


FIGURE 11.11: 2D Fourier Analysis.

Since

$$\begin{aligned}\mathcal{F}_{t \rightarrow u} x(t) e^{-j2\pi ut} &= \int_{t=-\infty}^{\infty} x(t) e^{-j2\pi(u+f)t} dt \\ &= X(u+f).\end{aligned}$$

We conclude

$$\begin{aligned}\mathcal{F}_{t \rightarrow u} \Psi_x(f, t) &= X^*(f)X(u+f) \\ &= \Lambda(f, u)\end{aligned}$$

The values on the axes as shown in the bottom right figure of Figure 11.11 are $X^*(0)x(t)$ and $x(0)X^*(f)$. The projection on t is

$$\begin{aligned}\int_f \Psi_x(f, t) df &= x(t) \int_f X^*(f) e^{-j2\pi ft} df \\ &= x(t) \left[\int_f X(f) e^{j2\pi ft} df \right]^* \\ &= x(t)x^*(t) \\ &= |x(t)|^2\end{aligned}$$

and the projection on f is

$$\begin{aligned}\int_t \Psi_x(f, t) dt &= X^*(f) \int_t x(t) e^{-j2\pi ft} dt \\ &= X^*(f)X(f) \\ &= |X(f)|^2\end{aligned}$$

These projections are shown on the lower right in Figure 11.11.

11.5.4 ON THE (τ, t) PLANE

The ambiguity function is recognized as the Fourier transform in t of

$$\Lambda(\tau, t) = x(t)x^*(t - \tau).$$

That is

$$\mathcal{F}_{t \rightarrow u} \Lambda(\tau, t) = \chi_x(\tau, u).$$

As is shown on the lower left of the figure in Figure 11.11, the axes values are $|x(t)|^2$ and $x(0)x^*(-\tau)$. The projection on t is

$$\int_t \Lambda(\tau, t) dt = x(t) \star x(t)$$

and on τ , we have

$$\begin{aligned}\int_{\tau} \Lambda(\tau, t) d\tau &= x(t) \int_{\tau} x^*(t - \tau) d\tau \\ &= x(t) \int_{\tau} x^*(-\tau) d\tau \\ &= x(t) \left[\int_{\xi} x(\xi) d\xi \right]^* \\ &= x(t)x^*(0)\end{aligned}$$

These properties are shown on the lower left figure in Figure 11.11.

11.6 Inversion

Given a signal $x(t)$, we can readily find the ambiguity function, $\chi(\tau, u)$. The inverse problem is finding $x(t)$ from its ambiguity function' $\chi(\tau, u)$.⁶

The inverse problem for the ambiguity function is not unique. If the signal $x(t)$ has an ambiguity function of $\chi(\tau, u)$, then so does the signal $x(t)e^{j\varphi}$ when φ is a real constant. In other words, if

$$x(t) \Rightarrow \chi(\tau, u) \quad (11.70)$$

then

$$x(t)e^{j\varphi} \Rightarrow \chi(\tau, u). \quad (11.71)$$

This can easily be verified using the definition of the ambiguity function in (11.1). This limits the ambiguity function to be invertible to within a constant phase, $e^{j\varphi}$. To derive the inversion, we repeat (11.68):

$$x^*(0)x(t) = \int_u \chi^*(-t, u) du \quad (11.72)$$

A special case for $t = 0$ is

$$|x(0)|^2 = \int_u \chi^*(0, u) du. \quad (11.73)$$

Let

$$x(0) = |x(0)| e^{j\angle x(0)}$$

⁶ A related problem is finding x from the magnitude of the ambiguity function, i.e. $|\chi|$. This is the topic of Exercise 11.12.

so that we can use (11.72) to write

$$\begin{aligned} x^*(0) &= \sqrt{|x(0)|^2} e^{-j\angle x(0)} \\ &= \sqrt{\int_u \chi^*(0, u) du} e^{-j\angle x(0)} \end{aligned} \quad (11.74)$$

and, allowing for the constant phase, (11.72) becomes

$$x(t) = e^{j\angle x(0)} \frac{\int_u \chi^*(-t, u) du}{\sqrt{\int_u \chi^*(0, u) du}}. \quad (11.75)$$

Since $e^{j\angle x(0)}$ disappears when considering $x(t)x^*(t - \tau)$, the term can be dropped and the inversion can be written only as a function of the ambiguity function. Redefining, we have

$$x(t) = \frac{\int_u \chi^*(-t, u) du}{\sqrt{\int_u \chi^*(0, u) du}}. \quad (11.76)$$

Any signal $x(t)e^{j\varphi}$ will have an ambiguity function of $\chi(\tau, u)$, including when $\varphi = \angle x(0)$.

11.6.1 GENERALIZATION

The restoration in (11.76) will not work when $x(0) = 0$ since we will be dividing by zero. More generally, when $|x(0)|$ is very small when using (11.76) for inversion, effects of noise will be amplified making the restoration more and more ill-conditioned.

Here a variation on (11.74) that allows flexibility. For any fixed ξ , the inverse Fourier transform of the ambiguity function can be written as

$$x(\xi)x^*(\xi - \tau) = \int_u \chi(\tau, u) e^{j2\pi u \xi} du. \quad (11.77)$$

A special case is when $\tau = 0$

$$|x(\xi)|^2 = \int_u \chi(0, u) e^{j2\pi u \xi} du. \quad (11.78)$$

We can write

$$\begin{aligned} x(\xi) &= |x(\xi)| e^{j\angle x(\xi)} \\ &= \sqrt{|x(\xi)|^2} e^{j\angle x(\xi)} \\ &= \sqrt{\int_u \chi(0, u) e^{j2\pi u \xi} du} e^{j\angle x(\xi)} \end{aligned} \quad (11.79)$$

Since ξ is constant, the constant phase term $e^{j\angle x(\xi)}$ disappears when computing $x(t)x^*(t-\tau)$ and can therefore be discarded. We substitute (11.79) into (11.77) and redefine

$$x^*(\xi - \tau) = \frac{\int_u \chi(\tau, u) e^{j2\pi u \xi} du}{\sqrt{\int_u \chi(0, u) e^{j2\pi u \xi} du}}$$

Substituting $t = \xi - \tau$ and conjugating gives the desired result.

$$x(t) = \frac{\int_u \chi^*(\xi - t, u) e^{-j2\pi u \xi} du}{\sqrt{\int_u \chi(0, u) e^{j2\pi u \xi} du}} \quad (11.80)$$

The value of ξ should be chosen so that $|x(\xi)|^2$ in (11.78) is not close to zero. As in the $\xi = 0$ case, any signal $x(t)e^{j\varphi}$ will have an ambiguity function of $\chi(\tau, u)$, including when $\varphi = \angle x(\xi)$.

11.7 Exercises

11.1. Is every finite energy 2-D function of τ and u an ambiguity function? Is so, prove. If not, supply a counter example.

11.2. Compute the ambiguity function of a rectangular pulse of duration $2T$

$$f(t) = \Pi\left(\frac{t}{6T}\right) - \Pi\left(\frac{t}{2T}\right).$$

Provide a sketch in the (ν, τ) plane of the locus of points where the solution is identically zero.

11.3. Contours of the ambiguity function of a Gaussian are unrotated concentric ellipses given by (11.25).⁷ We multiply the Gaussian by a chirp as in (11.38).⁸ Do the contours of the ambiguity function of the chirped Gaussian correspond to rotated ellipses?

11.4. The ambiguity function of the narrowband signal.

(a) Show that the magnitude of the ambiguity function

$$\tilde{s}_W(t) = x(t)e^{-j2\pi\nu t} \quad (11.81)$$

is the same as the ambiguity function of $x(t)$, i.e.

$$|\chi_{\tilde{s}}(\tau, u)| = |\chi_x(\tau, u)| \quad (11.82)$$

(b) But there is a problem in generating $\tilde{s}_\nu(t)$. The temporal transmitted signal $\tilde{s}_\nu(t)$ in (11.81) is complex and therefore does not exist. The signal $s_W(t)$ in (11.63),⁹ on the other hand, is real. Show that ambiguity functions of the baseband signal, $x(t)$, and real heterodyned RF signal, $s_W(t)$, differ in two ways.

(a) The ambiguity function of the RF signal contains high frequency beat terms on the u axis in the ambiguity plane centered at twice the RF frequency.

(b) The RF ambiguity function's baseband term is equal to the ambiguity function of $x(t)$ modulated in τ by a sinusoid at the RF frequency W .

⁷ On page 759.

⁸ On page 768.

⁹ On page 775

11.5. Ambiguity functions of sampled bandlimited signals. Assume a signal is bandlimited with bandwidth B and can be expressed using the sampling theorem

$$x(t - \tau) = \sum_n x\left(\frac{n}{2B}\right) \text{sinc}(2B(t - \tau) - n). \quad (11.83)$$

Define the temporally sampled ambiguity function interpolated using rectangular (or trapezoidal) integration as

$$\chi_B[k, u] = \frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) x^*\left(\frac{p-k}{2B}\right) e^{-j\pi up/B} \quad (11.84)$$

- (a) Show that the ambiguity function of the sinc allows exact interpolation of the sampled ambiguity function.

$$\chi(\tau, u) = \sum_k \chi_B[k, u] \chi_{\text{sinc}}\left(2B\tau - k, \frac{u}{2B}\right) \quad (11.85)$$

where the ambiguity function of the sinc (see Table 11.1) is

$$\begin{aligned} \text{sinc}(t) \Rightarrow \chi_{\text{sinc}}(\tau, u) &= \int_t \text{sinc}(t) \text{sinc}(t - \tau) e^{-j2\pi ut} dt \\ &= \int_f \Pi(f + u) \Pi(f) e^{j2\pi f \tau} df \end{aligned} \quad (11.86)$$

$$= e^{-j\pi u \tau} \text{sinc}((1 - |u|)\tau) \Lambda(u) \quad (11.87)$$

where, in (11.86), we have recognized that $\text{sinc}(t) \leftrightarrow \Pi(u)$ and have used the Fourier transform expression of the ambiguity function in (11.20). Motivated by the needed form in (11.85), we have the equivalent expressions

$$\begin{aligned} \chi_{\text{sinc}}\left(2B\tau - k, \frac{u}{2B}\right) &= \int_t \text{sinc}(t) \text{sinc}(t - (2B\tau - k)) e^{-j\pi ut/B} dt \\ &= \frac{1}{2B} \int_\nu \Pi\left(\frac{\nu + u}{2B}\right) \Pi\left(\frac{\nu}{2B}\right) e^{j2\pi\nu(\tau - \frac{k}{2B})} d\nu \\ &= e^{-j\pi u(\tau - \frac{k}{2B})} \text{sinc}\left((2B - |u|)\left(\tau - \frac{k}{2B}\right)\right) \Lambda\left(\frac{u}{2B}\right). \end{aligned}$$

- (b) For a fixed u , show that the bandwidth in τ of $\chi(\tau, u)$ is at most B when $x(t)$ has a bandwidth of B .
- (c) Show that, for $u = 0$, the interpolation in (11.85) reduced to the autocorrelation of $x(t)$.

- (d) Show that, for $\tau = 0$, the interpolation in (11.85) reduced to the autocorrelation of $X(u)$.

11.6. Ambiguity functions of time limited signals. Exercise 11.5 treats the case where $x(t)$ is bandlimited. In this Exercise, $x(t)$ is assumed to be time limited.

Assume that $x(t)$ is zero for $|t| > T$ and can be expressed as a Fourier series.

$$x(t) = \frac{1}{2T} \sum_p X\left(\frac{p}{2T}\right) e^{j\pi p t / T} \Pi\left(\frac{t}{2T}\right) \quad (11.88)$$

- (a) Show that the ambiguity function for x can be written as

$$\chi(\tau, u) = \sum_k e^{-j\pi k \tau / T} \tilde{\chi}_T[k, t] \chi_\Pi\left(\frac{\tau}{2T}, 2Tu - k\right). \quad (11.89)$$

where the trapezoidal integration in the frequency domain is

$$\tilde{\chi}_T[k, t] = \frac{1}{2T} \sum_p X\left(\frac{p}{2T}\right) X^*\left(\frac{p-k}{2T}\right) e^{j\pi p \tau / T}$$

and $\chi_\Pi(\tau, u)$ is the ambiguity function of $\Pi(t)$.

$$\Pi(t) \Rightarrow \chi_\Pi(\tau, u).$$

- (b) Since $x(t)$ is zero for $|t| > T$, for what interval in τ is $\chi(\tau, u)$ zero?
- (c) Show that, for $u = 0$, the interpolation in (11.89) reduced to the autocorrelation of $x(t)$.
- (d) Show that, for $\tau = 0$, the interpolation in (11.89) reduced to the autocorrelation of $X(u)$.

11.7. Ambiguity function ambiguity. There are variations in the definition of the ambiguity function. Even Woodward, who first proposed the ambiguity function, is not consistent in his definition. In his 1953 book, using the same notation in (11.1), he defines the ambiguity function as [1660, 1393]

$$\chi_1(\tau, u) = \int_t g(t) g^*(t + \tau) e^{-j2\pi u t} dt \quad (11.90)$$

Later, in 1967, Woodward opts for the noncausal and more symmetric definition [1661]

$$\chi_2(\tau, u) = \int_{-\infty}^{\infty} g^*\left(t - \frac{\tau}{2}\right) g\left(t + \frac{\tau}{2}\right) e^{-j2\pi u t} dt \quad (11.91)$$

and notes this is equivalent to

$$\chi_2(\tau, u) = e^{-j\pi u\tau} \int_{-\infty}^{\infty} g^*(t) g(t + \tau) e^{-j2\pi ut} dt. \quad (11.92)$$

Similar to (11.91) is Abramovich and Frazer's definition [5]

$$\chi_3(\tau, u) = \int_{-\infty}^{\infty} g^*\left(t + \frac{\tau}{2}\right) g\left(t - \frac{\tau}{2}\right) e^{-j2\pi ut} dt \quad (11.93)$$

and the variation [66, 607, 903, 1121]

$$\chi_4(\tau, u) = \int_{-\infty}^{\infty} g\left(t + \frac{\tau}{2}\right) g^*\left(t - \frac{\tau}{2}\right) e^{j2\pi ut} dt \quad (11.94)$$

Lastly, we have Skolnik's definition [1386]

$$\chi_5(\tau, u) = \int_{-\infty}^{\infty} g(t) g^*(t + \tau) e^{j2\pi ut} dt \quad (11.95)$$

(a) Show the six ambiguity functions are related by

$$\chi(\tau, u) = \begin{cases} \chi_1(-\tau, u) \\ \chi_2^*(-\tau, -u)e^{-j2\pi u\tau} \\ \chi_3(\tau, u)e^{j\pi u\tau} \\ \chi_4^*(\tau, u)e^{-j\pi u\tau} \\ \chi_5(-\tau, -u). \end{cases}$$

(b) and, as a consequence,

$$|\chi(\tau, u)| = \begin{cases} |\chi_1(-\tau, u)| \\ |\chi_2(-\tau, -u)| \\ |\chi_3(\tau, u)| \\ |\chi_4(\tau, u)| \\ |\chi_5(-\tau, -u)|. \end{cases} \quad (11.96)$$

(c) Show that application of the general symmetry property to (11.96) reveals that

$$|\chi(\tau, u)| = \begin{cases} |\chi_1(-\tau, u)| \\ |\chi_2(\tau, u)| \\ |\chi_3(\tau, u)| \\ |\chi_4(\tau, u)| \\ |\chi_5(\tau, u)| \end{cases} \quad (11.97)$$

and we have equality except for Woodward's first ambiguity function, χ_1 , in (11.90).

(d) Do all six definitions have the same magnitude when $g(t)$ is real?¹⁰

11.8. In Figure 11.10, replace the $-\sin(2\pi Wt)$ with $+\sin(2\pi Wt)$ [92].

1. How does this effect the baseband signal in (11.62)?
2. How about the narrowband signal in (11.63)?
3. Is the equation for the ambiguity function in (11.1) changes?
4. What if any implications are there on the results on Exercise 11.2 when $g(t)$ is complex?

11.9. Effects of signal noise.

(a) Assume a signal $x(t)$ is accompanied by additive zero mean wide sense stationary noise, $n(t)$:

$$y(t) = x(t) + n(t).$$

Show that the expected value of the ambiguity function of $y(t)$ is

$$E[\chi_y(\tau, u)] = \chi_x(\tau, u) + R_n(\tau)\delta(u) \quad (11.98)$$

where $R_n(\tau)$ is the autocorrelation of the noise $n(t)$ as defined in (5.65) on page 338.

(b) Does the result in (11.98) suggest we can get an ideal ambiguity function using stationary white noise?¹¹

11.10. Inversion verification. Verify that the inversion formula in (11.76), when substituted into the ambiguity function formula in (11.1), yields an identity.

11.11. Ambiguity function inversion to spectrum.

(a) Starting with (11.72), the inversion of the ambiguity function in (11.76) to $x(t)$ was derived. From (11.67), we have

$$X(u)X^*(0) = \int_{\tau} \chi_x(\tau, u)d\tau. \quad (11.99)$$

¹⁰ Typically, the baseband signal is not real.

¹¹ Stationary white noise is discussed in Section 5.4.3.1 on page 340.

This equation is a Fourier transform analogy to (11.72). Starting with (11.99), show that the ambiguity function can be inverted to the spectrum using the formula

$$X(u) = \frac{\int_{\tau} \chi_x(\tau, u) d\tau}{\sqrt{\int_{\tau} \chi_x(\tau, 0) d\tau}} \quad (11.100)$$

- (b) Analogous to the time domain inversion, this approach will not work when $X(0) = 0$. Generalize inversion to the spectrum corresponding to a fixed frequency f where $X(f) \neq 0$.¹²

11.12. Gerchberg-Saxton ambiguity function magnitude inversion. There are statements in the literature such as

“Unfortunately, no analytic method exists for calculating a signal given its ambiguity function (inverse ambiguity transform); thus the design of a radar signal with desirable characteristics of the ambiguity function is based primarily on the radar designer’s prior knowledge of radar waveforms and his or her expertise in such designs.” [904]

But we showed in Section 11.6 and Exercise 11.11 that inversion is possible to within a constant phase, $e^{j\varphi}$. We are referring to the ambiguity function as χ . There are those, however, that call $|\chi|$ or $|\chi|^2$ the ambiguity function. Can we find $x(t)$ when we only know $|\chi|$?

One possible approach is use of the Gerchberg-Saxton discussed in Exercise 13.8¹³ Here is an application of such an algorithm to find $x(t)$ from the magnitude of it’s ambiguity function $|\chi|$.

1. Initialize $N = 0$ and $\zeta_N(\tau, u) = |\chi(\tau, u)|$.
2. Use (11.80) or some other approach to invert $\zeta_N(\tau, u)$:

$$x_N(t) = \frac{\int_u \zeta_N^*(-t, u) du}{\sqrt{\int_u \zeta_N^*(0, u) du}}$$

3. Evaluate the ambiguity function

$$\chi_N(\tau, u) = \int_t x_N(t) x_N^*(t - \tau) e^{-j2\pi ut} dt.$$

¹² This is the Fourier dual of the derivation in Section 11.6.1.

¹³ On page 959.

4. Set $N = N + 1$.
5. Impose the known magnitude

$$\hat{\zeta}_N = |\chi(\tau, u)|e^{j\angle\chi_{N-1}(\tau, u)}.$$

6. Go to Step 2 and repeat until convergence.

Can such an algorithm work?

Note that inversion to the spectrum as discussed in Exercise 11.11 can also be folded into the iteration.

11.8 Solutions for Selected Chapter 11 Exercises.

11.1. Not all 2-D functions are ambiguity functions. For example, the 1-D inverse Fourier transform of the ambiguity function is

$$x(t)x^*(t - \tau) = \int_u \chi(\tau, u)e^{j2\pi ut} du.$$

The simple function $\chi(\tau, u) = \Pi(\tau)\Pi(u)$ inverse transforms into $\Pi(\tau)\text{sinc}(u)$ which cannot be put in the form of $x(t)x^*(t - \tau)$.

11.2. For the double pulse, a bit of work gives the ambiguity function

$$\chi(\nu, \tau) = \begin{cases} 4(2T - |\tau|) \text{sinc}(\nu(2T - |\tau|)) \cos(4\pi T\nu)e^{-j2\pi\nu\tau} & ; |\tau| \leq 2T \\ -(2T - |\tau|) \text{sinc}(\nu(2T - |\tau|)) e^{-j\pi\nu\tau} & ; 2T \leq |\tau| \leq 4T \\ (6T - |\tau|) \text{sinc}(\nu(6T - |\tau|)) e^{-j\pi\nu\tau} & ; 4T \leq |\tau| \leq 6T \\ 0 & ; |\tau| \geq 6T. \end{cases}$$

The zero locus follows from when either the sinc or the cos is zero. We use $m \in \mathbb{Z}$ to parameterize the cosine and $n \neq 0$ for the sincs. The result is

$$\nu = \begin{cases} \frac{2m+1}{8T} & ; |\tau| \leq 2T \\ \frac{n}{|\tau|-2T} & ; |\tau| \leq 4T \\ \frac{n}{6T-|\tau|} & ; 4T \leq |\tau| \leq 6T \end{cases}$$

The corresponding zero locus plot is shown in Figure 11.12.

11.3. Let the ellipse labeled **original** in Figure 11.13 be a contour of the ambiguity function of a Gaussian pulse. We repeat the ellipse equation from (11.25).¹⁴

$$(\varphi\tau)^2 + \left(\frac{u}{\varphi}\right)^2 = \text{constant}.$$

¹⁴ On page 759.

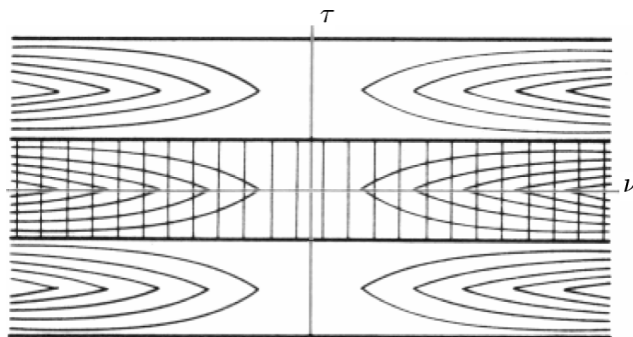


FIGURE 11.12: The zero locus plot for the ambiguity function of a double rectangular pulse [966]. See the solution to Exercise 11.2. .

The ellipse marked **rotated** is a rotation of the **original**. According to (11.38).¹⁵ the scaled version of ellipse is

$$(\varphi\tau)^2 + \left(\frac{u - \alpha\tau}{\varphi}\right)^2 = \text{constant}.$$

This is still an ellipse and is shown in Figure 11.13 marked **scaled**, but it is not simply a rotated version of the **original**.

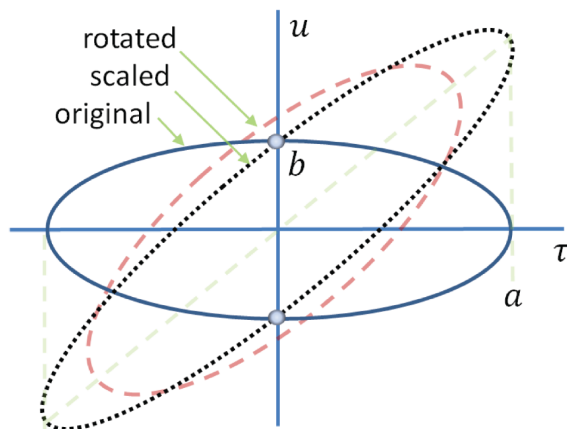


FIGURE 11.13: See the solution for Exercise 11.3 [92].

11.4. The ambiguity function of the narrowband signal.

¹⁵ On page 768.

- (a) To show that the magnitude of the ambiguity function $\tilde{s}_W(t)$ in (11.81)¹⁶ is the same as the ambiguity function of $x(t)$, we compute the ambiguity function for $\tilde{s}_W(t)$: where the ambiguity of the baseband signal is $\chi_x(\tau, u)$. This established the equivalence of the magnitudes of $x(t)$ and $\tilde{s}_W(t)$ in (11.82).
- (b) To show this, start with the ambiguity function of the signal.

$$\chi_{s_W}(\tau, u) = \int_t s_\nu(t) s_\nu^*(t - \tau) e^{-j2\pi ut} dt$$

Since $\Re z = \frac{1}{2}(z + z^*)$,

$$\begin{aligned} \psi_{s_W}(\tau, u) &= \int_t \Re(x(t) e^{-j2\pi\nu t}) \\ &\quad \times \Re(x(t - \tau) e^{-j2\pi\nu(t - \tau)}) e^{-j2\pi ut} dt \\ &= \frac{1}{4} \int_t (x(t) e^{-j2\pi\nu t} + x^*(t) e^{j2\pi\nu t}) \\ &\quad \times (x(t - \tau) e^{-j2\pi\nu(t - \tau)} \\ &\quad \quad + x^*(t - \tau) e^{j2\pi\nu(t - \tau)}) e^{-j2\pi ut} dt \quad (11.101) \end{aligned}$$

The two auto terms are complex conjugate pairs. The cross terms are also conjugate pairs. Simplification of the FOIL of (11.101) gives

$$\begin{aligned} \chi_{s_W}(\tau, u) &= \frac{1}{2} \Re \left(e^{-j2\pi\nu\tau} \int_t x(t) x^*(t - \tau) e^{-j2\pi ut} dt \right) \\ &\quad + \frac{1}{2} \Re \left(e^{j2\pi\nu\tau} \int_t x(t) x(t - \tau) e^{-j2\pi(u - 2\nu)t} dt \right) \end{aligned}$$

or

$$\chi_{s_W}(\tau, u) = \frac{1}{2} \Re \left(e^{-j2\pi\nu\tau} \chi_x(\tau, u) + e^{j2\pi\nu\tau} \psi_x(\tau, u - 2\nu) \right) \quad (11.102)$$

where we define the *pseudo-ambiguity function* as

$$\psi_x(\tau, u) = \int_t x(t) x(t - \tau) e^{-j2\pi ut} dt \quad (11.103)$$

The pseudo ambiguity function is similar to the ambiguity function in (11.1) except there are no conjugations.

¹⁶ On page 785.

The ψ_x terms in (11.102) corresponds to a beat frequency. On the ambiguity (τ, u) plane, the pseudo ambiguity function is shifted so far up and down the frequency axes (twice the RF carrier frequency!) that there is no overlap with ambiguity function which is centered at the origin. This is illustrated in Figure 11.14 for a small value of W where the magnitude of the ambiguity functions of $x(t)$ and $s_W(t)$ are shown. The higher ordered pseudo-ambiguity functions on both sides of the ambiguity function are apparent in the right hand plot. For these plots, the carrier W was on the same order as the bandwidth, B . For RF signals, however, the carrier W is so large that the pseudo ambiguity functions are greatly separated from the baseband component. One never considers an unreasonably large Doppler shift corresponding to twice the carrier frequency. The pseudo ambiguity function term is thus of no practical concern. The baseband ambiguity function in (11.102) of interest is the baseband (BB) component

$$\begin{aligned}\chi_{s_W}^{BB}(\tau, u) &= \frac{1}{2} \Re e^{-j2\pi\nu\tau} \chi_x(\tau, u) \\ &= \frac{1}{2} |\chi_x(\tau, u)| \cos(2\pi\nu\tau - \angle\chi_x(\tau, u))\end{aligned}\quad (11.104)$$

Even so, $\chi_{s_W}^{BB}$ is modulated by a sinusoid with frequency centered about the carrier.

The ambiguity function for the RF signal oscillates. The function $\frac{1}{2} |\chi_x(\tau, u)|$ is the envelope of $\chi_{s_W}^{BB}(\tau, u)$.

11.5. Ambiguity functions of sampled bandlimited signals.

(a) From (??), we can write

$$\begin{aligned}\chi(\tau, u) &= \sum_p x\left(\frac{p}{2B}\right) \sum_q x^*\left(\frac{q}{2B}\right) \\ &\quad \times \int_t \text{sinc}(2Bt - p) \text{sinc}(2B(t - \tau) - q) e^{-j2\pi ut} dt \\ &= \frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) \sum_q x^*\left(\frac{q}{2B}\right) \\ &\quad \times \int_\xi \text{sinc}(\xi) \text{sinc}(\xi - (2B\tau - (p - q))) e^{-j\pi u(\xi + p)/B} dt \\ &= \frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) e^{-j\pi up/B} \sum_q x^*\left(\frac{q}{2B}\right) \chi_{\text{sinc}}\left(2B\tau - (p - q), \frac{u}{2B}\right)\end{aligned}$$

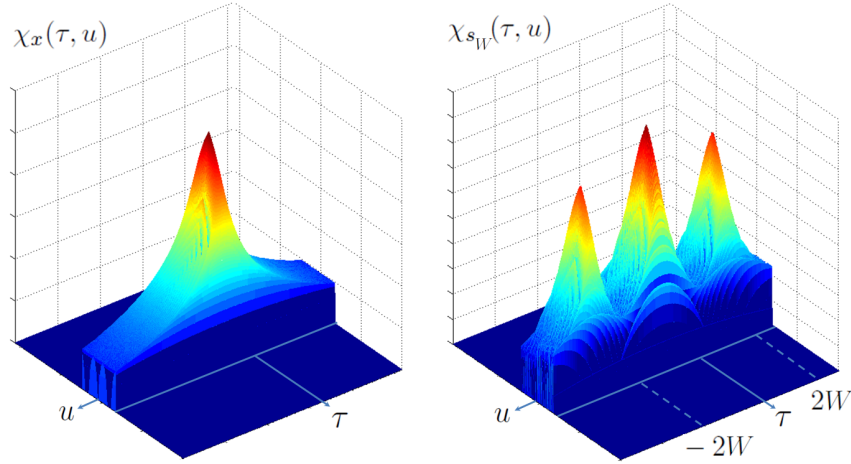


FIGURE 11.14: Log plots of the magnitude of the ambiguity function for (left) $\chi_x(\tau, u)$ for a baseband signal $x(t)$ equal to a simple pulse, and (right) the ambiguity function for the RF signal in (11.102) using the same pulse. (Negative values of the log are set to zero.)

where we have set $\xi = 2Bt - p$. Setting $k = p - q$ in the q sum gives the desired result in (11.85).

$$\begin{aligned} \chi(\tau, u) &= \frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) e^{-j\pi up/B} \sum_k x^*\left(\frac{p-k}{2B}\right) \chi_{\text{sinc}}\left(2B\tau - k, \frac{u}{2B}\right) \\ &= \sum_k \left[\frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) x^*\left(\frac{p-k}{2B}\right) e^{-j\pi up/B} \right] \chi_{\text{sinc}}\left(2B\tau - k, \frac{u}{2B}\right). \end{aligned}$$

(b) The ambiguity function can be written as a convolution:

$$\chi(\tau, u) = (x(t)e^{-j2\pi ut}) * x^*(-t).$$

If f is the Fourier variable assigned to τ , the Fourier transform of $x(t)e^{-j2\pi ut}$ is zero outside the interval $-B \leq f + u \leq B$ and $x^*(-t)$ is zero outside to the interval $|u| \leq B$. The maximum of this interval intersection is $|u| \leq B$ when $f = 0$. The bandwidth of $\chi(\tau, u)$ for fixed u is therefore, at most, B .

(c) First, note from (11.85) that

$$\chi(\tau, 0) = \sum_k \chi[k, 0] \chi_{\text{sinc}}(2B\tau - k, 0). \quad (11.105)$$

From (11.87),

$$\chi_{\text{sinc}}(\tau, 0) = \text{sinc}(\tau)$$

and, from (11.84)

$$\chi[k, 0] = \frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) x^*\left(\frac{p-k}{2B}\right).$$

So (11.105) becomes

$$\begin{aligned} \chi(\tau, 0) &= \frac{1}{2B} \sum_k \sum_p x\left(\frac{p}{2B}\right) x^*\left(\frac{p-k}{2B}\right) \text{sinc}(2B\tau - k) \\ &= \frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) \sum_k x^*\left(\frac{p-k}{2B}\right) \text{sinc}(2B\tau - k) \\ &= \frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) x^*\left(\frac{p}{2B} - \tau\right) \end{aligned} \quad (11.106)$$

Since

$$\int_t x(t) \text{sinc}(2Bt - p) dt = \frac{1}{2B} x\left(\frac{p}{2B}\right)$$

we can write (11.106) as

$$\chi(\tau, 0) = \sum_p \left[\int_t x(t) \text{sinc}(2Bt - p) dt \right] x^*\left(\frac{p}{2B} - \tau\right).$$

Continuing:

$$\begin{aligned} \chi(\tau, 0) &= \int_t x(t) \left[\sum_p x^*\left(\frac{p}{2B} - \tau\right) \text{sinc}(2Bt - p) \right] dt \\ &= \int_t x(t) x^*(t - \tau) dt \end{aligned}$$

which is the desired result.

(d) From (11.86), set $\nu = 2Bf$ so that

$$\chi_{\text{sinc}}\left(-k, \frac{u}{2B}\right) = \frac{1}{2B} \int_\nu \Pi\left(\frac{\nu + u}{2B}\right) \Pi\left(\frac{\nu}{2B}\right) e^{-j\pi p\nu/B} d\nu.$$

From (11.87), (11.84) and (11.85)

$$\begin{aligned}
\chi(0, u) &= \sum_k \chi_B[k, u] \chi_{\text{sinc}}\left(-k, \frac{u}{2B}\right) \\
&= \sum_k \left[\frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) x^*\left(\frac{p-k}{2B}\right) e^{-j\pi up/B} \right] \\
&\quad \times \left[\frac{1}{2B} \int_{\nu} \Pi\left(\frac{\nu+u}{2B}\right) \Pi\left(\frac{\nu}{2B}\right) e^{-j\pi k\nu/B} d\nu \right] \\
&= \frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) e^{-j\pi up/B} \int_{\nu} \Pi\left(\frac{\nu+u}{2B}\right) \\
&\quad \times \left[\frac{1}{2B} \sum_k x^*\left(\frac{p-k}{2B}\right) e^{-j\pi k\nu/B} \right] \Pi\left(\frac{\nu}{2B}\right) d\nu.
\end{aligned}$$

Set $q = p - k$ in the k sum.

$$\begin{aligned}
\chi(0, u) &= \frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) \int_{\nu} e^{-j\pi p(u+\nu)/B} \Pi\left(\frac{\nu+u}{2B}\right) \\
&\quad \times \left[\frac{1}{2B} \sum_q x\left(\frac{q}{2B}\right) e^{-j\pi q\nu/B} \right]^* \Pi\left(\frac{\nu}{2B}\right) d\nu. \quad (11.107)
\end{aligned}$$

The q sum is recognized as the Fourier series replication of $X(\nu)$.

$$\frac{1}{2B} \sum_q x\left(\frac{q}{2B}\right) e^{-j\pi q\nu/B} = \sum_m X(\nu - 2mB).$$

The $\Pi\left(\frac{\nu}{2B}\right)$ term in (11.107) isolates the $m = 0$ term and (11.107) becomes

$$\begin{aligned}
\chi(0, u) &= \frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) \int_{\nu} e^{-j\pi p(u+\nu)/B} \Pi\left(\frac{\nu+u}{2B}\right) X^*(\nu) d\nu \\
&= \int_{\nu} X^*(\nu) \left[\frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) e^{-j\pi p(u+\nu)/B} \right] \Pi\left(\frac{\nu+u}{2B}\right) d\nu. \quad (11.108)
\end{aligned}$$

We note the Fourier series

$$\frac{1}{2B} \sum_p x\left(\frac{p}{2B}\right) e^{-j\pi p(u+\nu)/B} = \sum_m X(u + \nu - 2mB).$$

As before, the $\Pi\left(\frac{\nu+u}{2B}\right)$ term isolates the $m = 0$ term and (11.108) becomes the desired result, i.e. the autocorrelation of $X(u)$.

$$\chi(0, u) = \int_{\nu} X^*(\nu) X(u + \nu) d\nu.$$

11.6. Ambiguity functions of time limited signals.

- (a) Substitute the Fourier series in (11.88) into the ambiguity function in (11.1)¹⁷

$$\begin{aligned}
 \chi(\tau, u) &= \frac{1}{(2T)^2} \sum_p X\left(\frac{p}{2T}\right) \sum_q X^*\left(\frac{q}{2T}\right) \\
 &\quad \times \int_t \Pi\left(\frac{t}{2T}\right) \Pi\left(\frac{t-\tau}{2T}\right) e^{j\pi p t/T} e^{-j\pi q(t-\tau)/T} e^{-j2\pi u t} dt \\
 &= \frac{1}{(2T)^2} \sum_p X\left(\frac{p}{2T}\right) \sum_q X^*\left(\frac{q}{2T}\right) e^{j\pi q \tau/T} \\
 &\quad \times \int_t \Pi\left(\frac{t}{2T}\right) \Pi\left(\frac{t-\tau}{2T}\right) e^{-j2\pi(u - \frac{p-q}{2T})t} dt.
 \end{aligned}$$

Set $t = 2T\xi$ so that

$$\begin{aligned}
 \chi(\tau, u) &= \frac{1}{2T} \sum_p X\left(\frac{p}{2T}\right) \sum_q X^*\left(\frac{q}{2T}\right) e^{j\pi q \tau/T} \\
 &\quad \times \int_\xi \Pi(\xi) \Pi\left(\xi - \frac{\tau}{2T}\right) e^{-j2\pi(2Tu - (p-q))\xi} d\xi \\
 &= \frac{1}{2T} \sum_p X\left(\frac{p}{2T}\right) \sum_q X^*\left(\frac{q}{2T}\right) e^{j\pi q \tau/T} \\
 &\quad \times \chi_\Pi\left(\frac{\tau}{2T}, 2Tu - (p - q)\right). \tag{11.109}
 \end{aligned}$$

Setting $k = p - q$ in the q sum in (11.109) gives the desired result in (11.89):

$$\begin{aligned}
 \chi(\tau, u) &= \sum_k e^{-j\pi k \tau/T} \left[\sum_p \frac{1}{2T} X\left(\frac{p}{2T}\right) X^*\left(\frac{p-k}{2T}\right) e^{j\pi p \tau/T} \right] \\
 &\quad \times \chi_\Pi\left(\frac{\tau}{2T}, 2Tu - k\right). \tag{11.110}
 \end{aligned}$$

11.9. Effects of signal noise.

- (a) Since $y(t) = x(t) + n(t)$, the expected value of the ambiguity function of $y(t)$ is

$$E[\chi_y(\tau, u)] = \int_t E[y(t)y^*(t-\tau)] e^{-j2\pi u t} dt. \tag{11.111}$$

¹⁷ On page 747.

Then, since $E[n(t)] = 0$,

$$\begin{aligned} E[x(t)x^*(t-\tau)] &= E[(x(t) + n(t))(x^*(t-\tau) + n^*(t-\tau))] \\ &= x(t)x^*(t-\tau) + E[n(t)n^*(t-\tau)] \\ &= x(t)x^*(t-\tau) + R_n(\tau) \end{aligned}$$

where $R_n(\tau)$ is the autocorrelation of the noise. Then (11.111) becomes

$$\begin{aligned} E[\chi_y(\tau, u)] &= \int_t [x(t)x^*(t-\tau) + R_n(\tau)] e^{-j2\pi ut} dt \\ &= \chi_x(\tau, u) + R_n(\tau)\delta(u) \end{aligned} \quad (11.112)$$

which is the desired result in (11.98).

- (b) For stationary white noise,¹⁸ $R_n(\tau) = \overline{n^2}\delta(\tau)$ and, for $x(t) = 0$, (11.112) becomes

$$E[\chi_y(\tau, u)] = \overline{n^2}\delta(\tau)\delta(u).$$

The expected value of the ambiguity function is, indeed, the ideal ambiguity function. But the noise has infinite energy and, since the noise is wide sense stationary, the noise covers the entire time line.

11.11. Ambiguity function inversion to spectrum.

- (a) A special case of (11.99) is for $u = 0$.

$$|X(0)|^2 = \int_{\tau} \chi_x(\tau, 0) d\tau. \quad (11.113)$$

Let $X^*(0) = |X(0)|e^{-j\angle X(0)}$ so that

$$\begin{aligned} X^*(0) &= \sqrt{|X(0)|^2} e^{-j\angle X(0)} \\ &= \sqrt{\int_{\tau} \chi_x(\tau, 0) d\tau} e^{-j\angle X(0)} \end{aligned}$$

Absorbing $e^{-j\angle X(0)}$ into $e^{j\varphi}$ gives the desired result in (11.100).

¹⁸ Stationary white noise is discussed in Section 5.4.3.1 on page 340.



12

Signal Recovery

“There exists, if I am not mistaken, an entire world which is the totality of mathematical truths, to which we have access only with our mind, just as a world of physical reality exists, the one like the other independent of ourselves, both of divine creation,” Charles Hermite (1822 - 1901).

“One merit of mathematics few will deny: it says more in fewer words than any other science. The formula, $e^{i\pi} = -1$ expressed a world of thought, of truth, of poetry, and of the religious spirit ‘God eternally geometrizes’.” David Eugene Smith [1297].

“The imaginary number is a fine and wonderful recourse of the divine spirit, almost an amphibian between being and not being.” Gottfried Wilhelm Leibniz (1646-1716) [512].

“He who can properly define and divide is to be considered a god.” Plato [512].

12.1 Introduction

The literature on the recovery of signals and images is vast (*e.g* [26, 123, 125, 277, 428, 480, 863, 867, 1021, 1022, 1025, 1033, 1044, 1205, 1452, 1638, 1639, 1702].) In this Chapter, the specific problem of recovering lost signal intervals from the remaining known portion of the signal is considered. Signal recovery is also a topic of Chapter 13 on POCS.

12.2 Continuous Sampling

To this point, sampling has been discrete. Bandlimited signals, we will show, can also be recovered from continuous samples. Our definition of continuous sampling is best presented by illustration. A signal, $f(t)$, is shown in Figure 12.1a, along with some possible continuous samples. Regaining $f(t)$ from knowledge of $g_e(t) = f(t)\Pi(t/T)$ in Figure 12.1b is the *extrapolation problem* which has applications in a number of fields. In optics, for example, extrapolation in the frequency domain is termed *super resolution* [2, 43, 403, 485, 544, 568, 699, 784, 942, 1112, 1198, 1219].

Reconstructing $f(t)$ from its tails [i.e., $g_i(t) = f(t)\{1 - \Pi(t/T)\}$] is the *interval interpolation problem*. *Prediction*, shown in Figure 12.1d, is the problem of recovering a signal with knowledge of that signal only for negative time.

Lastly, illustrated in Figure 12.1e, is *periodic continuous sampling*. Here, the signal is known in sections periodically spaced at intervals of T . The *duty cycle* is α . Reconstruction of $f(t)$ from this data includes a number of important reconstruction problems as special cases.

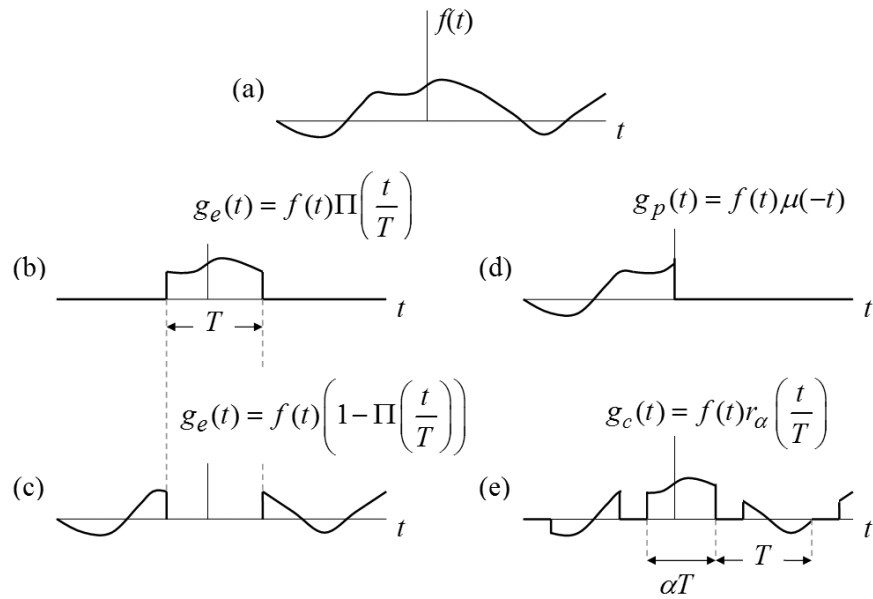


FIGURE 12.1: Illustration of continuous sampling (a) the original signal; (b) extrapolation; (c) interpolation; (d) prediction; (e) periodic continuous sampling.

- (a) By keeping αT constant, we can approach the extrapolation problem by letting T go to ∞ .
- (b) Redefine the origin in Figure 12.1e to be centered in a zero interval. Under the same assumption as (a), we can similarly approach the interpolation problem.
- (c) Redefine the origin as in (b). Then the interpolation problem can be

solved by discarding data to make it periodically sampled.

- (d) Keep T constant and let $\alpha \rightarrow 0$. The result is reconstructing $f(t)$ from discrete samples as discussed in Chapter 6. Indeed, this model has been used to derive the sampling theorem [266].

Figures 12.1b-e all illustrate continuously sampled versions of $f(t)$. In this chapter, we will present techniques by which the signal can be reconstructed assuming that $f(t)$ is bandlimited. *In the absence of noise*, any finite energy bandlimited signal can be reconstructed from any continuous sample. Such signals are *analytic* (or *entire*) everywhere [140]. Thus, if we know the signal within an arbitrarily small neighborhood centered at $t = \tau$, we can compute the value of the function and all its derivatives at τ and generate a Taylor series about $t = \tau$ that converges everywhere.

$$f(t) = \sum_{n=-\infty}^{\infty} \frac{(t - \tau)^n f^{(n)}(\tau)}{n!} \quad (12.1)$$

In practice, of course, this can only be done to an approximation. We could, for example, empirically determine $f(\tau)$ and $f^{(1)}(\tau)$ and maybe even $f^{(2)}(\tau)$. But higher order derivatives will eventually become critically muddled by measurement inexactitude. Thus, in our example using two derivatives, we could at best fit a quadratic to the signal at $t = \tau$. In the absence of uncertainty, however, restoration can be performed from any continuously sampled bandlimited signal.

Intuitively, one should not be surprised that a known portion of a bandlimited signal can be extended at least near to where the signal is known. Bandlimited signals are smooth. The extension of such a signal must be similarly smooth. Simply continuing the curve will in general yield a good estimate “near” to where the signal is known. If, for example, we are given $f(t)\Pi(t/T)$ in Figure 12.2, and told that it is a portion of a bandlimited signal, we then know that the signal is smooth. We could, with pencil in hand, extend the signal a bit beyond the known portion $|t| \leq T/2$ and have confidence that our estimation of the extension of known portion of the signal was fairly accurate. If we were asked to pencil in the signal far removed from the known signal, however, we would not be able to do so with the information we have.

For the extrapolation problem, Pask [1198] explained the relationship between the known interval and those samples far removed from the interval

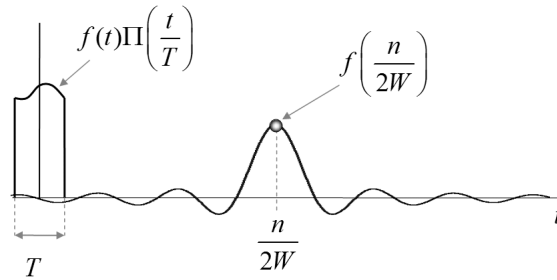


FIGURE 12.2: Illustration that a sample value far removed from an interval has an effect on the signal in that interval.

using the cardinal series interpolation. In Figure 12.2, the sample $f(n/2W)$ is assumed to be outside of the known interval. From the sampling theorem, the interpolation contribution of this sample is a sinc function whose tails will intersect the interval $|t| \leq T$ and thus make a contribution to the known portion of the signal. Thus, the known portion of the signal contains information about the unknown part of the signal. Note, however, as we go farther and farther away from the known portion of the signal, the contribution from the wiggles of the sinc becomes less and less.

Unlike the Taylor series treatment that examines a signal and its derivatives at a single point, most of the restoration algorithms in this chapter make use of all of the known continuous portion of the signal. Like the Taylor series treatment, the sensitivity of these algorithms to inexactitude must be considered. Indeed, a number of the algorithms are *ill-posed*. This means that a small amount of noise on the known data can render the reconstruction unstable. In such cases, further *a priori* information about $f(t)$ must be included in the algorithm *i.e.*, the original problem statement is too vague. If we assume only that $f(t)$ is bandlimited with finite energy, the extrapolation and prediction problems are ill-posed whereas restoration from periodic continuous samples and interpolation problems are not.

12.3 Interpolation From Periodic Continuous Samples

The given data for the periodic continuously sampled signal in Figure 12.1e is

$$g_c(t) = f(t)r_\alpha\left(\frac{t}{T}\right) \tag{12.2}$$

where the duty cycle, α , lies between zero and one and the pulse train is

$$r_\alpha(t) = \sum_{n=-\infty}^{\infty} \Pi\left(\frac{t-n}{\alpha}\right). \tag{12.3}$$

Given that $f(t)$ is bandlimited, the problem is to find $f(t)$ given $g_c(t)$ and the signal's bandwidth, B .

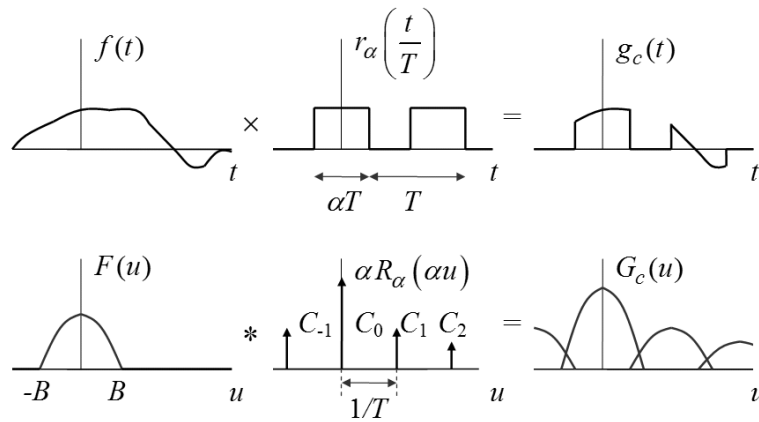


FIGURE 12.3: Illustration of the degradation of $f(t)$ to $g(t)$ (top row) in t and (bottom row) in the frequency domain.

The degradation process described by (12.2) is illustrated by the top three functions in Figure 12.3. The corresponding operation in the frequency domain, shown in the bottom three functions in Figure 12.3 is

$$G_c(u) = F(u) * TR_\alpha(Tu) \tag{12.4}$$

where the upper case letters denote the Fourier transforms of the corresponding functions in (12.2) and the asterisk denotes convolution. Expand-

ing (12.3) in a Fourier series followed by transformation gives

$$TR_{\alpha}(Tu) = \sum_{n=-\infty}^{\infty} C_n \delta(u - nT) \quad (12.5)$$

where

$$C_n = \alpha \operatorname{sinc}(\alpha n).$$

Then the spectrum of the degradation in (12.4) can be written:

$$G_c(u) = \sum_{n=-\infty}^{\infty} C_n F(u - nT).$$

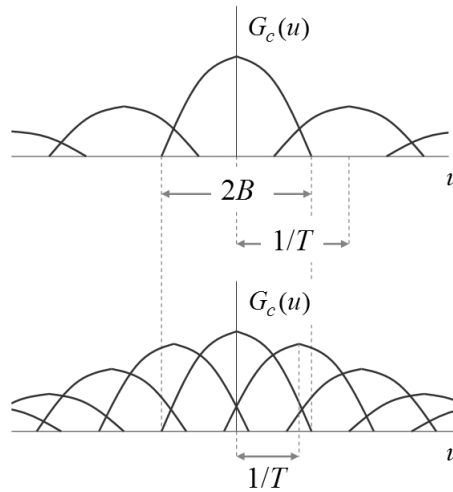


FIGURE 12.4: Illustration of (top) first order aliasing and (bottom) second order aliasing.

12.3.1 THE RESTORATION ALGORITHM

Clearly, if the sampling rate $1/T$ exceeds $2B$, the replicated spectra do not overlap and $F(u)$ can be regained from $G(u)$ by a simple low pass filter. We are interested in restoration when the data is aliased. If one of the spectra overlaps the right half zero order spectrum as in Figure 12.4a, we have first order aliasing. If two overlap, as in Figure 12.4b, we have second order aliasing, etc. In general, the order of aliasing is

$$M = \lfloor 2BT \rfloor.$$

Consider Figure 12.5 in which $2M+1$ shifted versions of $G_c(u)$ are shown, *i.e.*, the set

$$\left\{ G_c \left(u - \frac{m}{T} \right) \mid -M \leq m \leq M \right\}.$$

The interfering component spectra in each shifted G_c are shown not overlapping for presentation clarity. We now simply need to weight the m^{th} shifted G_c by a coefficient b_m so that

$$\sum_{m=-M}^M b_m G_c \left(u - \frac{m}{T} \right) \Pi \left(\frac{u}{2B} \right) = F(u). \quad (12.6)$$

With attention again to Figure 12.5, this is equivalent to summing the weights of the component spectra in each column to give zero for the interfering spectra and one for the zero order spectrum. That is, find the b_m 's which satisfy

$$\sum_{m=-M}^M b_m C_{n-m} = \delta[n] \quad ; -M \leq n \leq M. \quad (12.7)$$

Viewing this as a matrix operation,

$$\begin{bmatrix} C_0 & C_{-1} & \cdots & C_{-M} & \cdots & C_{-2M} \\ C_1 & C_0 & \cdots & C_{-M+1} & \cdots & C_{-2M+1} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ C_M & C_{M-1} & \cdots & C_0 & \cdots & C_{-M} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ C_{2M} & C_{2M-1} & \cdots & C_M & \cdots & C_0 \end{bmatrix} \begin{bmatrix} b_{-M} \\ b_{-M} \\ \vdots \\ b_0 \\ \vdots \\ b_{-M} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix}, \quad (12.8)$$

it is clear the b_m 's can be solved for by solution of a *Toeplitz*¹ set of equations.

Inverse transforming (12.6) gives the time domain restoration formula

$$f(t) = \left[g_c(t) \Theta_M \left(\frac{t}{T} \right) \right] * 2B \text{sinc}(2Bt) \quad (12.9)$$

where $\Theta_M(t)$ is the trigonometric polynomial

$$\Theta_M(t) = \sum_{m=-M}^M b_m e^{j2\pi mt}. \quad (12.10)$$

¹The nm^{th} element of the matrix is a function only of $n - m$.

Note, however, that since

$$g_c(t) = g_c(t)r_\alpha\left(\frac{t}{T}\right)$$

we only require knowledge of $\Theta_M(t)$ where r_α is unity. Thus we define the periodic function

$$\psi_M(t) = \Theta_M(t)r_\alpha(t). \quad (12.11)$$

In lieu of (12.9), the restoration algorithm now becomes [984]

$$f(t) = \left[g_c(t)\psi_M\left(\frac{t}{T}\right) \right] * 2B \operatorname{sinc}(2Bt). \quad (12.12)$$

This is illustrated in Figure 12.8.

Expanding $\psi_M(t)$ in a Fourier series gives

$$\psi_M(t) = \sum_{n=-\infty}^{\infty} d_n e^{j2\pi nt}$$

The coefficients are

$$\begin{aligned} d_n &= \int_{-\frac{1}{2}}^{\frac{1}{2}} \psi_M(t) e^{-j2\pi nt} dt \\ &= \int_{-\frac{\alpha}{2}}^{\frac{\alpha}{2}} \Theta_M(t) e^{-j2\pi nt} dt \\ &= \alpha \sum_{m=-M}^M b_m \operatorname{sinc}(\alpha(n-m)) \end{aligned}$$

where, in the last step we have used (12.10). From (12.7), we conclude that

$$d_n = \begin{cases} \alpha \sum_{m=-M}^M b_m \operatorname{sinc}(\alpha(n-m)) & ; |n| \geq M \\ \delta[n] & ; |n| \leq M. \end{cases}$$

Note that the d_n 's are also the weights of the remaining spectra after restoration. Plots of $\psi_M(t)$ for $\alpha = 0.5$ are shown in Figure 12.6. Plots of $\psi_2(t)$ for various duty cycles are shown in Figure 12.7.

This is our desired result.

12.3.1.1 Trigonometric Polynomials

If $f(t)$ is the trigonometric polynomial,

$$f(t) = \sum_{n=-N}^N \beta_n e^{j2\pi nt/T}$$

then, for $|t| < T/2$, the restoration algorithm in (12.12) becomes

$$f(t) = \left[f(t) \Pi\left(\frac{t}{\alpha T}\right) \psi_M\left(\frac{t}{T}\right) \right] * \frac{1}{T} h\left(\frac{t}{T}\right) \quad (12.13)$$

where

$$\begin{aligned} h(t) &= (2N+1) \text{array}_{2N+1}(t) \\ &\leftrightarrow H(u) = \sum_{n=-N}^N \delta(u-n). \end{aligned}$$

This restoration process is illustrated in Figure 12.9. Note that $H(uT)$ acts as a sampler in the frequency domain. Plots of $h(t)$ are shown in Figure 12.10 for various N .

Proof. We can write (12.12) as

$$f(t) = 2B \sum_{n=-\infty}^{\infty} \int_{(n-\frac{\alpha}{2})T}^{(n+\frac{\alpha}{2})T} g_c(\tau) \psi_M\left(\frac{\tau}{T}\right) \text{sinc}(2B(t-\tau)) d\tau.$$

Since both g_c and ψ_M are periodic, setting $\xi = \tau - nT$ gives

$$f(t) = \int_{-\alpha T/2}^{\alpha T/2} g_c(\xi) \psi_M\left(\frac{\xi}{T}\right) k(t-\xi) d\xi$$

where

$$k(t) = 2B \sum_{n=-\infty}^{\infty} \text{sinc}(2B(t-nT)).$$

Recognizing that $B = N/T$, we can evaluate this sum in the same manner we evaluated (7.81). The result is

$$k(t) = \frac{\sin\left(\pi(2N+1)\frac{t}{T}\right)}{T \sin\left(\frac{\pi t}{T}\right)} = \frac{2N+1}{T} \text{array}_{2N+1}\left(\frac{t}{T}\right)$$

and (12.13) results. Note that we must have the strict inequality $M > 2N$ since, at $M = 2N$, we have first order aliasing due to the Dirac delta nature of the spectrum of $f(t)$. \square

12.3.1.2 Noise Sensitivity

Here, we explore the performance of the restoration algorithm in (12.13) in the presence of additive wide sense stationary zero mean noise, $\xi(t)$ [985]. Because of linearity, an input of $g_c(t) + \xi(t)$ into the restoration algorithm will yield an output of $f(t) + \eta(t)$, where $\eta(t)$ is the algorithm response to $\xi(t)$ alone. Using (12.12), it follows that

$$\eta(t) = \left[\xi(t) \psi_M \left(\frac{t}{T} \right) \right] * 2B \operatorname{sinc}(2Bt).$$

The interpolation noise, $\eta(t)$, is also zero mean although it is not stationary.

The restoration noise level follows as

$$\begin{aligned} \overline{\eta^2(t)} &= E [\eta^2(t)] \\ &= E \left[\int_{\tau=-\infty}^{\infty} \xi(\tau) \psi_M \left(\frac{\tau}{T} \right) 2B \operatorname{sinc}(2B(t-\tau)) d\tau \right. \\ &\quad \left. \times \int_{\lambda=-\infty}^{\infty} \xi(\lambda) \psi_M \left(\frac{\lambda}{T} \right) 2B \operatorname{sinc}(2B(t-\lambda)) d\lambda \right] \\ &= 4B^2 \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} R_\xi(\tau-\lambda) \psi_M \left(\frac{\tau}{T} \right) \psi_M \left(\frac{\lambda}{T} \right) \\ &\quad \times \operatorname{sinc}(2B(t-\tau)) \operatorname{sinc}(2B(t-\lambda)) d\tau d\lambda. \end{aligned}$$

By straightforward integral manipulations we obtain

$$\overline{\eta^2(t)} = \int_{-\infty}^{\infty} R_\xi(\gamma) h(t; \gamma) d\gamma \quad (12.14)$$

where

$$h(t; \gamma) = 2B \psi_M \left(\frac{\gamma}{T} \right) \operatorname{sinc}(2B(t-\gamma)) \star 2B \psi_M \left(\frac{\gamma}{T} \right) \operatorname{sinc}(2B(t-\gamma)). \quad (12.15)$$

The \star denotes deterministic autocorrelation² with respect to γ . The output noise level in (12.14) is an even periodic function with period T .

White Noise. For continuous white noise

$$R_\xi(\tau) = \overline{\xi^2} \delta(\tau). \quad (12.16)$$

² See Table 2.3 for the definition of deterministic correlation.

Equation (12.14) becomes

$$\begin{aligned}\frac{\overline{\eta^2(t)}}{\xi^2} &= h(t; 0) \\ &= (2B)^2 \text{sinc}^2(2Bt) * \psi_M^2\left(\frac{t}{T}\right).\end{aligned}\quad (12.17)$$

From (12.11)

$$\psi_M^2(t) = r_\alpha(t) \Theta_M^2(t)$$

where, from (12.10)

$$\Theta_M^2(t) = \sum_{k=-M}^M \sum_{r=-M}^M b_k b_r e^{j2\pi(k+r)t}.\quad (12.18)$$

Fourier transforming both sides of (12.17) gives

$$\begin{aligned}\frac{\overline{\eta^2(t)}}{\xi^2} &\leftrightarrow 2B\Lambda\left(\frac{u}{2B}\right) \mathcal{F} \psi_M^2\left(\frac{t}{T}\right) \\ &= 2B\Lambda\left(\frac{u}{2B}\right) \left[TR_\alpha(Tu) * \mathcal{F} \Theta_M^2\left(\frac{t}{T}\right) \right]\end{aligned}\quad (12.19)$$

where \mathcal{F} denotes the Fourier transform operator. Substituting (12.5) and the transform of (12.18) into (12.19) gives

$$\begin{aligned}\frac{\overline{\eta^2(t)}}{\xi^2} &= 2B\Lambda\left(\frac{u}{2B}\right) \sum_{p=-\infty}^{\infty} c_p \sum_{k=-M}^M b_k \sum_{r=-M}^M b_r \delta\left(u + \frac{(k+r-p)}{T}\right) \\ &= 2B\Lambda\left(\frac{u}{2B}\right) \sum_{k=-M}^M b_k \sum_{r=-M}^M b_r \sum_{q=-M}^M c_{k+r-q} \delta\left(u - \frac{q}{T}\right)\end{aligned}$$

where $q = k + r - p$ and we have recognized that the finite extent of the triangle function lets through only $2M + 1$ of the Dirac delta functions. Evaluating $\Lambda(u/2B)$ at $u = q/T$ and inverse transforming gives the desired result:

$$\frac{\overline{\eta^2(t)}}{\xi^2} = \sum_{k=-M}^M b_k \sum_{r=-M}^M b_r \sum_{q=-M}^M \left(2B - \frac{|q|}{T}\right) c_{k+r-q} e^{-j2\pi qt/T}.\quad (12.20)$$

An illustration of the restoration noise level for various duty cycles for first degree aliasing is shown in Figure 12.12. The effects of variation of the aliasing order are illustrated in Figure 12.11.

Colored Noise. With the aim of placing (12.15) in more tractable form for colored noise, we Fourier transform with respect to γ using the correlation theorem of Fourier analysis

$$\begin{aligned} H(t; \nu) &= \int_{-\infty}^{\infty} h(t; \gamma) e^{-j2\pi\nu\gamma} d\gamma \\ &= \left| T \Psi_M(T\nu) * \left[e^{-j2\pi\nu t} \Pi\left(\frac{\nu}{2B}\right) \right] \right|^2 \end{aligned} \quad (12.21)$$

where $\Psi_M(\nu)$ is the Fourier transform of $\psi_M(\gamma)$ and convolution is with respect to ν . Clearly

$$\Psi_M(\nu) = \sum_{n=-\infty}^{\infty} d_n \delta(\nu + n).$$

Thus (12.21) becomes

$$\begin{aligned} H(t; \nu) &= \left| \sum_{n=-\infty}^{\infty} d_n \exp\left(-j2\pi\left(\nu + \frac{n}{T}\right)t\right) \Pi\left(\frac{\nu + n/T}{2B}\right) \right|^2 \\ &= \left| \sum_{n=-\infty}^{\infty} d_n \exp\left(\frac{-j2\pi n t}{T}\right) \Pi\left(\frac{\nu + n/T}{2B}\right) \right|^2. \end{aligned} \quad (12.22)$$

Since

$$\Pi\left(\frac{\nu + \frac{n}{T}}{2B}\right) \Pi\left(\frac{\nu + \frac{m}{T}}{2B}\right) = \Pi\left(\frac{m-n}{4BT}\right) \Pi\left(\frac{\nu + \frac{m+n}{2T}}{2B - \frac{|n-m|}{T}}\right),$$

substituting into (12.22) and further recognizing from (12.7) that $d_m = \delta[m]$ for $|m| < M$ gives

$$\begin{aligned} H(t; \nu) &= \Pi\left(\frac{\nu}{2B}\right) \\ &+ \sum_{n=-M}^M \sum_{\substack{|m| > M \\ |n-m| \leq M}} d_n d_m \Pi\left(\frac{\nu + \frac{m+n}{2T}}{2B - \frac{|m-n|}{T}}\right) \exp\left(\frac{-j2\pi(n-m)t}{T}\right) \\ &= \Pi\left(\frac{\nu}{2B}\right) \\ &+ \sum_{n=-M}^M \sum_{\substack{|m| \leq M \\ |n-m| > M}} d_n d_{n-m} \Pi\left(\frac{\nu + \frac{2n-m}{2T}}{2B - \frac{|m|}{T}}\right) \exp\left(\frac{-j2\pi m t}{T}\right). \end{aligned} \quad (12.23)$$

Using the power theorem, (12.14) can be written as

$$\overline{\eta^2(t)} = \int_{-\infty}^{\infty} S_{\xi}(u)H(t;u)du \quad (12.24)$$

where the power spectral density, $S_{\xi}(u)$, is the Fourier transform of $R_{\xi}(t)$. Define the odd indefinite integral

$$I_{\xi}(u; t) = \int_0^u S_{\xi}(\nu)H(t;\nu)d\nu.$$

Then substituting (12.23) into (12.24) and recognizing that $\eta^2(t)$ is real gives the Fourier series

$$\begin{aligned} \overline{\eta^2(t)} &= 2I_{\xi}(B; t) \\ &+ \sum_{n=-M}^M \sum_{\substack{|m| \leq M \\ |n-m| > M}} d_n d_{n-m} \cos\left(\frac{2\pi mt}{T}\right) \times \\ &\left[I_{\xi}\left(\frac{m-|m|-2n}{2T} + B; t\right) \right. \\ &\left. - I_{\xi}\left(\frac{m+|m|-2n}{2T} - B; t\right) \right]. \end{aligned} \quad (12.25)$$

For white noise, as in (12.16), $I_{\xi}(u; t) = \overline{\xi^2}$. The equivalent result in (12.20), however, is in closed form.

Laplace autocorrelation. For an example application of (12.25), consider the Laplace autocorrelation

$$R_{\xi}(\tau) = \overline{\xi^2} e^{-\lambda|\tau|}$$

where λ is a specified positive parameter. Then

$$I_{\xi}(u; t) = \overline{\xi^2} \frac{\arctan(2\pi u/\lambda)}{\pi}.$$

In the numerical examples to follow, B is set to one. Figure 12.13 shows the dependence of output noise level on the duty cycle α for first-order aliasing. The dependence of the Laplace parameter is shown in Figure 12.14 for a fixed duty cycle. As λ increases, adjacent points of the input noise become less correlated and the interpolation noise level decreases. Dependence of the output noise level on order of aliasing is illustrated in Figure 12.15.

12.3.2 OBSERVATIONS

12.3.2.1 Comparison with the NINV of the Cardinal Series

For certain combinations of the parameters T , $2B$, and α , the continuously sampled signal can be discretely sampled uniformly at or in excess of the Nyquist rate. Let this rate be denoted by $2W > 2B$. The result is the same as if we had discretely sampled the original signal at a rate of $2W$.

TABLE 12.1

Example	T	$2B$	α	$2W$	$\min \overline{\eta^2(t)}/\overline{\xi^2}$	$\max \overline{\eta^2(t)}/\overline{\xi^2}$	$\overline{\eta_0^2}/\overline{\xi^2}$
(a)	1	1.5	0.90	5	0.7460	0.7478	0.7647
(b)	1	1.5	0.70	3	0.7768	0.7842	0.8020
(c)	5	0.3	0.96	1	0.2810	0.2822	0.3754

Table 12.1: Comparison of noise levels for some cases in which the signal can be restored using either the continuously sampled signal-restoration algorithm or the conventional sampling theorem (followed by filtering). The former, in each case, has a lower level. In each case, the Laplace parameter is $\lambda = 2$.

Let T , $2B$, and α be such that this uniform sampling can be performed. Assume that, as in the previous section, each sample point is perturbed by additive Laplace autocorrelation noise with parameter α . When the noisy samples are interpolated and passed through a filter unity on $|u| < B$ and zero otherwise, the resulting NINV is given by (8.14). One would expect that the periodic continuous sample restoration would yield a lower noise level since more data are used in the recovery. As the results in Table 12.1 indicate, this is indeed the case.

12.3.2.2 In the Limit as an Extrapolation Algorithm

Keeping αT constant and letting T tend to ∞ alters our algorithm to an extrapolation algorithm if $f(t) \rightarrow 0$ as $t \rightarrow \infty$. As a consequence, the degree of aliasing, M , becomes unbounded. It is clear from Figures 12.13 and 12.17 that the noise sensitivity in this case increases enormously. This is our first empirical observation that the extrapolation problem is ill-posed.

12.3.2.3 Application to Interval Interpolation

Use of the periodic continuous sample restoration algorithm for interval interpolation is shown in Figure 12.16. The known data, shown in the top figure, consists of the signal's tails. By selectively throwing away portions of the known data, we can form the continuously sampled signal shown. Our algorithm can be applied and the signal restored.

The unknown interval of length $(1 - \alpha)T$ must stay fixed. Note, however, that we have freedom in our choice of T . If we choose T to be small, then we have a small duty cycle and, as is illustrated in Figure 12.12, a correspondingly large restoration noise level. If we choose T to be large, then the order of aliasing increases and, as witnessed by Figs. 12.11 and 12.14, the restoration noise level is also large. These observations suggest that there might exist some intermediate value of T that has optimal restoration noise properties [990].

An example where this is the case is pictured in Figure 12.17, where the normalized interpolation noise variance (NINV) at the origin is plotted versus T for the additive white noise in (5.74). As T increases, the restoration noise level decreases until T is sufficiently large to increase the order of aliasing. Then, as shown, the noise level makes a quantum leap and begins decreasing again until the next order of aliasing is reached. (Values of M are given at the top of the plot.) Note that in this case, the relative minima increase with T and, for minimum restoration noise level, the best choice for T is $1 - \epsilon$ where $0 < \epsilon \ll 1$.

As is shown in Figure 12.18, the relative minima can also increase with T . Here, the noise has a Laplace autocorrelation with parameter $\lambda = 2$. All other parameters are the same. Increasing λ to 10 again yields decreasing minima as shown in Figure 12.19. Note that, in any case, the interpolation noise level is finite. By this measure, the interpolation problem is thus well posed.

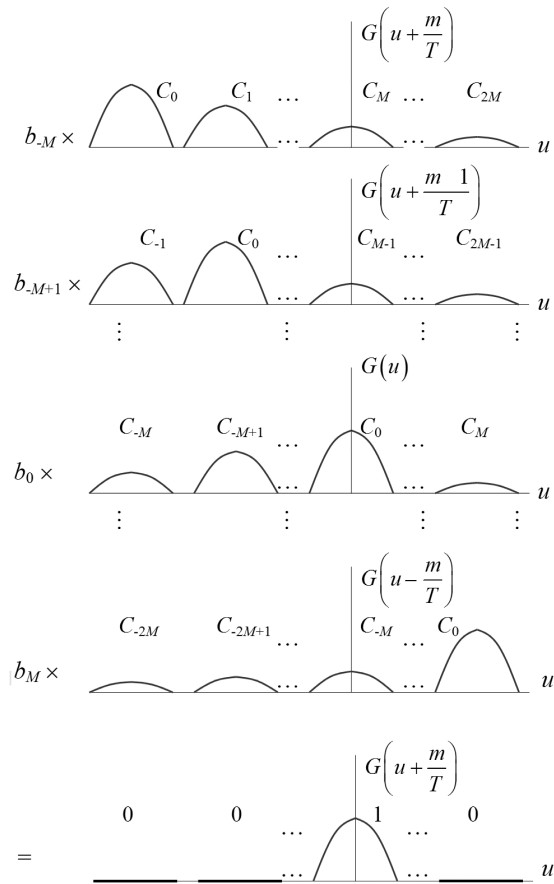


FIGURE 12.5: Illustration of the methodology of restoring M th order aliased data by summing $2M + 1$ shifted and weighted versions for the degraded spectrum.

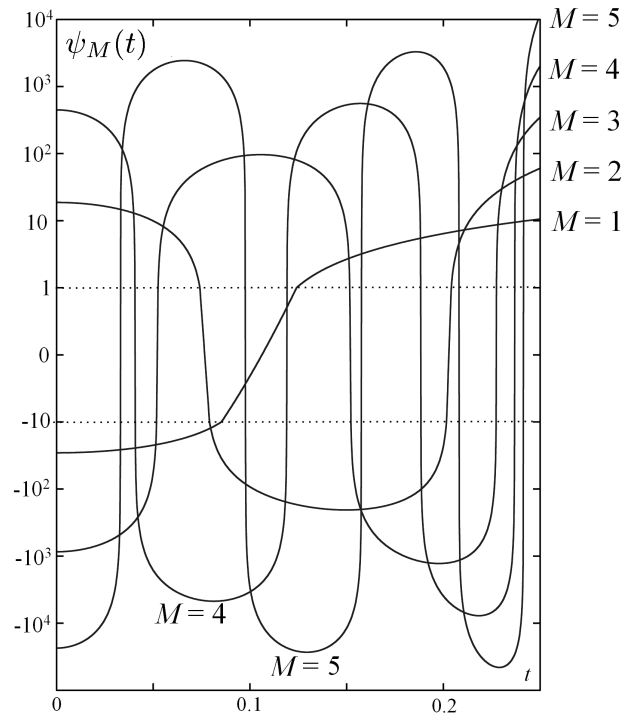


FIGURE 12.6: Plots of $\psi_M(t) = \psi_M(-t)$ for $\alpha = 0.5$ and $M = 1, 2, 3, 4,$ and 5 . The vertical scale is linear for $|\psi_M(t)| < 1$ and logarithmic otherwise.

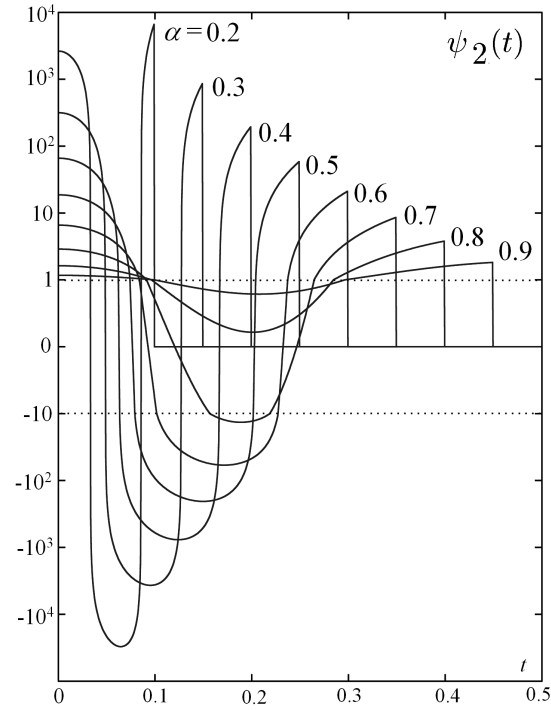


FIGURE 12.7: Plots of $\psi_2(t)$ for various α . The vertical scale is linear for $|\psi_2(t)| < 1$ and logarithmic otherwise.

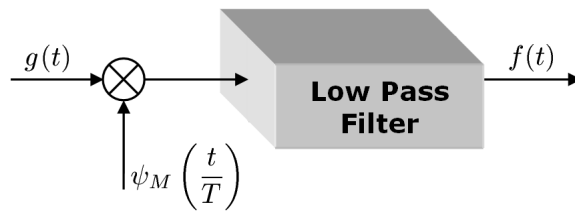


FIGURE 12.8: Restoration of continuously sampled signals. The periodic function $\psi_M(t)$ is parameterized by the duty cycle and the severity of aliasing. The low-pass filter has the same bandwidth, B , as the restored signal.

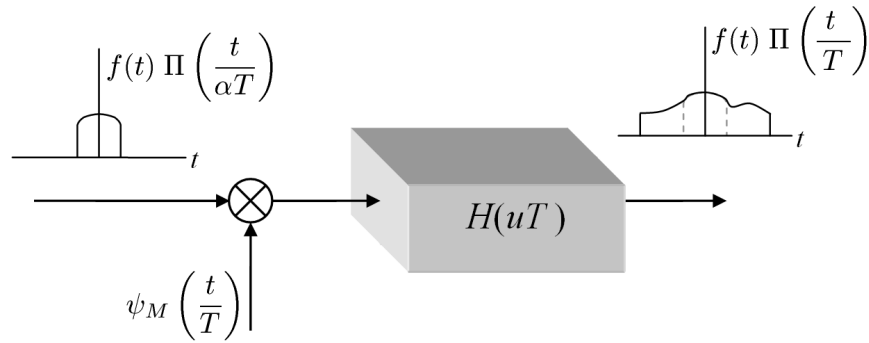


FIGURE 12.9: Restoration of a period of a trigonometric polynomial known only over the subperiod of $|t| < \frac{1}{2}$.

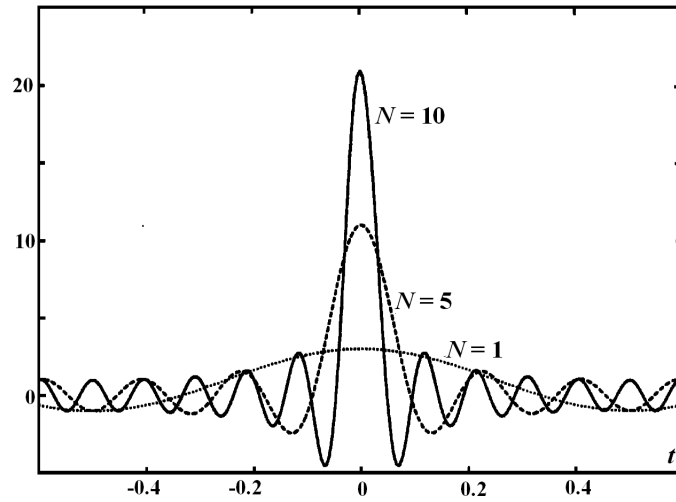


FIGURE 12.10: Plots of the convolution kernels $h(t)$. When a trigonometric polynomial of period T is known for $|t| < \frac{T}{2}$, the convolution of this function with the known portion of the polynomial (after weighting with $\psi_M(t)$) results in a whole period of the trigonometric polynomial.

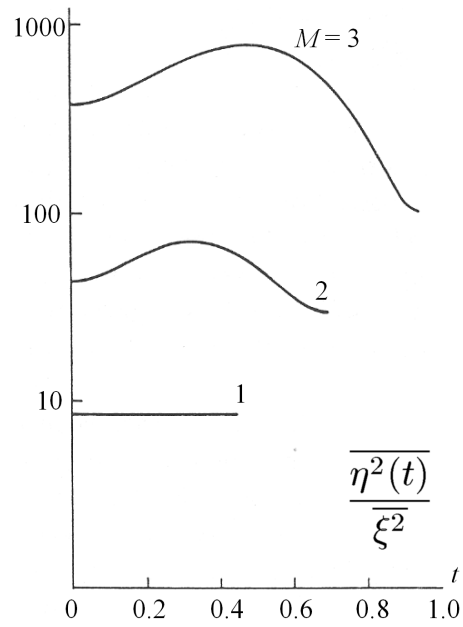


FIGURE 12.11: NINV for additive white noise for various orders of aliasing M . The values of T corresponding to $M = 1, 2, 3$ are $T = 0.9, 1.4, 1.9$, respectively. Because of symmetry, plots are needed only for $0 < x < \frac{T}{2}$. ($2B = 2$ and $\alpha = 0.6$.)

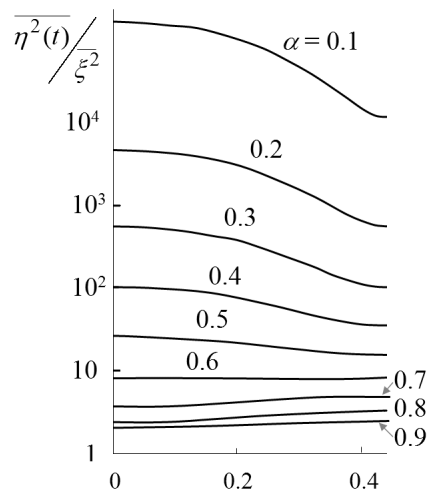


FIGURE 12.12: NINV for additive white noise for various duty cycles. $2B = 2$ and $T = 0.9$, giving $M =$ first-order aliasing.

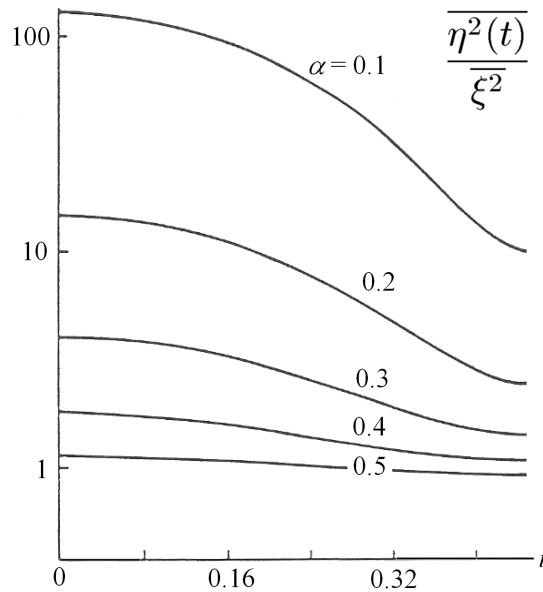


FIGURE 12.13: NINV for input noise with Laplace autocorrelation for various duty cycles α . $2B = 2$ and $T = 0.9$, giving $M =$ first-degree aliasing. The Laplace parameter is $\lambda = 2$.

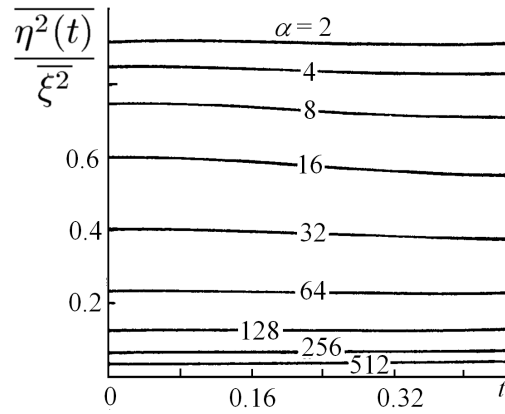


FIGURE 12.14: NINV for additive input noise with Laplace autocorrelation for various Laplace parameters λ . $2B = 2$ and $T = 0.9$, giving $M =$ first-degree aliasing. The duty cycle is $\alpha = 0.6$.

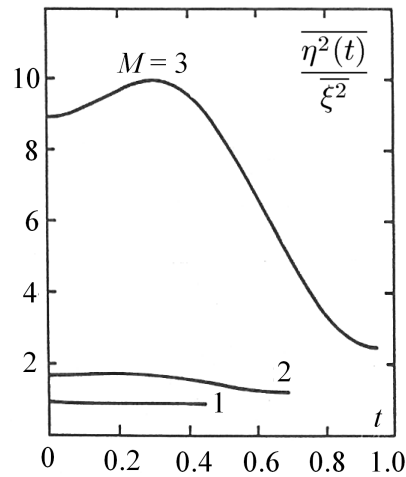


FIGURE 12.15: NINV for additive input noise with Laplace autocorrelation for various degrees of aliasing. The T values corresponding to $M = 1, 2, 3$ are $T = 0.9, 1.4, 1.9$, respectively. Because of symmetry, plots are needed only for $0 < x < T/2$. ($2B = 2$ and $\alpha = 0.6$, and $\lambda = 2$).

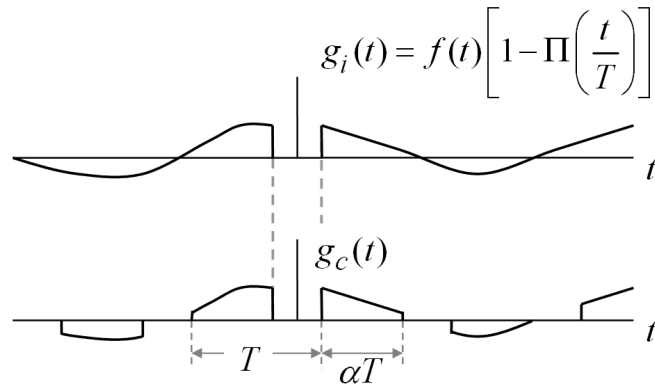


FIGURE 12.16: Forming a continuously sampled signal, $g_c(t)$, from a known interpolation problem signal, $g_i(t)$.

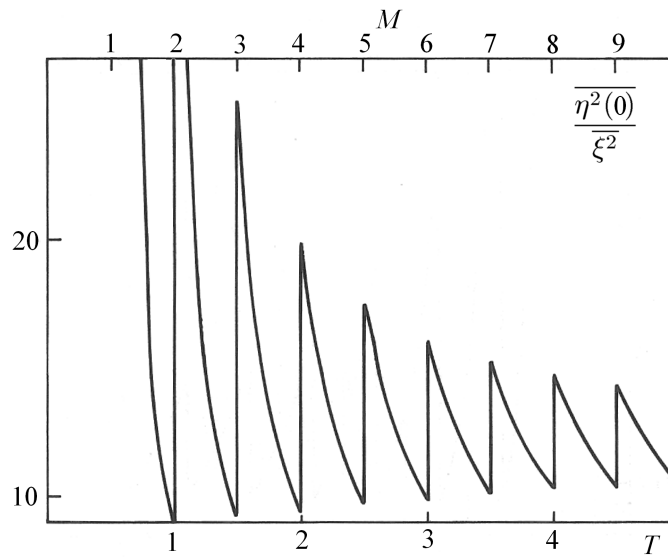


FIGURE 12.17: Continuous sample restoration of the interval interpolation problem yields this $\overline{\eta^2(0)}/\xi^2$ curve when the data are perturbed by white noise. The optimum choice of T is a bit below one ($2B = 2, (1 - \alpha)T = 0.4$).

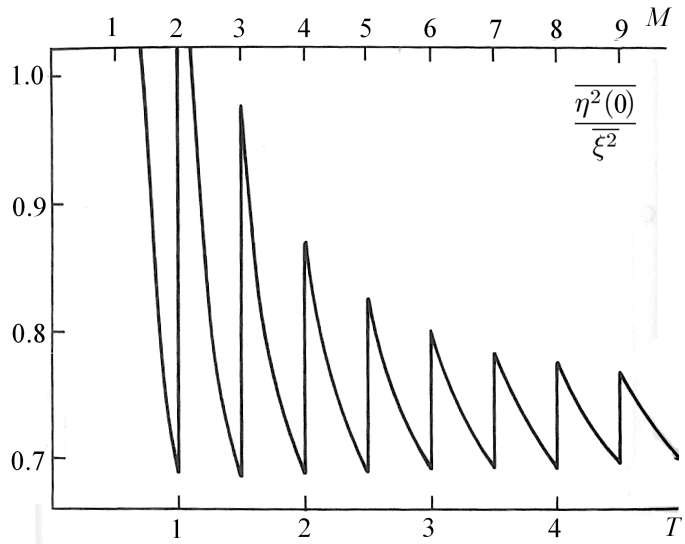


FIGURE 12.18: Same as Figure 12.17, except the noise has a Laplace autocorrelation with parameter $\lambda = 2$. The best choice of T is 1.5–

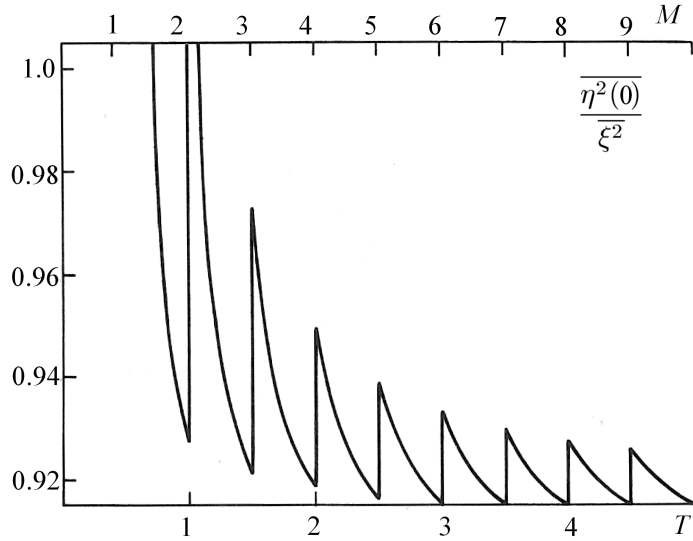


FIGURE 12.19: Same as Figure 12.18, except $\lambda = 10$. The minima here decrease.

12.4 Interpolation of Discrete Periodic Nonuniform Decimation

Discrete periodic nonuniform decimation occurs when a discrete time signal, $f[n]$, is periodically set to zero over a specified interval. The problem is the discrete time version of continuous sampling presented in Section 12.2. Let the period of the decimation be P and let $N < P$. Within a period, the first N values are known and the remaining $P - N$ are set to zero. This periodic decimation is repeated for all values of n . The periodically nonuniformly decimated signal is denoted by $g[n]$. Given that the original signal, $f[n]$, is bandlimited, the problem is, given $g[n]$ and the bandwidth B , to find, if possible, $f[n]$. This is illustrated in Figure 12.20 for $P = 5$ and $N = 3$.

Analysis in this section is restricted to the case where the first N of P values are known in each period. The discrete periodic nonuniform decimation problem, though, is more general than this. In a period of $P = 5$, for example, the identity of the first, third and fifth values may be known and the others not. Interpolation in the case of these more general problems follows straightforwardly from the analysis to follow.

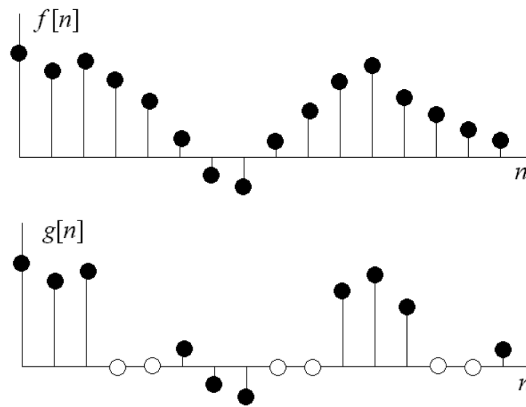


FIGURE 12.20: Illustration of *discrete periodic nonuniform decimation*. Here, the period is $P = 5$. Each of the first $N = 3$ values are kept and the remaining $P - N = 2$ are discarded. This is the discrete time version of continuous sampling illustrated in Figure 12.1.

12.4.1 PROBLEM DESCRIPTION

To generate the decimated signal, $g[n]$, define the discrete rectangular pulse train

$$r_P^N[n] = \sum_{p=-\infty}^{\infty} \Pi[pP \leq n < pP + N] \quad (12.26)$$

where $\Pi[n_- \leq n < n_+] = 1$ for $n_- \leq n < n_+$ and is otherwise zero. Then

$$g[n] = f[n]r_P^N[n]. \quad (12.27)$$

Our task is, when possible, to find $f[n]$ given its bandwidth and $g[n]$.

Taking the DTFT³ of both sides of (12.27) gives the circular convolution⁴

$$G(v) = F(v) * (R_P^N(v)\Pi(v)) \quad (12.28)$$

where $R_P^N(v)$ is the DTFT of $r_P^N[n]$. From (12.26)

$$R_P^N(v) = \sum_{p=-\infty}^{\infty} \sum_{n=pP}^{pP+N-1} e^{-j2\pi nv}.$$

In the n sum, let $m = n - pP$. Then

$$R_P^N(v) = \sum_{p=-\infty}^{\infty} e^{-j2\pi pPv} \sum_{m=0}^{N-1} e^{-j2\pi mv} \quad (12.29)$$

The p sum is recognized as the Fourier series of $\text{comb}(Pv)$ and, using a geometric series, we can show

$$\sum_{m=0}^{N-1} e^{-j2\pi mv} = Ne^{-j\pi(N-1)v} \text{array}_N(v). \quad (12.30)$$

Equation (12.29) therefore becomes

$$\begin{aligned} R_P^N(v) &= N \text{comb}(Pv) e^{-j\pi(N-1)v} \text{array}_N(v) \\ &= \sum_{p=-\infty}^{\infty} a_p \delta\left(v - \frac{p}{P}\right) \end{aligned}$$

where

$$a_p = \frac{N}{P} e^{-j\pi(N-1)p/P} \text{array}_N\left(\frac{p}{P}\right). \quad (12.31)$$

³See Equation (2.112).

⁴See Table 2.6.

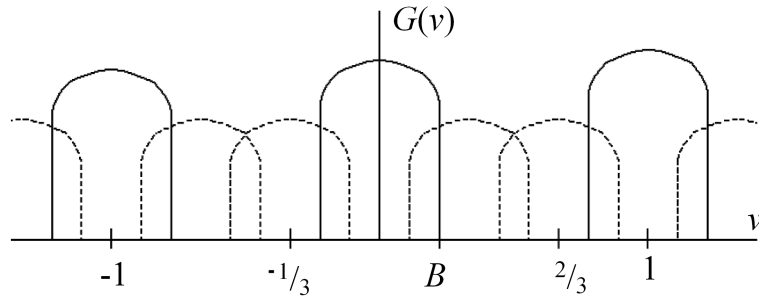


FIGURE 12.21: Illustration of $M = 1$ st order aliasing corresponding to $B = \frac{1}{4}$ and $P = 3$. The spectrum, $F(u)$, is shown with solid lines and the aliasing spectra with broken lines. From (12.32), $M = \langle \frac{3}{2} \rangle = 1$.

12.4.1.1 Degree of Aliasing

The function $f[n]$ is assumed to have bandwidth $B < \frac{1}{2}$ so that⁵

$$F(v) = F(v)r_{2B}(v).$$

The convolution replicates this periodic spectrum in a possibly aliased fashion. An example is shown in Figure 12.21 for $P = 3$. Since one spectrum from the right overlaps the zeroth order spectrum, the degree of aliasing is $M = 1$. In general, the lowest frequency component of the M th spectrum is at $v = \frac{M}{P} - B$. We wish to determine the largest value of M that infringes on the interval of the zeroth order spectrum, *i.e.* the largest value of M such that $\frac{M}{P} - B \leq B$. The degree of aliasing follows as

$$M = \lfloor 2PB \rfloor \tag{12.32}$$

where $\lfloor x \rfloor$ denotes the largest integer not exceeding x .

12.4.1.2 Interpolation

For M th order aliasing, as is the case for continuous sampling, a total of $2M$ overlapping spectra must be eliminated from their overlap of the zeroth order spectrum. We desire coefficients $\{\beta_q \mid -M \leq q \leq M\}$ such

⁵ Recall that

$$r_\alpha(t) = \sum_{n=-\infty}^{\infty} \Pi\left(\frac{t-n}{\alpha}\right).$$

that superimposing $2M + 1$ versions of $G(u)$ with various shifts eliminates the aliasing spectra and reconstructs the zeroth order spectrum exactly. We therefore seek the coefficients that solve

$$\left[\sum_{q=-M}^M \beta_q G\left(v - \frac{q}{P}\right) \right] \Pi\left(\frac{v}{2B}\right) = F(v) ; |v| \leq B. \quad (12.33)$$

This is illustrated in Figure 12.22 for the spectra aliasing the zeroth order spectra. If these overlaps are cleared, then, due to the periodicity of DTFT spectra, all aliasing spectra will be eliminated. From Figure 12.22, the β_q coefficients are solutions to the following system of $2M + 1$ linear equations.

$$\sum_{q=-M}^M \beta_q a_{p-q} = \begin{cases} 1 & ; p = 0 \\ 0 & ; 1 \leq |p| \leq M. \end{cases} \quad (12.34)$$

In matrix-vector notation (12.34) is

$$\mathbf{A}[N, P] \vec{\beta} = \vec{\delta} \quad (12.35)$$

where \mathbf{A} is a $(2M + 1) \times (2M + 1)$ matrix with elements

$$\begin{aligned} (\mathbf{A}[N, P])_{nm} &= a_{n-m} \\ &= \frac{N}{P} e^{-j\pi(N-1)p/P} \text{array}_N\left(\frac{p}{P}\right), \end{aligned} \quad (12.36)$$

$\vec{\beta}$ is a vector of the β_q 's and $\vec{\delta}$ is a matrix of zeros except with a single "1" in the middle. The vector $\vec{\beta}$ is therefore equal to the middle column of \mathbf{A}^{-1} .

Assuming these equations do not contain colinear terms, the values of $\{\beta_q | -M \leq q \leq M\}$ can be solved numerically. Since

$$\begin{aligned} f[n] &= \int_{-\frac{1}{2}}^{\frac{1}{2}} F(v) e^{j2\pi vn} dv, \\ &= \int_{-B}^B F(v) e^{j2\pi vn} dv, \end{aligned} \quad (12.37)$$

we have, from (12.33),

$$\begin{aligned} f[n] &= \int_{-B}^B F(v) e^{j2\pi vn} dv \\ &= \int_{-\frac{1}{2}}^{\frac{1}{2}} \left[\sum_{q=-M}^M \beta_q G\left(v - \frac{q}{P}\right) \Pi\left(\frac{v}{2B}\right) \right] e^{j2\pi vn} dv \\ &= \sum_{q=-M}^M \beta_q \int_{-\frac{1}{2}}^{\frac{1}{2}} \left[G\left(v - \frac{q}{P}\right) \Pi\left(\frac{v}{2B}\right) \right] e^{j2\pi vn} dv. \end{aligned} \quad (12.38)$$

Since

$$\begin{aligned} f[n] &= \int_{-\frac{1}{2}}^{\frac{1}{2}} [X(v)H(v)] e^{j2\pi vn} dv \\ &= x[n] * h[n] \end{aligned}$$

where $*$ denotes discrete convolution, $x[n] \leftrightarrow X(v)$, and $h[n] \leftrightarrow H(v)$. And since

$$2B \operatorname{sinc}(2Bn) \leftrightarrow \Pi\left(\frac{v}{2B}\right),$$

and

$$g[n]e^{j2\pi np/P} \leftrightarrow G\left(v - \frac{q}{P}\right), \quad (12.39)$$

(12.38) becomes

$$f[n] = \left[\Theta_M\left(\frac{n}{P}\right) g[n] \right] * 2B \operatorname{sinc}(2Bn) \quad (12.40)$$

where we define the trigonometric polynomial

$$\Theta_M(v) = \sum_{q=-M}^M \beta_q e^{j2\pi qv}.$$

Since, however, $g[n] = g[n]r_P^N[n]$, knowledge of $\Theta_M\left(\frac{n}{P}\right)$ is required only when $r_P^N[n] = 1$. Therefore, define the periodic function

$$\Psi_M\left(\frac{n}{P}\right) = \Theta_M\left(\frac{n}{P}\right) r_P^N[n]$$

and (12.40) becomes

$$f[n] = \left[g[n] \Psi_M\left(\frac{n}{P}\right) \right] * 2B \operatorname{sinc}(2Bn). \quad (12.41)$$

This procedure for regaining $f[n]$ from $g[n]$ is illustrated in Figure 12.23.

12.4.1.3 The $\mathbf{A}[N, P]$ Matrix

The ability to solve the set of equations in (12.35) is dependent on the condition⁶ of the matrix $\mathbf{A}[N, P]$. Here are some special cases

- $\mathbf{A}[1, P]$ has a zero determinate and is therefore singular. Thus, interpolation is not possible when $N = 1$. To show this, we note that, since $\operatorname{array}_1(x) = 1$, each element of the $\mathbf{A}[1, P]$ matrix in (12.36) is

$$a_{nm} = \frac{N}{P}.$$

⁶ See Appendix 16.5.

- $\mathbf{A}[N, P]$ is singular when⁷ $B \geq \frac{1}{2}$.
- Here are the numerically computed condition numbers for $\mathbf{A}[N, P]$ when $M = 1$.

$P \Rightarrow$	2	3	4	5	6	7	8
$N = 1$	∞	∞	∞	∞	∞	∞	∞
2	∞	∞	∞	∞	∞	$> 10^{16}$	$> 10^{16}$
3	–	∞	4	13.1	34.0	73.7	141
4	–	–	∞	2.50	6.00	13.0	25.3
5	–	–	–	1	2.00	4.00	7.58
6	–	–	–	–	1	1.75	3.09
7	–	–	–	–	–	1	1.60
8	–	–	–	–	–	–	1

A plot of the condition number for $M = 1$ for P up to 40 is shown in Figure 12.24. A similar plot for second order aliasing ($M = 2$) is shown in Figure 12.25.

12.4.2 THE PERIODIC FUNCTIONS, $\Psi_M(v)$

The periodic functions, $\Psi_M(v)$, needed to interpolate the periodic nonuniformly decimated signal in (12.41) cannot always be computed. The $\mathbf{A}[N, P]$ matrix must have a sufficiently small condition number⁸. An example of the resulting periodic functions are shown in Figure 12.26 for $(M, P) = (20, 100)$.

12.4.3 QUADRATURE VERSION

If $f[n]$ is real, its DTFT is conjugately symmetric. That is, $F(v) = F^*(-v)$. Therefore, if $f[n]$ is bandlimited, knowledge of $F(v)$ is only required on the interval $0 \leq v \leq B$. With reference to Figure 12.22, only the aliasing for positive v must be removed. There are M aliasing spectra to the right of the zeroth order spectra. In addition, there are spectra to the left of the zeroth order spectrum. The maximum frequency component of the $-m$ th spectrum is $\frac{-m}{P} + B$. Let $-M_2$ be the minimum value of $-m$ for which this

⁷ See Exercise 12.4.

⁸See (16.10).

value is positive. Solving $\frac{-m}{P} + B > 0$ gives

$$M_2 = \lfloor BP \rfloor.$$

Note, for M even, $2M_2 = M$. Instead of the equation in (12.33), we desire to solve

$$\sum_{q=-M_2}^M \hat{\beta}_q G\left(v - \frac{q}{P}\right) = F(v) ; \quad 0 \leq v \leq B. \quad (12.42)$$

To find the $\hat{\beta}$ coefficients, instead of (12.34), we solve the following set of $M + M_2 + 1$ linear equations.

$$\sum_{q=-M_2}^M \hat{\beta}_q a_{p-q} = \begin{cases} 1 & ; \quad p = 0 \\ 0 & ; \quad -M_2 \leq p \leq -1 \text{ and } 1 \leq p \leq M. \end{cases} \quad (12.43)$$

12.5 Prolate Spheroidal Wave Functions

A set of orthogonal functions which prove highly useful in the extrapolation and interval interpolation problems are the *prolate spheroidal wave functions* (PSWF's). Their use in these problems was initially reported by Slepian and Pollak [1409] in the first of a classic series of papers [1404, 1405, 1406, 1408, 1409, 1410].

The PSWF's can be defined as the solution of the integral equation

$$\lambda_n \psi_n(t) = 2B \int_{-T/2}^{T/2} \psi_n(\tau) \operatorname{sinc}(2B(t - \tau)) d\tau \quad (12.44)$$

where $0 \leq n < \infty$ and the λ_n 's are the eigenvalues. Equivalently

$$\lambda_n \psi_n(t) = \left[\psi_n(t) \Pi\left(\frac{t}{T}\right) \right] * 2B \operatorname{sinc}(2Bt). \quad (12.45)$$

The PSWF's can thus be viewed as the eigenfunctions of low pass filtering signals of finite support.

Although not explicitly stated in the notation, both $\psi_n(t)$ and λ_n are continuous functions of the time-bandwidth product

$$c = 2BT. \quad (12.46)$$

Plots of some PSWF's are shown in Figure 12.27

12.5.1 PROPERTIES

Here we present without proof some significant properties of the PSWF's and their eigenvalues [1174].

- (a) The eigenvalues of the PSWF's are real. Note from (12.45), that energy in $\psi_n(t)$ is reduced first by truncation and then by filtering. Thus, each λ_n has a magnitude less than unity. We will choose them to be positive and will index them in decreasing order.

$$1 > \lambda_0 > \lambda_1 > \cdots > 0. \quad (12.47)$$

- (b) From (12.45), the PSWF's are clearly bandlimited and thus are not affected by low pass filtering.

$$\psi_n(t) = \psi_n(t) * 2B\text{sinc}(2Bt). \quad (12.48)$$

- (c) For a given c , the PSWF's are orthonormal on $(-\infty, \infty)$.

$$\int_{-\infty}^{\infty} \psi_n(\tau)\psi_m(\tau)d\tau = \delta[n - m]. \quad (12.49)$$

Furthermore, they form a complete basis set for finite energy bandlimited signals. Thus, if $f(t)$ is bandlimited, then

$$f(t) = \sum_{n=0}^{\infty} a_n \psi_n(t) \quad (12.50)$$

where

$$a_n = \int_{-\infty}^{\infty} f(t)\psi_n(t)dt. \quad (12.51)$$

Like the sampling theorem, convergence of (12.50) is uniform [522].

- (d) For a given c , the PSWF'S are orthogonal on the interval $|t| \leq T/2$.

$$\int_{-T/2}^{T/2} \psi_n(\tau)\psi_m(\tau) d\tau = \lambda_n \delta[n - m]. \quad (12.52)$$

Furthermore, the PSWF's are a complete basis set for finite energy functions on the interval $|t| \leq T/2$. Specifically

$$h(t) = \sum_{n=-N}^N b_n \psi_n(t); |t| < \frac{T}{2} \quad (12.53)$$

where

$$\lambda_n b_n = \int_{-T/2}^{T/2} h(t) \psi_n(t) dt.$$

Like the Fourier series, convergence of (12.53) is assured in the mean square sense.

- (e) The PSWF's are also eigenfunctions of a sort for the Fourier transform. Specifically

$$\psi_n(t) \leftrightarrow \sqrt{\frac{T}{2B\lambda_n}} \psi_n\left(\frac{Tu}{2B}\right) \Pi\left(\frac{u}{2B}\right). \quad (12.54)$$

Similarly, for the truncated PSWF,

$$\psi_n(t) \Pi\left(\frac{t}{T}\right) \leftrightarrow \sqrt{\frac{T\lambda_n}{2B}} \psi_n\left(\frac{Tu}{2B}\right). \quad (12.55)$$

This follows from (12.54) and duality.

- (f) The PSWF's are difficult to deal with numerically. For our purposes, they will prove to be primarily an analytic tool. Their detail structure, shown in Figure 12.27, is of secondary interest.

12.5.2 APPLICATION TO EXTRAPOLATION

Let $f(t)$ be bandlimited with known bandwidth B . The extrapolation problem is to regain $f(t)$ from

$$g_e(t) = f(t) \Pi\left(\frac{t}{T}\right). \quad (12.56)$$

A solution to this problem is obtained by expanding $g(t)$ into a PSWF series:

$$g_e(t) = \sum_{n=0}^{\infty} a_n \psi_n(t) \Pi\left(\frac{t}{T}\right) \quad (12.57)$$

where

$$\lambda_n a_n = \int_{-T/2}^{T/2} g_e(t) \psi_n(t) dt. \quad (12.58)$$

Also, since $f(t)$ is bandlimited, it can be expanded as in (12.50). The coefficients of an orthogonal function expansion are unique. Thus, the coefficients in (12.50) and (12.58) are the same. The significant point is that these

coefficients can be determined only with knowledge of $g_e(t)$ via (12.58). Then $f(t)$ can be found from (12.50) and our extrapolation is complete.

This result should bother our intuition. For example, telephone conversation waveforms can be considered bandlimited. Our result says that the entirety of a phone conversation can be determined if we know only a word or two in the middle. This, of course, is an unacceptable conclusion.

The resolution of this apparent paradox between mathematics and intuition lies in the fact that our analysis has been to this point deterministic. In practice, the known portion of the signal will be accompanied by some type of noise. To understand how noise affects the algorithm, we must examine the structure of the eigenvalues shown in Figure 12.28. Fix c . For n below a certain number, the eigenvalues are essentially one. Above that threshold, they are close to zero. A typical plot of λ_n versus n is shown in Figure 12.29.

Consider, then, the evaluation of the coefficients in (12.58) when either the integral computation and/or $g_e(t)$ is accompanied by a small degree of inexactitude. If n is above the threshold, then division by $\lambda_n \ll 1$ will greatly magnify this error. Thus, the a_n coefficients can be only computed reliably up to that threshold which we will call S .

To get a feeling for the value of S , consider again, $g_e(t)$. If we sample this known portion at the Nyquist rate, $2B$, over a time interval of duration T , then the total number of non-zero samples is about $2BT$. This is the time-bandwidth product discussed in Section 6.4.3. It is also roughly the number of discrete values required to specify $g_e(t)$ to a “good” approximation. We can show empirically that this is the threshold we seek. The value

$$S = 2BT$$

has also been called the *Shannon number* [1540] or time-bandwidth product. Note that $S = c$. Thus, we conclude that in most any practical situation, $g_e(t)$ can be represented by roughly S numbers, be they samples or PSWF coefficients. In very high signal-to-noise ratio situations, however, it is possible to add a few degrees of freedom to a truncated signal.

12.5.3 APPLICATION TO INTERVAL INTERPOLATION

Mathematically, the interpolation problem is similar to extrapolation with a significant difference - interval interpolation is well posed. As is shown in

Figure 12.1c, our given data here is

$$g_i(t) = f(t) \left[1 - \Pi \left(\frac{t}{T} \right) \right]. \quad (12.59)$$

From (12.44) and (12.48), we conclude that

$$(1 - \lambda_n)\psi_n(t) = 2B \int_{\tau > \frac{|T|}{2}} \psi_n(\tau) \text{sinc}(2B(t - \tau)) d\tau. \quad (12.60)$$

It follows that the PSWF's are complete for $g_i(t)$ when $f(t)$ is bandlimited. Equation (12.50) applies and the expansion coefficients can be found with knowledge only of $g_i(t)$:

$$a_n = (1 - \lambda_n)^{-1} \int_{\tau > \frac{|T|}{2}} g_i(\tau) \psi_n(\tau) d\tau.$$

Here, we are dividing the integral by a small number when n is less than S . The difference here is that the number is finite. Thus, finite data error yields a finite amount of interval interpolation error and the problem is well posed.

12.6 The Papoulis-Gerchberg Algorithm

The *Papoulis-Gerchberg algorithm* (PGA) [544, 1182] is an ingenious technique for restoring any continuously sampled bandlimited signal without directly using PSWF's. Indeed, the algorithm requires only the operations of filtering and truncation [283, 481, 513, 1011, 1247, 1327, 1507, 1669, 1678].

The PGA was first discovered by Papoulis [1182] but was first published in an archival journal, independently, by Gerchberg [544]. DeSantis and Gori [403], also independently, published Papoulis' algorithm proof shortly after Gerchberg's paper appeared.

The PGA is applicable to each of the continuous sampling problems illustrated in Figure 12.1 when $f(t)$ is bandlimited [283, 481, 1327]. The algorithm is most easily proved for the cases of extrapolation and interval interpolation. Since most of the work performed has been on the extrapolation problem, this will be our main focus. As before, our results will be ill-posed. Problems - not algorithms - are well or ill-posed.

12.6.1 THE BASIC ALGORITHM

The PGA is illustrated in Figure 12.30 for the case of extrapolation. The known portion of the signal is $g_e(t)$ as shown in Figure 12.1b. We know, secondly, that our signal to be restored, $f(t)$, is bandlimited with bandwidth B . The PGA iterates back and forth between the time and frequency domains reinforcing these criteria.

Beginning with $g_e(t)$, the first step in the algorithm is Fourier transformation. Since $g_e(t)$ is of finite extent, its transform will be identically zero nowhere. This is contrary to our knowledge that the signal to be restored is bandlimited. Thus, we make the spectrum that of a bandlimited function in step 2 by multiplying by $\Pi(u/2B)$. Step 3 is inverse transformation back to the time domain. This signal, shown at the bottom of Figure 12.30, is clearly bandlimited. It is not, however, equal to $g_e(t)$ on the interval $|t| < T/2$. To impose this criterion, we first set the signal to zero on $|t| \leq T/2$ in step 4 by multiplying by $1 - \Pi(u/2B)$. Then, in step 5, the known portion of the signal, $g_e(t)$, is inserted in the dead space. We will call this signal $f_1(t)$.

In general, $f_1(t)$ will be a discontinuous function which, in turn, cannot be bandlimited. Thus, we need to reimpose the criterion of bandlimitedness. Thus, in step 6, we begin the set of the same operations again.

Denote the results of the N^{th} iteration by $f_N(t)$. We will show in the next section that

$$\lim_{N \rightarrow \infty} f_N(t) = f(t).$$

Thus, our extrapolation is performed.

Note that, by simple alteration, the algorithm can be applied to the interval interpolation, prediction and, indeed, to any continuously sampled bandlimited signal.

Let's operationally compress the PGA of Figure 12.30. Steps 1, 2 and 3 are simply a low pass filtering operation. We define the low pass filter operator by

$$\mathbf{B}_B h(t) = h(t) * 2B \operatorname{sinc}(2Bt).$$

The operation of discarding the center can be modelled by $1 - \mathbf{D}_T$ where the duration limiting operator is defined by

$$\mathbf{D}_T h(t) = h(t) \Pi\left(\frac{t}{T}\right).$$

With this notation, the PGA can be written as

$$f_{N+1}(t) = g_e(t) + [1 - \mathbf{D}_T]\mathbf{B}_B f_N(t) \quad (12.61)$$

with initialization

$$f_0(t) = g_e(t). \quad (12.62)$$

The PGA using operators is illustrated in Figure 12.31.

A numerical example of the PGA for extrapolation is shown in Figure 12.32 for the case of a sinc. The function $\text{sinc}(t)$ for $|t| \leq 0.1$ is the known portion of the signal. “Good” convergence takes place in only eight iterations. We must remark, however, that sines extrapolate well. Furthermore, the only noise in the unknown signal is computational round off error.

12.6.1.1 An Alternate Derivation of the PGA Using Operators

An alternate derivation of the PGA makes use of the identity

$$\mathbf{B}_B f(t) = f(t).$$

This follows from the bandlimitedness of $f(t)$. Thus

$$g_e(t) = [1 - (1 - \mathbf{D}_T)\mathbf{B}_B]f(t). \quad (12.63)$$

If the operator in square brackets can be inverted, then we have

$$f(t) = [1 - (1 - \mathbf{D}_T)\mathbf{B}_B]^{-1}g_e(t). \quad (12.64)$$

For inversion, we generalize the geometric series in (16.6) and write:

$$f(t) = \sum_{n=0}^{\infty} [(1 - \mathbf{D}_T)\mathbf{B}_B]^n g_e(t).$$

In the spirit of truncation, define

$$f_N(t) = \sum_{n=0}^N [(1 - \mathbf{D}_T)\mathbf{B}_B]^n g_e(t). \quad (12.65)$$

Equations (12.61) and (12.62) follow as a direct consequence.

12.6.1.2 Application to Interpolation

The PGA can be used in principle for restoration of any bandlimited signal that is continuously sampled in the absence of noise. The algorithm for interval interpolation is, for example

$$f_{N+1}(t) = g_i(t) + \mathbf{D}_T \mathbf{B}_B f_N(t) \quad (12.66)$$

where

$$\begin{aligned} g_e(t) &= (1 - \mathbf{D}_T) f(t) \\ &= f_0(t). \end{aligned} \quad (12.67)$$

The interpolation equivalents of (12.64) and (12.65) are, respectively,

$$f(t) = [(1 - \mathbf{D}_T) \mathbf{B}_B]^{-1} g_i(t) \quad (12.68)$$

and

$$f_N(t) = \sum_{n=0}^N [\mathbf{D}_T \mathbf{B}_B]^n g_i(t). \quad (12.69)$$

12.6.2 PROOF OF THE PGA USING PSWF'S

Here, we offer a proof of the PGA using PSWF's for the case of extrapolation. [403, 989, 1184]

We begin by noting that (12.44) and (12.48) can be respectively written as

$$\mathbf{B}_B \mathbf{D}_T \psi_n(t) = \lambda_n \psi_n(t)$$

and

$$\mathbf{B}_B \psi_n(t) = \psi_n(t).$$

Also, from (12.57) we can write the known portion of the signal as

$$g_e(t) = \sum_{n=0}^{\infty} a_n \mathbf{D}_T \psi_n(t). \quad (12.70)$$

From (12.61) and (12.62), the first iteration of the PGA can be written:

$$\begin{aligned} f_1(t) &= g_e(t) + (1 - \mathbf{D}_T) \mathbf{B}_B + \sum_{n=0}^{\infty} a_n \mathbf{D}_T \psi_n(t) \\ &= g_e(t) + (1 - \mathbf{D}_T) \sum_{n=0}^{\infty} a_n \lambda_n \psi_n(t). \end{aligned} \quad (12.71)$$

Expanding $g_e(t)$ via (12.70) and applying the second iteration gives:

$$f_2(t) = g_e(t) + (1 - \mathbf{D}_T) \sum_{n=0}^{\infty} a_n (2\lambda_n - \lambda_n^2) \psi_n(t).$$

Repeating

$$f_3(t) = g_e(t) + (1 - \mathbf{D}_T) \sum_{n=0}^{\infty} a_n (3\lambda_n - 3\lambda_n^2 + \lambda_n^3) \psi_n(t)$$

$$f_4(t) = g_e(t) + (1 - \mathbf{D}_T) \sum_{n=0}^{\infty} a_n (4\lambda_n - 6\lambda_n^2 + 4\lambda_n^3 - \lambda_n^4) \psi_n(t).$$

This is a sufficient number of iterations to recognize that the coefficients of the eigenvalues are binomial. We can show by induction that

$$f_N(t) = g_e(t) + (1 - \mathbf{D}_T) \sum_{n=0}^{\infty} a_n \left[1 - \sum_{k=0}^N \binom{N}{k} (-\lambda_n)^k \right] \psi_n(t)$$

or, using the binomial series⁹,

$$f_N(t) = g_e(t) + (1 - \mathbf{D}_T) \sum_{n=0}^{\infty} a_n [1 - (1 - \lambda_n)^N] \psi_n(t). \quad (12.72)$$

Proof. From (12.71), the result is true for $N = 1$. We will assume (12.72) and show the corresponding equation for $N + 1$ follows. An additional iteration gives

$$\begin{aligned} g_e(t) &+ (1 - \mathbf{D}_T) \mathbf{B}_B f_{N+1}(t) \\ &= g_e(t) + (1 - \mathbf{D}_T) \sum_{n=0}^{\infty} a_n [\lambda_n + (1 - \lambda_n) \{1 - (1 - \lambda_n)\}^N] \psi_n(t). \end{aligned}$$

After some algebra, this relationship becomes (12.72) for $N + 1$. The validity of (12.72) is thus proved. \square

Since, from (12.47),

$$0 < \lambda_n < 1 \quad (12.73)$$

we conclude that

$$\lim_{N \rightarrow \infty} [1 - (1 - \lambda_n)^N] = 1$$

⁹See Equation 16.4.

and thus, in the limit,

$$\begin{aligned}\lim_{N \rightarrow \infty} f_N(t) &= g_e(t) + (1 - \mathbf{D}_T) \sum_{n=0}^{\infty} a_n \psi_n(t) \\ &= \Pi(t/T) f(t) + [1 - \Pi(t/T)] f(t)\end{aligned}$$

where we have used (12.56) and (12.50). This completes our proof of the PGA.

12.6.3 Remarks

A fundamental problem of the PGA is the ill-posed nature of the extrapolation problem. We note, however, that extrapolation is ill-posed in the sense that the restoration noise level cannot be bounded. This makes sense. The uncertainty of restoration should in general increase as we remove ourselves farther and farther from the known portion of the signal. Clearly, the uncertainty of restoration with knowledge of a signal only on a interval of length T will be enormous at a distance of, say, $10^{10} \times T$ away. Thus, extrapolation is ill-posed in a global manner. As has been mentioned, however, one might expect “good” results near to where the (smooth) signal is known.

A problem is ill-posed because insufficient information about the restored signal has been provided. To *regularize* such problems, either additional information about the signal must be provided, or the class of allowable solutions restricted.

The PGA, as is shown in Section 13.4.3, is a special case of the POCS paradigm. POCS affords great flexibility for introducing additional constraints in the restoration algorithm.

12.7 Exercises

12.1. § Slepian's Paradox

- (a) Why can a causal signal never be bandlimited?
- (b) David Slepian presents a scenario whereby a causal signal must also be bandlimited. He wrote [1407]

“[A] pair of solid copper wires will not propagate electromagnetic waves at optical frequencies, and so the signals I receive over such a pair must be bandlimited. In fact, it makes little physical sense to talk of energy received over wires at frequencies higher than some finite cutoff W , say 10^{20} Hertz. It would seem, then, that signals must be bandlimited.

“On the other hand, however, signals of limited bandwidth W are finite Fourier transforms ... and irrefutable mathematical arguments show them to be extremely smooth. They possess derivatives of all orders. Indeed, such integrals are entire [analytic] functions of t , completely predictable from any little piece, and they cannot vanish on any t interval unless they vanish everywhere. Such signals cannot start or stop, but must go on forever. Surely real signals start and stop, and so they cannot be bandlimited!”

Can you resolve Slepian's paradox?

12.2. The periodic continuously sampled signal at the bottom of Figure 12.16 can be written:

$$g_c(t) = f(t) \left[1 - r_{1-\alpha} \left(\frac{t}{T} \right) \right] \cdot$$

Assume $f(t)$ has bandwidth B . Specify how to find the trigonometric polynomial, $\Theta_M(t)$, such that

$$f(t) = [g_c(t)\psi_M(t)] * 2B \operatorname{sinc}(2Bt)$$

where

$$\psi_M(t) = \Theta_M(t) [1 - r_{1-\alpha}(t)] \cdot$$

- 12.3.** (a) If $f(t)$ is real, $F(u)$ is conjugately symmetric.

$$F(u) = F^*(-u)$$

Thus, knowledge of $F(u)$ for $u \geq 0$ is sufficient to uniquely specify $f(t)$. Write the formula for $f(t)$ in terms of $F(u)$ for $u > 0$.

- (b) Consider, then, first order aliasing for periodic continuous sampling of a bandlimited signal. As shown in Fig. 12.33, we add two weighted versions of $G(u)$ to rid ourselves of the positive frequency overlap. Specify $F(u)$ for positive u in terms of $G(u)$ and $G(u - \frac{1}{T})$.
- (c) Find $f(t)$ directly from $g(t)$.

- 12.4.** (a) Derive the relationship in (12.30).

- (b) Coefficient periodicity.

- (i) Show that the coefficient a_p in (12.31) is periodic with period P .
- (ii) Are there cases where the periodicity of a_p will render the set of equations in (12.34) singular? Use this with the inequality $M \leq 2BP$ to show \mathbf{A} is singular when $B > \frac{1}{2}$

- 12.5.** Generalize the analysis for restoration of $f[n]$ from $g[n] = f[n]p_P[n]$ where $p_P[n]$ is a given periodic function with period P [992].

- 12.6.** Are there cases where the \mathbf{A} matrix is singular and the set of equations in (12.43) are not?

- 12.7.** For $M = 1$, the \mathbf{A} matrix is

$$\mathbf{A} = \begin{bmatrix} a_0 & a_1 & a_2 \\ a_{-1} & a_0 & a_1 \\ a_{-2} & a_{-1} & a_0 \end{bmatrix}$$

Alternate shifting can be used. We can, for example, use¹⁰

$$\mathbf{A} = \begin{bmatrix} a_{52} & a_{53} & a_{54} \\ a_{-5} & a_{-4} & a_{-3} \\ a_7 & a_6 & a_5 \end{bmatrix}$$

¹⁰Note the indices of the third row *decrease* as we move to the right.

For (a) fixed but arbitrary M , and (b) for the case of no two equal rows of coefficients, can such alternate shifts be used to generate nonsingular \mathbf{A} matrices for some shifts and singular for others?

12.8. Find the PSWF expansion of $2B \operatorname{sinc}(2B(t - \tau))$.

12.9. The cardinal series can be viewed as an orthogonal expansion using $\{\operatorname{sinc}(2Wt - n) \mid -\infty < n < \infty\}$ as the basis function set.

- (a) Show these functions form an orthogonal set.
- (b) Express the PSWF expansion coefficients, a_n , in terms of the samples $f(n/2B)$ assuming $f(t)$ is bandlimited. The result is an infinite sum. Is it well-posed?
- (c) Similarly, express, $f(t/2B)$ as a weighted sum of PSWF coefficients, a_n . Is it well-posed?

12.10. (a) Show that (12.52) follows as a consequence of (12.49) and (12.44).

- (b) Show that (12.55) follows as a consequence of (12.49) and (12.54).

12.11. The Extrapolation Matrix

Consider the discrete implementation solution of the operator equation in (12.63). The discretized operators become matrices. For an arbitrary signal, $z(t)$, we have

$$w(t) := \mathbf{B}_B z(t) = 2B \operatorname{sinc}(2Bt) * z(t) = 2B \int_{-\infty}^{\infty} z(\tau) \operatorname{sinc}(2B(t - \tau)) d\tau$$

which, for a sample interval of Δ , can be discretized as

$$\vec{w} = \hat{\mathbf{B}}_B \vec{z}$$

where $(\vec{w})_n = w(n\Delta)$, $(\vec{z})_n = z(n\Delta)$, and the matrix $\hat{\mathbf{B}}_B$ contains elements

$$\left(\hat{\mathbf{B}}_B\right)_{nm} = 2B\Delta \operatorname{sinc}(2B(n - m)\Delta).$$

Likewise, the operator \mathbf{D}_T in (12.63) can be discretized as a matrix $\hat{\mathbf{D}}_T$ of all zeros except for ones on the diagonal at locations corresponding to where the signal is passed and zeros otherwise. The discretized version of (12.63) then becomes

$$\vec{g}_e = \left[\mathbf{I} - \left(\mathbf{I} - \hat{\mathbf{D}}_T \hat{\mathbf{B}}_B \right) \right] \vec{f}.$$

We can then solve for \vec{f} and write

$$\vec{f} = \hat{\mathbf{E}} \vec{g}_e$$

where the *extrapolation matrix* [981, 979, 989, 1313, 1413] is the matrix inverse

$$\hat{\mathbf{E}} = [\mathbf{I} - (\mathbf{I} - \hat{\mathbf{D}}_T)\hat{\mathbf{B}}_B]^{-1}.$$

- (a) Simulate application of the performance of the extrapolation matrix for various bandlimited signals.
- (b) Try the alternate expression $\mathbf{B}_B = \mathbf{IDFT} \times \hat{\mathbf{D}}_{2B} \times \mathbf{DFT}$ where \mathbf{IDFT} and \mathbf{DFT} correspond to inverse discrete Fourier transform and discrete Fourier transform matrices.
- (c) Repeat (a) and (b), but for interpolation.
- (d) Evaluate the condition¹¹ of the extrapolation and interpolation matrices in (a),(b) and (c). Comment on the relationship between performance and the condition number.

12.12. Clearly, if $\psi_n(t)$ is a solution of (12.44), then so is $const \times \psi_n(t)$. Is there an ambiguity in the definition of the PSWF? If not, how have we removed it?

12.13. Parseval's Theorem for PSWF's

- (a) For the expansion in (12.50), show that the energy of $f(t)$ is

$$E = \sum_{n=0}^{\infty} |a_n|^2.$$

- (b) Derive a similar expression for the energy of $h(t)$ in (12.53).

12.14. We pass a signal, $x(t) = x(t) \Pi(t/T)$, through a low pass filter with bandwidth B . The output is $y(t)$. Assuming $x(t)$ has unit energy, what input will yield an output with the maximum energy? What is this energy?

12.15. Using the PSWF's, prove the PGA as applied to interval interpolation.

¹¹See (16.10).

12.16. For the extrapolation problem, $g_e(t)$ in (12.56) can be expressed in terms of a Fourier series:

$$g_e(t) = \sum_{n=-\infty}^{\infty} g_n \exp\left(\frac{j2\pi nt}{T}\right) \Pi\left(\frac{t}{T}\right).$$

- (a) Find the a_n 's in (12.58) directly as an infinite weighted sum of the Fourier coefficients, g_n . Is this restoration well-posed or ill-posed?
- (b) Conversely, find the g_n 's. Comment again on the posedness.

12.17. Show that (12.61) follows as a consequence of (12.65).

12.18. (a) Assume we know apriori that the signal to be restored is non-negative, *i.e.*, $f(t) \geq 0$. Incorporate this constraint into the PGA for extrapolation.

- (b) Suppose $f(t) = R_\xi(t)$ is an autocorrelation. Incorporate this information into the PGA for extrapolation.

12.19. The geometric series, $\sum_{n=0}^{\infty} z^n = 1/(1-z)$, converges if $|z| < 1$. Similarly, a sufficient condition for the equivalent equation:

$$(1 - \mathbf{H})^{-1}h(t) = \sum_{n=0}^{\infty} \mathbf{H}^n h(t)$$

is that

$$\|\mathbf{H}\| < 1.$$

The operator norm can be defined by

$$\|\mathbf{H}\| = \sup_{\|h(t)\|=1} \|\mathbf{H}h(t)\|$$

where the L_2 norm is defined by

$$\|y(t)\|^2 = \int_{-\infty}^{\infty} |y(t)|^2 dt$$

and sup denotes 'supremum'.

- (a) For the extrapolation algorithm, from (12.64), $\mathbf{H} = (1 - \mathbf{D}_T)\mathbf{B}_B$. Compute $\|\mathbf{H}\|$.
- (b) For interval interpolation, from (12.66), $\mathbf{H} = \mathbf{D}_T\mathbf{B}_B$. Compute $\|\mathbf{H}\|$.

12.20. We apply the PGA to the restoration of a single lost sample at the origin of an oversampled signal. The given signal, $g(t)$, is shown in Figure 12.34. It can be written as

$$g(t) = r \sum_{n \neq 0} f(nT) \operatorname{sinc}(2Wt - rn)$$

where $T = 1/2W$ and $f(t)$ has bandwidth of $B < W$. From $g(t)$ we wish to find $f(0)$. As is shown in Fig. 12.34, we first Fourier transform this sequence and multiply by $\Pi(u/2B)$ to form $S_N(u)$. The inverse Fourier transform of this expression is evaluated at the origin and used as an estimate for the lost sample. After the N^{th} iteration, we have

$$s_N(t) = T f_N(0) + g(t).$$

The iteration is repeated. Evaluate $f_\infty(0)$ and compare your answer with (7.11).

12.21. Generalize the analysis in Section 12.4 for restoration of $f[n]$ from $g[n] = f[n]p_P[n]$ where $p_P[n]$ is a given periodic function with period P [992].

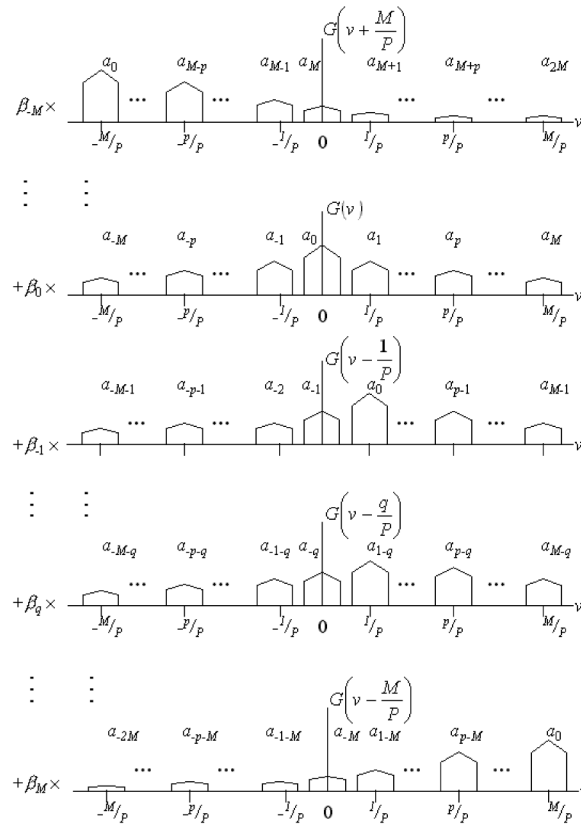


FIGURE 12.22: Weighting each of $2M + 1$ shifted versions of the aliased signal in the frequency domain can, in certain instances, be used to remove the aliased spectra. Compare with Figure 12.5 which is for the continuous case.

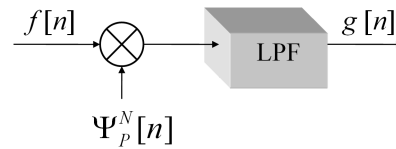


FIGURE 12.23: Signal flow diagram for restoring a periodic nonuniform decimated discrete signal. The bandwidth of the low pass filter is B .

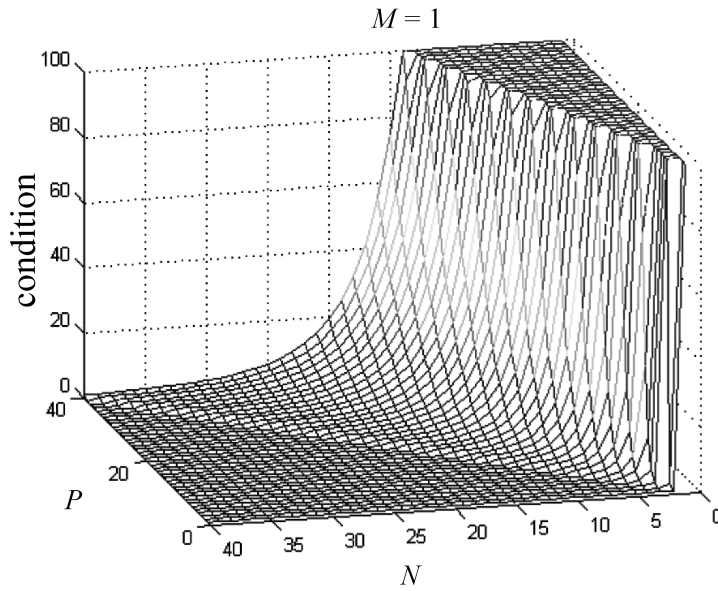


FIGURE 12.24: A plot of matrix condition number for first order ($M = 1$) aliasing for various N and P . (Values for $N < P$ are shown set to zero).

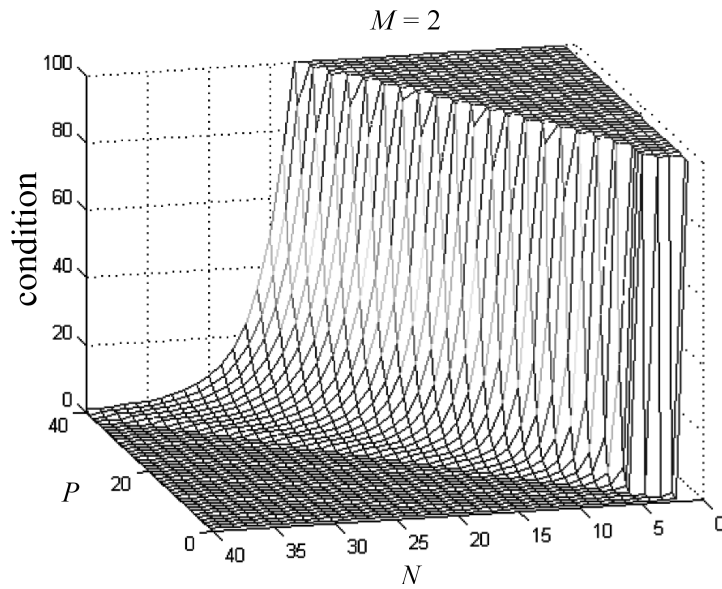


FIGURE 12.25: A plot of matrix condition number for second order ($M = 2$) aliasing for various N and P . (Values for $N < P$ are shown set to zero).

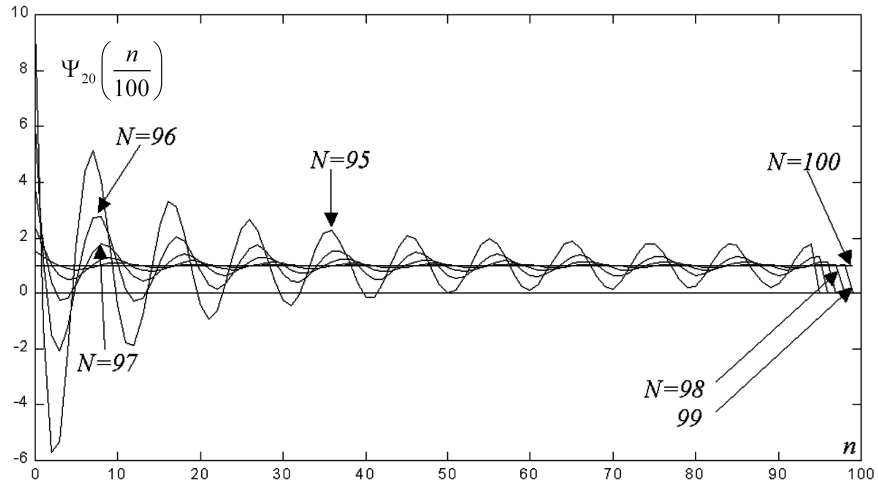


FIGURE 12.26: Plots of $\Psi_M\left(\frac{n}{P}\right)$ for $M = 20$, $P = 100$ and $95 \leq N \leq 100$.

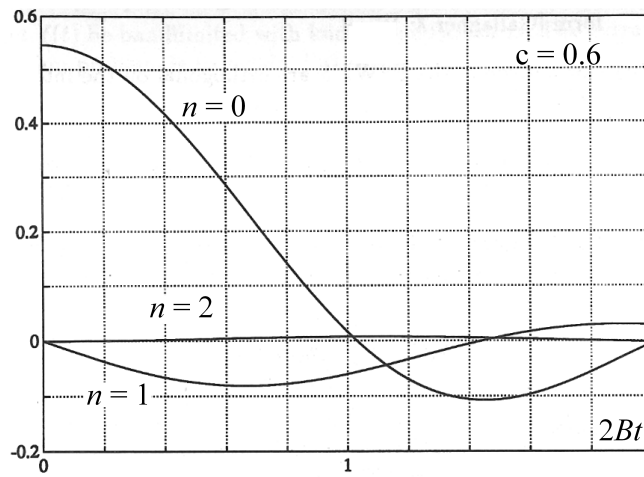


FIGURE 12.27: PSWF's $\psi_0(t)$, $\psi_1(t)$, and $\psi_2(t)$ vs. $2Bt$ for $c = 0.6$.

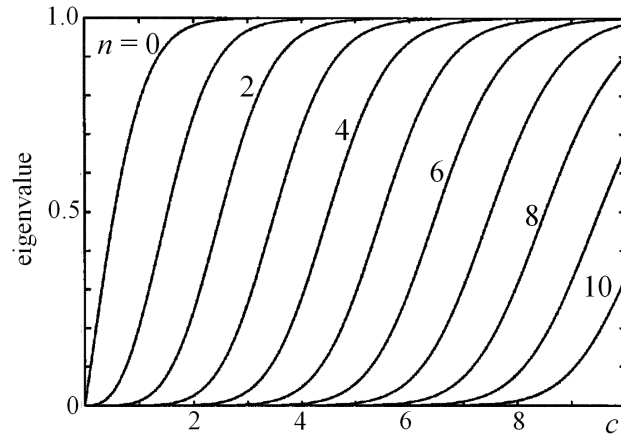


FIGURE 12.28: Eigenvalues, λ_n , of the PSWF integral equation.

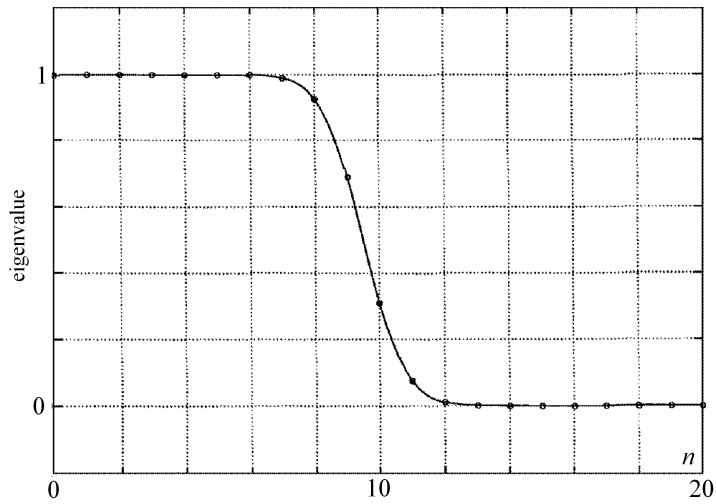


FIGURE 12.29: Eigenvalues for the PSWF for $c = 10$. The points are connected for clarity.

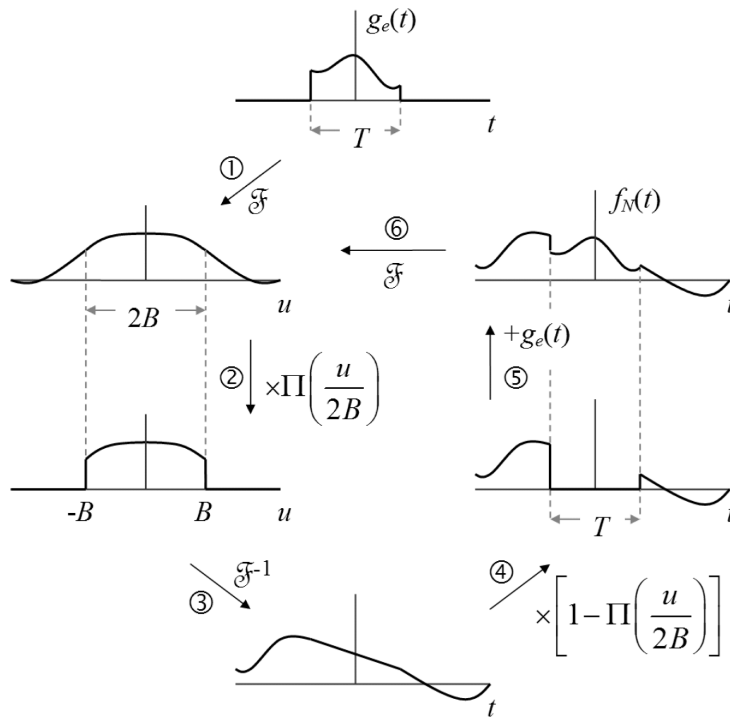


FIGURE 12.30: Illustration of the PGA applied to extrapolation.

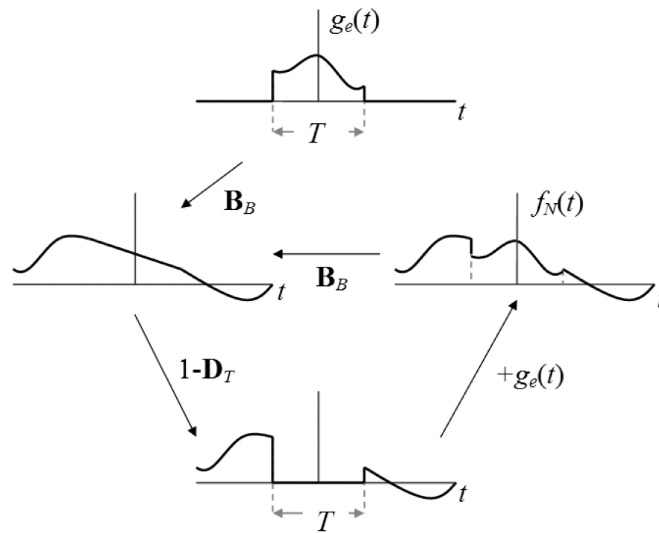


FIGURE 12.31: An equivalent illustration of the PGA algorithm.

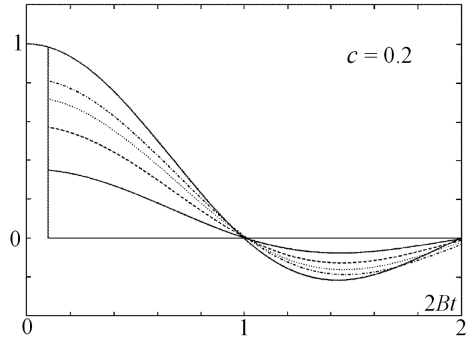


FIGURE 12.32: Numerical results of the PGA for extrapolation.

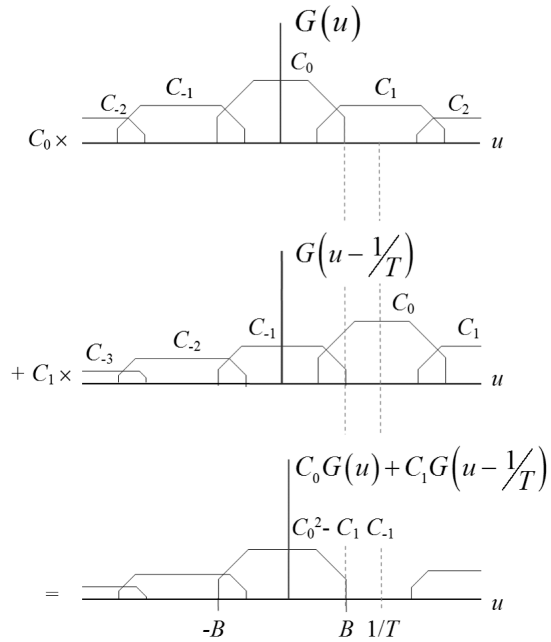


FIGURE 12.33: Removing the first order spectrum by subtracting two weighted and shifted versions of the degraded spectrum.

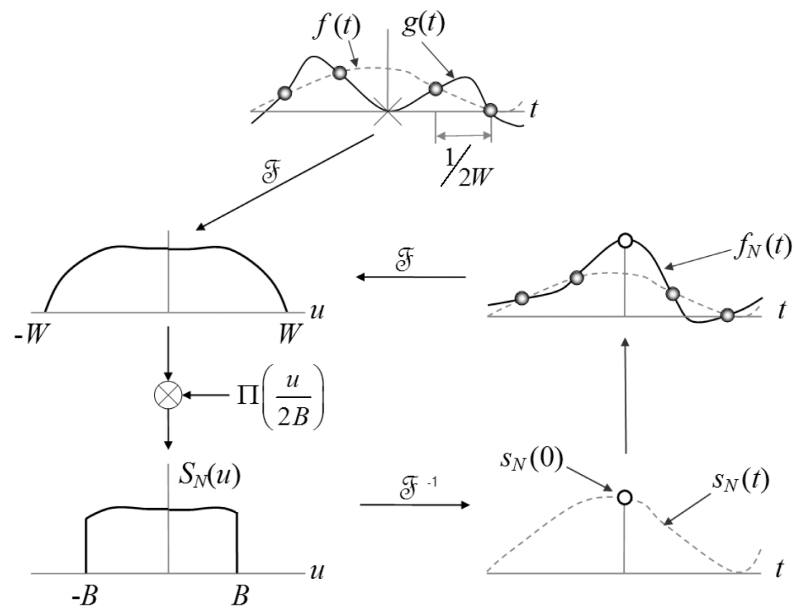


FIGURE 12.34: Application of the PGA to the restoration of a single lost sample at the origin of an oversampled signal.

12.8 Solutions for Selected Chapter 12 Exercises.

12.1. Slepian's Paradox

- (a) A causal signal cannot be bandlimited. Since all bandlimited signals are analytic, they can be expressed using the Taylor series expansion in (12.1) about any point in the signal. For a causal signal, we choose a negative value of time where the signal and all of its derivatives are zero. The Taylor series converges to identically zero. This, indeed, is the only signal that is both bandlimited and causal.
- (b) The resolution of the paradox is more philosophical than mathematical. Slepian writes "My solution to this dilemma will certainly not please all of you: it rests on matters I do not fully understand myself" [1407]. Basically, models are often inappropriately equated to reality¹². Finite precision measurements also play a role. Slepian notes there are innumerable causal and bandlimited signals so close that we are unable to empirically measure the difference. From this point of view, the answer to (a) is "yes". There are signals that are both bandlimited and causal in the sense that, empirically, we can't tell the difference.

12.2.

$$g_c(t) = f(t) \left[1 - r_{1-\alpha} \left(\frac{t}{T} \right) \right]$$

$$1 - r_{1-\alpha} \left(\frac{t}{T} \right) = \sum_{n=-\infty}^{\infty} c_n e^{-j2\pi nt/T}$$

$$\hat{c}_n = \begin{cases} 1 - \alpha & ; \quad n = 0 \\ -(1 - \alpha) \operatorname{sinc}((1 - \alpha)n) & ; \quad n \neq 0 \end{cases} .$$

The b_n coefficients are solutions of

$$\sum_{m=-M}^M \hat{b}_m \hat{c}_{n-m} = \delta[n] ; |n| \leq M.$$

¹²See, for example, Slepian's quote at the beginning of Chapter 2.

and

$$\hat{\theta}_M(t) = \sum_{m=-M}^M \hat{b}_m e^{-j2\pi mt}$$

$$\hat{\psi}_M(t) = \hat{\theta}_M(t) \left(1 - r_{1-\alpha} \left(\frac{t}{T}\right)\right).$$

12.3.

(a)

$$f(t) = 2\Re \left[\int_0^\infty F(u) e^{-j2\pi ut} du \right].$$

If $f(t)$ is bandlimited, the upper integration limit is B .

(b) From Figure 12.33, we have

$$F(u) = \frac{c_0 G_1(u) - c_1 G(u - 1/T)}{c_0^2 - c_{-1} c_1}.$$

(c)

$$\begin{aligned} f(t) &= \frac{2}{(c_0^2 - c_{-1} c_1)} \Re \left[g(t) \left(c_0 - c_1 e^{j2\pi t/T} \right) \right] \\ &\quad * [B \operatorname{sinc}(Bt) e^{j\pi Bt}] \\ &= \frac{2}{(c_0^2 - c_{-1} c_1)} \left[\left\{ g(t) \left[c_0 \cos \pi Bt \right. \right. \right. \\ &\quad \left. \left. - c_1 \cos \left(\pi \left(B - \frac{2}{T} \right) t \right) \right] \right\} * B \operatorname{sinc} Bt \right] \cos \pi Bt \\ &\quad + \frac{2}{(c_0^2 - c_{-1} c_1)} \left[\left\{ g(t) \left[c_0 \sin \pi Bt \right. \right. \right. \\ &\quad \left. \left. - c_1 \sin \left(\pi \left(B - \frac{2}{T} \right) t \right) \right] \right\} * B \operatorname{sinc} Bt \right] \sin \pi Bt. \end{aligned}$$

(d) See Figure 12.35.

12.4.

(a) Write

$$S = \sum_{m=0}^{N-1} e^{-j2\pi mv} = \sum_{m=0}^{N-1} \varphi^m$$

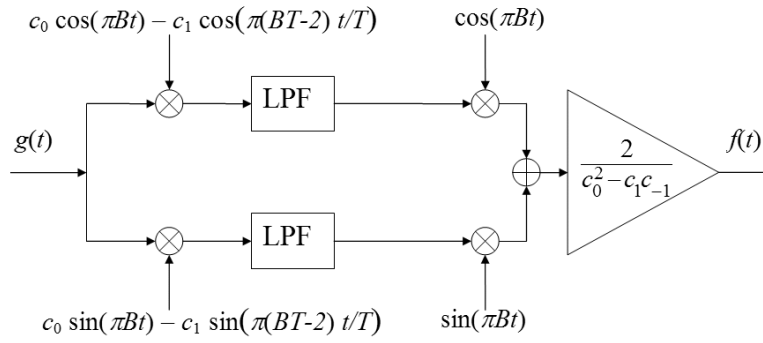


FIGURE 12.35: Restoration of first order aliased data from the shift method illustrated in Fig. 12.33, using the conjugate symmetry property of the spectrum of a real signal. The filters are one for $|u| < B/2$ and zero elsewhere.

where

$$\varphi = e^{-j2\pi v}.$$

This is a geometric series in (16.5). Thus

$$\begin{aligned} S &= \frac{1 - \varphi^N}{1 - \varphi} \\ &= \varphi^{\frac{N-1}{2}} \frac{\varphi^{-N/2} - \varphi^{N/2}}{\varphi^{-\frac{1}{2}} - \varphi^{\frac{1}{2}}} \\ &= e^{-j\pi(N-1)v} \frac{\sin(\pi N v)}{\sin(\pi v)} \end{aligned} \quad (12.74)$$

from which (12.30) readily follows.

(b) (i) From (12.31), it follows that

$$a_{p+\ell P} = \frac{N}{P} e^{-j\pi(N-1)(p+\ell P)/P} \text{array}_N \left(\frac{p+\ell P}{P} \right). \quad (12.75)$$

Since

$$\begin{aligned} e^{-j\pi(N-1)(p+\ell P)/P} &= e^{-j\pi(N-1)p/P} \times e^{-j\pi(N-1)\ell} \\ &= (-1)^{(N-1)\ell} e^{-j\pi(N-1)p/P}, \end{aligned} \quad (12.76)$$

and

$$\begin{aligned} \text{array}_N \left(\frac{p + \ell P}{P} \right) &= \frac{\sin(\pi N(p + \ell P)/P)}{N \sin(\pi(p + \ell P)/P)} \\ &= \frac{(-1)^{\ell N} \sin(\pi N(p + \ell P)/P)}{(-1)^\ell N \sin(\pi(p + \ell P)/P)} \\ &= (-1)^{(N-1)\ell} \text{array}_N \left(\frac{p}{P} \right), \quad (12.77) \end{aligned}$$

it follows, after substitution of (12.76) and (12.77) into (12.75), that

$$a_{p+\ell P} = a_p$$

and periodicity is established.

- (ii) Yes. Consider the first row of the matrix \mathbf{A} . It is of length $2M+1$ and is a window of the periodic function a_p . As we go down row by row, the periodic sequence a_p is shifted one interval. If sufficient shifts occur to result in duplication of the first row, the matrix is singular. This occurs if there are enough matrix rows to allow P shifts. Since there are $2M+1$ rows allowing for a maximum of $2M$ shifts (the first row is zero shifts), the singularity thus occurs when

$$2M \geq P.$$

Combining this inequality with $2BP \geq M$, we conclude that the \mathbf{A} matrix is always singular when $2B > \frac{1}{2}$.

12.8.

$$2B \text{ sinc}(2B(t - \tau)) = \sum_{n=0}^{\infty} a_n \psi_n(t)$$

where

$$\begin{aligned} a_n &= 2B \int_{-\infty}^{\infty} \text{ sinc}(2B(t - \tau)) \psi_n(\tau) d\tau \\ &= \psi_n(t). \end{aligned}$$

Thus

$$2B \text{ sinc}(2B(t - \tau)) = \sum_{n=0}^{\infty} \psi_n(t) \psi_n(\tau).$$

12.9.

(a) From the power theorem

$$\begin{aligned} & \int_{-\infty}^{\infty} \operatorname{sinc}(2Bt - n) \operatorname{sinc}(2Bt - m) dt \\ &= \int_{-\infty}^{\infty} \left[\frac{1}{2B} e^{-j\pi nu/B} \Pi\left(\frac{u}{2B}\right) \right] \left[\frac{1}{2B} e^{-j\pi mu/B} \Pi\left(\frac{u}{2B}\right) \right] du \\ &= \frac{1}{2B} \delta[n - m]. \end{aligned}$$

(b) Clearly

$$\begin{aligned} f(t) &= \sum_{-\infty}^{\infty} f\left(\frac{n}{2B}\right) \operatorname{sinc}(2Bt - n) \\ &= \sum_{n=0}^{\infty} a_n \psi_n(t). \end{aligned}$$

Multiply both sides by $\psi_n(t)$ and integrate. Using (12.49) and (7.52) gives:

$$a_m = \frac{1}{2B} \sum_{n=0}^{\infty} f\left(\frac{n}{2B}\right) \psi_m\left(\frac{n}{2B}\right).$$

(c) Here, multiply by $\operatorname{sinc}(2Bt - m)$ and integrate

$$f\left(\frac{m}{2B}\right) = 2B \sum_{n=0}^{\infty} a_n \psi_n\left(\frac{m}{2B}\right).$$

Both are well-posed.

12.10.

(a) Since $\psi_n(t)$ is bandlimited, we know that $\psi_n(t) = \psi_n(t) * 2B \operatorname{sinc}(2Bt)$.

Thus

$$\begin{aligned} & \int_{-\frac{T}{2}}^{\frac{T}{2}} \psi_n(t) \psi_m(t) dt \\ &= 2B \int_{-\frac{T}{2}}^{\frac{T}{2}} \psi_n(t) \int_{-\infty}^{\infty} \psi_m(\tau) \operatorname{sinc}(2B(t - \tau)) d\tau dt \\ &= 2B \int_{-\infty}^{\infty} \psi_m(\tau) \int_{-\frac{T}{2}}^{\frac{T}{2}} \psi_n(t) \operatorname{sinc}(2B(t - \tau)) dt d\tau \\ &= \lambda_n \int_{-\infty}^{\infty} \psi_n(\tau) \psi_m(\tau) d\tau \\ &= \lambda_n \delta[n - m]. \end{aligned}$$

12.12. The ambiguity is removed by requiring each PSWF to have unit energy.

12.13.

(a)

$$\begin{aligned}
 \int_{-\infty}^{\infty} |f(t)|^2 dt &= \int_{-\infty}^{\infty} \left(\sum_{n=0}^{\infty} a_n \psi_n(t) \right)^2 dt \\
 &= \sum_{n=0}^{\infty} \sum_{m=0}^{\infty} a_n a_m \int_{-\infty}^{\infty} \psi_n(t) \psi_m(t) dt \\
 &= \sum_{n=0}^{\infty} \sum_{m=0}^{\infty} a_n a_m \delta[n - m] \\
 &= \sum_{n=0}^{\infty} a_n^2.
 \end{aligned}$$

(b)

$$\int_{-\infty}^{\infty} |h(t)|^2 dt = \sum_{n=0}^{\infty} \lambda_n |b_n|^2.$$

12.14.

$$\begin{aligned}
 x(t) &= x(t) \Pi\left(\frac{t}{T}\right) \\
 &= \sum_{n=0}^{\infty} b_n \psi_n(t) \\
 y(t) &= x(t) * 2B \operatorname{sinc}(2Bt) \\
 &= 2B \int_{-\infty}^{\infty} x(\tau) \operatorname{sinc}(2B(t - \tau)) d\tau \\
 &= 2B \sum_{n=0}^{\infty} b_n \int_{-\infty}^{\infty} \psi_n(\tau) \operatorname{sinc}((2B(t - \tau))) d\tau \\
 &= \sum_{n=0}^{\infty} b_n \lambda_n \psi_n(t).
 \end{aligned}$$

From (7.23), the energies of x and y are

$$E_x = \sum_{n=0}^{\infty} \lambda_n |b_n|^2 = \sum_{n=0}^{\infty} (\sqrt{\lambda_n} b_n)^2$$

and

$$E_y = \sum_{n=0}^{\infty} (\lambda_n b_n)^2 = \sum_{n=0}^{\infty} \lambda_n (\sqrt{\lambda_n} b_n)^2.$$

We wish to maximize E_y subject to $E_x = 1$. Since λ_0 is the largest eigenvalue, we choose $b_n = \sqrt{\lambda_0} \delta[n]$ and

$$x(t) = \frac{\psi_0(t) \Pi(t/T)}{\sqrt{\lambda_0}}.$$

The output thus has energy $E_y = \lambda_0$.

12.15. The results are the same as for extrapolation except that, λ_n becomes $(1 - \lambda_n)$ and $(1 - \mathbf{D}_T)$ replaces \mathbf{D}_T . Thus, instead of (12.72), we have

$$f_N(t) = g_i(t) + \mathbf{D}_T \sum_{n=0}^{\infty} a_n (1 - \lambda_n^N) \psi_N(t).$$

As with the extrapolation case, the validity of this equation can be proven by induction. Convergence again follows due to (12.73).

12.16.

$$\begin{aligned} g_e(t) &= \sum_{n=0}^{\infty} g_n e^{j2\pi n t/T} \\ &= \sum_{n=0}^{\infty} a_n \psi_n(t) ; |t| \leq T/2. \end{aligned}$$

(a) Multiplying both sides by $\psi_m(t)$ and integrate over $|t| \leq T/2$.

$$\lambda_m a_m = \sum_{n=0}^{\infty} g_n \int_{-\infty}^{\infty} \psi_m(t) e^{-j2\pi n t/T} dt$$

or, using (12.55),

$$\begin{aligned} a_m &= \frac{1}{\lambda_m} \sum_{n=-\infty}^{\infty} g_n \sqrt{\frac{T \lambda_m}{2B}} \Psi_m\left(\frac{n}{2B}\right) \\ &= \sqrt{\frac{T}{2B \lambda_m}} \sum_{n=-\infty}^{\infty} g_n \psi_m\left(\frac{n}{2B}\right). \end{aligned}$$

The restoration is ill-posed due to the $1/\sqrt{\lambda_m}$ coefficient.

- (b) Using the top equation, multiply both sides by $e^{j2\pi nt/T}$ and integrate over $|t| \leq T/2$.

$$Tg_m = \sum_{n=0}^{\infty} a_n \int_{-T/2}^{T/2} \psi_m(t) e^{j2\pi nt/T} dt.$$

Again, using (12.55)

$$\begin{aligned} g_m &= \frac{1}{T} \sum_{n=0}^{\infty} a_n \sqrt{\frac{T\lambda_n}{2B}} \psi_m\left(\frac{-n}{2B}\right) \\ &= \frac{1}{\sqrt{S}} \sum_{n=0}^{\infty} \sqrt{\lambda_n} a_n \psi_m\left(\frac{-n}{2B}\right). \end{aligned}$$

The result is well-posed.

12.18.

- (a) Instead of (12.61), we have

$$f_{N+1}(t) = g_e(t) + \mathbf{R}(1 - \mathbf{D}_T)\mathbf{B}_B f_N(t)$$

where the nonlinear half wave rectifier operator is defined by

$$\mathbf{R} h(t) = h(t) \mu[h(t)].$$

- (b) Here we know $S_\xi(u) \geq 0$. Since

$$\mathbf{B}_B = \mathbf{F}^{-1} \mathbf{D}_B \mathbf{F}$$

our altered algorithm could be:

$$f_{N+1}(t) = g_e(t) + (1 - \mathbf{D}_T) \mathbf{F}^{-1} \mathbf{R} \mathbf{D}_B \mathbf{F} f_N(t).$$

This is Howard's *minimum negativity constraint* restoration algorithm. See Section 13.4.4.

12.19.

- (a) Let $h(t)$ have finite energy. Then $\mathbf{B}_B h(t) = f(t)$ is bandlimited and can be written as

$$f(t) = \sum_{n=0}^{\infty} a_n \psi_n(t).$$

(Note that maximum energy occurs when $h(t)$ is chosen to be bandlimited.) Thus,

$$\begin{aligned}\|\mathbf{H}\| &= \sup_{\|f(t)\|=1} \|\mathbf{H}f(t)\| \\ \|\mathbf{H}\| &= \sup_{\|f(t)\|=1} \|(1 - \mathbf{D}_T)f(t)\|\end{aligned}$$

where $f(t)$ is bandlimited. Now

$$(1 - \mathbf{D}_T)f(t) = \sum_{n=0}^{\infty} a_n (1 - \mathbf{D}_T) \psi_n(t)$$

and

$$\begin{aligned}\|(1 - \mathbf{D}_T)f(t)\|^2 &= \sum_{n=0}^{\infty} \sum_{m=0}^{\infty} a_n a_m^* \int_{|t| \geq \frac{T}{2}} \psi_n(t) \psi_m(t) dt \\ &= \sum_{n=0}^{\infty} (1 - \lambda_n) |a_n|^2\end{aligned}$$

where we have used (5.41). Since, from Exercise 7.7a,

$$\sum_{n=0}^{\infty} |a_n|^2 = 1$$

we choose $a_{\infty} = 1$ (since $\lambda_{\infty} = 0$) and $\|\mathbf{H}\| = 1$.

(b) Same as above, except

$$\|\mathbf{H}\| = \sup_{\|f(t)\|=1} \|\mathbf{D}_T f(t)\|.$$

Since

$$\|\mathbf{D}_T f(t)\|^2 = \sum_{n=0}^{\infty} \lambda_n |a_n|^2,$$

we choose $|a_n| = 1$ since λ_0 is max and $\|\mathbf{H}\| = \sqrt{\lambda_0} < 1$.

12.20. Clearly

$$\begin{aligned}
 x_N(0) &= \int_{-\infty}^{\infty} X_N(u) du \\
 &= T \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \left[x_{N-1}(0) \delta(t) + \sum_{n=0}^{\infty} x(nT) \delta(t - \tau) \right] e^{-j2\pi ut} dt du \\
 &= T \int_{-\infty}^{\infty} \left[x_{N-1}(0) \sum_{n=0}^{\infty} x(nT) e^{-j2\pi n u t} \right] du \\
 &= r x_{N-1}(0) + r \sum_{n=0}^{\infty} x(nT) \operatorname{sinc}(rn)
 \end{aligned}$$

where $r = 2BT$. Letting $N \rightarrow \infty$ gives

$$x_{\infty}(0) = r x_{\infty}(0) + r \sum_{n=0}^{\infty} x(nT) \operatorname{sinc}(rn).$$

Solving for $x_{\infty}(0)$ therefore results in (7.11). Note also that $x_N(t) \rightarrow x(t)$.



13

POCS: Alternating Projections Onto Convex Sets

“I had a feeling once about Mathematics - that I saw it all. Depth beyond depth was revealed to me - the Byss and Abyss. I saw - as one might see the transit of Venus or even the Lord Mayor’s Show - a quantity passing through infinity and changing its sign from plus to minus. I saw exactly why it happened and why the tergiversation was inevitable but it was after dinner and I let it go.” Sir Winston Leonard Spencer Churchill (1874 - 1965) [464].

13.1 Introduction

Alternating projections onto convex sets (POCS)¹ [347, 1002, 1452, 1461] is a powerful tool for signal and image restoration and synthesis². The desirable properties of a reconstructed signal may be defined by several convex signal sets which may further be defined by a convex set of constraint parameters. Iteratively projecting onto these convex constraint sets can result in a signal which contains all desired properties. Convex signal sets are frequently encountered in practice and include the sets of bandlimited signals, duration limited signals, causal signals, signals that are the same (*e.g.* zero) on some given interval, bounded signals, signals of a given area and complex signals with a specified phase.

POCS was initially introduced by Bregman [172] and Gubin *et.al.* [606] and was later popularized by Youla & Webb [1701] and Sezan & Stark [1367]. POCS has been applied to such topics as

- acoustics [327, 1513],
- beamforming [466],
- bioinformatics [528],

¹The *alternating* term is implicit in the POCS paradigm, but traditionally not included in the acronym.

² Portions of this chapter follow closely the development by Marks [1002].

- cellular radio control [1251],
- communications systems [32, 837, 1569],
- deconvolution and extrapolation [782, 989, 1325],
- diffraction [460],
- geophysics [4],
- image compression [1190, 1615],
- image processing [339, 349, 514, 515, 735, 803, 911, 1163, 1167, 1192, 1615, 1686, 1698, 1748],
- holography [959, 1513],
- interpolation [393, 608, 1383],
- neural networks [1368, 1694, 991, 997, 1138],
- pattern recognition [1580, 1739],
- optimization [652, 1489, 1571],
- radiotherapy [325, 886, 1517],
- remote sensing [1332],
- robotics [807],
- sampling theory [438, 1462, 1693],
- signal recovery [348, 804, 1205, 1564, 1746],
- speech processing [1592],
- superresolution [438, 691, 713, 911, 1525, 1672],
- television [803, 857],
- time-frequency analysis [1136, 1142],
- tomography [1204, 776, 1321, 1322, 1399, 1000, 1450, 1158, 1139],
- video processing [609, 857, 1191], and
- watermarking [21, 1612].

13.2 Geometrical POCS

Although signal processing applications of POCS use sets of signals, POCS is best visualized viewing the operations on sets of points. In this section, POCS is introduced geometrically in two and three dimensions. Such visualization of POCS is invaluable in application of the theory.

13.2.1 GEOMETRICAL CONVEX SETS

A set, A , is convex if for every vector $\vec{x}_1 \in A$ and every $\vec{x}_2 \in A$, it follows that $\alpha\vec{x}_1 + (1-\alpha)\vec{x}_2 \in A$ for all $0 \leq \alpha \leq 1$. In other words, as illustrated in Figure 13.1, the line segment connecting \vec{x}_1 and \vec{x}_2 is totally subsumed in A . If any portion of the cord connecting two points lies outside of the set, the set is not convex. This is illustrated in Figures 13.2 and 13.3. Examples of geometrical convex sets include balls, boxes, lines, line segments, cones and planes.

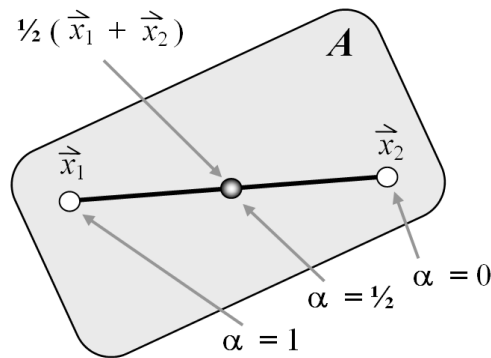


FIGURE 13.1: If a set A is convex, the line segment formed by connecting any two points, \vec{x}_1 and \vec{x}_2 , in the set is totally subsumed within the set. Thus, if $\vec{x}_1 \in A$ and $\vec{x}_2 \in A$, then $\forall \alpha 0 \leq \alpha \leq 1$, we require that $\alpha\vec{x}_1 + (1-\alpha)\vec{x}_2 \in A$ for A to be convex.

Closed convex sets are those that contain their boundaries. In two dimensions, for example, the set of points

$$A_1 = \{(t_1, t_2) \mid t_1^2 + t_2^2 < 1\} \quad (13.1)$$

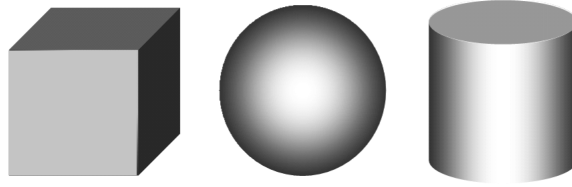


FIGURE 13.2: Examples of three convex sets of points in three dimensions: a cube, a sphere and a solid cylinder. In all three cases, the line connecting any two points in the object is totally subsumed in the object.

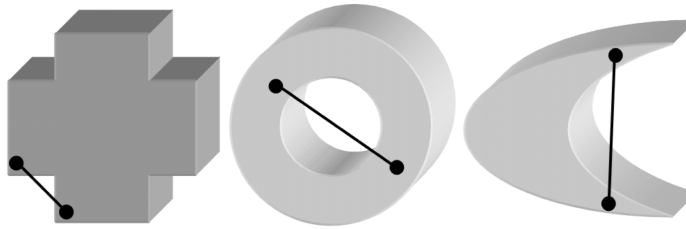


FIGURE 13.3: Examples of three sets of points in three dimensions that are *not* convex: a cross, a hollow cylinder and a crescent. In each case, there are at least two points in the set that, when connected with a line, lie outside of the set.

is not closed since the points on the circle $t_1^2 + t_2^2 = 1$ are not in the set. The set,

$$A = \{(t_1, t_2) \mid t_1^2 + t_2^2 \leq 1\}$$

is a closed convex set. A is referred to as the *closure* of A_1 . Henceforth, all convex sets will be considered closed.

Strictly convex sets are those that do not contain any flat boundaries. A ball is strictly convex whereas a box is not. Neither is a line.³

³Rigorously, a set A is strictly convex if for any distinct $\vec{x}_1, \vec{x}_2 \in A$, $(\vec{x}_1 + \vec{x}_2)/2$ is an interior point of A . A vector \vec{x} is called an *interior point* of closed set A if $\vec{x} \in A$ and $\vec{x} \notin \text{Closure}[E - A]$ where E is the universal set. In other words, an interior point does not lie on the boundary of a closed convex set.

13.2.2 PROJECTING ONTO A CONVEX SET

The *projection* onto a convex set is illustrated in Figure 13.4. For a given $\vec{x} \notin A$, the projection onto A is the unique vector $\vec{y} \in A$ such that the distance between \vec{x} and \vec{y} is minimum. If $\vec{x} \in A$, then the projection onto A is \vec{x} . In other words, the projection and the vector are the same. Projections are *idempotent* in that two projection operators are the same as one. If the projection of \vec{x} onto A is denoted $P_A\vec{x}$, then the idempotent property can be written as

$$P_A = P_A^2 \quad (13.2)$$

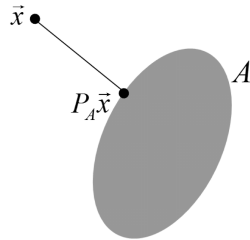


FIGURE 13.4: The oval, A , is convex. The projection of \vec{x} onto A is the unique element in A closest to \vec{x} , and is denoted $P_A\vec{x}$.

13.2.3 POCS

There are three outcomes in the application of POCS. Each depends on the various ways that the convex sets intersect.

1. The remarkable primary result of POCS is that, given two or more convex sets with nonempty intersection, alternately projecting among the sets will converge to a point included in the intersection [1452, 1701]. This is illustrated in Figure 13.5. Two convex sets are shown. The oval shaped collection of points is A and the line segment is B . The intersection of the two convex sets, $A \cap B$, is the portion of the line segment lying within the oval. POCS will always converge to an element of $A \cap B$. Start with the point \vec{y}_0 . This point is first projected onto B , then onto A , onto B , etc. This repeated iteration converges to the point \vec{y}_∞ which, as advertised, lies on $A \cap B$. Starting at different initializations results in convergence to different points on $A \cap B$. If an initialization point is chosen on $A \cap B$, POCS will “converge” to

the initialization point. As another example, starting at the point \vec{x}_0 in Figure 13.5 converges to the point $\vec{x}_\infty \in A \cap B$

The result extends to three or more convex sets with nonempty intersection. For N convex sets, $\{A_n | 1 \leq n \leq N\}$, define the intersection

$$\Theta = \bigcap_{n=1}^N A_n.$$

If Θ is not empty, then repeated alternated projections among the N sets, in any order, will result in a limit point in Θ .

This is illustrated in Figure 13.6 for three convex sets that intersect in a single point. Thus, no matter where the iteration begins in the plane, alternating projections among the three convex sets will converge to that point.

2. If two convex sets do not intersect, convergence is to a *limit cycle* that is a mean square solution to the problem. Specifically, the cycle is between points in each set that are closest in the mean square sense to the other set [553]. This is illustrated in Figure 13.7.

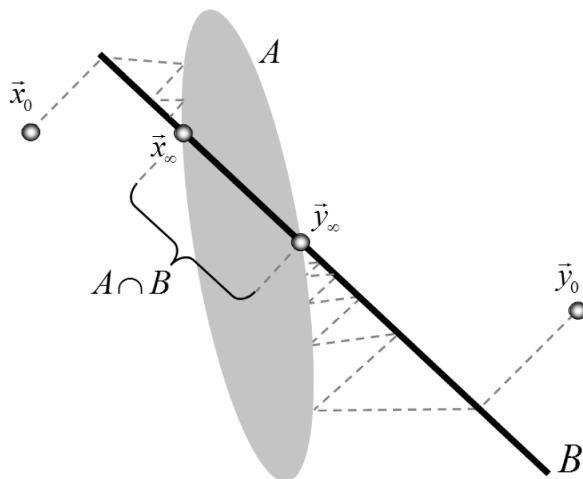


FIGURE 13.5: Alternating projection between two or more convex sets with nonempty intersection results in convergence to a fixed point in the intersection. The oval, A , and the line segment B , are convex. Initializing the iteration at \vec{y}_0 results in convergence to $\vec{y}_\infty \in A \cap B$. Similarly, the vector \vec{x}_0 results in convergence to $\vec{x}_\infty \in A \cap B$.

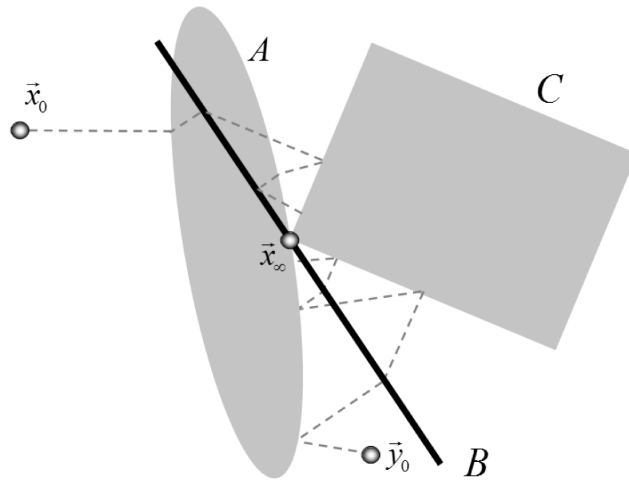


FIGURE 13.6: Shown are three convex sets. A in an oval, B is a line segment and C is a rectangle. The three sets intersect in a single point. Alternating projections will converge to the point \vec{x}_∞ independent of initialization. The initialization point \vec{y}_0 converges to \vec{x}_∞ . So does initialization at \vec{x}_0 .

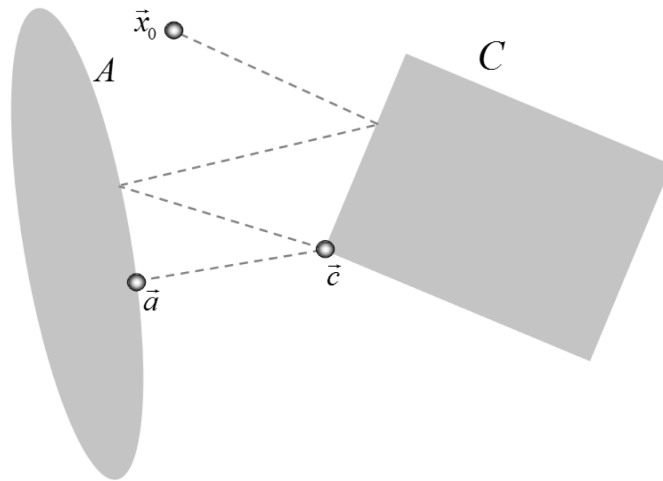


FIGURE 13.7: If two convex sets, A and C , do not intersect, POCS converges to a limit cycle, here between the points \vec{a} and \vec{c} . The point $\vec{c} \in C$ is the point in C closest to the set A and $\vec{a} \in A$ is the point in A closest to the set C . POCS will converge to this limit cycle for all points of initialization.

3. Conventional sequential alternating POCS breaks down in the important case where three or more convex sets do not intersect [1703]. POCS, rather, converges to *greedy limit cycles* that are dependent on the ordering of the projections and do not display any desirable optimality properties. This is illustrated in Figure 13.8. When the projection order is $A \rightarrow B \rightarrow C$, the limit cycle is $\vec{a} \in A$, $\vec{b} \in B$, and $\vec{c} \in C$. When the projection order is $C \rightarrow B \rightarrow A$, the limit cycle is $\vec{\gamma} \in C$, $\vec{\beta} \in B$, and $\vec{\alpha} \in A$.

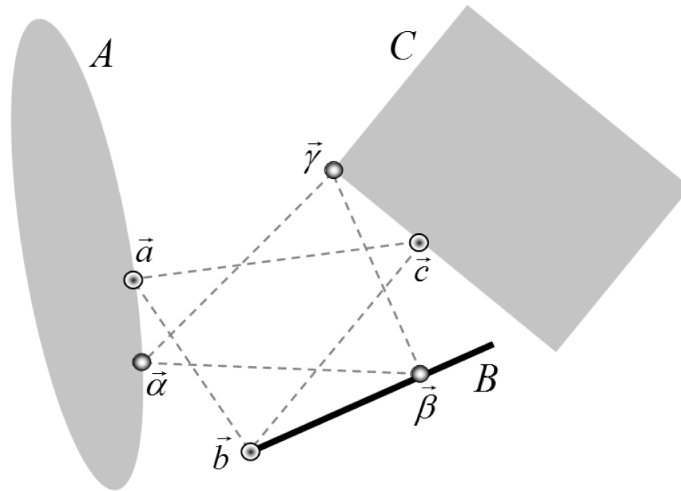


FIGURE 13.8: If three or more convex sets do not intersect, POCS converges to greedy limit cycles. As illustrated here, the limit cycles can differ for different orders of set set projection.

This greedy limit cycle can also occur when some of the convex sets intersect and others don't. This is illustrated in Figure 13.9⁴.

The POCS paradigm, however, is useful when three or more convex sets do not intersect if, rather than *sequential* alternating projections, one uses *simultaneous* weighted projections. For a set of N convex

⁴Oh *et.al.* [1140, 1001] have applied Zadeh's ideas on *fuzzy* convex sets [1713] to the case where the convex sets do not intersect. The idea is to find a point that is 'near' to each of the sets. The term 'near' is referred to as a *fuzzy linguistic variable*.

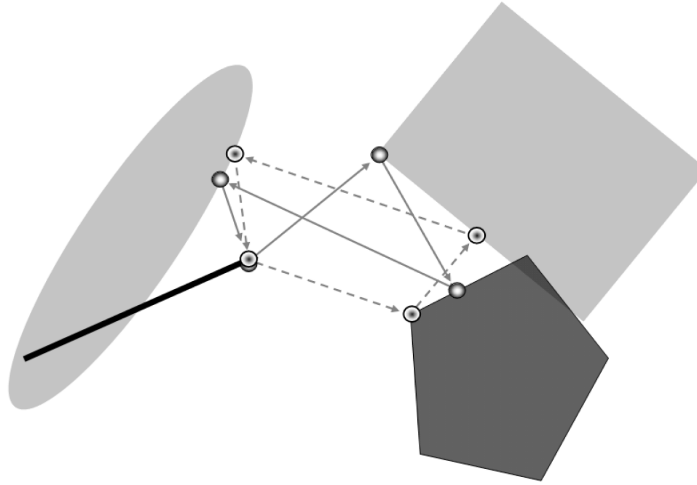


FIGURE 13.9: Four convex sets with a nonempty intersection and two possible limit cycles.

sets, $S = \{A_n | 1 \leq n \leq N\}$, the *simultaneous weighted projections*⁵ of an arbitrary point, \vec{x} , is defined as

$$P_S \vec{x} := \sum_{n=1}^N w_n P_n \vec{x}$$

where P_n is the projection of \vec{x} onto the convex set A_n and the w_n 's are weights of the importance of each projection. These N projection results are summed in a weighted fashion to give the next element of the iteration. The iteration is repeated until convergence, *i.e.*

$$\vec{x}_{i+1} = P_S \vec{x}_i.$$

where i is the iteration index. Repeated applications of sequential weighted projections converges to point that minimizes the weighted sum of square of weighted distances [1703]. Specifically, the iteration converges to \vec{x}_∞ such that

$$d_S = \sum_{n=1}^N w_n \|\vec{x}_\infty - P_n \vec{x}_\infty\|^2$$

⁵ The sequential weighted projections is not, itself, a projection. It is not, for example, idempotent since, with reference to (13.2), $P_S \neq P_S^2$

is minimum where $\|\vec{y} - \vec{x}\|$ is the distance between \vec{y} and \vec{x} . This is illustrated in Figure 13.10.

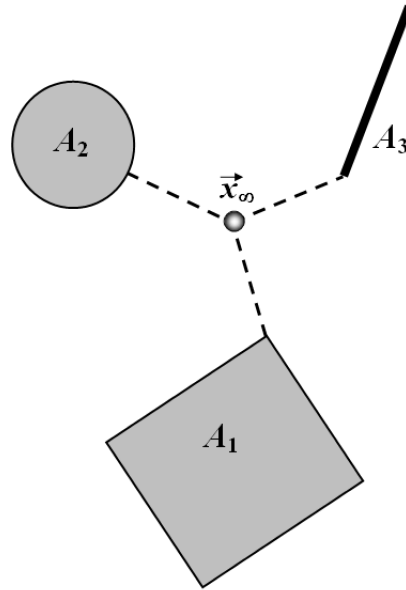


FIGURE 13.10: If three or more convex sets do not intersect, simultaneous weighted projections can be used to find a representative solution. In this example, all weights are the same. The solution corresponding to the three convex sets is \vec{x}_∞ . The weighted sum of distance squared is minimized. Here, all of the distances are the same.

13.3 Convex Sets of Signals

The geometrical view introduced in the previous section allows powerful interpretation of POCS applied in a Hilbert space, \mathcal{H} . The concepts can be applied to functions in both continuous and discrete time.⁶

⁶*i.e.* from an L_2 to an ℓ_2 space. One advantage of discrete time is the guaranteed strong convergence of POCS. Denote the n th element of a sequence x by $x[n]$ and let $o^{(k)}[n]$ be the k th POCS iteration. Let $o[n]$ be the point of convergence

13.3.1 THE HILBERT SPACE

An image, $x(t)$, is in \mathcal{H} if⁷

$$\|x(t)\| < \infty$$

where the norm of $x(t)$ is

$$\|x(t)\| = \sqrt{\int_{-\infty}^{\infty} |x(t)|^2 dt}. \quad (13.3)$$

The *energy* of $x(t)$ is (see (2.1))

$$E = \|x(t)\|^2. \quad (13.4)$$

The space thus consists of all finite energy signals. Geometrically, $\vec{x} = x(t)$ can be visualized as a point in the Hilbert space a distance of $\|x(t)\|$ from the origin, $x(t) \equiv 0$. Similarly, the (mean square) distance between two points $x(t)$ and $y(t)$ is $\|x(t) - y(t)\|$.

Two objects, $w(t)$ and $z(t)$, are said to be *orthogonal* if their inner product is zero, *i.e.*

$$\int_{-\infty}^{\infty} w(t)z^*(t)dt = 0 \quad (13.5)$$

where the superscript asterisks denotes complex conjugation.

The concept applies directly to a Hilbert space of finite energy discrete time signals.⁸ The signal norm is now

$$\|x[n]\| = \sqrt{\sum_{n=-\infty}^{\infty} |x[n]|^2}.$$

and $x[n]$ is any point (including the origin) in ℓ_2 , then

$$\lim_{k \rightarrow \infty} \|x[n] - o^{(k)}[n]\|^2 = \|x[n] - o[n]\|^2$$

for all $x[n]$. The square of the ℓ_2 norm of a sequence $x[n]$, is

$$\|x[n]\|^2 = \sum_{n=-\infty}^{\infty} |x[n]|^2$$

In continuous time, only weak convergence can generally be assured [1701]. Specifically

$$\lim_{n \rightarrow \infty} \int_{-\infty}^{\infty} x(t)o^{(n)}(t)dt = \int_{-\infty}^{\infty} x(t)o(t)dt$$

for all $x(t)$ is L_2 . Strong convergence subsumes weak convergence.

⁷Signals in a Hilbert space are also required to be Lebesgue measurable.

⁸*i.e.* the space of all ℓ_2 signals.

The discrete time signal's energy⁹ is $E = \|x[n]\|^2$. The mean square distance between two points $x[n]$ and $y[n]$ is $\|x[n] - y[n]\|$. Two objects, $w[n]$ and $z[n]$, are orthogonal if their discrete time inner product is zero.

$$\sum_{-\infty}^{\infty} w[n]z^*[n]dt = 0 \quad (13.6)$$

Some examples of signal sets follow.

13.3.1.1 Convex Sets

Analogous to the definition given for sets of vectors, a set of signals, A , is convex if, for $0 \leq \alpha \leq 1$, the signal

$$\alpha u_1(t) + (1 - \alpha)u_2(t) \in A \quad (13.7)$$

when $u_1(t), u_2(t) \in A$.

13.3.1.2 Subspaces

Subspaces (*a.k.a.* linear manifolds) can be visualized as hyperplanes in the space. A set of signals, S , is a subspace if

$$\beta u_1(t) + \gamma u_2(t) \in S \quad (13.8)$$

when $u_1(t), u_2(t) \in S$, and β, γ are any finite real numbers. Subspaces are convex¹⁰. The origin, $u(t) \equiv 0$, is an element of all subspaces.¹¹

13.3.1.3 Null Spaces

We denote a *null space* corresponding to a subspace S , as S^\perp . The null space consists of all signals orthogonal to all elements in S .

$$S^\perp = \left\{ x(t) \mid \int x(t)u^*(t)dt = 0 \text{ for all } u(t) \in S \right\}.$$

In three dimensions, the null space of a line is the plane (subspace) perpendicular to the line. Note that

$$(S^\perp)^\perp = S.$$

⁹See (2.2).

¹⁰ See Exercise 13.3.

¹¹If $u(t) \in S$, then, with $u_1(t) = u(t) = -u_2(t)$ and $\beta = \gamma = 1$, we have, from (13.8) that $0 = u(t) - u(t) \in S$.

13.3.1.4 Linear Varieties

A *linear variety* [932] is any hyperplane in the space. It need not go through the origin. All subspaces are linear varieties. A linear variety, L , can always be defined as

$$L = \{u(t) = u_S(t) + d(t) \mid u_S(t) \in S\} \quad (13.9)$$

where S is a subspace and $d(t) \notin S$ is a fixed displacement vector. The formation of a linear variety from a subspace is illustrated in Figure 13.11.

All linear varieties are convex.

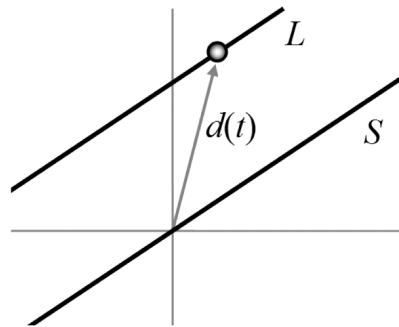


FIGURE 13.11: The subspace, S , is shown here as a line. The function $d(t)$, assumed not to lie in the subspace, S , is a displacement vector. The tail of the vector, $d(t)$ is at the origin ($u(t) \equiv 0$). The set of all points in S added to $d(t)$ forms the linear variety, L .

13.3.1.5 Cones

A set C containing is a cone if $x(t) \in C$ implies $\alpha x(t) \in C$ for all $\alpha > 0$. A convex cone is a cone that also obeys the properties of a convex set. Orthants¹² and line segments drawn from the origin to infinity in any direction are examples of convex cones.

13.3.1.6 Convex Hulls and Convex Cone Hulls

The *convex hull* of a collection of points is the smallest convex set containing the points. This is illustrated in two dimensions in Figure 13.12. If the plane

¹²In two dimensions, an orthant is a quadrant. In three, an octant.

were a board in which nails were driven, the convex hull would be the shape of a rubber band placed around the nails. Interior points in the hull do not contribute to its shape.

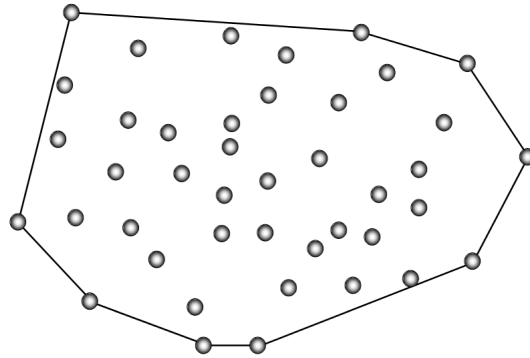


FIGURE 13.12: Illustration of the convex hull of a set of points.

Similarly, a *convex cone hull* of a collection of points is the smallest convex cone containing the points. This is illustrated in Figure 13.13. Each edge contains a point in the set. As is the case for the convex hull, there can be additional interior points inside the cone that do not contribute to the shape of the cone.

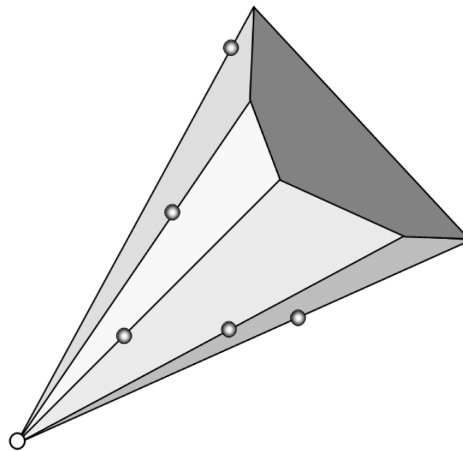


FIGURE 13.13: Illustration of the convex cone hull of a set of points. The origin, at the lower left, is marked with a hollow dot. Points interior to the cone are not shown.

13.3.2 SOME COMMONLY USED CONVEX SETS OF SIGNALS

A number of commonly used signal classes are convex. In this section, examples of these sets and their projection operators are given.

Projection operators will be denoted by a P . The notation

$$x(t) = P_K y(t)$$

is read “ $x(t)$ is the projection of $y(t)$ onto the convex set A_K ”. Note, if $y(t) \in A_K$, then $P_K y(t) = y(t)$. Most projections are intuitively straightforward. In many instances, the projection is obtained simply by forcing the signal to conform with the constraint in the most obvious way.

13.3.2.1 Matrix equations

To illustrate subspaces in matrix relationships, consider the matrix \mathbf{S} and the degradation¹³

$$\vec{i} = \mathbf{S}\vec{o} \tag{13.10}$$

The vector, \vec{i} , is a linear combination of the columns of $\mathbf{S} \in \mathbb{R}^{M \times N}$. Such

$$\begin{bmatrix} \vdots \\ \vec{i} \\ \vdots \end{bmatrix} = \begin{bmatrix} \vdots \\ \mathbf{S} \\ \vdots \end{bmatrix} \begin{bmatrix} \vdots \\ \vec{o} \\ \vdots \end{bmatrix}$$

FIGURE 13.14: Illustration of a matrix, \mathbf{S} , that is not full rank.

a vector is said to lie in the *column space* of \mathbf{S} . Denote the column space by $C_{\mathbf{S}}$. We assume the $M \times N$, $M > N$ matrix, \mathbf{S} , as illustrated in Figure 13.14, is not full rank. Our goal is to reconstruct the object, \vec{o} , from the image, \vec{i} . If the image is corrupted by noise or other uncertainty, there may not be an object that satisfies the matrix equation in (13.10).

From (13.10) we can write

$$\mathbf{S}^T \vec{i} = \mathbf{S}^T \mathbf{S} \vec{o}$$

¹³The vector \vec{o} is for *object* and \vec{i} for *image*.

Formally solving for $\vec{\sigma}$ gives the *pseudo inverse* solution¹⁴

$$\vec{\sigma}_{\text{PI}} = [\mathbf{S}^T \mathbf{S}]^{-1} \mathbf{S}^T \vec{i} \quad (13.11)$$

The vector $\vec{\sigma}_{\text{PI}}$ will be equal to $\vec{\sigma}$ in (13.10) if \vec{i} is a linear combination of the rows of \mathbf{S} . Otherwise, it will not be. For an arbitrary \vec{i} that is not a linear combination of the columns of \mathbf{S} , the vector $\vec{\sigma}_{\text{PI}}$ when substituted into the matrix equation in (13.10) cannot generate \vec{i} . It, rather, generates the vector in the column space $C_{\mathbf{S}}$ of the matrix \mathbf{S} that is closest to \vec{i} in the mean square sense.

The *projection matrix* follows from substituting the pseudo inverse in (13.11) into the matrix equation in (13.10). The result is $\mathbf{S} \vec{\sigma}_{\text{PI}} = \mathbf{P}_{\mathbf{S}} \vec{i}$ where the projection matrix is

$$\mathbf{P}_{\mathbf{S}} = \mathbf{S}[\mathbf{S}^T \mathbf{S}]^{-1} \mathbf{S}^T. \quad (13.12)$$

As illustrated in Figure 13.15, the projection matrix projects an arbitrary vector \vec{i} onto the column space of \mathbf{S} . As is necessary for a projection

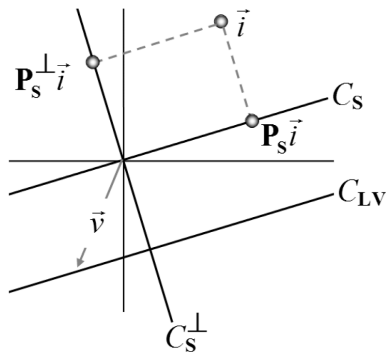


FIGURE 13.15: Geometrical illustration of the subspaces, linear varieties and projections in the matrix equation in (13.10).

operator, the projection matrix is idempotent, *i.e.*, projecting twice is the same as projecting once.

$$\mathbf{P}_{\mathbf{S}}^2 = \mathbf{P}_{\mathbf{S}}.$$

Consider the signal space illustrated in Figure 13.15. The pseudo-inverse solution of (13.10) lies on the subspace $C_{\mathbf{S}}$ onto which $\mathbf{P}_{\mathbf{S}}$ projects. Denote the null space, a.k.a. the orthogonal complement, of $C_{\mathbf{S}}$ by $C_{\perp \mathbf{S}}$. The

¹⁴The solution, $\vec{\sigma}_{\text{PI}}$, is also referred to as the *minimum norm solution*.

projection operator onto this space is simply

$$\mathbf{P}_{\perp\mathbf{S}} = \mathbf{1} - \mathbf{P}_{\mathbf{S}}$$

where $\mathbf{1}$ is an identity matrix. If the projection onto the orthogonal complement is

$$\vec{i}_{\perp} = \mathbf{P}_{\perp\mathbf{S}} \vec{i},$$

we are assured that

$$\vec{i} = (\mathbf{P}_{\perp\mathbf{S}} + \mathbf{P}_{\mathbf{S}}) \vec{i}$$

Define the linear variety parallel to the column space of \mathbf{S} as

$$C_{\text{LV}} = \left\{ \vec{u} \mid \vec{u} = \vec{v} + \vec{i} \text{ for all } \vec{i} \in C_{\mathbf{S}} \right\}$$

where \vec{v} is a given vector not collinear with \vec{i} . The projection onto the linear variety for an arbitrary vector, \vec{z} , is

$$P_{\text{LV}} \vec{z} = \mathbf{P}_{\mathbf{S}} \vec{z} + \mathbf{P}_{\perp\mathbf{S}} \vec{v}.$$

13.3.2.2 Bandlimited Signal

The set of bandlimited signals with bandwidth B is

$$A_{\text{BL}} = \{x(t) \mid X(u) = 0 \text{ for } |u| > B\}. \quad (13.13)$$

where $x(t) \leftrightarrow X(u)$. The set, A_{BL} , is a subspace since $\beta x_1(t) + \gamma x_2(t)$ is bandlimited when both $x_1(t)$ and $x_2(t)$ are bandlimited. The projection of a signal, $y(t)$, onto A_{BL} , is obtained by placing $y(t)$ through a low pass filter.

$$\begin{aligned} x(t) &= P_{\text{BL}} y(t) \\ &= \int_{-B}^B Y(u) e^{j2\pi t u} du \end{aligned} \quad (13.14)$$

where $y(t) \leftrightarrow Y(u)$ are Fourier transform pairs.

13.3.2.3 Duration Limited Signals

The convex set of duration limited signals is, for a given $T > 0$,

$$A_{\text{TL}} = \left\{ x(t) \mid x(t) = 0 \text{ for } |t| > \frac{T}{2} \right\}. \quad (13.15)$$

Since the weighted sum of any two duration limited signals is duration limited, the set A_{TL} is recognized as a subspace. To project an arbitrary $y(t)$ onto this set, the portion of $y(t)$ for $|t| > T$ is simply set to zero.

$$\begin{aligned} x(t) &= P_{\text{TL}} y(t) \\ &= \begin{cases} y(t) & ; |t| \leq \frac{T}{2} \\ 0 & ; |t| > \frac{T}{2}. \end{cases} \end{aligned} \quad (13.16)$$

13.3.2.4 Real Transform Positivity

The set of signals with real and positive Fourier transform is

$$A_{\text{POS}} = \{x(t) \mid \Re X(u) \geq 0\} \quad (13.17)$$

where \Re denotes ‘the real part of’ and $x(t) \leftrightarrow X(u)$. The set A_{POS} is a cone.

To project $y(t)$ onto this set, the Fourier transform, $Y(u)$, is first evaluated. The projection follows as

$$\begin{aligned} x(t) &= P_{\text{POS}} y(t) \\ &= \int_{-\infty}^{\infty} [\Re Y(u) \mu(\Re Y(u)) + j \Im Y(u)] e^{j2\pi ut} du \end{aligned}$$

where \Im denotes ‘the imaginary part of’. In other words, the Fourier transform is made to be real and positive and is then inverse transformed to find the projection onto A_{POS} .

13.3.2.5 Constant Area Signals

In Figure 13.16 is illustrated on the left by a function of three points such that the sum of the points add to a fixed constant A . As shown on the right, the constraint

$$x[1] + x[2] + x[3] = A$$

corresponds to the planar simplex shown. Any set of three points not adding to A can be projected onto this plane.

Note that all probability density functions are fixed area with $A = 1$ when all elements are constrained to be nonnegative.

Here’s a more general treatment.

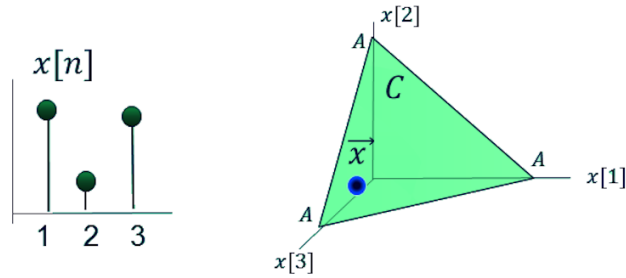


FIGURE 13.16: Illustration of projection onto the set of fixed area signals.

1. **For continuous signals.** Over an interval \mathcal{I} , the set of signals with given area, ρ , are

$$A_{CA} = \left\{ x(t) \mid \int_{\mathcal{I}} x(t) dt = \rho \right\} \tag{13.18}$$

Let the area of a signal on the interval \mathcal{I} be $\rho_y = \int_{\mathcal{I}} y(t) dt$ and the interval $I = \int_{\mathcal{I}} dt$. Then the projection of a signal $y(t)$ onto A_{CA} is¹⁵

$$P_{CA}y(t) = \begin{cases} y(t) & ; t \notin \mathcal{I} \\ y(t) - \frac{1}{I}(\rho_y - \rho) & ; t \in \mathcal{I} \end{cases} \tag{13.19}$$

As illustrated in Figure 13.17, the projection simply corresponds to raising or lowering the function on \mathcal{I} until the desired area is achieved.

2. **For discrete signals.** The discrete equivalent of the set is

$$A_{CA} = \left\{ \vec{x} \mid \sum_{\mathcal{I}} x[n] = \rho \right\} \tag{13.20}$$

and the corresponding projection is

$$(P_{CA}\vec{y})_n = \begin{cases} y_n & ; n \notin \mathcal{I} \\ y_n - \frac{1}{I}(\rho_y - \rho) & ; n \in \mathcal{I} \end{cases}$$

where

$$\rho_y = \sum_{\mathcal{I}} y[n]$$

¹⁵ See Exercise 13.4(h) for a generalization of this convex set from a plane to a convex slab, and the corresponding projection.

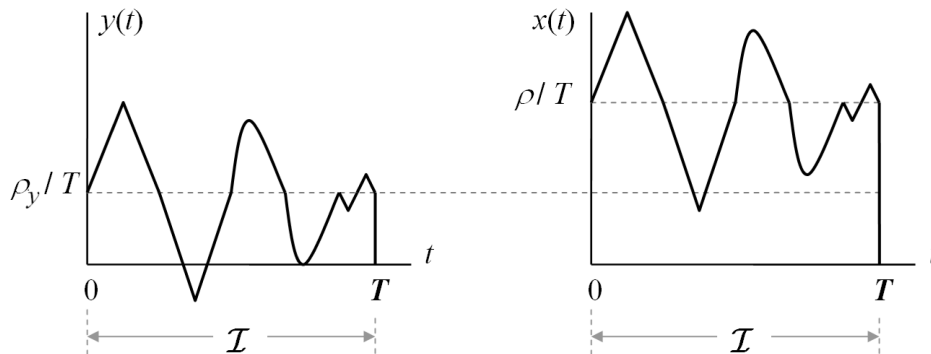


FIGURE 13.17: On the left is the signal $y(t)$ over the interval $\mathcal{I} = \{t|0 \leq t \leq T\}$. The area of $y(t)$ on this interval is ρ_y . To project onto the set of signals with area ρ on \mathcal{I} , the function $y(t)$ on the interval \mathcal{I} is simply raised or lowered to the point where the area is ρ . This is illustrated on the right.

and

$$I = \sum_{\mathcal{I}} 1.$$

To illustrate this set and its projection, consider the two points, $x[1]$ and $x[2]$ in Figure 13.18. The set of all points where $x[1] + x[2] = \rho$ is the linear variety A_{CA} corresponding to a 45° line intersecting each axis at ρ . A vector, \vec{y} , lies off axis. The projection onto the line is shown. The projection is surrounded by a square. Each dimension is reduced by the same amount to achieve the projection. This extends to higher dimensions and to continuous functions. To project onto the constant area subspace, the function on the interval \mathcal{I} is simply raised or lowered to the point where the desired area, ρ , is achieved.

3. **Standard simplex.** When $\rho = 1$, the intersection of A_{CA} and the first orthant (*i.e* the set of nonnegative signals) is called a *standard simplex*. All discrete probability density functions lie on a standard simplex.
4. **Weighted areas for discrete signals.** A generalization of the constant area convex set is the constant weighted area convex set defined as

$$A_{CA} = \{ \vec{x} \mid \vec{w}^T \vec{x} = \rho \} \tag{13.21}$$

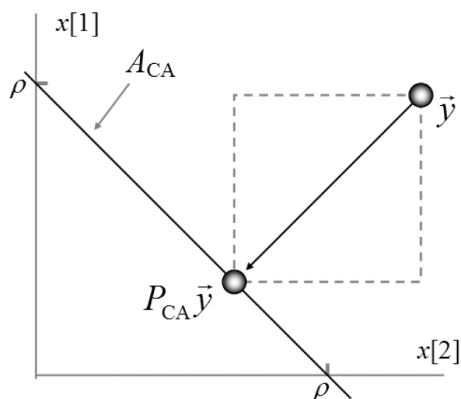


FIGURE 13.18: Two dimensional example of projecting onto a signal with specified area over a given interval.

With no loss of generality, we require the weighting vector, \vec{w} , have unit norm. Thus

$$\|\vec{w}\|^2 = \vec{w}^T \vec{w} = 1.$$

This set, A_{CA} , is a linear variety. The projection onto this set is

$$P_{CA} \vec{y} = \vec{y} - \vec{w} \vec{w}^T \vec{y} + \rho \vec{w}. \quad (13.22)$$

Note that right multiplying (13.22) by \vec{w}^T gives

$$\vec{w}^T P_{CA} \vec{y} = \rho.$$

The projection in (13.22) is illustrated in two dimensions, $x[1]$ and $x[2]$, in Figure 13.19. Shown is the unit vector, \vec{w} . The corresponding null space consists of all vectors orthogonal to \vec{w} .

$$A_{\perp \vec{w}} = \{\vec{x} \mid \vec{w}^T \vec{x} = 0\}.$$

The vector $\rho \vec{w}$ is perpendicular to the null space. The translation of each element in $A_{\perp \vec{w}}$ by $\rho \vec{w}$ is the linear variety, A_{CA} .

To project onto the linear variety, A_{CA} , of weighted signals with constant area, we will first project onto the null space, $A_{\perp \vec{w}}$, and then add the perpendicular offset vector, $\rho \vec{w}$. The projection of an arbitrary vector, \vec{y} , onto the line defined by the unit vector, \vec{w} , is

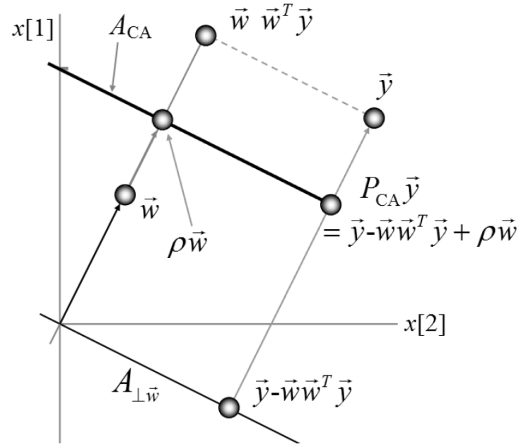


FIGURE 13.19: Two dimensional example of projecting onto a signal with a weighted area over a given interval.

$\vec{w} (\vec{w}^T \vec{y})$. This vector, subtracted from \vec{y} , gives the projection of \vec{y} onto the null space.

$$P_{\perp \vec{w}} \vec{y} = \vec{y} - \vec{w} (\vec{w}^T \vec{y}).$$

Adding the offset vector gives the desired projection in Figure 13.22.

5. **Weighted areas for continuous signals.** The continuous version of the constant area signals in (13.21) is

$$A_{CA} = \left\{ x(t) \mid \int_{-\infty}^{\infty} w(t)x(t)dt = \rho \right\} \quad (13.23)$$

where the weighting function has a unit norm

$$\|w(t)\|^2 = \int_{-\infty}^{\infty} |w(t)|^2 dt = 1.$$

The projection of a signal, $y(t)$, onto this linear variety is

$$P_{CA} y(t) = y(t) - w(t) \int_{-\infty}^{\infty} w(\tau)x(\tau)d\tau + \rho w(t).$$

13.3.2.6 Bounded Energy Signals

The set of signals with bounded energy, for a given bound η , is

$$A_{BE} = \{x(t) \mid E \leq \eta\}$$

where E is defined in (13.4). The set A_{BE} is a ball. If the signal is outside of the ball, we project onto the ball. If the energy of the signal is less than η , the signal is in the ball and we leave it as is. The projection follows as

$$\begin{aligned} x(t) &= P_{\text{BE}} y(t) \\ &= \begin{cases} y(t) & ; \quad \|y(t)\|^2 \leq \eta \\ \sqrt{\eta} y(t)/\|y(t)\| & ; \quad \|y(t)\|^2 > \eta. \end{cases} \end{aligned}$$

13.3.2.7 Constant Phase Signals

The convex set of signals whose Fourier transform has a specified phase, $\phi(u)$, is

$$A_{\text{CP}} = \{x(t) \mid \angle X(u) = \phi(u)\}$$

where $X(u) = |X(u)|e^{j\angle X(u)}$.

The projection onto this convex set is illustrated by geometry shown in Figure 13.20.

$$\begin{aligned} x(t) &= P_{\text{CP}} y(t) \\ \leftrightarrow X(u) &= \begin{cases} |Y(u)| \cos(\phi(u) - \angle Y(u)) e^{j\phi(u)} & ; \quad |\phi(u) - \angle Y(u)| \leq \frac{\pi}{2} \\ 0 & ; \quad \text{otherwise.} \end{cases} \end{aligned}$$

13.3.2.8 Bounded Signals

A bounded signal is shown in Figure 13.21 where a three dimensional signal is given a lower limit 0 and upper limit u for all three values of $n = 1, 2, 3$. The 3D signal is therefore confined to the (convex) box shown on the right. If, as shown in the upper left, any part of the signal lies above the upper limit of u , it is set to u . If any point of the signal were negative, it would be set to the lower limit of zero. This is shown at the bottom left in Figure 13.21. Geometrically, as shown on the right, the projection is onto the edge of the box. More generally, a projection could be to the edge or the corner of the cube. As seen in Figure 13.22, the signal on the left obeys the bounds. Therefore the geometrically represented signal lies within the box.

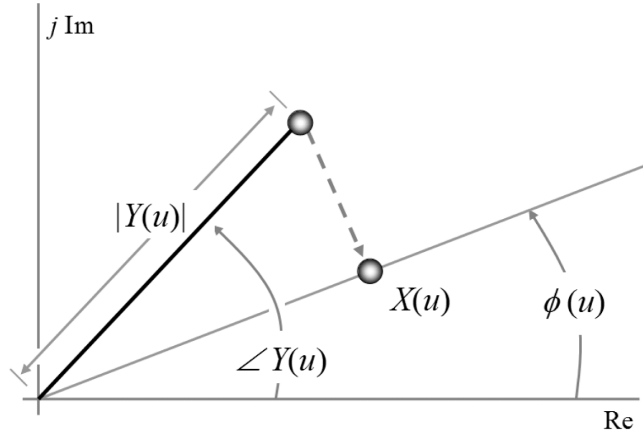


FIGURE 13.20: Geometry for projection onto the convex set of signals whose Fourier transform has a specified phase, $\phi(u)$

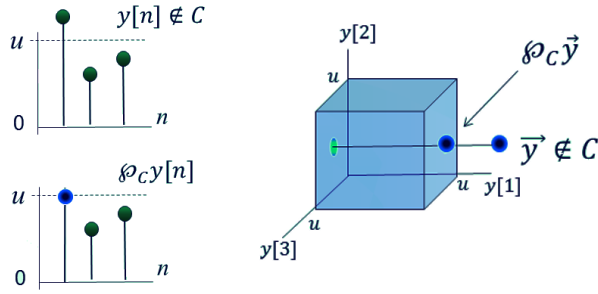


FIGURE 13.21: Illustration of projection onto the set of bounded signals. Here, $P_C = P_{BS}$.

1. **Signal Bound.** More generally, for a given real signal, $a(t)$, the set of bounded signals

$$A_{BS} = \{x(t) \mid \Re x(t) \leq a(t)\}$$

is convex. If $a(t) \equiv \text{constant}$, then A_{BS} is a box.

The choice of projection is obvious. The signal is set to $\Re x(t) = z(t)$

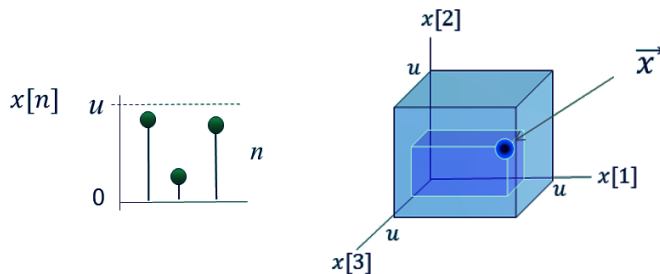


FIGURE 13.22: A signal inside the bounded signal box convex set.

if $\Re y(t)$ is too large. Otherwise, the signal remains as is.

$$\begin{aligned}
 x(t) &= P_{\text{BS}} y(t) \\
 &= \\
 &= \begin{cases} y(t) & ; \Re y(t) \leq a(t) \\ a(t) + j\Im y(t) & ; \Re y(t) > a(t) \end{cases}
 \end{aligned}$$

2. **Two Bounds.** More generally, the upper and lower bounds, $a_\ell(t)$ and $a_u(t)$, can be different. The set

$$A_{\text{BS}} = \{x(t) \mid a_\ell(t) \leq \Re x(t) \leq a_u(t)\}$$

is convex.

3. **Bounded Derivatives.** For a fixed n , the set of signals with bounded derivatives is convex.

$$A_{\text{DB}} = \left\{ x(t) \mid \left(\frac{d}{dt} \right)^n x(t) \leq a_n(t) \right\}$$

where $a_n(t)$ is the bound. The discrete equivalent for the set of bounded first derivative is the bounded first difference. If the bound is constant, then for the first difference,

$$A_{\text{DB}} = \{x[n] \mid |x[n+1] - x[n]| \leq \epsilon.\} \quad (13.24)$$

The set for two points is shown in Figure 13.23. The set for three points is shown in Figure 13.24.

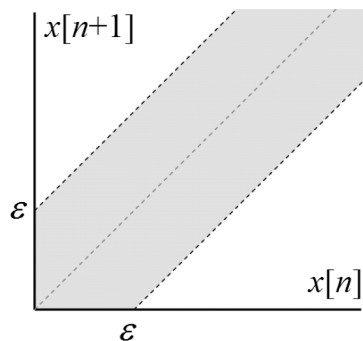


FIGURE 13.23: The convex set, A_{DB} in (13.24) for two points.

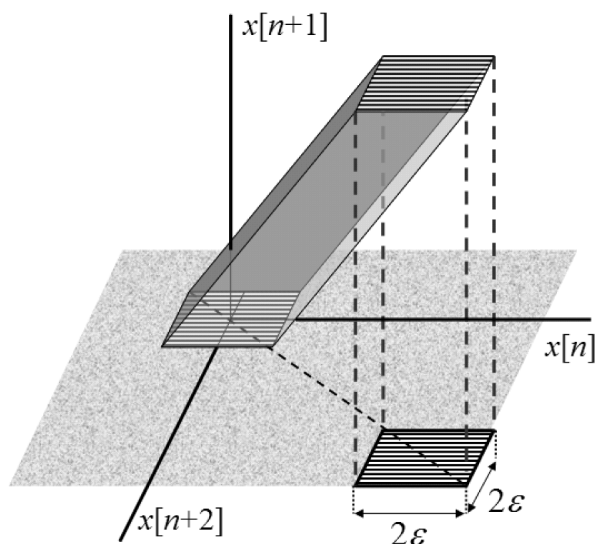


FIGURE 13.24: The convex set, A_{DB} in (13.24) for three points. The set corresponds to $|x[n + 1] - x[n]| \leq \epsilon$ and $|x[n + 2] - x[n + 1]| \leq \epsilon$.

13.3.2.9 Signals With Identical Middles

A illustration of a signal with an identical middle is shown Figure 13.25. The signal is of duration of three and therefore can be represented in a 3D space. The “identical middle” in this sexample is really not a middle but is on the side. The identical middle set always requires that $x[3] = 1$. If $y[n]$ is as shown in the upper left, then the projection $x[n] = P_{\text{IM}}y[n]$ is shown at the bottom left. All values remain the same except for $n = 3$ which is

constrained to be a specific value. The geometrical interpretation is shown on the right in Figure 13.25. The convex set corresponding to all signals where $y[n] = 1$ is a linear variety denoted by the shaded front face of the cube. When a point is off of this plane, projection is achieved by dropping an orthogonal point on the plane as shown.

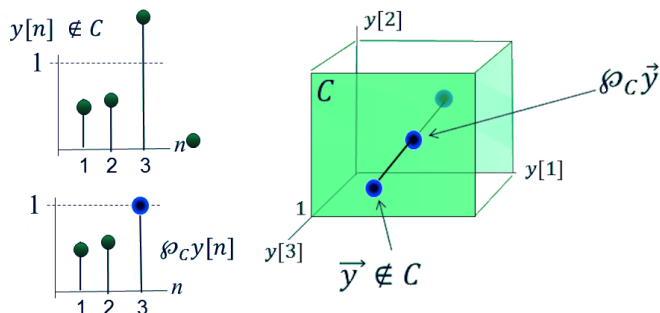


FIGURE 13.25: Illustration of projection onto the set of identical middles. Here, $P_C = P_{\text{IM}}$.

Let $a(x)$ be a given signal on the interval $|t| \leq \frac{T}{2}$. Define

$$A_{\text{IM}} = \left\{ x(t) \mid x(t) = a(t) \text{ for } |t| \leq \frac{T}{2}; \text{ anything for } |t| > \frac{T}{2} \right\} \quad (13.25)$$

This set is a linear variety. The parallel subspace corresponds to $a(t) = 0$ and the displacement vector is $d(t) = a(t)$. To project onto A_{IM} , one merely inserts the desired signal, $a(t)$, into the appropriate interval.

$$\begin{aligned} x(t) &= P_{\text{IM}} y(t) \\ &= \\ &= \begin{cases} a(t) & ; |t| \leq \frac{T}{2} \\ y(t) & ; |t| > \frac{T}{2} \end{cases} \end{aligned}$$

13.4 Example Applications of POCS

A number of commonly used reconstruction and synthesis algorithms are special cases of POCS. In this section, we look at some specific examples.

13.4.1 VON NEUMANN'S ALTERNATING PROJECTION THEOREM

When all of the convex sets are linear varieties, POCS is equivalent to Von Neumann's alternating projection theorem [1122]. The solution of simultaneous linear equations in the next section and the Papoulis-Gerchberg algorithm in Section 13.4.3 are two examples.

13.4.2 SOLUTION OF SIMULTANEOUS EQUATIONS

POCS can be used to solve the N simultaneous equations

$$z_n = \vec{s}_n^T \vec{x}; \quad 1 \leq n \leq N. \quad (13.26)$$

These equations describe N distinct convex sets (planes) as defined in (13.21). We restate here using the notation in (13.26).

$$A_n = \{ \vec{x} \mid z_n = \vec{s}_n^T \vec{x} \} \quad (13.27)$$

Assuming the set of equations is not singular, these planes intersect in a single point, \vec{x} , that solves the set of simultaneous equations in (13.26). Using (13.22) with the unit vector

$$\vec{w} = \frac{\vec{s}_n}{\|\vec{s}_n\|}$$

gives the projection of an arbitrary vector, \vec{y} , onto the n th plane as

$$P_n \vec{y} = \vec{y} - \frac{\vec{s}_n \vec{s}_n^T}{\|\vec{s}_n\|^2} \vec{y} - z_n \frac{\vec{s}_n}{\|\vec{s}_n\|}.$$

13.4.3 THE PAPOULIS-GERCHBERG ALGORITHM

D.C. Youla [1700] was the first to recognize the Papoulis-Gerchberg algorithm, described in Section 12.6, is a special case of POCS between a subspace and a linear variety. The two convex sets are

- The set of all signals equal to $g_e(t)$ on the interval $|t| \leq T/2$.¹⁶

$$A_{IM} = \{f(t) \mid f(t) = g_e(t); \quad |t| \leq T/2\}$$

¹⁶Equivalent to the definition in (13.25) with middle $a(x) = g_e(t)$.

- The set of all bandlimited signals, A_{BL} , with a bandwidth B or less. This set is defined in (13.13).

The alternating projections in the Papoulis-Gerchberg algorithm are performed between the subspace A_{BL} and the linear variety A_{IM} .

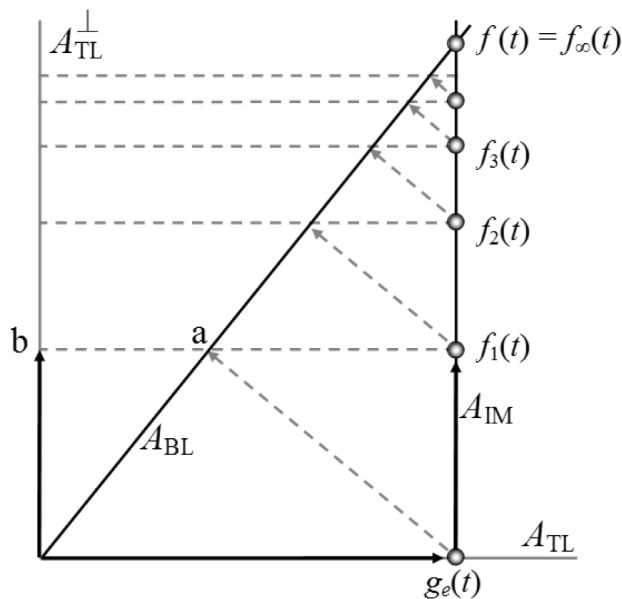


FIGURE 13.26: D.C. Youla’s [1701, 1702] illustration of the convergence of the PGA algorithm in Figure 12.31 in a Hilbert space.

A geometrical illustration of the PGA is shown in Figure 13.26 for the case of extrapolation [1701, 1702]. The subspace on the horizontal axis consists of all duration limited signals, A_{TL} . The signal $x(t) \in A_{TL}$ if it is zero for $|t| \leq \frac{T}{2}$. Using the notation in Section 12.6,

$$\mathbf{D}_T x(t) = x(t) \rightarrow x(t) \in A_{TL}.$$

Thus, as shown, our known signal, $g_e(t)$, lies in this space.

The null space of A_{TL} , denoted A_{TL}^\perp , consists of all signals equal to zero for $t > \frac{T}{2}$. Thus

$$(1 - \mathbf{D}_T)x(t) = x(t) \rightarrow x(t) \in A_{TL}^\perp.$$

The spaces are clearly perpendicular. If $x(t) \in A_{TL}$ and $u(t) \in A_{TL}^\perp$, then $\int x(t)u^*(t)dt = 0$. The null space is shown as a vertical line in Figure 13.26.

The space of bandlimited signals with bandwidths not exceeding B is shown as a line in labelled A_{BL} Figure 13.26. Then

$$\mathbf{B}_B x(t) = x(t) \rightarrow x(t) \in A_{\text{TL}}^\perp \text{BL}.$$

The only signal common to A_{BL} , A_{TL} , and A_{TL}^\perp is $x(t) \equiv 0$. The three lines in Figure 13.26 thus intersect at the origin.

For the PGA, the known portion of the signal, $g_e(t)$, is zero outside of the interval $|t| \leq \frac{T}{2}$ and therefore, as shown in Figure 13.26, lies in the subspace A_{TL} . In Figure 13.11, we form the linear variety, L , by adding the signal $d(t)$ to every point in the subspace S . Likewise, in Figure 13.26, we form the linear variety A_{IM} by adding $g_e(t)$ to every point in the subspace A_{TL}^\perp . This linear variety is set of signals with an identical middle, the identical middle being $g_e(t)$ on $t \leq \frac{T}{2}$.

With our space established, we can now follow the POCS interpretation of the PGA in Figure 12.31. Beginning with $g_e(t)$ at the top in Figure 12.31, we perform a low pass filter. This is equivalent, in Figure 13.26, of projecting the point $g_e(t)$ onto the subspace A_{BL} to point 'a'. The next step in is setting the middle of the signal to zero as is illustrated at the bottom of Figure 12.31. The result is equivalent in Figure 13.26 to projecting the point 'a' onto the subspace of signals with no middles - namely A_{TL}^\perp . The point 'a' is thus projected and becomes the point 'b'. The next step in Figure 12.31 is to add $g_e(t)$ to the signal without middle to form $f_N(t)$ for $N =$ the first iteration. In Figure 13.26, we add the vectors $g_e(t)$ and 'a' to obtain $f_1(t)$. Thus completes the first iteration of the PGA. Subsequent iterations, as shown in Figure 13.26, produce $f_2(t)$, $f_3(t)$, etc. Because the bandlimited signal, $f(t)$, is analytic, the known portion of the signal, $g_e(t)$, uniquely determines $f(t)$. The subspace of bandlimited signals and the linear variety of identical middles, A_{IM} , intersect at a single point. The iteration continues to the fixed point $f_\infty(t) = f(t)$. As is always the case with extrapolation, the assumption of no noise can be fatal to the restoration process since the problem is ill-posed.

13.4.4 HOWARD'S MINIMUM-NEGATIVITY-CONSTRAINT ALGORITHM

Howard [684, 682] proposed a procedure for extrapolation of an interferometric signal known in a specified interval when the spectrum of the signal

was known (or desired) to be real and non-negative. The technique was applied to experimental interferometric data and performs well.

As shown by Cheung *et al.* [312], Howard's procedure was a special case of POCS. Iteration is between the cone of signals with non-negative Fourier transforms defined by A_{POS} in (13.17) and the set of signals with identical middles, A_{IM} , as defined in (13.25). As with the Papoulis-Gerchberg algorithm, the middle is equal to the known portion of the signal.

The geometrical interpretation of Howard's minimum-negativity-constraint algorithm is similar to that of the Papoulis-Gerchberg algorithm, except that the subspace A_{BL} is replaced by a cone corresponding to A_{POS} .

13.4.5 ASSOCIATIVE MEMORY

POCS can be used to construct an associative memory, also called a content addressable memory [994, 997, 998, 1138, 1461]. In a nutshell, conventional memory supplies an address wherein information is stored. As associative memory, on the other hand, supplies a portion of the information in the memory and requires construction of the remainder of the information. One might, for example, be given a picture of a nose and desire, from a data base, to find the corresponding face.

Let the data to be stored in the associative memory be encoded as N library vectors of length $M > N$.

$$\{\vec{f}_n \mid 1 \leq n \leq N\}.$$

We stack these vectors into the *library matrix*

$$\mathbf{S} = [\vec{f}_1 | \vec{f}_2 | \cdots | \vec{f}_N]. \quad (13.28)$$

13.4.5.1 Template Matching.

A straightforward and effective method to implement an associative memory is *template matching*. Let a vector, \vec{y} be equal to a library vector over P elements. For example, if \vec{y} is associated with library vector \vec{f}_1 , we might have the following.

$$\begin{aligned} \vec{f}_1 &= [1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \ 7 \ 6 \ 5 \ 4 \ 3 \ 2 \ 1]^T \\ \vec{y} &= [- \ - \ 3 \ - \ - \ 6 \ 7 \ - \ - \ - \ 5 \ 4 \ - \ 2 \ -]^T \end{aligned}$$

where the dash denotes unknown values. We do not know that the values in \vec{y} come from \vec{f}_1 and, given the library matrix, wish to determine the unknown numbers. Let χ (for *clamped*) denote the set of indices where \vec{y} is known, *i.e.*, $(\vec{y})_m$ is known for all $m \in \chi$. A simple and effective method of template matching amounts to comparison of each of the clamped elements to the corresponding elements of each of the library vectors and find the smallest mean square error. That is, we wish to minimize over all N library vectors

$$\sum_{m \in \chi} \left| (f_n)_m - (\vec{y})_m \right|^2.$$

In more conventional notation, the best matching library vector, \vec{f}_ℓ has index

$$\ell = \arg \min_{1 \leq n \leq N} \sum_{m \in \chi} ((f_n)_m - (\vec{y})_m)^2.$$

13.4.5.2 POCS Based Associative Memories.

POCS can be used to implement associative memories. We will establish the convex sets required for an associative memory. The library matrix in (13.28) is not full rank and we can form the projection matrix in (13.12). This matrix projects any vector onto the subspace defined by the library vectors. This is our first convex set. To initiate the associative search, we require a portion of the information to be restored. The known portion of the signal forms an *identical middles* linear variety. This is our second convex set. Alternating back and forth will converge to the associative recall if the two linear manifolds converge at a single point. The iteration is similar to the PGA except the associative memory subspace replaces the bandlimited signal set.

13.4.5.3 POCS Associative Memory Examples.

To illustrate the POCS associative memory, we use the $N = 56$ images shown in Figures 13.27 and 13.28. Each image contains 225×226 gray level pixels normalized¹⁷ from $-\frac{1}{2}$ to $\frac{1}{2}$.

¹⁷All associative memory examples in this section are displayed as one byte gray level images. The $-\frac{1}{2}$ to $\frac{1}{2}$ normalization is used to form the image library matrix in order to improve convergence. If the normalization (0,1) is used, all library vectors lie in the first orthant and no two vectors, unless they lie on planes defining the orthant, can be orthogonal. If the library vectors are bipolar,

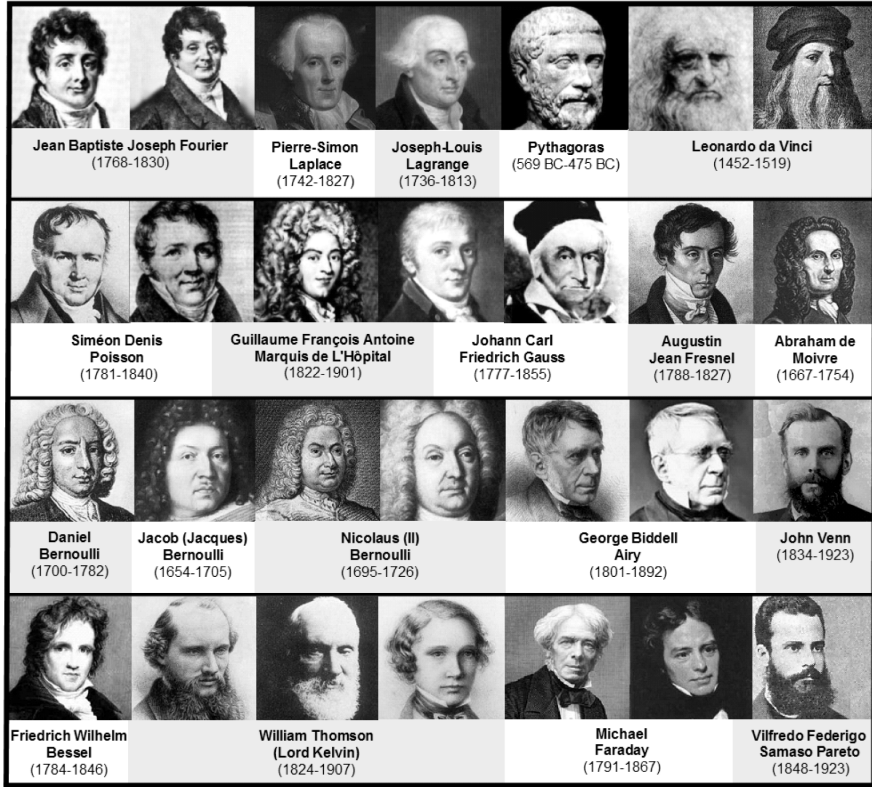


FIGURE 13.27: Continued in next Figure.

The average of all 56 images, shown on the left in Figure 13.29, resembles a severely blurred face.

An example of convergence of the POCS associative memory using the image of Fourier is shown in Figures 13.30 and 13.31. Four different initializations on each of the four rows corresponding to 1%, 4% 9%, and 16% of the original image. The columns show the results of 2, 8, 32, 128 and 512 POCS iterations terminating on the identical middles linear variety. The visually identified trend is numerically verified in Figure 13.32 where the error, $\|\vec{f}_1 - \vec{y}_p\|^2$, is shown where \vec{f}_1 is the original image of Fourier, \vec{y}_p is the p th POCS iteration on the linear variety of identical middles.

they can be orthogonal or nearly orthogonal. POCS converges more quickly for near orthogonal subspaces. Indeed, for two orthogonal lines, POCS converges in a single step. For this reason, we have chosen the bipolar $-\frac{1}{2}$ to $\frac{1}{2}$ library.



FIGURE 13.28: Pictures of great mathematicians serve as elements of the associative member library. Each image's size is 226×225 pixels.

Noise imposed on the known portion of the image can also effect convergence. This is shown in Figures 13.37 and 13.38 where zero mean white Gaussian noise is added to each pixel. The standard deviations of the noise are $\sigma = 0.15, 0.3, 0.45$ and 0.60 . In order to keep the pixels within the $(-\frac{1}{2}, \frac{1}{2})$ interval, values above $\frac{1}{2}$ are set to $\frac{1}{2}$ and values below $-\frac{1}{2}$ are set to $-\frac{1}{2}$. This was in both the initialization and during each iteration. Doing so is equivalent to adding a third convex set to the POCS recovery - the set of all signals bounded by $\pm\frac{1}{2}$). In all cases, the iteration converges to an image clearly recognizable as Fourier.

The larger the library, the slower the convergence. This is illustrated in Figures 13.33 and 13.34 where convergence of Fourier is shown for library sizes 56, 28, 14 and 7 library vectors. The error plot is shown in Figure 13.35.

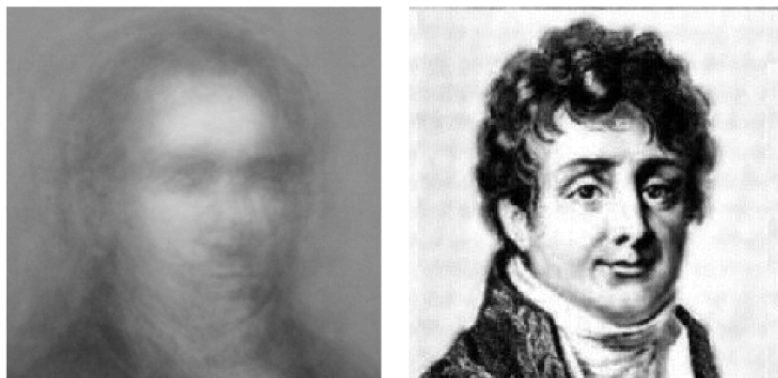


FIGURE 13.29: (LEFT) The average of all of the mathematician pictures in Figure 13.28. (RIGHT) The picture of Fourier from the library. This image will be used to illustrate convergence of the associative memory.

Convergence is shown in Figures 13.36 and 13.37 when the known portion of the signal is corrupted by additive discrete white Gaussian noise with standard deviation σ . The additive noise has standard deviations of $\sigma = 0.15, 0.30, 0.45$ and 0.60 . When the signal plus noise exceeds $\frac{1}{2}$, it is clamped to $\frac{1}{2}$. Values below $-\frac{1}{2}$ are clamped to $-\frac{1}{2}$. The higher the noise level, the greater the steady state error of the restored image in comparison to the original Fourier picture. The error of the restoration for the different noise initializations as a function of iteration is shown in Figures 13.36 and 13.37. The POCS iteration will not converge to the exact image of Fourier. The error in Figure 13.38 does thus not approach zero. Nevertheless, the image of Fourier in Figures 13.36 and 13.37 clearly emerges from the POCS associative memory.

It is fun to initiate the POCS iteration with elements not in the library. An example, shown in Figure 13.39, is initialized with Euler's head and Jacobi's mouth. Fifty iterations result in an image that favors Jacobi. Termination is shown both at the linear variety of identical middles (eye open) and the library subspace.

Another initialization with a portion of a picture not in the library is shown in Figure 13.40.

13.4.5.4 POCS Associative Memory Convergence.

Here we analyze the performance of the POCS associative memory. Let \vec{y} be the initialization of the iteration where

$$\vec{y} = \begin{bmatrix} \vec{y}_\chi \\ \vec{0} \end{bmatrix}. \quad (13.29)$$

The vector component, \vec{y}_χ , contains known values of the vector and $\vec{0}$ is a vector of zeros. Any vector \vec{v} can be written as

$$\vec{v} = \begin{bmatrix} \vec{v}_\chi \\ \vec{v}_{\bar{\chi}} \end{bmatrix}. \quad (13.30)$$

For an arbitrary vector of \vec{v} , the projection onto the linear variety of identical middles corresponding to \vec{y}_χ is

$$P_\chi \vec{v} = \begin{bmatrix} \vec{y}_\chi \\ \vec{v}_{\bar{\chi}} \end{bmatrix}.$$

The projection of a vector \vec{v} onto the library subspace is

$$P_S \vec{v} = \mathbf{T} \vec{v}.$$

where the projection matrix is

$$\mathbf{T} = \mathbf{S} (\mathbf{S}^T \mathbf{S})^{-1} \mathbf{S}^T.$$

The POCS iteration between the two iteration can then be written as

$$\vec{y}_{r+1} = P_\chi \mathbf{T} \vec{y}_r. \quad (13.31)$$

with initialization, from (13.29), of $\vec{y}_0 = \vec{y}$. Note, however, that the lower portion of the vector $\mathbf{T} \vec{y}_r$ is always discarded in the next projection. To sharpen our analysis, we divide the $N \times N$ projection matrix into submatrices.

$$\mathbf{T} = \begin{bmatrix} \mathbf{T}_2 & | & \mathbf{T}_1 \\ \mathbf{T}_3 & | & \mathbf{T}_4 \end{bmatrix}$$

If \vec{y}_χ is of length $N - P$, then \mathbf{T}_2 is $(N - P) \times (N - P)$ and \mathbf{T}_4 is $P \times P$. The top of \vec{y}_r is always clamped to \vec{y}_χ . Thus

$$\vec{y}_r = \begin{bmatrix} \vec{y}_\chi \\ \vec{\phi}_r \end{bmatrix}.$$

where $\vec{\phi}_r$ (ϕ for *floating*) denotes the only portion of the vector that changes from iteration to iteration. Equation (13.31) can be written as

$$\begin{bmatrix} \vec{y}_\chi \\ \vec{\phi}_{r+1} \end{bmatrix} = P_\chi \begin{bmatrix} \mathbf{T}_2 & \mathbf{T}_1 \\ \mathbf{T}_3 & \mathbf{T}_4 \end{bmatrix} \begin{bmatrix} \vec{y}_\chi \\ \vec{\phi}_r \end{bmatrix}.$$

Solving for the floating component gives the iteration

$$\vec{\phi}_{r+1} = \mathbf{T}_3 \vec{y}_\chi + \mathbf{T}_4 \vec{\phi}_r. \quad (13.32)$$

There are at least two interesting uses of this equation.

1. **Linear Convergence.** Let the $P \times P$ matrix \mathbf{T}_4 have P eigenvalues, λ_p , and P eigenvectors, $\vec{\psi}_p$, where $1 \leq p \leq P$. Thus

$$\lambda_p \vec{\psi}_p = \mathbf{T}_4 \vec{\psi}_p.$$

Expand the result of the r th floating vector as

$$\vec{\phi}_r = \sum_{p=1}^P \alpha_r[p] \vec{\psi}_p$$

where $\alpha_r[p] = \vec{\phi}_r^T \vec{\psi}_p$. The iteration in (13.32) is then

$$\sum_{p=1}^P \alpha_{r+1}[p] \vec{\psi}_p = \mathbf{T}_3 \vec{y}_\chi + \sum_{p=1}^P \lambda_p \alpha_r[p] \vec{\psi}_p.$$

Premultiplying by $\vec{\psi}_q^T$ and invoking the orthonormality of the eigenvectors

$$\vec{\psi}_q^T \vec{\psi}_p = \delta[p - q]$$

gives

$$\alpha_{r+1}[q] = \beta_q + \lambda_q \alpha_r[q]$$

where

$$\beta_q := \vec{\psi}_q^T \mathbf{T}_3 \vec{y}_\chi.$$

This difference equation has a solution of

$$\alpha_r[q] = \frac{1 - \lambda_q^r}{1 - \lambda_q} \beta_q + \lambda_q^r \alpha_0[q].$$

Where $\alpha_0[q]$ is the initialization. Since we have assumed zero initial conditions, $\alpha_0[q] = 0$ and

$$\alpha_r[q] = \frac{1 - \lambda_q^r}{1 - \lambda_q} \beta_q.$$

If the magnitude of all eigenvalues is less than one, we have $\lim_{r \rightarrow \infty} \lambda_q^r = 0$ and

$$\alpha_\infty[q] = \frac{1}{1 - \lambda_q} \beta_q.$$

The error in the r th iteration is then

$$\begin{aligned} \epsilon_r[q] &= \alpha_\infty[q] - \alpha_r[q] \\ &= \lambda_q^r \beta_q / (1 - \lambda_q). \end{aligned}$$

We note that

$$\frac{\epsilon_{r+1}[q]}{\epsilon_r[q]} = \lambda_q. \quad (13.33)$$

When the ratio of the ratio of the error in two sequential iterations is a constant, as it is here, the iteration is said to *linearly converge*. As a consequence, (13.33) has a solution

$$\epsilon_r[q] = \epsilon_r[0] \lambda_q^r.$$

We here see that the convergence of POCS is dominated by the largest eigenvalue of \mathbf{T}_4 . The closer the magnitude of this eigenvalue is to one, the longer it takes for λ_q^r to go to zero and for the iteration to converge.

To illustrate, consider the error curve in Figure 13.35. The ratio of successive errors, shown in Figure 13.41, approaches a constant. The largest eigenvalue is here dominating and the contributions of the smaller eigenvalues have decayed to insignificance.

2. **Noniterative Solution.** The POCS iteration in (13.32) can be solved by solution of P linear equations. Assuming convergence, we let $r \rightarrow \infty$ in (13.32). Then [785, 989, 1313]

$$\vec{\phi}_\infty = \mathbf{T}_3 \vec{y}_\chi + \mathbf{T}_4 \vec{\phi}_\infty.$$

and, assuming $\mathbf{I} - \mathbf{T}_4$ is not singular, the iteration will converge to

$$\vec{\phi}_\infty = (\mathbf{I} - \mathbf{T}_4)^{-1} \mathbf{T}_3 \vec{y}_\chi.$$

13.4.5.5 POCS Associative Memory Capacity.

The maximum number of vectors that can be placed in the POCS associative memory is, in principle, $M - 1$ non-colinear library vectors when the length of the library vector is M . The associative memory's performance, however, degrades as the number of library vectors is increased.

The number of elements in the library vector can be made greater than M thereby increasing the capacity. This can be done by adding extra elements to each library vector consisting of, say, randomly generated values or nonlinear combinations of other elements [997].

13.4.5.6 Heteroassociative Memory

A *heteroassociative memory* is one wherein a stimulus vector, say \vec{s}_n , is configured to produce a response vector, \vec{r}_n . These stimulus and response vectors can be stacked into an library vector

$$\vec{f}_n = \begin{bmatrix} \vec{s}_n \\ \vec{r}_n \end{bmatrix}. \quad (13.34)$$

A number of stimulus-response vector pairs can thus be construed as a library to which the POCS associative memory can be applied. The input vector corresponding to the stimulus is clamped and the floating portion, corresponding to the response vector, is reconstructed using POCS.

13.4.6 RECOVERY OF LOST IMAGE BLOCKS

POCS can be used for block loss recovery. The block loss recovery problem is illustrated in Figure 13.42. A compressed image is transmitted over a lossy digital channel. The received image has missing blocks. Such might be characteristic, for example, of JPEG image compression where the image is partitioned into 8×8 blocks of pixels and coded with a discrete cosine transform (DCT). An intermediate corruption of transmission would result in loss of a whole block. The block loss recovery problem is to fill in the loss blocks using the known portions of the image without retransmitting the image.

Yang *et al.* propose a projection based spatially-adaptive reconstruction of images [1684, 1685]. In Yang *et al.*'s algorithm, convex sets are developed for de-blocking or capturing the smoothness properties of the desired image [1684, 1685]. We closely follow the POCS approach of Park *et al.* [1190,

1191, 1192] who have applied POCS to the block loss recovery problem with remarkable success.

Three convex sets are used. Assume an $N \times N$ block of pixels are lost.

1. **The convex hull of adjacent blocks.** The first convex set is the convex cone hull of surrounding images. For an $N \times N$ block of missing pixels, there are $8N$ touching $N \times N$ blocks of known pixels. This is illustrated by the left hand figure in Figure 13.43 where four such adjacent blocks are shown. When the top left block shifts one pixel to the right, we obtain a new $N \times N$, albeit with $N \times (N - 2)$ common pixels. We expect the missing block to resemble, in texture and grey level, these known images. The $8N$ points form the foundation for a convex hull that serves as the first convex set in the POCS reconstruction of the missing block.
2. **Range constraint.** The reconstructed pixels are required to lie within a range of x_{min} and x_{max} . In an grey scale image with black assigned zero and white one, any realizable restoration must lie between zero and one. Signals satisfying this constraint form the convex set of bounded signals.
3. **Smoothness constraint.** The smoothness constraint eliminates abrupt grey level jumps between adjacent pixels. More about this shortly.

Rather than reconstructing the entire missing block at once, Park *et al.* opted to reconstruct the block one column (or one row) at a time [887, 1550]. The horizontal case is illustrated by the illustration on the right in Figure 13.43. Using the known pixels, the lost pixels in, say, the left hand column, are reconstructed using POCS. Once found, these pixels are fixed and the block is moved a pixel to the right to expose another column of lost pixels. The blocks on the left and right eventually meet in the middle and the reconstruction process is complete¹⁸.

¹⁸Should the blocks be moved in from the left and right wherein pixel columns are reconstructed as shown on the right side of Figure 13.43, or from the top and bottom wherein rows of pixels are reconstructed? Park *et al.* [1190, 1191, 1192] reasoned the blocks should slide along the same direction of any line like structure. Thus, prior to reconstructing a block, the structure around the missing block is examined. If there is line like texture running horizontally, the reconstruction shown on the right side of Figure 13.43 is used. If the lines run vertically, the blocks are moved in from the top and the bottom.

The smoothness constraint requires the difference between a reconstructed pixel and its adjacent pixel be bounded. Thus, if a known pixel has a value of x , the reconstructed pixel can take on only values in the range $x \pm \alpha$ where α is the maximum allowed deviation. This convex set corresponds to a box of linear dimension 2α centered about the known pixel values. The projection is straightforward. If the reconstructed pixel exceeds $x + \alpha$, it is set to $x + \alpha$. If $x - \alpha$ exceeds the reconstructed pixel's value, it is set to $x - \alpha$. Otherwise, it remains as is.

Projections in the POCS don't always converge to a single point in this application, but the difference in solutions is typically negligible.

To illustrate the effectiveness of the approach, the *Healthy Girl* image in Figure 13.44 was subjected to the loss of 8×8 pixel blocks as is shown in Figure 13.45. The reconstruction using POCS is shown in Figure 13.46. A close-up of the reconstruction process along the girl's shoulder is shown in Figure 13.47. Although the restoration is quite good, the process does have flaws as the close-up of the POCS restoration in Figure 13.48 reveals.

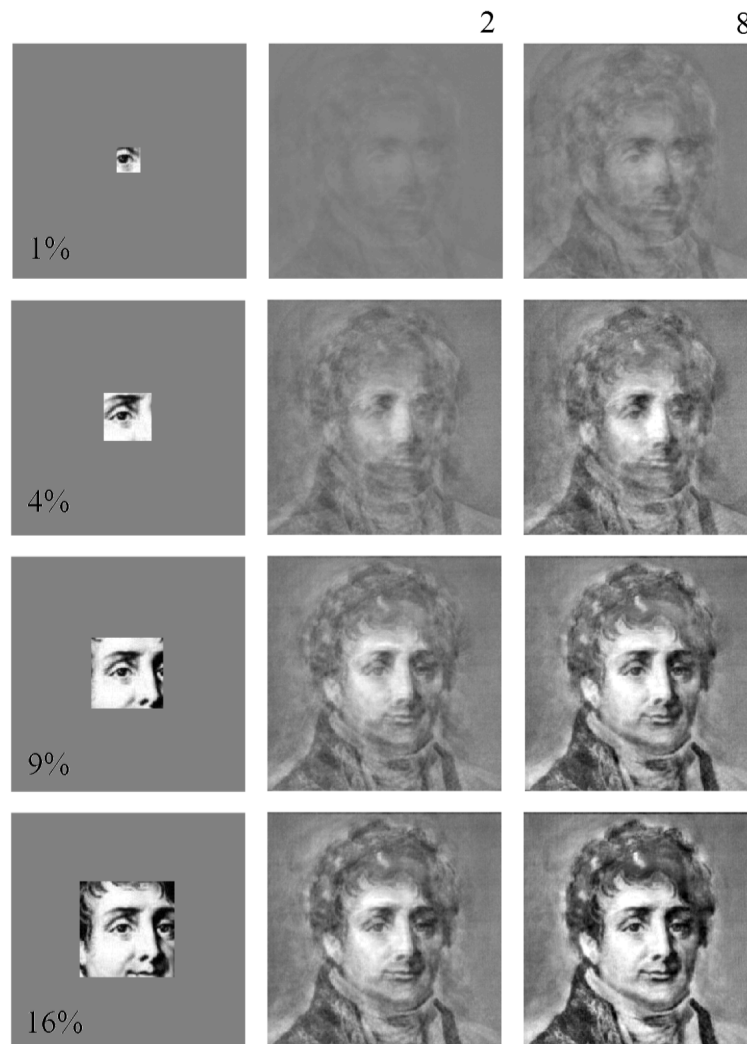


FIGURE 13.30: Continued in the next figure.



FIGURE 13.31: Associative memory convergence using Fourier using the library of pictures in Figure 13.27 and 13.28. The greater the percentage (1%, 4% 9%, 16%) of the known image, the faster the convergence. An error curve is shown in Figure 13.32.

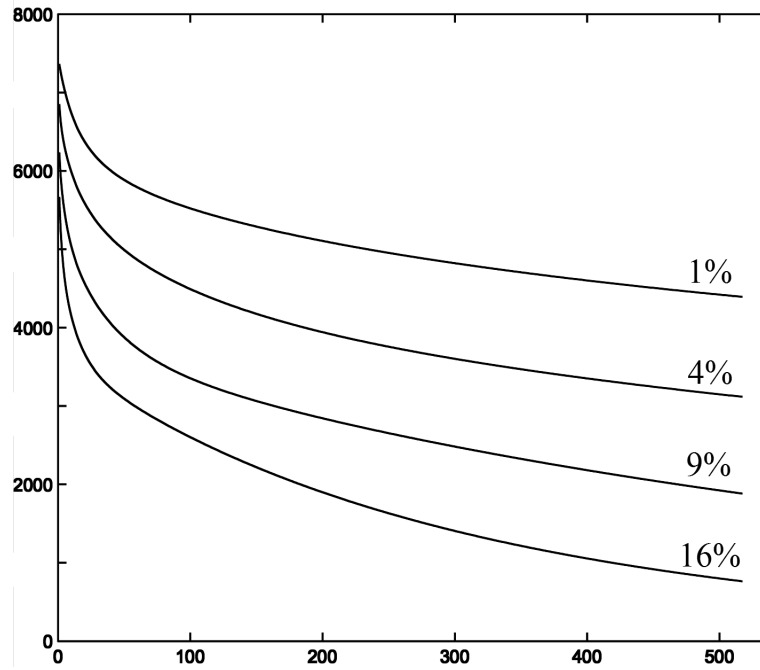


FIGURE 13.32: Plots of the error $\|\vec{f}_1 - \vec{y}_p\|^2$ where \vec{f}_1 is the original image of Fourier and \vec{y}_p is the p th POCS iteration on the linear variety of identical middles. The library of pictures in Figure 13.28 and 13.28 was used. The columns show the results of 2, 8, 32, 128 and 512 POCS iteration. The greater the percentage (1%, 4% 9%, 16%) of the known image, the faster the convergence.

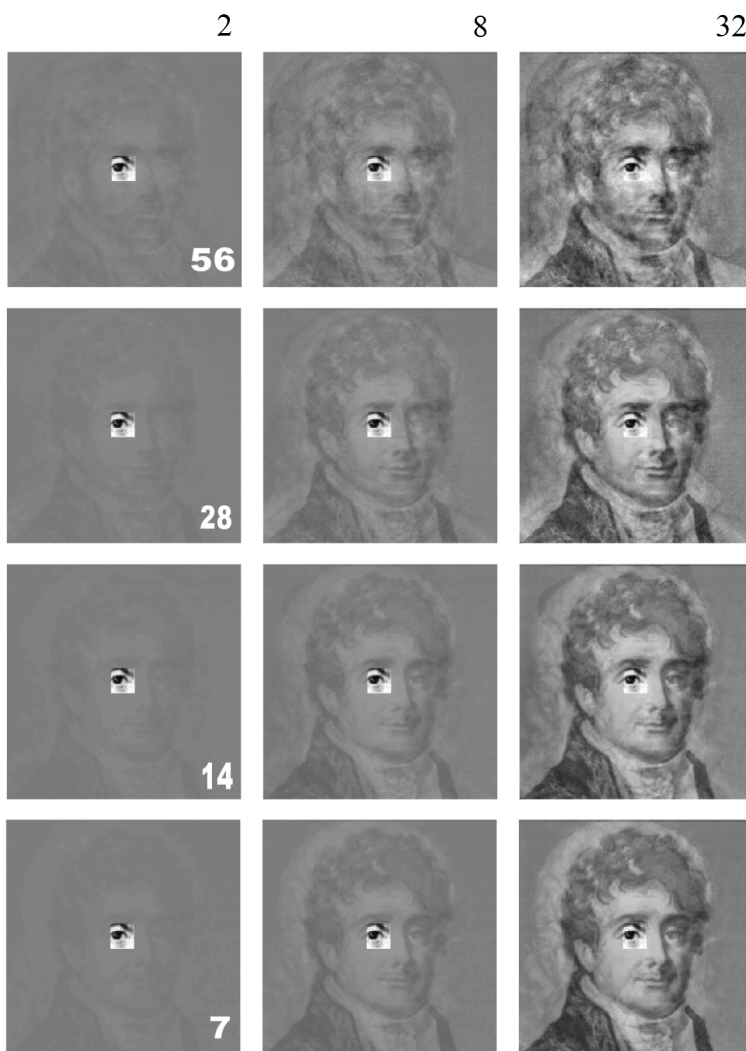


FIGURE 13.33: Continued in the next figure.



FIGURE 13.34: Convergence of the POCS associative memory as a function of the library size. The convergence of Fourier for 56, 28, 14 and 7 library vectors is shown. In each case, the Fourier is included in the library. A plot of error is shown in the next figure (Figure 13.35). The larger the library, the slower the convergence.

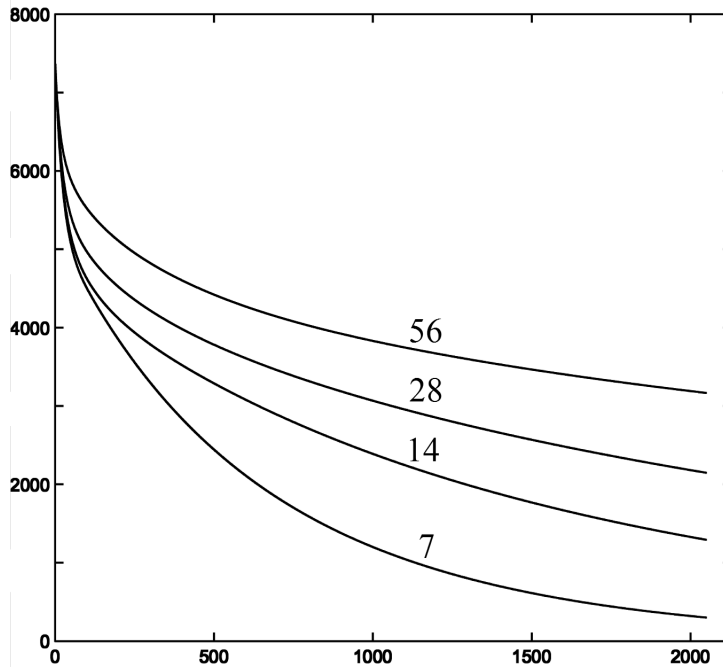


FIGURE 13.35: Convergence of the POCS associative memory as a function of the library size. The error is shown as a function of iteration for 56, 28, 14 and 7 library vectors. Images of the convergence are shown in the previous figure (Figure 13.35).

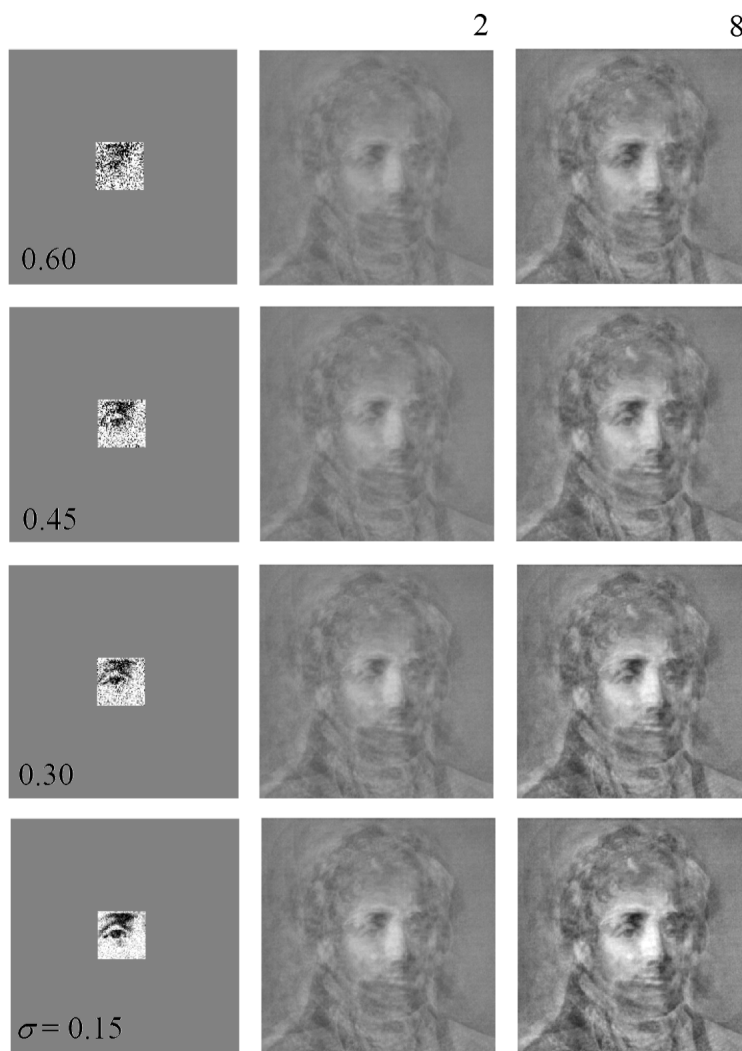


FIGURE 13.36: Continued in the next figure.



FIGURE 13.37: Associative memory convergence using Fourier using the library of pictures in Figure 13.27 and 13.28. The lower the noise level, the lower the error. An error curve is shown in Figure 13.38.

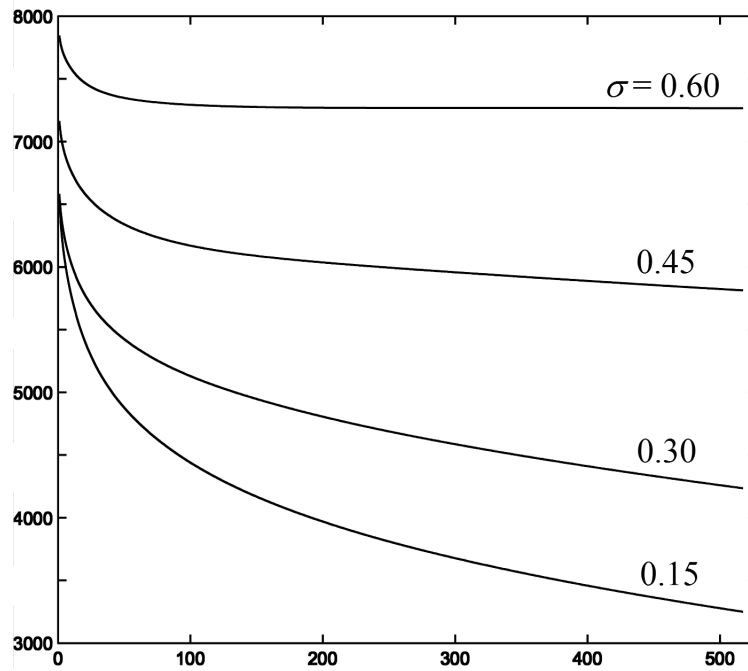


FIGURE 13.38: Plots of the error $\|\vec{f}_1 - \vec{y}_p\|^2$ where \vec{f}_1 is the original image of Fourier and \vec{y}_p is the p th POCS iteration on the linear variety of identical middles. The library of pictures in Figure 13.28 and 13.28 was used. The columns show the results of 1, 25, 50, 100 and 300 POCS iteration. The lower the noise level, the closer POCS converges to the original picture of Fourier. (Note that the error range is not shown full scale.)



FIGURE 13.39: Initialization with portions of elements in library of mathematicians Jacobi and Euler shown in the last row in Figure 13.28. From left to right is (a) an initialization of POCS using portions of both faces, (b) the POCS convergence on the linear variety, and (c) the projection of this image on the library subspace. Fifty iterations are used.

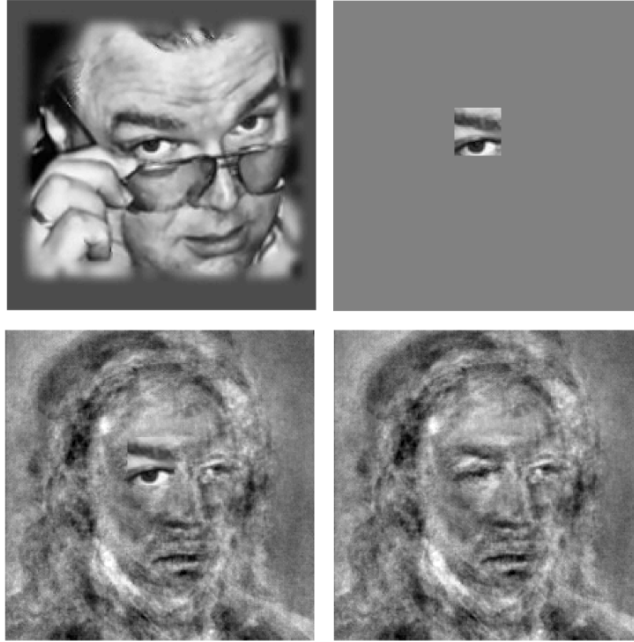


FIGURE 13.40: Initialization with an element not in the library of the great mathematicians in Figure 13.28. In the top row from left to right is (a) an image not in the library and (b) an eyeball from the image used as the known portion of the iteration. In the second row, we see (c) the result of the POCS iteration ending on the linear variety of all images with the eyeball (open eye), and (d) projection of this image on the library subspace (closed eye). One hundred iterations are used.

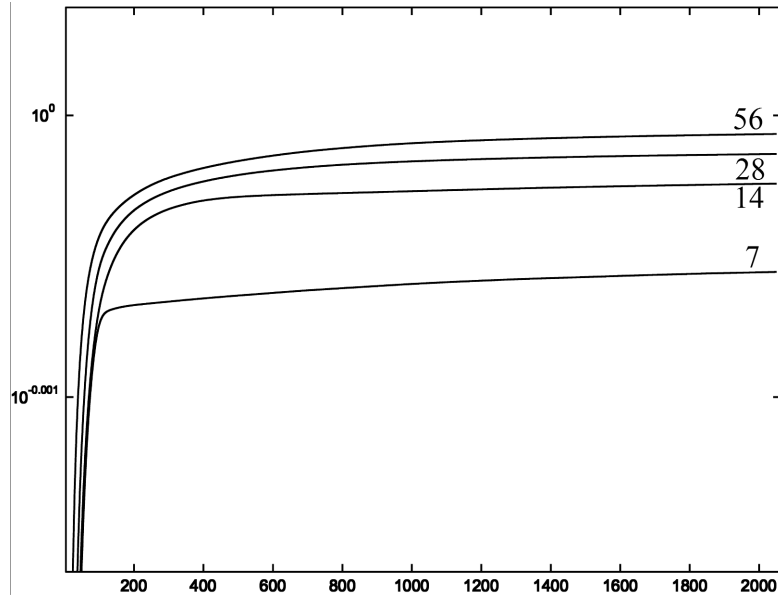


FIGURE 13.41: The ratio of successive errors in Figure 13.41 approaches a constant thereby illustrating linear convergence.

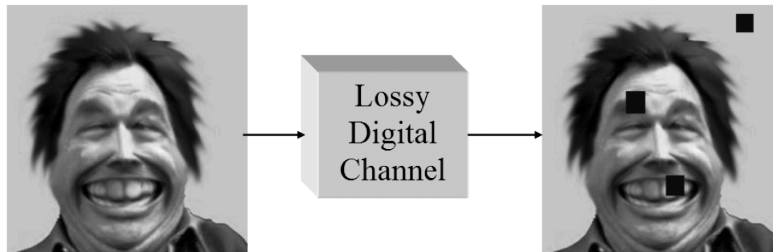


FIGURE 13.42: Illustration of the block loss recovery problem.

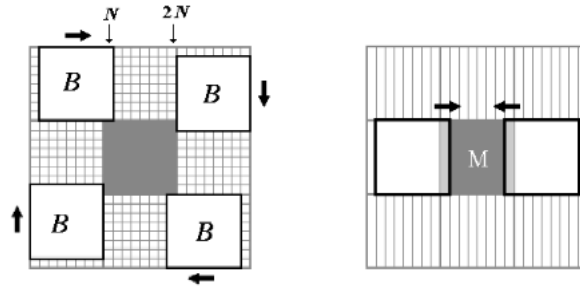


FIGURE 13.43: (Left) For an $N \times N$ block of missing pixels, there are $8N$ blocks of $N \times N$ pixel blocks touching the missing block. Here, four are shown. (Right) Reconstructing the missing block of pixels one column at a time. (From Park *et al.* [1190, 1191, 1192].)



FIGURE 13.44: Original *Healthy Girl* image. (From Park *et al.* [1190, 1191, 1192].)

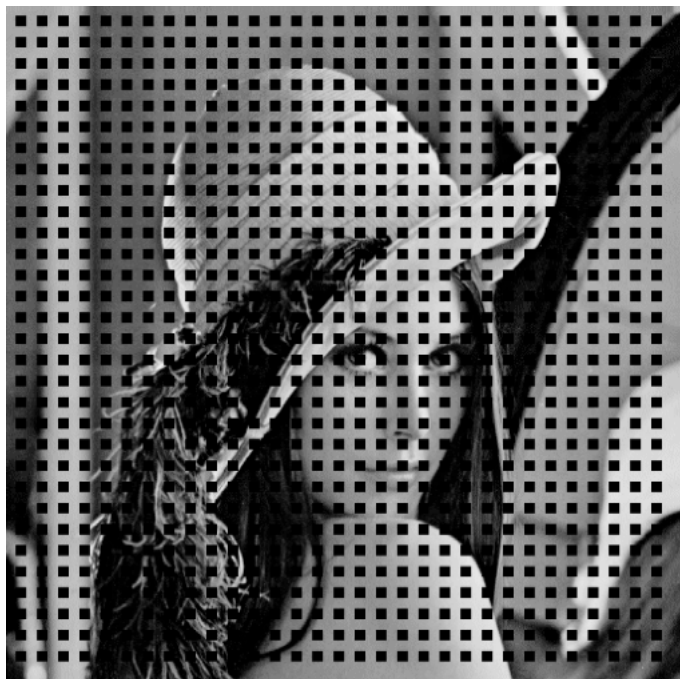


FIGURE 13.45: The *Healthy Girl* image in Figure 13.44 subject to 8×8 pixel block loss. (From Park *et al.* [1190, 1191, 1192].)



FIGURE 13.46: POCS restoration of the degraded *Healthy Girl* image in Figure 13.44. Compare to the original image in Figure 13.44. (From Park *et al.* [1190, 1191, 1192].)

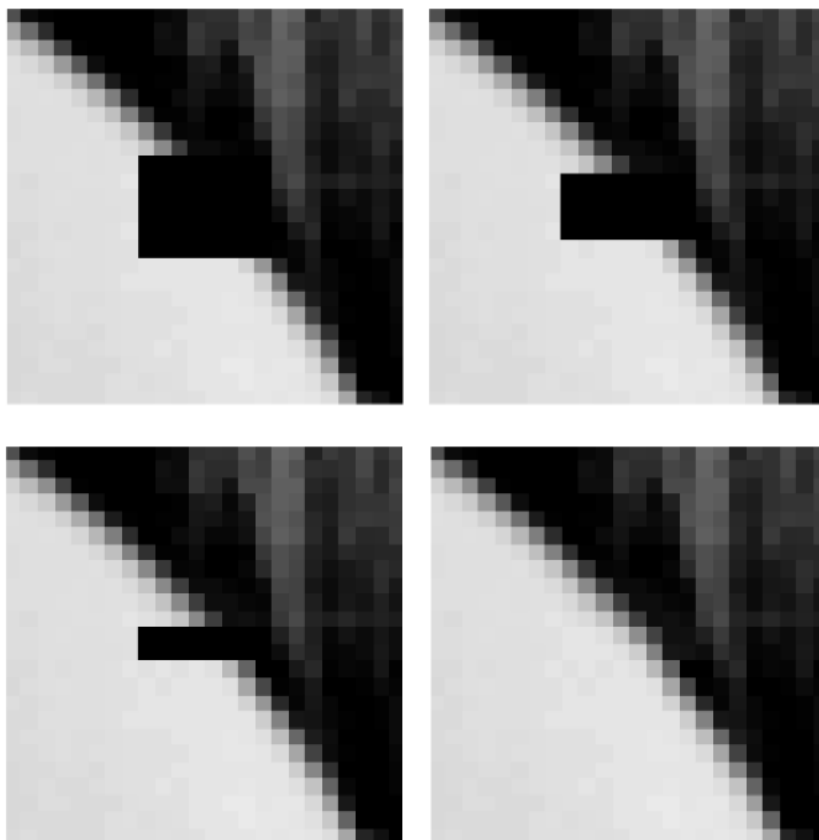


FIGURE 13.47: A close-up of four stages of the narrowing of the 8×8 missing block restoration process on along the *Healthy Girl's* shoulder. (From Park *et al.* [1190, 1191, 1192].)



FIGURE 13.48: A close-up of the restored *Healthy Girl* in Figure 13.46 shows minor flaws on the edges. (From Park *et al.* [1190, 1191, 1192].)

A second example is given in Figure 13.49 (original *Masquerade* image), Figure 13.50 (every fourth 8×8 block removed) and Figure 13.51 (the POCS restoration).

An alternate lost block scenario is shown in Figure 13.52 where 16×16 pixel blocks of the original image in Figure 13.44 are lost. The restoration, shown in Figure 13.53 is, visually, not as good as the 8×8 block size loss restored in Figure 13.46 even though the total number of missing pixels in each case is approximately the same.

A smaller 16×16 block loss POCS is shown in Figure 13.54.

Lastly, the *Healthy Girl* image in Figure 13.44 loses every other row of eight pixels as shown in Figure 13.55. The restoration is shown in Figure 13.56.

There exist numerous other methods to restore missing blocks of pixels [22, 15, 22, 645, 1491, 1397]. A review is given by Wang and Zhu [1609]. A common metric for the goodness of restoration of a one byte (256 grey level) image of dimension $N_1 \times N_2$ pixels is the *peak signal-to-noise ratio* [548] defined as

$$PSNR = 10 \log \left(\frac{N_1 \cdot N_2 \cdot 255^2}{\sum_{m=1}^{N_1} \sum_{n=1}^{N_2} |f(m, n) - g(m, n)|^2} \right) \quad (13.35)$$

where f is the original and g is the given degradation. Using this metric, Park *et al.* [1190, 1191, 1192] found the POCS restoration performed better than the other proposed techniques [22, 15, 22, 645, 1491, 1397].

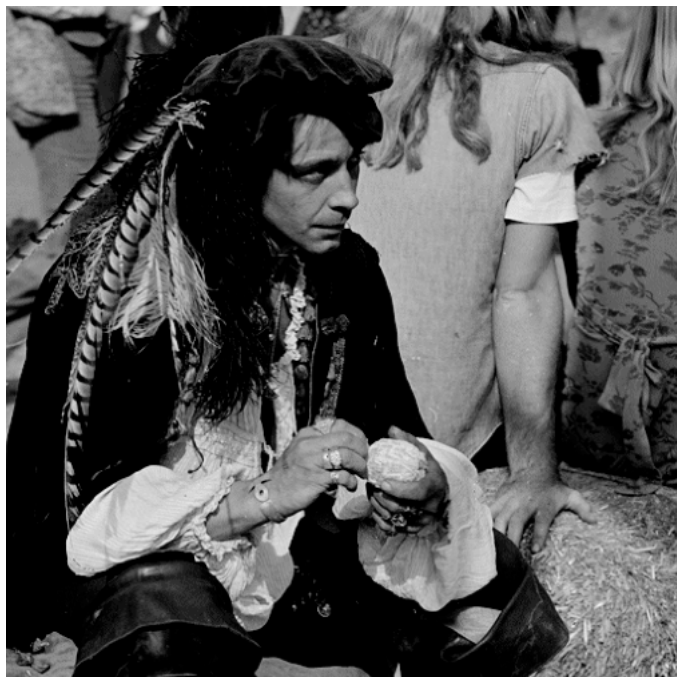


FIGURE 13.49: Original *Masquerade* image. (From Park *et al.* [1190, 1191, 1192].)

13.4.7 SUBPIXEL RESOLUTION

When the aperture of a photoreceptor is too large, high frequency information is lost. This is illustrated in Figure 13.57 where an object is imaged through an integrating square aperture. The aperture integrates, or sums, the object over the square aperture and returns a single number. The subpixel restoration problem is construction of the original image from a number of summed images.

13.4.7.1 Formulation as a Set of Linear Equations

The subpixel resolution problem can be interpreted as the solution to a large number of simultaneous equations. Visualize the original image as a long column vector. An summed image is the sum of a subset of these values and can be viewed as the inner product of a row vector of ones and zeros and the original image vector. The row vectors for a number of different summed images, all containing either ones or zeros, can be stacked into

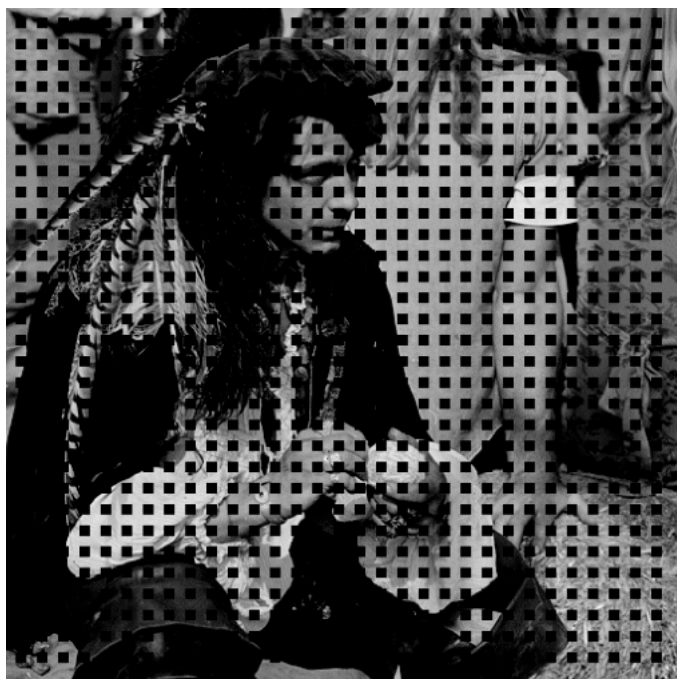


FIGURE 13.50: Every fourth 8×8 block of pixels is removed from the *Masquerade* image in Figure 13.49. (From Park *et al.* [1190, 1191, 1192].)

a matrix. The image vector, multiplied by this matrix of ones and zeros, gives a vector of summed image values. The corresponding set of linear equations can be solved to find the original image.

13.4.7.2 Subpixel Resolution using POCS

POCS can also be used to generate the subpixel resolution from summed images. The set of all objects that has a sum over an aperture as shown in Figure 13.57 is a convex set. Indeed, it is a constant area linear variety. To project onto this convex set, the set of all pixels in an image are equally adjusted so the resultant sum is equal to the value measures.

As shown in Figure 13.58, placing the aperture in a plurality of locations, taking a measurement of the sum, and projecting the image onto the convex set corresponding to that sum, allows for reconstruction of the original object. On the top left is shown a 274×401 pixel object and, on the top right, this image viewed through a sequence of 8×8 pixel apertures.



FIGURE 13.51: The POCS restoration of the degraded *Masquerade* image in Figure 13.50. Compare with the original image in Figure 13.49. (From Park *et al.* [1190, 1191, 1192].)

To generate this low resolution image, each 8×8 pixel block is averaged. Even with this low resolution imaging device, generation of high resolution pictures is possible if the 8×8 imaging aperture is moved to other places on the image. To illustrate, we choose a random location in the 274×401 image to place the center of the 8×8 pixel aperture. At this location, we read a single number equal to the average of the values of the 64 pixels. All images that have this average value over these pixels form a discrete version of the constant area convex set in (13.18). The projection onto this set, from (13.19), is performed by adding to (or subtracting from) each of the 64 pixels the same number so that the resulting average is equal to the measured average.

The effects of repeatedly choosing 8×8 aperture locations in a uniformly random manner and projecting the image onto the reading from this aperture is shown in the bottom four images in Figure 13.58. In addition to the constant area convex sets, the images are constrained fall in the interval

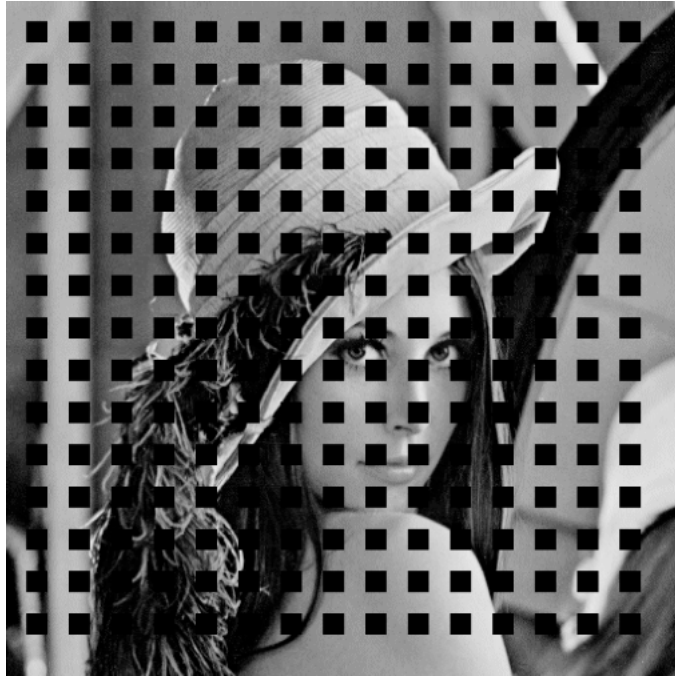


FIGURE 13.52: The *Healthy Girl* image in Figure 13.44 subject to 16×16 pixel block loss. (From Park *et al.* [1190, 1191, 1192].)

zero (black) to one (white).

13.4.8 RECONSTRUCTION OF IMAGES FROM TOMOGRAPHIC PROJECTIONS

In Section 9.5.3 in Chapter 9, the inverse Radon transform is shown as a methodology to reconstruct images from their tomographic projections. We will show doing so is also possible using POCS. Indeed, the convex sets are identical to those used for subpixel resolution in Section 13.4.7. Consider the projection, $p_\theta(t)$, of an image in (9.52) in Section 9.5.3. An example is shown in Figure 13.59. The sample of the projection at $t = \tau$, as shown, is equal to the sum of pixels along a line. As in the case of subpixel resolution, we have a measure equal to the sum of pixels over a specified region of the image. Given a number of such sums corresponding to numerous lines at different angles, the same mathematics used in subpixel resolution can be used to reconstruct the image. Illustration of convergence



FIGURE 13.53: The POCS restoration of the degraded *Healthy Girl* image in Figure 13.52. Compare with the original image in Figure 13.44. (From Park *et al.* [1190, 1191, 1192].)

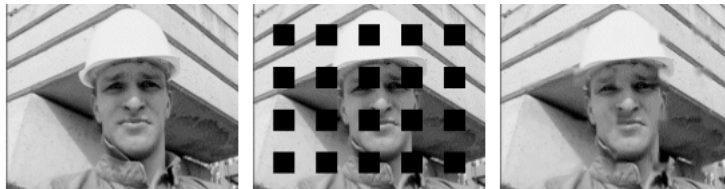


FIGURE 13.54: Original (left), degraded with 16×16 pixel block loss (middle) and POCS restored image. (From Park *et al.* [1190, 1191, 1192].)

is shown in Figure 13.60 and 13.61. Projections are taken along randomly chosen lines¹⁹. Results are shown for various numbers of lines.

¹⁹Due to the *Bertrand paradox* [1175], we must be careful how we define *random*. (See Exercise 13.7.) A pixel is chosen at random within the image. An angle is then chosen on the interval $(0, \pi)$ to determine the slope of the line.



FIGURE 13.55: The *Healthy Girl* image in Figure 13.44 loses every other row of 8 pixels. (From Park *et al.* [1190, 1191, 1192].)

13.4.9 CORRECTING QUANTIZATION ERROR FOR OVERSAMPLED BANDLIMITED SIGNALS

A bandlimited signal with bandwidth B is sampled at a rate of $2W > 2B$ samples per second. The signal can be recovered from the samples using (7.2) which we repeat here

$$x(t) = r \sum_{n=-\infty}^{\infty} x\left(\frac{n}{2W}\right) \operatorname{sinc}(2Bt - rn); \quad r = \frac{B}{W}.$$

Consider the case where the samples of $x(t)$ are quantized as illustrated in Figure 13.63. Each sample is rounded to the nearest quantization level. The quantization levels are separated by an interval of 2Δ . Denote the quantization of the sample $x\left(\frac{n}{2W}\right)$ by q_n .

POCS can be applied to correction of quantization error [1461]. Define the convex set

$$C_n = \left\{ x(t) \mid Q \left[x\left(\frac{n}{2W}\right) \right] = q_n \text{ and } x(t) \text{ is bandlimited with bandwidth } B < W \right\}$$



FIGURE 13.56: Restoration of the degradation of the *Healthy Girl* image in Figure 13.55. Compare with the original image in Figure 13.44. (From Park *et al.* [1190, 1191, 1192].)

where the quantization operator, Q , rounds the value on which it operates to the nearest quantization level. The convex sets on which the solution lies is (a) the set of all C_n 's and (b) the set of bandlimited signals with bandwidth $B < W$ in (13.13).

Let $y(t)$ be an bandlimited signal²⁰ with bandwidth W . If, at $t = \frac{n}{2W}$, the signal $y(t)$ quantizes to q_n , then $y(t) \in C_n$. Otherwise, we need to project it onto C_n . If the sample is too large, we need to change it to the largest value that quantizes to q_n . If too small, we choose the smallest value that quantizes to q_n . This is accomplished by the following projection onto C_n .

²⁰If $y(t)$ is not bandlimited, we feed it through a low pass filter with bandwidth W .

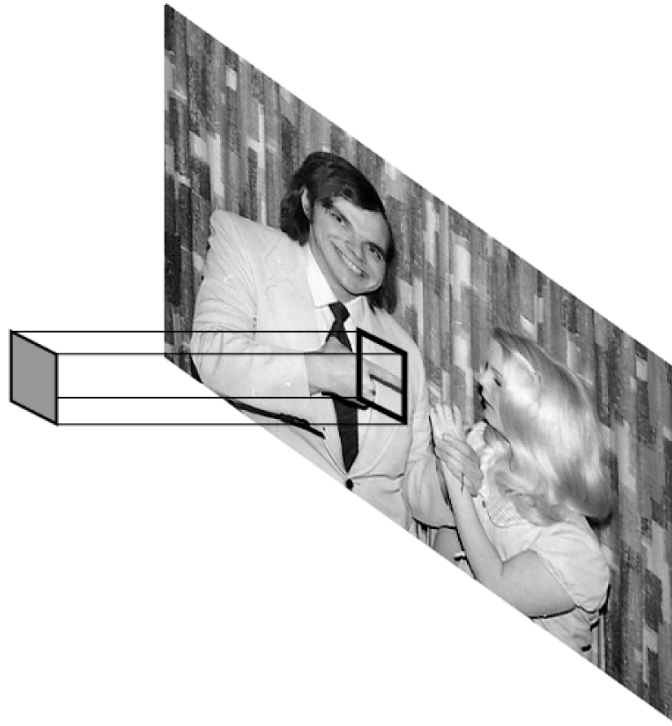


FIGURE 13.57: The square imaging aperture integrates the object in the picture and returns a single number equal to the sum of all the pixels within the aperture. As the aperture moves, this number changes.

$$P_n y(t) = \begin{cases} y(t) & ; Q \left[y \left(\frac{n}{2W} \right) \right] = q_n \\ y(t) + (q_k + \Delta - y \left(\frac{n}{2W} \right)) \operatorname{sinc}(2Wt - n) & ; Q \left[y \left(\frac{n}{2W} \right) \right] > q_n \\ y(t) + (q_k - \Delta - y \left(\frac{n}{2W} \right)) \operatorname{sinc}(2Wt - n) & ; Q \left[y \left(\frac{n}{2W} \right) \right] < q_n \end{cases}$$

The projection onto bandlimited signals in (13.14) can be written

$$P_{\text{BL}} y(t) = y(t) * 2B \operatorname{sinc}(2Bt).$$



FIGURE 13.58: Subpixel resolution using POCS and the constant area convex set. After a half million projections, the image at the bottom left resembles the original image at the upper left.

It follows that

$$P_{BL} P_n y(t) = \begin{cases} z(t) & ; Q \left[y \left(\frac{n}{2W} \right) \right] = q_n \\ z(t) + r \left(q_k + \Delta - y \left(\frac{n}{2W} \right) \right) \text{sinc}(2Bt - rn) & ; Q \left[y \left(\frac{n}{2W} \right) \right] > q_n \\ z(t) + r \left(q_k - \Delta - y \left(\frac{n}{2W} \right) \right) \text{sinc}(2Bt - rn) & ; Q \left[y \left(\frac{n}{2W} \right) \right] < q_n \end{cases} \quad (13.36)$$

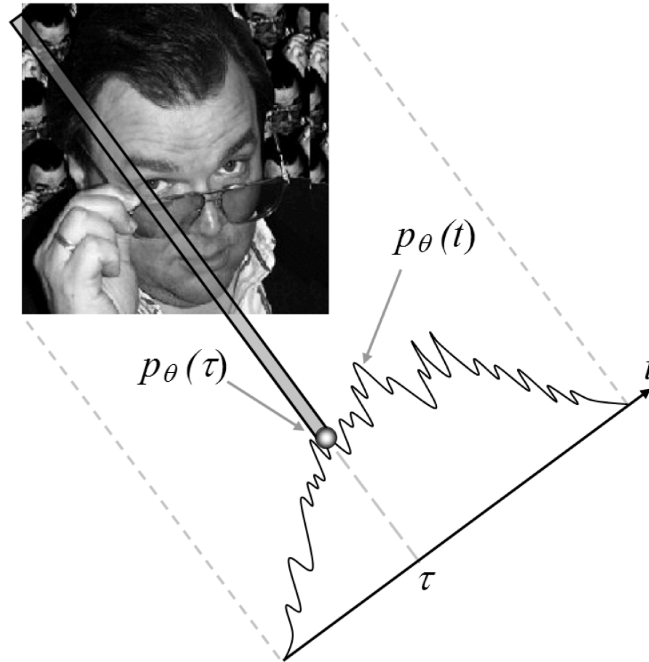


FIGURE 13.59: The function $p_\theta(t)$ is a projection of the image. For discrete images, the sample of the projection, $p_\theta(\tau)$, is equal to the sum of the pixels along a line.

where

$$z(t) = P_{\text{BL}} y(t) = y(t) * 2B \operatorname{sinc}(2Bt).$$

Repeated application of the projection sequence in (13.36) will converge to a signal that satisfies the convex constraints. Clearly, if the quantization level is too large, a number of signals will satisfy these constraints.

13.4.10 KERNEL SYNTHESIS FOR GTFR'S

Cohen's generalized time-frequency distribution (GTFR), introduced in Section 10.4, requires choice of a two dimensional kernel. The kernel directly effects many performance attributes of the GTFR such as time resolution, frequency resolution, realness, and conformity to time and frequency marginals. These are detailed in Section 10.4.2. A number of different kernels may suffice for a given performance constraint (high frequency resolution, for example). Interestingly, many sets of kernels satisfying com-

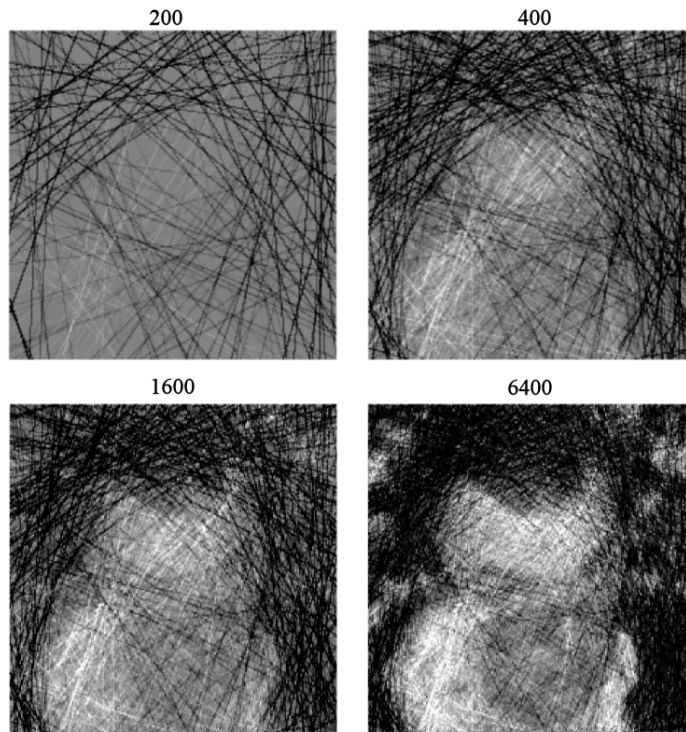


FIGURE 13.60: Illustration of convergence of reconstruction of an image from tomographic projections along a line. Each figure is labelled with the number of line projections. The original image is shown on the bottom right in Figure 13.61. (Continued in Figure 13.61.)

monly used performance constraints are convex. In this Section, following the work of Oh *et al.* [1142], we describe a method whereby kernels can be designed that satisfy two or more of these constraints. If there exists a non-empty intersection among the constraint sets, POCS guarantees convergence to a kernel that satisfies all of the constraints. If the constraints can be partitioned into two sets, each with a nonempty intersection, then POCS guarantees convergence to a kernel that satisfies the inconsistent constraints with minimum mean square error. We apply kernels synthesized using POCS to generation of some example GTFR's and compare their performance to the spectrogram, Wigner distribution and cone kernel GTFR.

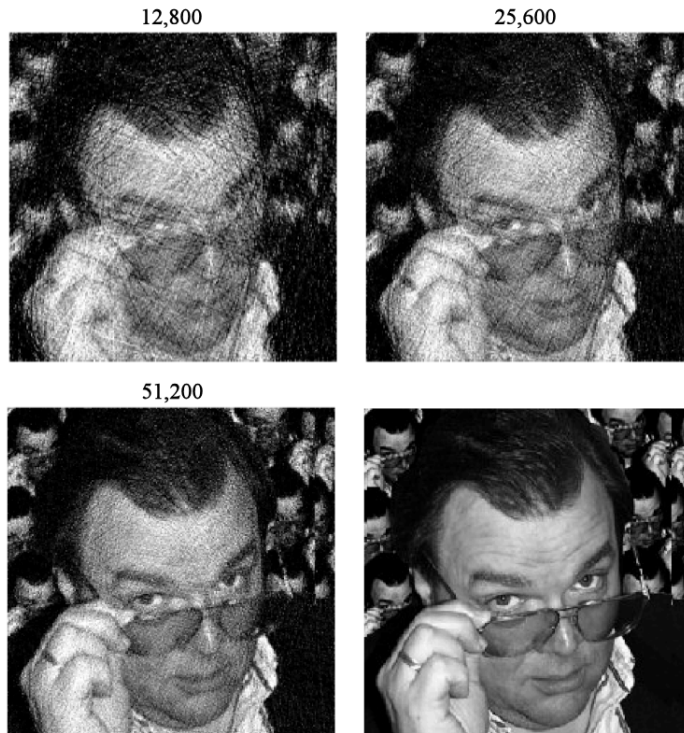


FIGURE 13.61: (Continued from Figure 13.60.)

13.4.10.1 GTFR Constraints as Convex Sets

The generalized time-frequency representation is introduced in Section 10.4. Properties of the GTFR can be controlled by imposition of constraints on the GTFR's kernel. These properties are listed in Section 10.4.3.1. We will now show that each of these constraints corresponds to a convex set and that GTFR kernels can be synthesized using POCS [1136, 1142].

1. Time and Frequency Resolution Projections

For the time resolution constraint in Section 10.4.3.1, the signal outside of the cone, shown on the left in Figure 10.15, simply set to zero.

$$P_{C_1} \hat{\phi}(t, \tau) = \hat{\phi}(t, \tau) \Pi\left(\frac{t}{\tau}\right) \Pi\left(\frac{\tau}{2T}\right)$$

Similarly, for frequency resolution constraint, the area outside of the bow tie, shown on the right hand side of shown on the left in Fig-

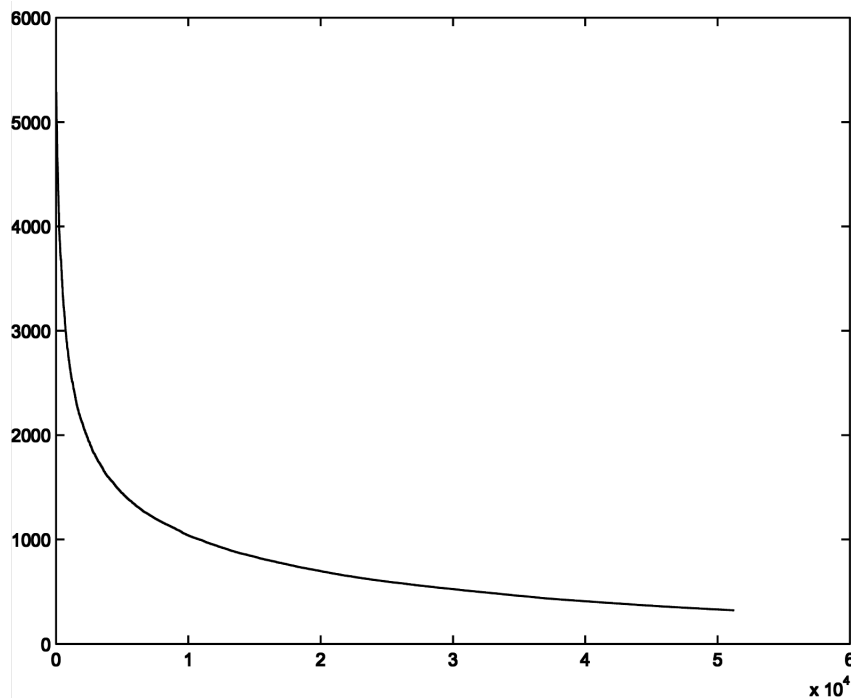


FIGURE 13.62: A plots of the error $\|\vec{f}-\vec{y}_p\|^2$ versus number of tomographic line projections, where \vec{f} is the original image and \vec{y}_p is the p th POCS iteration. As is the case with the associative memory, the convergence is linear.

ure 10.15, is set to zero.

$$P_{C_{3,1}}\Phi(f, u) = \Phi(f; u)\Pi\left(\frac{f}{u}\right)\Pi\left(\frac{f}{2B}\right). \quad (13.37)$$

The relaxed version of frequency resolution is

$$P_{C_{3,1}}\Phi(f, u) = \begin{cases} 0 & ; \Phi(f, u) < 0 \\ \Phi(f, u) & ; 0 \leq \Phi(f, u) \leq \alpha(f, u) \\ \alpha(f, u) & ; \Phi(f, u) > \alpha(f, u). \end{cases}$$

2. Realness and Symmetry Constraint

The realness constraint in Section 10.4.3.1 can be imposed by the

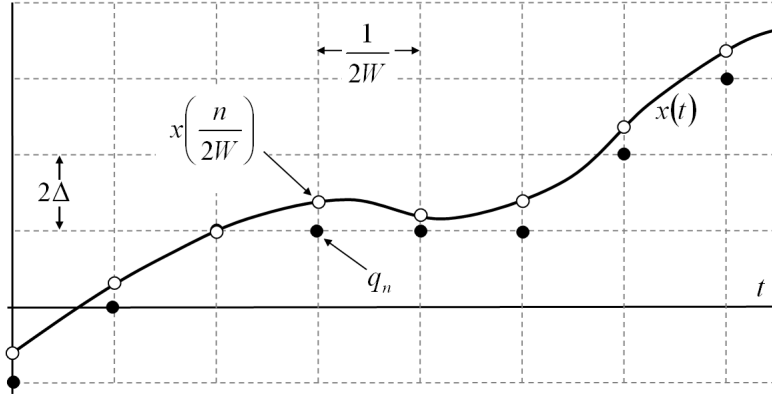


FIGURE 13.63: Illustration of quantization and quantization error for samples of an oversampled bandlimited signal.

projection operator

$$P_{C_6} \hat{\Phi}(t, u) = \Re \hat{\Phi}(t, u)$$

or, equivalently, in the (f, τ) plane,

$$P_{C_6} \phi(f, \tau) = \frac{1}{2} [\phi(f, \tau) + \phi^*(-f, -\tau)].$$

Similarly, for the symmetry constraints in (10.48) and (10.49), the respective projection operators can be written as

$$P_{C_7} \phi(f, \tau) = \frac{1}{2} [\phi(f, \tau) + \phi^*(f, -\tau)]$$

and

$$P_{C_8} \phi(f, \tau) = \frac{1}{2} [\phi(f, \tau) + \phi^*(-f, \tau)]. \quad (13.38)$$

3. Relaxed Interference Projection

Motivated by (10.45), the projection operator corresponding to the relaxed interference term is

$$P_{C_2} \Phi(f, u) = \Phi(f, u) \Pi \left(\frac{f}{2\Delta} \right)$$

Note that if Δ is large enough and B is small enough, the frequency resolution projection in (13.37) subsumes this projection.

4. Non-negative Projection

The non-negativity constraint can be imposed by the projection

$$P_{C_9}\hat{\phi}(t, \tau) = \hat{\phi}(t, \tau)\mu[\hat{\phi}(t, \tau)].$$

5. Marginal and Cone Constraint

In some cases, projections can be best described by the intersection of two or more convex constraints. Combining the time resolution constraint and the frequency marginal constraint in Section 10.4.3.1, we can write the projection on the intersection of the three sets as the convex set operator

$$P_{C_1 \cap C_4 \cap C_5}\hat{\phi}(t, \tau) = \begin{cases} \delta(t) & ; \quad \tau = 0 \\ \left[\hat{\phi}(t, \tau) + \varphi(\tau) \right] \Pi\left(\frac{t}{\tau}\right)\Pi\left(\frac{\tau}{2T}\right) & ; \quad \text{otherwise} \end{cases}$$

where \cap denotes intersection, $\delta(\cdot)$ is Dirac delta function and

$$\varphi(\tau) = \frac{1}{|\tau|} \left[1 - \int_{-\frac{|\tau|}{2}}^{\frac{|\tau|}{2}} \hat{\phi}(t, \tau) dt \right].$$

Combining the time resolution and the finite area constraints, we have the projection

$$P_{C_1 \cap C_{10}}\hat{\phi}(t, \tau) = \left[\hat{\phi}(t, \tau) + \varphi \right] \Pi\left(\frac{t}{\tau}\right)\Pi\left(\frac{\tau}{2T}\right)$$

where

$$\varphi = \frac{1}{T^2} \left[1 - \int_{\tau=-T}^T \int_{t=-\frac{|\tau|}{2}}^{\frac{|\tau|}{2}} \hat{\phi}(t, \tau) dt d\tau \right].$$

13.4.10.2 GTFR Kernel Synthesis Using POCS

The use of POCS in the design of GTFR kernels is now evident. We choose from a menu of convex constraints that we desire our GTFR to obey. By alternately projecting between the corresponding convex sets, we hope to synthesize a corresponding kernel. If the convex sets intersect, a kernel meeting all constraints will be generated. If the constraint sets do not intersect, the iteration may break into a limit cycle. The result may or may not be acceptable depending on the magnitude of the mean square error.

We present two preliminary examples. Both are presented on a 128×128 grid. The kernels in both examples used both the cone and bow tie constraints. The value of T in each case corresponded to truncating the grid so that the cone was a peak to peak height of 64. Both examples resulted in a kernel that was positive and symmetric.

Example 1 uses, in addition, both marginal constraints. We take the alternating projection between the set $C_{3,1} \cap C_{3,2}$ and $C_1 \cap C_4 \cap C_5 \cap C_9$. The resulting kernel is pictured in Figure 13.64. It resembles a truncated Born-Jordan kernel [337, 338, 340] which has a $\frac{1}{|\tau|}$ taper within the cone. Indeed, for $B = \infty$ and $T = \infty$, the Born-Jordan kernel satisfies all the constraints. Specifically,

$$\hat{\phi}(t, \tau) = \frac{1}{|\tau|} \Pi\left(\frac{t}{\tau}\right)$$

satisfies the cone constraint. Furthermore, the marginal constraints are met as are the symmetry constraints of (10.46), (10.48) and (10.49), the realness constraint of (10.47) and the nonnegativity constraint in (10.51). Furthermore,

$$\Phi(f, u) = \frac{1}{|f|} \Pi\left(\frac{u}{f}\right)$$

satisfies the untruncated bow tie constraint.

The iterative POCS synthesis of this kernel did not converge. This empirically proves that, for the kernel dimensions used, *there does not exist a kernel that satisfies all of the constraints*.

Application of this kernel to two converging linear chirps resulted in the 25 dB waterfall and 30 dB gray level display in Figure 13.65 and the two tone signal with transition is in Figure 13.66. From floor to peak is 25dB.

Example 2 removes the marginal constraints. We take the alternating projection between $C_{3,1} \cap C_{3,2}$ and $C_1 \cap C_9 \cap C_{10}$. The iteration at the set $C_1 \cap C_9$. This resulted is the kernel in Figure 13.67. The outcome of the POCS design, smoothed with a Hanning window, was applied to the same linear chirp and two tone signal problem. The result of linear chirp and two tone signal are shown in Figure 10(a) and (b) using a 35dB and 40 dB floor to peak range, respectively.

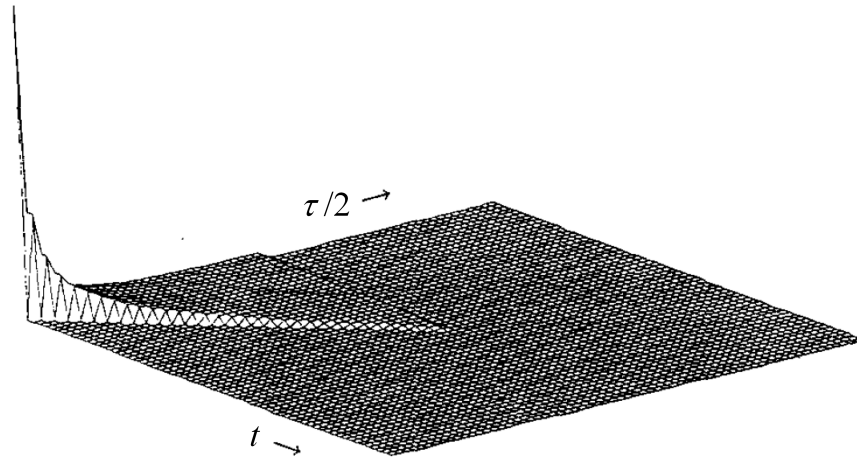


FIGURE 13.64: One quadrant of the symmetric cone kernel in the (t, τ) plane synthesized using POCS. (From Oh *et al.* [1142].)

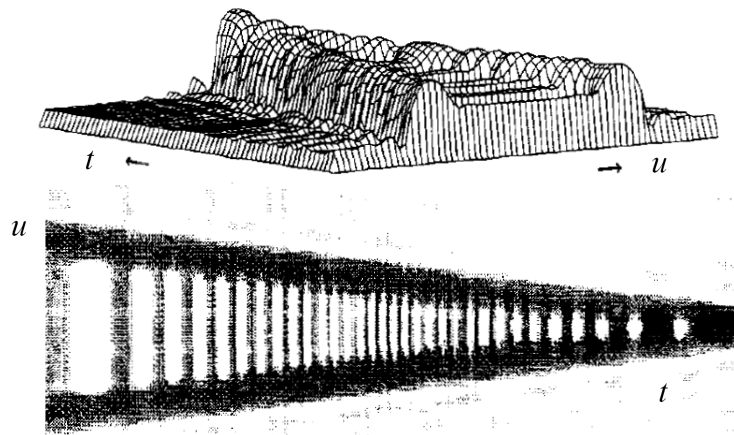


FIGURE 13.65: Waterfall and gray-level display of two linearly converging chirps using the POCS designed kernel in Figure 13.64. Compare with the spectrogram and Wigner distribution of the same signal in Figures 10.17 and 10.19. (From Oh *et al.* [1142].)

Compare this with a cone shaped kernel result in Figure 11 with uniform Hanning window taper in the τ direction. The same 35dB range is used. For this example, the POCS kernel seems to perform better

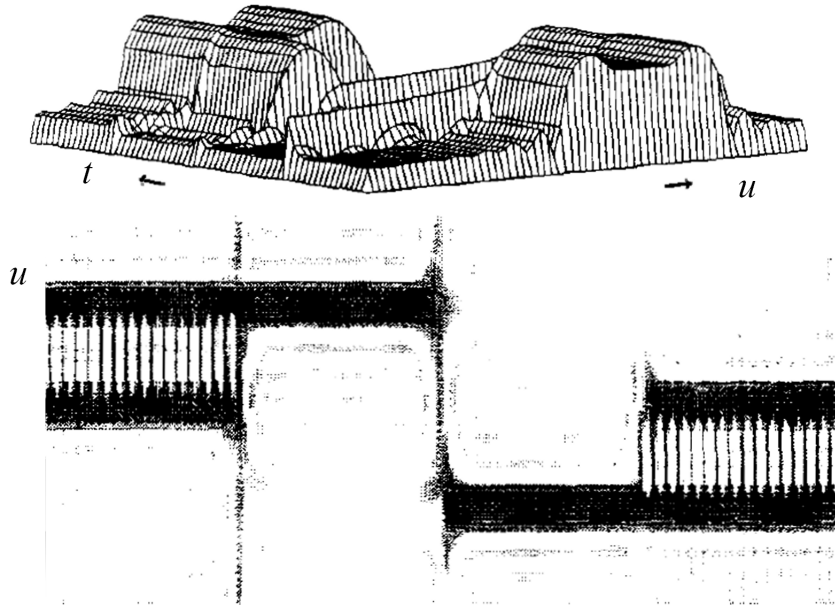


FIGURE 13.66: Waterfall and gray-level display of a two tone signal using the POCS designed kernel in Figure 13.64. Compare with the spectrogram and Wigner distribution of the same signal in Figures 10.18 and 10.20. (From Oh *et al.* [1142].)

in terms of interference suppression.

13.4.11 APPLICATION TO CONFORMAL RADIOTHERAPY

The concept of fundamental radiotherapy is illustrated in Figure 13.70. We follow closely the development of Lee *et al.* [886].

On the left in Figure 13.70, a tumor is shown imbedded in healthy tissue. The tumor is to be destroyed using externally applied radiation. The radiation, though, destroys both the tumor and the healthy tissue. Therefore, as illustrated on the right hand side of Figure 13.70, beams of radiation are introduced through the tumor at different angles. Thus, the tumor is zapped with every beam and the surrounding healthy tissue is exposed less. Radiotherapy is made more complex by the existence of critical organs in the vicinity of the tumor, *e.g.* a tumor around the spinal cord. The critical organs are less resilient to radiation and their exposure must be minimized.

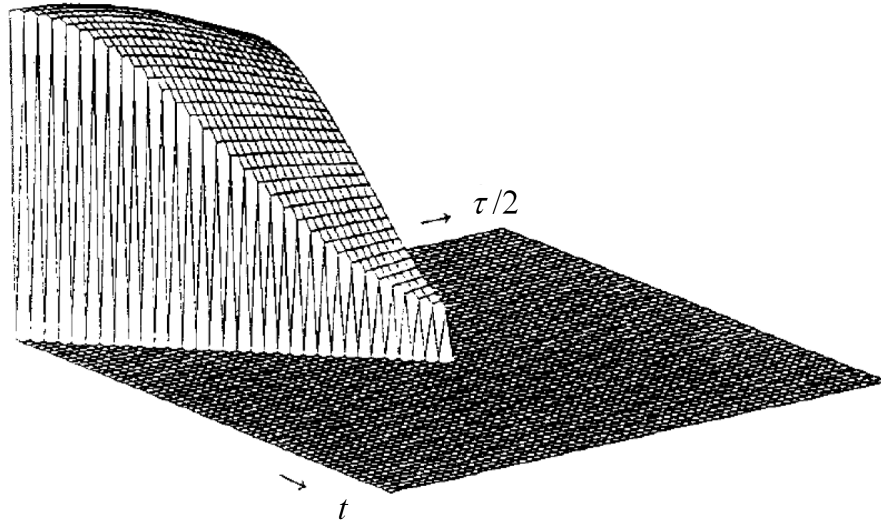


FIGURE 13.67: One quadrant of the symmetric cone kernel in the (t, τ) plane synthesized using POCS without use of the marginal constraints. (From Oh *et al.* [1142].)

Conformal radiotherapy allows beams to be sculpted. Thus, beam cross sections can be made more intense in the middle than the edges, or more intense on one side than the other. Given the locations of critical organs and tumor, the beam design problem in conformal radiotherapy is determination of beam profiles to best capture such features.

Synthesis of beam profiles for a given dose prescription is a central problem in radiotherapy. Care must be taken in the beam design to expose the tumor volume at a high level, to avoid significant irradiation of critical organs, and to minimize exposure of all other tissue. POCS, we will show, is a viable approach to beam design.

Note that the conformal radiotherapy problem is closely related to tomographic reconstruction from projections²¹. For tomography, an image is reconstructed from its projections. In conformal radiotherapy, the image of the tumor and surrounding tissue is given, and the beam projections must be constructed.

²¹See Sections 9.5 and 13.4.8.

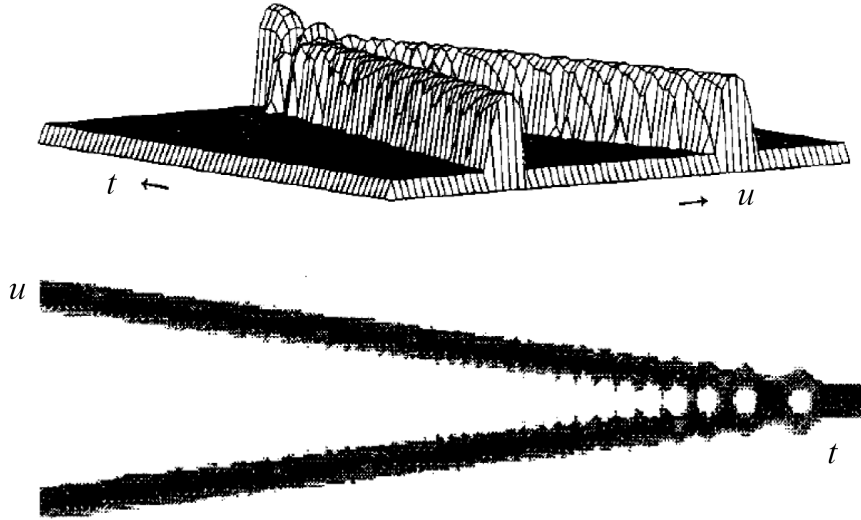


FIGURE 13.68: Waterfall and gray-level display of two linearly converging chirps using the POCS designed kernel in Figure 13.67 where marginals are not a required constraint. Compare with more constrained POCS kernel in Figure 13.65 and the spectrogram and Wigner distribution of the same signal in Figures 10.17 and 10.19. (From Oh *et al.* [1142].)

The POCS method for synthesizing pencil beam cross sections to produce desired dose prescriptions consists of the following steps.

1. Specify convex constraints the prescribed dose must satisfy. These constraints can originate from either dose prescription, physics or mathematical concerns.
2. Establish the projection onto each of these convex sets.
3. Alternately project among the constraint sets. Iterate until convergence is achieved. The result is a beam profile synthesis for the dose prescription.

Design will be described and examples given for all beams lying in a plane. Extension to the three dimensions is straightforward. Also, the physics of dose synthesis is a continuous problem. We will discretize it to allow application of digital analysis. Let $b(x, \theta)$, the beam intensity function, correspond to the intensity discretized at angle θ crossing the axis

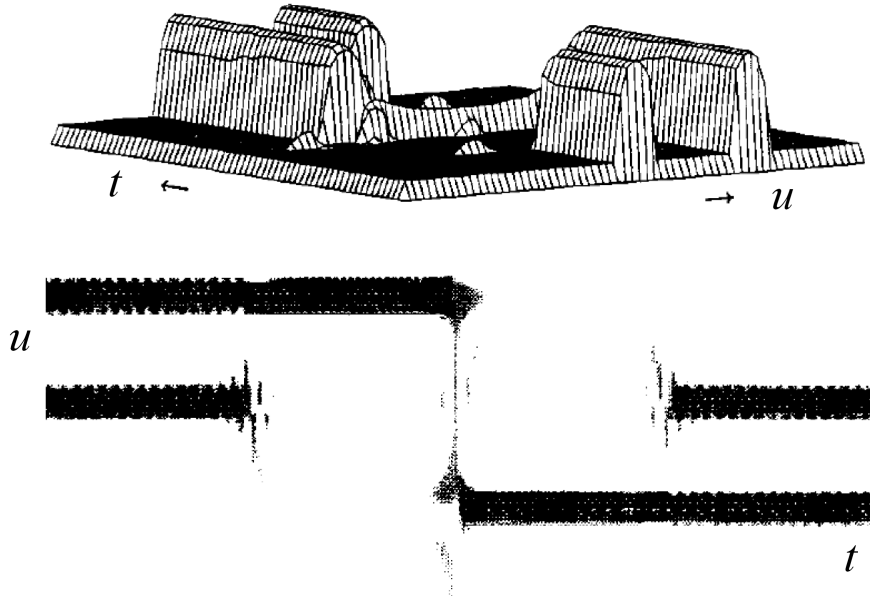


FIGURE 13.69: Waterfall and gray-level display of a two tone signal using the POCS designed kernel in Figure 13.67 where marginals are not a required constraint. Compare with more constrained POCS kernel in Figure 13.66 and the spectrogram and Wigner distribution of the same signal in Figures 10.18 and 10.20. (From Oh *et al.* [1142].)

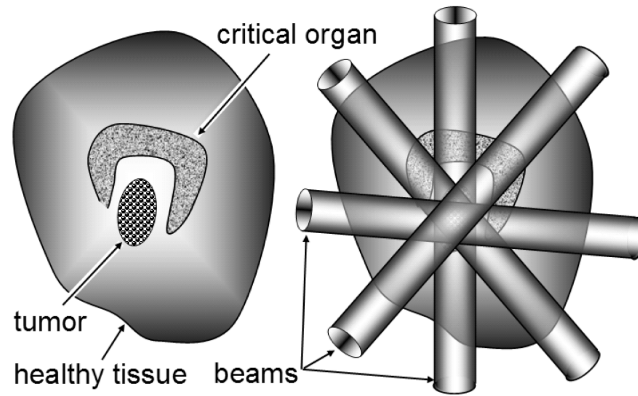


FIGURE 13.70: Illustration of radiotherapy for a tumor.

perpendicular to θ at the beam element position x . Assume there are Q linear beam arrays at fixed equal angular intervals,

$$b_k(x) := b\left(x, \frac{2\pi k}{Q}\right); 1 \leq k \leq Q.$$

The k th array is discretized into N pencil beam elements that can be expressed by the vector

$$\vec{b}_k = [b_{k1} \ b_{k2} \ \cdots \ b_{kN}]^T.$$

The same spatial interval between adjacent pencil beam elements is assumed. The dose domain is discretized into M pixels. The dose contribution to the point m from the n th beam element in the k th beam array (b_{kn}) is $(a_{mn})_k$. The corresponding dose computation matrix, $\mathbf{A} \in \mathbb{R}^{M \times N}$, is defined for M tissue points. The dose from the k th beam array is

$$\begin{aligned} \vec{d}_k &= [d_{k1} \ d_{k2} \ \cdots \ d_{kM}]^T \\ &= \mathbf{A}_k \vec{b}_k. \end{aligned} \quad (13.39)$$

The contributions from all Q beam arrays must be summed to give the total dose delivered to each pixel. Physically, the matrix $\mathbf{A}_k = (a_{mn})_k$ is the discretized kernel, $\mathbf{A}(\gamma, x, 2\pi k/Q)$ that specifies the dose to point γ from the pencil beams in the k th linear array. The vector, γ , is discretized into the M pixels. This geometry is illustrated in Figure 13.71.

For Q discretized beam arrays, there are Q dose vectors,

$$\left\{ \vec{d}_k \mid 1 \leq k \leq Q \right\}.$$

These Q vectors are stacked to form the parent dose vector

$$\vec{d} = \left[\vec{d}_1^T \ \vec{d}_2^T \ \cdots \ \vec{d}_Q^T \right] \quad (13.40)$$

where $\vec{d} \in \mathbb{R}^{MN \times 1}$. This is the space in which the dose constraint sets, all convex, are defined.

The total dose vector at M tissue points, t , is the sum of dose vectors from every incident beam and can be computed from the parent dose vector in (13.40).

$$\vec{t} = [t_1 \ t_2 \ \cdots \ t_M]^T = \sum_{k=1}^Q \vec{d}_k = \sum_{k=1}^Q \mathbf{A}_k \vec{b}_k$$

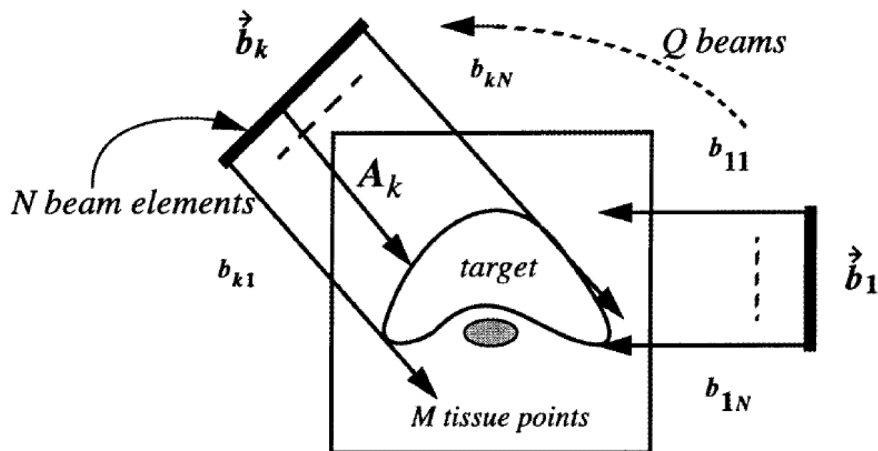


FIGURE 13.71: Geometry of the dose computation plane. There are Q beam positions, each beam containing N beam elements. The dose computation matrix corresponding to the k th beam is \mathbf{A}_k whose dimension is $M \times N$, where M is the number of tissue points. From Lee *et al.* [886].

13.4.11.1 Convex Constraint Sets

To synthesize the beam elements, the following constraint sets are used. Each is convex. The projection operation is given for each set.

1. **Beam dose constraint set.** Given the dose computation matrix, \mathbf{A}_k , and the beam vector, \vec{b}_k , for the k th beam vector, the resulting dose vector is given by (13.39). The dimension of the dose vector exceeds the number of beam elements. In other words, the dose vector has a larger number of degrees of freedom than the beam vector. The matrix, \mathbf{A}_k , is thus not full rank. We therefore use the pseudo inverse²² to find the \vec{b}_k 's. The corresponding convex set can be expressed as

$$C_B = \left\{ \vec{d} \mid \vec{d}_k = \mathbf{A}_k \vec{b}_k, 1 \leq k \leq Q \right\}$$

The projection onto this convex set is

$$P_B \vec{d} = \left[[P_B \vec{d}]_1^T [P_B \vec{d}]_2^T \cdots [P_B \vec{d}]_Q^T \right]^T. \quad (13.41)$$

²²See Section 13.3.2.1.

where the projection of the k th component is

$$[P_B \vec{d}]_k = \mathbf{T}_k \vec{d},$$

and \mathbf{T}_k is the projection matrix

$$\mathbf{T}_k = \mathbf{A}_k (\mathbf{A}_k^T \mathbf{A}_k)^{-1} \mathbf{A}_k^T. \quad (13.42)$$

2. **Target dose constraint set.** This constraint set requires the delivered dose to match the prescribed dose in the target volume. Let T denote a subset of numbers from 1 to M corresponding to indices of the target volume. Let the prescribed dose vector be

$$(\vec{p})_k = \begin{cases} p_k & ; \quad k \in T \\ 0 & ; \quad \text{otherwise.} \end{cases}$$

These values are determined by sampling the continuous prescribed dose. In our simulations, each p_k is set to one. The target dose constraint set is then defined by

$$C_T = \left\{ \vec{d} \mid \sum_{i=1}^Q d_{ij} = \begin{cases} p_j & ; \quad j \in T \\ \text{don't care} & ; \quad \text{otherwise.} \end{cases} \right\}.$$

The projection onto C_T is²³

$$P_T \vec{d} = \left[[P_T \vec{d}]_1^T \ [P_T \vec{d}]_2^T \ \cdots \ [P_T \vec{d}]_Q^T \right]^T \quad (13.43)$$

where

$$[P_T \vec{d}]_k = \vec{d}_k + \frac{1}{Q} \mathbf{I}_T \left(\vec{p} - \sum_{i=1}^Q \vec{d}_i \right).$$

The diagonal matrix, \mathbf{I}_T , serves as a spatial discriminator and is given by

$$(\mathbf{I}_T)_{jj} = \begin{cases} 1 & ; \quad j \in T \\ 0 & ; \quad \text{otherwise.} \end{cases}$$

Thus only the projection components intersecting the target dose are affected

²³This is the projection onto constant area in Section 13.3.2.5.

3. **Organ dose constraint set.** This constraint set controls the dose in risk where the dose must be kept low. Let S denote a subset of numbers from 1 to M corresponding to the indices of the critical organ region. The organ dose constraint set is

$$C_o = \left\{ \vec{d} \mid 0 \leq \sum_{i=1}^Q \sum_{j \in S} d_{ij} \leq E_1, \vec{d} \in C_B \right\}$$

where E_1 is the upper limit of allowable integrated dose in the critical region. To show that C_o is convex, let $\vec{f}, \vec{g} \in C_o$. Then, from the definition of the set, C_o ,

$$0 \leq \alpha \sum_{i=1}^Q \vec{c}^T \vec{f}_i \leq \alpha E_1$$

and

$$0 \leq (1 - \alpha) \sum_{i=1}^Q \vec{c}^T \vec{g}_i \leq (1 - \alpha) E_1.$$

Adding gives

$$0 \leq \alpha \sum_{i=1}^Q \vec{c}^T \vec{f}_i + (1 - \alpha) \sum_{i=1}^Q \vec{c}^T \vec{g}_i \leq \alpha E_1.$$

Since the convexity of C_B is already proved, the set, C_o is convex.

The projection operator for the set C_o is

$$P_o \vec{d} = \left[[P_o \vec{d}]_1^T \ [P_o \vec{d}]_2^T \ \cdots \ [P_o \vec{d}]_Q^T \right]^T \quad (13.44)$$

where

$$[P_o \vec{d}]_k = \begin{cases} \mathbf{T}_k \left(\vec{d}_k + \frac{E_1 - \sum_{j=1}^Q \vec{r}_j^T \mathbf{T}_j \vec{d}_j}{\sum_{j=1}^Q \vec{r}_j^T \mathbf{T}_j \vec{d}_j} \vec{r} \right) & ; \sum_{j=1}^Q \vec{r}_j^T \mathbf{T}_j \vec{d}_j > E_1 \\ \mathbf{T}_k \left(\vec{d}_k - \frac{\sum_{j=1}^Q \vec{r}_j^T \mathbf{T}_j \vec{d}_j}{\sum_{j=1}^Q \vec{r}_j^T \mathbf{T}_j \vec{d}_j} \vec{r} \right) & ; \sum_{j=1}^Q \vec{r}_j^T \mathbf{T}_j \vec{d}_j < E_1 \\ \mathbf{T}_k \vec{d}_k & ; \text{otherwise} \end{cases}$$

and

$$(\vec{r})_k = \begin{cases} 1 & ; k \in S \\ 0 & ; \text{otherwise} \end{cases}$$

4. **Non-negative beam constraint.** Physics dictates that each beam element have a non-negative value. This set requires adherence to this property. The corresponding convex non-negative beam constraint sets, one for each beam, are²⁴

$$C_k = \{ \vec{d} \mid \vec{d}_k = \mathbf{A}_k \vec{b}_k, \vec{b}_k \geq 0 \}; 1 \leq k \leq Q.$$

The set C_k can be expressed as the intersection of a number of convex component sets.

$$C_k = \bigcap_{n=1}^N C_{kn},$$

where the component sets are

$$C_{kn} = \{ \vec{d} \mid \vec{d}_k = \mathbf{A}_k \vec{b}_k, (\vec{b}_k)_n \geq 0 \}; 1 \leq n \leq N.$$

For a given \vec{d} , the sign of each $(\vec{b}_k)_n$ can be found from the pseudo inverse

$$\vec{b}_k = (\mathbf{A}_k^T \mathbf{A}_k)^{-1} \mathbf{A}_k^T \vec{d}_k.$$

The projection onto C_{kn} is

$$P_{kn} \vec{d} = \begin{cases} \mathbf{T}_{kn} \vec{d}_k & ; (\vec{b}_k)_n < 0 \\ \vec{d}_k & ; \text{otherwise} \end{cases}$$

and the matrix $\mathbf{A}_{kn} \in \mathbb{R}^{M \times (N-1)}$ is formed by removing the n th column of \mathbf{A}_k . In lieu of projecting onto each C_k , projection is performed sequentially onto each C_{kn} set. These projection operators can be concatenated into the single operator

$$\Theta_+ = \prod_{k=1}^Q \prod_{n=1}^N P_{kn}.$$

Although Θ_+ is composed of a string of projection operators, it, itself is not a projection operator. It does not, for example, directly project onto the set

$$C_+ = \bigcap_{k=1}^Q C_k.$$

After a projection operator component of Θ_+ is performed, the constraint corresponding to the previous projection operator component

²⁴The notation $\vec{b}_k > 0$ means each element of \vec{b}_k is non-negative.

may no longer be satisfied. Thus, after Θ_+ is applied, some of the beam elements can still be negative.

Using these convex constraint sets and corresponding projections, the dose can be synthesized using POCS. Let ℓ be the POCS iteration counter. Let $b_i[\ell]$ be the ℓ th beam and $d_i[\ell]$ be the i th vector in $d[\ell]$ at the ℓ th iteration. Then $d[\ell + 1]$ is obtained by the recursion

$$d[\ell + 1] = \Theta_+ P_B P_T P_o d[\ell].$$

POCS will also converge if some projections are used more than others [1452]. Lee *et al.* [886] found faster convergence using

$$d[\ell + 1] = \Theta_+ (P_B P_T)^L P_o d[\ell].$$

where $(P_B P_T)^L$ denotes L repeated projections.

Once the iteration has converged, the beam vector, $b_i[\ell]$, can be uniquely determined using the minimum mean square error solution

$$b_i[\ell] = (\mathbf{A}_i^T \mathbf{A}_i)^{-1} \mathbf{A}_i^T d[\ell]; \quad 1 \leq i \leq Q.$$

Residual negative beam weights due to constraint set non-intersection or early iteration truncation are set to zero. Lee *et al.* [886] found that if there were any negative beam weights, they were relatively small in magnitude.

13.4.11.2 Example Applications

Here are three example simulations of POCS applied to the conformal therapy problem.

1. The first example, a target with concave regions, is the Brahmes butterfly shaped tumor volume [168]. This target shape, illustrated in Figure 13.72(a), presents a potential challenge for treatment planning. The difficulty arises because of the concave normal tissue regions above and below the tumor. Without intensity modulation, uniform delivery of the prescribed dose to the target can be achieved only at the expense of undesirable escalation of dose to the concave regions. The maximum width and height of the external contour are 40 cm and 22 cm, respectively, and corresponds to 63 by 35 tissue elements. Thirty-one spaced beams spaced angularly uniformly, each containing 55 elements, are used. The results of inverse planning after 15 iterations using the POCS algorithm are shown in Figures 13.72(b) and

- (c). Sharp dose gradients around the target border are observed. The organ dose constraint specified in terms of integrated limiting dose, E_1 , to the concave regions was set to 50% of the maximum value. The intensity profiles of the incident beams after 15 iterations is shown in Figure 13.73.
2. The second example is adopted from Bortfeld *et al.* [155]. As shown in Figure 13.74(a), the irradiation volume consists of a horseshoe-shaped target and a dose limiting organ within the concave region. The computation results after 15 iterations using 31 beams with 55 elements each and a 20% organ dose constraint are shown in figures Figure 13.74(b) and Figure 13.74(c). The dose falls off sharply outside the target and dips further near the critical organ. The corresponding beam intensity modulation profiles are shown in Figure 13.75.
 3. Our final example contains two organs that are large relative to the target, as shown in Figure 13.76(a). The external contour width, height, dose matrix size, and the number of beam elements are the same as those used in the previous example. The results after 30 iterations using 31 beams with a 30% organ dose constraint are shown in Figures 13.76(b) and 13.76(c). The complex target organ geometry demonstrates the difficulty in achieving acceptable treatment planning. Although we have applied a 30% value to both organ A and B, these values can be varied independently according to the clinical requirement.

13.5 Generalizations

13.5.1 ITERATION RELAXATION

In certain instances, POCS can converge painfully slowly. An example is shown in Figure 13.78. One technique to accelerate convergence is relaxing the projection operation by using a relaxed projection with parameter λ [1701].

$$P_{\text{relaxed}} = \lambda P + (I - \lambda)I. \quad (13.45)$$

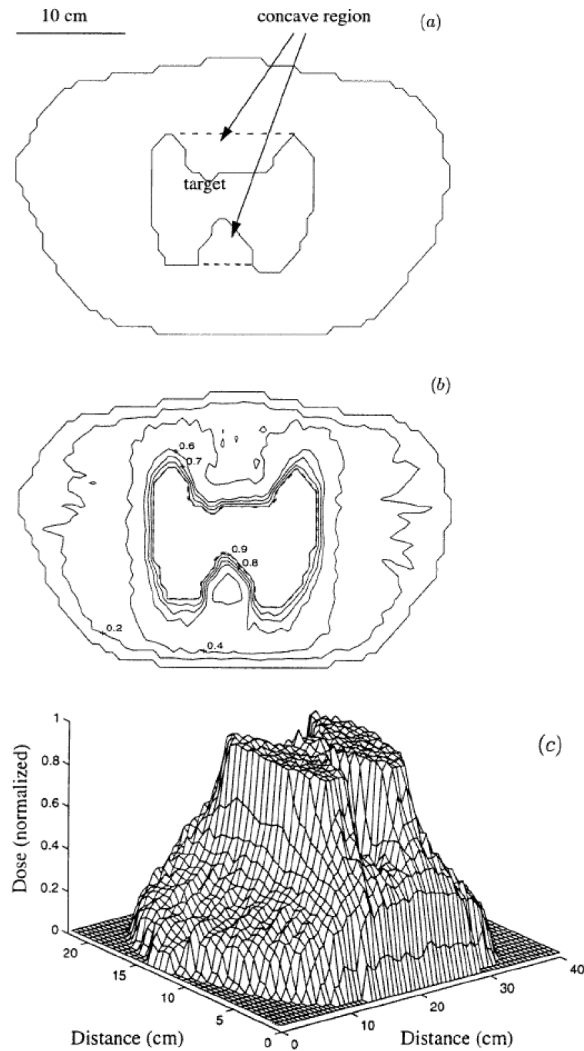


FIGURE 13.72: (a) Brahmes concave butterfly shaped tumor volume [168]. The matrix size of the dose distribution plane is 35×63 . (b) and (c) Results of POCS dose synthesis applied to Brahmes butterfly shaped tumor after 15 iterations. 31 beams, each containing 55 beam elements were used. (b) The isodose contours in full curves and the tumor contour in broken curves. (c) A 3D plot of the relative dose versus the transaxial coordinates. From Lee *et al.* [886].

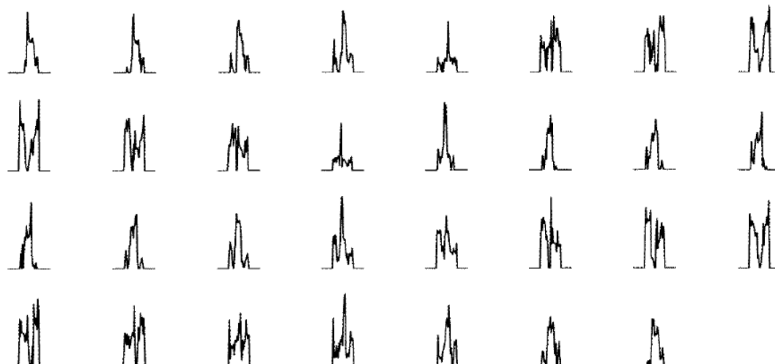


FIGURE 13.73: Beam intensity profiles synthesized for Brahmes geometry. The upper left profile corresponds to the beam which is incident horizontally from the right side of Figure 13.72(a). The gantry rotates in a counter-clockwise direction. Each beam consists of 55 elements spanning the width of the external contour. From Lee *et al.* [886].

13.5.2 CONTRACTIVE AND NONEXPANSIVE OPERATORS

An operator, \mathcal{O} , is said to be *contractive* if, for all $\vec{w} \neq \vec{z}$,

$$\|\mathcal{O}\vec{w} - \mathcal{O}\vec{z}\| < \|\vec{w} - \vec{z}\|. \quad (13.46)$$

In other words, operating on the two vectors place them closer together. This is illustrated in Figure 13.79. A useful property of contractive operators [1116] is, for any initialization, the iteration

$$\vec{o}^{(N+1)} = \mathcal{O}\vec{o}^{(N)} \quad (13.47)$$

converges to a unique fixed point

$$\vec{o}^{(\infty)} = \mathcal{O}\vec{o}^{(\infty)}.$$

A POCS projection is, however, not contractive²⁵. Projection operators, rather, are *nonexpansive*. The \mathcal{O} operator is nonexpansive if equality is allowed

$$\|\mathcal{O}\vec{w} - \mathcal{O}\vec{z}\| \leq \|\vec{w} - \vec{z}\|.$$

²⁵If, for example, both \vec{w} and \vec{z} are in the convex set, and \mathcal{O} is a projection operator, then $\|\mathcal{O}\vec{w} - \mathcal{O}\vec{z}\| = \|\vec{w} - \vec{z}\|$ and (13.46) is violated.

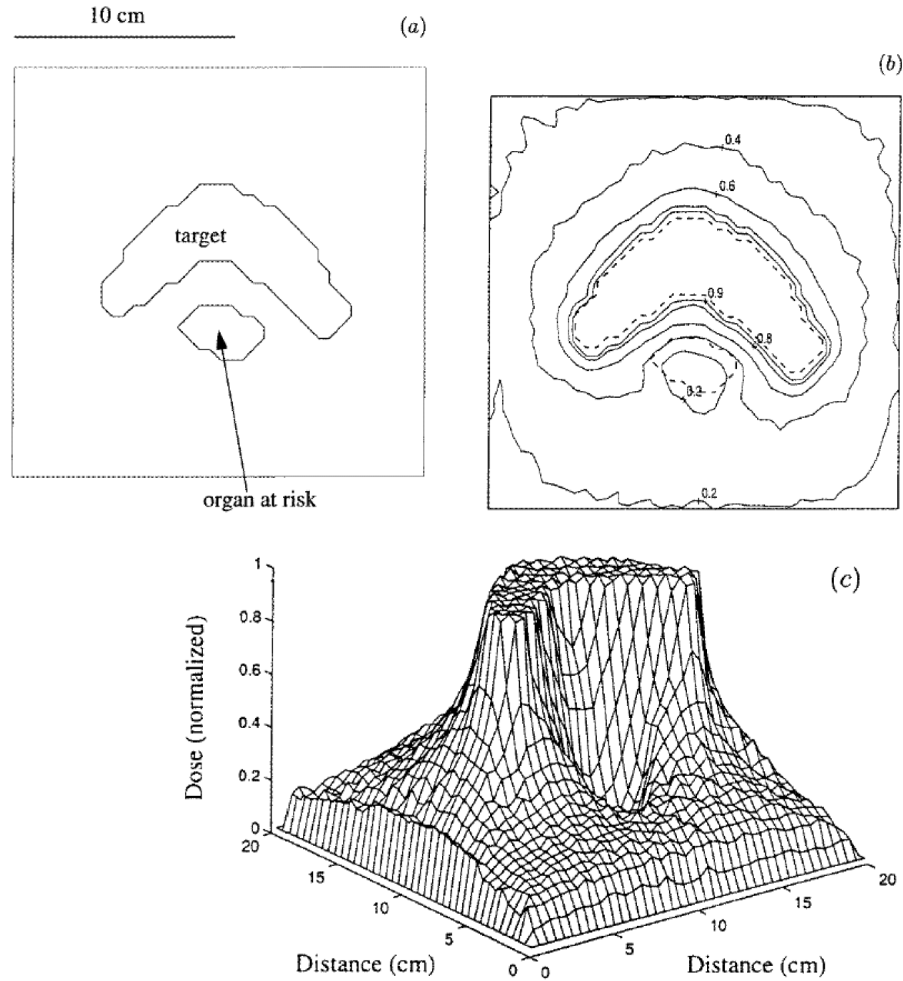


FIGURE 13.74: (a) Bortfelds horseshoe-shaped target with an organ at risk. Matrix size of the dose distribution plane is 39×39 . (b) and (c) Results of the POCS dose synthesis applied to Bortfelds geometry after 15 iterations. Thirty one beams, each containing 55 beam elements were used. The value of 20% dose constraint was imposed on the critical structure. (b) The isodose contours in full curve and the tumor-organ contours in broken curve. (c) A 3D plot of the relative dose versus the transaxial coordinates. From Lee *et al.* [886].

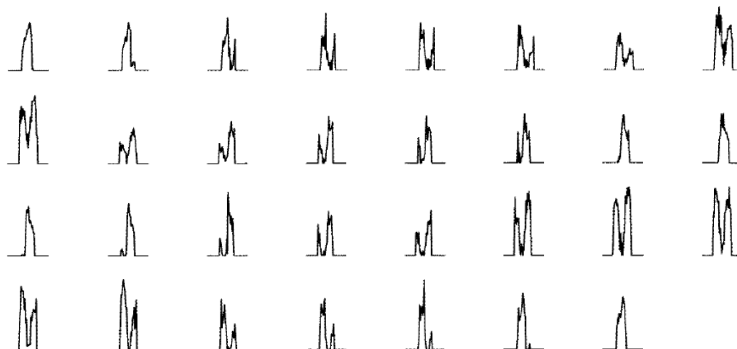


FIGURE 13.75: Beam intensity profiles obtained for Bortfelds geometry. The upper left profile corresponds to the beam which is incident horizontally from the right side of Figure 13.74(a). The gantry rotates in a counter-clockwise direction. Each beam consists of 55 elements spanning the width of the square external contour. From Lee *et al.* [886].

For nonexpansive operators, the iteration in (13.47) can converge to a number of fixed points.

A relaxed nonexpansive operator, as in (13.45), however, is contractive [553]. Applications of contractive operators do not have the elegant geometrical interpretation of POCS.

13.5.2.1 Contractive and Nonexpansive Functions

A function, $f(t)$, is contractive if

$$\left| \frac{df(t)}{dt} \right| < 1. \quad (13.48)$$

and a nonexpansive if

$$\left| \frac{df(t)}{dt} \right| \leq 1. \quad (13.49)$$

Proof. For the contractive case, let $\tau > t$. Then

$$|f(\tau) - f(t)| = \left| \int_{\tau}^t \frac{df(\xi)}{d\xi} d\xi \right| \leq \int_{\tau}^t \left| \frac{df(\xi)}{d\xi} \right| d\xi.$$

Using (13.48),

$$|f(\tau) - f(t)| < \int_{\tau}^t d\xi = \tau - t = |\tau - t|$$

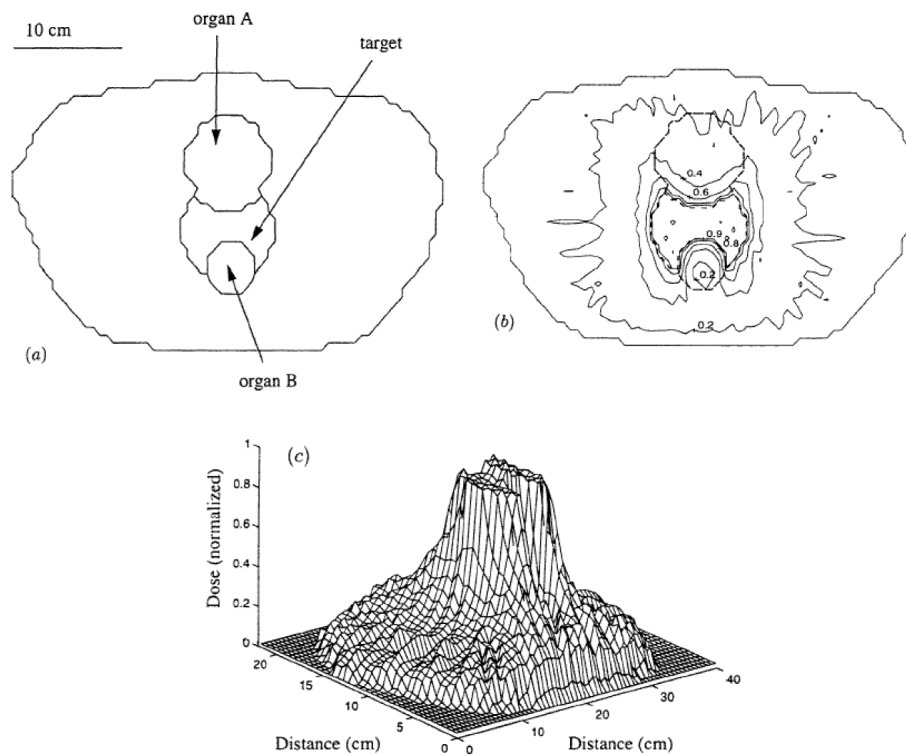


FIGURE 13.76: (a) Tumor that is adjacent to two relatively large organs at risk. The matrix size of the dose distribution plane is 35×63 . (b) and (c) Results of the POCS dose synthesis applied to the geometry described in (a). 31 beams and 30 iterations were used. (b) The isodose contours in full curve and the tumororgan contours in broken curve. (c) A 3D plot of the relative dose versus the transaxial coordinates. From Lee *et al.* [886].

□

A nearly identical proof follows for the nonexpansive case in (13.49).

If a function $f(t)$ is contractive, the iteration

$$t_{n+1} = f(t_n) \quad (13.50)$$

converges to a unique point, t_∞ , for all initializations.

An example is $f(t) = e^{-t}$ for $t > 0$. The iteration in (13.50) converges to

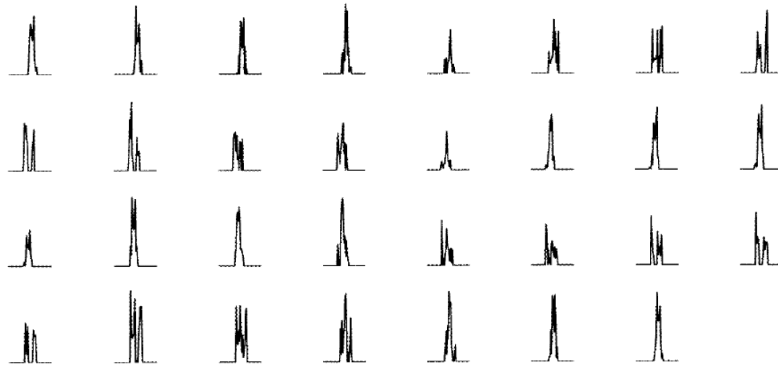


FIGURE 13.77: Beam intensity profiles obtained after 30 iterations for the geometry described in Figure 13.76(a). The upper left profile corresponds to the beam which is incident horizontally from the right side of the Figure 13.76 (a). The gantry rotates in a counterclockwise direction. Each beam consists of 55 elements spanning the width of the external contour. From Lee *et al.* [886].

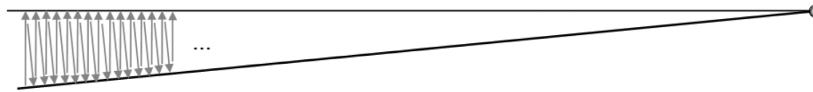


FIGURE 13.78: A geometrical example of slowly converging POCS. The two linear varieties intersection, far to the right, is the ultimate fixed point of the iteration.

$t_\infty = 0.56714329$ which is the solution to the transcendental equation

$$t_\infty = e^{-t_\infty}. \tag{13.51}$$

On a calculator, repeated alternate punching of the e^x key and the CHS (change sign) key will thus always converge to $t_\infty = 0.56714329$.

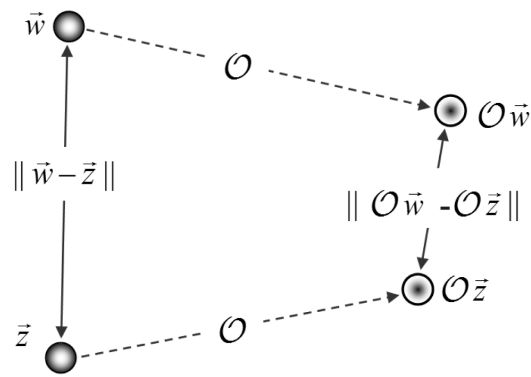


FIGURE 13.79: An operator, \mathcal{O} , is contractive if, after application to two vectors, the points are closer together than originally. (See (13.46)).

13.6 Exercises

13.1. Consider the following interesting iteration. Choose any number, spell it and count the letters. The count is the next number. The process is repeated. The iteration will always end at the number four²⁶. For example, 100 is spelled “one hundred” and contains 10 letters. “Ten” has three letters. “Three” has five letters. “Five” has four letters. “Four” has four letters and the iteration has thus converged to a fixed point. Is this iteration contractive?

13.2. For the POCS solution of simultaneous linear equations in Section 13.4.2.

- (a) Explain the convergence of POCS when the planes do not intersect at a single point. How does the initialization effect the fixed point of POCS in such situations?
- (b) Use the POCS iteration to invert a large matrix. Plot the error.
- (c) Should we expect the convergence of the iteration to be linear?

13.3. Show that the subspace defined in (13.8) and the linear variety in (13.9) are convex sets as defined in (13.7).

13.4. Are the following set of signals convex?

- (a) The set of signals that are monotonically increasing on a given closed interval, \mathcal{I} .
- (b) The set of even signals.
- (c) The set of odd signals.
- (d) The set of continuous signals, $x(t)$, where, for a fixed n and ϵ , the signal obeys

$$\left| \left(\frac{d}{dt} \right)^n x(t) \right| \leq \epsilon.$$

- (e) The set of discrete time signals, $x[n]$, where, for a fixed ϵ , $|x[n+1] - x[n]| \leq \epsilon$.

²⁶This has never been proved but there is, as of yet, no counter example.

- (f) The set of discrete time signals, $x[n]$, where, on a fixed interval, \mathcal{I} , and for a given function, $g[n]$, and constant ρ ,

$$\sum_{n \in \mathcal{I}} g[n] x[n] = \rho.$$

- (g) The set of complex functions where, for a fixed $|x|$, $x = |x|e^{j\angle x}$, where $-\frac{\pi}{2} \leq \angle x \leq \frac{\pi}{2}$.

- (h) The set of real signals for which, for a fixed a and b ,

$$\rho_1 \leq \int_a^b x(t) dt \leq \rho_2.$$

- (i) The set of conjugately symmetric signals, $x(t) = x^*(-t)$.

13.5. Establish the projections for those signal sets in Exercise 13.4 that are convex.

13.6. Consider measurements from an experiment represented as points on the continuous x axis. As illustrated in Figure 13.80, our POCS problem is to estimate the probability density function, $f_X(x)$, from which these measurements were made [1461]. Two convex sets for the density function are positivity and unit area. In addition, the area of the density over any randomly chosen interval, T , must be equal to the percentage of points in the interval. For a given T , the set of all functions whose area is equal to the percentage of points in the interval is a convex set.

- (a) If we repeatedly choose random intervals and project onto the convex set corresponding to the interval then, while also projecting on unit area functions and nonnegative functions, POCS will converge to the unique function obeying all of the constraints. What is that function?
- (b) The result in (a) is unacceptable. Identify one or more convex smoothness constraints that remedy this problem.
- (c) Describe how your new convex constraint set or sets in (b) intersect with the old ones.
- (d) Show, by computer emulation, the result of your additional constraint(s).

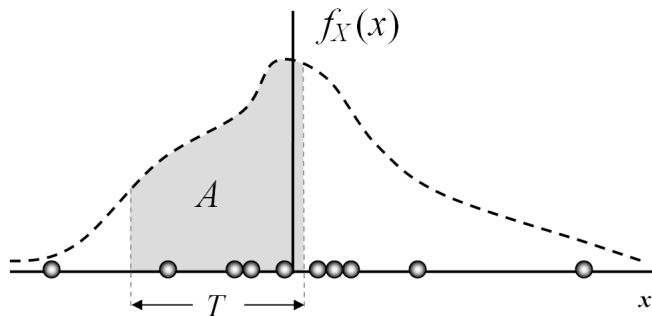


FIGURE 13.80: An unknown probability density function, $f_X(x)$, generates outcomes shown by the dots on the x axis. Given these realizations, our task is estimation of the probability density function. Over any arbitrary interval, T , the area of the density should be equal to the percentage of points in the interval. In this figure, there are 10 points. The interval T contains 4 points. Thus the area of the density function over T should be 0.4. The set of all functions with an area equal to 0.4 on T is a convex set.

13.7. § Bertrand’s Paradox. Choosing random lines in Section 13.4.8 for tomographic reconstruction using POCS requires definition of the term *random*. (See Footnote 19 in Section 13.4.8.) Consider the circle in the NW corner of Figure 13.81. Inscribed is an equilateral triangle. Inscribed in the triangle is a smaller shaded circle. If the larger circle has radius r , then each side of the triangle has a length of $\sqrt{3} r$ and the diameter of the small shaded circle is r . Our task is to choose a line to randomly intersect the large circle and find the probability the chord inside the large circle has a length not less than $\sqrt{3} r$. Let the length of the chord be ℓ . We then seek to evaluate

$$p = \Pr[\ell \geq \sqrt{3} r].$$

Paradoxically, we will now show there are at least three solutions and

$$\frac{1}{2} = p = \frac{1}{3} = p = \frac{1}{4}.$$

Here are the three solutions.

1. Northeast Solution. With no loss of generality, we can, after the random chord is chosen, rotate the circle to view the chord horizontally. Consider, then, the circle shown in the NE corner of Figure 13.81. The

chord, once rotated, will perpendicularly intersect \overline{AD} . The probability the chord exceeds $\sqrt{3}r$ is equal to the probability the chord has a midpoint on the line segment joining points B and C . Thus

$$p = \frac{\text{length of } \overline{BC}}{\text{length of } \overline{AD}} = \frac{1}{2}.$$

2. Southwest Solution. Let, as shown in the SW corner of Figure 13.81, the chord enter the circle at point E . The probability the chord exceeds $\sqrt{3}r$ is then equal to the probability the other end of the chord exits the circle in the arc \overline{FG} . This is given by the arc length of \overline{FG} divided by the circle's circumference. Then

$$p = \frac{\text{arc length of } \overline{FG}}{2\pi r} = \frac{1}{3}.$$

3. Southeast Solution. Lastly, we note, in order for the chord length to exceed $\sqrt{3}r$, the midpoint of the randomly chosen chord must lie within the shaded circle. This is illustrated in the SE corner of Figure 13.81. Thus

$$p = \frac{\text{area of small shaded circle}}{\text{area of the large circle}} = \frac{\pi \left(\frac{r}{2}\right)^2}{\pi r^2} = \frac{1}{4}.$$

This analysis giving three different solutions for the same problem is clearly flawed.

- (a) Resolve the Bertrand paradox.
- (b) In Section 13.4.8, the POCS iteration will converge for many procedures for randomly choosing projection lines. For POCS to work, we need only to assure each pixel is visited sufficiently in the iteration process, but the frequency of visitation need not be the same for all pixels [1702]. Some algorithms for choosing random lines, however, will converge faster in some portions of the image than in others. What is a methodology for choosing random lines to assure the same statistical rate of convergence for each pixel?

13.8. The Gerchberg-Saxton Algorithm. A complex valued image, $x(t_1, t_2)$, and its Fourier transform, $X(u_1, u_2)$, are known in magnitude only. We can iteratively transform back and forth and, at each stage, retain

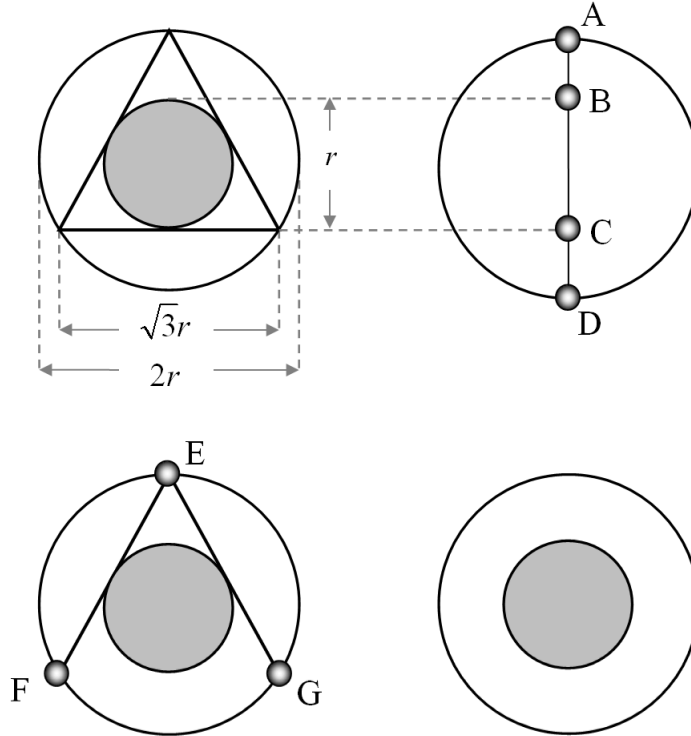


FIGURE 13.81: Illustration of the Bertrand paradox.

the phase only and impose the magnitude. Thus, in the n th iteration we Fourier transform x_n to X_n and form

$$\hat{X}_n = |X| \exp(j\angle X_n)$$

where $|X|$ is the known transform magnitude. We then inverse transform \hat{X}_n to x_{n+1} and form the image $\hat{x}_{n+1} = |x| \exp(j\angle x_{n+1})$ where $|x|$ is the known magnitude of the image. The iteration is repeated until desired convergence. This procedure is known as the Gerchberg-Saxton algorithm [295, 533, 545, 546, 640, 700, 1309, 1402, 1478, 1630, 1665, 1682, 1721].

- (a) Is this an implementation of POCS?
- (b) Choose two images and use the Gerchberg-Saxton algorithm to construct phases so that the two images are nearly Fourier transform pairs.

13.9. Let $f(t)$ be a contractive function and $g(t)$ be a nonexpansive function.

- (a) Show that both $f(g(t))$ and $g(f(t))$ are contractive functions.
- (b) Let $f(t) = e^{-t}$ and $g(t) = 2\cos^2(t)$. Find the solutions to $t_\infty = f(g(t_\infty))$ and $t_\infty = g(f(t_\infty))$.
- (c) Solve the transcendental equation

$$t_\infty = e^{-e^{-e^{-e^{-(3+2\cos^2(t_\infty))}}}}$$

13.10. Evaluate

- (a) The limit of $x(t) = e^{-e^{\dots e^{-t}}}$.
- (b) The limit of $x(t) = \cos(\cos(\cos(\dots \cos(t))))$.

13.11. The unique solution to $\tau = f(t) = e^{-t}$ is the same as the solution to $t = f^{-1}(\tau) = -\ln t$. Application of $t_n = f(t_n)$ converges to t_∞ that satisfies (13.51).

- (a) Does $\tau_n = f^{-1}(\tau_n)$ converge to the unique solution $\tau_\infty = f^{-1}(\tau_\infty) = 0.56714329$?
- (b) Can we generalize? If $\tau = f(t)$ is contractive, when is $t = f^{-1}(\tau)$ contractive?

13.7 Solutions for Chapter 13 Exercises.

13.1. Let the operator for the iteration be Θ . Thus, for example, $\Theta(10) = 3$ and $\Theta(3) = 5$. A single counterexample shows this iteration is not contractive. Since

$$\|\Theta(12) - \Theta(2)\| = |6 - 3| = 3 \not\leq |12 - 2| = 10,$$

the iteration is not contractive.

13.4. All of these sets are convex except for (g) which is not.

(b) The projection of $y(t)$ onto the set of even signals is

$$P_E y(t) = \frac{1}{2} (x(t) + x(-t)).$$

(c) The projection of $y(t)$ onto the set of odd signals is

$$P_O y(t) = \frac{1}{2} (x(t) - x(-t)).$$

(h) This set is an example of a *convex slab* equal to the region between two parallel planes. Let

$$\rho_y = \int_a^b y(t) dt.$$

The projection of real $y(t)$ onto the convex set on the interval $a \leq t \leq b$ is

$$P_{12}y(t) = \begin{cases} y(t) & ; \quad \rho_1 \leq \rho_y \leq \rho_2 \\ y(t) + \frac{1}{b-a} (\rho_1 - \rho_y) & ; \quad \rho_y < \rho_1 \\ y(t) + \frac{1}{b-a} (\rho_2 - \rho_y) & ; \quad \rho_y > \rho_2 \end{cases}$$

13.6. For a more detailed treatment, including comparison to other methods to construct probability density functions from data, see Stark *et al.* [1461].

- (a) The probability function will be equally weighted probability masses (Dirac deltas) at all of the point locations.

13.8. The Gerchberg-Saxton Algorithm. See Figure 13.82.

- (a) This is not an implementation of POCS. The set of all images with a fixed magnitude, $|x|$, is not convex. Neither is the set of images whose Fourier transforms have magnitude $|X|$.
- (b) An example of the Gerchberg-Saxton algorithm is shown in Figure 13.82 for a 512×512 image *Sad Man*. The Gerchberg-Saxton is to synthesize phases in the spatial and Fourier domains such that the Fourier transform of *Sad Man* is *Glad Man*. The synthesis is shown for various iterations. The result for 50 iterations is visually indistinguishable from the original images. The synthesized phase in both domains is shown at the bottom left. The maximum pixel value in each image is set to one for display purposes. For the phase plots, white corresponds to $-\pi$ and black to π .

13.9.

- (a) Apply the chain rule of differentiation. For $f(g(t))$,

$$\begin{aligned} \left| \frac{d}{dt} f(g(t)) \right| &= \left| \frac{dg(t)}{dt} f'(g(t)) \right| \\ &= \left| \frac{dg(t)}{dt} \right| |f'(g(t))| < 1. \end{aligned}$$

- (b) Applying the iteration in (13.50), we numerically converge to

$$t_\infty = f(g(t_\infty)) \rightarrow t_\infty = 0.1408$$

and

$$t_\infty = g(f(t_\infty)) \rightarrow t_\infty = 1.9606.$$

- (c) The function is contractive. Applying the iteration in (13.50), we numerically converge to

$$t_\infty = e^{-e^{-e^{-e^{-(3+2\cos^2(t_\infty))}}}} \rightarrow t_\infty = 0.6884.$$

13.10. Both of these correspond contractive operators. The limit therefore can be numerically found through repeated iteration.

- (a) The limit $e^{-e^{\dots e^{-t}}} = 0.5671433$ for all t . Note that $\xi = 0.5671433$ is the solution for $\xi = \exp(-\xi)$.
- (b) The limit $\cos(\cos(\cos(\dots \cos(t)))) = 0.738513$ for all t . Likewise, $\xi = 0.738513$ is the solution to $\xi = \cos(\xi)$.

13.11. The inverse of a contractive function is not contractive. Set $\tau = f(t)$ and $t = f^{-1}(\tau)$.

- (a) The iteration $\tau_{n+1} = -\ln(\tau_n)$ does not converge.
- (b) Since

$$\frac{d\tau}{dt} = \frac{1}{\frac{dt}{d\tau}},$$

we see that, if

$$\left| \frac{d\tau}{dt} \right| < 1,$$

then

$$\left| \frac{dt}{d\tau} \right| > 1.$$

The inverse of a contractive function can therefore never be contractive.

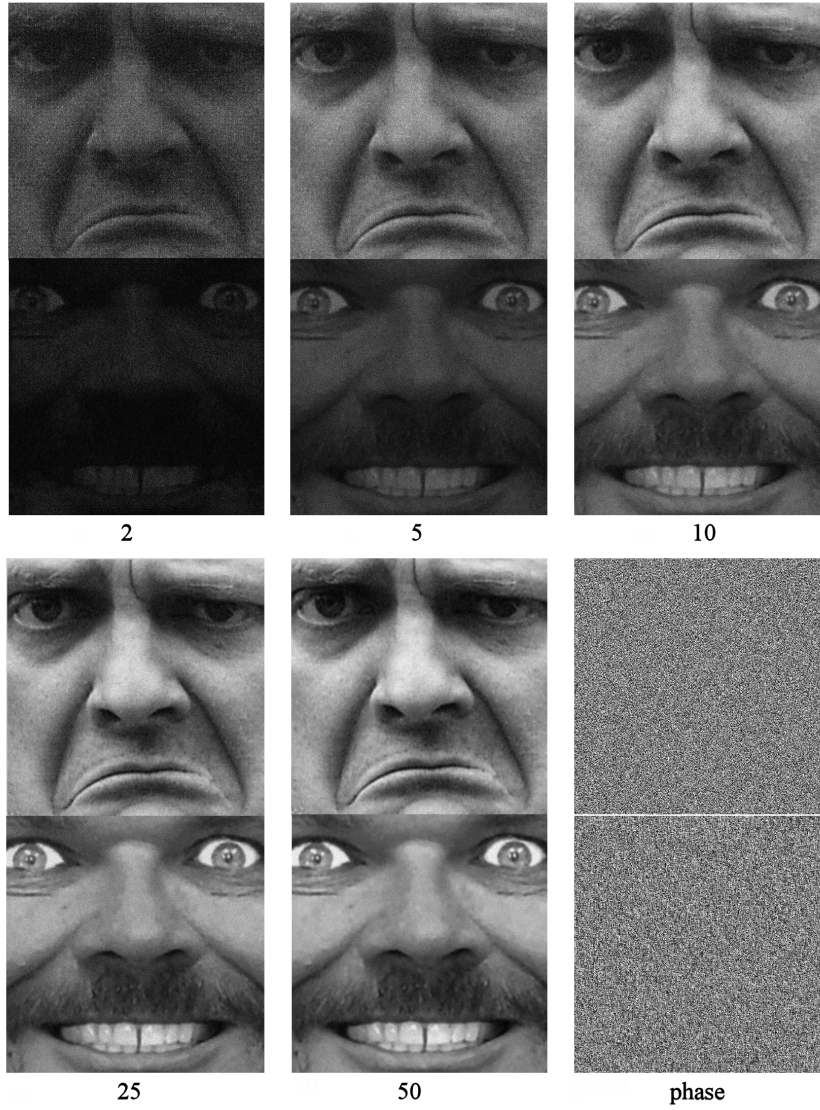


FIGURE 13.82: Example implementation of the Gerchberg-Saxton algorithm. Phase is synthesized in both the spatial and Fourier domains so that an image with magnitude of *Sad Man* has a Fourier transform with magnitude *Glad Man*. See Problem 13.8.



14

Fourier and Laplace Analysis on Time Scales

“God made the integers, all else is the work of man.” Leopold Kronecker [97]

“The great advances in science usually result from new tools rather than from new doctrines.” Freeman Dyson

“Reason’s last step is the recognition that there are an infinite number of things which are beyond it.” Blaise Pascal, (1623-1662) [1197].

14.1 Introduction

A time scale is any collection of closed intervals on the real line. Continuous time, \mathbb{R} , and discrete time \mathbb{Z} , are special cases. The calculus of time scales was introduced by Hilger [662]. Time scales have found utility in describing the behavior of dynamic systems [143, 1007] and have been applied to control theory [383, 384, 594].

Laplace transformation of signals on time scales was first considered by Hilger [663]. Laplace transforms on time scales were developed by Bohner and Peterson [143]. The conventional continuous time Laplace transform and discrete time z transform are special cases.

A time scale, \mathbb{T} , is any collection of closed sets of points on the real time axis. Continuous time, \mathbb{R} , and discrete time, \mathbb{Z} , are special cases. Some useful time scale types include

- *Causal time scales*, \mathbb{T}^+ , contain only points for nonnegative values of time.
- A *discrete time scale*, \mathbb{D} , contains only isolated points.

Some examples of time scales, illustrated in Figure 14.1, include

- *Discrete time*, \mathbb{Z} .
- *Causal discrete time* contains all nonnegative integers and is depicted by \mathbb{Z}^+ .

- The *log time scale*, also discrete and causal, is

$$\mathbb{L}^+ = \{t | t = \log n, n \in \mathbb{N}\}.$$

The base of the log is a parameter of the time scale. The log time scale is discrete and causal.

- The *harmonic time scale*, $\mathbb{H}^+ = \{t_n | t_0 = 0, t_n = \mathcal{H}_n \text{ for } n \in \mathbb{N}\}$ where the the n th harmonic number is

$$\mathcal{H}_n = \sum_{k=1}^n \frac{1}{k}.$$

The harmonic time scale is both discrete and causal.

- A *periodic piecewise continuous time scale* with duty cycle $\lambda < 1$ is the set of points

$$\mathbb{P} = \{t | t \in [n, n + \lambda], n \in \mathbb{Z}\}.$$

- A causal discrete *periodic time scale* has an initial period of N points, $\mathbb{S} = \{t_0, t_1, \dots, t_N\}$. For a positive constant, T , the time scale is then

$$\mathbb{B} = \{t = t_n + mT, t_n \in \mathbb{S}, m \in \mathbb{Z}^+\}.$$

- The causal and discrete *quantum time scale*, \mathbb{Q} , is parameterized by the positive number $q > 1$.

$$\mathbb{Q} = \{t | t = 0, t = q^n, n \in \mathbb{Z}^+\}.$$

where \mathbb{Z}^+ is the set of all nonnegative integers.

- A *stochastic time scale*, such as a Poisson process [1009], is a discrete time scale whose points are randomly chosen.
- The *continuous time scale* is denoted by an \mathbb{R} .
- The *causal continuous time scale* contains all nonnegative values of t and is depicted by \mathbb{R}^+ .

A time scale $h\mathbb{T}$ denotes a time scale where each $t \in \mathbb{T}$ is replaced by ht . Thus, for example

$$h\mathbb{P} = \{t | t \in [hn, h(n + \lambda)], n \in \mathbb{Z}\}$$

repeats periodically with period h .

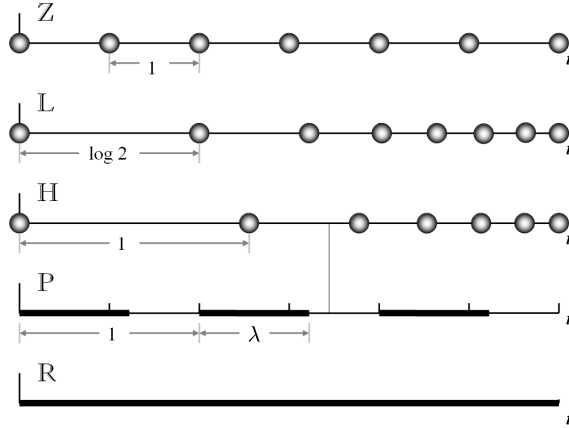


FIGURE 14.1: Some time scales. Discrete time is \mathbb{Z} and continuous time is \mathbb{R} .

14.1.1 THE FORWARD JUMP OPERATOR AND TIME SCALE GRAININESS

For a time scale, \mathbb{T} , at a given time, t , the subsequent element in the time scale is denoted by the *forward jump operator*,

$$\sigma(t) := \inf_{\tau > t, \tau \in \mathbb{T}} \tau. \tag{14.1}$$

We will also use the notation t^σ to characterize this point. The distance between t and its next point is called the *graininess* of the time scale and is written

$$\mu(t) := \sigma(t) - t.$$

The graininess is nonnegative

$$0 \leq \mu(t) < \infty. \tag{14.2}$$

Here are some examples.

- On \mathbb{Z} , when $t = n$, we have $\sigma(t) = n + 1$ and $\mu(t) = 1$.
- On \mathbb{R} , we have $\sigma(t) = t + dt$ and $\mu(t) = dt$. Rigorously, then, $\mu(t) = 0$.
- On the log time scale, $\sigma(t) = \log(n + 1)$ and $\mu(t) = \log\left(1 + \frac{1}{n}\right)$.
- For the harmonic time scale, $\sigma(t) = \mathcal{H}_{n+1}$ and $\mu(t) = \frac{1}{n+1}$.

- For the periodic time scale, \mathbb{N}_λ ,

$$\mu(t) = \begin{cases} dt & ; t \in [n, n + \lambda) \\ 1 - \lambda & ; t = n + \lambda \end{cases}$$

14.1.2 DIFFERENTIATION AND INTEGRATION ON TIME SCALES

The Hilger derivative of a signal $f(t)$ defined on a time scale \mathbb{T} is defined by

$$f^\Delta(t) = \frac{f(t^\sigma) - f(t)}{\mu(t)}. \tag{14.3}$$

Note, as a special case, the Hilger derivative on \mathbb{Z} is the forward difference. Since $t = n$, $f^\Delta(n) = \Delta f(n) = f(n + 1) - f(n)$. For \mathbb{R} (and on continuous intervals), (14.3) is interpreted in the limiting sense and $f^\Delta(t) = \frac{df(t)}{dt}$.

Hilger integration is most easily introduced by the antiderivative. A more rigorous treatment is in Bohner and Peterson [144]. Guseinov [612] provides a measure theoretic [1549] treatment of time scale integration.

Let $g(t) = f^\Delta(t)$. Then, for $(a, b) \in \mathbb{T}$,

$$f(t) = \int_0^t g(\tau) \Delta\tau + \text{constant}.$$

The definite integral follows as

$$\int_a^b g(\tau) \Delta\tau = f(b) - f(a).$$

14.1.3 TIME SCALE EXPONENTIALS

For the dynamic time scale differential equation

$$f^\Delta(t) = p(t)f(t)$$

the solution, for the initial condition $f(0) = 1$, is $f(t) = e_{p(t)}(t)$ where

$$e_{p(t)}(t) := \exp \left(\int_{\tau=0}^t \frac{\log_e (1 + \mu(\tau)p(\tau))}{\mu(\tau)} \Delta\tau \right) \tag{14.4}$$

When $p(t)$ is set to a constant, p , we obtain the following special cases.

- On \mathbb{R} , we obtain the familiar result

$$e_p(t) = e^{pt}.$$

- On a discrete time scale, \mathbb{D} ,

$$e_p(t_n) = \begin{cases} \prod_{k=0}^{n-1} (1 + \mu(t_k)p) & ; n > 0 \\ 1 & ; n = 0 \\ \prod_{k=n}^{-1} (1 + \mu(t_k)p)^{-1} & ; n < 0 \end{cases} \quad (14.5)$$

- On \mathbb{Z} , it follows from (14.5), that

$$e_p(t_n) = \begin{cases} (1 + p)^n & ; n > 0 \\ 1 & ; n = 0 \\ (1 + p)^{-n} & ; n < 0 \end{cases}$$

Plots of $e_1(t)$ for some time scales are shown in Figure 14.2.

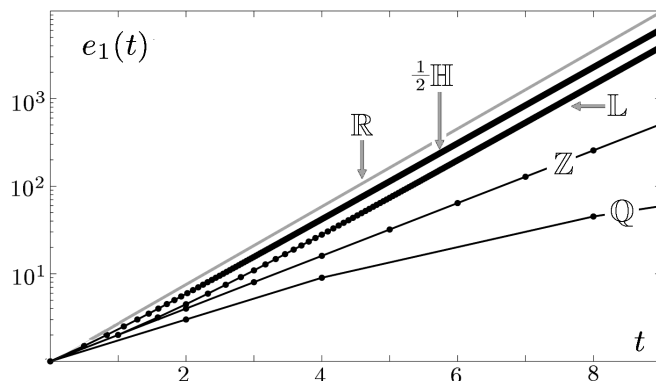


FIGURE 14.2: Plots of $e_1(t)$ for $t \geq 0$ for the time scales, \mathbb{R} , \mathbb{Z} , \mathbb{Q} (for $q = 2$), \mathbb{L} (using \log_2) and $h\mathbb{H}$ for $h = \frac{1}{2}$.

14.1.3.1 A Bound on the Time Scale Exponential

The magnitude of the time scale exponential on any time scale \mathbb{T} obeys the following inequality.

$$|e_\alpha(t)| \begin{cases} \leq e^{\alpha_r t} & t \geq 0 \\ \geq e^{\alpha_r t} & t \leq 0 \end{cases} \quad (14.6)$$

where $\alpha = \alpha_r + j\alpha_i$ and $\alpha_r = \Re\alpha$ and $\alpha_i = \Im\alpha$. For $t \geq 0$, this is graphically evident in Figure 14.1 for the special case of $\alpha = 1$.

To show (14.6), we see from (14.4) that

$$|e_\alpha(t)| = \left| \exp \left(\int_{\tau=0}^t \frac{\log(1 + \mu(\tau)\alpha)}{\mu(\tau)} \Delta\tau \right) \right|$$

$$= \exp \left(\Re \left\{ \int_{\tau=0}^t \frac{\log(1 + \mu(\tau)\alpha)}{\mu(\tau)} \Delta\tau \right\} \right). \tag{14.7}$$

Since

$$1 + \mu(\tau)\alpha = |1 + \mu(\tau)\alpha| \exp \left(j \arctan \left(\frac{\alpha_i}{1 + \mu(\tau)\alpha_r} \right) \right),$$

we have

$$\Re \log((1 + \mu(\tau)\alpha)) = \frac{1}{2} \left(\log(1 + \mu(\tau)\alpha_r)^2 + (\mu(\tau)\alpha_i)^2 \right)$$

and (14.7) becomes

$$\begin{aligned} |e_\alpha(t)| &= \exp \left(\frac{1}{2} \int_{\tau=0}^t \frac{\log \left((1 + \mu(\tau)\alpha_r)^2 + (\mu(\tau)\alpha_i)^2 \right)}{\mu(\tau)} \Delta\tau \right) \\ &= \exp \left(\frac{1}{2} \int_{\tau=0}^t \frac{\log(1 + 2\mu(\tau)\alpha_r + (\mu(\tau)|\alpha|)^2)}{\mu(\tau)} \Delta\tau \right). \end{aligned}$$

When θ is real, $\log(1 + \theta) \leq \theta$, and we have, for $t \geq 0$,

$$\begin{aligned} |e_\alpha(t)| &\leq \exp \left(\frac{1}{2} \int_{\tau=0}^t \frac{2\mu(\tau)\alpha_r + (\mu(\tau)|\alpha|)^2}{\mu(\tau)} \Delta\tau \right) \\ &= \exp \left(\frac{1}{2} \int_{\tau=0}^t (2\alpha_r + \mu(\tau)|\alpha|^2) \Delta\tau \right). \end{aligned} \tag{14.8}$$

For $t \geq 0$,

$$|e_\alpha(t)| \leq \exp \left(\alpha_r \int_{\tau=0}^t \Delta\tau \right) = e^{\alpha_r t}.$$

Similar reasoning gives the results in (14.6) for $t \leq 0$.

14.1.3.2 The \ominus Operator

Define

$$q(t) \ominus p(t) := \frac{q(t) - p(t)}{1 + \mu(t)p(t)}. \tag{14.9}$$

Interpret $\ominus p(t)$ as (14.9) with $q(t) = 0$. This operator has the following useful properties that follow immediately from (14.4).

- The *exponentiation reciprocation property* is

$$\frac{1}{e_{p(t)}(t)} = e_{\ominus p(t)}(t). \tag{14.10}$$

- The *exponential multiplication property* is

$$e_{q(t)}(t)e_{\ominus p(t)}(t) = e_{q(t)\ominus p(t)}(t). \quad (14.11)$$

14.2 Unilateral Laplace Transforms on Time Scales

The *unilateral Laplace transform* on a time scales is defined as¹ [143]

$$F_u(z) = \int_{t=0}^{\infty} f(t)e_{\ominus z}^{\sigma}(t)\Delta t. \quad (14.12)$$

where we are using the notation $e_{\ominus z}^{\sigma}(t) := e_{\ominus z}(t^{\sigma})$.

For $\mathbb{T} = \mathbb{R}^+$, time scale Laplace transform takes on the familiar form of the continuous time Laplace transform.

$$F_u(z) = \int_{t=0}^{\infty} f(t)e^{-zt}dt.$$

In discrete time, $\mathbb{T} = \mathbb{Z}^+$, we have $t = n$ and

$$F_u(z) = \sum_{n=0}^{\infty} f(n)(1+z)^{-(n+1)}.$$

The traditional unilateral z transform [?] is

$$F_z(z) = \sum_{n=0}^{\infty} f(n)z^{-n}.$$

Thus

$$F_u(z) = \frac{F_z(z+1)}{z+1} \quad (14.13)$$

so that the time scale Laplace transform on \mathbb{R}^+ is equivalent to a shift of the traditional unilateral z transform scaled by $z+1$. We can equivalently write (14.13) as

$$F_z(z) = zF_u(z-1).$$

¹ The generalization of the Laplace transform in (14.12), popularized by Bohner and Peterson [143], contrasts with Hilger's generalization of the Fourier transform on time scales [663] which we have considered elsewhere [?]. Much of this section, including Figures, is from Davis, Gravagne and Marks [386, 387]

In this sense, the traditional continuous time Laplace transform and the discrete time z transform are special cases of the time scale Laplace transform in (14.12).

14.2.1 THE HILGER CIRCLE

We first consider unilateral Laplace transforms of signals with *finite area* [1009]. A signal on a time scale \mathbb{T} has finite area if

$$\int_{t \in \mathbb{T}} |f(t)| \Delta t < \infty.$$

Definition 14.2.1. The Hilger circle on the z plane defined by the set of z satisfying

$$\left| z + \frac{1}{\mu} \right| = \frac{1}{\mu}. \quad (14.14)$$

The Hilger circle is illustrated in Figure 14.3. Its center is on the negative real and the circle is tangent to the imaginary axis.

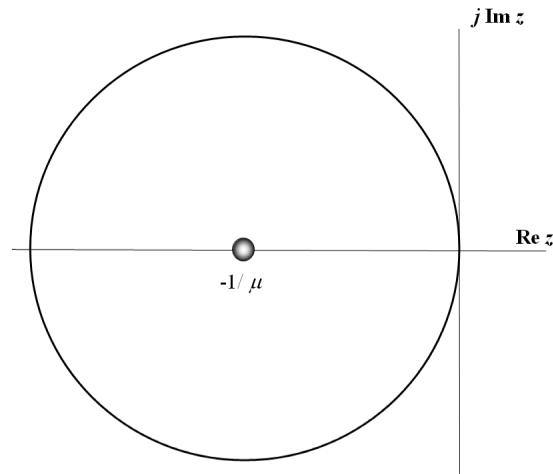


FIGURE 14.3: The Hilger circle.

Theorem 14.2.1. Unilateral Laplace transforms of finite area signals. *If a unilateral discrete signal on a time scale \mathbb{D} has finite area, then its unilateral Laplace transform converges, at least, outside of the Hilger circle defined by graininess μ .*

Proof.

$$\begin{aligned} |F_u(z)| &= \left| \int_0^\infty f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\ &\leq \int_0^\infty |f(t)| |e_{\ominus z}^\sigma(t)| \Delta t. \end{aligned} \quad (14.15)$$

But for $t \geq 0$,

$$|e_{\ominus z}^\sigma(t)| = \prod_{k=0}^n |1 + \mu(t_k)z|^{-1}. \quad (14.16)$$

If each term in the product is less than one, then

$$|e_{\ominus z}^\sigma(t)| < 1. \quad (14.17)$$

Each term is less than one if

$$|1 + \mu(t_k)z| > 1,$$

or, equivalently,

$$\left| z + \frac{1}{\mu(t_k)} \right| > \frac{1}{\mu(t_k)}.$$

This is the set of all points external to the Hilger circle in Figure 14.3. Then (14.15) becomes

$$|F_u(z)| \leq \int_0^\infty |f(t)| \Delta t < \infty.$$

□

14.2.1.1 The ROC on \mathbb{R} and \mathbb{Z}

The Hilger circle is instructive in illustrating how the time scale Laplace transform in (14.12) subsumes the continuous Laplace transform and the z transform as special cases. As the graininess, μ becomes smaller, we get closer and closer to \mathbb{R} . As $\mu \rightarrow 0$, the Hilger circle engulfs the entire left half plane as we approach the continuous time Laplace transform. We then obtain the familiar result that the Laplace transform of finite area signals converges in the right half plane [1009]. For the z transform, the unit circle in the z plane plays a similar role to the left half plane in the Laplace transform. For the causal discrete time scale \mathbb{Z}^+ , $\mu = 1$ and the Hilger circle in Figure 14.3 is, indeed, a unit circle. The unit circle for the traditional z transform, however, is centered and the Hilger circle is not.

The reason is that the transformation in (14.13) shifts the unit circle to a unit radius Hilger circle. The familiar property of unilateral z transforms of finite energy signals converging external to the unit circle is thus equivalent to such signals converging external to a unit radius Hilger circle.

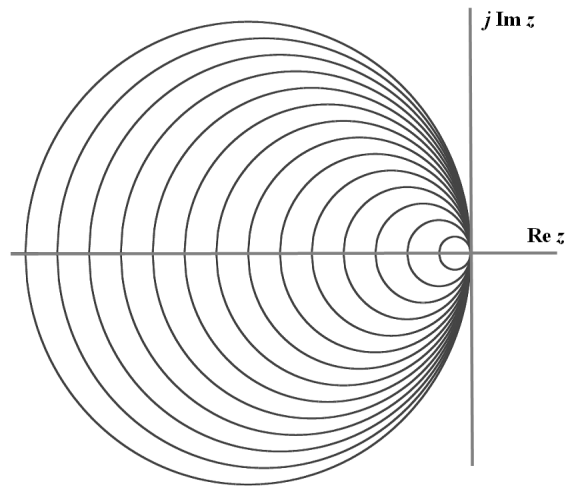


FIGURE 14.4: A family of Hilger circles corresponding to varying graininess. As $\mu \rightarrow 0$, the Hilger circle's radius approaches infinity thereby claiming the entire left half plane.

14.2.1.2 The ROC of Finite Area Signals

The Hilger circle changes temporally from point to point. This is illustrated in Figure 14.4. A *region of convergence* (ROC) for (14.17) is the intersection of the areas external to each of these circles, *i.e.* in the region external to the largest Hilger circle.

14.2.1.3 Graininess Independent ROC

Since $\mu \geq 0$, the ROC of the Laplace transform converges on at least the right half plane independent of the time scale's graininess.

14.2.2 UNILATERAL LAPLACE TRANSFORMS OF EXPONENTIALS

Before exploring the unilateral Laplace transform of a time scale exponential, we establish some preliminaries.

14.2.2.1 The Modified Hilger Circle

For a complex number, $\alpha = \alpha_r + j\alpha_i$, the modified Hilger circle in the z plane is the locus of points satisfying

$$\left| z + \frac{1}{\mu(t)} \right| = \left| \alpha + \frac{1}{\mu(t)} \right|. \quad (14.18)$$

The modified Hilger circle is illustrated in Figure 14.5. It has the following properties.

1. All modified Hilger circles pass through the points $z = \alpha$ and $z = \alpha^*$ where the asterisk denotes complex conjugation.
2. The Hilger circle in (14.14) is a special case for $\alpha = 0$.
3. When $\mu(t) = 0$, the modified Hilger circle surrounds all points to the left of the line $z = \alpha_r$.

For a fixed α and varying graininess, a family of modified Hilger circles is illustrated in Figure 14.6 for $\alpha_r > 0$. The smallest circle has its center at the origin ($\mu = \infty$). The largest circle, corresponding to $\mu = 0$, has an infinite radius.

As illustrated in Figure 14.8, the family of modified Hilger circles has a different character when $\alpha_r < 0$. The modified Hilger circle attains its smallest radius, $|\alpha_i|$, when $\alpha_r = -1/\mu$. On each side of this smallest circle, the diameters grow. To the left the diameters grow without bound reaching, in the limit, a circle of infinite radius corresponding to all points to the left of the line defined by $z = \alpha_r$. This is shown in Figure 14.6. To the right of the smallest circle, the circles increase in diameter until the point where the circle's center is at the origin ($\mu = 0$).

14.2.2.2 The Nonregressive Case

When $\alpha_r < 0$ and $\alpha_i = 0$, the modified Hilger circles in Figure 14.8 can pinch to zero diameter at the point corresponding to

$$\alpha_r = -\frac{1}{\mu(t)}. \quad (14.19)$$

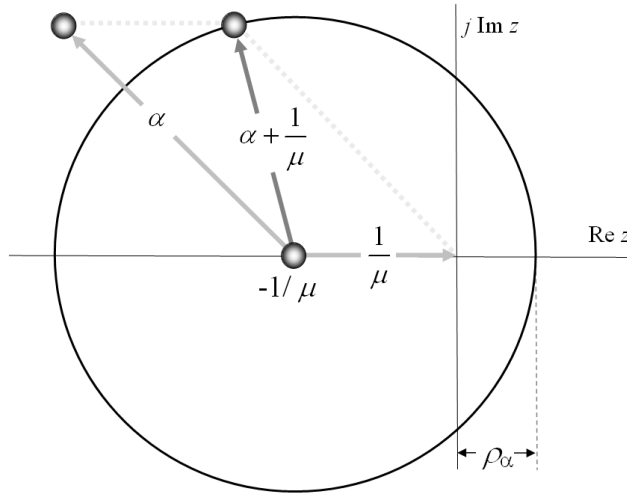


FIGURE 14.5: An illustration of the modified Hilger circle defined in (14.18) for graininess μ and complex number α . The circle is centered at $-1/\mu$. since $\mu > 0$, the circle's center is thus always on the nonpositive real z axis. We add the real numbers $1/\mu$ and α using the circle's midpoint as reference. The magnitude of the sum geometrically illustrated here using a parallelogram, is the radius of the circle. The circle passes through α and its complex conjugate. The circle's center and α thus supply three points needed to uniquely define the circle.

The exponential function is said, then, to be *nonregressive* at this point [143]. From (14.5), for $t \geq 0$,

$$e_\alpha(t_n) = \prod_{k=0}^{n-1} (1 + \mu(t_k)\alpha). \tag{14.20}$$

At a point of nonregression, say $t = t_k^*$, we have $1 + \mu(t_k^*)\alpha = 0$ and (14.19) is true. Then, for $t \geq t_k^*$, it follows immediately from (14.20) that

$$e_\alpha(t_n) = 0 \text{ for } t_n \geq t_k^*.$$

The exponential therefore hits zero and stays there. Nonregressivity always occurs at

$$z = -\frac{1}{\mu(t_k)}$$

for $0 \leq k < \infty$. These are isolated points on the negative real axis on the z plane.

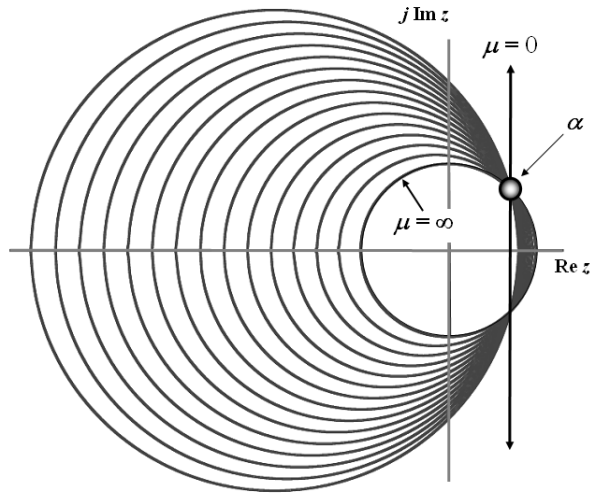


FIGURE 14.6: A family of modified Hilger circles for a fixed α and various values of graininess. This example assumes $\alpha_r > 0$. An $\alpha_r < 0$ case is illustrated in Figure 14.8.

At nonregressive points, the Laplace transform kernel contains a pole.²

$$|e_{\ominus\alpha}^{\sigma}(t)| = \left| \frac{1}{e_{\alpha}^{\sigma}(t)} \right| = \infty.$$

Nonregressivity occurs in dynamic electrical and mechanical systems [1007]. For continuous time, the graininess is zero and all functions on \mathbb{R} are regressive.

14.2.2.3 Graininess Bounds

We denote the region in the z plane external to the modified Hilger circle by $\mathcal{H}(\alpha, \mu)$. Define the intersection of two such regions by

$$\mathcal{R}(\alpha, \mu_1, \mu_2) = \mathcal{H}(\alpha, \mu_1) \cap \mathcal{H}(\alpha, \mu_2). \tag{14.21}$$

Some properties of \mathcal{R} follow.

²As we show later, however, this pole lies outside of the region of convergence of the transform.

1. *Relation to modified Hilger circle:*

$$\mathcal{R}(\alpha, \mu, \mu) = \mathcal{H}(\alpha, \mu). \tag{14.22}$$

2. *Limit:* The region

$$\mathcal{D}(\alpha) := \mathcal{R}(\alpha, 0, \infty) \tag{14.23}$$

is a *dimpled half plane* consisting of all the points external to a circle with radius $|\alpha|$ centered at the origin intersected with the points on the half plane to the right of the line $z = \alpha_r$. Examples are illustrated in Figure 14.7 for various values of α .

3. *Nonnegative argument:* When α is real and positive, note that $\mathcal{D}(\alpha)$ is a half plane of all points to the left of the line $z = \alpha$. This is illustrated in the lower right figure in Figure 14.7.

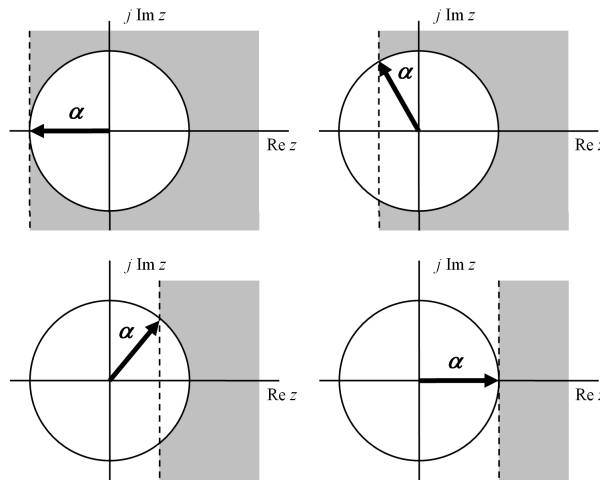


FIGURE 14.7: Examples of dimpled half planes, $\mathcal{D}(\alpha)$, shown shaded.

Lemma 14.2.1. *Let $\mu(t)$ be bounded by³*

$$\dot{\mu} \leq \mu(t) \leq \acute{\mu}.$$

³The slash over the μ in $\dot{\mu}$ goes *up* denoting an *upper* bound. Likewise, $\acute{\mu}$ denotes the lower bound.

For a fixed α , the union of the set of values of z external to all of the modified Hilger circles in this interval is equal to the intersection of values of z external to two circles parameterized by $\dot{\mu}$ and $\acute{\mu}$.

$$\bigcap_{\dot{\mu} \leq \mu(t) \leq \acute{\mu}} \mathcal{H}(\alpha, \mu(t)) = \mathcal{R}(\alpha, \dot{\mu}, \acute{\mu}).$$

In Figure 14.10, two circles on the z plane, centered at c and

$$\xi < c. \tag{14.24}$$

are shown. Both go through the point $z = ja$ and then, by necessity, $z = -ja$. To prove Lemma 14.2.1, we need only show that, for $z_r \geq 0$, the smaller circle is totally subsumed in the larger. Then, with reference to Figures 14.6, 14.8 and 14.9, all modified Hilger circles to the left of α_r are subsumed in the rightmost circle for $z_r \geq \alpha_r$. Likewise, imposing a mirror image of Figure 14.10, all modified Hilger circles to the right of α_r are subsumed in the leftmost circle for $z_r \leq \alpha_r$. In Figure 14.10 we have set $\alpha_r = 0$ with no loss of generality.

Proof. We first note that the larger circle in Figure 14.10 contains the set of all points for which

$$|z - c| \leq |ja - c|.$$

Squaring and expanding straightforwardly gives

$$|z|^2 \leq a^2 + 2cz_r.$$

Subtracting $(2\xi z_r - \xi^2)$ from both sides gives

$$|z - \xi|^2 \leq |ja - \xi|^2 - 2(c - \xi)z_r.$$

Using (14.24), we conclude

$$|z - \xi|^2 \leq |ja - \xi|^2 \text{ for } z_r \geq 0.$$

This is the equation for all points subsumed in the smaller circle in Figure 14.10 and the proof is complete. \square

Lemma 14.2.1 is geometrically self evident after inspection of Figures 14.6, 14.8 and 14.9. In all cases, the values of z external to all of the circles is the same as the points external to the leftmost and rightmost circles.

For a given time scale, we make the following definitions.

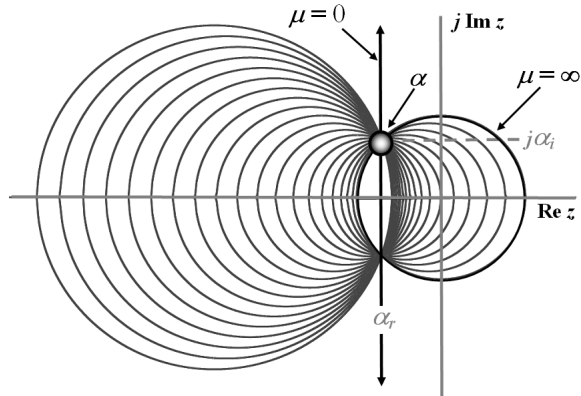


FIGURE 14.8: The family of modified Hilger circles for $\alpha = \alpha_r + j\alpha_i$ when $\alpha_r < 0$.

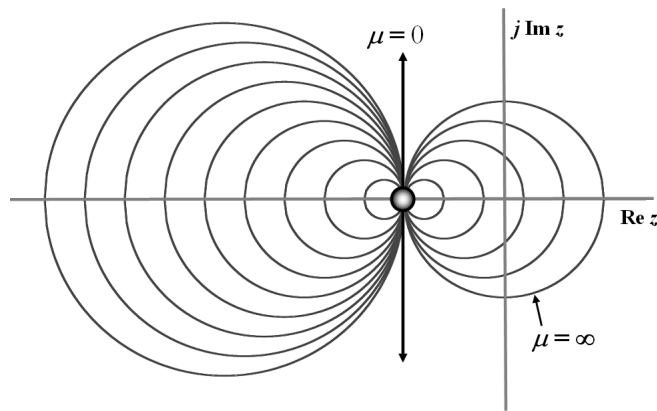


FIGURE 14.9: Nonregresivity can occur when the α is negative and real. At this point, the modified Hilger circle has zero diameter and the time scale exponential hits zero and stays there.

(a) The *entire graininess lower bound*, $\hat{\mu}_+^0$, for causal time scales is⁴

$$\hat{\mu}_+^0 = \inf_{t \in \mathbb{T}^+} \mu(t).$$

⁴The subscript “+” denotes positive time. In a treatment of bilateral Laplace transforms, the subscript “-” will denote negative time.

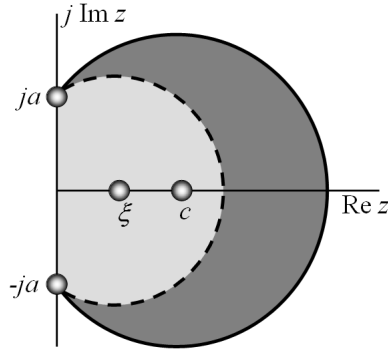


FIGURE 14.10: Figure used in the proof of Lemma 14.2.1.

Similarly, the *entire graininess upper bound*, $\dot{\mu}_+^0$, is

$$\dot{\mu}_+^0 = \sup_{t \in \mathbb{T}^+} \mu(t).$$

- (b) Time scales with an *attained graininess lower bound* have a lower bound on graininess for times greater than some finite T . The attained graininess lower bound is

$$\dot{\mu}_+^T = \inf_{t \in \mathbb{T}^+, t \geq T} \mu(t).$$

The *attained graininess upper bound* is

$$\dot{\mu}_+^T = \sup_{t \in \mathbb{T}^+, t \geq T} \mu(t).$$

Some special cases follow.

- (i) The *asymptotic graininess lower bound* for causal time scales is

$$\begin{aligned} |F_u(z)| &= \lim_{T \rightarrow \infty} \dot{\mu}_+^T \\ &= \lim_{T \rightarrow \infty} \inf_{t \in \mathbb{T}^+, t \geq T} \mu(t). \end{aligned}$$

Thus

$$\dot{\mu}_+^0 \leq \dot{\mu}_+^T \leq \dot{\mu}_+^\infty. \tag{14.25}$$

The corresponding *asymptotic graininess upper bound* is

$$\begin{aligned} \dot{\mu}_+^\infty &= \lim_{T \rightarrow \infty} \dot{\mu}_+^T \\ &= \lim_{T \rightarrow \infty} \sup_{t \in \mathbb{T}^+, t \geq T} \mu(t), \end{aligned}$$

Time Scale	$\dot{\mu}_+^0$	$\hat{\mu}_+^0$	$\dot{\mu}_+^\infty$	$\hat{\mu}_+^\infty$	$\bar{\mu}_+^\infty$
\mathbb{Z}	1	1	1	1	1
\mathbb{L}	0	$\log(2)$	0	0	0
\mathbb{H}	0	1	0	0	0
\mathbb{P}	0	$1 - \lambda$	0	$1 - \lambda$	ND
\mathbb{Q}	1	∞	∞	∞	∞
\mathbb{R}	0	0	0	0	0

TABLE 14.1: Graininess measures for some example time scales. The entry “ND” denotes “not defined.”

so that

$$\dot{\mu}_+^0 \geq \hat{\mu}_+^T \geq \dot{\mu}_+^\infty. \tag{14.26}$$

(ii) If $\dot{\mu}_+^\infty = \hat{\mu}_+^\infty$, then the time scale is said to have a *constant asymptotic graininess*

$$\bar{\mu}_+^\infty = \dot{\mu}_+^\infty = \hat{\mu}_+^\infty.$$

Some graininess measures for some selected time scales are listed in Table 14.1.

The following Lemmas establish sufficient conditions for

$$\lim_{t \rightarrow \infty} e_{\alpha \ominus z}(t) = 0. \tag{14.27}$$

This region is useful in finding the ROC of the unilateral Laplace transform of $e_\alpha(t)$.

Lemma 14.2.2. Time scale dependent ROCs: the entire case. *A sufficient condition for (14.27) is that*

$$z \in \mathcal{R}(\alpha, \dot{\mu}_+^0, \hat{\mu}_+^0). \tag{14.28}$$

Proof. From (14.5),

$$e_{\alpha \ominus z}(\infty) = \prod_{k=0}^{\infty} \frac{1 + \alpha \mu(t_k)}{1 + z \mu(t_k)}. \tag{14.29}$$

When (14.28) is true, z lies external to every modified Hilger circle for every $\mu(t)$. Each of the terms in (14.29) is strictly less than one and the product therefore tends to zero. \square

Lemma 14.2.3. Time scale dependent ROCs: the local case. *A sufficient conditions for (14.27) is that*

$$z \in \mathcal{R}(\alpha, \dot{\mu}_+^T, \acute{\mu}_+^T) \tag{14.30}$$

Proof. We can write (14.29) as

$$e_{\alpha \ominus z}(\infty) = \prod_{t_k < T} \frac{1 + \alpha \mu(t_k)}{1 + z \mu(t_k)} \times \prod_{t_k \geq T} \frac{1 + \alpha \mu(t_k)}{1 + z \mu(t_k)}; t_k \geq 0. \tag{14.31}$$

If the second term is zero, then

$$\lim_{t \rightarrow \infty} e_{\alpha \ominus z}(t) = 0.$$

Using the same reasoning as in Lemma 14.2.2, this is achieved when (14.30) is true. \square

Lemma 14.2.4. Time scale dependent ROCs: the asymptotic case. *A sufficient condition for (14.27) is that*

$$z \in \mathcal{R}(\alpha, \dot{\mu}_+^\infty, \acute{\mu}_+^\infty). \tag{14.32}$$

Proof. This follows as the asymptotic case of Lemma 14.2.3. \square

Lemma 14.2.5. Time scale independent ROCs: the global case. *For all causal time scales, (14.27) is true for*

$$z \in \mathcal{D}(\alpha). \tag{14.33}$$

This dimpled half plane ROC, illustrated in Figure 14.7 for various α , is applicable to all time scales.

Proof. This follows from (14.2) and Lemma 14.2.1. \square

Lemma 14.2.6. *From Lemmas 14.2.2, 14.2.3, 14.2.4, and 14.2.5,*

$$\begin{aligned} \mathcal{D}(\alpha) &\subseteq \mathcal{R}(\alpha, \dot{\mu}_+^0, \dot{\mu}_+^0) \\ &\subseteq \mathcal{R}(\alpha, \dot{\mu}_+^T, \dot{\mu}_+^T) \\ &\subseteq \mathcal{R}(\alpha, \dot{\mu}_+^\infty, \dot{\mu}_+^\infty). \end{aligned}$$

The largest ROCs thus occur using asymptotic graininess upper and lower bounds.

Proof. Follows immediately from the graininess inequalities in (14.2), (14.25), and (14.26) and Lemma 14.2.1. \square

Lemma 14.2.7. *When a time scale has an constant asymptotic graininess $\bar{\mu}_+^\infty$, then (14.27) is true for*

$$z \in \mathcal{H}(\alpha, \bar{\mu}_+^\infty)$$

In other words, to values external to a modified Hilger circle.

Proof. The proof follows from (14.22) and Lemma 14.2.5. \square

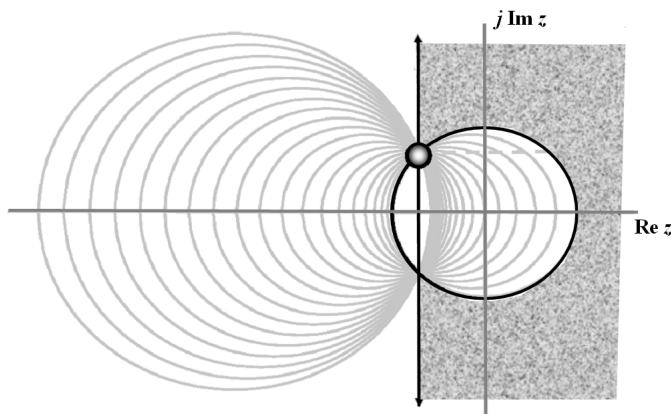


FIGURE 14.11: Illustration of a dimpled half plane, $\mathcal{D}(\alpha)$ where the small dot denotes the location of the complex number α . The unilateral Laplace transform of $e_\alpha(t)$ converges at least in the shaded area shown here. The value of α is the same used in Figure 14.8.

We are now ready to establish a major theorem.

Theorem 14.2.2. For a causal time scale, \mathbb{T}^+ , let $f(t) = e_\alpha(t)$. Then the corresponding unilateral Laplace transform is

$$F_u(z) = \frac{1}{z - \alpha}, \tag{14.34}$$

where convergence is in one of the regions defined in Lemmmas 14.2.2, 14.2.3, 14.2.4, 14.2.5 or 14.2.7.

Proof.

$$\begin{aligned} F_u(z) &= \int_0^\infty e_\alpha(t) e_{\ominus t}^\sigma(t) \Delta t \\ &= \int_0^\infty (1 + \mu(t)z)^{-1} e_\alpha(t) e_{\ominus t}(t) \Delta t \\ &= \int_0^\infty (1 + \mu(t)z)^{-1} e_{\alpha \ominus t}(t) \Delta t \\ &= \frac{1}{\alpha - z} \int_0^\infty \frac{\alpha - z}{1 + \mu(t)z} e_{\alpha \ominus t}(t) \Delta t \\ &= \frac{1}{\alpha - z} \int_0^\infty (\alpha \ominus z) e_{\alpha \ominus t}(t) \Delta t \\ &= \frac{1}{\alpha - z} e_{\alpha \ominus t}(t) \Big|_0^\infty \end{aligned}$$

□

For the ROCs in Lemmmas 14.2.2, 14.2.3, 14.2.4, 14.2.5 or 14.2.7, we have $e_{\alpha \ominus t}(\infty) = 0$. Since $e_{\alpha \ominus t}(0) = 1$, (14.34) results.

14.2.3 OTHER TRANSCENDENTAL FUNCTIONS ON TIME SCALES

Other transcendental functions on a time scales are listed in Table 14.2. A table of unilateral Laplace transforms based on these functions are listed in Table 14.3. Remarkably, the time scale Laplace transform function is independent of time scale [143, 385]. The time scale, however, determines the ROC on the z plane.

Derivation of the entries in Table 14.3 on the z plane follow. In this

(a)	$u(t) = 1$ for $t \geq 0$ and 0 otherwise
(b)	$\cos_\omega(t) = \frac{1}{2}(e_{j\omega}(t) + e_{-j\omega}(t))$
(c)	$\sin_\omega(t) = \frac{1}{j^2}(e_{j\omega}(t) - e_{-j\omega}(t))$
(d)	$\cosh_a(t) = \frac{1}{2}(e_a(t) + e_{-a}(t))$
(e)	$\sinh_a(t) = \frac{1}{2}(e_a(t) - e_{-a}(t))$

TABLE 14.2: Some transcendental functions on a time scale. For \mathbb{R} , $e_z(t) = e^{zt}$. Therefore, on \mathbb{R} , $\cos_\omega(t) = \cos(\omega t)$, $\sin_\omega(t) = \sin(\omega t)$, $\cosh_a(t) = \cosh(at)$, and $\sinh_a(t) = \sinh(at)$.

(1)	$u(t) \longleftrightarrow \frac{1}{z}$
(2)	$\cos_\omega(t) \longleftrightarrow \frac{z}{z^2 + \omega^2}$
(3)	$\sin_\omega(t) \longleftrightarrow \frac{\omega}{z^2 + \omega^2}$
(4)	$\cosh_a(t) \longleftrightarrow \frac{z}{z^2 - a^2}$
(5)	$\sinh_a(t) \longleftrightarrow \frac{a}{z^2 + a^2}$
(6)	$e_a(t) \cos_w(t) \longleftrightarrow \frac{z - a}{(z - a)^2 + w^2}$
(7)	$e_a(t) \sin_w(t) \longleftrightarrow \frac{\beta}{(z - a)^2 + w^2}$
(8)	$e_a(t) \cosh_w(t) \longleftrightarrow \frac{z - a}{(z - a)^2 - w^2}$
(9)	$e_a(t) \sinh_w(t) \longleftrightarrow \frac{w}{(z - a)^2 - w^2}$

TABLE 14.3: Some transcendental functions on an arbitrary time scale and their unilateral Laplace transforms. $w := \omega \ominus a - \ominus a = \frac{\omega}{1 + \mu(t)a}$. On \mathbb{R} , we have $w = \omega$.

section, we set⁵ $\alpha_i = \omega$ and $\alpha_r = a$. We also define, for real a

$$w := \omega \ominus a - \ominus a$$

For each of the functions in Table 14.3, three ROCs will be derived.

- *Bounded ROC*: This ROC is applicable when the time scale has asymptotic graininess upper and lower bounds of $\hat{\mu}_+^\infty$ and $\check{\mu}_+^\infty$. The ROCs are parameterized by these bounds. Smaller ROCs can be obtained by using the same ROCs parameterized by either $\hat{\mu}_+^T$ and $\check{\mu}_+^T$, or $\hat{\mu}_+^0$ and $\check{\mu}_+^0$.
- *Asymptotic ROC*: These ROCs are applicable to time scales with a fixed asymptotic graininess $\bar{\mu}_+^\infty$.
- *Global ROC*: Since $\hat{\mu}_+^\infty \geq 0$ and $\check{\mu}_+^\infty \leq \infty$, the global ROC is obtained from the bounded ROC by using these extreme values. The global ROC is therefore independent of the time scale used.

We now derive each entry in Table 14.3 and establish their various ROCs.

(1) $u(t)$

The transform of the unit step follows, $u(t)$, immediately from (14.34) after recognizing that, for $t \geq 0$,

$$e_\alpha(t)|_{\alpha=0} = u(t).$$

- *Bounded ROC*: From the bounded ROC for $e_\alpha(t)$, we immediately recognize the bounded ROC for the unit step is $\mathcal{R}(0, \hat{\mu}_+^\infty, \check{\mu}_+^\infty)$. But the modified Hilger circle centered at $-1/\hat{\mu}_+^\infty$ and going through the origin subsumes the circle centered at $-1/\check{\mu}_+^\infty$, so the bounded ROC is $\mathcal{H}(0, \hat{\mu}_+^\infty)$.
- *Asymptotic ROC*: $\mathcal{H}(0, \bar{\mu}_+^\infty)$.
- *Global ROC*: the right half plane $\mathcal{D}(0)$.

(2) $\cos_\omega(t)$

⁵The variable $\sigma = \alpha_r$ is more commonly used in continuous time Laplace transforms, but its use here would invite confusion with the forward jump operator in (14.1).

Applying (14.34) to definition (b) in Table 14.2 gives

$$\cos_\omega(t) \leftrightarrow \frac{1}{2} \left(\frac{1}{z - j\omega} + \frac{1}{z + j\omega} \right)$$

from which the transform of $\cos_\omega(t)$ in Table 14.3 follows.

- *Bounded ROC*: As illustrated in Figure 14.12, the bounded ROC is $\mathcal{R}(j\omega, \dot{\mu}_+^\infty, \dot{\mu}_+^\infty)$.
- *Asymptotic ROC*: the modified Hilger circle, $\mathcal{H}(j\omega, \bar{\mu}_+^\infty)$.
- *Global ROC*: the dimpled half plane, $\mathcal{D}(j\omega)$.

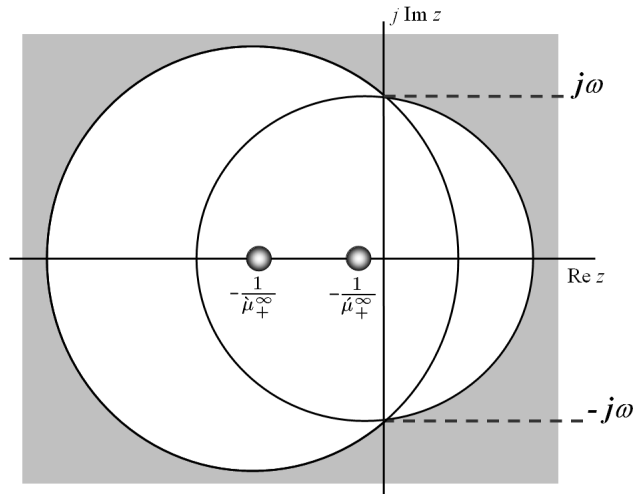


FIGURE 14.12: The bounded ROC for $\cos_\omega(t)$ and $\sin_\omega(t)$ is shown shaded.

(3) $\sin_\omega(t)$

The Laplace transform of $\sin_\omega(t)$ follows similarly. We have

$$\sin_\omega(t) \leftrightarrow \frac{1}{j2} \left(\frac{1}{z - j\omega} - \frac{1}{z + j\omega} \right)$$

The three ROCs are the same as for $\cos_\omega(t)$.

(4) $\cosh_a(t)$

Applying (14.34) in Table 14.2 gives

$$\cosh_a(t) \leftrightarrow \frac{1}{2} \left(\frac{1}{z-a} + \frac{1}{z+a} \right)$$

from which the transform of $\cosh_\omega(t)$ in Table 14.3 follows.

- *Bounded ROC:* For real a , the bounded ROC is $\mathcal{H}(|a|, \hat{\mu}_+^\infty)$. This is illustrated in Figure 14.13.
- *Asymptotic ROC:* This follows immediately as $\mathcal{H}(|a|, \bar{\mu}_+^\infty)$
- *Global ROC:* Then the global ROC follows as the half plane $\mathcal{D}(|a|)$.

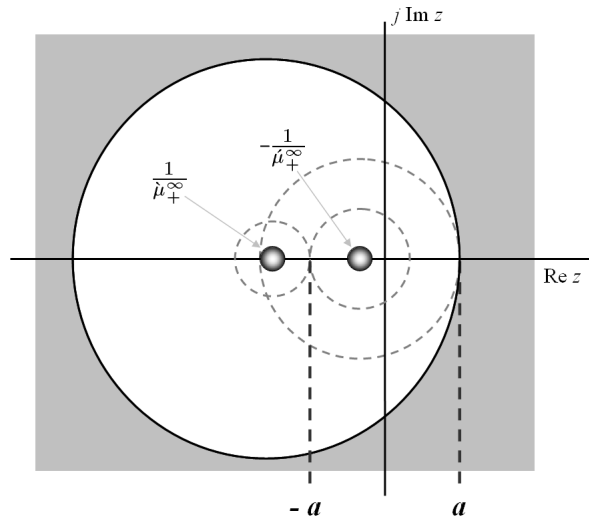


FIGURE 14.13: The bounded ROC for $\cosh_a(t)$ and $\sinh_a(t)$ is $\mathcal{H}(|a|, \hat{\mu}_+^\infty)$. This Figure assumes $a > 0$.

(5) $\sinh_\omega(t)$

Since

$$\sinh_a(t) \leftrightarrow \frac{1}{2} \left(\frac{1}{z-a} - \frac{1}{z+a} \right)$$

the Laplace transform in Table 14.3 follows immediately. The ROCs are the same as those for $\cosh_\omega(t)$.

(6) $e_a(t) \cos_w(t)$

This entry follows immediately from (14.34) after recognizing

$$e_a(t) \cos_w(t) = \frac{1}{2} \left(e_\alpha(t) + e_{\alpha^*}(t) \right).$$

- *Bounded ROC*: The bounded ROC is $\mathcal{R}(\alpha, \dot{\mu}_+^\infty, \dot{\mu}_+^\infty)$.
- *Asymptotic ROC*: $\mathcal{H}(\alpha, \bar{\mu}_+^\infty)$.
- *Global ROC*: $\mathcal{D}(\alpha)$.

(7) $e_a(t) \sin_w(t)$

Since

$$e_a(t) \sin_w(t) = \frac{1}{j2} \left(e_\alpha(t) - e_{\alpha^*}(t) \right),$$

the ROC's here are the same as for $e_a(t) \cos_w(t)$.

(7) $e_a(t) \cosh_w(t)$

Since

$$e_a(t) \cosh_w(t) = \frac{1}{2} \left(e_{a+\omega}(t) + e_{a-\omega}(t) \right), \tag{14.35}$$

the entry in Figure 14.13 follows. We find it useful to define

$$b_+ = \max(a - \omega, a + \omega)$$

and

$$b_- = \min(a - \omega, a + \omega).$$

- *Bounded ROC*: The bounded regions of convergence is the intersection of two \mathcal{R} 's in (14.35).

$$\mathcal{C}_{\mathcal{R}} := \mathcal{R}(b_+, \dot{\mu}_+^\infty, \dot{\mu}_+^\infty) \cap \mathcal{R}(b_-, \dot{\mu}_+^\infty, \dot{\mu}_+^\infty). \tag{14.36}$$

This bounded ROC for $e_a(t) \cosh_w(t)$ can be the exterior of a single modified Hilger circle or the exterior of two Hilger circles. This is illustrated in Figure 14.14.

- *Asymptotic ROC*: Using (14.22), the ROC for time scales with a constant asymptotic graininess is, from (14.36),

$$\begin{aligned} \mathcal{C}_{\mathcal{H}} &:= \mathcal{C}_{\mathcal{R}}|_{\dot{\mu}_+^\infty = \bar{\mu}_+^\infty} \\ &= \mathcal{H}(b_+, \bar{\mu}_+^\infty) \cap \mathcal{H}(b_-, \bar{\mu}_+^\infty). \end{aligned}$$

- *Global ROC:* Using (14.23) applied to (14.36) reveals the global ROC for $e_a(t)\cosh_w(t)$ as

$$\begin{aligned} \mathcal{C}_{\mathcal{D}} &:= \mathcal{C}_{\mathcal{R}}|_{\hat{\mu}_+^\infty=0, \hat{\mu}_+^\infty=\infty} \\ &= \mathcal{D}(b_+) \cap \mathcal{D}(b_-). \end{aligned} \tag{14.37}$$

Some examples of $\mathcal{C}_{\mathcal{D}}$ are illustrated in Figure 14.15.

(8) $e_a(t)\sinh_w(t)$

Similarly,

$$e_a(t)\sinh_w(t) = \frac{1}{j2} \left(e_{a+\omega}(t) - e_{a-\omega}(t) \right),$$

in Figure 14.13 follows. The ROCs are the same as for $e_a(t)\cosh_w(t)$.

14.3 Extrapolation of the ROC

For the Laplace transform on \mathbb{R} , convergence of $F_u(z)$ at some value $z = \alpha$ assures convergence on the half plane $\Re z \geq \alpha_r$. Likewise, for the conventional z transform, convergence at a point $z = \alpha$ assures convergence for all $|z| \geq |\alpha|$. In this section, we present a generalization of this extrapolation for the general Laplace transform on a time scale.

Definition 14.3.1. A causal signal, $f(t)$ is said to display *strong convergence* at α on a time scale \mathbb{T} at time $t = T^\sigma$ if

$$\int_{T^\sigma}^\infty |f(t)e_{\ominus\alpha}^\sigma(t)| \Delta t < \infty.$$

Lemma 14.3.1. *If $e_{\ominus\alpha}^\sigma(t)$ is regressive, then if $f(t)$ is bounded and displays strong convergence at T^σ , then $F_u(z)$ converges at $z = \alpha$.*

Proof.

$$\begin{aligned}
|F_u(\alpha)| &= \left| \int_0^\infty f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
&\leq \left| \left[\int_0^T + \int_{T^\sigma}^\infty \right] f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
&\leq \left| \int_0^T \int_{T^\sigma}^\infty f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
&\quad + \left| \int_{T^\sigma}^\infty f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
&\leq \left| \int_0^T f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
&\quad + \int_{T^\sigma}^\infty |f(t) e_{\ominus z}^\sigma(t)| \Delta t. \tag{14.38}
\end{aligned}$$

If $e_z(t)$ is regressive, then $e_{\ominus z}^\sigma(t)$ is bounded. If $f(t)$ is also bounded, then the first integral in (14.42) is finite. The second integral is bounded by assumption. Thus $|F_u(\alpha)| < \infty$. \square

Theorem 14.3.1. *If $|F_u(\alpha)| < \infty$, then $F_u(z)$ converges in the α parameterized ROCs defined in Lemmas 14.2.2, 14.2.3, 14.2.4, 14.2.5, and 14.2.7 dependent on the graininess properties of the time scale.*

Proof. We have

$$\begin{aligned}
 |F_u(z)| &= \left| \int_0^\infty f(t) e_{\ominus z}^\sigma(t) \right| \\
 &= \left| \left[\int_0^T + \int_{T^\sigma}^\infty \right] f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
 &\leq \left| \int_0^T f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
 &\quad + \left| \int_{T^\sigma}^\infty f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
 &\leq \left| \int_0^T f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
 &\quad + \left| \int_{T^\sigma}^\infty f(t) e_{\ominus \alpha}^\sigma e_{\alpha \ominus z}^\sigma(t) \Delta t \right| \\
 &\leq \left| \int_0^T f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
 &\quad + \int_{T^\sigma}^\infty |f(t) e_{\ominus \alpha}^\sigma(t) e_{\alpha \ominus z}^\sigma(t)| \Delta t,
 \end{aligned} \tag{14.39}$$

where we have used the (14.10) and (14.11). If

$$|e_{\alpha \ominus z}^\sigma(t)| \leq 1, \tag{14.40}$$

then

$$\begin{aligned}
 |F_u(z)| &\leq \left| \int_0^T f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
 &\quad + \int_{T^\sigma}^\infty |f(t) e_{\ominus \alpha}^\sigma| \Delta t.
 \end{aligned} \tag{14.41}$$

This leads to the same regions of convergence as Lemmas 14.2.2, 14.2.3, 14.2.4, 14.2.5, and 14.2.7 dependent on the graininess properties of the time scale. \square

14.4 Extrapolation of the ROC

For the Laplace transform on \mathbb{R} , convergence of $F_u(z)$ at some value $z = \alpha$ assures convergence on the half plane $\Re z \geq \alpha_r$. Likewise, for the conventional z transform, convergence at a point $z = \alpha$ assures convergence for all $|z| \geq |\alpha|$. In this section, we present a generalization of this extrapolation for the general Laplace transform on a time scale.

Definition 14.4.1. A causal signal, $f(t)$ is said to display *strong convergence* at α on a time scale \mathbb{T} at time $t = T^\sigma$ if

$$\int_{T^\sigma}^{\infty} |f(t)e_{\ominus\alpha}^\sigma(t)| \Delta t < \infty.$$

Lemma 14.4.1. *If $e_{\ominus\alpha}^\sigma(t)$ is regressive, then if $f(t)$ is bounded and displays strong convergence at T^σ , then $F_u(z)$ converges at $z = \alpha$.*

Proof.

$$\begin{aligned} |F_u(\alpha)| &= \left| \int_0^{\infty} f(t)e_{\ominus\alpha}^\sigma(t)\Delta t \right| \\ &\leq \left| \left[\int_0^T + \int_{T^\sigma}^{\infty} \right] f(t)e_{\ominus\alpha}^\sigma(t)\Delta t \right| \\ &\leq \left| \int_0^T f(t)e_{\ominus\alpha}^\sigma(t)\Delta t \right| \\ &\quad + \left| \int_{T^\sigma}^{\infty} f(t)e_{\ominus\alpha}^\sigma(t)\Delta t \right| \\ &\leq \left| \int_0^T f(t)e_{\ominus\alpha}^\sigma(t)\Delta t \right| \\ &\quad + \int_{T^\sigma}^{\infty} |f(t)e_{\ominus\alpha}^\sigma(t)| \Delta t. \end{aligned} \tag{14.42}$$

If $e_z(t)$ is regressive, then $e_{\ominus\alpha}^\sigma(t)$ is bounded. If $f(t)$ is also bounded, then the first integral in (14.42) is finite. The second integral is bounded by assumption. Thus $|F_u(\alpha)| < \infty$. \square

Theorem 14.4.1. *If $|F_u(\alpha)| < \infty$, then $F_u(z)$ converges in the α parameterized ROCs defined in Lemmas 14.2.2, 14.2.3, 14.2.4, 14.2.5, and 14.2.7 dependent on the graininess properties of the time scale.*

Proof. We have

$$\begin{aligned}
 |F_u(z)| &= \left| \int_0^\infty f(t) e_{\ominus z}^\sigma(t) \right| \\
 &= \left| \left[\int_0^T + \int_{T^\sigma}^\infty \right] f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
 &\leq \left| \int_0^T f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
 &\quad + \left| \int_{T^\sigma}^\infty f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
 &\leq \left| \int_0^T f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
 &\quad + \left| \int_{T^\sigma}^\infty f(t) e_{\ominus \alpha}^\sigma e_{\alpha \ominus z}^\sigma(t) \Delta t \right| \\
 &\leq \left| \int_0^T f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
 &\quad + \int_{T^\sigma}^\infty |f(t) e_{\ominus \alpha}^\sigma(t) e_{\alpha \ominus z}^\sigma(t)| \Delta t,
 \end{aligned} \tag{14.43}$$

where we have used the (14.10) and (14.11). If

$$|e_{\alpha \ominus z}^\sigma(t)| \leq 1, \tag{14.44}$$

then

$$\begin{aligned}
 |F_u(z)| &\leq \left| \int_0^T f(t) e_{\ominus z}^\sigma(t) \Delta t \right| \\
 &\quad + \int_{T^\sigma}^\infty |f(t) e_{\ominus \alpha}^\sigma| \Delta t.
 \end{aligned} \tag{14.45}$$

This leads to the same regions of convergence as Lemmas 14.2.2, 14.2.3, 14.2.4, 14.2.5, and 14.2.7 dependent on the graininess properties of the time scale. \square

14.5 Unilateral Laplace Transform Summary

The following ROC properties for unilateral Laplace transformation of signals on time scales have been established.

1. Unilateral Laplace transforms of signals with finite area converge external to a Hilger circle. See Theorem 14.2.1.
2. Independent of graininess, the Laplace transform of a finite area signal always converges in the right half z plane. See Section 14.2.1.3.
3. The ROCs of Laplace transforms on time scales become the familiar half plane and unit circle for continuous time Laplace transforms and z -transforms respectively. See Section 14.2.1.1.
4. The ROC of a unilateral Laplace transform of a time scale exponential, $e_\alpha(t)$, is a region external to two modified Hilger circles parameterized by α and the smallest and largest graininess of the time scale. See Theorem 14.2.2.
5. When a time scale has a constant asymptotic graininess, like \mathbb{Z} and \mathbb{R} , the ROC is external to a single modified Hilger circle. See Lemma 14.2.7.
6. Since $0 \leq \mu < \infty$, the Laplace transform of a time scale exponential, $e_\alpha(t)$, always converges to the right of a dimpled half plane. See Lemma 14.2.5.
7. The ROCs for transcendental functions associated with the solution of linear time invariant differential equations on time scales can be determined using the ROCs developed for the time scale exponential, $e_\alpha(t)$. See Section 14.2.3.
8. If the ROC of a time scale Laplace transform converges at a point, the ROC can be extrapolated to a larger region. The familiar cases of \mathbb{R} and \mathbb{Z} are special cases. See Section 14.4.

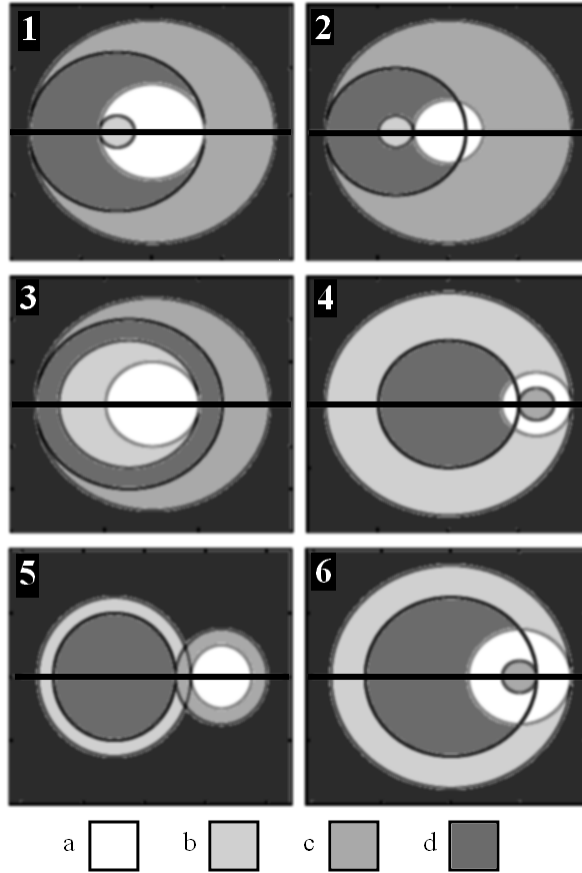


FIGURE 14.14: Different regions of convergence for $e_a(t)\cosh_w(t)$ and $e_a(t)\sinh_w(t)$ are shown as black. There are four parameters. (i) the centers of the circles, $\hat{c} := -1/\hat{\mu}_+^\infty$ and (ii) $\acute{c} := -1/\acute{\mu}_+^\infty$; and (iii) the parameters of the function $b_+ := a + \omega$ and (iv) $b_- := a - \omega$. Since $\hat{\mu}_+^\infty \leq \acute{\mu}_+^\infty$, we also know that $\hat{c} \leq \acute{c}$. There are four circles involved in each bounded ROC. Each circle is concentric with a second circle and tangent with a third either at b_- or b_+ . They are shaded using the (a,b,c,d) key shown at the bottom of the figure as modified Hilger circles (a) $\mathcal{H}(b_+, \hat{\mu}_+^\infty)$, (b) $\mathcal{H}(b_+, \acute{\mu}_+^\infty)$, (c) $\mathcal{H}(b_-, \hat{\mu}_+^\infty)$, and (d) $\mathcal{H}(b_-, \acute{\mu}_+^\infty)$. The two regions of convergence in (14.36) follow as $\mathcal{R}(b_+, \hat{\mu}_+^\infty, \acute{\mu}_+^\infty) =$ points external to both circles (a) and (b), while $\mathcal{R}(b_-, \hat{\mu}_+^\infty, \acute{\mu}_+^\infty)$ corresponds to points external to circles (c) and (d). The intersection of these regions, denoted by \mathcal{C} in (14.36), is shown in the above figures as shaded black. With the four parameters and inequality constraints, there are six possible orderings. The Figures above are instantiations of each. (1) For $b_- < b_+ < c_- < c_+$ shown here, $\mathcal{C}_R = \mathcal{H}(b_-, \hat{\mu}_+^\infty)$ (i.e. points exterior to circle (c)). (2) We obtain the same results for $b_- < c_- < b_+ < c_+$ as shown here, (3) and for $b_- < c_- < c_+ < b_+$. (4) For $c_- < b_- < c_+ < b_+$ as shown here, $\mathcal{C}_R = \mathcal{H}(b_+, \hat{\mu}_+^\infty)$ (i.e. points exterior to circle (b)). (5) $c_- < c_+ < b_- < b_+$ for the example shown here has $\mathcal{C}_R = \mathcal{H}(b_-, \hat{\mu}_+^\infty) \cap \mathcal{H}(b_+, \acute{\mu}_+^\infty)$ (i.e. points exterior to both circles (b) and (c)). (6) Lastly, for $c_- < c_+ < b_- < b_+$ as shown here, the result is the same as (4).

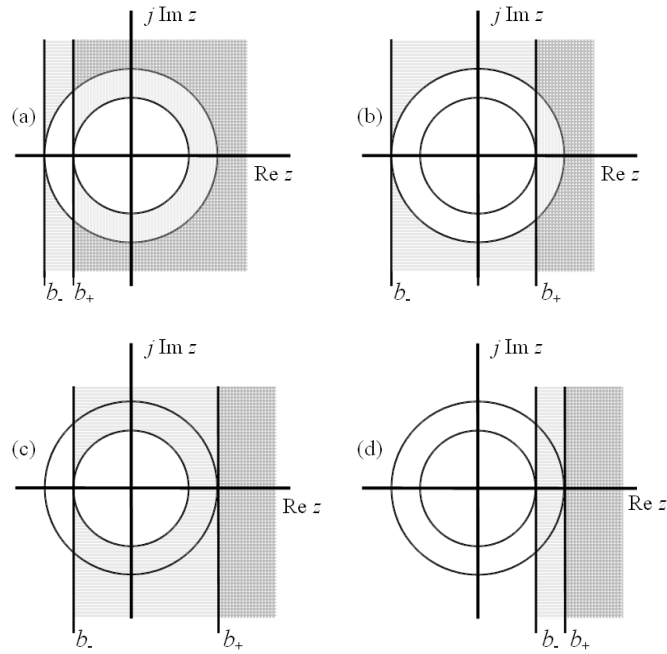


FIGURE 14.15: Some examples of global ROCs, $\mathcal{C}_{\mathcal{D}}$, for $e_a(t)\cosh_w(t)$ and $e_a(t)\sinh_w(t)$ given in (14.37). In each case, the ROC $\mathcal{D}(b_-)$ is shown shaded with horizontal lines and $\mathcal{D}(b_+)$ with vertical lines. The intersection of the two region, $\mathcal{C}_{\mathcal{D}}$, is shaded with crisscrossed horizontal and vertical lines. (a) When $b_- < b_+ < 0$, the global region of convergence is the intersection of points external to the larger circle and points to the right of b_+ . (b) For $b_- < 0$ and $-b_- > b_+ > 0$, the global ROC is likewise described. For (c) $b_- < 0$ and $-b_- < b_+ > 0$, and (d) $0 < b_- < b_+$, the global ROC is the set of points to the right of the line $z = b_+$.

14.6 Introduction

Mathematical morphology, used extensively in image processing, tracks the support domains for the operation of convolution and deconvolution. Morphology is also important in the modelling of signals on *time scales*. Time scale theory provides a generalization tent under which the operations of discrete and continuous time signal and Fourier analysis rest as special cases. The time scale paradigm provides modelling under which a rich class of hybrid signals and systems can be analyzed.

14.7 Mathematical Morphology Fundamentals

We begin with introductory material on mathematical morphology which is foundational to the development of time scale theory.

The support of convolution is related to the operation of dilation in mathematical morphology. Mathematical morphology is most commonly associated with image processing. Applications of morphology was initially applied to binary black and white images by Matheron [1055]. The field is richly developed [550, 631]. Here, we outline the fundamentals.

14.7.1 MINKOWSKI ARITHMETIC

6

In N dimensions, let \mathbb{X} and \mathbb{H} denote a set of vectors or, in the degenerate case of one dimension, a set of real numbers.

Definition 14.7.1. Minkowski Addition and Dilation. The *Minkowski addition*, *a.k.a.* dilation, of \mathbb{X} and \mathbb{H} , denoted $\mathbb{X} \oplus \mathbb{H}$, is

$$\mathbb{X} \oplus \mathbb{H} := \{t \mid t = \xi + \tau \ \forall \xi \in \mathbb{H}, \tau \in \mathbb{X}\}.$$

Thus, the Minkowski addition of two sets is the set of the pairwise sums of all of the vectors in the two sets. Let

$$\mathbb{Y} = \mathbb{X} \oplus \mathbb{H}.$$

⁶ Minkowski arithmetic used in the Volterra series is discussed in Chapter ?? on nonlinear systems. Specifically, see Section 4.2 on page 220.

Example 14.7.1. If \mathbb{H} consists of a single point, $\mathbb{H} = \{t\}$, then, as shown in Figure 14.16, Minkowski addition is equivalent to a translation of the set. Each vector in \mathbb{X} has t added to it.

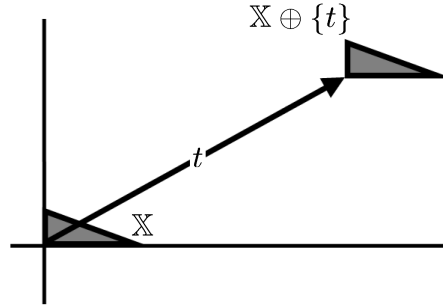


FIGURE 14.16: Illustration of set translation achieved by Minkowski addition, or dilation, of the triangular set, \mathbb{T} , with a single point, t .

Example 14.7.2. If $\mathbb{X} = \{0, 2, 6\}$ and $\mathbb{H} = \{2, 4, 6\}$, then $\mathbb{Y} = \{2, 4, 6, 8, 10, 12\}$. If $\mathbb{X} = \{1, [2, 4], [10, 11]\}$ and $\mathbb{H} = \{[1, 2]\}$, then $\mathbb{Y} = \{[2, 6], [11, 13]\}$.

Minkowski addition is also called *dilation*. To see why, consider the two dimensional Minkowski addition example shown in Figure 14.17. Two sets of vectors, \mathbb{X} and \mathbb{Y} , are shown in the left hand figure. To perform the Minkowski sum, we wish to add all of the vectors in the two sets. The boundary of the Minkowski addition set, as shown in the middle of Figure 14.17, is determined by the translation of the set \mathbb{H} around \mathbb{X} . The result, shown on the right hand side, is the Minkowski sum of the two sets. The reason for dubbing this operation *dilation* is now apparent. The set \mathbb{X} is enlarged, or *dilated*, by the operation of Minkowski addition with the set \mathbb{H} .

Example 14.7.3. A centered annulus of radius R and thickness ϵ is pictured on the left in Figure 14.18. The dilation of this annulus with itself is the circle of radius $2R$ shown on the right in Figure 14.18.

14.7.2 RELATION OF CONVOLUTION SUPPORT TO THE OPERATION OF DILATION.

Dilation dictates functional support in convolution, *i.e.*, the support of the convolution of two signals is the dilation of the supports.

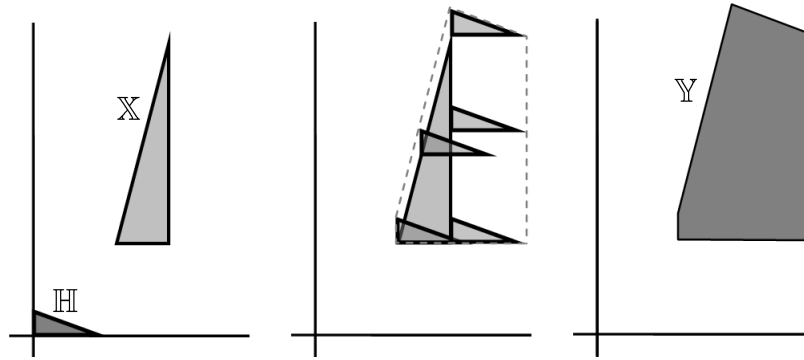


FIGURE 14.17: Illustration of Minkowski addition, also called dilation.

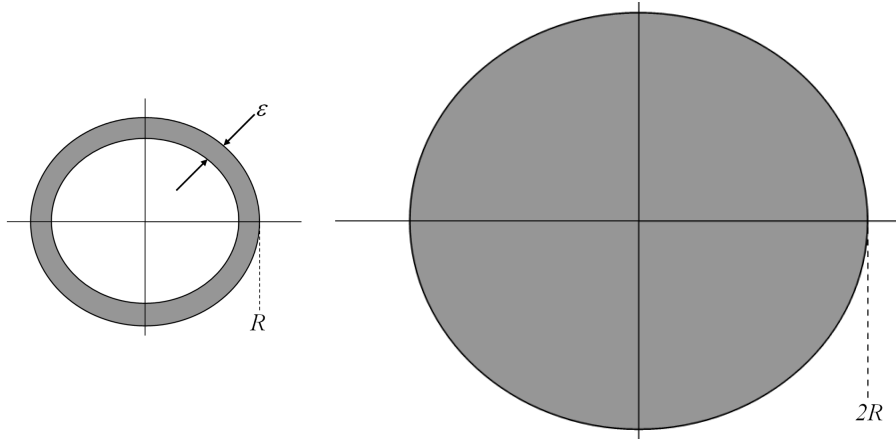


FIGURE 14.18: The dilation of the annulus on the left with itself gives the circle shown on the right.

Definition 14.7.2. The *support* of a signal, $x(\vec{t})$, is the region in the signal's domain where the signal is not identically zero.

Let $x(\vec{t})$ be identically zero outside a region \mathbb{X} and $h(\vec{t})$ be zero outside a region \mathbb{H} . Thus, \mathbb{X} and \mathbb{H} denote the support of $x(\vec{t})$ and $h(\vec{t})$. Then the convolution

$$y(\vec{t}) = x(\vec{t}) * h(\vec{t}) \tag{14.46}$$

is zero outside of the set

$$\mathbb{Y} = \mathbb{X} \oplus \mathbb{H}. \tag{14.47}$$

Example 14.7.4. If $x(t)$ is zero outside of the interval $\mathbb{X} = \{[1, 5], [11, 12]\}$ and $h(t)$ is identically zero outside the interval $\mathbb{H} = \{[5, 6]\}$, then $y(t) = x(t) * h(t)$ will be zero outside of the interval

$$\mathbb{Y} = \mathbb{X} \oplus \mathbb{H} = \{[6, 11], [16, 18]\}.$$

Example 14.7.5. Let

$$x(t) = \Pi(t) + \delta(t - 8).$$

Thus, the support of $x(t)$ is $\mathbb{X} = \{-\frac{1}{2}, \frac{1}{2}, 8\}$. If

$$h(t) = \Pi(t - 5) + \delta(t - 10),$$

then the corresponding support is $\mathbb{H} = \{[4.5, 5.5], 10\}$. Thus

$$y(t) = x(t) * h(t) = \Lambda(t - 5) + \Pi(t - 10) + \Pi(t - 13) + \delta(t - 18)$$

has support $\mathbb{Y} = \{[4, 6], [9.5, 10.5], [12.5, 13.5], 18\}$. As promised, the support of the convolution is the dilation of the supports.

$$\mathbb{Y} = \mathbb{X} \oplus \mathbb{H}.$$

Equation 14.47 does not say the support of the convolution in (14.46) is \mathbb{Y} . As is illustrated in the following example, it is, rather, subsumed in \mathbb{Y} .

Example 14.7.6. With reference to Exercise 6.9 and its solution, consider the signal $x(t)$ with a Fourier transform

$$x(t) \longleftrightarrow X(u) = |\operatorname{sinc}(u)|.$$

The signal $x(t)$ is identically zero nowhere on the interval $\mathbb{X} = \{t \mid -\infty < t < \infty\}$. Yet, with $h = x$ (and therefore $\mathbb{H} = \mathbb{X}$), we conclude

$$x(t) * h(t) \longleftrightarrow \operatorname{sinc}^2(u)$$

so that

$$x(t) * h(t) = \Lambda(t)$$

which is zero outside of the interval $(-1 < t < 1)$. This interval is of course subsumed within but not equal to

$$\mathbb{Y} = \mathbb{X} \oplus \mathbb{H} = \{t \mid -\infty < t < \infty\}.$$

14.7.3 OTHER MORPHOLOGICAL OPERATIONS

Definition 14.7.3. The negative of a set of vectors, $\hat{\mathbb{H}}$, is defined as

$$\hat{\mathbb{H}} = \{k \mid k = -h \forall h \in \mathbb{H}\}.$$

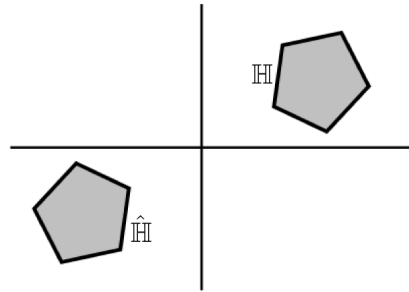


FIGURE 14.19: Example of a set of vectors, \mathbb{H} , and it's negative, $\hat{\mathbb{H}}$.

An example of a set and its negative is pictured in Figure 14.19.

Definition 14.7.4. The *Minkowski subtraction* of the set \mathbb{H} from the set \mathbb{Y} , denoted $\mathbb{Y} \ominus \mathbb{H}$, is

$$\mathbb{Y} \ominus \mathbb{H} := \{t \mid \hat{\mathbb{H}} + t \subset \mathbb{Y}\}.$$

Definition 14.7.5. The *erosion* of the set \mathbb{Y} by the set \mathbb{H} , is $\mathbb{Y} \ominus \hat{\mathbb{H}}$

Since $\hat{\hat{\mathbb{H}}} = \mathbb{H}$, we see from the previous two definitions the erosion of \mathbb{Y} by \mathbb{H} is

$$\mathbb{Y} \ominus \hat{\mathbb{H}} = \{t \mid \mathbb{H} + t \subset \mathbb{Y}\}.$$

Example 14.7.7. If $\mathbb{Y} = \{1, 3, 4, 6\}$ and $\mathbb{H} = \{0, 2\}$, the erosion is $\mathbb{Y} \ominus \hat{\mathbb{H}} = \{1, 4\}$.

Example 14.7.8. If $\mathbb{Y} = \{[1, 4], 6\}$ and $\mathbb{H} = \{[0, 1], 2\}$, the erosion is $\mathbb{Y} \ominus \hat{\mathbb{H}} = \{[1, 2], 3\}$.

Example 14.7.9. A two dimensional erosion, $\mathbb{X} = \mathbb{Y} \ominus \hat{\mathbb{H}}$, is illustrated in Figure 14.20. The two sets, \mathbb{Y} and \mathbb{H} , are shown in the left hand figure. The set of all translations of \mathbb{H} totally subsumed in \mathbb{Y} is illustrated in the

middle figure. The set of all translations by t that achieve this is outlined by the dashed white triangle in the middle figure. This triangle is drawn again on the right hand figure, and represents the erosion of \mathbb{Y} by \mathbb{H} .

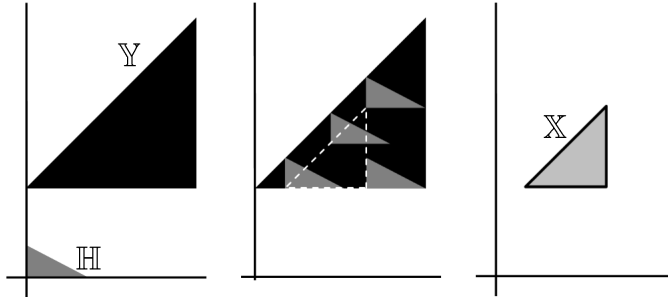


FIGURE 14.20: Illustration of the erosion of $\mathbb{X} = \mathbb{Y} \ominus \hat{\mathbb{H}}$.

The reason for the terminology *erosion* is now evident. The large triangle has been eroded to the smaller triangle.

Example 14.7.10. In Figure 14.18, the erosion of the large circle on the right by the annulus on the left results in a circle of radius R .

Definition 14.7.6. The *complement* of a set \mathbb{X} within the allowable domain is

$$\mathbb{X}^c = \{t | t \notin \mathbb{X}\}.$$

Definition 14.7.7. The *opening* of a set \mathbb{Y} by a set \mathbb{H} , denoted $\mathbb{Y} \circ \mathbb{H}$, is

$$\mathbb{Y} \circ \mathbb{H} := (\mathbb{Y} \ominus \hat{\mathbb{H}}) \oplus \mathbb{H}. \tag{14.48}$$

Definition 14.7.8. The *closing* of a set \mathbb{X} by a set \mathbb{H} , denoted $\mathbb{X} \bullet \mathbb{H}$, is

$$\mathbb{X} \bullet \mathbb{H} := (\mathbb{X} \oplus \hat{\mathbb{H}}) \ominus \mathbb{H}. \tag{14.49}$$

In image processing applications, the set \mathbb{H} is dubbed the *structuring element*.

Example 14.7.11. Examples of Minkowski arithmetic on an image are shown in Figure 14.21 on the image *Jack*. White corresponds to vectors in the set. Erosion rids the image of small isolated white regions. In the $\mathbb{Y} \ominus \hat{\mathbb{H}}$ image, for example, the teeth are nearly eliminated. Erosion also increases isolated black points such as on the forehead in the $\mathbb{Y} \ominus \hat{\mathbb{H}}$ image. These enlarged black points are removed by a subsequent dilation as can be seen

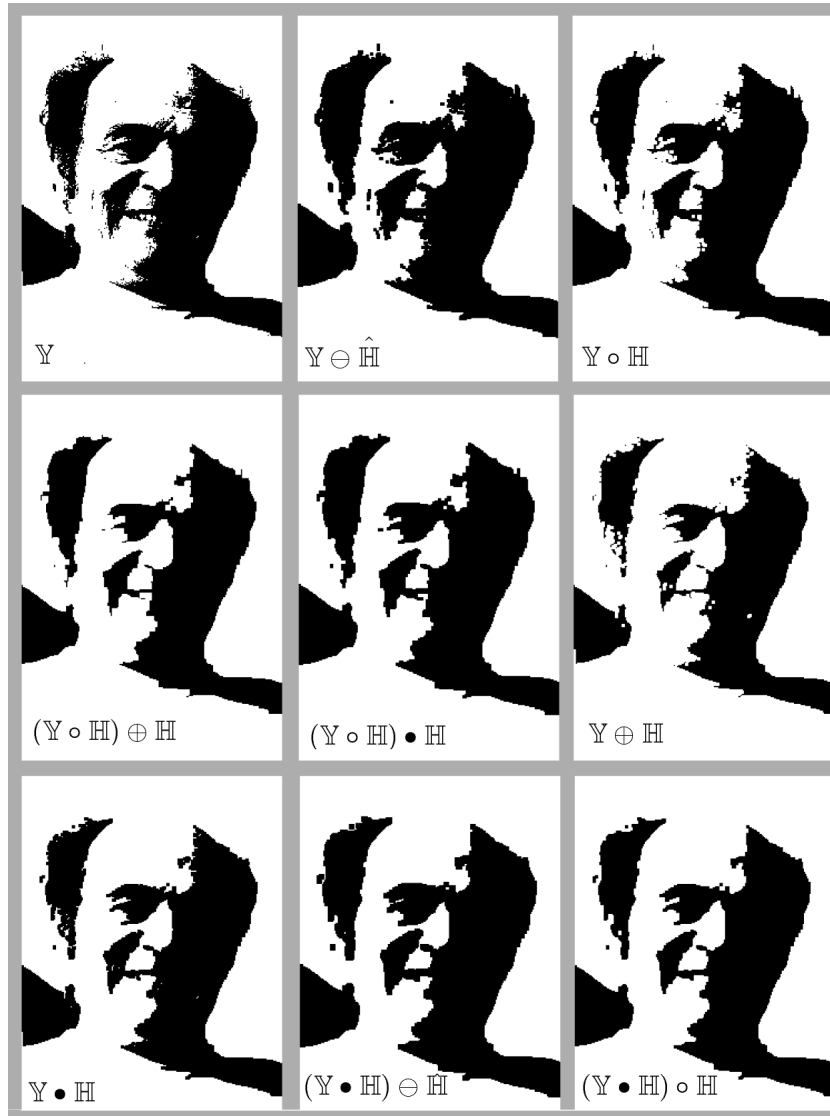


FIGURE 14.21: Examples of morphological operations on the binary image, *Jack*. The white region corresponds to set membership so that erosion, for example, makes the white region larger. Dilation makes the white region smaller.

in the $Y \odot H$ image. The converse happens in the dilated $Y \oplus H$ image. The small white point on the cheek is enlarged and small black regions,

such as the dimple, are removed. Eroding the image to form $\mathbb{Y} \bullet \mathbb{H}$ makes the enlarged white space small again. The dimple, lost through dilation, remains lost.

Definition 14.7.9. The *set subtraction* of \mathbb{T} from \mathbb{Y} is defined by

$$\mathbb{Y} - \mathbb{T} = \{t \mid t \in \mathbb{Y}, t \notin \mathbb{T}\}.$$

Example 14.7.12. Using the definition of set subtraction, we can generate set boundaries. In binary images, the result is edge detection. Consider the image *Three Dolls* in Figure 14.22. The subtraction of the image, \mathbb{Y} , from its dilation is the set $(\mathbb{Y} \oplus H) - \mathbb{Y}$. This forms the *outside boundary* of the set \mathbb{Y} as shown in Figure 14.23. The difference $\mathbb{Y} - (\mathbb{Y} \ominus \hat{\mathbb{H}})$, also shown in Figure 14.23, forms the *inside boundary*.



FIGURE 14.22: The image *Three Dolls* used to illustrate edge detection in Figure 14.23.

14.7.4 MINKOWSKI ALGEBRA

The Minkowski operations have many useful and insightful algebraic properties [550].

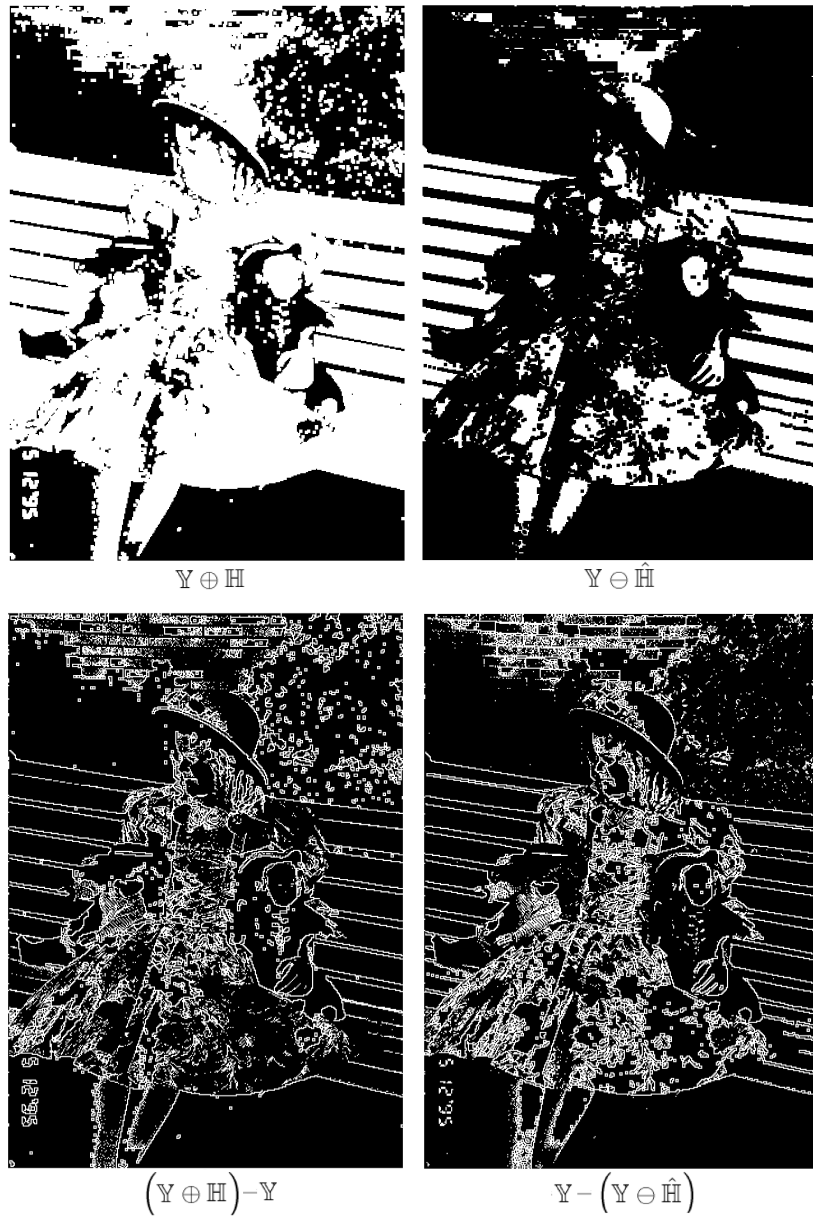


FIGURE 14.23: Examples of edge detection. The structuring element, H , is 2×2 . The original binary image in Figure 14.22.

Theorem 14.7.1. *Dilation is commutative since*

$$\mathbb{X} \oplus \mathbb{H} = \mathbb{H} \oplus \mathbb{X}.$$

Since

$$(\mathbb{X} \oplus \mathbb{H}) \oplus \mathbb{T} = \mathbb{X} \oplus (\mathbb{H} \oplus \mathbb{T}),$$

dilation is also associative.

Theorem 14.7.2. *The dilation duality property is*

$$\mathbb{X} \oplus \hat{\mathbb{H}} = \left(\mathbb{X}^c \ominus \hat{\mathbb{H}} \right)^c. \tag{14.50}$$

Proof. Clearly,

$$t \in \left(\mathbb{X}^c \ominus \hat{\mathbb{H}} \right)^c$$

iff

$$t \notin \left(\mathbb{X}^c \ominus \hat{\mathbb{H}} \right)^c.$$

This is true iff $\exists \xi \in \hat{\mathbb{H}} \ t \notin \mathbb{X}^c + \xi$ which, in turn, is true iff $\exists \xi \in \hat{\mathbb{H}} \ t \in \mathbb{X}^c + \xi$. This is true iff $t \in \mathbb{X} \oplus \hat{\mathbb{H}}$. \square

Example 14.7.13. Let $\mathbb{X} = \{1, [2, 5], 6\}$ and $\mathbb{H} = \{-2, -1, 0\}$. These sets, and subsequent operations on these sets, are shown in Figure 14.24. It follows that $\hat{\mathbb{H}} = \{0, [1, 2]\}$ and

$$\mathbb{X} \oplus \hat{\mathbb{H}} = \{1, [2, 7]\} \tag{14.51}$$

For the right side of (14.50), we have

$$\mathbb{X}^c = \{(-\infty, 1), (1, 2), (5, 6), (6, \infty)\}$$

from which we conclude

$$\mathbb{X}^c \ominus \hat{\mathbb{H}} = \{(-\infty, 1), (1, 2), (7, \infty)\}.$$

Taking the complement, $\left(\mathbb{X}^c \ominus \hat{\mathbb{H}} \right)^c$, gives a result identical with (14.51).

Example 14.7.14. The dilation duality in Theorem 14.7.2 is illustrated in Figure 14.26 in two dimensions. On the top left, we have a binary image which we denote by \mathbb{X} . A pixel is in the set if it is white. The complement of the set, \mathbb{X}^c , is shown in the upper right hand corner. It is the negative of \mathbb{X}^c . The erosion of the the negative by a 2×2 structuring element, \mathbb{H} , is shown on the bottom left. When negated, this image, shown on the bottom right, is equivalent to the dilation of the original image, \mathbb{X} , with the structuring element, $\hat{\mathbb{H}}$.

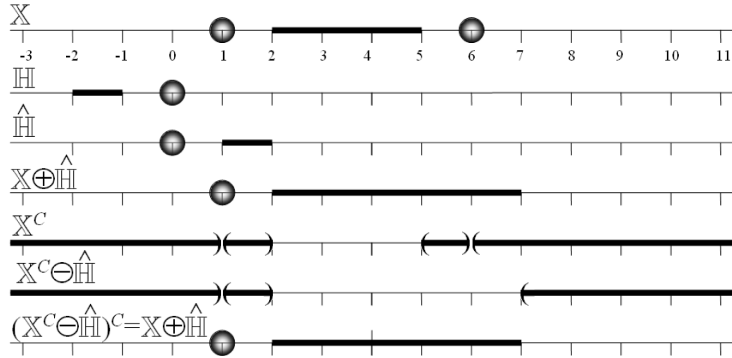


FIGURE 14.24: Illustration of the dilation duality property in (14.50).

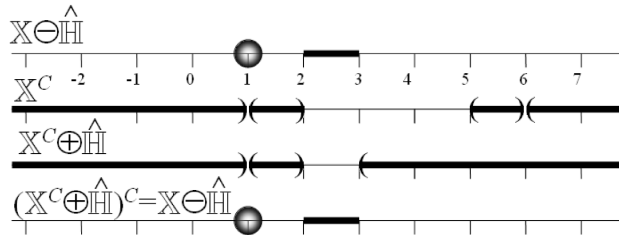


FIGURE 14.25: The sets \mathbb{X} , \mathbb{H} and $\hat{\mathbb{H}}$ are shown in the top three lines of Figure 14.24. This figure illustrates the erosion duality property in (14.52).

Theorem 14.7.3. *The erosion duality property is*

$$\mathbb{X} \ominus \hat{\mathbb{H}} = \left(\mathbb{X}^c \oplus \hat{\mathbb{H}} \right)^c. \tag{14.52}$$

Proof. Take the complement of (14.50) to give

$$\mathbb{X}^c \oplus \hat{\mathbb{H}} = \left[(\mathbb{X}^c)^c \ominus \hat{\mathbb{H}} \right]^c = \left(\mathbb{X} \oplus \hat{\mathbb{H}} \right)^c.$$

Complementing both sides gives (14.52). □

Example 14.7.15. To illustrate the dilation duality property, we use the same sets \mathbb{X} and \mathbb{H} , used in Example 14.7.13. These sets on the real line and $\hat{\mathbb{H}}$ are illustrated in the top three lines of Figure 14.24. The illustration

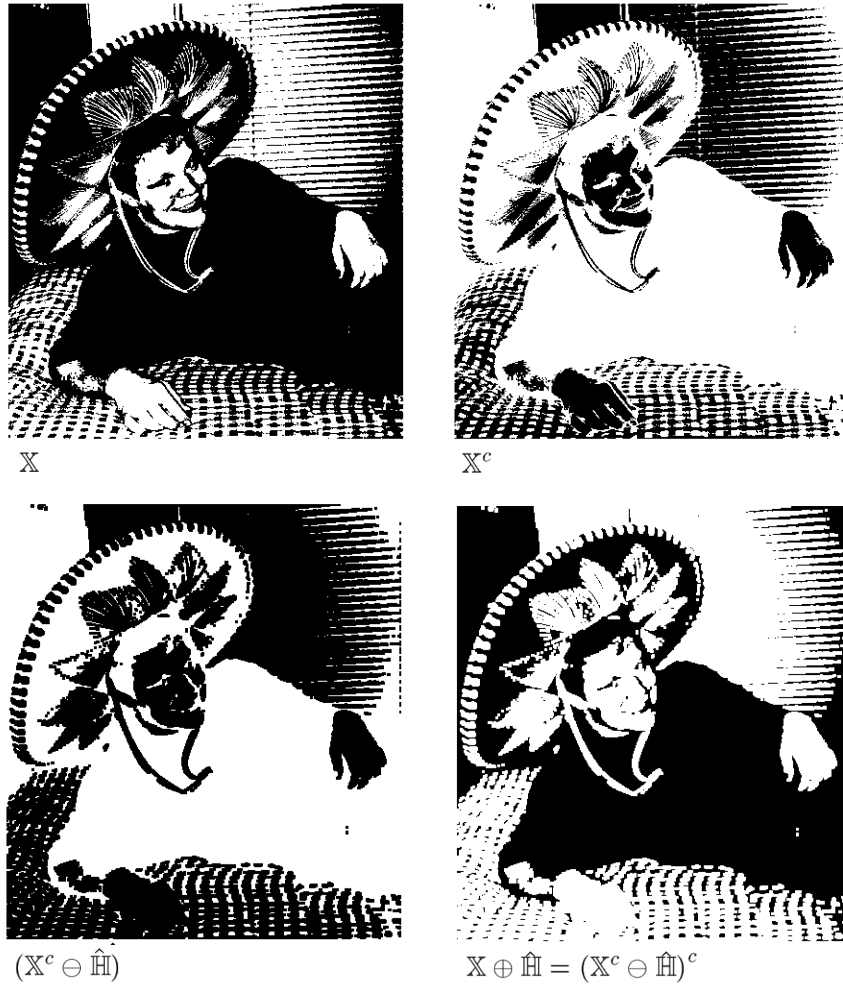


FIGURE 14.26: Two dimensional illustration of the dilation duality theorem in (14.50). The original *Joshua* image is shown in the upper left.

of the dilation duality property is in Figure 14.25 where, in the top line, we have the the dilation

$$\mathbb{X} \ominus \hat{\mathbb{H}} = \{1, [2, 3]\}. \tag{14.53}$$

Also, $\mathbb{X}^c \oplus \hat{\mathbb{H}} = \{(-\infty, 1), (1, 2), (3, \infty)\}$. The complement of this set, shown at the bottom of Figure 14.25, is the same as (14.53).

Example 14.7.16. The erosion duality in Theorem 14.7.3 is illustrated in

Figure 14.27. The original image, \mathbb{X} , and its complement, \mathbb{X}^c , are shown in the upper left and upper right of Figure 14.26. The dilation with $\hat{\mathbb{H}}$, a 2×2 pixel array, is shown on the left in Figure 14.27. The complement of this set, shown on the right is, according to the erosion property in (14.52), the erosion of the image, \mathbb{X} , with the structuring element, \mathbb{H} .



FIGURE 14.27: Illustration of the erosion duality theorem in (14.52). The pictures corresponding to \mathbb{X} and \mathbb{X}^c are shown in the top row of Figure 14.26.

Theorem 14.7.4. *The dilation subset property: If $\mathbb{H} \subset \mathbb{K}$, then the following dilation subset relations hold. For all \mathbb{X} ,*

$$\mathbb{X} \oplus \mathbb{H} \subset \mathbb{X} \oplus \mathbb{K}. \quad (14.54)$$

Proof. Follows immediately from the definition of Minkowski addition. \square

Example 14.7.17. The dilation of subset property in Theorem 14.7.4 is illustrated in Figure 14.28.

Theorem 14.7.5. *The erosion subset property⁷: If $\mathbb{H} \subset \mathbb{K}$, then the following erosion subset relationship holds. For all fixed \mathbb{X} ,*

$$\mathbb{X} \ominus \hat{\mathbb{H}} \supset \mathbb{X} \ominus \hat{\mathbb{K}}. \quad (14.55)$$

⁷If erosion order is reversed, we have $\mathbb{H} \ominus \hat{\mathbb{X}} \subset \mathbb{K} \ominus \hat{\mathbb{X}}$

Proof. Since $\mathbb{H} \subset \mathbb{K}$, for a vector t , we have $\mathbb{K} \oplus \{t\} \subset \mathbb{X}$ implying $\mathbb{H} \oplus \{t\} \subset \mathbb{X}$. Thus $t \in \mathbb{X} \ominus \hat{\mathbb{K}}$ implies $t \in \mathbb{X} \ominus \hat{\mathbb{H}}$. \square

Example 14.7.18. Let $\mathbb{X} = \{0, 2, 3, 4, 5, 8\}$ and $\mathbb{K} = \{0, 2, 3\}$. Then $\mathbb{X} \ominus \hat{\mathbb{K}} = \{0, 2\}$. If $\mathbb{H} = \{0, 2\} \subset \mathbb{K}$, then $\mathbb{X} \ominus \hat{\mathbb{H}} = \{0, 2, 3\}$ and (14.55) is satisfied.

Example 14.7.19. The erosion subset property is illustrated for a binary image in Figure 14.30.

Theorem 14.7.6. *Distributive properties.*

$$\begin{aligned}\mathbb{X} \oplus (\mathbb{H} \cup \mathbb{K}) &= (\mathbb{X} \oplus \mathbb{H}) \cup (\mathbb{X} \oplus \mathbb{K}) \\ \mathbb{X} \oplus (\mathbb{H} \cap \mathbb{K}) &\subset (\mathbb{X} \oplus \mathbb{H}) \cap (\mathbb{X} \oplus \mathbb{K}) \\ \mathbb{Y} \ominus (\mathbb{H} \cup \mathbb{K}) &= (\mathbb{Y} \ominus \mathbb{H}) \cap (\mathbb{Y} \ominus \mathbb{K}) \\ (\mathbb{H} \cap \mathbb{K}) \ominus \mathbb{Y} &= (\mathbb{H} \ominus \mathbb{Y}) \cap (\mathbb{K} \ominus \mathbb{Y})\end{aligned}$$

Proof. See Exercise 14.2. \square

Theorem 14.7.7. *Opening and closing dualities.*

- i.* $(\mathbb{X} \bullet \mathbb{H})^c = \mathbb{X}^c \circ \mathbb{H}$.
- ii.* $(\mathbb{X} \circ \mathbb{H})^c = \mathbb{X}^c \bullet \mathbb{H}$.

Proof. *i.*

$$\begin{aligned}(\mathbb{X} \bullet \mathbb{H})^c &= [(\mathbb{X} \oplus \hat{\mathbb{H}}) \ominus \mathbb{H}]^c \\ &= [\mathbb{X} \oplus \hat{\mathbb{H}}]^c \oplus \mathbb{H} \\ &= [\mathbb{X}^c \ominus \hat{\mathbb{H}}] \oplus \mathbb{H} \\ &= \mathbb{X}^c \circ \mathbb{H}\end{aligned}$$

ii.

$$\begin{aligned}(\mathbb{X} \circ \mathbb{H})^c &= [(\mathbb{X}^c)^c \circ \mathbb{H}]^c \\ &= [(\mathbb{X}^c \bullet \mathbb{H})^c]^c \\ &= \mathbb{X}^c \bullet \mathbb{H}\end{aligned}$$

\square

Definition 14.7.10. An operation, \diamond , is *antiextensive* if, for all \mathbb{Y} and \mathbb{H} ,

$$\mathbb{Y} \diamond \mathbb{H} \subset \mathbb{Y}.$$

If for all \mathbb{Y} and \mathbb{H} ,

$$\mathbb{Y} \diamond \mathbb{H} \supset \mathbb{Y}.$$

the operation is said to be *extensive*.

Theorem 14.7.8. *Opening is antiextensive since*

$$\mathbb{X} \circ \mathbb{H} \subset \mathbb{X}. \quad (14.56)$$

Closing is extensive since

$$\mathbb{Y} \subset \mathbb{Y} \bullet \mathbb{H}.$$

Proof. See Exercise 14.2. □

Theorem 14.7.9. *Opening and closing are idempotent.*

i Opening is idempotent in the sense that

$$\mathbb{X} \circ \mathbb{H} = (\mathbb{X} \circ \mathbb{H}) \circ \mathbb{H}.$$

ii Closing is idempotent in the sense that

$$\mathbb{Y} \bullet \mathbb{H} = (\mathbb{Y} \bullet \mathbb{H}) \bullet \mathbb{H}.$$

Proof. See Exercise 14.2. □

14.8 Fourier and Signal Analysis on Time Scales

Time scales, introduced by Hilger [662], are a unification theory under which continuous and discrete time signals and systems are subsumed. Discrete and continuous time Fourier transforms and convolutions, for example, are subsumed in the generalized time scale Fourier transform and convolution integral. The literature on time scales is vast [10, 11, 143, 144, 370, 371, 385, 541, 594, 646, 938, 1007, 1270, 1317, 1318, 1490]. We limit treatment here to Fourier analysis on time scales⁸ [1006].

⁸The contributions of Drs. Ian A. Gravagne and John M. Davis to this section are gratefully acknowledged.

A time scale, \mathbb{T} , consists of a set of closed intervals including individual point locations on the real line, \mathbb{R} . Some examples are shown in Figure 14.32. \mathbb{N} denotes the natural numbers, $\{1, 2, 3, \dots\}$. From top to bottom,

- (a) \mathbb{R} consists of the entire real line. Continuous time signals are on \mathbb{R} .
- (b) $h\mathbb{Z}$ consists of points equally spaced at intervals of h . Discrete time signals are on \mathbb{Z} .
- (c) $h\mathbb{Z}_n$ contains the origin and points separated by an interval h beginning at nh . The time scale shown here is \mathbb{Z}_3 .
- (d) \mathbb{L}_k , for a specified k , consists of all points $\{t_n \mid t_n = \log(k(n-1) + 1)\}$ for $n \in \mathbb{N}$. For example

$$\mathbb{L}_1 = \{\log(1), \log(2), \log(3), \dots\}$$

is shown in Figure 14.32. The log base is arbitrary but fixed.

- (e) $\mathbb{P}_{\alpha T}$ consists of intervals of length αT separated by a distance of T .
- (f) \mathbb{Q}_{ab} contains the origin and the union of all of the intervals $na \leq t \leq nb$ for $n \in \mathbb{N}$. There will be a time, η , where all $t \geq \eta$ are in \mathbb{Q}_{ab} , *i.e.* \mathbb{Q}_{ab} becomes continuous with no breaks for $t \geq \eta$. This occurs when the intervals begin to overlap. The n^{th} and the $(n+1)^{\text{st}}$ intervals overlap when $nb \geq (n+1)a$ or $n > \frac{a}{b-a}$. Then

$$\eta = \left(1 + \left\lfloor \frac{a}{b-a} \right\rfloor\right) a \quad (14.57)$$

For example

$$\begin{aligned} \mathbb{Q}_{10,13} = \{t \mid & t = 0 \text{ and } 10 \leq t \leq 13 \text{ and } 20 \leq t \leq 26 \\ & \text{and } 30 \leq t \leq 39 \text{ and } t \geq 40\}. \end{aligned}$$

Thus, as required by (14.57), $\eta = \left(1 + \left\lfloor \frac{10}{13-10} \right\rfloor\right) \times 10 = 40$.

- (g) $\mathbb{A}_{\xi\eta}$ consists of the origin and all $t = n\xi + m\eta$ for all integers $n, m \in \mathbb{N}$. Shown in Figure 14.32 is

$$\mathbb{A}_{2,5} = \{t \mid 0, 2, 4, 5, 7, 8, 9, 10, 11, \dots\}$$

- (h) \mathbb{L}_- is \mathbb{L}_1 with the all of the logs of prime numbers removed.

(i) A *discrete time scale*, \mathbb{D} , consists of a set of discrete points, $\mathbb{D} = \{t_n\}$.

The time scales $h\mathbb{Z}$, $h\mathbb{Z}_n, \mathbb{L}_k$ and $\mathbb{A}_{\xi\eta}$ are discrete time scales.

The time scales \mathbb{R}^+ and \mathbb{Z}^+ are the time scales \mathbb{R} and \mathbb{Z} for $t \geq 0$. Time scales with no negative components are called *causal time time scales*. The time scale \mathbb{D}^+ denotes a discrete time scale with no negative components. The time scales \mathbb{R} and \mathbb{R}^+ are the time scales used for continuous time signals and systems, while \mathbb{Z} and \mathbb{Z}^+ are the time scales of discrete time signals and systems.

14.8.1 BACKGROUND

Here are some foundational definitions for time scales. A complete introduction to time scales is in Bohner and Peterson [143].

The *graininess*, $\mu(t)$, is the distance between a point $t \in \mathbb{T}$ and the closest point in \mathbb{T} following t .⁹ For $\mathbb{T} = h\mathbb{Z}$, it follows that $\mu(t) = h$. For $\mathbb{T} = \mathbb{R}$, $\mu(t) = dt$.

14.8.1.1 The Hilger Derivative

The *Hilger derivative* of a function $x(t)$ on a time scale \mathbb{T} is

$$x^\Delta(t) = \frac{x(t + \mu(t)) - x(t)}{\mu(t)}.$$

At a right dense¹⁰ point, the Hilger derivative is interpreted in the limiting sense and $x^\Delta(t) = \frac{d}{dt}x(t)$. For $\mathbb{T} = \mathbb{Z}$, the Hilger derivative is the forward difference

$$\Delta x[n] = x[n + 1] - x[n] \quad (14.58)$$

where $x[n] = x(n)$.

14.8.1.2 Hilger Integration

Integration on a time scale is most easily expressed as an anti-derivative. Let $y(t) = x^\Delta(t)$. Then, for $a, b \in \mathbb{T}$ Hilger integration has the property

$$\int_a^b y(t)\Delta t = x(b) - x(a).$$

⁹The function $\mu(t)$ is also used in this text as the unit step function. The distinction between the graininess and the unit step function will be clear in the context of use.

¹⁰A time scale is *right dense* at t when $\mu(t) = dt$.

Let $C \in \mathbb{T}$ denote all points in \mathbb{T} that are right dense and $D \in \mathbb{T}$ be those that are not. Clearly $\mathbb{T} = C + D$. Then

$$\int_{t \in \mathbb{T}} y(t) \Delta t = \int_{-\infty}^{\infty} y_{\mathbb{R}}(t) dt.$$

where $y_{\mathbb{R}}(t) = y_C(t) + y_D(t)$ and

$$y_D(t) = \sum_{\tau \in D} y^{\mu}(t) \delta(t - \tau),$$

and

$$y_C(t) = \begin{cases} y(t) & ; t \in C \\ 0 & ; t \notin C. \end{cases}$$

We have adopted the notation, for $\mu(t) > 0$,

$$y^{\mu}(t) := y(t)\mu(t).$$

Let \mathbb{D} be a discrete time scale. Then, for a function $x(t)$ on \mathbb{D} ,

$$\int_{t \in \mathbb{D}} x(t) \Delta t = \sum_{t_n \in \mathbb{D}} x^{\mu}(t_n).$$

14.8.2 FOURIER TRANSFORMS ON A TIME SCALE

The Fourier transform of a signal, $x(t)$, on a time scale, \mathbb{T} , is [663, 664]

$$X(u) = \int_{t \in \mathbb{T}} x(t) e^{-j2\pi ut} \Delta t. \quad (14.59)$$

Fourier transforms on continuous and discrete time are special cases. For the continuous time scale, \mathbb{R} , (14.59) becomes the continuous time Fourier transform (CTFT) in (2.10). Discrete time signals are on the time scale \mathbb{Z} . The time scale Fourier transform in (14.59) then becomes the discrete time Fourier transform (DTFT) in (2.112).

For a discrete time scale, \mathbb{D} , the Fourier transform in (14.59) can be written as

$$X(u) = \sum_{t_n \in \mathbb{D}} x^{\mu}(t_n) e^{-j2\pi ut_n}. \quad (14.60)$$

We will find the following rectangle function definition useful.

Definition 14.8.1. For a discrete causal time scale, \mathbb{D}^+ , define $\Pi_N(t)$ to be equal to one for the first $N+1$ points in \mathbb{D}^+ (*i.e.* values of t_n for $0 \leq n \leq N$) and zero otherwise.

The following two examples use the discrete time scale \mathbb{L}_1 using \log_{10} .

Example 14.8.1. Figure 14.33 shows the Fourier transform of the signal corresponding to $x^\mu(t) := x(t)\mu(t) = \cos(2\pi ft)\Pi_{20,000}(t)$ for $f = 4$. As is shown in the upper right, the magnitude of the Fourier transform peaks at the frequency $u = 4$. An analogous example for $x(t) = \cos(2\pi ft)\Pi_{20,000}(t)$ is shown in Figure 14.34. In both figures, the real and imaginary portions of $X(u)$ are shown in the bottom right and bottom left of the figure.

Example 14.8.2. Shown in Figure 14.35 are the magnitudes of the time scale Fourier transform magnitude of $x(t) = \cos(2\pi ft)\Pi_K(t)$ for $f = 10$ on \mathbb{L}_1 for $K = \{100, 1000, 10000, 100000\}$. All plots are on shown on the same scale. A similar figure for $x^\mu(t) := x(t)\mu(t) = \cos(2\pi ft)\Pi_K(t)$ for $f = 10$ is shown in Figure 14.36. Here, each plot range is different.

14.8.3 THE MINKOWSKI SUM OF TIME SCALES

A time scale, \mathbb{T} , is *closed under Minkowski addition* if, for every $\xi \in \mathbb{T}$ and $\tau \in \mathbb{T}$, the time $t = \xi + \tau \in \mathbb{T}$. The time scales $h\mathbb{Z}$, $h\mathbb{Z}^+$, \mathbb{R} , \mathbb{R}^+ , $h\mathbb{Z}_n$, \mathbb{L}_k , \mathbb{Q}_{ab} , \mathbb{N} , and $\mathbb{A}_{\xi\eta}$ are closed under Minkowski addition.

The *additive closure* of a time scale, \mathbb{T} , denoted \mathbb{T}_C , is the smallest time scale closed under Minkowski addition in which \mathbb{T} is subsumed.

$$\mathbb{T}_C = \{ t \mid t = n\xi + m\eta \text{ for all pairs } \xi \in \mathbb{T}, \eta \in \mathbb{T} \text{ and all } n, m \in \mathbb{N} \}.$$

For example,

- if $\mathbb{T} = \{-1, 0, 1\}$, then $\mathbb{T}_C = \mathbb{Z}$.
- if $\mathbb{T} = \{ t \mid 0 \leq t \leq 1 \}$, then $\mathbb{T}_C = \mathbb{R}^+$.
- if $\mathbb{T} = \{ \frac{4}{5}, 1 \}$, then $\mathbb{T}_C = \{ \frac{4}{5}, 1, \frac{8}{5}, \frac{9}{5}, 2, \frac{12}{5}, \frac{13}{5}, \frac{14}{5}, 3, \frac{16}{5}, \frac{17}{5}, \frac{18}{5}, \frac{19}{5}, 4 \dots \}$.

The *Minkowski sum*¹¹ of two time scales \mathbb{X} and \mathbb{H} , denoted $\mathbb{X} \oplus \mathbb{H}$, consists of the points $\xi + \tau$ for all $\xi \in \mathbb{H}$ and $\tau \in \mathbb{X}$, *i.e.*, if $\xi \in \mathbb{H}$ and $\tau \in \mathbb{X}$, then $\xi + \tau \in \mathbb{X} \oplus \mathbb{H}$. For example,

- if $\mathbb{X} = \{0, 1\}$ and $\mathbb{H} = \{4, 5, 10\}$, then $\mathbb{X} \oplus \mathbb{H} = \{4, 5, 6, 10, 11\}$.
- if $\mathbb{X} = \{0, 2\}$ and $\mathbb{H} = \{ t \mid 0 \leq t \leq 1 \}$, then $\mathbb{X} \oplus \mathbb{H} = \{ t \mid 0 \leq t \leq 1 \text{ and } 2 \leq t \leq 3 \}$.

¹¹ This is the same as the dilation operation in Section 14.7.)

- if $\mathbb{X} = 2\mathbb{Z}$ and $\mathbb{H} = \mathbb{Z}$, then $\mathbb{X} \oplus \mathbb{H} = \mathbb{Z}$.
- if $\mathbb{X} = \mathbb{L}_-$ and $\mathbb{H} = \mathbb{L}_1$, then $\mathbb{X} \oplus \mathbb{H} = \mathbb{L}_1$.

The time scale containing only the origin, $\mathbb{I} = \{0\}$, is the identity operator for the Minkowski sum since, for any \mathbb{T} , we have

$$\mathbb{T} \oplus \mathbb{I} = \mathbb{T}.$$

The \mathbb{R} time scale absorbs any time scale since, for any \mathbb{T} ,

$$\mathbb{T} \oplus \mathbb{R} = \mathbb{R}.$$

A geometrical interpretation of the Minkowski sum of two time scales is based on the simple geometry in Figure 14.37. A 45° line from the coordinate (ξ, η) intersects the horizontal axis at $\xi + \eta$. Consider, then the time scales are shown in Figure 14.38: \mathbb{X} on the τ axis and \mathbb{H} on the ξ axis. The Cartesian product of these time scales shows all allowable combinations of (ξ, τ) . All allowable points $t = \xi + \tau$ are shown as the *shadow* of the Cartesian product at 45° as shown. If a point t lies in the shadow of the Cartesian product then there exists a (ξ, τ) such that $t = \xi + \tau$.

14.8.4 CONVOLUTION ON A TIME SCALE.

Let $x(t)$ on time scale \mathbb{X} have a Fourier transform of $X(u)$ and $h(t)$, on a time scale \mathbb{H} , have Fourier transform $H(u)$. Let $Y(u) = X(u)H(u)$ be the time scale Fourier transform of $y(t)$.

$$Y(u) = \int_{t \in \mathbb{Y}} y(t) e^{-j2\pi ut} \Delta t. \quad (14.61)$$

The function $y(t)$ can be deemed to be on time scale $\mathbb{Y} = \mathbb{X} \oplus \mathbb{H}$. To show this, we write

$$\begin{aligned} Y(u) &= X(u)H(u) \\ &= \int_{\tau \in \mathbb{X}} x(\tau) e^{-j2\pi u\tau} \Delta \tau \int_{\xi \in \mathbb{H}} h(\xi) e^{-j2\pi u\xi} \Delta \xi \\ &= \int_{\tau \in \mathbb{R}} x_{\mathbb{R}}(\tau) e^{-j2\pi u\tau} d\tau \int_{\xi \in \mathbb{R}} h_{\mathbb{R}}(\xi) e^{-j2\pi u\xi} d\xi \\ &= \int_{\xi \in \mathbb{R}} \int_{\tau \in \mathbb{R}} x_{\mathbb{R}}(\tau) h_{\mathbb{R}}(\xi) e^{-j2\pi u(\tau+\xi)} d\tau d\xi \\ &= \int_{t \in \mathbb{R}} \left[\int_{\tau \in \mathbb{R}} x_{\mathbb{R}}(\tau) h_{\mathbb{R}}(t - \tau) d\tau \right] e^{-j2\pi ut} dt \\ &= \int_{t \in \mathbb{R}} y_{\mathbb{R}}(t) e^{-j2\pi ut} d\tau dt \end{aligned}$$

where

$$y_{\mathbb{R}}(t) = \int_{\tau \in \mathbb{R}} x_{\mathbb{R}}(\tau) h_{\mathbb{R}}(t - \tau) d\tau.$$

and $t = \tau + \xi$. For every $\tau \in \mathbb{X}$ and $\xi \in \mathbb{H}$, there exists a $t = \tau + \xi \in \mathbb{Y} = \mathbb{X} \oplus \mathbb{H}$.

Since $y_{\mathbb{R}}(t) = 0$ for $t \notin \mathbb{Y}$, a $y(t)$ on a time scale \mathbb{Y} can be constructed to satisfy (14.61). The function $y(t)$, however, can contain Dirac deltas at right dense locations even if neither $x(t)$ or $h(t)$ contains Dirac deltas at right dense locations, *e.g.* there is a Dirac delta at the right dense location $t = 10$ in Figure 14.38.

14.8.4.1 Convolution on Discrete Time Scales

For discrete time scales \mathbb{X} and \mathbb{H} , the discrete time convolution on time scales is

$$y^{\mu}(t_p) = \sum_{(\tau_n \in \mathbb{X})(t_p - \tau_n \in \mathbb{H})} x^{\mu}(\tau_n) h^{\mu}(t_p - \tau_n). \quad (14.62)$$

Proof.

$$\begin{aligned} Y(u) &= X(u)H(u) \\ &= \sum_{\tau_n \in \mathbb{X}} x^{\mu}(\tau_n) e^{-j2\pi u \tau_n} \sum_{\xi_m \in \mathbb{H}} h^{\mu}(\xi_m) e^{-j2\pi u \xi_m} \\ &= \sum_{\xi_m \in \mathbb{H}} \sum_{\tau_n \in \mathbb{X}} x^{\mu}(\tau_n) h^{\mu}(\xi_m) e^{-j2\pi u (\xi_m + \tau_n)}. \end{aligned}$$

Make the substitution $t_p = \tau_n + \xi_m$. Clearly, $t_p \in \mathbb{X} \oplus \mathbb{H} = \mathbb{Y}$. Then

$$Y(u) = \sum_{t_p \in \mathbb{Y}} \left[\sum_{(\tau_n \in \mathbb{X})(t_p - \tau_n \in \mathbb{H})} x^{\mu}(\tau_n) h^{\mu}(t_p - \tau_n) \right] e^{-j2\pi u t_p}.$$

Since

$$Y(u) = \sum_{t_p \in \mathbb{Y}} y^{\mu}(t_p) e^{-j2\pi u t_p},$$

(14.62) follows immediately. \square

Example 14.8.3. Let $\mathbb{X} = \{\tau_1, \tau_2, \tau_3\} = \{0, 2, 3\}$ and $\mathbb{H} = \{\xi_1, \xi_2\} = \{3, 6\}$. Then

$$\mathbb{Y} = \mathbb{X} \oplus \mathbb{H} = \{t_1, t_2, t_3, t_4, t_5, \} = \{3, 5, 6, 8, 9\}.$$

Using the geometry introduced in Figure 14.38, this dilation is illustrated in Figure 14.39. For $x(\tau) \in \mathbb{X}$ and $h(\xi) \in \mathbb{H}$, we have $y(t) = x(t) * h(t) \in \mathbb{Y}$.

Using notation $x^\mu(t_p) = x_p$, we have

$$\begin{aligned} y_1 &= x_1 h_1 & ; & & y_2 &= x_2 h_1; & & y_3 &= x_1 h_2 + x_2 h_1 \\ y_4 &= x_2 h_2 & ; & & y_5 &= x_3 h_6 \end{aligned}$$

The geometry in Figure 14.39 gives this information. For example, the 45° line intersecting at $t_3 = 6$ intersects the Cartesian product at $\{\tau_3, \xi_1\} = \{3, 3\}$ and at $\{\tau_1, \xi_2\} = \{0, 6\}$. Thus, as written above, $y_3 = x_1 h_2 + x_2 h_1$.

Example convolutions on \mathbb{L}_1 . For \mathbb{L}_1 , the time scale convolution in (14.71) is

$$y^\mu(t_p) = \sum_{p/n \in \mathbb{N}} x^\mu(t_n) h^\mu(t_{p/n}) \tag{14.63}$$

or, using the notation in (14.72),

$$y^\mu(t) = x^\mu(t) \overset{\mathbb{L}_1}{*} h^\mu(t). \tag{14.64}$$

Example 14.8.4. Examples of the time scale convolution in (14.64) are shown in Figure 14.40. On the top row is convolution corresponding to $x_1^\mu(t) = h_1^\mu(t) = \Pi_6(t)$. The result is $y_1^\mu(t)$. The bottom row shows $y_2(t)$, the convolution when $x_2(t) = h_2(t) = \Pi_6(t)$.

Example 14.8.5. The top row in Figure 14.41 shows convolution corresponding to $x_1^\mu(t) = \cos(8\pi t)\Pi_{100}(t)$ with $h_1^\mu(t) = \Pi_{10}(t)$. The result is $y_1^\mu(t)$. The bottom row shows $y_2(t)$, the convolution when $x_2(t) = \cos(8\pi t)\Pi_{100}(t)$ and $h_2(t) = \Pi_{10}(t)$

14.8.4.2 Time Scales in Deconvolution

If $x(t) \in \mathbb{X}$ and $h(t) \in \mathbb{H}$, then $y(t) = x(t) * h(t) \in \mathbb{Y}$ where $\mathbb{Y} = \mathbb{X} \oplus \mathbb{H}$. Given time scales \mathbb{Y} and \mathbb{H} , is it possible to determine \mathbb{X} ? Different \mathbb{X} 's can give the same \mathbb{Y} for a fixed \mathbb{H} , so the answer is no.

Example 14.8.6. Let $\mathbb{X}_1 = \{0, 2\}$ and $\mathbb{X}_2 = \{0, 1, 2\}$. If $\mathbb{H} = \{0, 2\}$, then $\mathbb{X}_1 \oplus \mathbb{H} = \mathbb{X}_2 \oplus \mathbb{H} = \{0, 1, 2, 3\}$. Because the inverse is not unique, \mathbb{X}_1 can not be determined uniquely from $\mathbb{Y} = \mathbb{X}_1 \oplus \mathbb{H}$ given \mathbb{Y} and \mathbb{H} .

From the theorem on distributive properties of mathematical morphological operations in (14.7.6), if $\mathbb{Y} = \mathbb{X}_1 \oplus \mathbb{H} = \mathbb{X}_2 \oplus \mathbb{H}$, then $(\mathbb{X}_1 \cup \mathbb{X}_2) \oplus \mathbb{H} = \mathbb{Y}$. Thus, the union of any solutions is also a solution. This dictates there must be a *biggest* solution equal to the union of all solutions. Denote this set by

$\tilde{\mathbb{X}}$. Then $\tilde{\mathbb{X}} \oplus \mathbb{H} = \mathbb{Y}$. We can find this set using the definition of opening and the antiextensive property of opening in (14.56).

$$\begin{aligned} \mathbb{X} \circ \hat{\mathbb{H}} &= (\mathbb{X} \oplus \hat{\mathbb{H}}) \ominus \hat{\mathbb{H}} \\ &= \mathbb{Y} \ominus \hat{\mathbb{H}} \\ &\subset \tilde{\mathbb{X}} \end{aligned}$$

The conclusion, therefore, is

- (a) erosion of the time scale, \mathbb{Y} , by $\hat{\mathbb{H}}$, produces a time scale in which the support, \mathbb{X} , of the input is subsumed, and
- (b) the erosion of \mathbb{Y} by $\hat{\mathbb{H}}$ produces the biggest time scale for which $\mathbb{Y} = \mathbb{X} \oplus \hat{\mathbb{H}}$.

14.8.5 ADDITIVELY IDEMPOTENT TIME SCALES

A time scale, \mathbb{T} , is said to be *additively idempotent* if

$$\mathbb{T} \oplus \mathbb{T} = \mathbb{T}.$$

We adopt the acronym AITS for *additively idempotent time scale*. We begin with four theorems.

Theorem 14.8.1. *An AITS time scale must contain the origin. In other words, if \mathbb{T} is an AITS and $\mathbb{T} \in \mathbb{R}^+$ or $\mathbb{T} \in \mathbb{R}^-$, then $\mathbb{I} \in \mathbb{T}$. Proof for $\mathbb{T} \in \mathbb{R}^+$: Let $\tau_0 = \min\{t_n \in \mathbb{T}\}$. If $t_0 > 0$, then $t_0 \notin \mathbb{T} \oplus \mathbb{T}$, a contradiction.*

Theorem 14.8.2. *If \mathbb{T} is closed under Minkowski addition and contains the origin (i.e. $\mathbb{I} \in \mathbb{T}$), then \mathbb{T} is an AITS.*

Proof. If (a) $A \in B$ and (b) $B \in A$, then $A = B$. Since \mathbb{T} is closed under addition, (a) $\mathbb{T} \oplus \mathbb{T} \in \mathbb{T}$. Since $\mathbb{I} \in \mathbb{T}$, we know (b) $\mathbb{I} \oplus \mathbb{T} = \mathbb{T} \in \mathbb{T} \oplus \mathbb{T}$. Therefore $\mathbb{T} = \mathbb{T} \oplus \mathbb{T}$. □

Theorem 14.8.3. *If an AITS is scaled, the result is an AITS, i.e., if \mathbb{T} is an AITS, so is $h\mathbb{T}$.*

Theorem 14.8.4. *An AITS other than \mathbb{I} is unbounded, i.e. an AITS containing a $t > 0$ is unbounded from above. An AITS containing a $\tau < 0$ is unbounded from below.*

Proof. For $t > 0$: Let $a \in \mathbb{T}$ and $a > 0$. Since \mathbb{T} is an AITS, $na \in \mathbb{T}$ and $na \rightarrow \infty$ as $n \rightarrow \infty$. □

14.8.5.1 AITS Hulls

The AITS *hull* of a time scale, \mathbb{T} , is the smallest AITS, $\mathbb{T}_{\mathcal{A}}$, such that $\mathbb{T} \in \mathbb{T}_{\mathcal{A}}$.

Here are some examples of AITS hulls.

- If $\mathbb{T} = \{0, h\}$ and $h > 0$, then $\mathbb{T}_{\mathcal{A}} = h\mathbb{Z}^+$.
- If $\mathbb{T} = \{-1, 0, 1\}$, then $\mathbb{T}_{\mathcal{A}} = \mathbb{Z}$.
- If $\mathbb{T} = \{t \mid -1 \leq t \leq 1\}$, then $\mathbb{T}_{\mathcal{A}} = \mathbb{R}$.

14.8.5.2 AITS Examples

Here are some examples of time scales that are AITS.

1. \mathbb{I} .
2. \mathbb{R} and \mathbb{R}^+ .
3. $h\mathbb{Z}$ and $h\mathbb{Z}^+$.
4. The log time scale, \mathbb{L}_k , where $k \in \mathbb{N}$ is arbitrary but fixed. Proof: $[k(n-1)+1] \times [k(m-1)+1] = k(p-1)+1$ where $p = k(n-1)(m-1) + n + m - 1 \in \mathbb{N}$.

5. The time scale

$$\mathbb{L}_- = \{t_n = \log(n) \mid n = \text{all positive integers that are not prime}\}.$$

Proof: Because $\{0\} \in \mathbb{L}_-$ and $\mathbb{I} \oplus \mathbb{L}_-$, we know that $\mathbb{L}_- \oplus \mathbb{L}_-$ contains \mathbb{L}_- . No logs of primes are in $\mathbb{L}_- \oplus \mathbb{L}_-$ because $t_n + t_m = \log(nm)$ and nm cannot be prime.

6. Assuming Goldbach's conjecture, the closure of the set of $\{0\}$ and the prime numbers is \mathbb{Z}_2 .

Proof: Goldbach's conjecture is that all even numbers exceeding two can be expressed as the sum of two prime numbers. Thus, all even integers greater than three are in $\mathbb{T}_{\mathcal{A}}$. Since they are prime, the numbers 2 and 3 are also in $\mathbb{T}_{\mathcal{A}}$. All odd numbers, $o > 5$, are in $\mathbb{T}_{\mathcal{A}}$ as the sum of the three and the even number $o - 3$. More generally

$$\mathbb{Z}_N = \{t = n \mid n = 0, n \geq N\}$$

is an AITS.

7. The AITS hull of $\{0, 7, 11\}$ is

$$\mathbb{A}_{7,11} = \{0, 7, 11, 14, 18, 21, 22, 25, 28, 29, 32, 33, 35, \dots\}.$$

More generally, the AITS hull of $\mathbb{T} = \{0, \xi, \eta\}$ is

$$T_{\mathcal{A}} = \mathbb{A}_{\xi\eta}.$$

8. An AITS can be mixed. An example is the AITS hull of $\mathbb{T} = \{t \mid t = 0, [a, b]\}$ where $0 < a < b$.

$$\mathbb{T}_{\mathcal{A}} = \mathbb{Q}_{ab}.$$

The Fourier transform of a signal, $x(t)$, on time scale \mathbb{Q}_{ab} is

$$X(u) = \sum_{n=0}^{M-1} x^\mu(nb) e^{-j2\pi nbu} + \left[\sum_{n=1}^{M-1} \int_{t=na}^{nb} + \int_{t=Ma}^{\infty} \right] x(t) e^{-j2\pi ut} dt$$

where

$$M = \left\lfloor \frac{a}{b-a} \right\rfloor.$$

14.8.5.3 AITS Conservation.

Theorem 14.8.5. *If \mathbb{T}_1 and \mathbb{T}_2 are both AITS', then $\mathbb{T}_3 = \mathbb{T}_1 \oplus \mathbb{T}_2$ is an AITS.*

Proof.

$$\begin{aligned} \mathbb{T}_3 \oplus \mathbb{T}_3 &= (\mathbb{T}_1 \oplus \mathbb{T}_2) \oplus (\mathbb{T}_1 \oplus \mathbb{T}_2) \\ &= (\mathbb{T}_1 \oplus \mathbb{T}_1) \oplus (\mathbb{T}_2 \oplus \mathbb{T}_2) \\ &= \mathbb{T}_1 \oplus \mathbb{T}_2 \\ &= \mathbb{T}_3 \end{aligned}$$

□

14.8.5.4 Asymptotic Graininess of $\mathbb{A}_{\xi\eta}$.

By asymptotic graininess, we mean, if the limit exists,

$$\mu_\infty := \lim_{t \rightarrow \infty} \mu(t).$$

In certain instances, the asymptotic graininess is achieved in finite time. We define that time as

$$t_\mu = \{\min t\} \text{ such that } \mu(t) = \mu_\infty \text{ for } t \geq t_\mu.$$

For the time scale \mathbb{Z}_n , for example, the asymptotic graininess of $\mu_\infty = 1$ begins at $t_\mu = n$.

Here we show that the AITS time scale, $\mathbb{A}_{\xi\eta}$, always approaches a constant asymptotic graininess.

Theorem 14.8.6. *Let $L, K \in \mathbb{N}$ be relatively prime¹² and $K < L$. Then $\mathbb{A}_{K,L}$ achieves a graininess of $\mu_\infty = 1$ at or before time $t_\mu \leq LK$ and maintains that constant graininess thereafter.*

Note that when a graininess of one is achieved for K sequential integer times, say $\{p, p+1, \dots, p+K-1\}$, the graininess will be one thereafter. Since K is in the time scale, we assure unit graininess for the next K values by adding to the sequential integers to form $\{p+K, p+K+1, \dots, p+2K-1\}$. Continuing this, we are assured that unit graininess occurs at time p and thereafter.

The proof offered is a straightforward result from residue number theory [1420] and is illustrated in Figure 14.42. The numbers K and L are shown on the number line. The time scale $\mathbb{A}_{K,L}$ contains all integer multiples of K and L . The integer multiples, ℓK and kL , are shown in Figure 14.42 up to and including KL . These numbers, $\{\ell K | 1 \leq \ell \leq L\}$ and $\{kL | 1 \leq k \leq K\}$, form an additive basis from which all of the integers on $(KL, 2KL)$ can be formed. We require only K sequential integers to assure henceforth a graininess of one. This is guaranteed to occur, at least, for $\{KL, KL+1, KL+2, \dots, KL+(K-1)\}$. Thus, the asymptotic graininess of one is achieved at least at time KL .

Elaboration: Define $((n))_m$ as $n \bmod m$. Since L and K are relatively prime, the residues

$$((\ell K))_L; 1 \leq \ell \leq L, \tag{14.65}$$

when arranged by magnitude, are $0, 1, 2, \dots, L-1$. Similarly, the residues

$$((kL))_K; 1 \leq k \leq K, \tag{14.66}$$

¹²Two positive integers, K and L , are *relatively prime* if they have no common integer factors other than one. $\{20, 27\}$ are relatively prime. $\{15, 24\}$ are not because they contain the common factor of 3.

when arranged by magnitude, are $0, 1, 2, \dots, K - 1$. All of the residues correspond to different numbers on $1 \leq n \leq KL$ except the last: $((KL))_K = ((KL))_L = 0$

Consider the numbers $KL < m < 2KL$. We find $((m))_L = \lambda$ and $((m))_K = \kappa$. There is a unique ℓ in the interval $1 \leq \ell \leq K$ such that $((\ell K))_L = \lambda$ and a unique k in the interval $1 \leq k \leq K$ such that $((kL))_K = \kappa$. Residue arithmetic then states

$$m = kL + \ell K.$$

Thus, since $kL \in K\mathbb{T}_{AITS}$ and $\ell K \in K\mathbb{T}_{AITS}$, all m in the interval $KL < m < 2KL$ are in $K\mathbb{T}_{AITS}$. In order to establish arrival at the asymptotic graininess of one, only K of these sequential values is needed. Thus, a graininess of μ_∞ is achieved at $t_\mu \leq NL$ and remains thus thereafter.

To illustrate, let $K = 4$ and $L = 7$. Then (14.65) and (14.66) are

$$\begin{aligned} ((4))_7 = 4 & \quad ((2 \times 4))_7 = 1 & \quad ((3 \times 4))_7 = 5 & \quad ((4 \times 4))_7 = 2 \\ ((5 \times 4))_7 = 6 & \quad ((6 \times 4))_7 = 3 & \quad ((7 \times 4))_7 = 0 & \end{aligned} \tag{14.67}$$

$$((7))_4 = 3 \quad ((2 \times 7))_4 = 2 \quad ((3 \times 7))_4 = 1 \quad ((4 \times 7))_4 = 0$$

or

$$\begin{aligned} ((4))_7 = 4 & \quad ((8))_7 = 1 & \quad ((12))_7 = 5 & \quad ((16))_7 = 2 \\ ((20))_7 = 6 & \quad ((24))_7 = 3 & \quad ((28))_7 = 0 & \end{aligned} \tag{14.68}$$

$$((7))_4 = 3 \quad ((14))_4 = 2 \quad ((21))_4 = 1 \quad ((28))_4 = 0$$

The mod 7 row contains the residues 0 through 6. The mod 4 row contains the residues 0 through 3. The numbers represented on the top row are $\{4, 8, 12, 16, 20, 24, 28\}$ and, on the bottom, $\{7, 14, 21, 28\}$. Except for $KL = 28$, the numbers are distinct.

Consider $m = 33$. Clearly, $((33))_7 = 5$ and $((33))_4 = 1$. Since, from (14.68), $((12))_7 = 5$ and $((21))_4 = 1$, we obtain $12 + 21 = 33$, the desired answer.

The time scale for this example is

$$\mathbb{A}_{4,7} = \{0, 4, 7, 8, 11, 12, 14, 15, 16, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, \dots\}$$

The theorem states asymptotic graininess will begin at least at $t_\mu \leq LK = 28$. It clearly begins earlier at $t_\mu = 18$.

The extension to integers that are not relatively prime also follows from Theorem 14.8.5.3 and leads to the following theorem.

Theorem 14.8.7. *Let \hat{K} and \hat{L} be not relatively prime. Let their common factor be M so that $\hat{K} = MK$ and $\hat{L} = ML$. Then the asymptotic graininess of $\mathbb{A}_{\hat{K},\hat{L}}$ is*

$$\mu_\infty = M$$

and initiates at

$$t_\mu \leq MLK.$$

The time scale of $\mathbb{A}_{\hat{K},\hat{L}}$ is a scaled version of the time scale $\mathbb{A}_{K,L}$. Specifically

$$\mathbb{A}_{\hat{K},\hat{L}} = M\mathbb{A}_{K,L}.$$

From Theorem 14.8.5.3, it follows that an asymptotic graininess of M occurs, at least, at time $t_\mu \leq MLK$.

For example, for $K = 3$, $L = 4$ and $M = 3$, we have

$$\mathbb{A}_{9,12} = \{0, 9, 12, 18, 21, 24, 27, 30, 33, 36, \dots\}.$$

The asymptotic graininess of $\mu_\infty = M = 3$ begins at $t = 18$ before the required bound of $t_\mu \leq MLK = 24$.

Theorem 14.8.8. *The time scale $\mathbb{A}_{1,\frac{L}{K}}$ where $L, K \in \mathbb{N}$ are relatively prime and $K < L$ achieves an asymptotic graininess $\mu_\infty = \frac{1}{K}$. Furthermore, this graininess is achieved at $t_\mu \leq L$.*

The time scale $\mathbb{A}_{1,\frac{L}{K}}$ is a scaled version of $\mathbb{A}_{K,L}$. Specifically

$$\mathbb{A}_{1,\frac{L}{K}} = \frac{1}{K}\mathbb{A}_{K,L}.$$

Since $\mathbb{A}_{K,L}$ achieves an asymptotic graininess of one at time KL , the asymptotic graininess of $\mathbb{A}_{1,\frac{L}{K}}$ is $\frac{1}{K}$ and occurs at $t_\mu = L$.

As an example, for $K = 3$ and $L = 4$,

$$\mathbb{A}_{1,\frac{4}{3}} = \left\{0, 1, \frac{4}{3}, 2, \frac{7}{3}, \frac{8}{3}, 3, \frac{10}{3}, \frac{11}{3}, 4, \dots\right\}$$

achieves its asymptotic graininess of $\frac{1}{3}$ is achieved at $t_\mu = 2$. This occurs before the bound of $t_\mu \leq 4$ indicated in Theorem 14.8.8.

Theorems 14.8.5.3 through 14.8.8 are subsumed in the following theorem for all rational time scales.

Theorem 14.8.9. Rational Time Scales. *Let \hat{K}_m and $\hat{L}_m \in \mathbb{N}$ for $m = 1, 2$ and let*

$$\frac{\hat{L}_1}{\hat{K}_1} < \frac{\hat{L}_2}{\hat{K}_2}.$$

Let M be the common factor of $\hat{K}_1\hat{L}_2$ and $\hat{K}_2\hat{L}_1$ such that

$$ML = \hat{K}_1\hat{L}_2 \text{ and } MK = \hat{K}_2\hat{L}_1.$$

Then the time scale $A_{\hat{L}_1/\hat{K}_1, \hat{L}_2/\hat{K}_2}$ achieves an asymptotic graininess of

$$\mu_\infty \leq \frac{\hat{L}_1}{K\hat{K}_1} \tag{14.69}$$

at time

$$t_\mu \leq \frac{L\hat{L}_1}{\hat{K}_1} \tag{14.70}$$

To show this, we scale the time scale

$$\begin{aligned} A_{\hat{L}_1/\hat{K}_1, \hat{L}_2/\hat{K}_2} &= \frac{\hat{L}_1}{\hat{K}_1} A_{1, \frac{\hat{K}_1\hat{L}_2}{\hat{K}_2\hat{L}_1}} \\ &= \frac{\hat{L}_1}{\hat{K}_1} A_{1, \frac{L}{K}} \end{aligned}$$

From Theorem 14.8.8, the time scale $A_{1, \frac{L}{K}}$ achieves the asymptotic graininess of $1/K$ at time $t_\mu \leq L$. Thus, $A_{\hat{L}_1/\hat{K}_1, \hat{L}_2/\hat{K}_2}$ achieves the asymptotic graininess in (14.69) at the time in (14.70).

Example 14.8.7. Consider the time scale $\mathbb{A}_{\frac{3}{4}, \frac{5}{6}}$ so that

$$\hat{L}_1 = 3, \hat{L}_2 = 5, \hat{K}_1 = 4, \hat{K}_2 = 6, M = 2, L = 10, K = 9, \mu_\infty = \frac{1}{12}, t_\mu \leq \frac{15}{2}.$$

Indeed, keeping the components over their common denominator of 12, we have

$$\mathbb{A}_{\frac{3}{4}, \frac{5}{6}} = \frac{1}{12} \times \{ 9, 10, 14, 15, 18, 19, 20, 23, 24, 25, 27, 28, 29, 30, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, \dots \}$$

The asymptotic graininess of $\mu_\infty = 1/12$ is achieved at $t_\mu = 33/12 \leq 15/2$.

Theorem 14.8.10. Irrational time scales. *Let x be irrational and $x > 1$. Then the asymptotic graininess of $\mathbb{A}_{1,x}$ is zero and $t_\mu = \infty$.*

Irrational numbers can be expressed more and more accurately as the ratio of large relatively prime numbers. For example, $\pi = 3.14159\dots \approx \frac{314,159}{1,000,000}$. Since 314,159 is prime, from Theorem 14.8.8, the asymptotic graininess of this approximation is $\mu_\infty =$ one millionth at time $t_\mu \leq 314,159$. As the irrational number is approximated more and more closely as the ratio of relatively prime integers, both the numerator and the denominator approach infinity. Thus, $\mu_\infty \rightarrow 0$ and the bound for $t_\mu \rightarrow \infty$.

From Theorems 14.8.9 and 14.8.10, we have shown that the asymptotic graininess of the time scale $\mathbb{A}_{\xi,\eta}$ is always constant. In general, if either ξ or η are irrational, then, assuming $\eta > \xi$,

$$\mathbb{A}_{\xi,\eta} = \xi \mathbb{A}_{1,\eta/\xi}.$$

The asymptotic graininess is determined by the ratio η/ξ which can be either rational or irrational.

14.8.6 DISCRETE CONVOLUTION OF AITS'

Let $x \in \mathbb{D}$ and $h \in \mathbb{D}$ and let \mathbb{D} be a discrete AITS. Then y , the inverse Fourier transform if $Y(u) = X(u)H(u)$, also has time scale \mathbb{D} . The time scale convolution in (9.156) becomes

$$y^\mu(t_p) = \sum_{t_p - \tau_n \in \mathbb{D}} x^\mu(\tau_n) h^\mu(t_p - \tau_n); \quad t_p \in \mathbb{D} \tag{14.71}$$

which we will write as

$$y^\mu(t) = x^\mu(t) \overset{\mathbb{D}}{*} h^\mu(t). \tag{14.72}$$

14.8.6.1 Applications.

a. Transformations on a random variable.

The time scale \mathbb{L}_1 can be used in evaluating the probability mass function of the product of two statistical independent discrete random variables. Let X and H be independent discrete random variables of the lattice type. Let all of the probability mass lie on integers on $[1, \infty)$. Let $Y = XH$ so that $\log Y = \log X + \log H$. If the probability mass function for X is p_n at $n = \{1, 2, 3, \dots\}$, then the corresponding probability mass function for the random variable X is

$$p_X(t) = \sum_{n=1}^{\infty} p_n \delta[t - n].$$

The probability mass function for $\log X$ is then

$$x^\mu(t) = \sum_{n=1}^{\infty} x_n^\mu \delta[t - \log n].$$

where $x_n^\mu = p_n$. The probability mass function, $h^\mu(t)$ on \mathbb{L}_1 , is similarly defined. Since $\log X$ is independent of $\log H$, the probability mass function, $y^\mu(t)$, of their sum, $\log Y$, is given by the time scale convolution on \mathbb{L}_1 of $x^\mu(t)$ with $h^\mu(t)$:

$$y^\mu(t) = x^\mu(t) \overset{\mathbb{L}_1}{*} h^\mu(t) = \sum_{n=1}^{\infty} y_n^\mu \delta[t - \log n], \tag{14.73}$$

where $y_n^\mu = \sum_{p/n \in \mathbb{N}} x_n^\mu h_{p/n}^\mu$. The probability mass function for Y is then

$$p_Y(t) = \sum_{n=1}^{\infty} y_n^\mu \delta[t - n]. \tag{14.74}$$

Example 14.8.8. Two fair dice are rolled. The random variable assigned to a showing of n dots on a die is $\log(n)$. The probability mass function for one die is one sixth for points $1 \leq n \leq 6$ on the AITS corresponding to $\log_{10}(n)$. Thus, $x^\mu(t) = h^\mu(t) = \frac{1}{6}\Pi_6(t)$. The sum of the logs of the two dice, $y^\mu(t)$, is given by the time scale convolution of $x^\mu(t)$ and $h^\mu(t)$ and is shown in the upper left corner in Figure 14.40. The corresponding probability mass function, $p_Y(t)$, is shown in Figure 14.43. The mass at $n = 12$ has four realizations, $\{(3, 4), (4, 3), (2, 6), (6, 2)\}$, and therefore has four times the mass at $n = 25$ which only has one realization: $\{(5, 5)\}$.

b. **Mellin convolution.** A definition of *Mellin convolution* of discrete sequences $x[n]$ and $h[n]$ on \mathbb{Z} is given by

$$y[n] = \sum_{(k \in \mathbb{N}) \left(\frac{n}{k} \in \mathbb{N} \right)} x[n] h \left[\frac{n}{k} \right]$$

For the discrete Mellin transform [972],

$$Y_M(\omega) = \sum_{n=1}^{\infty} y[n] n^\omega,$$

it is straightforward to show that

$$Y_M(\omega) = X_M(-\omega)H_M(\omega).$$

Mellin convolution is performed when using the AITS \mathbb{L}_1 . Since $t_p = \log(n)$, the discrete time convolution in (14.62) becomes

$$\begin{aligned} y^\mu(\log(p)) &= \sum_{(\log(p)-\log(n) \in \mathbb{L}_1)(\log(n) \in \mathbb{L}_1)} x^\mu(\log(n)) h^\mu(\log(p) - \log(n)) \\ &= \sum_{(\frac{p}{n} \in \mathbb{N}) \cap (n \in \mathbb{N})} x^\mu(\log(n)) h^\mu(\log(\frac{p}{n})) \end{aligned}$$

This is a Mellin convolution for $y[p] = y^\mu(t_p)$, $x[n] = x^\mu(t_n)$, and $h[m] = h^\mu(m)$ where $t_q = \tau_q = \xi_q = \log(q)$.

- c. **Time Scale FIR filter.** A 7 tap time scale FIR (finite impulse response filter) for $\mathbb{L}_1 = \{\log(n) | n \in \mathbb{N}\}$ is illustrated in Figure 14.44 for an input of duration 6. An input, x , is on additively idempotent discrete time scale, \mathbb{D} . The filter, h , can be implemented using a tap delay line. When h is on \mathbb{D} , then the output y will be on time scale \mathbb{D} evaluated in accordance to (14.63). The output for a three input four tap $\log(n)$ FIR filter is

$$\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \\ y_6 \\ y_7 \\ y_8 \\ y_9 \\ y_{10} \\ y_{11} \\ y_{12} \end{bmatrix} = \begin{bmatrix} h_1 & - & - \\ h_2 & h_1 & - \\ h_3 & - & h_1 \\ h_4 & h_2 & - \\ - & - & - \\ - & h_3 & h_2 \\ - & - & - \\ - & h_4 & - \\ - & - & h_3 \\ - & - & - \\ - & - & - \\ - & - & h_4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

where the matrix entries $\{-\}$ all represent zero. Compare this to the conventional 4 tap 3 input $\mathbb{T} = \mathbb{Z}$ FIR filter.

$$\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \\ y_6 \end{bmatrix} = \begin{bmatrix} h_1 & - & - \\ h_2 & h_1 & - \\ h_3 & h_2 & h_1 \\ h_4 & h_3 & h_2 \\ - & h_4 & h_3 \\ - & - & h_4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

14.8.7 MULTIDIMENSIONAL AITS TIME SCALES

AITS time scales, \mathbb{T} , have the property that, if a signal $x \in \mathbb{T}$ and $h \in \mathbb{T}$, then $x * h \in \mathbb{T}$. This can be extended to higher dimensions.

Definition 14.8.2. An N dimensional time scale, \mathbb{T}_N , is an arbitrary closed subset of points in \mathbb{R}^N .

As we did in Section 9.2, denote the N -dimensional space with the coordinates $\{t_n \mid 1 \leq n \leq N\}$ which we will represent with a vector, \vec{t} . The n th element of the vector is denoted $t_n = (\vec{t})_n$.

Definition 14.8.3. If a multidimensional time scale \mathbb{T}_N is AITS if the sum of all $\vec{\tau} \in \mathbb{T}_N$ with all $\vec{\xi} \in \mathbb{T}_N$ results in all of the points in \mathbb{T}_N .

Example 14.8.9. The continuous time scale, $\mathbb{T}_N = \mathbb{R}^N$ is AITS.

Example 14.8.10. A periodic replication of points in accordance to a periodicity matrix is an AITS time scale. This is a multidimensional extension of the scalar time scale, $h\mathbb{Z}$. An example is the domain established by the replication of points in Figure 9.18 in Section 9.6.1.

In the figures for the following examples, black indicates inclusion within the time scale where white lies outside of the time scale.

Definition 14.8.4. In 2D, an AITS time scale, $\mathbb{A}_{\vec{p}_1, \vec{p}_2, \vec{p}_3}$ consists of all vectors that are integer multiples of $[0 \ 0]^T$, \vec{p}_1 , \vec{p}_2 and \vec{p}_3 . This is a generalization of the scalar time scale $\mathbb{A}_{\xi\eta}$.

In Figures 14.45 and 14.46, the vectors \vec{p}_1 , \vec{p}_2 and \vec{p}_3 are shown circled¹³.

Example 14.8.11. In Figure 14.45, we see $\mathbb{A}_{\vec{p}_1, \vec{p}_2, \vec{p}_3}$ for

$$\begin{aligned} \vec{p}_1 &= [5 \ 1]^T, \\ \vec{p}_2 &= [13 \ 13]^T, \\ \vec{p}_3 &= [2 \ 7]^T \end{aligned} \tag{14.75}$$

Since the vector elements are rational, the equivalent of the two dimensional graininess in the upper right hand corner becomes periodic.

¹³For this and the remainder of the examples, elements in the set are black.



FIGURE 14.28: (Continued in Figure 14.29.) Illustration of the dilation subset property on a binary image. The original *Lenore* image, X , is shown in the upper left hand corner. Dilation by a 2×2 structuring element, H , is shown at the upper right. Dilation using a 4×4 set, $K \supset H$, is shown at the bottom left. The dilation subset property $X \oplus H \subset X \oplus K$ is illustrated in the bottom right image of Figure 14.29 where all of the black, corresponding to $X \oplus H$, is contained in the gray, corresponding to $X \oplus K$.



FIGURE 14.29: Continuation of Figure 14.28.

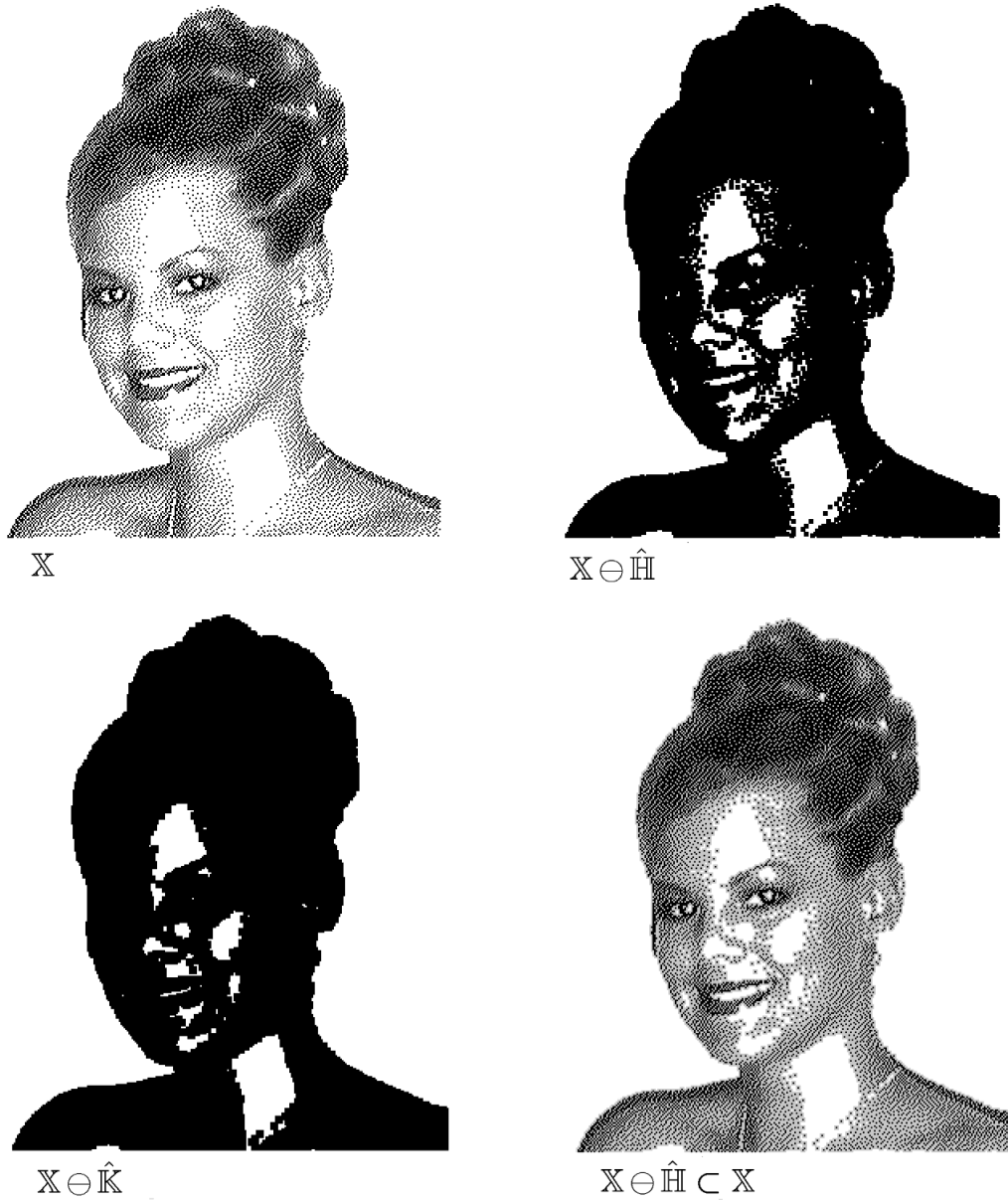


FIGURE 14.30: Illustration of the erosion subset property on a binary image. The original *Marilee* image, \mathbb{X} , is shown at the upper left. It's erosion by a 2×2 structuring element, $\hat{\mathbb{K}}$, is in the upper right. Erosion by a 4×4 element is at the bottom left. The erosion subset property is evident in the three remaining gray images where two images are shown using two different gray levels. $\mathbb{X} \ominus \hat{\mathbb{H}} \subset \mathbb{X}$, $\mathbb{X} \ominus \hat{\mathbb{K}} \subset \mathbb{X}$, and $\mathbb{X} \ominus \hat{\mathbb{H}} \subset \mathbb{X} \ominus \hat{\mathbb{K}}$ are represented. (Continued in Figure 14.31.)



FIGURE 14.31: Continuation of Figure 14.30.

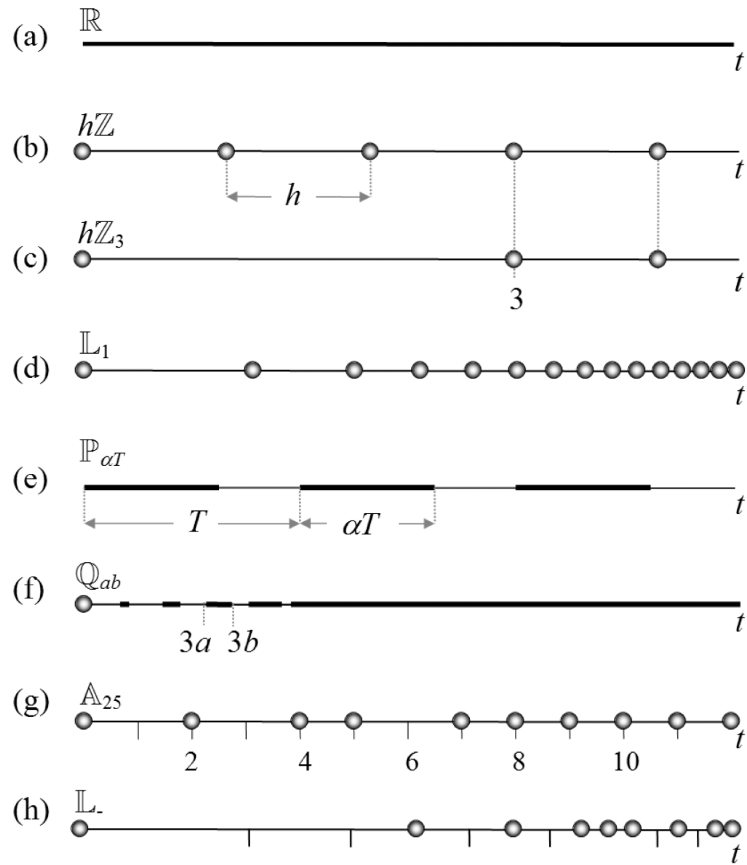


FIGURE 14.32: Some different time scales. The \mathbb{R} and \mathbb{Z} time scales correspond, respectively, to continuous and discrete time.

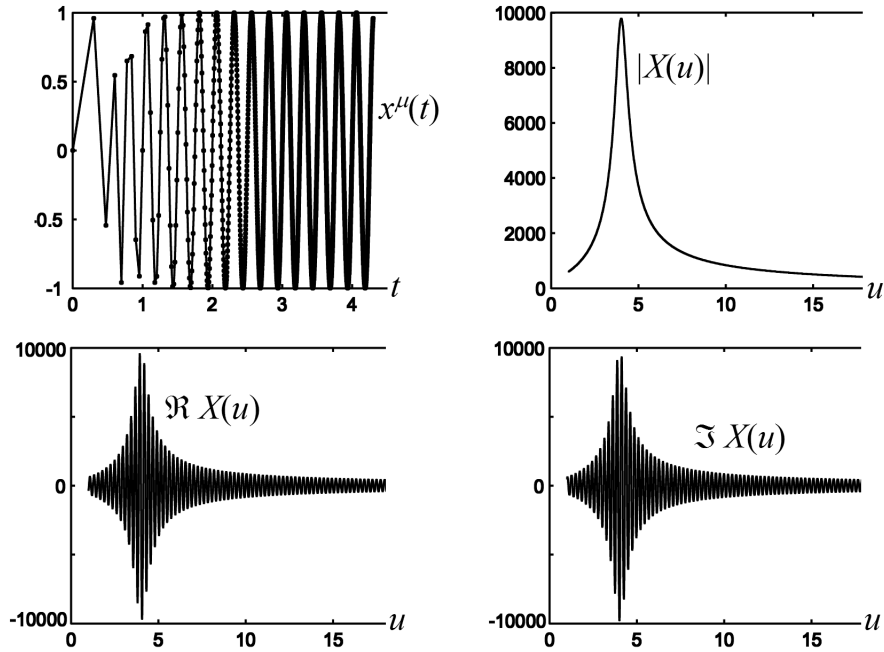


FIGURE 14.33: In \mathbb{R} and \mathbb{Z} , the Fourier transform of a sinusoid is a Dirac delta functional centered at the frequency of the sinusoid. If the sinusoid is of finite duration, the transform is a sharp peak centered at the sinusoid frequency. Figures 14.33 through 14.36 illustrate a similar property for the time scale L_1 . The upper left plot in this Figure is of $x^\mu(t) := x(t)\mu(t) = \cos(8\pi t)\Pi_{20,000}(t)$ on the time scale \mathbb{L}_1 . The dots denote the values of the function on the time scale and are linearly connected for clarity of presentation. The magnitude of the time scale Fourier transform is shown in the upper right. Since $x^\mu(t)$ is a sinusoid with frequency $f = 4$, we expect the transform to peak at $u = f = 4$. The real and imaginary parts of the time scale Fourier transform are shown in the bottom left and bottom right of the figure.

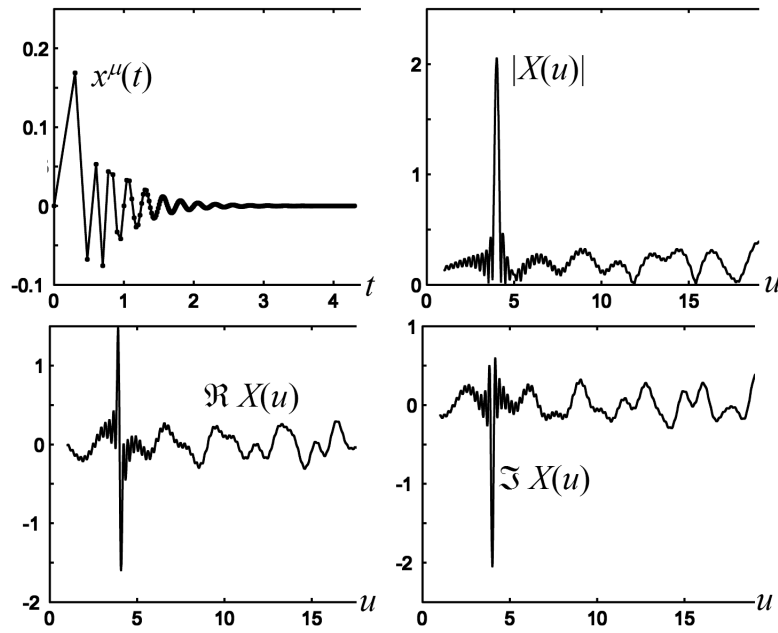


FIGURE 14.34: These plots are the same as in Figure 14.33, except, the transform is of $x(t) = \cos(8\pi t) \Pi_{20,000}(t)$. In Figure 14.33, we use x^μ as the sinusoid and here $x(t)$. The magnitude of the time scale Fourier transform, shown in the upper right plot, peaks at the frequency $u = 4$.

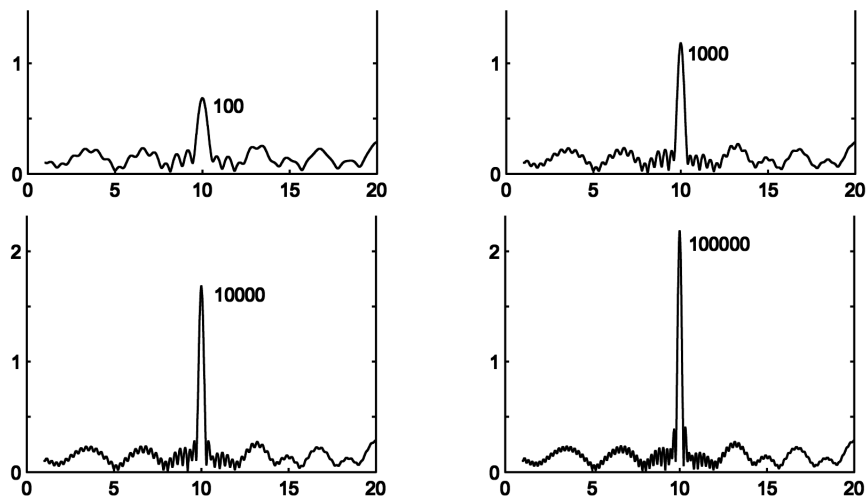


FIGURE 14.35: The magnitudes of the time scale Fourier transform of a sinusoid $x(t) = \cos(2\pi ft)\Pi_K(t)$ with frequency $f = 10$ on a time scale \mathbb{L}_1 for various durations, K . The longer the duration, the sharper the peak centered around $u = 10$. Fourier transforms on \mathbb{R} and \mathbb{Z} exhibit similar behavior.

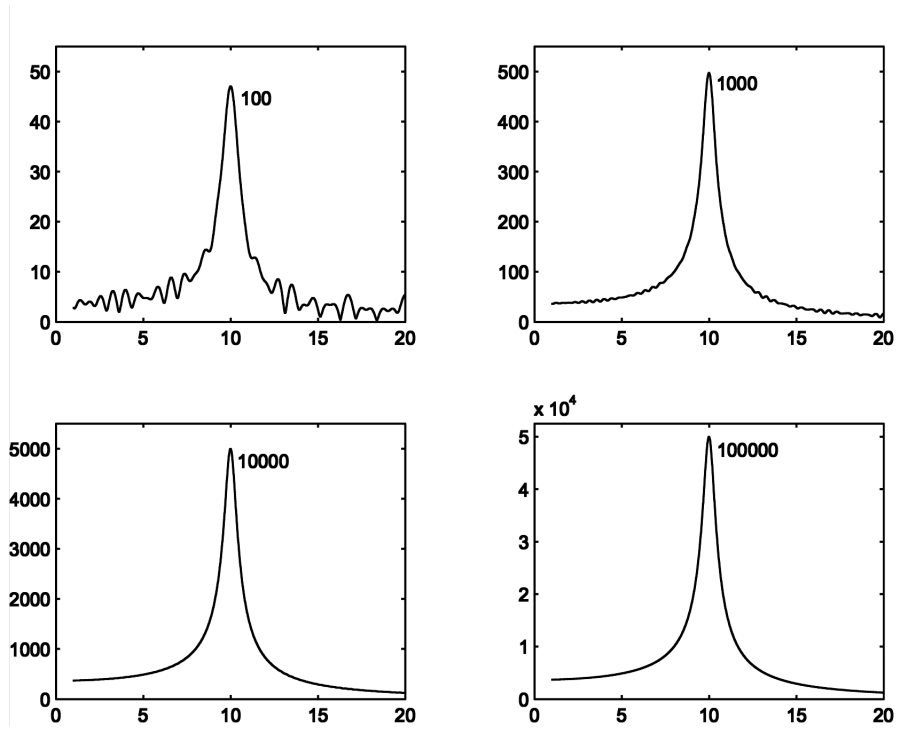


FIGURE 14.36: These plots are the same as in Figure 14.35 except that $x^\mu(t) := x(t)\mu(t)$, rather than $x(t)$, is equal to $\cos(2\pi ft)\Pi_K(t)$. As is the case in Figure 14.35, the longer the duration, the sharper the peak centered around $u = 10$.

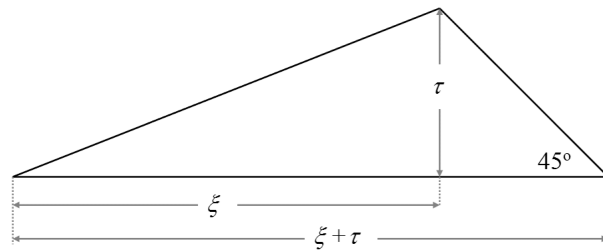


FIGURE 14.37: A right triangle with height τ and base ξ , when adjoined with a 45° right triangle, has a composite base of $\xi + \tau$. This simple geometry allows graphical convolution of the type shown in Figure 14.38.

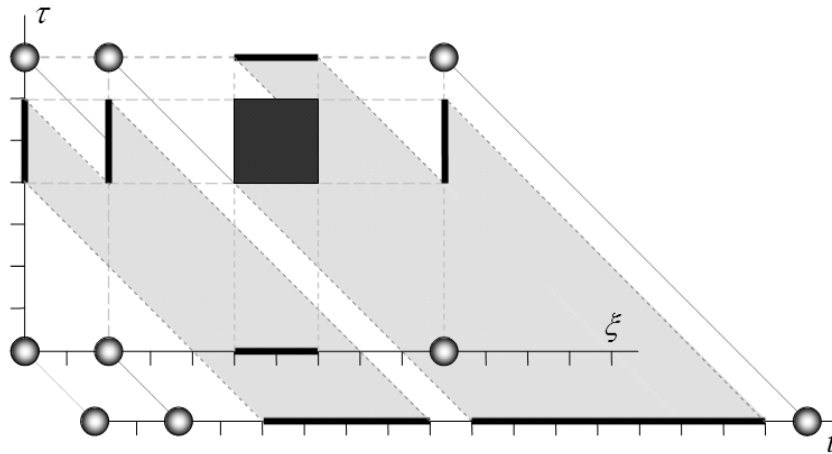


FIGURE 14.38: Geometrical illustration of the Minkowski sum operation. The time scale $\mathbb{X} = \{\tau \mid \tau = \{0\}, [4, 5], \{6\}\}$ and the time scale $\mathbb{H} = \{\xi \mid \xi = \{0\}, \{2\}, [5, 7], \{10\}\}$. We take the cartesian product of the time scales on the (ξ, τ) plane as shown. This Cartesian product, when multiplied by $e^{-j2\pi ut}$ and integrated, yields the Fourier transform, $Y(u)$. The family of lines corresponding to $t = \tau + \xi$ are at the 45° angles shown. The shadow of the Cartesian product along these 45° lines contains the set of all $t = \tau + \xi \forall (\tau, \xi)$. This is the time scale $\mathbb{Y} = \mathbb{X} \oplus \mathbb{H} = \{t \mid t = \{0\}, \{2\}, [4, 8], [9, 16], \{17\}\}$.

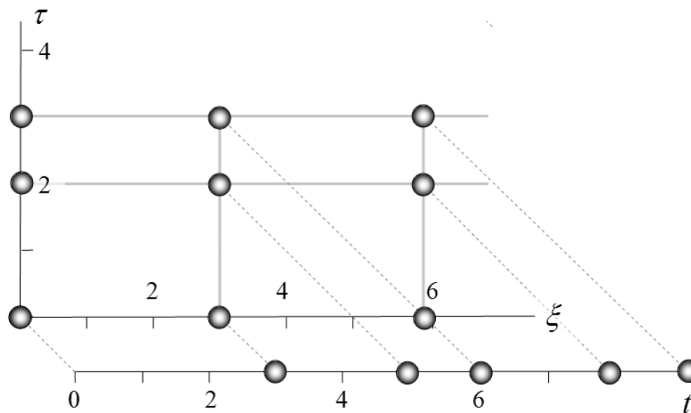


FIGURE 14.39: Geometry for the convolution in Example 14.8.3.

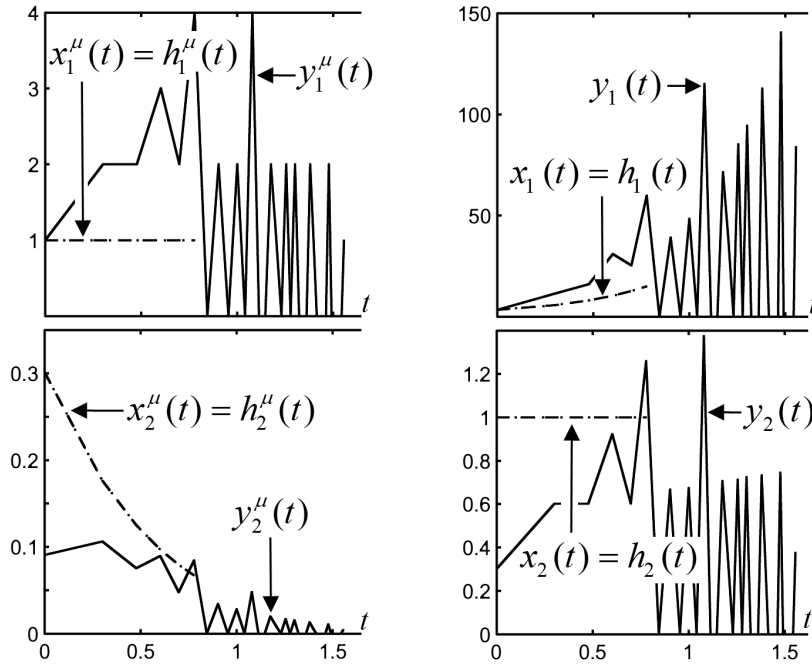


FIGURE 14.40: Example convolutions on an \mathbb{L}_1 time scale from Example 14.8.4. The top left plot illustrates the time scale convolution on the time scale \mathbb{L}_1 of $x_1^\mu(t) = \Pi_6(t)$ with $h_1^\mu(t) = x_1^\mu(t)$ shown with the broken line. The result of the time scale convolution, $y_1^\mu(t)$, is plotted with a solid line. It is also plotted on a linear scale in Figure 14.43. The top right plots are of $x_1(t) = x_1^\mu(t)/\mu(t)$, $h_1(t) = x_1(t)$ and $y_1(t) = y_1^\mu(t)/\mu(t)$. The two bottom plots are of $x_2(t) = \Pi_6(t)$, $h_2(t) = x_2(t)$ and their time scale convolution, $y_2(t)$. Note that $x_2(t) = x_1(t)/\mu(t)$ and $h_2(t) = h_1(t)/\mu(t)$. The result of the convolution is $y_2(t) \neq y_1(t)/\mu(t)$. The bottom left plot shows the component functions with the subscripts and the right without.

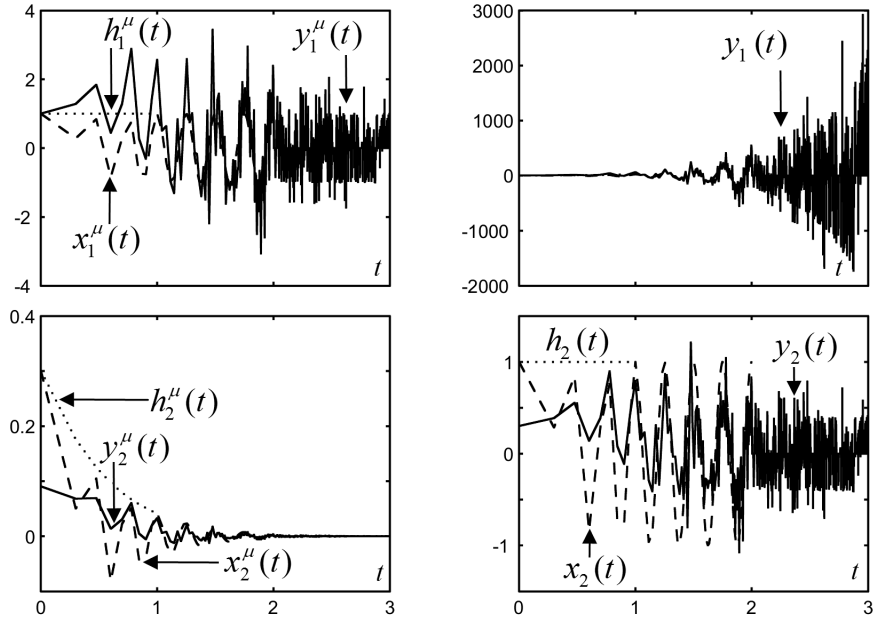


FIGURE 14.41: More example convolutions on an \mathbb{L}_1 time scale. See Example 14.8.5.

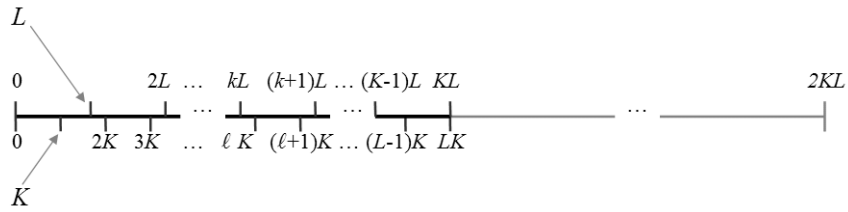


FIGURE 14.42

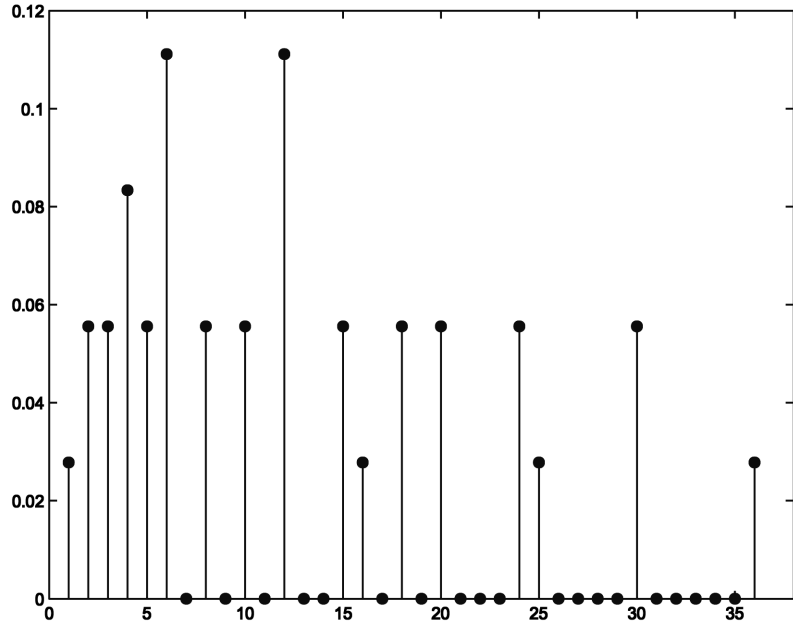


FIGURE 14.43: The probability mass function, $p_Y(t)$, in (14.74) corresponding to the time scale convolution illustrated the upper left corner of Figure 14.40. The plot is shown as a function of n rather than t . The probability mass is that of the product of the showing on two dice.

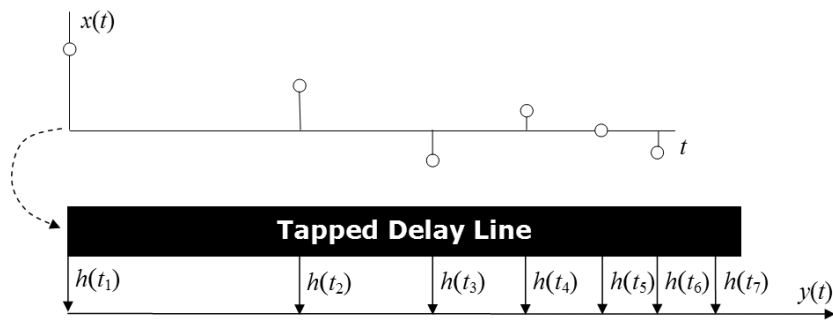


FIGURE 14.44: A time scale FIR filter.

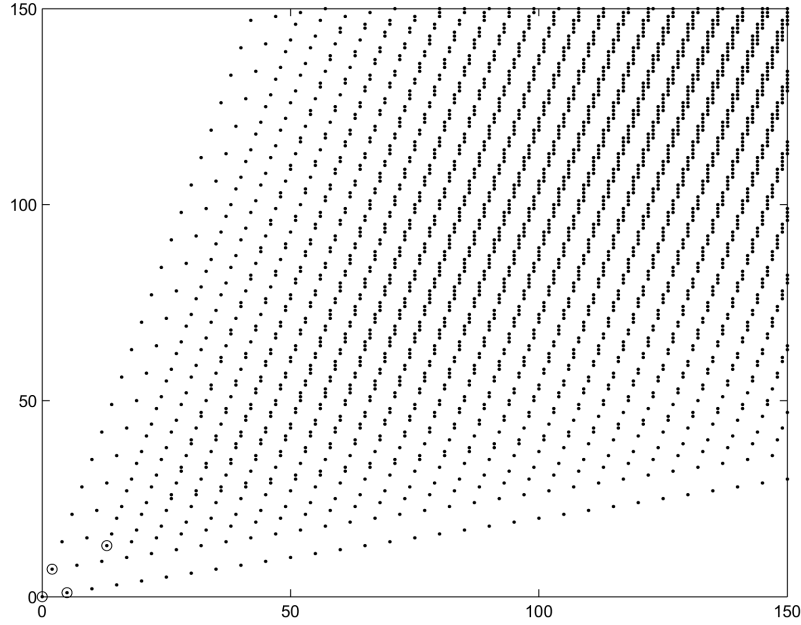


FIGURE 14.45: Figure for Example 14.8.11. The three points in (14.75) and the origin are circled. Using (14.77), the additive closure of these four points is shown here. The result is an AITS time scale. Any two dimensional function defined on this two dimensional time scale when convolved with a second function on this time scale will result in a function on this time scale. The same is true for the Figures 14.46 through 14.50.

Example 14.8.12. In Figure 14.46, we see $\mathbb{A}_{\vec{p}_1, \vec{p}_2, \vec{p}_3}$ for

$$\begin{aligned} \vec{p}_1 &= [\sqrt{13} \ 0]^T, \\ \vec{p}_2 &= [\pi \ \pi]^T, \\ \vec{p}_3 &= [0 \ \sqrt{12}]^T \end{aligned} \tag{14.76}$$

Because the vector components in (14.76) are irrational, the plot becomes black in the upper right hand corner. Contrast this with the rational values in Figure 14.45 where the closure becomes periodic.

Definition 14.8.5. For an arbitrary time scale, \mathbb{T}_N , define the *additive closure* of \mathbb{T}_N as

$$\mathbb{T}_N^+ = \bigoplus_{k=1}^{\infty} \mathbb{T}_N. \tag{14.77}$$

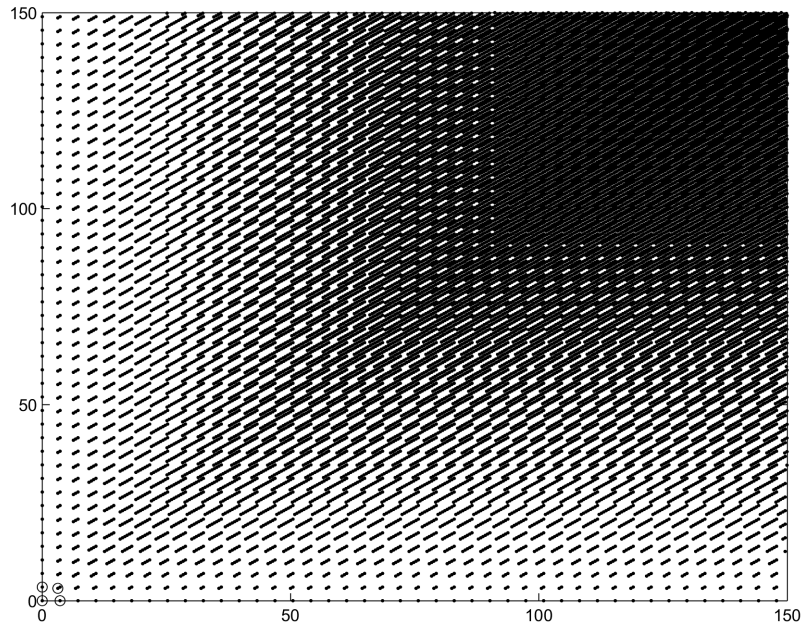


FIGURE 14.46: Figure for Example 14.8.12. The additive closure of the four circled points are shown. The result is AITS.

Theorem 14.8.11. *If \mathbb{T}_N contains the origin, then \mathbb{T}_N^+ is AITS.*

Example 14.8.13. Let \mathbb{T}_N be the origin and the rectangle with lower left point $(25, 30)$ and upper right hand point $(30, 35)$. Its additive closure is shown in Figure 14.47.

Example 14.8.14. The additive closure of the origin and the annulus in the lower left corner is shown in Figure 14.48.

Example 14.8.15. The additive closure of a time scale containing a small box, an annulus and the origin is shown in Figure 14.49.

Example 14.8.16. Same as Example 14.49 except that the single point $(20, 100)$ is added.

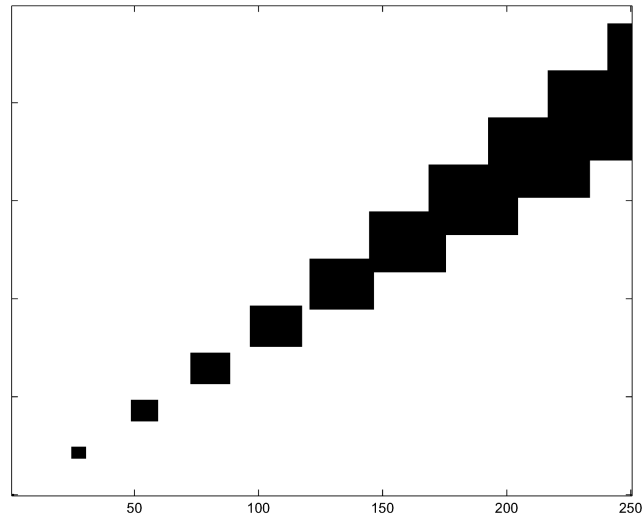


FIGURE 14.47: Figure for Example 14.8.13. The additive closure of the origin and the small black rectangle in the lower left corner is shown. The result is an AITS. Two 2-dimensional functions on this support will convolve to a function also on this support.

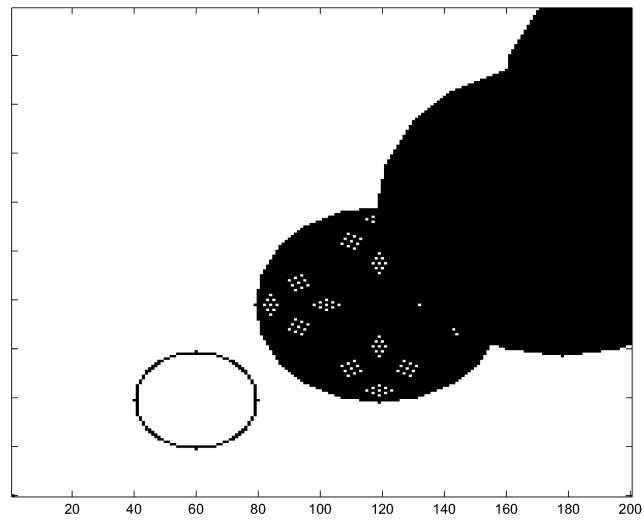


FIGURE 14.48: Figure for Example 14.8.14. Shown is the additive closure of the origin and the annulus in the lower left corner.

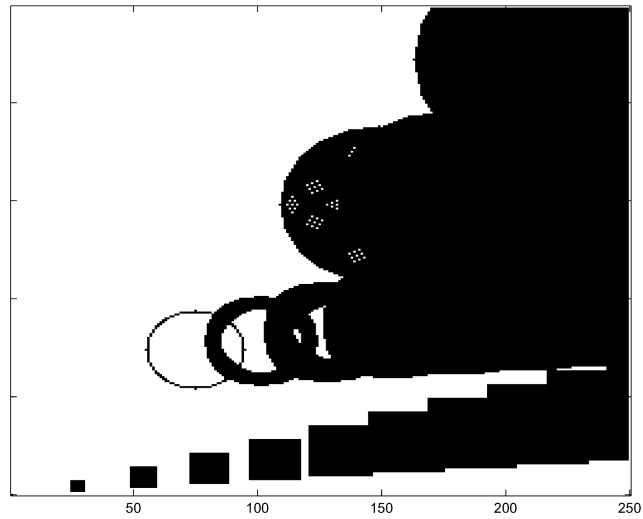


FIGURE 14.49: Figure for Example 14.8.15. The annulus is centered at $(75, 75)$ with a radius of 20. The box has a lower left corner at $(3, 25)$ and an upper right corner at $(8, 30)$. The additive closure is shown.

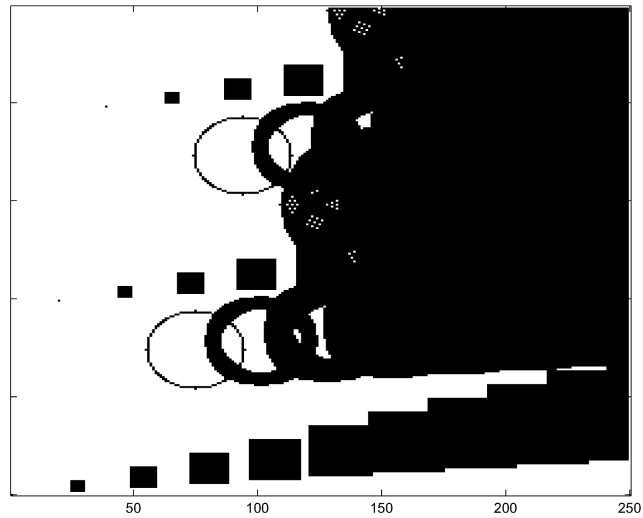


FIGURE 14.50: Figure for Example 14.8.16. This is the same as Figure 14.49, except that the point $(20, 100)$ is added.

14.9 Exercises

- 14.1.** Specify a time scale that is closed under addition, but is not AITS.
- 14.2.** Prove
- (a) the distributive properties in Theorem 14.7.6.
 - (b) the extensive/antiextensive components of Theorem 14.7.8.
 - (c) the idempotent properties of opening and closing in Theorem 14.7.9.
- 14.3.** Let L_1 and L_2 be lines. Evaluate, in three dimensions, (A) $L_1 \oplus L_2$, (B) $L_1 \ominus L_2$, (C) $L_1 \circ L_2$, and (D) $L_1 \bullet L_2$, when
- (a) the lines are parallel.
 - (b) the lines intersect.
 - (c) the lines do not intersect and are not parallel.
- 14.4.** (a) Specify an AITS that has both discrete and continuous components.
- (b) Prove that any AITS with and right dense components is asymptotically right dense.
- 14.5.** (a) Prove that the dilation of two convex sets is convex.
- (b) Is the erosion of one convex set by another convex?
 - (c) The opening?
 - (d) The closing?
- 14.6.** The following convex sets of signal are defined in Chapter 13. Evaluate the following mathematical morphological operations. Some results may be empty or $\{0\}$. All results will be convex. Let $A_{\chi(t)} = \{x(t) \mid |x(t)| \leq \chi(t) \text{ where } \chi(t) \geq 0\}$ and $A_{\text{FS}} = \{x(t) \mid x(t) = 0 \text{ for } |t| > T\}$.
- (a) $A_{\text{CA}=1} \oplus A_{\text{CA}=3}$.
 - (b) $A_{\text{CA}=1} \ominus A_{\text{CA}=3}$.
 - (c) $A_{\text{CA}=1} \circ A_{\text{CA}=3}$.
 - (d) $A_{\text{CA}=1} \bullet A_{\text{CA}=3}$.

(e) $A_{\chi(t)} \oplus A_{\chi(t)}$

(f) $A_{\chi(t)} \ominus A_{\chi(t)}$

(g) $A_{\chi(t)} \oplus A_{\text{FS}}$

(h) $A_{\chi(t)} \ominus A_{\text{FS}}$

14.10 Solutions for Selected Chapter 14 Exercises.

14.1.

$$\begin{aligned}\mathbb{N} \oplus \mathbb{N} &= \{2, 3, 4, \dots\} \subset \mathbb{N} \\ &\neq \mathbb{N} = \{1, 2, 3, 4, \dots\}.\end{aligned}$$

14.2. Our presentation parallels that of Giardina and Dougherty [550] in which these proofs can be found [631].



15

Applications

“To isolate mathematics from the practical demands of the sciences is to invite the sterility of a cow shut away from the bulls.” Pafnuty Lvovich Chebyshev [1400].

“Mathematics compares the most diverse phenomena and discovers the secret analogies that unite them.” Jean Baptiste Joseph Fourier

“I believe there are 15,747,724,136,275,002,577,605,653,961,181,555,468,044,717,914,527,116,709,366,231,425,076,185,631,031,296 protons in the universe and the same number of electrons.” Sir Arthur Eddington (1882-1944) [435].

“In theory, theory and reality are the same. In reality, they’re not.”

15.1 The Wave Equation, Its Fourier Solution and Harmony in Western Music

Fourier discovered the Fourier series as a solution to a boundary value problem [36, 331, 557, 677] related to the heat wave equation. Fourier’s work on heat is still in print [497].

In this section, we derive the wave equation for the vibrating string and show how the Fourier series is used in its solution. The solution, in turn, gives rise to the physics of harmonics used as the foundation of music harmony. We contrast the natural harmony of the overtones to that available from the tempered scale of western music. The tempered scale is able to accurately approximate the beauty of natural harmony using a uniformly calibrated frequency scale.

15.1.1 THE WAVE EQUATION

The wave equation is manifest in analysis of physical phenomena that display wave like properties. This includes electromagnetic waves, heat waves, and acoustic waves. We consider the case of the simple vibrating string.

A string under horizontal tension T is subjected to a small vertical dis-

placement, $y = y(x, t)$, that is a function of time, t , and location, x . As illustrated in Figure 15.1, attention is focused on an incremental piece of the string from x to $x + \Delta x$. Under the small displacement assumption, there is no movement of the string horizontally (*i.e.* in the x direction), and the horizontal forces must sum to zero.

$$T = T_1 \cos(\theta_1) = T_2 \cos(\theta_2).$$

Let the linear mass density (*i.e.* mass per unit length) of the string be ρ . The mass of the incremental piece of string is then $\rho \Delta x$. The total vertical force acting on the string is $T_2 \sin(\theta_2) - T_1 \sin(\theta_1)$. Using Newton's second law ($F = ma$), we have

$$T_2 \sin(\theta_2) - T_1 \sin(\theta_1) = \rho \Delta x \frac{\partial^2 y}{\partial t^2}.$$

Dividing by the x force equation gives

$$\frac{T_2 \sin(\theta_2)}{T_2 \cos(\theta_2)} - \frac{T_1 \sin(\theta_1)}{T_1 \cos(\theta_1)} = \frac{\rho \Delta x}{T} \frac{\partial^2 y}{\partial t^2}$$

or

$$\tan(\theta_2) - \tan(\theta_1) = \frac{\rho \Delta x}{T} \frac{\partial^2 y}{\partial t^2}.$$

But

$$\tan(\theta_2) = \left. \frac{\partial y}{\partial x} \right|_{x+\Delta x}$$

and

$$\tan(\theta_1) = \left. \frac{\partial y}{\partial x} \right|_x.$$

We can therefore write

$$\frac{1}{\Delta x} \left(\left. \frac{\partial y}{\partial x} \right|_{x+\Delta x} - \left. \frac{\partial y}{\partial x} \right|_x \right) = \frac{\rho \Delta x}{T} \frac{\partial^2 y}{\partial t^2}.$$

Taking the limit as $\Delta x \rightarrow 0$ and applying the definition of the derivative, we arrive at the wave equation.

$$\frac{\partial^2 y}{\partial x^2} = \frac{1}{\nu^2} \frac{\partial^2 y}{\partial t^2} \quad (15.1)$$

where

$$\nu^2 = \frac{T}{\rho} \quad (15.2)$$

is the velocity of the wave.

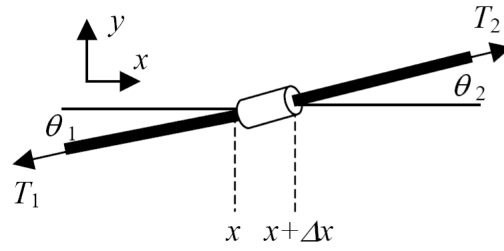


FIGURE 15.1: A section of a vibrating string.

15.1.2 THE FOURIER SERIES SOLUTION

A vibrating string fixed at $x = 0$ and $x = L$ does not move at these points and therefore has boundary conditions

$$y(0, t) = y(L, t) = 0. \tag{15.3}$$

A solution of the wave equation in (15.1) that satisfies these boundary conditions is¹

$$y(x, t) = \sum_{m=1}^{\infty} A_m \cos\left(\frac{2\pi m \nu t}{L}\right) \sin\left(\frac{2\pi m x}{L}\right); \quad 0 \leq x \leq L \tag{15.4}$$

where the A_m coefficients are to be determined. This solution can straightforwardly be shown to satisfy the boundary conditions in (15.4) and the wave equation in (15.1).

The coefficients, A_m , are determined by the initial displacement;;;

$$y(x, 0) = f(x)$$

where $f(x)$ is any function satisfying the boundary conditions, *i.e.* $f(0) = f(L) = 0$. From (15.4),

$$f(x) = y(x, 0) = \sum_{m=1}^{\infty} A_m \sin\left(\frac{2\pi m x}{L}\right); \quad 0 \leq x \leq L.$$

This expression is recognized as a (real) Fourier series. The coefficients are determined by

$$A_m = \frac{2}{L} \int_{x=0}^L f(x) \sin\left(\frac{2\pi m x}{L}\right) dx.$$

¹See Exercise 15.1.

The lowest, or fundamental, frequency of the vibrating string is

$$u_0 = \frac{\nu}{L} \quad (15.5)$$

so that (15.4) can also be written as

$$y(x, t) = \sum_{m=1}^{\infty} A_m \cos(2\pi m u_0 t) \sin\left(\frac{2\pi m x}{L}\right); \quad 0 \leq x \leq L \quad (15.6)$$

The frequencies mu_0 are harmonics of the fundamental frequency. A collection of simultaneously sounded acoustic harmonics is pleasing to the ear and is the foundation of western music.

15.1.3 THE FOURIER SERIES AND WESTERN HARMONY

The ratio of frequencies in the interval of an octave is 2. The ratio of the frequencies of two adjacent notes on a piano, such as C to C \sharp , is $2^{1/12}$. There are twelve semitones (or chromatic steps) in an octave producing, as desired, an overall frequency ratio of $(2^{1/12})^{12} = 2$. This frequency calibration in western music is the *tempered scale*.

On the other hand true natural harmony, popularized by sixth century BC Greek philosopher Pythagoras required simultaneously sounded frequency to have ratios equal to the ratios of small whole numbers.² The number $2^{1/12}$ and, except for the octave, all western music intervals, cannot be exactly expressed as the ratio of small numbers. Indeed, the frequency ratios cannot be exactly expressed as the ratio of *any* whole numbers. They are irrational. Nevertheless, the tempered scale can be used to generate natural Pythagorean ratios to an accuracy often audibly indistinguishable to a trained listener. The tempered scale, in addition, allows freedom of key changes (modulation) in musical works difficult to instrumentally achieve in the Pythagorean system of harmony. The geometrically spaced frequency intervals of the tempered scale also make perfect use of the logarithmic frequency perception of the human ear. The ability of the tempered scale to generate near perfect Pythagorean harmonies can be demonstrated in a number of ways. A deeper question asks why this remarkable relationship exists. There is, remarkably, no fundamental mathematical or physical truth explaining the observed properties³.

²Lissajous patterns are a useful visualization tool here. See Section 4.2.2.1 on page 227.

³See, however, Exercise 15.2.

Newtonian physics applied to the vibrating strings in applies to violins, violas and guitars. Like the vibrating string, the vibrating air columns of bugles, clarinets, trombones and pipe organs obey a wave equation and have nearly identical solutions. Available tones of a string or an air column of fixed length are related by integer multiples (harmonics) of a fundamental frequency. Tonal color is largely crafted by choice of the strength of the components of the harmonics in a tone.

The M th harmonic of a fundamental frequency, is simply $M + 1$ times the frequency of the reference frequency and can be expressed as the ratio $1 : M + 1$. For a vibrating string or air column, the root can be taken as the lowest frequency allowed by the physics of the imposed boundary constraints. Simultaneous sounding of notes corresponding to the root and its first five harmonics constitute a natural major chord. Notes with frequency ratios of $1 : M + 1$ form pleasing harmony when M is small. More generally, Pythagorean harmony claims two audio tones will harmonize when the ratio of their frequencies are equal to a ratio of small whole numbers (*i.e.* positive integers). This follows directly from the pleasing harmony of harmonics. For example, the second harmonic (1:3) and the third (1:4) harmonic harmonize. These two notes have a relative ratio of 3:4 and, indeed, form a the interval of a natural perfect fourth. This pleasing musical interval is, as required by Pythagoras, the ratio of two small whole numbers.

Western music, on the other hand, is not based on the ratio of small whole numbers. It is, rather, built around twelfth root of two = $2^{1/12} \approx 1.05946 \dots$ which is the ratio of frequencies between two tones separated by a chromatic step (*a.k.a.* a semitone or half step). The frequency, u_n , of a note n chromatic steps from a note with a reference frequency u_0 , is

$$u_n = u_0 2^{n/12}. \quad (15.7)$$

The number of chromatic steps, n , between two frequencies, u_α and u_β , follows as

$$n = \log_{2^{1/12}} \left(\frac{u_\beta}{u_\alpha} \right)$$

A measure of frequency deviation is *cents*. There are one hundred cents in a chromatic step. The frequency that lies m cents above a reference frequency u_0 , is

$$u_m = u_0 2^{m/1200}. \quad (15.8)$$

The number of cents, m , between two frequencies, u_α and u_β , follows as

$$m = \log_{2^{1/1200}} \left(\frac{u_\beta}{u_\alpha} \right)$$

Harmonics often lie close to frequencies of the tempered scale. Consider the interval of a perfect fourth. Since a perfect fourth is five semitones, the ratio of frequencies is $(2^{1/12})^5$. This seems a far cry from the Pythagorean frequency ratio of 3:4. When, however, the numbers are evaluated, we find, remarkably, that

$$\frac{4}{3} = 1.3333 \dots \approx (2^{1/12})^5 = 1.3484 \dots \quad (15.9)$$

The difference between these notes is a minuscule audibly indistinguishable 2 cents. The near numerical equivalence in (15.9) illustrates a more general property of the tempered scale of western music. Using the awkward number, $2^{1/12}$, frequencies can be generated whose ratios are nearly identical to ratios of whole numbers.

15.1.4 PYTHAGOREAN HARMONY

Harmony in western music is based on harmonics that result naturally from solution of the wave equation. According to Pythagoras, tones are harmonious when their frequencies are related by ratios of small whole numbers. The interval of an octave, or diapason, is characterized by frequency ratios of 1:2, 2:1, and 2:4. If any frequency is multiplied by 2^N where N is an integer, the resulting frequency is related to the original frequency by N octaves. For example, A above middle C is currently, by universal agreement, 440 Hz. Then $440/2$ Hz = 220 Hz is A below middle C and $440 \times 8 = 3520$ Hz is the frequency of A a total of $N=3$ octaves above A above middle C. The ratio of 2:3 is the perfect fifth or diapente interval while 3:4 is the perfect fourth or diatesseron interval.

Numbers that can be expressed as ratio of integers are rational numbers. Pythagoras claims harmony occurs between notes when the ratio of their frequencies are small whole numbers. The rules for the first few harmonics follow. The intervals cited are dubbed Pythagorean (or natural) since their relations are determined by ratios of small numbers. After each entry is the note corresponding to a root of middle C, denoted C4. (The *root* is the fundamental frequency.)

0. 1:1 defines the reference note or root. C4.

1. 2:1, with twice the frequency, is an octave above the root. C5.
2. 3:1 is the perfect fifth (2:1) of the first (2:1) harmonic. G5
3. 4:1 is twice the frequency of the first harmonic and is therefore two octaves above the root. C6
4. 5:1 is the major third of the third (4:1) harmonic. E6.
5. 6:1 is twice the frequency of the second (3:1) harmonic and is therefore the perfect fifth of the third (4:1) harmonic. G6.
6. 7:1 is the minor seventh of the third harmonic. B \flat 6.
7. 8:1 is three octaves above the root. C7.
8. 9:1 is the third harmonic of the second harmonic. It is therefore the major second of the seventh harmonic. (D7)
9. 10:1 is an octave above the fourth harmonic, and therefore the major third of the seventh harmonic. (E7).
10. 11:1 (F \sharp 7)
11. 12:1 is an octave above the 5th harmonic. (G7) 12. 13:1 (A \flat 7)

There exist variations of harmonic frequencies from the corresponding tempered notes. This variation is shown in Figure 15.2. The fourth column, headed “Ratio”, contains the normalized frequencies of the harmonics normalized by the frequency of the root. The next column, labelled “Temper”, contains the normalized frequency of the corresponding tempered note. The “Cents” column contains the error between the harmonic and its tempered equivalent. The error for the lower harmonics is small, as is the error between harmonics whose ratios are products of small numbers, e.g. the fifth harmonic where $6 = 3 \times 2$ has an error of only 2 cents and the fifteenth harmonic, with ratio 16:24, has no error whatsoever. Harmonics with larger prime ratios, e.g. the sixth harmonic with ratio 7, tend to have larger errors. Indeed, the 10th harmonic corresponding to the prime ratio 11:1, has an error of 48.7 cents, less than 2 cents from being closer to an F than an F \sharp . The 16th harmonic, with prime ratio 1:17, is so far removed from the C4 root it has lost most if not all of its musical harmonic relationship. The 17th harmonic, on the other hand, has a ratio of 18 and is exactly an octave above the eighth harmonic.

Harmonic	Note	ST's	Ratio	Temper	cents
0	C4	0	1	1.000	0.0
1	C5	12	2	2.000	0.0
2	G5	19	3	2.997	-2.0
3	C6	24	4	4.000	0.0
4	E6	28	5	5.040	13.7
5	G6	31	6	5.993	-2.0
6	Bb6	34	7	7.127	31.2
7	C7	36	8	8.000	0.0
8	D7	38	9	8.980	-3.9
9	E7	40	10	10.079	13.7
10	F#7	42	11	11.314	48.7
11	G7	43	12	11.986	-2.0
12	Ab7	44	13	12.699	-40.5
13	Bb7	46	14	14.254	31.2
14	B7	47	15	15.102	11.7
15	C8	48	16	16.000	0.0

FIGURE 15.2: The first fifteen harmonics of the root C4. The tempered note closest to the harmonic is shown. The column ST refers to the number of tempered semitones from the root. The ratio column lists the integer multiple of the root frequency. The tempered column, to be compared to the ratio column, is the frequency ratio when the western tempered scale is used. Cents is the error between the Ratio and Tempered frequencies. One hundred cents is a semitone.

Note all tempered notes with the same name deviate from the Pythagorean frequency by same amount. All C's have an error of 0 cents and thus have no deviation. All G's have a deviation of 2 cents, all E's 13.7 cents, etc. The sixth harmonic deviates over 32 cents from the corresponding tempered note. The sixth harmonic deviates over 32 cents from the corresponding tempered note. This difference is enough to be detected by even the untrained musical ear.

The first four harmonics with the root form a natural major chord, *e.g.* C C G C E. Removing the redundant notes leaves C G and E. Including the next two harmonics yields a seventh chord (C G E Bb) and three more harmonics a ninth chord (C G E Bb D). We can continue to an eleventh (C G E Bb D F) and thirteenth (C G E Bb D F A) chord. All of the

numerical chord names are odd numbers simply because even numbers reflect of an octave relationship and add no new notes to the chord. The 6th harmonic, with ratio seven, is, indeed, the new note in the seventh chord (B \flat). Likewise, the 8th harmonic with ratio nine, is added to obtain the ninth chord. Continuing further gives deviation. The 10th harmonic (F \sharp) with ratio eleven is different from new note in an eleventh chord (F). As noted, though, this harmonic is less than two cents from being closer to F than F \sharp . Similarly, the thirteenth (A), build by adding a major third (four semitones) to the eleventh, deviates from the note closest to eleven times the frequency of the root (A \flat) which corresponds, instead, more closely to the addition of a minor third (three semitones).

15.1.4.1 Melodies of Harmonics: Bugle Tunes

Harmonics with ratios of 1:3 through 1:6 are used in the melodies played by bugles, including *Taps* played at military funerals and *Revelry* played to wake soldiers in the morning. The bugle, when unbent, is a simple vibrating air column as illustrated in Figure 15.3. The vibrating lips of the bugle player determine the vibration mode of the air. The vibration modes shown are those used in bugle melodies. The bugle therefore sounds true Pythagorean harmonics and not tempered note intervals.

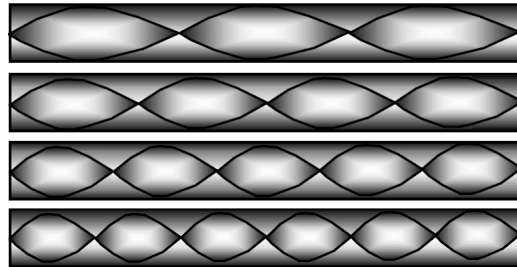


FIGURE 15.3: Vibration modes in an air column for the second (top) through fifth (bottom) harmonics at, respectively, three and six times the frequency of the root. These modes form the four notes for all bugle melodies including *Taps* and *Revelry*.

15.1.4.2 Pythagorean and Tempered String Vibrations

A guitar string vibrates similarly to the air column patterns in Figure 15.3. Different notes are sounded only by changing the effective length of the

string or, as is the case with generation of harmonics, applying initial conditions that prompt the string not to move at one or more points.

The vibration modes of a string are shown in Figure 15.4. Lightly touching the middle of the string over the twelfth fret bar and plucking results in the string vibrating in two halves. In the wave equation solution in (15.6), lightly touching at the twelfth fret imposes the boundary $A_1 = 0$, so that only higher harmonics can sound. The sounded tone is an octave higher than the string played open. Vibration in two sections continues even after the finger is removed from the string. This is the first harmonic of the note sounded by the open string.

The note sounded in the first harmonic is equivalent to the note sounded by a string of half the length. In other words, the first harmonic in Figure 15.4 can be viewed as two independent strings vibrating, each string being half the length of the open guitar string. The twelfth fret bar divides the string into two equal pieces. If the string is depressed on the twelfth fret in a conventional matter, the sounded note, after plucking, is the same as the note of the string's first harmonic.

Placing the finger lightly over the seventh fret bar and plucking forces both coefficients A_1 and A_2 to zero in (15.6). The string now vibrates in three equal pieces. (See Figure 15.4.) This is the second harmonic. Besides the bridges that mechanically constrain the string from vibrating, there are two nodes where the string is not moving. One is over the seventh fret bar. While the string is vibrating, this point on the string can be lightly touched and the string continues to vibrate. The same is true if the string is lightly touched over the 19th fret bar. This is one of two places, other than the bridges, where the string does not vibrate. Placing the finger on the twelfth fret, on the other hand, interrupts the vibration of the string and the note ceases to sound.

The note sounded in the second harmonic can be viewed as resulting from the vibration of three independent strings each with a length of one third that of the open string. Depressing the nineteenth fret, which leaves one third of the length on the business end of the string, yields this same note, when plucked, as the second harmonic.

Continuing, a finger lightly touching the string over the fifth fret bar will, after plucking, result in the string vibrating in four equal parts. This mode corresponds to the vibration shown second from the top in Figure 15.4 and sounds the third harmonic of the open string's root note. Similarly, lightly

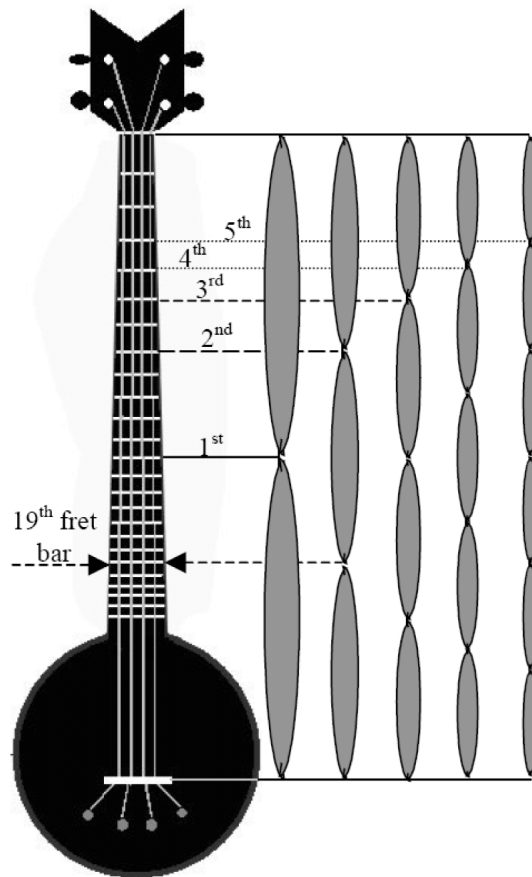


FIGURE 15.4: Vibrating strings can, similar to vibrating air columns, generate harmonics. On a guitar, lightly touching at the 12th fret and plucking results in the string vibrating in two pieces and sounds the first harmonic of the root tone of the open string. Lightly touching the seventh fret and plucking results in three vibrating string sections and the second harmonic. The process can be repeated, as shown here, for higher order harmonics.

touching above the fourth fret gives the fourth harmonic and the third fret gives the fifth.

Note that, by moving the finger between the seventh, fifth, fourth and third fret, the sounded notes are those necessary to play the bugle tunes. Like the vibrating air column, these harmonics can be sounded by applying

the proper initial conditions and stimuli. For the bugle, the stimulus is air and the boundary conditions the frequency of the buglers vibrating lips. For the string, the boundary conditions are imposed through lightly touching the string while the stimulus is a simple pluck. Remarkably, these physically different systems with different physics display similar musical (and physical) properties.

15.1.5 HARMONICS EXPANSIONS PRODUCE MAJOR CHORDS AND THE MAJOR SCALE

A structured illustration of the tempered scales ability to provide Pythagorean harmony comes from derivation of the tones in a tempered scale. We begin with the I, IV and V chords of the major scale. If C is the root, then I is a C major chord, IV is an F chord and V a G. Note G is the closest non-octave harmonic to C. In a dual sense, F has, as its closest non-octave harmonic, C. As before, all frequencies are normalized to the frequency of the root, C. The note C therefore has a normalized frequency of one.

In the construction of the I, IV, V chords, any notes frequency can be multiplied by 2^M without changing the note name as long as M is an integer - negative or positive. For any note, a value of M can always be found to place the notes normalized frequency between 1 and 2. Both 1 and 2 correspond to C's. Placing a notes normalized frequency between 1 and 2 is therefore simply constraining the note to lie in a specified octave.

The C major chord is formed from the first five harmonics of C. Removing the octave harmonics (the first and third), the notes of the C chord are C, G, and E with relative frequencies 1, 3, and 5. The frequency 3 for can be reduced to the desired octave by dividing by 2 to form the normalized frequency $3/2$. Similarly, the frequency 5 can be divided by $4 = 2^2$ to form the normalized frequency $5/4$. When reduced to the octave between 1 and 2, The notes C, G and E have normalized frequencies of 1, $3/2$, and $5/4$.

A similar analysis is applicable to the V (G) chord. Beginning with a chord root of 3, the notes in the G chord, corresponding to the second and fourth harmonics, are 9 and 15. Thus, the G, D, and B notes of the G chord have respective frequencies 3, 9 and 15. By choosing an appropriate integer, M , each can be placed in the interval of 1 to 2. The 3, as before, is divided by 2 corresponding to $M = -1$. Using $M = -3$, the frequency of 9 becomes $9/8$.

The note B becomes $15/8$. The frequencies of the V chord in the frequency interval of 1 to 2 are therefore $3/2$, $9/8$ and $15/8$. Lastly, consider the IV chord. If we construe F as being the note to which C is the second harmonic, then frequency of the F note is $1/3$. The notes for the F major chord, F, A, and C, follow as $1/3$, $3/3$ and $5/3$. Each of these can be placed the interval 1 to 2. The result is $4/3$, 1, and $5/3$.

The results of our analysis are shown in Figure 15.5. The top table has the harmonic construction of the I, IV, and V chords using harmonics followed by reducing the normalized frequencies to the octave between 1 and 2. The middle table contains the corresponding notes when the root note is a C. The last table is a decimal equivalent of the ratio in the top table.

ratios	IV F	I C	V G
Tonic	$4/3$	1	$3/2$
P 5th	1	$3/2$	$9/8$
M 3rd	$5/3$	$5/4$	$15/8$

notes	IV F	I C	V G
Tonic	F	C	G
P 5th	C	G	D
M 3rd	A	E	B

decimal	IV F	I C	V G
Tonic	1.3333	1.0000	1.5000
P 5th	1.0000	1.5000	1.1250
M 3rd	1.6667	1.2500	1.8750

FIGURE 15.5: Constructing the Pythagorean 8 note major scale.

We assign an index of $k = 0$ to C, $k = 1$ to $C\sharp$, $k = 2$ to D, etc. Arranging the entries in Figure 15.5 in ascending values of k gives the results shown in Figure 15.6. A logarithmic plot of the ratio values, shown in Figure 15.7, results in a remarkably straight line. Using the entries in Table 7, the standard deviation of the natural 8 note major scale from the tempered

scale is a minuscule 8.6 cents.

note	k	ratio	tempered	cents
C	0	1.0000	1.0000	0
C#	1		1.0595	
D	2	1.1250	1.1225	4
E _b	3		1.1892	
E	4	1.2500	1.2599	-14
F	5	1.3333	1.3348	-2
F#	6		1.4142	
G	7	1.5000	1.4983	2
A _b	8		1.5874	
A	9	1.6667	1.6818	-16
B _b	10		1.7818	
B	11	1.8750	1.8877	-12
C	12	2.0000	2.0000	0

FIGURE 15.6: Comparison of the natural Pythagorean major scale with the tempered major scale.

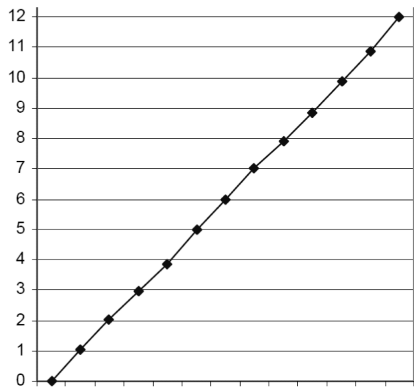


FIGURE 15.7: A logarithmic plot of the Pythagorean ratios in Figure 15.6. If the line were exactly straight, each mark would lie on a horizontal line. (Missing entries in Figure 15.6 were replaced by the geometric mean of adjacent entries. The geometric mean of numbers p and q is \sqrt{pq})

15.1.5.1 Subharmonics Produce Minor Keys

Consider, then, performing an operation similar to that in Figure 15.5, except subharmonics are used instead of harmonics. The n th subharmonic of a note has a frequency of $1/n$ th the root. Rather than being sequential integer multiples of the root as is the case with harmonic, subharmonics are sequential integer divisors of the root. The three notes, F, C, and G, are expanded into their first four subharmonics. For each subharmonic, the note is moved into the octave with normalized frequencies between 1 and 2 by multiplying by 2^M .

Wherein harmonics build major chords, subharmonics build minor chords. With C4 as the root, the note with ratio $\frac{1}{2}$ is clearly an octave lower, or C3. The note with the ratio $\frac{1}{3}$ has C4 as its third harmonic. This note is F2. We quadruple its frequency up two octaves to $\frac{4}{3}$ to place it in the interval between 1 and 2.

The next subharmonic, C2, an octave below C3, has a ratio of $\frac{1}{4}$. The ratio $\frac{1}{5}$ is the note having C4 as its fifth harmonic. This is Ab1. To place this in the interval 1 to 2, we multiply by 8 and assign a frequency of $\frac{8}{5}$ to Ab4. The next subharmonic, with a value $\frac{1}{6}$, is an octave below $\frac{1}{3}$ and is therefore F1. The first notes generated by subharmonic expansion of C are C, F, and Ab. These notes constitute an F minor chord. Subharmonics expansions therefore generate minor chords.

Subharmonic expansions are likewise performed for F and G. The result of all three chords is shown in Figure 15.8. The notes generated are those in the natural minor key of F minor. The I, IV and V chords (Fm Bbm and Cm) of the key are generated by the subharmonics.

15.1.5.2 Combining the Harmonic and Subharmonic Expansions
Approximates the Tempered Chromatic Scale

Nearly all of the missing note in the harmonic expansion in Figure 15.5 are present in subharmonic expansion in Figure 15.8. As shown in Figure 15.9, the only missing note in the union of the Figures is the tritone, F#. A logarithmic plot of these entries is shown in Figure 15.10. The standard deviation of the fit is a mere 12.1 cents.

ratios	F	C	G
root	4/3	1	3/2
3rd sub	16/9	4/3	1
5th sub	16/15	8/5	6/5

noted	Bbm	Fm	Cm
root	F	C	G
3rd sub	Bb	F	C
5th sub	Db	Ab	Eb

decimal	Bbm	Fm	Cm
root	1.3333	1.0000	1.5000
3rd sub	1.7778	1.3333	1.0000
5th sub	1.0667	1.6000	1.2000

FIGURE 15.8: Chord expansion using subharmonics. The result is the notes in the key of F minor. The chords are I, IV and V chords of the key of (natural) F minor.

note	k	ratio	tempered	cents
C	0	1.0000	1.0000	0
C#	1	1.0667	1.0595	12
D	2	1.1250	1.1225	4
Eb	3	1.2000	1.1892	16
E	4	1.2500	1.2599	-14
F	5	1.3333	1.3348	-2
F#	6	x	1.4142	x
G	7	1.5000	1.4983	2
Ab	8	1.6000	1.5874	14
A	9	1.6667	1.6818	-16
Bb	10	1.7778	1.7818	-4
B	11	1.8750	1.8877	-12
C	12	2.0000	2.0000	0

FIGURE 15.9: Eleven of the 12 tones of the tempered chromatic scale result naturally from harmonic and subharmonic expansion of the root, perfect fifth and perfect fourth. These entries are a combination of the entries in Figure 15.5 (the harmonic expansion) and Figure 15.8 (the subharmonic expansion). The natural Pythagorean results, as witnessed by the low cents error, are remarkably close to the corresponding tempered frequencies.

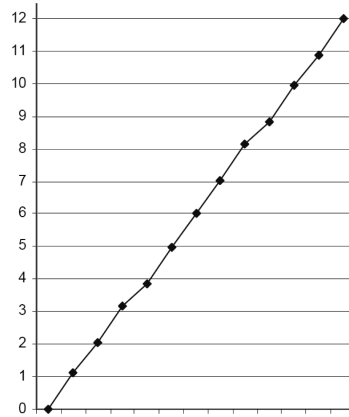


FIGURE 15.10: A logarithmic plot of chromatic intervals in Figure 15.9 as predicted by harmonic and subharmonic expansions within an octave. Ideally, the plot should be a line with every tick exactly intersecting a horizontal line. Although not perfect, the naturally generated notes are nearly identical to their tempered equivalents. (The geometric mean was used to interpolate the tritone.)

15.1.6 FRET CALIBRATION

From (15.5), the product of the length, ℓ_0 , of a string and its fundamental frequency is, from (15.5) and (15.2)

$$\begin{aligned} u_0 \ell_0 &= \nu \\ &= \sqrt{\frac{T}{\rho}} \end{aligned} \quad (15.10)$$

Equation 15.10 allows calibration of fret bars. An open string of length ℓ_0 sounds a frequency of u_0 , the same string, shortened to length ℓ_n , will produce a frequency u_n . Since the linear mass density and string tension are the same, we conclude

$$u_0 \ell_0 = u_n \ell_n.$$

Substituting the chromatic frequency relationship in (15.7) for u_n followed by simplification leaves the equation for fret spacing.

$$\ell_n = 2^{-n/12} \ell_0.$$

Thus, in Figure 15.11, the first fret is placed at a distance $\ell_1 = 2^{-1/12}\ell_0 = 0.9439\ell_0$ from the bottom bridge. The second fret bar is at $\ell_2 = 2^{-1/12}\ell_1 = 2^{-2/12}\ell_0$ and the 19th fret bar is at $\ell_{19} = 2^{-19/12}\ell_0$.

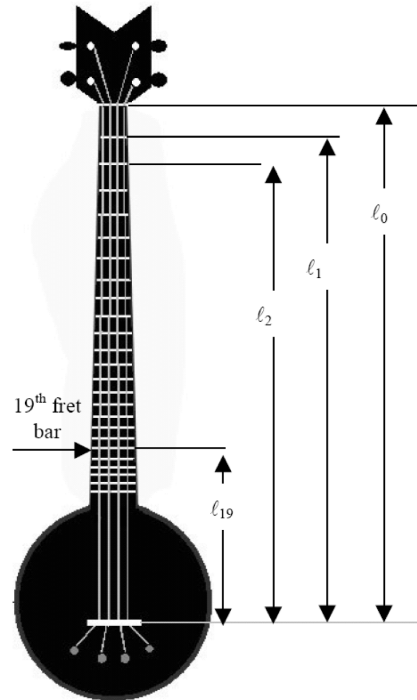


FIGURE 15.11: The length of a string from bridge to bridge is ℓ_0 . The length from the bridge to the n th fret bar is $\ell_n = \ell_0 2^{-\frac{n}{12}}$.

The fret calibration aligns closely with the string vibrational harmonics illustrated in Figure 15.4. The twelfth fret in Figure 15.11, corresponding to an octave, divides the string exactly in half. The first overtone in Figure 15.4 is thus achieved. The seventh fret comes within 2 cents of generating the second overtone, etc.

15.1.6.1 Comments

The tempered scale closely mimics the structured naturally occurring whole number Pythagorean frequency ratios while allowing greater flexibility in key changes in compositions and instrument design. There is no founda-

tional mathematical or physical reason the relationship between Pythagorean and tempered western music should exist. It just does. The rich flexibility of the tempered scale and the wonderful and bountiful archives of western music are testimony to this wonderful coincidence provided by nature.

15.2 Fourier Transforms in Optics and Wave Propagation

The Fourier transform is ubiquitous in modelling of physics. In this section, we look at the special case of formation of optical Fourier transforms using monochromatic⁴ coherent⁵ optics. The far field or Fraunhofer diffraction of an aperture is expressed as a two dimensional Fourier transform. The electric field amplitude in the back focal plane of a lens is proportional to the Fourier transform of the electric field amplitude in the front focal plane. Indeed, the field we are touching in this section is dubbed *Fourier optics* [537, 559, 563, 1472].

Although the analysis presented in this section is specifically for the propagation of optical waves, it is equally effective in the modelling of many diffraction phenomena. The ideas developed in this section, including Fresnel diffraction, Fraunhofer diffraction, and the relation of the far field to Fourier transforms are applicable. Equivalent models are used in acoustics [1323, 1641], sonar [906], microwave engineering and antenna design [313, 1275, 1339, 1676] including beamforming⁶ [710, 1697].

15.2.1 SCALAR MODEL FOR WAVE PROPAGATION

There are three commonly used models for describing electromagnetic propagation: (1) ray optics, (2) scalar optics and (3) vector optics. As listed, the mathematical difficulty and result accuracy increase with the number. Ray tracing through elementary imaging systems is typically taught in high school physics. In the fundamental ray optics model, however, the wave nature of light and its ability to constructively and destructively interfere, cannot be straightforwardly described. Scalar, or Fourier, optics

⁴A single wavelength or frequency.

⁵The light is capable of total constructive and destructive interference.

⁶See Section 15.2.5.

does have this ability. The mathematical predictions from scalar optics are much more accurate than that from ray optics. Vector optics, with its roots in Maxwell's equations, must be used, however, to describe concepts like polarization. Scalar optics, as the name suggests, models light as a scalar instead of a vector. Whereas many of the results in ray optics can be derived from scalar optics, the fundamentals of scalar optics can be derived from vector optics. We will derive the fundamental expression for scalar diffraction from Maxwell's equations. The derivation deviates from the more conventional Green's function derivation [537, 559, 559, 1180].

The systems concepts will be applied to the physics of electromagnetic propagation in order to derive the *Rayleigh-Sommerfield scalar diffraction integral*. This integral describes the manner in which monochromatic coherent light propagates.

15.2.1.1 The Wave Equation

Recall Maxwell's equations.

$$\begin{aligned}
 \text{Faraday's law} \quad \nabla \times \vec{E} &= -\frac{\partial \vec{B}}{\partial t} \\
 \text{Ampere's law} \quad \nabla \times \vec{H} &= \vec{J} + \frac{\partial \vec{D}}{\partial t} & ; \quad \vec{D} = \epsilon \vec{E} \\
 \text{Gauss' law, electricity} \quad \nabla \cdot \vec{D} &= \rho & ; \quad \vec{B} = \mu \vec{H} \\
 \text{Gauss' law, magnetism} \quad \nabla \cdot \vec{B} &= 0.
 \end{aligned}
 \tag{15.11}$$

The definitions of the various fields, densities and vector operations are those standardly used. In a source free medium, $\vec{J} = \rho = 0$. In a homogeneous⁷ isotropic⁸ medium such as free space, ϵ and μ are scalar constants. Thus

$$\begin{aligned}
 \nabla \times \vec{E} &= -\mu \frac{\partial \vec{H}}{\partial t} \\
 \nabla \times \vec{H} &= \epsilon \frac{\partial \vec{E}}{\partial t} \\
 \nabla \cdot \vec{E} &= 0 \\
 \nabla \cdot \vec{B} &= 0.
 \end{aligned}$$

In general, $\vec{E} = \vec{E}(x, y, z; t)$ and $\vec{H} = \vec{H}(x, y, z; t)$. We will assume that

⁷The same everywhere.

⁸Propagation is the same in all directions.

the fields are temporally oscillating at an angular frequency⁹ of ω . The resulting time harmonic fields¹⁰ are

$$\begin{aligned}\vec{E} &= \vec{E}_0 e^{-j\omega t} & ; & \quad \vec{E}_0 = \vec{E}_0(x, y, z) \\ \vec{H} &= \vec{H}_0 e^{-j\omega t} & ; & \quad \vec{H}_0 = \vec{H}_0(x, y, z)\end{aligned}$$

Optically, this restricts our coherent illumination to a single wavelength, $\lambda = 2\pi c/\omega$ where c is the speed of light in the medium. As a consequence of the time harmonic assumption,

$$\frac{\partial \vec{E}}{\partial t} = -j\omega \vec{E}_0 e^{-j\omega t}$$

and

$$\frac{\partial \vec{H}}{\partial t} = -j\omega \vec{H}_0 e^{-j\omega t}$$

Thus, Maxwell's equations become

$$\begin{aligned}\nabla \times \vec{E}_0 &= j\omega\mu\vec{H}_0 \\ \nabla \times \vec{H}_0 &= -j\omega\varepsilon\vec{E}_0 \\ \nabla \cdot \vec{E}_0 &= 0 \\ \nabla \cdot \vec{H}_0 &= 0.\end{aligned}$$

From the first two equation,

$$\nabla \times \nabla \times \vec{E}_0 = j\omega\mu \nabla \times \vec{H}_0 = \omega^2\mu\varepsilon\vec{E}_0.$$

Using the vector identity

$$\nabla \times \nabla \times \vec{E}_0 = \nabla(\nabla \cdot \vec{E}_0) - \nabla^2 \vec{E}_0$$

gives, since $\nabla \cdot \vec{E}_0 = 0$,

$$-\nabla^2 \vec{E}_0 = \omega^2\mu\varepsilon\vec{E}_0$$

or

$$\nabla^2 \vec{E}_0 + \omega^2\mu\varepsilon\vec{E}_0 = 0 \tag{15.12}$$

⁹Because of exclusive use in this derivation, we use ω in lieu of $2\pi u$ in this section only.

¹⁰An alternate convention uses a positive exponent. This may be done throughout by choosing $\exp(-j\omega t) = \exp(i\omega t)$, *i.e.*, set $j = -i$.

where ∇^2 is the Laplacian operator.

$$\nabla^2 = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2}.$$

Equation 15.12 is the *electric field wave equation*. Define the *magnitude of the propagation vector* as k where

$$k^2 = \omega^2 \mu \varepsilon = \left(\frac{2\pi}{\lambda} \right)^2 \quad (15.13)$$

where λ is the wavelength. Then the electric field wave equation becomes

$$(\nabla^2 + k^2)\vec{E}_0 = 0. \quad (15.14)$$

15.2.1.2 Solutions to the Wave Equation

We consider two solutions to the wave equation in (15.14). The first treats a propagating wave as a superposition of plane waves and is dubbed the *angular spectrum*. The second treats the wave as a superposition of point sources, also known as *Huygen's spherical wavelets*, and results in Rayleigh-Sommerfield diffraction. In a mathematical sense, the angular spectrum composes a planar cross section coherent wave, $u(x, y)$, as an inverse Fourier transform¹¹

$$u(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} U(f_x, f_y) e^{j2\pi(f_x x + f_y y)} df_x df_y. \quad (15.15)$$

whereas the Huygen's wavelets model views the function through the Dirac delta sifting property.

$$u(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} u(\xi, \eta) \delta(x - \xi) \delta(y - \eta) d\xi d\eta. \quad (15.16)$$

This is illustrated in Figure 15.12.

The manner that the angular spectrum plane wave and the Huygen's point sources propagate from plane to plane is governed by the wave equation. The propagation phenomenon is dubbed *diffraction*.

¹¹In this Section, we use the more standard optics notation (x, y, z) instead of (t_1, t_2, t_3) used in Chapter 9. Likewise, the frequency variables (f_x, f_y) are used in lieu of (u_1, u_2) .

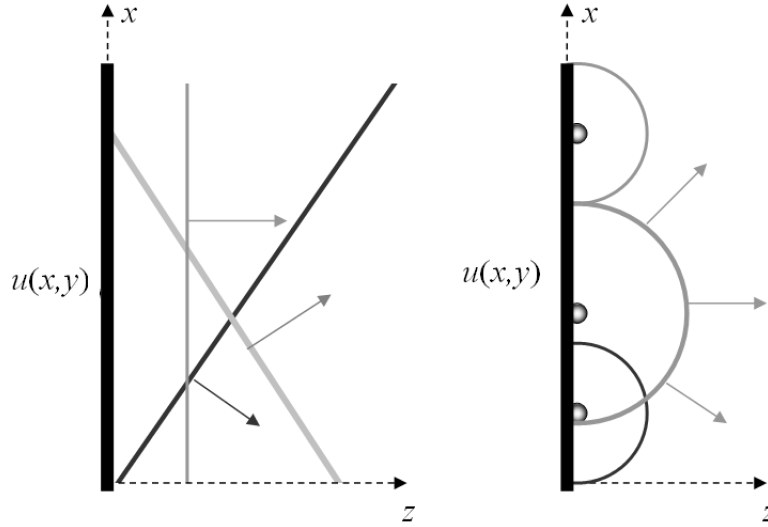


FIGURE 15.12: Scalar diffraction can be viewed from two perspectives. An electric field amplitude, $u(x, y)$, on the $z = 0$ plane can be viewed as emitting a superposition of (LEFT) plane waves travelling in different directions with different weights and phases, or (RIGHT) spherical waves from each point. For the plane wave case, the diffraction is modelled by the two dimensional inverse Fourier transform in (15.15) and results in the angular spectrum model of diffraction. For the spherical waves, the diffraction model uses the Dirac delta sifting property in(15.16) is used to model $u(x, y)$ and results in the Rayleigh-Sommerfeld model of diffraction.

15.2.2 THE ANGULAR SPECTRUM

Assuming \vec{E}_0 is linearly polarized in a fixed direction so that $\vec{E}_0 = u_z(x, y)\vec{a}$ where \vec{a} is a unit vector. The wave equation in (15.14) then becomes the scalar equation

$$(\nabla^2 + k^2)u_z(x, y) = 0. \tag{15.17}$$

A plane wave solution to (15.17) is

$$u_z(x, y) = e^{jk(\alpha x + \beta y + \gamma z)} \tag{15.18}$$

where $(\alpha = \cos(\theta_x), \beta = \cos(\theta_y), \gamma = \cos(\theta_z))$ are the *direction cosines* of the propagation. The direction cosines are illustrated in Figure 15.13 and,

from the Pythagorean theorem, obey

$$\alpha^2 + \beta^2 + \gamma^2 = 1. \tag{15.19}$$

Since (15.18) is a solution to the wave equation and the wave equation is linear, any superposition of plane waves also solves the wave equation. On the $z = 0$ plane, a solution is¹²

$$u_0(x, y) = \int_{\alpha} \int_{\beta} w(\alpha, \beta) e^{jk(\alpha x + \beta y)} d\alpha, d\beta \tag{15.20}$$

where the $w(\alpha, \beta)$'s are arbitrary complex weights. Motivated by (15.15), a more meaningful expression of the same result is

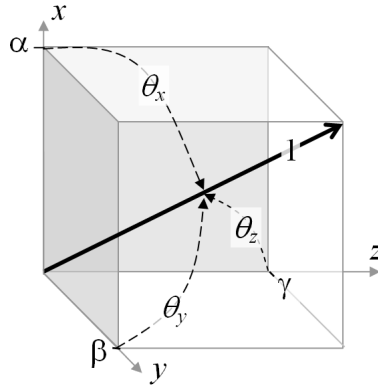


FIGURE 15.13: Direction cosines, (α, β, γ) , for a plane wave propagating in the direction of the arrow. The constant phase of the plane is perpendicular to the vector. Since the vector is unit length, the direction cosines (α, β, γ) are the vector's (x, y, z) components.

$$u_0(x, y) = \int_{\frac{\alpha}{\lambda}} \int_{\frac{\beta}{\lambda}} U_0 \left(\frac{\alpha}{\lambda}, \frac{\beta}{\lambda} \right) e^{j2\pi \left(\frac{\alpha}{\lambda} x + \frac{\beta}{\lambda} y \right)} d \left(\frac{\alpha}{\lambda} \right) d \left(\frac{\beta}{\lambda} \right) \tag{15.21}$$

where we have used

$$k = \frac{2\pi}{\lambda}$$

¹²We lose little information by discarding the z component. For a given (α, β) , the value of $\pm\gamma$ is specified by (15.19). Thus, except for the ambiguity of a conjugation, the two dimensional slice of a three dimensional electric field defines the field in three dimensions. This property is used in holography where a two dimensional surface is used to reconstruct a three dimensional wavefront.

and

$$u_0(x, y) \longleftrightarrow U_0(f_x, f_y).$$

The weight of the plane wave with direction cosines (α, β) contributing to $u_0(x, y)$ is therefore determined by the Fourier transform of $u_0(x, y)$. The function $U_0\left(\frac{\alpha}{\lambda}, \frac{\beta}{\lambda}\right)$ is thus known as the *angular spectrum* of $u(x, y)$.

15.2.2.1 Plane Waves as Frequencies

Equation 15.18 reveals that frequency components in coherent optics can be thought of as plane waves incident on the $z = 0$ plane. This is illustrated in Figure 15.14. To keep the geometry in two dimensions, we set $\theta_y = \frac{\pi}{2}$ so that $\beta = 0$. The propagation direction is at an angle of θ_x as shown. The corresponding direction cosine is α . If the wavelength is λ , then the spacing of the plane wave on the x axis is, as shown, λ/α . Equivalently, this is a spatial frequency of α/λ . This is a visualization of the frequency interpretation of the plane wave used in the inverse Fourier transform in (15.21) where the frequency variable f_x is replaced by α/λ .

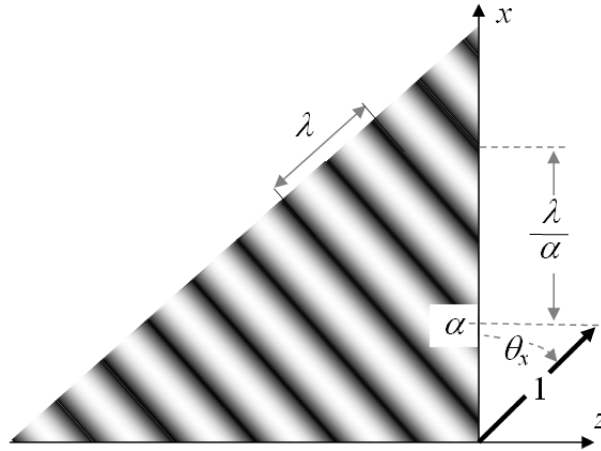


FIGURE 15.14: A plane wave propagating at an angle of θ_x generates a spatial frequency with frequency α/λ on the x axis where $\alpha = \cos(\theta_x)$.

Here are some observations.

- (a) The steeper the plane wave, the higher the frequency.
- (b) The smallest period we can achieve is λ . Spatial frequencies higher

than $1/\lambda$ cannot be resolved¹³.

- (c) Unlike temporal signals, the frequency components from plane waves can be complex. We can have the plane wave corresponding to $e^{jk(\alpha x + \beta y)}$ without its conjugate $e^{-jk(\alpha x + \beta y)}$. Hence, positive frequency components can exist without a conjugately symmetric partner. We also see this must be true since electric field amplitudes like $u_0(x, y)$ in (15.21) are generally complex.

15.2.2.2 Propagation of the Angular Spectrum

Consider the diffraction geometry illustrated in Figure 15.15. A known monochromatic coherent field $u(x, y)$ propagates a distance z where it becomes $g_z(x, y)$. Given the angular spectrum of u , we seek to find the angular spectrum of g_z .

A propagating plane wave remains a plane wave, shifting phase by 2π every wavelength. Its direction cosines remain the same. Every plane wave component of the angular spectrum has this property. Using (15.19), it follows that

$$G_z \left(\frac{\alpha}{\lambda}, \frac{\beta}{\lambda} \right) = U \left(\frac{\alpha}{\lambda}, \frac{\beta}{\lambda} \right) e^{jk\sqrt{1-\alpha^2-\beta^2} z}. \quad (15.22)$$

The electric field amplitude, $g_z(x, y)$, is determined by an inverse Fourier transform.

15.2.2.3 Evanescent Waves

For a monochromatic wave, there is a fixed wavelength λ . We see in Figure 15.14 that the highest spatial frequency that can be generated by such illumination is

$$f_{\max} = \frac{1}{\lambda}.$$

This is manifest in the angular spectrum expression where the direction cosines must obey

$$-1 \leq \alpha, \beta \leq 1.$$

The integrations in (15.21) are therefore *not* over $(-\infty, \infty)$, but over a circle in the frequency plane with radius f_{\max} . Plane waves with spatial frequencies outside of this region are said to be *evanescent* and do not propagate.

¹³See Section 15.2.2.3.

For evanescent waves, the square root in (15.22) becomes imaginary and, rather than propagating, the wave decays exponentially.

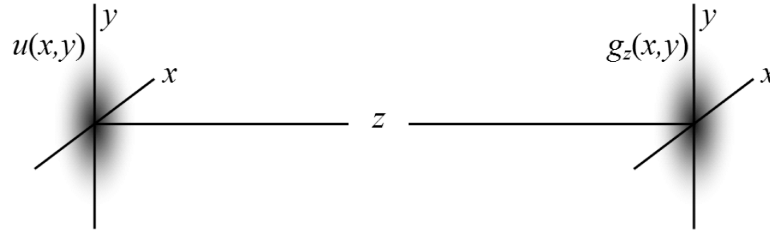


FIGURE 15.15: A coherent monochromatic field amplitude, $u(x, y)$, is on the left hand plane. Diffraction occurs over a distance z to give the field amplitude $g_z(x, y)$.

15.2.3 RAYLEIGH-SOMMERFIELD DIFFRACTION

We now consider an alternative solution to the diffraction problem illustrated in Figure 15.15. In (x, y, z) space, a coherent monochromatic electric field, $u(x, y)$, exists on the $z = 0$ plane. Assuming no other sources, we ask what will the resulting field be at a distance z away? Call this field $g_z(x, y)$. We will assume that only free space is between the two planes. The manner in which the field propagates is determined by the physics of Maxwell's equations. We can directly apply some systems concepts. Note, for example, that the system we seek to analyze is clearly shift invariant or, as called in optics, isoplanatic. As we shift the input about, the output will shift accordingly. System linearity for the electric field, interestingly, manifests itself as a coherence constraint on the monochromatic illumination. In order for the outputs to add, we must allow for constructive and destructive interference. This requires that the light be coherent, such as from a pin hole or laser.

Consider, then, the two plane system illustrated in Figure 15.15. The input is the electric field amplitude on the left plane and the output is the electric field amplitude on the right plane. Under our assumptions, the system is linear since Maxwell's equations are linear. If we double the electric field amplitude on the input plane, we double the electric field amplitude on the output plane (homogeneity). The response of the sum of two input

fields is the sum of the responses (additivity). Since the system is both additive and homogeneous, it is linear¹⁴. Linear shift invariant systems can be characterized by a single impulse response¹⁵. Given the impulse response, the output corresponding to any input is given by the two dimensional convolution of the input with the impulse response as discussed in Section 9.4.3. Between the planes in Figure 15.15 is free space. On the left we place an impulse of light. The electric field amplitude on the output plane is $h_z(x, y)$. We will use Maxwell's equation to find the impulse response of free space. Then the response to input electric field amplitude can be determined by a convolution. These convolutions are known as *diffraction integrals*.

A point source of light, $\delta(x, y, z)$ is placed at the origin of the input plane. The corresponding electric field falling on the plane a distance z away is then the impulse response of free space, or, as called in optics, the point spread function. It will serve as the kernel in our convolution integral describing diffraction.

Let the impulse response for a fixed z be $\vec{E}_0(x, y, z)$. Clearly, the response of the point source will be spherically symmetric. Thus

$$\vec{E}_0(x, y, z) = E_0(r)\vec{a}_r$$

where

$$r^2 = x^2 + y^2 + z^2$$

and \vec{a}_r is a unit vector. Thus, in imposing the physics in (15.14), we can use the spherically symmetric form of the Laplacian.

$$\nabla^2 = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} = \frac{1}{r^2} \frac{\partial}{\partial r} r^2 \frac{\partial}{\partial r}.$$

The electric field wave equation now becomes

$$\left(\frac{1}{r^2} \frac{\partial}{\partial r} r^2 \frac{\partial}{\partial r} + k^2 \right) E_0(r)\vec{a}_r = 0.$$

Interestingly, it is this point in our derivation where the sense of vector notation leaves. Taking the dot product of both sides with \vec{a}_r gives the scalar equation

$$\left(\frac{1}{r^2} \frac{\partial}{\partial r} r^2 \frac{\partial}{\partial r} + k^2 \right) E_0(r) = 0. \quad (15.23)$$

¹⁴See Section 3.2.1.4.

¹⁵See Section 3.3.3.

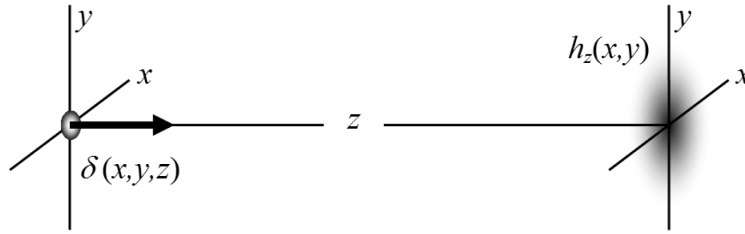


FIGURE 15.16: For coherent monochromatic inputs, diffraction is a linear isoplanatic operation. The system can thus be characterized by the impulse response, $h_z(x, y)$.

To facilitate a solution to (15.23), define

$$E_0(r) = \frac{\hat{E}_0(r)}{r}.$$

It follows that

$$\begin{aligned} \frac{1}{r^2} \frac{\partial}{\partial r} r^2 \frac{\partial}{\partial r} \frac{E_0(r)}{r} &= \frac{1}{r^2} \frac{\partial}{\partial r} r^2 \left(\frac{1}{r} \frac{\partial \hat{E}_0}{\partial r} - \frac{\hat{E}_0}{r^2} \right) \\ &= \frac{1}{r^2} \left(\frac{\partial \hat{E}_0}{\partial r} + r \frac{\partial^2 \hat{E}_0}{\partial r^2} - \frac{\partial \hat{E}_0}{\partial r} \right) = \frac{1}{r} \frac{\partial^2 \hat{E}_0}{\partial r^2}. \end{aligned}$$

Thus

$$(\nabla^2 + k^2) \frac{\hat{E}_0(r)}{r} = \frac{1}{r} \left(\frac{\partial^2 \hat{E}_0}{\partial r^2} + k^2 \hat{E}_0 \right) = 0$$

or, equivalently,

$$\frac{\partial^2 \hat{E}_0}{\partial r^2} + k^2 \hat{E}_0 = 0; r \neq 0.$$

The solution is

$$\hat{E}_0 = C_1 e^{jkr} + C_2 e^{-jkr}$$

where C_1 and C_2 are constants. Equivalently,

$$E_0(r) = C_1 \frac{e^{jkr}}{r} + C_2 \frac{e^{-jkr}}{r}; r \neq 0.$$

One of these waves is converging to and the other diverging from the point source. To see which is which, we reimpose the temporal harmonic term.

$$E_0(r)e^{-j\omega t} = C_1 \frac{e^{j(kr-\omega t)}}{r} + C_2 \frac{e^{-j(kr+\omega t)}}{r}.$$

The first term corresponds to a wave travelling in the positive r direction and is therefore the one we desire. The second term corresponds to a converging wave. We discard it by setting $C_2 = 0$. Setting

$$C_1 = \frac{1}{j\lambda}.$$

gives the final desired solution,

$$E_0(x, y, z) = h_z(x, y) = \frac{1}{j\lambda} \frac{\exp(jk\sqrt{x^2 + y^2 + z^2})}{\sqrt{x^2 + y^2 + z^2}} \quad (15.24)$$

where we have adopted the more conventional point spread function notation, $h_z(x, y)$, for the impulse response of free space.

15.2.3.1 The Diffraction Integral

For a field amplitude of $u(x, y)$ on the $z = 0$ plane in Figure 15.15, we can now compute the resulting field amplitude at a distance z away by convolving $u(x, y)$ with the impulse response of free space. The result is

$$\begin{aligned} g_z(x, y) &= u(x, y) * h_z(x, y) \\ &= \frac{1}{j\lambda} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} u(\xi, \eta) \\ &\quad \times \frac{\exp\left(jk\sqrt{(x-\xi)^2 + (y-\eta)^2 + z^2}\right)}{\sqrt{(x-\xi)^2 + (y-\eta)^2 + z^2}} d\xi d\eta \end{aligned} \quad (15.25)$$

or, in more compact notation,

$$g_z(x, y) = \frac{1}{j\lambda} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} u(\xi, \eta) \frac{e^{jkR}}{R} d\xi d\eta \quad (15.26)$$

where

$$R = \sqrt{(x-\xi)^2 + (y-\eta)^2 + z^2}. \quad (15.27)$$

Equations (15.26) (and (15.25)) is known as the *Rayleigh-Sommerfield diffraction integral*.

The Rayleigh-Sommerfield diffraction integral is analytically intractable for most inputs. In order to gain further insight into the diffraction process, Fresnel and Fraunhofer approximations are made to the Rayleigh-Sommerfield diffraction integral.

15.2.3.2 The Fresnel Diffraction Integral

The Fresnel approximation simplifies the Rayleigh-Sommerfeld diffraction integral when z becomes sufficiently large.

The Fresnel Approximation. Consider Figure 15.17 where we have connected the point (ξ, η) on the input plane with the point (x, y) on the output plane. From (15.27), the distance between these two points is R . If the distance z is large with respect to the values of ξ, η, x and y , then $R \approx z$ and we can replace R by z in the denominator of the integrand in (15.26). Since, at optical wavelengths, k is very large, we must be somewhat more careful in the exponential. A small error in R can change kR a significant percentage of 2π and render a poor approximation. Here, we will require a more precise truncated Taylor series expression for R . Since

$$\sqrt{1 + \varepsilon^2} \approx 1 + \frac{1}{2}\varepsilon^2; \varepsilon \ll 1,$$

we can make the following approximation

$$\begin{aligned} R &= z\sqrt{1 + \frac{(x-\xi)^2}{z^2} + \frac{(y-\eta)^2}{z^2}} \\ &\approx z\left[1 + \frac{(x-\xi)^2}{2z^2} + \frac{(y-\eta)^2}{2z^2}\right]. \end{aligned}$$

With this substitution in the exponent and $R \approx z$ in the denominator, we obtain the *Fresnel approximation* to the Rayleigh-Sommerfeld diffraction integral in (15.26).

$$g_z(x, y) = \frac{e^{jkz}}{j\lambda z} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} u(\xi, \eta) e^{j\frac{k}{2z}[(x-\xi)^2 + (y-\eta)^2]} d\xi d\eta. \quad (15.28)$$

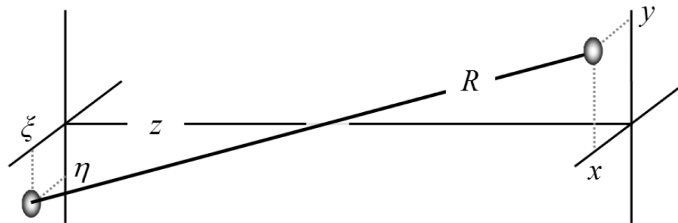


FIGURE 15.17: The variable R is the distance between the coordinate (ξ, η) on the input plane and (x, y) on the output plane.

Impulse Response Interpretation. The Fresnel integral in (15.28) can be written as a convolution.

$$g_z(x, y) = \frac{e^{jkz}}{j\lambda z} u(x, y) * e^{j\frac{k}{2z}(x^2+y^2)}. \quad (15.29)$$

The corresponding impulse response is

$$h_z(x, y) = \frac{e^{jkz}}{j\lambda z} e^{j\frac{k}{2z}(x^2+y^2)}. \quad (15.30)$$

We know that the Rayleigh-Sommerfield impulse response in (15.24) corresponds to a spherical wave since, when we set the phase equal to a constant, we obtain a family of spheres. Specifically, $kr = \text{constant} \Rightarrow r = \text{constant}$, which is a family of spheres. Similarly, $\exp(jkz)$ corresponds to a plane wave since $z = \text{constant}$ defines a family of planes. For the Fresnel approximation to the impulse response in (15.30), setting the phase equal to a constant results in

$$x^2 + y^2 = \text{constant} \times z - 2z^2$$

This equation corresponds to a family of paraboloids¹⁶. Thus, as illustrated in Figure 15.18, we have approximated the spherical impulse response of Rayleigh-Sommerfield diffraction with a parabolic impulse response. This is a good approximation under the Fresnel assumption. In the Fraunhofer approximation, the wavefront is approximated as a plane wave.

15.2.3.3 The Fraunhofer Approximation

The Fraunhofer approximation is a special case of the Fresnel approximation. It requires that we be farther from the diffracting aperture than is required by the Fresnel approximation.

We can expand the quadratic in the exponential in (15.28) and write

$$\begin{aligned} g_z(x, y) &= \frac{e^{jkz}}{j\lambda z} e^{j\frac{k}{2z}(x^2+y^2)} \\ &\times \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} u(\xi, \eta) e^{j\frac{k}{2z}(\xi^2+\eta^2)} e^{-j\frac{k}{z}(x\xi+y\eta)} d\xi d\eta. \end{aligned} \quad (15.31)$$

For the Fraunhofer approximation, set

$$\exp\left(j\frac{k}{2z}(\xi^2 + \eta^2)\right) \approx 1. \quad (15.32)$$

¹⁶Set, for example, $y = 0$ to obtain a conventional parabolic conic section.

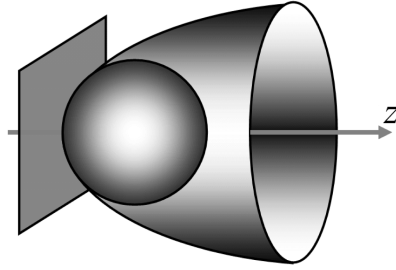


FIGURE 15.18: The impulse response for Rayleigh-Sommerfeld diffraction is a spherical wave. Fresnel diffraction approximates this by a parabolic wave and is a good approximation when z , as measured from the center of the sphere, becomes large. Fraunhofer diffraction, which requires a source of finite extent and much larger, z , approximates the sphere with a plane wave.

To do so, we will require the *Fraunhofer assumption* that

$$\frac{2z}{k} = \frac{\lambda z}{\pi} \gg (\xi^2, \eta^2) \quad (15.33)$$

where (ξ^2, η^2) denotes the maximum square dimension on the input plane. If, for example, the diffracting aperture is a square with sides of length three, then $(\xi^2, \eta^2) \approx \sqrt{2} \times 3/2$. If (15.33) is true, then so is (15.32) and the Fresnel diffraction integral in (15.31) becomes the *Fraunhofer diffraction integral*.

$$g_z(x, y) = \frac{e^{jkz}}{j\lambda z} e^{j\frac{k}{2z}(x^2+y^2)} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} u(\xi, \eta) e^{-j\frac{2\pi}{\lambda z}(x\xi+y\eta)} d\xi d\eta \quad (15.34)$$

Fields, $g_z(x, y)$, that result from Fraunhofer diffraction are also called *far fields*.

If the Fraunhofer assumption applies, then so does the Fresnel approximation. Both Fraunhofer and Fresnel diffraction are approximations of the Rayleigh-Sommerfeld diffraction integral.

Impulse Response Interpretation. The Fraunhofer diffraction integral in (15.34), interestingly, is no longer a convolution integral. It is, rather, of the more general form of a superposition integral. The impulse response corresponding to the Fraunhofer diffraction integral is

$$h(x, y; \xi, \eta) = \frac{e^{jkz}}{j\lambda z} e^{j\frac{k}{2z}(x^2+y^2)} e^{-j\frac{2\pi}{\lambda z}(x\xi+y\eta)}. \quad (15.35)$$

For a point source at the origin, $(\xi, \eta) = (0, 0)$, this is recognized as a plane wave. The plane wave becomes a good approximation for a spherical wave if we are sufficiently far from the origin and are restricted in attention to the region about the leading edge of the spherical wave.

Relation of Fraunhofer Diffraction to Fourier Transformation.

The two dimensional Fourier transform of a spatial function $u(\xi, \eta)$, from (9.5), is

$$U(f_x, f_y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} u(\xi, \eta) e^{-j2\pi(f_x\xi + f_y\eta)} d\xi d\eta \quad (15.36)$$

where the frequency variables are (f_x, f_y) . Using this definition, we can write the Fraunhofer approximation as

$$g_z(x, y) = \frac{e^{jkz}}{j\lambda z} e^{j\frac{k}{2z}(x^2 + y^2)} U\left(\frac{x}{\lambda z}, \frac{y}{\lambda z}\right) \quad (15.37)$$

Thus, to within a quadratic phase term, the far field is proportional to the Fourier transform of the diffracting aperture.

Light detectors, such as photo cells, film, and the human eye, respond to the *intensity* of light. The intensity of a field amplitude $u(x, y)$, is given by

$$I(x, y) = |u(x, y)|^2$$

Thus, the intensity of the far field, from (15.37), is

$$\begin{aligned} I_z(x, y) &= |g_z(x, y)|^2 \\ &= \frac{1}{(\lambda z)^2} \left| U\left(\frac{x}{\lambda z}, \frac{y}{\lambda z}\right) \right|^2 \end{aligned} \quad (15.38)$$

The relation of the far field to the Fourier transform of the aperture is quite striking. Note that the equivalent of a far field magnification factor here is λz . Thus, when we are in the far field, increasing the distance from the aperture results in the intensity spreading out further.

The Fresnel-Fraunhofer Boundary. Fresnel diffraction obviously does not abruptly change into Fraunhofer diffraction. Identification of the point where Fraunhofer diffraction begins is, at best, a fuzzy measure. Nevertheless, we will attempt to identify that point, being satisfied if we are within an order of magnitude.

The Fraunhofer approximation requires that

$$e^{j\frac{k}{2}(\xi^2 + \eta^2)} \approx 1. \quad (15.39)$$

Since $e^{jz} \approx 1$ for $z < 1$ radian¹⁷, we wish, from (15.39), to require

$$\frac{k\Xi^2}{2z} = \frac{\pi}{\lambda z} \Xi^2 \approx 1$$

where Ξ is the maximum linear dimension of the aperture. Solving for $z = z_f =$ the *Fresnel-Fraunhofer boundary* gives

$$z_f = \frac{\pi\Xi^2}{\lambda} \quad (15.40)$$

For example, consider light from a HeNe laser with a wavelength of $\lambda = 6328\text{\AA}$. For $\Xi = 1$ mm, $z_f = 5$ meters. For $\Xi = 1$ cm, $z_f = 500$ meters.

The Airy Pattern. For a circular aperture of diameter D , we write $u(x, y) = \Pi\left(\frac{r}{D}\right)$ where $r = \sqrt{x^2 + y^2}$. Using (9.35) in Section 9.4.6, we have the two dimensional Fourier transform pair

$$\Pi\left(\frac{r}{D}\right) \leftrightarrow \frac{1}{2}D^2 \text{jinc}(D\rho/2); \quad \rho = \sqrt{f_x^2 + f_y^2}.$$

Using (15.38), the Fraunhofer diffraction intensity for the circular aperture is

$$I_z(x, y) = \left(\frac{D}{2\lambda z}\right)^2 \text{jinc}^2\left(\frac{Dr}{2\lambda z}\right). \quad (15.41)$$

This diffraction pattern, shown in Figure 15.19, is known as an *Airy pattern*. The middle circle of the Airy pattern is the *Airy disc*. Its diameter is specified by the first zero crossing of the jinc. Since $J_1(3.83) = 0$, we conclude

$$\text{jinc}^2\left(\frac{Dr}{2\lambda z}\right) = \left[\frac{J_1\left(\frac{\pi Dr}{\lambda z}\right)}{\frac{Dr}{\lambda z}}\right]^2$$

is zero when

$$\frac{\pi Dr}{\lambda z} = 3.83.$$

The diameter of the Airy disc is thus

$$\begin{aligned} d &= 2r \\ &= \frac{2 \times 3.83 \times \lambda z}{\pi D} \\ &= 2.44 \times \lambda z / D. \end{aligned} \quad (15.42)$$

¹⁷ $e^j = 0.99985 + j.01745 \approx 1$.

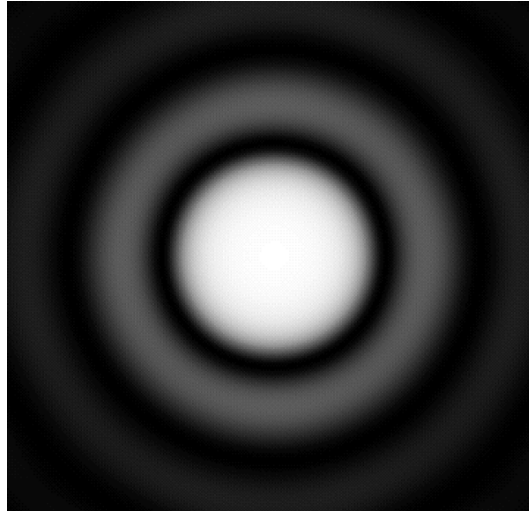


FIGURE 15.19: The Airy pattern given by the jinc^2 in (15.41). The diameter of the Airy disc is given by (15.42) A mesh plot of $\text{jinc}(t)$ is in Figure 9.13.

15.2.4 A ONE LENS SYSTEM

Analysis of the one lens system shown in Figure 15.20 is the topic of this section. A monochromatic coherent field, $u(\xi, \eta)$ emanates from from the (ξ, η) plane on the left and propagates a distance d_1 to the (α, β) plane on which is placed a thin positive lens with focal length f . The light leaving this plane propagates an additional distance d_2 to the (x, y) plane where we have the output, $g(x, y)$. Two special cases will result from this analysis: a one lens imaging system and a Fourier transformer.

15.2.4.1 Analysis

Our approach is as follows. Fresnel diffraction will be used to find the field amplitude incident on the (α, β) plane. This will be multiplied by the transmittance of the lens. The light leaving the (α, β) plane will then be subjected to Fresnel diffraction over a distance d_2 to produce the resulting output.

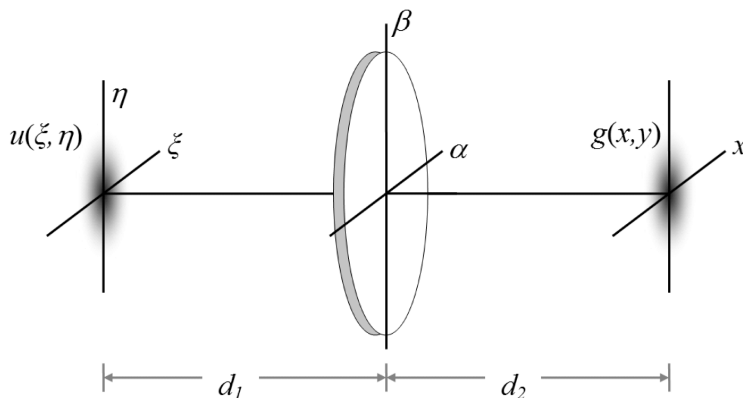


FIGURE 15.20: A one lens system. The output, $g(x, y)$, will be computed by evaluating Fresnel diffraction from the input plane to the lens, multiplying the incident field by the lens transmittance, and computing Fresnel diffraction to the output, (x, y) , plane.

From Fresnel diffraction, the light incident on the (α, β) plane is

$$v(\alpha, \beta) = \frac{e^{jk d_1}}{j \lambda d_1} e^{j \frac{k}{2d_1} (\alpha^2 + \beta^2)} \times \int_{\xi} \int_{\eta} u(\xi, \eta) e^{j \frac{k}{2d_1} (\xi^2 + \eta^2)} e^{-j \frac{k}{d_1} (\xi \alpha + \eta \beta)} d\xi d\eta. \quad (15.43)$$

Let $\hat{v}(\alpha, \beta)$ be the light exiting the (α, β) plane. This is

$$\hat{v}(\alpha, \beta) = t(\alpha, \beta) v(\alpha, \beta)$$

where the lens transmittance is¹⁸

$$t(\alpha, \beta) = e^{j k n l_0} e^{-j \frac{k}{2f} (\alpha^2 + \beta^2)} \quad (15.44)$$

¹⁸We have stated the lens transmittance here without prior discussion. The lens transmittance, a pure phase term, describes the phase delay of light going through a slower optical medium. This transmittance is applicable when the lens has a spherical surface - the type that would occur if a thin slice were cut from a large sphere of glass. If the radius of the sphere is large, then the spherical surface can be viewed, as was the case in the Fresnel approximation, as a paraboloid. When applied to lenses, this parabolic approximation is dubbed the *paraxial approximation*. Note, indeed, the phase term in the transmittance in (15.44) is quadratic. For a detailed derivation of the lens transmittance, see any one of the many excellent texts of Fourier optics [537, 559, 563, 1180, 1472].

where n is refractive index of the lens, f its focal length and ℓ_0 is the maximum lens thickness. We multiply the incident field by the lens transmittance¹⁹ to obtain the field immediately exiting the lens

$$\begin{aligned}\hat{v}(\alpha, \beta) &= \frac{e^{jk(d_1+n\ell_0)}}{j\lambda d_1} e^{j\frac{k}{2}(\frac{1}{d_1}-\frac{1}{f})(\alpha^2+\beta^2)} \\ &\times \int_{\xi} \int_{\eta} u(\xi, \eta) e^{j\frac{k}{2d_1}(\xi^2+\eta^2)} e^{-j\frac{k}{d_1}(\xi\alpha+\eta\beta)} d\xi d\eta. \quad (15.45)\end{aligned}$$

Propagating $\hat{v}(\alpha, \beta)$ to the (x, y) plane using Fresnel diffraction gives

$$\begin{aligned}g(x, y) &= \frac{e^{jk d_2}}{j\lambda d_2} e^{j\frac{k}{2d_2}(x^2+y^2)} \\ &\times \int_{\alpha} \int_{\beta} \hat{v}(\alpha, \beta) e^{j\frac{k}{2d_2}(\alpha^2+\beta^2)} e^{-j\frac{k}{d_2}(\alpha x+\beta y)} d\alpha d\beta. \quad (15.46)\end{aligned}$$

Substituting (15.45) gives

$$\begin{aligned}g(x, y) &= \frac{e^{jk(d_1+d_2+n\ell_0)}}{-\lambda^2 d_1 d_2} e^{j\frac{k}{2d_2}(x^2+y^2)} \\ &\times \int_{\alpha} \int_{\beta} e^{j\frac{k}{2}(\frac{1}{d_1}+\frac{1}{d_2}-\frac{1}{f})(\alpha^2+\beta^2)} e^{-j\frac{k}{d_2}(\alpha x+\beta y)} \\ &\times \int_{\xi} \int_{\eta} u(\xi, \eta) e^{j\frac{k}{2d_1}(\xi^2+\eta^2)} e^{-j\frac{k}{d_1}(\xi\alpha+\eta\beta)} d\xi d\eta d\alpha d\beta \quad (15.47)\end{aligned}$$

Interchanging integration order gives

$$\begin{aligned}g(x, y) &= \frac{e^{jk(d_1+d_2+n\ell_0)}}{\lambda^2 d_1 d_2} e^{j\frac{k}{2d_2}(x^2+y^2)} \int_{\xi} \int_{\eta} u(\xi, \eta) e^{j\frac{k}{2d_1}(\xi^2+\eta^2)} \\ &\times \mathcal{I}(x, y; \xi, \eta) d\xi d\eta \quad (15.48)\end{aligned}$$

where the (α, β) integral is

$$\mathcal{I}(x, y; \xi, \eta) = \int_{\alpha} \int_{\beta} e^{j\frac{k}{2}(\frac{1}{d_1}+\frac{1}{d_2}-\frac{1}{f})(\alpha^2+\beta^2)} e^{jk[\alpha(\frac{x}{d_2}+\frac{\xi}{d_1})+\beta(\frac{y}{d_2}+\frac{\eta}{d_1})]} d\alpha d\beta. \quad (15.49)$$

We will now analyze two special cases of (15.48).

¹⁹ To apply this multiplication, each ray of light entering the lens should exit at the same coordinate it entered. This is approximately achieved when the lens is thin, prompting the term *thin lens approximation*.

15.2.4.2 Imaging System

The first special case of the one lens system in Figure 15.20 occurs when the separation between the lens and the planes obeys the familiar *lens law*.

$$\frac{1}{d_i} + \frac{1}{d_o} = \frac{1}{f}$$

The (α, β) integral in (15.49) then becomes

$$\begin{aligned} \mathcal{I}(x, y; \xi, \eta) &= \int_{\alpha} \int_{\beta} e^{-j \frac{2\pi}{\lambda} [\alpha(\frac{x}{d_2} + \frac{\xi}{d_1}) + \beta(\frac{y}{d_2} + \frac{\eta}{d_1})]} d\alpha d\beta \\ &= \delta\left(\frac{1}{\lambda}\left(\frac{x}{d_2} + \frac{\xi}{d_1}\right)\right) \delta\left(\frac{1}{\lambda}\left(\frac{y}{d_2} + \frac{\eta}{d_1}\right)\right) \\ &= (\lambda d_1)^2 \delta\left(\xi + \frac{d_1}{d_2}x\right) \delta\left(\eta + \frac{d_1}{d_2}y\right) \end{aligned}$$

where we have used the property that $\delta(ax) = \frac{1}{|a|}\delta(x)$. Substituting into (15.48) and using the sifting property of the Dirac delta gives

$$\begin{aligned} g(x, y) &= \frac{e^{jk(d_1+d_2+nl_0)}}{-\lambda^2 d_1 d_2} (\lambda d_1)^2 e^{j \frac{k}{2d_2}(x^2+y^2)} \\ &\times \int_{\xi} \int_{\eta} u(\xi, \eta) e^{j \frac{k}{2d_1}(\xi^2+\eta^2)} \delta\left(\xi + \frac{d_1}{d_2}x\right) \delta\left(\eta + \frac{d_1}{d_2}y\right) d\xi d\eta \\ &= e^{jk(d_1+d_2+nl_0)} \left(\frac{d_1}{d_2}\right) e^{j \frac{k}{2d_2}(x^2+y^2)} \\ &\times u\left(-\frac{d_1}{d_2}x, -\frac{d_1}{d_2}y\right) e^{j \frac{k}{2d_1}\left(\left(\frac{d_1}{d_2}x\right)^2 + \left(\frac{d_1}{d_2}y\right)^2\right)} \\ &= e^{jk(d_1+d_2+nl_0)} \left(\frac{d_1}{d_2}\right) e^{j \frac{k}{2d_2}\left(\frac{d_1}{d_2}+1\right)(x^2+y^2)} u\left(-\frac{d_1}{d_2}x, -\frac{d_1}{d_2}y\right). \end{aligned} \quad (15.50)$$

Define the *magnification* of the system by $M = d_2/d_1$. Then (15.50) becomes

$$g(x, y) = e^{jk(d_1+d_2+nl_0)} e^{j \frac{k}{2d_2}\left(\frac{1}{M}+1\right)(x^2+y^2)} \frac{1}{M} u\left(-\frac{x}{M}, -\frac{y}{M}\right). \quad (15.51)$$

This is the output of the imaging system. The relationship becomes more apparent when we write the corresponding intensity.

$$|g(x, y)|^2 = \frac{1}{M^2} \left| u\left(-\frac{x}{M}, -\frac{y}{M}\right) \right|^2. \quad (15.52)$$

This same result can be obtained through geometric ray models of the system and is a familiar result from fundamental optics.

15.2.4.3 Fourier Transformation

The second important case of the one lens imaging system is when $d_2 = f$. Interestingly, the system now performs a Fourier transform in much the same fashion as we saw in Fraunhofer diffraction.

For $d_2 = f$, the integral in (15.49) becomes

$$\begin{aligned} \mathcal{I}(x, y; \xi, \eta) &= \int_{\alpha} e^{j\frac{k}{2d_1}\alpha^2} e^{jk\alpha(\frac{x}{d_2} + \frac{\xi}{d_1})} d\alpha \\ &\times \int_{\beta} e^{j\frac{k}{2d_1}\beta^2} e^{jk\beta(\frac{y}{d_2} + \frac{\eta}{d_1})} d\beta. \end{aligned} \quad (15.53)$$

To evaluate this integral, we use a Fourier transform from Table 2.5.

$$\int_{-\infty}^{\infty} e^{jat^2} e^{-j2\pi ut} dt = \sqrt{\frac{j\pi}{a}} e^{-j(\pi u)^2/a}. \quad (15.54)$$

Using this equation²⁰ to solve (15.53), followed by substitution into (15.48), gives

$$\begin{aligned} g(x, y) &= \frac{\exp(jk(d_1 + f + nl_0))}{-\lambda^2 d_1 d_2} (j\lambda d_1) e^{j\frac{k}{2f}(x^2 + y^2)} \\ &\times \int_{\xi} \int_{\eta} u(\xi, \eta) e^{j\frac{k}{2d_1}(\xi^2 + \eta^2)} [e^{-j\frac{k}{2d_1}(\xi^2 + \eta^2)} e^{j\frac{d_2 k}{2f^2}(x^2 + y^2)} e^{-j\frac{k}{f}(x\xi + y\eta)}] d\xi d\eta \\ &= \frac{e^{jk(d_1 + f + nl_0)}}{j\lambda f} e^{j\frac{k}{2f}(1 - \frac{d_1}{f})(x^2 + y^2)} \int_{\xi} \int_{\eta} u(\xi, \eta) e^{-j\frac{k}{f}(x\xi + y\eta)} d\xi d\eta \\ &= \frac{\exp(jk(d_1 + f + nl_0))}{j\lambda f} e^{j\frac{k}{2f}(1 - \frac{d_1}{f})(x^2 + y^2)} U\left(\frac{x}{\lambda f}, \frac{y}{\lambda f}\right). \end{aligned} \quad (15.55)$$

Note that the corresponding intensity in the back focal plane is

$$|g(x, y)|^2 = \frac{1}{(\lambda f)^2} \left| U\left(\frac{x}{\lambda f}, \frac{y}{\lambda f}\right) \right|^2. \quad (15.56)$$

As was the case with Fraunhofer diffraction²¹, we have generated the Fourier transform of the input. Indeed, the single lens system with $d_2 = f$ essentially brings the far field to the back focal plane.

Consider, again, the field amplitude on the back focal plane in (15.55). Setting $d_1 = f$ corresponds to placement of the input on the front focal

²⁰Set $a = \frac{k}{2d_1}$ and $2\pi u = k\left(\frac{x}{d_2} + \frac{\xi}{d_1}\right)$ for both integrals.

²¹See (15.38)

Condition	Result	Equation
$\frac{1}{d_i} + \frac{1}{d_o} = \frac{1}{f}$	imaging system	15.51, 15.52
$d_2 = f$	Fourier transform	15.55, 15.56
$d_2 = f$ and $d_1 = f$	Fourier transform	15.57, 15.56

TABLE 15.1: Summary of the results of the one lens system.

plane. The field amplitude on the back focal plane now becomes directly proportional to the Fourier transform of the input.

$$g(x, y) = \frac{e^{jk(d_1+f+nl_0)}}{j\lambda f} U\left(\frac{x}{\lambda f}, \frac{y}{\lambda f}\right). \quad (15.57)$$

A summary of the results for the one lens imaging system are summarized in Table 15.1.

15.2.4.4 Implementation of the PGA Using Optics

The Papoulis-Gerchberg algorithm (PGA) is discussed in Section 12.6. Using the Fourier transform property of the lens, Marks *et al.* [977, 978, 989] designed an all optical architecture for performing the PGA. The PGA is illustrated enumerated steps in Figure 12.30. The optical architecture with corresponding enumeration is in Figure 15.21.

Here are the steps as numbered in Figures 12.30 and Figure 15.21.

- Step 1. The input is introduced through the aperture (hole) in the (ξ, η) plane. It passed through the lens and the Fourier transform is incident on the (x, y) plane.
- Step 2. The Fourier transform is truncated. This is done by the small mirror on the (x, y) plane. Light inside the mirror pupil is reflected back into the system. Light outside of the mirror is lost to the system.
- Step 3. The light travels from the mirror on the (x, y) plane back through the lens towards the (ξ, η) plane. This constitutes an inverse Fourier

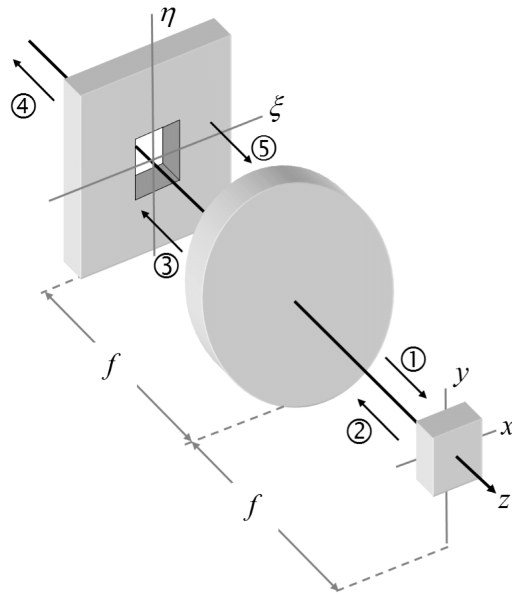


FIGURE 15.21: Optical implementation of the PGA.

transform.

- Step 4. The middle of the incident light on the (ξ, η) plane goes through the hole and is lost to the system.
- Step 5. The hole is in a mirror that reflects light back into the system. The input continues to be input into the system through the hole in the mirror, and the first iteration has been performed.

The PGA iteration continues and converges at the speed of light.

Although an aesthetically pleasing architecture, the optical system suffers from two problems resulting from the highly sensitive nature of PGA restoration.

- (1) There is no provision to observe the result of the iteration. A pellicle²² can be placed in the feedback path to bleed off an image to view. The absorption, also present from the lens and imperfect mirrors, will degrade performance.

²²A thin highly transmissive membrane beam splitter.

- (2) The optical processor is analog and, like all analog processing, suffers from inexactitude.

15.2.5 BEAMFORMING

The basic goal of beamforming is to synthesize a diffracting aperture to concentrate energy in an intense steerable beam. The basic beamforming model using a phased array [907, 918] consists of $(2N+1) \times (2N+1)$ equally spaced point antennas. If the linear spacing is D units apart on the $z = 0$, then

$$g_z(x, y) = (2N+1)^2 \frac{e^{jkz}}{j\lambda z} e^{j\frac{k}{2z}(x^2+y^2)} \text{array}_{2N+1} \left(\frac{Dx}{\lambda z} \right) \text{array}_{2N+1} \left(\frac{Dy}{\lambda z} \right). \quad (15.58)$$

The *array aperture* is of length $(2N+1)D$. Using (2.62), the two dimensional Fourier transform is

$$U(f_x, f_y) = (2N+1)^2 \text{array}_{2N+1}(Df_x) \text{array}_{2N+1}(Df_y).$$

From (15.37), the far field is therefore the *array pattern*

$$g_z(x, y) = (2N+1)^2 \frac{e^{jkz}}{j\lambda z} e^{j\frac{k}{2z}(x^2+y^2)} \text{array} \left(\frac{(2N+1)Dx}{\lambda z} \right) \text{array} \left(\frac{(2N+1)Dy}{\lambda z} \right). \quad (15.59)$$

This corresponds to a two dimensional periodic function a square tile²³. The width of main lobe centered at the origin from zero crossing to zero crossing in x is

$$\Delta = \frac{\lambda z}{(2N+1)D} \quad (15.60)$$

This is the beam width. The beam width narrows as the array aperture size increases.

²³A tile is illustrated in Figure 9.21. In practice, the far field is not periodic but is best modelled as the array pattern weighted by a *radiation pattern* that attenuates higher order terms.

15.2.5.1 Apodization

Weighting the point antennas can be referred to as *apodization*²⁴. In lieu of (??), we now have

$$v(x, y) = \sum_{n=-N}^N \sum_{m=-N}^N w_{nm} \delta(x - nD) \delta(y - mD). \quad (15.61)$$

where w_{nm} is the weight assigned to the nm th antenna. The Fourier transform is a two dimensional periodic trigonometric polynomial.

$$V(f_x, f_y) = \sum_{n=-N}^N \sum_{m=-N}^N w_{nm} e^{-j2\pi D(nf_x + mf_y)} \quad (15.62)$$

and the far field is the array pattern

$$\check{g}_z(x, y) = \frac{e^{jkz}}{j\lambda z} e^{j\frac{k}{2z}(x^2+y^2)} V\left(\frac{x}{\lambda z}, \frac{y}{\lambda z}\right) \quad (15.63)$$

This far field has a lobe width, Δ , that is determined by the weights, w_{nm} . As is the case with windows, the beam width can be reduced for a fixed array aperture by a wise choice of weights. As is illustrated for windows in Figure 10.4, there is a tradeoff. For a fixed array aperture, as the beam width narrows, the strength of the side lobes, δ , increases.

15.2.5.2 Beam Steering

From the modulation theorem of Fourier transforms, we know that, if $u(x) \longleftrightarrow U(f_x)$, then $u(x)e^{j2\pi f_0 x} \longleftrightarrow V(f_x - f_0)$. This principle can be applied to steer the beam from off center. In lieu of $u(x, y)$ in (15.61), we use the array

$$w(x, y) = u(x, y)e^{j2\pi(\xi x + \eta y)} \quad (15.64)$$

Thus

$$W(f_x, f_y) = U(f_x - \xi, f_y - \eta).$$

The far field in then becomes

$$\check{g}_z(x, y) = \frac{e^{jkz}}{j\lambda z} e^{j\frac{k}{2z}(x^2+y^2)} U\left(\frac{x}{\lambda z} - \xi, \frac{y}{\lambda z} - \eta\right).$$

The far field beam is thus shifted from the origin. It has been steered to be centered at

$$(x, y) = (\lambda z \xi, \lambda z \eta).$$

²⁴ Apodization in optics is equivalent to windowing in DSP. See Section 10.3.1.

Since $v(x, y)$ consists of point antennas, the modulation in (15.64) can be performed by using complex weights. We simply make the substitution

$$w_{nm} \longrightarrow w_{nm} e^{j2\pi(\xi n + \eta m)D}.$$

Such antenna's are oft referred to as *phased array antennas* [131, 181, 628, 943]. Receiving antennas can use a similar approach for selecting the direction from which electromagnetic signals are received.

15.3 Heisenberg's Uncertainty Principle

Heisenberg's uncertainty principle states, at the quantum level, the position and momentum (or velocity) of a particle cannot be accurately measured simultaneously. If Δx denotes the uncertainty of position measurement and Δp uncertainty in momentum, then Heisenberg's uncertainty principle states

$$\Delta x \Delta p \geq \frac{\hbar}{2} \quad (15.65)$$

where $\hbar = \frac{h}{2\pi}$ and $h = 6.625 \times 10^{-34}$ Joule seconds is Planck's constant. The uncertainties, Δx and Δp , are standard deviations of the probability density functions for the position and momentum.

Heisenberg's uncertainty principle is a manifestation of the uncertainty relationship of Fourier transforms presented in Section 5.3. Schrödinger's equation for a free particle with mass, m , is

$$\frac{j\hbar}{2m} \frac{\partial^2}{\partial x^2} \psi(x, t) = \frac{\partial}{\partial t} \psi(x, t) \quad (15.66)$$

where m is the particle mass and $\psi(x, t)$ is the wave function²⁵. A solution is

$$\psi(x, t) = A e^{-j(kx - 2\pi u_k t)}. \quad (15.67)$$

where A is a constant and $k = 2\pi/\lambda$. Substituting gives the wavelength dependent relationship

$$u_k = \frac{\hbar k^2}{4\pi m}.$$

Since Schrödinger's equation is linear, any superposition of the solutions in (15.67) will also satisfy (15.66). Thus, instead of (15.67), we have the more

²⁵See Section 5.3.

general wave packet solution

$$\psi_X(x, t) = \int_{k=-\infty}^{\infty} \frac{1}{2\pi} \Psi_V \left(\frac{k}{2\pi} \right) e^{-j(kx - 2\pi u_k t)} dk. \quad (15.68)$$

where $\frac{1}{2\pi} \Psi_V \left(\frac{k}{2\pi} \right)$ is the superposition weighting factor. We choose this notation because, as we will show, it obeys the Fourier transform

$$\psi_X(x, 0) \longleftrightarrow \Psi_V(v). \quad (15.69)$$

We dispose of the arbitrary constant in the solution of Schrödinger's equation by adopting the normalization

$$\int_{-\infty}^{\infty} |\Psi(v)|^2 dv = 1.$$

Parseval's theorem then requires

$$\int_{-\infty}^{\infty} |\psi(x, 0)|^2 dx = 1.$$

Both $\Psi(v)$ and $\psi(x, 0)$ are therefore wave functions and $|\Psi(v)|^2$ and $|\psi(x, 0)|^2$ are probability density functions.

The de Broglie wavelength of a particle with momentum p is

$$\lambda = \frac{h}{p}$$

or, equivalently,

$$k = \frac{2\pi}{\lambda} = \frac{p}{\hbar}.$$

Changing the integration variable in (15.68) from k to p then gives

$$\psi_X(x, t) = \int_{p=-\infty}^{\infty} \frac{1}{h} \Psi_V \left(\frac{p}{h} \right) e^{-j2\pi(px/h - u_k t)} dp.$$

Setting time $t = 0$ gives

$$\psi_X(x, 0) = \int_{p=-\infty}^{\infty} \frac{1}{h} \Psi_V \left(\frac{p}{h} \right) e^{-j2\pi px/h} dp. \quad (15.70)$$

We then see the wave functions, $\psi_X(x, 0)$ and $\Psi_V(v)$, as predicted in (15.69), are Fourier transform pairs. The wave function for momentum follows as

$$\psi_P(p) = \frac{1}{h} \Psi_V \left(\frac{p}{h} \right). \quad (15.71)$$

From the uncertainty relationship in (5.56), we know

$$\sigma_X \sigma_V \geq \frac{1}{4\pi}. \quad (15.72)$$

From (15.71) we have²⁶

$$\sigma_P = h\sigma_V.$$

Substituting into (15.72) gives

$$\sigma_X \sigma_P \geq \frac{\hbar}{2}$$

For $\sigma_X = \Delta x$ and $\sigma_P = \Delta p$, this is Heisenberg's uncertainty principle between position and momentum in (15.65).

15.4 Elementary Deterministic Finance

The tools of signal analysis are applicable to many areas outside of engineering and science. In this section, we illustrate some applications to problems involving interest in deterministic personal finance. These problems can be solved by

1. writing, by inspection, a describing difference equation, and
2. solving the difference equation using a unilateral z -transform.

Examples we will present include analysis of

- compound interest on a simple deposit,
- compound interest on periodic deposits,
- payment scheduling of loans, such as mortgages, where premiums are paid periodically, and
- effects of taxes and inflation.

15.4.1 SOME PRELIMINARY MATH

The definition of the z transform and some of its properties are presented in Section 2.7.4. An important difference equation in deterministic finance is

$$x[n+1] = \xi x[n] + \eta \quad ; \quad x[0] = x_0 \quad ; \quad n \geq 0 \quad (15.73)$$

²⁶See the derivation between (5.16) and (5.17).

where both ξ and η are constants. Performing a z transform of both sides using the shift theorem in (2.132) gives

$$zX(z) - zx_0 = \xi X(z) + \frac{\eta}{1 - z^{-1}}$$

where (2.131) has been used with $a = 1$ to compute the transform of $\eta\mu[n]$. Solving for $X(z)$ and expanding using partial fractions give

$$\begin{aligned} X(z) &= z \frac{(z-1)x_0 + \eta}{(z-\xi)(z-1)} \\ &= \frac{1}{\xi-1} \left[\frac{(\xi-1)x_0 + \eta}{1-\xi z^{-1}} - \frac{\eta}{1-z^{-1}} \right]. \end{aligned} \tag{15.74}$$

From (2.131), the solution to the difference equation in (15.73) is

$$x[n] = \frac{1}{\xi-1} ((\xi-1)x_0 + \eta) \xi^n - \eta \mu[n]. \tag{15.75}$$

15.4.2 COMPOUND INTEREST ON A ONE TIME DEPOSIT

Interest quotes have two components.

- annual interest and
- the frequency of compounding.

Let r be the annual interest and N the number of times per year compounding occurs. If $N = 12$, as is the case with most savings accounts, compounding is performed monthly.

A one time deposit of d is made in an account that yields an interest of r compounded N times per year. Let $\hat{b}[n]$ be the balance at the end of the n^{th} period. The difference equation describing the accumulating interest is

$$\hat{b}[n+1] = \left(1 + \frac{r}{N}\right) \hat{b}[n] \tag{15.76}$$

with the initial condition $\hat{b}[0] = d$. This is a special case of the difference equation in Equation 15.73 with

$$\begin{aligned} x[n] &\rightarrow \hat{b}[n] \\ \xi &\rightarrow 1 + \frac{r}{N} \\ \eta &\rightarrow 0 \\ x_0 &\rightarrow d. \end{aligned}$$

Making these substitutions in (15.75) gives the balance at the end of the n^{th} compounding period as

$$\hat{b}[n] = d \left(1 + \frac{r}{N}\right)^n.$$

The balance at the end of a year is

$$\hat{b}[N] = d \left(1 + \frac{r}{N}\right)^N \quad (15.77)$$

and at the end of M years is²⁷

$$\hat{b}[NM] = d \left(1 + \frac{r}{N}\right)^{NM}. \quad (15.78)$$

15.4.2.1 Yield Increases with Frequency of Compounding

All else constant, the greater the frequency of compounding, the higher the yield. In other words, for a fixed yearly interest, r , and a fixed deposit d , the balance at the end of the year, $\hat{b}[N]$, is an increasing function of N . To show this, we need to show only that the derivative of (15.77), with respect to N is positive. From (15.77),

$$\begin{aligned} \frac{d\hat{b}[N]}{dN} &= d \times \frac{d}{dN} \exp\left(N \ln\left(1 + \frac{r}{N}\right)\right) \\ &= \hat{b}[N] \times \frac{d}{dN} \left(N \ln\left(1 + \frac{r}{N}\right)\right) \\ &= \hat{b}[N] \times f(\rho) \end{aligned} \quad (15.79)$$

where

$$f(\rho) = \ln(1 + \rho) - \frac{\rho}{1 + \rho}$$

and $\rho = r/N$. Since $\hat{b}[N] \geq 0$ for $N \geq 0$ and $f(\rho) \geq 0$ for $\rho \geq 0$ (and therefore $N \geq 0$), we conclude that

$$\frac{d\hat{b}[N]}{dN} \geq 0.$$

Since equality only occurs for $N = 0$, the function $\hat{b}[N]$ is a strictly increasing function of N .

²⁷ To see how long it takes your money to double, see Exercise 15.9.

15.4.2.2 Continuous Compounding

For continuous compounding ($N \rightarrow \infty$), the yield at the end of the year for a one time deposit of d is

$$\hat{b}[\infty] = d e^r. \quad (15.80)$$

This can be shown by applying (16.3) to (15.77).

15.4.2.3 Different Rates and Compounding Periods - Same Yield

A number of interest rate and compounding period quotes result in the same yearly yield. In other words, for a given r_1 , N_1 and N_2 , there always exists an r_2 such that the yearly yield is identical. To show this, we use (15.77) and require that $\hat{b}[N_1] = \hat{b}[N_2]$. The result is

$$\left(1 + \frac{r_1}{N_1}\right)^{N_1} = \left(1 + \frac{r_2}{N_2}\right)^{N_2}. \quad (15.81)$$

Solving for r_2 gives

$$r_2 = N_2 \left[\left(1 + \frac{r_1}{N_1}\right)^{\frac{N_1}{N_2}} - 1 \right]. \quad (15.82)$$

For example, 12% compounded monthly ($r_1 = 0.12$ and $N_1 = 12$) has the same yield as semi-annual (twice yearly, or $N_2 = 2$) compounding when

$$r_2 = 0.1230$$

or 12.30%.

Fixed rate to instantaneous rate transformation. The equivalent interest rate calculated in (15.82) has interesting asymptotic limits. Using (16.3), we conclude

$$\lim_{N_1 \rightarrow \infty} r_2 = N_2 \left(e^{\frac{r_1}{N_1}} - 1 \right). \quad (15.83)$$

Similarly,

$$\lim_{N_2 \rightarrow \infty} r_2 = \lim_{N_2 \rightarrow \infty} \frac{\left(1 + \frac{r}{N}\right)^{\frac{N_1}{N_2}} - 1}{\frac{1}{N_2}}.$$

Applying L'Hopital's rule to this "zero over zero" situation gives

$$\begin{aligned} \lim_{N_2 \rightarrow \infty} r_2 &= \lim_{N_2 \rightarrow \infty} \frac{\frac{d}{dN_2} \left[\left(1 + \frac{r}{N}\right)^{\frac{N_1}{N_2}} - 1 \right]}{\frac{d}{dN_2} \left(\frac{1}{N_2} \right)} \\ &= N_1 \ln \left(1 + \frac{r_1}{N_1} \right). \end{aligned} \quad (15.84)$$

Not surprisingly, solving for r_1 in (15.84) and interchanging subscripts gives (15.83). Equation 15.84 also results from (15.81) when $N_2 \rightarrow \infty$. Then

$$\left(1 + \frac{r_1}{N_1}\right)^{N_1} \rightarrow e^{r_2}.$$

Solving for r_2 gives (15.84).

15.4.2.4 The Extrema of Yield

The maximum yield for a fixed r and d corresponds to $N = \infty$ and is given by (15.80). The minimum yield, for $N = 1$, follows from (15.76) as

$$\hat{b}[1] = (1 + r)d.$$

Thus

$$1 + r \leq \frac{\hat{b}[N]}{d} \leq e^r.$$

Note that for modest interest rates, the spread is very small since, for $r \ll 1$,

$$e^r \approx 1 + r. \quad (15.85)$$

15.4.2.5 Effect of Annual Taxes

Consider the same problem of evaluating the balance of a one time deposit of d , except that the interest each year is taxed at a rate, t . Let $f[M]$ be the balance after year M before taxation and $c[M]$ be the balance after year M after taxation. The before taxation balance at year $M + 1$ is given by (15.77) with $d \rightarrow c[M]$.

$$f[M + 1] = c[M] \left(1 + \frac{r}{N}\right)^N.$$

The taxable interest earned in year M is new balance minus the initial balance.

$$i[M] = f[M + 1] - c[M]$$

The amount payed in taxes is $t \times i[M]$. The after tax balance is

$$c[M + 1] = f[M + 1] - t \times c[M].$$

Substituting the previous two equations results in the difference equation

$$c[M + 1] = \left[(1 - t) \left(1 + \frac{r}{N}\right)^N + t \right] c[M].$$

This is a special case of the difference equation in (15.73) with

$$\begin{aligned} n &\rightarrow M \\ x[n] &\rightarrow c[M] \\ \xi &\rightarrow (1-t) \left(1 + \frac{r}{N}\right)^N + t \\ \eta &\rightarrow 0 \\ x_0 &\rightarrow c[0] = d. \end{aligned}$$

Making these substitutions in (15.75) gives the desired result.

$$c[M] = d \left[(1-t) \left(1 + \frac{r}{N}\right)^N + t \right]^M. \quad (15.86)$$

Continuous Compounding. Imposing the limit in (16.3) in Appendix 16.3 onto (15.86) gives the continuous compounding solution

$$\lim_{N \rightarrow \infty} c[M] = d [(1-t)e^r + t]^M. \quad (15.87)$$

Extrema. As a function of N , (15.86) is minimum for $N = 1$ and maximum for $N = \infty$. Thus, from (15.87), the following extrema of yield results.

$$[(1-t)(1+r) + t]^M \leq \frac{c[M]}{d} \leq [(1-t)e^r + t]^M.$$

From (15.85), for modest interest rates ($r \ll 1$) and moderate M , these bounds are tight.

Combining the tax and interest rates into an equivalent interest rate. For a given tax rate, t , and compounding frequency, N , an equivalent (smaller) interest rate, r_t , exists. Equating (15.86) and (15.78) gives

$$\left[(1-t) \left(1 + \frac{r}{N}\right) \right]^M d = \left(1 + \frac{r_t}{N}\right)^{NM} d.$$

Solving for r_t gives

$$r_t = (1-t) \left[\left(1 + \frac{r}{N}\right)^N - 1 \right]. \quad (15.88)$$

The equivalent instantaneous compounding interest rate from a taxed instantaneous interest rate follows from application of (16.3) in Appendix 16.3 to (15.88).

$$\lim_{N \rightarrow \infty} r_t = (1-t)(e^r - 1).$$

15.4.2.6 Effect of Inflation

A constant inflation rate can be viewed as a negative interest rate. If u is the rate of inflation, the effect of inflation on d dollars over one year is given by (15.80) making the replacement $r \rightarrow -u$.

$$de^{-u}.$$

Over M years, the balance has reduced to

$$[de^{-u}]^M = de^{-Mu}.$$

For example, if you stuffed $d = \$100$ in your mattress for $M = 3$ years, its purchasing value, at an annual inflation rate of 12%, is diminished to

$$\$100 \times e^{-3 \times 0.12} = \$69.77$$

in terms of the purchasing value of money at the time of the initial deposit.

Adjustment for inflation can be assessed after yield is evaluated. Two examples follow.

Compound interest subjected to inflation. If there is an inflation rate of u for M years, its toll on the compounded interest on a single deposit, d , follows from a simple adjustment of (15.78).

$$\begin{aligned} b_u[NM] &= \hat{b}[NM]e^{-Mu} \\ &= d \left[\left(1 + \frac{r}{N}\right)^N e^{-u} \right]^M. \end{aligned} \quad (15.89)$$

The quantity $b_s[NM]$ is the purchasing value of the balance after M years in terms of the value of the dollar when the original deposit was made. Interpreting this change as a percent is helpful.

$$\frac{b_t[NM]}{d} \times 100\% = \left[\left(1 + \frac{r}{N}\right)^N e^{-u} \right]^M \times 100\%.$$

For 200%, the purchasing value has doubled.

For continuous interest compounding, (15.89) becomes

$$\lim_{N \rightarrow \infty} b_s[NM] = de^{r-u}. \quad (15.90)$$

This can either be derived from (16.3) in Appendix 16.3 to (15.89) or by applying the inflation term to (15.80). Equation 15.90 suggests the obvious.

If you wish to maintain or increase the value of your deposit, the interest rate must be equal to or exceed the inflation rate.

Inflation and tax on a one time deposit. If the effects on inflation are to be applied to taxed interest²⁸, the result is simply an inflation adjustment to (15.86).

$$c_u[M] = d \left[\left\{ (1-t) \left(1 + \frac{r}{N}\right)^N + t \right\} e^{-u} \right]^M. \quad (15.91)$$

For continuous interest compounding, the inflation adjusted balance follows from (15.87) as

$$\lim_{N \rightarrow \infty} c_u[M] = d \left[\{(1-t)e^r + t\} e^{-u} \right]^M.$$

15.4.3 COMPOUND INTEREST WITH CONSTANT PERIODIC DEPOSITS

Consider interest at an annual rate of r compounded N times each year when, at each compounding period, a deposit of s is made. If $\hat{b}[N]$ is the balance at the end of n periods²⁹, the describing difference equation is

$$\hat{b}[n+1] = \left(1 + \frac{r}{n}\right) \hat{b}[n] + s. \quad (15.92)$$

Assume the account starts with a balance of $\hat{b}[0] = 0$. Equation 15.92 is then a special special case of (15.73) with

$$\begin{aligned} x[n] &\rightarrow \hat{b}[n] \\ \xi &\rightarrow 1 + \frac{r}{N} \\ \eta &\rightarrow s \\ x_0 &\rightarrow 0. \end{aligned} \quad (15.93)$$

Substituting these parameters into (15.75) gives

$$\hat{b}[n] = \frac{Ns}{r} \left\{ \left(1 + \frac{r}{N}\right)^n - 1 \right\}.$$

The balance after one year is thus

$$\hat{b}[N] = \frac{Ns}{r} \left\{ \left(1 + \frac{r}{N}\right)^N - 1 \right\}. \quad (15.94)$$

²⁸ See Exercise 15.9.

²⁹The notation \hat{b} will be used for the case of constant periodic deposits as opposed to b which denotes the accumulated balance on a single deposit.

and the balance after M years is³⁰

$$\hat{b}[MN] = \frac{Ns}{r} \left\{ \left(1 + \frac{r}{N}\right)^{MN} - 1 \right\}. \quad (15.95)$$

15.4.3.1 Continuous Time Solution

For the continuous time solution to this problem, assume y is invested yearly in equal installments. Thus

$$s = \frac{y}{N}$$

For M years, the balance in (15.95) therefore becomes

$$\hat{b}[MN] = \frac{y}{r} \left\{ \left(1 + \frac{r}{N}\right)^{MN} - 1 \right\}.$$

Using (16.3) in Appendix 16.3, the balance using continuous time compounding is

$$\lim_{N \rightarrow \infty} \hat{b}[MN] = \frac{y}{r} (e^{rM} - 1).$$

15.4.3.2 Be a Millionaire

From (15.95), the deposit can be evaluated as

$$s = \frac{\frac{r}{N} \hat{b}[MN]}{\left(1 + \frac{r}{N}\right)^{MN} - 1}.$$

Thus, if one makes monthly ($N=12$) deposits at an annual interest rate of 12% (*i.e.* $r=0.12$), one becomes a millionaire³¹ (*i.e.* $\hat{b}[MN] = \$1,000,000$) for the following year, M , and monthly deposit, s , pairs.

$M = \text{years}$	$s = \text{monthly deposit}$
10	\$4347.10
20	\$1010.86
30	\$286.13
40	\$85.00
50	\$25.60
100	\$0.0652

³⁰ For an example application, see Exercise 15.10.

³¹ Ignoring taxes.

15.4.3.3 Starting With a Nest Egg

Consider the case where the savings plan is started with an initial balance of b_0 . The parameters associated with (15.73) are

$$\begin{aligned}\hat{b}[n] &= x[n] \\ \xi &= 1 + \frac{r}{N} \\ \eta &= s \\ x_0 &= b_0.\end{aligned}$$

The variables are the same as in Equation 15.93 except that $x_0 = b_0$. Making the variable substitutions into (15.75) gives

$$\hat{b}[n] = \frac{N}{r} \left\{ \left(\frac{r}{N} b_0 + s \right) \left(1 + \frac{r}{N} \right)^n - s \right\}. \quad (15.96)$$

Effect of taxes. Assume that the deposits have already been taxed, but the accumulated interest rate is taxed once yearly at a flat tax rate of t . Let the M^{th} year start with a balance of $c[M]$. At the end of the year, prior to taxation, the balance, from (15.96) with $b_0 = c[M]$ and $n = N$ is

$$\hat{b}[\text{end of year } M] = \frac{N}{r} \left[\left(\frac{r}{N} c[M] + s \right) \left(1 + \frac{r}{N} \right)^N - s \right].$$

During the year, the total (taxed) deposits were Ns . Thus, the interest earned at the end of year M is

$$i[\text{year } M] = b - Ns.$$

A total of $t \times I$ goes to taxes leaving us with a balance of

$$\begin{aligned}c[M+1] &= b - t \times i \\ &= \frac{(1-t)N}{r} \left[\left(\frac{r}{N} c[M] + s \right) \left(1 + \frac{r}{N} \right)^N - s \right] + tNs.\end{aligned}$$

This is a special case of the difference equation in (15.73) with the following replacements

$$\begin{aligned}n &\rightarrow M \\ x[n] &\rightarrow c[M] \\ \xi &\rightarrow (1-t) \left(1 + \frac{r}{N} \right)^N & (15.97) \\ \eta &\rightarrow s\varphi & (15.98) \\ x_0 &\rightarrow c[0] = 0\end{aligned}$$

where we have assumed an initial balance of $c[0] = 0$ and

$$\varphi = N \left\{ \frac{1-t}{r} \left[\left(1 + \frac{r}{N}\right)^N - 1 \right] + t \right\}.$$

Making the appropriate substitutions into (15.75), using the values of ξ and η from (15.97) and (15.98), gives a balance of

$$c[M] = \frac{s\varphi(\xi^M - 1)}{\xi - 1}.$$

As before, we can solve for the deposit, s .

$$s = \frac{c[m](\xi - 1)}{\varphi(\xi^M - 1)}.$$

15.4.4 LOAN AND MORTGAGE PAYMENTS

You borrow β at an annual interest rate of r compounded N times per year. For monthly pay periods, $N = 12$. The balance you owe at month n is equal to the balance of the previous pay period, plus interest, minus the monthly payment, p . The describing difference equation is

$$\hat{b}[n+1] = \left(1 + \frac{r}{N}\right) \hat{b}[n] - p$$

Note that this is the same difference equation as (15.92) except that s is replaced by $-p$. The solution for an initial condition of $\hat{b}[0] = \beta$ is thus that given in (15.96) with b_0 replaced by β (and s replaced by $-p$).

$$\hat{b}[n] = \frac{N}{r} \left\{ \left(\frac{r}{N}\beta - p\right) \left(1 + \frac{r}{N}\right)^n + p \right\}. \quad (15.99)$$

15.4.4.1 Monthly Payment

If the loan is to be paid in M years, we require that

$$\hat{b}[MN] = 0.$$

Imposing this condition on (15.99) and solving for the monthly payment, p , gives

$$p = \frac{\frac{r}{N}\beta}{1 - \left(1 + \frac{r}{N}\right)^{-MN}} \approx \frac{\frac{r}{N}\beta}{1 - e^{-rM}}. \quad (15.100)$$

A one million dollar loan at 5% interest ($r=0.05$) compounded monthly ($N=12$) has, for 30 years ($M = 30$), a monthly payment of $p = \$5368.22$.

15.4.4.2 Amortization

A portion of the payment in (15.100) goes to interest and a portion to payment of the loan. The balance due at pay period n is $\hat{b}[n]$ given in (15.99). The interest due on this balance is

$$\begin{aligned} i[n] &= \frac{r}{N} \hat{b}[n] \\ &= \left(\frac{r}{N} \beta - p \right) \left(1 + \frac{r}{N} \right)^N + p. \end{aligned}$$

The amount of the payment going to the principle is thus

$$\begin{aligned} d[n] &= p - i[n] \\ &= \left(\frac{r}{N} \beta - p \right) \left(1 + \frac{r}{N} \right)^N \\ &= \frac{r}{N} \beta \left(1 - \frac{1}{1 - \left(1 + \frac{r}{N} \right)^{-MN}} \right) \left(1 + \frac{r}{N} \right)^n. \end{aligned}$$

15.4.4.3 Monthly Payment Over Long Periods of Time

For loans given over many years, the monthly payment, from (15.100), is

$$\begin{aligned} p_\infty &= \lim_{M \rightarrow \infty} \frac{\frac{r}{N} \beta}{1 - \left(1 + \frac{r}{N} \right)^{-MN}} \\ &= \frac{r}{N} \beta. \end{aligned}$$

For modest interest rates, monthly payments for loans taken over a period of 100 years are about the same as those for a thousand years - even though the original loan, β , is the same in both cases. For example, using (15.100), a one million dollar loan at 5% interest compounded monthly has, for 100 years, a monthly payment of \$4195.23. For a thousand year mortgage, the monthly payment is \$4166.67. Since $p_\infty = \$4166.67$, a ten thousand year mortgage, to the penny, has the same monthly payments due as a thousand year mortgage.

15.5 Exercises

THE WAVE EQUATION, ITS FOURIER SOLUTION AND HARMONY IN WESTERN MUSIC

15.1. Show that the boundary conditions in (15.3) and the wave equation for the vibrating string in (15.1) are satisfied by the Fourier series solution in (15.4).

15.2. Instead of dividing the music octave equally into 12 notes, consider instead 19 notes.

- (a) For the Pythagorean ratios for the major scales in Figure 15.5 and the minor scale in Figure 15.8, evaluate how close, in cents, Pythagorean frequencies deviate from the closest of the notes in the 19 notes per octave scale.
- (b) What is the maximum deviation, in cents, from an arbitrary frequency to a note in the tempered scale?
- (c) Compare your answer to the 12 note tempered scale and comment.
- (d) Repeat this for another number of notes per octave. Can you get the deviation from the Pythagorean scale smaller than the 12 or 19 note scale?

FOURIER TRANSFORMS IN OPTICS AND WAVE PROPAGATION

15.3. Is the wave equation for the vibrating string in (15.1) the same as the one dimensional wave equation from Maxwell's equations in (15.12) under a time harmonic assumption?

15.4. Show that the plane wave in (15.18) is a solution to the wave equation in (15.17).

15.5. Phase conjugation. Consider the angular spectrum plane wave propagation direction illustrated in Figure 15.13.

- (a) Sketch the propagation direction for another plane wave with the same (α, β) direction cosines.
- (b) Sketch the propagation directions for two plane wave with the same $(-\alpha, -\beta)$ direction cosines. Note that these are *conjugate plane waves*.
- (c) Consider, then, the luminous spider in Figure 15.22. Let the coherent wave emanating from the spider be $u(x, y, z)$. Sketch the wavefronts corresponding to the complex conjugate, $u^*(x, y, z)$.

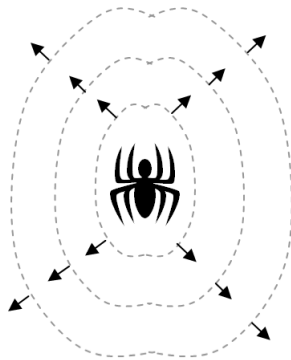


FIGURE 15.22: See Exercise 15.5.

15.6. The Airy pattern in Figure 15.19 is the result of Fraunhofer diffraction of a circle. If we go farther and farther from the source, the Airy pattern simply gets bigger. For small apertures, Fraunhofer diffraction produces the Fourier transform of the aperture. The Fourier transform of a Fourier transform produces the original function with a coordinate reversal. Should not, then, the Fraunhofer diffraction of the Fraunhofer diffraction of the Airy pattern be a circle? Explain this reasoning paradox.

15.7. Show that the lobe width in (15.60) follows from (15.59).

HEISENBERG'S UNCERTAINTY PRINCIPLE

15.8. Can equality be achieved in (15.65)?

ELEMENTARY DETERMINISTIC FINANCE

15.9. Doubling your money on a one time deposit.

- (a) Using (15.78), how many years does it take for your one time deposit to double its value?
- (b) What is this period when the interest rate is $r = 12\%$ and $N = 12$?
- (c) Using (15.91), how many years does it take for your one time deposit to double its value when there are taxes and inflation?
- (d) With an annual taxation of $t = 6\%$ and an inflation rate or $u = 5\%$,

how long does it take to double your money? Use the interest rate and compounding frequency in (b).

15.10. You deposit one cent each month at a rate of $r = 12\%$ compounded monthly. How many years does it take to accumulate a million dollars? Assume there is no rounding, no taxation and no inflation.

15.6 Solutions for Selected Chapter 15 Exercises.

15.2. Nineteen notes per octave uses an adjacent note frequency ratio of $2^{1/19}$ rather than the $2^{1/12}$ used for the conventional tempered scale.

- (a) In the 19 note system in the right columns of Figure 15.23, values of $2^{k/19}$ are shown for $0 \leq k \leq 19$. The Pythagorean ratios of Num/Den are shown on the left side. The deviation in cents of the Pythagorean ratios to the frequencies in the 19 note system is shown in the right column. The corresponding 12 note tempered scale frequency ratios and their deviation from the Pythagorean scale are also shown.
- (b) 50 cents.
- (c) The deviations in the 12 and 19 note systems look similar.

NOTE NAME	PYTHAGOREAN		12 NOTES			19 NOTES			
	Num	Den	RATIO	k	RATIO	error (cents)	k	RATIO	error (cents)
C	2	1	2.00000	12	2.00000	0	19	2.0000	0
							18	1.92835	
B	15	8	1.87500	11	1.88775	12	17	1.85927	-15
Bb	16	9	1.77778	10	1.78180	4	16	1.79266	14
							15	1.72844	
A	5	3	1.66667	9	1.68179	16	14	1.66652	0
Ab	8	5	1.60000	8	1.58740	-14	13	1.60682	7
							12	1.54926	
G	3	2	1.50000	7	1.49831	-2	11	1.49376	-7
							10	1.44025	
							9	1.38865	
F	4	3	1.33333	5	1.33484	2	8	1.33890	7
							7	1.29094	
E	5	4	1.25000	4	1.25992	14	6	1.24469	-7
Eb	6	5	1.20000	3	1.18921	-16	5	1.20010	0
							4	1.15711	
D	9	8	1.12500	2	1.12246	-4	3	1.11566	-14
Db	16	15	1.06667	1	1.05946	-12	2	1.07569	15
							1	1.03716	
C	1	1	1.00000	0	1.00000	0	0	1.00000	0

FIGURE 15.23: The deviation, in cents, from the Pythagorean musical scale from the evenly spaced 12 notes and 19 notes per octave scales. See Exercise 15.2.

15.5. Phase conjugation.

(c) The wavefronts will be the same, except they will converge towards the spider rather than diverge.

15.6. The Fraunhofer diffraction is not the Fourier transform of the aperture. It is the Fourier transform of the aperture multiplied by a quadratic phase.

15.9. Doubling your money on a one time deposit.

(a) Set $\hat{b}[NM] = 2d$ in (15.78) and solve for M . The result is

$$M = \frac{\log(2)}{N \log\left(1 + \frac{r}{N}\right)}. \quad (15.101)$$

(b) Setting $r = 0.12$ and $N = 12$ in (15.101) gives $M = 5.8$ years.

(c) Solving for M in (15.91) gives

$$M = \frac{\ln(2)}{\ln\left((1-t)\left(1 + \frac{r}{N}\right)^N + t\right) - u}. \quad (15.102)$$

(d) Substituting the numerical values into (15.102) gives

$$M = \frac{\ln(2)}{\ln\left(0.94(1.01)^{12} + 0.06\right) - 0.05} = 11.1 \text{ years.}$$

15.10. Set $\hat{b}[MN] = \$10^6$ in (15.95) and solve for M .

$$M = \frac{\log\left(1 + \frac{r \times 10^6}{Ns}\right)}{N \log\left(1 + \frac{r}{N}\right)}.$$

Using $s = 0.1$, $r = 0.01$ and $N = 12$ gives $M = 115.7$ years.



16

Appendices

An early estimate of $\pi \approx 3$. “And he made a molten sea, ten cubits from the one brim to the other: it was round all about, and his height was five cubits: and a line of thirty cubits did compass it about.” I Kings 7:23.

16.1 Schwarz’s Inequality

For two complex functions, $g(t)$ and $h(t)$, Schwarz’s inequality¹ is

$$\left| \Re \int_{-\infty}^{\infty} g(t)h^*(t)dt \right|^2 \leq \int_{-\infty}^{\infty} |g(t)|^2 dt \int_{-\infty}^{\infty} |h(t)|^2 dt \quad (16.1)$$

Equality obviously occurs for $g(t) = \zeta h(t)$ where ζ is real. If this is not true, we have the strict inequality

$$\int_{-\infty}^{\infty} |g(t) + \zeta h(t)|^2 dt > 0.$$

Thus, recalling $z + z^* = 2\Re z$, we have

$$\begin{aligned} & \int_{-\infty}^{\infty} |g(t) + \zeta h(t)|^2 dt \\ &= \int_{-\infty}^{\infty} (g(t) + \zeta h(t)) (g^*(t) + \zeta h^*(t)) dt \\ &= \zeta^2 \int_{-\infty}^{\infty} |g(t)|^2 dt + \zeta \int_{-\infty}^{\infty} (g(t)h^*(t) + g^*(t)h(t)) dt + \int_{-\infty}^{\infty} |h(t)|^2 dt \\ &= \zeta^2 \int_{-\infty}^{\infty} |g(t)|^2 dt + 2\zeta \int_{-\infty}^{\infty} \Re(g(t)h^*(t)) dt + \int_{-\infty}^{\infty} |h(t)|^2 dt \\ &> 0. \end{aligned} \quad (16.2)$$

For this inequality to be true, the final quadratic equation in ζ must have no real roots. Using the quadratic equation, the solution of

$$a\zeta^2 + b\zeta + c = 0$$

¹ Also called the Cauchy Schwarz inequality, the Cauchy inequality, and the Cauchy Bunyakovski Schwarz inequality.

is

$$\zeta_{\pm} = \frac{-b - \sqrt{b^2 - 4ac}}{2a}.$$

There are no real solutions to the quadratic when the discriminant is negative, *i.e.* $b^2 - 4ac < 0$. Applying this to (16.2) with

$$a = \int_{-\infty}^{\infty} |g(t)|^2 dt,$$

$$b = 2 \int_{-\infty}^{\infty} \Re(g(t)h^*(t)) dt,$$

and

$$c = \int_{-\infty}^{\infty} |g(t)|^2 dt$$

gives the strict inequality portion of Schwarz's inequality in (16.1).

16.2 Liebnitz' Rule

$$\frac{d}{dt} \int_{\xi=\ell(t)}^{u(t)} f(t, \xi) d\xi = f(t, u(t)) - f(t, \ell(t)) + \int_{\xi=\ell(t)}^{u(t)} \frac{d}{dt} f(t, \xi) d\xi.$$

16.3 A Useful Limit

An important identity is

$$\lim_{a \rightarrow \infty} \left(1 + \frac{r}{a}\right)^a = e^r. \quad (16.3)$$

Proof. We write

$$\begin{aligned} \lim_{a \rightarrow \infty} \ln \left(1 + \frac{r}{a}\right)^a &= \lim_{a \rightarrow \infty} a \ln \left(1 + \frac{r}{a}\right) \\ &= \lim_{a \rightarrow \infty} \frac{\ln \left(1 + \frac{r}{a}\right)}{\frac{1}{a}}. \end{aligned}$$

This is a "zero over zero" situation to which we can apply L'Hopital's rule.

$$\lim_{a \rightarrow \infty} \ln \left(1 + \frac{r}{a}\right)^a = \lim_{a \rightarrow \infty} \frac{\frac{d}{da} \ln \left(1 + \frac{r}{a}\right)}{\frac{d}{da} \left(\frac{1}{a}\right)} = r.$$

This completes the proof. \square

16.4 Series

16.4.1 BINOMIAL SERIES.

The binomial series is

$$(a + b)^n = \sum_{k=0}^n \binom{n}{k} a^k b^{n-k}. \quad (16.4)$$

where the binomial coefficients are

$$\binom{n}{k} := \frac{n!}{k!(n-k)!}.$$

Pascal's triangle is a table of binomial coefficients.

$n = 1$	→				1	1				
	2	→			1	2	1			
	3	→			1	3	3	1		
	4	→		1	4	6	4	1		
	5	→		1	5	10	10	5	1	
	6	→	1	6	15	20	15	6	1	
	7	→	1	7	21	35	35	21	7	1
		↗	↗	↗	↗	↗	↗	↗	↗	↗
$k = 0$		1	2	3	4	5	6	7		

For example, from the table, we read $\binom{7}{3} = 35$.

16.4.2 GEOMETRIC SERIES

The finite geometric series is²

$$\sum_{n=0}^{N-1} z^n = \frac{1 - z^N}{1 - z}. \quad (16.5)$$

If $|z| < 1$, then $\lim_{z \rightarrow \infty} z^N = 0$, and

$$\sum_{n=0}^{\infty} z^n = \frac{1}{1 - z}; \quad |z| < 1 \quad (16.6)$$

16.4.2.1 Derivation

To show this, let

$$S = \sum_{n=0}^{N-1} z^n.$$

Then

$$\begin{aligned} S &= 1 + z + z^2 + \dots + z^{N-1} \\ zS &= z + z^2 + \dots + z^{N-1} + z^N. \end{aligned}$$

Subtracting and solving for S gives (16.5). More generally,

$$\sum_{n=\ell}^{h-1} z^n = \frac{z^\ell - z^h}{1 - z}. \quad (16.7)$$

² When $z = M$ is a positive integer, the number in (16.5) is dubbed a *repunit* [95]. In base M , these numbers are a string of $N - 1$ ones. For $M = 2$, repunits are *Mersenne numbers* [614, 1171]. Mersenne numbers are a popular base for mining large prime numbers of the form $2^M - 1$. The first 39 *Mersenne primes* correspond to

$$\begin{aligned} M &= 2, 3, 5, 7, 13, 17, 19, 31, 61, 89, 107, 127, 521, 607, 1279, 2203, 2281, \\ &3217, 4253, 4423, 9689, 9941, 11213, 19937, 21701, 23209, 44497, \\ &86243, 110503, 132049, 216091, 756839, 859433, 1257787, \\ &1398269, 2976221, 3021377, 6972593, 13466917. \end{aligned}$$

The prime 13,466,917, in base 2, is a string of 13,466,916 ones. Primes of the form $2^{2^M-1} - 1$ are *double Mersenne primes*. The first few correspond to $M = 2, 3, 5, 7$.

16.4.2.2 Trigonometric Geometric Series.

Using the geometric series, we can write

$$\sum_{n=-N}^N z^n = \frac{z^{N+\frac{1}{2}} - z^{-(N+\frac{1}{2})}}{z^{1/2} - z^{-1/2}}.$$

When $z = e^{j2\pi\theta}$,

$$\begin{aligned} \sum_{n=-N}^N e^{j2\pi n\theta} &= \frac{\sin(\pi(2N+1)\theta)}{\sin(\pi\theta)}. \\ &= (2N+1) \text{array}_{2N+1}(\theta). \end{aligned} \quad (16.8)$$

Similarly

$$\sum_{n=0}^{N-1} e^{j2\pi n\theta} = N e^{j\pi(N-1)\theta} \text{array}_N(\theta). \quad (16.9)$$

16.5 Ill-Conditioned Matrices

Singular matrices have zero determinants. Matrices close to being singular are *ill-conditioned*. The condition of a matrix is

$$\text{cond}(\mathbf{A}) = \frac{|\lambda_{\max}|}{|\lambda_{\min}|}. \quad (16.10)$$

where the λ 's are the eigenvalues of the matrix.

$$\lambda_n \vec{\psi}_n = \mathbf{A} \vec{\psi}_n.$$

The ψ_n 's are the corresponding eigenvectors.

Example 16.5.1. Consider the matrix

$$\mathbf{A} = \begin{bmatrix} 0.9562 & 0.6889 & 1.0230 & 0.4380 & 0.8832 \\ 0.6889 & 0.6044 & 0.9112 & 0.2860 & 0.7146 \\ 1.0230 & 0.9112 & 1.3752 & 0.4210 & 1.0710 \\ 0.4380 & 0.2860 & 0.4210 & 0.2087 & 0.3832 \\ 0.8832 & 0.7146 & 1.0710 & 0.3832 & 0.8725 \end{bmatrix}.$$

The condition of this matrix is 1.8874×10^9 . When this matrix is multiplied

by a vector of ones, the result is

$$\vec{a} = \mathbf{A} \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 3.9893 \\ 3.2052 \\ 4.8014 \\ 1.7368 \\ 3.9245 \end{bmatrix}. \quad (16.11)$$

The inverse of \mathbf{A} is

$$\mathbf{A}^{-1} = 10^8 \times \begin{bmatrix} 0.8267 & 1.5639 & -0.5038 & -0.5633 & -1.2519 \\ 0.5816 & 1.1744 & -2.0727 & -2.4462 & 2.0681 \\ 0.0314 & -0.8723 & 0.9632 & 0.5381 & -0.7361 \\ -0.5853 & -2.1954 & 0.3746 & -0.3287 & 2.0751 \\ -1.0947 & -0.5101 & 0.8607 & 2.0575 & -0.4342 \end{bmatrix}. \quad (16.12)$$

As we would expect,

$$\mathbf{A}^{-1} \begin{bmatrix} 3.9893 \\ 3.2052 \\ 4.8014 \\ 1.7368 \\ 3.9245 \end{bmatrix} = \begin{bmatrix} 1.0000 \\ 1.0000 \\ 1.0000 \\ 1.0000 \\ 1.0000 \end{bmatrix}. \quad (16.13)$$

To illustrate the remarkable sensitivity of the ill-conditioned matrix, change the fifth element in the multiplying vector from 3.9245 to 3.9246. Then

$$\mathbf{A}^{-1} \begin{bmatrix} 3.9893 \\ 3.2052 \\ 4.8014 \\ 1.7368 \\ 3.9246 \end{bmatrix} = \begin{bmatrix} -14,318 \\ 23,657 \\ -8419 \\ 23,736 \\ -4966 \end{bmatrix}. \quad (16.14)$$

Compare the dramatic difference of (16.13) and (16.14). By this *very* small change, the results are thrown off by as much as five orders of magnitude.

Insight into the sensitivity can be seen in the large numbers in the matrix's inverse in (16.12). When multiplied by a vector like \vec{a} , the resultant vector components are determined subtracting very large and similar numbers to obtain small numbers. High computational accuracy is required on nearly noiseless data.

16.6 Other Commonly Used Random Variables

There exist numerous other random variable models for use in a plurality of fields. Some are presented in Section 5.2.2. In this section of the Appendix, we list some of the other commonly used . Many of the random variables, such as the chi-squared, F, and Student's t, can be derived from other random variables. For details, consult an introductory text on statistics [668]. Other random variables, such as the Weibull and Pareto, were created due to their descriptive and modelling attributes. Others, such as the Maxwell and Planck's radiation random variables, are descriptive of physical processes.

16.6.1 THE PARETO RANDOM VARIABLE

The Pareto probability density function, with parameter a and shift parameter b , is pictured in Figures 16.1 and 16.2. Its probability density function is

$$f_X(x) = \frac{ab^a \mu(x-b)}{x^{a+1}}.$$

The Pareto random variable is used to model many physical phenomena, including the distribution of incomes above a given level and the distribution of the populations of cities above a given population.

In general, for $b > 0$,

$$\int_b^\infty x^\zeta dx = \begin{cases} -\frac{b^{\zeta+1}}{\zeta+1} & ; \zeta < -1 \\ \infty & ; \zeta \geq -1. \end{cases}$$

The m th moment of the Pareto random variable is therefore

$$\begin{aligned} \overline{X^m} &= ab^a \int_b^\infty x^{m-a-1} dx \\ &= \begin{cases} \frac{ab^m}{a-m} & ; a > m \\ \infty & ; a \leq m. \end{cases} \end{aligned}$$

The mean of the Pareto random variable corresponds to $m = 1$.

$$\overline{X} = \begin{cases} \frac{ab}{a-1} & ; a > 1 \\ \infty & ; a \leq 1. \end{cases}$$

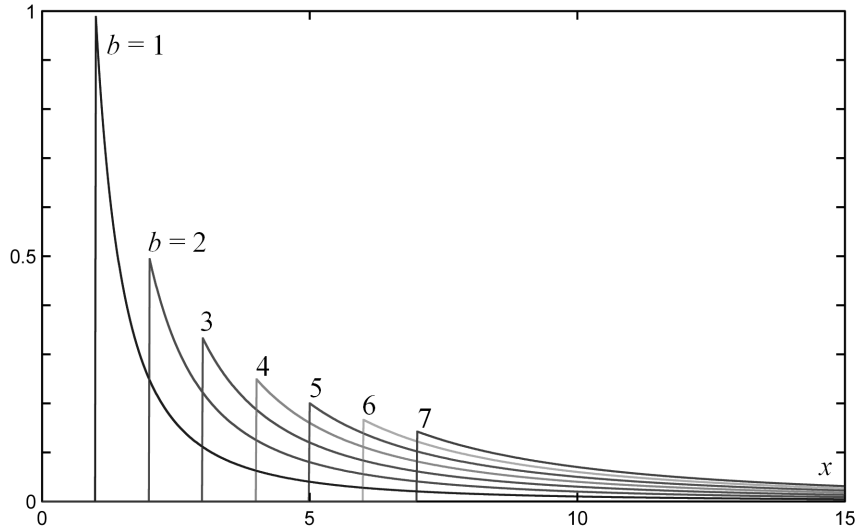


FIGURE 16.1: The Pareto random variable for $a = 1$ and various values of b . $f_X(x) = ab^a x^{-a-1} \mu(x - b)$. Each of these random variables has an infinite mean and an infinite variance. Also, see Figure 16.2.

The second moment, for $m = 2$, is

$$\overline{X^2} = \begin{cases} \frac{ab^2}{a-2} & ; a > 1 \\ \infty & ; a \leq 1. \end{cases}$$

The variance follows.

$$\sigma_X^2 = \begin{cases} \frac{ab^2}{(a-2)(a-1)^2} & ; a > 2 \\ \infty & ; a \geq 2. \end{cases}$$

16.6.2 THE WEIBULL RANDOM VARIABLE.

The Weibull random variable with parameter α scale parameter β , is used largely in reliability theory. The probability density function is

$$f_X(x) = \alpha\beta^{-\alpha} x^{\alpha-1} e^{-\left(\frac{x}{\beta}\right)^\alpha} \mu(x).$$

The mean and variance are

$$\overline{X} = \beta^{\frac{1}{\alpha}} \Gamma\left(1 + \frac{1}{\alpha}\right)$$

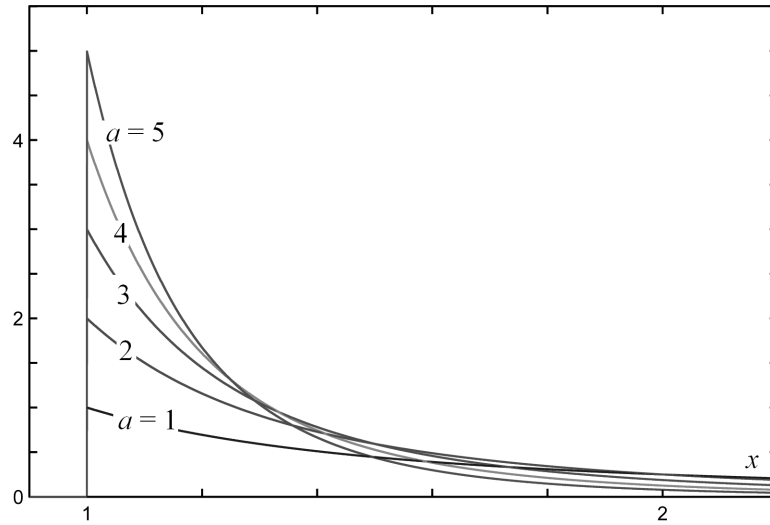


FIGURE 16.2: The Pareto random variable for $b = 1$ and various values of a . Another plot of the Pareto probability density function is in Figure 16.1.

and

$$\sigma_X^2 = \beta^{\frac{2}{\alpha}} \left[\Gamma\left(1 + \frac{2}{\alpha}\right) - \Gamma\left(1 + \frac{1}{\alpha}\right)^2 \right].$$

Plots are in Figure 16.3 for $\beta = 1$. The exponential random variable is a special case corresponding to $\alpha = 1$.

16.6.3 THE CHI RANDOM VARIABLE

The chi random variable with k degrees of freedom is the square root of a chi-squared random variable, equal to the square root of the sum of the squares on k i.i.d. zero mean unit variance Gaussian random variables. Its probability density function is

$$f_X(x) = \frac{2^{1-\frac{k}{2}} x^{k-1} e^{-x^2/2} \mu(x)}{\Gamma(k/2)}.$$

For $k = 1$, the chi random variable is the half normal random variable. For $k = 2$, it is a Rayleigh random variable. The mean and variance are

$$\bar{X} = \frac{\sqrt{2} \Gamma\left(\frac{k+1}{2}\right)}{\Gamma(k/2)}$$

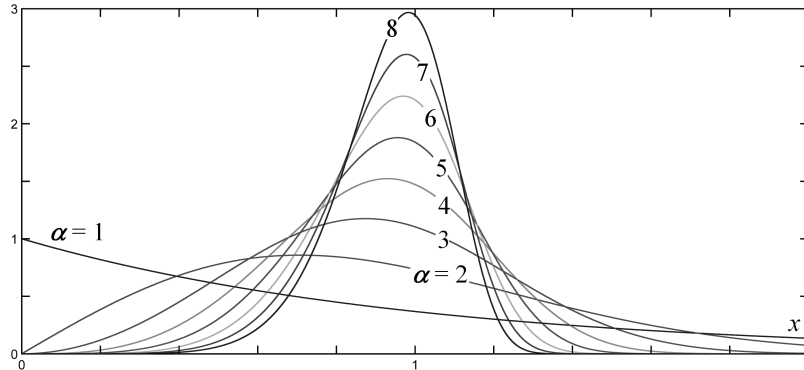


FIGURE 16.3: The probability density function for the Weibull random variable. $\beta = 1$

and

$$\sigma_X^2 = k - \bar{X}^2.$$

Plots are in Figure 16.4.

16.6.4 THE NONCENTRAL CHI-SQUARED RANDOM VARIABLE.

Whereas the chi-squared random variable is the sum of the squares of k zero mean unit variance Gaussian random variables, the noncentral chi-squared random variable, the means are no longer zero. Its probability density function is

$$f_X(x) = \frac{\sqrt{\lambda} x^{\frac{k-1}{2}} e^{-\frac{x+\lambda}{2}} I_{\frac{k}{2}-1}(\sqrt{\lambda x})}{2(\lambda x)^{\frac{k}{4}}}.$$

The new parameter is λ . The chi-squared random variable is a special case for $\lambda = 0$.

The mean and variance of the noncentral chi-squared random variable are

$$\bar{X} = \frac{\sqrt{2} \Gamma\left(\frac{k+1}{2}\right)}{\Gamma(k/2)}$$

and

$$\sigma_X^2 = k - \bar{X}^2.$$

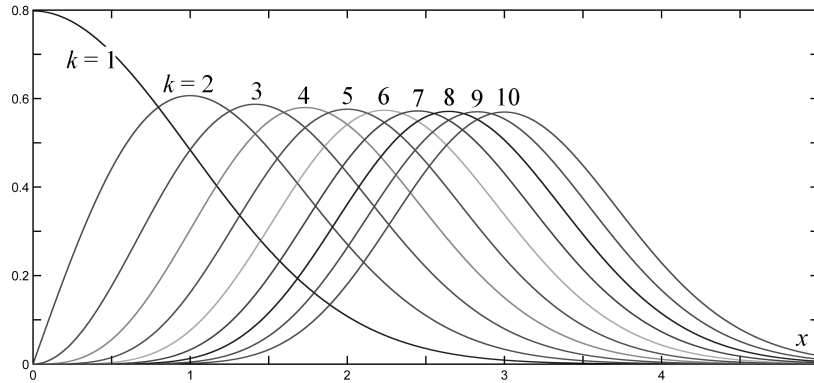


FIGURE 16.4: The probability density function for the chi random variable.

16.6.5 THE HALF NORMAL RANDOM VARIABLE

The half normal (or half Gaussian) random variable, with scale parameter θ , is obtained by taking the magnitude of a zero mean Gaussian random variable. The probability density function for the half normal random variable is

$$f_X(x) = \frac{2\theta}{\pi} e^{-\frac{x^2\theta^2}{\pi}} \mu(x)$$

and is shown as the $k = 1$ curve in Figure 16.4. The mean and variance are

$$\bar{X} = \frac{1}{\theta}$$

and

$$\sigma_X^2 = \frac{\pi - 2}{2\theta^2}.$$

16.6.6 THE RAYLEIGH RANDOM VARIABLE

The Rayleigh random variable, with scale parameter ζ , is a special case of the Weibull random variable. Its probability density function is

$$f_X(x) = \frac{x}{\zeta^2} e^{-\frac{x^2}{2\zeta^2}} \mu(x).$$

For $\zeta = 1$, the Rayleigh random variable is a chi random variable for $k = 2$. It is obtained by performing the square root of the square of the sum of two

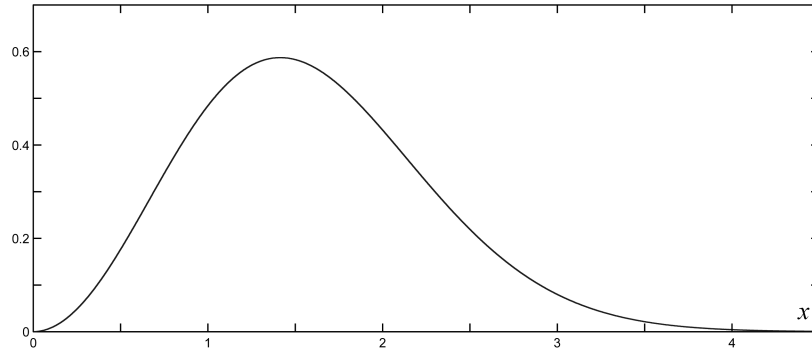


FIGURE 16.5: The probability density function for the Maxwell random variable for $\alpha = 1$.

independent zero mean Gaussian random variables with identical variances. The mean and variance of the Rayleigh random variable are

$$f_X(x) = \varsigma \sqrt{\frac{\pi}{2}}$$

and

$$\sigma_X^2 = \frac{4 - \pi}{2} \varsigma^2.$$

16.6.7 THE MAXWELL RANDOM VARIABLE

The Maxwell random variable describes the speeds of molecules in thermal equilibrium according to statistical mechanics. The probability density function is

$$f_X(x) = \sqrt{\frac{2}{\pi}} \alpha^{3/2} x^2 e^{-\frac{\alpha x^2}{2}} \mu(x)$$

where α is a scale parameter. A plot is in Figure 16.5. The mean and variance are

$$\bar{X} = 2 \sqrt{\frac{2}{\pi\alpha}},$$

and

$$\sigma_X^2 = \frac{3\pi - 8}{\pi\alpha}.$$

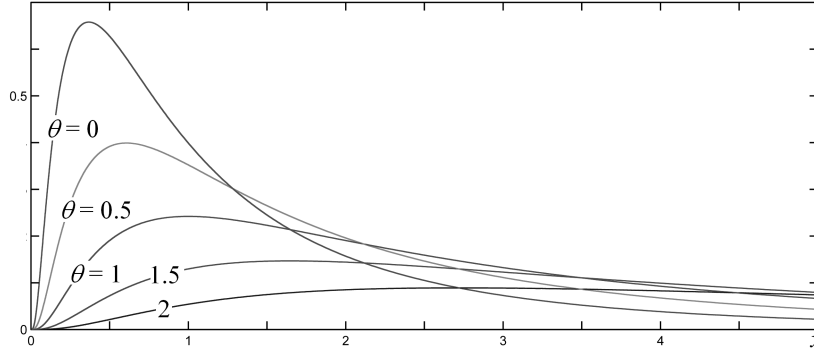


FIGURE 16.6: The probability density function for the log normal random variable in (16.15) for $\varsigma = 1$. Continued in Figure 16.7.

16.6.8 THE LOG RANDOM VARIABLE

The log normal random variable, as the name implies, is a random variable whose log is a normal, or Gaussian, random variable. With shift parameter θ and scale parameter ς , its probability density function is

$$f_X(x) = \frac{1}{\sqrt{2\pi} \varsigma x} e^{-\frac{(\log x - \theta)^2}{2\varsigma^2}} \mu(x). \tag{16.15}$$

The mean and variance are

$$\bar{X} = e^{\theta + \frac{\varsigma^2}{2}},$$

and

$$\sigma_X^2 = e^{\varsigma^2 + 2\theta} (e^{\varsigma^2} - 1).$$

Plots are shown in Figures 16.6 and 16.7.

16.6.9 THE VON MISES VARIABLE

The Von Mises random variable has a probability density function of

$$f_X(x) = \frac{e^{\beta \cos(x-\alpha)} \Pi\left(\frac{x-\pi}{2\pi}\right)}{2\pi I_0(\beta)}. \tag{16.16}$$

Its characteristic function is the topic of Exercise 5.13. The mean and variance are

$$\bar{X} = \alpha,$$

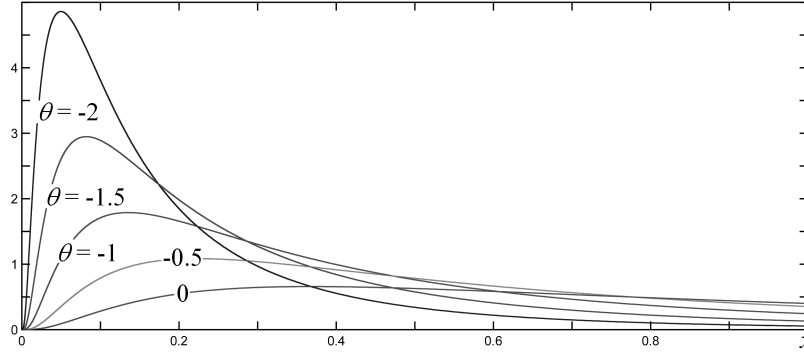


FIGURE 16.7: Continuation of Figure 16.6 for the log normal probability density function.

and

$$\sigma_X^2 = 1 - \frac{I_1(b)}{I_0(b)}.$$

The uniform probability density function on $[0, 2\pi]$ is a special case for $\beta = 0$. Plots are in Figure 16.8 for various α and β .

16.6.10 THE UNIFORM PRODUCT VARIABLE

The uniform product random variable is the product of k i.i.d. uniform random variables on $[0, 1]$. Its probability density function is

$$f_X(x) = \frac{(-1)^{k-1} (\log x)^{k-1} \Pi(x - \frac{1}{2})}{(k-1)!}. \tag{16.17}$$

As we expect, the uniform random variable is a special case when $k = 1$. Plots are in Figure 16.9. Although for $k > 1$ the density function is ∞ at $x = 0+$, the moments are finite. The mean and variance are

$$\bar{X} = 2^{-k},$$

and

$$\sigma_X^2 = 3^{-k} - 4^{-k}.$$

16.6.11 THE UNIFORM RATIO VARIABLE

The uniform ratio (or uniform quotient) random variable is formed by the ratio of two independent random variables uniform on $[0, 1]$. The probability

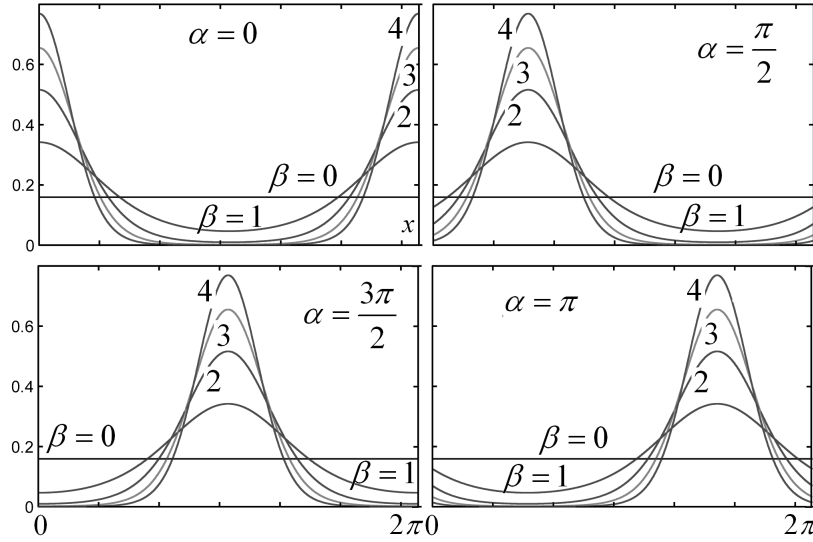


FIGURE 16.8: The probability density function for the Von Mises random variable in (16.16) for various α and β . For $\beta = 0$, a uniform random variable is a special case.

density function is

$$f_X(x) = \frac{1}{2} \left[\Pi \left(x - \frac{1}{2} \right) + x^{-2} \mu(x-1) \right].$$

Plots are in Figure 16.10. The tail decays algebraically as x^{-2} so both the first and second moments are infinite.

16.6.12 THE LOGISTIC RANDOM VARIABLE

The logistic random variable, used in the study of population growth, has a shift parameter η and scale parameter b . Its probability density function

$$f_X(x) = \frac{e^{-\frac{x-\eta}{b}}}{b \left(1 + e^{-\frac{x-\eta}{b}} \right)^2}. \tag{16.18}$$

The mean and variance are

$$\bar{X} = \eta,$$

and

$$\sigma_X^2 = \frac{(\pi b)^2}{3}.$$

Plots of the logistic probability density function are in Figure 16.11.

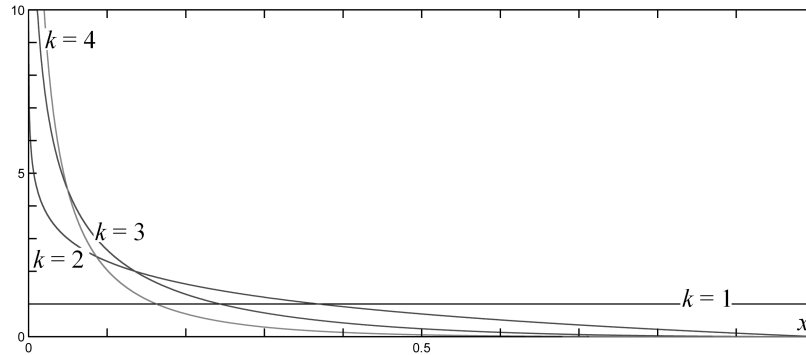


FIGURE 16.9: The probability density function for the uniform product random variable in (16.17) for various k . For $k = 1$, a uniform random variable is a special case.

16.6.13 THE GIBRAT RANDOM VARIABLE

The Gibrat random variable is a special case of the log normal random variable for $\theta = 0$ and $\varsigma = 1$.

16.6.14 THE F RANDOM VARIABLE

The F random variable is obtained by the ratio of a chi-squared random variable with parameter n to an independent chi-squared random variable with parameter m . Its probability density function is

$$f_F(x) = \frac{x^{\frac{n}{2}-1}}{B\left(\frac{n}{2}, \frac{m}{2}\right)} n^{\frac{n}{2}} m^{\frac{m}{2}} (xn + m)^{-\frac{n+m}{2}} \mu(x). \quad (16.19)$$

Plots of the probability density functions are in Figures 16.12 and 16.13.

The mean and the variance of the F random variable are

$$\bar{F} = \frac{m}{m-2}$$

and

$$\sigma_F^2 = \frac{2m^2(m+n-2)}{m(m-2)^2(m-4)}.$$

16.6.15 THE NONCENTRAL F RANDOM VARIABLE

The noncentral F random variable is a ratio of two noncentral chi-squared random variables. Its probability density function, in terms of the F probability density function in (16.19), is

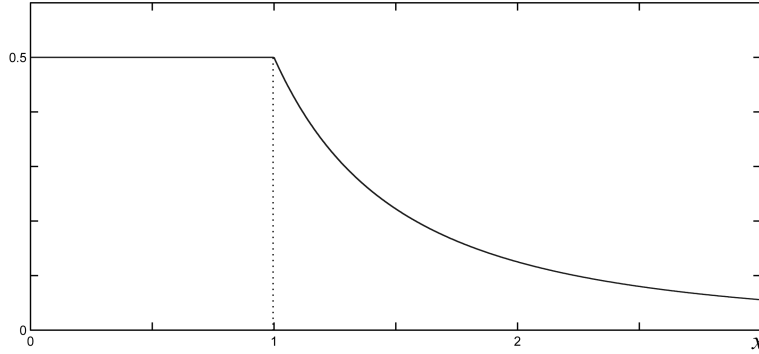


FIGURE 16.10: The probability density function for the uniform ratio random variable. All moments are infinite.

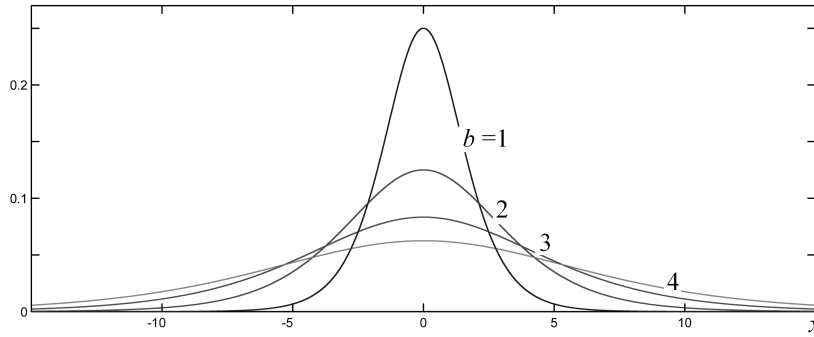


FIGURE 16.11: The probability density function for the logistic random variable in (16.18) for various b and $\eta = 0$.

$$f_X(x) = e^{\frac{\lambda}{2}} f_F(x) {}_1F_1\left(\frac{n+m}{2}, \frac{n}{2}, \frac{\lambda nx}{2(nx+m)}\right).$$

where the confluent hypergeometric function, ${}_1F_1$, is introduced in Exercise 5.11. The F random variable is a special case for $\lambda = 0$.

The mean of the noncentral F random variable is

$$\bar{X} = \frac{(\lambda + n)m}{n(m - 2)}$$

and the variance is

$$\sigma_X^2 = \frac{2m^2 [n^2 + (2\lambda + m - 2)n + \lambda(\lambda + 2m - 4)]}{n^2(m - 4)(m - 2)^2}.$$

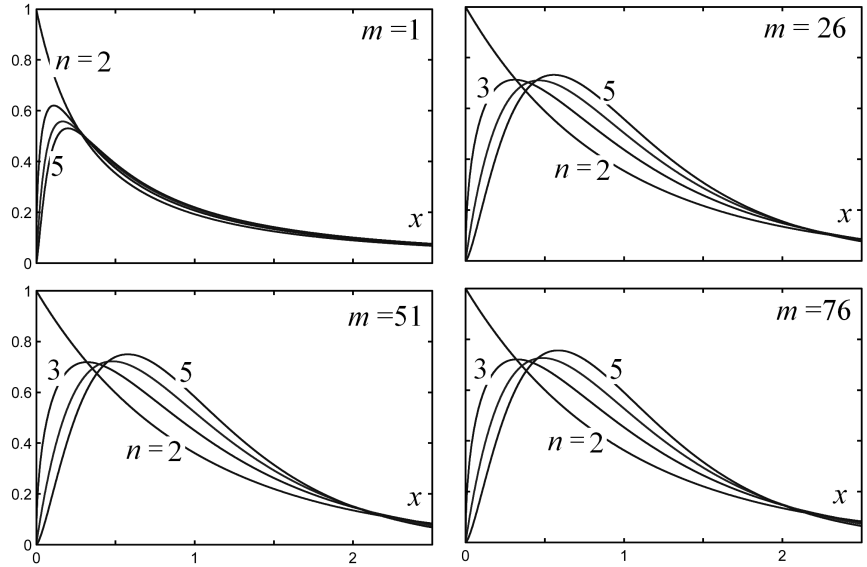


FIGURE 16.12: The probability density function for the F random variable in (16.19) for various values of m and $n = 2, 3, 4, 5$. See also Figure 16.13.

16.6.16 THE FISHER-TIPPETT RANDOM VARIABLE

The Fisher-Tippett (or extreme value or log-Weibull) random variable.

$$f_X(x) = \frac{1}{\beta} e^{\left(\frac{\alpha-x}{\beta} - e^{\frac{\alpha-x}{\beta}}\right)}. \tag{16.20}$$

Probability density function plots are in Figure 16.14. The random variable's mean is

$$\bar{X} = \alpha + \beta\gamma$$

where the Euler-Mascheroni constant is

$$\gamma = \lim_{n \rightarrow \infty} \left(\sum_{k=1}^n \frac{1}{k} - \log n \right) = 0.57721566490153286... \tag{16.21}$$

The variance is

$$\sigma_X^2 = \frac{\pi^2 \beta^2}{6}.$$

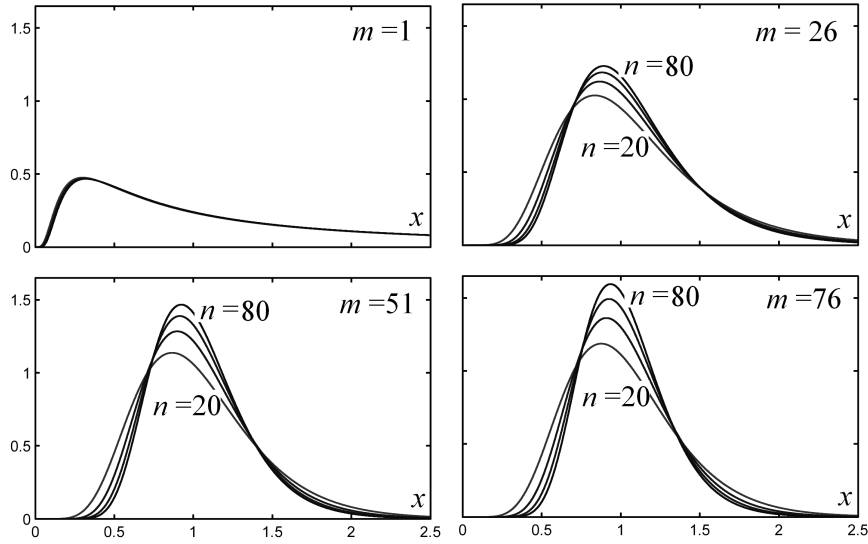


FIGURE 16.13: The probability density function for the F random variable in (16.19) for various values of m and $n = 20, 40, 60, 90$. The plots are graphically indistinguishable for $m = 1$. See also Figure 16.12.

16.6.17 THE GUMBEL RANDOM VARIABLE

The Gumbel random variable is a special case of the Fisher-Tippett random variable for $\alpha = 0$ and $\beta = 1$ and therefore corresponds to the $\beta = 1$ curve in Figure 16.14.

16.6.18 THE STUDENT'S T RANDOM VARIABLE

The Student's t random variable is useful for problems associated with inference based on "small" zero mean samples where estimating the mean and variance with sample averages can deviate significantly from the true mean and variance.

$$f_x(X) = \frac{\Gamma\left(\frac{n+1}{2}\right)}{\sqrt{\pi n} \Gamma\left(\frac{n}{2}\right) \left(1 + \frac{x^2}{n}\right)^{\frac{n+1}{2}}}. \tag{16.22}$$

The plots in Figure 16.15 illustrate that, as $n \rightarrow \infty$, the Student's t approaches a zero mean unit variance Gaussian probability density function. The Student's t random variable is zero mean with a variance of

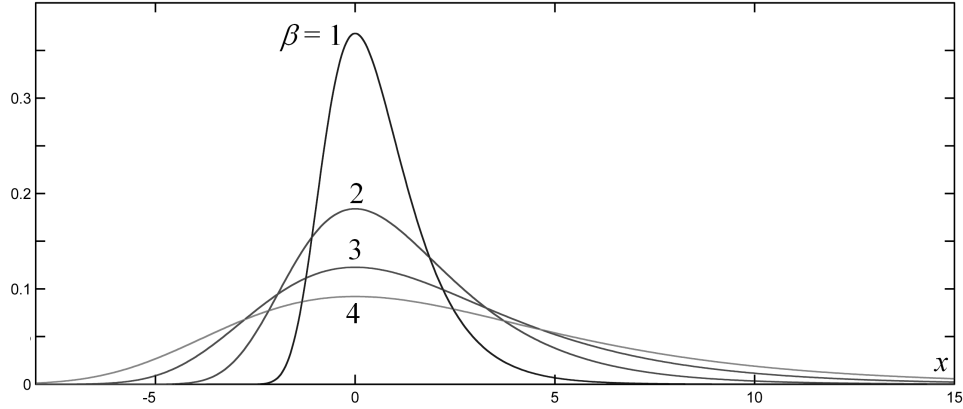


FIGURE 16.14: The probability density function for the Fisher-Tippett random variable in (16.20) for shift parameter $\alpha = 0$ and scale parameter $\beta = 1, 2, 3, 4$.

$$\sigma_X^2 = \frac{n}{n - 2}.$$

16.6.19 THE NONCENTRAL STUDENT'S T RANDOM VARIABLE

The noncentral Student's t random variable is a generalization of the Student's t random variable for nonzero mean samples.

$$f_X(x) = \frac{n^{\frac{n}{2}} n!}{2^n e^{\frac{\lambda^2}{2}} (n + x^2)^{\frac{n}{2}} \Gamma\left(\frac{n}{2}\right)} \times \left[\frac{\sqrt{2}\lambda x {}_1F_1\left(\frac{n}{2} + 1, \frac{3}{2}, \frac{(\lambda x)^2}{2(n+x^2)}\right)}{(n + x^2)\Gamma\left(\frac{n+1}{2}\right)} + \frac{{}_1F_1\left(\frac{n+1}{2}, \frac{1}{2}, \frac{(\lambda x)^2}{2(n+x^2)}\right)}{\sqrt{n + x^2} \Gamma\left(\frac{n}{2} + 1\right)} \right].$$

Its mean is

$$\bar{X} = \sqrt{\frac{n}{2}} \frac{\lambda \Gamma\left(\frac{n-1}{2}\right)}{\Gamma\left(\frac{n}{2}\right)}$$

and the variance is

$$\sigma_X^2 = \frac{(\lambda^2 + 1)n}{n - 2} - \frac{\lambda^2 n}{2} \left[\frac{\Gamma\left(\frac{n-1}{2}\right)}{\Gamma\left(\frac{n}{2}\right)} \right]^2.$$

The Student's t is a special case for $\lambda = 0$.

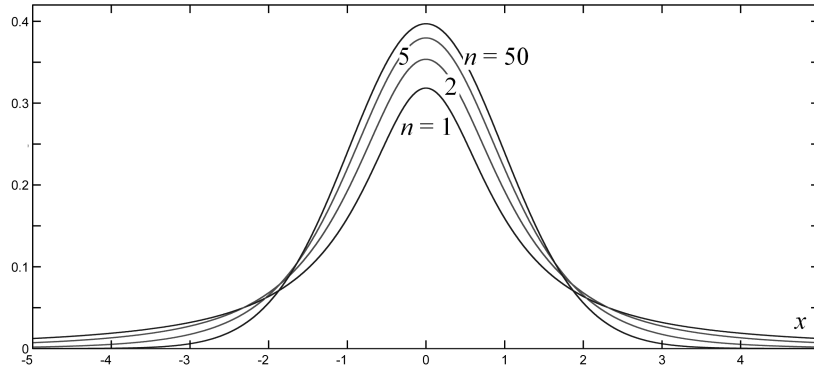


FIGURE 16.15: The probability density function for the Student's t random variable in (16.22) for various n . Due to the central limit theorem, as $n \rightarrow \infty$, the Student's t probability density function approaches a zero mean unit variance Gaussian probability density function. In this figure, the $n = 50$ plot is indistinguishable from the Gaussian.

16.6.20 THE RICE RANDOM VARIABLE

The Rice random variable with parameters $v \geq 0$ and ζ^2 , has a probability density function of

$$f_X(x) = \frac{x}{\zeta^2} e^{-\frac{x^2+v^2}{2\zeta^2}} I_0\left(\frac{xv}{\zeta^2}\right) \mu(x). \quad (16.23)$$

The Rayleigh random variable is a special case for $v = 0$. The Rice random variable, also referred to as *Rician*, is used in detection theory [1578]. A plot of its probability density function is in Figure 16.16.

16.6.21 THE PLANCK'S RADIATION RANDOM VARIABLE

Planck's radiation function, pictured in Figure 16.17, is the probability density function

$$f_X(x) = \frac{15}{\pi^4 x^5} \left(e^{\frac{1}{x}} - 1\right)^{-1} \mu(x). \quad (16.24)$$

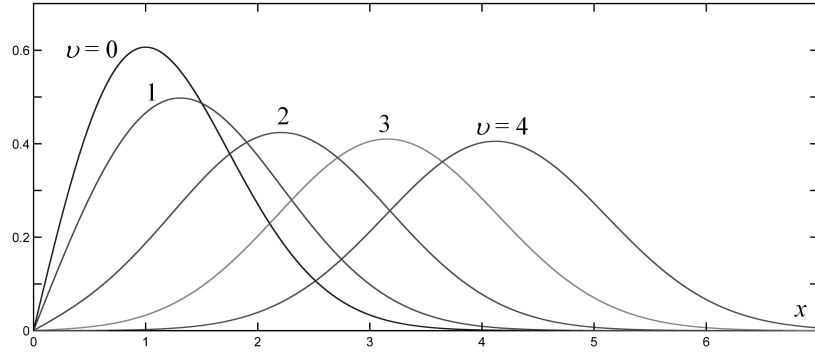


FIGURE 16.16: The probability density function for the Rice random variable in (16.23) for scale parameter $\zeta = 1$ and parameter $\nu = 0, 1, 2, 3, 4$.

16.6.22 THE GENERALIZED GAUSSIAN RANDOM VARIABLE

The probability density function of generalized Gaussian random variable with parameters $k > 0$, variance σ_X^2 and mean \bar{X} is defined by [787]

$$f_X(x) = \frac{k}{2A(k)\Gamma(1/k)} e^{-(|x-\bar{X}|/A(k))^k} \quad (16.25)$$

where

$$A(k) = \left(\frac{\sigma_X^2 \Gamma(1/k)}{\Gamma(3/k)} \right)^{\frac{1}{2}}. \quad (16.26)$$

The Gaussian random variable is a special case for $k = 2$. The Laplace random variable follows from $k = 1$. This is illustrated in Figure 16.18.

The generalized Gaussian random variable is used in detection theory [787].

16.6.23 THE GENERALIZED CAUCHY RANDOM VARIABLE

The generalized Cauchy random variable. The probability density function for the generalized Cauchy random variable with parameters k and ν is [787]

$$f_X(x) = \frac{\Upsilon(k, \nu)}{\left[1 + \frac{1}{\nu} \left(\frac{|x|}{A(k)} \right)^k \right]^{\nu + \frac{1}{k}}} \quad (16.27)$$

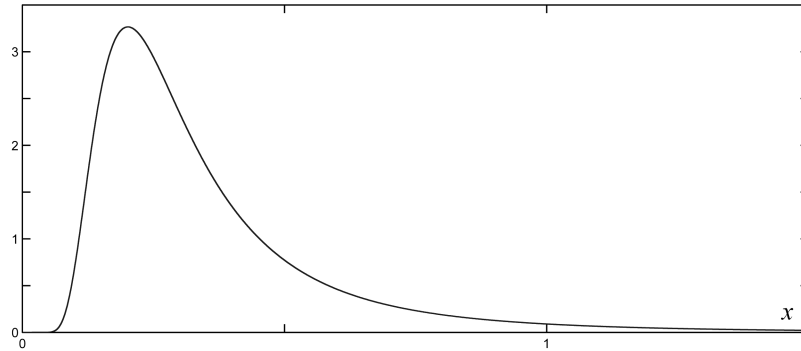


FIGURE 16.17: The probability density function for the Planck's radiation random variable in (16.24).

where $A(k)$ is defined in (16.26) and

$$\Upsilon(k, \nu) = \frac{k\nu^{-1/k} \Gamma\left(\nu + \frac{1}{k}\right)}{2A(k) \Gamma(\nu) \Gamma\left(\frac{1}{k}\right)}$$

The Cauchy random variable is a special case for $k = 2$ and $\nu = 1/2$.

The tails of the generalized Cauchy are fat, and decay algebraically in inverse proportion to $|x|^{k\nu+1}$. The generalized Gaussian random variable has a much faster exponential decay.

The generalized Cauchy random variable is used in detection theory [787].

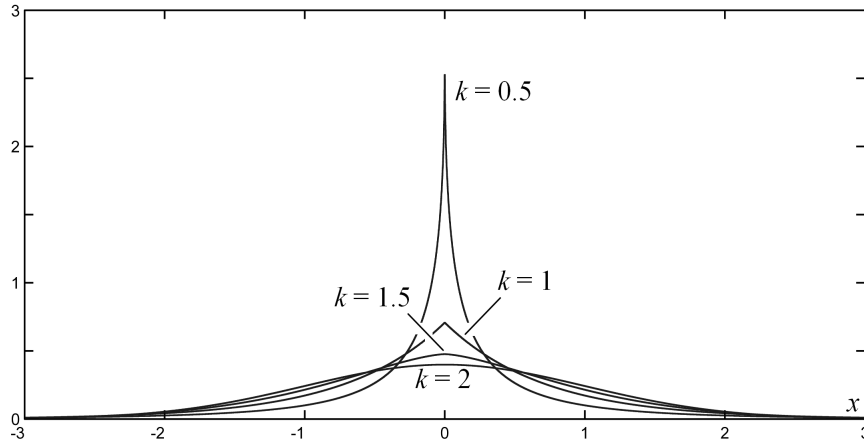


FIGURE 16.18: The generalized Gaussian probability density function in (16.25) for various values of k for $\sigma_X^2 = 1$ and $\bar{X} = 0$. For $k = 1$, we have the Laplace probability density function. For $k = 2$, the Gaussian.

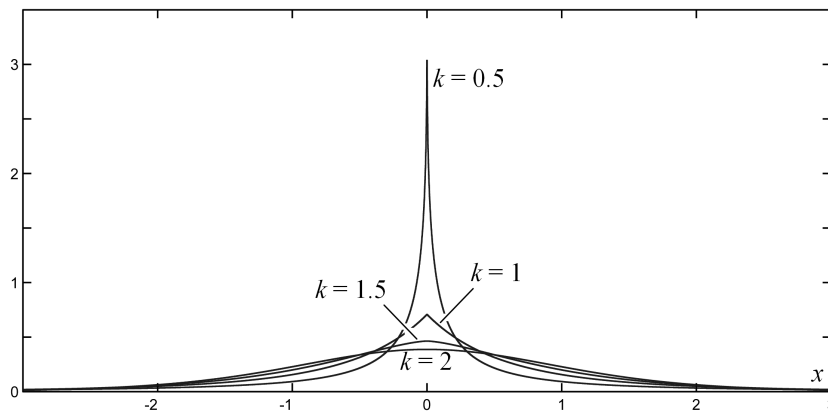


FIGURE 16.19: The generalized Cauchy probability density function in (16.27) for $\nu = 4$ and $\sigma_X^2 = 1$. (Note: σ_X^2 can not be interpreted as a variance for the generalized Cauchy random variable.)

+

17

Reference

17.1 Acronym List

Acronym	
AITS	additively idempotent time scales
AM	amplitude modulation
a.k.a.	also known as
BB	baseband
BE	bounded energy
BIBO	bounded input - bounded output stability
BE	bounded energy signals
BL	bandlimited signals
BPF	band pass filter
BS	bounded signals
CA	constant area
CAT	computed axial tomography
CD	compact disk
CP	constant phase
CRT	cathode ray tube
CTFT	continuous time Fourier transform
CTS	continuous time signal
dB	decibel
DCT	discrete cosine transform
DFT	discrete Fourier transform
DSP	digital signal processing
DTFT	discrete time Fourier transform
DTS	discrete time signal
DVD	digital versatile disc or digital video disc
FIR	finite impulse response
FOIL	firsts, outsides, insides, lasts
FFT	fast Fourier transform
FM	frequency modulation
GTFR	generalized time-frequency representations
HCWs	harmonic coupling weights
IIR	infinite impulse response
IM	signals with identical middles
JPEG	Joint Photographic Experts Group [765]
JPG	variation of JPEG
LED	light emitting diode
LPF	low pass filter
LPK	low passed kernel

LTI system	linear time invariant system
LV	linear variety
PGA	Papoulis-Gerchberg algorithm
PHD	polyharmonic distortion
PI	pseudo-inverse
POCS	(alternating) projections onto convex sets
PMC	Papoulis-Marks-Cheung approach
PP	periodicity preservation
PSNR	peak signal-to-noise ratio
PSWF	prolate spheroidal wave functions
RF	radio frequency
SSSC	single side band suppressed carrier
TIPP	Time Invariant Periodicity Preservation
sup	supremum. For example, $\sup \text{sinc}(t) = 1$ and $\sup(1 - e^{-t}) \mu(t) = 1$.
TFR	time-frequency representations
TL	time limited

17.2 Notation

The following is a list of notation and variable used in the book. The most common uses are listed, but may also be used in different contexts.

Notation

\forall	“for all”
	“such that”
\exists	“there exists”
$:=$	“equal to by definition”
\equiv	“is equivalent to”
\times	Cartesian product. See (7.17).
\times	multiplication. See (9.25).
\times	vector curl. See (15.11).
$*$	convolution. See Section 2.3.4.3.
\circ	opening. See (14.48).
\square	marks the conclusion of a proof.
$\ \cdot\ $	vector norm or signal norm. See (9.2) and (13.3).
\bullet	closing. See (14.49).
\star	deterministic autocorrelation. See Table 2.3.
\oplus	dilation or Minkowski addition.
\ominus	Minkowski subtraction.
$\lfloor a \rfloor$	the greatest integer not exceeding a , for example $\lfloor 6.98 \rfloor = 6$.
\angle	a signal’s phase. In polar coordinates, $x(t) = x(t) e^{j\angle x(t)}$.
\S	ancillary problems or sections on tangential albeit related material.
\perp	perpendicular, used to describe null spaces. See Section 13.3.1.3.
\sharp	musical notation (sharp). See Section 15.1.
\flat	musical notation (flat). See Section 15.1.
$(\cdot)^*$	complex conjugation. See the solution to Exercise 3.17.
\dagger	denotes material relevant to multidimensional signals in Chapters 9 and 13. See Section 2.1
\ddagger	material relevant to probability and stochastic processes in Chapter 5. See Section 2.1.
\P	material used in continuous sampling in Chapter 12. See Section 2.1.
\leftrightarrow	Fourier transform pair. See (2.11).
$\overset{z}{\leftrightarrow}$	z -transform pair. See (2.130).
$\underset{\mathbb{L}}{*}$	convolution on the the time scale \mathbb{L} .
$\overset{\xi}{*}$	convolution with respect to the variable ξ .
\aleph_N	transfinite number of order N . See Exercise 3.37.
\mathbb{A}^c	set complement - $\mathbb{A}^c = \{a \mid a \notin \mathbb{A}\}$.
$\mathbf{A}./\mathbf{B}$	divide each element in the matrix \mathbf{A} . by the corresponding element in \mathbf{B} .
$\mathbf{A}.*\mathbf{B}$	multiply each element in the matrix \mathbf{A} by the corresponding element in \mathbf{B} .
$a := b$	a is equal to b by definition.
$A = \{x \mid x \in B\}$	“ A is equal to the set of all x such that x is in the set B .” See (13.1).
$\text{array}(\cdot)$	the array function. Section 2.3.5.9.
$B(b, c)$	the beta function. See (2.68).
B	the bandwidth of a bandlimited signal. See Section 6.1.1.

$\text{cas}(\zeta)$	$\text{cas}(\zeta) = \cos(\zeta) - \sin(\zeta)$. See (2.126).
$\text{comb}(t)$	the comb function. See (2.53).
$d_p(\cdot)$	derivative kernel. See (7.67).
$\delta(t)$	Dirac delta function. See Section 2.3.5.1.
$\delta[n]$	Kronecker delta function. See (2.43).
$d_p(t)$	p derivatives of the sinc. See entry in Table 2.4.
$d\vec{t}$	multidimensional differential. (9.7).
$E[g(X)]$	the expected value of $g(X)$. See (5.4).
$e(t)$	an even function. See (2.6).
${}_1F_1$	confluent hypergeometric function of the first kind. See Exercise (5.11).
$f_X(x)$	probability density function for a random variable X . See Section 5.2.1.
$F_X(x)$	cumulative distribution function for a random variable X . See (5.1).
\mathcal{F}	Fourier transform operator. See (3.56).
\mathcal{F}^a	fractional Fourier transform operator. See (3.62).
f	frequency variable for discrete time signals. See (2.5).
f	focal length of a lens. See Section 15.2.4.
$f(\cdot)$	in some instances such as Exercise (7.12), the “ f ” denotes a signal we wish to <i>find</i> .
$g(\cdot)$	in some instances such as Exercise (7.12), the “ g ” denotes a signal that is <i>given</i> .
$\overline{g(X)}$	alternate notation for $E[g(X)]$
γ	the Euler-Mascheroni constant. See (16.21).
$\Gamma(z)$	the gamma function. See (2.64).
\mathcal{H}	Hilbert or Hankel transform operator. See (2.98).
\mathcal{H}_k	Hankel transform operator. See (9.41).
$H_n(t)$	Hermite polynomial of order n . See (2.88).
$h(\cdot)$	continuous time impulse response. See (3.14).
$h[\cdot]$	discrete time impulse response. See (3.14).
h	Planck’s constant. See Section 15.3.
$I_n(t)$	modified Bessel function of the first kind. See (2.75).
\Im	the imaginary part of
iff	contraction of “if and only if”
i	$-j$
j	$\sqrt{-1}$
$\text{jinc}(t)$	the jinc function. See (2.72).
$J_\nu(\cdot)$	Bessel function of order ν . See (2.69).
$j_n(\cdot)$	spherical Bessel function of order n . See (2.74).
k	the magnitude of the propagation vector. See (15.13).
k	Boltzmann’s constant. See Section 5.4.3.1.
$K_n(t)$	Hermite-Gaussian function of order n . See (2.92).
L_1	the set of all Lebesgue measurable finite area continuous time signals. See Footnote 1 in Section 2.2.
L_2	the set of all Lebesgue measurable finite energy continuous time signals. See Footnote 1 in Section 2.2.

L_∞	the set of all Lebesgue measurable bounded continuous time signals. See Footnote 1 in Section 2.2.
ℓ_1	the set of all Lebesgue measurable finite area discrete time signals. See Footnote 1 in Section 2.2.
ℓ_2	the set of all Lebesgue measurable finite energy discrete time signals. See Footnote 1 in Section 2.2.
ℓ_∞	the set of all Lebesgue measurable bounded discrete time signals. See Footnote 1 in Section 2.2.
λ	wavelength. See (15.13).
λ_n	eigenvalues. See Section 12.5.indexeigenvalues
$\Lambda(t)$	the triangle function. See (2.57).
\mathcal{M}	a set of integers. See Section (7.2.2.3).
$\mu(t)$	continuous time unit step function. See (2.49).
$\mu[n]$	discrete time unit step function. See (2.51).
\mathbb{N}	natural numbers, $\{1, 2, 3, \dots\}$
$n!$	n factorial = $n(n-1)(n-2) \times \dots \times 3 \times 2 \times 1$.
$n!!$	n double factorial = $n(n-2)(n-4) \dots$.
$((n))_m$	n mod m . See (14.65).
$\binom{n}{k}$	binomial coefficient, a.k.a. “ n choose k ” = $n!/\{k!(n-k)!\}$. See Section 16.4.1.
$o(t)$	an odd function. See (2.7).
$P_n(t)$	Legendre polynomial of order n . See (2.81).
$\Phi_X(u)$	characteristic function for a random variable X . See (5.6).
$\Pi(t)$	continuous time rectangle function. See (2.45).
$\Pi[n]$	discrete time rectangle function. See (2.46).
$\Psi_X(u)$	second characteristic function for a random variable X . See (5.11).
r	sampling rate parameter. See (7.3).
$R_X(t, \tau)$	the autocorrelation of the continuous time stochastic process $X(t)$. See (5.60).
$R_\xi[n]$	the autocorrelation of the discrete time stochastic process $\xi[n]$. See (5.70).
\mathbb{R}	the set of all real numbers.
\Re	the real part of.
$\text{sgn}(t)$	the signum function. See (2.47).
$S\{\cdot\}$	a system operator. See (3.1).
$S^{-1}\{\cdot\}$	inverse system operator. See Section 3.2.1.10.
$\text{Si}(\cdot)$	the sine integral. See (2.77).
$S_\xi(\cdot)$	the power spectral density of the stochastic process ξ . See Section 5.4.2.
$\text{sinc}(t)$	the sinc function.
$\text{sinc}_k(t)$	generalized sinc function. See (2.44).
σ_X^2	the variance of the random variable X . See (5.12).
T	the period of a periodic function. See Section 2.3.2.
t	time. See Section 2.3.1.
\vec{t}	a vector. See (7.16) and (9.1).
\mathbb{T}	time scale or set.
$\hat{\mathbb{T}}$	the negative of a set.
$T_n(\cdot)$	Chebyshev polynomial of order n . See (2.84).

u	temporal frequency. See Section 2.3.1.
W	a frequency interval \geq a bandlimited signal's bandwidth, B . See Section 7.2.1.
$x(t)$	a continuous time signal.
$\hat{x}(t)$	the analytic signal corresponding to $x(t)$. See Exercise 2.15.
$\widetilde{x(t)}$	convolution of $x(t)$ with a jitter probability density function. See (8.71).
$x_T(t)$	a single period of a periodic function. See Section 2.3.2.
$x[n]$	a discrete time signal.
$X_{\text{hart}}(u)$	Hartley transform of $x(t)$. See (2.125).
$X_{\text{cos}}(u)$	cosine transform of $x(t)$. See (2.120).
$X_L(s)$	Laplace transform of $x(t)$. See (2.22).
$X_M(s)$	Mellin transform of $x(t)$. See (3.82).
$X_{\text{sin}}(u)$	sine transform of $x(t)$. See (2.124).
$X_z(z)$	z transform of $x[n]$. See (2.129).
$\overline{X^k}$	the k th moment of the random variable X . See (5.5).
\mathbb{Z}	the set of integers, $\{\dots, -2, -1, 0, 1, 2, \dots\}$.

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